Abigail Perini

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https://abbeyperini.github.io/ | https://abbeyperini.github.io/portfolio.html | https://github.com/abbeyperini

Detail-oriented, hard-working, and problem-solving professional offering 8+ years of customer service and conflict resolution experience, including over a year of IT. Proven ability to manage multiple projects with conflicting and challenging deadlines.

Skills

- JavaScript, Python, Node.js, React, React Native, Express, Redux, RESTful API, PostgreSQL, Sequelize, Bootstrap, HTML, CSS, Deployment, Debugging, Firebase
- Adobe Creative Suite, Statistical software, Coding data, CRM, Conflict resolution, Customer Service

Software Development Portfolio

Old Wall Site | https://github.com/abbeyperini/OldWallSite | Sep 2020

• Given code from an XML1 site from the 90's, I started by copying the design as exactly as possible in HTML5 and CSS. Using CSS flexbox and grid, I designed responsive layouts for mobile and tablet. I wanted to keep all the assets original, but had to replace the main background image for the tablet and desktop views.

Knitworthy | http://knitworthy.net/ | https://github.com/abbeyperini/Knitworthy | Oct 2020

• Knitworthy produces "fun facts" that compare Ravelry API project time and yarn data to real life time and length measurements. It was built by a 4-person team with HTML, CSS, Javascript, Bootstrap, Surge. I focused on project management, the API, the "fun facts" in Javascript, designing the logo and theme, and a lot of the CSS, including the "Filters" drop down menu.

BujoToGo | http://bujo-to-go.surge.sh | https://github.com/abbeyperini/BujoToGo | Dec 2020

BujoToGo is a to do list app based on Ryder Carroll's Bullet Journal system. View your bulleted items
in monthly, weekly, and daily spreads - traditional or calendar style. Bullets are stored with date time
strings and returned in chronological order based on the time range of the view. In one week, I built
this app using CSS, Javascript, Nodejs, Express, Sequelize, PostgreSQL, React, Redux, and
FullCalendar.

Gachasphere | http://gachasphere.surge.sh/ | https://github.com/brodri4/Gachasphere-client | Jan 2021

Gachasphere was built with the intention of being a central hub for all things mobile gaming. The
homepage displays the global user rankings for all the top games. Users can create lists of rated
games they have played. It was built by a 4-person team with HTML, CSS, Javascript, PostgreSQL,
Express, React, Redux, and Nodejs. I focused on accessibility, design, user login, registration, and
authentication, the Redux, both backend and front end CRUD operations, and project management.

Professional Experience

Randstad Engineering

Talent Services Manager | Nov 2015 - Aug 2020

- Maintained accurate records in web portals, CRM, and team documents
- Customer service and conflict resolution for clients and engineering contractors
- Trained incumbent Talent Services Managers
- Team lead when boss was on PTO
- Worked with a cross-functional and mostly remote team

Unleashed by Petco

Sales Associate | Apr 2015 - Sep 2015

Sales, customer service, inventory, register, and cleaning

Clemson University

Computer Lab Monitor | May 2012 - Aug 2013

- Maintaining printers and lab computers for student athletes and department staff
- Setting up and troubleshooting laptops for student athletes
- Solving basic computer problems in a professional environment

Education

DigitalCrafts

Full Stack Immersive Program | Sep 2020 to Jan 2021

Onlyoga

200hr RYT Certification | Jun 2014 to Feb 2015

Clemson University

B.S. in Psychology, Minor in Economics | Aug 2010 to May 2014