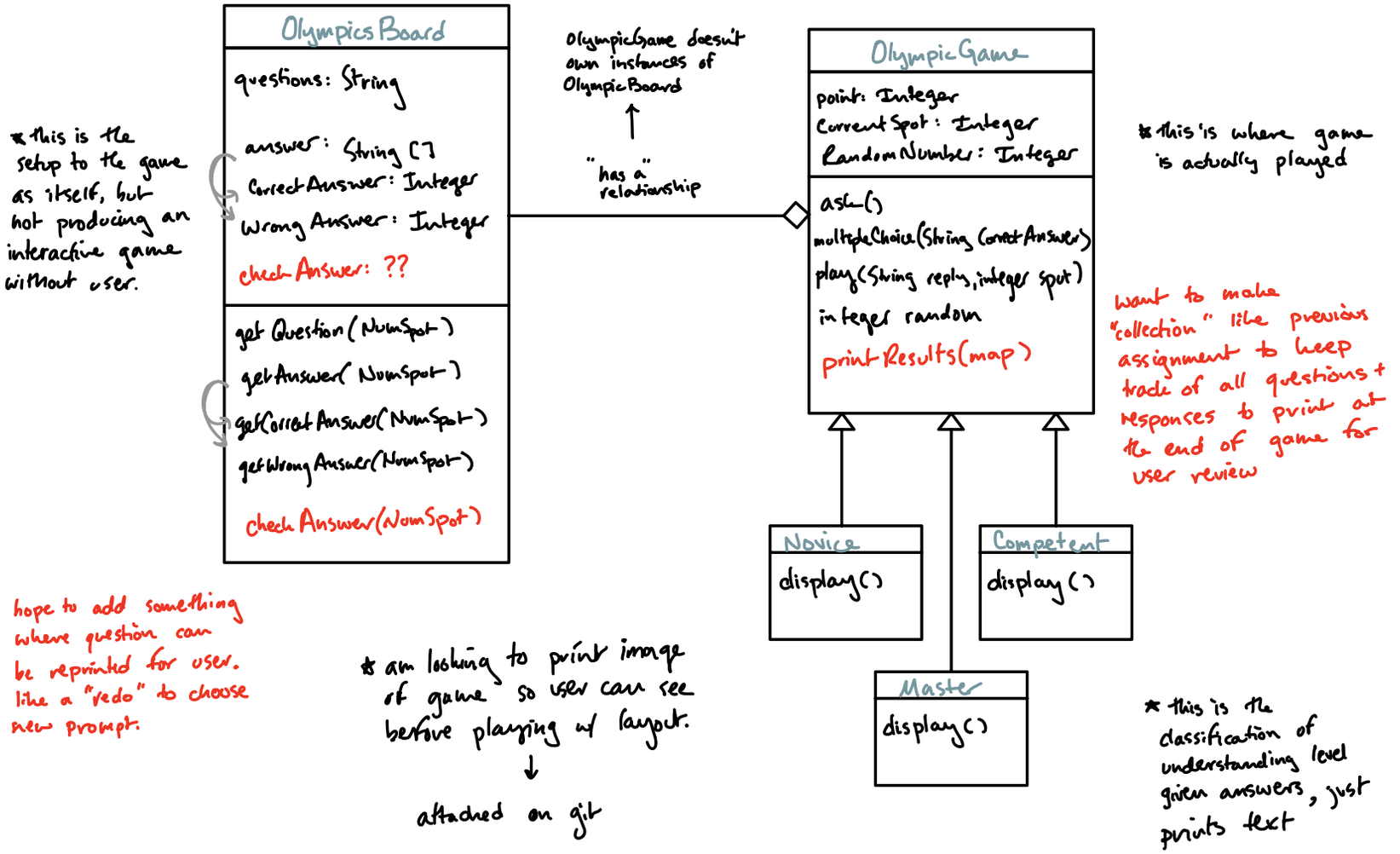
OlympicsBoard
questions: String
answer: String []
CorrectAnswer: Integer
WrongAnswer: Integer
checkAnswer: ??
getQuestion(NumSpot)
getAnswer(NumSpot)
getCorrectAnswer(NumSpot)
getWrongAnswer(NumSpot)
checkAnswer(NumSpot)
OlympicGame doesn't own instances of OlympicBoard
"has a" relationship
OlympicGame
point: Integer
CurrentSpot: Integer
RandomNumber: Integer
ask()
multipleChoice(String CorrectAnswer)
play(String reply, integer spot)
integer random
printResults(map)
Novice
display()
Competent
display()
Master
display()
* this is the setup to the game as itself, but not producing an interactive game without user.
* this is where game is actually played
want to make "collection" like previous assignment to keep track of all questions + responses to print at the end of game for user review
hope to add something where question can be reprinted for user. like a "redo" to choose new prompt.
* am looking to print image of game so user can see before playing w/ layout.
attached on git
* this is the classification of understanding level given answers, just prints text