

✔ **Congratulations! You passed!**

Grade received 100% To pass 80% or higher

Go to next item

1. What's the correct call to fire an `onChange` event on an input with react-testing-library's `fireEvent` API?

1 / 1 point

☒ `1 fireEvent.change(input, { target: { value: 'myValue' } });`

☐ `1 fireEvent.onChange(input, { target: { value: 'myValue' } });`

☐ `1 fireEvent.change(input, { value: 'myValue' });`

✔ **Correct**

Correct, those are the proper arguments.

2. How would you fire a click event on a submit button with react-testing-library `fireEvent` API?

1 / 1 point

☒ `1 fireEvent.click(button);`

☐ `1 fireEvent.onClick(button, { target: { value: 'submit' } });`

☐ `1 fireEvent.onClick(button);`

✔ **Correct**

Correct, those are the proper arguments.

3. When locating an element by using one of the screen querying methods from react-testing-library, such as `screen.getByRole` or `screen.getByLabelText`, what would be the return value of the call if the element is not found?

1 / 1 point

☐ An error will be thrown

☒ `null`

☐ `undefined`

✔ **Correct**

Correct, that's the value returned if the element is not found.