

# File IO in Java

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# AGENDA

Understanding Streams

Streams

Files

File class methods

File class methods -Cont

Programs using File class

Program to rename a file.

Program to delete a file.

Types of Streams

Stream Base IO

Overview of IO Classes

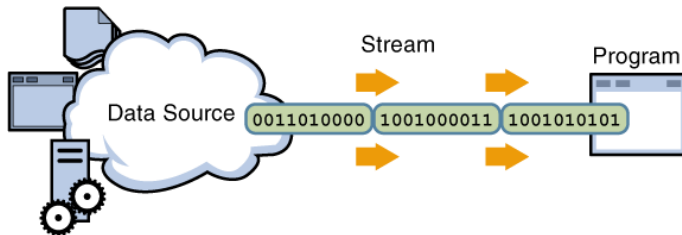
OutputStream of IO

InputStream of IO

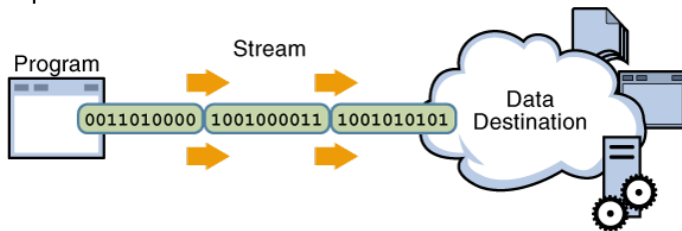
Writer of IO

Reader of IO

# Understanding Streams



Input Stream



Output Stream

- ▶ **Sequence of bytes.**
- ▶ **Input Stream** : Data is received by some device to program.
- ▶ **Output Stream** : Data is sent by the program to device.
- ▶ Stream provides a sort of abstraction.
- ▶ Recall `System.out` and `System.in`
- ▶ `System.in` object of `InputStream` and `System.out` and `System.err` is object of `PrintStream` class.

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- ▶ File class is provided by `java.io` package.
- ▶ An abstract representation of file and directory pathnames.
- ▶ **Note** File object is not for reading / writing files.
- ▶ Used for obtaining information associated with file like permission, time and date, path.
- ▶ Directory too is treated as file and have additional method `list()` to list the filename in directory.
- ▶ `public File(String pathname)`  
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# File class methods

- ▶ `boolean canRead()`
- ▶ `boolean canWrite()`
- ▶ `boolean cancreateNewFile()`
- ▶ `boolean delete()`
- ▶ `boolean exists()`
- ▶ `String getAbsolutePath()`
- ▶ `String getName()`
- ▶ `String getParent()`
- ▶ `String getPath()`
- ▶ `boolean isAbsolute()`
- ▶ `boolean isDirectory()`
- ▶ `boolean isFile()`
- ▶ `boolean isHidden()`
- ▶ `long lastModified()`
- ▶ `long length()`



- ▶ `String[] list()`
- ▶ `File[] listFiles()`
- ▶ `boolean mkdir()`
- ▶ `boolean renameTo(File d)`
- ▶ `boolean setLastModifiedDate()`
- ▶ `boolean setReadOnly()`
- ▶ `String toString()`
- ▶ `String getFreeSpace()`
- ▶ `String getTotalSpace()`
- ▶ `String getUsableSpace()`

# Programs using File class

- ▶ Program to rename a file.

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- ▶ Program to delete a file.
- ▶ Creating a directory.
- ▶ Traversing a Directory.

# Programs using File class

- ▶ Program to rename a file.
- ▶ Program to delete a file.
- ▶ Creating a directory.
- ▶ Traversing a Directory.
- ▶ Using FilenameFilter Interface.

## Program to rename a file.

```
import java.io.*;
import java.util.Scanner;
public class Rename
{
public static void main(String args[]) {
    File f1, f2;
    Scanner s = new Scanner(System.in);
    System.out.println("Enter the file name : ");
    String name_old = s.nextLine();
    System.out.println("Enter the new name : ");
    String name_new = s.nextLine();
    f1 = new File(name_old);
    f2 = new File(name_new);
    if(f1.renameTo(f2))
        System.out.println("File renamed");
    else
        System.out.println("Error Occured");
}
```

## Program to delete a file.

```
import java.io.*;
import java.util.Scanner;
public class Rename
{
public static void main(String args[]) {
    File f1;
    Scanner s = new Scanner(System.in);
    System.out.println("Enter the file name : ");
    String name = s.nextLine();
    f1 = new File(name);
    if(f1.exists())
    {
        if(f1.delete())
            System.out.println("File deleted");
        else
            System.out.println("Error Occured");
    }
}
```



# Types of Streams

- ▶ Byte Stream / Binary Stream
  - ▶ Only Binary data / bytes.
  - ▶ Read and Write [8 bytes].
- ▶ Character Stream
  - ▶ Character Data.
  - ▶ Unicode Character.

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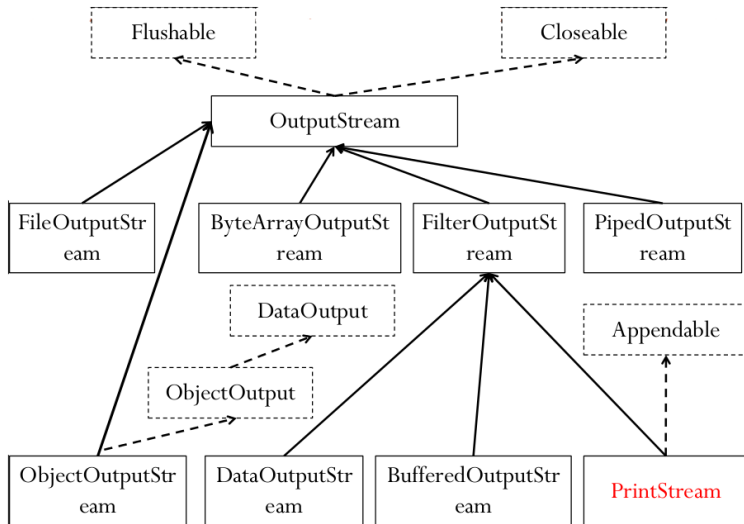
- ▶ Four Abstract Classes.
- ▶ Byte Stream / Binary Stream
  - ▶ InputStream.
  - ▶ OutputStream.
- ▶ Character Stream
  - ▶ Reader.
  - ▶ Writer.

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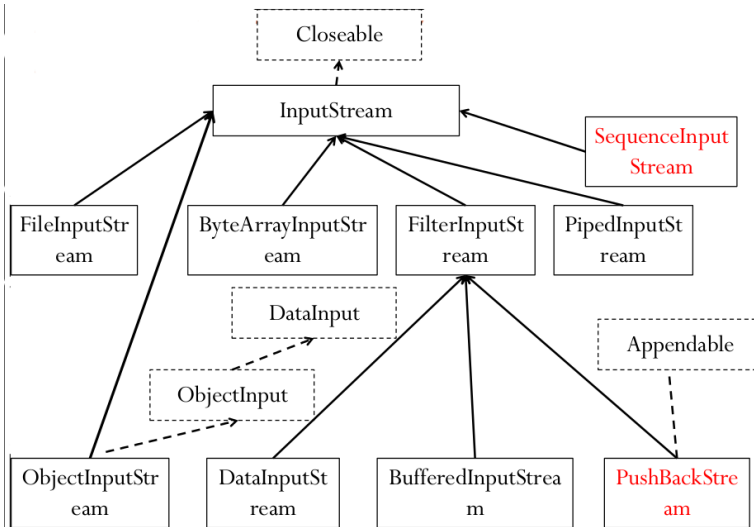
# Overview of IO Classes

	Byte Based		Character Based	
	Input	Output	Input	Output
Basic	InputStream	OutputStream	Reader InputStreamReader	Writer OutputStreamWriter
Arrays	ByteArrayInputStream	ByteArrayOutputStream	CharArrayReader	CharArrayWriter
Files	FileInputStream RandomAccessFile	FileOutputStream RandomAccessFile	FileReader	FileWriter
Pipes	PipedInputStream	PipedOutputStream	PipedReader	PipedWriter
Buffering	BufferedInputStream	BufferedOutputStream	BufferedReader	BufferedWriter
Filtering	FilterInputStream	FilterOutputStream	FilterReader	FilterWriter
Parsing	PushbackInputStream StreamTokenizer		PushbackReader LineNumberReader	
Strings			StringReader	StringWriter
Data	DataInputStream	DataOutputStream		
Data - Formatted		PrintStream		PrintWriter
Objects	ObjectInputStream	ObjectOutputStream		
Utilities	SequenceInputStream			

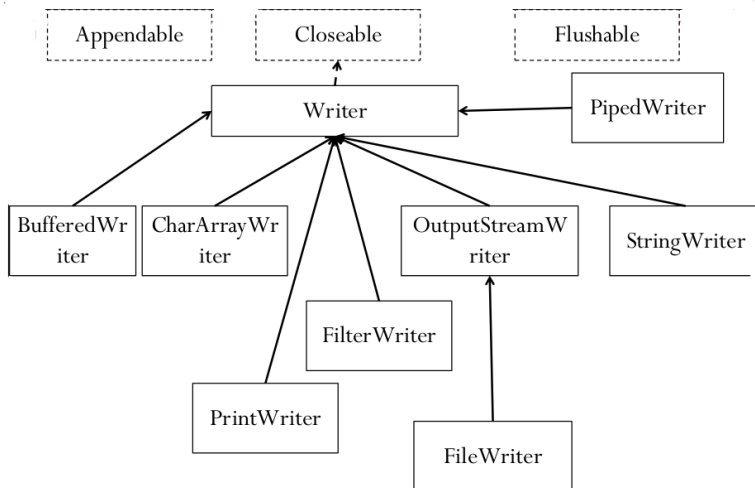
# OutputStream of IO



# InputStream of IO



# Writer of IO





# Reader of IO

