

## ✓ Congratulations! You passed!

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Grade received 90% Latest Submission Grade 90% To pass 80% or higher

1. Why do you space input fields? Select all that apply.

1 / 1 point

☒ The user can see that each field is unique.

✓ Correct

Correct! Spacing input fields allow the user to see that each field is unique.

☒ The user can identify the labels that refer to the input.

✓ Correct

Correct! Spacing input fields allow the user to identify labels that refer to input, such as "password" and "email required".

☒ To implement logical grouping to make the form more understandable.

✓ Correct

Correct! Spacing input fields allow the user to identify which part of the form they are addressing.

2. Storyboards describe the user's motivations for being there (their task or goal) and a question they need to be answered. They also suggest possible ways to achieve these goals.

0 / 1 point

☒ True

☐ False

✗ Incorrect

Not quite. Please review the **Empathy tools: Artefacts in the UX process** reading in Module 1, Lesson 2 **What is UX?**

3. The Kebab icon is a menu icon that opens an inline menu.

1 / 1 point

☒ True

☐ False

✓ Correct

Correct! The Kebab icon is a menu icon that opens an inline menu.

4. \_\_\_\_\_ design is concerned with the aesthetics of a Digital product

1 / 1 point

☐ UX

☒ UI

✓ Correct

Correct! UI design is concerned with the aesthetics of a Digital product.

5. Who wrote the 8 Golden Rules for UI Design?

1 / 1 point

☒ Ben Shneiderman

☐ Jakob Nielsen

☐ Dieter Rams

✓ Correct

Correct! Ben Shneiderman wrote the 8 Golden Rules for UI Design.

6. Can a button be considered a component?

1 / 1 point

- ☒ Yes
- ☐ No

✓ **Correct**

Correct! Rather than creating a button from scratch, you could simply construct a button component and reuse it.

7. \_\_\_\_\_ is an iterative process that solves usability problems. For example, on a website or app, from the user's perspective increasing sales and keeping customers coming back for more.

1 / 1 point

- ☐ UI
- ☒ UX

✓ **Correct**

Correct! UX is an iterative process that solves usability problems on, for example, a website or app from the user's perspective, increasing sales and keeping customers coming back for more.

8. Figma has various functionalities. What functionality does Figma not have? Select all the apply.

1 / 1 point

- ☐ Web-based
- ☐ Prototype
- ☒ Develop a website
- ☐ Collaborative
- ☐ Comments

✓ **Correct**

Correct! Developing a website is not used as a web development program.

9. A wireframe in UX design represents the interface concerned with placement and hierarchy of content and functionalities.

1 / 1 point

- ☒ True
- ☐ False

✓ **Correct**

Correct! It represents the interface concerned with the placement and hierarchy of content and functionalities.

10. Should you guide users to the required information when filling in form fields?

1 / 1 point

- ☒ Yes
- ☐ No

✓ **Correct**

Correct! It would help if you guided users to the required information when filling in the Form fields.