

Introduction to Functional Programming

Pattern matching, guards, and recursion

Some slides are based on Graham Hutton's public slides

Recap previous lecture



- Introduction to:
 - Course
 - Programming languages and computers
 - Tools (terminal, editor, ...)
 - Writing code
- Functions
 - Learn how to define simple functions
 - Application on arguments
 - Composing functions
 - Variables



Today



- Groups!
- Building an executable
- Pattern matching
- Guarded equations (cases)
- Recursion
- Testing





Guarded equations

- As an alternative to conditionals, functions can also be defined using guarded equations
- Guarded equations can be used to make definitions involving multiple conditions easier to read
- The catch all condition otherwise is defined in the Prelude by:

```
otherwise = True
```

As previously, but using guarded equations



Pattern matching

- Many functions have a particularly clear definition using pattern matching on their arguments
- A variable matches everything
- Patterns are matched in order, that is topdown
- Patterns may not repeat variables. For example, the following definition gives an error:

```
equal x x = True
```

not maps False to True, and True to False

```
not False = True
not True = False
```



LIVE CODING!



RECURSION



Recursion

- As we have seen, many functions can naturally be defined in terms of other functions.
- Expressions are evaluated by a stepwise process of applying functions to their arguments.

fac maps any integer n to the product of the integers between 1 and n.

```
fac n = product [1..n]
fac 4
product [1..4]
product [1,2,3,4]
  =>
1*2*3*4
  =>
2.4
```

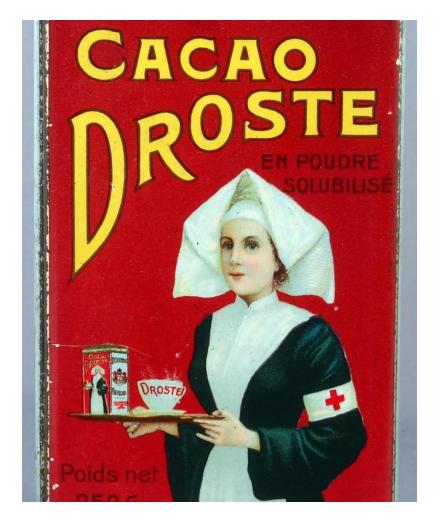
Recursive functions

- In Haskell, functions can also be defined in terms of themselves. Such functions are called *recursive*.
- fac 0 = 1 is appropriate because 1 is the identity for multiplication: 1*x = x = x*1.
- The recursive definition diverges on integers
 0 because the base case is never reached:

```
ghci> fac (-1)
*** Exception: stack overflow
```

fac maps 0 to 1, and any other integer to the product of itself and the factorial of its predecessor.

```
fac 0 = 1
fac n = n * fac (n-1)
fac 2
  =>
2 * fac 1
2 * (1 * fac 0)
  =>
2 * (1 * 1)
  =>
2 * 1
  =>
```





Why is recursion useful?

- Some functions, such as factorial, are simpler to define in terms of other functions.
- As we shall see, however, many functions can *naturally* be defined in terms of themselves.
- Properties of functions defined using recursion can be proved using the simple but powerful mathematical technique of *induction*.



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