

## National University of Computer and Emerging Sciences, Lahore Campus



<b>Course:</b>	<b>COAL Lab</b>	<b>Course Code:</b>	<b>EL 213</b>
<b>Program:</b>	<b>BS(Computer Science)</b>	<b>Semester:</b>	<b>Fall 2022</b>
<b>Duration:</b>	<b>30 mins</b>	<b>Total Marks:</b>	<b>20</b>
<b>Date</b>	<b>07-10-22</b>	<b>Weight</b>	<b>5%</b>
<b>Section:</b>	<b>3J</b>	<b>Pages:</b>	<b>1</b>

### Read below Instructions Carefully

1. Understanding the question statement is also part of the quiz, so do not ask for any clarification.
2. Talking/Discussion is not allowed. It is your responsibility to protect your code and save it from being copied. If you don't protect it all matching codes will be considered copy/cheating cases.
3. Failure to observe above mentioned instructions will lead to **negative marking** in Exam.

### Question 01:

Write a program that computes multiple of three of every value in an array Array1 and stores it to another array Array\_x3. For example, if you read 2 from Array1 then you should store 6 as an answer in Array\_x3, and if you read 10 from Array1 then you should store 30 as an answer in Array\_x3. Modify the above given code by adding another loop (nesting loops) and use it to read and write in the arrays.

**Array1: dw 1,2,3,4,5,6,7,8,9,10**

**Array\_x3: dw 0,0,0,0,0,0,0,0,0,0**

Your final Array\_x3 should look like this

**Array\_x3: dw 3,6,9,12,15,18,21,24,27,30**

**Question 2:** AX contains a non-zero number. Count the number of 0s as well as 1s in it.

- If both the number of 1s and 0s are equal, set BX=1.
- If number of 1s is more than the number of 0s, set BX=2.
- If the number of 1s is less than the number of 0s, set BX=3.

Make sure that the number in AX is not changed once you have completed the counting. (Value of AX can't be stored in any register/data label)

### For Example:

If AX=0101010101010101b, set BX=1.

IF AX= 0001110011111111b, set BX=2.

IF AX=0000000011010000b, set BX=3

**Question 03:**

You are given an array with elements ranging from 0-255, its size and another variable/memory label named 'num\_rot'. Your task is to write an assembly program that rotates this array towards left 'num\_rot' times.

*You can create memory variables for any other thing as per your ease but the array should be rotated without making any copy of it.*

**For example:** Given the following data:

Array: db 1,2,3,4,5,6

Size: dw 6

num\_rot: dw 2

After completion of program, the array should look like this:

Array: db 3,4,5,6,1,2