



ABBAS TOOF

Backend Developer

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📍 Helsinki 🌐 [abbastoof](#) 📄 [abbastoof](#) 🔗 [abbastoof](#)

SKILLS

- C
- C++
- Python
- Django
- Django REST Framework
- FastAPI
- Git
- Docker
- LaTeX
- Socket Programming
- Embedded Programming
- Network Infrastructure
- UNIX
- System Administration

LANGUAGES

- English - Fluent
- Persian - Native

CERTIFICATES

- CISCO CCNA - Issued on 07.2022 🔗
- Meta - Databases for Back-End Development - Issued on 12.2023 🔗
- Meta - Back-End Development - Issued on 01.2024 🔗
- Meta - Django Web Framework - Issued on 01.2024 🔗

EDUCATION

Software Development | [Hive Helsinki](#) 🔗

📅 2022 - Present 📍 Helsinki, Finland

Assoc. Degree in Comp. Sci. | [SafaShahr Azad University](#)

📅 2005 – 2008 📍 Iran

ABOUT ME

Aspiring software developer with a strong networking background and proficiency in Django REST Framework, seeking to transition into a back-end role. I possess practical project experience and strong teamwork and communication skills, ready to contribute effectively to diverse teams.

PROJECTS

🔗 **User Rating API - Django REST Framework** (2023)
Utilized authentication and validation mechanisms within DRF to manage user reviews for menu items of an imaginary restaurant.

🔗 **Restaurant Menu API - Django REST Framework** (2024)
Added functionalities such as pagination, ordering, and searching in an HTML form using DRF.

🔗 **Restaurant Website - Django** (2024)
Developed a website for a fictional restaurant with Home, About, Booking, Menu, and Menu Item pages. Enhanced user experience by designing an interactive Menu section and detailed Menu Item descriptions, streamlining reservations.

🔗 **Wolt Internship Assignment 2024: Fee Calculator Python - FastAPI**
Developed a comprehensive delivery fee calculator for Wolt. The tool computes charges dynamically based on cart total, delivery distance, item count, and timing. Aimed to enhance pricing transparency and customer satisfaction.

🔗 **FT_IRC - C++ SOCKET PROGRAMMING** (2024 - Present)
Developed an IRC server from scratch adhering to the standards of C++98, deepening understanding of networking and communication protocols.

🔗 **Minishell - C Programming - Unix** (2023)
Developed a lightweight UNIX shell clone in C, emulating essential functionalities such as cd, echo, exit, environment variables, redirections, and pipes.

🔗 **Cub3D - C Programming - Ray Casting** (2023)
This project draws inspiration from the iconic Wolfenstein 3D game, simulating a dynamic view within a maze using ray casting techniques.

EXPERIENCE

IT Network Specialist | [Diverse Professional Background in On-site and Remote Settings](#)

📅 2014 – 2021 📍 Iran

- Redesign and maintain LAN network.
- Provided remote support through online platforms and email.
- Perform server, switches, and wireless routers configuration.
- Implementing and monitoring backup solutions remotely.