

Spring Cloud

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Spring Cloud provides tools for developers to quickly build some of the common patterns in distributed systems (e.g. configuration management, service discovery, circuit breakers, intelligent routing, micro-proxy, control bus). Coordination of distributed systems leads to boiler plate patterns, and using Spring Cloud developers can quickly stand up services and applications that implement those patterns. They will work well in any distributed environment, including the developer's own laptop, bare metal data centres, and managed platforms such as Cloud Foundry.

Release Train Version: **Hoxton.RELEASE**

Supported Boot Version: **2.2.1.RELEASE**

# Chapter 1. Features

Spring Cloud focuses on providing good out of box experience for typical use cases and extensibility mechanism to cover others.

- Distributed/versioned configuration
- Service registration and discovery
- Routing
- Service-to-service calls
- Load balancing
- Circuit Breakers
- Distributed messaging

# Chapter 2. Release Train Versions

Table 1. Release Train Project Versions

Project Name	Project Version
spring-cloud-build	2.2.0.RELEASE
spring-cloud-commons	2.2.0.RELEASE
spring-cloud-function	3.0.0.RELEASE
spring-cloud-stream	Horsham.RELEASE
spring-cloud-aws	2.2.0.RELEASE
spring-cloud-bus	2.2.0.RELEASE
spring-cloud-task	2.2.1.RELEASE
spring-cloud-config	2.2.0.RELEASE
spring-cloud-netflix	2.2.0.RELEASE
spring-cloud-cloudfoundry	2.2.0.RELEASE
spring-cloud-kubernetes	1.1.0.RELEASE
spring-cloud-openfeign	2.2.0.RELEASE
spring-cloud-consul	2.2.0.RELEASE
spring-cloud-gateway	2.2.0.RELEASE
spring-cloud-security	2.2.0.RELEASE
spring-cloud-sleuth	2.2.0.RELEASE
spring-cloud-zookeeper	2.2.0.RELEASE
spring-cloud-contract	2.2.0.RELEASE
spring-cloud-gcp	1.2.0.RELEASE
spring-cloud-vault	2.2.0.RELEASE
spring-cloud-circuitbreaker	1.0.0.RELEASE
spring-cloud-cli	2.2.0.RELEASE

# Chapter 3. Cloud Native Applications

[Cloud Native](#) is a style of application development that encourages easy adoption of best practices in the areas of continuous delivery and value-driven development. A related discipline is that of building [12-factor Applications](#), in which development practices are aligned with delivery and operations goals—for instance, by using declarative programming and management and monitoring. Spring Cloud facilitates these styles of development in a number of specific ways. The starting point is a set of features to which all components in a distributed system need easy access.

Many of those features are covered by [Spring Boot](#), on which Spring Cloud builds. Some more features are delivered by Spring Cloud as two libraries: Spring Cloud Context and Spring Cloud Commons. Spring Cloud Context provides utilities and special services for the [ApplicationContext](#) of a Spring Cloud application (bootstrap context, encryption, refresh scope, and environment endpoints). Spring Cloud Commons is a set of abstractions and common classes used in different Spring Cloud implementations (such as Spring Cloud Netflix and Spring Cloud Consul).

If you get an exception due to "Illegal key size" and you use Sun's JDK, you need to install the Java Cryptography Extension (JCE) Unlimited Strength Jurisdiction Policy Files. See the following links for more information:

- [Java 6 JCE](#)
- [Java 7 JCE](#)
- [Java 8 JCE](#)

Extract the files into the `JDK/jre/lib/security` folder for whichever version of JRE/JDK x64/x86 you use.



Spring Cloud is released under the non-restrictive Apache 2.0 license. If you would like to contribute to this section of the documentation or if you find an error, you can find the source code and issue trackers for the project at {docslink}[github].

## 3.1. Spring Cloud Context: Application Context Services

Spring Boot has an opinionated view of how to build an application with Spring. For instance, it has conventional locations for common configuration files and has endpoints for common management and monitoring tasks. Spring Cloud builds on top of that and adds a few features that probably all components in a system would use or occasionally need.

### 3.1.1. The Bootstrap Application Context

A Spring Cloud application operates by creating a “bootstrap” context, which is a parent context for the main application. It is responsible for loading configuration properties from the external sources and for decrypting properties in the local external configuration files. The two contexts share an [Environment](#), which is the source of external properties for any Spring application. By default, bootstrap properties (not `bootstrap.properties` but properties that are loaded during the

bootstrap phase) are added with high precedence, so they cannot be overridden by local configuration.

The bootstrap context uses a different convention for locating external configuration than the main application context. Instead of `application.yml` (or `.properties`), you can use `bootstrap.yml`, keeping the external configuration for bootstrap and main context nicely separate. The following listing shows an example:

`bootstrap.yml`

```
spring:
  application:
    name: foo
  cloud:
    config:
      uri: ${SPRING_CONFIG_URI:http://localhost:8888}
```

If your application needs any application-specific configuration from the server, it is a good idea to set the `spring.application.name` (in `bootstrap.yml` or `application.yml`). In order for the property `spring.application.name` to be used as the application's context ID you must set it in `bootstrap.[properties | yml]`.

You can disable the bootstrap process completely by setting `spring.cloud.bootstrap.enabled=false` (for example, in system properties).

### 3.1.2. Application Context Hierarchies

If you build an application context from `SpringApplication` or `SpringApplicationBuilder`, then the Bootstrap context is added as a parent to that context. It is a feature of Spring that child contexts inherit property sources and profiles from their parent, so the “main” application context contains additional property sources, compared to building the same context without Spring Cloud Config. The additional property sources are:

- “bootstrap”: If any `PropertySourceLocators` are found in the Bootstrap context and if they have non-empty properties, an optional `CompositePropertySource` appears with high priority. An example would be properties from the Spring Cloud Config Server. See “[Customizing the Bootstrap Property Sources](#)” for instructions on how to customize the contents of this property source.
- “applicationConfig: [classpath:bootstrap.yml]” (and related files if Spring profiles are active): If you have a `bootstrap.yml` (or `.properties`), those properties are used to configure the Bootstrap context. Then they get added to the child context when its parent is set. They have lower precedence than the `application.yml` (or `.properties`) and any other property sources that are added to the child as a normal part of the process of creating a Spring Boot application. See “[Changing the Location of Bootstrap Properties](#)” for instructions on how to customize the contents of these property sources.

Because of the ordering rules of property sources, the “bootstrap” entries take precedence. However, note that these do not contain any data from `bootstrap.yml`, which has very low precedence but can be used to set defaults.

You can extend the context hierarchy by setting the parent context of any `ApplicationContext` you create—for example, by using its own interface or with the `SpringApplicationBuilder` convenience methods (`parent()`, `child()` and `sibling()`). The bootstrap context is the parent of the most senior ancestor that you create yourself. Every context in the hierarchy has its own “bootstrap” (possibly empty) property source to avoid promoting values inadvertently from parents down to their descendants. If there is a Config Server, every context in the hierarchy can also (in principle) have a different `spring.application.name` and, hence, a different remote property source. Normal Spring application context behavior rules apply to property resolution: properties from a child context override those in the parent, by name and also by property source name. (If the child has a property source with the same name as the parent, the value from the parent is not included in the child).

Note that the `SpringApplicationBuilder` lets you share an `Environment` amongst the whole hierarchy, but that is not the default. Thus, sibling contexts, in particular, do not need to have the same profiles or property sources, even though they may share common values with their parent.

### 3.1.3. Changing the Location of Bootstrap Properties

The `bootstrap.yml` (or `.properties`) location can be specified by setting `spring.cloud.bootstrap.name` (default: `bootstrap`) or `spring.cloud.bootstrap.location` (default: empty)—for example, in System properties. Those properties behave like the `spring.config.*` variants with the same name. In fact, they are used to set up the bootstrap `ApplicationContext` by setting those properties in its `Environment`. If there is an active profile (from `spring.profiles.active` or through the `Environment` API in the context you are building), properties in that profile get loaded as well, the same as in a regular Spring Boot app—for example, from `bootstrap-development.properties` for a `development` profile.

### 3.1.4. Overriding the Values of Remote Properties

The property sources that are added to your application by the bootstrap context are often “remote” (from example, from Spring Cloud Config Server). By default, they cannot be overridden locally. If you want to let your applications override the remote properties with their own System properties or config files, the remote property source has to grant it permission by setting `spring.cloud.config.allowOverride=true` (it does not work to set this locally). Once that flag is set, two finer-grained settings control the location of the remote properties in relation to system properties and the application’s local configuration:

- `spring.cloud.config.overrideNone=true`: Override from any local property source.
- `spring.cloud.config.overrideSystemProperties=false`: Only system properties, command line arguments, and environment variables (but not the local config files) should override the remote settings.

### 3.1.5. Customizing the Bootstrap Configuration

The bootstrap context can be set to do anything you like by adding entries to `/META-INF/spring.factories` under a key named `org.springframework.cloud.bootstrap.BootstrapConfiguration`. This holds a comma-separated list of Spring `@Configuration` classes that are used to create the context. Any beans that you want to be

available to the main application context for autowiring can be created here. There is a special contract for `@Beans` of type `ApplicationContextInitializer`. If you want to control the startup sequence, classes can be marked with an `@Order` annotation (the default order is `last`).



When adding custom `BootstrapConfiguration`, be careful that the classes you add are not `@ComponentScanned` by mistake into your “main” application context, where they might not be needed. Use a separate package name for boot configuration classes and make sure that name is not already covered by your `@ComponentScan` or `@SpringBootApplication` annotated configuration classes.

The bootstrap process ends by injecting initializers into the main `SpringApplication` instance (which is the normal Spring Boot startup sequence, whether it is running as a standalone application or deployed in an application server). First, a bootstrap context is created from the classes found in `spring.factories`. Then, all `@Beans` of type `ApplicationContextInitializer` are added to the main `SpringApplication` before it is started.

### 3.1.6. Customizing the Bootstrap Property Sources

The default property source for external configuration added by the bootstrap process is the Spring Cloud Config Server, but you can add additional sources by adding beans of type `PropertySourceLocator` to the bootstrap context (through `spring.factories`). For instance, you can insert additional properties from a different server or from a database.

As an example, consider the following custom locator:

```
@Configuration
public class CustomPropertySourceLocator implements PropertySourceLocator {

    @Override
    public PropertySource<?> locate(Environment environment) {
        return new MapPropertySource("customProperty",
            Collections.<String,
Object>singletonMap("property.from.sample.custom.source", "worked as intended"));
    }
}
```

The `Environment` that is passed in is the one for the `ApplicationContext` about to be created—in other words, the one for which we supply additional property sources for. It already has its normal Spring Boot-provided property sources, so you can use those to locate a property source specific to this `Environment` (for example, by keying it on `spring.application.name`, as is done in the default Spring Cloud Config Server property source locator).

If you create a jar with this class in it and then add a `META-INF/spring.factories` containing the following, the `customProperty` `PropertySource` appears in any application that includes that jar on its classpath:

```
org.springframework.cloud.bootstrap.BootstrapConfiguration=sample.custom.CustomPropertySourceLocator
```

### 3.1.7. Logging Configuration

If you are going to use Spring Boot to configure log settings than you should place this configuration in `bootstrap.[yml | properties] if you would like it to apply to all events.



For Spring Cloud to initialize logging configuration properly you cannot use a custom prefix. For example, using `custom.logging.logpath` will not be recognized by Spring Cloud when initializing the logging system.

### 3.1.8. Environment Changes

The application listens for an `EnvironmentChangeEvent` and reacts to the change in a couple of standard ways (additional `ApplicationListeners` can be added as `@Beans` by the user in the normal way). When an `EnvironmentChangeEvent` is observed, it has a list of key values that have changed, and the application uses those to:

- Re-bind any `@ConfigurationProperties` beans in the context
- Set the logger levels for any properties in `logging.level.*`

Note that the Config Client does not, by default, poll for changes in the `Environment`. Generally, we would not recommend that approach for detecting changes (although you could set it up with a `@Scheduled` annotation). If you have a scaled-out client application, it is better to broadcast the `EnvironmentChangeEvent` to all the instances instead of having them polling for changes (for example, by using the [Spring Cloud Bus](#)).

The `EnvironmentChangeEvent` covers a large class of refresh use cases, as long as you can actually make a change to the `Environment` and publish the event. Note that those APIs are public and part of core Spring). You can verify that the changes are bound to `@ConfigurationProperties` beans by visiting the `/configprops` endpoint (a normal Spring Boot Actuator feature). For instance, a `DataSource` can have its `maxPoolSize` changed at runtime (the default `DataSource` created by Spring Boot is an `@ConfigurationProperties` bean) and grow capacity dynamically. Re-binding `@ConfigurationProperties` does not cover another large class of use cases, where you need more control over the refresh and where you need a change to be atomic over the whole `ApplicationContext`. To address those concerns, we have `@RefreshScope`.

### 3.1.9. Refresh Scope

When there is a configuration change, a Spring `@Bean` that is marked as `@RefreshScope` gets special treatment. This feature addresses the problem of stateful beans that only get their configuration injected when they are initialized. For instance, if a `DataSource` has open connections when the database URL is changed via the `Environment`, you probably want the holders of those connections to be able to complete what they are doing. Then, the next time something borrows a connection from the pool, it gets one with the new URL.

Sometimes, it might even be mandatory to apply the `@RefreshScope` annotation on some beans which can be only initialized once. If a bean is "immutable", you will have to either annotate the bean with `@RefreshScope` or specify the classname under the property key `spring.cloud.refresh.extra-refreshable`.

 If you create a `DataSource` bean yourself and the implementation is a `HikariDataSource`, return the most specific type, in this case `HikariDataSource`. Otherwise, you will need to set `spring.cloud.refresh.extra-refreshable=javax.sql.DataSource`.

Refresh scope beans are lazy proxies that initialize when they are used (that is, when a method is called), and the scope acts as a cache of initialized values. To force a bean to re-initialize on the next method call, you must invalidate its cache entry.

The `RefreshScope` is a bean in the context and has a public `refreshAll()` method to refresh all beans in the scope by clearing the target cache. The `/refresh` endpoint exposes this functionality (over HTTP or JMX). To refresh an individual bean by name, there is also a `refresh(String)` method.

To expose the `/refresh` endpoint, you need to add following configuration to your application:

```
management:  
  endpoints:  
    web:  
      exposure:  
        include: refresh
```

 `@RefreshScope` works (technically) on an `@Configuration` class, but it might lead to surprising behavior. For example, it does not mean that all the `@Beans` defined in that class are themselves in `@RefreshScope`. Specifically, anything that depends on those beans cannot rely on them being updated when a refresh is initiated, unless it is itself in `@RefreshScope`. In that case, it is rebuilt on a refresh and its dependencies are re-injected. At that point, they are re-initialized from the refreshed `@Configuration`).

### 3.1.10. Encryption and Decryption

Spring Cloud has an `Environment` pre-processor for decrypting property values locally. It follows the same rules as the Config Server and has the same external configuration through `encrypt.*`. Thus, you can use encrypted values in the form of `{cipher}* and, as long as there is a valid key, they are decrypted before the main application context gets the Environment settings. To use the encryption features in an application, you need to include Spring Security RSA in your classpath (Maven coordinates: "org.springframework.security:spring-security-rsa"), and you also need the full strength JCE extensions in your JVM.`

If you get an exception due to "Illegal key size" and you use Sun's JDK, you need to install the Java Cryptography Extension (JCE) Unlimited Strength Jurisdiction Policy Files. See the following links for more information:

- Java 6 JCE
- Java 7 JCE
- Java 8 JCE

Extract the files into the JDK/jre/lib/security folder for whichever version of JRE/JDK x64/x86 you use.

### 3.1.11. Endpoints

For a Spring Boot Actuator application, some additional management endpoints are available. You can use:

- POST to `/actuator/env` to update the `Environment` and rebind `@ConfigurationProperties` and log levels.
- `/actuator/refresh` to re-load the boot strap context and refresh the `@RefreshScope` beans.
- `/actuator/restart` to close the `ApplicationContext` and restart it (disabled by default).
- `/actuator/pause` and `/actuator/resume` for calling the `Lifecycle` methods (`stop()` and `start()` on the `ApplicationContext`).



If you disable the `/actuator/restart` endpoint then the `/actuator/pause` and `/actuator/resume` endpoints will also be disabled since they are just a special case of `/actuator/restart`.

## 3.2. Spring Cloud Commons: Common Abstractions

Patterns such as service discovery, load balancing, and circuit breakers lend themselves to a common abstraction layer that can be consumed by all Spring Cloud clients, independent of the implementation (for example, discovery with Eureka or Consul).

### 3.2.1. `@EnableDiscoveryClient`

Spring Cloud Commons provides the `@EnableDiscoveryClient` annotation. This looks for implementations of the `DiscoveryClient` and `ReactiveDiscoveryClient` interfaces with `META-INF/spring.factories`. Implementations of the discovery client add a configuration class to `spring.factories` under the `org.springframework.cloud.client.discovery.EnableDiscoveryClient` key. Examples of `DiscoveryClient` implementations include [Spring Cloud Netflix Eureka](#), [Spring Cloud Consul Discovery](#), and [Spring Cloud Zookeeper Discovery](#).

Spring Cloud will provide both the blocking and reactive service discovery clients by default. You can disable the blocking and/or reactive clients easily by setting `spring.cloud.discovery.blocking.enabled=false` or `spring.cloud.discovery.reactive.enabled=false`. To completely disable service discovery you just need to set `spring.cloud.discovery.enabled=false`.

By default, implementations of `DiscoveryClient` auto-register the local Spring Boot server with the remote discovery server. This behavior can be disabled by setting `autoRegister=false` in `@EnableDiscoveryClient`.



`@EnableDiscoveryClient` is no longer required. You can put a `DiscoveryClient` implementation on the classpath to cause the Spring Boot application to register with the service discovery server.

## Health Indicator

Commons creates a Spring Boot `HealthIndicator` that `DiscoveryClient` implementations can participate in by implementing `DiscoveryHealthIndicator`. To disable the composite `HealthIndicator`, set `spring.cloud.discovery.client.composite-indicator.enabled=false`. A generic `HealthIndicator` based on `DiscoveryClient` is auto-configured (`DiscoveryClientHealthIndicator`). To disable it, set `spring.cloud.discovery.client.health-indicator.enabled=false`. To disable the description field of the `DiscoveryClientHealthIndicator`, set `spring.cloud.discovery.client.health-indicator.include-description=false`. Otherwise, it can bubble up as the `description` of the rolled up `HealthIndicator`.

## Ordering `DiscoveryClient` instances

`DiscoveryClient` interface extends `Ordered`. This is useful when using multiple discovery clients, as it allows you to define the order of the returned discovery clients, similar to how you can order the beans loaded by a Spring application. By default, the order of any `DiscoveryClient` is set to `0`. If you want to set a different order for your custom `DiscoveryClient` implementations, you just need to override the `getOrder()` method so that it returns the value that is suitable for your setup. Apart from this, you can use properties to set the order of the `DiscoveryClient` implementations provided by Spring Cloud, among others `ConsulDiscoveryClient`, `EurekaDiscoveryClient` and `ZookeeperDiscoveryClient`. In order to do it, you just need to set the `spring.cloud.{clientIdentifier}.discovery.order` (or `eureka.client.order` for Eureka) property to the desired value.

### 3.2.2. ServiceRegistry

Commons now provides a `ServiceRegistry` interface that provides methods such as `register(Registration)` and `deregister(Registration)`, which let you provide custom registered services. `Registration` is a marker interface.

The following example shows the `ServiceRegistry` in use:

```

@Configuration
@EnableDiscoveryClient(autoRegister=false)
public class MyConfiguration {
    private ServiceRegistry registry;

    public MyConfiguration(ServiceRegistry registry) {
        this.registry = registry;
    }

    // called through some external process, such as an event or a custom actuator
    endpoint
    public void register() {
        Registration registration = constructRegistration();
        this.registry.register(registration);
    }
}

```

Each `ServiceRegistry` implementation has its own `Registry` implementation.

- `ZookeeperRegistration` used with `ZookeeperServiceRegistry`
- `EurekaRegistration` used with `EurekaServiceRegistry`
- `ConsulRegistration` used with `ConsulServiceRegistry`

If you are using the `ServiceRegistry` interface, you are going to need to pass the correct `Registry` implementation for the `ServiceRegistry` implementation you are using.

## ServiceRegistry Auto-Registration

By default, the `ServiceRegistry` implementation auto-registers the running service. To disable that behavior, you can set: \* `@EnableDiscoveryClient(autoRegister=false)` to permanently disable auto-registration. \* `spring.cloud.service-registry.auto-registration.enabled=false` to disable the behavior through configuration.

### ServiceRegistry Auto-Registration Events

There are two events that will be fired when a service auto-registers. The first event, called `InstancePreRegisteredEvent`, is fired before the service is registered. The second event, called `InstanceRegisteredEvent`, is fired after the service is registered. You can register an `ApplicationListener`(s) to listen to and react to these events.



These events will not be fired if `spring.cloud.service-registry.auto-registration.enabled` is set to `false`.

## Service Registry Actuator Endpoint

Spring Cloud Commons provides a `/service-registry` actuator endpoint. This endpoint relies on a `Registration` bean in the Spring Application Context. Calling `/service-registry` with GET returns the status of the `Registration`. Using POST to the same endpoint with a JSON body changes the status of

the current `Registration` to the new value. The JSON body has to include the `status` field with the preferred value. Please see the documentation of the `ServiceRegistry` implementation you use for the allowed values when updating the status and the values returned for the status. For instance, Eureka's supported statuses are `UP`, `DOWN`, `OUT_OF_SERVICE`, and `UNKNOWN`.

### 3.2.3. Spring RestTemplate as a Load Balancer Client

`RestTemplate` can be automatically configured to use a Load-balancer client under the hood. To create a load-balanced `RestTemplate`, create a `RestTemplate @Bean` and use the `@LoadBalanced` qualifier, as shown in the following example:

```
@Configuration
public class MyConfiguration {

    @LoadBalanced
    @Bean
    RestTemplate restTemplate() {
        return new RestTemplate();
    }
}

public class MyClass {
    @Autowired
    private RestTemplate restTemplate;

    public String doOtherStuff() {
        String results = restTemplate.getForObject("http://stores/stores",
String.class);
        return results;
    }
}
```



A `RestTemplate` bean is no longer created through auto-configuration. Individual applications must create it.

The URI needs to use a virtual host name (that is, a service name, not a host name). The Ribbon client is used to create a full physical address. See `{githubroot}/spring-cloud-netflix/blob/master/spring-cloud-netflix-ribbon/src/main/java/org/springframework/cloud/netflix/ribbon/RibbonAutoConfiguration.java[RibbonAutoConfiguration]` for details of how the `RestTemplate` is set up.



In order to use a load-balanced `RestTemplate`, you need to have a load-balancer implementation in your classpath. The recommended implementation is `BlockingLoadBalancerClient` - add `Spring Cloud LoadBalancer starter` to your project in order to use it. The `RibbonLoadBalancerClient` also can be used, but it's now under maintenance and we do not recommend adding it to new projects.



If you have both `RibbonLoadBalancerClient` and `BlockingLoadBalancerClient`, in order to preserve backward compatibility, `RibbonLoadBalancerClient` will be used by default. In order to override it, you can set the property `spring.cloud.loadbalancer.ribbon.enabled` to `false`.

### 3.2.4. Spring WebClient as a Load Balancer Client

`WebClient` can be automatically configured to use a load-balancer client. To create a load-balanced `WebClient`, create a `WebClient.Builder @Bean` and use the `@LoadBalanced` qualifier, as shown in the following example:

```
@Configuration
public class MyConfiguration {

    @Bean
    @LoadBalanced
    public WebClient.Builder loadBalancedWebClientBuilder() {
        return WebClient.builder();
    }

    public class MyClass {
        @Autowired
        private WebClient.Builder webClientBuilder;

        public Mono<String> doOtherStuff() {
            return webClientBuilder.build().get().uri("http://stores/stores")
                .retrieve().bodyToMono(String.class);
        }
    }
}
```

The URI needs to use a virtual host name (that is, a service name, not a host name). The Ribbon client or Spring Cloud LoadBalancer is used to create a full physical address.



If you want to use a `@LoadBalanced WebClient.Builder`, you need to have a loadbalancer implementation in the classpath. It is recommended that you add the [Spring Cloud LoadBalancer starter](#) to your project. Then, `ReactiveLoadBalancer` will be used underneath. Alternatively, this functionality will also work with `spring-cloud-starter-netflix-ribbon`, but the request will be handled by a non-reactive `LoadBalancerClient` under the hood. Additionally, `spring-cloud-starter-netflix-ribbon` is already in maintenance mode, so we do not recommend adding it to new projects. If you have both `spring-cloud-starter-loadbalancer` and `spring-cloud-starter-netflix-ribbon` in your classpath, Ribbon will be used by default. In order to switch to Spring Cloud LoadBalancer, set the value of `spring.cloud.loadbalancer.ribbon.enabled` to `false`.

## Retrying Failed Requests

A load-balanced `RestTemplate` can be configured to retry failed requests. By default, this logic is disabled. You can enable it by adding `Spring Retry` to your application's classpath. The load-balanced `RestTemplate` honors some of the Ribbon configuration values related to retrying failed requests. You can use `client.ribbon.MaxAutoRetries`, `client.ribbon.MaxAutoRetriesNextServer`, and `client.ribbon.OkToRetryOnAllOperations` properties. If you would like to disable the retry logic with Spring Retry on the classpath, you can set `spring.cloud.loadbalancer.retry.enabled=false`. See the [Ribbon documentation](#) for a description of what these properties do.

If you would like to implement a `BackOffPolicy` in your retries, you need to create a bean of type `LoadBalancedRetryFactory` and override the `createBackOffPolicy` method:

```
@Configuration
public class MyConfiguration {
    @Bean
    LoadBalancedRetryFactory retryFactory() {
        return new LoadBalancedRetryFactory() {
            @Override
            public BackOffPolicy createBackOffPolicy(String service) {
                return new ExponentialBackOffPolicy();
            }
        };
    }
}
```



`client` in the preceding examples should be replaced with your Ribbon client's name.

If you want to add one or more `RetryListener` implementations to your retry functionality, you need to create a bean of type `LoadBalancedRetryListenerFactory` and return the `RetryListener` array you would like to use for a given service, as shown in the following example:

```

@Configuration
public class MyConfiguration {
    @Bean
    LoadBalancedRetryListenerFactory retryListenerFactory() {
        return new LoadBalancedRetryListenerFactory() {
            @Override
            public RetryListener[] createRetryListeners(String service) {
                return new RetryListener[]{new RetryListener() {
                    @Override
                    public <T, E extends Throwable> boolean open(RetryContext context,
RetryCallback<T, E> callback) {
                        //TODO Do you business...
                        return true;
                    }

                    @Override
                    public <T, E extends Throwable> void close(RetryContext context,
RetryCallback<T, E> callback, Throwable throwable) {
                        //TODO Do you business...
                    }

                    @Override
                    public <T, E extends Throwable> void onError(RetryContext context,
RetryCallback<T, E> callback, Throwable throwable) {
                        //TODO Do you business...
                    }
                }};
            }
        };
    }
}

```

### 3.2.5. Multiple RestTemplate objects

If you want a `RestTemplate` that is not load-balanced, create a `RestTemplate` bean and inject it. To access the load-balanced `RestTemplate`, use the `@LoadBalanced` qualifier when you create your `@Bean`, as shown in the following example:

```

@Configuration
public class MyConfiguration {

    @LoadBalanced
    @Bean
    RestTemplate loadBalanced() {
        return new RestTemplate();
    }

    @Primary
    @Bean
    RestTemplate restTemplate() {
        return new RestTemplate();
    }
}

public class MyClass {
    @Autowired
    private RestTemplate restTemplate;

    @Autowired
    @LoadBalanced
    private RestTemplate loadBalanced;

    public String doOtherStuff() {
        return loadBalanced.getForObject("http://stores/stores", String.class);
    }

    public String doStuff() {
        return restTemplate.getForObject("http://example.com", String.class);
    }
}

```



Notice the use of the `@Primary` annotation on the plain `RestTemplate` declaration in the preceding example to disambiguate the unqualified `@Autowired` injection.



If you see errors such as `java.lang.IllegalArgumentException: Can not set org.springframework.web.client.RestTemplate field com.my.app.Foo.restTemplate to com.sun.proxy.$Proxy89`, try injecting `RestOperations` or setting `spring.aop.proxyTargetClass=true`.

### 3.2.6. Multiple WebClient Objects

If you want a `WebClient` that is not load-balanced, create a `WebClient` bean and inject it. To access the load-balanced `WebClient`, use the `@LoadBalanced` qualifier when you create your `@Bean`, as shown in the following example:

```

@Configuration
public class MyConfiguration {

    @LoadBalanced
    @Bean
    WebClient.Builder loadBalanced() {
        return WebClient.builder();
    }

    @Primary
    @Bean
    WebClient.Builder webClient() {
        return WebClient.builder();
    }
}

public class MyClass {
    @Autowired
    private WebClient.Builder webClientBuilder;

    @Autowired
    @LoadBalanced
    private WebClient.Builder loadBalanced;

    public Mono<String> doOtherStuff() {
        return loadBalanced.build().get().uri("http://stores/stores")
            .retrieve().bodyToMono(String.class);
    }

    public Mono<String> doStuff() {
        return webClientBuilder.build().get().uri("http://example.com")
            .retrieve().bodyToMono(String.class);
    }
}

```

### 3.2.7. Spring WebFlux WebClient as a Load Balancer Client

#### Spring WebFlux WebClient with ReactorLoadBalancerExchangeFilterFunction

`WebClient` can be configured to use the `ReactiveLoadBalancer`. If you add [Spring Cloud LoadBalancer starter](#) to your project, `ReactorLoadBalancerExchangeFilterFunction` is auto-configured if `spring-webflux` is on the classpath. The following example shows how to configure a `WebClient` to use reactive load-balancer under the hood:

```

public class MyClass {
    @Autowired
    private ReactorLoadBalancerExchangeFilterFunction lbFunction;

    public Mono<String> doOtherStuff() {
        return WebClient.builder().baseUrl("http://stores")
            .filter(lbFunction)
            .build()
            .get()
            .uri("/stores")
            .retrieve()
            .bodyToMono(String.class);
    }
}

```

The URI needs to use a virtual host name (that is, a service name, not a host name). The `ReactorLoadBalancer` is used to create a full physical address.



If you have `spring-cloud-netflix-ribbon` in your classpath, `LoadBalancerExchangeFilterFunction` will be used by default to maintain backward compatibility. In order to be able to use `ReactorLoadBalancerExchangeFilterFunction`, set the value of `spring.cloud.loadbalancer.ribbon.enabled` property to `false`.

## Spring WebFlux WebClient with non-reactive Load Balancer Client

If you don't have [Spring Cloud LoadBalancer starter](#) in your project, but you do have `spring-cloud-starter-netflix-ribbon`, you can still use `WebClient` with `LoadBalancerClient`. `LoadBalancerExchangeFilterFunction` will be auto-configured if `spring-webflux` is on the classpath. Please note, however, that this is uses a non-reactive client under the hood. The following example shows how to configure a `WebClient` to use load-balancer:

```

public class MyClass {
    @Autowired
    private LoadBalancerExchangeFilterFunction lbFunction;

    public Mono<String> doOtherStuff() {
        return WebClient.builder().baseUrl("http://stores")
            .filter(lbFunction)
            .build()
            .get()
            .uri("/stores")
            .retrieve()
            .bodyToMono(String.class);
    }
}

```

The URI needs to use a virtual host name (that is, a service name, not a host name). The [LoadBalancerClient](#) is used to create a full physical address.

WARN: This approach is now deprecated. We suggest you use [WebFlux with reactive Load-Balancer](#) instead.

### 3.2.8. Ignore Network Interfaces

Sometimes, it is useful to ignore certain named network interfaces so that they can be excluded from Service Discovery registration (for example, when running in a Docker container). A list of regular expressions can be set to cause the desired network interfaces to be ignored. The following configuration ignores the `docker0` interface and all interfaces that start with `veth`:

*application.yml*

```
spring:
  cloud:
    inetutils:
      ignoredInterfaces:
        - docker0
        - veth.*
```

You can also force the use of only specified network addresses by using a list of regular expressions, as shown in the following example:

*bootstrap.yml*

```
spring:
  cloud:
    inetutils:
      preferredNetworks:
        - 192.168
        - 10.0
```

You can also force the use of only site-local addresses, as shown in the following example:

```
spring:
  cloud:
    inetutils:
      useOnlySiteLocalInterfaces: true
```

See [Inet4Address.html.isSiteLocalAddress\(\)](#) for more details about what constitutes a site-local address.

### 3.2.9. HTTP Client Factories

Spring Cloud Commons provides beans for creating both Apache HTTP clients

(`ApacheHttpClientFactory`) and OK HTTP clients (`OkHttpClientFactory`). The `OkHttpClientFactory` bean is created only if the OK HTTP jar is on the classpath. In addition, Spring Cloud Commons provides beans for creating the connection managers used by both clients: `ApacheHttpClientConnectionManagerFactory` for the Apache HTTP client and `OkHttpClientConnectionPoolFactory` for the OK HTTP client. If you would like to customize how the HTTP clients are created in downstream projects, you can provide your own implementation of these beans. In addition, if you provide a bean of type `HttpClientBuilder` or `OkHttpClient.Builder`, the default factories use these builders as the basis for the builders returned to downstream projects. You can also disable the creation of these beans by setting `spring.cloud.httpclientfactories.apache.enabled` or `spring.cloud.httpclientfactories.ok.enabled` to `false`.

### 3.2.10. Enabled Features

Spring Cloud Commons provides a `/features` actuator endpoint. This endpoint returns features available on the classpath and whether they are enabled. The information returned includes the feature type, name, version, and vendor.

#### Feature types

There are two types of 'features': abstract and named.

Abstract features are features where an interface or abstract class is defined and that an implementation creates, such as `DiscoveryClient`, `LoadBalancerClient`, or `LockService`. The abstract class or interface is used to find a bean of that type in the context. The version displayed is `bean.getClass().getPackage().getImplementationVersion()`.

Named features are features that do not have a particular class they implement, such as "Circuit Breaker", "API Gateway", "Spring Cloud Bus", and others. These features require a name and a bean type.

#### Declaring features

Any module can declare any number of `HasFeature` beans, as shown in the following examples:

```

@Bean
public HasFeatures commonsFeatures() {
    return HasFeatures.abstractFeatures(DiscoveryClient.class,
LoadBalancerClient.class);
}

@Bean
public HasFeatures consulFeatures() {
    return HasFeatures.namedFeatures(
        new NamedFeature("Spring Cloud Bus", ConsulBusAutoConfiguration.class),
        new NamedFeature("Circuit Breaker", HystrixCommandAspect.class));
}

@Bean
HasFeatures localFeatures() {
    return HasFeatures.builder()
        .abstractFeature(Foo.class)
        .namedFeature(new NamedFeature("Bar Feature", Bar.class))
        .abstractFeature(Baz.class)
        .build();
}

```

Each of these beans should go in an appropriately guarded [@Configuration](#).

### 3.2.11. Spring Cloud Compatibility Verification

Due to the fact that some users have problem with setting up Spring Cloud application, we've decided to add a compatibility verification mechanism. It will break if your current setup is not compatible with Spring Cloud requirements, together with a report, showing what exactly went wrong.

At the moment we verify which version of Spring Boot is added to your classpath.

Example of a report

```
*****
```

APPLICATION FAILED TO START

```
*****
```

#### Description:

Your project setup is incompatible with our requirements due to following reasons:

- Spring Boot [2.1.0.RELEASE] is not compatible with this Spring Cloud release train

#### Action:

Consider applying the following actions:

- Change Spring Boot version to one of the following versions [1.2.x, 1.3.x] . You can find the latest Spring Boot versions here [<https://spring.io/projects/spring-boot#learn>].

If you want to learn more about the Spring Cloud Release train compatibility, you can visit this page [<https://spring.io/projects/spring-cloud#overview>] and check the [Release Trains] section.

In order to disable this feature, set `spring.cloud.compatibility-verifier.enabled` to `false`. If you want to override the compatible Spring Boot versions, just set the `spring.cloud.compatibility-verifier.compatible-boot-versions` property with a comma separated list of compatible Spring Boot versions.

## 3.3. Spring Cloud LoadBalancer

Spring Cloud provides its own client-side load-balancer abstraction and implementation. For the load-balancing mechanism, `ReactiveLoadBalancer` interface has been added and a Round-Robin-based implementation has been provided for it. In order to get instances to select from reactive `ServiceInstanceListSupplier` is used. Currently we support a service-discovery-based implementation of `ServiceInstanceListSupplier` that retrieves available instances from Service Discovery using a `Discovery Client` available in the classpath.

### 3.3.1. Spring Cloud LoadBalancer integrations

In order to make it easy to use Spring Cloud LoadBalancer, we provide `ReactorLoadBalancerExchangeFilterFunction` that can be used with `WebClient` and `BlockingLoadBalancerClient` that works with `RestTemplate`. You can see more information and examples of usage in the following sections:

- [Spring RestTemplate as a Load Balancer Client](#)
- [Spring WebClient as a Load Balancer Client](#)
- [Spring WebFlux WebClient with ReactorLoadBalancerExchangeFilterFunction](#)

### 3.3.2. Spring Cloud LoadBalancer Caching

Apart from the basic `ServiceInstanceListSupplier` implementation that retrieves instances via `DiscoveryClient` each time it has to choose an instance, we provide two caching implementations.

#### Caffeine-backed LoadBalancer Cache Implementation

If you have `com.github.ben-manes.caffeine:caffeine` in the classpath, Caffeine-based implementation will be used. See the [LoadBalancerCacheConfiguration](#) section for information on how to configure it.

If you are using Caffeine, you can also override the default Caffeine Cache setup for the LoadBalancer by passing your own [Caffeine Specification](#) in the `spring.cloud.loadbalancer.cache.caffeine.spec` property.

**WARN:** Passing your own Caffeine specification will override any other LoadBalancerCache settings, including [General LoadBalancer Cache Configuration](#) fields, such as `ttl` and `capacity`.

#### Default LoadBalancer Cache Implementation

If you do not have Caffeine in the classpath, the `DefaultLoadBalancerCache`, which comes automatically with `spring-cloud-starter-loadbalancer`, will be used. See the [LoadBalancerCacheConfiguration](#) section for information on how to configure it.



To use Caffeine instead of the default cache, add the `com.github.ben-manes.caffeine:caffeine` dependency to classpath.

#### LoadBalancer Cache Configuration

You can set your own `ttl` value (the time after write after which entries should be expired), expressed as `Duration`, by passing a `String` compliant with the [Spring Boot String to Duration converter syntax](#). as the value of the `spring.cloud.loadbalancer.cache.ttl` property. You can also set your own LoadBalancer cache initial capacity by setting the value of the `spring.cloud.loadbalancer.cache.capacity` property.

The default setup includes `ttl` set to 30 seconds and the default `initialCapacity` is 256.

You can also altogether disable loadBalancer caching by setting the value of `spring.cloud.loadbalancer.cache.enabled` to `false`.



Although the basic, non-cached, implementation is useful for prototyping and testing, it's much less efficient than the cached versions, so we recommend always using the cached version in production.

### 3.3.3. Spring Cloud LoadBalancer starter

We also provide a starter that allows you to easily add Spring Cloud LoadBalancer in a Spring Boot app. In order to use it, just add `org.springframework.cloud:spring-cloud-starter-loadbalancer` to your Spring Cloud dependencies in your build file.



Spring Cloud LoadBalancer starter includes [Spring Boot Caching](#) and [Evictor](#).



If you have both Ribbon and Spring Cloud LoadBalancer int the classpath, in order to maintain backward compatibility, Ribbon-based implementations will be used by default. In order to switch to using Spring Cloud LoadBalancer under the hood, make sure you set the property `spring.cloud.loadbalancer.ribbon.enabled` to `false`.

### 3.3.4. Passing your own Spring Cloud LoadBalancer configuration

You can also use the `@LoadBalancerClient` annotation to pass your own load-balancer client configuration, passing the name of the load-balancer client and the configuration class, like so:

```
@Configuration
@LoadBalancerClient(value = "stores", configuration =
StoresLoadBalancerClientConfiguration.class)
public class MyConfiguration {

    @Bean
    @LoadBalanced
    public WebClient.Builder loadBalancedWebClientBuilder() {
        return WebClient.builder();
    }
}
```

It is also possible to pass together multiple configurations (for more than one load-balancer client) via the `@LoadBalancerClients` annotation, as shown below:

```
@Configuration
@LoadBalancerClients({@LoadBalancerClient(value = "stores", configuration =
StoresLoadBalancerClientConfiguration.class), @LoadBalancerClient(value = "customers",
configuration = CustomersLoadBalancerClientConfiguration.class)})
public class MyConfiguration {

    @Bean
    @LoadBalanced
    public WebClient.Builder loadBalancedWebClientBuilder() {
        return WebClient.builder();
    }
}
```

## 3.4. Spring Cloud Circuit Breaker

### 3.4.1. Introduction

Spring Cloud Circuit breaker provides an abstraction across different circuit breaker implementations. It provides a consistent API to use in your applications allowing you the

developer to choose the circuit breaker implementation that best fits your needs for your app.

## Supported Implementations

- [Netflix Hystrix](#)
- [Resilience4J](#)
- [Sentinel](#)
- [Spring Retry](#)

### 3.4.2. Core Concepts

To create a circuit breaker in your code you can use the `CircuitBreakerFactory` API. When you include a Spring Cloud Circuit Breaker starter on your classpath a bean implementing this API will automatically be created for you. A very simple example of using this API is given below

```
@Service
public static class DemoControllerService {
    private RestTemplate rest;
    private CircuitBreakerFactory cbFactory;

    public DemoControllerService(RestTemplate rest, CircuitBreakerFactory
cbFactory) {
        this.rest = rest;
        this.cbFactory = cbFactory;
    }

    public String slow() {
        return cbFactory.create("slow").run(() -> rest.getForObject("/slow",
String.class), throwable -> "fallback");
    }
}
```

The `CircuitBreakerFactory.create` API will create an instance of a class called `CircuitBreaker`. The `run` method takes a `Supplier` and a `Function`. The `Supplier` is the code that you are going to wrap in a circuit breaker. The `Function` is the fallback that will be executed if the circuit breaker is tripped. The function will be passed the `Throwable` that caused the fallback to be triggered. You can optionally exclude the fallback if you do not want to provide one.

## Circuit Breakers In Reactive Code

If Project Reactor is on the class path then you can also use `ReactiveCircuitBreakerFactory` for your reactive code.

```

@Service
public static class DemoControllerService {
    private ReactiveCircuitBreakerFactory cbFactory;
    private WebClient webClient;

    public DemoControllerService(WebClient webClient,
        ReactiveCircuitBreakerFactory cbFactory) {
        this.webClient = webClient;
        this.cbFactory = cbFactory;
    }

    public Mono<String> slow() {
        return
            webClient.get().uri("/slow").retrieve().bodyToMono(String.class).transform(
                it -> cbFactory.create("slow").run(it, throwable -> return
                    Mono.just("fallback")));
    }
}

```

The `ReactiveCircuitBreakerFactory.create` API will create an instance of a class called `ReactiveCircuitBreaker`. The `run` method takes with a `Mono` or `Flux` and wraps it in a circuit breaker. You can optionally profile a fallback `Function` which will be called if the circuit breaker is tripped and will be passed the `Throwable` that caused the failure.

### 3.4.3. Configuration

You can configure your circuit breakers using by creating beans of type `Customizer`. The `Customizer` interface has a single method called `customize` that takes in the `Object` to customize.

For detailed information on how to customize a given implementation see the links below

- [Hystrix](#)
- [Resilience4J](#)
- [Sentinel](#)
- [Spring Retry](#)

## 3.5. Configuration Properties

To see the list of all Spring Cloud Commons related configuration properties please check [the Appendix page](#).

# Chapter 4. Spring Cloud Config

Hoxton.RELEASE

Spring Cloud Config provides server-side and client-side support for externalized configuration in a distributed system. With the Config Server, you have a central place to manage external properties for applications across all environments. The concepts on both client and server map identically to the Spring [Environment](#) and [PropertySource](#) abstractions, so they fit very well with Spring applications but can be used with any application running in any language. As an application moves through the deployment pipeline from dev to test and into production, you can manage the configuration between those environments and be certain that applications have everything they need to run when they migrate. The default implementation of the server storage backend uses git, so it easily supports labelled versions of configuration environments as well as being accessible to a wide range of tooling for managing the content. It is easy to add alternative implementations and plug them in with Spring configuration.

## 4.1. Quick Start

This quick start walks through using both the server and the client of Spring Cloud Config Server.

First, start the server, as follows:

```
$ cd spring-cloud-config-server  
$ ./mvnw spring-boot:run
```

The server is a Spring Boot application, so you can run it from your IDE if you prefer to do so (the main class is [ConfigServerApplication](#)).

Next try out a client, as follows:

```
$ curl localhost:8888/foo/development  
{ "name": "foo", "label": "master", "propertySources": [  
    { "name": "https://github.com/scratches/config-repo/foo-  
development.properties", "source": { "bar": "spam" } },  
    { "name": "https://github.com/scratches/config-  
repo/foo.properties", "source": { "foo": "bar" } }  
]
```

The default strategy for locating property sources is to clone a git repository (at [spring.cloud.config.server.git.uri](#)) and use it to initialize a mini [SpringApplication](#). The mini-application's [Environment](#) is used to enumerate property sources and publish them at a JSON endpoint.

The HTTP service has resources in the following form:

```
{application}/{profile}[/label]
{application}-{profile}.yml
{label}/{application}-{profile}.yml
{application}-{profile}.properties
{label}/{application}-{profile}.properties
```

where `application` is injected as the `spring.config.name` in the `SpringApplication` (what is normally `application` in a regular Spring Boot app), `profile` is an active profile (or comma-separated list of properties), and `label` is an optional git label (defaults to `master`.)

Spring Cloud Config Server pulls configuration for remote clients from various sources. The following example gets configuration from a git repository (which must be provided), as shown in the following example:

```
spring:
  cloud:
    config:
      server:
        git:
          uri: https://github.com/spring-cloud-samples/config-repo
```

Other sources are any JDBC compatible database, Subversion, Hashicorp Vault, Credhub and local filesystems.

#### 4.1.1. Client Side Usage

To use these features in an application, you can build it as a Spring Boot application that depends on `spring-cloud-config-client` (for an example, see the test cases for the `config-client` or the sample application). The most convenient way to add the dependency is with a Spring Boot starter `org.springframework.cloud:spring-cloud-starter-config`. There is also a parent pom and BOM (`spring-cloud-starter-parent`) for Maven users and a Spring IO version management properties file for Gradle and Spring CLI users. The following example shows a typical Maven configuration:

pom.xml

```
<parent>
  <groupId>org.springframework.boot</groupId>
  <artifactId>spring-boot-starter-parent</artifactId>
  <version>{spring-boot-docs-version}</version>
  <relativePath /> <!-- lookup parent from repository -->
</parent>

<dependencyManagement>
  <dependencies>
    <dependency>
      <groupId>org.springframework.cloud</groupId>
      <artifactId>spring-cloud-dependencies</artifactId>
      <version>{spring-cloud-version}</version>
      <type>pom</type>
      <scope>import</scope>
    </dependency>
  </dependencies>
</dependencyManagement>

<dependencies>
  <dependency>
    <groupId>org.springframework.cloud</groupId>
    <artifactId>spring-cloud-starter-config</artifactId>
  </dependency>
  <dependency>
    <groupId>org.springframework.boot</groupId>
    <artifactId>spring-boot-starter-test</artifactId>
    <scope>test</scope>
  </dependency>
</dependencies>

<build>
  <plugins>
    <plugin>
      <groupId>org.springframework.boot</groupId>
      <artifactId>spring-boot-maven-plugin</artifactId>
    </plugin>
  </plugins>
</build>

<!-- repositories also needed for snapshots and milestones -->
```

Now you can create a standard Spring Boot application, such as the following HTTP server:

```
@SpringBootApplication
@RestController
public class Application {

    @RequestMapping("/")
    public String home() {
        return "Hello World!";
    }

    public static void main(String[] args) {
        SpringApplication.run(Application.class, args);
    }

}
```

When this HTTP server runs, it picks up the external configuration from the default local config server (if it is running) on port 8888. To modify the startup behavior, you can change the location of the config server by using `bootstrap.properties` (similar to `application.properties` but for the bootstrap phase of an application context), as shown in the following example:

```
spring.cloud.config.uri: http://myconfigserver.com
```

By default, if no application name is set, `application` will be used. To modify the name, the following property can be added to the `bootstrap.properties` file:

```
spring.application.name: myapp
```



When setting the property  `${spring.application.name}`  do not prefix your app name with the reserved word `application-` to prevent issues resolving the correct property source.

The bootstrap properties show up in the `/env` endpoint as a high-priority property source, as shown in the following example.

```
$ curl localhost:8080/env
{
  "profiles": [],
  "configService": "https://github.com/spring-cloud-samples/config-repo/bar.properties": {"foo": "bar"},
  "servletContextInitParams": {},
  "systemProperties": {...},
  ...
}
```

A property source called ```configService:<URL of remote repository>/<file name>` contains the `foo`

property with a value of `bar` and is highest priority.



The URL in the property source name is the git repository, not the config server URL.

## 4.2. Spring Cloud Config Server

Spring Cloud Config Server provides an HTTP resource-based API for external configuration (name-value pairs or equivalent YAML content). The server is embeddable in a Spring Boot application, by using the `@EnableConfigServer` annotation. Consequently, the following application is a config server:

*ConfigServer.java*

```
@SpringBootApplication  
@EnableConfigServer  
public class ConfigServer {  
    public static void main(String[] args) {  
        SpringApplication.run(ConfigServer.class, args);  
    }  
}
```

Like all Spring Boot applications, it runs on port 8080 by default, but you can switch it to the more conventional port 8888 in various ways. The easiest, which also sets a default configuration repository, is by launching it with `spring.config.name=configserver` (there is a `configserver.yml` in the Config Server jar). Another is to use your own `application.properties`, as shown in the following example:

*application.properties*

```
server.port: 8888  
spring.cloud.config.server.git.uri: file://${user.home}/config-repo
```

where `${user.home}/config-repo` is a git repository containing YAML and properties files.



On Windows, you need an extra "/" in the file URL if it is absolute with a drive prefix (for example, `/${user.home}/config-repo`).

The following listing shows a recipe for creating the git repository in the preceding example:

```
$ cd $HOME
$ mkdir config-repo
$ cd config-repo
$ git init .
$ echo info.foo: bar > application.properties
$ git add -A .
$ git commit -m "Add application.properties"
```



Using the local filesystem for your git repository is intended for testing only. You should use a server to host your configuration repositories in production.



The initial clone of your configuration repository can be quick and efficient if you keep only text files in it. If you store binary files, especially large ones, you may experience delays on the first request for configuration or encounter out of memory errors in the server.

#### 4.2.1. Environment Repository

Where should you store the configuration data for the Config Server? The strategy that governs this behaviour is the `EnvironmentRepository`, serving `Environment` objects. This `Environment` is a shallow copy of the domain from the Spring `Environment` (including `propertySources` as the main feature). The `Environment` resources are parametrized by three variables:

- `{application}`, which maps to `spring.application.name` on the client side.
- `{profile}`, which maps to `spring.profiles.active` on the client (comma-separated list).
- `{label}`, which is a server side feature labelling a "versioned" set of config files.

Repository implementations generally behave like a Spring Boot application, loading configuration files from a `spring.config.name` equal to the `{application}` parameter, and `spring.profiles.active` equal to the `{profiles}` parameter. Precedence rules for profiles are also the same as in a regular Spring Boot application: Active profiles take precedence over defaults, and, if there are multiple profiles, the last one wins (similar to adding entries to a `Map`).

The following sample client application has this bootstrap configuration:

*bootstrap.yml*

```
spring:
  application:
    name: foo
  profiles:
    active: dev,mysql
```

(As usual with a Spring Boot application, these properties could also be set by environment variables or command line arguments).

If the repository is file-based, the server creates an [Environment](#) from `application.yml` (shared between all clients) and `foo.yml` (with `foo.yml` taking precedence). If the YAML files have documents inside them that point to Spring profiles, those are applied with higher precedence (in order of the profiles listed). If there are profile-specific YAML (or properties) files, these are also applied with higher precedence than the defaults. Higher precedence translates to a [PropertySource](#) listed earlier in the [Environment](#). (These same rules apply in a standalone Spring Boot application.)

You can set `spring.cloud.config.server.accept-empty` to `false` so that Server would return a HTTP 404 status, if the application is not found. By default, this flag is set to true.

## Git Backend

The default implementation of [EnvironmentRepository](#) uses a Git backend, which is very convenient for managing upgrades and physical environments and for auditing changes. To change the location of the repository, you can set the `spring.cloud.config.server.git.uri` configuration property in the Config Server (for example in `application.yml`). If you set it with a `file:` prefix, it should work from a local repository so that you can get started quickly and easily without a server. However, in that case, the server operates directly on the local repository without cloning it (it does not matter if it is not bare because the Config Server never makes changes to the "remote" repository). To scale the Config Server up and make it highly available, you need to have all instances of the server pointing to the same repository, so only a shared file system would work. Even in that case, it is better to use the `ssh:` protocol for a shared filesystem repository, so that the server can clone it and use a local working copy as a cache.

This repository implementation maps the `{label}` parameter of the HTTP resource to a git label (commit id, branch name, or tag). If the git branch or tag name contains a slash (`/`), then the label in the HTTP URL should instead be specified with the special string `(_)` (to avoid ambiguity with other URL paths). For example, if the label is `foo/bar`, replacing the slash would result in the following label: `foo(_)_bar`. The inclusion of the special string `(_)` can also be applied to the `{application}` parameter. If you use a command-line client such as curl, be careful with the brackets in the URL—you should escape them from the shell with single quotes ('').

## Skipping SSL Certificate Validation

The configuration server's validation of the Git server's SSL certificate can be disabled by setting the `git.skipSslValidation` property to `true` (default is `false`).

```
spring:  
  cloud:  
    config:  
      server:  
        git:  
          uri: https://example.com/my/repo  
          skipSslValidation: true
```

## Setting HTTP Connection Timeout

You can configure the time, in seconds, that the configuration server will wait to acquire an HTTP connection. Use the `git.timeout` property.

```
spring:
  cloud:
    config:
      server:
        git:
          uri: https://example.com/my/repo
          timeout: 4
```

## Placeholders in Git URI

Spring Cloud Config Server supports a git repository URL with placeholders for the `{application}` and `{profile}` (and `{label}`) if you need it, but remember that the label is applied as a git label anyway). So you can support a “one repository per application” policy by using a structure similar to the following:

```
spring:
  cloud:
    config:
      server:
        git:
          uri: https://github.com/myorg/{application}
```

You can also support a “one repository per profile” policy by using a similar pattern but with `{profile}`.

Additionally, using the special string “`(_)`” within your `{application}` parameters can enable support for multiple organizations, as shown in the following example:

```
spring:
  cloud:
    config:
      server:
        git:
          uri: https://github.com/{application}
```

where `{application}` is provided at request time in the following format: `organization(_){application}`.

## Pattern Matching and Multiple Repositories

Spring Cloud Config also includes support for more complex requirements with pattern matching on the application and profile name. The pattern format is a comma-separated list of `{application}/{profile}` names with wildcards (note that a pattern beginning with a wildcard may

need to be quoted), as shown in the following example:

```
spring:
  cloud:
    config:
      server:
        git:
          uri: https://github.com/spring-cloud-samples/config-repo
          repos:
            simple: https://github.com/simple/config-repo
            special:
              pattern: special*/dev*,*special*/dev*
              uri: https://github.com/special/config-repo
            local:
              pattern: local*
              uri: file:/home/configsvc/config-repo
```

If `{application}/{profile}` does not match any of the patterns, it uses the default URI defined under `spring.cloud.config.server.git.uri`. In the above example, for the “simple” repository, the pattern is `simple/*` (it only matches one application named `simple` in all profiles). The “local” repository matches all application names beginning with `local` in all profiles (the `/*` suffix is added automatically to any pattern that does not have a profile matcher).



The “one-liner” short cut used in the “simple” example can be used only if the only property to be set is the URI. If you need to set anything else (credentials, pattern, and so on) you need to use the full form.

The `pattern` property in the repo is actually an array, so you can use a YAML array (or `[0]`, `[1]`, etc. suffixes in properties files) to bind to multiple patterns. You may need to do so if you are going to run apps with multiple profiles, as shown in the following example:

```
spring:
  cloud:
    config:
      server:
        git:
          uri: https://github.com/spring-cloud-samples/config-repo
          repos:
            development:
              pattern:
                - '/development'
                - '/staging'
              uri: https://github.com/development/config-repo
            staging:
              pattern:
                - '/qa'
                - '/production'
              uri: https://github.com/staging/config-repo
```



Spring Cloud guesses that a pattern containing a profile that does not end in `*` implies that you actually want to match a list of profiles starting with this pattern (so `*/staging` is a shortcut for `["*/staging", "*/staging,*"]`, and so on). This is common where, for instance, you need to run applications in the “development” profile locally but also the “cloud” profile remotely.

Every repository can also optionally store config files in sub-directories, and patterns to search for those directories can be specified as `searchPaths`. The following example shows a config file at the top level:

```
spring:
  cloud:
    config:
      server:
        git:
          uri: https://github.com/spring-cloud-samples/config-repo
          searchPaths: foo,bar*
```

In the preceding example, the server searches for config files in the top level and in the `foo/` sub-directory and also any sub-directory whose name begins with `bar`.

By default, the server clones remote repositories when configuration is first requested. The server can be configured to clone the repositories at startup, as shown in the following top-level example:

```
spring:
  cloud:
    config:
      server:
        git:
          uri: https://git/common/config-repo.git
          repos:
            team-a:
              pattern: team-a-*
              cloneOnStart: true
              uri: https://git/team-a/config-repo.git
            team-b:
              pattern: team-b-*
              cloneOnStart: false
              uri: https://git/team-b/config-repo.git
            team-c:
              pattern: team-c-*
              uri: https://git/team-a/config-repo.git
```

In the preceding example, the server clones team-a’s config-repo on startup, before it accepts any requests. All other repositories are not cloned until configuration from the repository is requested.

 Setting a repository to be cloned when the Config Server starts up can help to identify a misconfigured configuration source (such as an invalid repository URI) quickly, while the Config Server is starting up. With `cloneOnStart` not enabled for a configuration source, the Config Server may start successfully with a misconfigured or invalid configuration source and not detect an error until an application requests configuration from that configuration source.

## Authentication

To use HTTP basic authentication on the remote repository, add the `username` and `password` properties separately (not in the URL), as shown in the following example:

```
spring:  
  cloud:  
    config:  
      server:  
        git:  
          uri: https://github.com/spring-cloud-samples/config-repo  
          username: trolley  
          password: strongpassword
```

If you do not use HTTPS and user credentials, SSH should also work out of the box when you store keys in the default directories (`~/.ssh`) and the URI points to an SSH location, such as `git@github.com:configuration/cloud-configuration`. It is important that an entry for the Git server be present in the `~/.ssh/known_hosts` file and that it is in `ssh-rsa` format. Other formats (such as `ecdsa-sha2-nistp256`) are not supported. To avoid surprises, you should ensure that only one entry is present in the `known_hosts` file for the Git server and that it matches the URL you provided to the config server. If you use a hostname in the URL, you want to have exactly that (not the IP) in the `known_hosts` file. The repository is accessed by using JGit, so any documentation you find on that should be applicable. HTTPS proxy settings can be set in `~/.git/config` or (in the same way as for any other JVM process) with system properties (`-Dhttps.proxyHost` and `-Dhttps.proxyPort`).



If you do not know where your `~/.git` directory is, use `git config --global` to manipulate the settings (for example, `git config --global http.sslVerify false`).

## Authentication with AWS CodeCommit

Spring Cloud Config Server also supports [AWS CodeCommit](#) authentication. AWS CodeCommit uses an authentication helper when using Git from the command line. This helper is not used with the JGit library, so a JGit CredentialProvider for AWS CodeCommit is created if the Git URI matches the AWS CodeCommit pattern. AWS CodeCommit URIs follow this pattern: `git-codecommit.${AWS_REGION}.amazonaws.com/${repopath}`.

If you provide a username and password with an AWS CodeCommit URI, they must be the [AWS accessKeyId](#) and [secretAccessKey](#) that provide access to the repository. If you do not specify a username and password, the `accessKeyId` and `secretAccessKey` are retrieved by using the [AWS Default Credential Provider Chain](#).

If your Git URI matches the CodeCommit URI pattern (shown earlier), you must provide valid AWS credentials in the username and password or in one of the locations supported by the default credential provider chain. AWS EC2 instances may use [IAM Roles for EC2 Instances](#).



The `aws-java-sdk-core` jar is an optional dependency. If the `aws-java-sdk-core` jar is not on your classpath, the AWS Code Commit credential provider is not created, regardless of the git server URI.

### Authentication with Google Cloud Source

Spring Cloud Config Server also supports authenticating against [Google Cloud Source](#) repositories.

If your Git URI uses the `http` or `https` protocol and the domain name is `source.developers.google.com`, the Google Cloud Source credentials provider will be used. A Google Cloud Source repository URI has the format `source.developers.google.com/p/${GCP_PROJECT}/r/${REPO}`. To obtain the URI for your repository, click on "Clone" in the Google Cloud Source UI, and select "Manually generated credentials". Do not generate any credentials, simply copy the displayed URI.

The Google Cloud Source credentials provider will use Google Cloud Platform application default credentials. See [Google Cloud SDK documentation](#) on how to create application default credentials for a system. This approach will work for user accounts in dev environments and for service accounts in production environments.



`com.google.auth:google-auth-library-oauth2-http` is an optional dependency. If the `google-auth-library-oauth2-http` jar is not on your classpath, the Google Cloud Source credential provider is not created, regardless of the git server URI.

### Git SSH configuration using properties

By default, the JGit library used by Spring Cloud Config Server uses SSH configuration files such as `~/.ssh/known_hosts` and `/etc/ssh/ssh_config` when connecting to Git repositories by using an SSH URI. In cloud environments such as Cloud Foundry, the local filesystem may be ephemeral or not easily accessible. For those cases, SSH configuration can be set by using Java properties. In order to activate property-based SSH configuration, the `spring.cloud.config.server.git.ignoreLocalSshSettings` property must be set to `true`, as shown in the following example:

```
spring:  
  cloud:  
    config:  
      server:  
        git:  
          uri: git@gitserver.com:team/repo1.git  
          ignoreLocalSshSettings: true  
          hostKey: someHostKey  
          hostKeyAlgorithm: ssh-rsa  
          privateKey: |  
            -----BEGIN RSA PRIVATE KEY-----
```

MIIEpqIBAAKCAQEAx4UbxDzY5xjW6hc9jwN0mX33XpTDVW9WqHp5AKaRbtAC3DqX  
IXFMPgw3K45jxRb93f8tv9vL3rD9CUG1Gv4FM+o7ds7FRES5RTjv2RT/JVNJC0qF  
o18+ngLqRZCyBtQN7zYByWMRirPGoDUqdPYrj2yq+0bBBNhg5N+h0wKjjpzdj2Ud  
1l7R+wxIqmJ01IYyy16xS8WsjsyQuyC01L456qkd5BDZ0Ag8j2X9H9D5220Ln7s9i  
oezTipXipS7p7Jekf3Ywx6abJw0mB0rX79dV4qiNcGgzATnG1PkXxqt76VhcGa0W  
DDVHEEYGbSQ6hIGSh0I7BQun0aLRZojfE3gqHQIDAQABAoIBAQCZmGrk8BK6tXCd  
fY6yTiKxFzwb38IQP0ojIUWNrq0+9Xt+NsyprviLHkXfXXCKKU4zUHeIGVRq5MN9b  
B056/RrcQHH0oJdUWuOV2qMqJvPUTC0CpGkD+valhfD75MxoXU7s3FK7yjxy3rsG  
EmfA6tHV8/4a5umo5TqSd2YTm5B19AhRqiuUVI1wTB41DjULUGiMYrnYrhzQ1Vvj  
5MjnKT1Yu3V8PoYDfv1GmxPPh6vlpafXEeEYN8VB97e5x3DGHjZ5UrurAmTLTd08  
+AahyoKsIY612TkkQthJ1t7FJAwnCGMgY6podzzvzICLFmmTXYiZ/28I4BX/m0Se  
pZVnfRixAoGBA06Uiwt40/PKs53mCEWngs1SCsh9oGAaLTf/XdvMns5VmuyyAyKG  
t18015wqBMi4GIUzjbgUvSUt+IowIrG3f5tN85wpjQ1UGVcpTn15Qo9xaS1PFScQ  
xrtWZ9eNj2TsIAMp/svJsyGG30ibxfnuAIpSXNQiJPwR1W3irzpGgVx/AoGBANYW  
dnhsheUcEHMJi3aXwR120TDnaLoanVGLwLnkqLSYUZA7ZegpKq90UAuBdcEfgdpyi  
PhKpeaeIiAaNnFo8m9aoTKr+7I6/uMTlwrvnfrsVTZv3orxjwQV20YIBCVRKD1uX  
VhE0ozPZxwwKSPAFOcipyWpGHGreGF1AIYBE9UBtjAoGBAI8bfPgJpyFyMiGBj06z  
FwlJc/x1FqDusrcHL7abW5qq0L4v3R+FrJw3ZYufzLTVcKfdj6Ge1wJJ0+8wBm+R  
gTKYJItEhT48duLIfTDyIpHGVm9+I1MGhh5zKuCqIhxIYr9jHloBB7kRm0rPvYY4  
VAykcNgvDvtAVODP+4m6JvhjAoGBALbtTqErKN47V0+JJpapLnF0KxGrqeGIjIRV  
cYA6V4WYGr7NeIfesecf0C356PyhgPfpcVyEztwlvwTKb3RzIT1ZN8fh4YBr6Ee  
KTbTjefRFhVUjQqnucAvfGi29f+9oE3Ei9f7wA+H35ocF6JvTYUsHNMI0/3gZ38N  
CPjyCMa9AoGBAMhsITNe3QcbsXAbdUR00dDsIFVR0zyFJ2m40i4KCRM35bC/BIBs  
q0TY3we+ERB40U8Z2BvU61QuwaunJ2+uGadHo58VSvdggqAo0BSkH58innKKt96J  
69pcVH/4rmLbXdcnNYGm6iu+M1PQk4BUZknHSmVHIFdJ0EPupVaQ8RHT  
-----END RSA PRIVATE KEY-----

The following table describes the SSH configuration properties.

Table 2. SSH Configuration Properties

Property Name	Remarks
<code>ignoreLocalSshSettings</code>	If <code>true</code> , use property-based instead of file-based SSH config. Must be set at as <code>spring.cloud.config.server.git.ignoreLocalSshSettings</code> , <b>not</b> inside a repository definition.
<code>privateKey</code>	Valid SSH private key. Must be set if <code>ignoreLocalSshSettings</code> is true and Git URI is SSH format.
<code>hostKey</code>	Valid SSH host key. Must be set if <code>hostKeyAlgorithm</code> is also set.
<code>hostKeyAlgorithm</code>	One of <code>ssh-dss</code> , <code>ssh-rsa</code> , <code>ecdsa-sha2-nistp256</code> , <code>ecdsa-sha2-nistp384</code> , or <code>ecdsa-sha2-nistp521</code> . Must be set if <code>hostKey</code> is also set.
<code>strictHostKeyChecking</code>	<code>true</code> or <code>false</code> . If false, ignore errors with host key.
<code>knownHostsFile</code>	Location of custom <code>.known_hosts</code> file.
<code>preferredAuthentications</code>	Override server authentication method order. This should allow for evading login prompts if server has keyboard-interactive authentication before the <code>publickey</code> method.

### Placeholders in Git Search Paths

Spring Cloud Config Server also supports a search path with placeholders for the `{application}` and `{profile}` (and `{label}` if you need it), as shown in the following example:

```
spring:
  cloud:
    config:
      server:
        git:
          uri: https://github.com/spring-cloud-samples/config-repo
          searchPaths: '{application}'
```

The preceding listing causes a search of the repository for files in the same name as the directory (as well as the top level). Wildcards are also valid in a search path with placeholders (any matching directory is included in the search).

### Force pull in Git Repositories

As mentioned earlier, Spring Cloud Config Server makes a clone of the remote git repository in case the local copy gets dirty (for example, folder content changes by an OS process) such that Spring

Cloud Config Server cannot update the local copy from remote repository.

To solve this issue, there is a **force-pull** property that makes Spring Cloud Config Server force pull from the remote repository if the local copy is dirty, as shown in the following example:

```
spring:
  cloud:
    config:
      server:
        git:
          uri: https://github.com/spring-cloud-samples/config-repo
          force-pull: true
```

If you have a multiple-repositories configuration, you can configure the **force-pull** property per repository, as shown in the following example:

```
spring:
  cloud:
    config:
      server:
        git:
          uri: https://git/common/config-repo.git
          force-pull: true
        repos:
          team-a:
            pattern: team-a-*
            uri: https://git/team-a/config-repo.git
            force-pull: true
          team-b:
            pattern: team-b-*
            uri: https://git/team-b/config-repo.git
            force-pull: true
          team-c:
            pattern: team-c-*
            uri: https://git/team-a/config-repo.git
```



The default value for **force-pull** property is **false**.

### Deleting untracked branches in Git Repositories

As Spring Cloud Config Server has a clone of the remote git repository after check-outting branch to local repo (e.g fetching properties by label) it will keep this branch forever or till the next server restart (which creates new local repo). So there could be a case when remote branch is deleted but local copy of it is still available for fetching. And if Spring Cloud Config Server client service starts with `--spring.cloud.config.label=deletedRemoteBranch,master` it will fetch properties from `deletedRemoteBranch` local branch, but not from `master`.

In order to keep local repository branches clean and up to remote - `deleteUntrackedBranches`

property could be set. It will make Spring Cloud Config Server **force** delete untracked branches from local repository. Example:

```
spring:  
  cloud:  
    config:  
      server:  
        git:  
          uri: https://github.com/spring-cloud-samples/config-repo  
          deleteUntrackedBranches: true
```



The default value for `deleteUntrackedBranches` property is `false`.

### Git Refresh Rate

You can control how often the config server will fetch updated configuration data from your Git backend by using `spring.cloud.config.server.git.refreshRate`. The value of this property is specified in seconds. By default the value is 0, meaning the config server will fetch updated configuration from the Git repo every time it is requested.

### Version Control Backend Flesytem Use



With VCS-based backends (git, svn), files are checked out or cloned to the local filesystem. By default, they are put in the system temporary directory with a prefix of `config-repo-`. On linux, for example, it could be `/tmp/config-repo-<randomid>`. Some operating systems [routinely clean out](#) temporary directories. This can lead to unexpected behavior, such as missing properties. To avoid this problem, change the directory that Config Server uses by setting `spring.cloud.config.server.git.basedir` or `spring.cloud.config.server.svn.basedir` to a directory that does not reside in the system temp structure.

### File System Backend

There is also a “native” profile in the Config Server that does not use Git but loads the config files from the local classpath or file system (any static URL you want to point to with `spring.cloud.config.server.native.searchLocations`). To use the native profile, launch the Config Server with `spring.profiles.active=native`.



Remember to use the `file:` prefix for file resources (the default without a prefix is usually the classpath). As with any Spring Boot configuration, you can embed `{}$`-style environment placeholders, but remember that absolute paths in Windows require an extra / (for example, `/${user.home}/config-repo`).



The default value of the `searchLocations` is identical to a local Spring Boot application (that is, `[classpath:/, classpath:/config, file:./, file:./config]`). This does not expose the `application.properties` from the server to all clients, because any property sources present in the server are removed before being sent to the client.



A filesystem backend is great for getting started quickly and for testing. To use it in production, you need to be sure that the file system is reliable and shared across all instances of the Config Server.

The search locations can contain placeholders for `{application}`, `{profile}`, and `{label}`. In this way, you can segregate the directories in the path and choose a strategy that makes sense for you (such as subdirectory per application or subdirectory per profile).

If you do not use placeholders in the search locations, this repository also appends the `{label}` parameter of the HTTP resource to a suffix on the search path, so properties files are loaded from each search location **and** a subdirectory with the same name as the label (the labelled properties take precedence in the Spring Environment). Thus, the default behaviour with no placeholders is the same as adding a search location ending with `/{label}/`. For example, `file:/tmp/config` is the same as `file:/tmp/config,file:/tmp/config/{label}`. This behavior can be disabled by setting `spring.cloud.config.server.native.addLabelLocations=false`.

## Vault Backend

Spring Cloud Config Server also supports [Vault](#) as a backend.

Vault is a tool for securely accessing secrets. A secret is anything that to which you want to tightly control access, such as API keys, passwords, certificates, and other sensitive information. Vault provides a unified interface to any secret while providing tight access control and recording a detailed audit log.

For more information on Vault, see the [Vault quick start guide](#).

To enable the config server to use a Vault backend, you can run your config server with the `vault` profile. For example, in your config server's `application.properties`, you can add `spring.profiles.active=vault`.

By default, the config server assumes that your Vault server runs at `127.0.0.1:8200`. It also assumes that the name of backend is `secret` and the key is `application`. All of these defaults can be configured in your config server's `application.properties`. The following table describes configurable Vault properties:

Name	Default Value
host	127.0.0.1
port	8200
scheme	http

Name	Default Value
backend	secret
defaultKey	application
profileSeparator	,
kvVersion	1
skipSslValidation	false
timeout	5
namespace	null



All of the properties in the preceding table must be prefixed with `spring.cloud.config.server.vault` or placed in the correct Vault section of a composite configuration.

All configurable properties can be found in `org.springframework.cloud.config.server.environment.VaultEnvironmentProperties`.

Vault 0.10.0 introduced a versioned key-value backend (k/v backend version 2) that exposes a different API than earlier versions, it now requires a `data/` between the mount path and the actual context path and wraps secrets in a `data` object. Setting `kvVersion=2` will take this into account.

Optionally, there is support for the Vault Enterprise `X-Vault-Namespace` header. To have it sent to Vault set the `namespace` property.

With your config server running, you can make HTTP requests to the server to retrieve values from the Vault backend. To do so, you need a token for your Vault server.

First, place some data in your Vault, as shown in the following example:

```
$ vault kv put secret/application foo=bar baz=bam
$ vault kv put secret/myapp foo=myappbar
```

Second, make an HTTP request to your config server to retrieve the values, as shown in the following example:

```
$ curl -X "GET" "http://localhost:8888/myapp/default" -H "X-Config-Token: yourtoken"
```

You should see a response similar to the following:

```
{  
    "name": "myapp",  
    "profiles": [  
        "default"  
    ],  
    "label": null,  
    "version": null,  
    "state": null,  
    "propertySources": [  
        {  
            "name": "vault:myapp",  
            "source": {  
                "foo": "myappsbar"  
            }  
        },  
        {  
            "name": "vault:application",  
            "source": {  
                "baz": "bam",  
                "foo": "bar"  
            }  
        }  
    ]  
}
```

## Multiple Properties Sources

When using Vault, you can provide your applications with multiple properties sources. For example, assume you have written data to the following paths in Vault:

```
secret/myApp,dev  
secret/myApp  
secret/application,dev  
secret/application
```

Properties written to `secret/application` are available to [all applications using the Config Server](#). An application with the name, `myApp`, would have any properties written to `secret/myApp` and `secret/application` available to it. When `myApp` has the `dev` profile enabled, properties written to all of the above paths would be available to it, with properties in the first path in the list taking priority over the others.

## Accessing Backends Through a Proxy

The configuration server can access a Git or Vault backend through an HTTP or HTTPS proxy. This behavior is controlled for either Git or Vault by settings under `proxy.http` and `proxy.https`. These settings are per repository, so if you are using a [composite environment repository](#) you must configure proxy settings for each backend in the composite individually. If using a network which requires separate proxy servers for HTTP and HTTPS URLs, you can configure both the HTTP and

the HTTPS proxy settings for a single backend.

The following table describes the proxy configuration properties for both HTTP and HTTPS proxies. All of these properties must be prefixed by `proxy.http` or `proxy.https`.

*Table 3. Proxy Configuration Properties*

Property Name	Remarks
<code>host</code>	The host of the proxy.
<code>port</code>	The port with which to access the proxy.
<code>nonProxyHosts</code>	Any hosts which the configuration server should access outside the proxy. If values are provided for both <code>proxy.http.nonProxyHosts</code> and <code>proxy.https.nonProxyHosts</code> , the <code>proxy.http</code> value will be used.
<code>username</code>	The username with which to authenticate to the proxy. If values are provided for both <code>proxy.http.username</code> and <code>proxy.https.username</code> , the <code>proxy.http</code> value will be used.
<code>password</code>	The password with which to authenticate to the proxy. If values are provided for both <code>proxy.http.password</code> and <code>proxy.https.password</code> , the <code>proxy.http</code> value will be used.

The following configuration uses an HTTPS proxy to access a Git repository.

```
spring:
  profiles:
    active: git
  cloud:
    config:
      server:
        git:
          uri: https://github.com/spring-cloud-samples/config-repo
          proxy:
            https:
              host: my-proxy.host.io
              password: myproxypassword
              port: '3128'
              username: myproxyusername
              nonProxyHosts: example.com
```

## Sharing Configuration With All Applications

Sharing configuration between all applications varies according to which approach you take, as described in the following topics:

- [File Based Repositories](#)
- [Vault Server](#)

## File Based Repositories

With file-based (git, svn, and native) repositories, resources with file names in `application*` (`application.properties`, `application.yml`, `application-*.properties`, and so on) are shared between all client applications. You can use resources with these file names to configure global defaults and have them be overridden by application-specific files as necessary.

The [property overrides](#) feature can also be used for setting global defaults, with placeholders in applications allowed to override them locally.



With the “native” profile (a local file system backend), you should use an explicit search location that is not part of the server’s own configuration. Otherwise, the `application*` resources in the default search locations get removed because they are part of the server.

## Vault Server

When using Vault as a backend, you can share configuration with all applications by placing configuration in `secret/application`. For example, if you run the following Vault command, all applications using the config server will have the properties `foo` and `baz` available to them:

```
$ vault write secret/application foo=bar baz=bam
```

## JDBC Backend

Spring Cloud Config Server supports JDBC (relational database) as a backend for configuration properties. You can enable this feature by adding `spring-jdbc` to the classpath and using the `jdbc` profile or by adding a bean of type `JdbcEnvironmentRepository`. If you include the right dependencies on the classpath (see the user guide for more details on that), Spring Boot configures a data source.

The database needs to have a table called `PROPERTIES` with columns called `APPLICATION`, `PROFILE`, and `LABEL` (with the usual `Environment` meaning), plus `KEY` and `VALUE` for the key and value pairs in `Properties` style. All fields are of type `String` in Java, so you can make them `VARCHAR` of whatever length you need. Property values behave in the same way as they would if they came from Spring Boot properties files named `{application}-{profile}.properties`, including all the encryption and decryption, which will be applied as post-processing steps (that is, not in the repository implementation directly).

## Redis Backend

Spring Cloud Config Server supports Redis as a backend for configuration properties. You can enable this feature by adding a dependency to [Spring Data Redis](#).

*pom.xml*

```
<dependencies>
  <dependency>
    <groupId>org.springframework.boot</groupId>
    <artifactId>spring-boot-starter-data-redis</artifactId>
  </dependency>
</dependencies>
```

The following configuration uses Spring Data `RedisTemplate` to access a Redis. We can use `spring.redis.*` properties to override default connection settings.

```
spring:
  profiles:
    active: redis
  redis:
    host: redis
    port: 16379
```

The properties should be stored as fields in a hash. The name of hash should be the same as `spring.application.name` property or conjunction of `spring.application.name` and `spring.profiles.active[n]`.

```
HMSET sample-app server.port "8100" sample.topic.name "test" test.property1
"property1"
```

After executing the command visible above a hash should contain the following keys with values:

```
HGETALL sample-app
{
  "server.port": "8100",
  "sample.topic.name": "test",
  "test.property1": "property1"
}
```



When no profile is specified `default` will be used.

## AWS S3 Backend

Spring Cloud Config Server supports AWS S3 as a backend for configuration properties. You can enable this feature by adding a dependency to the [AWS Java SDK For Amazon S3](#).

*pom.xml*

```
<dependencies>
  <dependency>
    <groupId>com.amazonaws</groupId>
    <artifactId>aws-java-sdk-s3</artifactId>
  </dependency>
</dependencies>
```

The following configuration uses the AWS S3 client to access configuration files. We can use [spring.awss3.\\*](#) properties to select the bucket where your configuration is stored.

```
spring:
  profiles:
    active: awss3
  cloud:
    config:
      server:
        awss3:
          region: us-east-1
          bucket: bucket1
```

It is also possible to specify an AWS URL to [override the standard endpoint](#) of your S3 service with [spring.awss3.endpoint](#). This allows support for beta regions of S3, and other S3 compatible storage APIs.

Credentials are found using the [Default AWS Credential Provider Chain](#). Versioned and encrypted buckets are supported without further configuration.

Configuration files are stored in your bucket as [{application}-{profile}.properties](#), [{application}-{profile}.yml](#) or [{application}-{profile}.json](#). An optional label can be provided to specify a directory path to the file.



When no profile is specified [default](#) will be used.

## CredHub Backend

Spring Cloud Config Server supports [CredHub](#) as a backend for configuration properties. You can enable this feature by adding a dependency to [Spring CredHub](#).

*pom.xml*

```
<dependencies>
  <dependency>
    <groupId>org.springframework.cephhub</groupId>
    <artifactId>spring-cephhub-starter</artifactId>
  </dependency>
</dependencies>
```

The following configuration uses mutual TLS to access a CredHub:

```
spring:  
  profiles:  
    active: credhub  
  cloud:  
    config:  
      server:  
        credhub:  
          url: https://credhub:8844
```

The properties should be stored as JSON, such as:

```
credhub set --name "/demo-app/default/master/toggles" --type=json  
value: {"toggle.button": "blue", "toggle.link": "red"}
```

```
credhub set --name "/demo-app/default/master/abs" --type=json  
value: {"marketing.enabled": true, "external.enabled": false}
```

All client applications with the name `spring.cloud.config.name=demo-app` will have the following properties available to them:

```
{  
  toggle.button: "blue",  
  toggle.link: "red",  
  marketing.enabled: true,  
  external.enabled: false  
}
```



When no profile is specified `default` will be used and when no label is specified `master` will be used as a default value.

## OAuth 2.0

You can authenticate with [OAuth 2.0](#) using [UAA](#) as a provider.

*pom.xml*

```
<dependencies>
    <dependency>
        <groupId>org.springframework.security</groupId>
        <artifactId>spring-security-config</artifactId>
    </dependency>
    <dependency>
        <groupId>org.springframework.security</groupId>
        <artifactId>spring-security-oauth2-client</artifactId>
    </dependency>
</dependencies>
```

The following configuration uses OAuth 2.0 and UAA to access a CredHub:

```
spring:
  profiles:
    active: credhub
  cloud:
    config:
      server:
        credhub:
          url: https://credhub:8844
          oauth2:
            registration-id: credhub-client
  security:
    oauth2:
      client:
        registration:
          credhub-client:
            provider: uaa
            client-id: credhub_config_server
            client-secret: asecret
            authorization-grant-type: client_credentials
      provider:
        uaa:
          token-uri: https://uaa:8443/oauth/token
```



The used UAA client-id should have `credhub.read` as scope.

## Composite Environment Repositories

In some scenarios, you may wish to pull configuration data from multiple environment repositories. To do so, you can enable the `composite` profile in your configuration server's application properties or YAML file. If, for example, you want to pull configuration data from a Subversion repository as well as two Git repositories, you can set the following properties for your configuration server:

```

spring:
  profiles:
    active: composite
  cloud:
    config:
      server:
        composite:
          -
            type: svn
            uri: file:///path/to/svn/repo
          -
            type: git
            uri: file:///path/to/rex/git/repo
          -
            type: git
            uri: file:///path/to/walter/git/repo

```

Using this configuration, precedence is determined by the order in which repositories are listed under the `composite` key. In the above example, the Subversion repository is listed first, so a value found in the Subversion repository will override values found for the same property in one of the Git repositories. A value found in the `rex` Git repository will be used before a value found for the same property in the `walter` Git repository.

If you want to pull configuration data only from repositories that are each of distinct types, you can enable the corresponding profiles, rather than the `composite` profile, in your configuration server's application properties or YAML file. If, for example, you want to pull configuration data from a single Git repository and a single HashiCorp Vault server, you can set the following properties for your configuration server:

```

spring:
  profiles:
    active: git, vault
  cloud:
    config:
      server:
        git:
          uri: file:///path/to/git/repo
          order: 2
        vault:
          host: 127.0.0.1
          port: 8200
          order: 1

```

Using this configuration, precedence can be determined by an `order` property. You can use the `order` property to specify the priority order for all your repositories. The lower the numerical value of the `order` property, the higher priority it has. The priority order of a repository helps resolve any potential conflicts between repositories that contain values for the same properties.

 If your composite environment includes a Vault server as in the previous example, you must include a Vault token in every request made to the configuration server. See [Vault Backend](#).

 Any type of failure when retrieving values from an environment repository results in a failure for the entire composite environment.

 When using a composite environment, it is important that all repositories contain the same labels. If you have an environment similar to those in the preceding examples and you request configuration data with the `master` label but the Subversion repository does not contain a branch called `master`, the entire request fails.

## Custom Composite Environment Repositories

In addition to using one of the environment repositories from Spring Cloud, you can also provide your own `EnvironmentRepository` bean to be included as part of a composite environment. To do so, your bean must implement the `EnvironmentRepository` interface. If you want to control the priority of your custom `EnvironmentRepository` within the composite environment, you should also implement the `Ordered` interface and override the `getOrdered` method. If you do not implement the `Ordered` interface, your `EnvironmentRepository` is given the lowest priority.

## Property Overrides

The Config Server has an “overrides” feature that lets the operator provide configuration properties to all applications. The overridden properties cannot be accidentally changed by the application with the normal Spring Boot hooks. To declare overrides, add a map of name-value pairs to `spring.cloud.config.server.overrides`, as shown in the following example:

```
spring:  
  cloud:  
    config:  
      server:  
        overrides:  
          foo: bar
```

The preceding examples causes all applications that are config clients to read `foo=bar`, independent of their own configuration.

 A configuration system cannot force an application to use configuration data in any particular way. Consequently, overrides are not enforceable. However, they do provide useful default behavior for Spring Cloud Config clients.

 Normally, Spring environment placeholders with `{}$` can be escaped (and resolved on the client) by using backslash (`\`) to escape the `$` or the `{`. For example, `\${app.foo:bar}` resolves to `bar`, unless the app provides its own `app.foo`.



In YAML, you do not need to escape the backslash itself. However, in properties files, you do need to escape the backslash, when you configure the overrides on the server.

You can change the priority of all overrides in the client to be more like default values, letting applications supply their own values in environment variables or System properties, by setting the `spring.cloud.config.overrideNone=true` flag (the default is false) in the remote repository.

#### 4.2.2. Health Indicator

Config Server comes with a Health Indicator that checks whether the configured `EnvironmentRepository` is working. By default, it asks the `EnvironmentRepository` for an application named `app`, the `default` profile, and the default label provided by the `EnvironmentRepository` implementation.

You can configure the Health Indicator to check more applications along with custom profiles and custom labels, as shown in the following example:

```
spring:
  cloud:
    config:
      server:
        health:
          repositories:
            myservice:
              label: mylabel
            myservice-dev:
              name: myservice
              profiles: development
```

You can disable the Health Indicator by setting `spring.cloud.config.server.health.enabled=false`.

#### 4.2.3. Security

You can secure your Config Server in any way that makes sense to you (from physical network security to OAuth2 bearer tokens), because Spring Security and Spring Boot offer support for many security arrangements.

To use the default Spring Boot-configured HTTP Basic security, include Spring Security on the classpath (for example, through `spring-boot-starter-security`). The default is a username of `user` and a randomly generated password. A random password is not useful in practice, so we recommend you configure the password (by setting `spring.security.user.password`) and encrypt it (see below for instructions on how to do that).

#### 4.2.4. Encryption and Decryption

To use the encryption and decryption features you need the full-strength JCE installed in your JVM (it is not included by default). You can download the “Java Cryptography Extension (JCE) Unlimited Strength Jurisdiction Policy Files” from Oracle and follow the installation instructions (essentially, you need to replace the two policy files in the JRE lib/security directory with the ones that you downloaded).

If the remote property sources contain encrypted content (values starting with `{cipher}`), they are decrypted before sending to clients over HTTP. The main advantage of this setup is that the property values need not be in plain text when they are “at rest” (for example, in a git repository). If a value cannot be decrypted, it is removed from the property source and an additional property is added with the same key but prefixed with `invalid` and a value that means “not applicable” (usually `<n/a>`). This is largely to prevent cipher text being used as a password and accidentally leaking.

If you set up a remote config repository for config client applications, it might contain an `application.yml` similar to the following:

`application.yml`

```
spring:  
  datasource:  
    username: dbuser  
    password: '{cipher}FKSAJDFGYOS8F7GLHAKERGFHLSAJ'
```

Encrypted values in a .properties file must not be wrapped in quotes. Otherwise, the value is not decrypted. The following example shows values that would work:

`application.properties`

```
spring.datasource.username: dbuser  
spring.datasource.password: {cipher}FKSAJDFGYOS8F7GLHAKERGFHLSAJ
```

You can safely push this plain text to a shared git repository, and the secret password remains protected.

The server also exposes `/encrypt` and `/decrypt` endpoints (on the assumption that these are secured and only accessed by authorized agents). If you edit a remote config file, you can use the Config Server to encrypt values by POSTing to the `/encrypt` endpoint, as shown in the following example:

```
$ curl localhost:8888/encrypt -d mysecret  
682bc583f4641835fa2db009355293665d2647dade3375c0ee201de2a49f7bda
```

 If the value you encrypt has characters in it that need to be URL encoded, you should use the `--data-urlencode` option to `curl` to make sure they are encoded properly.



Be sure not to include any of the curl command statistics in the encrypted value. Outputting the value to a file can help avoid this problem.

The inverse operation is also available through `/decrypt` (provided the server is configured with a symmetric key or a full key pair), as shown in the following example:

```
$ curl localhost:8888/decrypt -d  
682bc583f4641835fa2db009355293665d2647dade3375c0ee201de2a49f7bda  
mysecret
```



If you testing with curl, then use `--data-urlencode` (instead of `-d`) or set an explicit `Content-Type: text/plain` to make sure curl encodes the data correctly when there are special characters ('+' is particularly tricky).

Take the encrypted value and add the `{cipher}` prefix before you put it in the YAML or properties file and before you commit and push it to a remote (potentially insecure) store.

The `/encrypt` and `/decrypt` endpoints also both accept paths in the form of `*/{application}/{profiles}`, which can be used to control cryptography on a per-application (name) and per-profile basis when clients call into the main environment resource.



To control the cryptography in this granular way, you must also provide a `@Bean` of type `TextEncryptorLocator` that creates a different encryptor per name and profiles. The one that is provided by default does not do so (all encryptions use the same key).

The `spring` command line client (with Spring Cloud CLI extensions installed) can also be used to encrypt and decrypt, as shown in the following example:

```
$ spring encrypt mysecret --key foo  
682bc583f4641835fa2db009355293665d2647dade3375c0ee201de2a49f7bda  
$ spring decrypt --key foo  
682bc583f4641835fa2db009355293665d2647dade3375c0ee201de2a49f7bda  
mysecret
```

To use a key in a file (such as an RSA public key for encryption), prepend the key value with "@" and provide the file path, as shown in the following example:

```
$ spring encrypt mysecret --key @{$HOME}/.ssh/id_rsa.pub  
AQAJPgt3eFZQXwt8tsHAVv/QHiY5sI2dRcR+...
```



The `--key` argument is mandatory (despite having a `--` prefix).

## 4.2.5. Key Management

The Config Server can use a symmetric (shared) key or an asymmetric one (RSA key pair). The asymmetric choice is superior in terms of security, but it is often more convenient to use a symmetric key since it is a single property value to configure in the `bootstrap.properties`.

To configure a symmetric key, you need to set `encrypt.key` to a secret String (or use the `ENCRYPT_KEY` environment variable to keep it out of plain-text configuration files).



You cannot configure an asymmetric key using `encrypt.key`.

To configure an asymmetric key use a keystore (e.g. as created by the `keytool` utility that comes with the JDK). The keystore properties are `encrypt.keyStore.*` with \* equal to

Property	Description
<code>encrypt.keyStore.location</code>	Contains a <code>Resource</code> location
<code>encrypt.keyStore.password</code>	Holds the password that unlocks the keystore
<code>encrypt.keyStore.alias</code>	Identifies which key in the store to use
<code>encrypt.keyStore.type</code>	The type of KeyStore to create. Defaults to <code>jks</code> .

The encryption is done with the public key, and a private key is needed for decryption. Thus, in principle, you can configure only the public key in the server if you want to only encrypt (and are prepared to decrypt the values yourself locally with the private key). In practice, you might not want to do decrypt locally, because it spreads the key management process around all the clients, instead of concentrating it in the server. On the other hand, it can be a useful option if your config server is relatively insecure and only a handful of clients need the encrypted properties.

## 4.2.6. Creating a Key Store for Testing

To create a keystore for testing, you can use a command resembling the following:

```
$ keytool -genkeypair -alias mytestkey -keyalg RSA \
-dname "CN=Web Server,OU=Unit,O=Organization,L=City,S=State,C=US" \
-keypass changeme -keystore server.jks -storepass letmein
```



When using JDK 11 or above you may get the following warning when using the command above. In this case you probably want to make sure the `keypass` and `storepass` values match.

**Warning:** Different store and key passwords not supported for PKCS12 KeyStores.  
Ignoring user-specified -keypass value.

Put the `server.jks` file in the classpath (for instance) and then, in your `bootstrap.yml`, for the Config Server, create the following settings:

```
encrypt:  
  keyStore:  
    location: classpath:/server.jks  
    password: letmein  
    alias: mytestkey  
    secret: changeme
```

#### 4.2.7. Using Multiple Keys and Key Rotation

In addition to the `{cipher}` prefix in encrypted property values, the Config Server looks for zero or more `{name:value}` prefixes before the start of the (Base64 encoded) cipher text. The keys are passed to a `TextEncryptorLocator`, which can do whatever logic it needs to locate a `TextEncryptor` for the cipher. If you have configured a keystore (`encrypt.keystore.location`), the default locator looks for keys with aliases supplied by the `key` prefix, with a cipher text like resembling the following:

```
foo:  
  bar: '{cipher}{key:testkey}...'
```

The locator looks for a key named "testkey". A secret can also be supplied by using a `{secret:…}` value in the prefix. However, if it is not supplied, the default is to use the keystore password (which is what you get when you build a keystore and do not specify a secret). If you do supply a secret, you should also encrypt the secret using a custom `SecretLocator`.

When the keys are being used only to encrypt a few bytes of configuration data (that is, they are not being used elsewhere), key rotation is hardly ever necessary on cryptographic grounds. However, you might occasionally need to change the keys (for example, in the event of a security breach). In that case, all the clients would need to change their source config files (for example, in git) and use a new `{key:…}` prefix in all the ciphers. Note that the clients need to first check that the key alias is available in the Config Server keystore.



If you want to let the Config Server handle all encryption as well as decryption, the `{name:value}` prefixes can also be added as plain text posted to the `/encrypt` endpoint, .

#### 4.2.8. Serving Encrypted Properties

Sometimes you want the clients to decrypt the configuration locally, instead of doing it in the server. In that case, if you provide the `encrypt.*` configuration to locate a key, you can still have `/encrypt` and `/decrypt` endpoints, but you need to explicitly switch off the decryption of outgoing properties by placing `spring.cloud.config.server.encrypt.enabled=false` in `bootstrap.[yml|properties]`. If you do not care about the endpoints, it should work if you do not configure either the key or the enabled flag.

### 4.3. Serving Alternative Formats

The default JSON format from the environment endpoints is perfect for consumption by Spring

applications, because it maps directly onto the `Environment` abstraction. If you prefer, you can consume the same data as YAML or Java properties by adding a suffix ("`.yml`", "`.yaml`" or "`.properties`") to the resource path. This can be useful for consumption by applications that do not care about the structure of the JSON endpoints or the extra metadata they provide (for example, an application that is not using Spring might benefit from the simplicity of this approach).

The YAML and properties representations have an additional flag (provided as a boolean query parameter called `resolvePlaceholders`) to signal that placeholders in the source documents (in the standard Spring  `${...}`  form) should be resolved in the output before rendering, where possible. This is a useful feature for consumers that do not know about the Spring placeholder conventions.

There are limitations in using the YAML or properties formats, mainly in relation to the loss of metadata. For example, the JSON is structured as an ordered list of property sources, with names that correlate with the source. The YAML and properties forms are coalesced into a single map, even if the origin of the values has multiple sources, and the names of the original source files are lost. Also, the YAML representation is not necessarily a faithful representation of the YAML source in a backing repository either. It is constructed from a list of flat property sources, and assumptions have to be made about the form of the keys.



## 4.4. Serving Plain Text

Instead of using the `Environment` abstraction (or one of the alternative representations of it in YAML or properties format), your applications might need generic plain-text configuration files that are tailored to their environment. The Config Server provides these through an additional endpoint at `/{{application}}/{{profile}}/{{label}}/{{path}}`, where `application`, `profile`, and `label` have the same meaning as the regular environment endpoint, but `path` is a path to a file name (such as `log.xml`). The source files for this endpoint are located in the same way as for the environment endpoints. The same search path is used for properties and YAML files. However, instead of aggregating all matching resources, only the first one to match is returned.

After a resource is located, placeholders in the normal format ( `${...}` ) are resolved by using the effective `Environment` for the supplied application name, profile, and label. In this way, the resource endpoint is tightly integrated with the environment endpoints. Consider the following example for a GIT or SVN repository:

```
application.yml  
nginx.conf
```

where `nginx.conf` looks like this:

```
server {  
    listen          80;  
    server_name    ${nginx.server.name};  
}
```

and `application.yml` like this:

```
nginx:  
  server:  
    name: example.com  
---  
spring:  
  profiles: development  
nginx:  
  server:  
    name: develop.com
```

The `/foo/default/master/nginx.conf` resource might be as follows:

```
server {  
  listen          80;  
  server_name    example.com;  
}
```

and `/foo/development/master/nginx.conf` like this:

```
server {  
  listen          80;  
  server_name    develop.com;  
}
```

 As with the source files for environment configuration, the `profile` is used to resolve the file name. So, if you want a profile-specific file, `/*/development/*/logback.xml` can be resolved by a file called `logback-development.xml` (in preference to `logback.xml`).

 If you do not want to supply the `label` and let the server use the default label, you can supply a `useDefaultLabel` request parameter. So, the preceding example for the `default` profile could be `/foo/default/nginx.conf?useDefaultLabel`.

#### 4.4.1. Decrpyting Plain Text

By default, encrypted values in plain text files are not decrypted. In order to enable decryption for plain text files, set `spring.cloud.config.server.encrypt.enabled=true` and `spring.cloud.config.server.encrypt/plainTextEncrypt=true` in `bootstrap.[yml|properties]`

 Decrpyting plain text files is only supported for YAML, JSON, and properties file extensions.

If this feature is enabled, and an unsupported file extention is requested, any encrypted values in

the file will not be decrypted.

## 4.5. Embedding the Config Server

The Config Server runs best as a standalone application. However, if need be, you can embed it in another application. To do so, use the `@EnableConfigServer` annotation. An optional property named `spring.cloud.config.server.bootstrap` can be useful in this case. It is a flag to indicate whether the server should configure itself from its own remote repository. By default, the flag is off, because it can delay startup. However, when embedded in another application, it makes sense to initialize the same way as any other application. When setting `spring.cloud.config.server.bootstrap` to `true` you must also use a [composite environment repository configuration](#). For example

```
spring:
  application:
    name: configserver
  profiles:
    active: composite
  cloud:
    config:
      server:
        composite:
          - type: native
            search-locations: ${HOME}/Desktop/config
      bootstrap: true
```



If you use the `bootstrap` flag, the config server needs to have its name and repository URI configured in `bootstrap.yml`.

To change the location of the server endpoints, you can (optionally) set `spring.cloud.config.server.prefix` (for example, `/config`), to serve the resources under a prefix. The prefix should start but not end with a `/`. It is applied to the `@RequestMappings` in the Config Server (that is, underneath the Spring Boot `server.servletPath` and `server.contextPath` prefixes).

If you want to read the configuration for an application directly from the backend repository (instead of from the config server), you basically want an embedded config server with no endpoints. You can switch off the endpoints entirely by not using the `@EnableConfigServer` annotation (set `spring.cloud.config.server.bootstrap=true`).

## 4.6. Push Notifications and Spring Cloud Bus

Many source code repository providers (such as Github, Gitlab, Gitea, Gitee, Gogs, or Bitbucket) notify you of changes in a repository through a webhook. You can configure the webhook through the provider's user interface as a URL and a set of events in which you are interested. For instance, [Github](#) uses a POST to the webhook with a JSON body containing a list of commits and a header (`X-Github-Event`) set to `push`. If you add a dependency on the `spring-cloud-config-monitor` library and activate the Spring Cloud Bus in your Config Server, then a `/monitor` endpoint is enabled.

When the webhook is activated, the Config Server sends a `RefreshRemoteApplicationEvent` targeted at the applications it thinks might have changed. The change detection can be strategized. However, by default, it looks for changes in files that match the application name (for example, `foo.properties` is targeted at the `foo` application, while `application.properties` is targeted at all applications). The strategy to use when you want to override the behavior is `PropertyPathNotificationExtractor`, which accepts the request headers and body as parameters and returns a list of file paths that changed.

The default configuration works out of the box with Github, Gitlab, Gitea, Gitee, Gogs or Bitbucket. In addition to the JSON notifications from Github, Gitlab, Gitee, or Bitbucket, you can trigger a change notification by POSTing to `/monitor` with form-encoded body parameters in the pattern of `path={application}`. Doing so broadcasts to applications matching the `{application}` pattern (which can contain wildcards).



The `RefreshRemoteApplicationEvent` is transmitted only if the `spring-cloud-bus` is activated in both the Config Server and in the client application.



The default configuration also detects filesystem changes in local git repositories. In that case, the webhook is not used. However, as soon as you edit a config file, a refresh is broadcast.

## 4.7. Spring Cloud Config Client

A Spring Boot application can take immediate advantage of the Spring Config Server (or other external property sources provided by the application developer). It also picks up some additional useful features related to `Environment` change events.

### 4.7.1. Config First Bootstrap

The default behavior for any application that has the Spring Cloud Config Client on the classpath is as follows: When a config client starts, it binds to the Config Server (through the `spring.cloud.config.uri` bootstrap configuration property) and initializes Spring `Environment` with remote property sources.

The net result of this behavior is that all client applications that want to consume the Config Server need a `bootstrap.yml` (or an environment variable) with the server address set in `spring.cloud.config.uri` (it defaults to "http://localhost:8888").

### 4.7.2. Discovery First Bootstrap

If you use a `DiscoveryClient` implementation, such as Spring Cloud Netflix and Eureka Service Discovery or Spring Cloud Consul, you can have the Config Server register with the Discovery Service. However, in the default “Config First” mode, clients cannot take advantage of the registration.

If you prefer to use `DiscoveryClient` to locate the Config Server, you can do so by setting `spring.cloud.config.discovery.enabled=true` (the default is `false`). The net result of doing so is that client applications all need a `bootstrap.yml` (or an environment variable) with the appropriate

discovery configuration. For example, with Spring Cloud Netflix, you need to define the Eureka server address (for example, in `eureka.client.serviceUrl.defaultZone`). The price for using this option is an extra network round trip on startup, to locate the service registration. The benefit is that, as long as the Discovery Service is a fixed point, the Config Server can change its coordinates. The default service ID is `configserver`, but you can change that on the client by setting `spring.cloud.config.discovery.serviceId` (and on the server, in the usual way for a service, such as by setting `spring.application.name`).

The discovery client implementations all support some kind of metadata map (for example, we have `eureka.instance.metadataMap` for Eureka). Some additional properties of the Config Server may need to be configured in its service registration metadata so that clients can connect correctly. If the Config Server is secured with HTTP Basic, you can configure the credentials as `user` and `password`. Also, if the Config Server has a context path, you can set `configPath`. For example, the following YAML file is for a Config Server that is a Eureka client:

`bootstrap.yml`

```
eureka:  
  instance:  
    ...  
  metadataMap:  
    user: osufhalskjrtl  
    password: lviuhlszvaorhvlo5847  
    configPath: /config
```

### 4.7.3. Config Client Fail Fast

In some cases, you may want to fail startup of a service if it cannot connect to the Config Server. If this is the desired behavior, set the bootstrap configuration property `spring.cloud.config.fail-fast=true` to make the client halt with an Exception.

### 4.7.4. Config Client Retry

If you expect that the config server may occasionally be unavailable when your application starts, you can make it keep trying after a failure. First, you need to set `spring.cloud.config.fail-fast=true`. Then you need to add `spring-retry` and `spring-boot-starter-aop` to your classpath. The default behavior is to retry six times with an initial backoff interval of 1000ms and an exponential multiplier of 1.1 for subsequent backoffs. You can configure these properties (and others) by setting the `spring.cloud.config.retry.*` configuration properties.



To take full control of the retry behavior, add a `@Bean` of type `RetryOperationsInterceptor` with an ID of `configServerRetryInterceptor`. Spring Retry has a `RetryInterceptorBuilder` that supports creating one.

### 4.7.5. Locating Remote Configuration Resources

The Config Service serves property sources from `/{application}/{profile}/{label}`, where the default bindings in the client app are as follows:

- "name" = \${spring.application.name}
- "profile" = \${spring.profiles.active} (actually Environment.getActiveProfiles())
- "label" = "master"



When setting the property \${spring.application.name} do not prefix your app name with the reserved word `application-` to prevent issues resolving the correct property source.

You can override all of them by setting `spring.cloud.config.*` (where \* is `name`, `profile` or `label`). The `label` is useful for rolling back to previous versions of configuration. With the default Config Server implementation, it can be a git label, branch name, or commit ID. Label can also be provided as a comma-separated list. In that case, the items in the list are tried one by one until one succeeds. This behavior can be useful when working on a feature branch. For instance, you might want to align the config label with your branch but make it optional (in that case, use `spring.cloud.config.label=myfeature,develop`).

#### 4.7.6. Specifying MultipleUrls for the Config Server

To ensure high availability when you have multiple instances of Config Server deployed and expect one or more instances to be unavailable from time to time, you can either specify multiple URLs (as a comma-separated list under the `spring.cloud.config.uri` property) or have all your instances register in a Service Registry like Eureka (if using Discovery-First Bootstrap mode). Note that doing so ensures high availability only when the Config Server is not running (that is, when the application has exited) or when a connection timeout has occurred. For example, if the Config Server returns a 500 (Internal Server Error) response or the Config Client receives a 401 from the Config Server (due to bad credentials or other causes), the Config Client does not try to fetch properties from other URLs. An error of that kind indicates a user issue rather than an availability problem.

If you use HTTP basic security on your Config Server, it is currently possible to support per-Config Server auth credentials only if you embed the credentials in each URL you specify under the `spring.cloud.config.uri` property. If you use any other kind of security mechanism, you cannot (currently) support per-Config Server authentication and authorization.

#### 4.7.7. Configuring Timeouts

If you want to configure timeout thresholds:

- Read timeouts can be configured by using the property `spring.cloud.config.request-read-timeout`.
- Connection timeouts can be configured by using the property `spring.cloud.config.request-connect-timeout`.

#### 4.7.8. Security

If you use HTTP Basic security on the server, clients need to know the password (and username if it is not the default). You can specify the username and password through the config server URI or via

separate username and password properties, as shown in the following example:

*bootstrap.yml*

```
spring:  
  cloud:  
    config:  
      uri: https://user:secret@myconfig.mycompany.com
```

The following example shows an alternate way to pass the same information:

*bootstrap.yml*

```
spring:  
  cloud:  
    config:  
      uri: https://myconfig.mycompany.com  
      username: user  
      password: secret
```

The `spring.cloud.config.password` and `spring.cloud.config.username` values override anything that is provided in the URI.

If you deploy your apps on Cloud Foundry, the best way to provide the password is through service credentials (such as in the URI, since it does not need to be in a config file). The following example works locally and for a user-provided service on Cloud Foundry named `configserver`:

*bootstrap.yml*

```
spring:  
  cloud:  
    config:  
      uri:  
        ${vcap.services.configserver.credentials.uri:http://user:password@localhost:8888}
```

If you use another form of security, you might need to [provide a RestTemplate](#) to the `ConfigServicePropertySourceLocator` (for example, by grabbing it in the bootstrap context and injecting it).

## Health Indicator

The Config Client supplies a Spring Boot Health Indicator that attempts to load configuration from the Config Server. The health indicator can be disabled by setting `health.config.enabled=false`. The response is also cached for performance reasons. The default cache time to live is 5 minutes. To change that value, set the `health.config.time-to-live` property (in milliseconds).

## Providing A Custom RestTemplate

In some cases, you might need to customize the requests made to the config server from the client.

Typically, doing so involves passing special `Authorization` headers to authenticate requests to the server. To provide a custom `RestTemplate`:

1. Create a new configuration bean with an implementation of `PropertySourceLocator`, as shown in the following example:

*CustomConfigServiceBootstrapConfiguration.java*

```
@Configuration
public class CustomConfigServiceBootstrapConfiguration {
    @Bean
    public ConfigServicePropertySourceLocator configServicePropertySourceLocator() {
        ConfigClientProperties clientProperties = configClientProperties();
        ConfigServicePropertySourceLocator configServicePropertySourceLocator = new
ConfigServicePropertySourceLocator(clientProperties);

        configServicePropertySourceLocator.setRestTemplate(customRestTemplate(clientProperties));
        return configServicePropertySourceLocator;
    }
}
```



For a simplified approach to adding `Authorization` headers, the `spring.cloud.config.headers.*` property can be used instead.

1. In `resources/META-INF`, create a file called `spring.factories` and specify your custom configuration, as shown in the following example:

*spring.factories*

```
org.springframework.cloud.bootstrap.BootstrapConfiguration =
com.my.config.client.CustomConfigServiceBootstrapConfiguration
```

## Vault

When using Vault as a backend to your config server, the client needs to supply a token for the server to retrieve values from Vault. This token can be provided within the client by setting `spring.cloud.config.token` in `bootstrap.yml`, as shown in the following example:

*bootstrap.yml*

```
spring:
  cloud:
    config:
      token: YourVaultToken
```

#### 4.7.9. Nested Keys In Vault

Vault supports the ability to nest keys in a value stored in Vault, as shown in the following example:

```
echo -n '{"appA": {"secret": "appAsecret"}, "bar": "baz"}' | vault write secret/myapp -
```

This command writes a JSON object to your Vault. To access these values in Spring, you would use the traditional dot(.) annotation, as shown in the following example

```
@Value("${appA.secret}")
String name = "World";
```

The preceding code would sets the value of the `name` variable to `appAsecret`.

# Chapter 5. Spring Cloud Netflix

Hoxton.RELEASE

This project provides Netflix OSS integrations for Spring Boot apps through autoconfiguration and binding to the Spring Environment and other Spring programming model idioms. With a few simple annotations you can quickly enable and configure the common patterns inside your application and build large distributed systems with battle-tested Netflix components. The patterns provided include Service Discovery (Eureka), Circuit Breaker (Hystrix), Intelligent Routing (Zuul) and Client Side Load Balancing (Ribbon).

## 5.1. Service Discovery: Eureka Clients

Service Discovery is one of the key tenets of a microservice-based architecture. Trying to hand-configure each client or some form of convention can be difficult to do and can be brittle. Eureka is the Netflix Service Discovery Server and Client. The server can be configured and deployed to be highly available, with each server replicating state about the registered services to the others.

### 5.1.1. How to Include Eureka Client

To include the Eureka Client in your project, use the starter with a group ID of `org.springframework.cloud` and an artifact ID of `spring-cloud-starter-netflix-eureka-client`. See the [Spring Cloud Project page](#) for details on setting up your build system with the current Spring Cloud Release Train.

### 5.1.2. Registering with Eureka

When a client registers with Eureka, it provides meta-data about itself—such as host, port, health indicator URL, home page, and other details. Eureka receives heartbeat messages from each instance belonging to a service. If the heartbeat fails over a configurable timetable, the instance is normally removed from the registry.

The following example shows a minimal Eureka client application:

```

@SpringBootApplication
@RestController
public class Application {

    @RequestMapping("/")
    public String home() {
        return "Hello world";
    }

    public static void main(String[] args) {
        new SpringApplicationBuilder(Application.class).web(true).run(args);
    }

}

```

Note that the preceding example shows a normal [Spring Boot](#) application. By having `spring-cloud-starter-netflix-eureka-client` on the classpath, your application automatically registers with the Eureka Server. Configuration is required to locate the Eureka server, as shown in the following example:

*application.yml*

```

eureka:
  client:
    serviceUrl:
      defaultZone: http://localhost:8761/eureka/

```

In the preceding example, "defaultZone" is a magic string fallback value that provides the service URL for any client that does not express a preference (in other words, it is a useful default).

The default application name (that is, the service ID), virtual host, and non-secure port (taken from the [Environment](#)) are  `${spring.application.name}`,  `${spring.application.name}` and  `${server.port}`, respectively.

Having `spring-cloud-starter-netflix-eureka-client` on the classpath makes the app into both a Eureka “instance” (that is, it registers itself) and a “client” (it can query the registry to locate other services). The instance behaviour is driven by `eureka.instance.*` configuration keys, but the defaults are fine if you ensure that your application has a value for `spring.application.name` (this is the default for the Eureka service ID or VIP).

See [EurekaInstanceConfigBean](#) and [EurekaClientConfigBean](#) for more details on the configurable options.

To disable the Eureka Discovery Client, you can set `eureka.client.enabled` to `false`. Eureka Discovery Client will also be disabled when `spring.cloud.discovery.enabled` is set to `false`.

### 5.1.3. Authenticating with the Eureka Server

HTTP basic authentication is automatically added to your eureka client if one of the `eureka.client.serviceUrl.defaultZone` URLs has credentials embedded in it (curl style, as follows: `user:password@localhost:8761/eureka`). For more complex needs, you can create a `@Bean` of type `DiscoveryClientOptionalArgs` and inject `ClientFilter` instances into it, all of which is applied to the calls from the client to the server.



Because of a limitation in Eureka, it is not possible to support per-server basic auth credentials, so only the first set that are found is used.

### 5.1.4. Status Page and Health Indicator

The status page and health indicators for a Eureka instance default to `/info` and `/health` respectively, which are the default locations of useful endpoints in a Spring Boot Actuator application. You need to change these, even for an Actuator application if you use a non-default context path or servlet path (such as `server.servletPath=/custom`). The following example shows the default values for the two settings:

`application.yml`

```
eureka:  
  instance:  
    statusPageUrlPath: ${server.servletPath}/info  
    healthCheckUrlPath: ${server.servletPath}/health
```

These links show up in the metadata that is consumed by clients and are used in some scenarios to decide whether to send requests to your application, so it is helpful if they are accurate.



In Dalston it was also required to set the status and health check URLs when changing that management context path. This requirement was removed beginning in Edgware.

### 5.1.5. Registering a Secure Application

If your app wants to be contacted over HTTPS, you can set two flags in the `EurekaInstanceConfig`:

- `eureka.instance.[nonSecurePortEnabled]=[false]`
- `eureka.instance.[securePortEnabled]=[true]`

Doing so makes Eureka publish instance information that shows an explicit preference for secure communication. The Spring Cloud `DiscoveryClient` always returns a URI starting with `https` for a service configured this way. Similarly, when a service is configured this way, the Eureka (native) instance information has a secure health check URL.

Because of the way Eureka works internally, it still publishes a non-secure URL for the status and home pages unless you also override those explicitly. You can use placeholders to configure the eureka instance URLs, as shown in the following example:

*application.yml*

```
eureka:  
  instance:  
    statusPageUrl: https://${eureka.hostname}/info  
    healthCheckUrl: https://${eureka.hostname}/health  
    homePageUrl: https://${eureka.hostname}/
```

(Note that  `${eureka.hostname}` is a native placeholder only available in later versions of Eureka. You could achieve the same thing with Spring placeholders as well—for example, by using  `${eureka.instance.hostName}`.)



If your application runs behind a proxy, and the SSL termination is in the proxy (for example, if you run in Cloud Foundry or other platforms as a service), then you need to ensure that the proxy “forwarded” headers are intercepted and handled by the application. If the Tomcat container embedded in a Spring Boot application has explicit configuration for the `X-Forwarded-\*` headers, this happens automatically. The links rendered by your app to itself being wrong (the wrong host, port, or protocol) is a sign that you got this configuration wrong.

### 5.1.6. Eureka’s Health Checks

By default, Eureka uses the client heartbeat to determine if a client is up. Unless specified otherwise, the Discovery Client does not propagate the current health check status of the application, per the Spring Boot Actuator. Consequently, after successful registration, Eureka always announces that the application is in 'UP' state. This behavior can be altered by enabling Eureka health checks, which results in propagating application status to Eureka. As a consequence, every other application does not send traffic to applications in states other than 'UP'. The following example shows how to enable health checks for the client:

*application.yml*

```
eureka:  
  client:  
    healthcheck:  
      enabled: true
```



`eureka.client.healthcheck.enabled=true` should only be set in `application.yml`. Setting the value in `bootstrap.yml` causes undesirable side effects, such as registering in Eureka with an `UNKNOWN` status.

If you require more control over the health checks, consider implementing your own `com.netflix.appinfo.HealthCheckHandler`.

### 5.1.7. Eureka Metadata for Instances and Clients

It is worth spending a bit of time understanding how the Eureka metadata works, so you can use it

in a way that makes sense in your platform. There is standard metadata for information such as hostname, IP address, port numbers, the status page, and health check. These are published in the service registry and used by clients to contact the services in a straightforward way. Additional metadata can be added to the instance registration in the `eureka.instance.metadataMap`, and this metadata is accessible in the remote clients. In general, additional metadata does not change the behavior of the client, unless the client is made aware of the meaning of the metadata. There are a couple of special cases, described later in this document, where Spring Cloud already assigns meaning to the metadata map.

## Using Eureka on Cloud Foundry

Cloud Foundry has a global router so that all instances of the same app have the same hostname (other PaaS solutions with a similar architecture have the same arrangement). This is not necessarily a barrier to using Eureka. However, if you use the router (recommended or even mandatory, depending on the way your platform was set up), you need to explicitly set the hostname and port numbers (secure or non-secure) so that they use the router. You might also want to use instance metadata so that you can distinguish between the instances on the client (for example, in a custom load balancer). By default, the `eureka.instance.instanceId` is `vcap.application.instance_id`, as shown in the following example:

*application.yml*

```
eureka:  
  instance:  
    hostname: ${vcap.application.uris[0]}  
    nonSecurePort: 80
```

Depending on the way the security rules are set up in your Cloud Foundry instance, you might be able to register and use the IP address of the host VM for direct service-to-service calls. This feature is not yet available on Pivotal Web Services ([PWS](#)).

## Using Eureka on AWS

If the application is planned to be deployed to an AWS cloud, the Eureka instance must be configured to be AWS-aware. You can do so by customizing the `EurekaInstanceConfigBean` as follows:

```
@Bean  
{@Profile("!default")  
public EurekaInstanceConfigBean eurekaInstanceConfig(InetUtils inetUtils) {  
  EurekaInstanceConfigBean b = new EurekaInstanceConfigBean(inetUtils);  
  AmazonInfo info = AmazonInfo.Builder.newBuilder().autoBuild("eureka");  
  b.setDataCenterInfo(info);  
  return b;  
}}
```

## Changing the Eureka Instance ID

A vanilla Netflix Eureka instance is registered with an ID that is equal to its host name (that is, there is only one service per host). Spring Cloud Eureka provides a sensible default, which is defined as follows:

```
 ${spring.cloud.client.hostname}:${spring.application.name}:${spring.application.instance_id}:${server.port}}
```

An example is `myhost:myappname:8080`.

By using Spring Cloud, you can override this value by providing a unique identifier in `eureka.instance.instanceId`, as shown in the following example:

`application.yml`

```
eureka:  
  instance:  
    instanceId:  
      ${spring.application.name}:${vcap.application.instance_id:${spring.application.instance_id:${random.value}}}
```

With the metadata shown in the preceding example and multiple service instances deployed on localhost, the random value is inserted there to make the instance unique. In Cloud Foundry, the `vcap.application.instance_id` is populated automatically in a Spring Boot application, so the random value is not needed.

### 5.1.8. Using the EurekaClient

Once you have an application that is a discovery client, you can use it to discover service instances from the [Eureka Server](#). One way to do so is to use the native `com.netflix.discovery.EurekaClient` (as opposed to the Spring Cloud `DiscoveryClient`), as shown in the following example:

```
@Autowired  
private EurekaClient discoveryClient;  
  
public String serviceUrl() {  
    InstanceInfo instance = discoveryClient.getNextServerFromEureka("STORES", false);  
    return instance.getHomePageUrl();  
}
```



Do not use the `EurekaClient` in a `@PostConstruct` method or in a `@Scheduled` method (or anywhere where the `ApplicationContext` might not be started yet). It is initialized in a `SmartLifecycle` (with `phase=0`), so the earliest you can rely on it being available is in another `SmartLifecycle` with a higher phase.

### EurekaClient without Jersey

By default, EurekaClient uses Jersey for HTTP communication. If you wish to avoid dependencies

from Jersey, you can exclude it from your dependencies. Spring Cloud auto-configures a transport client based on Spring [RestTemplate](#). The following example shows Jersey being excluded:

```
<dependency>
    <groupId>org.springframework.cloud</groupId>
    <artifactId>spring-cloud-starter-netflix-eureka-client</artifactId>
    <exclusions>
        <exclusion>
            <groupId>com.sun.jersey</groupId>
            <artifactId>jersey-client</artifactId>
        </exclusion>
        <exclusion>
            <groupId>com.sun.jersey</groupId>
            <artifactId>jersey-core</artifactId>
        </exclusion>
        <exclusion>
            <groupId>com.sun.jersey.contribs</groupId>
            <artifactId>jersey-apache-client4</artifactId>
        </exclusion>
    </exclusions>
</dependency>
```

### 5.1.9. Alternatives to the Native Netflix EurekaClient

You need not use the raw Netflix [EurekaClient](#). Also, it is usually more convenient to use it behind a wrapper of some sort. Spring Cloud has support for [Feign](#) (a REST client builder) and [Spring RestTemplate](#) through the logical Eureka service identifiers (VIPs) instead of physical URLs. To configure Ribbon with a fixed list of physical servers, you can set `<client>.ribbon.listOfServers` to a comma-separated list of physical addresses (or hostnames), where `<client>` is the ID of the client.

You can also use the [org.springframework.cloud.client.discovery.DiscoveryClient](#), which provides a simple API (not specific to Netflix) for discovery clients, as shown in the following example:

```
@Autowired
private DiscoveryClient discoveryClient;

public String serviceUrl() {
    List<ServiceInstance> list = discoveryClient.getInstances("STORES");
    if (list != null && list.size() > 0 ) {
        return list.get(0).getUri();
    }
    return null;
}
```

### 5.1.10. Why Is It so Slow to Register a Service?

Being an instance also involves a periodic heartbeat to the registry (through the client's `serviceUrl`) with a default duration of 30 seconds. A service is not available for discovery by clients until the

instance, the server, and the client all have the same metadata in their local cache (so it could take 3 heartbeats). You can change the period by setting `eureka.instance.leaseRenewalIntervalInSeconds`. Setting it to a value of less than 30 speeds up the process of getting clients connected to other services. In production, it is probably better to stick with the default, because of internal computations in the server that make assumptions about the lease renewal period.

### 5.1.11. Zones

If you have deployed Eureka clients to multiple zones, you may prefer that those clients use services within the same zone before trying services in another zone. To set that up, you need to configure your Eureka clients correctly.

First, you need to make sure you have Eureka servers deployed to each zone and that they are peers of each other. See the section on [zones and regions](#) for more information.

Next, you need to tell Eureka which zone your service is in. You can do so by using the `metadataMap` property. For example, if `service 1` is deployed to both `zone 1` and `zone 2`, you need to set the following Eureka properties in `service 1`:

#### Service 1 in Zone 1

```
eureka.instance.metadataMap.zone = zone1  
eureka.client.preferSameZoneEureka = true
```

#### Service 1 in Zone 2

```
eureka.instance.metadataMap.zone = zone2  
eureka.client.preferSameZoneEureka = true
```

### 5.1.12. Refreshing Eureka Clients

By default, the `EurekaClient` bean is refreshable, meaning the Eureka client properties can be changed and refreshed. When a refresh occurs clients will be unregistered from the Eureka server and there might be a brief moment of time where all instances of a given service are not available. One way to eliminate this from happening is to disable the ability to refresh Eureka clients. To do this set `eureka.client.refresh.enable=false`.

## 5.2. Service Discovery: Eureka Server

This section describes how to set up a Eureka server.

### 5.2.1. How to Include Eureka Server

To include Eureka Server in your project, use the starter with a group ID of `org.springframework.cloud` and an artifact ID of `spring-cloud-starter-netflix-eureka-server`. See the [Spring Cloud Project page](#) for details on setting up your build system with the current Spring Cloud Release Train.



If your project already uses Thymeleaf as its template engine, the Freemarker templates of the Eureka server may not be loaded correctly. In this case it is necessary to configure the template loader manually:

*application.yml*

```
spring:  
  freemarker:  
    template-loader-path: classpath:/templates/  
    prefer-file-system-access: false
```

### 5.2.2. How to Run a Eureka Server

The following example shows a minimal Eureka server:

```
@SpringBootApplication  
@EnableEurekaServer  
public class Application {  
  
    public static void main(String[] args) {  
        new SpringApplicationBuilder(Application.class).web(true).run(args);  
    }  
  
}
```

The server has a home page with a UI and HTTP API endpoints for the normal Eureka functionality under [/eureka/\\*](#).

The following links have some Eureka background reading: [flux capacitor](#) and [google group discussion](#).

Due to Gradle's dependency resolution rules and the lack of a parent bom feature, depending on `spring-cloud-starter-netflix-eureka-server` can cause failures on application startup. To remedy this issue, add the Spring Boot Gradle plugin and import the Spring cloud starter parent bom as follows:

*build.gradle*

```
buildscript {  
    dependencies {  
        classpath("org.springframework.boot:spring-boot-gradle-  
plugin:{spring-boot-docs-version}")  
    }  
}  
  
apply plugin: "spring-boot"  
  
dependencyManagement {  
    imports {  
        mavenBom "org.springframework.cloud:spring-cloud-  
dependencies:{spring-cloud-version}"  
    }  
}
```



### 5.2.3. High Availability, Zones and Regions

The Eureka server does not have a back end store, but the service instances in the registry all have to send heartbeats to keep their registrations up to date (so this can be done in memory). Clients also have an in-memory cache of Eureka registrations (so they do not have to go to the registry for every request to a service).

By default, every Eureka server is also a Eureka client and requires (at least one) service URL to locate a peer. If you do not provide it, the service runs and works, but it fills your logs with a lot of noise about not being able to register with the peer.

See also [below for details of Ribbon support](#) on the client side for Zones and Regions.

### 5.2.4. Standalone Mode

The combination of the two caches (client and server) and the heartbeats make a standalone Eureka server fairly resilient to failure, as long as there is some sort of monitor or elastic runtime (such as Cloud Foundry) keeping it alive. In standalone mode, you might prefer to switch off the client side behavior so that it does not keep trying and failing to reach its peers. The following example shows how to switch off the client-side behavior:

*application.yml (Standalone Eureka Server)*

```
server:
  port: 8761

eureka:
  instance:
    hostname: localhost
  client:
    registerWithEureka: false
    fetchRegistry: false
    serviceUrl:
      defaultZone: http://${eureka.instance.hostname}:${server.port}/eureka/
```

Notice that the `serviceUrl` is pointing to the same host as the local instance.

### 5.2.5. Peer Awareness

Eureka can be made even more resilient and available by running multiple instances and asking them to register with each other. In fact, this is the default behavior, so all you need to do to make it work is add a valid `serviceUrl` to a peer, as shown in the following example:

*application.yml (Two Peer Aware Eureka Servers)*

```
---
spring:
  profiles: peer1
eureka:
  instance:
    hostname: peer1
  client:
    serviceUrl:
      defaultZone: https://peer2/eureka/
---

spring:
  profiles: peer2
eureka:
  instance:
    hostname: peer2
  client:
    serviceUrl:
      defaultZone: https://peer1/eureka/
```

In the preceding example, we have a YAML file that can be used to run the same server on two hosts (`peer1` and `peer2`) by running it in different Spring profiles. You could use this configuration to test the peer awareness on a single host (there is not much value in doing that in production) by manipulating `/etc/hosts` to resolve the host names. In fact, the `eureka.instance.hostname` is not needed if you are running on a machine that knows its own hostname (by default, it is looked up by

using `java.net.InetAddress`).

You can add multiple peers to a system, and, as long as they are all connected to each other by at least one edge, they synchronize the registrations amongst themselves. If the peers are physically separated (inside a data center or between multiple data centers), then the system can, in principle, survive “split-brain” type failures. You can add multiple peers to a system, and as long as they are all directly connected to each other, they will synchronize the registrations amongst themselves.

*application.yml (Three Peer Aware Eureka Servers)*

```
eureka:  
  client:  
    serviceUrl:  
      defaultZone: https://peer1/eureka/,http://peer2/eureka/,http://peer3/eureka/  
  
---  
spring:  
  profiles: peer1  
eureka:  
  instance:  
    hostname: peer1  
  
---  
spring:  
  profiles: peer2  
eureka:  
  instance:  
    hostname: peer2  
  
---  
spring:  
  profiles: peer3  
eureka:  
  instance:  
    hostname: peer3
```

### 5.2.6. When to Prefer IP Address

In some cases, it is preferable for Eureka to advertise the IP addresses of services rather than the hostname. Set `eureka.instance.preferIpAddress` to `true` and, when the application registers with eureka, it uses its IP address rather than its hostname.



If the hostname cannot be determined by Java, then the IP address is sent to Eureka. Only explicit way of setting the hostname is by setting `eureka.instance.hostname` property. You can set your hostname at the run-time by using an environment variable—for example, `eureka.instance.hostname=${HOST_NAME}`.

## 5.2.7. Securing The Eureka Server

You can secure your Eureka server simply by adding Spring Security to your server's classpath via [spring-boot-starter-security](#). By default when Spring Security is on the classpath it will require that a valid CSRF token be sent with every request to the app. Eureka clients will not generally possess a valid cross site request forgery (CSRF) token you will need to disable this requirement for the `/eureka/**` endpoints. For example:

```
@EnableWebSecurity
class WebSecurityConfig extends WebSecurityConfigurerAdapter {

    @Override
    protected void configure(HttpSecurity http) throws Exception {
        http.csrf().ignoringAntMatchers("/eureka/**");
        super.configure(http);
    }
}
```

For more information on CSRF see the [Spring Security documentation](#).

A demo Eureka Server can be found in the [Spring Cloud Samples repo](#).

## 5.2.8. Disabling Ribbon with Eureka Server and Client starters

[spring-cloud-starter-netflix-eureka-server](#) and [spring-cloud-starter-netflix-eureka-client](#) come along with a [spring-cloud-starter-netflix-ribbon](#). Since Ribbon load-balancer is now in maintenance mode, we suggest switching to using the Spring Cloud LoadBalancer, also included in Eureka starters, instead.

In order to that, you can set the value of `spring.cloud.loadbalancer.ribbon.enabled` property to `false`.

You can then also exclude ribbon-related dependencies from Eureka starters in your build files, like so:

```
<dependency>
    <groupId>org.springframework.cloud</groupId>
    <artifactId>spring-cloud-starter-netflix-eureka-client</artifactId>
    <exclusions>
        <exclusion>
            <groupId>org.springframework.cloud</groupId>
            <artifactId>spring-cloud-starter-ribbon</artifactId>
        </exclusion>
        <exclusion>
            <groupId>com.netflix.ribbon</groupId>
            <artifactId>ribbon-eureka</artifactId>
        </exclusion>
    </exclusions>
</dependency>
```

## 5.2.9. JDK 11 Support

The JAXB modules which the Eureka server depends upon were removed in JDK 11. If you intend to use JDK 11 when running a Eureka server you must include these dependencies in your POM or Gradle file.

```
<dependency>
    <groupId>org.glassfish.jaxb</groupId>
    <artifactId>jaxb-runtime</artifactId>
</dependency>
```

# 5.3. Circuit Breaker: Spring Cloud Circuit Breaker With Hystrix

## 5.3.1. Disabling Spring Cloud Circuit Breaker Hystrix

You can disable the auto-configuration by setting `spring.cloud.circuitbreaker.hystrix.enabled` to `false`.

## 5.3.2. Configuring Hystrix Circuit Breakers

### Default Configuration

To provide a default configuration for all of your circuit breakers create a `Customize` bean that is passed a `HystrixCircuitBreakerFactory` or `ReactiveHystrixCircuitBreakerFactory`. The `configureDefault` method can be used to provide a default configuration.

```
@Bean
public Customizer<HystrixCircuitBreakerFactory> defaultConfig() {
    return factory -> factory.configureDefault(id -> HystrixCommand.Setter
        .withGroupKey(HystrixCommandGroupKey.Factory.asKey(id))
        .andCommandPropertiesDefaults(HystrixCommandProperties.Setter()
            .withExecutionTimeoutInMilliseconds(4000)));
}
```

## Reactive Example

```
@Bean
public Customizer<ReactiveHystrixCircuitBreakerFactory> defaultConfig() {
    return factory -> factory.configureDefault(id ->
    HystrixObservableCommand.Setter
        .withGroupKey(HystrixCommandGroupKey.Factory.asKey(id))
        .andCommandPropertiesDefaults(HystrixCommandProperties.Setter()
            .withExecutionTimeoutInMilliseconds(4000)));
}
```

## Specific Circuit Breaker Configuration

Similarly to providing a default configuration, you can create a [Customize](#) bean this is passed a [HystrixCircuitBreakerFactory](#)

```
@Bean
public Customizer<HystrixCircuitBreakerFactory> customizer() {
    return factory -> factory.configure(builder -> builder.commandProperties(
        HystrixCommandProperties.Setter().withExecutionTimeoutInMilliseconds(2000)),
    "foo", "bar");
}
```

## Reactive Example

```

@Bean
public Customizer<ReactiveHystrixCircuitBreakerFactory> customizer() {
    return factory -> factory.configure(builder -> builder.commandProperties(
        HystrixCommandProperties.Setter().withExecutionTimeoutInMilliseconds(2000)),
        "foo", "bar");
}

```

## 5.4. Circuit Breaker: Hystrix Clients

Netflix has created a library called [Hystrix](#) that implements the [circuit breaker pattern](#). In a microservice architecture, it is common to have multiple layers of service calls, as shown in the following example:

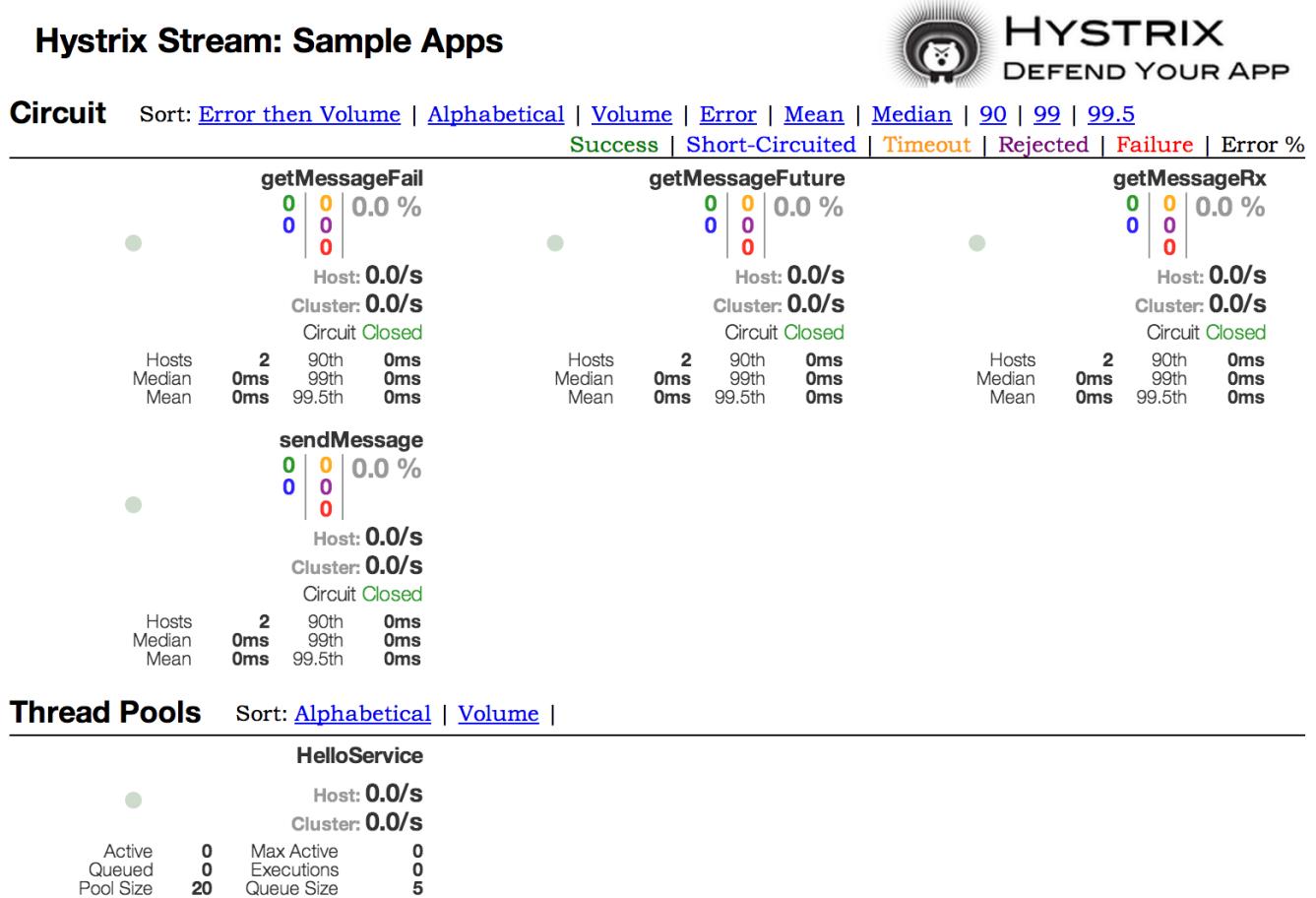


Figure 1. Microservice Graph

A service failure in the lower level of services can cause cascading failure all the way up to the user. When calls to a particular service exceed `circuitBreaker.requestVolumeThreshold` (default: 20 requests) and the failure percentage is greater than `circuitBreaker.errorThresholdPercentage` (default: >50%) in a rolling window defined by `metrics.rollingStats.timeInMilliseconds` (default: 10 seconds), the circuit opens and the call is not made. In cases of error and an open circuit, a fallback can be provided by the developer.

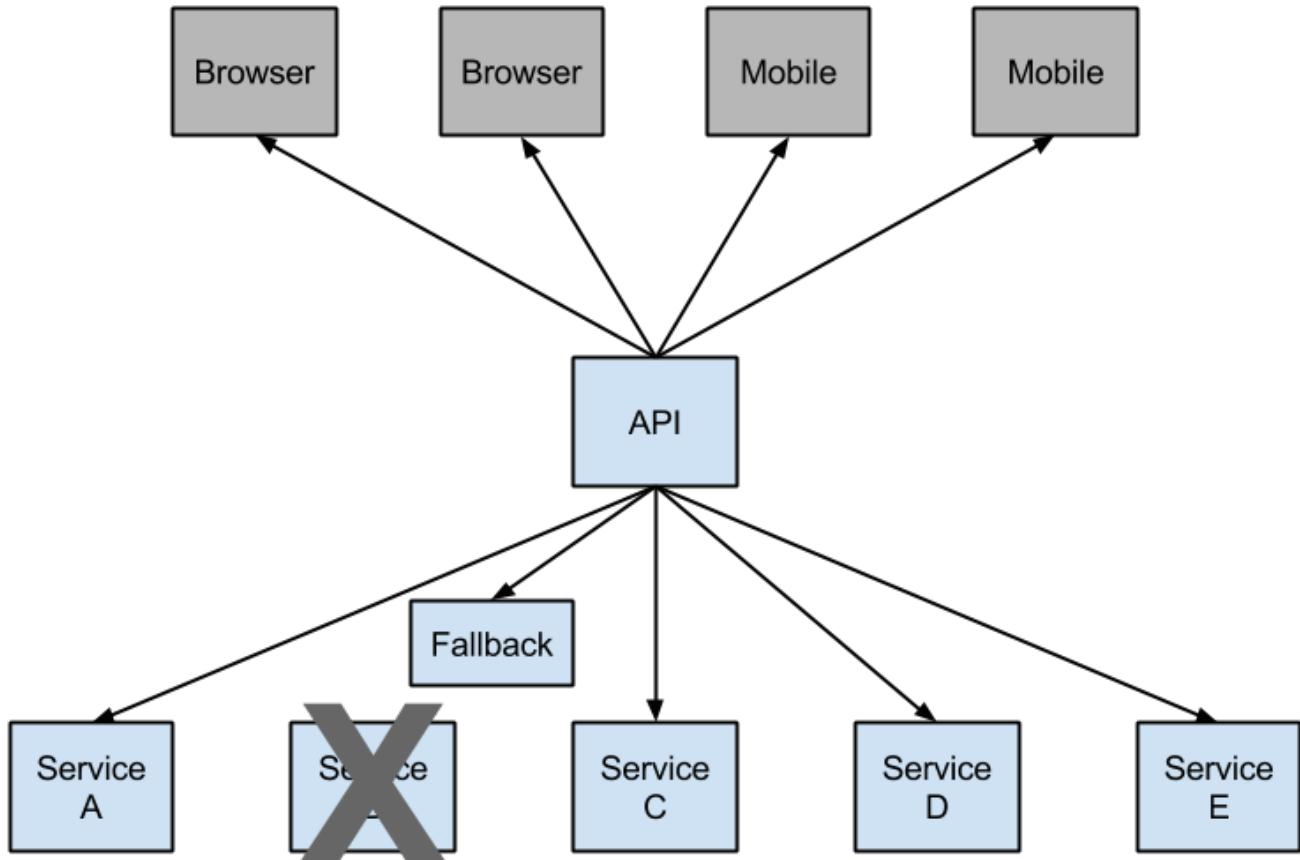


Figure 2. Hystrix fallback prevents cascading failures

Having an open circuit stops cascading failures and allows overwhelmed or failing services time to recover. The fallback can be another Hystrix protected call, static data, or a sensible empty value. Fallbacks may be chained so that the first fallback makes some other business call, which in turn falls back to static data.

#### 5.4.1. How to Include Hystrix

To include Hystrix in your project, use the starter with a group ID of `org.springframework.cloud` and a artifact ID of `spring-cloud-starter-netflix-hystrix`. See the [Spring Cloud Project page](#) for details on setting up your build system with the current Spring Cloud Release Train.

The following example shows a minimal Eureka server with a Hystrix circuit breaker:

```

@SpringBootApplication
@EnableCircuitBreaker
public class Application {

    public static void main(String[] args) {
        new SpringApplicationBuilder(Application.class).web(true).run(args);
    }

}

@Component
public class StoreIntegration {

    @HystrixCommand(fallbackMethod = "defaultStores")
    public Object getStores(Map<String, Object> parameters) {
        //do stuff that might fail
    }

    public Object defaultStores(Map<String, Object> parameters) {
        return /* something useful */;
    }
}

```

The `@HystrixCommand` is provided by a Netflix contrib library called “[javanica](#)”. Spring Cloud automatically wraps Spring beans with that annotation in a proxy that is connected to the Hystrix circuit breaker. The circuit breaker calculates when to open and close the circuit and what to do in case of a failure.

To configure the `@HystrixCommand` you can use the `commandProperties` attribute with a list of `@HystrixProperty` annotations. See [here](#) for more details. See the [Hystrix wiki](#) for details on the properties available.

#### 5.4.2. Propagating the Security Context or Using Spring Scopes

If you want some thread local context to propagate into a `@HystrixCommand`, the default declaration does not work, because it executes the command in a thread pool (in case of timeouts). You can switch Hystrix to use the same thread as the caller through configuration or directly in the annotation, by asking it to use a different “Isolation Strategy”. The following example demonstrates setting the thread in the annotation:

```

@HystrixCommand(fallbackMethod = "stubMyService",
    commandProperties = {
        @HystrixProperty(name="execution.isolation.strategy", value="SEMAPHORE")
    }
)
...

```

The same thing applies if you are using `@SessionScope` or `@RequestScope`. If you encounter a runtime

exception that says it cannot find the scoped context, you need to use the same thread.

You also have the option to set the `hystrix.shareSecurityContext` property to `true`. Doing so auto-configures a Hystrix concurrency strategy plugin hook to transfer the `SecurityContext` from your main thread to the one used by the Hystrix command. Hystrix does not let multiple Hystrix concurrency strategy be registered so an extension mechanism is available by declaring your own `HystrixConcurrencyStrategy` as a Spring bean. Spring Cloud looks for your implementation within the Spring context and wrap it inside its own plugin.

### 5.4.3. Health Indicator

The state of the connected circuit breakers are also exposed in the `/health` endpoint of the calling application, as shown in the following example:

```
{  
  "hystrix": {  
    "openCircuitBreakers": [  
      "StoreIntegration::getStoresByLocationLink"  
    ],  
    "status": "CIRCUIT_OPEN"  
  },  
  "status": "UP"  
}
```

### 5.4.4. Hystrix Metrics Stream

To enable the Hystrix metrics stream, include a dependency on `spring-boot-starter-actuator` and set `management.endpoints.web.exposure.include: hystrix.stream`. Doing so exposes the `/actuator/hystrix.stream` as a management endpoint, as shown in the following example:

```
<dependency>  
  <groupId>org.springframework.boot</groupId>  
  <artifactId>spring-boot-starter-actuator</artifactId>  
</dependency>
```

## 5.5. Circuit Breaker: Hystrix Dashboard

One of the main benefits of Hystrix is the set of metrics it gathers about each `HystrixCommand`. The Hystrix Dashboard displays the health of each circuit breaker in an efficient manner.

## Hystrix Stream: Sample Apps

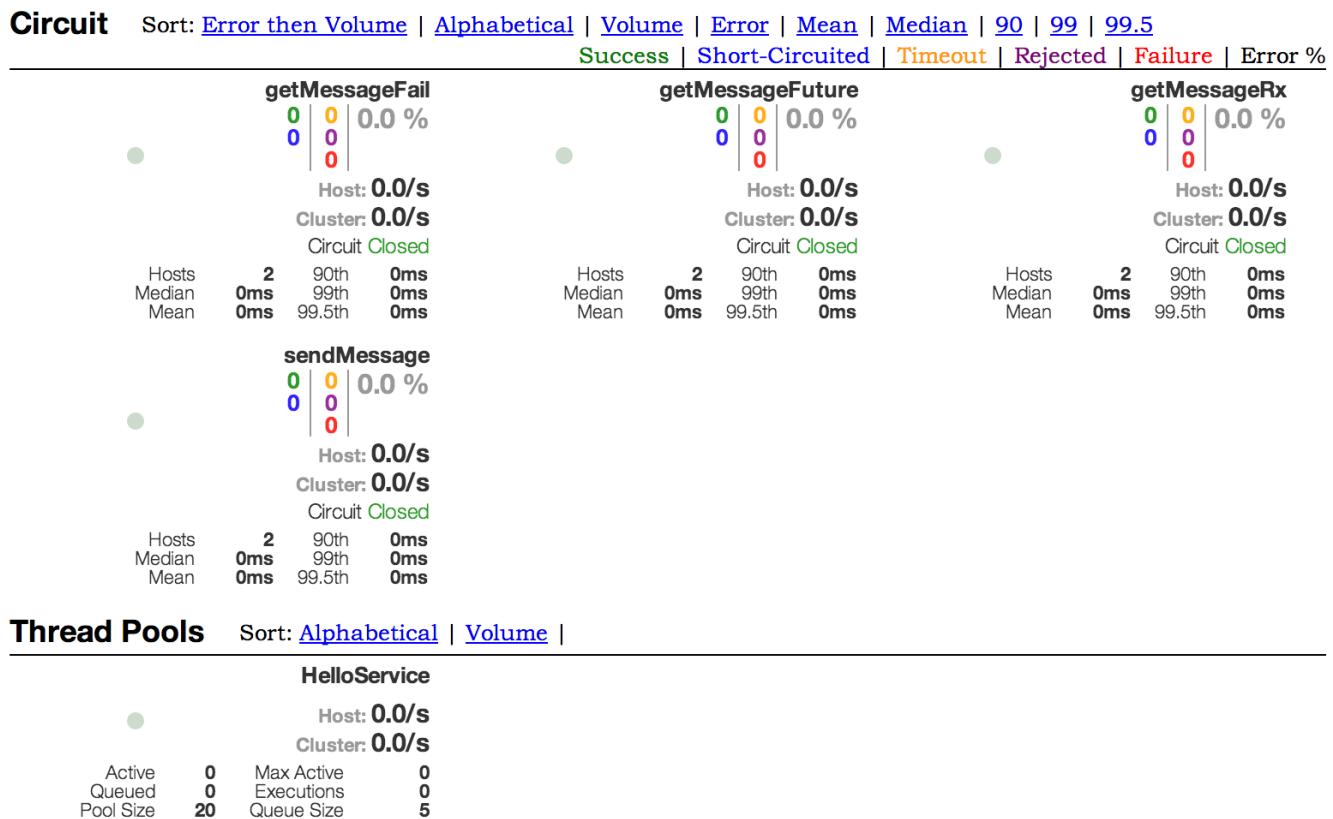


Figure 3. Hystrix Dashboard

## 5.6. Hystrix Timeouts And Ribbon Clients

When using Hystrix commands that wrap Ribbon clients you want to make sure your Hystrix timeout is configured to be longer than the configured Ribbon timeout, including any potential retries that might be made. For example, if your Ribbon connection timeout is one second and the Ribbon client might retry the request three times, than your Hystrix timeout should be slightly more than three seconds.

### 5.6.1. How to Include the Hystrix Dashboard

To include the Hystrix Dashboard in your project, use the starter with a group ID of `org.springframework.cloud` and an artifact ID of `spring-cloud-starter-netflix-hystrix-dashboard`. See the [Spring Cloud Project page](#) for details on setting up your build system with the current Spring Cloud Release Train.

To run the Hystrix Dashboard, annotate your Spring Boot main class with `@EnableHystrixDashboard`. Then visit `/hystrix` and point the dashboard to an individual instance's `/hystrix.stream` endpoint in a Hystrix client application.

 When connecting to a `/hystrix.stream` endpoint that uses HTTPS, the certificate used by the server must be trusted by the JVM. If the certificate is not trusted, you must import the certificate into the JVM in order for the Hystrix Dashboard to make a successful connection to the stream endpoint.

### 5.6.2. Turbine

Looking at an individual instance's Hystrix data is not very useful in terms of the overall health of the system. [Turbine](#) is an application that aggregates all of the relevant `/hystrix.stream` endpoints into a combined `/turbine.stream` for use in the Hystrix Dashboard. Individual instances are located through Eureka. Running Turbine requires annotating your main class with the `@EnableTurbine` annotation (for example, by using `spring-cloud-starter-netflix-turbine` to set up the classpath). All of the documented configuration properties from [the Turbine 1 wiki](#) apply. The only difference is that the `turbine.instanceUrlSuffix` does not need the port prepended, as this is handled automatically unless `turbine.instanceInsertPort=false`.

 By default, Turbine looks for the `/hystrix.stream` endpoint on a registered instance by looking up its `hostName` and `port` entries in Eureka and then appending `/hystrix.stream` to it. If the instance's metadata contains `management.port`, it is used instead of the `port` value for the `/hystrix.stream` endpoint. By default, the metadata entry called `management.port` is equal to the `management.port` configuration property. It can be overridden though with following configuration:

```
eureka:  
  instance:  
    metadata-map:  
      management.port: ${management.port:8081}
```

The `turbine.appConfig` configuration key is a list of Eureka serviceIds that turbine uses to lookup instances. The turbine stream is then used in the Hystrix dashboard with a URL similar to the following:

```
my.turbine.server:8080/turbine.stream?cluster=CLUSTERNAME
```

The cluster parameter can be omitted if the name is `default`. The `cluster` parameter must match an entry in `turbine.aggregator.clusterConfig`. Values returned from Eureka are upper-case. Consequently, the following example works if there is an application called `customers` registered with Eureka:

```
turbine:  
  aggregator:  
    clusterConfig: CUSTOMERS  
  appConfig: customers
```

If you need to customize which cluster names should be used by Turbine (because you do not want to store cluster names in `turbine.aggregator.clusterConfig` configuration), provide a bean of type

`TurbineClustersProvider`.

The `clusterName` can be customized by a SPEL expression in `turbine.clusterNameExpression` with root as an instance of `InstanceInfo`. The default value is `appName`, which means that the Eureka `serviceId` becomes the cluster key (that is, the `InstanceInfo` for customers has an `appName` of `CUSTOMERS`). A different example is `turbine.clusterNameExpression=aSGName`, which gets the cluster name from the AWS ASG name. The following listing shows another example:

```
turbine:  
  aggregator:  
    clusterConfig: SYSTEM,USER  
    appConfig: customers,stores,ui,admin  
    clusterNameExpression: metadata['cluster']
```

In the preceding example, the cluster name from four services is pulled from their metadata map and is expected to have values that include `SYSTEM` and `USER`.

To use the “default” cluster for all apps, you need a string literal expression (with single quotes and escaped with double quotes if it is in YAML as well):

```
turbine:  
  appConfig: customers,stores  
  clusterNameExpression: "'default'"
```

Spring Cloud provides a `spring-cloud-starter-netflix-turbine` that has all the dependencies you need to get a Turbine server running. To add Turbine, create a Spring Boot application and annotate it with `@EnableTurbine`.

 By default, Spring Cloud lets Turbine use the host and port to allow multiple processes per host, per cluster. If you want the native Netflix behavior built into Turbine to *not* allow multiple processes per host, per cluster (the key to the instance ID is the hostname), set `turbine.combineHostPort=false`.

## Clusters Endpoint

In some situations it might be useful for other applications to know what clusters have been configured in Turbine. To support this you can use the `/clusters` endpoint which will return a JSON array of all the configured clusters.

`GET /clusters`

```
[  
 {  
   "name": "RACES",  
   "link": "http://localhost:8383/turbine.stream?cluster=RACES"  
 },  
 {  
   "name": "WEB",  
   "link": "http://localhost:8383/turbine.stream?cluster=WEB"  
 }  
 ]
```

This endpoint can be disabled by setting `turbine.endpoints.clusters.enabled` to `false`.

### 5.6.3. Turbine Stream

In some environments (such as in a PaaS setting), the classic Turbine model of pulling metrics from all the distributed Hystrix commands does not work. In that case, you might want to have your Hystrix commands push metrics to Turbine. Spring Cloud enables that with messaging. To do so on the client, add a dependency to `spring-cloud-netflix-hystrix-stream` and the `spring-cloud-starter-stream-*` of your choice. See the [Spring Cloud Stream documentation](#) for details on the brokers and how to configure the client credentials. It should work out of the box for a local broker.

On the server side, create a Spring Boot application and annotate it with `@EnableTurbineStream`. The Turbine Stream server requires the use of Spring Webflux, therefore `spring-boot-starter-webflux` needs to be included in your project. By default `spring-boot-starter-webflux` is included when adding `spring-cloud-starter-netflix-turbine-stream` to your application.

You can then point the Hystrix Dashboard to the Turbine Stream Server instead of individual Hystrix streams. If Turbine Stream is running on port 8989 on myhost, then put `myhost:8989` in the stream input field in the Hystrix Dashboard. Circuits are prefixed by their respective `serviceId`, followed by a dot (.), and then the circuit name.

Spring Cloud provides a `spring-cloud-starter-netflix-turbine-stream` that has all the dependencies you need to get a Turbine Stream server running. You can then add the Stream binder of your choice—such as `spring-cloud-starter-stream-rabbit`.

Turbine Stream server also supports the `cluster` parameter. Unlike Turbine server, Turbine Stream uses eureka serviceIds as cluster names and these are not configurable.

If Turbine Stream server is running on port 8989 on `my.turbine.server` and you have two eureka serviceIds `customers` and `products` in your environment, the following URLs will be available on your Turbine Stream server. `default` and empty cluster name will provide all metrics that Turbine Stream server receives.

```
https://my.turbine.sever:8989/turbine.stream?cluster=customers  
https://my.turbine.sever:8989/turbine.stream?cluster=products  
https://my.turbine.sever:8989/turbine.stream?cluster=default  
https://my.turbine.sever:8989/turbine.stream
```

So, you can use eureka serviceIds as cluster names for your Turbine dashboard (or any compatible dashboard). You don't need to configure any properties like `turbine.appConfig`, `turbine.clusterNameExpression` and `turbine.aggregator.clusterConfig` for your Turbine Stream server.



Turbine Stream server gathers all metrics from the configured input channel with Spring Cloud Stream. It means that it doesn't gather Hystrix metrics actively from each instance. It just can provide metrics that were already gathered into the input channel by each instance.

## 5.7. Client Side Load Balancer: Ribbon

Ribbon is a client-side load balancer that gives you a lot of control over the behavior of HTTP and TCP clients. Feign already uses Ribbon, so, if you use `@FeignClient`, this section also applies.

A central concept in Ribbon is that of the named client. Each load balancer is part of an ensemble of components that work together to contact a remote server on demand, and the ensemble has a name that you give it as an application developer (for example, by using the `@FeignClient` annotation). On demand, Spring Cloud creates a new ensemble as an `ApplicationContext` for each named client by using `RibbonClientConfiguration`. This contains (amongst other things) an `ILoadBalancer`, a `RestClient`, and a `ServerListFilter`.

### 5.7.1. How to Include Ribbon

To include Ribbon in your project, use the starter with a group ID of `org.springframework.cloud` and an artifact ID of `spring-cloud-starter-netflix-ribbon`. See the [Spring Cloud Project page](#) for details on setting up your build system with the current Spring Cloud Release Train.

### 5.7.2. Customizing the Ribbon Client

You can configure some bits of a Ribbon client by using external properties in `<client>.ribbon.*`, which is similar to using the Netflix APIs natively, except that you can use Spring Boot configuration files. The native options can be inspected as static fields in `CommonClientConfigKey` (part of ribbon-core).

Spring Cloud also lets you take full control of the client by declaring additional configuration (on top of the `RibbonClientConfiguration`) using `@RibbonClient`, as shown in the following example:

```

@Configuration
@RibbonClient(name = "custom", configuration = CustomConfiguration.class)
public class TestConfiguration {
}

```

In this case, the client is composed from the components already in `RibbonClientConfiguration`, together with any in `CustomConfiguration` (where the latter generally overrides the former).



The `CustomConfiguration` class must be a `@Configuration` class, but take care that it is not in a `@ComponentScan` for the main application context. Otherwise, it is shared by all the `@RibbonClients`. If you use `@ComponentScan` (or `@SpringBootApplication`), you need to take steps to avoid it being included (for instance, you can put it in a separate, non-overlapping package or specify the packages to scan explicitly in the `@ComponentScan`).

The following table shows the beans that Spring Cloud Netflix provides by default for Ribbon:

Bean Type	Bean Name	Class Name
<code>IClientConfig</code>	<code>ribbonClientConfig</code>	<code>DefaultClientConfigImpl</code>
<code>IRule</code>	<code>ribbonRule</code>	<code>ZoneAvoidanceRule</code>
<code>IPing</code>	<code>ribbonPing</code>	<code>DummyPing</code>
<code>ServerList&lt;Server&gt;</code>	<code>ribbonServerList</code>	<code>ConfigurationBasedServerList</code>
<code>ServerListFilter&lt;Server&gt;</code>	<code>ribbonServerListFilter</code>	<code>ZonePreferenceServerListFilter</code>
<code>ILoadBalancer</code>	<code>ribbonLoadBalancer</code>	<code>ZoneAwareLoadBalancer</code>
<code>ServerListUpdater</code>	<code>ribbonServerListUpdater</code>	<code>PollingServerListUpdater</code>

Creating a bean of one of those type and placing it in a `@RibbonClient` configuration (such as `FooConfiguration` above) lets you override each one of the beans described, as shown in the following example:

```
@Configuration(proxyBeanMethods = false)
protected static class FooConfiguration {

    @Bean
    public ZonePreferenceServerListFilter serverListFilter() {
        ZonePreferenceServerListFilter filter = new ZonePreferenceServerListFilter();
        filter.setZone("myTestZone");
        return filter;
    }

    @Bean
    public IPing ribbonPing() {
        return new PingUrl();
    }

}
```

The include statement in the preceding example replaces `NoOpPing` with `PingUrl` and provides a custom `serverListFilter`.

### 5.7.3. Customizing the Default for All Ribbon Clients

A default configuration can be provided for all Ribbon Clients by using the `@RibbonClients` annotation and registering a default configuration, as shown in the following example:

```

@RibbonClients(defaultConfiguration = DefaultRibbonConfig.class)
public class RibbonClientDefaultConfigurationTestsConfig {

    public static class BazServiceList extends ConfigurationBasedServerList {

        public BazServiceList(IClientConfig config) {
            super.initWithNiwisConfig(config);
        }

    }

}

@Configuration(proxyBeanMethods = false)
class DefaultRibbonConfig {

    @Bean
    public IRule ribbonRule() {
        return new BestAvailableRule();
    }

    @Bean
    public IPing ribbonPing() {
        return new PingUrl();
    }

    @Bean
    public ServerList<Server> ribbonServerList(IClientConfig config) {
        return new RibbonClientDefaultConfigurationTestsConfig.BazServiceList(config);
    }

    @Bean
    public ServerListSubsetFilter serverListFilter() {
        ServerListSubsetFilter filter = new ServerListSubsetFilter();
        return filter;
    }

}

```

## 5.7.4. Customizing the Ribbon Client by Setting Properties

Starting with version 1.2.0, Spring Cloud Netflix now supports customizing Ribbon clients by setting properties to be compatible with the [Ribbon documentation](#).

This lets you change behavior at start up time in different environments.

The following list shows the supported properties>:

- <clientName>.ribbon.NFLoadBalancerClassName: Should implement [ILoadBalancer](#)

- `<clientName>.ribbon.NFLoadBalancerRuleClassName`: Should implement `IRule`
- `<clientName>.ribbon.NFLoadBalancerPingClassName`: Should implement `IPing`
- `<clientName>.ribbon.NIWSServerListClassName`: Should implement `ServerList`
- `<clientName>.ribbon.NIWSServerListFilterClassName`: Should implement `ServerListFilter`



Classes defined in these properties have precedence over beans defined by using `@RibbonClient(configuration=MyRibbonConfig.class)` and the defaults provided by Spring Cloud Netflix.

To set the `IRule` for a service name called `users`, you could set the following properties:

*application.yml*

```
users:
  ribbon:
    NIWSServerListClassName: com.netflix.loadbalancer.ConfigurationBasedServerList
    NFLoadBalancerRuleClassName: com.netflix.loadbalancer.WeightedResponseTimeRule
```

See the [Ribbon documentation](#) for implementations provided by Ribbon.

### 5.7.5. Using Ribbon with Eureka

When Eureka is used in conjunction with Ribbon (that is, both are on the classpath), the `ribbonServerList` is overridden with an extension of `DiscoveryEnabledNIWSServerList`, which populates the list of servers from Eureka. It also replaces the `IPing` interface with `NIWSDiscoveryPing`, which delegates to Eureka to determine if a server is up. The `ServerList` that is installed by default is a `DomainExtractingServerList`. Its purpose is to make metadata available to the load balancer without using AWS AMI metadata (which is what Netflix relies on). By default, the server list is constructed with “zone” information, as provided in the instance metadata (so, on the remote clients, set `eureka.instance.metadataMap.zone`). If that is missing and if the `approximateZoneFromHostname` flag is set, it can use the domain name from the server hostname as a proxy for the zone. Once the zone information is available, it can be used in a `ServerListFilter`. By default, it is used to locate a server in the same zone as the client, because the default is a `ZonePreferenceServerListFilter`. By default, the zone of the client is determined in the same way as the remote instances (that is, through `eureka.instance.metadataMap.zone`).



The orthodox “archaius” way to set the client zone is through a configuration property called “@zone”. If it is available, Spring Cloud uses that in preference to all other settings (note that the key must be quoted in YAML configuration).



If there is no other source of zone data, then a guess is made, based on the client configuration (as opposed to the instance configuration). We take `eureka.client.availabilityZones`, which is a map from region name to a list of zones, and pull out the first zone for the instance’s own region (that is, the `eureka.client.region`, which defaults to “us-east-1”, for compatibility with native Netflix).

## 5.7.6. Example: How to Use Ribbon Without Eureka

Eureka is a convenient way to abstract the discovery of remote servers so that you do not have to hard code their URLs in clients. However, if you prefer not to use Eureka, Ribbon and Feign also work. Suppose you have declared a `@RibbonClient` for "stores", and Eureka is not in use (and not even on the classpath). The Ribbon client defaults to a configured server list. You can supply the configuration as follows:

*application.yml*

```
stores:  
  ribbon:  
    listOfServers: example.com,google.com
```

## 5.7.7. Example: Disable Eureka Use in Ribbon

Setting the `ribbon.eureka.enabled` property to `false` explicitly disables the use of Eureka in Ribbon, as shown in the following example:

*application.yml*

```
ribbon:  
  eureka:  
    enabled: false
```

## 5.7.8. Using the Ribbon API Directly

You can also use the `LoadBalancerClient` directly, as shown in the following example:

```
public class MyClass {  
    @Autowired  
    private LoadBalancerClient loadBalancer;  
  
    public void doStuff() {  
        ServiceInstance instance = loadBalancer.choose("stores");  
        URI storesUri = URI.create(String.format("https://%s:%s", instance.getHost(),  
        instance.getPort()));  
        // ... do something with the URI  
    }  
}
```

## 5.7.9. Caching of Ribbon Configuration

Each Ribbon named client has a corresponding child application Context that Spring Cloud maintains. This application context is lazily loaded on the first request to the named client. This lazy loading behavior can be changed to instead eagerly load these child application contexts at startup, by specifying the names of the Ribbon clients, as shown in the following example:

*application.yml*

```
ribbon:  
  eager-load:  
    enabled: true  
    clients: client1, client2, client3
```

## 5.7.10. How to Configure Hystrix Thread Pools

If you change `zuul.ribbonIsolationStrategy` to `THREAD`, the thread isolation strategy for Hystrix is used for all routes. In that case, the `HystrixThreadPoolKey` is set to `RibbonCommand` as the default. It means that HystrixCommands for all routes are executed in the same Hystrix thread pool. This behavior can be changed with the following configuration:

*application.yml*

```
zuul:  
  threadPool:  
    useSeparateThreadPools: true
```

The preceding example results in HystrixCommands being executed in the Hystrix thread pool for each route.

In this case, the default `HystrixThreadPoolKey` is the same as the service ID for each route. To add a prefix to `HystrixThreadPoolKey`, set `zuul.threadPool.threadPoolKeyPrefix` to the value that you want to add, as shown in the following example:

*application.yml*

```
zuul:  
  threadPool:  
    useSeparateThreadPools: true  
    threadPoolKeyPrefix: zuulgw
```

## 5.7.11. How to Provide a Key to Ribbon's `IRule`

If you need to provide your own `IRule` implementation to handle a special routing requirement like a “canary” test, pass some information to the `choose` method of `IRule`.

*com.netflix.loadbalancer.IRule.java*

```
public interface IRule{  
  public Server choose(Object key);  
  :  
}
```

You can provide some information that is used by your `IRule` implementation to choose a target server, as shown in the following example:

```
RequestContext.getCurrentContext()
    .set(FilterConstants.LOAD_BALANCER_KEY, "canary-test");
```

If you put any object into the `RequestContext` with a key of `FilterConstants.LOAD_BALANCER_KEY`, it is passed to the `choose` method of the `IRule` implementation. The code shown in the preceding example must be executed before `RibbonRoutingFilter` is executed. Zuul's pre filter is the best place to do that. You can access HTTP headers and query parameters through the `RequestContext` in pre filter, so it can be used to determine the `LOAD_BALANCER_KEY` that is passed to Ribbon. If you do not put any value with `LOAD_BALANCER_KEY` in `RequestContext`, null is passed as a parameter of the `choose` method.

## 5.8. External Configuration: Archaius

[Archaius](#) is the Netflix client-side configuration library. It is the library used by all of the Netflix OSS components for configuration. Archaius is an extension of the [Apache Commons Configuration](#) project. It allows updates to configuration by either polling a source for changes or by letting a source push changes to the client. Archaius uses `Dynamic<Type>Property` classes as handles to properties, as shown in the following example:

*Archaius Example*

```
class ArchaiusTest {
    DynamicStringProperty myprop = DynamicPropertyFactory
        .getInstance()
        .getStringProperty("my.prop");

    void doSomething() {
        OtherClass.someMethod(myprop.get());
    }
}
```

Archaius has its own set of configuration files and loading priorities. Spring applications should generally not use Archaius directly, but the need to configure the Netflix tools natively remains. Spring Cloud has a Spring Environment Bridge so that Archaius can read properties from the Spring Environment. This bridge allows Spring Boot projects to use the normal configuration toolchain while letting them configure the Netflix tools as documented (for the most part).

## 5.9. Router and Filter: Zuul

Routing is an integral part of a microservice architecture. For example, `/` may be mapped to your web application, `/api/users` is mapped to the user service and `/api/shop` is mapped to the shop service. [Zuul](#) is a JVM-based router and server-side load balancer from Netflix.

Netflix uses Zuul for the following:

- Authentication
- Insights

- Stress Testing
- Canary Testing
- Dynamic Routing
- Service Migration
- Load Shedding
- Security
- Static Response handling
- Active/Active traffic management

Zuul's rule engine lets rules and filters be written in essentially any JVM language, with built-in support for Java and Groovy.



The configuration property `zuul.max.host.connections` has been replaced by two new properties, `zuul.host.maxTotalConnections` and `zuul.host.maxPerRouteConnections`, which default to 200 and 20 respectively.



The default Hystrix isolation pattern (`ExecutionIsolationStrategy`) for all routes is `SEMAPHORE`. `zuul.ribbonIsolationStrategy` can be changed to `THREAD` if that isolation pattern is preferred.

### 5.9.1. How to Include Zuul

To include Zuul in your project, use the starter with a group ID of `org.springframework.cloud` and a artifact ID of `spring-cloud-starter-netflix-zuul`. See the [Spring Cloud Project page](#) for details on setting up your build system with the current Spring Cloud Release Train.

### 5.9.2. Embedded Zuul Reverse Proxy

Spring Cloud has created an embedded Zuul proxy to ease the development of a common use case where a UI application wants to make proxy calls to one or more back end services. This feature is useful for a user interface to proxy to the back end services it requires, avoiding the need to manage CORS and authentication concerns independently for all the back ends.

To enable it, annotate a Spring Boot main class with `@EnableZuulProxy`. Doing so causes local calls to be forwarded to the appropriate service. By convention, a service with an ID of `users` receives requests from the proxy located at `/users` (with the prefix stripped). The proxy uses Ribbon to locate an instance to which to forward through discovery. All requests are executed in a `hystrix command`, so failures appear in Hystrix metrics. Once the circuit is open, the proxy does not try to contact the service.



the Zuul starter does not include a discovery client, so, for routes based on service IDs, you need to provide one of those on the classpath as well (Eureka is one choice).

To skip having a service automatically added, set `zuul.ignored-services` to a list of service ID

patterns. If a service matches a pattern that is ignored but is also included in the explicitly configured routes map, it is unignored, as shown in the following example:

*application.yml*

```
zuul:  
  ignoredServices: '*'  
  routes:  
    users: /myusers/**
```

In the preceding example, all services are ignored, **except** for `users`.

To augment or change the proxy routes, you can add external configuration, as follows:

*application.yml*

```
zuul:  
  routes:  
    users: /myusers/**
```

The preceding example means that HTTP calls to `/myusers` get forwarded to the `users` service (for example `/myusers/101` is forwarded to `/101`).

To get more fine-grained control over a route, you can specify the path and the `serviceId` independently, as follows:

*application.yml*

```
zuul:  
  routes:  
    users:  
      path: /myusers/**  
      serviceId: users_service
```

The preceding example means that HTTP calls to `/myusers` get forwarded to the `users_service` service. The route must have a `path` that can be specified as an ant-style pattern, so `/myusers/*` only matches one level, but `/myusers/**` matches hierarchically.

The location of the back end can be specified as either a `serviceId` (for a service from discovery) or a `url` (for a physical location), as shown in the following example:

*application.yml*

```
zuul:  
  routes:  
    users:  
      path: /myusers/**  
      url: https://example.com/users_service
```

These simple url-routes do not get executed as a `HystrixCommand`, nor do they load-balance multiple URLs with Ribbon. To achieve those goals, you can specify a `serviceId` with a static list of servers, as follows:

*application.yml*

```
zuul:
  routes:
    echo:
      path: /myusers/**
      serviceId: myusers-service
      stripPrefix: true

  hystrix:
    command:
      myusers-service:
        execution:
          isolation:
            thread:
              timeoutInMilliseconds: ...

myusers-service:
  ribbon:
    NIWSServerListClassName: com.netflix.loadbalancer.ConfigurationBasedServerList
    listOfServers: https://example1.com,http://example2.com
    ConnectTimeout: 1000
    ReadTimeout: 3000
    MaxTotalHttpConnections: 500
    MaxConnectionsPerHost: 100
```

Another method is specifying a service-route and configuring a Ribbon client for the `serviceId` (doing so requires disabling Eureka support in Ribbon—see [above for more information](#)), as shown in the following example:

*application.yml*

```
zuul:
  routes:
    users:
      path: /myusers/**
      serviceId: users

  ribbon:
    eureka:
      enabled: false

users:
  ribbon:
    listOfServers: example.com,google.com
```

You can provide a convention between `serviceId` and routes by using `regexMapper`. It uses regular-expression named groups to extract variables from `serviceId` and inject them into a route pattern, as shown in the following example:

#### *ApplicationConfiguration.java*

```
@Bean
public PatternServiceRouteMapper serviceRouteMapper() {
    return new PatternServiceRouteMapper(
        "(?<name>^.+)-(?<version>v.+$)",
        "${version}/${name}");
}
```

The preceding example means that a `serviceId` of `myusers-v1` is mapped to route `/v1/myusers/**`. Any regular expression is accepted, but all named groups must be present in both `servicePattern` and `routePattern`. If `servicePattern` does not match a `serviceId`, the default behavior is used. In the preceding example, a `serviceId` of `myusers` is mapped to the `"/myusers/**"` route (with no version detected). This feature is disabled by default and only applies to discovered services.

To add a prefix to all mappings, set `zuul.prefix` to a value, such as `/api`. By default, the proxy prefix is stripped from the request before the request is forwarded by (you can switch this behavior off with `zuul.stripPrefix=false`). You can also switch off the stripping of the service-specific prefix from individual routes, as shown in the following example:

#### *application.yml*

```
zuul:
  routes:
    users:
      path: /myusers/**
      stripPrefix: false
```



`zuul.stripPrefix` only applies to the prefix set in `zuul.prefix`. It does not have any effect on prefixes defined within a given route's `path`.

In the preceding example, requests to `/myusers/101` are forwarded to `/myusers/101` on the `users` service.

The `zuul.routes` entries actually bind to an object of type `ZuulProperties`. If you look at the properties of that object, you can see that it also has a `retryable` flag. Set that flag to `true` to have the Ribbon client automatically retry failed requests. You can also set that flag to `true` when you need to modify the parameters of the retry operations that use the Ribbon client configuration.

By default, the `X-Forwarded-Host` header is added to the forwarded requests. To turn it off, set `zuul.addProxyHeaders = false`. By default, the prefix path is stripped, and the request to the back end picks up a `X-Forwarded-Prefix` header (`/myusers` in the examples shown earlier).

If you set a default route (`/`), an application with `@EnableZuulProxy` could act as a standalone server. For example, `zuul.route.home: /` would route all traffic ("`/**`") to the "home" service.

If more fine-grained ignoring is needed, you can specify specific patterns to ignore. These patterns are evaluated at the start of the route location process, which means prefixes should be included in the pattern to warrant a match. Ignored patterns span all services and supersede any other route specification. The following example shows how to create ignored patterns:

*application.yml*

```
zuul:  
  ignoredPatterns: /**/admin/**  
  routes:  
    users: /myusers/**
```

The preceding example means that all calls (such as `/myusers/101`) are forwarded to `/101` on the `users` service. However, calls including `/admin/` do not resolve.



If you need your routes to have their order preserved, you need to use a YAML file, as the ordering is lost when using a properties file. The following example shows such a YAML file:

*application.yml*

```
zuul:  
  routes:  
    users:  
      path: /myusers/**  
    legacy:  
      path: /**
```

If you were to use a properties file, the `legacy` path might end up in front of the `users` path, rendering the `users` path unreachable.

### 5.9.3. Zuul Http Client

The default HTTP client used by Zuul is now backed by the Apache HTTP Client instead of the deprecated `Ribbon RestClient`. To use `RestClient` or `okhttp3.OkHttpClient`, set `ribbon.restclient.enabled=true` or `ribbon.okhttp.enabled=true`, respectively. If you would like to customize the Apache HTTP client or the OK HTTP client, provide a bean of type `ClosableHttpClient` or `OkHttpClient`.

### 5.9.4. Cookies and Sensitive Headers

You can share headers between services in the same system, but you probably do not want sensitive headers leaking downstream into external servers. You can specify a list of ignored headers as part of the route configuration. Cookies play a special role, because they have well defined semantics in browsers, and they are always to be treated as sensitive. If the consumer of your proxy is a browser, then cookies for downstream services also cause problems for the user, because they all get jumbled up together (all downstream services look like they come from the same place).

If you are careful with the design of your services, (for example, if only one of the downstream services sets cookies), you might be able to let them flow from the back end all the way up to the caller. Also, if your proxy sets cookies and all your back-end services are part of the same system, it can be natural to simply share them (and, for instance, use Spring Session to link them up to some shared state). Other than that, any cookies that get set by downstream services are likely to be not useful to the caller, so it is recommended that you make (at least) `Set-Cookie` and `Cookie` into sensitive headers for routes that are not part of your domain. Even for routes that are part of your domain, try to think carefully about what it means before letting cookies flow between them and the proxy.

The sensitive headers can be configured as a comma-separated list per route, as shown in the following example:

*application.yml*

```
zuul:  
  routes:  
    users:  
      path: /myusers/**  
      sensitiveHeaders: Cookie,Set-Cookie,Authorization  
      url: https://downstream
```



This is the default value for `sensitiveHeaders`, so you need not set it unless you want it to be different. This is new in Spring Cloud Netflix 1.1 (in 1.0, the user had no control over headers, and all cookies flowed in both directions).

The `sensitiveHeaders` are a blacklist, and the default is not empty. Consequently, to make Zuul send all headers (except the `ignored` ones), you must explicitly set it to the empty list. Doing so is necessary if you want to pass cookie or authorization headers to your back end. The following example shows how to use `sensitiveHeaders`:

*application.yml*

```
zuul:  
  routes:  
    users:  
      path: /myusers/**  
      sensitiveHeaders:  
      url: https://downstream
```

You can also set sensitive headers, by setting `zuul.sensitiveHeaders`. If `sensitiveHeaders` is set on a route, it overrides the global `sensitiveHeaders` setting.

### 5.9.5. Ignored Headers

In addition to the route-sensitive headers, you can set a global value called `zuul.ignoredHeaders` for values (both request and response) that should be discarded during interactions with downstream services. By default, if Spring Security is not on the classpath, these are empty. Otherwise, they are

initialized to a set of well known “security” headers (for example, involving caching) as specified by Spring Security. The assumption in this case is that the downstream services might add these headers, too, but we want the values from the proxy. To not discard these well known security headers when Spring Security is on the classpath, you can set `zuul.ignoreSecurityHeaders` to `false`. Doing so can be useful if you disabled the HTTP Security response headers in Spring Security and want the values provided by downstream services.

## 5.9.6. Management Endpoints

By default, if you use `@EnableZuulProxy` with the Spring Boot Actuator, you enable two additional endpoints:

- Routes
- Filters

### Routes Endpoint

A GET to the routes endpoint at `/routes` returns a list of the mapped routes:

`GET /routes`

```
{  
  "/stores/**": "http://localhost:8081"  
}
```

Additional route details can be requested by adding the `?format=details` query string to `/routes`. Doing so produces the following output:

`GET /routes/details`

```
{  
  "/stores/**": {  
    "id": "stores",  
    "fullPath": "/stores/**",  
    "location": "http://localhost:8081",  
    "path": "**",  
    "prefix": "/stores",  
    "retryable": false,  
    "customSensitiveHeaders": false,  
    "prefixStripped": true  
  }  
}
```

A `POST` to `/routes` forces a refresh of the existing routes (for example, when there have been changes in the service catalog). You can disable this endpoint by setting `endpoints.routes.enabled` to `false`.



the routes should respond automatically to changes in the service catalog, but the `POST` to `/routes` is a way to force the change to happen immediately.

## Filters Endpoint

A `GET` to the filters endpoint at `/filters` returns a map of Zuul filters by type. For each filter type in the map, you get a list of all the filters of that type, along with their details.

### 5.9.7. Strangulation Patterns and Local Forwards

A common pattern when migrating an existing application or API is to “strangle” old endpoints, slowly replacing them with different implementations. The Zuul proxy is a useful tool for this because you can use it to handle all traffic from the clients of the old endpoints but redirect some of the requests to new ones.

The following example shows the configuration details for a “strangle” scenario:

*application.yml*

```
zuul:
  routes:
    first:
      path: /first/**
      url: https://first.example.com
    second:
      path: /second/**
      url: forward:/second
    third:
      path: /third/**
      url: forward:/3rd
    legacy:
      path: /**
      url: https://legacy.example.com
```

In the preceding example, we are strangling the “legacy” application, which is mapped to all requests that do not match one of the other patterns. Paths in `/first/**` have been extracted into a new service with an external URL. Paths in `/second/**` are forwarded so that they can be handled locally (for example, with a normal Spring `@RequestMapping`). Paths in `/third/**` are also forwarded but with a different prefix (`/third/foo` is forwarded to `/3rd/foo`).



The ignored patterns aren’t completely ignored, they just are not handled by the proxy (so they are also effectively forwarded locally).

### 5.9.8. Uploading Files through Zuul

If you use `@EnableZuulProxy`, you can use the proxy paths to upload files and it should work, so long as the files are small. For large files there is an alternative path that bypasses the Spring `DispatcherServlet` (to avoid multipart processing) in `"/zuul/*"`. In other words, if you have `zuul.routes.customers=/customers/**`, then you can `POST` large files to `/zuul/customers/*`. The servlet path is externalized via `zuul.servletPath`. If the proxy route takes you through a Ribbon load balancer, extremely large files also require elevated timeout settings, as shown in the following example:

*application.yml*

```
hystrix.command.default.execution.isolation.thread.timeoutInMilliseconds: 60000
ribbon:
  ConnectTimeout: 3000
  ReadTimeout: 60000
```

Note that, for streaming to work with large files, you need to use chunked encoding in the request (which some browsers do not do by default), as shown in the following example:

```
$ curl -v -H "Transfer-Encoding: chunked" \
  -F "file=@mylarge.iso" localhost:9999/zuul/simple/file
```

### 5.9.9. Query String Encoding

When processing the incoming request, query params are decoded so that they can be available for possible modifications in Zuul filters. They are then re-encoded the back end request is rebuilt in the route filters. The result can be different than the original input if (for example) it was encoded with Javascript's `encodeURIComponent()` method. While this causes no issues in most cases, some web servers can be picky with the encoding of complex query string.

To force the original encoding of the query string, it is possible to pass a special flag to `ZuulProperties` so that the query string is taken as is with the `HttpServletRequest::getqueryString` method, as shown in the following example:

*application.yml*

```
zuul:
  forceOriginalQueryStringEncoding: true
```

 This special flag works only with `SimpleHostRoutingFilter`. Also, you lose the ability to easily override query parameters with `RequestContext.getCurrentContext().setRequestqueryParams(someOverriddenParams)`, because the query string is now fetched directly on the original `HttpServletRequest`.

### 5.9.10. Request URI Encoding

When processing the incoming request, request URI is decoded before matching them to routes. The request URI is then re-encoded when the back end request is rebuilt in the route filters. This can cause some unexpected behavior if your URI includes the encoded "/" character.

To use the original request URI, it is possible to pass a special flag to 'ZuulProperties' so that the URI will be taken as is with the `HttpServletRequest::getRequestURI` method, as shown in the following example:

*application.yml*

```
zuul:  
  decodeUrl: false
```



If you are overriding request URI using `requestURI` RequestContext attribute and this flag is set to false, then the URL set in the request context will not be encoded. It will be your responsibility to make sure the URL is already encoded.

### 5.9.11. Plain Embedded Zuul

If you use `@EnableZuulServer` (instead of `@EnableZuulProxy`), you can also run a Zuul server without proxying or selectively switch on parts of the proxying platform. Any beans that you add to the application of type `ZuulFilter` are installed automatically (as they are with `@EnableZuulProxy`) but without any of the proxy filters being added automatically.

In that case, the routes into the Zuul server are still specified by configuring "zuul.routes.\*", but there is no service discovery and no proxying. Consequently, the "serviceId" and "url" settings are ignored. The following example maps all paths in "/api/\*\*" to the Zuul filter chain:

*application.yml*

```
zuul:  
  routes:  
    api: /api/**
```

### 5.9.12. Disable Zuul Filters

Zuul for Spring Cloud comes with a number of `ZuulFilter` beans enabled by default in both proxy and server mode. See [the Zuul filters package](#) for the list of filters that you can enable. If you want to disable one, set `zuul.<SimpleClassName>.<filterType>.disable=true`. By convention, the package after `filters` is the Zuul filter type. For example to disable `org.springframework.cloud.netflix.zuul.filters.post.SendResponseFilter`, set `zuul.SendResponseFilter.post.disable=true`.

### 5.9.13. Providing Hystrix Fallbacks For Routes

When a circuit for a given route in Zuul is tripped, you can provide a fallback response by creating a bean of type `FallbackProvider`. Within this bean, you need to specify the route ID the fallback is for and provide a `ClientHttpResponse` to return as a fallback. The following example shows a relatively simple `FallbackProvider` implementation:

```
class MyFallbackProvider implements FallbackProvider {  
  
  @Override  
  public String getRoute() {  
    return "customers";  
  }
```

```

    }

    @Override
    public ClientHttpResponse fallbackResponse(String route, final Throwable cause) {
        if (cause instanceof HystrixTimeoutException) {
            return response(HttpStatus.GATEWAY_TIMEOUT);
        } else {
            return response(HttpStatus.INTERNAL_SERVER_ERROR);
        }
    }

    private ClientHttpResponse response(final HttpStatus status) {
        return new ClientHttpResponse() {
            @Override
            public HttpStatus getStatusCode() throws IOException {
                return status;
            }

            @Override
            public int getRawStatusCode() throws IOException {
                return status.value();
            }

            @Override
            public String getStatusText() throws IOException {
                return status.getReasonPhrase();
            }

            @Override
            public void close() {
            }

            @Override
            public InputStream getBody() throws IOException {
                return new ByteArrayInputStream("fallback".getBytes());
            }

            @Override
            public HttpHeaders getHeaders() {
                HttpHeaders headers = new HttpHeaders();
                headers.setContentType(MediaType.APPLICATION_JSON);
                return headers;
            }
        };
    };
}

```

The following example shows how the route configuration for the previous example might appear:

```
zuul:  
  routes:  
    customers: /customers/**
```

If you would like to provide a default fallback for all routes, you can create a bean of type `FallbackProvider` and have the `getRoute` method return `*` or `null`, as shown in the following example:

```

class MyFallbackProvider implements FallbackProvider {
    @Override
    public String getRoute() {
        return "*";
    }

    @Override
    public ClientHttpResponse fallbackResponse(String route, Throwable throwable) {
        return new ClientHttpResponse() {
            @Override
            public HttpStatus getStatusCode() throws IOException {
                return HttpStatus.OK;
            }

            @Override
            public int getRawStatusCode() throws IOException {
                return 200;
            }

            @Override
            public String getStatusText() throws IOException {
                return "OK";
            }

            @Override
            public void close() {

            }

            @Override
            public InputStream getBody() throws IOException {
                return new ByteArrayInputStream("fallback".getBytes());
            }

            @Override
            public HttpHeaders getHeaders() {
                HttpHeaders headers = new HttpHeaders();
                headers.setContentType(MediaType.APPLICATION_JSON);
                return headers;
            }
        };
    }
}

```

## 5.9.14. Zuul Timeouts

If you want to configure the socket timeouts and read timeouts for requests proxied through Zuul, you have two options, based on your configuration:

- If Zuul uses service discovery, you need to configure these timeouts with the `ribbon.ReadTimeout` and `ribbon.SocketTimeout` Ribbon properties.

If you have configured Zuul routes by specifying URLs, you need to use `zuul.host.connect-timeout-millis` and `zuul.host.socket-timeout-millis`.

### 5.9.15. Rewriting the `Location` header

If Zuul is fronting a web application, you may need to re-write the `Location` header when the web application redirects through a HTTP status code of `3XX`. Otherwise, the browser redirects to the web application's URL instead of the Zuul URL. You can configure a `LocationRewriteFilter` Zuul filter to re-write the `Location` header to the Zuul's URL. It also adds back the stripped global and route-specific prefixes. The following example adds a filter by using a Spring Configuration file:

```
import org.springframework.cloud.netflix.zuul.filters.post.LocationRewriteFilter;
...
@Configuration
@EnableZuulProxy
public class ZuulConfig {
    @Bean
    public LocationRewriteFilter locationRewriteFilter() {
        return new LocationRewriteFilter();
    }
}
```



Use this filter carefully. The filter acts on the `Location` header of ALL `3XX` response codes, which may not be appropriate in all scenarios, such as when redirecting the user to an external URL.

### 5.9.16. Enabling Cross Origin Requests

By default Zuul routes all Cross Origin requests (CORS) to the services. If you want instead Zuul to handle these requests it can be done by providing custom `WebMvcConfigurer` bean:

```
@Bean
public WebMvcConfigurer corsConfigurer() {
    return new WebMvcConfigurer() {
        public void addCorsMappings(CorsRegistry registry) {
            registry.addMapping("/path-1/**")
                .allowedOrigins("https://allowed-origin.com")
                .allowedMethods("GET", "POST");
        }
    };
}
```

In the example above, we allow `GET` and `POST` methods from `allowed-origin.com` to send cross-origin

requests to the endpoints starting with `path-1`. You can apply CORS configuration to a specific path pattern or globally for the whole application, using `/**` mapping. You can customize properties: `allowedOrigins`, `allowedMethods`, `allowedHeaders`, `exposedHeaders`, `allowCredentials` and `maxAge` via this configuration.

### 5.9.17. Metrics

Zuul will provide metrics under the Actuator metrics endpoint for any failures that might occur when routing requests. These metrics can be viewed by hitting `/actuator/metrics`. The metrics will have a name that has the format `ZUUL::EXCEPTION:errorCause:statusCode`.

### 5.9.18. Zuul Developer Guide

For a general overview of how Zuul works, see [the Zuul Wiki](#).

#### The Zuul Servlet

Zuul is implemented as a Servlet. For the general cases, Zuul is embedded into the Spring Dispatch mechanism. This lets Spring MVC be in control of the routing. In this case, Zuul buffers requests. If there is a need to go through Zuul without buffering requests (for example, for large file uploads), the Servlet is also installed outside of the Spring Dispatcher. By default, the servlet has an address of `/zuul`. This path can be changed with the `zuul.servlet-path` property.

#### Zuul RequestContext

To pass information between filters, Zuul uses a `RequestContext`. Its data is held in a `ThreadLocal` specific to each request. Information about where to route requests, errors, and the actual `HttpServletRequest` and `HttpServletResponse` are stored there. The `RequestContext` extends `ConcurrentHashMap`, so anything can be stored in the context. `FilterConstants` contains the keys used by the filters installed by Spring Cloud Netflix (more on these [later](#)).

#### @EnableZuulProxy vs. @EnableZuulServer

Spring Cloud Netflix installs a number of filters, depending on which annotation was used to enable Zuul. `@EnableZuulProxy` is a superset of `@EnableZuulServer`. In other words, `@EnableZuulProxy` contains all the filters installed by `@EnableZuulServer`. The additional filters in the “proxy” enable routing functionality. If you want a “blank” Zuul, you should use `@EnableZuulServer`.

#### @EnableZuulServer Filters

`@EnableZuulServer` creates a `SimpleRouteLocator` that loads route definitions from Spring Boot configuration files.

The following filters are installed (as normal Spring Beans):

- Pre filters:
  - `ServletDetectionFilter`: Detects whether the request is through the Spring Dispatcher. Sets a boolean with a key of `FilterConstants.IS_DISPATCHER_SERVLET_REQUEST_KEY`.
  - `FormBodyWrapperFilter`: Parses form data and re-encodes it for downstream requests.

- **DebugFilter**: If the `debug` request parameter is set, sets `RequestContext.setDebugRouting()` and `RequestContext.setDebugRequest()` to `true`.
- Route filters:
  - **SendForwardFilter**: Forwards requests by using the Servlet `RequestDispatcher`. The forwarding location is stored in the `RequestContext` attribute, `FilterConstants.FORWARD_TO_KEY`. This is useful for forwarding to endpoints in the current application.
- Post filters:
  - **SendResponseFilter**: Writes responses from proxied requests to the current response.
- Error filters:
  - **SendErrorFilter**: Forwards to `/error` (by default) if `RequestContext.getThrowable()` is not null. You can change the default forwarding path (`/error`) by setting the `error.path` property.

## `@EnableZuulProxy` Filters

Creates a `DiscoveryClientRouteLocator` that loads route definitions from a `DiscoveryClient` (such as Eureka) as well as from properties. A route is created for each `serviceId` from the `DiscoveryClient`. As new services are added, the routes are refreshed.

In addition to the filters described earlier, the following filters are installed (as normal Spring Beans):

- Pre filters:
  - **PreDecorationFilter**: Determines where and how to route, depending on the supplied `RouteLocator`. It also sets various proxy-related headers for downstream requests.
- Route filters:
  - **RibbonRoutingFilter**: Uses Ribbon, Hystrix, and pluggable HTTP clients to send requests. Service IDs are found in the `RequestContext` attribute, `FilterConstants.SERVICE_ID_KEY`. This filter can use different HTTP clients:
    - Apache `HttpClient`: The default client.
    - Squareup `OkHttpClient` v3: Enabled by having the `com.squareup.okhttp3:okhttp` library on the classpath and setting `ribbon.okhttp.enabled=true`.
    - Netflix Ribbon HTTP client: Enabled by setting `ribbon.restclient.enabled=true`. This client has limitations, including that it does not support the PATCH method, but it also has built-in retry.
  - **SimpleHostRoutingFilter**: Sends requests to predetermined URLs through an Apache `HttpClient`. URLs are found in `RequestContext.getRouteHost()`.

## Custom Zuul Filter Examples

Most of the following "How to Write" examples below are included [Sample Zuul Filters](#) project. There are also examples of manipulating the request or response body in that repository.

This section includes the following examples:

- [How to Write a Pre Filter](#)
- [How to Write a Route Filter](#)
- [How to Write a Post Filter](#)

## How to Write a Pre Filter

Pre filters set up data in the `RequestContext` for use in filters downstream. The main use case is to set information required for route filters. The following example shows a Zuul pre filter:

```
public class QueryParamPreFilter extends ZuulFilter {
    @Override
    public int filterOrder() {
        return PRE_DECORATION_FILTER_ORDER - 1; // run before PreDecoration
    }

    @Override
    public String filterType() {
        return PRE_TYPE;
    }

    @Override
    public boolean shouldFilter() {
        RequestContext ctx = RequestContext.getCurrentContext();
        return !ctx.containsKey(FORWARD_TO_KEY) // a filter has already forwarded
               && !ctx.containsKey(SERVICE_ID_KEY); // a filter has already
determined serviceId
    }
    @Override
    public Object run() {
        RequestContext ctx = RequestContext.getCurrentContext();
        HttpServletRequest request = ctx.getRequest();
        if (request.getParameter("sample") != null) {
            // put the serviceId in 'RequestContext'
            ctx.put(SERVICE_ID_KEY, request.getParameter("foo"));
        }
        return null;
    }
}
```

The preceding filter populates `SERVICE_ID_KEY` from the `sample` request parameter. In practice, you should not do that kind of direct mapping. Instead, the service ID should be looked up from the value of `sample` instead.

Now that `SERVICE_ID_KEY` is populated, `PreDecorationFilter` does not run and `RibbonRoutingFilter` runs.



If you want to route to a full URL, call `ctx.setRouteHost(url)` instead.

To modify the path to which routing filters forward, set the [REQUEST\\_URI\\_KEY](#).

## How to Write a Route Filter

Route filters run after pre filters and make requests to other services. Much of the work here is to translate request and response data to and from the model required by the client. The following example shows a Zuul route filter:

```
public class OkHttpRoutingFilter extends ZuulFilter {  
    @Autowired  
    private ProxyRequestHelper helper;  
  
    @Override  
    public String filterType() {  
        return ROUTE_TYPE;  
    }  
  
    @Override  
    public int filterOrder() {  
        return SIMPLE_HOST_ROUTING_FILTER_ORDER - 1;  
    }  
  
    @Override  
    public boolean shouldFilter() {  
        return RequestContext.getCurrentContext().getRouteHost() != null  
            && RequestContext.getCurrentContext().sendZuulResponse();  
    }  
  
    @Override  
    public Object run() {  
        OkHttpClient httpClient = new OkHttpClient.Builder()  
            // customize  
            .build();  
  
        RequestContext context = RequestContext.getCurrentContext();  
        HttpServletRequest request = context.getRequest();  
  
        String method = request.getMethod();  
  
        String uri = this.helper.buildZuulRequestURI(request);  
  
        Headers.Builder headers = new Headers.Builder();  
        Enumeration<String> headerNames = request.getHeaderNames();  
        while (headerNames.hasMoreElements()) {  
            String name = headerNames.nextElement();  
            Enumeration<String> values = request.getHeaders(name);  
  
            while (values.hasMoreElements()) {  
                String value = values.nextElement();  
                headers.add(name, value);  
            }  
        }  
    }  
}
```

```

        }

        InputStream inputStream = request.getInputStream();

        RequestBody requestBody = null;
        if (inputStream != null && HttpMethod.permitsRequestBody(method)) {
            MediaType mediaType = null;
            if (headers.get("Content-Type") != null) {
                mediaType = MediaType.parse(headers.get("Content-Type"));
            }
            requestBody = RequestBody.create(mediaType,
StreamUtils.copyToByteArray(inputStream));
        }

        Request.Builder builder = new Request.Builder()
            .headers(headers.build())
            .url(uri)
            .method(method, requestBody);

        Response response = httpClient.newCall(builder.build()).execute();

        LinkedMultiValueMap<String, String> responseHeaders = new
LinkedMultiValueMap<>();

        for (Map.Entry<String, List<String>> entry :
response.headers().toMultimap().entrySet()) {
            responseHeaders.put(entry.getKey(), entry.getValue());
        }

        this.helper.setResponse(response.code(), response.body().byteStream(),
            responseHeaders);
        context.setRouteHost(null); // prevent SimpleHostRoutingFilter from running
        return null;
    }
}

```

The preceding filter translates Servlet request information into OkHttp3 request information, executes an HTTP request, and translates OkHttp3 response information to the Servlet response.

### How to Write a Post Filter

Post filters typically manipulate the response. The following filter adds a random **UUID** as the **X-Sample** header:

```

public class AddResponseHeaderFilter extends ZuulFilter {
    @Override
    public String filterType() {
        return POST_TYPE;
    }

    @Override
    public int filterOrder() {
        return SEND_RESPONSE_FILTER_ORDER - 1;
    }

    @Override
    public boolean shouldFilter() {
        return true;
    }

    @Override
    public Object run() {
        RequestContext context = RequestContext.getCurrentContext();
        HttpServletResponse servletResponse = context.getResponse();
        servletResponse.addHeader("X-Sample", UUID.randomUUID().toString());
        return null;
    }
}

```



Other manipulations, such as transforming the response body, are much more complex and computationally intensive.

## How Zuul Errors Work

If an exception is thrown during any portion of the Zuul filter lifecycle, the error filters are executed. The `SendErrorFilter` is only run if `RequestContext.getThrowable()` is not `null`. It then sets specific `javax.servlet.error.*` attributes in the request and forwards the request to the Spring Boot error page.

## Zuul Eager Application Context Loading

Zuul internally uses Ribbon for calling the remote URLs. By default, Ribbon clients are lazily loaded by Spring Cloud on first call. This behavior can be changed for Zuul by using the following configuration, which results eager loading of the child Ribbon related Application contexts at application startup time. The following example shows how to enable eager loading:

*application.yml*

```

zuul:
  ribbon:
    eager-load:
      enabled: true

```

## 5.10. Polyglot support with Sidecar

Do you have non-JVM languages with which you want to take advantage of Eureka, Ribbon, and Config Server? The Spring Cloud Netflix Sidecar was inspired by [Netflix Prana](#). It includes an HTTP API to get all of the instances (by host and port) for a given service. You can also proxy service calls through an embedded Zuul proxy that gets its route entries from Eureka. The Spring Cloud Config Server can be accessed directly through host lookup or through the Zuul Proxy. The non-JVM application should implement a health check so the Sidecar can report to Eureka whether the app is up or down.

To include Sidecar in your project, use the dependency with a group ID of `org.springframework.cloud` and artifact ID or `spring-cloud-netflix-sidecar`.

To enable the Sidecar, create a Spring Boot application with `@EnableSidecar`. This annotation includes `@EnableCircuitBreaker`, `@EnableDiscoveryClient`, and `@EnableZuulProxy`. Run the resulting application on the same host as the non-JVM application.

To configure the side car, add `sidecar.port` and `sidecar.health-uri` to `application.yml`. The `sidecar.port` property is the port on which the non-JVM application listens. This is so the Sidecar can properly register the application with Eureka. The `sidecar.secure-port-enabled` options provides a way to enable secure port for traffic. The `sidecar.health-uri` is a URI accessible on the non-JVM application that mimics a Spring Boot health indicator. It should return a JSON document that resembles the following:

*health-uri-document*

```
{  
  "status": "UP"  
}
```

The following `application.yml` example shows sample configuration for a Sidecar application:

*application.yml*

```
server:  
  port: 5678  
spring:  
  application:  
    name: sidecar  
  
sidecar:  
  port: 8000  
  health-uri: http://localhost:8000/health.json
```

The API for the `DiscoveryClient.getInstances()` method is `/hosts/{serviceId}`. The following example response for `/hosts/customers` returns two instances on different hosts:

/hosts/customers

```
[  
  {  
    "host": "myhost",  
    "port": 9000,  
    "uri": "https://myhost:9000",  
    "serviceId": "CUSTOMERS",  
    "secure": false  
  },  
  {  
    "host": "myhost2",  
    "port": 9000,  
    "uri": "https://myhost2:9000",  
    "serviceId": "CUSTOMERS",  
    "secure": false  
  }  
]
```

This API is accessible to the non-JVM application (if the sidecar is on port 5678) at <localhost:5678/hosts/{serviceId}>.

The Zuul proxy automatically adds routes for each service known in Eureka to `/<serviceId>`, so the customers service is available at [/customers](#). The non-JVM application can access the customer service at <localhost:5678/customers> (assuming the sidecar is listening on port 5678).

If the Config Server is registered with Eureka, the non-JVM application can access it through the Zuul proxy. If the `serviceId` of the ConfigServer is `configserver` and the Sidecar is on port 5678, then it can be accessed at <localhost:5678/configserver>.

Non-JVM applications can take advantage of the Config Server's ability to return YAML documents. For example, a call to <sidecar.local.spring.io:5678/configserver/default-master.yml> might result in a YAML document resembling the following:

```
eureka:  
  client:  
    serviceUrl:  
      defaultZone: http://localhost:8761/eureka/  
    password: password  
  info:  
    description: Spring Cloud Samples  
    url: https://github.com/spring-cloud-samples
```

To enable the health check request to accept all certificates when using HTTPs set `sidecar.accept-all-ssl-certificates` to `true`.

## 5.11. Retrying Failed Requests

Spring Cloud Netflix offers a variety of ways to make HTTP requests. You can use a load balanced `RestTemplate`, Ribbon, or Feign. No matter how you choose to create your HTTP requests, there is always a chance that a request may fail. When a request fails, you may want to have the request be retried automatically. To do so when using Spring Cloud Netflix, you need to include `Spring Retry` on your application's classpath. When Spring Retry is present, load-balanced `RestTemplates`, Feign, and Zuul automatically retry any failed requests (assuming your configuration allows doing so).

### 5.11.1. BackOff Policies

By default, no backoff policy is used when retrying requests. If you would like to configure a backoff policy, you need to create a bean of type `LoadBalancedRetryFactory` and override the `createBackOffPolicy` method for a given service, as shown in the following example:

```
@Configuration
public class MyConfiguration {
    @Bean
    LoadBalancedRetryFactory retryFactory() {
        return new LoadBalancedRetryFactory() {
            @Override
            public BackOffPolicy createBackOffPolicy(String service) {
                return new ExponentialBackOffPolicy();
            }
        };
    }
}
```

### 5.11.2. Configuration

When you use Ribbon with Spring Retry, you can control the retry functionality by configuring certain Ribbon properties. To do so, set the `client.ribbon.MaxAutoRetries`, `client.ribbon.MaxAutoRetriesNextServer`, and `client.ribbon.OkToRetryOnAllOperations` properties. See the [Ribbon documentation](#) for a description of what these properties do.



Enabling `client.ribbon.OkToRetryOnAllOperations` includes retrying POST requests, which can have an impact on the server's resources, due to the buffering of the request body.



The property names are case-sensitive, and since some of these properties are defined in the Netflix Ribbon project, they are in Pascal Case and the ones from Spring Cloud are in Camel Case.

In addition, you may want to retry requests when certain status codes are returned in the response. You can list the response codes you would like the Ribbon client to retry by setting the `clientName.ribbon.retryableStatusCodes` property, as shown in the following example:

```
clientName:  
  ribbon:  
    retryableStatusCodes: 404,502
```

You can also create a bean of type `LoadBalancedRetryPolicy` and implement the `retryableStatusCode` method to retry a request given the status code.

## Zuul

You can turn off Zuul's retry functionality by setting `zuul.retryable` to `false`. You can also disable retry functionality on a route-by-route basis by setting `zuul.routes.routename.retryable` to `false`.

## 5.12. HTTP Clients

Spring Cloud Netflix automatically creates the HTTP client used by Ribbon, Feign, and Zuul for you. However, you can also provide your own HTTP clients customized as you need them to be. To do so, you can create a bean of type `ClosableHttpClient` if you are using the Apache Http Client or `OkHttpClient` if you are using OK HTTP.



When you create your own HTTP client, you are also responsible for implementing the correct connection management strategies for these clients. Doing so improperly can result in resource management issues.

## 5.13. Modules In Maintenance Mode

Placing a module in maintenance mode means that the Spring Cloud team will no longer be adding new features to the module. We will fix blocker bugs and security issues, and we will also consider and review small pull requests from the community.

We intend to continue to support these modules for a period of at least a year from the general availability of the Greenwich release train.

The following Spring Cloud Netflix modules and corresponding starters will be placed into maintenance mode:

- `spring-cloud-netflix-archaius`
- `spring-cloud-netflix-hystrix-contract`
- `spring-cloud-netflix-hystrix-dashboard`
- `spring-cloud-netflix-hystrix-stream`
- `spring-cloud-netflix-hystrix`
- `spring-cloud-netflix-ribbon`
- `spring-cloud-netflix-turbine-stream`
- `spring-cloud-netflix-turbine`
- `spring-cloud-netflix-zuul`



This does not include the Eureka or concurrency-limits modules.

## 5.14. Configuration properties

To see the list of all Spring Cloud Netflix related configuration properties please check [the Appendix page](#).

# Chapter 6. Spring Cloud OpenFeign

Hoxton.RELEASE

This project provides OpenFeign integrations for Spring Boot apps through autoconfiguration and binding to the Spring Environment and other Spring programming model idioms.

## 6.1. Declarative REST Client: Feign

Feign is a declarative web service client. It makes writing web service clients easier. To use Feign create an interface and annotate it. It has pluggable annotation support including Feign annotations and JAX-RS annotations. Feign also supports pluggable encoders and decoders. Spring Cloud adds support for Spring MVC annotations and for using the same `HttpMessageConverters` used by default in Spring Web. Spring Cloud integrates Ribbon and Eureka, as well as Spring Cloud LoadBalancer to provide a load-balanced http client when using Feign.

### 6.1.1. How to Include Feign

To include Feign in your project use the starter with group `org.springframework.cloud` and artifact id `spring-cloud-starter-openfeign`. See the [Spring Cloud Project page](#) for details on setting up your build system with the current Spring Cloud Release Train.

Example spring boot app

```
@SpringBootApplication
@EnableFeignClients
public class Application {

    public static void main(String[] args) {
        SpringApplication.run(Application.class, args);
    }

}
```

*StoreClient.java*

```
@FeignClient("stores")
public interface StoreClient {
    @RequestMapping(method = RequestMethod.GET, value = "/stores")
    List<Store> getStores();

    @RequestMapping(method = RequestMethod.POST, value = "/stores/{storeId}", consumes =
    "application/json")
    Store update(@PathVariable("storeId") Long storeId, Store store);
}
```

In the `@FeignClient` annotation the String value ("stores" above) is an arbitrary client name, which

is used to create either a [Ribbon](#) load-balancer (see [below for details of Ribbon support](#)) or [Spring Cloud LoadBalancer](#). You can also specify a URL using the `url` attribute (absolute value or just a hostname). The name of the bean in the application context is the fully qualified name of the interface. To specify your own alias value you can use the `qualifier` value of the `@FeignClient` annotation.

The load-balancer client above will want to discover the physical addresses for the "stores" service. If your application is a Eureka client then it will resolve the service in the Eureka service registry. If you don't want to use Eureka, you can simply configure a list of servers in your external configuration (see [above for example](#)).



In order to maintain backward compatibility, is used as the default load-balancer implementation. However, Spring Cloud Netflix Ribbon is now in maintenance mode, so we recommend using Spring Cloud LoadBalancer instead. To do this, set the value of `spring.cloud.loadbalancer.ribbon.enabled` to `false`.

### 6.1.2. Overriding Feign Defaults

A central concept in Spring Cloud's Feign support is that of the named client. Each feign client is part of an ensemble of components that work together to contact a remote server on demand, and the ensemble has a name that you give it as an application developer using the `@FeignClient` annotation. Spring Cloud creates a new ensemble as an [ApplicationContext](#) on demand for each named client using `FeignClientsConfiguration`. This contains (amongst other things) an `feign.Decoder`, a `feign.Encoder`, and a `feign.Contract`. It is possible to override the name of that ensemble by using the `contextId` attribute of the `@FeignClient` annotation.

Spring Cloud lets you take full control of the feign client by declaring additional configuration (on top of the `FeignClientsConfiguration`) using `@FeignClient`. Example:

```
@FeignClient(name = "stores", configuration = FooConfiguration.class)
public interface StoreClient {
    /**
}
```

In this case the client is composed from the components already in `FeignClientsConfiguration` together with any in `FooConfiguration` (where the latter will override the former).



`FooConfiguration` does not need to be annotated with `@Configuration`. However, if it is, then take care to exclude it from any `@ComponentScan` that would otherwise include this configuration as it will become the default source for `feign.Decoder`, `feign.Encoder`, `feign.Contract`, etc., when specified. This can be avoided by putting it in a separate, non-overlapping package from any `@ComponentScan` or `@SpringBootApplication`, or it can be explicitly excluded in `@ComponentScan`.



The `serviceId` attribute is now deprecated in favor of the `name` attribute.

 Using `contextId` attribute of the `@FeignClient` annotation in addition to changing the name of the `ApplicationContext` ensemble, it will override the alias of the client name and it will be used as part of the name of the configuration bean created for that client.

 Previously, using the `url` attribute, did not require the `name` attribute. Using `name` is now required.

Placeholders are supported in the `name` and `url` attributes.

```
@FeignClient(name = "${feign.name}", url = "${feign.url}")
public interface StoreClient {
    ...
}
```

Spring Cloud Netflix provides the following beans by default for feign (`BeanType` `beanName:ClassName`):

- `Decoder` `feignDecoder: ResponseEntityDecoder` (which wraps a `SpringDecoder`)
- `Encoder` `feignEncoder: SpringEncoder`
- `Logger` `feignLogger: Slf4jLogger`
- `Contract` `feignContract: SpringMvcContract`
- `Feign.Builder` `feignBuilder: HystrixFeign.Builder`
- `Client` `feignClient: if Ribbon is in the classpath and is enabled it is a LoadBalancerFeignClient, otherwise if Spring Cloud LoadBalancer is in the classpath, FeignBlockingLoadBalancerClient is used. If none of them is in the classpath, the default feign client is used.`

 `spring-cloud-starter-openfeign` contains both `spring-cloud-starter-netflix-ribbon` and `spring-cloud-starter-loadbalancer`.

The `OkHttpClient` and `ApacheHttpClient` feign clients can be used by setting `feign.okhttp.enabled` or `feign.httpClient.enabled` to `true`, respectively, and having them on the classpath. You can customize the HTTP client used by providing a bean of either `org.apache.http.impl.client.CloseableHttpClient` when using Apache or `okhttp3.OkHttpClient` when using OK HTTP.

Spring Cloud Netflix *does not* provide the following beans by default for feign, but still looks up beans of these types from the application context to create the feign client:

- `Logger.Level`
  - `Retryer`
  - `ErrorDecoder`
  - `Request.Options`
  - `Collection<RequestInterceptor>`
- `SetterFactory`

- [QueryMapEncoder](#)

Creating a bean of one of those type and placing it in a `@FeignClient` configuration (such as `FooConfiguration` above) allows you to override each one of the beans described. Example:

```
@Configuration
public class FooConfiguration {
    @Bean
    public Contract feignContract() {
        return new feign.Contract.Default();
    }

    @Bean
    public BasicAuthRequestInterceptor basicAuthRequestInterceptor() {
        return new BasicAuthRequestInterceptor("user", "password");
    }
}
```

This replaces the `SpringMvcContract` with `feign.Contract.Default` and adds a `RequestInterceptor` to the collection of `RequestInterceptor`.

`@FeignClient` also can be configured using configuration properties.

`application.yml`

```
feign:
  client:
    config:
      feignName:
        connectTimeout: 5000
        readTimeout: 5000
        loggerLevel: full
        errorDecoder: com.example.SimpleErrorDecoder
        retryer: com.example.SimpleRetryer
        requestInterceptors:
          - com.example.FooRequestInterceptor
          - com.example.BarRequestInterceptor
        decode404: false
        encoder: com.example.SimpleEncoder
        decoder: com.example.SimpleDecoder
        contract: com.example.SimpleContract
```

Default configurations can be specified in the `@EnableFeignClients` attribute `defaultConfiguration` in a similar manner as described above. The difference is that this configuration will apply to *all* feign clients.

If you prefer using configuration properties to configured all `@FeignClient`, you can create configuration properties with `default` feign name.

## application.yml

```
feign:
  client:
    config:
      default:
        connectTimeout: 5000
        readTimeout: 5000
        loggerLevel: basic
```

If we create both `@Configuration` bean and configuration properties, configuration properties will win. It will override `@Configuration` values. But if you want to change the priority to `@Configuration`, you can change `feign.client.default-to-properties` to `false`.



If you need to use `ThreadLocal` bound variables in your `RequestInterceptor`'s you will need to either set the thread isolation strategy for Hystrix to 'SEMAPHORE' or disable Hystrix in Feign.

## application.yml

```
# To disable Hystrix in Feign
feign:
  hystrix:
    enabled: false

# To set thread isolation to SEMAPHORE
hystrix:
  command:
    default:
      execution:
        isolation:
          strategy: SEMAPHORE
```

If we want to create multiple feign clients with the same name or url so that they would point to the same server but each with a different custom configuration then we have to use `contextId` attribute of the `@FeignClient` in order to avoid name collision of these configuration beans.

```
@FeignClient(contextId = "fooClient", name = "stores", configuration =
FooConfiguration.class)
public interface FooClient {
  //..
}
```

```
@FeignClient(contextId = "barClient", name = "stores", configuration =
BarConfiguration.class)
public interface BarClient {
    ...
}
```

### 6.1.3. Creating Feign Clients Manually

In some cases it might be necessary to customize your Feign Clients in a way that is not possible using the methods above. In this case you can create Clients using the [Feign Builder API](#). Below is an example which creates two Feign Clients with the same interface but configures each one with a separate request interceptor.

```
@Import(FeignClientsConfiguration.class)
class FooController {

    private FooClient fooClient;

    private FooClient adminClient;

    @Autowired
    public FooController(Decoder decoder, Encoder encoder, Client client, Contract
contract) {
        this.fooClient = Feign.builder().client(client)
            .encoder(encoder)
            .decoder(decoder)
            .contract(contract)
            .requestInterceptor(new BasicAuthRequestInterceptor("user", "user"))
            .target(FooClient.class, "https://PROD-SVC");

        this.adminClient = Feign.builder().client(client)
            .encoder(encoder)
            .decoder(decoder)
            .contract(contract)
            .requestInterceptor(new BasicAuthRequestInterceptor("admin", "admin"))
            .target(FooClient.class, "https://PROD-SVC");
    }
}
```



In the above example `FeignClientsConfiguration.class` is the default configuration provided by Spring Cloud Netflix.



`PROD-SVC` is the name of the service the Clients will be making requests to.



The Feign `Contract` object defines what annotations and values are valid on interfaces. The autowired `Contract` bean provides supports for SpringMVC annotations, instead of the default Feign native annotations.

#### 6.1.4. Feign Hystrix Support

If Hystrix is on the classpath and `feign.hystrix.enabled=true`, Feign will wrap all methods with a circuit breaker. Returning a `com.netflix.hystrix.HystrixCommand` is also available. This lets you use reactive patterns (with a call to `.toObservable()` or `.observe()`) or asynchronous use (with a call to `.queue()`).

To disable Hystrix support on a per-client basis create a vanilla `Feign.Builder` with the "prototype" scope, e.g.:

```
@Configuration
public class FooConfiguration {
    @Bean
    @Scope("prototype")
    public Feign.Builder feignBuilder() {
        return Feign.builder();
    }
}
```



Prior to the Spring Cloud Dalston release, if Hystrix was on the classpath Feign would have wrapped all methods in a circuit breaker by default. This default behavior was changed in Spring Cloud Dalston in favor for an opt-in approach.

#### 6.1.5. Feign Hystrix Fallbacks

Hystrix supports the notion of a fallback: a default code path that is executed when they circuit is open or there is an error. To enable fallbacks for a given `@FeignClient` set the `fallback` attribute to the class name that implements the fallback. You also need to declare your implementation as a Spring bean.

```
@FeignClient(name = "hello", fallback = HystrixClientFallback.class)
protected interface HystrixClient {
    @RequestMapping(method = RequestMethod.GET, value = "/hello")
    Hello iFailSometimes();
}

static class HystrixClientFallback implements HystrixClient {
    @Override
    public Hello iFailSometimes() {
        return new Hello("fallback");
    }
}
```

If one needs access to the cause that made the fallback trigger, one can use the `fallbackFactory` attribute inside `@FeignClient`.

```
@FeignClient(name = "hello", fallbackFactory = HystrixClientFallbackFactory.class)
protected interface HystrixClient {
    @RequestMapping(method = RequestMethod.GET, value = "/hello")
    Hello iFailSometimes();
}

@Component
static class HystrixClientFallbackFactory implements FallbackFactory<HystrixClient> {
    @Override
    public HystrixClient create(Throwable cause) {
        return new HystrixClient() {
            @Override
            public Hello iFailSometimes() {
                return new Hello("fallback; reason was: " + cause.getMessage());
            }
        };
    }
}
```



There is a limitation with the implementation of fallbacks in Feign and how Hystrix fallbacks work. Fallbacks are currently not supported for methods that return `com.netflix.hystrix.HystrixCommand` and `rx.Observable`.

### 6.1.6. Feign and `@Primary`

When using Feign with Hystrix fallbacks, there are multiple beans in the `ApplicationContext` of the same type. This will cause `@Autowired` to not work because there isn't exactly one bean, or one marked as primary. To work around this, Spring Cloud Netflix marks all Feign instances as `@Primary`, so Spring Framework will know which bean to inject. In some cases, this may not be desirable. To turn off this behavior set the `primary` attribute of `@FeignClient` to false.

```
@FeignClient(name = "hello", primary = false)
public interface HelloClient {
    // methods here
}
```

### 6.1.7. Feign Inheritance Support

Feign supports boilerplate apis via single-inheritance interfaces. This allows grouping common operations into convenient base interfaces.

*UserService.java*

```
public interface UserService {  
  
    @RequestMapping(method = RequestMethod.GET, value ="/users/{id}")  
    User getUser(@PathVariable("id") long id);  
}
```

*UserResource.java*

```
@RestController  
public class UserResource implements UserService {  
  
}
```

*UserClient.java*

```
package project.user;  
  
@FeignClient("users")  
public interface UserClient extends UserService {  
  
}
```



It is generally not advisable to share an interface between a server and a client. It introduces tight coupling, and also actually doesn't work with Spring MVC in its current form (method parameter mapping is not inherited).

### 6.1.8. Feign request/response compression

You may consider enabling the request or response GZIP compression for your Feign requests. You can do this by enabling one of the properties:

```
feign.compression.request.enabled=true  
feign.compression.response.enabled=true
```

Feign request compression gives you settings similar to what you may set for your web server:

```
feign.compression.request.enabled=true  
feign.compression.request.mime-types=text/xml,application/xml,application/json  
feign.compression.request.min-request-size=2048
```

These properties allow you to be selective about the compressed media types and minimum request threshold length.

For http clients except OkHttpClient, default gzip decoder can be enabled to decode gzip response in

ISO-8859-1 encoding:

```
---  
feign.compression.response.enabled=true  
feign.compression.response.useGzipDecoder=true  
---
```

### 6.1.9. Feign logging

A logger is created for each Feign client created. By default the name of the logger is the full class name of the interface used to create the Feign client. Feign logging only responds to the **DEBUG** level.

*application.yml*

```
logging.level.project.user.UserClient: DEBUG
```

The **Logger.Level** object that you may configure per client, tells Feign how much to log. Choices are:

- **NONE**, No logging (**DEFAULT**).
- **BASIC**, Log only the request method and URL and the response status code and execution time.
- **HEADERS**, Log the basic information along with request and response headers.
- **FULL**, Log the headers, body, and metadata for both requests and responses.

For example, the following would set the **Logger.Level** to **FULL**:

```
@Configuration  
public class FooConfiguration {  
    @Bean  
    Logger.Level feignLoggerLevel() {  
        return Logger.Level.FULL;  
    }  
}
```

### 6.1.10. Feign **@QueryMap** support

The OpenFeign **@QueryMap** annotation provides support for POJOs to be used as GET parameter maps. Unfortunately, the default OpenFeign QueryMap annotation is incompatible with Spring because it lacks a **value** property.

Spring Cloud OpenFeign provides an equivalent **@SpringQueryMap** annotation, which is used to annotate a POJO or Map parameter as a query parameter map.

For example, the **Params** class defines parameters **param1** and **param2**:

```
// Params.java
public class Params {
    private String param1;
    private String param2;

    // [Getters and setters omitted for brevity]
}
```

The following feign client uses the `Params` class by using the `@SpringQueryMap` annotation:

```
@FeignClient("demo")
public interface DemoTemplate {

    @GetMapping(path = "/demo")
    String demoEndpoint(@SpringQueryMap Params params);
}
```

If you need more control over the generated query parameter map, you can implement a custom `QueryMapEncoder` bean.

### 6.1.11. HATEOAS support

Spring provides some APIs to create REST representations that follow the [HATEOAS](#) principle, [Spring Hateoas](#) and [Spring Data REST](#).

If your project use the `org.springframework.boot:spring-boot-starter-hateoas` starter or the `org.springframework.boot:spring-boot-starter-data-rest` starter, Feign HATEOAS support is enabled by default.

When HATEOAS support is enabled, Feign clients are allowed to serialize and deserialize HATEOAS representation models: [EntityModel](#), [CollectionModel](#) and [PagedModel](#).

```
@FeignClient("demo")
public interface DemoTemplate {

    @GetMapping(path = "/stores")
    CollectionModel<Store> getStores();
}
```

## 6.2. Configuration properties

To see the list of all Sleuth related configuration properties please check [the Appendix page](#).

# Chapter 7. Spring Cloud Bus

Spring Cloud Bus links the nodes of a distributed system with a lightweight message broker. This broker can then be used to broadcast state changes (such as configuration changes) or other management instructions. A key idea is that the bus is like a distributed actuator for a Spring Boot application that is scaled out. However, it can also be used as a communication channel between apps. This project provides starters for either an AMQP broker or Kafka as the transport.



Spring Cloud is released under the non-restrictive Apache 2.0 license. If you would like to contribute to this section of the documentation or if you find an error, please find the source code and issue trackers in the project at [github](#).

## 7.1. Quick Start

Spring Cloud Bus works by adding Spring Boot autconfiguration if it detects itself on the classpath. To enable the bus, add `spring-cloud-starter-bus-amqp` or `spring-cloud-starter-bus-kafka` to your dependency management. Spring Cloud takes care of the rest. Make sure the broker (RabbitMQ or Kafka) is available and configured. When running on localhost, you need not do anything. If you run remotely, use Spring Cloud Connectors or Spring Boot conventions to define the broker credentials, as shown in the following example for Rabbit:

*application.yml*

```
spring:  
  rabbitmq:  
    host: mybroker.com  
    port: 5672  
    username: user  
    password: secret
```

The bus currently supports sending messages to all nodes listening or all nodes for a particular service (as defined by Eureka). The `/bus/*` actuator namespace has some HTTP endpoints. Currently, two are implemented. The first, `/bus/env`, sends key/value pairs to update each node's Spring Environment. The second, `/bus/refresh`, reloads each application's configuration, as though they had all been pinged on their `/refresh` endpoint.



The Spring Cloud Bus starters cover Rabbit and Kafka, because those are the two most common implementations. However, Spring Cloud Stream is quite flexible, and the binder works with `spring-cloud-bus`.

## 7.2. Bus Endpoints

Spring Cloud Bus provides two endpoints, `/actuator/bus-refresh` and `/actuator/bus-env` that correspond to individual actuator endpoints in Spring Cloud Commons, `/actuator/refresh` and `/actuator/env` respectively.

### 7.2.1. Bus Refresh Endpoint

The `/actuator/bus-refresh` endpoint clears the `RefreshScope` cache and rebinds `@ConfigurationProperties`. See the [Refresh Scope](#) documentation for more information.

To expose the `/actuator/bus-refresh` endpoint, you need to add following configuration to your application:

```
management.endpoints.web.exposure.include=bus-refresh
```

### 7.2.2. Bus Env Endpoint

The `/actuator/bus-env` endpoint updates each instances environment with the specified key/value pair across multiple instances.

To expose the `/actuator/bus-env` endpoint, you need to add following configuration to your application:

```
management.endpoints.web.exposure.include=bus-env
```

The `/actuator/bus-env` endpoint accepts `POST` requests with the following shape:

```
{
  "name": "key1",
  "value": "value1"
}
```

## 7.3. Addressing an Instance

Each instance of the application has a service ID, whose value can be set with `spring.cloud.bus.id` and whose value is expected to be a colon-separated list of identifiers, in order from least specific to most specific. The default value is constructed from the environment as a combination of the `spring.application.name` and `server.port` (or `spring.application.index`, if set). The default value of the ID is constructed in the form of `app:index:id`, where:

- `app` is the `vcap.application.name`, if it exists, or `spring.application.name`
- `index` is the `vcap.application.instance_index`, if it exists, `spring.application.index`, `local.server.port`, `server.port`, or `0` (in that order).
- `id` is the `vcap.application.instance_id`, if it exists, or a random value.

The HTTP endpoints accept a “destination” path parameter, such as `/bus-refresh/customers:9000`, where `destination` is a service ID. If the ID is owned by an instance on the bus, it processes the message, and all other instances ignore it.

## 7.4. Addressing All Instances of a Service

The “destination” parameter is used in a Spring `PathMatcher` (with the path separator as a colon — `:`) to determine if an instance processes the message. Using the example from earlier, `/bus-env/customers:**` targets all instances of the “customers” service regardless of the rest of the service ID.

## 7.5. Service ID Must Be Unique

The bus tries twice to eliminate processing an event—once from the original `ApplicationEvent` and once from the queue. To do so, it checks the sending service ID against the current service ID. If multiple instances of a service have the same ID, events are not processed. When running on a local machine, each service is on a different port, and that port is part of the ID. Cloud Foundry supplies an index to differentiate. To ensure that the ID is unique outside Cloud Foundry, set `spring.application.index` to something unique for each instance of a service.

## 7.6. Customizing the Message Broker

Spring Cloud Bus uses [Spring Cloud Stream](#) to broadcast the messages. So, to get messages to flow, you need only include the binder implementation of your choice in the classpath. There are convenient starters for the bus with AMQP (RabbitMQ) and Kafka ([spring-cloud-starter-bus-\[amqp|kafka\]](#)). Generally speaking, Spring Cloud Stream relies on Spring Boot autoconfiguration conventions for configuring middleware. For instance, the AMQP broker address can be changed with `spring.rabbitmq.*` configuration properties. Spring Cloud Bus has a handful of native configuration properties in `spring.cloud.bus.*` (for example, `spring.cloud.bus.destination` is the name of the topic to use as the external middleware). Normally, the defaults suffice.

To learn more about how to customize the message broker settings, consult the [Spring Cloud Stream documentation](#).

## 7.7. Tracing Bus Events

Bus events (subclasses of `RemoteApplicationEvent`) can be traced by setting `spring.cloud.bus.trace.enabled=true`. If you do so, the Spring Boot `TraceRepository` (if it is present) shows each event sent and all the acks from each service instance. The following example comes from the `/trace` endpoint:

```
{
  "timestamp": "2015-11-26T10:24:44.411+0000",
  "info": {
    "signal": "spring.cloud.bus.ack",
    "type": "RefreshRemoteApplicationEvent",
    "id": "c4d374b7-58ea-4928-a312-31984def293b",
    "origin": "stores:8081",
    "destination": "*:**"
  }
},
{
  "timestamp": "2015-11-26T10:24:41.864+0000",
  "info": {
    "signal": "spring.cloud.bus.sent",
    "type": "RefreshRemoteApplicationEvent",
    "id": "c4d374b7-58ea-4928-a312-31984def293b",
    "origin": "customers:9000",
    "destination": "*:**"
  }
},
{
  "timestamp": "2015-11-26T10:24:41.862+0000",
  "info": {
    "signal": "spring.cloud.bus.ack",
    "type": "RefreshRemoteApplicationEvent",
    "id": "c4d374b7-58ea-4928-a312-31984def293b",
    "origin": "customers:9000",
    "destination": "*:**"
  }
}
}
```

The preceding trace shows that a `RefreshRemoteApplicationEvent` was sent from `customers:9000`, broadcast to all services, and received (acked) by `customers:9000` and `stores:8081`.

To handle the ack signals yourself, you could add an `@EventListener` for the `AckRemoteApplicationEvent` and `SentApplicationEvent` types to your app (and enable tracing). Alternatively, you could tap into the `TraceRepository` and mine the data from there.



Any Bus application can trace acks. However, sometimes, it is useful to do this in a central service that can do more complex queries on the data or forward it to a specialized tracing service.

## 7.8. Broadcasting Your Own Events

The Bus can carry any event of type `RemoteApplicationEvent`. The default transport is JSON, and the deserializer needs to know which types are going to be used ahead of time. To register a new type, you must put it in a subpackage of `org.springframework.cloud.bus.event`.

To customise the event name, you can use `@JsonTypeName` on your custom class or rely on the default strategy, which is to use the simple name of the class.



Both the producer and the consumer need access to the class definition.

### 7.8.1. Registering events in custom packages

If you cannot or do not want to use a subpackage of `org.springframework.cloud.bus.event` for your custom events, you must specify which packages to scan for events of type `RemoteApplicationEvent` by using the `@RemoteApplicationEventScan` annotation. Packages specified with `@RemoteApplicationEventScan` include subpackages.

For example, consider the following custom event, called `MyEvent`:

```
package com.acme;

public class MyEvent extends RemoteApplicationEvent {
    ...
}
```

You can register that event with the deserializer in the following way:

```
package com.acme;

@Configuration
@RemoteApplicationEventScan
public class BusConfiguration {
    ...
}
```

Without specifying a value, the package of the class where `@RemoteApplicationEventScan` is used is registered. In this example, `com.acme` is registered by using the package of `BusConfiguration`.

You can also explicitly specify the packages to scan by using the `value`, `basePackages` or `basePackageClasses` properties on `@RemoteApplicationEventScan`, as shown in the following example:

```
package com.acme;

@Configuration
//@RemoteApplicationEventScan({"com.acme", "foo.bar"})
//@RemoteApplicationEventScan(basePackages = {"com.acme", "foo.bar", "fizz.buzz"})
@RemoteApplicationEventScan(basePackageClasses = BusConfiguration.class)
public class BusConfiguration {
    ...
}
```

All of the preceding examples of `@RemoteApplicationEventScan` are equivalent, in that the `com.acme`

package is registered by explicitly specifying the packages on [@RemoteApplicationEventScan](#).



You can specify multiple base packages to scan.

## 7.9. Configuration properties

To see the list of all Bus related configuration properties please check [the Appendix page](#).

# Chapter 8. Spring Cloud Sleuth

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Hoxton.RELEASE

## 8.1. Introduction

Spring Cloud Sleuth implements a distributed tracing solution for [Spring Cloud](#).

### 8.1.1. Terminology

Spring Cloud Sleuth borrows [Dapper's](#) terminology.

**Span:** The basic unit of work. For example, sending an RPC is a new span, as is sending a response to an RPC. Spans are identified by a unique 64-bit ID for the span and another 64-bit ID for the trace the span is a part of. Spans also have other data, such as descriptions, timestamped events, key-value annotations (tags), the ID of the span that caused them, and process IDs (normally IP addresses).

Spans can be started and stopped, and they keep track of their timing information. Once you create a span, you must stop it at some point in the future.



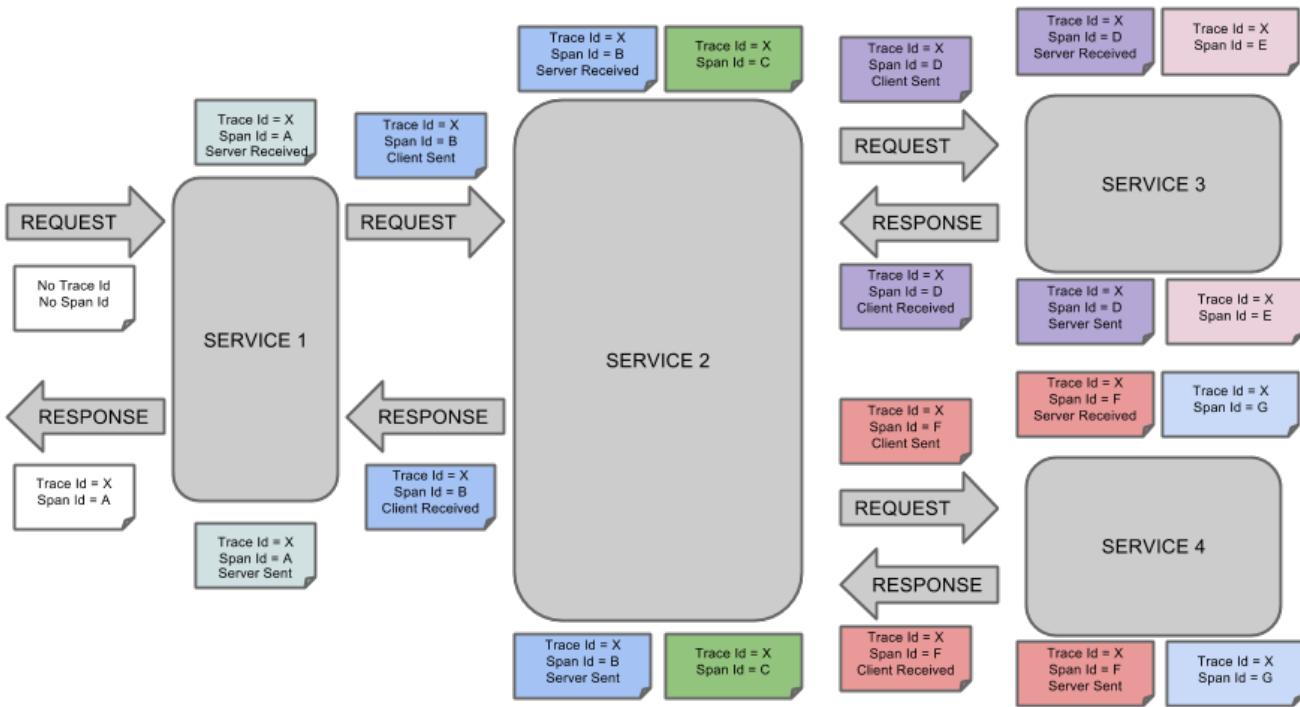
The initial span that starts a trace is called a [root span](#). The value of the ID of that span is equal to the trace ID.

**Trace:** A set of spans forming a tree-like structure. For example, if you run a distributed big-data store, a trace might be formed by a [PUT](#) request.

**Annotation:** Used to record the existence of an event in time. With [Brave](#) instrumentation, we no longer need to set special events for [Zipkin](#) to understand who the client and server are, where the request started, and where it ended. For learning purposes, however, we mark these events to highlight what kind of an action took place.

- **cs:** Client Sent. The client has made a request. This annotation indicates the start of the span.
- **sr:** Server Received: The server side got the request and started processing it. Subtracting the **cs** timestamp from this timestamp reveals the network latency.
- **ss:** Server Sent. Annotated upon completion of request processing (when the response got sent back to the client). Subtracting the **sr** timestamp from this timestamp reveals the time needed by the server side to process the request.
- **cr:** Client Received. Signifies the end of the span. The client has successfully received the response from the server side. Subtracting the **cs** timestamp from this timestamp reveals the whole time needed by the client to receive the response from the server.

The following image shows how **Span** and **Trace** look in a system, together with the Zipkin annotations:

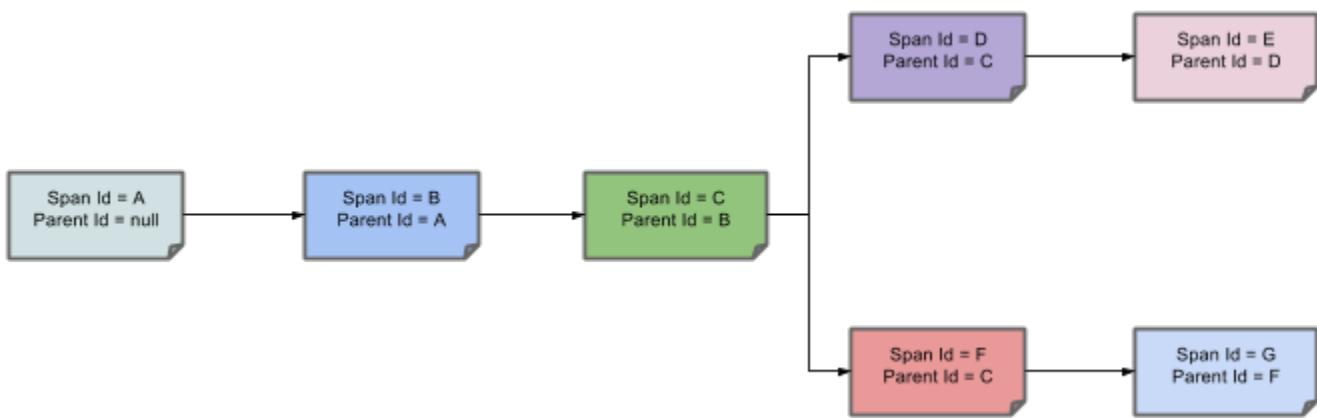


Each color of a note signifies a span (there are seven spans - from **A** to **G**). Consider the following note:

```
Trace Id = X
Span Id = D
Client Sent
```

This note indicates that the current span has **Trace Id** set to X and **Span Id** set to D. Also, the **Client Sent** event took place.

The following image shows how parent-child relationships of spans look:



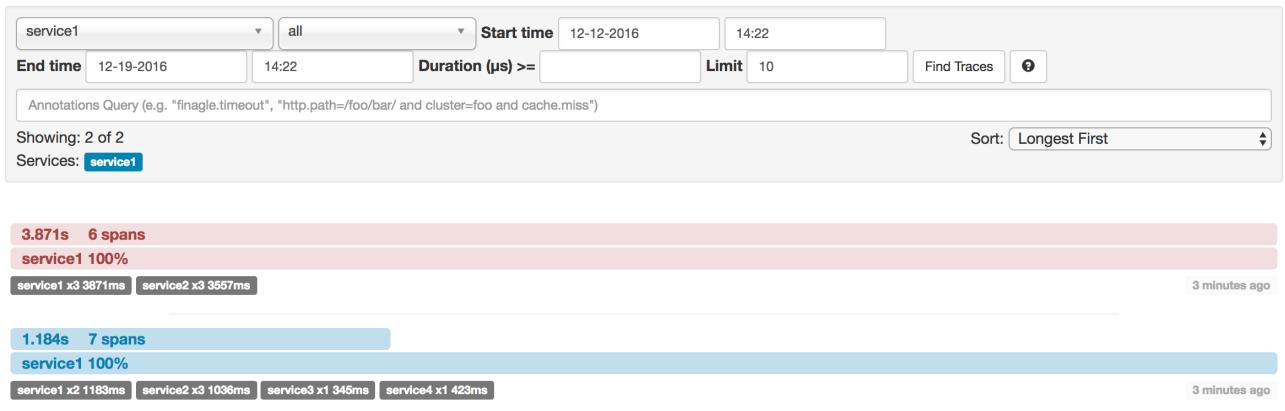
### 8.1.2. Purpose

The following sections refer to the example shown in the preceding image.

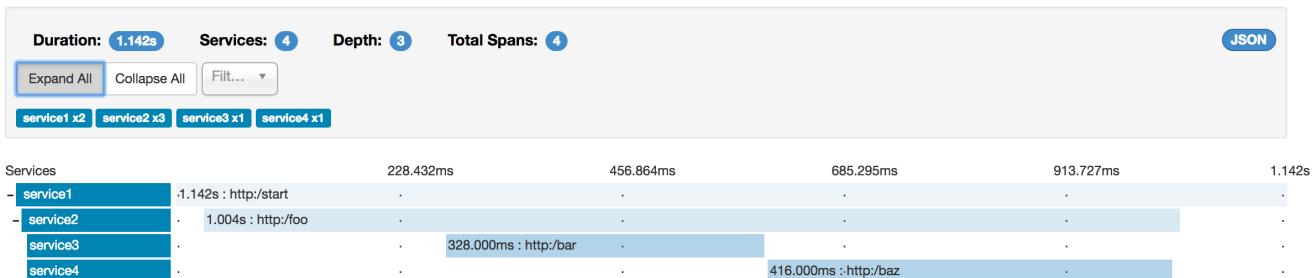
#### Distributed Tracing with Zipkin

This example has seven spans. If you go to traces in Zipkin, you can see this number in the second

trace, as shown in the following image:



However, if you pick a particular trace, you can see four spans, as shown in the following image:



When you pick a particular trace, you see merged spans. That means that, if there were two spans sent to Zipkin with Server Received and Server Sent or Client Received and Client Sent annotations, they are presented as a single span.

Why is there a difference between the seven and four spans in this case?

- One span comes from the `http:/start` span. It has the Server Received (`sr`) and Server Sent (`ss`) annotations.
- Two spans come from the RPC call from `service1` to `service2` to the `http:/foo` endpoint. The Client Sent (`cs`) and Client Received (`cr`) events took place on the `service1` side. Server Received (`sr`) and Server Sent (`ss`) events took place on the `service2` side. These two spans form one logical span related to an RPC call.
- Two spans come from the RPC call from `service2` to `service3` to the `http:/bar` endpoint. The Client Sent (`cs`) and Client Received (`cr`) events took place on the `service2` side. The Server Received (`sr`) and Server Sent (`ss`) events took place on the `service3` side. These two spans form one logical span related to an RPC call.
- Two spans come from the RPC call from `service2` to `service4` to the `http:/baz` endpoint. The Client Sent (`cs`) and Client Received (`cr`) events took place on the `service2` side. Server Received (`sr`) and Server Sent (`ss`) events took place on the `service4` side. These two spans form one logical span related to an RPC call.

So, if we count the physical spans, we have one from `http:/start`, two from `service1` calling `service2`, two from `service2` calling `service3`, and two from `service2` calling `service4`. In sum, we

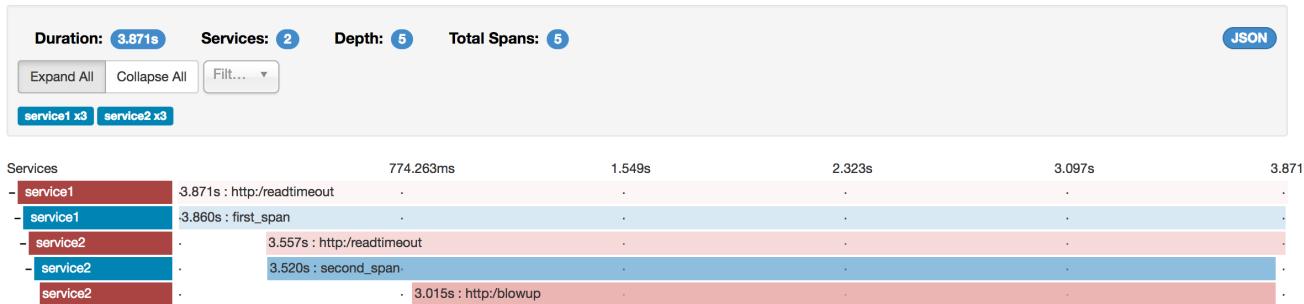
have a total of seven spans.

Logically, we see the information of four total Spans because we have one span related to the incoming request to `service1` and three spans related to RPC calls.

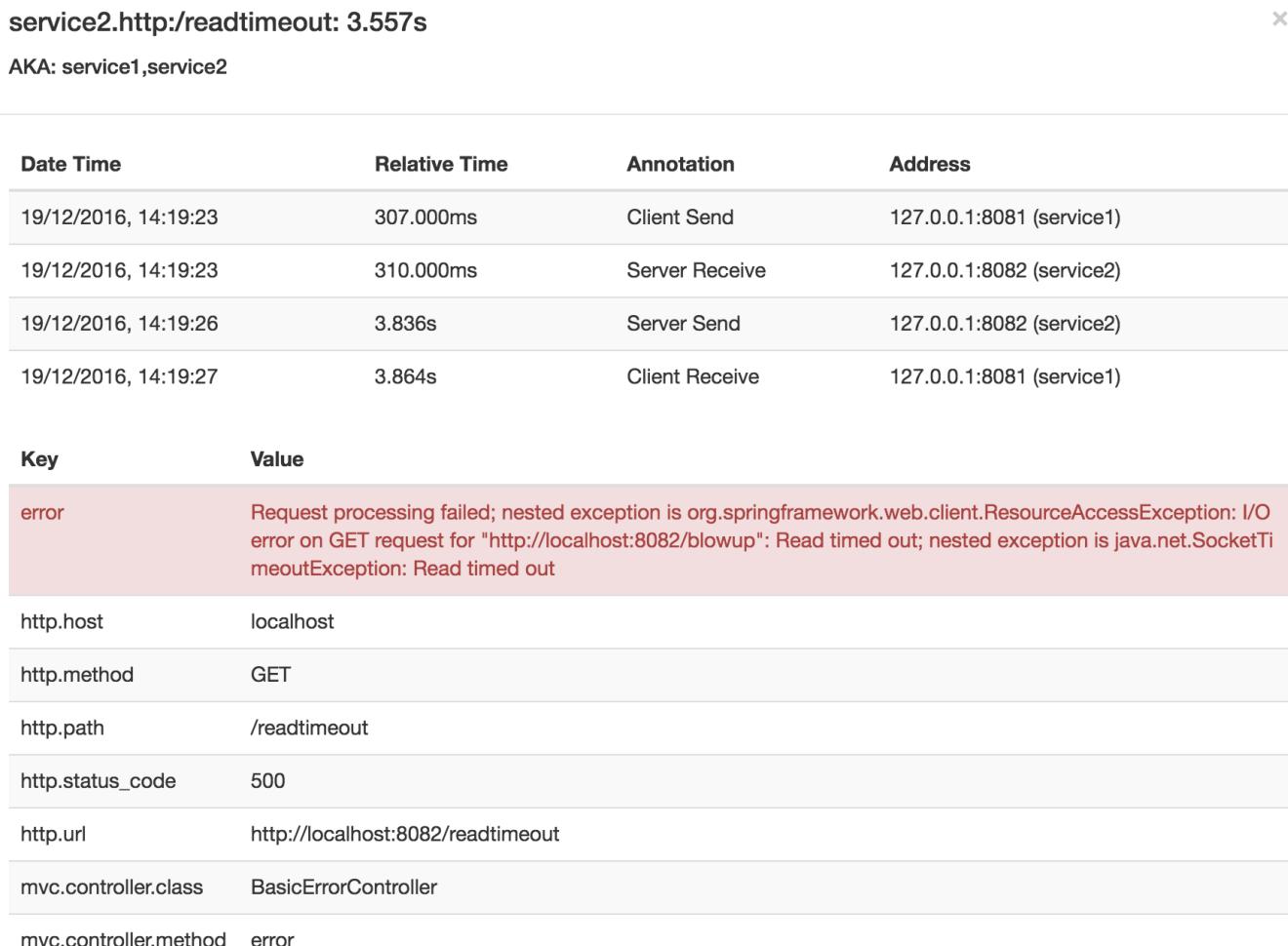
## Visualizing errors

Zipkin lets you visualize errors in your trace. When an exception was thrown and was not caught, we set proper tags on the span, which Zipkin can then properly colorize. You could see in the list of traces one trace that is red. That appears because an exception was thrown.

If you click that trace, you see a similar picture, as follows:



If you then click on one of the spans, you see the following



The span shows the reason for the error and the whole stack trace related to it.

## Distributed Tracing with Brave

Starting with version [2.0.0](#), Spring Cloud Sleuth uses [Brave](#) as the tracing library. Consequently, Sleuth no longer takes care of storing the context but delegates that work to Brave.

Due to the fact that Sleuth had different naming and tagging conventions than Brave, we decided to follow Brave's conventions from now on. However, if you want to use the legacy Sleuth approaches, you can set the `spring.sleuth.http.legacy.enabled` property to `true`.

### Live examples

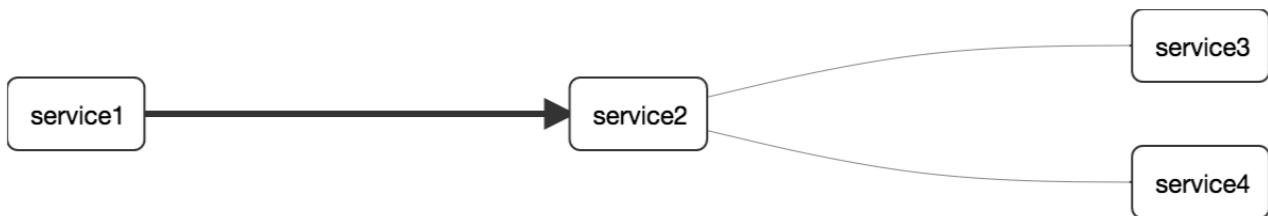


#### Pivotal Web Services

*Click the Pivotal Web Services icon to see it live!*[Click the Pivotal Web Services icon to see it live!](#)

[Click here to see it live!](#)

The dependency graph in Zipkin should resemble the following image:



#### Pivotal Web Services

*Click the Pivotal Web Services icon to see it live!*[Click the Pivotal Web Services icon to see it live!](#)

[Click here to see it live!](#)

### Log correlation

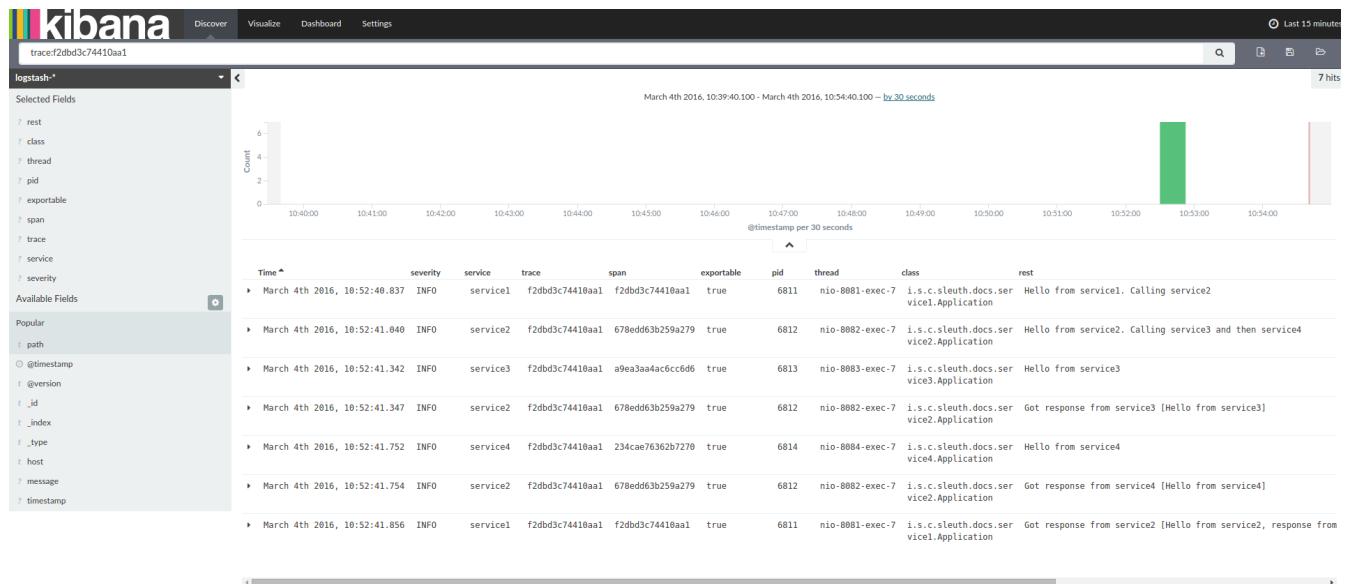
When using grep to read the logs of those four applications by scanning for a trace ID equal to (for example) [2485ec27856c56f4](#), you get output resembling the following:

```

service1.log:2016-02-26 11:15:47.561 INFO
[service1,2485ec27856c56f4,2485ec27856c56f4,true] 68058 --- [nio-8081-exec-1]
i.s.c.sleuth.docs.service1.Application : Hello from service1. Calling service2
service2.log:2016-02-26 11:15:47.710 INFO
[service2,2485ec27856c56f4,9aa10ee6fbde75fa,true] 68059 --- [nio-8082-exec-1]
i.s.c.sleuth.docs.service2.Application : Hello from service2. Calling service3 and
then service4
service3.log:2016-02-26 11:15:47.895 INFO
[service3,2485ec27856c56f4,1210be13194bfe5,true] 68060 --- [nio-8083-exec-1]
i.s.c.sleuth.docs.service3.Application : Hello from service3
service2.log:2016-02-26 11:15:47.924 INFO
[service2,2485ec27856c56f4,9aa10ee6fbde75fa,true] 68059 --- [nio-8082-exec-1]
i.s.c.sleuth.docs.service2.Application : Got response from service3 [Hello from
service3]
service4.log:2016-02-26 11:15:48.134 INFO
[service4,2485ec27856c56f4,1b1845262ffba49d,true] 68061 --- [nio-8084-exec-1]
i.s.c.sleuth.docs.service4.Application : Hello from service4
service2.log:2016-02-26 11:15:48.156 INFO
[service2,2485ec27856c56f4,9aa10ee6fbde75fa,true] 68059 --- [nio-8082-exec-1]
i.s.c.sleuth.docs.service2.Application : Got response from service4 [Hello from
service4]
service1.log:2016-02-26 11:15:48.182 INFO
[service1,2485ec27856c56f4,2485ec27856c56f4,true] 68058 --- [nio-8081-exec-1]
i.s.c.sleuth.docs.service1.Application : Got response from service2 [Hello from
service2, response from service3 [Hello from service3] and from service4 [Hello from
service4]]

```

If you use a log aggregating tool (such as [Kibana](#), [Splunk](#), and others), you can order the events that took place. An example from Kibana would resemble the following image:



If you want to use [Logstash](#), the following listing shows the Grok pattern for Logstash:

```

filter {
    # pattern matching logback pattern
    grok {
        match => { "message" =>
        "%{TIMESTAMP_ISO8601:timestamp}\s+%\{LOGLEVEL:severity}\s+\[%{DATA:service},%{DATA:trace},%{DATA:span},%{DATA:exportable}\]\s+%\{DATA:pid}\s+---
        \s+\[%{DATA:thread}\]\s+%\{DATA:class}\s+:\s+%\{GREEDYDATA:rest\}" }
    }
}

```



If you want to use Grok together with the logs from Cloud Foundry, you have to use the following pattern:

```

filter {
    # pattern matching logback pattern
    grok {
        match => { "message" =>
        "(?m)OUT\s+%\{TIMESTAMP_ISO8601:timestamp}\s+%\{LOGLEVEL:severity}\s+\[%{DATA:service},%{DATA:trace},%{DATA:span},%{DATA:exportable}\]\s+%\{DATA:pid}\s+---
        \s+\[%{DATA:thread}\]\s+%\{DATA:class}\s+:\s+%\{GREEDYDATA:rest\}" }
    }
}

```

## JSON Logback with Logstash

Often, you do not want to store your logs in a text file but in a JSON file that Logstash can immediately pick. To do so, you have to do the following (for readability, we pass the dependencies in the `groupId:artifactId:version` notation).

## Dependencies Setup

1. Ensure that Logback is on the classpath (`ch.qos.logback:logback-core`).
2. Add Logstash Logback encode. For example, to use version [4.6](#), add `net.logstash.logback:logstash-logback-encoder:4.6`.

## Logback Setup

Consider the following example of a Logback configuration file (named `logback-spring.xml`).

```

<?xml version="1.0" encoding="UTF-8"?>
<configuration>
    <include resource="org/springframework/boot/logging/logback/defaults.xml"/>

    <springProperty scope="context" name="springAppName"
source="spring.application.name"/>
    <!-- Example for logging into the build folder of your project -->
    <property name="LOG_FILE" value="${BUILD_FOLDER:-build}/${springAppName}"/>

```

```

<!-- You can override this to have a custom pattern -->
<property name="CONSOLE_LOG_PATTERN"
          value="%clr(%d{yyyy-MM-dd HH:mm:ss.SSS}){faint}
%clr(${LOG_LEVEL_PATTERN:-%5p}) %clr(${PID:- }){magenta} %clr(---){faint}
%clr([%15.15t)){faint} %clr(%-40.40logger{39}){cyan} %clr(:){faint}
%m%n${LOG_EXCEPTION_CONVERSION_WORD:-%wEx}"%>

<!-- Appender to log to console -->
<appender name="console" class="ch.qos.logback.core.ConsoleAppender">
    <filter class="ch.qos.logback.classic.filter.ThresholdFilter">
        <!-- Minimum logging level to be presented in the console logs-->
        <level>DEBUG</level>
    </filter>
    <encoder>
        <pattern>${CONSOLE_LOG_PATTERN}</pattern>
        <charset>utf8</charset>
    </encoder>
</appender>

<!-- Appender to log to file -->
<appender name="flatfile" class="ch.qos.logback.core.rolling.RollingFileAppender">
    <file>${LOG_FILE}</file>
    <rollingPolicy class="ch.qos.logback.core.rolling.TimeBasedRollingPolicy">
        <fileNamePattern>${LOG_FILE}.%d{yyyy-MM-dd}.gz</fileNamePattern>
        <maxHistory>7</maxHistory>
    </rollingPolicy>
    <encoder>
        <pattern>${CONSOLE_LOG_PATTERN}</pattern>
        <charset>utf8</charset>
    </encoder>
</appender>

<!-- Appender to log to file in a JSON format -->
<appender name="logstash" class="ch.qos.logback.core.rolling.RollingFileAppender">
    <file>${LOG_FILE}.json</file>
    <rollingPolicy class="ch.qos.logback.core.rolling.TimeBasedRollingPolicy">
        <fileNamePattern>${LOG_FILE}.json.%d{yyyy-MM-dd}.gz</fileNamePattern>
        <maxHistory>7</maxHistory>
    </rollingPolicy>
    <encoder
class="net.logstash.logback.encoder.LoggingEventCompositeJsonEncoder">
        <providers>
            <timestamp>
                <timeZone>UTC</timeZone>
            </timestamp>
            <pattern>
                <pattern>
                    {
                        "severity": "%level",
                        "service": "${springAppName:-}"
                    }
                </pattern>
            </pattern>
        </providers>
    </encoder>
</appender>

```

```

        "trace": "%X{X-B3-TraceId:-}",
        "span": "%X{X-B3-SpanId:-}",
        "parent": "%X{X-B3-ParentSpanId:-}",
        "exportable": "%X{X-Span-Export:-}",
        "pid": "${PID:-}",
        "thread": "%thread",
        "class": "%logger{40}",
        "rest": "%message"
    }

```

</pattern>

</pattern>

</providers>

</encoder>

</appender>

<root level="INFO">

<appender-ref ref="console"/>

<!-- uncomment this to have also JSON logs --&gt;</p>

<!--<appender-ref ref="logstash"/>-->

<!--<appender-ref ref="flatfile"/>-->

</root>

</configuration>

That Logback configuration file:

- Logs information from the application in a JSON format to a `build/${spring.application.name}.json` file.
- Has commented out two additional appenders: console and standard log file.
- Has the same logging pattern as the one presented in the previous section.



If you use a custom `logback-spring.xml`, you must pass the `spring.application.name` in the `bootstrap` rather than the `application` property file. Otherwise, your custom logback file does not properly read the property.

## Propagating Span Context

The span context is the state that must get propagated to any child spans across process boundaries. Part of the Span Context is the Baggage. The trace and span IDs are a required part of the span context. Baggage is an optional part.

Baggage is a set of key:value pairs stored in the span context. Baggage travels together with the trace and is attached to every span. Spring Cloud Sleuth understands that a header is baggage-related if the HTTP header is prefixed with `baggage-` and, for messaging, it starts with `baggage_`.



There is currently no limitation of the count or size of baggage items. However, keep in mind that too many can decrease system throughput or increase RPC latency. In extreme cases, too much baggage can crash the application, due to exceeding transport-level message or header capacity.

The following example shows setting baggage on a span:

```
Span initialSpan = this.tracer.nextSpan().name("span").start();
ExtraFieldPropagation.set(initialSpan.context(), "foo", "bar");
ExtraFieldPropagation.set(initialSpan.context(), "UPPER_CASE", "someValue");
```

### Baggage versus Span Tags

Baggage travels with the trace (every child span contains the baggage of its parent). Zipkin has no knowledge of baggage and does not receive that information.



Starting from Sleuth 2.0.0 you have to pass the baggage key names explicitly in your project configuration. Read more about that setup [here](#)

Tags are attached to a specific span. In other words, they are presented only for that particular span. However, you can search by tag to find the trace, assuming a span having the searched tag value exists.

If you want to be able to lookup a span based on baggage, you should add a corresponding entry as a tag in the root span.



The span must be in scope.

The following listing shows integration tests that use baggage:

#### *The setup*

```
spring.sleuth:
  baggage-keys:
    - baz
    - bizarrecase
  propagation-keys:
    - foo
    - upper_case
```

#### *The code*

```
initialSpan.tag("foo",
  ExtraFieldPropagation.get(initialSpan.context(), "foo"));
initialSpan.tag("UPPER_CASE",
  ExtraFieldPropagation.get(initialSpan.context(), "UPPER_CASE"));
```

### 8.1.3. Adding Sleuth to the Project

This section addresses how to add Sleuth to your project with either Maven or Gradle.



To ensure that your application name is properly displayed in Zipkin, set the `spring.application.name` property in `bootstrap.yml`.

## Only Sleuth (log correlation)

If you want to use only Spring Cloud Sleuth without the Zipkin integration, add the `spring-cloud-starter-sleuth` module to your project.

The following example shows how to add Sleuth with Maven:

### Maven

```
<dependencyManagement> ①
    <dependencies>
        <dependency>
            <groupId>org.springframework.cloud</groupId>
            <artifactId>spring-cloud-dependencies</artifactId>
            <version>${release.train.version}</version>
            <type>pom</type>
            <scope>import</scope>
        </dependency>
    </dependencies>
</dependencyManagement>

<dependency> ②
    <groupId>org.springframework.cloud</groupId>
    <artifactId>spring-cloud-starter-sleuth</artifactId>
</dependency>
```

- ① We recommend that you add the dependency management through the Spring BOM so that you need not manage versions yourself.
- ② Add the dependency to `spring-cloud-starter-sleuth`.

The following example shows how to add Sleuth with Gradle:

### Gradle

```
dependencyManagement { ①
    imports {
        mavenBom "org.springframework.cloud:spring-cloud-
dependencies:${releaseTrainVersion}"
    }
}

dependencies { ②
    compile "org.springframework.cloud:spring-cloud-starter-sleuth"
}
```

- ① We recommend that you add the dependency management through the Spring BOM so that you need not manage versions yourself.

- ② Add the dependency to [spring-cloud-starter-sleuth](#).

## Sleuth with Zipkin via HTTP

If you want both Sleuth and Zipkin, add the [spring-cloud-starter-zipkin](#) dependency.

The following example shows how to do so for Maven:

### Maven

```
<dependencyManagement> ①
    <dependencies>
        <dependency>
            <groupId>org.springframework.cloud</groupId>
            <artifactId>spring-cloud-dependencies</artifactId>
            <version>${release.train.version}</version>
            <type>pom</type>
            <scope>import</scope>
        </dependency>
    </dependencies>
</dependencyManagement>

<dependency> ②
    <groupId>org.springframework.cloud</groupId>
    <artifactId>spring-cloud-starter-zipkin</artifactId>
</dependency>
```

- ① We recommend that you add the dependency management through the Spring BOM so that you need not manage versions yourself.
- ② Add the dependency to [spring-cloud-starter-zipkin](#).

The following example shows how to do so for Gradle:

### Gradle

```
dependencyManagement { ①
    imports {
        mavenBom "org.springframework.cloud:spring-cloud-
dependencies:${releaseTrainVersion}"
    }
}

dependencies { ②
    compile "org.springframework.cloud:spring-cloud-starter-zipkin"
}
```

- ① We recommend that you add the dependency management through the Spring BOM so that you need not manage versions yourself.
- ② Add the dependency to [spring-cloud-starter-zipkin](#).

## Sleuth with Zipkin over RabbitMQ or Kafka

If you want to use RabbitMQ or Kafka instead of HTTP, add the `spring-rabbit` or `spring-kafka` dependency. The default destination name is `zipkin`.

If using Kafka, you must set the property `spring.zipkin.sender.type` property accordingly:

```
spring.zipkin.sender.type: kafka
```



`spring-cloud-sleuth-stream` is deprecated and incompatible with these destinations.

If you want Sleuth over RabbitMQ, add the `spring-cloud-starter-zipkin` and `spring-rabbit` dependencies.

The following example shows how to do so for Gradle:

### Maven

```
<dependencyManagement> ①
  <dependencies>
    <dependency>
      <groupId>org.springframework.cloud</groupId>
      <artifactId>spring-cloud-dependencies</artifactId>
      <version>${release.train.version}</version>
      <type>pom</type>
      <scope>import</scope>
    </dependency>
  </dependencies>
</dependencyManagement>

<dependency> ②
  <groupId>org.springframework.cloud</groupId>
  <artifactId>spring-cloud-starter-zipkin</artifactId>
</dependency>
<dependency> ③
  <groupId>org.springframework.amqp</groupId>
  <artifactId>spring-rabbit</artifactId>
</dependency>
```

- ① We recommend that you add the dependency management through the Spring BOM so that you need not manage versions yourself.
- ② Add the dependency to `spring-cloud-starter-zipkin`. That way, all nested dependencies get downloaded.
- ③ To automatically configure RabbitMQ, add the `spring-rabbit` dependency.

## Gradle

```
dependencyManagement { ①
    imports {
        mavenBom "org.springframework.cloud:spring-cloud-
dependencies:${releaseTrainVersion}"
    }
}

dependencies {
    compile "org.springframework.cloud:spring-cloud-starter-zipkin" ②
    compile "org.springframework.amqp:spring-rabbit" ③
}
```

- ① We recommend that you add the dependency management through the Spring BOM so that you need not manage versions yourself.
- ② Add the dependency to `spring-cloud-starter-zipkin`. That way, all nested dependencies get downloaded.
- ③ To automatically configure RabbitMQ, add the `spring-rabbit` dependency.

### 8.1.4. Overriding the auto-configuration of Zipkin

Spring Cloud Sleuth supports sending traces to multiple tracing systems as of version 2.1.0. In order to get this to work, every tracing system needs to have a `Reporter<Span>` and `Sender`. If you want to override the provided beans you need to give them a specific name. To do this you can use respectively `ZipkinAutoConfiguration.REPORTER_BEAN_NAME` and `ZipkinAutoConfiguration.SENDER_BEAN_NAME`.

```

@Configuration
protected static class MyConfig {

    @Bean(ZipkinAutoConfiguration.REPORTER_BEAN_NAME)
    Reporter<zipkin2.Span> myReporter() {
        return AsyncReporter.create(mySender());
    }

    @Bean(ZipkinAutoConfiguration.SENDER_BEAN_NAME)
    MySender mySender() {
        return new MySender();
    }

    static class MySender extends Sender {

        private boolean spanSent = false;

        boolean isSpanSent() {
            return this.spanSent;
        }

        @Override
        public Encoding encoding() {
            return Encoding.JSON;
        }

        @Override
        public int messageMaxBytes() {
            return Integer.MAX_VALUE;
        }

        @Override
        public int messageSizeInBytes(List<byte[]> encodedSpans) {
            return encoding().listSizeInBytes(encodedSpans);
        }

        @Override
        public Call<Void> sendSpans(List<byte[]> encodedSpans) {
            this.spanSent = true;
            return Call.create(null);
        }

    }
}

```

## 8.2. Additional Resources

You can watch a video of [Reshma Krishna](#) and [Marcin Grzejszczak](#) talking about Spring Cloud

Sleuth and Zipkin [by clicking here](#).

You can check different setups of Sleuth and Brave [in the openzipkin/sleuth-webmvc-example repository](#).

## 8.3. Features

- Adds trace and span IDs to the Slf4J MDC, so you can extract all the logs from a given trace or span in a log aggregator, as shown in the following example logs:

```
2016-02-02 15:30:57.902 INFO [bar,6bfd228dc00d216b,6bfd228dc00d216b,false] 23030
--- [nio-8081-exec-3] ...
2016-02-02 15:30:58.372 ERROR [bar,6bfd228dc00d216b,6bfd228dc00d216b,false] 23030
--- [nio-8081-exec-3] ...
2016-02-02 15:31:01.936 INFO [bar,46ab0d418373cbc9,46ab0d418373cbc9,false] 23030
--- [nio-8081-exec-4] ...
```

Notice the `[appname,traceId,spanId,exportable]` entries from the MDC:

- **spanId**: The ID of a specific operation that took place.
- **appname**: The name of the application that logged the span.
- **traceId**: The ID of the latency graph that contains the span.
- **exportable**: Whether the log should be exported to Zipkin. When would you like the span not to be exportable? When you want to wrap some operation in a Span and have it written to the logs only.
- Provides an abstraction over common distributed tracing data models: traces, spans (forming a DAG), annotations, and key-value annotations. Spring Cloud Sleuth is loosely based on HTrace but is compatible with Zipkin (Dapper).
- Sleuth records timing information to aid in latency analysis. By using sleuth, you can pinpoint causes of latency in your applications.
- Sleuth is written to not log too much and to not cause your production application to crash. To that end, Sleuth:
  - Propagates structural data about your call graph in-band and the rest out-of-band.
  - Includes opinionated instrumentation of layers such as HTTP.
  - Includes a sampling policy to manage volume.
  - Can report to a Zipkin system for query and visualization.
- Instruments common ingress and egress points from Spring applications (servlet filter, async endpoints, rest template, scheduled actions, message channels, Zuul filters, and Feign client).
- Sleuth includes default logic to join a trace across HTTP or messaging boundaries. For example, HTTP propagation works over Zipkin-compatible request headers.
- Sleuth can propagate context (also known as baggage) between processes. Consequently, if you set a baggage element on a Span, it is sent downstream to other processes over either HTTP or

messaging.

- Provides a way to create or continue spans and add tags and logs through annotations.
- If `spring-cloud-sleuth-zipkin` is on the classpath, the app generates and collects Zipkin-compatible traces. By default, it sends them over HTTP to a Zipkin server on localhost (port 9411). You can configure the location of the service by setting `spring.zipkin.baseUrl`.
  - If you depend on `spring-rabbit`, your app sends traces to a RabbitMQ broker instead of HTTP.
  - If you depend on `spring-kafka`, and set `spring.zipkin.sender.type: kafka`, your app sends traces to a Kafka broker instead of HTTP.



`spring-cloud-sleuth-stream` is deprecated and should no longer be used.

- Spring Cloud Sleuth is [OpenTracing](#) compatible.

The SLF4J MDC is always set and logback users immediately see the trace and span IDs in logs per the example shown earlier. Other logging systems have to configure their own formatter to get the same result. The default is as follows:

`logging.pattern.level` set to `%5p  
[${spring.zipkin.service.name:${spring.application.name:-}},%X{X-B3-TraceId:-},%X{X-B3-SpanId:-},%X{X-Span-Export:-}]` (this is a Spring Boot feature for logback users). If you do not use SLF4J, this pattern is NOT automatically applied.

### 8.3.1. Introduction to Brave



Starting with version [2.0.0](#), Spring Cloud Sleuth uses [Brave](#) as the tracing library. For your convenience, we embed part of the Brave's docs here.



In the vast majority of cases you need to just use the `Tracer` or `SpanCustomizer` beans from Brave that Sleuth provides. The documentation below contains a high overview of what Brave is and how it works.

Brave is a library used to capture and report latency information about distributed operations to Zipkin. Most users do not use Brave directly. They use libraries or frameworks rather than employ Brave on their behalf.

This module includes a tracer that creates and joins spans that model the latency of potentially distributed work. It also includes libraries to propagate the trace context over network boundaries (for example, with HTTP headers).

#### Tracing

Most importantly, you need a `brave.Tracer`, configured to [report to Zipkin](#).

The following example setup sends trace data (spans) to Zipkin over HTTP (as opposed to Kafka):

```
class MyClass {  
  
    private final Tracer tracer;  
  
    // Tracer will be autowired  
    MyClass(Tracer tracer) {  
        this.tracer = tracer;  
    }  
  
    void doSth() {  
        Span span = tracer.newTrace().name("encode").start();  
        // ...  
    }  
}
```



If your span contains a name longer than 50 chars, then that name is truncated to 50 chars. Your names have to be explicit and concrete. Big names lead to latency issues and sometimes even thrown exceptions.

The tracer creates and joins spans that model the latency of potentially distributed work. It can employ sampling to reduce overhead during the process, to reduce the amount of data sent to Zipkin, or both.

Spans returned by a tracer report data to Zipkin when finished or do nothing if unsampled. After starting a span, you can annotate events of interest or add tags containing details or lookup keys.

Spans have a context that includes trace identifiers that place the span at the correct spot in the tree representing the distributed operation.

## Local Tracing

When tracing code that never leaves your process, run it inside a scoped span.

```
@Autowired Tracer tracer;  
  
// Start a new trace or a span within an existing trace representing an operation  
ScopedSpan span = tracer.startScopedSpan("encode");  
try {  
    // The span is in "scope" meaning downstream code such as loggers can see trace IDs  
    return encoder.encode();  
} catch (RuntimeException | Error e) {  
    span.error(e); // Unless you handle exceptions, you might not know the operation failed!  
    throw e;  
} finally {  
    span.finish(); // always finish the span  
}
```

When you need more features, or finer control, use the [Span](#) type:

```
@Autowired Tracer tracer;

// Start a new trace or a span within an existing trace representing an operation
Span span = tracer.nextSpan().name("encode").start();
// Put the span in "scope" so that downstream code such as loggers can see trace IDs
try (SpanInScope ws = tracer.withSpanInScope(span)) {
    return encoder.encode();
} catch (RuntimeException | Error e) {
    span.error(e); // Unless you handle exceptions, you might not know the operation
    failed!
    throw e;
} finally {
    span.finish(); // note the scope is independent of the span. Always finish a span.
}
```

Both of the above examples report the exact same span on finish!

In the above example, the span will be either a new root span or the next child in an existing trace.

## Customizing Spans

Once you have a span, you can add tags to it. The tags can be used as lookup keys or details. For example, you might add a tag with your runtime version, as shown in the following example:

```
span.tag("clnt/finagle.version", "6.36.0");
```

When exposing the ability to customize spans to third parties, prefer [brave.SpanCustomizer](#) as opposed to [brave.Span](#). The former is simpler to understand and test and does not tempt users with span lifecycle hooks.

```
interface MyTraceCallback {
    void request(Request request, SpanCustomizer customizer);
}
```

Since [brave.Span](#) implements [brave.SpanCustomizer](#), you can pass it to users, as shown in the following example:

```
for (MyTraceCallback callback : userCallbacks) {
    callback.request(request, span);
}
```

## Implicitly Looking up the Current Span

Sometimes, you do not know if a trace is in progress or not, and you do not want users to do null

checks. `brave.CurrentSpanCustomizer` handles this problem by adding data to any span that's in progress or drops, as shown in the following example:

Ex.

```
// The user code can then inject this without a chance of it being null.  
@Autowired SpanCustomizer span;  
  
void userCode() {  
    span.annotate("tx.started");  
    ...  
}
```

## RPC tracing



Check for [instrumentation written here](#) and [Zipkin's list](#) before rolling your own RPC instrumentation.

RPC tracing is often done automatically by interceptors. Behind the scenes, they add tags and events that relate to their role in an RPC operation.

The following example shows how to add a client span:

```
@Autowired Tracing tracing;  
@Autowired Tracer tracer;  
  
// before you send a request, add metadata that describes the operation  
span = tracer.nextSpan().name(service + "/" + method).kind(CLIENT);  
span.tag("myrpc.version", "1.0.0");  
span.remoteServiceName("backend");  
span.remoteIpAndPort("172.3.4.1", 8108);  
  
// Add the trace context to the request, so it can be propagated in-band  
tracing.propagation().injector(Request::addHeader)  
    .inject(span.context(), request);  
  
// when the request is scheduled, start the span  
span.start();  
  
// if there is an error, tag the span  
span.tag("error", error.getCode());  
// or if there is an exception  
span.error(exception);  
  
// when the response is complete, finish the span  
span.finish();
```

## One-Way tracing

Sometimes, you need to model an asynchronous operation where there is a request but no response. In normal RPC tracing, you use `span.finish()` to indicate that the response was received. In one-way tracing, you use `span.flush()` instead, as you do not expect a response.

The following example shows how a client might model a one-way operation:

```
@Autowired Tracing tracing;
@Autowired Tracer tracer;

// start a new span representing a client request
oneWaySend = tracer.nextSpan().name(service + "/" + method).kind(CLIENT);

// Add the trace context to the request, so it can be propagated in-band
tracing.propagation().injector(Request::addHeader)
    .inject(oneWaySend.context(), request);

// fire off the request asynchronously, totally dropping any response
request.execute();

// start the client side and flush instead of finish
oneWaySend.start().flush();
```

The following example shows how a server might handle a one-way operation:

```
@Autowired Tracing tracing;
@Autowired Tracer tracer;

// pull the context out of the incoming request
extractor = tracing.propagation().extractor(Request::getHeader);

// convert that context to a span which you can name and add tags to
oneWayReceive = nextSpan(tracer, extractor.extract(request))
    .name("process-request")
    .kind(SERVER)
    ... add tags etc.

// start the server side and flush instead of finish
oneWayReceive.start().flush();

// you should not modify this span anymore as it is complete. However,
// you can create children to represent follow-up work.
next = tracer.newSpan(oneWayReceive.context()).name("step2").start();
```

## 8.4. Sampling

Sampling may be employed to reduce the data collected and reported out of process. When a span

is not sampled, it adds no overhead (a noop).

Sampling is an up-front decision, meaning that the decision to report data is made at the first operation in a trace and that decision is propagated downstream.

By default, a global sampler applies a single rate to all traced operations. `Tracer.Builder.sampler` controls this setting, and it defaults to tracing every request.

#### 8.4.1. Declarative sampling

Some applications need to sample based on the type or annotations of a java method.

Most users use a framework interceptor to automate this sort of policy. The following example shows how that might work internally:

```
@Autowired Tracer tracer;

// derives a sample rate from an annotation on a java method
DeclarativeSampler<Traced> sampler = DeclarativeSampler.create(Traced::sampleRate);

@Around("@annotation(traced)")
public Object traceThing(ProceedingJoinPoint pjp, Traced traced) throws Throwable {
    // When there is no trace in progress, this decides using an annotation
    Sampler decideUsingAnnotation = declarativeSampler.toSampler(traced);
    Tracer tracer = tracer.withSampler(decideUsingAnnotation);

    // This code looks the same as if there was no declarative override
    ScopedSpan span = tracer.startScopedSpan(spanName(pjp));
    try {
        return pjp.proceed();
    } catch (RuntimeException | Error e) {
        span.error(e);
        throw e;
    } finally {
        span.finish();
    }
}
```

#### 8.4.2. Custom sampling

Depending on what the operation is, you may want to apply different policies. For example, you might not want to trace requests to static resources such as images, or you might want to trace all requests to a new api.

Most users use a framework interceptor to automate this sort of policy. The following example shows how that might work internally:

```

@Autowired Tracer tracer;
@Autowired Sampler fallback;

Span nextSpan(final Request input) {
    Sampler requestBased = Sampler() {
        @Override public boolean isSampled(long traceId) {
            if (input.url().startsWith("/experimental")) {
                return true;
            } else if (input.url().startsWith("/static")) {
                return false;
            }
            return fallback.isSampled(traceId);
        }
    };
    return tracer.withSampler(requestBased).nextSpan();
}

```

### 8.4.3. Sampling in Spring Cloud Sleuth

By default Spring Cloud Sleuth sets all spans to non-exportable. That means that traces appear in logs but not in any remote store. For testing the default is often enough, and it probably is all you need if you use only the logs (for example, with an ELK aggregator). If you export span data to Zipkin, there is also an `Sampler.ALWAYS_SAMPLE` setting that exports everything, `RateLimitingSampler` setting that samples X transactions per second (defaults to `1000`) or `ProbabilityBasedSampler` setting that samples a fixed fraction of spans.



The `RateLimitingSampler` is the default if you use `spring-cloud-sleuth-zipkin`. You can configure the rate limit by setting `spring.sleuth.sampler.rate`.

A sampler can be installed by creating a bean definition, as shown in the following example:

```

@Bean
public Sampler defaultSampler() {
    return Sampler.ALWAYS_SAMPLE;
}

```



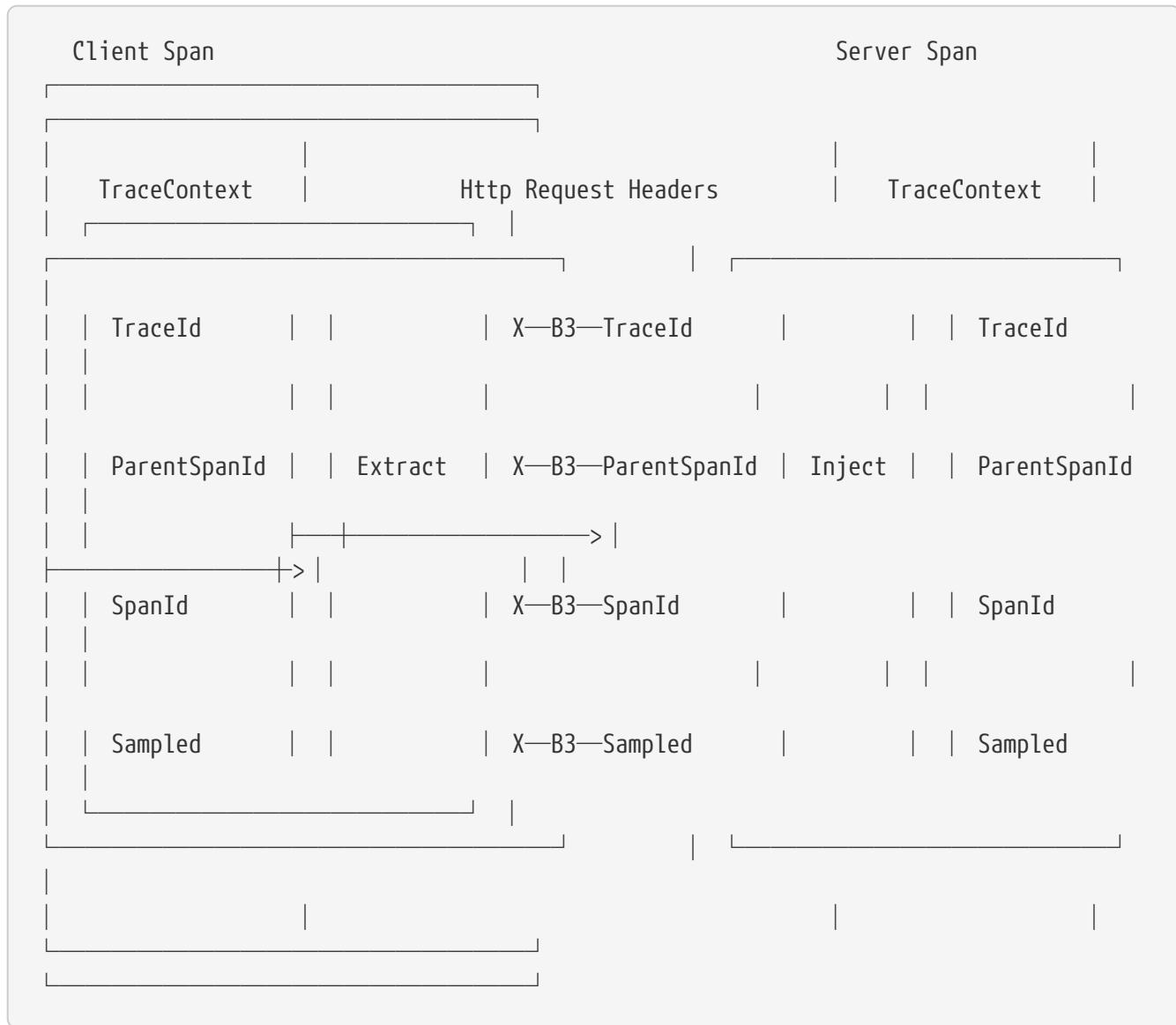
You can set the HTTP header `X-B3-Flags` to `1`, or, when doing messaging, you can set the `spanFlags` header to `1`. Doing so forces the current span to be exportable regardless of the sampling decision.

In order to use the rate-limited sampler set the `spring.sleuth.sampler.rate` property to choose an amount of traces to accept on a per-second interval. The minimum number is `0` and the max is `2,147,483,647` (max int).

## 8.5. Propagation

Propagation is needed to ensure activities originating from the same root are collected together in the same trace. The most common propagation approach is to copy a trace context from a client by sending an RPC request to a server receiving it.

For example, when a downstream HTTP call is made, its trace context is encoded as request headers and sent along with it, as shown in the following image:



The names above are from [B3 Propagation](#), which is built-in to Brave and has implementations in many languages and frameworks.

Most users use a framework interceptor to automate propagation. The next two examples show how that might work for a client and a server.

The following example shows how client-side propagation might work:

```
@Autowired Tracing tracing;  
  
// configure a function that injects a trace context into a request  
injector = tracing.propagation().injector(Request.Builder::addHeader);  
  
// before a request is sent, add the current span's context to it  
injector.inject(span.context(), request);
```

The following example shows how server-side propagation might work:

```
@Autowired Tracing tracing;  
@Autowired Tracer tracer;  
  
// configure a function that extracts the trace context from a request  
extractor = tracing.propagation().extractor(Request::getHeader);  
  
// when a server receives a request, it joins or starts a new trace  
span = tracer.nextSpan(extractor.extract(request));
```

### 8.5.1. Propagating extra fields

Sometimes you need to propagate extra fields, such as a request ID or an alternate trace context. For example, if you are in a Cloud Foundry environment, you might want to pass the request ID, as shown in the following example:

```
// when you initialize the builder, define the extra field you want to propagate  
Tracing.newBuilder().propagationFactory(  
    ExtraFieldPropagation.newFactory(B3Propagation.FACTORY, "x-vcap-request-id")  
);  
  
// later, you can tag that request ID or use it in log correlation  
requestId = ExtraFieldPropagation.get("x-vcap-request-id");
```

You may also need to propagate a trace context that you are not using. For example, you may be in an Amazon Web Services environment but not be reporting data to X-Ray. To ensure X-Ray can co-exist correctly, pass-through its tracing header, as shown in the following example:

```
tracingBuilder.propagationFactory(  
    ExtraFieldPropagation.newFactory(B3Propagation.FACTORY, "x-amzn-trace-id")  
);
```



In Spring Cloud Sleuth all elements of the tracing builder `Tracing.newBuilder()` are defined as beans. So if you want to pass a custom `PropagationFactory`, it's enough for you to create a bean of that type and we will set it in the `Tracing` bean.

## Prefixed fields

If they follow a common pattern, you can also prefix fields. The following example shows how to propagate `x-vcap-request-id` the field as-is but send the `country-code` and `user-id` fields on the wire as `x-baggage-country-code` and `x-baggage-user-id`, respectively:

```
Tracing.newBuilder().propagationFactory(  
    ExtraFieldPropagation.newFactoryBuilder(B3Propagation.FACTORY)  
        .addField("x-vcap-request-id")  
        .addPrefixedFields("x-baggage-", Arrays.asList("country-code",  
    "user-id"))  
        .build()  
);
```

Later, you can call the following code to affect the country code of the current trace context:

```
ExtraFieldPropagation.set("x-country-code", "FO");  
String countryCode = ExtraFieldPropagation.get("x-country-code");
```

Alternatively, if you have a reference to a trace context, you can use it explicitly, as shown in the following example:

```
ExtraFieldPropagation.set(span.context(), "x-country-code", "FO");  
String countryCode = ExtraFieldPropagation.get(span.context(), "x-country-code");
```

A difference from previous versions of Sleuth is that, with Brave, you must pass the list of baggage keys. There are the following properties to achieve this. With the `spring.sleuth.baggage-keys`, you set keys that get prefixed with `baggage-` for HTTP calls and `baggage_` for messaging. You can also use the `spring.sleuth.propagation-keys` property to pass a list of prefixed keys that are propagated to remote services without any prefix. You can also use the `spring.sleuth.local-keys` property to pass a list keys that will be propagated locally but will not be propagated over the wire. Notice that there's no `x-` in front of the header keys.

In order to automatically set the baggage values to Slf4j's MDC, you have to set the `spring.sleuth.log.slf4j.whitelisted-mdc-keys` property with a list of whitelisted baggage and propagation keys. E.g. `spring.sleuth.log.slf4j.whitelisted-mdc-keys=foo` will set the value of the `foo` baggage into MDC.

 Remember that adding entries to MDC can drastically decrease the performance of your application!

If you want to add the baggage entries as tags, to make it possible to search for spans via the baggage entries, you can set the value of `spring.sleuth.propagation.tag.whitelisted-keys` with a list of whitelisted baggage keys. To disable the feature you have to pass the

`spring.sleuth.propagation.tag.enabled=false` property.

## Extracting a Propagated Context

The `TraceContext.Extractor<C>` reads trace identifiers and sampling status from an incoming request or message. The carrier is usually a request object or headers.

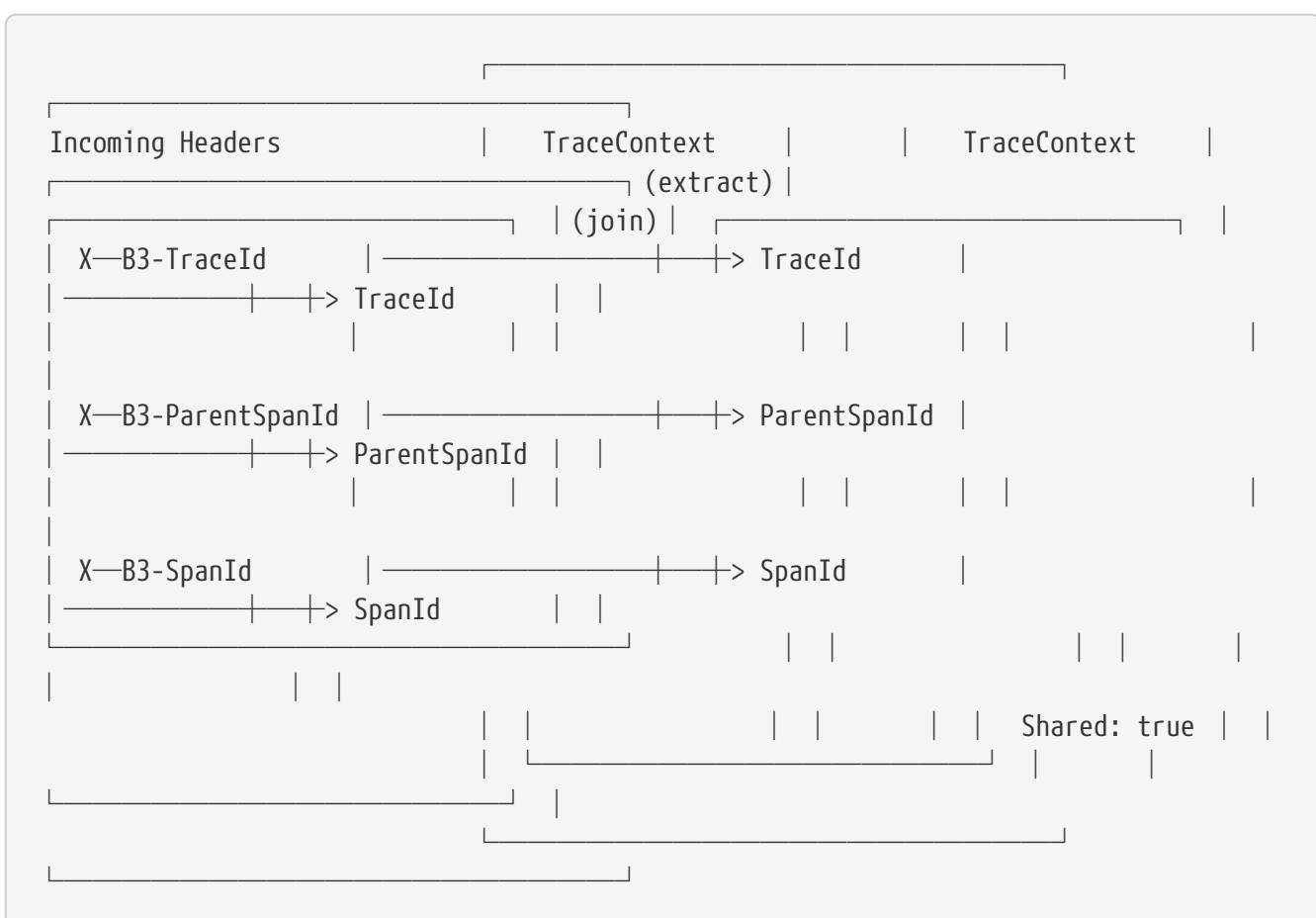
This utility is used in standard instrumentation (such as `HttpServerHandler`) but can also be used for custom RPC or messaging code.

`TraceContextOrSamplingFlags` is usually used only with `Tracer.nextSpan(extracted)`, unless you are sharing span IDs between a client and a server.

## Sharing span IDs between Client and Server

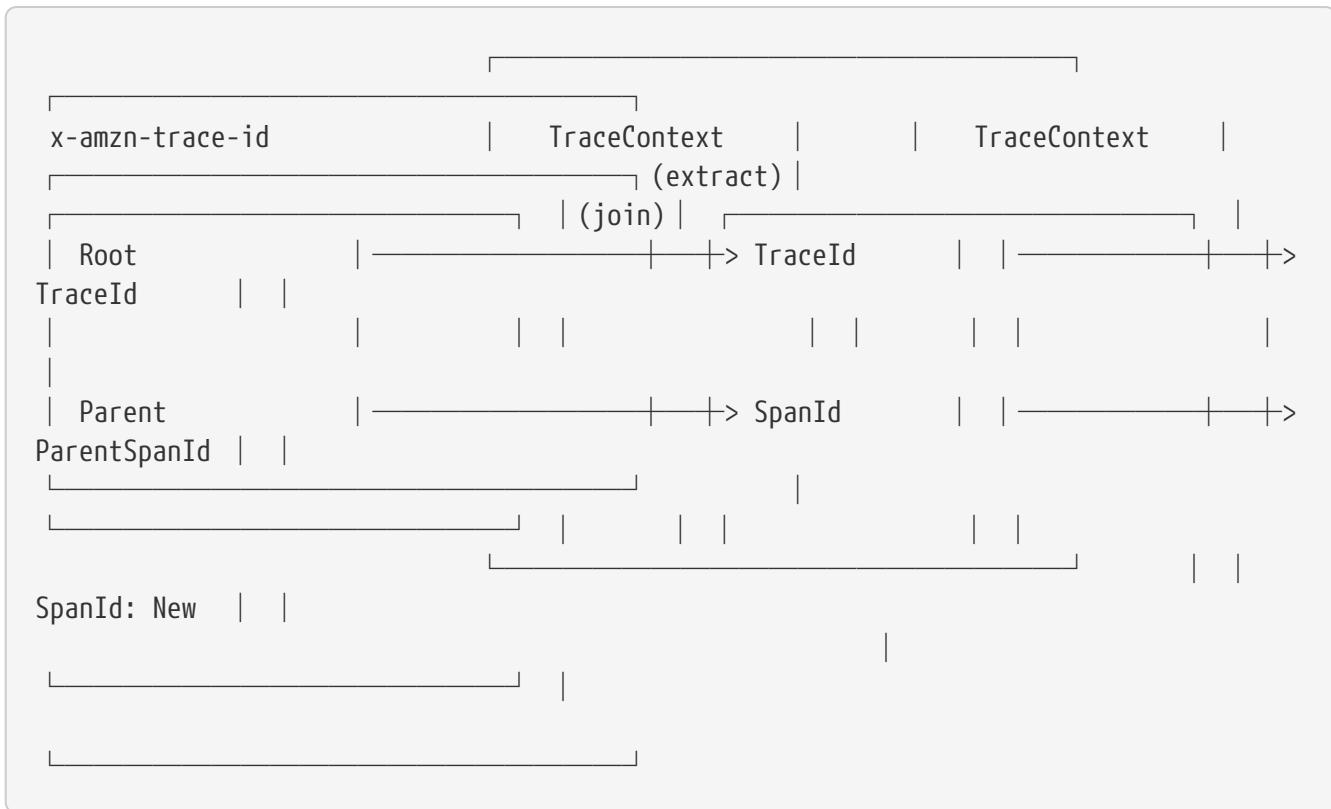
A normal instrumentation pattern is to create a span representing the server side of an RPC. `Extractor.extract` might return a complete trace context when applied to an incoming client request. `Tracer.joinSpan` attempts to continue this trace, using the same span ID if supported or creating a child span if not. When the span ID is shared, the reported data includes a flag saying so.

The following image shows an example of B3 propagation:



Some propagation systems forward only the parent span ID, detected when `Propagation.Factory.supportsJoin() == false`. In this case, a new span ID is always provisioned, and the incoming context determines the parent ID.

The following image shows an example of AWS propagation:



Note: Some span reporters do not support sharing span IDs. For example, if you set `Tracing.Builder.spanReporter(amazonXrayOrGoogleStackdrive)`, you should disable join by setting `Tracing.Builder.supportsJoin(false)`. Doing so forces a new child span on `Tracer.joinSpan()`.

## Implementing Propagation

`TraceContext.Extractor<C>` is implemented by a `Propagation.Factory` plugin. Internally, this code creates the union type, `TraceContextOrSamplingFlags`, with one of the following: \* `TraceContext` if trace and span IDs were present. \* `TraceIdContext` if a trace ID was present but span IDs were not present. \* `SamplingFlags` if no identifiers were present.

Some `Propagation` implementations carry extra data from the point of extraction (for example, reading incoming headers) to injection (for example, writing outgoing headers). For example, it might carry a request ID. When implementations have extra data, they handle it as follows: \* If a `TraceContext` were extracted, add the extra data as `TraceContext.extra()`. \* Otherwise, add it as `TraceContextOrSamplingFlags.extra()`, which `Tracer.nextSpan` handles.

## 8.6. Current Tracing Component

Brave supports a “current tracing component” concept, which should only be used when you have no other way to get a reference. This was made for JDBC connections, as they often initialize prior to the tracing component.

The most recent tracing component instantiated is available through `Tracing.current()`. You can also use `Tracing.currentTracer()` to get only the tracer. If you use either of these methods, do not cache the result. Instead, look them up each time you need them.

## 8.7. Current Span

Brave supports a “current span” concept which represents the in-flight operation. You can use `Tracer.currentSpan()` to add custom tags to a span and `Tracer.nextSpan()` to create a child of whatever is in-flight.

 In Sleuth, you can autowire the `Tracer` bean to retrieve the current span via `tracer.currentSpan()` method. To retrieve the current context just call `tracer.currentSpan().context()`. To get the current trace id as String you can use the `traceIdString()` method like this: `tracer.currentSpan().context().traceIdString()`.

### 8.7.1. Setting a span in scope manually

When writing new instrumentation, it is important to place a span you created in scope as the current span. Not only does doing so let users access it with `Tracer.currentSpan()`, but it also allows customizations such as SLF4J MDC to see the current trace IDs.

`Tracer.withSpanInScope(Span)` facilitates this and is most conveniently employed by using the try-with-resources idiom. Whenever external code might be invoked (such as proceeding an interceptor or otherwise), place the span in scope, as shown in the following example:

```
@Autowired Tracer tracer;

try (SpanInScope ws = tracer.withSpanInScope(span)) {
    return inboundRequest.invoke();
} finally { // note the scope is independent of the span
    span.finish();
}
```

In edge cases, you may need to clear the current span temporarily (for example, launching a task that should not be associated with the current request). To do tso, pass null to `withSpanInScope`, as shown in the following example:

```
@Autowired Tracer tracer;

try (SpanInScope cleared = tracer.withSpanInScope(null)) {
    startBackgroundThread();
}
```

## 8.8. Instrumentation

Spring Cloud Sleuth automatically instruments all your Spring applications, so you should not have to do anything to activate it. The instrumentation is added by using a variety of technologies according to the stack that is available. For example, for a servlet web application, we use a `Filter`, and, for Spring Integration, we use `ChannelInterceptors`.

You can customize the keys used in span tags. To limit the volume of span data, an HTTP request is, by default, tagged only with a handful of metadata, such as the status code, the host, and the URL. You can add request headers by configuring `spring.sleuth.keys.http.headers` (a list of header names).



Tags are collected and exported only if there is a `Sampler` that allows it. By default, there is no such `Sampler`, to ensure that there is no danger of accidentally collecting too much data without configuring something).

## 8.9. Span lifecycle

You can do the following operations on the Span by means of `brave.Tracer`:

- `start`: When you start a span, its name is assigned and the start timestamp is recorded.
- `close`: The span gets finished (the end time of the span is recorded) and, if the span is sampled, it is eligible for collection (for example, to Zipkin).
- `continue`: A new instance of span is created. It is a copy of the one that it continues.
- `detach`: The span does not get stopped or closed. It only gets removed from the current thread.
- `create with explicit parent`: You can create a new span and set an explicit parent for it.



Spring Cloud Sleuth creates an instance of `Tracer` for you. In order to use it, you can autowire it.

### 8.9.1. Creating and finishing spans

You can manually create spans by using the `Tracer`, as shown in the following example:

```
// Start a span. If there was a span present in this thread it will become
// the 'newSpan''s parent.
Span newSpan = this.tracer.nextSpan().name("calculateTax");
try (Tracer.SpanInScope ws = this.tracer.withSpanInScope(newSpan.start())) {
    // ...
    // You can tag a span
    newSpan.tag("taxValue", taxValue);
    // ...
    // You can log an event on a span
    newSpan.annotate("taxCalculated");
}
finally {
    // Once done remember to finish the span. This will allow collecting
    // the span to send it to Zipkin
    newSpan.finish();
}
```

In the preceding example, we could see how to create a new instance of the span. If there is already a span in this thread, it becomes the parent of the new span.



Always clean after you create a span. Also, always finish any span that you want to send to Zipkin.



If your span contains a name greater than 50 chars, that name is truncated to 50 chars. Your names have to be explicit and concrete. Big names lead to latency issues and sometimes even exceptions.

### 8.9.2. Continuing Spans

Sometimes, you do not want to create a new span but you want to continue one. An example of such a situation might be as follows:

- **AOP:** If there was already a span created before an aspect was reached, you might not want to create a new span.
- **Hystrix:** Executing a Hystrix command is most likely a logical part of the current processing. It is in fact merely a technical implementation detail that you would not necessarily want to reflect in tracing as a separate being.

To continue a span, you can use `brave.Tracer`, as shown in the following example:

```
// let's assume that we're in a thread Y and we've received
// the 'initialSpan' from thread X
Span continuedSpan = this.tracer.toSpan(newSpan.context());
try {
    // ...
    // You can tag a span
    continuedSpan.tag("taxValue", taxValue);
    // ...
    // You can log an event on a span
    continuedSpan.annotate("taxCalculated");
}
finally {
    // Once done remember to flush the span. That means that
    // it will get reported but the span itself is not yet finished
    continuedSpan.flush();
}
```

### 8.9.3. Creating a Span with an explicit Parent

You might want to start a new span and provide an explicit parent of that span. Assume that the parent of a span is in one thread and you want to start a new span in another thread. In Brave, whenever you call `nextSpan()`, it creates a span in reference to the span that is currently in scope. You can put the span in scope and then call `nextSpan()`, as shown in the following example:

```

// let's assume that we're in a thread Y and we've received
// the 'initialSpan' from thread X. 'initialSpan' will be the parent
// of the 'newSpan'
Span newSpan = null;
try (Tracer.SpanInScope ws = this.tracer.withSpanInScope(initialSpan)) {
    newSpan = this.tracer.nextSpan().name("calculateCommission");
    // ...
    // You can tag a span
    newSpan.tag("commissionValue", commissionValue);
    // ...
    // You can log an event on a span
    newSpan.annotate("commissionCalculated");
}
finally {
    // Once done remember to finish the span. This will allow collecting
    // the span to send it to Zipkin. The tags and events set on the
    // newSpan will not be present on the parent
    if (newSpan != null) {
        newSpan.finish();
    }
}

```



After creating such a span, you must finish it. Otherwise it is not reported (for example, to Zipkin).

## 8.10. Naming spans

Picking a span name is not a trivial task. A span name should depict an operation name. The name should be low cardinality, so it should not include identifiers.

Since there is a lot of instrumentation going on, some span names are artificial:

- `controller-method-name` when received by a Controller with a method name of `controllerMethodName`
- `async` for asynchronous operations done with wrapped `Callable` and `Runnable` interfaces.
- Methods annotated with `@Scheduled` return the simple name of the class.

Fortunately, for asynchronous processing, you can provide explicit naming.

### 8.10.1. `@SpanName` Annotation

You can name the span explicitly by using the `@SpanName` annotation, as shown in the following example:

```

@SpanName("calculateTax")
class TaxCountingRunnable implements Runnable {

    @Override
    public void run() {
        // perform logic
    }

}

```

In this case, when processed in the following manner, the span is named `calculateTax`:

```

Runnable runnable = new TraceRunnable(this.tracing, spanNamer,
    new TaxCountingRunnable());
Future<?> future = executorService.submit(runnable);
// ... some additional logic ...
future.get();

```

### 8.10.2. `toString()` method

It is pretty rare to create separate classes for `Runnable` or `Callable`. Typically, one creates an anonymous instance of those classes. You cannot annotate such classes. To overcome that limitation, if there is no `@SpanName` annotation present, we check whether the class has a custom implementation of the `toString()` method.

Running such code leads to creating a span named `calculateTax`, as shown in the following example:

```

Runnable runnable = new TraceRunnable(this.tracing, spanNamer, new Runnable() {
    @Override
    public void run() {
        // perform logic
    }

    @Override
    public String toString() {
        return "calculateTax";
    }
});
Future<?> future = executorService.submit(runnable);
// ... some additional logic ...
future.get();

```

## 8.11. Managing Spans with Annotations

You can manage spans with a variety of annotations.

## 8.11.1. Rationale

There are a number of good reasons to manage spans with annotations, including:

- API-agnostic means to collaborate with a span. Use of annotations lets users add to a span with no library dependency on a span api. Doing so lets Sleuth change its core API to create less impact to user code.
- Reduced surface area for basic span operations. Without this feature, you must use the span api, which has lifecycle commands that could be used incorrectly. By only exposing scope, tag, and log functionality, you can collaborate without accidentally breaking span lifecycle.
- Collaboration with runtime generated code. With libraries such as Spring Data and Feign, the implementations of interfaces are generated at runtime. Consequently, span wrapping of objects was tedious. Now you can provide annotations over interfaces and the arguments of those interfaces.

## 8.11.2. Creating New Spans

If you do not want to create local spans manually, you can use the `@NewSpan` annotation. Also, we provide the `@SpanTag` annotation to add tags in an automated fashion.

Now we can consider some examples of usage.

```
@NewSpan  
void testMethod();
```

Annotating the method without any parameter leads to creating a new span whose name equals the annotated method name.

```
@NewSpan("customNameOnTestMethod4")  
void testMethod4();
```

If you provide the value in the annotation (either directly or by setting the `name` parameter), the created span has the provided value as the name.

```
// method declaration  
@NewSpan(name = "customNameOnTestMethod5")  
void testMethod5(@SpanTag("testTag") String param);  
  
// and method execution  
this.testBean.testMethod5("test");
```

You can combine both the name and a tag. Let's focus on the latter. In this case, the value of the annotated method's parameter runtime value becomes the value of the tag. In our sample, the tag key is `testTag`, and the tag value is `test`.

```
@NewSpan(name = "customNameOnTestMethod3")
@Override
public void testMethod3() {
}
```

You can place the `@NewSpan` annotation on both the class and an interface. If you override the interface's method and provide a different value for the `@NewSpan` annotation, the most concrete one wins (in this case `customNameOnTestMethod3` is set).

### 8.11.3. Continuing Spans

If you want to add tags and annotations to an existing span, you can use the `@ContinueSpan` annotation, as shown in the following example:

```
// method declaration
@ContinueSpan(log = "testMethod11")
void testMethod11(@SpanTag("testTag11") String param);

// method execution
this.testBean.testMethod11("test");
this.testBean.testMethod13();
```

(Note that, in contrast with the `@NewSpan` annotation ,you can also add logs with the `log` parameter.)

That way, the span gets continued and:

- Log entries named `testMethod11.before` and `testMethod11.after` are created.
- If an exception is thrown, a log entry named `testMethod11.afterFailure` is also created.
- A tag with a key of `testTag11` and a value of `test` is created.

### 8.11.4. Advanced Tag Setting

There are 3 different ways to add tags to a span. All of them are controlled by the `SpanTag` annotation. The precedence is as follows:

1. Try with a bean of `TagValueResolver` type and a provided name.
2. If the bean name has not been provided, try to evaluate an expression. We search for a `TagValueExpressionResolver` bean. The default implementation uses SPEL expression resolution.  
**IMPORTANT** You can only reference properties from the SPEL expression. Method execution is not allowed due to security constraints.
3. If we do not find any expression to evaluate, return the `toString()` value of the parameter.

#### Custom extractor

The value of the tag for the following method is computed by an implementation of `TagValueResolver` interface. Its class name has to be passed as the value of the `resolver` attribute.

Consider the following annotated method:

```
@NewSpan  
public void getAnnotationForTagValueResolver(  
    @SpanTag(key = "test", resolver = TagValueResolver.class) String test) {  
}
```

Now further consider the following `TagValueResolver` bean implementation:

```
@Bean(name = "myCustomTagValueResolver")  
public TagValueResolver tagValueResolver() {  
    return parameter -> "Value from myCustomTagValueResolver";  
}
```

The two preceding examples lead to setting a tag value equal to `Value from myCustomTagValueResolver`.

## Resolving Expressions for a Value

Consider the following annotated method:

```
@NewSpan  
public void getAnnotationForTagValueExpression(@SpanTag(key = "test",  
    expression = "'hello' + ' characters'") String test) {  
}
```

No custom implementation of a `TagValueExpressionResolver` leads to evaluation of the SPEL expression, and a tag with a value of `4 characters` is set on the span. If you want to use some other expression resolution mechanism, you can create your own implementation of the bean.

## Using the `toString()` method

Consider the following annotated method:

```
@NewSpan  
public void getAnnotationForArgumentToString(@SpanTag("test") Long param) {  
}
```

Running the preceding method with a value of `15` leads to setting a tag with a String value of `"15"`.

# 8.12. Customizations

## 8.12.1. Customizers

With Brave 5.7 you have various options of providing customizers for your project. Brave ships

with

- `TracingCustomizer` - allows configuration plugins to collaborate on building an instance of `Tracing`.
- `CurrentTraceContextCustomizer` - allows configuration plugins to collaborate on building an instance of `CurrentTraceContext`.
- `ExtraFieldCustomizer` - allows configuration plugins to collaborate on building an instance of `ExtraFieldPropagation.Factory`.

Sleuth will search for beans of those types and automatically apply customizations.

### 8.12.2. HTTP

If a customization of client / server parsing of the HTTP related spans is required, just register a bean of type `brave.http.HttpClientParser` or `brave.http.HttpServerParser`. If client /server sampling is required, just register a bean of type `brave.sampler.SamplerFunction<HttpRequest>` and name the bean `sleuthHttpClientSampler` for client sampler and `sleuthHttpServerSampler` for server sampler.

For your convenience the `@HttpClientSampler` and `@HttpServerSampler` annotations can be used to inject the proper beans or to reference the bean names via their static String `NAME` fields.

Check out Brave's code to see an example of how to make a path-based sampler [github.com/openzipkin/brave/tree/master/instrumentation/http#sampling-policy](https://github.com/openzipkin/brave/tree/master/instrumentation/http#sampling-policy)

If you want to completely rewrite the `HttpTracing` bean you can use the `SkipPatternProvider` interface to retrieve the URL `Pattern` for spans that should be not sampled. Below you can see an example of usage of `SkipPatternProvider` inside a server side, `Sampler<HttpRequest>`.

```
@Configuration
class Config {
    @Bean(name = HttpServerSampler.NAME)
    SamplerFunction<HttpRequest> myHttpSampler(SkipPatternProvider provider) {
        Pattern pattern = provider.skipPattern();
        return request -> {
            String url = request.path();
            boolean shouldSkip = pattern.matcher(url).matches();
            if (shouldSkip) {
                return false;
            }
            return null;
        };
    }
}
```

### 8.12.3. TracingFilter

You can also modify the behavior of the `TracingFilter`, which is the component that is responsible for processing the input HTTP request and adding tags basing on the HTTP response. You can

customize the tags or modify the response headers by registering your own instance of the `TracingFilter` bean.

In the following example, we register the `TracingFilter` bean, add the `ZIPKIN-TRACE-ID` response header containing the current Span's trace id, and add a tag with key `custom` and a value `tag` to the span.

```
@Component
@Order(TraceWebServletAutoConfiguration.TRACING_FILTER_ORDER + 1)
class MyFilter extends GenericFilterBean {

    private final Tracer tracer;

    MyFilter(Tracer tracer) {
        this.tracer = tracer;
    }

    @Override
    public void doFilter(ServletRequest request, ServletResponse response,
                         FilterChain chain) throws IOException, ServletException {
        Span currentSpan = this.tracer.currentSpan();
        if (currentSpan == null) {
            chain.doFilter(request, response);
            return;
        }
        // for readability we're returning trace id in a hex form
        ((HttpServletResponse) response).addHeader("ZIPKIN-TRACE-ID",
                                                    currentSpan.context().traceIdString());
        // we can also add some custom tags
        currentSpan.tag("custom", "tag");
        chain.doFilter(request, response);
    }
}
```

#### 8.12.4. Messaging

Sleuth automatically configures the `MessagingTracing` bean which serves as a foundation for Messaging instrumentation such as Kafka or JMS.

If a customization of producer / consumer sampling of messaging traces is required, just register a bean of type `brave.sampler.SamplerFunction<MessagingRequest>` and name the bean `sleuthProducerSampler` for producer sampler and `sleuthConsumerSampler` for consumer sampler.

For your convenience the `@ProducerSampler` and `@ConsumerSampler` annotations can be used to inject the proper beans or to reference the bean names via their static String `NAME` fields.

Ex. Here's a sampler that traces 100 consumer requests per second, except for the "alerts" channel. Other requests will use a global rate provided by the `Tracing` component.

```
@Configuration  
class Config {  
}
```

For more, see [github.com/openzipkin/brave/tree/master/instrumentation/messaging#sampling-policy](https://github.com/openzipkin/brave/tree/master/instrumentation/messaging#sampling-policy)

### 8.12.5. RPC

Sleuth automatically configures the `RpcTracing` bean which serves as a foundation for RPC instrumentation such as gRPC or Dubbo.

If a customization of client / server sampling of the RPC traces is required, just register a bean of type `brave.sampler.SamplerFunction<RpcRequest>` and name the bean `sleuthRpcClientSampler` for client sampler and `sleuthRpcServerSampler` for server sampler.

For your convenience the `@RpcClientSampler` and `@RpcServerSampler` annotations can be used to inject the proper beans or to reference the bean names via their static String `NAME` fields.

Ex. Here's a sampler that traces 100 "GetUserToken" server requests per second. This doesn't start new traces for requests to the health check service. Other requests will use the global sampling configuration.

```
@Configuration  
class Config {  
    @Bean(name = RpcServerSampler.NAME)  
    SamplerFunction<RpcRequest> myRpcSampler() {  
        Matcher<RpcRequest> userAuth = and(serviceEquals("users.UserService"),  
            methodEquals("GetUserToken"));  
        return RpcRuleSampler.newBuilder()  
            .putRule(serviceEquals("grpc.health.v1.Health"), Sampler.NEVER_SAMPLE)  
            .putRule(userAuth, RateLimitingSampler.create(100)).build();  
    }  
}
```

For more, see [github.com/openzipkin/brave/tree/master/instrumentation/rpc#sampling-policy](https://github.com/openzipkin/brave/tree/master/instrumentation/rpc#sampling-policy)

### 8.12.6. Custom service name

By default, Sleuth assumes that, when you send a span to Zipkin, you want the span's service name to be equal to the value of the `spring.application.name` property. That is not always the case, though. There are situations in which you want to explicitly provide a different service name for all spans coming from your application. To achieve that, you can pass the following property to your application to override that value (the example is for a service named `myService`):

```
spring.zipkin.service.name: myService
```

## 8.12.7. Customization of Reported Spans

Before reporting spans (for example, to Zipkin) you may want to modify that span in some way. You can do so by using the [FinishedSpanHandler](#) interface.

In Sleuth, we generate spans with a fixed name. Some users want to modify the name depending on values of tags. You can implement the [FinishedSpanHandler](#) interface to alter that name.

The following example shows how to register two beans that implement [FinishedSpanHandler](#):

```
@Bean
FinishedSpanHandler handlerOne() {
    return new FinishedSpanHandler() {
        @Override
        public boolean handle(TraceContext traceContext, MutableSpan span) {
            span.name("foo");
            return true; // keep this span
        }
    };
}

@Bean
FinishedSpanHandler handlerTwo() {
    return new FinishedSpanHandler() {
        @Override
        public boolean handle(TraceContext traceContext, MutableSpan span) {
            span.name(span.name() + " bar");
            return true; // keep this span
        }
    };
}
```

The preceding example results in changing the name of the reported span to `foo bar`, just before it gets reported (for example, to Zipkin).

## 8.12.8. Host Locator



This section is about defining `host` from service discovery. It is **NOT** about finding Zipkin through service discovery.

To define the host that corresponds to a particular span, we need to resolve the host name and port. The default approach is to take these values from server properties. If those are not set, we try to retrieve the host name from the network interfaces.

If you have the discovery client enabled and prefer to retrieve the host address from the registered instance in a service registry, you have to set the `spring.zipkin.locator.discovery.enabled` property (it is applicable for both HTTP-based and Stream-based span reporting), as follows:

```
spring.zipkin.locator.discovery.enabled: true
```

## 8.13. Sending Spans to Zipkin

By default, if you add `spring-cloud-starter-zipkin` as a dependency to your project, when the span is closed, it is sent to Zipkin over HTTP. The communication is asynchronous. You can configure the URL by setting the `spring.zipkin.baseUrl` property, as follows:

```
spring.zipkin.baseUrl: https://192.168.99.100:9411/
```

If you want to find Zipkin through service discovery, you can pass the Zipkin's service ID inside the URL, as shown in the following example for `zipkinserver` service ID:

```
spring.zipkin.baseUrl: https://zipkinserver/
```

To disable this feature just set `spring.zipkin.discoveryClientEnabled` to `false`.

When the Discovery Client feature is enabled, Sleuth uses `LoadBalancerClient` to find the URL of the Zipkin Server. It means that you can set up the load balancing configuration e.g. via Ribbon.

```
zipkinserver:  
  ribbon:  
    listOfServers: host1,host2
```

If you have web, rabbit, or kafka together on the classpath, you might need to pick the means by which you would like to send spans to zipkin. To do so, set `web`, `rabbit`, or `kafka` to the `spring.zipkin.sender.type` property. The following example shows setting the sender type for `web`:

```
spring.zipkin.sender.type: web
```

To customize the `RestTemplate` that sends spans to Zipkin via HTTP, you can register the `ZipkinRestTemplateCustomizer` bean.

```

@Configuration
class MyConfig {
    @Bean ZipkinRestTemplateCustomizer myCustomizer() {
        return new ZipkinRestTemplateCustomizer() {
            @Override
            void customize(RestTemplate restTemplate) {
                // customize the RestTemplate
            }
        };
    }
}

```

If, however, you would like to control the full process of creating the `RestTemplate` object, you will have to create a bean of `zipkin2.reporter.Sender` type.

```

@Bean Sender myRestTemplateSender(ZipkinProperties zipkin,
                                    ZipkinRestTemplateCustomizer zipkinRestTemplateCustomizer) {
    RestTemplate restTemplate = mySuperCustomRestTemplate();
    zipkinRestTemplateCustomizer.customize(restTemplate);
    return myCustomSender(zipkin, restTemplate);
}

```

## 8.14. Zipkin Stream Span Consumer

 We recommend using Zipkin's native support for message-based span sending. Starting from the Edgware release, the Zipkin Stream server is deprecated. In the Finchley release, it got removed.

If for some reason you need to create the deprecated Stream Zipkin server, see the [Dalston Documentation](#).

## 8.15. Integrations

### 8.15.1. OpenTracing

Spring Cloud Sleuth is compatible with [OpenTracing](#). If you have OpenTracing on the classpath, we automatically register the OpenTracing `Tracer` bean. If you wish to disable this, set `spring.sleuth.opentracing.enabled` to `false`

### 8.15.2. Runnable and Callable

If you wrap your logic in `Runnable` or `Callable`, you can wrap those classes in their Sleuth representative, as shown in the following example for `Runnable`:

```

Runnable runnable = new Runnable() {
    @Override
    public void run() {
        // do some work
    }

    @Override
    public String toString() {
        return "spanNameFromToStringMethod";
    }
};

// Manual 'TraceRunnable' creation with explicit "calculateTax" Span name
Runnable traceRunnable = new TraceRunnable(this.tracing, spanNamer, runnable,
    "calculateTax");
// Wrapping 'Runnable' with 'Tracing'. That way the current span will be available
// in the thread of 'Runnable'
Runnable traceRunnableFromTracer = this.tracing.currentTraceContext()
    .wrap(runnable);

```

The following example shows how to do so for [Callable](#):

```

Callable<String> callable = new Callable<String>() {
    @Override
    public String call() throws Exception {
        return someLogic();
    }

    @Override
    public String toString() {
        return "spanNameFromToStringMethod";
    }
};

// Manual 'TraceCallable' creation with explicit "calculateTax" Span name
Callable<String> traceCallable = new TraceCallable<>(this.tracing, spanNamer,
    callable, "calculateTax");
// Wrapping 'Callable' with 'Tracing'. That way the current span will be available
// in the thread of 'Callable'
Callable<String> traceCallableFromTracer = this.tracing.currentTraceContext()
    .wrap(callable);

```

That way, you ensure that a new span is created and closed for each execution.

### 8.15.3. Hystrix

#### Custom Concurrency Strategy

We register a custom [HystrixConcurrencyStrategy](#) called [TraceCallable](#) that wraps all [Callable](#) instances in their Sleuth representative. The strategy either starts or continues a span, depending

on whether tracing was already going on before the Hystrix command was called. Optionally, you can set `spring.sleuth.hystrix.strategy.passthrough` to `true` to just propagate the trace context to the Hystrix execution thread if you don't wish to start a new span. To disable the custom Hystrix Concurrency Strategy, set the `spring.sleuth.hystrix.strategy.enabled` to `false`.

### Manual Command setting

Assume that you have the following `HystrixCommand`:

```
HystrixCommand<String> hystrixCommand = new HystrixCommand<String>(setter) {  
    @Override  
    protected String run() throws Exception {  
        return someLogic();  
    }  
};
```

To pass the tracing information, you have to wrap the same logic in the Sleuth version of the `HystrixCommand`, which is called `TraceCommand`, as shown in the following example:

```
TraceCommand<String> traceCommand = new TraceCommand<String>(tracer, setter) {  
    @Override  
    public String doRun() throws Exception {  
        return someLogic();  
    }  
};
```

### 8.15.4. RxJava

We are registering a custom `RxJavaSchedulersHook` that wraps all `Action0` instances in their Sleuth representative, which is called `TraceAction`. The hook either starts or continues a span, depending on whether tracing was already going on before the Action was scheduled. To disable the custom `RxJavaSchedulersHook`, set the `spring.sleuth.rxjava.schedulers.hook.enabled` to `false`.

You can define a list of regular expressions for thread names for which you do not want spans to be created. To do so, provide a comma-separated list of regular expressions in the `spring.sleuth.rxjava.schedulers.ignoredthreads` property.



The suggested approach to reactive programming and Sleuth is to use the Reactor support.

### 8.15.5. HTTP integration

Features from this section can be disabled by setting the `spring.sleuth.web.enabled` property with value equal to `false`.

## HTTP Filter

Through the `TracingFilter`, all sampled incoming requests result in creation of a Span. That Span's name is `http:` + the path to which the request was sent. For example, if the request was sent to `/this/that` then the name will be `http:/this/that`. You can configure which URIs you would like to skip by setting the `spring.sleuth.web.skipPattern` property. If you have `ManagementServerProperties` on classpath, its value of `contextPath` gets appended to the provided skip pattern. If you want to reuse the Sleuth's default skip patterns and just append your own, pass those patterns by using the `spring.sleuth.web.additionalSkipPattern`.

By default, all the spring boot actuator endpoints are automatically added to the skip pattern. If you want to disable this behaviour set `spring.sleuth.web.ignore-auto-configured-skip-patterns` to `true`.

To change the order of tracing filter registration, please set the `spring.sleuth.web.filter-order` property.

To disable the filter that logs uncaught exceptions you can disable the `spring.sleuth.web.exception-throwing-filter-enabled` property.

## HandlerInterceptor

Since we want the span names to be precise, we use a `TraceHandlerInterceptor` that either wraps an existing `HandlerInterceptor` or is added directly to the list of existing `HandlerInterceptors`. The `TraceHandlerInterceptor` adds a special request attribute to the given `HttpServletRequest`. If the the `TracingFilter` does not see this attribute, it creates a “fallback” span, which is an additional span created on the server side so that the trace is presented properly in the UI. If that happens, there is probably missing instrumentation. In that case, please file an issue in Spring Cloud Sleuth.

## Async Servlet support

If your controller returns a `Callable` or a `WebAsyncTask`, Spring Cloud Sleuth continues the existing span instead of creating a new one.

## WebFlux support

Through `TraceWebFilter`, all sampled incoming requests result in creation of a Span. That Span's name is `http:` + the path to which the request was sent. For example, if the request was sent to `/this/that`, the name is `http:/this/that`. You can configure which URIs you would like to skip by using the `spring.sleuth.web.skipPattern` property. If you have `ManagementServerProperties` on the classpath, its value of `contextPath` gets appended to the provided skip pattern. If you want to reuse Sleuth's default skip patterns and append your own, pass those patterns by using the `spring.sleuth.web.additionalSkipPattern`.

To change the order of tracing filter registration, please set the `spring.sleuth.web.filter-order` property.

## Dubbo RPC support

Via the integration with Brave, Spring Cloud Sleuth supports `Dubbo`. It's enough to add the `brave-instrumentation-dubbo` dependency:

```
<dependency>
    <groupId>io.zipkin.brave</groupId>
    <artifactId>brave-instrumentation-dubbo</artifactId>
</dependency>
```

You need to also set a `dubbo.properties` file with the following contents:

```
dubbo.provider.filter=tracing
dubbo.consumer.filter=tracing
```

You can read more about Brave - Dubbo integration [here](#). An example of Spring Cloud Sleuth and Dubbo can be found [here](#).

## 8.15.6. HTTP Client Integration

### Synchronous Rest Template

We inject a `RestTemplate` interceptor to ensure that all the tracing information is passed to the requests. Each time a call is made, a new Span is created. It gets closed upon receiving the response. To block the synchronous `RestTemplate` features, set `spring.sleuth.web.client.enabled` to `false`.

 You have to register `RestTemplate` as a bean so that the interceptors get injected. If you create a `RestTemplate` instance with a `new` keyword, the instrumentation does NOT work.

### Asynchronous Rest Template

 Starting with Sleuth 2.0.0, we no longer register a bean of `AsyncRestTemplate` type. It is up to you to create such a bean. Then we instrument it.

To block the `AsyncRestTemplate` features, set `spring.sleuth.web.async.client.enabled` to `false`. To disable creation of the default `TraceAsyncClientHttpRequestWrapper`, set `spring.sleuth.web.async.client.factory.enabled` to `false`. If you do not want to create `AsyncRestClient` at all, set `spring.sleuth.web.async.client.template.enabled` to `false`.

### Multiple Asynchronous Rest Templates

Sometimes you need to use multiple implementations of the Asynchronous Rest Template. In the following snippet, you can see an example of how to set up such a custom `AsyncRestTemplate`:

```

@Configuration
@EnableAutoConfiguration
static class Config {

    @Bean(name = "customAsyncRestTemplate")
    public AsyncRestTemplate traceAsyncRestTemplate() {
        return new AsyncRestTemplate(asyncClientFactory(),
            clientHttpRequestFactory());
    }

    private ClientHttpRequestFactory clientHttpRequestFactory() {
        ClientHttpRequestFactory clientHttpRequestFactory = new
CustomClientHttpRequestFactory();
        // CUSTOMIZE HERE
        return clientHttpRequestFactory;
    }

    private AsyncClientHttpRequestFactory asyncClientFactory() {
        AsyncClientHttpRequestFactory factory = new
CustomAsyncClientHttpRequestFactory();
        // CUSTOMIZE HERE
        return factory;
    }

}

```

## WebClient

We inject a [ExchangeFilterFunction](#) implementation that creates a span and, through on-success and on-error callbacks, takes care of closing client-side spans.

To block this feature, set `spring.sleuth.web.client.enabled` to `false`.



You have to register `WebClient` as a bean so that the tracing instrumentation gets applied. If you create a `WebClient` instance with a `new` keyword, the instrumentation does NOT work.

## Traverson

If you use the [Traverson](#) library, you can inject a `RestTemplate` as a bean into your Traverson object. Since `RestTemplate` is already intercepted, you get full support for tracing in your client. The following pseudo code shows how to do that:

```
@Autowired RestTemplate restTemplate;

Traverson traverson = new Traverson(URI.create("https://some/address"),
    MediaType.APPLICATION_JSON,
    MediaType.APPLICATION_JSON_UTF8).setRestOperations(restTemplate);
// use Traverson
```

## Apache HttpClientBuilder and HttpAsyncClientBuilder

We instrument the `HttpClientBuilder` and `HttpAsyncClientBuilder` so that tracing context gets injected to the sent requests.

To block these features, set `spring.sleuth.web.client.enabled` to `false`.

## Netty HttpClient

We instrument the Netty's `HttpClient`.

To block this feature, set `spring.sleuth.web.client.enabled` to `false`.



You have to register `HttpClient` as a bean so that the instrumentation happens. If you create a `HttpClient` instance with a `new` keyword, the instrumentation does NOT work.

## UserInfoRestTemplateCustomizer

We instrument the Spring Security's `UserInfoRestTemplateCustomizer`.

To block this feature, set `spring.sleuth.web.client.enabled` to `false`.

## 8.15.7. Feign

By default, Spring Cloud Sleuth provides integration with Feign through `TraceFeignClientAutoConfiguration`. You can disable it entirely by setting `spring.sleuth.feign.enabled` to `false`. If you do so, no Feign-related instrumentation take place.

Part of Feign instrumentation is done through a `FeignBeanPostProcessor`. You can disable it by setting `spring.sleuth.feign.processor.enabled` to `false`. If you set it to `false`, Spring Cloud Sleuth does not instrument any of your custom Feign components. However, all the default instrumentation is still there.

## 8.15.8. gRPC

Spring Cloud Sleuth provides instrumentation for `gRPC` through `TraceGrpcAutoConfiguration`. You can disable it entirely by setting `spring.sleuth.grpc.enabled` to `false`.

### Variant 1

## Dependencies



The gRPC integration relies on two external libraries to instrument clients and servers and both of those libraries must be on the class path to enable the instrumentation.

Maven:

```
<dependency>
    <groupId>io.github.logeon</groupId>
    <artifactId>grpc-spring-boot-starter</artifactId>
</dependency>
<dependency>
    <groupId>io.zipkin.brave</groupId>
    <artifactId>brave-instrumentation-grpc</artifactId>
</dependency>
```

Gradle:

```
compile("io.github.logeon:grpc-spring-boot-starter")
compile("io.zipkin.brave:brave-instrumentation-grpc")
```

## Server Instrumentation

Spring Cloud Sleuth leverages `grpc-spring-boot-starter` to register Brave's gRPC server interceptor with all services annotated with `@GRpcService`.

## Client Instrumentation

gRPC clients leverage a `ManagedChannelBuilder` to construct a `ManagedChannel` used to communicate to the gRPC server. The native `ManagedChannelBuilder` provides static methods as entry points for construction of `ManagedChannel` instances, however, this mechanism is outside the influence of the Spring application context.



Spring Cloud Sleuth provides a `SpringAwareManagedChannelBuilder` that can be customized through the Spring application context and injected by gRPC clients. **This builder must be used when creating `ManagedChannel` instances.**

Sleuth creates a `TracingManagedChannelBuilderCustomizer` which injects Brave's client interceptor into the `SpringAwareManagedChannelBuilder`.

## Variant 2

[Grpc Spring Boot Starter](#) automatically detects the presence of Spring Cloud Sleuth and brave's instrumentation for gRPC and registers the necessary client and/or server tooling.

## 8.15.9. Asynchronous Communication

### @Async Annotated methods

In Spring Cloud Sleuth, we instrument async-related components so that the tracing information is passed between threads. You can disable this behavior by setting the value of `spring.sleuth.async.enabled` to `false`.

If you annotate your method with `@Async`, we automatically create a new Span with the following characteristics:

- If the method is annotated with `@SpanName`, the value of the annotation is the Span's name.
- If the method is not annotated with `@SpanName`, the Span name is the annotated method name.
- The span is tagged with the method's class name and method name.

### @Scheduled Annotated Methods

In Spring Cloud Sleuth, we instrument scheduled method execution so that the tracing information is passed between threads. You can disable this behavior by setting the value of `spring.sleuth.scheduled.enabled` to `false`.

If you annotate your method with `@Scheduled`, we automatically create a new span with the following characteristics:

- The span name is the annotated method name.
- The span is tagged with the method's class name and method name.

If you want to skip span creation for some `@Scheduled` annotated classes, you can set the `spring.sleuth.scheduled.skipPattern` with a regular expression that matches the fully qualified name of the `@Scheduled` annotated class. If you use `spring-cloud-sleuth-stream` and `spring-cloud-netflix-hystrix-stream` together, a span is created for each Hystrix metrics and sent to Zipkin. This behavior may be annoying. That's why, by default, `spring.sleuth.scheduled.skipPattern=org.springframework.cloud.netflix.hystrix.stream.HystrixStreamTask`.

### Executor, ExecutorService, and ScheduledExecutorService

We provide `LazyTraceExecutor`, `TraceableExecutorService`, and `TraceableScheduledExecutorService`. Those implementations create spans each time a new task is submitted, invoked, or scheduled.

The following example shows how to pass tracing information with `TraceableExecutorService` when working with `CompletableFuture`:

```
CompletableFuture<Long> completableFuture = CompletableFuture.supplyAsync(() -> {
    // perform some logic
    return 1_000_000L;
}, new TraceableExecutorService(beanFactory, executorService,
    // 'calculateTax' explicitly names the span - this param is optional
    "calculateTax"));
```



Sleuth does not work with `parallelStream()` out of the box. If you want to have the tracing information propagated through the stream, you have to use the approach with `supplyAsync(...)`, as shown earlier.

If there are beans that implement the `Executor` interface that you would like to exclude from span creation, you can use the `spring.sleuth.async.ignored-beans` property where you can provide a list of bean names.

### Customization of Executors

Sometimes, you need to set up a custom instance of the `AsyncExecutor`. The following example shows how to set up such a custom `Executor`:

```
@Configuration
@EnableAutoConfiguration
@EnableAsync
// add the infrastructure role to ensure that the bean gets auto-proxied
@Role(BeanDefinition.ROLE_INFRASTRUCTURE)
static class CustomExecutorConfig extends AsyncConfigurerSupport {

    @Autowired
    BeanFactory beanFactory;

    @Override
    public Executor getAsyncExecutor() {
        ThreadPoolTaskExecutor executor = new ThreadPoolTaskExecutor();
        // CUSTOMIZE HERE
        executor.setCorePoolSize(7);
        executor.setMaxPoolSize(42);
        executor.setQueueCapacity(11);
        executor.setThreadNamePrefix("MyExecutor-");
        // DON'T FORGET TO INITIALIZE
        executor.initialize();
        return new LazyTraceExecutor(this.beanFactory, executor);
    }
}
```



To ensure that your configuration gets post processed, remember to add the `@Role(BeanDefinition.ROLE_INFRASTRUCTURE)` on your `@Configuration` class

## 8.15.10. Messaging

Features from this section can be disabled by setting the `spring.sleuth.messaging.enabled` property with value equal to `false`.

### Spring Integration and Spring Cloud Stream

Spring Cloud Sleuth integrates with [Spring Integration](#). It creates spans for publish and subscribe events. To disable Spring Integration instrumentation, set `spring.sleuth.integration.enabled` to `false`.

You can provide the `spring.sleuth.integration.patterns` pattern to explicitly provide the names of channels that you want to include for tracing. By default, all channels but `hystrixStreamOutput` channel are included.

 When using the `Executor` to build a Spring Integration `IntegrationFlow`, you must use the untraced version of the `Executor`. Decorating the Spring Integration Executor Channel with `TraceableExecutorService` causes the spans to be improperly closed.

If you want to customize the way tracing context is read from and written to message headers, it's enough for you to register beans of types:

- `Propagation.Setter<MessageHeaderAccessor, String>` - for writing headers to the message
- `Propagation.Getter<MessageHeaderAccessor, String>` - for reading headers from the message

### Spring RabbitMq

We instrument the `RabbitTemplate` so that tracing headers get injected into the message.

To block this feature, set `spring.sleuth.messaging.rabbit.enabled` to `false`.

### Spring Kafka

We instrument the Spring Kafka's `ProducerFactory` and `ConsumerFactory` so that tracing headers get injected into the created Spring Kafka's `Producer` and `Consumer`.

To block this feature, set `spring.sleuth.messaging.kafka.enabled` to `false`.

### Spring Kafka Streams

We instrument the `KafkaStreams KafkaClientSupplier` so that tracing headers get injected into the `Producer` and `Consumer`'s`. A '`KafkaStreamsTracing` bean allows for further instrumentation through additional `TransformerSupplier` and `ProcessorSupplier` methods.

To block this feature, set `spring.sleuth.messaging.kafka.streams.enabled` to `false`.

### Spring JMS

We instrument the `JmsTemplate` so that tracing headers get injected into the message. We also

support `@JmsListener` annotated methods on the consumer side.

To block this feature, set `spring.sleuth.messaging.jms.enabled` to `false`.



We don't support baggage propagation for JMS

## Spring Cloud AWS Messaging SQS

We instrument `@SqsListener` which is provided by `org.springframework.cloud:spring-cloud-aws-messaging` so that tracing headers get extracted from the message and a trace gets put into the context.

To block this feature, set `spring.sleuth.messaging.sqs.enabled` to `false`.

### 8.15.11. Zuul

We instrument the Zuul Ribbon integration by enriching the Ribbon requests with tracing information. To disable Zuul support, set the `spring.sleuth.zuul.enabled` property to `false`.

### 8.15.12. Redis

We set `tracing` property to Lettuce `ClientResources` instance to enable Brave tracing built in Lettuce. To disable Redis support, set the `spring.sleuth.redis.enabled` property to `false`.

### 8.15.13. Quartz

We instrument quartz jobs by adding Job/Trigger listeners to the Quartz Scheduler.

To turn off this feature, set the `spring.sleuth.quartz.enabled` property to `false`.

### 8.15.14. Project Reactor

For projects depending on Project Reactor such as Spring Cloud Gateway, we suggest turning the `spring.sleuth.reactor.decorate-on-each` option to `false`. That way an increased performance gain should be observed in comparison to the standard instrumentation mechanism. What this option does is it will wrap `decorate onLast` operator instead of `onEach` which will result in creation of far fewer objects. The downside of this is that when Project Reactor will change threads, the trace propagation will continue without issues, however anything relying on the `ThreadLocal` such as e.g. MDC entries can be buggy.

## 8.16. Configuration properties

To see the list of all Sleuth related configuration properties please check [the Appendix page](#).

## 8.17. Running examples

You can see the running examples deployed in the [Pivotal Web Services](#). Check them out at the following links:

- [Zipkin for apps presented in the samples to the top](#). First make a request to [Service 1](#) and then check out the trace in Zipkin.
- [Zipkin for Brewery on PWS](#), its [Github Code](#). Ensure that you've picked the lookback period of 7 days. If there are no traces, go to [Presenting application](#) and order some beers. Then check Zipkin for traces.

# Chapter 9. Spring Cloud Consul

Hoxton.RELEASE

This project provides Consul integrations for Spring Boot apps through autoconfiguration and binding to the Spring Environment and other Spring programming model idioms. With a few simple annotations you can quickly enable and configure the common patterns inside your application and build large distributed systems with Consul based components. The patterns provided include Service Discovery, Control Bus and Configuration. Intelligent Routing (Zuul) and Client Side Load Balancing (Ribbon), Circuit Breaker (Hystrix) are provided by integration with Spring Cloud Netflix.

## 9.1. Install Consul

Please see the [installation documentation](#) for instructions on how to install Consul.

## 9.2. Consul Agent

A Consul Agent client must be available to all Spring Cloud Consul applications. By default, the Agent client is expected to be at [localhost:8500](#). See the [Agent documentation](#) for specifics on how to start an Agent client and how to connect to a cluster of Consul Agent Servers. For development, after you have installed consul, you may start a Consul Agent using the following command:

```
./src/main/bash/local_run_consul.sh
```

This will start an agent in server mode on port 8500, with the ui available at [localhost:8500](#)

## 9.3. Service Discovery with Consul

Service Discovery is one of the key tenets of a microservice based architecture. Trying to hand configure each client or some form of convention can be very difficult to do and can be very brittle. Consul provides Service Discovery services via an [HTTP API](#) and [DNS](#). Spring Cloud Consul leverages the HTTP API for service registration and discovery. This does not prevent non-Spring Cloud applications from leveraging the DNS interface. Consul Agents servers are run in a [cluster](#) that communicates via a [gossip protocol](#) and uses the [Raft consensus protocol](#).

### 9.3.1. How to activate

To activate Consul Service Discovery use the starter with group [org.springframework.cloud](#) and artifact id [spring-cloud-starter-consul-discovery](#). See the [Spring Cloud Project page](#) for details on setting up your build system with the current Spring Cloud Release Train.

### 9.3.2. Registering with Consul

When a client registers with Consul, it provides meta-data about itself such as host and port, id, name and tags. An HTTP [Check](#) is created by default that Consul hits the [/health](#) endpoint every 10

seconds. If the health check fails, the service instance is marked as critical.

Example Consul client:

```
@SpringBootApplication
@RestController
public class Application {

    @RequestMapping("/")
    public String home() {
        return "Hello world";
    }

    public static void main(String[] args) {
        new SpringApplicationBuilder(Application.class).web(true).run(args);
    }

}
```

(i.e. utterly normal Spring Boot app). If the Consul client is located somewhere other than `localhost:8500`, the configuration is required to locate the client. Example:

`application.yml`

```
spring:
  cloud:
    consul:
      host: localhost
      port: 8500
```



If you use [Spring Cloud Consul Config](#), the above values will need to be placed in `bootstrap.yml` instead of `application.yml`.

The default service name, instance id and port, taken from the [Environment](#), are  `${spring.application.name}`, the Spring Context ID and  `${server.port}` respectively.

To disable the Consul Discovery Client you can set `spring.cloud.consul.discovery.enabled` to `false`. Consul Discovery Client will also be disabled when `spring.cloud.discovery.enabled` is set to `false`.

To disable the service registration you can set `spring.cloud.consul.discovery.register` to `false`.

## Registering Management as a Separate Service

When management server port is set to something different than the application port, by setting `management.server.port` property, management service will be registered as a separate service than the application service. For example:

*application.yml*

```
spring:  
  application:  
    name: myApp  
management:  
  server:  
    port: 4452
```

Above configuration will register following 2 services:

- Application Service:

```
ID: myApp  
Name: myApp
```

- Management Service:

```
ID: myApp-management  
Name: myApp-management
```

Management service will inherit its `instanceId` and `serviceName` from the application service. For example:

*application.yml*

```
spring:  
  application:  
    name: myApp  
management:  
  server:  
    port: 4452  
spring:  
  cloud:  
    consul:  
      discovery:  
        instance-id: custom-service-id  
        serviceName: myprefix-${spring.application.name}
```

Above configuration will register following 2 services:

- Application Service:

```
ID: custom-service-id  
Name: myprefix-myApp
```

- Management Service:

```
ID: custom-service-id-management
Name: myprefix-myApp-management
```

Further customization is possible via following properties:

```
/** Port to register the management service under (defaults to management port) */
spring.cloud.consul.discovery.management-port

/** Suffix to use when registering management service (defaults to "management" */
spring.cloud.consul.discovery.management-suffix

/** Tags to use when registering management service (defaults to "management" */
spring.cloud.consul.discovery.management-tags
```

### 9.3.3. HTTP Health Check

The health check for a Consul instance defaults to "/health", which is the default locations of a useful endpoint in a Spring Boot Actuator application. You need to change these, even for an Actuator application if you use a non-default context path or servlet path (e.g. `server.servletPath=/foo`) or management endpoint path (e.g. `management.server.servlet.context-path=/admin`). The interval that Consul uses to check the health endpoint may also be configured. "10s" and "1m" represent 10 seconds and 1 minute respectively. Example:

*application.yml*

```
spring:
  cloud:
    consul:
      discovery:
        healthCheckPath: ${management.server.servlet.context-path}/health
        healthCheckInterval: 15s
```

You can disable the health check by setting `management.health.consul.enabled=false`.

### Metadata and Consul tags

Consul does not yet support metadata on services. Spring Cloud's `ServiceInstance` has a `Map<String, String> metadata` field. Spring Cloud Consul uses Consul tags to approximate metadata until Consul officially supports metadata. Tags with the form `key=value` will be split and used as a `Map` key and value respectively. Tags without the equal `=` sign, will be used as both the key and value.

```
application.yml
```

```
spring:  
  cloud:  
    consul:  
      discovery:  
        tags: foo=bar, baz
```

The above configuration will result in a map with `foo→bar` and `baz→baz`.

## Making the Consul Instance ID Unique

By default a consul instance is registered with an ID that is equal to its Spring Application Context ID. By default, the Spring Application Context ID is  `${spring.application.name}:comma-separated,profiles:${server.port}`. For most cases, this will allow multiple instances of one service to run on one machine. If further uniqueness is required, Using Spring Cloud you can override this by providing a unique identifier in `spring.cloud.consul.discovery.instanceId`. For example:

```
application.yml
```

```
spring:  
  cloud:  
    consul:  
      discovery:  
        instanceId:  
          ${spring.application.name}:${vcap.application.instance_id:${spring.application.instance_id:${random.value}}}
```

With this metadata, and multiple service instances deployed on localhost, the random value will kick in there to make the instance unique. In Cloudfoundry the `vcap.application.instance_id` will be populated automatically in a Spring Boot application, so the random value will not be needed.

## Applying Headers to Health Check Requests

Headers can be applied to health check requests. For example, if you're trying to register a [Spring Cloud Config](#) server that uses [Vault Backend](#):

```
application.yml
```

```
spring:  
  cloud:  
    consul:  
      discovery:  
        health-check-headers:  
          X-Config-Token: 6442e58b-d1ea-182e-cfa5-cf9cddef0722
```

According to the HTTP standard, each header can have more than one values, in which case, an array can be supplied:

*application.yml*

```
spring:
  cloud:
    consul:
      discovery:
        health-check-headers:
          X-Config-Token:
            - "6442e58b-d1ea-182e-cfa5-cf9cddef0722"
            - "Some other value"
```

### 9.3.4. Looking up services

#### Using Load-balancer

Spring Cloud has support for [Feign](#) (a REST client builder) and also [Spring RestTemplate](#) for looking up services using the logical service names/ids instead of physical URLs. Both Feign and the discovery-aware RestTemplate utilize [Ribbon](#) for client-side load balancing.

If you want to access service STORES using the RestTemplate simply declare:

```
@LoadBalanced
@Bean
public RestTemplate loadbalancedRestTemplate() {
    return new RestTemplate();
}
```

and use it like this (notice how we use the STORES service name/id from Consul instead of a fully qualified domainname):

```
@Autowired
RestTemplate restTemplate;

public String getFirstProduct() {
    return this.restTemplate.getForObject("https://STORES/products/1", String.class);
}
```

If you have Consul clusters in multiple datacenters and you want to access a service in another datacenter a service name/id alone is not enough. In that case you use property [spring.cloud.consul.discovery.datacenters.STORES=dc-west](#) where **STORES** is the service name/id and **dc-west** is the datacenter where the STORES service lives.



Spring Cloud now also offers support for [Spring Cloud LoadBalancer](#).

As Spring Cloud Ribbon is now under maintenance, we suggest you set [spring.cloud.loadbalancer.ribbon.enabled](#) to **false**, so that [BlockingLoadBalancerClient](#) is used instead of [RibbonLoadBalancerClient](#).

## Using the DiscoveryClient

You can also use the `org.springframework.cloud.client.discovery.DiscoveryClient` which provides a simple API for discovery clients that is not specific to Netflix, e.g.

```
@Autowired  
private DiscoveryClient discoveryClient;  
  
public String serviceUrl() {  
    List<ServiceInstance> list = discoveryClient.getInstances("STORES");  
    if (list != null && list.size() > 0 ) {  
        return list.get(0).getUri();  
    }  
    return null;  
}
```

### 9.3.5. Consul Catalog Watch

The Consul Catalog Watch takes advantage of the ability of consul to [watch services](#). The Catalog Watch makes a blocking Consul HTTP API call to determine if any services have changed. If there is new service data a Heartbeat Event is published.

To change the frequency of when the Config Watch is called change `spring.cloud.consul.config.discovery.catalog-services-watch-delay`. The default value is 1000, which is in milliseconds. The delay is the amount of time after the end of the previous invocation and the start of the next.

To disable the Catalog Watch set `spring.cloud.consul.discovery.catalogServicesWatch.enabled=false`.

The watch uses a Spring `TaskScheduler` to schedule the call to consul. By default it is a `ThreadPoolTaskScheduler` with a `poolSize` of 1. To change the `TaskScheduler`, create a bean of type `TaskScheduler` named with the `ConsulDiscoveryClientConfiguration.CATALOG_WATCH_TASK_SCHEDULER_NAME` constant.

## 9.4. Distributed Configuration with Consul

Consul provides a [Key/Value Store](#) for storing configuration and other metadata. Spring Cloud Consul Config is an alternative to the [Config Server and Client](#). Configuration is loaded into the Spring Environment during the special "bootstrap" phase. Configuration is stored in the `/config` folder by default. Multiple `PropertySource` instances are created based on the application's name and the active profiles that mimicks the Spring Cloud Config order of resolving properties. For example, an application with the name "testApp" and with the "dev" profile will have the following property sources created:

```
config/testApp,dev/  
config/testApp/  
config/application,dev/  
config/application/
```

The most specific property source is at the top, with the least specific at the bottom. Properties in the `config/application` folder are applicable to all applications using consul for configuration. Properties in the `config/testApp` folder are only available to the instances of the service named "testApp".

Configuration is currently read on startup of the application. Sending a HTTP POST to `/refresh` will cause the configuration to be reloaded. [Config Watch](#) will also automatically detect changes and reload the application context.

#### 9.4.1. How to activate

To get started with Consul Configuration use the starter with group `org.springframework.cloud` and artifact id `spring-cloud-starter-consul-config`. See the [Spring Cloud Project page](#) for details on setting up your build system with the current Spring Cloud Release Train.

This will enable auto-configuration that will setup Spring Cloud Consul Config.

#### 9.4.2. Customizing

Consul Config may be customized using the following properties:

*bootstrap.yml*

```
spring:  
  cloud:  
    consul:  
      config:  
        enabled: true  
        prefix: configuration  
        defaultContext: apps  
        profileSeparator: '::'
```

- `enabled` setting this value to "false" disables Consul Config
- `prefix` sets the base folder for configuration values
- `defaultContext` sets the folder name used by all applications
- `profileSeparator` sets the value of the separator used to separate the profile name in property sources with profiles

#### 9.4.3. Config Watch

The Consul Config Watch takes advantage of the ability of consul to [watch a key prefix](#). The Config Watch makes a blocking Consul HTTP API call to determine if any relevant configuration data has

changed for the current application. If there is new configuration data a Refresh Event is published. This is equivalent to calling the `/refresh` actuator endpoint.

To change the frequency of when the Config Watch is called change `spring.cloud.consul.config.watch.delay`. The default value is 1000, which is in milliseconds. The delay is the amount of time after the end of the previous invocation and the start of the next.

To disable the Config Watch set `spring.cloud.consul.config.watch.enabled=false`.

The watch uses a Spring `TaskScheduler` to schedule the call to consul. By default it is a `ThreadPoolTaskScheduler` with a `poolSize` of 1. To change the `TaskScheduler`, create a bean of type `TaskScheduler` named with the `ConsulConfigAutoConfiguration.CONFIG_WATCH_TASK_SCHEDULER_NAME` constant.

#### 9.4.4. YAML or Properties with Config

It may be more convenient to store a blob of properties in YAML or Properties format as opposed to individual key/value pairs. Set the `spring.cloud.consul.config.format` property to `YAML` or `PROPERTIES`. For example to use YAML:

*bootstrap.yml*

```
spring:  
  cloud:  
    consul:  
      config:  
        format: YAML
```

YAML must be set in the appropriate `data` key in consul. Using the defaults above the keys would look like:

```
config/testApp,dev/data  
config/testApp/data  
config/application,dev/data  
config/application/data
```

You could store a YAML document in any of the keys listed above.

You can change the data key using `spring.cloud.consul.config.data-key`.

#### 9.4.5. git2consul with Config

git2consul is a Consul community project that loads files from a git repository to individual keys into Consul. By default the names of the keys are names of the files. YAML and Properties files are supported with file extensions of `.yml` and `.properties` respectively. Set the `spring.cloud.consul.config.format` property to `FILES`. For example:

`bootstrap.yml`

```
spring:  
  cloud:  
    consul:  
      config:  
        format: FILES
```

Given the following keys in `/config`, the `development` profile and an application name of `foo`:

```
.gitignore  
application.yml  
bar.properties  
foo-development.properties  
foo-production.yml  
foo.properties  
master.ref
```

the following property sources would be created:

```
config/foo-development.properties  
config/foo.properties  
config/application.yml
```

The value of each key needs to be a properly formatted YAML or Properties file.

#### 9.4.6. Fail Fast

It may be convenient in certain circumstances (like local development or certain test scenarios) to not fail if consul isn't available for configuration. Setting `spring.cloud.consul.config.failFast=false` in `bootstrap.yml` will cause the configuration module to log a warning rather than throw an exception. This will allow the application to continue startup normally.

### 9.5. Consul Retry

If you expect that the consul agent may occasionally be unavailable when your app starts, you can ask it to keep trying after a failure. You need to add `spring-retry` and `spring-boot-starter-aop` to your classpath. The default behaviour is to retry 6 times with an initial backoff interval of 1000ms and an exponential multiplier of 1.1 for subsequent backoffs. You can configure these properties (and others) using `spring.cloud.consul.retry.*` configuration properties. This works with both Spring Cloud Consul Config and Discovery registration.



To take full control of the retry add a `@Bean` of type `RetryOperationsInterceptor` with id "consulRetryInterceptor". Spring Retry has a `RetryInterceptorBuilder` that makes it easy to create one.

## 9.6. Spring Cloud Bus with Consul

### 9.6.1. How to activate

To get started with the Consul Bus use the starter with group `org.springframework.cloud` and artifact id `spring-cloud-starter-consul-bus`. See the [Spring Cloud Project page](#) for details on setting up your build system with the current Spring Cloud Release Train.

See the [Spring Cloud Bus](#) documentation for the available actuator endpoints and howto send custom messages.

## 9.7. Circuit Breaker with Hystrix

Applications can use the Hystrix Circuit Breaker provided by the Spring Cloud Netflix project by including this starter in the projects pom.xml: `spring-cloud-starter-hystrix`. Hystrix doesn't depend on the Netflix Discovery Client. The `@EnableHystrix` annotation should be placed on a configuration class (usually the main class). Then methods can be annotated with `@HystrixCommand` to be protected by a circuit breaker. See [the documentation](#) for more details.

## 9.8. Hystrix metrics aggregation with Turbine and Consul

Turbine (provided by the Spring Cloud Netflix project), aggregates multiple instances Hystrix metrics streams, so the dashboard can display an aggregate view. Turbine uses the `DiscoveryClient` interface to lookup relevant instances. To use Turbine with Spring Cloud Consul, configure the Turbine application in a manner similar to the following examples:

*pom.xml*

```
<dependency>
    <groupId>org.springframework.cloud</groupId>
    <artifactId>spring-cloud-netflix-turbine</artifactId>
</dependency>
<dependency>
    <groupId>org.springframework.cloud</groupId>
    <artifactId>spring-cloud-starter-consul-discovery</artifactId>
</dependency>
```

Notice that the Turbine dependency is not a starter. The turbine starter includes support for Netflix Eureka.

*application.yml*

```
spring.application.name: turbine
applications: consulhystrixclient
turbine:
  aggregator:
    clusterConfig: ${applications}
    appConfig: ${applications}
```

The `clusterConfig` and `appConfig` sections must match, so it's useful to put the comma-separated list of service ID's into a separate configuration property.

*Turbine.java*

```
@EnableTurbine
@SpringBootApplication
public class Turbine {
    public static void main(String[] args) {
        SpringApplication.run(DemoturbinecommonsApplication.class, args);
    }
}
```

## 9.9. Configuration Properties

To see the list of all Consul related configuration properties please check [the Appendix page](#).

# Chapter 10. Spring Cloud Zookeeper

This project provides Zookeeper integrations for Spring Boot applications through autoconfiguration and binding to the Spring Environment and other Spring programming model idioms. With a few annotations, you can quickly enable and configure the common patterns inside your application and build large distributed systems with Zookeeper based components. The provided patterns include Service Discovery and Configuration. Integration with Spring Cloud Netflix provides Intelligent Routing (Zuul), Client Side Load Balancing (Ribbon), and Circuit Breaker (Hystrix).

## 10.1. Install Zookeeper

See the [installation documentation](#) for instructions on how to install Zookeeper.

Spring Cloud Zookeeper uses Apache Curator behind the scenes. While Zookeeper 3.5.x is still considered "beta" by the Zookeeper development team, the reality is that it is used in production by many users. However, Zookeeper 3.4.x is also used in production. Prior to Apache Curator 4.0, both versions of Zookeeper were supported via two versions of Apache Curator. Starting with Curator 4.0 both versions of Zookeeper are supported via the same Curator libraries.

In case you are integrating with version 3.4 you need to change the Zookeeper dependency that comes shipped with `curator`, and thus `spring-cloud-zookeeper`. To do so simply exclude that dependency and add the 3.4.x version like shown below.

*maven*

```
<dependency>
    <groupId>org.springframework.cloud</groupId>
    <artifactId>spring-cloud-starter-zookeeper-all</artifactId>
    <exclusions>
        <exclusion>
            <groupId>org.apache.zookeeper</groupId>
            <artifactId>zookeeper</artifactId>
        </exclusion>
    </exclusions>
</dependency>
<dependency>
    <groupId>org.apache.zookeeper</groupId>
    <artifactId>zookeeper</artifactId>
    <version>3.4.12</version>
    <exclusions>
        <exclusion>
            <groupId>org.slf4j</groupId>
            <artifactId>slf4j-log4j12</artifactId>
        </exclusion>
    </exclusions>
</dependency>
```

*gradle*

```
compile('org.springframework.cloud:spring-cloud-starter-zookeeper-all') {  
    exclude group: 'org.apache.zookeeper', module: 'zookeeper'  
}  
compile('org.apache.zookeeper:zookeeper:3.4.12') {  
    exclude group: 'org.slf4j', module: 'slf4j-log4j12'  
}
```

## 10.2. Service Discovery with Zookeeper

Service Discovery is one of the key tenets of a microservice based architecture. Trying to hand-configure each client or some form of convention can be difficult to do and can be brittle. [Curator](#)(A Java library for Zookeeper) provides Service Discovery through a [Service Discovery Extension](#). Spring Cloud Zookeeper uses this extension for service registration and discovery.

### 10.2.1. Activating

Including a dependency on [org.springframework.cloud:spring-cloud-starter-zookeeper-discovery](#) enables autoconfiguration that sets up Spring Cloud Zookeeper Discovery.



For web functionality, you still need to include [org.springframework.boot:spring-boot-starter-web](#).



When working with version 3.4 of Zookeeper you need to change the way you include the dependency as described [here](#).

### 10.2.2. Registering with Zookeeper

When a client registers with Zookeeper, it provides metadata (such as host and port, ID, and name) about itself.

The following example shows a Zookeeper client:

```
@SpringBootApplication
@RestController
public class Application {

    @RequestMapping("/")
    public String home() {
        return "Hello world";
    }

    public static void main(String[] args) {
        new SpringApplicationBuilder(Application.class).web(true).run(args);
    }
}
```



The preceding example is a normal Spring Boot application.

If Zookeeper is located somewhere other than `localhost:2181`, the configuration must provide the location of the server, as shown in the following example:

`application.yml`

```
spring:
  cloud:
    zookeeper:
      connect-string: localhost:2181
```



If you use [Spring Cloud Zookeeper Config](#), the values shown in the preceding example need to be in `bootstrap.yml` instead of `application.yml`.

The default service name, instance ID, and port (taken from the [Environment](#)) are  `${spring.application.name}`, the Spring Context ID, and  `${server.port}`, respectively.

Having `spring-cloud-starter-zookeeper-discovery` on the classpath makes the app into both a Zookeeper “service” (that is, it registers itself) and a “client” (that is, it can query Zookeeper to locate other services).

If you would like to disable the Zookeeper Discovery Client, you can set `spring.cloud.zookeeper.discovery.enabled` to `false`.

### 10.2.3. Using the DiscoveryClient

Spring Cloud has support for [Feign](#) (a REST client builder), [Spring RestTemplate](#) and [Spring WebFlux](#), using logical service names instead of physical URLs.

You can also use the `org.springframework.cloud.client.discovery.DiscoveryClient`, which provides a simple API for discovery clients that is not specific to Netflix, as shown in the following example:

```

@.Autowired
private DiscoveryClient discoveryClient;

public String serviceUrl() {
    List<ServiceInstance> list = discoveryClient.getInstances("STORES");
    if (list != null && list.size() > 0 ) {
        return list.get(0).getUri().toString();
    }
    return null;
}

```

## 10.3. Using Spring Cloud Zookeeper with Spring Cloud Netflix Components

Spring Cloud Netflix supplies useful tools that work regardless of which `DiscoveryClient` implementation you use. Feign, Turbine, Ribbon, and Zuul all work with Spring Cloud Zookeeper.

### 10.3.1. Ribbon with Zookeeper

Spring Cloud Zookeeper provides an implementation of Ribbon's `ServerList`. When you use the `spring-cloud-starter-zookeeper-discovery`, Ribbon is autoconfigured to use the `ZookeeperServerList` by default.

## 10.4. Spring Cloud Zookeeper and Service Registry

Spring Cloud Zookeeper implements the `ServiceRegistry` interface, letting developers register arbitrary services in a programmatic way.

The `ServiceInstanceRegistration` class offers a `builder()` method to create a `Registration` object that can be used by the `ServiceRegistry`, as shown in the following example:

```

@.Autowired
private ZookeeperServiceRegistry serviceRegistry;

public void registerThings() {
    ZookeeperRegistration registration = ServiceInstanceRegistration.builder()
        .defaultUriSpec()
        .address("anyUrl")
        .port(10)
        .name("/a/b/c/d/anotherService")
        .build();
    this.serviceRegistry.register(registration);
}

```

## 10.4.1. Instance Status

Netflix Eureka supports having instances that are `OUT_OF_SERVICE` registered with the server. These instances are not returned as active service instances. This is useful for behaviors such as blue/green deployments. (Note that the Curator Service Discovery recipe does not support this behavior.) Taking advantage of the flexible payload has let Spring Cloud Zookeeper implement `OUT_OF_SERVICE` by updating some specific metadata and then filtering on that metadata in the Ribbon `ZookeeperServerList`. The `ZookeeperServerList` filters out all non-null instance statuses that do not equal `UP`. If the instance status field is empty, it is considered to be `UP` for backwards compatibility. To change the status of an instance, make a `POST` with `OUT_OF_SERVICE` to the `ServiceRegistry` instance status actuator endpoint, as shown in the following example:

```
$ http POST http://localhost:8081/service-registry status=OUT_OF_SERVICE
```



The preceding example uses the `http` command from [httpie.org](http://httpie.org).

## 10.5. Zookeeper Dependencies

The following topics cover how to work with Spring Cloud Zookeeper dependencies:

- [Using the Zookeeper Dependencies](#)
- [Activating Zookeeper Dependencies](#)
- [Setting up Zookeeper Dependencies](#)
- [Configuring Spring Cloud Zookeeper Dependencies](#)

### 10.5.1. Using the Zookeeper Dependencies

Spring Cloud Zookeeper gives you a possibility to provide dependencies of your application as properties. As dependencies, you can understand other applications that are registered in Zookeeper and which you would like to call through `Feign` (a REST client builder), `Spring RestTemplate` and `Spring WebFlux`.

You can also use the Zookeeper Dependency Watchers functionality to control and monitor the state of your dependencies.

### 10.5.2. Activating Zookeeper Dependencies

Including a dependency on `org.springframework.cloud:spring-cloud-starter-zookeeper-discovery` enables autoconfiguration that sets up Spring Cloud Zookeeper Dependencies. Even if you provide the dependencies in your properties, you can turn off the dependencies. To do so, set the `spring.cloud.zookeeper.dependency.enabled` property to false (it defaults to `true`).

### 10.5.3. Setting up Zookeeper Dependencies

Consider the following example of dependency representation:

## application.yml

```
spring.application.name: yourServiceName
spring.cloud.zookeeper:
  dependencies:
    newsletter:
      path: /path/where/newsletter/has/registered/in/zookeeper
      loadBalancerType: ROUND_ROBIN
      contentTypeTemplate: application/vnd.newsletter.$version+json
      version: v1
      headers:
        header1:
          - value1
        header2:
          - value2
      required: false
      stubs: org.springframework:foo:stubs
    mailing:
      path: /path/where/mailing/has/registered/in/zookeeper
      loadBalancerType: ROUND_ROBIN
      contentTypeTemplate: application/vnd.mailing.$version+json
      version: v1
      required: true
```

The next few sections go through each part of the dependency one by one. The root property name is `spring.cloud.zookeeper.dependencies`.

## Aliases

Below the root property you have to represent each dependency as an alias. This is due to the constraints of Ribbon, which requires that the application ID be placed in the URL. Consequently, you cannot pass any complex path, such as `/myApp/myRoute/name`. The alias is the name you use instead of the `serviceId` for `DiscoveryClient`, `Feign`, or `RestTemplate`.

In the previous examples, the aliases are `newsletter` and `mailing`. The following example shows Feign usage with a `newsletter` alias:

```
@FeignClient("newsletter")
public interface NewsletterService {
    @RequestMapping(method = RequestMethod.GET, value = "/newsletter")
    String getNewsletters();
}
```

## Path

The path is represented by the `path` YAML property and is the path under which the dependency is registered under Zookeeper. As described in the [previous section](#), Ribbon operates on URLs. As a result, this path is not compliant with its requirement. That is why Spring Cloud Zookeeper maps the alias to the proper path.

## Load Balancer Type

The load balancer type is represented by `loadBalancerType` YAML property.

If you know what kind of load-balancing strategy has to be applied when calling this particular dependency, you can provide it in the YAML file, and it is automatically applied. You can choose one of the following load balancing strategies:

- STICKY: Once chosen, the instance is always called.
- RANDOM: Picks an instance randomly.
- ROUND\_ROBIN: Iterates over instances over and over again.

## Content-Type Template and Version

The `Content-Type` template and version are represented by the `contentTypeTemplate` and `version` YAML properties.

If you version your API in the `Content-Type` header, you do not want to add this header to each of your requests. Also, if you want to call a new version of the API, you do not want to roam around your code to bump up the API version. That is why you can provide a `contentTypeTemplate` with a special `$version` placeholder. That placeholder will be filled by the value of the `version` YAML property. Consider the following example of a `contentTypeTemplate`:

```
application/vnd.newsletter.$version+json
```

Further consider the following `version`:

```
v1
```

The combination of `contentTypeTemplate` and `version` results in the creation of a `Content-Type` header for each request, as follows:

```
application/vnd.newsletter.v1+json
```

## Default Headers

Default headers are represented by the `headers` map in YAML.

Sometimes, each call to a dependency requires setting up of some default headers. To not do that in code, you can set them up in the YAML file, as shown in the following example `headers` section:

```
headers:  
  Accept:  
    - text/html  
    - application/xhtml+xml  
  Cache-Control:  
    - no-cache
```

That `headers` section results in adding the `Accept` and `Cache-Control` headers with appropriate list of values in your HTTP request.

## Required Dependencies

Required dependencies are represented by `required` property in YAML.

If one of your dependencies is required to be up when your application boots, you can set the `required: true` property in the YAML file.

If your application cannot localize the required dependency during boot time, it throws an exception, and the Spring Context fails to set up. In other words, your application cannot start if the required dependency is not registered in Zookeeper.

You can read more about Spring Cloud Zookeeper Presence Checker [later in this document](#).

## Stubs

You can provide a colon-separated path to the JAR containing stubs of the dependency, as shown in the following example:

```
stubs: org.springframework:myApp:stubs
```

where:

- `org.springframework` is the `groupId`.
- `myApp` is the `artifactId`.
- `stubs` is the classifier. (Note that `stubs` is the default value.)

Because `stubs` is the default classifier, the preceding example is equal to the following example:

```
stubs: org.springframework:myApp
```

### 10.5.4. Configuring Spring Cloud Zookeeper Dependencies

You can set the following properties to enable or disable parts of Zookeeper Dependencies functionalities:

- `spring.cloud.zookeeper.dependencies`: If you do not set this property, you cannot use Zookeeper Dependencies.
- `spring.cloud.zookeeper.dependency.ribbon.enabled` (enabled by default): Ribbon requires either explicit global configuration or a particular one for a dependency. By turning on this property,

runtime load balancing strategy resolution is possible, and you can use the `loadBalancerType` section of the Zookeeper Dependencies. The configuration that needs this property has an implementation of `LoadBalancerClient` that delegates to the `ILoadBalancer` presented in the next bullet.

- `spring.cloud.zookeeper.dependency.ribbon.loadbalancer` (enabled by default): Thanks to this property, the custom `ILoadBalancer` knows that the part of the URI passed to Ribbon might actually be the alias that has to be resolved to a proper path in Zookeeper. Without this property, you cannot register applications under nested paths.
- `spring.cloud.zookeeper.dependency.headers.enabled` (enabled by default): This property registers a `RibbonClient` that automatically appends appropriate headers and content types with their versions, as presented in the Dependency configuration. Without this setting, those two parameters do not work.
- `spring.cloud.zookeeper.dependency.resttemplate.enabled` (enabled by default): When enabled, this property modifies the request headers of a `@LoadBalanced`-annotated `RestTemplate` such that it passes headers and content type with the version set in dependency configuration. Without this setting, those two parameters do not work.

## 10.6. Spring Cloud Zookeeper Dependency Watcher

The Dependency Watcher mechanism lets you register listeners to your dependencies. The functionality is, in fact, an implementation of the `Observer` pattern. When a dependency changes, its state (to either UP or DOWN), some custom logic can be applied.

### 10.6.1. Activating

Spring Cloud Zookeeper Dependencies functionality needs to be enabled for you to use the Dependency Watcher mechanism.

### 10.6.2. Registering a Listener

To register a listener, you must implement an interface called `org.springframework.cloud.zookeeper.discovery.watcher.DependencyWatcherListener` and register it as a bean. The interface gives you one method:

```
void stateChanged(String dependencyName, DependencyState newState);
```

If you want to register a listener for a particular dependency, the `dependencyName` would be the discriminator for your concrete implementation. `newState` provides you with information about whether your dependency has changed to `CONNECTED` or `DISCONNECTED`.

### 10.6.3. Using the Presence Checker

Bound with the Dependency Watcher is the functionality called Presence Checker. It lets you provide custom behavior when your application boots, to react according to the state of your dependencies.

The default implementation of the abstract `org.springframework.cloud.zookeeper.discovery.watcher.presence.DependencyPresenceOnStartupVerifier` class is the `org.springframework.cloud.zookeeper.discovery.watcher.presence.DefaultDependencyPresenceOnStartupVerifier`, which works in the following way.

1. If the dependency is marked as `required` and is not in Zookeeper, when your application boots, it throws an exception and shuts down.
2. If the dependency is not `required`, the `org.springframework.cloud.zookeeper.discovery.watcher.presence.LogMissingDependencyChecker` logs that the dependency is missing at the `WARN` level.

Because the `DefaultDependencyPresenceOnStartupVerifier` is registered only when there is no bean of type `DependencyPresenceOnStartupVerifier`, this functionality can be overridden.

## 10.7. Distributed Configuration with Zookeeper

Zookeeper provides a [hierarchical namespace](#) that lets clients store arbitrary data, such as configuration data. Spring Cloud Zookeeper Config is an alternative to the [Config Server and Client](#). Configuration is loaded into the Spring Environment during the special “bootstrap” phase. Configuration is stored in the `/config` namespace by default. Multiple `PropertySource` instances are created, based on the application’s name and the active profiles, to mimic the Spring Cloud Config order of resolving properties. For example, an application with a name of `testApp` and with the `dev` profile has the following property sources created for it:

- `config/testApp,dev`
- `config/testApp`
- `config/application,dev`
- `config/application`

The most specific property source is at the top, with the least specific at the bottom. Properties in the `config/application` namespace apply to all applications that use zookeeper for configuration. Properties in the `config/testApp` namespace are available only to the instances of the service named `testApp`.

Configuration is currently read on startup of the application. Sending a HTTP `POST` request to `/refresh` causes the configuration to be reloaded. Watching the configuration namespace (which Zookeeper supports) is not currently implemented.

### 10.7.1. Activating

Including a dependency on `org.springframework.cloud:spring-cloud-starter-zookeeper-config` enables autoconfiguration that sets up Spring Cloud Zookeeper Config.



When working with version 3.4 of Zookeeper you need to change the way you include the dependency as described [here](#).

## 10.7.2. Customizing

Zookeeper Config may be customized by setting the following properties:

*bootstrap.yml*

```
spring:
  cloud:
    zookeeper:
      config:
        enabled: true
        root: configuration
        defaultContext: apps
        profileSeparator: ':::'
```

- **enabled**: Setting this value to `false` disables Zookeeper Config.
- **root**: Sets the base namespace for configuration values.
- **defaultContext**: Sets the name used by all applications.
- **profileSeparator**: Sets the value of the separator used to separate the profile name in property sources with profiles.

## 10.7.3. Access Control Lists (ACLs)

You can add authentication information for Zookeeper ACLs by calling the `addAuthInfo` method of a `CuratorFramework` bean. One way to accomplish this is to provide your own `CuratorFramework` bean, as shown in the following example:

```
@BootstrapConfiguration
public class CustomCuratorFrameworkConfig {

    @Bean
    public CuratorFramework curatorFramework() {
        CuratorFramework curator = new CuratorFramework();
        curator.addAuthInfo("digest", "user:password".getBytes());
        return curator;
    }

}
```

Consult [the `ZookeeperAutoConfiguration` class](#) to see how the `CuratorFramework` bean's default configuration.

Alternatively, you can add your credentials from a class that depends on the existing `CuratorFramework` bean, as shown in the following example:

```
@BootstrapConfiguration
public class DefaultCuratorFrameworkConfig {

    public ZookeeperConfig(CuratorFramework curator) {
        curator.addAuthInfo("digest", "user:password".getBytes());
    }

}
```

The creation of this bean must occur during the bootstrapping phase. You can register configuration classes to run during this phase by annotating them with `@BootstrapConfiguration` and including them in a comma-separated list that you set as the value of the `org.springframework.cloud.bootstrap.BootstrapConfiguration` property in the `resources/META-INF/spring.factories` file, as shown in the following example:

*resources/META-INF/spring.factories*

```
org.springframework.cloud.bootstrap.BootstrapConfiguration=\
my.project.CustomCuratorFrameworkConfig,\
my.project.DefaultCuratorFrameworkConfig
```

# Chapter 11. Spring Boot Cloud CLI

Spring Boot CLI provides [Spring Boot](#) command line features for [Spring Cloud](#). You can write Groovy scripts to run Spring Cloud component applications (e.g. `@EnableEurekaServer`). You can also easily do things like encryption and decryption to support Spring Cloud Config clients with secret configuration values. With the Launcher CLI you can launch services like Eureka, Zipkin, Config Server conveniently all at once from the command line (very useful at development time).



Spring Cloud is released under the non-restrictive Apache 2.0 license. If you would like to contribute to this section of the documentation or if you find an error, please find the source code and issue trackers in the project at [github](#).

## 11.1. Installation

To install, make sure you have [Spring Boot CLI](#) (2.0.0 or better):

```
$ spring version
Spring CLI v2.2.0.BUILD-SNAPSHOT
```

E.g. for SDKMan users

```
$ sdk install springboot 2.2.0.BUILD-SNAPSHOT
$ sdk use springboot 2.2.0.BUILD-SNAPSHOT
```

and install the Spring Cloud plugin

```
$ mvn install
$ spring install org.springframework.cloud:spring-cloud-cli:2.2.0.BUILD-SNAPSHOT
```



**Prerequisites:** to use the encryption and decryption features you need the full-strength JCE installed in your JVM (it's not there by default). You can download the "Java Cryptography Extension (JCE) Unlimited Strength Jurisdiction Policy Files" from Oracle, and follow instructions for installation (essentially replace the 2 policy files in the JRE lib/security directory with the ones that you downloaded).

## 11.2. Running Spring Cloud Services in Development

The Launcher CLI can be used to run common services like Eureka, Config Server etc. from the command line. To list the available services you can do `spring cloud --list`, and to launch a default set of services just `spring cloud`. To choose the services to deploy, just list them on the command line, e.g.

```
$ spring cloud eureka configserver h2 kafka stubrunner zipkin
```

Summary of supported deployables:

Service	Name	Address	Description
eureka	Eureka Server	localhost:8761	Eureka server for service registration and discovery. All the other services show up in its catalog by default.
configserver	Config Server	localhost:8888	Spring Cloud Config Server running in the "native" profile and serving configuration from the local directory ./launcher
h2	H2 Database	localhost:9095 (console), jdbc:h2:tcp://localhost:9096/{data}	Relation database service. Use a file path for <code>{data}</code> (e.g. <code>./target/test</code> ) when you connect. Remember that you can add <code>;MODE=MYSQL</code> or <code>;MODE=POSTGRESQL</code> to connect with compatibility to other server types.
kafka	Kafka Broker	localhost:9091 (actuator endpoints), localhost:9092	
hystrixdashboard	Hystrix Dashboard	localhost:7979	Any Spring Cloud app that declares Hystrix circuit breakers publishes metrics on <code>/hystrix.stream</code> . Type that address into the dashboard to visualize all the metrics,
dataflow	Dataflow Server	localhost:9393	Spring Cloud Dataflow server with UI at <code>/admin-ui</code> . Connect the Dataflow shell to target at root path.

Service	Name	Address	Description
zipkin	Zipkin Server	localhost:9411	Zipkin Server with UI for visualizing traces. Stores span data in memory and accepts them via HTTP POST of JSON data.
stubrunner	Stub Runner Boot	localhost:8750	Downloads WireMock stubs, starts WireMock and feeds the started servers with stored stubs. Pass <code>stubrunner.ids</code> to pass stub coordinates and then go to <code>localhost:8750/stubs</code> .

Each of these apps can be configured using a local YAML file with the same name (in the current working directory or a subdirectory called "config" or in `~/.spring-cloud`). E.g. in `configserver.yml` you might want to do something like this to locate a local git repository for the backend:

`configserver.yml`

```
spring:
  profiles:
    active: git
  cloud:
    config:
      server:
        git:
          uri: file://${user.home}/dev/demo/config-repo
```

E.g. in Stub Runner app you could fetch stubs from your local `.m2` in the following way.

`stubrunner.yml`

```
stubrunner:
  workOffline: true
  ids:
    - com.example:beer-api-producer:+:9876
```

### 11.2.1. Adding Additional Applications

Additional applications can be added to `./config/cloud.yml` (not `./config.yml` because that would replace the defaults), e.g. with

*config/cloud.yml*

```
spring:  
  cloud:  
    launcher:  
      deployables:  
        source:  
          coordinates: maven://com.example:source:0.0.1-SNAPSHOT  
          port: 7000  
        sink:  
          coordinates: maven://com.example:sink:0.0.1-SNAPSHOT  
          port: 7001
```

when you list the apps:

```
$ spring cloud --list  
source sink configserver dataflow eureka h2 hystrixdashboard kafka stubrunner zipkin
```

(notice the additional apps at the start of the list).

## 11.3. Writing Groovy Scripts and Running Applications

Spring Cloud CLI has support for most of the Spring Cloud declarative features, such as the `@Enable*` class of annotations. For example, here is a fully functional Eureka server

*app.groovy*

```
@EnableEurekaServer  
class Eureka {}
```

which you can run from the command line like this

```
$ spring run app.groovy
```

To include additional dependencies, often it suffices just to add the appropriate feature-enabling annotation, e.g. `@EnableConfigServer`, `@EnableOAuth2Sso` or `@EnableEurekaClient`. To manually include a dependency you can use a `@Grab` with the special "Spring Boot" short style artifact co-ordinates, i.e. with just the artifact ID (no need for group or version information), e.g. to set up a client app to listen on AMQP for management events from the Spring Cloud Bus:

*app.groovy*

```
@Grab('spring-cloud-starter/bus-amqp')
@RestController
class Service {
    @RequestMapping('/')
    def home() { [message: 'Hello'] }
}
```

## 11.4. Encryption and Decryption

The Spring Cloud CLI comes with an "encrypt" and a "decrypt" command. Both accept arguments in the same form with a key specified as a mandatory "--key", e.g.

```
$ spring encrypt mysecret --key foo
682bc583f4641835fa2db009355293665d2647dade3375c0ee201de2a49f7bda
$ spring decrypt --key foo
682bc583f4641835fa2db009355293665d2647dade3375c0ee201de2a49f7bda
mysecret
```

To use a key in a file (e.g. an RSA public key for encryption) prepend the key value with "@" and provide the file path, e.g.

```
$ spring encrypt mysecret --key @{$HOME}/.ssh/id_rsa.pub
AQAjPgt3eFZQXwt8tsHAVv/QHiY5sI2dRcR+...
```

# Chapter 12. Spring Cloud Security

Spring Cloud Security offers a set of primitives for building secure applications and services with minimum fuss. A declarative model which can be heavily configured externally (or centrally) lends itself to the implementation of large systems of co-operating, remote components, usually with a central identity management service. It is also extremely easy to use in a service platform like Cloud Foundry. Building on Spring Boot and Spring Security OAuth2 we can quickly create systems that implement common patterns like single sign on, token relay and token exchange.



Spring Cloud is released under the non-restrictive Apache 2.0 license. If you would like to contribute to this section of the documentation or if you find an error, please find the source code and issue trackers in the project at [github](#).

## 12.1. Quickstart

### 12.1.1. OAuth2 Single Sign On

Here's a Spring Cloud "Hello World" app with HTTP Basic authentication and a single user account:

*app.groovy*

```
@Grab('spring-boot-starter-security')
@Controller
class Application {

    @RequestMapping('')
    String home() {
        'Hello World'
    }

}
```

You can run it with `spring run app.groovy` and watch the logs for the password (username is "user"). So far this is just the default for a Spring Boot app.

Here's a Spring Cloud app with OAuth2 SSO:

## *app.groovy*

```
@Controller  
@EnableOAuth2Sso  
class Application {  
  
    @RequestMapping('/')  
    String home() {  
        'Hello World'  
    }  
  
}
```

Spot the difference? This app will actually behave exactly the same as the previous one, because it doesn't know its OAuth2 credentials yet.

You can register an app in github quite easily, so try that if you want a production app on your own domain. If you are happy to test on localhost:8080, then set up these properties in your application configuration:

## *application.yml*

```
security:  
  oauth2:  
    client:  
      clientId: bd1c0a783ccdd1c9b9e4  
      clientSecret: 1a9030fbca47a5b2c28e92f19050bb77824b5ad1  
      accessTokenUri: https://github.com/login/oauth/access_token  
      userAuthorizationUri: https://github.com/login/oauth/authorize  
      clientAuthenticationScheme: form  
    resource:  
      userInfoUri: https://api.github.com/user  
      preferTokenInfo: false
```

run the app above and it will redirect to github for authorization. If you are already signed into github you won't even notice that it has authenticated. These credentials will only work if your app is running on port 8080.

To limit the scope that the client asks for when it obtains an access token you can set **security.oauth2.client.scope** (comma separated or an array in YAML). By default the scope is empty and it is up to the Authorization Server to decide what the defaults should be, usually depending on the settings in the client registration that it holds.



The examples above are all Groovy scripts. If you want to write the same code in Java (or Groovy) you need to add Spring Security OAuth2 to the classpath (e.g. see the [sample here](#)).

## 12.1.2. OAuth2 Protected Resource

You want to protect an API resource with an OAuth2 token? Here's a simple example (paired with the client above):

*app.groovy*

```
@Grab('spring-cloud-starter-security')
@RestController
@EnableResourceServer
class Application {

    @RequestMapping('/')
    def home() {
        [message: 'Hello World']
    }

}
```

and

*application.yml*

```
security:
  oauth2:
    resource:
      userInfoUri: https://api.github.com/user
      preferTokenInfo: false
```

## 12.2. More Detail

### 12.2.1. Single Sign On



All of the OAuth2 SSO and resource server features moved to Spring Boot in version 1.3. You can find documentation in the [Spring Boot user guide](#).

### 12.2.2. Token Relay

A Token Relay is where an OAuth2 consumer acts as a Client and forwards the incoming token to outgoing resource requests. The consumer can be a pure Client (like an SSO application) or a Resource Server.

#### Client Token Relay in Spring Cloud Gateway

If your app also has a [Spring Cloud Gateway](#) embedded reverse proxy then you can ask it to forward OAuth2 access tokens downstream to the services it is proxying. Thus the SSO app above can be enhanced simply like this:

## *App.java*

```
@Autowired  
private TokenRelayGatewayFilterFactory filterFactory;  
  
@Bean  
public RouteLocator customRouteLocator(RouteLocatorBuilder builder) {  
    return builder.routes()  
        .route("resource", r -> r.path("/resource")  
            .filters(f -> f.filter(filterFactory.apply()))  
            .uri("http://localhost:9000"))  
        .build();  
}
```

or this

## *application.yaml*

```
spring:  
  cloud:  
    gateway:  
      routes:  
        - id: resource  
          uri: http://localhost:9000  
          predicates:  
            - Path=/resource  
          filters:  
            - TokenRelay=
```

and it will (in addition to logging the user in and grabbing a token) pass the authentication token downstream to the services (in this case `/resource`).

To enable this for Spring Cloud Gateway add the following dependencies

- `org.springframework.boot:spring-boot-starter-oauth2-client`
- `org.springframework.cloud:spring-cloud-starter-security`

How does it work? The `filter` extracts an access token from the currently authenticated user, and puts it in a request header for the downstream requests.

For a full working sample see [this project](#).



The default implementation of `ReactiveOAuth2AuthorizedClientService` used by `TokenRelayGatewayFilterFactory` uses an in-memory data store. You will need to provide your own implementation `ReactiveOAuth2AuthorizedClientService` if you need a more robust solution.

## Client Token Relay

If your app is a user facing OAuth2 client (i.e. has declared `@EnableOAuth2Sso` or `@EnableOAuth2Client`) then it has an `OAuth2ClientContext` in request scope from Spring Boot. You can create your own `OAuth2RestTemplate` from this context and an autowired `OAuth2ProtectedResourceDetails`, and then the context will always forward the access token downstream, also refreshing the access token automatically if it expires. (These are features of Spring Security and Spring Boot.)



Spring Boot (1.4.1) does not create an `OAuth2ProtectedResourceDetails` automatically if you are using `client_credentials` tokens. In that case you need to create your own `ClientCredentialsResourceDetails` and configure it with `@ConfigurationProperties("security.oauth2.client")`.

## Client Token Relay in Zuul Proxy

If your app also has a [Spring Cloud Zuul](#) embedded reverse proxy (using `@EnableZuulProxy`) then you can ask it to forward OAuth2 access tokens downstream to the services it is proxying. Thus the SSO app above can be enhanced simply like this:

*app.groovy*

```
@Controller  
@EnableOAuth2Sso  
@EnableZuulProxy  
class Application {  
  
}
```

and it will (in addition to logging the user in and grabbing a token) pass the authentication token downstream to the `/proxy/*` services. If those services are implemented with `@EnableResourceServer` then they will get a valid token in the correct header.

How does it work? The `@EnableOAuth2Sso` annotation pulls in `spring-cloud-starter-security` (which you could do manually in a traditional app), and that in turn triggers some autoconfiguration for a `ZuulFilter`, which itself is activated because Zuul is on the classpath (via `@EnableZuulProxy`). The `filter` just extracts an access token from the currently authenticated user, and puts it in a request header for the downstream requests.



Spring Boot does not create an `OAuth2RestOperations` automatically which is needed for `refresh_token`. In that case you need to create your own `OAuth2RestOperations` so `OAuth2TokenRelayFilter` can refresh the token if needed.

## Resource Server Token Relay

If your app has `@EnableResourceServer` you might want to relay the incoming token downstream to other services. If you use a `RestTemplate` to contact the downstream services then this is just a matter of how to create the template with the right context.

If your service uses `UserInfoTokenServices` to authenticate incoming tokens (i.e. it is using the

`security.oauth2.user-info-uri` configuration), then you can simply create an `OAuth2RestTemplate` using an autowired `OAuth2ClientContext` (it will be populated by the authentication process before it hits the backend code). Equivalently (with Spring Boot 1.4), you could inject a `UserInfoRestTemplateFactory` and grab its `OAuth2RestTemplate` in your configuration. For example:

*MyConfiguration.java*

```
@Bean  
public OAuth2RestTemplate restTemplate(UserInfoRestTemplateFactory factory) {  
    return factory.getUserInfoRestTemplate();  
}
```

This rest template will then have the same `OAuth2ClientContext` (request-scoped) that is used by the authentication filter, so you can use it to send requests with the same access token.

If your app is not using `UserInfoTokenServices` but is still a client (i.e. it declares `@EnableOAuth2Client` or `@EnableOAuth2Sso`), then with Spring Security Cloud any `OAuth2RestOperations` that the user creates from an `@Autowired OAuth2Context` will also forward tokens. This feature is implemented by default as an MVC handler interceptor, so it only works in Spring MVC. If you are not using MVC you could use a custom filter or AOP interceptor wrapping an `AccessTokenContextRelay` to provide the same feature.

Here's a basic example showing the use of an autowired rest template created elsewhere ("foo.com" is a Resource Server accepting the same tokens as the surrounding app):

*MyController.java*

```
@Autowired  
private OAuth2RestOperations restTemplate;  
  
 @RequestMapping("/relay")  
 public String relay() {  
     ResponseEntity<String> response =  
         restTemplate.getForEntity("https://foo.com/bar", String.class);  
     return "Success! (" + response.getBody() + ")";  
 }
```

If you don't want to forward tokens (and that is a valid choice, since you might want to act as yourself, rather than the client that sent you the token), then you only need to create your own `OAuth2Context` instead of autowiring the default one.

Feign clients will also pick up an interceptor that uses the `OAuth2ClientContext` if it is available, so they should also do a token relay anywhere where a `RestTemplate` would.

## 12.3. Configuring Authentication Downstream of a Zuul Proxy

You can control the authorization behaviour downstream of an `@EnableZuulProxy` through the

`proxy.auth.*` settings. Example:

*application.yml*

```
proxy:  
  auth:  
    routes:  
      customers: oauth2  
      stores: passthru  
      recommendations: none
```

In this example the "customers" service gets an OAuth2 token relay, the "stores" service gets a passthrough (the authorization header is just passed downstream), and the "recommendations" service has its authorization header removed. The default behaviour is to do a token relay if there is a token available, and passthru otherwise.

See [ProxyAuthenticationProperties](#) for full details.

# Chapter 13. Spring Cloud for Cloud Foundry

Spring Cloud for Cloudfoundry makes it easy to run [Spring Cloud](#) apps in [Cloud Foundry](#) (the Platform as a Service). Cloud Foundry has the notion of a "service", which is middleware that you "bind" to an app, essentially providing it with an environment variable containing credentials (e.g. the location and username to use for the service).

The [spring-cloud-cloudfoundry-commons](#) module configures the Reactor-based Cloud Foundry Java client, v 3.0, and can be used standalone.

The [spring-cloud-cloudfoundry-web](#) project provides basic support for some enhanced features of webapps in Cloud Foundry: binding automatically to single-sign-on services and optionally enabling sticky routing for discovery.

The [spring-cloud-cloudfoundry-discovery](#) project provides an implementation of Spring Cloud Commons [DiscoveryClient](#) so you can `@EnableDiscoveryClient` and provide your credentials as `spring.cloud.cloudfoundry.discovery.[username,password]` (also `*.url` if you are not connecting to [Pivotal Web Services](#)) and then you can use the [DiscoveryClient](#) directly or via a [LoadBalancerClient](#).

The first time you use it the discovery client might be slow owing to the fact that it has to get an access token from Cloud Foundry.

## 13.1. Discovery

Here's a Spring Cloud app with Cloud Foundry discovery:

*app.groovy*

```
@Grab('org.springframework.cloud:spring-cloud-cloudfoundry')
@RestController
@EnableDiscoveryClient
class Application {

    @Autowired
    DiscoveryClient client

    @RequestMapping('/')
    String home() {
        'Hello from ' + client.getLocalServiceInstance()
    }
}
```

If you run it without any service bindings:

```
$ spring jar app.jar app.groovy
$ cf push -p app.jar
```

It will show its app name in the home page.

The `DiscoveryClient` can lists all the apps in a space, according to the credentials it is authenticated with, where the space defaults to the one the client is running in (if any). If neither org nor space are configured, they default per the user's profile in Cloud Foundry.

## 13.2. Single Sign On



All of the OAuth2 SSO and resource server features moved to Spring Boot in version 1.3. You can find documentation in the [Spring Boot user guide](#).

This project provides automatic binding from CloudFoundry service credentials to the Spring Boot features. If you have a CloudFoundry service called "sso", for instance, with credentials containing "client\_id", "client\_secret" and "auth\_domain", it will bind automatically to the Spring OAuth2 client that you enable with `@EnableOAuth2Sso` (from Spring Boot). The name of the service can be parameterized using `spring.oauth2.sso.serviceId`.

## 13.3. Configuration

To see the list of all Spring Cloud Sloud Foundry related configuration properties please check [the Appendix page](#).

# Chapter 14. Spring Cloud Contract Reference Documentation

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2.2.0.RC2

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## 14.1. Getting Started

If you are getting started with Spring Cloud Contract, or Spring in general, start by reading this section. It answers the basic “what?”, “how?” and “why?” questions. It includes an introduction to Spring Cloud Contract, along with installation instructions. We then walk you through building your first Spring Cloud Contract application, discussing some core principles as we go.

### 14.1.1. Introducing Spring Cloud Contract

Spring Cloud Contract moves TDD to the level of software architecture. It lets you perform consumer-driven and producer-driven contract testing.

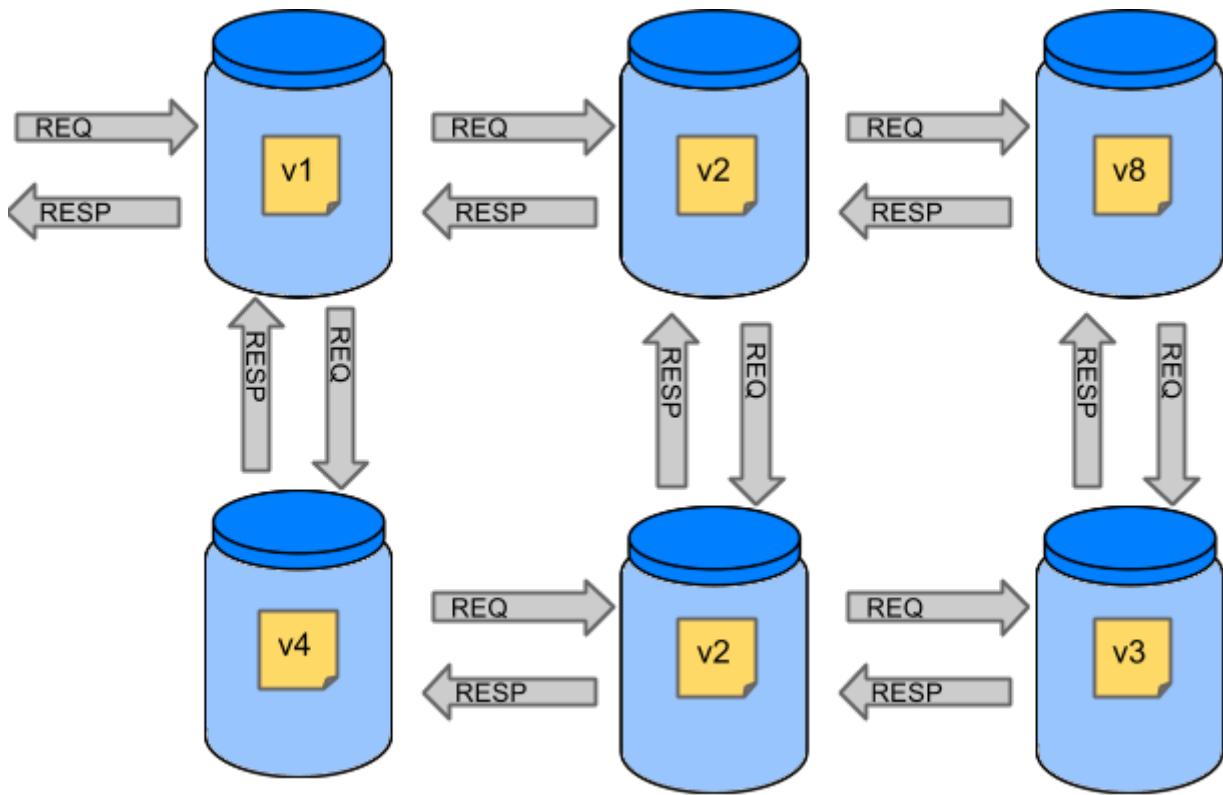
#### History

Before becoming Spring Cloud Contract, this project was called [Accurest](#). It was created by [Marcin Grzejszczak](#) and [Jakub Kubrynski](#) from ([Codearte](#)).

The [0.1.0](#) release took place on 26 Jan 2015 and it became stable with [1.0.0](#) release on 29 Feb 2016.

#### Why Do You Need It?

Assume that we have a system that consists of multiple microservices, as the following image shows:



### Testing Issues

If we want to test the application in the top left corner of the image in the preceding section to determine whether it can communicate with other services, we could do one of two things:

- Deploy all microservices and perform end-to-end tests.
- Mock other microservices in unit and integration tests.

Both have their advantages but also a lot of disadvantages.

### Deploy all microservices and perform end to end tests

Advantages:

- Simulates production.
- Tests real communication between services.

Disadvantages:

- To test one microservice, we have to deploy six microservices, a couple of databases, and other items.
- The environment where the tests run is locked for a single suite of tests (nobody else would be able to run the tests in the meantime).
- They take a long time to run.
- The feedback comes very late in the process.
- They are extremely hard to debug.

### Mock other microservices in unit and integration tests

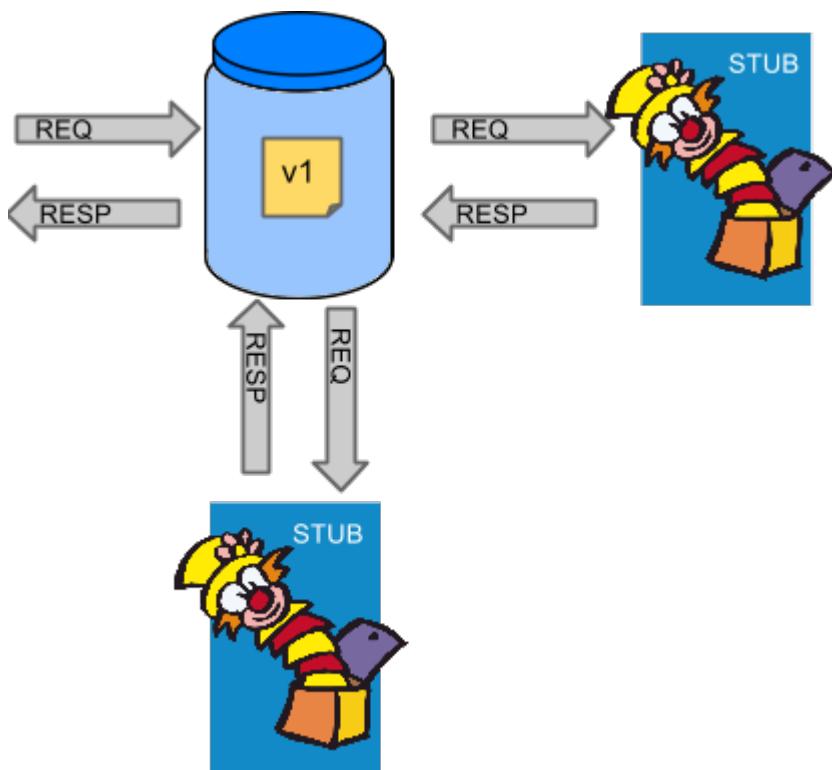
## Advantages:

- They provide very fast feedback.
- They have no infrastructure requirements.

## Disadvantages:

- The implementor of the service creates stubs that might have nothing to do with reality.
- You can go to production with passing tests and failing production.

To solve the aforementioned issues, Spring Cloud Contract was created. The main idea is to give you very fast feedback, without the need to set up the whole world of microservices. If you work on stubs, then the only applications you need are those that your application directly uses. The following image shows the relationship of stubs to an application:



Spring Cloud Contract gives you the certainty that the stubs that you use were created by the service that you call. Also, if you can use them, it means that they were tested against the producer's side. In short, you can trust those stubs.

## Purposes

The main purposes of Spring Cloud Contract are:

- To ensure that HTTP and Messaging stubs (used when developing the client) do exactly what the actual server-side implementation does.
- To promote the ATDD (acceptance test-driven development) method and the microservices architectural style.
- To provide a way to publish changes in contracts that are immediately visible on both sides.

- To generate boilerplate test code to be used on the server side.

By default, Spring Cloud Contract integrates with [Wiremock](#) as the HTTP server stub.



Spring Cloud Contract's purpose is NOT to start writing business features in the contracts. Assume that we have a business use case of fraud check. If a user can be a fraud for 100 different reasons, we would assume that you would create two contracts, one for the positive case and one for the negative case. Contract tests are used to test contracts between applications and not to simulate full behavior.

## What Is a Contract?

As consumers of services, we need to define what exactly we want to achieve. We need to formulate our expectations. That is why we write contracts. In other words, a contract is an agreement on how the API or message communication should look. Consider the following example:

Assume that you want to send a request that contains the ID of a client company and the amount it wants to borrow from us. You also want to send it to the `/fraudcheck` URL via the `PUT` method. The following listing shows a contract to check whether a client should be marked as a fraud in both Groovy and YAML:

*groovy*

```
/*
 * Copyright 2013-2019 the original author or authors.
 *
 * Licensed under the Apache License, Version 2.0 (the "License");
 * you may not use this file except in compliance with the License.
 * You may obtain a copy of the License at
 *
 *     https://www.apache.org/licenses/LICENSE-2.0
 *
 * Unless required by applicable law or agreed to in writing, software
 * distributed under the License is distributed on an "AS IS" BASIS,
 * WITHOUT WARRANTIES OR CONDITIONS OF ANY KIND, either express or implied.
 * See the License for the specific language governing permissions and
 * limitations under the License.
 */
```

*package contracts*

```
org.springframework.cloud.contract.spec.Contract.make {
    request { // (1)
        method 'PUT' // (2)
        url '/fraudcheck' // (3)
        body([ // (4)
            "client.id": $(regex('[0-9]{10}')),
            loanAmount : 99999
        ])
        headers { // (5)
    }
}
```

```

        contentType('application/json')
    }
}
response { // (6)
    status OK() // (7)
    body([ // (8)
        fraudCheckStatus : "FRAUD",
        "rejection.reason": "Amount too high"
    ])
    headers { // (9)
        contentType('application/json')
    }
}
}

/*

```

From the Consumer perspective, when shooting a request in the integration test:

- (1) - If the consumer sends a request
- (2) - With the "PUT" method
- (3) - to the URL "/fraudcheck"
- (4) - with the JSON body that
  - \* has a field 'client.id' that matches a regular expression '[0-9]{10}'
  - \* has a field 'loanAmount' that is equal to '99999'
- (5) - with header 'Content-Type' equal to 'application/json'
- (6) - then the response will be sent with
- (7) - status equal '200'
- (8) - and JSON body equal to
 

```
{ "fraudCheckStatus": "FRAUD", "rejectionReason": "Amount too high" }
```
- (9) - with header 'Content-Type' equal to 'application/json'

From the Producer perspective, in the autogenerated producer-side test:

- (1) - A request will be sent to the producer
- (2) - With the "PUT" method
- (3) - to the URL "/fraudcheck"
- (4) - with the JSON body that
  - \* has a field 'client.id' that will have a generated value that matches a regular expression '[0-9]{10}'
  - \* has a field 'loanAmount' that is equal to '99999'
- (5) - with header 'Content-Type' equal to 'application/json'
- (6) - then the test will assert if the response has been sent with
- (7) - status equal '200'
- (8) - and JSON body equal to
 

```
{ "fraudCheckStatus": "FRAUD", "rejectionReason": "Amount too high" }
```
- (9) - with header 'Content-Type' matching 'application/json.\*'

*yaml*

```
request: # (1)
```

```

method: PUT # (2)
url: /yamlfraudcheck # (3)
body: # (4)
  "client.id": 1234567890
  loanAmount: 99999
headers: # (5)
  Content-Type: application/json
matchers:
  body:
    - path: $.['client.id'] # (6)
      type: by_regex
      value: "[0-9]{10}"
response: # (7)
  status: 200 # (8)
  body: # (9)
    fraudCheckStatus: "FRAUD"
    "rejection.reason": "Amount too high"
headers: # (10)
  Content-Type: application/json

```

```

#From the Consumer perspective, when shooting a request in the integration test:
#
#(1) - If the consumer sends a request
#(2) - With the "PUT" method
#(3) - to the URL "/yamlfraudcheck"
#(4) - with the JSON body that
# * has a field 'client.id'
# * has a field 'loanAmount' that is equal to '99999'
#(5) - with header 'Content-Type' equal to 'application/json'
#(6) - and a 'client.id' json entry matches the regular expression '[0-9]{10}'
#(7) - then the response will be sent with
#(8) - status equal '200'
#(9) - and JSON body equal to
# { "fraudCheckStatus": "FRAUD", "rejectionReason": "Amount too high" }
#(10) - with header 'Content-Type' equal to 'application/json'
#
#From the Producer perspective, in the autogenerated producer-side test:
#
#(1) - A request will be sent to the producer
#(2) - With the "PUT" method
#(3) - to the URL "/yamlfraudcheck"
#(4) - with the JSON body that
# * has a field 'client.id' '1234567890'
# * has a field 'loanAmount' that is equal to '99999'
#(5) - with header 'Content-Type' equal to 'application/json'
#(7) - then the test will assert if the response has been sent with
#(8) - status equal '200'
#(9) - and JSON body equal to
# { "fraudCheckStatus": "FRAUD", "rejectionReason": "Amount too high" }
#(10) - with header 'Content-Type' equal to 'application/json'

```

## 14.1.2. A Three-second Tour

This very brief tour walks through using Spring Cloud Contract. It consists of the following topics:

- [On the Producer Side](#)
- [On the Consumer Side](#)

You can find a somewhat longer tour [here](#).

The following UML diagram shows the relationship of the parts within Spring Cloud Contract:

[getting started three second] | *getting-started-three-second.png*

### On the Producer Side

To start working with Spring Cloud Contract, you can add files with REST or messaging contracts expressed in either Groovy DSL or YAML to the contracts directory, which is set by the `contractsDslDir` property. By default, it is `$rootDir/src/test/resources/contracts`.

Then you can add the Spring Cloud Contract Verifier dependency and plugin to your build file, as the following example shows:

```
<dependency>
    <groupId>org.springframework.cloud</groupId>
    <artifactId>spring-cloud-starter-contract-verifier</artifactId>
    <scope>test</scope>
</dependency>
```

The following listing shows how to add the plugin, which should go in the build/plugins portion of the file:

```
<plugin>
    <groupId>org.springframework.cloud</groupId>
    <artifactId>spring-cloud-contract-maven-plugin</artifactId>
    <version>${spring-cloud-contract.version}</version>
    <extensions>true</extensions>
</plugin>
```

Running `./mvnw clean install` automatically generates tests that verify the application compliance with the added contracts. By default, the tests get generated under `org.springframework.cloud.contract.verifier.tests..`

As the implementation of the functionalities described by the contracts is not yet present, the tests fail.

To make them pass, you must add the correct implementation of either handling HTTP requests or messages. Also, you must add a base test class for auto-generated tests to the project. This class is extended by all the auto-generated tests, and it should contain all the setup information necessary to run them (for example `RestAssuredMockMvc` controller setup or messaging test setup).

The following example, from `pom.xml`, shows how to specify the base test class:

```
<build>
    <plugins>
        <plugin>
            <groupId>org.springframework.cloud</groupId>
            <artifactId>spring-cloud-contract-maven-plugin</artifactId>
            <version>2.1.2.RELEASE</version>
            <extensions>true</extensions>
            <configuration>

                <baseClassForTests>com.example.contractTest.BaseTestClass</baseClassForTests> ①
                    </configuration>
                </plugin>
                <plugin>
                    <groupId>org.springframework.boot</groupId>
                    <artifactId>spring-boot-maven-plugin</artifactId>
                </plugin>
            </plugins>
        </build>
```

① The `baseClassForTests` element lets you specify your base test class. It must be a child of a `configuration` element within `spring-cloud-contract-maven-plugin`.

Once the implementation and the test base class are in place, the tests pass, and both the application and the stub artifacts are built and installed in the local Maven repository. You can now merge the changes, and you can publish both the application and the stub artifacts in an online repository.

## On the Consumer Side

You can use `Spring Cloud Contract Stub Runner` in the integration tests to get a running WireMock instance or messaging route that simulates the actual service.

To do so, add the dependency to `Spring Cloud Contract Stub Runner`, as the following example shows:

```
<dependency>
    <groupId>org.springframework.cloud</groupId>
    <artifactId>spring-cloud-starter-contract-stub-runner</artifactId>
    <scope>test</scope>
</dependency>
```

You can get the Producer-side stubs installed in your Maven repository in either of two ways:

- By checking out the Producer side repository and adding contracts and generating the stubs by running the following commands:

```
$ cd local-http-server-repo
$ ./mvnw clean install -DskipTests
```



The tests are being skipped because the producer-side contract implementation is not in place yet, so the automatically-generated contract tests fail.

- By getting already-existing producer service stubs from a remote repository. To do so, pass the stub artifact IDs and artifact repository URL as [Spring Cloud Contract Stub Runner](#) properties, as the following example shows:

```
stubrunner:
  ids: 'com.example:http-server-dsl:+:stubs:8080'
  repositoryRoot: https://repo.spring.io/libs-snapshot
```

Now you can annotate your test class with [@AutoConfigureStubRunner](#). In the annotation, provide the `group-id` and `artifact-id` values for [Spring Cloud Contract Stub Runner](#) to run the collaborators' stubs for you, as the following example shows:

```
@RunWith(SpringRunner.class)
@SpringBootTest(webEnvironment=WebEnvironment.NONE)
@AutoConfigureStubRunner(ids = {"com.example:http-server-dsl:+:stubs:6565"},
                       stubsMode = StubRunnerProperties.StubsMode.LOCAL)
public class LoanApplicationServiceTests {
```



Use the `REMOTE stubsMode` when downloading stubs from an online repository and `LOCAL` for offline work.

Now, in your integration test, you can receive stubbed versions of HTTP responses or messages that are expected to be emitted by the collaborator service.

### 14.1.3. Developing Your First Spring Cloud Contract-based Application

This brief tour walks through using Spring Cloud Contract. It consists of the following topics:

- [On the Producer Side](#)
- [On the Consumer Side](#)

You can find an even more brief tour [here](#).

For the sake of this example, the **Stub Storage** is Nexus/Artifactory.

The following UML diagram shows the relationship of the parts of Spring Cloud Contract:

[Getting started first application] | *getting-started-three-second.png*

#### On the Producer Side

To start working with **Spring Cloud Contract**, you can add Spring Cloud Contract Verifier dependency and plugin to your build file, as the following example shows:

```
<dependency>
    <groupId>org.springframework.cloud</groupId>
    <artifactId>spring-cloud-starter-contract-verifier</artifactId>
    <scope>test</scope>
</dependency>
```

The following listing shows how to add the plugin, which should go in the build/plugins portion of the file:

```
<plugin>
    <groupId>org.springframework.cloud</groupId>
    <artifactId>spring-cloud-contract-maven-plugin</artifactId>
    <version>${spring-cloud-contract.version}</version>
    <extensions>true</extensions>
</plugin>
```

The easiest way to get started is to go to [the Spring Initializr](#) and add “Web” and “Contract Verifier” as dependencies. Doing so pulls in the previously mentioned dependencies and everything else you need in the `pom.xml` file (except for setting the base test class, which we cover later in this section). The following image shows the settings to use in [the Spring Initializr](#):



The screenshot shows the Spring Initializr interface. At the top, there are links to GitHub, Twitter, and Help. The main area has tabs for Project (selected), Maven Project, and Gradle Project. Under Project, it shows Language (Java selected), Spring Boot (2.1.7 selected), and Project Metadata (Group: com.example, Artifact: demo). In the Dependencies section, there is a search bar and a list of selected dependencies: Spring Web Starter (Build web, including RESTful applications using Spring MVC. Uses Apache Tomcat as the default embedded container.) and ContractVerifier (Moves TDD to the level of software architecture by enabling Consumer Driven Contract (CDC) development.). At the bottom, there are buttons for Generate the project - ⌘ + ↵ and Explore the project - Ctrl + Space.

Now you can add files with `REST/` messaging contracts expressed in either Groovy DSL or YAML to the contracts directory, which is set by the `contractsDslDir` property. By default, it is `$rootDir/src/test/resources/contracts`. Note that the file name does not matter. You can organize your contracts within this directory with whatever naming scheme you like.

For the HTTP stubs, a contract defines what kind of response should be returned for a given request (taking into account the HTTP methods, URLs, headers, status codes, and so on). The following example shows an HTTP stub contract in both Groovy and YAML:

*groovy*

```
package contracts

org.springframework.cloud.contract.spec.Contract.make {
    request {
        method 'PUT'
        url '/fraudcheck'
        body([
            "client.id": $(regex('[0-9]{10}')),
            loanAmount: 99999
        ])
        headers {
            contentType('application/json')
        }
    }
    response {
        status OK()
        body([
            fraudCheckStatus: "FRAUD",
            "rejection.reason": "Amount too high"
        ])
        headers {
            contentType('application/json')
        }
    }
}
```

*yaml*

```
request:
  method: PUT
  url: /fraudcheck
  body:
    "client.id": 1234567890
    loanAmount: 99999
  headers:
    Content-Type: application/json
  matchers:
    body:
      - path: $.['client.id']
        type: by_regex
        value: "[0-9]{10}"
response:
  status: 200
  body:
    fraudCheckStatus: "FRAUD"
    "rejection.reason": "Amount too high"
  headers:
    Content-Type: application/json; charset=UTF-8
```

If you need to use messaging, you can define:

- The input and output messages (taking into account from and where it was sent, the message body, and the header).
- The methods that should be called after the message is received.
- The methods that, when called, should trigger a message.

The following example shows a Camel messaging contract:

*groovy*

```
def contractDsl = Contract.make {  
    name "foo"  
    label 'some_label'  
    input {  
        messageFrom('jms:delete')  
        messageBody([  
            bookName: 'foo'  
        ])  
        messageHeaders {  
            header('sample', 'header')  
        }  
        assertThat('bookWasDeleted()')  
    }  
}
```

*yaml*

```
label: some_label  
input:  
    messageFrom: jms:delete  
    messageBody:  
        bookName: 'foo'  
    messageHeaders:  
        sample: header  
    assertThat: bookWasDeleted()
```

Running `./mvnw clean install` automatically generates tests that verify the application compliance with the added contracts. By default, the generated tests are under `org.springframework.cloud.contract.verifier.tests..`.

The generated tests may differ, depending on which framework and test type you have setup in your plugin.

In the next listing, you can find:

- The default test mode for HTTP contracts in [MockMvc](#)

- A JAX-RS client with the `JAXRS` test mode
- A `WebTestClient`-based test (this is particularly recommended while working with Reactive, `Web-Flux`-based applications) set with the `WEBTESTCLIENT` test mode
- A Spock-based test with the `testFramework` property set to `SPOCK`



You need only one of these test frameworks. MockMvc is the default. To use one of the other frameworks, add its library to your classpath.

The following listing shows samples for all frameworks:

#### *mockmvc*

```
@Test
public void validate_shouldMarkClientAsFraud() throws Exception {
    // given:
    MockMvcRequestSpecification request = given()
        .header("Content-Type", "application/vnd.fraud.v1+json")
        .body("{\"client.id\":\"1234567890\", \"loanAmount\":99999}");

    // when:
    ResponseOptions response = given().spec(request)
        .put("/fraudcheck");

    // then:
    assertThat(response.statusCode()).isEqualTo(200);
    assertThat(response.header("Content-
Type")).matches("application/vnd.fraud.v1.json.*");
    // and:
    DocumentContext parsedJson =
    JsonPath.parse(response.getBody().asString());
    assertThatJson(parsedJson).field("[ 'fraudCheckStatus']").matches("[A-
Z]{5}");
    assertThatJson(parsedJson).field("[ 'rejection.reason']").isEqualTo("Amount
too high");
}
```

*jaxrs*

```
@SuppressWarnings("rawtypes")
public class FooTest {
    WebTarget webTarget;

    @Test
    public void validate_() throws Exception {

        // when:
        Response response = webTarget
            .path("/users")
            .queryParam("limit", "10")
            .queryParam("offset", "20")
            .queryParam("filter", "email")
            .queryParam("sort", "name")
            .queryParam("search", "55")
            .queryParam("age", "99")
            .queryParam("name", "Denis.Stepanov")
            .queryParam("email", "bob@email.com")
            .request()
            .build("GET")
            .invoke();

        String responseAsString = response.readEntity(String.class);

        // then:
        assertThat(response.getStatus()).isEqualTo(200);

        // and:
        DocumentContext parsedJson = JsonPath.parse(responseAsString);
        assertThatJson(parsedJson).field("[ 'property1' ]").isEqualTo("a");
    }

}
```

## *webtestclient*

```
@Test
public void validate_shouldRejectABeerIfTooYoung() throws Exception {
    // given:
    WebTestClientRequestSpecification request = given()
        .header("Content-Type", "application/json")
        .body("{\"age\":10}");

    // when:
    WebTestClientResponse response = given().spec(request)
        .post("/check");

    // then:
    assertThat(response.statusCode()).isEqualTo(200);
    assertThat(response.header("Content-
Type")).matches("application/json.*");
    // and:
    DocumentContext parsedJson =
    JsonPath.parse(response.getBody().asString());
    assertThatJson(parsedJson).field("[status]").isEqualTo("NOT_OK");
}
```

## *spock*

```
given:
ContractVerifierMessage inputMessage = contractVerifierMessaging.create(
    '\''{"bookName":"foo"}\'',
    ['sample': 'header']
)

when:
contractVerifierMessaging.send(inputMessage, 'jms:delete')

then:
noExceptionThrown()
bookWasDeleted()
```

As the implementation of the functionalities described by the contracts is not yet present, the tests fail.

To make them pass, you must add the correct implementation of handling either HTTP requests or messages. Also, you must add a base test class for auto-generated tests to the project. This class is extended by all the auto-generated tests and should contain all the setup necessary information needed to run them (for example, [RestAssuredMockMvc](#) controller setup or messaging test setup).

The following example, from [pom.xml](#), shows how to specify the base test class:

```

<build>
    <plugins>
        <plugin>
            <groupId>org.springframework.cloud</groupId>
            <artifactId>spring-cloud-contract-maven-plugin</artifactId>
            <version>2.1.2.RELEASE</version>
            <extensions>true</extensions>
            <configuration>

                <baseClassForTests>com.example.contractTest.BaseTestClass</baseClassForTests> ①
                    </configuration>
            </plugin>
            <plugin>
                <groupId>org.springframework.boot</groupId>
                <artifactId>spring-boot-maven-plugin</artifactId>
            </plugin>
        </plugins>
    </build>

```

- ① The `baseClassForTests` element lets you specify your base test class. It must be a child of a `configuration` element within `spring-cloud-contract-maven-plugin`.

The following example shows a minimal (but functional) base test class:

```

package com.example.contractTest;

import org.junit.Before;

import io.restassured.module.mockmvc.RestAssuredMockMvc;

public class BaseTestClass {

    @Before
    public void setup() {
        RestAssuredMockMvc.standaloneSetup(new FraudController());
    }
}

```

This minimal class really is all you need to get your tests to work. It serves as a starting place to which the automatically generated tests attach.

Now we can move on to the implementation. For that, we first need a data class, which we then use in our controller. The following listing shows the data class:

```
package com.example.Test;

import com.fasterxml.jackson.annotation.JsonProperty;

public class LoanRequest {

    @JsonProperty("client.id")
    private String clientId;

    private Long loanAmount;

    public String getClientId() {
        return clientId;
    }

    public void setClientId(String clientId) {
        this.clientId = clientId;
    }

    public Long getLoanAmount() {
        return loanAmount;
    }

    public void setLoanRequestAmount(Long loanAmount) {
        this.loanAmount = loanAmount;
    }
}
```

The preceding class provides an object in which we can store the parameters. Because the client ID in the contract is called `client.id`, we need to use the `@JsonProperty("client.id")` parameter to map it to the `clientId` field.

Now we can move along to the controller, which the following listing shows:

```

package com.example.docTest;

import org.springframework.web.bind.annotation.PutMapping;
import org.springframework.web.bind.annotation.RequestBody;
import org.springframework.web.bind.annotation.RestController;

@RestController
public class FraudController {

    @PutMapping(value = "/fraudcheck", consumes="application/json",
    produces="application/json")
    public String check(@RequestBody LoanRequest loanRequest) { ①

        if (loanRequest.getLoanAmount() > 10000) { ②
            return "{fraudCheckStatus: FRAUD, rejection.reason: Amount too high}";
        } ③
        else {
            return "{fraudCheckStatus: OK, acceptance.reason: Amount OK}"; ④
        }
    }
}

```

- ① We map the incoming parameters to a `LoanRequest` object.
- ② We check the requested loan amount to see if it is too much.
- ③ If it is too much, we return the JSON (created with a simple string here) that the test expects.
- ④ If we had a test to catch when the amount is allowable, we could match it to this output.

The `FraudController` is about as simple as things get. You can do much more, including logging, validating the client ID, and so on.

Once the implementation and the test base class are in place, the tests pass, and both the application and the stub artifacts are built and installed in the local Maven repository. Information about installing the stubs jar to the local repository appears in the logs, as the following example shows:

```
[INFO] --- spring-cloud-contract-maven-plugin:1.0.0.BUILD-SNAPSHOT:generateStubs  
 (default-generateStubs) @ http-server ---  
[INFO] Building jar: /some/path/http-server/target/http-server-0.0.1-SNAPSHOT-  
stubs.jar  
[INFO]  
[INFO] --- maven-jar-plugin:2.6:jar (default-jar) @ http-server ---  
[INFO] Building jar: /some/path/http-server/target/http-server-0.0.1-SNAPSHOT.jar  
[INFO]  
[INFO] --- spring-boot-maven-plugin:1.5.5.BUILD-SNAPSHOT:repackage (default) @  
http-server ---  
[INFO]  
[INFO] --- maven-install-plugin:2.5.2:install (default-install) @ http-server ---  
[INFO] Installing /some/path/http-server/target/http-server-0.0.1-SNAPSHOT.jar to  
/path/to/your/.m2/repository/com/example/http-server/0.0.1-SNAPSHOT/http-server-  
0.0.1-SNAPSHOT.jar  
[INFO] Installing /some/path/http-server/pom.xml to  
/path/to/your/.m2/repository/com/example/http-server/0.0.1-SNAPSHOT/http-server-  
0.0.1-SNAPSHOT.pom  
[INFO] Installing /some/path/http-server/target/http-server-0.0.1-SNAPSHOT-  
stubs.jar to /path/to/your/.m2/repository/com/example/http-server/0.0.1-  
SNAPSHOT/http-server-0.0.1-SNAPSHOT-stubs.jar
```

You can now merge the changes and publish both the application and the stub artifacts in an online repository.

## On the Consumer Side

You can use Spring Cloud Contract Stub Runner in the integration tests to get a running WireMock instance or messaging route that simulates the actual service.

To get started, add the dependency to [Spring Cloud Contract Stub Runner](#), as follows:

```
<dependency>  
  <groupId>org.springframework.cloud</groupId>  
  <artifactId>spring-cloud-starter-contract-stub-runner</artifactId>  
  <scope>test</scope>  
</dependency>
```

You can get the Producer-side stubs installed in your Maven repository in either of two ways:

- By checking out the Producer side repository and adding contracts and generating the stubs by running the following commands:

```
$ cd local-http-server-repo  
$ ./mvnw clean install -DskipTests
```



The tests are skipped because the Producer-side contract implementation is not yet in place, so the automatically-generated contract tests fail.

- Getting already existing producer service stubs from a remote repository. To do so, pass the stub artifact IDs and artifact repository URL as [Spring Cloud Contract Stub Runner](#) properties, as the following example shows:

```
stubrunner:  
  ids: 'com.example:http-server-dsl:+:stubs:8080'  
  repositoryRoot: https://repo.spring.io/libs-snapshot
```

Now you can annotate your test class with [@AutoConfigureStubRunner](#). In the annotation, provide the [group-id](#) and [artifact-id](#) for [Spring Cloud Contract Stub Runner](#) to run the collaborators' stubs for you, as the following example shows:

```
@RunWith(SpringRunner.class)  
@SpringBootTest(webEnvironment=WebEnvironment.NONE)  
@AutoConfigureStubRunner(ids = {"com.example:http-server-dsl:+:stubs:6565"},  
  stubsMode = StubRunnerProperties.StubsMode.LOCAL)  
public class LoanApplicationServiceTests {
```



Use the [REMOTE stubsMode](#) when downloading stubs from an online repository and [LOCAL](#) for offline work.

In your integration test, you can receive stubbed versions of HTTP responses or messages that are expected to be emitted by the collaborator service. You can see entries similar to the following in the build logs:

```

2016-07-19 14:22:25.403 INFO 41050 --- [           main]
o.s.c.c.stubrunner.AetherStubDownloader : Desired version is + - will try to
resolve the latest version
2016-07-19 14:22:25.438 INFO 41050 --- [           main]
o.s.c.c.stubrunner.AetherStubDownloader : Resolved version is 0.0.1-SNAPSHOT
2016-07-19 14:22:25.439 INFO 41050 --- [           main]
o.s.c.c.stubrunner.AetherStubDownloader : Resolving artifact com.example:http-
server:jar:stubs:0.0.1-SNAPSHOT using remote repositories []
2016-07-19 14:22:25.451 INFO 41050 --- [           main]
o.s.c.c.stubrunner.AetherStubDownloader : Resolved artifact com.example:http-
server:jar:stubs:0.0.1-SNAPSHOT to /path/to/your/.m2/repository/com/example/http-
server/0.0.1-SNAPSHOT/http-server-0.0.1-SNAPSHOT-stubs.jar
2016-07-19 14:22:25.465 INFO 41050 --- [           main]
o.s.c.c.stubrunner.AetherStubDownloader : Unpacking stub from JAR [URI:
file:/path/to/your/.m2/repository/com/example/http-server/0.0.1-SNAPSHOT/http-
server-0.0.1-SNAPSHOT-stubs.jar]
2016-07-19 14:22:25.475 INFO 41050 --- [           main]
o.s.c.c.stubrunner.AetherStubDownloader : Unpacked file to
[/var/folders/0p/xwq47sq106x1_g3dtv6qfm940000gq/T/contracts100276532569594265]
2016-07-19 14:22:27.737 INFO 41050 --- [           main]
o.s.c.c.stubrunner.StubRunnerExecutor : All stubs are now running RunningStubs
[namesAndPorts={com.example:http-server:0.0.1-SNAPSHOT:stubs=8080}]

```

#### 14.1.4. Step-by-step Guide to Consumer Driven Contracts (CDC) with Contracts on the Producer Side

Consider an example of fraud detection and the loan issuance process. The business scenario is such that we want to issue loans to people but do not want them to steal from us. The current implementation of our system grants loans to everybody.

Assume that **Loan Issuance** is a client to the **Fraud Detection** server. In the current sprint, we must develop a new feature: if a client wants to borrow too much money, we mark the client as a fraud.

Technical remarks

- Fraud Detection has an **artifact-id** of **http-server**
- Loan Issuance has an artifact-id of **http-client**
- Both have a **group-id** of **com.example**
- For the sake of this example the **Stub Storage** is Nexus/Artifactory

Social remarks

- Both the client and the server development teams need to communicate directly and discuss changes while going through the process
- CDC is all about communication

The [server-side code is available here](#) and [the client code is available here](#).



In this case, the producer owns the contracts. Physically, all of the contracts are in the producer's repository.

## Technical Note

If you use the SNAPSHOT, Milestone, or Release Candidate versions you need to add the following section to your build:

### *Maven*

```
<repositories>
  <repository>
    <id>spring-snapshots</id>
    <name>Spring Snapshots</name>
    <url>https://repo.spring.io/snapshot</url>
    <snapshots>
      <enabled>true</enabled>
    </snapshots>
  </repository>
  <repository>
    <id>spring-milestones</id>
    <name>Spring Milestones</name>
    <url>https://repo.spring.io/milestone</url>
    <snapshots>
      <enabled>false</enabled>
    </snapshots>
  </repository>
  <repository>
    <id>spring-releases</id>
    <name>Spring Releases</name>
    <url>https://repo.spring.io/release</url>
    <snapshots>
      <enabled>false</enabled>
    </snapshots>
  </repository>
</repositories>
<pluginRepositories>
  <pluginRepository>
    <id>spring-snapshots</id>
    <name>Spring Snapshots</name>
    <url>https://repo.spring.io/snapshot</url>
    <snapshots>
      <enabled>true</enabled>
    </snapshots>
  </pluginRepository>
  <pluginRepository>
    <id>spring-milestones</id>
    <name>Spring Milestones</name>
```

```
<url>https://repo.spring.io/milestone</url>
<snapshots>
  <enabled>false</enabled>
</snapshots>
</pluginRepository>
<pluginRepository>
  <id>spring-releases</id>
  <name>Spring Releases</name>
  <url>https://repo.spring.io/release</url>
  <snapshots>
    <enabled>false</enabled>
  </snapshots>
</pluginRepository>
</pluginRepositories>
```

### Gradle

```
repositories {
  mavenCentral()
  mavenLocal()
  maven { url "https://repo.spring.io/snapshot" }
  maven { url "https://repo.spring.io/milestone" }
  maven { url "https://repo.spring.io/release" }
}
```

For simplicity, we use the following acronyms:

- Loan Issuance (LI): The HTTP client
- Fraud Detection (FD): The HTTP server
- Spring Cloud Contract (SCC)

### The Consumer Side (Loan Issuance)

As a developer of the Loan Issuance service (a consumer of the Fraud Detection server), you might do the following steps:

1. Start doing TDD by writing a test for your feature.
2. Write the missing implementation.
3. Clone the Fraud Detection service repository locally.
4. Define the contract locally in the repo of the fraud detection service.
5. Add the Spring Cloud Contract (SCC) plugin.
6. Run the integration tests.
7. File a pull request.
8. Create an initial implementation.
9. Take over the pull request.

10. Write the missing implementation.

11. Deploy your app.

12. Work online.

We start with the loan issuance flow, which the following UML diagram shows:

[getting started cdc client] | *getting-started-cdc-client.png*

### Start Doing TDD by Writing a Test for Your Feature

The following listing shows a test that we might use to check whether a loan amount is too large:

```
@Test
public void shouldBeRejectedDueToAbnormalLoanAmount() {
    // given:
    LoanApplication application = new LoanApplication(new Client("1234567890"),
        99999);
    // when:
    LoanApplicationResult loanApplication = service.loanApplication(application);
    // then:
    assertThat(loanApplication.getLoanApplicationStatus())
        .isEqualTo(LoanApplicationStatus.LOAN_APPLICATION_REJECTED);
    assertThat(loanApplication.getRejectionReason()).isEqualTo("Amount too high");
}
```

Assume that you have written a test of your new feature. If a loan application for a big amount is received, the system should reject that loan application with some description.

### Write the Missing Implementation

At some point in time, you need to send a request to the Fraud Detection service. Assume that you need to send the request containing the ID of the client and the amount the client wants to borrow. You want to send it to the `/fraudcheck` URL by using the `PUT` method. To do so, you might use code similar to the following:

```
ResponseEntity<FraudServiceResponse> response = restTemplate.exchange(
    "http://localhost:" + port + "/fraudcheck", HttpMethod.PUT,
    new HttpEntity<>(request, httpHeaders), FraudServiceResponse.class);
```

For simplicity, the port of the Fraud Detection service is set to `8080`, and the application runs on `8090`.



If you start the test at this point, it breaks, because no service currently runs on port `8080`.

## Clone the Fraud Detection service repository locally

You can start by playing around with the server side contract. To do so, you must first clone it, by running the following command:

```
$ git clone https://your-git-server.com/server-side.git local-http-server-repo
```

## Define the Contract Locally in the Repository of the Fraud Detection Service

As a consumer, you need to define what exactly you want to achieve. You need to formulate your expectations. To do so, write the following contract:

**!** Place the contract in the `src/test/resources/contracts/fraud` folder. The `fraud` folder is important because the producer's test base class name references that folder.

The following example shows our contract, in both Groovy and YAML:

*groovy*

```
/*
 * Copyright 2013-2019 the original author or authors.
 *
 * Licensed under the Apache License, Version 2.0 (the "License");
 * you may not use this file except in compliance with the License.
 * You may obtain a copy of the License at
 *
 *     https://www.apache.org/licenses/LICENSE-2.0
 *
 * Unless required by applicable law or agreed to in writing, software
 * distributed under the License is distributed on an "AS IS" BASIS,
 * WITHOUT WARRANTIES OR CONDITIONS OF ANY KIND, either express or implied.
 * See the License for the specific language governing permissions and
 * limitations under the License.
 */
```

```
package contracts
```

```
org.springframework.cloud.contract.spec.Contract.make {
    request { // (1)
        method 'PUT' // (2)
        url '/fraudcheck' // (3)
        body([ // (4)
            "client.id": $(regex('[0-9]{10}')),
            loanAmount : 99999
        ])
        headers { // (5)
    }
}
```

```

        contentType('application/json')
    }
}
response { // (6)
    status OK() // (7)
    body([ // (8)
        fraudCheckStatus : "FRAUD",
        "rejection.reason": "Amount too high"
    ])
    headers { // (9)
        contentType('application/json')
    }
}
}

/*

```

From the Consumer perspective, when shooting a request in the integration test:

- (1) - If the consumer sends a request
- (2) - With the "PUT" method
- (3) - to the URL "/fraudcheck"
- (4) - with the JSON body that
  - \* has a field 'client.id' that matches a regular expression '[0-9]{10}'
  - \* has a field 'loanAmount' that is equal to '99999'
- (5) - with header 'Content-Type' equal to 'application/json'
- (6) - then the response will be sent with
- (7) - status equal '200'
- (8) - and JSON body equal to
 

```
{ "fraudCheckStatus": "FRAUD", "rejectionReason": "Amount too high" }
```
- (9) - with header 'Content-Type' equal to 'application/json'

From the Producer perspective, in the autogenerated producer-side test:

- (1) - A request will be sent to the producer
- (2) - With the "PUT" method
- (3) - to the URL "/fraudcheck"
- (4) - with the JSON body that
  - \* has a field 'client.id' that will have a generated value that matches a regular expression '[0-9]{10}'
  - \* has a field 'loanAmount' that is equal to '99999'
- (5) - with header 'Content-Type' equal to 'application/json'
- (6) - then the test will assert if the response has been sent with
- (7) - status equal '200'
- (8) - and JSON body equal to
 

```
{ "fraudCheckStatus": "FRAUD", "rejectionReason": "Amount too high" }
```
- (9) - with header 'Content-Type' matching 'application/json.\*'

*yaml*

```
request: # (1)
```

```

method: PUT # (2)
url: /yamlfraudcheck # (3)
body: # (4)
  "client.id": 1234567890
  loanAmount: 99999
headers: # (5)
  Content-Type: application/json
matchers:
  body:
    - path: $.['client.id'] # (6)
      type: by_regex
      value: "[0-9]{10}"
response: # (7)
  status: 200 # (8)
  body: # (9)
    fraudCheckStatus: "FRAUD"
    "rejection.reason": "Amount too high"
headers: # (10)
  Content-Type: application/json

```

```

#From the Consumer perspective, when shooting a request in the integration test:
#
#(1) - If the consumer sends a request
#(2) - With the "PUT" method
#(3) - to the URL "/yamlfraudcheck"
#(4) - with the JSON body that
# * has a field 'client.id'
# * has a field 'loanAmount' that is equal to '99999'
#(5) - with header 'Content-Type' equal to 'application/json'
#(6) - and a 'client.id' json entry matches the regular expression '[0-9]{10}'
#(7) - then the response will be sent with
#(8) - status equal '200'
#(9) - and JSON body equal to
# { "fraudCheckStatus": "FRAUD", "rejectionReason": "Amount too high" }
#(10) - with header 'Content-Type' equal to 'application/json'
#
#From the Producer perspective, in the autogenerated producer-side test:
#
#(1) - A request will be sent to the producer
#(2) - With the "PUT" method
#(3) - to the URL "/yamlfraudcheck"
#(4) - with the JSON body that
# * has a field 'client.id' '1234567890'
# * has a field 'loanAmount' that is equal to '99999'
#(5) - with header 'Content-Type' equal to 'application/json'
#(7) - then the test will assert if the response has been sent with
#(8) - status equal '200'
#(9) - and JSON body equal to
# { "fraudCheckStatus": "FRAUD", "rejectionReason": "Amount too high" }
#(10) - with header 'Content-Type' equal to 'application/json'

```

The YML contract is quite straightforward. However, when you take a look at the Contract written with a statically typed Groovy DSL, you might wonder what the `value(client(...), server(...))` parts are. By using this notation, Spring Cloud Contract lets you define parts of a JSON block, a URL, or other structure that is dynamic. In case of an identifier or a timestamp, you need not hardcode a value. You want to allow some different ranges of values. To enable ranges of values, you can set regular expressions that match those values for the consumer side. You can provide the body by means of either a map notation or String with interpolations. We highly recommend using the map notation.



You must understand the map notation in order to set up contracts. See the [Groovy docs regarding JSON](#).

The previously shown contract is an agreement between two sides that:

- If an HTTP request is sent with all of
  - A `PUT` method on the `/fraudcheck` endpoint
  - A JSON body with a `client.id` that matches the regular expression `[0-9]{10}` and `loanAmount` equal to `99999`,
  - A `Content-Type` header with a value of `application/vnd.fraud.v1+json`
- Then an HTTP response is sent to the consumer that
  - Has status `200`
  - Contains a JSON body with the `fraudCheckStatus` field containing a value of `FRAUD` and the `rejectionReason` field having a value of `Amount too high`
  - Has a `Content-Type` header with a value of `application/vnd.fraud.v1+json`

Once you are ready to check the API in practice in the integration tests, you need to install the stubs locally.

#### Add the Spring Cloud Contract Verifier Plugin

We can add either a Maven or a Gradle plugin. In this example, we show how to add Maven. First, we add the `Spring Cloud Contract` BOM, as the following example shows:

```
<dependencyManagement>
    <dependencies>
        <dependency>
            <groupId>org.springframework.cloud</groupId>
            <artifactId>spring-cloud-dependencies</artifactId>
            <version>${spring-cloud-release.version}</version>
            <type>pom</type>
            <scope>import</scope>
        </dependency>
    </dependencies>
</dependencyManagement>
```

Next, add the [Spring Cloud Contract Verifier](#) Maven plugin, as the following example shows:

```
<plugin>
    <groupId>org.springframework.cloud</groupId>
    <artifactId>spring-cloud-contract-maven-plugin</artifactId>
    <version>${spring-cloud-contract.version}</version>
    <extensions>true</extensions>
    <configuration>

        <packageWithBaseClasses>com.example.fraud</packageWithBaseClasses>
        <!--
            <convertToYaml>true</convertToYaml>-->
        </configuration>
        <!-- if additional dependencies are needed e.g. for Pact -->
        <dependencies>
            <dependency>
                <groupId>org.springframework.cloud</groupId>
                <artifactId>spring-cloud-contract-pact</artifactId>
                <version>${spring-cloud-contract.version}</version>
            </dependency>
        </dependencies>
    </plugin>
```

Since the plugin was added, you get the [Spring Cloud Contract Verifier](#) features, which, from the provided contracts:

- Generate and run tests
- Produce and install stubs

You do not want to generate tests, since you, as the consumer, want only to play with the stubs. You need to skip the test generation and execution. To do so, run the following commands:

```
$ cd local-http-server-repo
$ ./mvnw clean install -DskipTests
```

Once you run those commands, you should see something like the following content in the logs:

```
[INFO] --- spring-cloud-contract-maven-plugin:1.0.0.BUILD-SNAPSHOT:generateStubs  
 (default-generateStubs) @ http-server ---  
[INFO] Building jar: /some/path/http-server/target/http-server-0.0.1-SNAPSHOT-  
stubs.jar  
[INFO]  
[INFO] --- maven-jar-plugin:2.6:jar (default-jar) @ http-server ---  
[INFO] Building jar: /some/path/http-server/target/http-server-0.0.1-SNAPSHOT.jar  
[INFO]  
[INFO] --- spring-boot-maven-plugin:1.5.5.BUILD-SNAPSHOT:repackage (default) @  
http-server ---  
[INFO]  
[INFO] --- maven-install-plugin:2.5.2:install (default-install) @ http-server ---  
[INFO] Installing /some/path/http-server/target/http-server-0.0.1-SNAPSHOT.jar to  
/path/to/your/.m2/repository/com/example/http-server/0.0.1-SNAPSHOT/http-server-  
0.0.1-SNAPSHOT.jar  
[INFO] Installing /some/path/http-server/pom.xml to  
/path/to/your/.m2/repository/com/example/http-server/0.0.1-SNAPSHOT/http-server-  
0.0.1-SNAPSHOT.pom  
[INFO] Installing /some/path/http-server/target/http-server-0.0.1-SNAPSHOT-  
stubs.jar to /path/to/your/.m2/repository/com/example/http-server/0.0.1-  
SNAPSHOT/http-server-0.0.1-SNAPSHOT-stubs.jar
```

The following line is extremely important:

```
[INFO] Installing /some/path/http-server/target/http-server-0.0.1-SNAPSHOT-  
stubs.jar to /path/to/your/.m2/repository/com/example/http-server/0.0.1-  
SNAPSHOT/http-server-0.0.1-SNAPSHOT-stubs.jar
```

It confirms that the stubs of the [http-server](#) have been installed in the local repository.

### Running the Integration Tests

In order to profit from the Spring Cloud Contract Stub Runner functionality of automatic stub downloading, you must do the following in your consumer side project ([Loan Application service](#)):

1. Add the [Spring Cloud Contract](#) BOM, as follows:

```
<dependencyManagement>
  <dependencies>
    <dependency>
      <groupId>org.springframework.cloud</groupId>
      <artifactId>spring-cloud-dependencies</artifactId>
      <version>${spring-cloud-release-train.version}</version>
      <type>pom</type>
      <scope>import</scope>
    </dependency>
  </dependencies>
</dependencyManagement>
```

2. Add the dependency to [Spring Cloud Contract Stub Runner](#), as follows:

```
<dependency>
  <groupId>org.springframework.cloud</groupId>
  <artifactId>spring-cloud-starter-contract-stub-runner</artifactId>
  <scope>test</scope>
</dependency>
```

3. Annotate your test class with [@AutoConfigureStubRunner](#). In the annotation, provide the [group-id](#) and [artifact-id](#) for the Stub Runner to download the stubs of your collaborators. (Optional step) Because you are playing with the collaborators offline, you can also provide the offline work switch ([StubRunnerProperties.StubsMode.LOCAL](#)).

```
@RunWith(SpringRunner.class)
@SpringBootTest(webEnvironment = WebEnvironment.NONE)
@AutoConfigureStubRunner(ids = {
    "com.example:http-server-dsl:0.0.1:stubs" }, stubsMode =
StubRunnerProperties.StubsMode.LOCAL)
public class LoanApplicationServiceTests {
```

Now, when you run your tests, you see something like the following output in the logs:

```
2016-07-19 14:22:25.403 INFO 41050 --- [           main]
o.s.c.c.stubrunner.AetherStubDownloader : Desired version is + - will try to
resolve the latest version
2016-07-19 14:22:25.438 INFO 41050 --- [           main]
o.s.c.c.stubrunner.AetherStubDownloader : Resolved version is 0.0.1-SNAPSHOT
2016-07-19 14:22:25.439 INFO 41050 --- [           main]
o.s.c.c.stubrunner.AetherStubDownloader : Resolving artifact com.example:http-
server:jar:stubs:0.0.1-SNAPSHOT using remote repositories []
2016-07-19 14:22:25.451 INFO 41050 --- [           main]
o.s.c.c.stubrunner.AetherStubDownloader : Resolved artifact com.example:http-
server:jar:stubs:0.0.1-SNAPSHOT to /path/to/your/.m2/repository/com/example/http-
server/0.0.1-SNAPSHOT/http-server-0.0.1-SNAPSHOT-stubs.jar
2016-07-19 14:22:25.465 INFO 41050 --- [           main]
o.s.c.c.stubrunner.AetherStubDownloader : Unpacking stub from JAR [URI:
file:/path/to/your/.m2/repository/com/example/http-server/0.0.1-SNAPSHOT/http-
server-0.0.1-SNAPSHOT-stubs.jar]
2016-07-19 14:22:25.475 INFO 41050 --- [           main]
o.s.c.c.stubrunner.AetherStubDownloader : Unpacked file to
[/var/folders/0p/xwq47sq106x1_g3dtv6qfm940000gq/T/contracts100276532569594265]
2016-07-19 14:22:27.737 INFO 41050 --- [           main]
o.s.c.c.stubrunner.StubRunnerExecutor : All stubs are now running RunningStubs
[namesAndPorts={com.example:http-server:0.0.1-SNAPSHOT:stubs=8080}]
```

This output means that Stub Runner has found your stubs and started a server for your application with a group ID of `com.example` and an artifact ID of `http-server` with version `0.0.1-SNAPSHOT` of the stubs and with the `stubs` classifier on port `8080`.

### Filing a Pull Request

What you have done until now is an iterative process. You can play around with the contract, install it locally, and work on the consumer side until the contract works as you wish.

Once you are satisfied with the results and the test passes, you can publish a pull request to the server side. Currently, the consumer side work is done.

### The Producer Side (Fraud Detection server)

As a developer of the Fraud Detection server (a server to the Loan Issuance service), you might want to do the following

- Take over the pull request
- Write the missing implementation
- Deploy the application

The following UML diagram shows the fraud detection flow:

[getting started cdc server] | *getting-started-cdc-server.png*

## Taking over the Pull Request

As a reminder, the following listing shows the initial implementation:

```
@RequestMapping(value = "/fraudcheck", method = PUT)
public FraudCheckResult fraudCheck(@RequestBody FraudCheck fraudCheck) {
    return new FraudCheckResult(FraudCheckStatus.OK, NO_REASON);
}
```

Then you can run the following commands:

```
$ git checkout -b contract-change-pr master
$ git pull https://your-git-server.com/server-side-fork.git contract-change-pr
```

You must add the dependencies needed by the autogenerated tests, as follows:

```
<dependency>
    <groupId>org.springframework.cloud</groupId>
    <artifactId>spring-cloud-starter-contract-verifier</artifactId>
    <scope>test</scope>
</dependency>
```

In the configuration of the Maven plugin, you must pass the `packageWithBaseClasses` property, as follows:

```

<plugin>
    <groupId>org.springframework.cloud</groupId>
    <artifactId>spring-cloud-contract-maven-plugin</artifactId>
    <version>${spring-cloud-contract.version}</version>
    <extensions>true</extensions>
    <configuration>

        <packageWithBaseClasses>com.example.fraud</packageWithBaseClasses>
        <!--
            <convertToYaml>true</convertToYaml>-->
        </configuration>
        <!-- if additional dependencies are needed e.g. for Pact -->
        <dependencies>
            <dependency>
                <groupId>org.springframework.cloud</groupId>
                <artifactId>spring-cloud-contract-pact</artifactId>
                <version>${spring-cloud-contract.version}</version>
            </dependency>
        </dependencies>
    </plugin>

```

This example uses “convention-based” naming by setting the `packageWithBaseClasses` property. Doing so means that the two last packages combine to make the name of the base test class. In our case, the contracts were placed under `src/test/resources/contracts/fraud`. Since you do not have two packages starting from the `contracts` folder, pick only one, which should be `fraud`. Add the `Base` suffix and capitalize `fraud`. That gives you the `FraudBase` test class name.

All the generated tests extend that class. Over there, you can set up your Spring Context or whatever is necessary. In this case, you should use [Rest Assured MVC](#) to start the server side `FraudDetectionController`. The following listing shows the `FraudBase` class:

```

/*
 * Copyright 2013-2019 the original author or authors.
 *
 * Licensed under the Apache License, Version 2.0 (the "License");
 * you may not use this file except in compliance with the License.
 * You may obtain a copy of the License at
 *
 *     https://www.apache.org/licenses/LICENSE-2.0
 *
 * Unless required by applicable law or agreed to in writing, software
 * distributed under the License is distributed on an "AS IS" BASIS,
 * WITHOUT WARRANTIES OR CONDITIONS OF ANY KIND, either express or implied.
 * See the License for the specific language governing permissions and
 * limitations under the License.
 */

package com.example.fraud;

import io.restassured.module.mockmvc.RestAssuredMockMvc;
import org.junit.Before;

public class FraudBase {

    @Before
    public void setup() {
        RestAssuredMockMvc.standaloneSetup(new FraudDetectionController(),
                new FraudStatsController(stubbedStatsProvider()));
    }

    private StatsProvider stubbedStatsProvider() {
        return fraudType -> {
            switch (fraudType) {
                case DRUNKS:
                    return 100;
                case ALL:
                    return 200;
            }
            return 0;
        };
    }

    public void assertThatRejectionReasonIsNull(Object rejectionReason) {
        assert rejectionReason == null;
    }

}

```

Now, if you run the `./mvnw clean install`, you get something like the following output:

Results :

Tests in error:

ContractVerifierTest.validate\_shouldMarkClientAsFraud:32 > IllegalStateException  
Parsed...

This error occurs because you have a new contract from which a test was generated and it failed since you have not implemented the feature. The auto-generated test would look like the following test method:

```
@Test
public void validate_shouldMarkClientAsFraud() throws Exception {
    // given:
    MockMvcRequestSpecification request = given()
        .header("Content-Type", "application/vnd.fraud.v1+json")
        .body("{\"client.id\":\"1234567890\", \"loanAmount\":99999}");

    // when:
    ResponseOptions response = given().spec(request)
        .put("/fraudcheck");

    // then:
    assertThat(response.statusCode()).isEqualTo(200);
    assertThat(response.header("Content-
Type")).matches("application/vnd.fraud.v1.json.*");
    // and:
    DocumentContext parsedJson =
    JsonPath.parse(response.getBody().asString());
    assertThatJson(parsedJson).field("[ 'fraudCheckStatus' ]").matches("[A-
Z]{5}");
    assertThatJson(parsedJson).field("[ 'rejection.reason' ]").isEqualTo("Amount
too high");
}
```

If you used the Groovy DSL, you can see that all of the `producer()` parts of the Contract that were present in the `value(consumer(...), producer(...))` blocks got injected into the test. In case of using YAML, the same applied for the `matchers` sections of the `response`.

Note that, on the producer side, you are also doing TDD. The expectations are expressed in the form of a test. This test sends a request to our own application with the URL, headers, and body defined in the contract. It is also expecting precisely defined values in the response. In other words, you have the `red` part of `red`, `green`, and `refactor`. It is time to convert the `red` into the `green`.

## Write the Missing Implementation

Because you know the expected input and expected output, you can write the missing implementation as follows:

```
@RequestMapping(value = "/fraudcheck", method = PUT)
public FraudCheckResult fraudCheck(@RequestBody FraudCheck fraudCheck) {
    if (amountGreaterThanThreshold(fraudCheck)) {
        return new FraudCheckResult(FraudCheckStatus.FRAUD, AMOUNT_TOO_HIGH);
    }
    return new FraudCheckResult(FraudCheckStatus.OK, NO_REASON);
}
```

When you run `./mvnw clean install` again, the tests pass. Since the [Spring Cloud Contract Verifier](#) plugin adds the tests to the [generated-test-sources](#), you can actually run those tests from your IDE.

## Deploying Your Application

Once you finish your work, you can deploy your changes. To do so, you must first merge the branch by running the following commands:

```
$ git checkout master
$ git merge --no-ff contract-change-pr
$ git push origin master
```

Your CI might run something a command such as `./mvnw clean deploy`, which would publish both the application and the stub artifacts.

## Consumer Side (Loan Issuance), Final Step

As a developer of the loan issuance service (a consumer of the Fraud Detection server), I want to:

- Merge our feature branch to [master](#)
- Switch to online mode of working

The following UML diagram shows the final state of the process:

[getting started cdc client final] | *getting-started-cdc-client-final.png*

## Merging a Branch to Master

The following commands show one way to merge a branch into master with Git:

```
$ git checkout master  
$ git merge --no-ff contract-change-pr
```

## Working Online

Now you can disable the offline work for Spring Cloud Contract Stub Runner and indicate where the repository with your stubs is located. At this moment, the stubs of the server side are automatically downloaded from Nexus/Artifactory. You can set the value of `stubsMode` to `REMOTE`. The following code shows an example of achieving the same thing by changing the properties:

```
stubrunner:  
  ids: 'com.example:http-server-dsl:+:stubs:8080'  
  repositoryRoot: https://repo.spring.io/libs-snapshot
```

That's it. You have finished the tutorial.

### 14.1.5. Next Steps

Hopefully, this section provided some of the Spring Cloud Contract basics and got you on your way to writing your own applications. If you are a task-oriented type of developer, you might want to jump over to [spring.io](#) and check out some of the [getting started](#) guides that solve specific “How do I do that with Spring?” problems. We also have Spring Cloud Contract-specific “[how-to](#)” reference documentation.

Otherwise, the next logical step is to read [Using Spring Cloud Contract](#). If you are really impatient, you could also jump ahead and read about [Spring Cloud Contract features](#).

In addition to that you can check out the following videos:

- "Consumer Driven Contracts and Your Microservice Architecture" by Olga Maciaszek-Sharma and Marcin Grzejszczak

**14.09.2018 BYDGOSZCZ**  
**JAVA + CLOUD COMPUTING**

Marcin Grzejszczak  
Olga Maciaszek-Sharma

**Demo**

### Who is who?

CONSUMER  
BLACK TERMINAL BLACK IDE

PRODUCER  
WHITE TERMINAL WHITE IDE

29

spring

CONSUMER DRIVEN CONTRACTS LIKE TDD TO THE API

- "Contract Tests in the Enterprise" by Marcin Grzejszczak

**Generating Stubs From Proxy**

```

graph LR
    A[Test that calls Customer Rental History Service] --> B[PROXY]
    B --> C[Customer Rental History Service]
    C --> D[Payment processor]
    C --> E[Mainframe]
    B --> F[Record traffic and dump stubs (e.g. once per day)]
    B --> G[Upload stubs for other teams to use]
  
```

SpringOne Platform by Pivotal

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- "Why Contract Tests Matter?" by Marcin Grzejszczak

# IT talk LUB + LJUG



You can find the default project samples at [samples](#).

You can find the Spring Cloud Contract workshops [here](#).

## 14.2. Using Spring Cloud Contract

This section goes into more detail about how you should use Spring Cloud Contract. It covers topics such as flows of how to work with Spring Cloud Contract. We also cover some Spring Cloud Contract best practices.

If you are starting out with Spring Cloud Contract, you should probably read the [Getting Started](#) guide before diving into this section.

### 14.2.1. Provider Contract Testing with Stubs in Nexus or Artifactory

You can check the [Developing Your First Spring Cloud Contract based application](#) link to see the provider contract testing with stubs in the Nexus or Artifactory flow.

You can also check the [workshop page](#) for a step-by-step instruction on how to do this flow.

### 14.2.2. Provider Contract Testing with Stubs in Git

In this flow, we perform the provider contract testing (the producer has no knowledge of how consumers use their API). The stubs are uploaded to a separate repository (they are not uploaded to Artifactory or Nexus).

#### Prerequisites

Before testing provider contracts with stubs in git, you must provide a git repository that contains all the stubs for each producer. For an example of such a project, see [this samples](#) or [this sample](#). As a result of pushing stubs there, the repository has the following structure:

```
$ tree .
└── META-INF
    └── folder.with.group.id.as.its.name
        └── folder-with-artifact-id
            └── folder-with-version
                ├── contractA.groovy
                ├── contractB.yml
                └── contractC.groovy
```

You must also provide consumer code that has Spring Cloud Contract Stub Runner set up. For an example of such a project, see [this sample](#) and search for a `BeerControllerGitTest` test. You must also provide producer code that has Spring Cloud Contract set up, together with a plugin. For an example of such a project, see [this sample](#).

## The Flow

The flow looks exactly as the one presented in [Developing Your First Spring Cloud Contract based application](#), but the `Stub Storage` implementation is a git repository.

You can read more about setting up a git repository and setting consumer and producer side in the [How To page](#) of the documentation.

## Consumer setup

In order to fetch the stubs from a git repository instead of Nexus or Artifactory, you need to use the `git` protocol in the URL of the `repositoryRoot` property in Stub Runner. The following example shows how to set it up:

## *Annotation*

```
@AutoConfigureStubRunner(  
    stubsMode = StubRunnerProperties.StubsMode.REMOTE,  
    repositoryRoot = "git://git@github.com:spring-cloud-samples/spring-cloud-  
    contract-nodejs-contracts-git.git",  
    ids = "com.example:artifact-id:0.0.1")
```

## *JUnit 4 Rule*

```
@Rule  
public StubRunnerRule rule = new StubRunnerRule()  
    .downloadStub("com.example", "artifact-id", "0.0.1")  
    .repoRoot("git://git@github.com:spring-cloud-samples/spring-cloud-  
    contract-nodejs-contracts-git.git")  
    .stubsMode(StubRunnerProperties.StubsMode.REMOTE);
```

## *JUnit 5 Extension*

```
@RegisterExtension  
public StubRunnerExtension stubRunnerExtension = new StubRunnerExtension()  
    .downloadStub("com.example", "artifact-id", "0.0.1")  
    .repoRoot("git://git@github.com:spring-cloud-samples/spring-cloud-  
    contract-nodejs-contracts-git.git")  
    .stubsMode(StubRunnerProperties.StubsMode.REMOTE);
```

## **Setting up the Producer**

In order to push the stubs to a git repository instead of Nexus or Artifactory, you need to use the `git` protocol in the URL of the plugin setup. Also you need to explicitly tell the plugin to push the stubs at the end of the build process. The following example shows how to do so:

maven

```
<plugin>
  <groupId>org.springframework.cloud</groupId>
  <artifactId>spring-cloud-contract-maven-plugin</artifactId>
  <version>${spring-cloud-contract.version}</version>
  <extensions>true</extensions>
  <configuration>
    <!-- Base class mappings etc. -->

    <!-- We want to pick contracts from a Git repository -->
    <contractsRepositoryUrl>git://git://git@github.com:spring-cloud-
samples/spring-cloud-contract-nodejs-contracts-git.git</contractsRepositoryUrl>

    <!-- We reuse the contract dependency section to set up the path
        to the folder that contains the contract definitions. In our case the
        path will be /groupId/artifactId/version/contracts -->
    <contractDependency>
      <groupId>${project.groupId}</groupId>
      <artifactId>${project.artifactId}</artifactId>
      <version>${project.version}</version>
    </contractDependency>

    <!-- The contracts mode can't be classpath -->
    <contractsMode>REMOTE</contractsMode>
  </configuration>
  <executions>
    <execution>
      <phase>package</phase>
      <goals>
        <!-- By default we will not push the stubs back to SCM,
            you have to explicitly add it as a goal -->
        <goal>pushStubsToScm</goal>
      </goals>
    </execution>
  </executions>
</plugin>
```

`gradle`

```
contracts {  
    // We want to pick contracts from a Git repository  
    contractDependency {  
        stringNotation = "${project.group}:${project.name}:${project.version}"  
    }  
    /*  
     * We reuse the contract dependency section to set up the path  
     * to the folder that contains the contract definitions. In our case the  
     * path will be /groupId/artifactId/version/contracts  
     */  
    contractRepository {  
        repositoryUrl = "git://git://git@github.com:spring-cloud-samples/spring-  
        cloud-contract-nodejs-contracts-git.git"  
    }  
    // The mode can't be classpath  
    contractsMode = "REMOTE"  
    // Base class mappings etc.  
}  
  
/*  
In this scenario we want to publish stubs to SCM whenever  
the 'publish' task is executed  
*/  
publish.dependsOn("publishStubsToScm")
```

You can read more about setting up a git repository in the [How To page](#) of the documentation.

#### 14.2.3. Consumer Driven Contracts with Contracts on the Producer Side

See [Step-by-step Guide to Consumer Driven Contracts \(CDC\) with Contracts on the Producer Side](#) to see the Consumer Driven Contracts with contracts on the producer side flow.

#### 14.2.4. Consumer Driven Contracts with Contracts in an External Repository

In this flow, we perform Consumer Driven Contract testing. The contract definitions are stored in a separate repository.

See the [workshop page](#) for step-by-step instructions on how to do this flow.

##### Prerequisites

To use consumer-driven contracts with the contracts held in an external repository, you need to set up a git repository that:

- Contains all the contract definitions for each producer.
- Can package the contract definitions in a JAR.

- For each contract producer, contains a way (for example, `pom.xml`) to install stubs locally through the Spring Cloud Contract Plugin (SCC Plugin)

For more information, see the [How To section](#), where we describe how to set up such a repository. For an example of such a project, see [this sample](#).

You also need consumer code that has Spring Cloud Contract Stub Runner set up. For an example of such a project, see [this sample](#). You also need producer code that has Spring Cloud Contract set up, together with a plugin. For an example of such a project, see [this sample](#). The stub storage is Nexus or Artifactory

At a high level, the flow looks as follows:

1. The consumer works with the contract definitions from the separate repository
2. Once the consumer's work is done, a branch with working code is done on the consumer side and a pull request is made to the separate repository that holds the contract definitions.
3. The producer takes over the pull request to the separate repository with contract definitions and installs the JAR with all contracts locally.
4. The producer generates tests from the locally stored JAR and writes the missing implementation to make the tests pass.
5. Once the producer's work is done, the pull request to the repository that holds the contract definitions is merged.
6. After the CI tool builds the repository with the contract definitions and the JAR with contract definitions gets uploaded to Nexus or Artifactory, the producer can merge its branch.
7. Finally, the consumer can switch to working online to fetch stubs of the producer from a remote location, and the branch can be merged to master.

## Consumer Flow

The consumer:

1. Writes a test that would send a request to the producer.

The test fails due to no server being present.

2. Clones the repository that holds the contract definitions.
3. Set up the requirements as contracts under the folder with the consumer name as a subfolder of the producer.

For example, for a producer named `producer` and a consumer named `consumer`, the contracts would be stored under `src/main/resources/contracts/producer/consumer/`

4. Once the contracts are defined, installs the producer stubs to local storage, as the following example shows:

```
$ cd src/main/resource/contracts/producer  
$ ./mvnw clean install
```

5. Sets up Spring Cloud Contract (SCC) Stub Runner in the consumer tests, to:

- Fetch the producer stubs from local storage.
- Work in the stubs-per-consumer mode (this enables consumer driven contracts mode).

The SCC Stub Runner:

- Fetches the producer stubs.
- Runs an in-memory HTTP server stub with the producer stubs.
- Now your test communicates with the HTTP server stub and your tests pass
- Create a pull request to the repository with contract definitions, with the new contracts for the producer
- Branch your consumer code, until the producer team has merged their code

The following UML diagram shows the consumer flow:

[flow overview consumer cdc external consumer] | *flow-overview-consumer-cdc-external-*

*consumer.png*

## Producer Flow

The producer:

1. Takes over the pull request to the repository with contract definitions. You can do it from the command line, as follows

```
$ git checkout -b the_branch_with_pull_request master  
git pull https://github.com/user_id/project_name.git  
the_branch_with_pull_request
```

2. Installs the contract definitions, as follows

```
$ ./mvnw clean install
```

3. Sets up the plugin to fetch the contract definitions from a JAR instead of from [src/test/resources/contracts](#), as follows:

### *Maven*

```
<plugin>
    <groupId>org.springframework.cloud</groupId>
    <artifactId>spring-cloud-contract-maven-plugin</artifactId>
    <version>${spring-cloud-contract.version}</version>
    <extensions>true</extensions>
    <configuration>
        <!-- We want to use the JAR with contracts with the following
coordinates -->
        <contractDependency>
            <groupId>com.example</groupId>
            <artifactId>beer-contracts</artifactId>
        </contractDependency>
        <!-- The JAR with contracts should be taken from Maven local -->
        <contractsMode>LOCAL</contractsMode>
        <!-- ... additional configuration -->
    </configuration>
</plugin>
```

### *Gradle*

```
contracts {
    // We want to use the JAR with contracts with the following coordinates
    // group id 'com.example', artifact id 'beer-contracts', LATEST version and
    NO classifier
    contractDependency {
        stringNotation = 'com.example:beer-contracts:+:'
    }
    // The JAR with contracts should be taken from Maven local
    contractsMode = "LOCAL"
    // Additional configuration
}
```

4. Runs the build to generate tests and stubs, as follows:

### *Maven*

```
./mvnw clean install
```

### *Gradle*

```
./gradlew clean build
```

5. Writes the missing implementation, to make the tests pass.

6. Merges the pull request to the repository with contract definitions, as follows:

```
$ git commit -am "Finished the implementation to make the contract tests pass"
$ git checkout master
$ git merge --no-ff the_branch_with_pull_request
$ git push origin master
```

7. The CI system builds the project with the contract definitions and uploads the JAR with the contract definitions to Nexus or Artifactory.
8. Switches to working remotely.
9. Sets up the plugin so that the contract definitions are no longer taken from the local storage but from a remote location, as follows:

## Maven

```
<plugin>
    <groupId>org.springframework.cloud</groupId>
    <artifactId>spring-cloud-contract-maven-plugin</artifactId>
    <version>${spring-cloud-contract.version}</version>
    <extensions>true</extensions>
    <configuration>
        <!-- We want to use the JAR with contracts with the following
coordinates -->
        <contractDependency>
            <groupId>com.example</groupId>
            <artifactId>beer-contracts</artifactId>
        </contractDependency>
        <!-- The JAR with contracts should be taken from a remote location -->
        <contractsMode>REMOTE</contractsMode>
        <!-- ... additional configuration -->
    </configuration>
</plugin>
```

## Gradle

```
contracts {
    // We want to use the JAR with contracts with the following coordinates
    // group id 'com.example', artifact id 'beer-contracts', LATEST version and
    NO classifier
    contractDependency {
        stringNotation = 'com.example:beer-contracts:+:'
    }
    // The JAR with contracts should be taken from a remote location
    contractsMode = "REMOTE"
    // Additional configuration
}
```

10. Merges the producer code with the new implementation.

11. The CI system:

- Builds the project
- Generates tests, stubs, and the stub JAR
- Uploads the artifact with the application and the stubs to Nexus or Artifactory.

The following UML diagram shows the producer process:

[flow overview consumer cdc external producer] | *flow-overview-consumer-cdc-external-*

*producer.png*

## 14.2.5. Consumer Driven Contracts with Contracts on the Producer Side, Pushed to Git

You can check [Step-by-step Guide to Consumer Driven Contracts \(CDC\) with contracts laying on the producer side](#) to see the consumer driven contracts with contracts on the producer side flow.

The stub storage implementation is a git repository. We describe its setup in the [Provider Contract Testing with Stubs in Git](#) section.

You can read more about setting up a git repository for the consumer and producer sides in the [How To page](#) of the documentation.

## 14.2.6. Provider Contract Testing with Stubs in Artifactory for a non-Spring Application

### The Flow

You can check [Developing Your First Spring Cloud Contract based application](#) to see the flow for provider contract testing with stubs in Nexus or Artifactory.

### Setting up the Consumer

For the consumer side, you can use a JUnit rule. That way, you need not start a Spring context. The following listing shows such a rule (in JUnit4 and JUnit 5);

#### *JUnit 4 Rule*

```
@Rule
public StubRunnerRule rule = new StubRunnerRule()
    .downloadStub("com.example","artifact-id", "0.0.1")
    .repoRoot("git://git@github.com:spring-cloud-samples/spring-cloud-
contract-nodejs-contracts-git.git")
    .stubsMode(StubRunnerProperties.StubsMode.REMOTE);
```

#### *JUnit 5 Extension*

```
@Rule
public StubRunnerExtension stubRunnerExtension = new StubRunnerExtension()
    .downloadStub("com.example","artifact-id", "0.0.1")
    .repoRoot("git://git@github.com:spring-cloud-samples/spring-cloud-
contract-nodejs-contracts-git.git")
    .stubsMode(StubRunnerProperties.StubsMode.REMOTE);
```

## Setting up the Producer

By default, the Spring Cloud Contract Plugin uses Rest Assured's `MockMvc` setup for the generated tests. Since non-Spring applications do not use `MockMvc`, you can change the `testMode` to `EXPLICIT` to send a real request to an application bound at a specific port.

In this example, we use a framework called [Javalin](#) to start a non-Spring HTTP server.

Assume that we have the following application:

```
package com.example.demo;

import io.javalin.Javalin;

public class DemoApplication {

    public static void main(String[] args) {
        new DemoApplication().run(7000);
    }

    public Javalin start(int port) {
        return Javalin.create().start(port);
    }

    public Javalin registerGet(Javalin app) {
        return app.get("/", ctx -> ctx.result("Hello World"));
    }

    public Javalin run(int port) {
        return registerGet(start(port));
    }

}
```

Given that application, we can set up the plugin to use the `EXPLICIT` mode (that is, to send out requests to a real port), as follows:

*maven*

```
<plugin>
  <groupId>org.springframework.cloud</groupId>
  <artifactId>spring-cloud-contract-maven-plugin</artifactId>
  <version>${spring-cloud-contract.version}</version>
  <extensions>true</extensions>
  <configuration>
    <baseClassForTests>com.example.demo.BaseClass</baseClassForTests>
    <!-- This will setup the EXPLICIT mode for the tests -->
    <testMode>EXPLICIT</testMode>
  </configuration>
</plugin>
```

*gradle*

```
contracts {
  // This will setup the EXPLICIT mode for the tests
  testMode = "EXPLICIT"
  baseClassForTests = "com.example.demo.BaseClass"
}
```

The base class might resemble the following:

```

import io.javalin.Javalin;
import io.restassured.RestAssured;
import org.junit.After;
import org.junit.Before;
import org.springframework.util.SocketUtils;

public class BaseClass {

    Javalin app;

    @Before
    public void setup() {
        // pick a random port
        int port = SocketUtils.findAvailableTcpPort();
        // start the application at a random port
        this.app = start(port);
        // tell Rest Assured where the started application is
        RestAssured.baseURI = "http://localhost:" + port;
    }

    @After
    public void close() {
        // stop the server after each test
        this.app.stop();
    }

    private Javalin start(int port) {
        // reuse the production logic to start a server
        return new DemoApplication().run(port);
    }
}

```

With such a setup:

- We have setup the Spring Cloud Contract plugin to use the **EXPLICIT** mode to send real requests instead of mocked ones.
- We have defined a base class that:
  - Starts the HTTP server on a random port for each test.
  - Sets Rest Assured to send requests to that port.
  - Closes the HTTP server after each test.

## 14.2.7. Provider Contract Testing with Stubs in Artifactory in a non-JVM World

In this flow, we assume that:

- The API Producer and API Consumer are non-JVM applications.
- The contract definitions are written in YAML.
- The Stub Storage is Artifactory or Nexus.
- Spring Cloud Contract Docker (SCC Docker) and Spring Cloud Contract Stub Runner Docker (SCC Stub Runner Docker) images are used.

You can read more about how to use Spring Cloud Contract with Docker [in this page](#).

[Here](#), you can read a blog post about how to use Spring Cloud Contract in a polyglot world.

[Here](#), you can find a sample of a NodeJS application that uses Spring Cloud Contract both as a producer and a consumer.

## Producer Flow

At a high level, the producer:

1. Writes contract definitions (for example, in YAML).
2. Sets up the build tool to:
  - a. Start the application with mocked services on a given port.

If mocking is not possible, you can setup the infrastructure and define tests in a stateful way.

- b. Run the Spring Cloud Contract Docker image and pass the port of a running application as an environment variable.

The SCC Docker image: \* Generates the tests from the attached volume. \* Runs the tests against the running application.

Upon test completion, stubs get uploaded to a stub storage site (such as Artifactory or Git).

The following UML diagram shows the producer flow:

[flows provider non jvm producer] | *flows-provider-non-jvm-producer.png*

## Consumer Flow

At a high level, the consumer:

1. Sets up the build tool to:
  - Start the Spring Cloud Contract Stub Runner Docker image and start the stubs.

The environment variables configure:

- The stubs to fetch.
- The location of the repositories.

Note that:

- To use the local storage, you can also attach it as a volume.
  - The ports at which the stubs are running need to be exposed.
2. Run the application tests against the running stubs.

The following UML diagram shows the consumer flow:

[flows provider non jvm consumer] | *flows-provider-non-jvm-consumer.png*

#### **14.2.8. Provider Contract Testing with REST Docs and Stubs in Nexus or Artifactory**

In this flow, we do not use a Spring Cloud Contract plugin to generate tests and stubs. We write [Spring RESTDocs](#) and, from them, we automatically generate stubs. Finally, we set up our builds to package the stubs and upload them to the stub storage site—in our case, Nexus or Artifactory.

See the [workshop page](#) for a step-by-step instruction on how to use this flow.

#### **Producer Flow**

As a producer, we:

1. We write RESTDocs tests of our API.
2. We add Spring Cloud Contract Stub Runner starter to our build ([spring-cloud-starter-contract-stub-runner](#)), as follows

*maven*

```
<dependencies>
    <dependency>
        <groupId>org.springframework.cloud</groupId>
        <artifactId>spring-cloud-starter-contract-stub-runner</artifactId>
        <scope>test</scope>
    </dependency>
</dependencies>

<dependencyManagement>
    <dependencies>
        <dependency>
            <groupId>org.springframework.cloud</groupId>
            <artifactId>spring-cloud-dependencies</artifactId>
            <version>${spring-cloud.version}</version>
            <type>pom</type>
            <scope>import</scope>
        </dependency>
    </dependencies>
</dependencyManagement>
```

*gradle*

```
dependencies {
    testImplementation 'org.springframework.cloud:spring-cloud-starter-
contract-stub-runner'
}

dependencyManagement {
    imports {
        mavenBom "org.springframework.cloud:spring-cloud-
dependencies:${springCloudVersion}"
    }
}
```

3. We set up the build tool to package our stubs, as follows:

maven

```
<!-- pom.xml -->
<plugins>
  <plugin>
    <groupId>org.apache.maven.plugins</groupId>
    <artifactId>maven-assembly-plugin</artifactId>
    <executions>
      <execution>
        <id>stub</id>
        <phase>prepare-package</phase>
        <goals>
          <goal>single</goal>
        </goals>
        <inherited>false</inherited>
        <configuration>
          <attach>true</attach>
          <descriptors>
            ${basedir}/src/assembly/stub.xml
          </descriptors>
        </configuration>
      </execution>
    </executions>
  </plugin>
</plugins>

<!-- src/assembly/stub.xml -->
<assembly
  xmlns="http://maven.apache.org/plugins/maven-assembly-
  plugin/assembly/1.1.3"
  xmlns:xsi="http://www.w3.org/2001/XMLSchema-instance"
  xsi:schemaLocation="http://maven.apache.org/plugins/maven-assembly-
  plugin/assembly/1.1.3 http://maven.apache.org/xsd/assembly-1.1.3.xsd">
  <id>stubs</id>
  <formats>
    <format>jar</format>
  </formats>
  <includeBaseDirectory>false</includeBaseDirectory>
  <fileSets>
    <fileSet>
      <directory>${project.build.directory}/generated-
snippets/stubs</directory>
      <outputDirectory>META-
INF/${project.groupId}/${project.artifactId}/${project.version}/mappings</outpu-
tDirectory>
      <includes>
        <include>**/*</include>
      </includes>
    </fileSet>
  </fileSets>
</assembly>
```

*gradle*

```
task stubsJar(type: Jar) {
    classifier = "stubs"
    into("META-INF/${project.group}/${project.name}/${project.version}/mappings") {
        include('**/*.*')
        from("${project.buildDir}/generated-snippets/stubs")
    }
}
// we need the tests to pass to build the stub jar
stubsJar.dependsOn(test)
bootJar.dependsOn(stubsJar)
```

Now, when we run the tests, stubs are automatically published and packaged.

The following UML diagram shows the producer flow:

[flows provider rest docs producer] | *flows-provider-rest-docs-producer.png*

### Consumer Flow

Since the consumer flow is not affected by the tool used to generate the stubs, you can check [Developing Your First Spring Cloud Contract based application](#) to see the flow for consumer side of the provider contract testing with stubs in Nexus or Artifactory.

### 14.2.9. What to Read Next

You should now understand how you can use Spring Cloud Contract and some best practices that you should follow. You can now go on to learn about specific [Spring Cloud Contract features](#), or you could skip ahead and read about the [advanced features of Spring Cloud Contract](#).

## 14.3. Spring Cloud Contract Features

This section dives into the details of Spring Cloud Contract. Here you can learn about the key features that you may want to use and customize. If you have not already done so, you might want to read the "[getting-started.pdf](#)" and "[using.pdf](#)" sections, so that you have a good grounding of the basics.

### 14.3.1. Contract DSL

Spring Cloud Contract supports the DSLs written in the following languages:

- Groovy
- YAML
- Java
- Kotlin



Spring Cloud Contract supports defining multiple contracts in a single file.

The following example shows a contract definition:

groovy

```
org.springframework.cloud.contract.spec.Contract.make {  
    request {  
        method 'PUT'  
        url '/api/12'  
        headers {  
            header 'Content-Type':  
'application/vnd.org.springframework.cloud.contract.verifier.twitter-places-  
analyzer.v1+json'  
        }  
        body '''\n[{\n    "created_at": "Sat Jul 26 09:38:57 +0000 2014",  
    "id": 492967299297845248,  
    "id_str": "492967299297845248",  
    "text": "Gonna see you at Warsaw",  
    "place":  
    {  
        "attributes":{},  
        "bounding_box":  
        {  
            "coordinates":  
            [[  
                [-77.119759,38.791645],  
                [-76.909393,38.791645],  
                [-76.909393,38.995548],  
                [-77.119759,38.995548]  
            ]],  
            "type":"Polygon"  
        },  
        "country":"United States",  
        "country_code":"US",  
        "full_name":"Washington, DC",  
        "id":"01fbe706f872cb32",  
        "name":"Washington",  
        "place_type":"city",  
        "url": "https://api.twitter.com/1/geo/id/01fbe706f872cb32.json"  
    }  
}]\n...  
}  
response {  
    status OK()  
}
```

yml

```
description: Some description
name: some name
priority: 8
ignored: true
request:
  url: /foo
  queryParameters:
    a: b
    b: c
  method: PUT
  headers:
    foo: bar
    fooReq: baz
  body:
    foo: bar
  matchers:
    body:
      - path: $.foo
        type: by_regex
        value: bar
    headers:
      - key: foo
        regex: bar
response:
  status: 200
  headers:
    foo2: bar
    foo3: foo33
    fooRes: baz
  body:
    foo2: bar
    foo3: baz
    nullValue: null
  matchers:
    body:
      - path: $.foo2
        type: by_regex
        value: bar
      - path: $.foo3
        type: by_command
        value: executeMe($it)
      - path: $.nullValue
        type: by_null
        value: null
    headers:
      - key: foo2
        regex: bar
      - key: foo3
        command: andMeToo($it)
```

java

```
import java.util.Collection;
import java.util.Collections;
import java.util.function.Supplier;

import org.springframework.cloud.contract.spec.Contract;
import org.springframework.cloud.contract.verifier.util.ContractVerifierUtil;

class contract_rest implements Supplier<Collection<Contract>> {

    @Override
    public Collection<Contract> get() {
        return Collections.singletonList(Contract.make(c -> {
            c.description("Some description");
            c.name("some name");
            c.priority(8);
            c.ignored();
            c.request(r -> {
                r.url("/foo", u -> {
                    u.queryParameters(q -> {
                        q.parameter("a", "b");
                        q.parameter("b", "c");
                    });
                });
                r.method(r.PUT());
                r.headers(h -> {
                    h.header("foo", r.value(r.client(r.regex("bar")),
r.server("bar"))));
                    h.header("fooReq", "baz");
                });
                r.body(ContractVerifierUtil.map().entry("foo", "bar"));
                r.bodyMatchers(m -> {
                    m.jsonPath("$.foo", m.byRegex("bar"));
                });
            });
            c.response(r -> {
                r.fixedDelayMilliseconds(1000);
                r.status(r.OK());
                r.headers(h -> {
                    h.header("foo2", r.value(r.server(r.regex("bar")),
r.client("bar"))));
                    h.header("foo3", r.value(r.server(r.execute("andMeToo($it"))),
r.client("foo33")));
                    h.header("fooRes", "baz");
                });
                r.body(ContractVerifierUtil.map().entry("foo2", "bar")
.entry("foo3", "baz").entry("nullValue", null));
                r.bodyMatchers(m -> {
                    m.jsonPath("$.foo2", m.byRegex("bar"));
                    m.jsonPath("$.foo3", m.byCommand("executeMe($it")));
                });
            });
        }));
    }
}
```

```
        m.jsonPath("$.nullValue", m.byNull()));
    });
});
}
}
```

kotlin

```
import org.springframework.cloud.contract.spec.ContractDsl.Companion.contract
import org.springframework.cloud.contract.spec.withQueryParameters

contract {
    name = "some name"
    description = "Some description"
    priority = 8
    ignored = true
    request {
        url = url("/foo") withQueryParameters {
            parameter("a", "b")
            parameter("b", "c")
        }
        method = PUT
        headers {
            header("foo", value(client(regex("bar"))), server("bar")))
            header("fooReq", "baz")
        }
        body = body(mapOf("foo" to "bar"))
        bodyMatchers {
            jsonPath("$.foo", byRegex("bar"))
        }
    }
    response {
        delay = fixedMilliseconds(1000)
        status = OK
        headers {
            header("foo2", value(server(regex("bar"))), client("bar")))
            header("foo3", value(server(execute("andMeToo(\$it)")),
client("foo33")))
            header("fooRes", "baz")
        }
        body = body(mapOf(
            "foo" to "bar",
            "foo3" to "baz",
            "nullValue" to null
        ))
        bodyMatchers {
            jsonPath("$.foo2", byRegex("bar"))
            jsonPath("$.foo3", byCommand("executeMe(\$it)"))
            jsonPath("$.nullValue", byNull)
        }
    }
}
```

You can compile contracts to stubs mapping by using the following standalone Maven command:



```
mvn org.springframework.cloud:spring-cloud-contract-maven-plugin:convert
```

## Contract DSL in Groovy

If you are not familiar with Groovy, do not worry - you can use Java syntax in the Groovy DSL files as well.

If you decide to write the contract in Groovy, do not be alarmed if you have not used Groovy before. Knowledge of the language is not really needed, as the Contract DSL uses only a tiny subset of it (only literals, method calls, and closures). Also, the DSL is statically typed, to make it programmer-readable without any knowledge of the DSL itself.



Remember that, inside the Groovy contract file, you have to provide the fully qualified name to the `Contract` class and `make` static imports, such as `org.springframework.cloud.spec.Contract.make { ... }`. You can also provide an import to the `Contract` class (`import org.springframework.cloud.spec.Contract`) and then call `Contract.make { ... }`.

## Contract DSL in Java

To write a contract definition in Java, you need to create a class, that implements either the `Supplier<Contract>` interface for a single contract or `Supplier<Collection<Contract>>` for multiple contracts.

You can also write the contract definitions under `src/test/java` (e.g. `src/test/java/contracts`) so that you don't have to modify the classpath of your project. In this case you'll have to provide a new location of contract definitions to your Spring Cloud Contract plugin.

### *Maven*

```
<plugin>
    <groupId>org.springframework.cloud</groupId>
    <artifactId>spring-cloud-contract-maven-plugin</artifactId>
    <version>${spring-cloud-contract.version}</version>
    <extensions>true</extensions>
    <configuration>
        <contractsDirectory>src/test/java/contracts</contractsDirectory>
    </configuration>
</plugin>
```

### *Gradle*

```
contracts {
    contractsDslDir = new File(project.rootDir, "src/test/java/contracts")
}
```

## Contract DSL in Kotlin

To get started with writing contracts in Kotlin you would need to start with a (newly created) Kotlin Script file (.kts). Just like the with the Java DSL you can put your contracts in any directory of your choice. The Maven and Gradle plugins will look at the `src/test/resources/contracts` directory by default.

You need to explicitly pass the the `spring-cloud-contract-spec-kotlin` dependency to your project plugin setup.

## Maven

```
<plugin>
  <groupId>org.springframework.cloud</groupId>
  <artifactId>spring-cloud-contract-maven-plugin</artifactId>
  <version>${spring-cloud-contract.version}</version>
  <extensions>true</extensions>
  <configuration>
    <!-- some config -->
  </configuration>
  <dependencies>
    <dependency>
      <groupId>org.springframework.cloud</groupId>
      <artifactId>spring-cloud-contract-spec-kotlin</artifactId>
      <version>${spring-cloud-contract.version}</version>
    </dependency>
  </dependencies>
</plugin>

<dependencies>
  <!-- Remember to add this for the DSL support in the IDE and on the
consumer side -->
  <dependency>
    <groupId>org.springframework.cloud</groupId>
    <artifactId>spring-cloud-contract-spec-kotlin</artifactId>
    <scope>test</scope>
  </dependency>
</dependencies>
```

## Gradle

```
buildscript {  
    repositories {  
        // ...  
    }  
    dependencies {  
        classpath "org.springframework.cloud:spring-cloud-contract-gradle-  
plugin:${scContractVersion}"  
        // remember to add this:  
        classpath "org.springframework.cloud:spring-cloud-contract-spec-  
kotlin:${scContractVersion}"  
    }  
}  
  
dependencies {  
    // ...  
  
    // Remember to add this for the DSL support in the IDE and on the consumer  
    side  
    testImplementation "org.springframework.cloud:spring-cloud-contract-spec-  
kotlin"  
}
```

 Remember that, inside the Kotlin Script file, you have to provide the fully qualified name to the `ContractDSL` class. Generally you would use its contract function like this: `org.springframework.cloud.contract.spec.ContractDsl.contract { ... }`. You can also provide an import to the `contract` function (`import org.springframework.cloud.contract.spec.ContractDsl.Companion.contract`) and then call `contract { ... }`.

## Contract DSL in YML

In order to see a schema of a YAML contract, you can check out the [YML Schema](#) page.

## Limitations

 The support for verifying the size of JSON arrays is experimental. If you want to turn it on, set the value of the following system property to `true: spring.cloud.contract.verifier.assert.size`. By default, this feature is set to `false`. You can also set the `assertJsonSize` property in the plugin configuration.

 Because JSON structure can have any form, it can be impossible to parse it properly when using the Groovy DSL and the `value(consumer(...), producer(...))` notation in `GString`. That is why you should use the Groovy Map notation.

## Common Top-Level Elements

The following sections describe the most common top-level elements:

- [Description](#)
- [Name](#)
- [Ignoring Contracts](#)
- [Contracts in Progress](#)
- [Passing Values from Files](#)

### Description

You can add a `description` to your contract. The description is arbitrary text. The following code shows an example:

```
groovy
```

```
org.springframework.cloud.contract.spec.Contract.make {  
    description(''  
given:  
    An input  
when:  
    Sth happens  
then:  
    Output  
''))  
}
```

yml

```
description: Some description
name: some name
priority: 8
ignored: true
request:
  url: /foo
  queryParameters:
    a: b
    b: c
  method: PUT
  headers:
    foo: bar
    fooReq: baz
  body:
    foo: bar
  matchers:
    body:
      - path: $.foo
        type: by_regex
        value: bar
    headers:
      - key: foo
        regex: bar
response:
  status: 200
  headers:
    foo2: bar
    foo3: foo33
    fooRes: baz
  body:
    foo2: bar
    foo3: baz
    nullValue: null
  matchers:
    body:
      - path: $.foo2
        type: by_regex
        value: bar
      - path: $.foo3
        type: by_command
        value: executeMe($it)
      - path: $.nullValue
        type: by_null
        value: null
    headers:
      - key: foo2
        regex: bar
      - key: foo3
        command: andMeToo($it)
```

*java*

```
Contract.make(c -> {
    c.description("Some description");
}));
```

*kotlin*

```
contract {
    description = """
given:
    An input
when:
    Sth happens
then:
    Output
"""
}
```

## Name

You can provide a name for your contract. Assume that you provided the following name: `should register a user`. If you do so, the name of the autogenerated test is `validate_should_register_a_user`. Also, the name of the stub in a WireMock stub is `should_register_a_user.json`.

 You must ensure that the name does not contain any characters that make the generated test not compile. Also, remember that, if you provide the same name for multiple contracts, your autogenerated tests fail to compile and your generated stubs override each other.

The following example shows how to add a name to a contract:

*groovy*

```
org.springframework.cloud.contract.spec.Contract.make {  
    name("some_special_name")  
}
```

*yml*

```
name: some name
```

*java*

```
Contract.make(c -> {  
    c.name("some name");  
});
```

*kotlin*

```
contract {  
    name = "some_special_name"  
}
```

## Ignoring Contracts

If you want to ignore a contract, you can either set a value for ignored contracts in the plugin configuration or set the `ignored` property on the contract itself. The following example shows how to do so:

*groovy*

```
org.springframework.cloud.contract.spec.Contract.make {  
    ignored()  
}
```

*yml*

```
ignored: true
```

*java*

```
Contract.make(c -> {  
    c.ignored();  
});
```

*kotlin*

```
contract {  
    ignored = true  
}
```

## Contracts in Progress

A contract in progress will not generate tests on the producer side, but will allow generation of stubs.



Use this feature with caution as it may lead to false positives. You generate stubs for your consumers to use without actually having the implementation in place!

If you want to set a contract in progress the following example shows how to do so:

*groovy*

```
org.springframework.cloud.contract.spec.Contract.make {  
    inProgress()  
}
```

*yml*

```
inProgress: true
```

*java*

```
Contract.make(c -> {  
    c.inProgress();  
});
```

*kotlin*

```
contract {  
    inProgress = true  
}
```

You can set the value of the `failOnInProgress` Spring Cloud Contract plugin property to ensure that your build will break when at least one contract in progress remains in your sources.

### Passing Values from Files

Starting with version [1.2.0](#), you can pass values from files. Assume that you have the following resources in your project:

```
└── src  
    └── test  
        └── resources  
            └── contracts  
                ├── readFile.groovy  
                ├── request.json  
                └── response.json
```

Further assume that your contract is as follows:

*groovy*

```
/*
 * Copyright 2013-2019 the original author or authors.
 *
 * Licensed under the Apache License, Version 2.0 (the "License");
 * you may not use this file except in compliance with the License.
 * You may obtain a copy of the License at
 *
 *     https://www.apache.org/licenses/LICENSE-2.0
 *
 * Unless required by applicable law or agreed to in writing, software
 * distributed under the License is distributed on an "AS IS" BASIS,
 * WITHOUT WARRANTIES OR CONDITIONS OF ANY KIND, either express or implied.
 * See the License for the specific language governing permissions and
 * limitations under the License.
 */

import org.springframework.cloud.contract.spec.Contract

Contract.make {
    request {
        method('PUT')
        headers {
            contentType(applicationJson())
        }
        body(file("request.json"))
        url("/1")
    }
    response {
        status OK()
        body(file("response.json"))
        headers {
            contentType(applicationJson())
        }
    }
}
```

*yml*

```
request:
  method: GET
  url: /foo
  bodyFromFile: request.json
response:
  status: 200
  bodyFromFile: response.json
```

*java*

```
import java.util.Collection;
import java.util.Collections;
import java.util.function.Supplier;

import org.springframework.cloud.contract.spec.Contract;

class contract_rest_from_file implements Supplier<Collection<Contract>> {

    @Override
    public Collection<Contract> get() {
        return Collections.singletonList(Contract.make(c -> {
            c.request(r -> {
                r.url("/foo");
                r.method(r.GET());
                r.body(r.file("request.json"));
            });
            c.response(r -> {
                r.status(r.OK());
                r.body(r.file("response.json"));
            });
        }));
    }
}
```

*kotlin*

```
import org.springframework.cloud.contract.spec.ContractDsl.Companion.contract

contract {
    request {
        url = url("/1")
        method = PUT
        headers {
            contentType = APPLICATION_JSON
        }
        body = bodyFromFile("request.json")
    }
    response {
        status = OK
        body = bodyFromFile("response.json")
        headers {
            contentType = APPLICATION_JSON
        }
    }
}
```

Further assume that the JSON files is as follows:

*request.json*

```
{  
    "status": "REQUEST"  
}
```

*response.json*

```
{  
    "status": "RESPONSE"  
}
```

When test or stub generation takes place, the contents of the `request.json` and `response.json` files are passed to the body of a request or a response. The name of the file needs to be a file with location relative to the folder in which the contract lays.

If you need to pass the contents of a file in binary form, you can use the `fileAsBytes` method in the coded DSL or a `bodyFromFileAsBytes` field in YAML.

The following example shows how to pass the contents of binary files:

*groovy*

```
import org.springframework.cloud.contract.spec.Contract  
  
Contract.make {  
    request {  
        url("/1")  
        method(PUT())  
        headers {  
            contentType(applicationOctetStream())  
        }  
        body(fileAsBytes("request.pdf"))  
    }  
    response {  
        status 200  
        body(fileAsBytes("response.pdf"))  
        headers {  
            contentType(applicationOctetStream())  
        }  
    }  
}
```

*yml*

```
request:
  url: /1
  method: PUT
  headers:
    Content-Type: application/octet-stream
  bodyFromFileAsBytes: request.pdf
response:
  status: 200
  bodyFromFileAsBytes: response.pdf
  headers:
    Content-Type: application/octet-stream
```

*java*

```
import java.util.Collection;
import java.util.Collections;
import java.util.function.Supplier;

import org.springframework.cloud.contract.spec.Contract;

class contract_rest_from_pdf implements Supplier<Collection<Contract>> {

    @Override
    public Collection<Contract> get() {
        return Collections.singletonList(Contract.make(c -> {
            c.request(r -> {
                r.url("/1");
                r.method(r.PUT());
                r.body(r.fileAsBytes("request.pdf"));
                r.headers(h -> {
                    h.contentType(h.applicationOctetStream());
                });
            });
            c.response(r -> {
                r.status(r.OK());
                r.body(r.fileAsBytes("response.pdf"));
                r.headers(h -> {
                    h.contentType(h.applicationOctetStream());
                });
            });
        }));
    }
}
```

kotlin

```
import org.springframework.cloud.contract.spec.ContractDsl.Companion.contract

contract {
    request {
        url = url("/1")
        method = PUT
        headers {
            contentType = APPLICATION_OCTET_STREAM
        }
        body = bodyFromFileAsBytes("contracts/request.pdf")
    }
    response {
        status = OK
        body = bodyFromFileAsBytes("contracts/response.pdf")
        headers {
            contentType = APPLICATION_OCTET_STREAM
        }
    }
}
```



You should use this approach whenever you want to work with binary payloads, both for HTTP and messaging.

### 14.3.2. Contracts for HTTP

Spring Cloud Contract lets you verify applications that use REST or HTTP as a means of communication. Spring Cloud Contract verifies that, for a request that matches the criteria from the `request` part of the contract, the server provides a response that is in keeping with the `response` part of the contract. Subsequently, the contracts are used to generate WireMock stubs that, for any request matching the provided criteria, provide a suitable response.

#### HTTP Top-Level Elements

You can call the following methods in the top-level closure of a contract definition:

- `request`: Mandatory
- `response` : Mandatory
- `priority`: Optional

The following example shows how to define an HTTP request contract:

*groovy*

```
org.springframework.cloud.contract.spec.Contract.make {  
    // Definition of HTTP request part of the contract  
    // (this can be a valid request or invalid depending  
    // on type of contract being specified).  
    request {  
        method GET()  
        url "/foo"  
        //...  
    }  
  
    // Definition of HTTP response part of the contract  
    // (a service implementing this contract should respond  
    // with following response after receiving request  
    // specified in "request" part above).  
    response {  
        status 200  
        //...  
    }  
  
    // Contract priority, which can be used for overriding  
    // contracts (1 is highest). Priority is optional.  
    priority 1  
}
```

*yml*

```
priority: 8  
request:  
...  
response:  
...
```

*java*

```
org.springframework.cloud.contract.spec.Contract.make(c -> {
    // Definition of HTTP request part of the contract
    // (this can be a valid request or invalid depending
    // on type of contract being specified).
    c.request(r -> {
        r.method(r.GET());
        r.url("/foo");
        // ...
    });

    // Definition of HTTP response part of the contract
    // (a service implementing this contract should respond
    // with following response after receiving request
    // specified in "request" part above).
    c.response(r -> {
        r.status(200);
        // ...
    });

    // Contract priority, which can be used for overriding
    // contracts (1 is highest). Priority is optional.
    c.priority(1);
});
```

*kotlin*

```
contract {  
    // Definition of HTTP request part of the contract  
    // (this can be a valid request or invalid depending  
    // on type of contract being specified).  
    request {  
        method = GET  
        url = url("/foo")  
        // ...  
    }  
  
    // Definition of HTTP response part of the contract  
    // (a service implementing this contract should respond  
    // with following response after receiving request  
    // specified in "request" part above).  
    response {  
        status = OK  
        // ...  
    }  
  
    // Contract priority, which can be used for overriding  
    // contracts (1 is highest). Priority is optional.  
    priority = 1  
}
```



If you want to make your contract have a higher priority, you need to pass a lower number to the `priority` tag or method. For example, a `priority` with a value of `5` has higher priority than a `priority` with a value of `10`.

## HTTP Request

The HTTP protocol requires only the method and the URL to be specified in a request. The same information is mandatory in request definition of the contract.

The following example shows a contract for a request:

*groovy*

```
org.springframework.cloud.contract.spec.Contract.make {  
    request {  
        // HTTP request method (GET/POST/PUT/DELETE).  
        method 'GET'  
  
        // Path component of request URL is specified as follows.  
        urlPath('/users')  
    }  
  
    response {  
        //...  
        status 200  
    }  
}
```

*yml*

```
method: PUT  
url: /foo
```

*java*

```
org.springframework.cloud.contract.spec.Contract.make(c -> {  
    c.request(r -> {  
        // HTTP request method (GET/POST/PUT/DELETE).  
        r.method("GET");  
  
        // Path component of request URL is specified as follows.  
        r.urlPath("/users");  
    });  
  
    c.response(r -> {  
        // ...  
        r.status(200);  
    });  
});
```

*kotlin*

```
contract {  
    request {  
        // HTTP request method (GET/POST/PUT/DELETE).  
        method = method("GET")  
  
        // Path component of request URL is specified as follows.  
        urlPath = path("/users")  
    }  
    response {  
        // ...  
        status = code(200)  
    }  
}
```

You can specify an absolute rather than a relative `url`, but using `urlPath` is the recommended way, as doing so makes the tests be host-independent.

The following example uses `url`:

*groovy*

```
org.springframework.cloud.contract.spec.Contract.make {  
    request {  
        method 'GET'  
  
        // Specifying 'url' and 'urlPath' in one contract is illegal.  
        url('http://localhost:8888/users')  
    }  
  
    response {  
        //...  
        status 200  
    }  
}
```

*yml*

```
request:  
  method: PUT  
  urlPath: /foo
```

*java*

```
org.springframework.cloud.contract.spec.Contract.make(c -> {
    c.request(r -> {
        r.method("GET");

        // Specifying 'url' and 'urlPath' in one contract is illegal.
        r.url("http://localhost:8888/users");
    });

    c.response(r -> {
        // ...
        r.status(200);
    });
});
```

*kotlin*

```
contract {
    request {
        method = GET

        // Specifying 'url' and 'urlPath' in one contract is illegal.
        url("http://localhost:8888/users")
    }
    response {
        // ...
        status = OK
    }
}
```

**request** may contain query parameters, as the following example (which uses **urlPath**) shows:

groovy

```
org.springframework.cloud.contract.spec.Contract.make {  
    request {  
        //...  
        method GET()  
  
        urlPath('/users') {  
  
            // Each parameter is specified in form  
            // `paramName` : `paramValue` where parameter value  
            // may be a simple literal or one of matcher functions,  
            // all of which are used in this example.  
            queryParameters {  
  
                // If a simple literal is used as value  
                // default matcher function is used (equalTo)  
                parameter 'limit': 100  
  
                // `equalTo` function simply compares passed value  
                // using identity operator (==).  
                parameter 'filter': equalTo("email")  
  
                // `containing` function matches strings  
                // that contains passed substring.  
                parameter 'gender': value(consumer(containing("[mf]")),  
producer('mf'))  
  
                // `matching` function tests parameter  
                // against passed regular expression.  
                parameter 'offset': value(consumer(matching("[0-9]+")),  
producer(123))  
  
                // `notMatching` functions tests if parameter  
                // does not match passed regular expression.  
                parameter 'loginStartsWith':  
value(consumer(notMatching(".{0,2}")), producer(3))  
            }  
        }  
  
        //...  
    }  
  
    response {  
        //...  
        status 200  
    }  
}
```

*yml*

```
request:  
...  
queryParameters:  
  a: b  
  b: c
```

java

```
org.springframework.cloud.contract.spec.Contract.make(c -> {
    c.request(r -> {
        // ...
        r.method(r.GET());

        r.urlPath("/users", u -> {

            // Each parameter is specified in form
            // `'paramName' : paramValue` where parameter value
            // may be a simple literal or one of matcher functions,
            // all of which are used in this example.
            u.queryParameters(q -> {

                // If a simple literal is used as value
                // default matcher function is used (equalTo)
                q.parameter("limit", 100);

                // `equalTo` function simply compares passed value
                // using identity operator (==).
                q.parameter("filter", r.equalTo("email"));

                // `containing` function matches strings
                // that contains passed substring.
                q.parameter("gender",
                    r.value(r.consumer(r.containing("[mf]")),
                        r.producer("mf")));

                // `matching` function tests parameter
                // against passed regular expression.
                q.parameter("offset",
                    r.value(r.consumer(r.matching("[0-9]+")),
                        r.producer(123)));

                // `notMatching` functions tests if parameter
                // does not match passed regular expression.
                q.parameter("loginStartsWith",
                    r.value(r.consumer(r.notMatching(".{0,2}")),
                        r.producer(3)));
            });
        });
    });
});

// ...
});

c.response(r -> {
    // ...
    r.status(200);
});
});
```

kotlin

```
contract {
    request {
        // ...
        method = GET

        // Each parameter is specified in form
        // `'paramName' : paramValue` where parameter value
        // may be a simple literal or one of matcher functions,
        // all of which are used in this example.
        urlPath = path("/users") withQueryParameters {
            // If a simple literal is used as value
            // default matcher function is used (equalTo)
            parameter("limit", 100)

            // `equalTo` function simply compares passed value
            // using identity operator (==).
            parameter("filter", equalTo("email"))

            // `containing` function matches strings
            // that contains passed substring.
            parameter("gender", value(consumer(containing("[mf]")),
producer("mf")))

            // `matching` function tests parameter
            // against passed regular expression.
            parameter("offset", value(consumer(matching("[0-9]+"))),
producer(123)))

            // `notMatching` functions tests if parameter
            // does not match passed regular expression.
            parameter("loginStartsWith", value(consumer(notMatching(".{0,2}"))),
producer(3)))
        }

        // ...
    }
    response {
        // ...
        status = code(200)
    }
}
```

**request** can contain additional request headers, as the following example shows:

*groovy*

```
org.springframework.cloud.contract.spec.Contract.make {  
    request {  
        //...  
        method GET()  
        url "/foo"  
  
        // Each header is added in form `Header-Name` : `Header-Value`.  
        // there are also some helper methods  
        headers {  
            header 'key': 'value'  
            contentType(applicationJson())  
        }  
  
        //...  
    }  
  
    response {  
        //...  
        status 200  
    }  
}
```

*yml*

```
request:  
...  
headers:  
  foo: bar  
  fooReq: baz
```

*java*

```
org.springframework.cloud.contract.spec.Contract.make(c -> {
    c.request(r -> {
        // ...
        r.method(r.GET());
        r.url("/foo");

        // Each header is added in form `Header-Name` : `Header-Value`.
        // there are also some helper methods
        r.headers(h -> {
            h.header("key", "value");
            h.contentType(h.applicationJson());
        });
        // ...
    });

    c.response(r -> {
        // ...
        r.status(200);
    });
});
```

*kotlin*

```
contract {
    request {
        // ...
        method = GET
        url = url("/foo")

        // Each header is added in form `Header-Name` : `Header-Value`.
        // there are also some helper variables
        headers {
            header("key", "value")
            contentType = APPLICATION_JSON
        }

        // ...
    }
    response {
        // ...
        status = OK
    }
}
```

**request** may contain additional request cookies, as the following example shows:

*groovy*

```
org.springframework.cloud.contract.spec.Contract.make {  
    request {  
        //...  
        method GET()  
        url "/foo"  
  
        // Each Cookies is added in form ``Cookie-Key' : 'Cookie-Value''.  
        // there are also some helper methods  
        cookies {  
            cookie 'key': 'value'  
            cookie('another_key', 'another_value')  
        }  
  
        //...  
    }  
  
    response {  
        //...  
        status 200  
    }  
}
```

*yml*

```
request:  
...  
cookies:  
  foo: bar  
  fooReq: baz
```

*java*

```
org.springframework.cloud.contract.spec.Contract.make(c -> {
    c.request(r -> {
        // ...
        r.method(r.GET());
        r.url("/foo");

        // Each Cookies is added in form ''Cookie-Key' : 'Cookie-Value''.
        // there are also some helper methods
        r.cookies(ck -> {
            ck.cookie("key", "value");
            ck.cookie("another_key", "another_value");
        });
    });

    c.response(r -> {
        // ...
        r.status(200);
    });
});
```

*kotlin*

```
contract {
    request {
        // ...
        method = GET
        url = url("/foo")

        // Each Cookies is added in form ''Cookie-Key' : 'Cookie-Value''.
        // there are also some helper methods
        cookies {
            cookie("key", "value")
            cookie("another_key", "another_value")
        }

        // ...
    }

    response {
        // ...
        status = code(200)
    }
}
```

**request** may contain a request body, as the following example shows:

*groovy*

```
org.springframework.cloud.contract.spec.Contract.make {  
    request {  
        //...  
        method GET()  
        url "/foo"  
  
        // Currently only JSON format of request body is supported.  
        // Format will be determined from a header or body's content.  
        body '''{ "login" : "john", "name": "John The Contract" }'''  
    }  
  
    response {  
        //...  
        status 200  
    }  
}
```

*yml*

```
request:  
...  
body:  
  foo: bar
```

*java*

```
org.springframework.cloud.contract.spec.Contract.make(c -> {  
    c.request(r -> {  
        // ...  
        r.method(r.GET());  
        r.url("/foo");  
  
        // Currently only JSON format of request body is supported.  
        // Format will be determined from a header or body's content.  
        r.body("{ \"login\" : \"john\", \"name\": \"John The Contract\" }");  
    });  
  
    c.response(r -> {  
        // ...  
        r.status(200);  
    });  
});
```

*kotlin*

```
contract {
    request {
        // ...
        method = GET
        url = url("/foo")

        // Currently only JSON format of request body is supported.
        // Format will be determined from a header or body's content.
        body = body("{ \"login\" : \"john\", \"name\": \"John The Contract\" }")
    }
    response {
        // ...
        status = OK
    }
}
```

`request` can contain multipart elements. To include multipart elements, use the `multipart` method/section, as the following examples show:

*groovy*

```
org.springframework.cloud.contract.spec.Contract contractDsl =
org.springframework.cloud.contract.spec.Contract.make {
    request {
        method 'PUT'
        url '/multipart'
        headers {
            contentType('multipart/form-data;boundary=AaB03x')
        }
        multipart(
            // key (parameter name), value (parameter value) pair
            formParameter: $(c(regex('.+')), p("formParameterValue")),
            someBooleanParameter: $(c(regex(anyBoolean())), p('true')),
            // a named parameter (e.g. with 'file' name) that represents file
        with
            // 'name' and 'content'. You can also call 'named("fileName",
            "fileContent")'
            file: named(
                // name of the file
                name: $(c(regex(nonEmpty())), p('filename.csv')),
                // content of the file
                content: $(c(regex(nonEmpty())), p('file content')),
                // content type for the part
                contentType: $(c(regex(nonEmpty()))),
                p('application/json'))
        )
    }
}
```

```
response {
    status OK()
}
}

org.springframework.cloud.contract.spec.Contract contractDsl =
org.springframework.cloud.contract.spec.Contract.make {
    request {
        method "PUT"
        url "/multipart"
        headers {
            contentType('multipart/form-data;boundary=AaB03x')
        }
        multipart(
            file: named(
                name: value(stub(regex('.+')), test('file')),
                content: value(stub(regex('.+')), test([100, 117, 100, 97]
as byte[])))
        )
    }
    response {
        status 200
    }
}
```

yml

```
request:
  method: PUT
  url: /multipart
  headers:
    Content-Type: multipart/form-data;boundary=AaB03x
  multipart:
    params:
      # key (parameter name), value (parameter value) pair
      formParameter: '"formParameterValue"'
      someBooleanParameter: true
    named:
      - paramName: file
        fileName: filename.csv
        fileContent: file content
  matchers:
    multipart:
      params:
        - key: formParameter
          regex: ".+"
        - key: someBooleanParameter
          predefined: any_boolean
      named:
        - paramName: file
          fileName:
            predefined: non_empty
          fileContent:
            predefined: non_empty
  response:
    status: 200
```

java

```
import java.util.Collection;
import java.util.Collections;
import java.util.HashMap;
import java.util.Map;
import java.util.function.Supplier;

import org.springframework.cloud.contract.spec.Contract;
import org.springframework.cloud.contract.spec.internal.DslProperty;
import org.springframework.cloud.contract.spec.internal.Request;
import org.springframework.cloud.contract.verifier.util.ContractVerifierUtil;

class contract_multipart implements Supplier<Collection<Contract>> {

  private static Map<String, DslProperty> namedProps(Request r) {
    Map<String, DslProperty> map = new HashMap<>();
    // name of the file
```

```

        map.put("name", r.$(r.c(r.regex(r.nonEmpty())), r.p("filename.csv")));
        // content of the file
        map.put("content", r.$(r.c(r.regex(r.nonEmpty())), r.p("file content")));
        // content type for the part
        map.put("contentType", r.$(r.c(r.regex(r.nonEmpty()))),
r.p("application/json")));
        return map;
    }

@Override
public Collection<Contract> get() {
    return Collections.singletonList(Contract.make(c -> {
        c.request(r -> {
            r.method("PUT");
            r.url("/multipart");
            r.headers(h -> {
                h.contentType("multipart/form-data;boundary=AaB03x");
            });
            r.multipart(ContractVerifierUtil.map()
                // key (parameter name), value (parameter value) pair
                .entry("formParameter",
                    r.$(r.c(r.regex("\\".+\\\")),
                    r.p("\\"formParameterValue\\\"")))
                .entry("someBooleanParameter",
                    r.$(r.c(r.regex(r.anyBoolean())), r.p("true")))
                // a named parameter (e.g. with 'file' name) that
represents file
                // with
                // 'name' and 'content'. You can also call
`named("fileName",
                // "fileContent")`
                .entry("file", r.named(namedProps(r))));
            });
            c.response(r -> {
                r.status(r.OK());
            });
        }));
    });
}

```

*kotlin*

```
import org.springframework.cloud.contract.spec.ContractDsl.Companion.contract

contract {
    request {
        method = PUT
        url = url("/multipart")
        multipart {
            field("formParameter", value(consumer(regex("\\".+\\\")), producer("\"formParameterValue\"")))
            field("someBooleanParameter", value(consumer(anyBoolean), producer("true")))
            field("file",
                named(
                    // name of the file
                    value(consumer(regex(nonEmpty)), producer("filename.csv")),
                    // content of the file
                    value(consumer(regex(nonEmpty)), producer("file content")),
                    // content type for the part
                    value(consumer(regex(nonEmpty)), producer("application/json"))
                )
            )
        }
        headers {
            contentType = "multipart/form-data;boundary=AaB03x"
        }
    }
    response {
        status = OK
    }
}
```

In the preceding example, we define parameters in either of two ways:

#### *Coded DSL*

- Directly, by using the map notation, where the value can be a dynamic property (such as `formParameter: $(consumer(...), producer(...))`).
- By using the `named(...)` method that lets you set a named parameter. A named parameter can set a `name` and `content`. You can call it either by using a method with two arguments, such as `named("fileName", "fileContent")`, or by using a map notation, such as `named(name: "fileName", content: "fileContent")`.

#### *YAML*

- The multipart parameters are set in the `multipart.params` section.
- The named parameters (the `fileName` and `fileContent` for a given parameter name) can be set in the `multipart.named` section. That section contains the `paramName` (the name of the parameter), `fileName` (the name of the file), `fileContent` (the content of the file) fields.

- The dynamic bits can be set via the `matchers.multipart` section.
  - For parameters, use the `params` section, which can accept `regex` or a `predefined` regular expression.
  - for named params, use the `named` section where first you define the parameter name with `paramName`. Then you can pass the parametrization of either `fileName` or `fileContent` in a `regex` or in a `predefined` regular expression.

From the contract in the preceding example, the generated test and stubs look as follows:

*Test*

```
// given:  
MockMvcRequestSpecification request = given()  
    .header("Content-Type", "multipart/form-data;boundary=AaB03x")  
    .param("formParameter", "\"formParameterValue\"")  
    .param("someBooleanParameter", "true")  
    .multiPart("file", "filename.csv", "file content".getBytes());  
  
// when:  
ResponseOptions response = given().spec(request)  
    .put("/multipart");  
  
// then:  
assertThat(response.statusCode()).isEqualTo(200);
```

## Stub

```
    ...
{
  "request" : {
    "url" : "/multipart",
    "method" : "PUT",
    "headers" : {
      "Content-Type" : {
        "matches" : "multipart/form-data;boundary=AaB03x.*"
      }
    },
    "bodyPatterns" : [ {
      "matches" : ".*--(.*)\\r\\nContent-Disposition: form-data;
name=\\\"formParameter\\\"\\r\\n(Content-Type: .*\\r\\n)?(Content-Transfer-Encoding:
.*\\r\\n)?(Content-Length: \\\\d+\\r\\n)?\\r\\n\\\".+\\\"\\r\\n--\\\\\\1.*"
    }, {
      "matches" : ".*--(.*)\\r\\nContent-Disposition: form-data;
name=\\\"someBooleanParameter\\\"\\r\\n(Content-Type: .*\\r\\n)?(Content-Transfer-
Encoding: .*\\r\\n)?(Content-Length: \\\\d+\\r\\n)?\\r\\n(true|false)\\r\\n--
\\\\\\1.*"
    }, {
      "matches" : ".*--(.*)\\r\\nContent-Disposition: form-data; name=\\\"file\\\"";
filename=\\\"[\\\\\\S\\\\\\s]+\\\"\\r\\n(Content-Type: .*\\r\\n)?(Content-Transfer-
Encoding: .*\\r\\n)?(Content-Length: \\\\d+\\r\\n)?\\r\\n[\\\\\\S\\\\\\s]+\\r\\n--
\\\\\\1.*"
    } ]
  },
  "response" : {
    "status" : 200,
    "transformers" : [ "response-template", "foo-transformer" ]
  }
}
...
...
```

## HTTP Response

The response must contain an HTTP status code and may contain other information. The following code shows an example:

*groovy*

```
org.springframework.cloud.contract.spec.Contract.make {  
    request {  
        //...  
        method GET()  
        url "/foo"  
    }  
    response {  
        // Status code sent by the server  
        // in response to request specified above.  
        status OK()  
    }  
}
```

*yml*

```
response:  
...  
status: 200
```

*java*

```
org.springframework.cloud.contract.spec.Contract.make(c -> {  
    c.request(r -> {  
        // ...  
        r.method(r.GET());  
        r.url("/foo");  
    });  
    c.response(r -> {  
        // Status code sent by the server  
        // in response to request specified above.  
        r.status(r.OK());  
    });  
});
```

kotlin

```
contract {  
    request {  
        // ...  
        method = GET  
        url = url("/foo")  
    }  
    response {  
        // Status code sent by the server  
        // in response to request specified above.  
        status = OK  
    }  
}
```

Besides status, the response may contain headers, cookies, and a body, which are specified the same way as in the request (see [HTTP Request](#)).



In the Groovy DSL, you can reference the `org.springframework.cloud.contract.spec.internal.HttpStatus` methods to provide a meaningful status instead of a digit. For example, you can call `OK()` for a status `200` or `BAD_REQUEST()` for `400`.

## Dynamic properties

The contract can contain some dynamic properties: timestamps, IDs, and so on. You do not want to force the consumers to stub their clocks to always return the same value of time so that it gets matched by the stub.

For the Groovy DSL, you can provide the dynamic parts in your contracts in two ways: pass them directly in the body or set them in a separate section called `bodyMatchers`.



Before 2.0.0, these were set by using `testMatchers` and `stubMatchers`. See the [migration guide](#) for more information.

For YAML, you can use only the `matchers` section.



Entries inside the `matchers` must reference existing elements of the payload. For more information check this [issue](#).

## Dynamic Properties inside the Body



This section is valid only for the Coded DSL (Groovy, Java etc.). Check out the [Dynamic Properties in the Matchers Sections](#) section for YAML examples of a similar feature.

You can set the properties inside the body either with the `value` method or, if you use the Groovy

map notation, with `$( )`. The following example shows how to set dynamic properties with the `value` method:

```
value
```

```
value(consumer(...), producer(...))
value(c(...), p(...))
value(stub(...), test(...))
value(client(...), server(...))
```

```
$
```

```
$(consumer(...), producer(...))
$(c(...), p(...))
$(stub(...), test(...))
$(client(...), server(...))
```

Both approaches work equally well. The `stub` and `client` methods are aliases over the `consumer` method. Subsequent sections take a closer look at what you can do with those values.

## Regular Expressions



This section is valid only for Groovy DSL. Check out the [Dynamic Properties in the Matchers Sections](#) section for YAML examples of a similar feature.

You can use regular expressions to write your requests in the contract DSL. Doing so is particularly useful when you want to indicate that a given response should be provided for requests that follow a given pattern. Also, you can use regular expressions when you need to use patterns and not exact values both for your tests and your server-side tests.

Make sure that regex matches a whole region of a sequence, as, internally, a call to `Pattern.matches()` is called. For instance, `abc` does not match `aabc`, but `.abc` does. There are several additional [known limitations](#) as well.

The following example shows how to use regular expressions to write a request:

*groovy*

```
org.springframework.cloud.contract.spec.Contract.make {  
    request {  
        method('GET')  
        url $(consumer(~/\//[0-9]{2}/), producer('/12'))  
    }  
    response {  
        status OK()  
        body(  
            id: $(anyNumber()),  
            surname: $(  
                consumer('Kowalsky'),  
                producer(regex('[a-zA-Z]+'))  
            ),  
            name: 'Jan',  
            created: $(consumer('2014-02-02 12:23:43')),  
            producer(execute('currentDate(it'))),  
            correlationId: value(consumer('5d1f9fef-e0dc-4f3d-a7e4-  
72d2220dd827')),  
            producer(regex('[a-fA-F0-9]{8}-[a-fA-F0-9]{4}-[a-fA-F0-  
9]{4}-[a-fA-F0-9]{4}-[a-fA-F0-9]{12}'))  
        )  
        headers {  
            header 'Content-Type': 'text/plain'  
        }  
    }  
}
```

*java*

```
org.springframework.cloud.contract.spec.Contract.make(c -> {  
    c.request(r -> {  
        r.method("GET");  
        r.url(r.$(r.consumer(r.regex("\\"/[0-9]{2}"))), r.producer("/12")));  
    });  
    c.response(r -> {  
        r.status(r.OK());  
        r.body(ContractVerifierUtil.map().entry("id", r.$(r.anyNumber()))  
            .entry("surname", r.$(r.consumer("Kowalsky")),  
                r.producer(r.regex("[a-zA-Z]+"))));  
        r.headers(h -> {  
            h.header("Content-Type", "text/plain");  
        });  
    });  
});
```

kotlin

```
contract {
    request {
        method = method("GET")
        url = url(v(consumer(regex("\\/[0-9]{2}")), producer("/12")))
    }
    response {
        status = OK
        body(mapOf(
            "id" to v(anyNumber),
            "surname" to v(consumer("Kowalsky")), producer(regex("[a-zA-Z]+")))
        ))
        headers {
            header("Content-Type", "text/plain")
        }
    }
}
```

You can also provide only one side of the communication with a regular expression. If you do so, then the contract engine automatically provides the generated string that matches the provided regular expression. The following code shows an example for Groovy:

```
org.springframework.cloud.contract.spec.Contract.make {
    request {
        method 'PUT'
        url value(consumer(regex('/foo/[0-9]{5}')))
        body([
            requestElement: $(consumer(regex('[0-9]{5}')))
        ])
        headers {
            header('header',
                $(consumer(regex('application\\vnd\\.fraud\\.v1\\+json;.*'))))
        }
    }
    response {
        status OK()
        body([
            responseElement: $(producer(regex('[0-9]{7}')))
        ])
        headers {
            contentType("application/vnd.fraud.v1+json")
        }
    }
}
```

In the preceding example, the opposite side of the communication has the respective data generated for request and response.

Spring Cloud Contract comes with a series of predefined regular expressions that you can use in your contracts, as the following example shows:

```
public static RegexProperty onlyAlphaUnicode() {
    return new RegexProperty(ONLY_ALPHA_UNICODE).asString();
}

public static RegexProperty alphaNumeric() {
    return new RegexProperty(ALPHA_NUMERIC).asString();
}

public static RegexProperty number() {
    return new RegexProperty(NUMBER).asDouble();
}

public static RegexProperty positiveInt() {
    return new RegexProperty(POSITIVE_INT).asInteger();
}

public static RegexProperty anyBoolean() {
    return new RegexProperty(TRUE_OR_FALSE).asBooleanType();
}

public static RegexProperty anInteger() {
    return new RegexProperty(INTEGER).asInteger();
}

public static RegexProperty aDouble() {
    return new RegexProperty(DOUBLE).asDouble();
}

public static RegexProperty ipAddress() {
    return new RegexProperty(IP_ADDRESS).asString();
}

public static RegexProperty hostname() {
    return new RegexProperty(HOSTNAME_PATTERN).asString();
}

public static RegexProperty email() {
    return new RegexProperty(EMAIL).asString();
}

public static RegexProperty url() {
    return new RegexProperty(URL).asString();
}

public static RegexProperty httpsUrl() {
    return new RegexProperty(HTTPS_URL).asString();
}
```

```
public static RegexProperty uuid() {
    return new RegexProperty(UUID).asString();
}

public static RegexProperty isoDate() {
    return new RegexProperty(ANY_DATE).asString();
}

public static RegexProperty isoDateTime() {
    return new RegexProperty(ANY_DATE_TIME).asString();
}

public static RegexProperty isoTime() {
    return new RegexProperty(ANY_TIME).asString();
}

public static RegexProperty iso8601WithOffset() {
    return new RegexProperty(IS08601_WITH_OFFSET).asString();
}

public static RegexProperty nonEmpty() {
    return new RegexProperty(NON_EMPTY).asString();
}

public static RegexProperty nonBlank() {
    return new RegexProperty(NON_BLANK).asString();
}
```

In your contract, you can use it as follows (example for the Groovy DSL):

```

Contract dslWithOptionalsInString = Contract.make {
    priority 1
    request {
        method POST()
        url '/users/password'
        headers {
            contentType(applicationJson())
        }
        body(
            email: $(consumer(optional(regex(email())))), producer('abc@abc.com')),
            callback_url: $(consumer(regex(hostname()))),
            producer('http://partners.com'))
        )
    }
    response {
        status 404
        headers {
            contentType(applicationJson())
        }
        body(
            code: value(consumer("123123")), producer(optional("123123"))),
            message: "User not found by email = [${value(producer(regex(email()))),
            consumer('not.existing@user.com'))}]"
        )
    }
}

```

To make matters even simpler, you can use a set of predefined objects that automatically assume that you want a regular expression to be passed. All of those methods start with the `any` prefix, as follows:

```
T anyAlphaUnicode();
```

```
T anyAlphaNumeric();
```

```
T anyNumber();
```

```
T anyInteger();
```

```
T anyPositiveInt();
```

```
T anyDouble();
```

```
T anyHex();
```

```
T aBoolean();
```

```
T anyIpAddress();
```

```
T anyHostname();
```

```
T anyEmail();
```

```
T anyUrl();
```

```
T anyHttpsUrl();
```

```
T anyUuid();
```

```
T anyDate();
```

```
T anyDateTime();
```

```
T anyTime();
```

```
T anyIso8601WithOffset();
```

```
T anyNonBlankString();
```

```
T anyNonEmptyString();
```

```
T anyOf(String... values);
```

The following example shows how you can reference those methods:

*groovy*

```
Contract contractDsl = Contract.make {  
    name "foo"  
    label 'trigger_event'  
    input {  
        triggeredBy('toString()')  
    }  
    outputMessage {  
        sentTo 'topic.rateablequote'  
        body([  
            alpha : $(anyAlphaUnicode()),  
            number : $(anyNumber()),  
            anInteger : $(anyInteger()),  
            positiveInt : $(anyPositiveInt()),  
            aDouble : $(anyDouble()),  
            aBoolean : $(aBoolean()),  
            ip : $(anyIpAddress()),  
            hostname : $(anyHostname()),  
            email : $(anyEmail()),  
            url : $(anyUrl()),  
            httpsUrl : $(anyHttpsUrl()),  
            uuid : $(anyUuid()),  
            date : $(anyDate()),  
            dateTime : $(anyDateTime()),  
            time : $(anyTime()),  
            iso8601WithOffset: $(anyIso8601WithOffset()),  
            nonBlankString : $(anyNonBlankString()),  
            nonEmptyString : $(anyNonEmptyString()),  
            anyOf : $(anyOf('foo', 'bar'))  
        ])  
    }  
}
```

kotlin

```
contract {
    name = "foo"
    label = "trigger_event"
    input {
        triggeredBy = "toString()"
    }
    outputMessage {
        sentTo = sentTo("topic.rateablequote")
        body(mapOf(
            "alpha" to v(anyAlphaUnicode),
            "number" to v(anyNumber),
            "anInteger" to v(anyInteger),
            "positiveInt" to v(anyPositiveInt),
            "aDouble" to v(anyDouble),
            "aBoolean" to v(aBoolean),
            "ip" to v(anyIpAddress),
            "hostname" to v(anyAlphaUnicode),
            "email" to v(anyEmail),
            "url" to v(anyUrl),
            "httpsUrl" to v(anyHttpsUrl),
            "uuid" to v(anyUuid),
            "date" to v(anyDate),
            "dateTime" to v(anyDateTime),
            "time" to v(anyTime),
            "iso8601WithOffset" to v(anyIso8601WithOffset),
            "nonBlankString" to v(anyNonBlankString),
            "nonEmptyString" to v(anyNonEmptyString),
            "anyOf" to v(anyOf('foo', 'bar'))
        ))
        headers {
            header("Content-Type", "text/plain")
        }
    }
}
```

## Limitations



Due to certain limitations of the [Xeger](#) library that generates a string out of a regex, do not use the `$` and `^` signs in your regex if you rely on automatic generation. See [Issue 899](#).



Do not use a `LocalDate` instance as a value for `$` (for example, `$(consumer(LocalDate.now()))`). It causes a `java.lang.StackOverflowError`. Use `$(consumer(LocalDate.now().toString()))` instead. See [Issue 900](#).

## Passing Optional Parameters



This section is valid only for Groovy DSL. Check out the [Dynamic Properties in the Matchers Sections](#) section for YAML examples of a similar feature.

You can provide optional parameters in your contract. However, you can provide optional parameters only for the following:

- The STUB side of the Request
- The TEST side of the Response

The following example shows how to provide optional parameters:

*groovy*

```
org.springframework.cloud.contract.spec.Contract.make {  
    priority 1  
    name "optionals"  
    request {  
        method 'POST'  
        url '/users/password'  
        headers {  
            contentType(applicationJson())  
        }  
        body(  
            email: $(consumer(optional(regex(email())))),  
            producer('abc@abc.com')),  
            callback_url: $(consumer(regex(hostname()))),  
            producer('https://partners.com'))  
        )  
    }  
    response {  
        status 404  
        headers {  
            header 'Content-Type': 'application/json'  
        }  
        body(  
            code: value(consumer("123123"), producer(optional("123123")))  
        )  
    }  
}
```

*java*

```
org.springframework.cloud.contract.spec.Contract.make(c -> {
    c.priority(1);
    c.name("optionals");
    c.request(r -> {
        r.method("POST");
        r.url("/users/password");
        r.headers(h -> {
            h.contentType(h.applicationJson());
        });
        r.body(ContractVerifierUtil.map()
            .entry("email",
                r.$(r.consumer(r.optional(r.regex(r.email()))),
                    r.producer("abc@abc.com")))
            .entry("callback_url", r.$(r.consumer(r.regex(r.hostname())),
                r.producer("https://partners.com"))));
    });
    c.response(r -> {
        r.status(404);
        r.headers(h -> {
            h.header("Content-Type", "application/json");
        });
        r.body(ContractVerifierUtil.map().entry("code", r.value(
            r.consumer("123123"), r.producer(r.optional("123123")))));
    });
});
```

*kotlin*

```
contract { c ->
    priority = 1
    name = "optionals"
    request {
        method = POST
        url = url("/users/password")
        headers {
            contentType = APPLICATION_JSON
        }
        body = body(mapOf(
            "email" to v(consumer(optional(regex(email)))),
producer("abc@abc.com")),
            "callback_url" to v(consumer(regex(hostname))),
producer("https://partners.com"))
        ))
    }
    response {
        status = NOT_FOUND
        headers {
            header("Content-Type", "application/json")
        }
        body(mapOf(
            "code" to value(consumer("123123"), producer(optional("123123"))))
        ))
    }
}
```

By wrapping a part of the body with the `optional()` method, you create a regular expression that must be present 0 or more times.

If you use Spock, the following test would be generated from the previous example:

*groovy*

```
"""
package com.example

import com.jayway.jsonpath.DocumentContext
import com.jayway.jsonpath.JsonPath
import spock.lang.Specification
import io.restassured.module.mockmvc.specification.MockMvcRequestSpecification
import io.restassured.response.ResponseOptions

import static
org.springframework.cloud.contract.verifier.assertion.SpringCloudContractAssertion
s.assertThat
import static
org.springframework.cloud.contract.verifier.util.ContractVerifierUtil.*
import static com.toomuchcoding.jsonassert.JsonAssertion.assertThatJson
import static io.restassured.module.mockmvc.RestAssuredMockMvc.*

@SuppressWarnings("rawtypes")
class FooSpec extends Specification {

\ndef validate_optionals() throws Exception {
\tgiven:
\MockMvcRequestSpecification request = given()
\header("Content-Type", "application/json")
\body(''{"email":"abc@abc.com","callback_url":"https://partners.com"}''')

\twhen:
\given().spec(request)
\post("/users/password")

\tthen:
\response.statusCode() == 404
\response.header("Content-Type") == 'application/json'

\tand:
\DocumentContext parsedJson = JsonPath.parse(response.bodyAsString())
\tassertThatJson(parsedJson).field("[ 'code']").matches("(123123)?")
\}

"""
}
```

The following stub would also be generated:

```

    ...
{
  "request" : {
    "url" : "/users/password",
    "method" : "POST",
    "bodyPatterns" : [ {
      "matchesJsonPath" : "$[?(@.[ 'email' ] =~ /([a-zA-Z0-9._%+-]+@[a-zA-Z0-9.-]+\\\\.\\.[a-zA-Z]{2,6})?/)]"
    }, {
      "matchesJsonPath" : "$[?(@.[ 'callback_url' ] =~ /((http[s]?:|ftp):\\\\\\\\/)\\\\\\\\\\\\?([:^\\\\\\\\\\\\s]+)(:[0-9]{1,5})?/)]"
    } ],
    "headers" : {
      "Content-Type" : {
        "equalTo" : "application/json"
      }
    }
  },
  "response" : {
    "status" : 404,
    "body" : "{\"code\": \"123123\", \"message\": \"User not found by email == [not.existing@user.com]\"}",
    "headers" : {
      "Content-Type" : "application/json"
    }
  },
  "priority" : 1
}
...

```

## Executing Custom Methods on the Server Side



This section is valid only for Groovy DSL. Check out the [Dynamic Properties in the Matchers Sections](#) section for YAML examples of a similar feature.

You can define a method call that runs on the server side during the test. Such a method can be added to the class defined as `baseClassForTests` in the configuration. The following code shows an example of the contract portion of the test case:

*groovy*

```
method GET()
```

*java*

```
r.method(r.GET());
```

*kotlin*

```
method = GET
```

The following code shows the base class portion of the test case:

```
abstract class BaseMockMvcSpec extends Specification {

    def setup() {
        RestAssuredMockMvc.standaloneSetup(new PairIdController())
    }

    void isProperCorrelationId(Integer correlationId) {
        assert correlationId == 123456
    }

    void isEmpty(String value) {
        assert value == null
    }

}
```

 You cannot use both a `String` and `execute` to perform concatenation. For example, calling `header('Authorization', 'Bearer ' + execute('authToken()'))` leads to improper results. Instead, call `header('Authorization', execute('authToken()'))` and ensure that the `authToken()` method returns everything you need.

The type of the object read from the JSON can be one of the following, depending on the JSON path:

- `String`: If you point to a `String` value in the JSON.
- `JSONArray`: If you point to a `List` in the JSON.
- `Map`: If you point to a `Map` in the JSON.
- `Number`: If you point to `Integer`, `Double`, and other numeric type in the JSON.
- `Boolean`: If you point to a `Boolean` in the JSON.

In the request part of the contract, you can specify that the `body` should be taken from a method.



You must provide both the consumer and the producer side. The `execute` part is applied for the whole body, not for parts of it.

The following example shows how to read an object from JSON:

```
Contract contractDsl = Contract.make {  
    request {  
        method 'GET'  
        url '/something'  
        body(  
            $(c('foo'), p(execute('hashCode()')))  
        )  
    }  
    response {  
        status OK()  
    }  
}
```

The preceding example results in calling the `hashCode()` method in the request body. It should resemble the following code:

```
// given:  
MockMvcRequestSpecification request = given()  
.body(hashCode());  
  
// when:  
ResponseOptions response = given().spec(request)  
.get("/something");  
  
// then:  
assertThat(response.statusCode()).isEqualTo(200);
```

## Referencing the Request from the Response

The best situation is to provide fixed values, but sometimes you need to reference a request in your response.

If you write contracts in the Groovy DSL, you can use the `fromRequest()` method, which lets you reference a bunch of elements from the HTTP request. You can use the following options:

- `fromRequest().url()`: Returns the request URL and query parameters.
- `fromRequest().query(String key)`: Returns the first query parameter with a given name.
- `fromRequest().query(String key, int index)`: Returns the nth query parameter with a given name.
- `fromRequest().path()`: Returns the full path.
- `fromRequest().path(int index)`: Returns the nth path element.

- `fromRequest().header(String key)`: Returns the first header with a given name.
- `fromRequest().header(String key, int index)`: Returns the nth header with a given name.
- `fromRequest().body()`: Returns the full request body.
- `fromRequest().body(String jsonPath)`: Returns the element from the request that matches the JSON Path.

If you use the YAML contract definition or the Java one, you have to use the [Handlebars {{ }}](#) notation with custom Spring Cloud Contract functions to achieve this. In that case, you can use the following options:

- `{{ request.url }}`: Returns the request URL and query parameters.
- `{{ request.query.key.[index] }}`: Returns the nth query parameter with a given name. For example, for a key of `thing`, the first entry is `{{ request.query.thing.[0] }}`
- `{{ request.path }}`: Returns the full path.
- `{{ request.path.[index] }}`: Returns the nth path element. For example, the first entry is `'{{ request.path.[0] }}'`
- `{{ request.headers.key }}`: Returns the first header with a given name.
- `{{ request.headers.key.[index] }}`: Returns the nth header with a given name.
- `{{ request.body }}`: Returns the full request body.
- `{{ jsonpath this 'your.json.path' }}`: Returns the element from the request that matches the JSON Path. For example, for a JSON path of `$.here`, use `{{ jsonpath this '$.here' }}`

Consider the following contract:

*groovy*

```
Contract contractDsl = Contract.make {
    request {
        method 'GET'
        url('/api/v1/xxxx') {
            queryParameters {
                parameter('foo', 'bar')
                parameter('foo', 'bar2')
            }
        }
        headers {
            header(authorization(), 'secret')
            header(authorization(), 'secret2')
        }
        body(foo: 'bar', baz: 5)
    }
    response {
        status OK()
        headers {
            header(authorization(), "foo ${fromRequest().header(authorization())}")
        }
    }
}
```

```

        bar")
    }
    body(
        url: fromRequest().url(),
        path: fromRequest().path(),
        pathIndex: fromRequest().path(1),
        param: fromRequest().query('foo'),
        paramIndex: fromRequest().query('foo', 1),
        authorization: fromRequest().header('Authorization'),
        authorization2: fromRequest().header('Authorization', 1),
        fullBody: fromRequest().body(),
        responseFoo: fromRequest().body('$.foo'),
        responseBaz: fromRequest().body('$.baz'),
        responseBaz2: "Bla bla ${fromRequest().body('$.foo')} bla bla",
        rawUrl: fromRequest().rawUrl(),
        rawPath: fromRequest().rawPath(),
        rawPathIndex: fromRequest().rawPath(1),
        rawParam: fromRequest().rawQuery('foo'),
        rawParamIndex: fromRequest().rawQuery('foo', 1),
        rawAuthorization: fromRequest().rawHeader('Authorization'),
        rawAuthorization2: fromRequest().rawHeader('Authorization', 1),
        rawResponseFoo: fromRequest().rawBody('$.foo'),
        rawResponseBaz: fromRequest().rawBody('$.baz'),
        rawResponseBaz2: "Bla bla ${fromRequest().rawBody('$.foo')} bla
bla"
    )
}
}
Contract contractDsl = Contract.make {
    request {
        method 'GET'
        url('/api/v1/xxxx') {
            queryParameters {
                parameter('foo', 'bar')
                parameter('foo', 'bar2')
            }
        }
        headers {
            header(authorization(), 'secret')
            header(authorization(), 'secret2')
        }
        body(foo: "bar", baz: 5)
    }
    response {
        status OK()
        headers {
            contentType(applicationJson())
        }
        body(''{
            "responseFoo": "${(jsonPath request.body '$.foo')}"
        })
    }
}

```

```

        "responseBaz": "{{{ jsonPath request.body '$.baz' }}}",
        "responseBaz2": "Bla bla {{{ jsonPath request.body '$.foo' }}}"
bla bla"
    }
    '''.toString())
}
}

```

yml

```

request:
  method: GET
  url: /api/v1/xxxx
  queryParameters:
    foo:
      - bar
      - bar2
  headers:
    Authorization:
      - secret
      - secret2
  body:
    foo: bar
    baz: 5
response:
  status: 200
  headers:
    Authorization: "foo {{{ request.headers.Authorization.0 }}} bar"
  body:
    url: "{{{ request.url }}}"
    path: "{{{ request.path }}}"
    pathIndex: "{{{ request.path.1 }}}"
    param: "{{{ request.query.foo }}}"
    paramIndex: "{{{ request.query.foo.1 }}}"
    authorization: "{{{ request.headers.Authorization.0 }}}"
    authorization2: "{{{ request.headers.Authorization.1 }}}"
    fullBody: "{{{ request.body }}}"
    responseFoo: "{{{ jsonpath this '$.foo' }}}"
    responseBaz: "{{{ jsonpath this '$.baz' }}}"
    responseBaz2: "Bla bla {{{ jsonpath this '$.foo' }}} bla bla"

```

java

```
package contracts.beer.rest;

import java.util.function.Supplier;

import org.springframework.cloud.contract.spec.Contract;

import static
org.springframework.cloud.contract.verifier.util.ContractVerifierUtil.map;

class shouldReturnStatsForAUser implements Supplier<Contract> {

    @Override
    public Contract get() {
        return Contract.make(c -> {
            c.request(r -> {
                r.method("POST");
                r.url("/stats");
                r.body(map().entry("name", r.anyAlphaUnicode())));
                r.headers(h -> {
                    h.contentType(h.applicationJson());
                });
            });
            c.response(r -> {
                r.status(r.OK());
                r.body(map()
                    .entry("text",
                        "Dear {{{jsonPath request.body '$.name'}}} thanks
for your interested in drinking beer")
                    .entry("quantity", r.$(r.c(5), r.p(r.anyNumber()))));
                r.headers(h -> {
                    h.contentType(h.applicationJson());
                });
            });
        });
    }

}
```

kotlin

```
package contracts.beer.rest

import org.springframework.cloud.contract.spec.ContractDsl.Companion.contract

contract {
    request {
        method = method("POST")
        url = url("/stats")
        body(mapOf(
            "name" to anyAlphaUnicode
        ))
        headers {
            contentType = APPLICATION_JSON
        }
    }
    response {
        status = OK
        body(mapOf(
            "text" to "Don't worry ${fromRequest().body("$.name")} thanks for your
interested in drinking beer",
            "quantity" to v(c(5), p(anyNumber))
        ))
        headers {
            contentType = fromRequest().header(CONTENT_TYPE)
        }
    }
}
```

Running a JUnit test generation leads to a test that resembles the following example:

```

// given:
MockMvcRequestSpecification request = given()
    .header("Authorization", "secret")
    .header("Authorization", "secret2")
    .body("{\"foo\":\"bar\", \"baz\":5}");

// when:
ResponseOptions response = given().spec(request)
    .queryParam("foo","bar")
    .queryParam("foo","bar2")
    .get("/api/v1/xxxx");

// then:
assertThat(response.statusCode()).isEqualTo(200);
assertThat(response.header("Authorization")).isEqualTo("foo secret bar");
// and:
DocumentContext parsedJson = JsonPath.parse(response.getBody().asString());
assertThatJson(parsedJson).field("[fullBody]").isEqualTo("{\"foo\":\"bar\", \"baz\":5}");
assertThatJson(parsedJson).field(["authorization"]).isEqualTo("secret");
assertThatJson(parsedJson).field(["authorization2"]).isEqualTo("secret2");
assertThatJson(parsedJson).field(["path"]).isEqualTo("/api/v1/xxxx");
assertThatJson(parsedJson).field(["param"]).isEqualTo("bar");
assertThatJson(parsedJson).field(["paramIndex"]).isEqualTo("bar2");
assertThatJson(parsedJson).field(["pathIndex"]).isEqualTo("v1");
assertThatJson(parsedJson).field(["responseBaz"]).isEqualTo(5);
assertThatJson(parsedJson).field(["responseFoo"]).isEqualTo("bar");
assertThatJson(parsedJson).field(["url"]).isEqualTo("/api/v1/xxxx?foo=bar&foo=bar2");
);
assertThatJson(parsedJson).field(["responseBaz2"]).isEqualTo("Bla bla bar bla bla");

```

As you can see, elements from the request have been properly referenced in the response.

The generated WireMock stub should resemble the following example:

```
{
  "request" : {
    "urlPath" : "/api/v1/xxxx",
    "method" : "POST",
    "headers" : {
      "Authorization" : {
        "equalTo" : "secret2"
      }
    },
    "queryParameters" : {
      "foo" : {
        "equalTo" : "bar2"
      }
    },
    "bodyPatterns" : [ {
      "matchesJsonPath" : "${[?(@.[ 'baz' ] == 5)]}"
    }, {
      "matchesJsonPath" : "${[?(@.[ 'foo' ] == 'bar')]}"
    } ]
  },
  "response" : {
    "status" : 200,
    "body" :
    "{\"authorization\":\"{{request.headers.Authorization.[0]}}\", \"path\":\"{{request.path}}\", \"responseBaz\":{{jsonpath this '$.baz'}}\",
    \"param\":\"{{request.query.foo.[0]}}\", \"pathIndex\":\"{{request.path.[1]}}\", \"responseBaz2\":\"Bla bla {{jsonpath this '$.foo'}} bla
    bla\", \"responseFoo\":\"{{jsonpath this
    '$.foo'}}\", \"authorization2\":\"{{request.headers.Authorization.[1]}}\", \"fullBody\"
    \"{{escapejsonbody}}\", \"url\":\"{{request.url}}\", \"paramIndex\":\"{{request.query.foo.[1]}}\"}",
    "headers" : {
      "Authorization" : "{{request.headers.Authorization.[0]}};foo"
    },
    "transformers" : [ "response-template" ]
  }
}
```

Sending a request such as the one presented in the `request` part of the contract results in sending the following response body:

```
{
  "url" : "/api/v1/yyyy?foo=bar&foo=bar2",
  "path" : "/api/v1/yyyy",
  "pathIndex" : "v1",
  "param" : "bar",
  "paramIndex" : "bar2",
  "authorization" : "secret",
  "authorization2" : "secret2",
  "fullBody" : "{\"foo\":\"bar\", \"baz\":5}",
  "responseFoo" : "bar",
  "responseBaz" : 5,
  "responseBaz2" : "Bla bla bar bla bla"
}
```

This feature works only with WireMock versions greater than or equal to 2.5.1.



The Spring Cloud Contract Verifier uses WireMock's `response-template` response transformer. It uses Handlebars to convert the Mustache `{{{ }}} templates into proper values. Additionally, it registers two helper functions:`

- `escapejsonbody`: Escapes the request body in a format that can be embedded in a JSON.
- `jsonpath`: For a given parameter, find an object in the request body.

### Dynamic Properties in the Matchers Sections

If you work with [Pact](#), the following discussion may seem familiar. Quite a few users are used to having a separation between the body and setting the dynamic parts of a contract.

You can use the `bodyMatchers` section for two reasons:

- Define the dynamic values that should end up in a stub. You can set it in the `request` or `inputMessage` part of your contract.
- Verify the result of your test. This section is present in the `response` or `outputMessage` side of the contract.

Currently, Spring Cloud Contract Verifier supports only JSON path-based matchers with the following matching possibilities:

### Coded DSL

- For the stubs (in tests on the consumer's side):
  - `byEquality()`: The value taken from the consumer's request in the provided JSON path must be equal to the value provided in the contract.
  - `byRegex(...)`: The value taken from the consumer's request in the provided JSON path must match the regex. You can also pass the type of the expected matched value (for example, `asString()`, `asLong()`, and so on).
  - `byDate()`: The value taken from the consumer's request in the provided JSON path must match the regex for an ISO Date value.

- `byTimestamp()`: The value taken from the consumer’s request in the provided JSON path must match the regex for an ISO DateTime value.
- `byTime()`: The value taken from the consumer’s request in the provided JSON path must match the regex for an ISO Time value.
- For the verification (in generated tests on the Producer’s side):
  - `byEquality()`: The value taken from the producer’s response in the provided JSON path must be equal to the provided value in the contract.
  - `byRegex(...)`: The value taken from the producer’s response in the provided JSON path must match the regex.
  - `byDate()`: The value taken from the producer’s response in the provided JSON path must match the regex for an ISO Date value.
  - `byTimestamp()`: The value taken from the producer’s response in the provided JSON path must match the regex for an ISO DateTime value.
  - `byTime()`: The value taken from the producer’s response in the provided JSON path must match the regex for an ISO Time value.
  - `byType()`: The value taken from the producer’s response in the provided JSON path needs to be of the same type as the type defined in the body of the response in the contract. `byType` can take a closure, in which you can set `minOccurrence` and `maxOccurrence`. For the request side, you should use the closure to assert size of the collection. That way, you can assert the size of the flattened collection. To check the size of an unflattened collection, use a custom method with the `byCommand(...)` testMatcher.
    - `String`: If you point to a `String` value.
    - `JSONArray`: If you point to a `List`.
    - `Map`: If you point to a `Map`.
    - `Number`: If you point to `Integer`, `Double`, or another kind of number.
    - `Boolean`: If you point to a `Boolean`.
  - `byNull()`: The value taken from the response in the provided JSON path must be null.

## YAML



See the Groovy section for detailed explanation of what the types mean.

For YAML, the structure of a matcher resembles the following example:

```
- path: $.thing1
  type: by_regex
  value: thing2
  regexType: as_string
```

Alternatively, if you want to use one of the predefined regular expressions [[only\\_alpha\\_unicode](#), [number](#), [any\\_boolean](#), [ip\\_address](#), [hostname](#), [email](#), [url](#), [uuid](#), [iso\\_date](#), [iso\\_date\\_time](#), [iso\\_time](#), [iso\\_8601\\_with\\_offset](#), [non\\_empty](#), [non\\_blank](#)], you can use something similar to the following example:

```
- path: $.thing1
  type: by_regex
  predefined: only_alpha_unicode
```

The following list shows the allowed list of `type` values:

- For `stubMatchers`:
  - `by_equality`
  - `by_regex`
  - `by_date`
  - `by_timestamp`
  - `by_time`
  - `by_type`
    - Two additional fields (`minOccurrence` and `maxOccurrence`) are accepted.
- For `testMatchers`:
  - `by_equality`
  - `by_regex`
  - `by_date`
  - `by_timestamp`
  - `by_time`
  - `by_type`
    - Two additional fields (`minOccurrence` and `maxOccurrence`) are accepted.
  - `by_command`
  - `by_null`

You can also define which type the regular expression corresponds to in the `regexType` field. The following list shows the allowed regular expression types:

- `as_integer`
- `as_double`
- `as_float`
- `as_long`
- `as_short`

- `as_boolean`
- `as_string`

Consider the following example:

*groovy*

```
Contract contractDsl = Contract.make {
    request {
        method 'GET'
        urlPath '/get'
        body([
            duck : 123,
            alpha : 'abc',
            number : 123,
            aBoolean : true,
            date : '2017-01-01',
            dateTime : '2017-01-01T01:23:45',
            time : '01:02:34',
            valueWithoutAMatcher: 'foo',
            valueWithTypeMatch : 'string',
            key : [
                'complex.key': 'foo'
            ]
        ])
        bodyMatchers {
            jsonPath('$.duck', byRegex("[0-9]{3}").asInteger())
            jsonPath('$.duck', byEquality())
            jsonPath('$.alpha', byRegex(onlyAlphaUnicode()).asString())
            jsonPath('$.alpha', byEquality())
            jsonPath('$.number', byRegex(number()).asInteger())
            jsonPath('$.aBoolean', byRegex(anyBoolean()).asBooleanType())
            jsonPath('$.date', byDate())
            jsonPath('$.dateTime', byTimestamp())
            jsonPath('$.time', byTime())
            jsonPath("\$.[key].[complex.key]", byEquality())
        }
        headers {
            contentType(applicationJson())
        }
    }
    response {
        status OK()
        body([
            duck : 123,
            alpha : 'abc',
            number : 123,
            positiveInteger : 1234567890,
            negativeInteger : -1234567890,
            positiveDecimalNumber: 123.4567890,
        ])
    }
}
```

```

        negativeDecimalNumber: -123.4567890,
        aBoolean           : true,
        date              : '2017-01-01',
        dateTime          : '2017-01-01T01:23:45',
        time              : "01:02:34",
        valueWithoutAMatcher : 'foo',
        valueWithTypeMatch   : 'string',
        valueWithMin         : [
            1, 2, 3
        ],
        valueWithMax         : [
            1, 2, 3
        ],
        valueWithMinMax       : [
            1, 2, 3
        ],
        valueWithMinEmpty     : [],
        valueWithMaxEmpty     : [],
        key                 : [
            'complex.key': 'foo'
        ],
        nullValue           : null
    ])
bodyMatchers {
    // asserts the jsonpath value against manual regex
    jsonPath('$._duck', byRegex("[0-9]{3}").asInteger())
    // asserts the jsonpath value against the provided value
    jsonPath('$._duck', byEquality())
    // asserts the jsonpath value against some default regex
    jsonPath('$._alpha', byRegex(onlyAlphaUnicode()).asString())
    jsonPath('$._alpha', byEquality())
    jsonPath('$._number', byRegex(number()).asInteger())
    jsonPath('$._positiveInteger', byRegex(anInteger()).asInteger())
    jsonPath('$._negativeInteger', byRegex(anInteger()).asInteger())
    jsonPath('$._positiveDecimalNumber', byRegex(aDouble()).asDouble())
    jsonPath('$._negativeDecimalNumber', byRegex(aDouble()).asDouble())
    jsonPath('$._aBoolean', byRegex(anyBoolean()).asBooleanType())
    // asserts vs inbuilt time related regex
    jsonPath('$._date', byDate())
    jsonPath('$._dateTime', byTimestamp())
    jsonPath('$._time', byTime())
    // asserts that the resulting type is the same as in response body
    jsonPath('$._valueWithTypeMatch', byType())
    jsonPath('$._valueWithMin', byType {
        // results in verification of size of array (min 1)
        minOccurrence(1)
    })
    jsonPath('$._valueWithMax', byType {
        // results in verification of size of array (max 3)
        maxOccurrence(3)
    })
}

```

```

        jsonPath('.valueWithMinMax', byType {
            // results in verification of size of array (min 1 & max 3)
            minOccurrence(1)
            maxOccurrence(3)
        })
        jsonPath('.valueWithMinEmpty', byType {
            // results in verification of size of array (min 0)
            minOccurrence(0)
        })
        jsonPath('.valueWithMaxEmpty', byType {
            // results in verification of size of array (max 0)
            maxOccurrence(0)
        })
        // will execute a method `assertThatValueIsANumber`
        jsonPath('.duck', byCommand('assertThatValueIsANumber($it)'))
        jsonPath("\$.[key].[complex.key]", byEquality())
        jsonPath('.nullValue', byNull())
    }
    headers {
        contentType(applicationJson())
        header('Some-Header', $(c('someValue'), p(regex('[a-zA-Z]{9}'))))
    }
}
}

```

*yml*

```

request:
  method: GET
  urlPath: /get/1
  headers:
    Content-Type: application/json
  cookies:
    foo: 2
    bar: 3
  queryParameters:
    limit: 10
    offset: 20
    filter: 'email'
    sort: name
    search: 55
    age: 99
    name: John.Doe
    email: 'bob@email.com'
  body:
    duck: 123
    alpha: "abc"
    number: 123
    aBoolean: true
    date: "2017-01-01"
    dateTime: "2017-01-01T01:23:45"

```

```
time: "01:02:34"
valueWithoutAMatcher: "foo"
valueWithTypeMatch: "string"
key:
  "complex.key": 'foo'
nullValue: null
valueWithMin:
  - 1
  - 2
  - 3
valueWithMax:
  - 1
  - 2
  - 3
valueWithMinMax:
  - 1
  - 2
  - 3
valueWithMinEmpty: []
valueWithMaxEmpty: []
matchers:
  url:
    regex: /get/[0-9]
    # predefined:
    # execute a method
    #command: 'equals($it)'
  queryParameters:
    - key: limit
      type: equal_to
      value: 20
    - key: offset
      type: containing
      value: 20
    - key: sort
      type: equal_to
      value: name
    - key: search
      type: not_matching
      value: '^[0-9]{2}$'
    - key: age
      type: not_matching
      value: '^\\w*$'
    - key: name
      type: matching
      value: 'John.*'
    - key: hello
      type: absent
  cookies:
    - key: foo
      regex: '[0-9]'
    - key: bar
```

```
    command: 'equals($it)'  
headers:  
  - key: Content-Type  
    regex: "application/json.*"  
body:  
  - path: $.duck  
    type: by_regex  
    value: "[0-9]{3}"  
  - path: $.duck  
    type: by_equality  
  - path: $.alpha  
    type: by_regex  
    predefined: only_alpha_unicode  
  - path: $.alpha  
    type: by_equality  
  - path: $.number  
    type: by_regex  
    predefined: number  
  - path: $.aBoolean  
    type: by_regex  
    predefined: any_boolean  
  - path: $.date  
    type: by_date  
  - path: $.dateTime  
    type: by_timestamp  
  - path: $.time  
    type: by_time  
  - path: "$.['key'].['complex.key']"  
    type: by_equality  
  - path: $.nullvalue  
    type: by_null  
  - path: $.valueWithMin  
    type: by_type  
    minOccurrence: 1  
  - path: $.valueWithMax  
    type: by_type  
    maxOccurrence: 3  
  - path: $.valueWithMinMax  
    type: by_type  
    minOccurrence: 1  
    maxOccurrence: 3  
response:  
  status: 200  
  cookies:  
    foo: 1  
    bar: 2  
  body:  
    duck: 123  
    alpha: "abc"  
    number: 123  
    aBoolean: true
```

```
date: "2017-01-01"
dateTime: "2017-01-01T01:23:45"
time: "01:02:34"
valueWithoutAMatcher: "foo"
valueWithTypeMatch: "string"
valueWithMin:
  - 1
  - 2
  - 3
valueWithMax:
  - 1
  - 2
  - 3
valueWithMinMax:
  - 1
  - 2
  - 3
valueWithMinEmpty: []
valueWithMaxEmpty: []
key:
  'complex.key': 'foo'
nullValue: null
matchers:
headers:
  - key: Content-Type
    regex: "application/json.*"
cookies:
  - key: foo
    regex: '[0-9]'
  - key: bar
    command: 'equals($it)'
body:
  - path: $.duck
    type: by_regex
    value: "[0-9]{3}"
  - path: $.duck
    type: by_equality
  - path: $.alpha
    type: by_regex
    predefined: only_alpha_unicode
  - path: $.alpha
    type: by_equality
  - path: $.number
    type: by_regex
    predefined: number
  - path: $.aBoolean
    type: by_regex
    predefined: any_boolean
  - path: $.date
    type: by_date
  - path: $.dateTime
```

```

    type: by_timestamp
    - path: $.time
      type: by_time
    - path: $.valueWithTypeMatch
      type: by_type
    - path: $.valueWithMin
      type: by_type
      minOccurrence: 1
    - path: $.valueWithMax
      type: by_type
      maxOccurrence: 3
    - path: $.valueWithMinMax
      type: by_type
      minOccurrence: 1
      maxOccurrence: 3
    - path: $.valueWithMinEmpty
      type: by_type
      minOccurrence: 0
    - path: $.valueWithMaxEmpty
      type: by_type
      maxOccurrence: 0
    - path: $.duck
      type: by_command
      value: assertThatValueIsANumber($it)
    - path: $.nullValue
      type: by_null
      value: null
  headers:
    Content-Type: application/json

```

In the preceding example, you can see the dynamic portions of the contract in the `matchers` sections. For the request part, you can see that, for all fields but `valueWithoutAMatcher`, the values of the regular expressions that the stub should contain are explicitly set. For the `valueWithoutAMatcher`, the verification takes place in the same way as without the use of matchers. In that case, the test performs an equality check.

For the response side in the `bodyMatchers` section, we define the dynamic parts in a similar manner. The only difference is that the `byType` matchers are also present. The verifier engine checks four fields to verify whether the response from the test has a value for which the JSON path matches the given field, is of the same type as the one defined in the response body, and passes the following check (based on the method being called):

- For `$.valueWithTypeMatch`, the engine checks whether the type is the same.
- For `$.valueWithMin`, the engine checks the type and asserts whether the size is greater than or equal to the minimum occurrence.
- For `$.valueWithMax`, the engine checks the type and asserts whether the size is smaller than or equal to the maximum occurrence.
- For `$.valueWithMinMax`, the engine checks the type and asserts whether the size is between the

minimum and maximum occurrence.

The resulting test resembles the following example (note that an `and` section separates the autogenerated assertions and the assertion from matchers):

```
// given:  
MockMvcRequestSpecification request = given()  
    .header("Content-Type", "application/json")  
  
.body("{\"duck\":123,\"alpha\":\"abc\",\"number\":123,\"aBoolean\":true,\"date\":\"201  
7-01-01\", \"dateTime\":\"2017-01-  
01T01:23:45\", \"time\":\"01:02:34\", \"valueWithoutAMatcher\":\"foo\", \"valueWithTypeMa  
tch\":\"string\", \"key\":{\"complex.key\":\"foo\"}}");  
  
// when:  
ResponseOptions response = given().spec(request)  
    .get("/get");  
  
// then:  
assertThat(response.statusCode()).isEqualTo(200);  
assertThat(response.header("Content-Type")).matches("application/json.*");  
// and:  
DocumentContext parsedJson = JsonPath.parse(response.getBody().asString());  
assertThatJson(parsedJson).field("[valueWithoutAMatcher]").isEqualTo("foo");  
// and:  
assertThat(parsedJson.read("$.duck", String.class)).matches("[0-9]{3}");  
assertThat(parsedJson.read("$.duck", Integer.class)).isEqualTo(123);  
assertThat(parsedJson.read("$.alpha", String.class)).matches("[\\p{L}]*");  
assertThat(parsedJson.read("$.alpha", String.class)).isEqualTo("abc");  
assertThat(parsedJson.read("$.number", String.class)).matches("-  
?(\\d*\\.\\d+|\\d+);  
assertThat(parsedJson.read("$.aBoolean", String.class)).matches("(true|false)");  
assertThat(parsedJson.read("$.date", String.class)).matches("(\\d\\d\\d\\d)-(0[1-  
9]|1[012])-(0[1-9]|12)[0-9]|3[01]);  
assertThat(parsedJson.read("$.dateTime", String.class)).matches("[0-9]{4})-(1[0-  
2]|0[1-9])-([01]|0[1-9]|12)[0-9])T([0-3]|01)[0-9]):([0-5][0-9]):([0-  
5][0-9]):([0-5][0-9]);  
assertThat((Object)  
parsedJson.read("$.valueWithTypeMatch")).isInstanceOf(java.lang.String.class);  
assertThat((Object)  
parsedJson.read("$.valueWithMin")).isInstanceOf(java.util.List.class);  
assertThat((java.lang.Iterable) parsedJson.read("$.valueWithMin",  
java.util.Collection.class)).as("$.valueWithMin").hasSizeGreaterThanOrEqualTo(1);  
assertThat((Object)  
parsedJson.read("$.valueWithMax")).isInstanceOf(java.util.List.class);  
assertThat((java.lang.Iterable) parsedJson.read("$.valueWithMax",  
java.util.Collection.class)).as("$.valueWithMax").hasSizeLessThanOrEqualTo(3);  
assertThat((Object)  
parsedJson.read("$.valueWithMinMax")).isInstanceOf(java.util.List.class);
```

```

assertThat((java.lang.Iterable) parsedJson.read("$.valueWithMinMax",
java.util.Collection.class)).as("$.valueWithMinMax").hasSizeBetween(1, 3);
assertThat((Object)
parsedJson.read("$.valueWithMinEmpty")).isInstanceOf(java.util.List.class);
assertThat((java.lang.Iterable) parsedJson.read("$.valueWithMinEmpty",
java.util.Collection.class)).as("$.valueWithMinEmpty").hasSizeGreaterThanOrEqualTo(0);
assertThat((Object)
parsedJson.read("$.valueWithMaxEmpty")).isInstanceOf(java.util.List.class);
assertThat((java.lang.Iterable) parsedJson.read("$.valueWithMaxEmpty",
java.util.Collection.class)).as("$.valueWithMaxEmpty").hasSizeLessThanOrEqualTo(0);
assertThatValueIsANumber(parsedJson.read("$.duck"));
assertThat(parsedJson.read("$.['key'].['complex.key']",
String.class)).isEqualTo("foo");

```

 Notice that, for the `byCommand` method, the example calls the `assertThatValueIsANumber`. This method must be defined in the test base class or be statically imported to your tests. Notice that the `byCommand` call was converted to `assertThatValueIsANumber(parsedJson.read("$.duck"))`. That means that the engine took the method name and passed the proper JSON path as a parameter to it.

The resulting WireMock stub is in the following example:

```

    ...
{
  "request" : {
    "urlPath" : "/get",
    "method" : "POST",
    "headers" : {
      "Content-Type" : {
        "matches" : "application/json.*"
      }
    },
    "bodyPatterns" : [ {
      "matchesJsonPath" : "$.[list].[some].[nested][?(@.[anothervalue] == 4)]"
    }, {
      "matchesJsonPath" : "$[?(@.[valueWithoutAMatcher] == 'foo')]"
    }, {
      "matchesJsonPath" : "$[?(@.[valueWithTypeMatch] == 'string')]"
    }, {
      "matchesJsonPath" : "$.[list].[someother].[nested][?(@.[json] == 'with
value')]"
    }, {
      "matchesJsonPath" : "$.[list].[someother].[nested][?(@.[anothervalue] ==
4)]"
    }, {
      "matchesJsonPath" : "$[?(@.duck =~ /([0-9]{3})/)]"
    }, {
      "matchesJsonPath" : "$[?(@.duck == 123)]"
    }, {

```

```

    "matchesJsonPath" : "$[?(@.alpha =~ /([\\\\\\p{L}]*)/)]"
}, {
    "matchesJsonPath" : "$[?(@.alpha == 'abc')]"
}, {
    "matchesJsonPath" : "$[?(@.number =~ /(-?(\\\\d*\\\\.\\\\\\d+|\\\\\\d+))/)]"
}, {
    "matchesJsonPath" : "$[?(@.aBoolean =~ /((true|false))/)]"
}, {
    "matchesJsonPath" : "$[?(@.date =~ /((\\\\d\\\\\\d\\\\\\d\\\\\\d)-(0[1-9]|1[012])- (0[1-9]| [12][0-9]|3[01]))]"
}, {
    "matchesJsonPath" : "$[?(@.dateTime =~ /(([0-9]{4})-(1[0-2]|0[1-9])-(3[01]|0[1- 9])|[12][0-9])T(2[0-3]| [01][0-9]):([0-5][0-9]):([0-5][0-9]))]"
}, {
    "matchesJsonPath" : "$[?(@.time =~ /((2[0-3]| [01][0-9]):([0-5][0-9]):([0-5][0- 9]))]"
}, {
    "matchesJsonPath" : "$.list.some.nested[?(@.json =~ /(.*))/]"
}, {
    "matchesJsonPath" : "$[?(@.valueWithMin.size() >= 1)]"
}, {
    "matchesJsonPath" : "$[?(@.valueWithMax.size() <= 3)]"
}, {
    "matchesJsonPath" : "$[?(@.valueWithMinMax.size() >= 1 && @.valueWithMinMax.size() <= 3)]"
}, {
    "matchesJsonPath" : "$[?(@.valueWithOccurrence.size() >= 4 && @.valueWithOccurrence.size() <= 4)]"
} ]
},
"response" : {
    "status" : 200,
    "body" :
    "{\"duck\":123,\"alpha\":\"abc\", \"number\":123, \"aBoolean\":true, \"date\": \"2017-01-01\", \"dateTime\": \"2017-01-01T01:23:45\", \"time\": \"01:02:34\", \"valueWithoutAMatcher\": \"foo\", \"valueWithTypeMatch\": \"string\", \"valueWithMin\": [1,2,3], \"valueWithMax\": [1,2,3], \"valueWithMinMax\": [1,2,3], \"valueWithOccurrence\": [1,2,3,4]}",
    "headers" : {
        "Content-Type" : "application/json"
    },
    "transformers" : [ "response-template" ]
}
}
```

```

If you use a **matcher**, the part of the request and response that the **matcher** addresses with the JSON Path gets removed from the assertion. In the case of verifying a collection, you must create matchers for **all** the elements of the collection.



Consider the following example:

```
Contract.make {
    request {
        method 'GET'
        url("/foo")
    }
    response {
        status OK()
        body(events: [[
            [
                [
                    [
                        [
                            [
                                [
                                    [
  [
  [
  [
  [
  [
  [
  [
  [
  [
  [
  [
  [
  [
  [
  [
   [
   [
   [
   [
   [
   [
   [
   [
   [
..
```

The preceding code leads to creating the following test (the code block shows only the assertion section):

and:

```
DocumentContext parsedJson = JsonPath.parse(response.body.asString())

assertThatJson(parsedJson).array("[ 'events' ]").contains("[ 'eventId' ]").isEqualTo("16f1
ed75-0bcc-4f0d-a04d-3121798faf99")

assertThatJson(parsedJson).array("[ 'events' ]").contains("[ 'operation' ]").isEqualTo("EX
PORT")

assertThatJson(parsedJson).array("[ 'events' ]").contains("[ 'operation' ]").isEqualTo("IN
PUT_PROCESSING")

assertThatJson(parsedJson).array("[ 'events' ]").contains("[ 'eventId' ]").isEqualTo("3bb4
ac82-6652-462f-b6d1-75e424a0024a")

assertThatJson(parsedJson).array("[ 'events' ]").contains("[ 'status' ]").isEqualTo("OK")
and:
    assertThat(parsedJson.read("$.events[0].operation", String.class)).matches(".+")
    assertThat(parsedJson.read("$.events[0].eventId", String.class)).matches("^([a-
fA-F0-9]{8}-[a-fA-F0-9]{4}-[a-fA-F0-9]{4}-[a-fA-F0-9]{4}-[a-fA-F0-9]{12})$")
    assertThat(parsedJson.read("$.events[0].status", String.class)).matches(".+")
```

As you can see, the assertion is malformed. Only the first element of the array got asserted. In order to fix this, you should apply the assertion to the whole `$.events` collection and assert it with the `byCommand(...)` method.

## Asynchronous Support

If you use asynchronous communication on the server side (your controllers are returning `Callable`, `DeferredResult`, and so on), then, inside your contract, you must provide an `async()` method in the `response` section. The following code shows an example:

*groovy*

```
org.springframework.cloud.contract.spec.Contract.make {
    request {
        method GET()
        url '/get'
    }
    response {
        status OK()
        body 'Passed'
        async()
    }
}
```

*yml*

```
response:  
  async: true
```

*java*

```
class contract implements Supplier<Collection<Contract>> {  
  
    @Override  
    public Collection<Contract> get() {  
        return Collections.singletonList(Contract.make(c -> {  
            c.request(r -> {  
                // ...  
            });  
            c.response(r -> {  
                r.async();  
                // ...  
            });  
        }));  
    }  
}
```

*kotlin*

```
import org.springframework.cloud.contract.spec.ContractDsl.Companion.contract  
  
contract {  
    request {  
        // ...  
    }  
    response {  
        async = true  
        // ...  
    }  
}
```

You can also use the `fixedDelayMilliseconds` method or property to add delay to your stubs. The following example shows how to do so:

*groovy*

```
org.springframework.cloud.contract.spec.Contract.make {  
    request {  
        method GET()  
        url '/get'  
    }  
    response {  
        status 200  
        body 'Passed'  
        fixedDelayMilliseconds 1000  
    }  
}
```

*yml*

```
response:  
  fixedDelayMilliseconds: 1000
```

*java*

```
class contract implements Supplier<Collection<Contract>> {  
  
    @Override  
    public Collection<Contract> get() {  
        return Collections.singletonList(Contract.make(c -> {  
            c.request(r -> {  
                // ...  
            });  
            c.response(r -> {  
                r.fixedDelayMilliseconds(1000);  
                // ...  
            });  
        }));  
    }  
}
```

*kotlin*

```
import org.springframework.cloud.contract.spec.ContractDsl.Companion.contract

contract {
    request {
        // ...
    }
    response {
        delay = fixedMilliseconds(1000)
        // ...
    }
}
```

## XML Support for HTTP

For HTTP contracts, we also support using XML in the request and response body. The XML body has to be passed within the `body` element as a `String` or `GString`. Also, body matchers can be provided for both the request and the response. In place of the `jsonPath(...)` method, the `org.springframework.cloud.contract.spec.internal.BodyMatchers.xpath` method should be used, with the desired `xPath` provided as the first argument and the appropriate `MatchingType` as second. All the body matchers apart from `byType()` are supported.

The following example shows a Groovy DSL contract with XML in the response body:

groovy

```
Contract.make {
    request {
        method GET()
        urlPath '/get'
        headers {
            contentType(applicationXml())
        }
    }
    response {
        status(OK())
        headers {
            contentType(applicationXml())
        }
        body """
<test>
<duck type='xtype'>123</duck>
<alpha>abc</alpha>
<list>
<elem>abc</elem>
<elem>def</elem>
<elem>ghi</elem>
</list>
<number>123</number>
<aBoolean>true</aBoolean>
<date>2017-01-01</date>
<dateTime>2017-01-01T01:23:45</dateTime>
<time>01:02:34</time>
<valueWithoutAMatcher>foo</valueWithoutAMatcher>
<key><complex>foo</complex></key>
</test>"""
        bodyMatchers {
            xPath('/test/duck/text()', byRegex("[0-9]{3}"))
            xPath('/test/duck/text()',
                byCommand('equals($it)'))
            xPath('/test/duck/xxx', byNull())
            xPath('/test/duck/text()', byEquality())
            xPath('/test/alpha/text()',
                byRegEx(onlyAlphaUnicode()))
            xPath('/test/alpha/text()', byEquality())
            xPath('/test/number/text()', byRegEx(number()))
            xPath('/test/date/text()', byDate())
            xPath('/test/dateTime/text()', byTimestamp())
            xPath('/test/time/text()', byTime())
            xPath('/test/*/complex/text()', byEquality())
            xPath('/test/duck/@type', byEquality())
        }
    }
}
```

yml

```
include:::/home/marcin/repo/spring-cloud-scripts/contract/spring-cloud-contract-verifier/src/test/resources/yml/contract_xml.yml
```

java

```
import java.util.function.Supplier;

import org.springframework.cloud.contract.spec.Contract;

class contract_xml implements Supplier<Contract> {

    @Override
    public Contract get() {
        return Contract.make(c -> {
            c.request(r -> {
                r.method(r.GET());
                r.urlPath("/get");
                r.headers(h -> {
                    h.contentType(h.applicationXml());
                });
            });
            c.response(r -> {
                r.status(r.OK());
                r.headers(h -> {
                    h.contentType(h.applicationXml());
                });
                r.body("<test>\n" + "<duck type='xtype'>123</duck>\n"
                      + "<alpha>abc</alpha>\n" + "<list>\n" +
                      "<elem>abc</elem>\n"
                      + "<elem>def</elem>\n" + "<elem>ghi</elem>\n" +
                      "</list>\n"
                      + "<number>123</number>\n" + "<aBoolean>true</aBoolean>\n"
                      + "<date>2017-01-01</date>\n"
                      + "<dateTime>2017-01-01T01:23:45</dateTime>\n"
                      + "<time>01:02:34</time>\n"
                      + "<valueWithoutAMatcher>foo</valueWithoutAMatcher>\n"
                      + "<key><complex>foo</complex></key>\n" + "</test>");
            r.bodyMatchers(m -> {
                m.xpath("/test/duck/text()", m.byRegex("[0-9]{3}"));
                m.xpath("/test/duck/text()", m.byCommand("equals($it)"));
                m.xpath("/test/duck/xxx", m.isNull());
                m.xpath("/test/duck/text()", m.equality());
                m.xpath("/test/alpha/text()", m.byRegEx(r.onlyAlphaUnicode()));
                m.xpath("/test/alpha/text()", m.equality());
                m.xpath("/test/number/text()", m.byRegEx(r.number()));
                m.xpath("/test/date/text()", m.date());
                m.xpath("/test/dateTime/text()", m.timestamp());
            });
        });
    }
}
```

```
        m.xpath("/test/time/text()", m.byTime());
        m.xpath("/test/*/complex/text()", m.byEquality());
        m.xpath("/test/duck/@type", m.byEquality());
    });
});
};

}
```

kotlin

```
import org.springframework.cloud.contract.spec.ContractDsl.Companion.contract

contract {
    request {
        method = GET
        urlPath = path("/get")
        headers {
            contentType = APPLICATION_XML
        }
    }
    response {
        status = OK
        headers {
            contentType = APPLICATION_XML
        }
        body = body("<test>\n" + "<duck type='xtype'>123</duck>\n"
                    + "<alpha>abc</alpha>\n" + "<list>\n" + "<elem>abc</elem>\n"
                    + "<elem>def</elem>\n" + "<elem>ghi</elem>\n" + "</list>\n"
                    + "<number>123</number>\n" + "<aBoolean>true</aBoolean>\n"
                    + "<date>2017-01-01</date>\n"
                    + "<dateTime>2017-01-01T01:23:45</dateTime>\n"
                    + "<time>01:02:34</time>\n"
                    + "<valueWithoutAMatcher>foo</valueWithoutAMatcher>\n"
                    + "<key><complex>foo</complex></key>\n" + "</test>")
        bodyMatchers {
            xPath("/test/duck/text()", byRegex("[0-9]{3}"))
            xPath("/test/duck/text()", byCommand("equals(\$it)"))
            xPath("/test/duck/xxx", byNull)
            xPath("/test/duck/text()", byEquality)
            xPath("/test/alpha/text()", byRegex(onlyAlphaUnicode))
            xPath("/test/alpha/text()", byEquality)
            xPath("/test/number/text()", byRegex(number))
            xPath("/test/date/text()", byDate)
            xPath("/test/dateTime/text()", byTimestamp)
            xPath("/test/time/text()", byTime)
            xPath("/test/*/complex/text()", byEquality)
            xPath("/test/duck/@type", byEquality)
        }
    }
}
```

The following example shows an automatically generated test for XML in the response body:

```

@Test
public void validate_xmlMatches() throws Exception {
    // given:
    MockMvcRequestSpecification request = given()
        .header("Content-Type", "application/xml");

    // when:
    ResponseOptions response = given().spec(request).get("/get");

    // then:
    assertThat(response.statusCode()).isEqualTo(200);
    // and:
    DocumentBuilder documentBuilder = DocumentBuilderFactory.newInstance()
        .newDocumentBuilder();
    Document parsedXml = documentBuilder.parse(new InputSource(
        new StringReader(response.getBody().asString())));
    // and:
    assertThat(valueFromXPath(parsedXml, "/test/list/elem/text()")).isEqualTo("abc");

    assertThat(valueFromXPath(parsedXml, "/test/list/elem[2]/text()")).isEqualTo("def");
    assertThat(valueFromXPath(parsedXml, "/test/duck/text()").matches("[0-9]{3}"));
    assertThat(nodeFromXPath(parsedXml, "/test/duck/xxx")).isNull();
    assertThat(valueFromXPath(parsedXml, "/test/alpha/text()").matches("[\\p{L}]*"));
    assertThat(valueFromXPath(parsedXml, "/test/*/complex/text()")).isEqualTo("foo");
    assertThat(valueFromXPath(parsedXml, "/test/duck/@type")).isEqualTo("xtype");
}

```

## Multiple Contracts in One File

You can define multiple contracts in one file. Such a contract might resemble the following example:

*groovy*

```
import org.springframework.cloud.contract.spec.Contract  
[  
    Contract.make {  
        name("should post a user")  
        request {  
            method 'POST'  
            url('/users/1')  
        }  
        response {  
            status OK()  
        }  
    },  
    Contract.make {  
        request {  
            method 'POST'  
            url('/users/2')  
        }  
        response {  
            status OK()  
        }  
    }  
]
```

*yml*

```
---  
name: should post a user  
request:  
  method: POST  
  url: /users/1  
response:  
  status: 200  
---  
request:  
  method: POST  
  url: /users/2  
response:  
  status: 200  
---  
request:  
  method: POST  
  url: /users/3  
response:  
  status: 200
```

*java*

```
class contract implements Supplier<Collection<Contract>> {

    @Override
    public Collection<Contract> get() {
        return Arrays.asList(
            Contract.make(c -> {
                c.name("should post a user");
                // ...
            }),
            Contract.make(c -> {
                // ...
            }),
            Contract.make(c -> {
                // ...
            })
        );
    }
}
```

*kotlin*

```
import org.springframework.cloud.contract.spec.ContractDsl.Companion.contract

arrayOf(
    contract {
        name("should post a user")
        // ...
    },
    contract {
        // ...
    },
    contract {
        // ...
    }
}
```

In the preceding example, one contract has the `name` field and the other does not. This leads to generation of two tests that look more or less like the following:

```

package org.springframework.cloud.contract.verifier.tests.com.hello;

import com.example.TestBase;
import com.jayway.jsonpath.DocumentContext;
import com.jayway.jsonpath.JsonPath;
import
com.jayway.restassured.module.mockmvc.specification.MockMvcRequestSpecification;
import com.jayway.restassured.response.ResponseOptions;
import org.junit.Test;

import static com.jayway.restassured.module.mockmvc.RestAssuredMockMvc.*;
import static com.toomuchcoding.jsonassert.JsonAssertion.assertThatJson;
import static org.assertj.core.api.Assertions.assertThat;

public class V1Test extends TestBase {

    @Test
    public void validate_should_post_a_user() throws Exception {
        // given:
        MockMvcRequestSpecification request = given();

        // when:
        ResponseOptions response = given().spec(request)
            .post("/users/1");

        // then:
        assertThat(response.statusCode()).isEqualTo(200);
    }

    @Test
    public void validate_withList_1() throws Exception {
        // given:
        MockMvcRequestSpecification request = given();

        // when:
        ResponseOptions response = given().spec(request)
            .post("/users/2");

        // then:
        assertThat(response.statusCode()).isEqualTo(200);
    }

}

```

Notice that, for the contract that has the `name` field, the generated test method is named `validate_should_post_a_user`. The one that does not have the `name` field is called `validate_withList_1`. It corresponds to the name of the file `WithList.groovy` and the index of the contract in the list.

The generated stubs are shown in the following example:

```
should post a user.json  
1_WithList.json
```

The first file got the `name` parameter from the contract. The second got the name of the contract file (`WithList.groovy`) prefixed with the index (in this case, the contract had an index of `1` in the list of contracts in the file).



It is much better to name your contracts, because doing so makes your tests far more meaningful.

## Stateful Contracts

Stateful contracts (known also as scenarios) are contract definitions that should be read in order. This might be useful in the following situations:

- You want to execute the contract in a precisely defined order, since you use Spring Cloud Contract to test your stateful application



We really discourage you from doing that, since contract tests should be stateless.

- You want the same endpoint to return different results for the same request.

To create stateful contracts (or scenarios), you need to use the proper naming convention while creating your contracts. The convention requires including an order number followed by an underscore. This works regardless of whether you work with YAML or Groovy. The following listing shows an example:

```
my_contracts_dir\  
  scenario1\  
    1_login.groovy  
    2_showCart.groovy  
    3_logout.groovy
```

Such a tree causes Spring Cloud Contract Verifier to generate WireMock's scenario with a name of `scenario1` and the three following steps:

1. login, marked as `Started` pointing to...
2. showCart, marked as `Step1` pointing to...
3. logout, marked as `Step2` (which closes the scenario).

You can find more details about WireMock scenarios at <https://wiremock.org/docs/stateful-behaviour/>.

### 14.3.3. Integrations

#### JAX-RS

The Spring Cloud Contract supports the JAX-RS 2 Client API. The base class needs to define `protected WebTarget webTarget` and server initialization. The only option for testing JAX-RS API is to start a web server. Also, a request with a body needs to have a content type be set. Otherwise, the default of `application/octet-stream` gets used.

In order to use JAX-RS mode, use the following settings:

```
testMode = 'JAXRSCLIENT'
```

The following example shows a generated test API:

```
"""
package com.example;

import com.jayway.jsonpath.DocumentContext;
import com.jayway.jsonpath.JsonPath;
import org.junit.Test;
import org.junit.Rule;
import javax.ws.rs.client.Entity;
import javax.ws.rs.core.Response;

import static
org.springframework.cloud.contract.verifier.assertion.SpringCloudContractAssertions.assertThat;
import static org.springframework.cloud.contract.verifier.util.ContractVerifierUtil.*;
import static com.toomuchcoding.jsonassert.JsonAssertion.assertThatJson;
import static javax.ws.rs.client.Entity.*;

@SuppressWarnings("rawtypes")
public class FooTest {
    @WebTarget webTarget;

    @Test
    public void validate_() throws Exception {

        // when:
        Response response = webTarget
            .path("/users")
            .queryParam("limit", "10")
            .queryParam("offset", "20")
            .queryParam("filter", "email")
            .queryParam("sort", "name")
            .queryParam("search", "55")
            .queryParam("age", "99")
            .queryParam("name", "Denis.Stepanov")
    }
}
```

```

\t\t\t\t\t\t\t\t\t\t\t\t.queryParam("email", "bob@email.com")
\t\t\t\t\t\t\t\t\t\t\t\t.request()
\t\t\t\t\t\t\t\t\t\t\t\t.build("GET")
\t\t\t\t\t\t\t\t\t\t\t.invoke();
\t\t\t\tString responseAsString = response.readEntity(String.class);

\t\t// then:
\t\tassertThat(response.getStatus()).isEqualTo(200);

\t\t// and:
\t\tDocumentContext parsedJson = JsonPath.parse(responseAsString);
\t\tassertThatJson(parsedJson).field("[['property1']]").isEqualTo("a");
\t}

"""

```

## WebFlux with WebTestClient

You can work with WebFlux by using WebTestClient. The following listing shows how to configure WebTestClient as the test mode:

### *Maven*

```

<plugin>
    <groupId>org.springframework.cloud</groupId>
    <artifactId>spring-cloud-contract-maven-plugin</artifactId>
    <version>${spring-cloud-contract.version}</version>
    <extensions>true</extensions>
    <configuration>
        <testMode>WEBTESTCLIENT</testMode>
    </configuration>
</plugin>

```

### *Gradle*

```

contracts {
    testMode = 'WEBTESTCLIENT'
}

```

The following example shows how to set up a WebTestClient base class and RestAssured for WebFlux:

```
import io.restassured.module.webtestclient.RestAssuredWebTestClient;
import org.junit.Before;

public abstract class BeerRestBase {

    @Before
    public void setup() {
        RestAssuredWebTestClient.standaloneSetup(
            new ProducerController(personToCheck -> personToCheck.age >= 20));
    }
}
```



The **WebTestClient** mode is faster than the **EXPLICIT** mode.

## WebFlux with Explicit Mode

You can also use WebFlux with the explicit mode in your generated tests to work with WebFlux. The following example shows how to configure using explicit mode:

### Maven

```
<plugin>
    <groupId>org.springframework.cloud</groupId>
    <artifactId>spring-cloud-contract-maven-plugin</artifactId>
    <version>${spring-cloud-contract.version}</version>
    <extensions>true</extensions>
    <configuration>
        <testMode>EXPLICIT</testMode>
    </configuration>
</plugin>
```

### Gradle

```
contracts {
    testMode = 'EXPLICIT'
}
```

The following example shows how to set up a base class and RestAssured for Web Flux:

```
@RunWith(SpringRunner.class)
@SpringBootTest(classes = BeerRestBase.Config.class,
    webEnvironment = SpringBootTest.WebEnvironment.RANDOM_PORT,
    properties = "server.port=0")
public abstract class BeerRestBase {

    // your tests go here

    // in this config class you define all controllers and mocked services
@Configuration
@EnableAutoConfiguration
static class Config {

    @Bean
    PersonCheckingService personCheckingService() {
        return personToCheck -> personToCheck.age >= 20;
    }

    @Bean
    ProducerController producerController() {
        return new ProducerController(personCheckingService());
    }
}
}
```

## Working with Context Paths

Spring Cloud Contract supports context paths.

The only change needed to fully support context paths is the switch on the producer side. Also, the autogenerated tests must use explicit mode. The consumer side remains untouched. In order for the generated test to pass, you must use explicit mode. The following example shows how to set the test mode to **EXPLICIT**:

*Maven*



```
<plugin>
    <groupId>org.springframework.cloud</groupId>
    <artifactId>spring-cloud-contract-maven-plugin</artifactId>
    <version>${spring-cloud-contract.version}</version>
    <extensions>true</extensions>
    <configuration>
        <testMode>EXPLICIT</testMode>
    </configuration>
</plugin>
```

*Gradle*

```
contracts {
    testMode = 'EXPLICIT'
}
```

That way, you generate a test that does not use MockMvc. It means that you generate real requests and you need to set up your generated test's base class to work on a real socket.

Consider the following contract:

```
org.springframework.cloud.contract.spec.Contract.make {
    request {
        method 'GET'
        url '/my-context-path/url'
    }
    response {
        status OK()
    }
}
```

The following example shows how to set up a base class and RestAssured:

```

import io.restassured.RestAssured;
import org.junit.Before;
import org.springframework.boot.web.server.LocalServerPort;
import org.springframework.boot.test.context.SpringBootTest;

@SpringBootTest(classes = ContextPathTestingBaseClass.class, webEnvironment =
@SpringBootTest.WebEnvironment.RANDOM_PORT)
class ContextPathTestingBaseClass {

    @LocalServerPort int port;

    @Before
    public void setup() {
        RestAssured.baseURI = "http://localhost";
        RestAssured.port = this.port;
    }
}

```

If you do it this way:

- All of your requests in the autogenerated tests are sent to the real endpoint with your context path included (for example, `/my-context-path/url`).
- Your contracts reflect that you have a context path. Your generated stubs also have that information (for example, in the stubs, you have to call `/my-context-path/url`).

## Working with REST Docs

You can use [Spring REST Docs](#) to generate documentation (for example, in Asciidoc format) for an HTTP API with Spring MockMvc, [WebTestClient](#), or RestAssured. At the same time that you generate documentation for your API, you can also generate WireMock stubs by using Spring Cloud Contract WireMock. To do so, write your normal REST Docs test cases and use `@AutoConfigureRestDocs` to have stubs be automatically generated in the REST Docs output directory.

[rest docs] | *rest-docs.png*

The following example uses [MockMvc](#):

```

@RunWith(SpringRunner.class)
@SpringBootTest
@AutoConfigureRestDocs(outputDir = "target/snippets")
@AutoConfigureMockMvc
public class ApplicationTests {

    @Autowired
    private MockMvc mockMvc;

    @Test
    public void contextLoads() throws Exception {
        mockMvc.perform(get("/resource"))
            .andExpect(content().string("Hello World"))
            .andDo(document("resource"));
    }
}

```

This test generates a WireMock stub at `target/snippets/stubs/resource.json`. It matches all `GET` requests to the `/resource` path. The same example with `WebTestClient` (used for testing Spring WebFlux applications) would be as follows:

```

@RunWith(SpringRunner.class)
@SpringBootTest
@AutoConfigureRestDocs(outputDir = "target/snippets")
@AutoConfigureWebTestClient
public class ApplicationTests {

    @Autowired
    private WebTestClient client;

    @Test
    public void contextLoads() throws Exception {
        client.get().uri("/resource").exchange()
            .expectBody(String.class).isEqualTo("Hello World")
            .consumeWith(document("resource"));
    }
}

```

Without any additional configuration, these tests create a stub with a request matcher for the HTTP method and all headers except `host` and `content-length`. To match the request more precisely (for example, to match the body of a POST or PUT), we need to explicitly create a request matcher. Doing so has two effects:

- Creating a stub that matches only in the way you specify.
- Asserting that the request in the test case also matches the same conditions.

The main entry point for this feature is `WireMockRestDocs.verify()`, which can be used as a substitute for the `document()` convenience method, as the following example shows:

```

import static
org.springframework.cloud.contract.wiremock.restdocs.WireMockRestDocs.verify;

@RunWith(SpringRunner.class)
@SpringBootTest
@AutoConfigureRestDocs(outputDir = "target/snippets")
@AutoConfigureMockMvc
public class ApplicationTests {

    @Autowired
    private MockMvc mockMvc;

    @Test
    public void contextLoads() throws Exception {
        mockMvc.perform(post("/resource")
                    .content("{\"id\":\"123456\", \"message\":\"Hello World\"}"))
                    .andExpect(status().isOk())
                    .andDo(verify().jsonPath("$.id")
                    .andDo(document("resource")));
    }
}

```

The preceding contract specifies that any valid POST with an `id` field receives the response defined in this test. You can chain together calls to `.jsonPath()` to add additional matchers. If JSON Path is unfamiliar, the [JayWay documentation](#) can help you get up to speed. The `WebTestClient` version of this test has a similar `verify()` static helper that you insert in the same place.

Instead of the `jsonPath` and `contentType` convenience methods, you can also use the WireMock APIs to verify that the request matches the created stub, as the following example shows:

```

@Test
public void contextLoads() throws Exception {
    mockMvc.perform(post("/resource")
                    .content("{\"id\":\"123456\", \"message\":\"Hello World\"}"))
                    .andExpect(status().isOk())
                    .andDo(verify()
                            .wiremock(WireMock.post(
                                urlPathEquals("/resource"))
                                .withRequestBody(matchingJsonPath("$.id"))
                                .andDo(document("post-resource"))));
}

```

The WireMock API is rich. You can match headers, query parameters, and the request body by regex as well as by JSON path. You can use these features to create stubs with a wider range of parameters. The preceding example generates a stub resembling the following example:

## *post-resource.json*

```
{  
  "request" : {  
    "url" : "/resource",  
    "method" : "POST",  
    "bodyPatterns" : [ {  
      "matchesJsonPath" : "$.id"  
    }]  
  },  
  "response" : {  
    "status" : 200,  
    "body" : "Hello World",  
    "headers" : {  
      "X-Application-Context" : "application:-1",  
      "Content-Type" : "text/plain"  
    }  
  }  
}
```



You can use either the `wiremock()` method or the `jsonPath()` and `contentType()` methods to create request matchers, but you cannot use both approaches.

On the consumer side, you can make the `resource.json` generated earlier in this section available on the classpath (by [Publishing Stubs as JARs](#), for example). After that, you can create a stub that uses WireMock in a number of different ways, including by using `@AutoConfigureWireMock(stubs="classpath:resource.json")`, as described earlier in this document.

### Generating Contracts with REST Docs

You can also generate Spring Cloud Contract DSL files and documentation with Spring REST Docs. If you do so in combination with Spring Cloud WireMock, you get both the contracts and the stubs.

Why would you want to use this feature? Some people in the community asked questions about a situation in which they would like to move to DSL-based contract definition, but they already have a lot of Spring MVC tests. Using this feature lets you generate the contract files that you can later modify and move to folders (defined in your configuration) so that the plugin finds them.



You might wonder why this functionality is in the WireMock module. The functionality is there because it makes sense to generate both the contracts and the stubs.

Consider the following test:

```
this.mockMvc
    .perform(post("/foo").accept(MediaType.APPLICATION_PDF)
        .accept(MediaType.APPLICATION_JSON)
        .contentType(MediaType.APPLICATION_JSON)
        .content("{\"foo\": 23, \"bar\" : \"baz\" }"))
    .andExpect(status().isOk()).andExpect(content().string("bar"))
    // first WireMock
    .andDo(WireMockRestDocs.verify().jsonPath("$.?[(@.foo >= 20)]"
        .jsonPath("$.?[(@.bar in ['baz','bazz','bazzz'])]")
        .contentType(MediaType.valueOf("application/json"))))
    // then Contract DSL documentation
    .andDo(document("index",
        SpringCloudContractRestDocs.dslContract())));

```

The preceding test creates the stub presented in the previous section, generating both the contract and a documentation file.

The contract is called [index.groovy](#) and might resemble the following example:

```

import org.springframework.cloud.contract.spec.Contract

Contract.make {
    request {
        method 'POST'
        url '/foo'
        body('''
            {"foo": 23 }
        ''')
        headers {
            header(''Accept'', ''application/json'')
            header(''Content-Type'', ''application/json'')
        }
    }
    response {
        status OK()
        body('''
        bar
        ''')
        headers {
            header(''Content-Type'', ''application/json; charset=UTF-8'')
            header(''Content-Length'', ''3'')
        }
        bodyMatchers {
            jsonPath('$[?(@.foo >= 20)]', byType())
        }
    }
}

```

The generated document (formatted in Asciidoc in this case) contains a formatted contract. The location of this file would be [index/dsl-contract.adoc](#).

#### 14.3.4. Messaging

Spring Cloud Contract lets you verify applications that use messaging as a means of communication. All of the integrations shown in this document work with Spring, but you can also create one of your own and use that.

##### Messaging DSL Top-Level Elements

The DSL for messaging looks a little bit different than the one that focuses on HTTP. The following sections explain the differences:

- [Output Triggered by a Method](#)
- [Output Triggered by a Message](#)
- [Consumer/Producer](#)

- [Common](#)

### **Output Triggered by a Method**

The output message can be triggered by calling a method (such as a [Scheduler](#) when a contract was started and a message was sent), as shown in the following example:

### *groovy*

```
def dsl = Contract.make {
    // Human readable description
    description 'Some description'
    // Label by means of which the output message can be triggered
    label 'some_label'
    // input to the contract
    input {
        // the contract will be triggered by a method
        triggeredBy('bookReturnedTriggered()')
    }
    // output message of the contract
    outputMessage {
        // destination to which the output message will be sent
        sentTo('output')
        // the body of the output message
        body('''{ "bookName" : "foo" }''')
        // the headers of the output message
        headers {
            header('BOOK-NAME', 'foo')
        }
    }
}
```

### *yml*

```
# Human readable description
description: Some description
# Label by means of which the output message can be triggered
label: some_label
input:
    # the contract will be triggered by a method
    triggeredBy: bookReturnedTriggered()
# output message of the contract
outputMessage:
    # destination to which the output message will be sent
    sentTo: output
    # the body of the output message
    body:
        bookName: foo
    # the headers of the output message
    headers:
        BOOK-NAME: foo
```

In the previous example case, the output message is sent to `output` if a method called `bookReturnedTriggered` is executed. On the message publisher's side, we generate a test that calls that method to trigger the message. On the consumer side, you can use the `some_label` to trigger the

message.

### Output Triggered by a Message

The output message can be triggered by receiving a message, as shown in the following example:

*groovy*

```
def dsl = Contract.make {  
    description 'Some Description'  
    label 'some_label'  
    // input is a message  
    input {  
        // the message was received from this destination  
        messageFrom('input')  
        // has the following body  
        messageBody([  
            bookName: 'foo'  
        ])  
        // and the following headers  
        messageHeaders {  
            header('sample', 'header')  
        }  
    }  
    outputMessage {  
        sentTo('output')  
        body([  
            bookName: 'foo'  
        ])  
        headers {  
            header('BOOK-NAME', 'foo')  
        }  
    }  
}
```

yml

```
# Human readable description
description: Some description
# Label by means of which the output message can be triggered
label: some_label
# input is a message
input:
    messageFrom: input
    # has the following body
    messageBody:
        bookName: 'foo'
    # and the following headers
    messageHeaders:
        sample: 'header'
# output message of the contract
outputMessage:
    # destination to which the output message will be sent
    sentTo: output
    # the body of the output message
    body:
        bookName: foo
    # the headers of the output message
    headers:
        BOOK-NAME: foo
```

In the preceding example, the output message is sent to `output` if a proper message is received on the `input` destination. On the message publisher's side, the engine generates a test that sends the input message to the defined destination. On the consumer side, you can either send a message to the input destination or use a label (`some_label` in the example) to trigger the message.

### Consumer/Producer



This section is valid only for Groovy DSL.

In HTTP, you have a notion of `client/stub` and `'server/test'` notation. You can also use those paradigms in messaging. In addition, Spring Cloud Contract Verifier also provides the `consumer` and `producer` methods, as presented in the following example (note that you can use either `$` or `value` methods to provide `consumer` and `producer` parts):

```

Contract.make {
    name "foo"
        label 'some_label'
        input {
            messageFrom value(consumer('jms:output'),
producer('jms:input'))
            messageBody([
                bookName: 'foo'
            ])
            messageHeaders {
                header('sample', 'header')
            }
        }
        outputMessage {
            sentTo $(consumer('jms:input'), producer('jms:output'))
            body([
                bookName: 'foo'
            ])
        }
    }
}

```

## Common

In the `input` or `outputMessage` section, you can call `assertThat` with the name of a `method` (for example, `assertThatMessageIsOnTheQueue()`) that you have defined in the base class or in a static import. Spring Cloud Contract runs that method in the generated test.

## Integrations

You can use one of the following four integration configurations:

- Apache Camel
- Spring Integration
- Spring Cloud Stream
- Spring AMQP
- Spring JMS (requires embedded broker)
- Spring Kafka (requires embedded broker)

Since we use Spring Boot, if you have added one of these libraries to the classpath, all the messaging configuration is automatically set up.

 Remember to put `@AutoConfigureMessageVerifier` on the base class of your generated tests. Otherwise, the messaging part of Spring Cloud Contract does not work.

If you want to use Spring Cloud Stream, remember to add a dependency on `org.springframework.cloud:spring-cloud-stream-test-support`, as follows:

*Maven*



```
<dependency>
    <groupId>org.springframework.cloud</groupId>
    <artifactId>spring-cloud-stream-test-support</artifactId>
    <scope>test</scope>
</dependency>
```

*Gradle*

```
testCompile "org.springframework.cloud:spring-cloud-stream-test-support"
```

### Manual Integration Testing

The main interface used by the tests is `org.springframework.cloud.contract.verifier.messaging.MessageVerifier`. It defines how to send and receive messages. You can create your own implementation to achieve the same goal.

In a test, you can inject a `ContractVerifierMessageExchange` to send and receive messages that follow the contract. Then add `@AutoConfigureMessageVerifier` to your test. The following example shows how to do so:

```
@RunWith(SpringTestRunner.class)
@SpringBootTest
@AutoConfigureMessageVerifier
public static class MessagingContractTests {

    @Autowired
    private MessageVerifier verifier;

    ...
}
```



If your tests require stubs as well, then `@AutoConfigureStubRunner` includes the messaging configuration, so you only need the one annotation.

### Producer Side Messaging Test Generation

Having the `input` or `outputMessage` sections in your DSL results in creation of tests on the publisher's side. By default, JUnit 4 tests are created. However, there is also a possibility to create JUnit 5, TestNG, or Spock tests.

There are three main scenarios that we should take into consideration:

- Scenario 1: There is no input message that produces an output message. The output message is triggered by a component inside the application (for example, a scheduler).
- Scenario 2: The input message triggers an output message.
- Scenario 3: The input message is consumed, and there is no output message.

The destination passed to `messageFrom` or `sentTo` can have different meanings for different messaging implementations. For Stream and Integration, it is first resolved as a `destination` of a channel. Then, if there is no such `destination` it is resolved as a channel name. For Camel, that's a certain component (for example, `jms`).

### Scenario 1: No Input Message

Consider the following contract:

*groovy*

```
def contractDsl = Contract.make {
    name "foo"
    label 'some_label'
    input {
        triggeredBy('bookReturnedTriggered()')
    }
    outputMessage {
        sentTo('activemq:output')
        body('''{ "bookName" : "foo" }''')
        headers {
            header('BOOK-NAME', 'foo')
            messagingContentType(applicationJson())
        }
    }
}
```

*yml*

```
label: some_label
input:
  triggeredBy: bookReturnedTriggered
outputMessage:
  sentTo: activemq:output
  body:
    bookName: foo
  headers:
    BOOK-NAME: foo
    contentType: application/json
```

For the preceding example, the following test would be created:

*JUnit*

```
'''\\
package com.example;

import com.jayway.jsonpath.DocumentContext;
import com.jayway.jsonpath.JsonPath;
import org.junit.Test;
import org.junit.Rule;
import javax.inject.Inject;
import
org.springframework.cloud.contract.verifier.messaging.internal.ContractVerifierObj
ectMapper;
import
org.springframework.cloud.contract.verifier.messaging.internal.ContractVerifierMes
sage;
import
org.springframework.cloud.contract.verifier.messaging.internal.ContractVerifierMes
saging;

import static
org.springframework.cloud.contract.verifier.assertion.SpringCloudContractAssertion
s.assertThat;
import static
org.springframework.cloud.contract.verifier.util.ContractVerifierUtil.*;
import static com.tohomuchcoding.jsonassert.JsonAssertion.assertThatJson;
import static
org.springframework.cloud.contract.verifier.messaging.util.ContractVerifierMessagi
ngUtil.headers;
import static
org.springframework.cloud.contract.verifier.util.ContractVerifierUtil.fileToBytes;

@SuppressWarnings("rawtypes")
public class FooTest {
    @Inject ContractVerifierMessaging contractVerifierMessaging;
    @Inject ContractVerifierObjectMapper contractVerifierObjectMapper;

    @Test
    public void validate_foo() throws Exception {
        // when:
        bookReturnedTriggered();

        // then:
        ContractVerifierMessage response =
        contractVerifierMessaging.receive("activemq:output");
        assertThat(response).isNotNull();

        // and:
    }
}
```

```

\t\t\tassertThat(response.getHeader("BOOK-NAME")).isNotNull();
\t\t\tassertThat(response.getHeader("BOOK-NAME").toString()).isEqualTo("foo");
\t\t\tassertThat(response.getHeader("contentType")).isNotNull();
\t\t\tassertThat(response.getHeader("contentType").toString()).isEqualTo("application/json");

\t\t// and:
\t\tDocumentContext parsedJson =
JsonPath.parse(contractVerifierObjectMapper.writeValueAsString(response.getPayload()));
\t\tassertThatJson(parsedJson).field("[ 'bookName' ]").isEqualTo("foo");
\t}

}

...

```

### *Spock*

```

''''
package com.example

import com.jayway.jsonpath.DocumentContext
import com.jayway.jsonpath.JsonPath
import spock.lang.Specification
import javax.inject.Inject
import
org.springframework.cloud.contract.verifier.messaging.internal.ContractVerifierObjectMapper
import
org.springframework.cloud.contract.verifier.messaging.internal.ContractVerifierMessage
import
org.springframework.cloud.contract.verifier.messaging.internal.ContractVerifierMessaging

import static
org.springframework.cloud.contract.verifier.assertion.SpringCloudContractAssertion
.assertThat
import static
org.springframework.cloud.contract.verifier.util.ContractVerifierUtil./*
import static com.toomuchcoding.jsonassert.JsonAssertion.assertThatJson
import static
org.springframework.cloud.contract.verifier.messaging.util.ContractVerifierMessagingUtil.headers
import static
org.springframework.cloud.contract.verifier.util.ContractVerifierUtil.fileToBytes

@SuppressWarnings("rawtypes")
class FooSpec extends Specification {
\t@.Inject ContractVerifierMessaging contractVerifierMessaging

```

```
\t@.Inject ContractVerifierObjectMapper contractVerifierObjectMapper

\tdef validate_foo() throws Exception {
\t\twhen:
\t\t\tbookReturnedTriggered()

\t\tthen:
\t\t\tContractVerifierMessage response =
contractVerifierMessaging.receive("activemq:output")
\t\t\tresponse != null

\t\tand:
\t\t\tresponse.getHeader("BOOK-NAME") != null
\t\t\tresponse.getHeader("BOOK-NAME").toString() == 'foo'
\t\t\tresponse.getHeader("contentType") != null
\t\t\tresponse.getHeader("contentType").toString() == 'application/json'

\t\tand:
\t\t\tDocumentContext parsedJson =
JsonPath.parse(contractVerifierObjectMapper.writeValueAsString(response.getPayload()))
\t\tassertThatJson(parsedJson).field("[ 'bookName' ]").isEqualTo("foo")
\t}

}

'''
```

### Scenario 2: Output Triggered by Input

Consider the following contract:

*groovy*

```
def contractDsl = Contract.make {
    name "foo"
    label 'some_label'
    input {
        messageFrom('jms:input')
        messageBody([
            bookName: 'foo'
        ])
        messageHeaders {
            header('sample', 'header')
        }
    }
    outputMessage {
        sentTo('jms:output')
        body([
            bookName: 'foo'
        ])
        headers {
            header('BOOK-NAME', 'foo')
        }
    }
}
```

*yml*

```
label: some_label
input:
    messageFrom: jms:input
    messageBody:
        bookName: 'foo'
    messageHeaders:
        sample: header
outputMessage:
    sentTo: jms:output
    body:
        bookName: foo
    headers:
        BOOK-NAME: foo
```

For the preceding contract, the following test would be created:

*JUnit*

```
'''\
package com.example;
```

```
import com.jayway.jsonpath.DocumentContext;
import com.jayway.jsonpath.JsonPath;
import org.junit.Test;
import org.junit.Rule;
import javax.inject.Inject;
import
org.springframework.cloud.contract.verifier.messaging.internal.ContractVerifierObj
ectMapper;
import
org.springframework.cloud.contract.verifier.messaging.internal.ContractVerifierMes
sage;
import
org.springframework.cloud.contract.verifier.messaging.internal.ContractVerifierMes
saging;

import static
org.springframework.cloud.contract.verifier.assertion.SpringCloudContractAssertion
s.assertThat;
import static
org.springframework.cloud.contract.verifier.util.ContractVerifierUtil.*;
import static com.toomuchcoding.jsonassert.JsonAssertion.assertThatJson;
import static
org.springframework.cloud.contract.verifier.messaging.util.ContractVerifierMessagi
ngUtil.headers;
import static
org.springframework.cloud.contract.verifier.util.ContractVerifierUtil.fileToBytes;

@SuppressWarnings("rawtypes")
public class FooTest {
    @Inject ContractVerifierMessaging contractVerifierMessaging;
    @Inject ContractVerifierObjectMapper contractVerifierObjectMapper;

    @Test
    public void validate_foo() throws Exception {
        // given:
        ContractVerifierMessage inputMessage = contractVerifierMessaging.create(
            "{\"bookName\":\"foo\"}"
        , headers()
        .header("sample", "header")
        );
        // when:
        contractVerifierMessaging.send(inputMessage, "jms:input");

        // then:
        ContractVerifierMessage response =
        contractVerifierMessaging.receive("jms:output");
        assertThat(response).isNotNull();

        // and:
    }
}
```

```

\t\t\tassertThat(response.getHeader("BOOK-NAME")).isNotNull();
\t\t\tassertThat(response.getHeader("BOOK-NAME").toString()).isEqualTo("foo");

\t\t// and:
\t\tDocumentContext parsedJson =
JsonPath.parse(contractVerifierObjectMapper.writeValueAsString(response.getPayload()));
\t\tassertThatJson(parsedJson).field("[ 'bookName']").isEqualTo("foo");
\t}

}

...

```

### *Spock*

```

"""
package com.example

import com.jayway.jsonpath.DocumentContext
import com.jayway.jsonpath.JsonPath
import spock.lang.Specification
import javax.inject.Inject
import
org.springframework.cloud.contract.verifier.messaging.internal.ContractVerifierObj
ectMapper
import
org.springframework.cloud.contract.verifier.messaging.internal.ContractVerifierMes
sage
import
org.springframework.cloud.contract.verifier.messaging.internal.ContractVerifierMes
saging

import static
org.springframework.cloud.contract.verifier.assertion.SpringCloudContractAssertion
s.assertThat
import static
org.springframework.cloud.contract.verifier.util.ContractVerifierUtil.*
import static com.toomuchcoding.jsonassert.JsonAssertion.assertThatJson
import static
org.springframework.cloud.contract.verifier.messaging.util.ContractVerifierMessagi
ngUtil.headers
import static
org.springframework.cloud.contract.verifier.util.ContractVerifierUtil.fileToBytes

@SuppressWarnings("rawtypes")
class FooSpec extends Specification {
\t@.Inject ContractVerifierMessaging contractVerifierMessaging
\t@Inject ContractVerifierObjectMapper contractVerifierObjectMapper

\tdef validate_foo() throws Exception {

```

```

\t\tgiven:
\t\tContractVerifierMessage inputMessage = contractVerifierMessaging.create(
\t\t\t{"bookName": "foo"}'
\t\t, headers()
\t\t.header("sample", "header")
\t)

\t\when:
\tcontractVerifierMessaging.send(inputMessage, "jms:input")

\t\then:
\tContractVerifierMessage response =
contractVerifierMessaging.receive("jms:output")
\t\tresponse != null

\t\and:
\t\tresponse.getHeader("BOOK-NAME") != null
\t\tresponse.getHeader("BOOK-NAME").toString() == 'foo'

\t\and:
\tDocumentContext parsedJson =
JsonPath.parse(contractVerifierObjectMapper.writeValueAsString(response.getPayload()))
\t\tassertThatJson(parsedJson).field("[ 'bookName' ]").isEqualTo("foo")
\t}

}

"""

```

### Scenario 3: No Output Message

Consider the following contract:

*groovy*

```
def contractDsl = Contract.make {  
    name "foo"  
    label 'some_label'  
    input {  
        messageFrom('jms:delete')  
        messageBody([  
            bookName: 'foo'  
        ])  
        messageHeaders {  
            header('sample', 'header')  
        }  
        assertThat('bookWasDeleted()')  
    }  
}
```

*yml*

```
label: some_label  
input:  
    messageFrom: jms:delete  
    messageBody:  
        bookName: 'foo'  
    messageHeaders:  
        sample: header  
    assertThat: bookWasDeleted()
```

For the preceding contract, the following test would be created:

*JUnit*

```
"""\\  
package com.example;  
  
import com.jayway.jsonpath.DocumentContext;  
import com.jayway.jsonpath.JsonPath;  
import org.junit.Test;  
import org.junit.Rule;  
import javax.inject.Inject;  
import  
org.springframework.cloud.contract.verifier.messaging.internal.ContractVerifierObj  
ectMapper;  
import  
org.springframework.cloud.contract.verifier.messaging.internal.ContractVerifierMes  
sage;  
import
```

```

org.springframework.cloud.contract.verifier.messaging.internal.ContractVerifierMes
saging;

import static
org.springframework.cloud.contract.verifier.assertion.SpringCloudContractAssertion
s.assertThat;
import static
org.springframework.cloud.contract.verifier.util.ContractVerifierUtil.*;
import static com.toomuchcoding.jsonassert.JsonAssertion.assertThatJson;
import static
org.springframework.cloud.contract.verifier.messaging.util.ContractVerifierMessagi
ngUtil.headers;
import static
org.springframework.cloud.contract.verifier.util.ContractVerifierUtil.fileToBytes;

@SuppressWarnings("rawtypes")
public class FooTest {
    @Inject ContractVerifierMessaging contractVerifierMessaging;
    @Inject ContractVerifierObjectMapper contractVerifierObjectMapper;

    @Test
    public void validate_foo() throws Exception {
        // given:
        ContractVerifierMessage inputMessage = contractVerifierMessaging.create(
            "{\"bookName\":\"foo\"}"
        , headers()
        .header("sample", "header")
        );

        // when:
        contractVerifierMessaging.send(inputMessage, "jms:delete");
        bookWasDeleted();
    }

}
"""

```

### *Spock*

```

"""
package com.example

import com.jayway.jsonpath.DocumentContext
import com.jayway.jsonpath.JsonPath
import spock.lang.Specification
import javax.inject.Inject
import org.springframework.cloud.contract.verifier.messaging.internal.ContractVerifierObj
ectMapper

```

```

import
org.springframework.cloud.contract.verifier.messaging.internal.ContractVerifierMes
sage
import
org.springframework.cloud.contract.verifier.messaging.internal.ContractVerifierMes
saging

import static
org.springframework.cloud.contract.verifier.assertion.SpringCloudContractAssertion
s.assertThat
import static
org.springframework.cloud.contract.verifier.util.ContractVerifierUtil.*
import static com.tohomuchcoding.jsonassert.JsonAssertion.assertThatJson
import static
org.springframework.cloud.contract.verifier.messaging.util.ContractVerifierMessagi
ngUtil.headers
import static
org.springframework.cloud.contract.verifier.util.ContractVerifierUtil.fileToBytes

@SuppressWarnings("rawtypes")
class FooSpec extends Specification {
    @Inject ContractVerifierMessaging contractVerifierMessaging
    @Inject ContractVerifierObjectMapper contractVerifierObjectMapper

    def validate_foo() throws Exception {
        given:
        ContractVerifierMessage inputMessage = contractVerifierMessaging.create(
            """{"bookName": "foo"}"""
        , headers()
        .header("sample", "header")
        )

        when:
        contractVerifierMessaging.send(inputMessage, "jms:delete")
        bookWasDeleted()

        then:
        noExceptionThrown()
    }

}
"""

```

## Consumer Stub Generation

Unlike in the HTTP part, in messaging, we need to publish the contract definition inside the JAR with a stub. Then it is parsed on the consumer side, and proper stubbed routes are created.

If you have multiple frameworks on the classpath, Stub Runner needs to define which one should be used. Assume that you have AMQP, Spring Cloud Stream, and Spring Integration on the classpath and that you want to use Spring AMQP. Then you need to set `stubrunner.stream.enabled=false` and `stubrunner.integration.enabled=false`. That way, the only remaining framework is Spring AMQP.



### Stub triggering

To trigger a message, use the `StubTrigger` interface, as the following example shows:

```

package org.springframework.cloud.contract.stubrunner;

import java.util.Collection;
import java.util.Map;

/**
 * Contract for triggering stub messages.
 *
 * @author Marcin Grzejszczak
 */
public interface StubTrigger {

    /**
     * Triggers an event by a given label for a given {@code groupid:artifactid}
     * notation.
     * You can use only {@code artifactId} too.
     *
     * Feature related to messaging.
     * @param ivyNotation ivy notation of a stub
     * @param labelName name of the label to trigger
     * @return true - if managed to run a trigger
     */
    boolean trigger(String ivyNotation, String labelName);

    /**
     * Triggers an event by a given label.
     *
     * Feature related to messaging.
     * @param labelName name of the label to trigger
     * @return true - if managed to run a trigger
     */
    boolean trigger(String labelName);

    /**
     * Triggers all possible events.
     *
     * Feature related to messaging.
     * @return true - if managed to run a trigger
     */
    boolean trigger();

    /**
     * Feature related to messaging.
     * @return a mapping of ivy notation of a dependency to all the labels it has.
     */
    Map<String, Collection<String>> labels();

}


```

For convenience, the [StubFinder](#) interface extends [StubTrigger](#), so you only need one or the other in

your tests.

**StubTrigger** gives you the following options to trigger a message:

- [Trigger by Label](#)
- [Trigger by Group and Artifact Ids](#)
- [Trigger by Artifact IDs](#)
- [Trigger All Messages](#)

#### Trigger by Label

The following example shows how to trigger a message with a label:

```
stubFinder.trigger('return_book_1')
```

#### Trigger by Group and Artifact Ids

```
stubFinder.trigger('org.springframework.cloud.contract.verifier.stubs:streamService',  
'return_book_1')
```

#### Trigger by Artifact IDs

The following example shows how to trigger a message from artifact IDs:

```
stubFinder.trigger('streamService', 'return_book_1')
```

#### Trigger All Messages

The following example shows how to trigger all messages:

```
stubFinder.trigger()
```

### Consumer Side Messaging With Apache Camel

Spring Cloud Contract Stub Runner's messaging module gives you an easy way to integrate with Apache Camel. For the provided artifacts, it automatically downloads the stubs and registers the required routes.

#### Adding Apache Camel to the Project

You can have both Apache Camel and Spring Cloud Contract Stub Runner on the classpath. Remember to annotate your test class with [@AutoConfigureStubRunner](#).

## Disabling the Functionality

If you need to disable this functionality, set the `stubrunner.camel.enabled=false` property.

## Examples

Assume that we have the following Maven repository with deployed stubs for the `camelService` application.

```
.m2
  └── repository
      └── io
          └── codearte
              └── accurest
                  └── stubs
                      └── camelService
                          ├── 0.0.1-SNAPSHOT
                          │   ├── camelService-0.0.1-SNAPSHOT.pom
                          │   ├── camelService-0.0.1-SNAPSHOT-stubs.jar
                          │   └── maven-metadata-local.xml
                          └── maven-metadata-local.xml
```

Further assume that the stubs contain the following structure:

```
META-INF
  └── MANIFEST.MF
repository
  └── accurest
      ├── bookDeleted.groovy
      ├── bookReturned1.groovy
      └── bookReturned2.groovy
  └── mappings
```

Now consider the following contracts (we number them 1 and 2):

```

Contract.make {
    label 'return_book_1'
    input {
        triggeredBy('bookReturnedTriggered()')
    }
    outputMessage {
        sentTo('jms:output')
        body('''{ "bookName" : "foo" }''')
        headers {
            header('BOOK-NAME', 'foo')
        }
    }
}

```

```

Contract.make {
    label 'return_book_2'
    input {
        messageFrom('jms:input')
        messageBody([
            bookName: 'foo'
        ])
        messageHeaders {
            header('sample', 'header')
        }
    }
    outputMessage {
        sentTo('jms:output')
        body([
            bookName: 'foo'
        ])
        headers {
            header('BOOK-NAME', 'foo')
        }
    }
}

```

## Scenario 1 (No Input Message)

To trigger a message from the `return_book_1` label, we use the `StubTrigger` interface, as follows:

```
stubFinder.trigger('return_book_1')
```

Next, we want to listen to the output of the message sent to `jms:output`:

```
Exchange receivedMessage = consumerTemplate.receive('jms:output', 5000)
```

The received message would then pass the following assertions:

```
receivedMessage != null  
assertThatBodyContainsBookNameFoo(receivedMessage.in.body)  
receivedMessage.in.headers.get('BOOK-NAME') == 'foo'
```

## Scenario 2 (Output Triggered by Input)

Since the route is set for you, you can send a message to the `jms:output` destination.

```
producerTemplate.  
    sendBodyAndHeaders('jms:input', new BookReturned('foo'), [sample:  
'header'])
```

Next, we want to listen to the output of the message sent to `jms:output`, as follows:

```
Exchange receivedMessage = consumerTemplate.receive('jms:output', 5000)
```

The received message would pass the following assertions:

```
receivedMessage != null  
assertThatBodyContainsBookNameFoo(receivedMessage.in.body)  
receivedMessage.in.headers.get('BOOK-NAME') == 'foo'
```

## Scenario 3 (Input with No Output)

Since the route is set for you, you can send a message to the `jms:output` destination, as follows:

```
producerTemplate.  
    sendBodyAndHeaders('jms:delete', new BookReturned('foo'), [sample:  
'header'])
```

## Consumer Side Messaging with Spring Integration

Spring Cloud Contract Stub Runner's messaging module gives you an easy way to integrate with Spring Integration. For the provided artifacts, it automatically downloads the stubs and registers the required routes.

### Adding the Runner to the Project

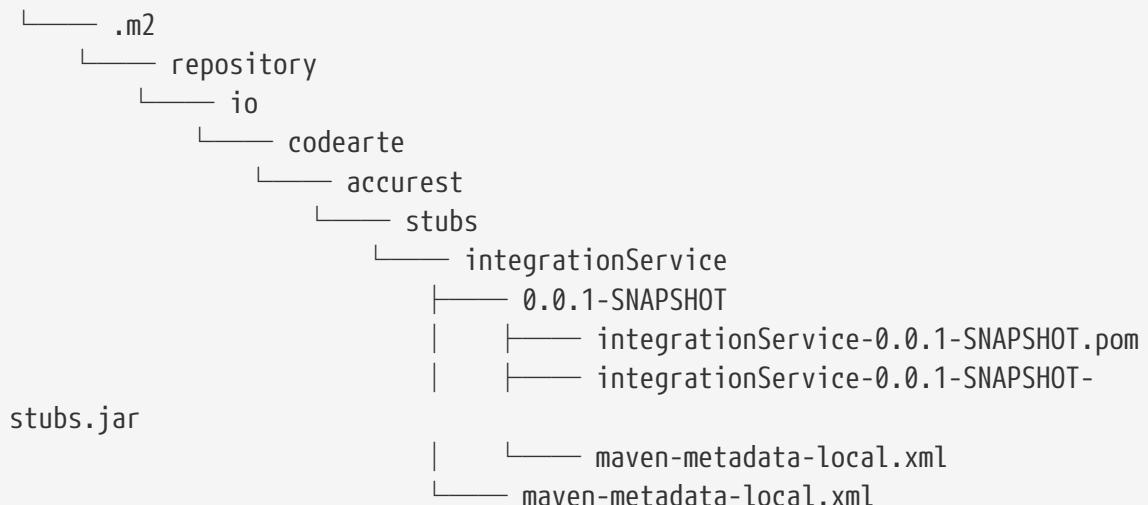
You can have both Spring Integration and Spring Cloud Contract Stub Runner on the classpath. Remember to annotate your test class with `@AutoConfigureStubRunner`.

### Disabling the Functionality

If you need to disable this functionality, set the `stubrunner.integration.enabled=false` property.

### Examples

Assume that you have the following Maven repository with deployed stubs for the `integrationService` application:



Further assume the stubs contain the following structure:



Consider the following contracts (numbered 1 and 2):

```

Contract.make {
    label 'return_book_1'
    input {
        triggeredBy('bookReturnedTriggered()')
    }
    outputMessage {
        sentTo('output')
        body('''{ "bookName" : "foo" }''')
        headers {
            header('BOOK-NAME', 'foo')
        }
    }
}

```

```

Contract.make {
    label 'return_book_2'
    input {
        messageFrom('input')
        messageBody([
            bookName: 'foo'
        ])
        messageHeaders {
            header('sample', 'header')
        }
    }
    outputMessage {
        sentTo('output')
        body([
            bookName: 'foo'
        ])
        headers {
            header('BOOK-NAME', 'foo')
        }
    }
}

```

Now consider the following Spring Integration Route:

```

<?xml version="1.0" encoding="UTF-8"?>
<beans:beans xmlns:xsi="http://www.w3.org/2001/XMLSchema-instance"
    xmlns:beans="http://www.springframework.org/schema/beans"
    xmlns="http://www.springframework.org/schema/integration"
    xsi:schemaLocation="http://www.springframework.org/schema/beans
    https://www.springframework.org/schema/beans/spring-beans.xsd
    http://www.springframework.org/schema/integration
    http://www.springframework.org/schema/integration/spring-
integration.xsd">

    <!-- REQUIRED FOR TESTING -->
    <bridge input-channel="output"
        output-channel="outputTest"/>

    <channel id="outputTest">
        <queue/>
    </channel>

</beans:beans>

```

These examples lend themselves to three scenarios:

1. [Scenario 1 \(No Input Message\)](#)
2. [Scenario 2 \(Output Triggered by Input\)](#)
3. [Scenario 3 \(Input with No Output\)](#)

### **Scenario 1 (No Input Message)**

To trigger a message from the `return_book_1` label, use the `StubTrigger` interface, as follows:

```
stubFinder.trigger('return_book_1')
```

The following listing shows how to listen to the output of the message sent to `jms:output`:

```
Message<?> receivedMessage = messaging.receive('outputTest')
```

The received message would pass the following assertions:

```
receivedMessage != null  
assertJsons(receivedMessage.payload)  
receivedMessage.headers.get('BOOK-NAME') == 'foo'
```

## Scenario 2 (Output Triggered by Input)

Since the route is set for you, you can send a message to the `jms:output` destination, as follows:

```
messaging.send(new BookReturned('foo'), [sample: 'header'], 'input')
```

The following listing shows how to listen to the output of the message sent to `jms:output`:

```
Message<?> receivedMessage = messaging.receive('outputTest')
```

The received message passes the following assertions:

```
receivedMessage != null  
assertJsons(receivedMessage.payload)  
receivedMessage.headers.get('BOOK-NAME') == 'foo'
```

## Scenario 3 (Input with No Output)

Since the route is set for you, you can send a message to the `jms:input` destination, as follows:

```
messaging.send(new BookReturned('foo'), [sample: 'header'], 'delete')
```

## Consumer Side Messaging With Spring Cloud Stream

Spring Cloud Contract Stub Runner's messaging module gives you an easy way to integrate with Spring Stream. For the provided artifacts, it automatically downloads the stubs and registers the required routes.



If Stub Runner's integration with the Stream `messageFrom` or `sentTo` strings are resolved first as the `destination` of a channel and no such `destination` exists, the destination is resolved as a channel name.

If you want to use Spring Cloud Stream, remember to add a dependency on `org.springframework.cloud:spring-cloud-stream-test-support`, as follows:

*Maven*



```
<dependency>
    <groupId>org.springframework.cloud</groupId>
    <artifactId>spring-cloud-stream-test-support</artifactId>
    <scope>test</scope>
</dependency>
```

*Gradle*

```
testCompile "org.springframework.cloud:spring-cloud-stream-test-support"
```

### Adding the Runner to the Project

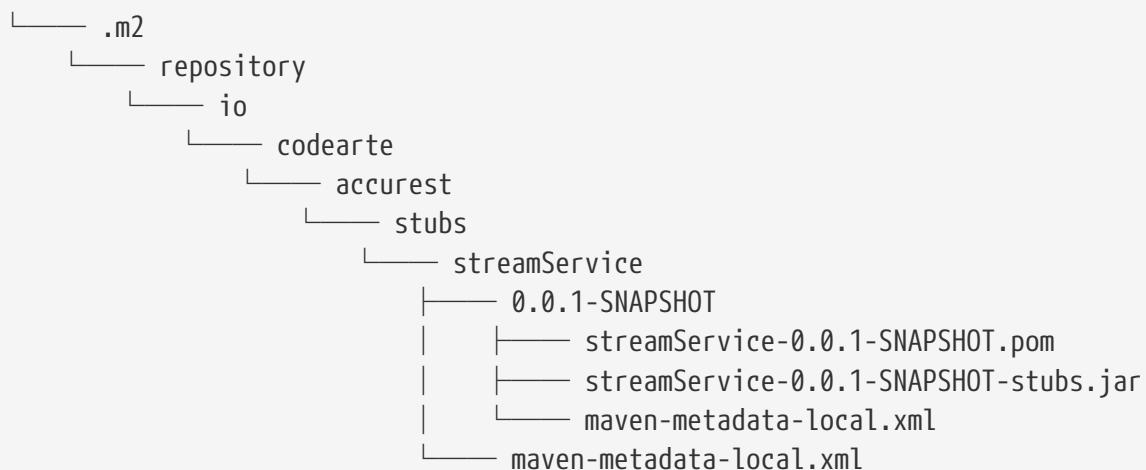
You can have both Spring Cloud Stream and Spring Cloud Contract Stub Runner on the classpath. Remember to annotate your test class with `@AutoConfigureStubRunner`.

### Disabling the Functionality

If you need to disable this functionality, set the `stubrunner.stream.enabled=false` property.

### Examples

Assume that you have the following Maven repository with deployed stubs for the `streamService` application:



Further assume the stubs contain the following structure:

```
└── META-INF
    └── MANIFEST.MF
└── repository
    ├── accurest
    │   ├── bookDeleted.groovy
    │   ├── bookReturned1.groovy
    │   └── bookReturned2.groovy
    └── mappings
```

Consider the following contracts (numbered 1 and 2):

```
Contract.make {
    label 'return_book_1'
    input { triggeredBy('bookReturnedTriggered()') }
    outputMessage {
        sentTo('returnBook')
        body('''{ "bookName" : "foo" }''')
        headers { header('BOOK-NAME', 'foo') }
    }
}
```

```
Contract.make {
    label 'return_book_2'
    input {
        messageFrom('bookStorage')
        messageBody([
            bookName: 'foo'
        ])
        messageHeaders { header('sample', 'header') }
    }
    outputMessage {
        sentTo('returnBook')
        body([
            bookName: 'foo'
        ])
        headers { header('BOOK-NAME', 'foo') }
    }
}
```

Now consider the following Spring configuration:

```
stubrunner.repositoryRoot: classpath:m2repo/repository/
stubrunner.ids:
org.springframework.cloud.contract.verifier.stubs:streamService:0.0.1-
SNAPSHOT:stubs
stubrunner.stubs-mode: remote
spring:
  cloud:
    stream:
      bindings:
        output:
          destination: returnBook
        input:
          destination: bookStorage

server:
  port: 0

debug: true
```

These examples lend themselves to three scenarios:

- [Scenario 1 \(No Input Message\)](#)
- [Scenario 2 \(Output Triggered by Input\)](#)
- [Scenario 3 \(Input with No Output\)](#)

### Scenario 1 (No Input Message)

To trigger a message from the `return_book_1` label, use the `StubTrigger` interface as follows:

```
stubFinder.trigger('return_book_1')
```

The following example shows how to listen to the output of the message sent to a channel whose `destination` is `returnBook`:

```
Message<?> receivedMessage = messaging.receive('returnBook')
```

The received message passes the following assertions:

```
receivedMessage != null
assertJsons(receivedMessage.payload)
receivedMessage.headers.get('BOOK-NAME') == 'foo'
```

## Scenario 2 (Output Triggered by Input)

Since the route is set for you, you can send a message to the `bookStorage` destination, as follows:

```
messaging.send(new BookReturned('foo'), [sample: 'header'], 'bookStorage')
```

The following example shows how to listen to the output of the message sent to `returnBook`:

```
Message<?> receivedMessage = messaging.receive('returnBook')
```

The received message passes the following assertions:

```
receivedMessage != null
assertJsons(receivedMessage.payload)
receivedMessage.headers.get('BOOK-NAME') == 'foo'
```

## Scenario 3 (Input with No Output)

Since the route is set for you, you can send a message to the `jms:output` destination, as follows:

```
messaging.send(new BookReturned('foo'), [sample: 'header'], 'delete')
```

## Consumer Side Messaging With Spring AMQP

Spring Cloud Contract Stub Runner's messaging module provides an easy way to integrate with Spring AMQP's Rabbit Template. For the provided artifacts, it automatically downloads the stubs and registers the required routes.

The integration tries to work standalone (that is, without interaction with a running RabbitMQ message broker). It expects a `RabbitTemplate` on the application context and uses it as a spring boot test named `@SpyBean`. As a result, it can use the Mockito spy functionality to verify and inspect messages sent by the application.

On the message consumer side, the stub runner considers all `@RabbitListener` annotated endpoints and all `SimpleMessageListenerContainer` objects on the application context.

As messages are usually sent to exchanges in AMQP, the message contract contains the exchange name as the destination. Message listeners on the other side are bound to queues. Bindings connect an exchange to a queue. If message contracts are triggered, the Spring AMQP stub runner integration looks for bindings on the application context that matches this exchange. Then it collects the queues from the Spring exchanges and tries to find message listeners bound to these queues. The message is triggered for all matching message listeners.

If you need to work with routing keys, you can pass them by using the `amqp_receivedRoutingKey` messaging header.

### Adding the Runner to the Project

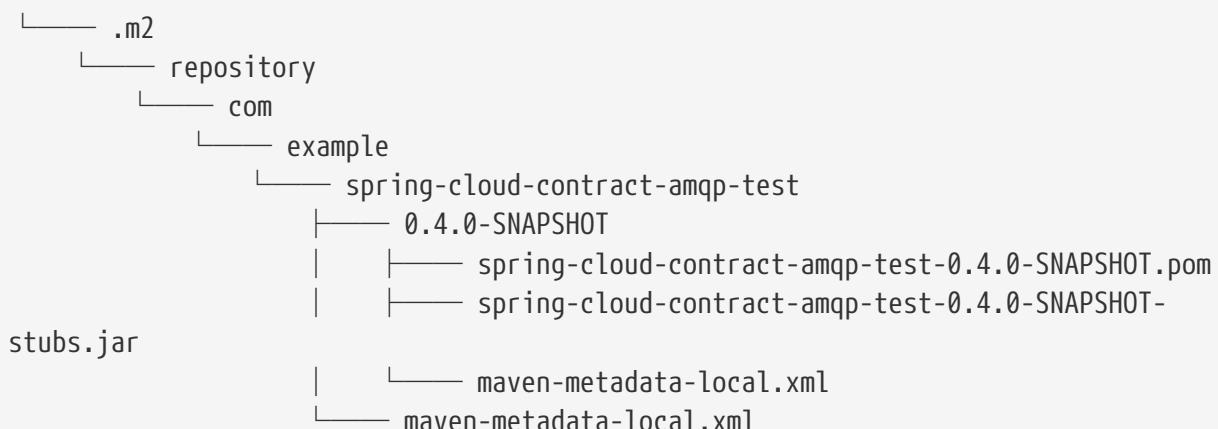
You can have both Spring AMQP and Spring Cloud Contract Stub Runner on the classpath and set the property `stubrunner.amqp.enabled=true`. Remember to annotate your test class with `@AutoConfigureStubRunner`.



If you already have Stream and Integration on the classpath, you need to disable them explicitly by setting the `stubrunner.stream.enabled=false` and `stubrunner.integration.enabled=false` properties.

### Examples

Assume that you have the following Maven repository with a deployed stubs for the `spring-cloud-contract-amqp-test` application:



Further assume that the stubs contain the following structure:

```
└── META-INF
    └── MANIFEST.MF
└── contracts
    └── shouldProduceValidPersonData.groovy
```

Then consider the following contract:

```
Contract.make {
    // Human readable description
    description 'Should produce valid person data'
    // Label by means of which the output message can be triggered
    label 'contract-test.person.created.event'
    // input to the contract
    input {
        // the contract will be triggered by a method
        triggeredBy('createPerson()')
    }
    // output message of the contract
    outputMessage {
        // destination to which the output message will be sent
        sentTo 'contract-test.exchange'
        headers {
            header('contentType': 'application/json')
            header('__TypeId__':
                'org.springframework.cloud.contract.stubrunner.messaging.amqp.Person')
        }
        // the body of the output message
        body([
            id : $(consumer(9), producer(regex("[0-9]+"))),
            name: "me"
        ])
    }
}
```

Now consider the following Spring configuration:

```
stubrunner:  
  repositoryRoot: classpath:m2repo/repository/  
  ids: org.springframework.cloud.contract.verifier.stubs.amqp:spring-cloud-  
contract-amqp-test:0.4.0-SNAPSHOT:stubs  
  stubs-mode: remote  
  amqp:  
    enabled: true  
server:  
  port: 0
```

## Triggering the Message

To trigger a message using the contract in the preceding section, use the [StubTrigger](#) interface as follows:

```
stubTrigger.trigger("contract-test.person.created.event")
```

The message has a destination of [contract-test.exchange](#), so the Spring AMQP stub runner integration looks for bindings related to this exchange, as the following example shows:

```
@Bean  
public Binding binding() {  
    return BindingBuilder.bind(new Queue("test.queue"))  
        .to(new DirectExchange("contract-test.exchange")).with("#");  
}
```

The binding definition binds the queue called [test.queue](#). As a result, the following listener definition is matched and invoked with the contract message:

```

@Bean
public SimpleMessageListenerContainer simpleMessageListenerContainer(
    ConnectionFactory connectionFactory,
    MessageListenerAdapter listenerAdapter) {
    SimpleMessageListenerContainer container = new
    SimpleMessageListenerContainer();
    container.setConnectionFactory(connectionFactory);
    container.setQueueNames("test.queue");
    container.setMessageListener(listenerAdapter);

    return container;
}

```

Also, the following annotated listener matches and is invoked:

```

@RabbitListener(bindings = @QueueBinding(value = @Queue("test.queue"),
    exchange = @Exchange(value = "contract-test.exchange",
        ignoreDeclarationExceptions = "true")))
public void handlePerson(Person person) {
    this.person = person;
}

```



The message is directly handed over to the `onMessage` method of the `MessageListener` associated with the matching `SimpleMessageListenerContainer`.

## Spring AMQP Test Configuration

In order to avoid Spring AMQP trying to connect to a running broker during our tests, we configure a mock `ConnectionFactory`.

To disable the mocked `ConnectionFactory`, set the following property: `stubrunner.amqp.mockConnection=false`, as follows:

```

stubrunner:
  amqp:
    mockConnection: false

```

## Consumer Side Messaging With Spring JMS

Spring Cloud Contract Stub Runner's messaging module provides an easy way to integrate with Spring JMS.

The integration assumes that you have a running instance of a JMS broker (e.g. `activemq` embedded broker).

### Adding the Runner to the Project

You need to have both Spring JMS and Spring Cloud Contract Stub Runner on the classpath. Remember to annotate your test class with `@AutoConfigureStubRunner`.

### Examples

Assume that the stub structure looks as follows:

```
└── stubs
    ├── bookDeleted.groovy
    ├── bookReturned1.groovy
    └── bookReturned2.groovy
```

Further assume the following test configuration:

```
stubrunner:
  repository-root: stubs:classpath:/stubs/
  ids: my:stubs
  stubs-mode: remote
spring:
  activemq:
    send-timeout: 1000
  jms:
    template:
      receive-timeout: 1000
```

Now consider the following contracts (we number them 1 and 2):

```

Contract.make {
    label 'return_book_1'
    input {
        triggeredBy('bookReturnedTriggered()')
    }
    outputMessage {
        sentTo('output')
        body('''{ "bookName" : "foo" }''')
        headers {
            header('BOOK-NAME', 'foo')
        }
    }
}

```

```

Contract.make {
    label 'return_book_2'
    input {
        messageFrom('input')
        messageBody([
            bookName: 'foo'
        ])
        messageHeaders {
            header('sample', 'header')
        }
    }
    outputMessage {
        sentTo('output')
        body([
            bookName: 'foo'
        ])
        headers {
            header('BOOK-NAME', 'foo')
        }
    }
}

```

## Scenario 1 (No Input Message)

To trigger a message from the `return_book_1` label, we use the `StubTrigger` interface, as follows:

```
stubFinder.trigger('return_book_1')
```

Next, we want to listen to the output of the message sent to `output`:

```
TextMessage receivedMessage = (TextMessage) jmsTemplate.receive('output')
```

The received message would then pass the following assertions:

```
receivedMessage != null  
assertThatBodyContainsBookNameFoo(receivedMessage.getText())  
receivedMessage.getStringProperty('BOOK-NAME') == 'foo'
```

## Scenario 2 (Output Triggered by Input)

Since the route is set for you, you can send a message to the `output` destination.

```
jmsTemplate.  
    convertAndSend('input', new BookReturned('foo'), new  
MessagePostProcessor() {  
    @Override  
    Message postProcessMessage(Message message) throws JMSException {  
        message.setStringProperty("sample", "header")  
        return message  
    }  
})
```

Next, we want to listen to the output of the message sent to `output`, as follows:

```
TextMessage receivedMessage = (TextMessage) jmsTemplate.receive('output')
```

The received message would pass the following assertions:

```
receivedMessage != null  
assertThatBodyContainsBookNameFoo(receivedMessage.getText())  
receivedMessage.getStringProperty('BOOK-NAME') == 'foo'
```

## Scenario 3 (Input with No Output)

Since the route is set for you, you can send a message to the `output` destination, as follows:

```

jmsTemplate.
    convertAndSend('delete', new BookReturned('foo'), new
MessagePostProcessor() {
    @Override
    Message postProcessMessage(Message message) throws JMSException {
        message.setStringProperty("sample", "header")
        return message
    }
})

```

## Consumer Side Messaging With Spring Kafka

Spring Cloud Contract Stub Runner's messaging module provides an easy way to integrate with Spring Kafka.

The integration assumes that you have a running instance of a embedded Kafka broker (via the [spring-kafka-test](#) dependency).

### Adding the Runner to the Project

You need to have both Spring Kafka, Spring Kafka Test (to run the [@EmbeddedBroker](#)) and Spring Cloud Contract Stub Runner on the classpath. Remember to annotate your test class with [@AutoConfigureStubRunner](#).

With Kafka integration, in order to poll for a single message we need to register a consumer upon Spring context startup. That may lead to a situation that, when you're on the consumer side, Stub Runner can register an additional consumer for the same group id and topic. That could lead to a situation that only one of the components would actually poll for the message. Since on the consumer side you have both the Spring Cloud Contract Stub Runner and Spring Cloud Contract Verifier classpath, we need to be able to switch off such behaviour. That's done automatically via the [stubrunner.kafka.initializer.enabled](#) flag, that will disable the Contact Verifier consumer registration. If your application is both the consumer and the producer of a kafka message, you might need to manually toggle that property to [false](#) in the base class of your generated tests.

### Examples

Assume that the stub structure looks as follows:

```

stubs
├── bookDeleted.groovy
├── bookReturned1.groovy
└── bookReturned2.groovy

```

Further assume the following test configuration (notice the [spring.kafka.bootstrap-servers](#) pointing to the embedded broker's IP via [\\${spring.embedded.kafka.brokers}](#)):

```
stubrunner:  
    repository-root: stubs:classpath:/stubs/  
    ids: my:stubs  
    stubs-mode: remote  
spring:  
    kafka:  
        bootstrap-servers: ${spring.embedded.kafka.brokers}  
        producer:  
            properties:  
                "value.serializer":  
                    "org.springframework.kafka.support.serializer.JsonSerializer"  
                "spring.json.trusted.packages": "*"  
        consumer:  
            properties:  
                "value.deserializer":  
                    "org.springframework.kafka.support.serializer.JsonDeserializer"  
                "value.serializer":  
                    "org.springframework.kafka.support.serializer.JsonSerializer"  
                "spring.json.trusted.packages": "*"  
        group-id: groupId
```

Now consider the following contracts (we number them 1 and 2):

```

Contract.make {
    label 'return_book_1'
    input {
        triggeredBy('bookReturnedTriggered()')
    }
    outputMessage {
        sentTo('output')
        body('''{ "bookName" : "foo" }''')
        headers {
            header('BOOK-NAME', 'foo')
        }
    }
}

```

```

Contract.make {
    label 'return_book_2'
    input {
        messageFrom('input')
        messageBody([
            bookName: 'foo'
        ])
        messageHeaders {
            header('sample', 'header')
        }
    }
    outputMessage {
        sentTo('output')
        body([
            bookName: 'foo'
        ])
        headers {
            header('BOOK-NAME', 'foo')
        }
    }
}

```

## Scenario 1 (No Input Message)

To trigger a message from the `return_book_1` label, we use the `StubTrigger` interface, as follows:

```
stubFinder.trigger('return_book_1')
```

Next, we want to listen to the output of the message sent to `output`:

```
Message receivedMessage = receiveFromOutput()
```

The received message would then pass the following assertions:

```
assert receivedMessage != null
assert assertThatBodyContainsBookNameFoo(receivedMessage.getPayload())
assert receivedMessage.getHeaders().get('BOOK-NAME') == 'foo'
```

## Scenario 2 (Output Triggered by Input)

Since the route is set for you, you can send a message to the `output` destination.

```
Message message = MessageBuilder.createMessage(new BookReturned('foo'), new
MessageHeaders([sample: "header",]))
kafkaTemplate.setDefaultTopic('input')
kafkaTemplate.send(message)
```

Next, we want to listen to the output of the message sent to `output`, as follows:

```
Message receivedMessage = receiveFromOutput()
```

The received message would pass the following assertions:

```
assert receivedMessage != null
assert assertThatBodyContainsBookNameFoo(receivedMessage.getPayload())
assert receivedMessage.getHeaders().get('BOOK-NAME') == 'foo'
```

## Scenario 3 (Input with No Output)

Since the route is set for you, you can send a message to the `output` destination, as follows:

```
Message message = MessageBuilder.createMessage(new BookReturned('foo'), new  
MessageHeaders([sample: "header",]))  
kafkaTemplate.setDefaultTopic('delete')  
kafkaTemplate.send(message)
```

### 14.3.5. Spring Cloud Contract Stub Runner

One of the issues that you might encounter while using Spring Cloud Contract Verifier is passing the generated WireMock JSON stubs from the server side to the client side (or to various clients). The same takes place in terms of client-side generation for messaging.

Copying the JSON files and setting the client side for messaging manually is out of the question. That is why we introduced Spring Cloud Contract Stub Runner. It can automatically download and run the stubs for you.

#### Snapshot Versions

You can add the additional snapshot repository to your `build.gradle` file to use snapshot versions, which are automatically uploaded after every successful build, as follows:

##### Maven

```
<repositories>  
    <repository>  
        <id>spring-snapshots</id>  
        <name>Spring Snapshots</name>  
        <url>https://repo.spring.io/snapshot</url>  
        <snapshots>  
            <enabled>true</enabled>  
        </snapshots>  
    </repository>  
    <repository>  
        <id>spring-milestones</id>  
        <name>Spring Milestones</name>  
        <url>https://repo.spring.io/milestone</url>  
        <snapshots>  
            <enabled>false</enabled>  
        </snapshots>  
    </repository>  
    <repository>  
        <id>spring-releases</id>  
        <name>Spring Releases</name>  
        <url>https://repo.spring.io/release</url>  
        <snapshots>  
            <enabled>false</enabled>  
        </snapshots>  
    </repository>
```

```
</repositories>
<pluginRepositories>
    <pluginRepository>
        <id>spring-snapshots</id>
        <name>Spring Snapshots</name>
        <url>https://repo.spring.io/snapshot</url>
        <snapshots>
            <enabled>true</enabled>
        </snapshots>
    </pluginRepository>
    <pluginRepository>
        <id>spring-milestones</id>
        <name>Spring Milestones</name>
        <url>https://repo.spring.io/milestone</url>
        <snapshots>
            <enabled>false</enabled>
        </snapshots>
    </pluginRepository>
    <pluginRepository>
        <id>spring-releases</id>
        <name>Spring Releases</name>
        <url>https://repo.spring.io/release</url>
        <snapshots>
            <enabled>false</enabled>
        </snapshots>
    </pluginRepository>
</pluginRepositories>
```

## Gradle

```
/*
We need to use the [buildscript {}] section when we have to modify
the classpath for the plugins. If that's not the case this section
can be skipped.

If you don't need to modify the classpath (e.g. add a Pact dependency),
then you can just set the [pluginManagement {}] section in [settings.gradle]
file.

// settings.gradle
pluginManagement {
    repositories {
        // for snapshots
        maven {url "https://repo.spring.io/snapshot"}
        // for milestones
        maven {url "https://repo.spring.io/milestone"}
        // for GA versions
        gradlePluginPortal()
    }
}

*/
buildscript {
    repositories {
        mavenCentral()
        mavenLocal()
        maven { url "https://repo.spring.io/snapshot" }
        maven { url "https://repo.spring.io/milestone" }
        maven { url "https://repo.spring.io/release" }
    }
}
```

## Publishing Stubs as JARs

The easiest approach to publishing stubs as jars is to centralize the way stubs are kept. For example, you can keep them as jars in a Maven repository.



For both Maven and Gradle, the setup comes ready to work. However, you can customize it if you want to.

The following example shows how to publish stubs as jars:

## Maven

```
<!-- First disable the default jar setup in the properties section -->
<!-- we don't want the verifier to do a jar for us -->
<spring.cloud.contract.verifier.skip>true</spring.cloud.contract.verifier.skip>
```

```

<!-- Next add the assembly plugin to your build -->
<!-- we want the assembly plugin to generate the JAR -->
<plugin>
    <groupId>org.apache.maven.plugins</groupId>
    <artifactId>maven-assembly-plugin</artifactId>
    <executions>
        <execution>
            <id>stub</id>
            <phase>prepare-package</phase>
            <goals>
                <goal>single</goal>
            </goals>
            <inherited>false</inherited>
            <configuration>
                <attach>true</attach>
                <descriptors>
                    $/home/marcin/repo/spring-cloud-scripts/src/assembly/stub.xml
                </descriptors>
            </configuration>
        </execution>
    </executions>
</plugin>

<!-- Finally setup your assembly. Below you can find the contents of
src/main/assembly/stub.xml -->
<assembly
    xmlns="http://maven.apache.org/plugins/maven-assembly-plugin/assembly/1.1.3"
    xmlns:xsi="http://www.w3.org/2001/XMLSchema-instance"
    xsi:schemaLocation="http://maven.apache.org/plugins/maven-assembly-
plugin/assembly/1.1.3 https://maven.apache.org/xsd/assembly-1.1.3.xsd">
    <id>stubs</id>
    <formats>
        <format>jar</format>
    </formats>
    <includeBaseDirectory>false</includeBaseDirectory>
    <fileSets>
        <fileSet>
            <directory>src/main/java</directory>
            <outputDirectory>/</outputDirectory>
            <includes>
                <include>**com/example/model/*.*</include>
            </includes>
        </fileSet>
        <fileSet>
            <directory>${project.build.directory}/classes</directory>
            <outputDirectory>/</outputDirectory>
            <includes>
                <include>**com/example/model/*.*</include>
            </includes>
        </fileSet>
    </fileSets>

```

```

<fileSet>
    <directory>${project.build.directory}/snippets/stubs</directory>
    <outputDirectory>META-INF/${project.groupId}/${project.artifactId}/${project.version}/mappings</outputDirectory>
        <includes>
            <include>**/*</include>
        </includes>
    </fileSet>
    <fileSet>
        <directory>$/home/marcin/repo/spring-cloud-scripts/src/test/resources/contracts</directory>
        <outputDirectory>META-INF/${project.groupId}/${project.artifactId}/${project.version}/contracts</outputDirectory>
        <includes>
            <include>**/*.groovy</include>
        </includes>
    </fileSet>
</fileSets>
</assembly>

```

### *Gradle*

```

ext {
    contractsDir = file("mappings")
    stubsOutputDirRoot = file("${project.buildDir}/production/${project.name}-stubs/")
}

// Automatically added by plugin:
// copyContracts - copies contracts to the output folder from which JAR will be created
// verifierStubsJar - JAR with a provided stub suffix
// the presented publication is also added by the plugin but you can modify it as you wish

publishing {
    publications {
        stubs(MavenPublication) {
            artifactId "${project.name}-stubs"
            artifact verifierStubsJar
        }
    }
}

```

## Stub Runner Core

The stub runner core runs stubs for service collaborators. Treating stubs as contracts of services

lets you use stub-runner as an implementation of [Consumer-driven Contracts](#).

Stub Runner lets you automatically download the stubs of the provided dependencies (or pick those from the classpath), start WireMock servers for them, and feed them with proper stub definitions. For messaging, special stub routes are defined.

### Retrieving stubs

You can pick from the following options of acquiring stubs:

- Aether-based solution that downloads JARs with stubs from Artifactory or Nexus
- Classpath-scanning solution that searches the classpath with a pattern to retrieve stubs
- Writing your own implementation of the `org.springframework.cloud.contract.stubrunner.StubDownloaderBuilder` for full customization

The latter example is described in the [Custom Stub Runner](#) section.

### Downloading Stubs

You can control the downloading of stubs with the `stubsMode` switch. It picks value from the `StubRunnerProperties.StubsMode` enumeration. You can use the following options:

- `StubRunnerProperties.StubsMode.CLASSPATH` (default value): Picks stubs from the classpath
- `StubRunnerProperties.StubsMode.LOCAL`: Picks stubs from a local storage (for example, [.m2](#))
- `StubRunnerProperties.StubsMode.REMOTE`: Picks stubs from a remote location

The following example picks stubs from a local location:

```
@AutoConfigureStubRunner(repositoryRoot="https://foo.bar", ids =
"com.example:beer-api-producer:+:stubs:8095", stubsMode =
StubRunnerProperties.StubsMode.LOCAL)
```

### Classpath scanning

If you set the `stubsMode` property to `StubRunnerProperties.StubsMode.CLASSPATH` (or set nothing since `CLASSPATH` is the default value), the classpath is scanned. Consider the following example:

```
@AutoConfigureStubRunner(ids = {
    "com.example:beer-api-producer:+:stubs:8095",
    "com.example.foo:bar:1.0.0:superstubs:8096"
})
```

You can add the dependencies to your classpath, as follows:

## Maven

```
<dependency>
    <groupId>com.example</groupId>
    <artifactId>beer-api-producer-restdocs</artifactId>
    <classifier>stubs</classifier>
    <version>0.0.1-SNAPSHOT</version>
    <scope>test</scope>
    <exclusions>
        <exclusion>
            <groupId>*</groupId>
            <artifactId>*</artifactId>
        </exclusion>
    </exclusions>
</dependency>
<dependency>
    <groupId>com.example.thing1</groupId>
    <artifactId>thing2</artifactId>
    <classifier>superstubs</classifier>
    <version>1.0.0</version>
    <scope>test</scope>
    <exclusions>
        <exclusion>
            <groupId>*</groupId>
            <artifactId>*</artifactId>
        </exclusion>
    </exclusions>
</dependency>
```

## Gradle

```
testCompile("com.example:beer-api-producer-restdocs:0.0.1-SNAPSHOT:stubs") {
    transitive = false
}
testCompile("com.example.thing1:thing2:1.0.0:superstubs") {
    transitive = false
}
```

Then the specified locations on your classpath get scanned. For `com.example:beer-api-producer-restdocs`, the following locations are scanned:

- /META-INF/com.example/beer-api-producer-restdocs/\*.\*
- /contracts/com.example/beer-api-producer-restdocs/\*.\*
- /mappings/com.example/beer-api-producer-restdocs/\*.\*

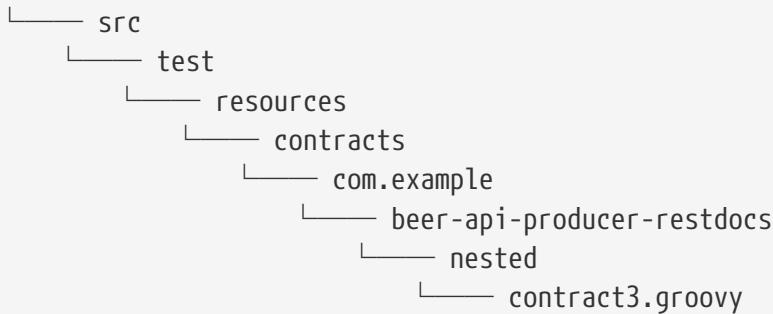
For `com.example.thing1:thing2`, the following locations are scanned:

- /META-INF/com.example.thing1/thing2/\*.\*
- /contracts/com.example.thing1/thing2/\*.\*
- /mappings/com.example.thing1/thing2/\*.\*

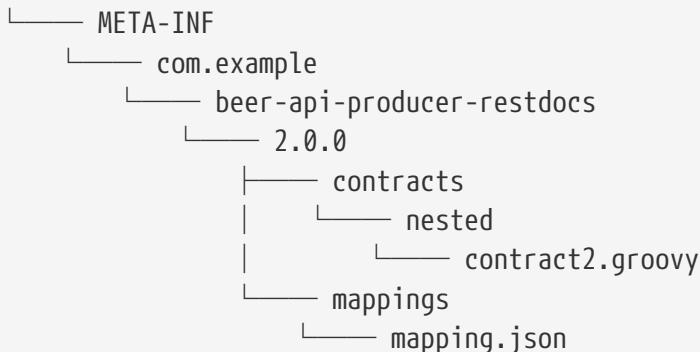


You have to explicitly provide the group and artifact IDs when you package the producer stubs.

To achieve proper stub packaging, the producer would set up the contracts as follows:



By using the [Maven assembly plugin](#) or [Gradle Jar](#) task, you have to create the following structure in your stubs jar:



By maintaining this structure, the classpath gets scanned and you can profit from the messaging or HTTP stubs without the need to download artifacts.

## Configuring HTTP Server Stubs

Stub Runner has a notion of a [HttpServerStub](#) that abstracts the underlying concrete implementation of the HTTP server (for example, WireMock is one of the implementations). Sometimes, you need to perform some additional tuning (which is concrete for the given implementation) of the stub servers. To do that, Stub Runner gives you the [httpServerStubConfigurer](#) property that is available in the annotation and the JUnit rule and is accessible through system properties, where you can provide your implementation of the [org.springframework.cloud.contract.stubrunner.HttpServerStubConfigurer](#) interface. The

implementations can alter the configuration files for the given HTTP server stub.

Spring Cloud Contract Stub Runner comes with an implementation that you can extend for WireMock:

`org.springframework.cloud.contract.stubrunner.provider.wiremock.WireMockHttpServerStubConfigurer`. In the `configure` method, you can provide your own custom configuration for the given stub. The use case might be starting WireMock for the given artifact ID, on an HTTPS port. The following example shows how to do so:

*Example 1. WireMockHttpServerStubConfigurer implementation*

```
@CompileStatic
static class HttpsForFraudDetection extends WireMockHttpServerStubConfigurer {

    private static final Log log = LoggerFactory.getLog(HttpsForFraudDetection)

    @Override
    WireMockConfiguration configure(WireMockConfiguration httpStubConfiguration,
                                    HttpServerStubConfiguration httpServerStubConfiguration) {
        if (httpServerStubConfiguration.stubConfiguration.artifactId ==
            "fraudDetectionServer") {
            int httpsPort = SocketUtils.findAvailableTcpPort()
            log.info("Will set HTTPS port [" + httpsPort + "] for fraud detection
server")
            return httpStubConfiguration
                .httpsPort(httpsPort)
        }
        return httpStubConfiguration
    }
}
```

You can then reuse it with the `@AutoConfigureStubRunner` annotation, as follows:

```
@AutoConfigureStubRunner(mappingsOutputFolder = "target/outputmappings/",
                           httpServerStubConfigurer = HttpsForFraudDetection)
```

Whenever an HTTPS port is found, it takes precedence over the HTTP port.

## Running stubs

This section describes how to run stubs. It contains the following topics:

- [HTTP Stubs](#)
- [Viewing Registered Mappings](#)
- [Messaging Stubs](#)

## HTTP Stubs

Stubs are defined in JSON documents, whose syntax is defined in [WireMock documentation](#)

The following example defines a stub in JSON:

```
{  
    "request": {  
        "method": "GET",  
        "url": "/ping"  
    },  
    "response": {  
        "status": 200,  
        "body": "pong",  
        "headers": {  
            "Content-Type": "text/plain"  
        }  
    }  
}
```

## Viewing Registered Mappings

Every stubbed collaborator exposes a list of defined mappings under the `_/_admin/` endpoint.

You can also use the `mappingsOutputFolder` property to dump the mappings to files. For the annotation-based approach, it would resemble the following example:

```
@AutoConfigureStubRunner(ids="a.b.c:loanIssuance,a.b.c:fraudDetectionServer",  
mappingsOutputFolder = "target/outputmappings/")
```

For the JUnit approach, it resembles the following example:

```
@ClassRule @Shared StubRunnerRule rule = new StubRunnerRule()  
    .repoRoot("https://some_url")  
    .downloadStub("a.b.c", "loanIssuance")  
    .downloadStub("a.b.c:fraudDetectionServer")  
    .withMappingsOutputFolder("target/outputmappings")
```

Then, if you check out the `target/outputmappings` folder, you would see the following structure;

```
.  
|   └── fraudDetectionServer_13705  
|       └── loanIssuance_12255
```

That means that there were two stubs registered. `fraudDetectionServer` was registered at port `13705` and `loanIssuance` at port `12255`. If we take a look at one of the files, we would see (for WireMock) the mappings available for the given server:

```
[{  
    "id" : "f9152eb9-bf77-4c38-8289-90be7d10d0d7",  
    "request" : {  
        "url" : "/name",  
        "method" : "GET"  
    },  
    "response" : {  
        "status" : 200,  
        "body" : "fraudDetectionServer"  
    },  
    "uuid" : "f9152eb9-bf77-4c38-8289-90be7d10d0d7"  
},  
...  
]
```

## Messaging Stubs

Depending on the provided Stub Runner dependency and the DSL, the messaging routes are automatically set up.

### Stub Runner JUnit Rule and Stub Runner JUnit5 Extension

Stub Runner comes with a JUnit rule that lets you can download and run stubs for a given group and artifact ID, as the following example shows:

```

@ClassRule
public static StubRunnerRule rule = new StubRunnerRule().repoRoot(repoRoot())
    .stubsMode(StubRunnerProperties.StubsMode.REMOTE)
    .downloadStub("org.springframework.cloud.contract.verifier.stubs",
                  "loanIssuance")
    .downloadStub(
        "org.springframework.cloud.contract.verifier.stubs:fraudDetectionServer");

@BeforeClass
@AfterClass
public static void setupProps() {
    System.clearProperty("stubrunner.repository.root");
    System.clearProperty("stubrunner.classifier");
}

```

A [StubRunnerExtension](#) is also available for JUnit 5. [StubRunnerRule](#) and [StubRunnerExtension](#) work in a very similar fashion. After the rule or extension is executed, Stub Runner connects to your Maven repository and, for the given list of dependencies, tries to:

- Download them
- Cache them locally
- Unzip them to a temporary folder
- Start a WireMock server for each Maven dependency on a random port from the provided range of ports or the provided port
- Feed the WireMock server with all JSON files that are valid WireMock definitions
- Send messages (remember to pass an implementation of [MessageVerifier](#) interface)

Stub Runner uses the [Eclipse Aether](#) mechanism to download the Maven dependencies. Check their [docs](#) for more information.

Since the [StubRunnerRule](#) and [StubRunnerExtension](#) implement the [StubFinder](#) they let you find the started stubs, as the following example shows:

```

package org.springframework.cloud.contract.stubrunner;

import java.net.URL;
import java.util.Collection;
import java.util.Map;

import org.springframework.cloud.contract.spec.Contract;

/**
 * Contract for finding registered stubs.

```

```

/*
 * @author Marcin Grzejszczak
 */
public interface StubFinder extends StubTrigger {

    /**
     * For the given groupId and artifactId tries to find the matching URL of the
     * running
     * stub.
     * @param groupId - might be null. In that case a search only via artifactId
     * takes
     * place
     * @param artifactId - artifact id of the stub
     * @return URL of a running stub or throws exception if not found
     * @throws StubNotFoundException in case of not finding a stub
     */
    URL findStubUrl(String groupId, String artifactId) throws
    StubNotFoundException;

    /**
     * For the given Ivy notation {@code
     * [groupId]:artifactId:[version]:[classifier]}
     * tries to find the matching URL of the running stub. You can also pass only
     * {@code artifactId}.
     * @param ivyNotation - Ivy representation of the Maven artifact
     * @return URL of a running stub or throws exception if not found
     * @throws StubNotFoundException in case of not finding a stub
     */
    URL findStubUrl(String ivyNotation) throws StubNotFoundException;

    /**
     * @return all running stubs
     */
    RunningStubs findAllRunningStubs();

    /**
     * @return the list of Contracts
     */
    Map<StubConfiguration, Collection<Contract>> getContracts();

}

```

The following examples provide more detail about using Stub Runner:

*spock*

```
@ClassRule
@Shared
StubRunnerRule rule = new StubRunnerRule()
    .stubsMode(StubRunnerProperties.StubsMode.REMOTE)

.repoRoot(StubRunnerRuleSpec.getResource("/m2repo/repository").toURI().toString())
    .downloadStub("org.springframework.cloud.contract.verifier.stubs",
"loanIssuance")

.downloadStub("org.springframework.cloud.contract.verifier.stubs:fraudDetectionServer")
    .withMappingsOutputFolder("target/outputmappingsforrule")

def 'should start WireMock servers'() {
    expect: 'WireMocks are running'
        rule.findStubUrl('org.springframework.cloud.contract.verifier.stubs',
'loanIssuance') != null
        rule.findStubUrl('loanIssuance') != null
        rule.findStubUrl('loanIssuance') ==
rule.findStubUrl('org.springframework.cloud.contract.verifier.stubs',
'loanIssuance')

rule.findStubUrl('org.springframework.cloud.contract.verifier.stubs:fraudDetectionServer') != null
    and:
        rule.findAllRunningStubs().isPresent('loanIssuance')

rule.findAllRunningStubs().isPresent('org.springframework.cloud.contract.verifier.stubs',
'fraudDetectionServer')

rule.findAllRunningStubs().isPresent('org.springframework.cloud.contract.verifier.stubs:fraudDetectionServer')
    and: 'Stubs were registered'
        "${rule.findStubUrl('loanIssuance').toString()}/name".toURL().text ==
'loanIssuance'
        "${rule.findStubUrl('fraudDetectionServer').toString()}/name".toURL().text ==
'fraudDetectionServer'
}

def 'should output mappings to output folder'() {
    when:
        def url = rule.findStubUrl('fraudDetectionServer')
    then:
        new File("target/outputmappingsforrule",
"fraudDetectionServer_${url.port}").exists()
}
```

junit 4

```
@Test
public void should_start_wiremock_servers() throws Exception {
    // expect: 'WireMocks are running'
    then(rule.findStubUrl("org.springframework.cloud.contract.verifier.stubs",
        "loanIssuance")).isNotNull();
    then(rule.findStubUrl("loanIssuance")).isNotNull();
    then(rule.findStubUrl("loanIssuance")).isEqualTo(rule.findStubUrl(
        "org.springframework.cloud.contract.verifier.stubs", "loanIssuance"));
    then(rule.findStubUrl(
        "org.springframework.cloud.contract.verifier.stubs:fraudDetectionServer"))
        .isNotNull();
    // and:
    then(rule.findAllRunningStubs().isPresent("loanIssuance")).isTrue();
    then(rule.findAllRunningStubs().isPresent(
        "org.springframework.cloud.contract.verifier.stubs",
        "fraudDetectionServer")).isTrue();
    then(rule.findAllRunningStubs().isPresent(
        "org.springframework.cloud.contract.verifier.stubs:fraudDetectionServer"))
        .isTrue();
    // and: 'Stubs were registered'
    then(httpGet(rule.findStubUrl("loanIssuance").toString() + "/name"))
        .isEqualTo("loanIssuance");
    then(httpGet(rule.findStubUrl("fraudDetectionServer").toString() + "/name"))
        .isEqualTo("fraudDetectionServer");
}
```

junit 5

```
// Visible for JUnit
@registerExtension
static StubRunnerExtension stubRunnerExtension = new StubRunnerExtension()
    .repoRoot(repoRoot()).stubsMode(StubRunnerProperties.StubsMode.REMOTE)
    .downloadStub("org.springframework.cloud.contract.verifier.stubs",
                  "loanIssuance")
    .downloadStub(
        "org.springframework.cloud.contract.verifier.stubs:fraudDetectionServer")
        .withMappingsOutputFolder("target/outputmappingsforrule");

@BeforeAll
@AfterAll
static void setupProps() {
    System.clearProperty("stubrunner.repository.root");
    System.clearProperty("stubrunner.classifier");
}

private static String repoRoot() {
    try {
        return StubRunnerRuleJUnitTest.class.getResource("/m2repo/repository/")
            .toURI().toString();
    }
    catch (Exception e) {
        return "";
    }
}
```

See the [Common Properties for JUnit and Spring](#) for more information on how to apply global configuration of Stub Runner.



To use the JUnit rule or JUnit 5 extension together with messaging, you have to provide an implementation of the `MessageVerifier` interface to the rule builder (for example, `rule.messageVerifier(new MyMessageVerifier())`). If you do not do this, then, whenever you try to send a message, an exception is thrown.

## Maven Settings

The stub downloader honors Maven settings for a different local repository folder. Authentication details for repositories and profiles are currently not taken into account, so you need to specify it by using the properties mentioned above.

## Providing Fixed Ports

You can also run your stubs on fixed ports. You can do it in two different ways. One is to pass it in the properties, and the other is to use the fluent API of JUnit rule.

## Fluent API

When using the [StubRunnerRule](#) or [StubRunnerExtension](#), you can add a stub to download and then pass the port for the last downloaded stub. The following example shows how to do so:

```
@ClassRule
public static StubRunnerRule rule = new StubRunnerRule().repoRoot(repoRoot())
    .stubsMode(StubRunnerProperties.StubsMode.REMOTE)
    .downloadStub("org.springframework.cloud.contract.verifier.stubs",
                  "loanIssuance")
    .withPort(12345).downloadStub(
    "org.springframework.cloud.contract.verifier.stubs:fraudDetectionServer:12346");

@BeforeClass
@AfterClass
public static void setupProps() {
    System.clearProperty("stubrunner.repository.root");
    System.clearProperty("stubrunner.classifier");
}
```

For the preceding example, the following test is valid:

```
then(rule.findStubUrl("loanIssuance"))
    .isEqualTo(URI.create("http://localhost:12345").toURL());
then(rule.findStubUrl("fraudDetectionServer"))
    .isEqualTo(URI.create("http://localhost:12346").toURL());
```

## Stub Runner with Spring

Stub Runner with Spring sets up Spring configuration of the Stub Runner project.

By providing a list of stubs inside your configuration file, Stub Runner automatically downloads and registers in WireMock the selected stubs.

If you want to find the URL of your stubbed dependency, you can autowire the [StubFinder](#) interface and use its methods, as follows:

```
@ContextConfiguration(classes = Config, loader = SpringBootTestContextLoader)
@SpringBootTest(properties = [" stubrunner.cloud.enabled=false",
                           'foo=${stubrunner.runningstubs.fraudDetectionServer.port}',

                           'fooWithGroup=${stubrunner.runningstubs.org.springframework.cloud.contract.verifie
r.stubs.fraudDetectionServer.port}'])
```

```

@AutoConfigureStubRunner(mappingsOutputFolder = "target/outputmappings/",
    httpServerStubConfigurer = HttpsForFraudDetection)
@ActiveProfiles("test")
class StubRunnerConfigurationSpec extends Specification {

    @Autowired
    StubFinder stubFinder
    @Autowired
    Environment environment
    @StubRunnerPort("fraudDetectionServer")
    int fraudDetectionServerPort

    @StubRunnerPort("org.springframework.cloud.contract.verifier.stubs:fraudDetectionServer")
    int fraudDetectionServerPortWithGroupId
    @Value('${foo}')
    Integer foo

    @BeforeClass
    @AfterClass
    void setupProps() {
        System.clearProperty("stubrunner.repository.root")
        System.clearProperty("stubrunner.classifier")
        WireMockHttpServerStubAccessor.clear()
    }

    def 'should mark all ports as random'() {
        expect:
            WireMockHttpServerStubAccessor.everyPortRandom()
    }

    def 'should start WireMock servers'() {
        expect: 'WireMocks are running'

        stubFinder.findStubUrl('org.springframework.cloud.contract.verifier.stubs',
        'loanIssuance') != null
            stubFinder.findStubUrl('loanIssuance') != null
            stubFinder.findStubUrl('loanIssuance') ==
        stubFinder.findStubUrl('org.springframework.cloud.contract.verifier.stubs',
        'loanIssuance')
            stubFinder.findStubUrl('loanIssuance') ==
        stubFinder.findStubUrl('org.springframework.cloud.contract.verifier.stubs:loanIssuance')

        stubFinder.findStubUrl('org.springframework.cloud.contract.verifier.stubs:loanIssuance:0.0.1-SNAPSHOT') ==
        stubFinder.findStubUrl('org.springframework.cloud.contract.verifier.stubs:loanIssuance:0.0.1-SNAPSHOT:stubs')

        stubFinder.findStubUrl('org.springframework.cloud.contract.verifier.stubs:fraudDetectionServer') != null
    }
}

```

```

and:
    stubFinder.findAllRunningStubs().isPresent('loanIssuance')

stubFinder.findAllRunningStubs().isPresent('org.springframework.cloud.contract.verifier.stubs', 'fraudDetectionServer')

stubFinder.findAllRunningStubs().isPresent('org.springframework.cloud.contract.verifier.stubs:fraudDetectionServer')
    and: 'Stubs were registered'

"${stubFinder.findStubUrl('loanIssuance').toString()}/name".toURL().text ==
'loanIssuance'

"${stubFinder.findStubUrl('fraudDetectionServer').toString()}/name".toURL().text
== 'fraudDetectionServer'
    and: 'Fraud Detection is an HTTPS endpoint'

stubFinder.findStubUrl('fraudDetectionServer').toString().startsWith("https")
}

def 'should throw an exception when stub is not found'() {
    when:
        stubFinder.findStubUrl('nonExistingService')
    then:
        thrown(StubNotFoundException)
    when:
        stubFinder.findStubUrl('nonExistingGroupId', 'nonExistingArtifactId')
    then:
        thrown(StubNotFoundException)
}

def 'should register started servers as environment variables'() {
    expect:
        environment.getProperty("stubrunner.runningstubs.loanIssuance.port")
!= null
        stubFinder.findAllRunningStubs().getPort("loanIssuance") ==
(environment.getProperty("stubrunner.runningstubs.loanIssuance.port") as Integer)
    and:

environment.getProperty("stubrunner.runningstubs.fraudDetectionServer.port") !=
null
        stubFinder.findAllRunningStubs().getPort("fraudDetectionServer") ==
(environment.getProperty("stubrunner.runningstubs.fraudDetectionServer.port") as Integer)
    and:

environment.getProperty("stubrunner.runningstubs.fraudDetectionServer.port") !=
null
        stubFinder.findAllRunningStubs().getPort("fraudDetectionServer") ==
(environment.getProperty("stubrunner.runningstubs.org.springframework.cloud.contra
ct.verifier.stubs.fraudDetectionServer.port") as Integer)
}

```

```

}

def 'should be able to interpolate a running stub in the passed test
property'() {
    given:
        int fraudPort =
stubFinder.findAllRunningStubs().getPort("fraudDetectionServer")
    expect:
        fraudPort > 0
        environment.getProperty("foo", Integer) == fraudPort
        environment.getProperty("fooWithGroup", Integer) == fraudPort
        foo == fraudPort
}

@Issue("#573")
def 'should be able to retrieve the port of a running stub via an
annotation'() {
    given:
        int fraudPort =
stubFinder.findAllRunningStubs().getPort("fraudDetectionServer")
    expect:
        fraudPort > 0
        fraudDetectionServerPort == fraudPort
        fraudDetectionServerPortWithGroupId == fraudPort
}

def 'should dump all mappings to a file'() {
    when:
        def url = stubFinder.findStubUrl("fraudDetectionServer")
    then:
        new File("target/outputmappings/",
"fraudDetectionServer_${url.port}").exists()
}

@Configuration
@EnableAutoConfiguration
static class Config {}

@CompileStatic
static class HttpsForFraudDetection extends WireMockHttpServerStubConfigurer {

    private static final Log log = LoggerFactory.getLog(HttpsForFraudDetection)

    @Override
    WireMockConfiguration configure(WireMockConfiguration
httpStubConfiguration, HttpServerStubConfiguration httpServerStubConfiguration) {
        if (httpServerStubConfiguration.stubConfiguration.artifactId ==
"fraudDetectionServer") {
            int httpsPort = SocketUtils.findAvailableTcpPort()
            log.info("Will set HTTPS port [" + httpsPort + "] for fraud
detection server")
        }
    }
}

```

```

        return httpStubConfiguration
            .httpsPort(httpsPort)
    }
    return httpStubConfiguration
}
}
}

```

Doing so depends on the following configuration file:

```

stubrunner:
  repositoryRoot: classpath:m2repo/repository/
  ids:
    - org.springframework.cloud.contract.verifier.stubs:loanIssuance
    - org.springframework.cloud.contract.verifier.stubs:fraudDetectionServer
    - org.springframework.cloud.contract.verifier.stubs:bootService
  stubs-mode: remote

```

Instead of using the properties, you can also use the properties inside the `@AutoConfigureStubRunner`. The following example achieves the same result by setting values on the annotation:

```

@AutoConfigureStubRunner(
    ids = ["org.springframework.cloud.contract.verifier.stubs:loanIssuance",
           "org.springframework.cloud.contract.verifier.stubs:fraudDetectionServer",
           "org.springframework.cloud.contract.verifier.stubs:bootService"],
    stubsMode = StubRunnerProperties.StubsMode.REMOTE,
    repositoryRoot = "classpath:m2repo/repository/")

```

Stub Runner Spring registers environment variables in the following manner for every registered WireMock server. The following example shows Stub Runner IDs for `com.example:thing1` and `com.example:thing2`:

- `stubrunner.runningstubs.thing1.port`
- `stubrunner.runningstubs.com.example.thing1.port`
- `stubrunner.runningstubs.thing2.port`
- `stubrunner.runningstubs.com.example.thing2.port`

You can reference these values in your code.

You can also use the `@StubRunnerPort` annotation to inject the port of a running stub. The value of the annotation can be the `groupid:artifactid` or just the `artifactid`. The following example works shows Stub Runner IDs for `com.example:thing1` and `com.example:thing2`.

```
@StubRunnerPort("thing1")
int thing1Port;
@StubRunnerPort("com.example:thing2")
int thing2Port;
```

## Stub Runner Spring Cloud

Stub Runner can integrate with Spring Cloud.

For real life examples, see:

- [The producer app sample](#)
- [The consumer app sample](#)

### Stubbing Service Discovery

The most important feature of [Stub Runner Spring Cloud](#) is the fact that it stubs:

- [DiscoveryClient](#)
- [Ribbon ServerList](#)

That means that, regardless of whether you use Zookeeper, Consul, Eureka, or anything else, you do not need that in your tests. We are starting WireMock instances of your dependencies and we are telling your application, whenever you use [Feign](#), to load a balanced [RestTemplate](#) or [DiscoveryClient](#) directly, to call those stubbed servers instead of calling the real Service Discovery tool.

For example, the following test passes:

```
def 'should make service discovery work'() {
    expect: 'WireMocks are running'
    "${stubFinder.findStubUrl('loanIssuance').toString()}/name".toURL().text
    == 'loanIssuance'

    "${stubFinder.findStubUrl('fraudDetectionServer').toString()}/name".toURL().text
    == 'fraudDetectionServer'
        and: 'Stubs can be reached via load service discovery'
        restTemplate.getForObject('http://loanIssuance/name', String) ==
    'loanIssuance'

    restTemplate.getForObject('http://someNameThatShouldMapFraudDetectionServer/name',
    String) == 'fraudDetectionServer'
}
```

Note that the preceding example requires the following configuration file:

```
stubrunner:  
  idsToServiceIds:  
    ivyNotation: someValueInsideYourCode  
    fraudDetectionServer: someNameThatShouldMapFraudDetectionServer
```

## Test Profiles and Service Discovery

In your integration tests, you typically do not want to call either a discovery service (such as Eureka) or Config Server. That is why you create an additional test configuration in which you want to disable these features.

Due to certain limitations of [spring-cloud-commons](#), to achieve this, you have to disable these properties in a static block such as the following example (for Eureka):

```
//Hack to work around https://github.com/spring-cloud/spring-cloud-commons/issues/156  
static {  
    System.setProperty("eureka.client.enabled", "false");  
    System.setProperty("spring.cloud.config.failFast", "false");  
}
```

## Additional Configuration

You can match the [artifactId](#) of the stub with the name of your application by using the [stubrunner.idsToServiceIds](#): map. You can disable Stub Runner Ribbon support by setting [stubrunner.cloud.ribbon.enabled](#) to [false](#). You can disable Stub Runner support by setting [stubrunner.cloud.enabled](#) to [false](#).



By default, all service discovery is stubbed. This means that, regardless of whether you have an existing [DiscoveryClient](#), its results are ignored. However, if you want to reuse it, you can set [stubrunner.cloud.delegate.enabled](#) to [true](#), and then your existing [DiscoveryClient](#) results are merged with the stubbed ones.

The default Maven configuration used by Stub Runner can be tweaked either by setting the following system properties or by setting the corresponding environment variables:

- [maven.repo.local](#): Path to the custom maven local repository location
- [org.apache.maven.user-settings](#): Path to custom maven user settings location
- [org.apache.maven.global-settings](#): Path to maven global settings location

## Using the Stub Runner Boot Application

Spring Cloud Contract Stub Runner Boot is a Spring Boot application that exposes REST endpoints to

trigger the messaging labels and to access WireMock servers.

One of the use cases is to run some smoke (end-to-end) tests on a deployed application. You can check out the [Spring Cloud Pipelines](#) project for more information.

### Stub Runner Server

To use the Stub Runner Server, add the following dependency:

```
compile "org.springframework.cloud:spring-cloud-starter-stub-runner"
```

Then annotate a class with `@EnableStubRunnerServer`, build a fat jar, and it is ready to work.

For the properties, see the [Stub Runner Spring](#) section.

### Stub Runner Server Fat Jar

You can download a standalone JAR from Maven (for example, for version 2.0.1.RELEASE) by running the following commands:

```
$ wget -O stub-runner.jar  
'https://search.maven.org/remotecontent?filepath=org/springframework/cloud/spring-  
cloud-contract-stub-runner-boot/2.0.1.RELEASE/spring-cloud-contract-stub-runner-  
boot-2.0.1.RELEASE.jar'  
$ java -jar stub-runner.jar --stubrunner.ids=... --stubrunner.repositoryRoot=...
```

### Spring Cloud CLI

Starting from the 1.4.0.RELEASE version of the [Spring Cloud CLI](#) project, you can start Stub Runner Boot by running `spring cloud stubrunner`.

In order to pass the configuration, you can create a `stubrunner.yml` file in the current working directory, in a subdirectory called `config`, or in `~/.spring-cloud`. The file could resemble the following example for running stubs installed locally:

*Example 2. stubrunner.yml*

```
stubrunner:  
  stubsMode: LOCAL  
  ids:  
    - com.example:beer-api-producer:+:9876
```

Then you can call `spring cloud stubrunner` from your terminal window to start the Stub Runner server. It is available at port `8750`.

## Endpoints

Stub Runner Boot offers two endpoints:

- [HTTP](#)
- [Messaging](#)

### HTTP

For HTTP, Stub Runner Boot makes the following endpoints available:

- GET `/stubs`: Returns a list of all running stubs in `ivy:integer` notation
- GET `/stubs/{ivy}`: Returns a port for the given `ivy` notation (when calling the endpoint `ivy` can also be `artifactId` only)

### Messaging

For Messaging, Stub Runner Boot makes the following endpoints available:

- GET `/triggers`: Returns a list of all running labels in `ivy : [ label1, label2 ... ]` notation
- POST `/triggers/{label}`: Runs a trigger with `label`
- POST `/triggers/{ivy}/{label}`: Runs a trigger with a `label` for the given `ivy` notation (when calling the endpoint, `ivy` can also be `artifactId` only)

### Example

The following example shows typical usage of Stub Runner Boot:

```
@ContextConfiguration(classes = StubRunnerBoot, loader = SpringBootTestLoader)
@SpringBootTest(properties = "spring.cloud.zookeeper.enabled=false")
@ActiveProfiles("test")
class StubRunnerBootSpec extends Specification {

    @Autowired
    StubRunning stubRunning

    def setup() {
        RestAssuredMockMvc.standaloneSetup(new HttpStubsController(stubRunning),
            new TriggerController(stubRunning))
    }

    def 'should return a list of running stub servers in "full ivy:port" notation'() {
        when:
        String response = RestAssuredMockMvc.get('/stubs').body.asString()
        then:
        def root = new JsonSlurper().parseText(response)
        root.'org.springframework.cloud.contract.verifier.stubs:bootService:0.0.1-
SNAPSHOT:stubs' instanceof Integer
    }
}
```

```

def 'should return a port on which a [#stubId] stub is running'() {
    when:
        def response = RestAssuredMockMvc.get("/stubs/${stubId}")
    then:
        response.statusCode == 200
        Integer.valueOf(response.bodyAsString()) > 0
    where:
        stubId <<
    ['org.springframework.cloud.contract.verifier.stubs:bootService:+:stubs',
     'org.springframework.cloud.contract.verifier.stubs:bootService:0.0.1-SNAPSHOT:stubs',
     'org.springframework.cloud.contract.verifier.stubs:bootService:+',
     'org.springframework.cloud.contract.verifier.stubs:bootService',
     'bootService']
}

def 'should return 404 when missing stub was called'() {
    when:
        def response = RestAssuredMockMvc.get("/stubs/a:b:c:d")
    then:
        response.statusCode == 404
}

def 'should return a list of messaging labels that can be triggered when version and classifier are passed'() {
    when:
        String response = RestAssuredMockMvc.get('/triggers').bodyAsString()
    then:
        def root = new JsonSlurper().parseText(response)
        root.'org.springframework.cloud.contract.verifier.stubs:bootService:0.0.1-SNAPSHOT:stubs'?.
            containsAll(["delete_book", "return_book_1", "return_book_2"])
}

def 'should trigger a messaging label'() {
    given:
        StubRunning stubRunning = Mock()
        RestAssuredMockMvc.standaloneSetup(new HttpStubsController(stubRunning),
new TriggerController(stubRunning))
    when:
        def response = RestAssuredMockMvc.post("/triggers/delete_book")
    then:
        response.statusCode == 200
    and:
        1 * stubRunning.trigger('delete_book')
}

def 'should trigger a messaging label for a stub with [#stubId] ivy notation'() {
    given:

```

```

    StubRunning stubRunning = Mock()
    RestAssuredMockMvc.standaloneSetup(new HttpStubsController(stubRunning),
new TriggerController(stubRunning))
    when:
        def response = RestAssuredMockMvc.post("/triggers/$stubId/delete_book")
    then:
        response.statusCode == 200
    and:
        1 * stubRunning.trigger(stubId, 'delete_book')
    where:
        stubId <<
    ['org.springframework.cloud.contract.verifier.stubs:bootService:stubs',
'org.springframework.cloud.contract.verifier.stubs:bootService', 'bootService']
    }

    def 'should throw exception when trigger is missing'() {
        when:
            RestAssuredMockMvc.post("/triggers/missing_label")
        then:
            Exception e = thrown(Exception)
            e.message.contains("Exception occurred while trying to return
[missing_label] label.")
            e.message.contains("Available labels are")

            e.message.contains("org.springframework.cloud.contract.verifier.stubs:loanIssuance:0.0
.1-SNAPSHOT:stubs=[]")

            e.message.contains("org.springframework.cloud.contract.verifier.stubs:bootService:0.0.
1-SNAPSHOT:stubs=")
        }
    }
}

```

## Stub Runner Boot with Service Discovery

One way to use Stub Runner Boot is to use it as a feed of stubs for “smoke tests”. What does that mean? Assume that you do not want to deploy 50 microservices to a test environment in order to see whether your application works. You have already executed a suite of tests during the build process, but you would also like to ensure that the packaging of your application works. You can deploy your application to an environment, start it, and run a couple of tests on it to see whether it works. We can call those tests “smoke tests”, because their purpose is to check only a handful of testing scenarios.

The problem with this approach is that if you use microservices, you most likely also use a service discovery tool. Stub Runner Boot lets you solve this issue by starting the required stubs and registering them in a service discovery tool. Consider the following example of such a setup with Eureka (assume that Eureka is already running):

```

@SpringBootApplication
@EnableStubRunnerServer
@EnableEurekaClient
@AutoConfigureStubRunner
public class StubRunnerBootEurekaExample {

    public static void main(String[] args) {
        SpringApplication.run(StubRunnerBootEurekaExample.class, args);
    }

}

```

We want to start a Stub Runner Boot server ([@EnableStubRunnerServer](#)), enable the Eureka client ([@EnableEurekaClient](#)), and have the stub runner feature turned on ([@AutoConfigureStubRunner](#)).

Now assume that we want to start this application so that the stubs get automatically registered. We can do so by running the application with `java -jar ${SYSTEM_PROPS} stub-runner-boot-eureka-example.jar`, where `${SYSTEM_PROPS}` contains the following list of properties:

```

* -Dstubrunner.repositoryRoot=https://repo.spring.io/snapshot (1)
* -Dstubrunner.cloud.stubbed.discovery.enabled=false (2)
*
-Dstubrunner.ids=org.springframework.cloud.contract.verifier.stubs:loanIssuance,or
g.
*
springframework.cloud.contract.verifier.stubs:fraudDetectionServer,org.springframe
work.
* cloud.contract.verifier.stubs:bootService (3)
* -Dstubrunner.idsToServiceIds.fraudDetectionServer=
* someNameThatShouldMapFraudDetectionServer (4)
*
* (1) - we tell Stub Runner where all the stubs reside (2) - we don't want the
default
* behaviour where the discovery service is stubbed. That's why the stub
registration will
* be picked (3) - we provide a list of stubs to download (4) - we provide a list
of

```

That way, your deployed application can send requests to started WireMock servers through service discovery. Most likely, points 1 through 3 could be set by default in [application.yml](#), because they are not likely to change. That way, you can provide only the list of stubs to download whenever you start the Stub Runner Boot.

## Consumer-Driven Contracts: Stubs Per Consumer

There are cases in which two consumers of the same endpoint want to have two different responses.



This approach also lets you immediately know which consumer uses which part of your API. You can remove part of a response that your API produces and see which of your autogenerated tests fails. If none fails, you can safely delete that part of the response, because nobody uses it.

Consider the following example of a contract defined for the producer called `producer`, which has two consumers (`foo-consumer` and `bar-consumer`):

### Consumer `foo-service`

```
request {  
    url '/foo'  
    method GET()  
}  
response {  
    status OK()  
    body(  
        foo: "foo"  
    )  
}
```

### Consumer `bar-service`

```
request {  
    url '/bar'  
    method GET()  
}  
response {  
    status OK()  
    body(  
        bar: "bar"  
    )  
}
```

You cannot produce two different responses for the same request. That is why you can properly package the contracts and then profit from the `stubsPerConsumer` feature.

On the producer side, the consumers can have a folder that contains contracts related only to them. By setting the `stubrunner.stubs-per-consumer` flag to `true`, we no longer register all stubs but only those that correspond to the consumer application's name. In other words, we scan the path of every stub and, if it contains a subfolder with name of the consumer in the path, only then is it registered.

On the `foo` producer side the contracts would look like this

```
└── contracts
    ├── bar-consumer
    │   ├── bookReturnedForBar.groovy
    │   └── shouldCallBar.groovy
    └── foo-consumer
        ├── bookReturnedForFoo.groovy
        └── shouldCallFoo.groovy
```

The `bar-consumer` consumer can either set the `spring.application.name` or the `stubrunner.consumerName` to `bar-consumer`. Alternatively, you can set the test as follows:

```
@ContextConfiguration(classes = Config, loader = SpringBootTestContextLoader)
@SpringBootTest(properties = ["spring.application.name=bar-consumer"])
@AutoConfigureStubRunner(ids =
    "org.springframework.cloud.contract.verifier.stubs:producerWithMultipleConsumers",
    repositoryRoot = "classpath:m2repo/repository/",
    stubsMode = StubRunnerProperties.StubsMode.REMOTE,
    stubsPerConsumer = true)
class StubRunnerStubsPerConsumerSpec extends Specification {
    ...
}
```

Then only the stubs registered under a path that contains `bar-consumer` in its name (that is, those from the `src/test/resources/contracts/bar-consumer/some/contracts/...` folder) are allowed to be referenced.

You can also set the consumer name explicitly, as follows:

```
@ContextConfiguration(classes = Config, loader = SpringBootTestContextLoader)
@SpringBootTest
@AutoConfigureStubRunner(ids =
    "org.springframework.cloud.contract.verifier.stubs:producerWithMultipleConsumers",
    repositoryRoot = "classpath:m2repo/repository/",
    consumerName = "foo-consumer",
    stubsMode = StubRunnerProperties.StubsMode.REMOTE,
    stubsPerConsumer = true)
class StubRunnerStubsPerConsumerWithConsumerNameSpec extends Specification {
    ...
}
```

Then only the stubs registered under a path that contains the `foo-consumer` in its name (that is, those

from the `src/test/resources/contracts/foo-consumer/some/contracts/…` folder) are allowed to be referenced.

See [issue 224](#) for more information about the reasons behind this change.

## Fetching Stubs or Contract Definitions From A Location

Instead of picking the stubs or contract definitions from Artifactory / Nexus or Git, one can just want to point to a location on drive or classpath. This can be especially useful in a multimodule project, where one module wants to reuse stubs or contracts from another module without the need to actually install those in a local maven repository or commit those changes to Git.

In order to achieve this it's enough to use the `stubs://` protocol when the repository root parameter is set either in Stub Runner or in a Spring Cloud Contract plugin.

In this example the `producer` project has been successfully built and stubs were generated under the `target/stubs` folder. As a consumer one can setup the Stub Runner to pick the stubs from that location using the `stubs://` protocol.

### Annotation

```
@AutoConfigureStubRunner(  
    stubsMode = StubRunnerProperties.StubsMode.REMOTE,  
    repositoryRoot = "stubs://file:///location/to/the/producer/target/stubs/",  
    ids = "com.example:some-producer")
```

### JUnit 4 Rule

```
@Rule  
public StubRunnerRule rule = new StubRunnerRule()  
    .downloadStub("com.example:some-producer")  
    .repoRoot("stubs://file:///location/to/the/producer/target/stubs/")  
    .stubsMode(StubRunnerProperties.StubsMode.REMOTE);
```

### JUnit 5 Extension

```
@RegisterExtension  
public StubRunnerExtension stubRunnerExtension = new StubRunnerExtension()  
    .downloadStub("com.example:some-producer")  
    .repoRoot("stubs://file:///location/to/the/producer/target/stubs/")  
    .stubsMode(StubRunnerProperties.StubsMode.REMOTE);
```

Contracts and stubs may be stored in a location, where each producer has its own, dedicated folder for contracts and stub mappings. Under that folder each consumer can have its own setup. To make Stub Runner find the dedicated folder from the provided ids one can pass a property `stubs.find-producer=true` or a system property `stubrunner.stubs.find-producer=true`.

```
└── com.example ①
    ├── some-artifact-id ②
    │   └── 0.0.1
    │       ├── contracts ③
    │       │   └── shouldReturnStuffForArtifactId.groovy
    │       └── mappings ④
    │           └── shouldReturnStuffForArtifactId.json
    └── some-other-artifact-id ⑤
        ├── contracts
        │   └── shouldReturnStuffForOtherArtifactId.groovy
        └── mappings
            └── shouldReturnStuffForOtherArtifactId.json
```

① group id of the consumers

② consumer with artifact id [some-artifact-id]

③ contracts for the consumer with artifact id [some-artifact-id]

④ mappings for the consumer with artifact id [some-artifact-id]

⑤ consumer with artifact id [some-other-artifact-id]

## Annotation

```
@AutoConfigureStubRunner(  
    stubsMode = StubRunnerProperties.StubsMode.REMOTE,  
    repositoryRoot = "stubs://file://location/to/the/contracts/directory",  
    ids = "com.example:some-producer",  
    properties="stubs.find-producer=true")
```

## JUnit 4 Rule

```
static Map<String, String> contractProperties() {  
    Map<String, String> map = new HashMap<>();  
    map.put("stubs.find-producer", "true");  
    return map;  
}  
  
@Rule  
public StubRunnerRule rule = new StubRunnerRule()  
    .downloadStub("com.example:some-producer")  
    .repoRoot("stubs://file://location/to/the/contracts/directory")  
    .stubsMode(StubRunnerProperties.StubsMode.REMOTE)  
    .properties(contractProperties());
```

## JUnit 5 Extension

```
static Map<String, String> contractProperties() {  
    Map<String, String> map = new HashMap<>();  
    map.put("stubs.find-producer", "true");  
    return map;  
}  
  
@RegisterExtension  
public StubRunnerExtension stubRunnerExtension = new StubRunnerExtension()  
    .downloadStub("com.example:some-producer")  
    .repoRoot("stubs://file://location/to/the/contracts/directory")  
    .stubsMode(StubRunnerProperties.StubsMode.REMOTE)  
    .properties(contractProperties());
```

## Generating Stubs at Runtime

As a consumer, you might not want to wait for the producer to finish its implementation and then publish their stubs. A solution to this problem can be generation of stubs at runtime.

As a producer, when a contract is defined, you are required to make the generated tests pass in order for the stubs to be published. There are cases where you would like to unblock the consumers so that they can fetch the stubs before your tests are actually passing. In this case you should set such contracts as in progress. You can read more about this under the [Contracts in Progress](#) section.

That way your tests will not be generated, but the stubs will.

As a consumer, you can toggle a switch to generate stubs at runtime. Stub Runner will ignore all the existing stub mappings and will generate new ones for all the contract definitions. Another option is to pass the `stubrunner.generate-stubs` system property. Below you can find an example of such setup.

#### *Annotation*

```
@AutoConfigureStubRunner(  
    stubsMode = StubRunnerProperties.StubsMode.REMOTE,  
    repositoryRoot = "stubs://file://location/to/the/contracts",  
    ids = "com.example:some-producer",  
    generateStubs = true)
```

#### *JUnit 4 Rule*

```
@Rule  
public StubRunnerRule rule = new StubRunnerRule()  
    .downloadStub("com.example:some-producer")  
    .repoRoot("stubs://file://location/to/the/contracts")  
    .stubsMode(StubRunnerProperties.StubsMode.REMOTE)  
    .withGenerateStubs(true);
```

#### *JUnit 5 Extension*

```
@RegisterExtension  
public StubRunnerExtension stubRunnerExtension = new StubRunnerExtension()  
    .downloadStub("com.example:some-producer")  
    .repoRoot("stubs://file://location/to/the/contracts")  
    .stubsMode(StubRunnerProperties.StubsMode.REMOTE)  
    .withGenerateStubs(true);
```

### **Fail On No Stubs**

By default Stub Runner will fail if no stubs were found. In order to change that behaviour, just set to `false` the `failOnNoStubs` property in the annotation or call the `withFailOnNoStubs(false)` method on a JUnit Rule or Extension.

## *Annotation*

```
@AutoConfigureStubRunner(  
    stubsMode = StubRunnerProperties.StubsMode.REMOTE,  
    repositoryRoot = "stubs://file://location/to/the/contracts",  
    ids = "com.example:some-producer",  
    failOnNoStubs = false)
```

## *JUnit 4 Rule*

```
@Rule  
public StubRunnerRule rule = new StubRunnerRule()  
    .downloadStub("com.example:some-producer")  
    .repoRoot("stubs://file://location/to/the/contracts")  
    .stubsMode(StubRunnerProperties.StubsMode.REMOTE)  
    .withFailOnNoStubs(false);
```

## *JUnit 5 Extension*

```
@RegisterExtension  
public StubRunnerExtension stubRunnerExtension = new StubRunnerExtension()  
    .downloadStub("com.example:some-producer")  
    .repoRoot("stubs://file://location/to/the/contracts")  
    .stubsMode(StubRunnerProperties.StubsMode.REMOTE)  
    .withFailOnNoStubs(false);
```

## Common Properties

This section briefly describes common properties, including:

- [Common Properties for JUnit and Spring](#)
- [Stub Runner Stubs IDs](#)

### Common Properties for JUnit and Spring

You can set repetitive properties by using system properties or Spring configuration properties. The following table shows their names with their default values:

Property name	Default value	Description
stubrunner.minPort	10000	Minimum value of a port for a started WireMock with stubs.
stubrunner.maxPort	15000	Maximum value of a port for a started WireMock with stubs.
stubrunner.repositoryRoot		Maven repo URL. If blank, then call the local Maven repo.

Property name	Default value	Description
stubrunner.classifier	stubs	Default classifier for the stub artifacts.
stubrunner.stubsMode	CLASSPATH	The way you want to fetch and register the stubs
stubrunner.ids		Array of Ivy notation stubs to download.
stubrunner.username		Optional username to access the tool that stores the JARs with stubs.
stubrunner.password		Optional password to access the tool that stores the JARs with stubs.
stubrunner.stubsPerConsumer	false	Set to <code>true</code> if you want to use different stubs for each consumer instead of registering all stubs for every consumer.
stubrunner.consumerName		If you want to use a stub for each consumer and want to override the consumer name, change this value.

### Stub Runner Stubs IDs

You can set the stubs to download in the `stubrunner.ids` system property. They use the following pattern:

```
groupId:artifactId:version:classifier:port
```

Note that `version`, `classifier`, and `port` are optional.

- If you do not provide the `port`, a random one is picked.
- If you do not provide the `classifier`, the default is used. (Note that you can pass an empty classifier this way: `groupId:artifactId:version:port`).
- If you do not provide the `version`, then `+` is passed, and the latest one is downloaded.

`port` means the port of the WireMock server.



Starting with version 1.0.4, you can provide a range of versions that you would like the Stub Runner to take into consideration. You can read more about the [Aether versioning ranges here](#).

### 14.3.6. Spring Cloud Contract WireMock

The Spring Cloud Contract WireMock modules let you use [WireMock](#) in a Spring Boot application. Check out the [samples](#) for more details.

If you have a Spring Boot application that uses Tomcat as an embedded server (which is the default with `spring-boot-starter-web`), you can add `spring-cloud-starter-contract-stub-runner` to your classpath and add `@AutoConfigureWireMock` to use Wiremock in your tests. Wiremock runs as a stub server, and you can register stub behavior by using a Java API or by using static JSON declarations as part of your test. The following code shows an example:

```
@RunWith(SpringRunner.class)
@SpringBootTest(webEnvironment = WebEnvironment.RANDOM_PORT)
@AutoConfigureWireMock(port = 0)
public class WiremockForDocsTests {

    // A service that calls out over HTTP
    @Autowired
    private Service service;

    @Before
    public void setup() {
        this.service.setBase("http://localhost:"
            + this.environment.getProperty("wiremock.server.port"));
    }

    // Using the WireMock APIs in the normal way:
    @Test
    public void contextLoads() throws Exception {
        // Stubbing WireMock
        stubFor(get(urlEqualTo("/resource")).willReturn(aResponse()
            .withHeader("Content-Type", "text/plain").withBody("Hello
World!")));
        // We're asserting if WireMock responded properly
        assertThat(this.service.go()).isEqualTo("Hello World!");
    }

}
```

To start the stub server on a different port, use (for example), `@AutoConfigureWireMock(port=9999)`. For a random port, use a value of `0`. The stub server port can be bound in the test application context with the "wiremock.server.port" property. Using `@AutoConfigureWireMock` adds a bean of type `WiremockConfiguration` to your test application context, where it is cached between methods and classes having the same context. The same is true for Spring integration tests. Also, you can inject a bean of type `WireMockServer` into your test.

## Registering Stubs Automatically

If you use `@AutoConfigureWireMock`, it registers WireMock JSON stubs from the file system or classpath (by default, from `file:src/test/resources/mappings`). You can customize the locations by using the `stubs` attribute in the annotation, which can be an Ant-style resource pattern or a directory. In the case of a directory, `*/.json` is appended. The following code shows an example:

```
@RunWith(SpringRunner.class)
@SpringBootTest
@AutoConfigureWireMock(stubs="classpath:/stubs")
public class WiremockImportApplicationTests {

    @Autowired
    private Service service;

    @Test
    public void contextLoads() throws Exception {
        assertThat(this.service.go()).isEqualTo("Hello World!");
    }

}
```



Actually, WireMock always loads mappings from `src/test/resources/mappings` **as well as** the custom locations in the `stubs` attribute. To change this behavior, you can also specify a files root, as described in the next section of this document.

If you use Spring Cloud Contract's default stub jars, your stubs are stored in the `/META-INF/group-id/artifact-id/versions/mappings/` folder. If you want to register all stubs from that location, from all embedded JARs, you can use the following syntax:

```
@AutoConfigureWireMock(port = 0, stubs = "classpath*:/META-INF/**/mappings/**/*.json")
```

## Using Files to Specify the Stub Bodies

WireMock can read response bodies from files on the classpath or the file system. In the case of the file system, you can see in the JSON DSL that the response has a `bodyFileName` instead of a (literal) `body`. The files are resolved relative to a root directory (by default, `src/test/resources/_files`). To customize this location, you can set the `files` attribute in the `@AutoConfigureWireMock` annotation to the location of the parent directory (in other words, `_files` is a subdirectory). You can use Spring resource notation to refer to `file:…` or `classpath:…` locations. Generic URLs are not supported. A list of values can be given—in which case, WireMock resolves the first file that exists when it needs to find a response body.



When you configure the `files` root, it also affects the automatic loading of stubs, because they come from the root location in a subdirectory called `mappings`. The value of `files` has no effect on the stubs loaded explicitly from the `stubs` attribute.

## Alternative: Using JUnit Rules

For a more conventional WireMock experience, you can use JUnit `@Rules` to start and stop the server. To do so, use the `WireMockSpring` convenience class to obtain an `Options` instance, as the following example shows:

```
@RunWith(SpringRunner.class)
@SpringBootTest(webEnvironment = WebEnvironment.RANDOM_PORT)
public class WiremockForDocsClassRuleTests {

    // Start WireMock on some dynamic port
    // for some reason `dynamicPort()` is not working properly
    @ClassRule
    public static WireMockClassRule wiremock = new WireMockClassRule(
        WireMockSpring.options().dynamicPort());

    // A service that calls out over HTTP to wiremock's port
    @Autowired
    private Service service;

    @Before
    public void setup() {
        this.service.setBase("http://localhost:" + wiremock.port());
    }

    // Using the WireMock APIs in the normal way:
    @Test
    public void contextLoads() throws Exception {
        // Stubbing WireMock
        wiremock.stubFor(get(urlEqualTo("/resource")).willReturn(aResponse()
            .withHeader("Content-Type", "text/plain").withBody("Hello
World!")));
        // We're asserting if WireMock responded properly
        assertThat(this.service.go()).isEqualTo("Hello World!");
    }
}
```

The `@ClassRule` means that the server shuts down after all the methods in this class have been run.

## Relaxed SSL Validation for Rest Template

WireMock lets you stub a “secure” server with an `https` URL protocol. If your application wants to

contact that stub server in an integration test, it will find that the SSL certificates are not valid (the usual problem with self-installed certificates). The best option is often to re-configure the client to use `http`. If that is not an option, you can ask Spring to configure an HTTP client that ignores SSL validation errors (do so only for tests, of course).

To make this work with minimum fuss, you need to use the Spring Boot `RestTemplateBuilder` in your application, as the following example shows:

```
@Bean  
public RestTemplate restTemplate(RestTemplateBuilder builder) {  
    return builder.build();  
}
```

You need `RestTemplateBuilder` because the builder is passed through callbacks to initialize it, so the SSL validation can be set up in the client at that point. This happens automatically in your test if you use the `@AutoConfigureWireMock` annotation or the stub runner. If you use the JUnit `@Rule` approach, you need to add the `@AutoConfigureHttpClient` annotation as well, as the following example shows:

```
@RunWith(SpringRunner.class)  
@SpringBootTest("app.baseUrl=https://localhost:6443")  
@AutoConfigureHttpClient  
public class WiremockHttpsServerApplicationTests {  
  
    @ClassRule  
    public static WireMockClassRule wiremock = new WireMockClassRule(  
        WireMockSpring.options().httpsPort(6443));  
    ...  
}
```

If you use `spring-boot-starter-test`, you have the Apache HTTP client on the classpath, and it is selected by the `RestTemplateBuilder` and configured to ignore SSL errors. If you use the default `java.net` client, you do not need the annotation (but it does no harm). There is currently no support for other clients, but it may be added in future releases.

To disable the custom `RestTemplateBuilder`, set the `wiremock.rest-template-ssl-enabled` property to `false`.

## WireMock and Spring MVC Mocks

Spring Cloud Contract provides a convenience class that can load JSON WireMock stubs into a Spring `MockRestServiceServer`. The following code shows an example:

```

@RunWith(SpringRunner.class)
@SpringBootTest(webEnvironment = WebEnvironment.NONE)
public class WiremockForDocsMockServerApplicationTests {

    @Autowired
    private RestTemplate restTemplate;

    @Autowired
    private Service service;

    @Test
    public void contextLoads() throws Exception {
        // will read stubs classpath
        MockRestServiceServer server =
WireMockRestServiceServer.with(this.restTemplate)

.baseUrl("https://example.org").stubs("classpath:/stubs/resource.json")
.build();
        // We're asserting if WireMock responded properly
        assertThat(this.service.go()).isEqualTo("Hello World");
        server.verify();
    }

}

```

The `baseUrl` value is prepended to all mock calls, and the `stubs()` method takes a stub path resource pattern as an argument. In the preceding example, the stub defined at `/stubs/resource.json` is loaded into the mock server. If the `RestTemplate` is asked to visit `example.org/`, it gets the responses as being declared at that URL. More than one stub pattern can be specified, and each one can be a directory (for a recursive list of all `.json`), a fixed filename (as in the preceding example), or an Ant-style pattern. The JSON format is the normal WireMock format, which you can read about at the [WireMock website](#).

Currently, the Spring Cloud Contract Verifier supports Tomcat, Jetty, and Undertow as Spring Boot embedded servers, and Wiremock itself has “native” support for a particular version of Jetty (currently 9.2). To use the native Jetty, you need to add the native Wiremock dependencies and exclude the Spring Boot container (if there is one).

#### 14.3.7. Build Tools Integration

You can run test generation and stub execution in various ways. The most common ones are as follows:

- [Maven](#)
- [Gradle](#)
- [Docker](#)

### 14.3.8. What to Read Next

If you want to learn more about any of the classes discussed in this section, you can browse the [source code directly](#). If you have specific questions, see the [how-to](#) section.

If you are comfortable with Spring Cloud Contract's core features, you can continue on and read about [Spring Cloud Contract's advanced features](#).

## 14.4. Maven Project

To learn how to set up the Maven project for Spring Cloud Contract Verifier, read the following sections:

- [Adding the Maven Plugin](#)
- [Maven and Rest Assured 2.0](#)
- [Using Snapshot and Milestone Versions for Maven](#)
- [Adding stubs](#)
- [Run plugin](#)
- [Configure plugin](#)
- [Configuration Options](#)
- [Single Base Class for All Tests](#)
- [Using Different Base Classes for Contracts](#)
- [Invoking Generated Tests](#)
- [Pushing Stubs to SCM](#)
- [Maven Plugin and STS](#)

You can also check the plugin's documentation [here](#).

### 14.4.1. Adding the Maven Plugin

Add the Spring Cloud Contract BOM in a fashion similar to the following:

```
<dependencyManagement>
    <dependencies>
        <dependency>
            <groupId>org.springframework.cloud</groupId>
            <artifactId>spring-cloud-dependencies</artifactId>
            <version>${spring-cloud-release.version}</version>
            <type>pom</type>
            <scope>import</scope>
        </dependency>
    </dependencies>
</dependencyManagement>
```

Next, add the [Spring Cloud Contract Verifier](#) Maven plugin, as follows:

```
<plugin>
    <groupId>org.springframework.cloud</groupId>
    <artifactId>spring-cloud-contract-maven-plugin</artifactId>
    <version>${spring-cloud-contract.version}</version>
    <extensions>true</extensions>
    <configuration>

<packageWithBaseClasses>com.example.fraud</packageWithBaseClasses>
<!--           <convertToYaml>true</convertToYaml>-->
    </configuration>
    <!-- if additional dependencies are needed e.g. for Pact -->
    <dependencies>
        <dependency>
            <groupId>org.springframework.cloud</groupId>
            <artifactId>spring-cloud-contract-pact</artifactId>
            <version>${spring-cloud-contract.version}</version>
        </dependency>
    </dependencies>
</plugin>
```

You can read more in the [spring-cloud-contract-maven-plugin/index.html](#)[Spring Cloud Contract Maven Plugin Documentation].

Sometimes, regardless of the picked IDE, you can see that the [target/generated-test-source](#) folder is not visible on the IDE's classpath. To ensure that it's always there, you can add the following entry to your `pom.xml`

```
<plugin>
    <groupId>org.codehaus.mojo</groupId>
    <artifactId>build-helper-maven-plugin</artifactId>
    <executions>
        <execution>
            <id>add-source</id>
            <phase>generate-test-sources</phase>
            <goals>
                <goal>add-test-source</goal>
            </goals>
            <configuration>
                <sources>
                    <source>${project.build.directory}/generated-test-
sources/contracts</source>
                </sources>
            </configuration>
        </execution>
    </executions>
</plugin>
```

#### 14.4.2. Maven and Rest Assured 2.0

By default, Rest Assured 3.x is added to the classpath. However, you can use Rest Assured 2.x by adding it to the plugins classpath, as follows:

```

<plugin>
    <groupId>org.springframework.cloud</groupId>
    <artifactId>spring-cloud-contract-maven-plugin</artifactId>
    <version>${spring-cloud-contract.version}</version>
    <extensions>true</extensions>
    <configuration>
        <packageWithBaseClasses>com.example</packageWithBaseClasses>
    </configuration>
    <dependencies>
        <dependency>
            <groupId>org.springframework.cloud</groupId>
            <artifactId>spring-cloud-contract-verifier</artifactId>
            <version>${spring-cloud-contract.version}</version>
        </dependency>
        <dependency>
            <groupId>com.jayway.restassured</groupId>
            <artifactId>rest-assured</artifactId>
            <version>2.5.0</version>
            <scope>compile</scope>
        </dependency>
        <dependency>
            <groupId>com.jayway.restassured</groupId>
            <artifactId>spring-mock-mvc</artifactId>
            <version>2.5.0</version>
            <scope>compile</scope>
        </dependency>
    </dependencies>
</plugin>

<dependencies>
    <!-- all dependencies -->
    <!-- you can exclude rest-assured from spring-cloud-contract-verifier -->
    <dependency>
        <groupId>com.jayway.restassured</groupId>
        <artifactId>rest-assured</artifactId>
        <version>2.5.0</version>
        <scope>test</scope>
    </dependency>
    <dependency>
        <groupId>com.jayway.restassured</groupId>
        <artifactId>spring-mock-mvc</artifactId>
        <version>2.5.0</version>
        <scope>test</scope>
    </dependency>
</dependencies>

```

That way, the plugin automatically sees that Rest Assured 2.x is present on the classpath and modifies the imports accordingly.

### 14.4.3. Using Snapshot and Milestone Versions for Maven

To use Snapshot and Milestone versions, you have to add the following section to your `pom.xml`:

```
<repositories>
  <repository>
    <id>spring-snapshots</id>
    <name>Spring Snapshots</name>
    <url>https://repo.spring.io/snapshot</url>
    <snapshots>
      <enabled>true</enabled>
    </snapshots>
  </repository>
  <repository>
    <id>spring-milestones</id>
    <name>Spring Milestones</name>
    <url>https://repo.spring.io/milestone</url>
    <snapshots>
      <enabled>false</enabled>
    </snapshots>
  </repository>
  <repository>
    <id>spring-releases</id>
    <name>Spring Releases</name>
    <url>https://repo.spring.io/release</url>
    <snapshots>
      <enabled>false</enabled>
    </snapshots>
  </repository>
</repositories>
<pluginRepositories>
  <pluginRepository>
    <id>spring-snapshots</id>
    <name>Spring Snapshots</name>
    <url>https://repo.spring.io/snapshot</url>
    <snapshots>
      <enabled>true</enabled>
    </snapshots>
  </pluginRepository>
  <pluginRepository>
    <id>spring-milestones</id>
    <name>Spring Milestones</name>
    <url>https://repo.spring.io/milestone</url>
    <snapshots>
      <enabled>false</enabled>
    </snapshots>
  </pluginRepository>
  <pluginRepository>
    <id>spring-releases</id>
    <name>Spring Releases</name>
```

```
<url>https://repo.spring.io/release</url>
<snapshots>
    <enabled>false</enabled>
</snapshots>
</pluginRepository>
</pluginRepositories>
```

#### 14.4.4. Adding stubs

By default, Spring Cloud Contract Verifier looks for stubs in the `src/test/resources/contracts` directory. The directory containing stub definitions is treated as a class name, and each stub definition is treated as a single test. We assume that it contains at least one directory to be used as the test class name. If there is more than one level of nested directories, all except the last one is used as the package name. Consider the following structure:

```
src/test/resources/contracts/myservice/shouldCreateUser.groovy
src/test/resources/contracts/myservice/shouldReturnUser.groovy
```

Given that structure, Spring Cloud Contract Verifier creates a test class named `defaultBasePackage.MyService` with two methods:

- `shouldCreateUser()`
- `shouldReturnUser()`

#### 14.4.5. Run plugin

The `generateTests` plugin goal is assigned to be invoked in the phase called `generate-test-sources`. If you want it to be part of your build process, you need not do anything. If you want only to generate tests, invoke the `generateTests` goal.

If you want to run stubs via Maven it's enough to call the `run` goal with the stubs to run as the `spring.cloud.contract.verifier.stubs` system property as follows:

```
mvn org.springframework.cloud:spring-cloud-contract-maven-plugin:run \
-Dspring.cloud.contract.verifier.stubs="com.acme:service-name"
```

#### 14.4.6. Configure plugin

To change the default configuration, you can add a `configuration` section to the plugin definition or the `execution` definition, as follows:

```

<plugin>
    <groupId>org.springframework.cloud</groupId>
    <artifactId>spring-cloud-contract-maven-plugin</artifactId>
    <executions>
        <execution>
            <goals>
                <goal>convert</goal>
                <goal>generateStubs</goal>
                <goal>generateTests</goal>
            </goals>
        </execution>
    </executions>
    <configuration>

        <basePackageForTests>org.springframework.cloud.verifier.twitter.place</basePackage
        ForTests>

        <baseClassForTests>org.springframework.cloud.verifier.twitter.place.BaseMockMvcSpe
        c</baseClassForTests>
    </configuration>
</plugin>

```

#### 14.4.7. Configuration Options

- **testMode**: Defines the mode for acceptance tests. By default, the mode is `MockMvc`, which is based on Spring's MockMvc. You can also change it to `WebTestClient`, `JaxRsClient`, or `Explicit` (for real HTTP calls).
- **basePackageForTests**: Specifies the base package for all generated tests. If not set, the value is picked from the package of `baseClassForTests` and from `packageWithBaseClasses`. If neither of these values are set, the value is set to `org.springframework.cloud.contract.verifier.tests`.
- **ruleClassForTests**: Specifies a rule that should be added to the generated test classes.
- **baseClassForTests**: Creates a base class for all generated tests. By default, if you use Spock classes, the class is `spock.lang.Specification`.
- **contractsDirectory**: Specifies a directory that contains contracts written with the Groovyn DSL. The default directory is `/src/test/resources/contracts`.
- **generatedTestSourcesDir**: Specifies the test source directory where tests generated from the Groovy DSL should be placed. By default, its value is `$buildDir/generated-test-sources/contracts`.
- **generatedTestResourcesDir**: Specifies the test resource directory for resources used by the generated tests.
- **testFramework**: Specifies the target test framework to be used. Currently, Spock, JUnit 4 (`TestFramework.JUNIT`), and JUnit 5 are supported, with JUnit 4 being the default framework.
- **packageWithBaseClasses**: Defines a package where all the base classes reside. This setting takes

precedence over `baseClassForTests`. The convention is such that, if you have a contract under (for example) `src/test/resources/contract/foo/bar/baz/` and set the value of the `packageWithBaseClasses` property to `com.example.base`, Spring Cloud Contract Verifier assumes that there is a `BarBazBase` class under the `com.example.base` package. In other words, the system takes the last two parts of the package, if they exist, and forms a class with `Base` as a suffix.

- `baseClassMappings`: Specifies a list of base class mappings that provide `contractPackageRegex` (which is checked against the package where the contract is located) and `baseClassFQN` (which maps to the fully qualified name of the base class for the matched contract). For example, if you have a contract under `src/test/resources/contract/foo/bar/baz/` and map the `.* → com.example.base.BaseClass` property, the test class generated from these contracts extends `com.example.base.BaseClass`. This setting takes precedence over `packageWithBaseClasses` and `baseClassForTests`.
- `contractsProperties`: A map that contains properties to be passed to Spring Cloud Contract components. Those properties might be used by (for example) built-in or custom Stub Downloaders.
- `failOnNoContracts`: When enabled, will throw an exception when no contracts were found. Defaults to `true`.
- `failOnInProgress`: If set to true then if any contracts that are in progress are found, will break the build. On the producer side you need to be explicit about the fact that you have contracts in progress and take into consideration that you might be causing false positive test execution results on the consumer side.. Defaults to `true`.

If you want to download your contract definitions from a Maven repository, you can use the following options:

- `contractDependency`: The contract dependency that contains all the packaged contracts.
- `contractsPath`: The path to the concrete contracts in the JAR with packaged contracts. Defaults to `groupId/artifactId` where `groupId` is slash separated.
- `contractsMode`: Picks the mode in which stubs are found and registered.
- `deleteStubsAfterTest`: If set to `false` will not remove any downloaded contracts from temporary directories.
- `contractsRepositoryUrl`: URL to a repository with the artifacts that have contracts. If it is not provided, use the current Maven ones.
- `contractsRepositoryUsername`: The user name to be used to connect to the repo with contracts.
- `contractsRepositoryPassword`: The password to be used to connect to the repo with contracts.
- `contractsRepositoryProxyHost`: The proxy host to be used to connect to the repo with contracts.
- `contractsRepositoryProxyPort`: The proxy port to be used to connect to the repo with contracts.

We cache only non-snapshot, explicitly provided versions (for example `+` or `1.0.0.BUILD-SNAPSHOT` do not get cached). By default, this feature is turned on.

The following list describes experimental features that you can turn on in the plugin:

- `convertToYaml`: Converts all DSLs to the declarative YAML format. This can be extremely useful

when you use external libraries in your Groovy DSLs. By turning this feature on (by setting it to `true`) you need not add the library dependency on the consumer side.

- `assertJsonSize`: You can check the size of JSON arrays in the generated tests. This feature is disabled by default.

#### 14.4.8. Single Base Class for All Tests

When using Spring Cloud Contract Verifier in the default (`MockMvc`), you need to create a base specification for all generated acceptance tests. In this class, you need to point to an endpoint, which should be verified. The following example shows how to do so:

```
package org.mycompany.tests

import org.mycompany.ExampleSpringController
import com.jayway.restassured.module.mockmvc.RestAssuredMockMvc
import spock.lang.Specification

class MvcSpec extends Specification {
    def setup() {
        RestAssuredMockMvc.standaloneSetup(new ExampleSpringController())
    }
}
```

You can also setup the whole context if necessary, as the following example shows:

```
import io.restassured.module.mockmvc.RestAssuredMockMvc;
import org.junit.Before;
import org.junit.runner.RunWith;
import org.springframework.beans.factory.annotation.Autowired;
import org.springframework.boot.test.context.SpringBootTest;
import org.springframework.test.context.junit4.SpringRunner;
import org.springframework.web.context.WebApplicationContext;

@RunWith(SpringRunner.class)
@SpringBootTest(webEnvironment = WebEnvironment.RANDOM_PORT, classes =
SomeConfig.class, properties="some=property")
public abstract class BaseTestClass {

    @Autowired
    WebApplicationContext context;

    @Before
    public void setup() {
        RestAssuredMockMvc.webAppContextSetup(this.context);
    }
}
```

If you use **EXPLICIT** mode, you can use a base class to initialize the whole tested app, similar to what you might do in regular integration tests. The following example shows how to do so:

```

import io.restassured.RestAssured;
import org.junit.Before;
import org.junit.runner.RunWith;
import org.springframework.beans.factory.annotation.Autowired;
import org.springframework.boot.test.context.SpringBootTest;
import org.springframework.boot.web.server.LocalServerPort
import org.springframework.test.context.junit4.SpringRunner;
import org.springframework.web.context.WebApplicationContext;

@RunWith(SpringRunner.class)
@SpringBootTest(webEnvironment = WebEnvironment.RANDOM_PORT, classes =
SomeConfig.class, properties="some=property")
public abstract class BaseTestClass {

    @LocalServerPort
    int port;

    @Before
    public void setup() {
        RestAssured.baseURI = "http://localhost:" + this.port;
    }
}

```

If you use the `JAXRSCLIENT` mode, this base class should also contain a `protected WebTarget webTarget` field. Right now, the only way to test the JAX-RS API is to start a web server.

#### 14.4.9. Using Different Base Classes for Contracts

If your base classes differ between contracts, you can tell the Spring Cloud Contract plugin which class should get extended by the autogenerated tests. You have two options:

- Follow a convention by providing a value for `packageWithBaseClasses`
- Provide explicit mapping with `baseClassMappings`

##### By Convention

The convention is such that if you have a contract under (for example) `src/test/resources/contract/foo/bar/baz/` and set the value of the `packageWithBaseClasses` property to `com.example.base`, then Spring Cloud Contract Verifier assumes that there is a `BarBazBase` class under the `com.example.base` package. In other words, the system takes the last two parts of the package, if they exist, and forms a class with a `Base` suffix. This rule takes precedence over `baseClassForTests`. The following example shows how it works in the `contracts` closure:

```
<plugin>
  <groupId>org.springframework.cloud</groupId>
  <artifactId>spring-cloud-contract-maven-plugin</artifactId>
  <configuration>
    <packageWithBaseClasses>hello</packageWithBaseClasses>
  </configuration>
</plugin>
```

## By Mapping

You can manually map a regular expression of the contract's package to the fully qualified name of the base class for the matched contract. You have to provide a list called `baseClassMappings` that consists of `baseClassMapping` objects that each take a `contractPackageRegex` to `baseClassFQN` mapping. Consider the following example:

```
<plugin>
  <groupId>org.springframework.cloud</groupId>
  <artifactId>spring-cloud-contract-maven-plugin</artifactId>
  <configuration>
    <baseClassForTests>com.example.FooBase</baseClassForTests>
    <baseClassMappings>
      <baseClassMapping>
        <contractPackageRegex>.*com.*</contractPackageRegex>
        <baseClassFQN>com.example.TestBase</baseClassFQN>
      </baseClassMapping>
    </baseClassMappings>
  </configuration>
</plugin>
```

Assume that you have contracts under these two locations: \* `src/test/resources/contract/com/` \* `src/test/resources/contract/foo/`

By providing the `baseClassForTests`, we have a fallback in case mapping did not succeed. (You can also provide the `packageWithBaseClasses` as a fallback.) That way, the tests generated from `src/test/resources/contract/com/` contracts extend the `com.example.ComBase`, whereas the rest of the tests extend `com.example.FooBase`.

### 14.4.10. Invoking Generated Tests

The Spring Cloud Contract Maven Plugin generates verification code in a directory called `/generated-test-sources/contractVerifier` and attaches this directory to `testCompile` goal.

For Groovy Spock code, you can use the following:

```

<plugin>
  <groupId>org.codehaus.gmavenplus</groupId>
  <artifactId>gmavenplus-plugin</artifactId>
  <version>1.5</version>
  <executions>
    <execution>
      <goals>
        <goal>testCompile</goal>
      </goals>
    </execution>
  </executions>
  <configuration>
    <testSources>
      <testSource>
        <directory>${project.basedir}/src/test/groovy</directory>
        <includes>
          <include>**/*.groovy</include>
        </includes>
      </testSource>
      <testSource>
        <directory>${project.build.directory}/generated-test-
sources/contractVerifier</directory>
        <includes>
          <include>**/*.groovy</include>
        </includes>
      </testSource>
    </testSources>
  </configuration>
</plugin>

```

To ensure that the provider side is compliant with defined contracts, you need to invoke `mvn generateTest test`.

#### 14.4.11. Pushing Stubs to SCM

If you use the SCM (Source Control Management) repository to keep the contracts and stubs, you might want to automate the step of pushing stubs to the repository. To do that, you can add the `pushStubsToScm` goal. The following example shows how to do so:

```

<plugin>
    <groupId>org.springframework.cloud</groupId>
    <artifactId>spring-cloud-contract-maven-plugin</artifactId>
    <version>${spring-cloud-contract.version}</version>
    <extensions>true</extensions>
    <configuration>
        <!-- Base class mappings etc. -->

        <!-- We want to pick contracts from a Git repository -->
        <contractsRepositoryUrl>git://https://github.com/spring-cloud-
samples/spring-cloud-contract-nodejs-contracts-git.git</contractsRepositoryUrl>

        <!-- We reuse the contract dependency section to set up the path
            to the folder that contains the contract definitions. In our case the
            path will be /groupId/artifactId/version/contracts -->
        <contractDependency>
            <groupId>${project.groupId}</groupId>
            <artifactId>${project.artifactId}</artifactId>
            <version>${project.version}</version>
        </contractDependency>

        <!-- The contracts mode can't be classpath -->
        <contractsMode>REMOTE</contractsMode>
    </configuration>
    <executions>
        <execution>
            <phase>package</phase>
            <goals>
                <!-- By default we will not push the stubs back to SCM,
                    you have to explicitly add it as a goal -->
                <goal>pushStubsToScm</goal>
            </goals>
        </execution>
    </executions>
</plugin>

```

Under [Using the SCM Stub Downloader](#), you can find all possible configuration options that you can pass through the `<configuration><contractProperties>` map, a system property, or an environment variable.

#### 14.4.12. Maven Plugin and STS

The following image shows an exception that you may see when you use STS:

[STS Exception] | <https://raw.github.com/spring->

[cloud/master/docs/src/main/asciidoc/images/sts\\_exception.png](#)

When you click on the error marker you should see something like the following:

```
plugin:1.1.0.M1:convert:default-convert:process-test-resources)
org.apache.maven.plugin.PluginExecutionException: Execution default-convert of
goal org.springframework.cloud:spring-
cloud-contract-maven-plugin:1.1.0.M1:convert failed. at
org.apache.maven.plugin.DefaultBuildPluginManager.executeMojo(DefaultBuildPluginMa-
nager.java:145) at
org.eclipse.m2e.core.internal.embedder.MavenImpl.execute(MavenImpl.java:331) at
org.eclipse.m2e.core.internal.embedder.MavenImpl$11.call(MavenImpl.java:1362) at
...
org.eclipse.core.internal.jobs.Worker.run(Worker.java:55) Caused by:
java.lang.NullPointerException at
org.eclipse.m2e.core.internal.builder.plexusbuildapi.EclipseIncrementalBuildContext.hasDelta(EclipseIncrementalBuildContext.java:53) at
org.sonatype.plexus.build.incremental.ThreadBuildContext.hasDelta(ThreadBuildContext.java:59) at
```

In order to fix this issue, provide the following section in your [pom.xml](#):

```

<build>
    <pluginManagement>
        <plugins>
            <!--This plugin's configuration is used to store Eclipse m2e settings
                only. It has no influence on the Maven build itself. -->
            <plugin>
                <groupId>org.eclipse.m2e</groupId>
                <artifactId>lifecycle-mapping</artifactId>
                <version>1.0.0</version>
                <configuration>
                    <lifecycleMappingMetadata>
                        <pluginExecutions>
                            <pluginExecution>
                                <pluginExecutionFilter>
                                    <groupId>org.springframework.cloud</groupId>
                                    <artifactId>spring-cloud-contract-maven-
plugin</artifactId>
                                    <versionRange>[1.0,)</versionRange>
                                    <goals>
  <goal>convert</goal>
                                    </goals>
                                </pluginExecutionFilter>
                                <action>
                                    <execute />
                                </action>
                            </pluginExecution>
                        </pluginExecutions>
                    </lifecycleMappingMetadata>
                </configuration>
            </plugin>
        </plugins>
    </pluginManagement>
</build>

```

#### 14.4.13. Maven Plugin with Spock Tests

You can select the [Spock Framework](#) for creating and running the auto-generated contract verification tests with both Maven and Gradle. However, whereas using Gradle is straightforward, in Maven, you will require some additional setup in order to make the tests compile and execute properly.

First of all, you must use a plugin, such as the [GMavenPlus](#) plugin, to add Groovy to your project. In GMavenPlus plugin, you need to explicitly set test sources, including both the path where your base test classes are defined and the path where the generated contract tests are added. The following example shows how to do so:

```

<plugin>
  <groupId>org.codehaus.gmavenplus</groupId>
  <artifactId>gmavenplus-plugin</artifactId>
  <version>1.6.1</version>
  <executions>
    <execution>
      <goals>
        <goal>compileTests</goal>
        <goal>addTestSources</goal>
      </goals>
    </execution>
  </executions>
  <configuration>
    <testSources>
      <testSource>
        <directory>${project.basedir}/src/test/groovy</directory>
        <includes>
          <include>**/*.groovy</include>
        </includes>
      </testSource>
      <testSource>
        <directory>
          ${project.basedir}/target/generated-test-
sources/contracts/com/example/beer
        </directory>
        <includes>
          <include>**/*.groovy</include>
          <include>**/*.gvy</include>
        </includes>
      </testSource>
    </testSources>
  </configuration>
  <dependencies>
    <dependency>
      <groupId>org.codehaus.groovy</groupId>
      <artifactId>groovy-all</artifactId>
      <version>${groovy.version}</version>
      <scope>runtime</scope>
      <type>pom</type>
    </dependency>
  </dependencies>

```

If you uphold the Spock convention of ending the test class names with **Spec**, you also need to adjust your Maven Surefire plugin setup, as the following example shows:

```
<plugin>
  <groupId>org.apache.maven.plugins</groupId>
  <artifactId>maven-surefire-plugin</artifactId>
  <configuration>
    <includes>
      <include>**/*Test.java</include>
      <include>**/*Spec.java</include>
    </includes>
    <failIfNoTests>true</failIfNoTests>
  </configuration>
</plugin>
```

## 14.5. Gradle Project

To learn how to set up the Gradle project for Spring Cloud Contract Verifier, read the following sections:

- [Prerequisites](#)
- [Add Gradle Plugin with Dependencies](#)
- [Gradle and Rest Assured 2.0](#)
- [Snapshot Versions for Gradle](#)
- [Add stubs](#)
- [Default Setup](#)
- [Configuring the Plugin](#)
- [Configuration Options](#)
- [Single Base Class for All Tests](#)
- [Different Base Classes for Contracts](#)
- [Invoking Generated Tests](#)
- [Pushing Stubs to SCM](#)
- [Spring Cloud Contract Verifier on the Consumer Side](#)

### 14.5.1. Prerequisites

In order to use Spring Cloud Contract Verifier with WireMock, you must use either a Gradle or a Maven plugin.



If you want to use Spock in your projects, you must separately add the [spock-core](#) and [spock-spring](#) modules. See [Spock's documentation](#) for more information

## 14.5.2. Add Gradle Plugin with Dependencies

To add a Gradle plugin with dependencies, you can use code similar to the following:

*Plugin DSL GA versions*

```
// build.gradle
plugins {
    id "groovy"
    // this will work only for GA versions of Spring Cloud Contract
    id "org.springframework.cloud.contract" version "${GAVerifierVersion}"
}

dependencyManagement {
    imports {
        mavenBom "org.springframework.cloud:spring-cloud-contract-
dependencies:${GAVerifierVersion}"
    }
}

dependencies {
    testCompile "org.codehaus.groovy:groovy-all:${groovyVersion}"
    // example with adding Spock core and Spock Spring
    testCompile "org.spockframework:spock-core:${spockVersion}"
    testCompile "org.spockframework:spock-spring:${spockVersion}"
    testCompile 'org.springframework.cloud:spring-cloud-starter-contract-verifier'
}
```

*Plugin DSL non GA versions*

```
// settings.gradle
pluginManagement {
    plugins {
        id "org.springframework.cloud.contract" version "${verifierVersion}"
    }
    repositories {
        // to pick from local .m2
        mavenLocal()
        // for snapshots
        maven { url "https://repo.spring.io/snapshot" }
        // for milestones
        maven { url "https://repo.spring.io/milestone" }
        // for GA versions
        gradlePluginPortal()
    }
}

// build.gradle
plugins {
    id "groovy"
    id "org.springframework.cloud.contract"
}

dependencyManagement {
    imports {
        mavenBom "org.springframework.cloud:spring-cloud-contract-
dependencies:${verifierVersion}"
    }
}

dependencies {
    testCompile "org.codehaus.groovy:groovy-all:${groovyVersion}"
    // example with adding Spock core and Spock Spring
    testCompile "org.spockframework:spock-core:${spockVersion}"
    testCompile "org.spockframework:spock-spring:${spockVersion}"
    testCompile 'org.springframework.cloud:spring-cloud-starter-contract-verifier'
}
```

### *Legacy Plugin Application*

```
// build.gradle
buildscript {
    repositories {
        mavenCentral()
    }
    dependencies {
        classpath "org.springframework.boot:spring-boot-gradle-
plugin:${springboot_version}"
        classpath "org.springframework.cloud:spring-cloud-contract-gradle-
plugin:${verifier_version}"
            // here you can also pass additional dependencies such as Pact or Kotlin
spec e.g.:
        // classpath "org.springframework.cloud:spring-cloud-contract-spec-
kotlin:${verifier_version}"
    }
}

apply plugin: 'groovy'
apply plugin: 'spring-cloud-contract'

dependencyManagement {
    imports {
        mavenBom "org.springframework.cloud:spring-cloud-contract-
dependencies:${verifier_version}"
    }
}

dependencies {
    testCompile "org.codehaus.groovy:groovy-all:${groovyVersion}"
    // example with adding Spock core and Spock Spring
    testCompile "org.spockframework:spock-core:${spockVersion}"
    testCompile "org.spockframework:spock-spring:${spockVersion}"
    testCompile 'org.springframework.cloud:spring-cloud-starter-contract-verifier'
}
```

### **14.5.3. Gradle and Rest Assured 2.0**

By default, Rest Assured 3.x is added to the classpath. However, to use Rest Assured 2.x you can add it to the plugins classpath, as the following listing shows:

```

buildscript {
    repositories {
        mavenCentral()
    }
    dependencies {
        classpath "org.springframework.boot:spring-boot-gradle-
plugin:${springboot_version}"
        classpath "org.springframework.cloud:spring-cloud-contract-gradle-
plugin:${verifier_version}"
        classpath "com.jayway.restassured:rest-assured:2.5.0"
        classpath "com.jayway.restassured:spring-mock-mvc:2.5.0"
    }
}

dependencies {
    // all dependencies
    // you can exclude rest-assured from spring-cloud-contract-verifier
    testCompile "com.jayway.restassured:rest-assured:2.5.0"
    testCompile "com.jayway.restassured:spring-mock-mvc:2.5.0"
}

```

That way, the plugin automatically sees that Rest Assured 2.x is present on the classpath and modifies the imports accordingly.

#### 14.5.4. Snapshot Versions for Gradle

You can add the additional snapshot repository to your `build.gradle` to use snapshot versions, which are automatically uploaded after every successful build, as the following listing shows:

```

/*
We need to use the [buildscript {}] section when we have to modify
the classpath for the plugins. If that's not the case this section
can be skipped.

If you don't need to modify the classpath (e.g. add a Pact dependency),
then you can just set the [pluginManagement {}] section in [settings.gradle]
file.

// settings.gradle
pluginManagement {
    repositories {
        // for snapshots
        maven {url "https://repo.spring.io/snapshot"}
        // for milestones
        maven {url "https://repo.spring.io/milestone"}
        // for GA versions
        gradlePluginPortal()
    }
}

*/
buildscript {
    repositories {
        mavenCentral()
        mavenLocal()
        maven { url "https://repo.spring.io/snapshot" }
        maven { url "https://repo.spring.io/milestone" }
        maven { url "https://repo.spring.io/release" }
    }
}

```

#### 14.5.5. Add stubs

By default, Spring Cloud Contract Verifier looks for stubs in the `src/test/resources/contracts` directory.

The directory that contains stub definitions is treated as a class name, and each stub definition is treated as a single test. Spring Cloud Contract Verifier assumes that it contains at least one level of directories that are to be used as the test class name. If more than one level of nested directories is present, all except the last one is used as the package name. Consider the following structure:

```

src/test/resources/contracts/myService/shouldCreateUser.groovy
src/test/resources/contracts/myService/shouldReturnUser.groovy

```

Given the preceding structure, Spring Cloud Contract Verifier creates a test class named `defaultBasePackage.MyService` with two methods:

- `shouldCreateUser()`
- `shouldReturnUser()`

#### 14.5.6. Running the Plugin

The plugin registers itself to be invoked before a `check` task. If you want it to be part of your build process, you need do nothing more. If you just want to generate tests, invoke the `generateContractTests` task.

#### 14.5.7. Default Setup

The default Gradle Plugin setup creates the following Gradle part of the build (in pseudocode):

```
contracts {
    testFramework = 'JUNIT'
    testMode = 'MockMvc'
    generatedTestSourcesDir = project.file("${project.buildDir}/generated-test-
sources/contracts")
    generatedTestResourcesDir = project.file("${project.buildDir}/generated-test-
resources/contracts")
    contractsDslDir =
    project.file("${project.rootDir}/src/test/resources/contracts")
    basePackageForTests = 'org.springframework.cloud.verifier.tests'
    stubsOutputDir = project.file("${project.buildDir}/stubs")
    sourceSet = null

    // the following properties are used when you want to provide where the JAR
    with contract lays
    contractDependency {
        stringNotation = ''
    }
    contractsPath = ''
    contractsWorkOffline = false
    contractRepository {
        cacheDownloadedContracts(true)
    }
}

tasks.create(type: Jar, name: 'verifierStubsJar', dependsOn:
'generateClientStubs') {
    baseName = project.name
    classifier = contracts.stubsSuffix
    from contractVerifier.stubsOutputDir
}

project.artifacts {
```

```

archives task
}

tasks.create(type: Copy, name: 'copyContracts') {
    from contracts.contractsDslDir
    into contracts.stubsOutputDir
}

verifierStubsJar.dependsOn 'copyContracts'

publishing {
    publications {
        stubs(MavenPublication) {
            artifactId project.name
            artifact verifierStubsJar
        }
    }
}

```

## 14.5.8. Configuring the Plugin

To change the default configuration, you can add a `contracts` snippet to your Gradle configuration, as the following listing shows:

```

contracts {
    testMode = 'MockMvc'
    baseClassForTests = 'org.mycompany.tests'
    generatedTestSourcesDir = project.file('src/generatedContract')
}

```

## 14.5.9. Configuration Options

- **`testMode`**: Defines the mode for acceptance tests. By default, the mode is `MockMvc`, which is based on Spring's `MockMvc`. It can also be changed to `WebTestClient`, `JaxRsClient`, or `Explicit` (for real HTTP calls).
- **`imports`**: Creates an array with imports that should be included in the generated tests (for example, `['org.myorg.Matchers']`). By default, it creates an empty array.
- **`staticImports`**: Creates an array with static imports that should be included in generated tests(for example, `['org.myorg.Matchers.*']`). By default, it creates an empty array.
- **`basePackageForTests`**: Specifies the base package for all generated tests. If not set, the value is picked from the package of `baseClassForTests` and from `packageWithBaseClasses`. If neither of these values are set, the value is set to `org.springframework.cloud.contract.verifier.tests`.
- **`baseClassForTests`**: Creates a base class for all generated tests. By default, if you use Spock classes, the class is `spock.lang.Specification`.

- **packageWithBaseClasses**: Defines a package where all the base classes reside. This setting takes precedence over **baseClassForTests**.
- **baseClassMappings**: Explicitly maps a contract package to a FQN of a base class. This setting takes precedence over **packageWithBaseClasses** and **baseClassForTests**.
- **ruleClassForTests**: Specifies a rule that should be added to the generated test classes.
- **ignoredFiles**: Uses an **Antmatcher** to allow defining stub files for which processing should be skipped. By default, it is an empty array.
- **contractsDslDir**: Specifies the directory that contains contracts written by using the GroovyDSL. By default, its value is `$rootDir/src/test/resources/contracts`.
- **generatedTestSourcesDir**: Specifies the test source directory where tests generated from the Groovy DSL should be placed. By default, its value is `$buildDir/generated-test-sources/contracts`.
- **generatedTestResourcesDir**: Specifies the test resource directory where resources used by the tests generated from the Groovy DSL should be placed. By default, its value is `$buildDir/generated-test-resources/contracts`.
- **stubsOutputDir**: Specifies the directory where the generated WireMock stubs from the Groovy DSL should be placed.
- **testFramework**: Specifies the target test framework to be used. Currently, Spock, JUnit 4 (`TestFramework.JUNIT`), and JUnit 5 are supported, with JUnit 4 being the default framework.
- **contractsProperties**: A map that contains properties to be passed to Spring Cloud Contract components. Those properties might be used by (for example) built-in or custom Stub Downloaders.
- **sourceSet**: Source set where the contracts are stored. If not provided will assume `test` (e.g. `project.sourceSets.test.java` for JUnit or `project.sourceSets.test.groovy` for Spock).

You can use the following properties when you want to specify the location of the JAR that contains the contracts:

- **contractDependency**: Specifies the Dependency that provides `groupid:artifactid:version:classifier` coordinates. You can use the **contractDependency** closure to set it up.
- **contractsPath**: Specifies the path to the jar. If contract dependencies are downloaded, the path defaults to `groupid/artifactid` where `groupid` is slash separated. Otherwise, it scans contracts under the provided directory.
- **contractsMode**: Specifies the mode for downloading contracts (whether the JAR is available offline, remotely, and so on).
- **deleteStubsAfterTest**: If set to `false`, do not remove any downloaded contracts from temporary directories.
- **failOnNoContracts**: When enabled, will throw an exception when no contracts were found. Defaults to `true`.
- **failOnInProgress**: If set to true then if any contracts that are in progress are found, will break the build. On the producer side you need to be explicit about the fact that you have contracts in

progress and take into consideration that you might be causing false positive test execution results on the consumer side.. Defaults to `true`.

There is also the `contractRepository { ... }` closure that contains the following properties

- `repositoryUrl`: the URL to the repository with contract definitions
- `username` : Repository username
- `password` : Repository password
- `proxyPort` : the port of the proxy
- `proxyHost` : the host of the proxy
- `cacheDownloadedContracts` : If set to `true` then will cache the folder where non snapshot contract artifacts got downloaded. Defaults to `true`.

You can also turn on the following experimental features in the plugin:

- `convertToYaml`: Converts all DSLs to the declarative YAML format. This can be extremely useful when you use external libraries in your Groovy DSLs. By turning this feature on (by setting it to `true`) you need not add the library dependency on the consumer side.
- `assertJsonSize`: You can check the size of JSON arrays in the generated tests. This feature is disabled by default.

#### 14.5.10. Single Base Class for All Tests

When using Spring Cloud Contract Verifier in default MockMvc, you need to create a base specification for all generated acceptance tests. In this class, you need to point to an endpoint, which should be verified. The following example shows how to do so:

```
abstract class BaseMockMvcSpec extends Specification {

    def setup() {
        RestAssuredMockMvc.standaloneSetup(new PairIdController())
    }

    void isProperCorrelationId(Integer correlationId) {
        assert correlationId == 123456
    }

    void isEmpty(String value) {
        assert value == null
    }

}
```

If you use `Explicit` mode, you can use a base class to initialize the whole tested application, as you might see in regular integration tests. If you use the `JAXRSCLIENT` mode, this base class should also

contain a `protected WebTarget webTarget` field. Right now, the only option to test the JAX-RS API is to start a web server.

### 14.5.11. Different Base Classes for Contracts

If your base classes differ between contracts, you can tell the Spring Cloud Contract plugin which class should get extended by the autogenerated tests. You have two options:

- Follow a convention by providing the `packageWithBaseClasses`
- Provide explicit mapping by using `baseClassMappings`

#### By Convention

The convention is such that if you have a contract in (for example) `src/test/resources/contract/foo/bar/baz/` and set the value of the `packageWithBaseClasses` property to `com.example.base`, then Spring Cloud Contract Verifier assumes that there is a `BarBazBase` class under the `com.example.base` package. In other words, the system takes the last two parts of the package, if they exist, and forms a class with a `Base` suffix. This rule takes precedence over `baseClassForTests`. The following example shows how it works in the `contracts` closure:

```
packageWithBaseClasses = 'com.example.base'
```

#### By Mapping

You can manually map a regular expression of the contract's package to the fully qualified name of the base class for the matched contract. You have to provide a list called `baseClassMappings` that consists of `baseClassMapping` objects that take a `contractPackageRegex` to `baseClassFQN` mapping. Consider the following example:

```
baseClassForTests = "com.example.FooBase"
baseClassMappings {
    baseClassMapping('.*/com/.*', 'com.example.ComBase')
    baseClassMapping('.*/bar/.*': 'com.example.BarBase')
}
```

Let's assume that you have contracts in the following directories: - `src/test/resources/contract/com/` - `src/test/resources/contract/foo/`

By providing `baseClassForTests`, we have a fallback in case mapping did not succeed. (You could also provide the `packageWithBaseClasses` as a fallback.) That way, the tests generated from `src/test/resources/contract/com/` contracts extend the `com.example.ComBase`, whereas the rest of the tests extend `com.example.FooBase`.

## 14.5.12. Invoking Generated Tests

To ensure that the provider side is compliant with your defined contracts, you need to run the following command:

```
./gradlew generateContractTests test
```

## 14.5.13. Pushing Stubs to SCM

If you use the SCM repository to keep the contracts and stubs, you might want to automate the step of pushing stubs to the repository. To do that, you can call the `pushStubsToScm` task by running the following command:

```
$ ./gradlew pushStubsToScm
```

Under [Using the SCM Stub Downloader](#) you can find all possible configuration options that you can pass either through the `contractsProperties` field (for example, `contracts { contractsProperties = [foo:"bar"] }`), through the `contractsProperties` method (for example, `contracts { contractsProperties([foo:"bar"]) }`), or through a system property or an environment variable.

## 14.5.14. Spring Cloud Contract Verifier on the Consumer Side

In a consuming service, you need to configure the Spring Cloud ContractVerifier plugin in exactly the same way as in the case of a provider. If you do not want to use Stub Runner, you need to copy the contracts stored in `src/test/resources/contracts` and generate WireMock JSON stubs by using the following command:

```
./gradlew generateClientStubs
```



The `stubsOutputDir` option has to be set for stub generation to work.

When present, JSON stubs can be used in automated tests to consume a service. The following example shows how to do so:

```

@ContextConfiguration(loader == SpringApplicationContextLoader, classes ==
Application)
class LoanApplicationServiceSpec extends Specification {

    @ClassRule
    @Shared
    WireMockClassRule wireMockRule == new WireMockClassRule()

    @Autowired
    LoanApplicationService sut

    def 'should successfully apply for loan'() {
        given:
        LoanApplication application =
            new LoanApplication(client: new Client(clientPesel: '12345678901'),
amount: 123.123)
        when:
        LoanApplicationResult loanApplication == sut.loanApplication(application)
        then:
        loanApplication.loanApplicationStatus == LoanApplicationStatus.LOAN_APPLIED
        loanApplication.rejectionReason == null
    }
}

```

In the preceding example, `LoanApplication` makes a call to the `FraudDetection` service. This request is handled by a WireMock server configured with stubs that were generated by Spring Cloud Contract Verifier.

## 14.6. Docker Project

In this section, we publish a `springcloud/spring-cloud-contract` Docker image that contains a project that generates tests and runs them in `EXPLICIT` mode against a running application.



The `EXPLICIT` mode means that the tests generated from contracts send real requests and not the mocked ones.

We also publish a `spring-cloud/spring-cloud-contract-stub-runner` Docker image that starts the standalone version of Stub Runner.

### 14.6.1. A Short Introduction to Maven, JARs and Binary storage

Since non-JVM projects can use the Docker image, it is good to explain the basic terms behind Spring Cloud Contract packaging defaults.

Parts of the following definitions were taken from the [Maven Glossary](#):

- **Project:** Maven thinks in terms of projects. Projects are all you build. Those projects follow a

well defined “Project Object Model”. Projects can depend on other projects, in which case the latter are called “dependencies”. A project may consist of several subprojects. However, these subprojects are still treated equally as projects.

- **Artifact**: An artifact is something that is either produced or used by a project. Examples of artifacts produced by Maven for a project include JAR files and source and binary distributions. Each artifact is uniquely identified by a group ID and an artifact ID that is unique within a group.
- **JAR**: JAR stands for Java ARchive. Its format is based on the ZIP file format. Spring Cloud Contract packages the contracts and generated stubs in a JAR file.
- **GroupId**: A group ID is a universally unique identifier for a project. While this is often just the project name (for example, `commons-collections`), it is helpful to use a fully-qualified package name to distinguish it from other projects with a similar name (for example, `org.apache.maven`). Typically, when published to the Artifact Manager, the `GroupId` gets slash separated and forms part of the URL. For example, for a group ID of `com.example` and an artifact ID of `application`, the result would be `/com/example/application/`.
- **Classifier**: The Maven dependency notation looks as follows: `groupId:artifactId:version:classifier`. The classifier is an additional suffix passed to the dependency—for example, `stubs` or `sources`. The same dependency (for example, `com.example:application`) can produce multiple artifacts that differ from each other with the classifier.
- **Artifact manager**: When you generate binaries, sources, or packages, you would like them to be available for others to download, reference, or reuse. In the case of the JVM world, those artifacts are generally JARs. For Ruby, those artifacts are gems. For Docker, those artifacts are Docker images. You can store those artifacts in a manager. Examples of such managers include [Artifactory](#) or [Nexus](#).

## 14.6.2. Generating Tests on the Producer Side

The image searches for contracts under the `/contracts` folder. The output from running the tests is available in the `/spring-cloud-contract/build` folder (useful for debugging purposes).

You can mount your contracts and pass the environment variables. The image then:

- Generates the contract tests
- Runs the tests against the provided URL
- Generates the [WireMock](#) stubs
- Publishes the stubs to a Artifact Manager (optional - turned on by default)

### Environment Variables

The Docker image requires some environment variables to point to your running application, to the Artifact manager instance, and so on. The following list describes the environment variables:

- **PROJECT\_GROUP**: Your project’s group ID. Defaults to `com.example`.
- **PROJECT\_VERSION**: Your project’s version. Defaults to `0.0.1-SNAPSHOT`.

- **PROJECT\_NAME**: Your project's artifact id. Defaults to `example`.
- **PRODUCER\_STUBS\_CLASSIFIER**: Archive classifier used for generated producer stubs. Defaults to `stubs`.
- **REPO\_WITH\_BINARIES\_URL**: URL of your Artifact Manager. Defaults to `localhost:8081/artifactory/libs-release-local`, which is the default URL of [Artifactory](#) running locally.
- **REPO\_WITH\_BINARIES\_USERNAME**: (optional) Username when the Artifact Manager is secured. Defaults to `admin`.
- **REPO\_WITH\_BINARIES\_PASSWORD**: (optional) Password when the Artifact Manager is secured. Defaults to `password`.
- **PUBLISH\_ARTIFACTS**: If set to `true`, publishes the artifact to binary storage. Defaults to `true`.

These environment variables are used when contracts lay in an external repository. To enable this feature, you must set the `EXTERNAL_CONTRACTS_ARTIFACT_ID` environment variable.

- **EXTERNAL\_CONTRACTS\_GROUP\_ID**: Group ID of the project with contracts. Defaults to `com.example`
- **EXTERNAL\_CONTRACTS\_ARTIFACT\_ID**: Artifact ID of the project with contracts.
- **EXTERNAL\_CONTRACTS\_CLASSIFIER**: Classifier of the project with contracts. Empty by default.
- **EXTERNAL\_CONTRACTS\_VERSION**: Version of the project with contracts. Defaults to `+`, equivalent to picking the latest.
- **EXTERNAL\_CONTRACTS\_REPO\_WITH\_BINARIES\_URL**: URL of your Artifact Manager. It defaults to the value of `REPO_WITH_BINARIES_URL` environment variable. If that is not set, it defaults to `localhost:8081/artifactory/libs-release-local`, which is the default URL of [Artifactory](#) running locally.
- **EXTERNAL\_CONTRACTS\_REPO\_WITH\_BINARIES\_USERNAME**: (optional) Username if the `EXTERNAL_CONTRACTS_REPO_WITH_BINARIES_URL` requires authentication. It defaults to `REPO_WITH_BINARIES_USERNAME`. If that is not set, it defaults to `admin`.
- **EXTERNAL\_CONTRACTS\_REPO\_WITH\_BINARIES\_PASSWORD**: (optional) Password if the `EXTERNAL_CONTRACTS_REPO_WITH_BINARIES_URL` requires authentication. It defaults to `REPO_WITH_BINARIES_PASSWORD`. If that is not set, it defaults to `password`.
- **EXTERNAL\_CONTRACTS\_PATH**: Path to contracts for the given project, inside the project with contracts. Defaults to slash-separated `EXTERNAL_CONTRACTS_GROUP_ID` concatenated with `/` and `EXTERNAL_CONTRACTS_ARTIFACT_ID`. For example, for group id `cat-server-side.dog` and artifact id `fish`, would result in `cat/dog/fish` for the contracts path.
- **EXTERNAL\_CONTRACTS\_WORK\_OFFLINE**: If set to `true`, retrieves the artifact with contracts from the container's `.m2`. Mount your local `.m2` as a volume available at the container's `/root/.m2` path.



You must not set both `EXTERNAL_CONTRACTS_WORK_OFFLINE` and `EXTERNAL_CONTRACTS_REPO_WITH_BINARIES_URL`.

The following environment variables are used when tests are executed:

- **APPLICATION\_BASE\_URL**: URL against which tests should be run. Remember that it has to be accessible from the Docker container (for example, `localhost` does not work)

- **APPLICATION\_USERNAME**: (optional) Username for basic authentication to your application.
- **APPLICATION\_PASSWORD**: (optional) Password for basic authentication to your application.

## Example of Usage

In this section, we explore a simple MVC application. To get started, clone the following git repository and cd to the resulting directory, by running the following commands:

```
$ git clone https://github.com/spring-cloud-samples/spring-cloud-contract-nodejs  
$ cd bookstore
```

The contracts are available in the `/contracts` folder.

Since we want to run tests, we can run the following command:

```
$ npm test
```

However, for learning purposes, we split it into pieces, as follows:

```

# Stop docker infra (nodejs, artifactory)
$ ./stop_infra.sh
# Start docker infra (nodejs, artifactory)
$ ./setup_infra.sh

# Kill & Run app
$ pkill -f "node app"
$ nohup node app &

# Prepare environment variables
$ SC_CONTRACT_DOCKER_VERSION="..."
$ APP_IP="192.168.0.100"
$ APP_PORT="3000"
$ ARTIFACTORY_PORT="8081"
$ APPLICATION_BASE_URL="http://${APP_IP}:${APP_PORT}"
$ ARTIFACTORY_URL="http://${APP_IP}:${ARTIFACTORY_PORT}/artifactory/libs-release-local"
$ CURRENT_DIR="$( pwd )"
$ CURRENT_FOLDER_NAME=${PWD##*/}
$ PROJECT_VERSION="0.0.1.RELEASE"

# Execute contract tests
$ docker run --rm -e "APPLICATION_BASE_URL=${APPLICATION_BASE_URL}" -e "PUBLISH_ARTIFACTS=true" -e "PROJECT_NAME=${CURRENT_FOLDER_NAME}" -e "REPO_WITH_BINARIES_URL=${ARTIFACTORY_URL}" -e "PROJECT_VERSION=${PROJECT_VERSION}" -v "${CURRENT_DIR}/contracts/:/contracts:ro" -v "${CURRENT_DIR}/node_modules/spring-cloud-contract/output:/spring-cloud-contract-output/" springcloud/spring-cloud-contract:"${SC_CONTRACT_DOCKER_VERSION}"

# Kill app
$ pkill -f "node app"

```

Through bash scripts, the following happens:

- The infrastructure (MongoDb and Artifactory) is set up. In a real-life scenario, you would run the NodeJS application with a mocked database. In this example, we want to show how we can benefit from Spring Cloud Contract in very little time.
- Due to those constraints, the contracts also represent the stateful situation.
  - The first request is a **POST** that causes data to get inserted to the database.
  - The second request is a **GET** that returns a list of data with 1 previously inserted element.
- The NodeJS application is started (on port **3000**).
- The contract tests are generated through Docker, and tests are run against the running application.
  - The contracts are taken from **/contracts** folder.

- The output of the test execution is available under `node_modules/spring-cloud-contract/output`.
- The stubs are uploaded to Artifactory. You can find them in `localhost:8081/artifactory/libs-release-local/com/example/bookstore/0.0.1.RELEASE/`. The stubs are at `localhost:8081/artifactory/libs-release-local/com/example/bookstore/0.0.1.RELEASE/bookstore-0.0.1.RELEASE-stubs.jar`.

### 14.6.3. Running Stubs on the Consumer Side

This section describes how to use Docker on the consumer side to fetch and run stubs.

We publish a `spring-cloud/spring-cloud-contract-stub-runner` Docker image that starts the standalone version of Stub Runner.

#### Environment Variables

You can run the docker image and pass any of the [Common Properties for JUnit and Spring](#) as environment variables. The convention is that all the letters should be upper case. The dot (.) should be replaced with underscore (\_) characters. For example, the `stubrunner.repositoryRoot` property should be represented as a `STUBRUNNER_REPOSITORY_ROOT` environment variable.

#### Example of Usage

We want to use the stubs created in this [\[docker-server-side\]](#) step. Assume that we want to run the stubs on port `9876`. You can see the NodeJS code by cloning the repository and changing to the directory indicated in the following commands:

```
$ git clone https://github.com/spring-cloud-samples/spring-cloud-contract-nodejs  
$ cd bookstore
```

Now we can run the Stub Runner Boot application with the stubs, by running the following commands:

```

# Provide the Spring Cloud Contract Docker version
$ SC_CONTRACT_DOCKER_VERSION="..."
# The IP at which the app is running and Docker container can reach it
$ APP_IP="192.168.0.100"
# Spring Cloud Contract Stub Runner properties
$ STUBRUNNER_PORT="8083"
# Stub coordinates 'groupId:artifactId:version:classifier:port'
$ STUBRUNNER_IDS="com.example:bookstore:0.0.1.RELEASE:stubs:9876"
$ STUBRUNNER_REPOSITORY_ROOT="http://${APP_IP}:8081/artifactory/libs-release-local"
# Run the docker with Stub Runner Boot
$ docker run --rm -e "STUBRUNNER_IDS=${STUBRUNNER_IDS}" -e "STUBRUNNER_REPOSITORY_ROOT=${STUBRUNNER_REPOSITORY_ROOT}" -e "STUBRUNNER_STUBS_MODE=REMOTE" -p "${STUBRUNNER_PORT}:${STUBRUNNER_PORT}" -p "9876:9876" springcloud/spring-cloud-contract-stub-runner:"${SC_CONTRACT_DOCKER_VERSION}"

```

When the preceding commands run,

- A standalone Stub Runner application gets started.
- It downloads the stub with coordinates `com.example:bookstore:0.0.1.RELEASE:stubs` on port `9876`.
- It gets downloads from Artifactory running at `192.168.0.100:8081/artifactory/libs-release-local`.
- After a whil, Stub Runner is running on port `8083`.
- The stubs are running at port `9876`.

On the server side, we built a stateful stub. We can use curl to assert that the stubs are setup properly. To do so, run the following commands:

```

# let's execute the first request (no response is returned)
$ curl -H "Content-Type:application/json" -X POST --data '{ "title" : "Title", "genre" : "Genre", "description" : "Description", "author" : "Author", "publisher" : "Publisher", "pages" : 100, "image_url" : "https://d213dhlpdb53mu.cloudfront.net/assets/pivotal-square-logo-41418bd391196c3022f3cd9f3959b3f6d7764c47873d858583384e759c7db435.svg", "buy_url" : "https://pivotal.io" }' http://localhost:9876/api/books
# Now time for the second request
$ curl -X GET http://localhost:9876/api/books
# You will receive contents of the JSON

```



If you want use the stubs that you have built locally, on your host, you should set the `-e STUBRUNNER_STUBS_MODE=LOCAL` environment variable and mount the volume of your local m2 (`-v "${HOME}/.m2/:/root/.m2:ro"`).

## 14.7. Spring Cloud Contract customization

In this section, we describe how to customize various parts of Spring Cloud Contract.

### 14.7.1. DSL Customization



This section is valid only for the Groovy DSL

You can customize the Spring Cloud Contract Verifier by extending the DSL, as shown in the remainder of this section.

#### Extending the DSL

You can provide your own functions to the DSL. The key requirement for this feature is to maintain the static compatibility. Later in this document, you can see examples of:

- Creating a JAR with reusable classes.
- Referencing of these classes in the DSLs.

You can find the full example [here](#).

#### Common JAR

The following examples show three classes that can be reused in the DSLs.

`PatternUtils` contains functions used by both the consumer and the producer. The following listing shows the `PatternUtils` class:

```
package com.example;

import java.util.regex.Pattern;

/**
 * If you want to use {@link Pattern} directly in your tests
 * then you can create a class resembling this one. It can
 * contain all the {@link Pattern} you want to use in the DSL.
 *
 * <pre>
 * {@code
 * request {
 *     body(
 *         [ age: ${c(PatternUtils.oldEnough())}]
 *     )
 * }
 * </pre>
 *
 * Notice that we're using both {@code $()} for dynamic values
 * and {@code c()} for the consumer side.
 *
 * @author Marcin Grzejszczak
 */
//tag::impl[]
public class PatternUtils {

    public static String tooYoung() {
        //remove::start[]
        return "[0-1][0-9]";
        //remove::end[return]
    }

    public static Pattern oldEnough() {
        //remove::start[]
        return Pattern.compile("[2-9][0-9]");
        //remove::end[return]
    }

    /**
     * Makes little sense but it's just an example ;)
     */
    public static Pattern ok() {
        //remove::start[]
        return Pattern.compile("OK");
        //remove::end[return]
    }
}
//end::impl[]
```

`ConsumerUtils` contains functions used by the consumer. The following listing shows the `ConsumerUtils` class:

```
package com.example;

import org.springframework.cloud.contract.spec.internal.ClientDslProperty;

/**
 * DSL Properties passed to the DSL from the consumer's perspective.
 * That means that on the input side {@code Request} for HTTP
 * or {@code Input} for messaging you can have a regular expression.
 * On the {@code Response} for HTTP or {@code Output} for messaging
 * you have to have a concrete value.
 *
 * @author Marcin Grzejszczak
 */
//tag::impl[]
public class ConsumerUtils {
    /**
     * Consumer side property. By using the {@link ClientDslProperty}
     * you can omit most of boilerplate code from the perspective
     * of dynamic values. Example
     *
     * <pre>
     * {@code
     * request {
     *     body(
     *         [ age: $(ConsumerUtils.oldEnough())]
     *     )
     * }
     * </pre>
     *
     * That way it's in the implementation that we decide what value we will pass
     * to the consumer
     * and which one to the producer.
     *
     * @author Marcin Grzejszczak
     */
    public static ClientDslProperty oldEnough() {
        //remove::start[]
        // this example is not the best one and
        // theoretically you could just pass the regex instead of
        'ServerDslProperty' but
        // it's just to show some new tricks :)
        return new ClientDslProperty(PatternUtils.oldEnough(), 40);
        //remove::end[return]
    }

}
//end::impl[]
```

`ProducerUtils` contains functions used by the producer. The following listing shows the `ProducerUtils` class:

```
package com.example;

import org.springframework.cloud.contract.spec.internal.ServerDslProperty;

/**
 * DSL Properties passed to the DSL from the producer's perspective.
 * That means that on the input side {@code Request} for HTTP
 * or {@code Input} for messaging you have to have a concrete value.
 * On the {@code Response} for HTTP or {@code Output} for messaging
 * you can have a regular expression.
 *
 * @author Marcin Grzejszczak
 */
//tag::impl[]
public class ProducerUtils {

    /**
     * Producer side property. By using the {@link ProducerUtils}
     * you can omit most of boilerplate code from the perspective
     * of dynamic values. Example
     *
     * <pre>
     * {@code
     * response {
     *     body(
     *         [ status: $(ProducerUtils.ok())]
     *     )
     * }
     * </pre>
     *
     * That way it's in the implementation that we decide what value we will pass
     * to the consumer
     * and which one to the producer.
     */
    public static ServerDslProperty ok() {
        // this example is not the best one and
        // theoretically you could just pass the regex instead of
        'ServerDslProperty' but
        // it's just to show some new tricks :)
        return new ServerDslProperty( PatternUtils.ok(), "OK");
    }
}
//end::impl[]
```

## **Adding a Test Dependency in the Project's Dependencies**

To add a test dependency in the project's dependencies, you must first add the common jar dependency as a test dependency. Because your contracts files are available on the test resources path, the common jar classes automatically become visible in your Groovy files. The following examples show how to test the dependency:

### *Maven*

```
<dependency>
    <groupId>com.example</groupId>
    <artifactId>beer-common</artifactId>
    <version>${project.version}</version>
    <scope>test</scope>
</dependency>
```

### *Gradle*

```
testCompile("com.example:beer-common:0.0.1.BUILD-SNAPSHOT")
```

## **Adding a Test Dependency in the Plugin's Dependencies**

Now, you must add the dependency for the plugin to reuse at runtime, as the following example shows:

## *Maven*

```
<plugin>
  <groupId>org.springframework.cloud</groupId>
  <artifactId>spring-cloud-contract-maven-plugin</artifactId>
  <version>${spring-cloud-contract.version}</version>
  <extensions>true</extensions>
  <configuration>
    <packageWithBaseClasses>com.example</packageWithBaseClasses>
    <baseClassMappings>
      <baseClassMapping>
        <contractPackageRegex>.*intoxication.*</contractPackageRegex>

      <baseClassFQN>com.example.intoxication.BeerIntoxicationBase</baseClassFQN>
        </baseClassMapping>
      </baseClassMappings>
    </configuration>
    <dependencies>
      <dependency>
        <groupId>com.example</groupId>
        <artifactId>beer-common</artifactId>
        <version>${project.version}</version>
        <scope>compile</scope>
      </dependency>
    </dependencies>
  </plugin>
```

## *Gradle*

```
classpath "com.example:beer-common:0.0.1.BUILD-SNAPSHOT"
```

## **Referencing Classes in DSLs**

You can now reference your classes in your DSL, as the following example shows:

```

package contracts.beer.rest

import com.example.ConsumerUtils
import com.example.ProducerUtils
import org.springframework.cloud.contract.spec.Contract

Contract.make {
    description"""
    Represents a successful scenario of getting a beer
    """

    given:
        client is old enough
    when:
        he applies for a beer
    then:
        we'll grant him the beer
    """

    """
    request {
        method 'POST'
        url '/check'
        body(
            age: $(ConsumerUtils.oldEnough())
        )
        headers {
            contentType(applicationJson())
        }
    }
    response {
        status 200
        body("""
            {
                "status": "${value(ProducerUtils.ok())}"
            }
        """)
        headers {
            contentType(applicationJson())
        }
    }
}

```

You can set the Spring Cloud Contract plugin up by setting `convertToYaml` to `true`. That way, you do NOT have to add the dependency with the extended functionality to the consumer side, since the consumer side uses YAML contracts instead of Groovy contracts.



## 14.7.2. WireMock Customization

In this section, we show how to customize the way you work with [WireMock](#).

### Registering Your Own WireMock Extension

WireMock lets you register custom extensions. By default, Spring Cloud Contract registers the transformer, which lets you reference a request from a response. If you want to provide your own extensions, you can register an implementation of the `org.springframework.cloud.contract.verifier.dsl.wiremock.WireMockExtensions` interface. Since we use the `spring.factories` extension approach, you can create an entry in `META-INF/spring.factories` file similar to the following:

```
org.springframework.cloud.contract.verifier.dsl.wiremock.WireMockExtensions=\
org.springframework.cloud.contract.stubrunner.provider.wiremock.TestWireMockExtens\
ions
org.springframework.cloud.contract.spec.ContractConverter=\
org.springframework.cloud.contract.stubrunner.TestCustomYamlContractConverter
```

The following example shows a custom extension:

### Example 3. TestWireMockExtensions.groovy

```
/*
 * Copyright 2013-2019 the original author or authors.
 *
 * Licensed under the Apache License, Version 2.0 (the "License");
 * you may not use this file except in compliance with the License.
 * You may obtain a copy of the License at
 *
 *     https://www.apache.org/licenses/LICENSE-2.0
 *
 * Unless required by applicable law or agreed to in writing, software
 * distributed under the License is distributed on an "AS IS" BASIS,
 * WITHOUT WARRANTIES OR CONDITIONS OF ANY KIND, either express or implied.
 * See the License for the specific language governing permissions and
 * limitations under the License.
 */

package org.springframework.cloud.contract.verifier.dsl.wiremock

import com.github.tomakehurst.wiremock.extension.Extension

/**
 * Extension that registers the default transformer and the custom one
 */
class TestWireMockExtensions implements WireMockExtensions {

    @Override
    List<Extension> extensions() {
        return [
            new DefaultResponseTransformer(),
            new CustomExtension()
        ]
    }
}

class CustomExtension implements Extension {

    @Override
    String getName() {
        return "foo-transformer"
    }
}
```



Remember to override the `applyGlobally()` method and set it to `false` if you want the transformation to be applied only for a mapping that explicitly requires it.

## Customization of WireMock Configuration

You can register a bean of type `org.springframework.cloud.contract.wiremock.WireMockConfigurationCustomizer` to customize the WireMock configuration (for example, to add custom transformers). The following example shows how to do so:

```
@Bean
WireMockConfigurationCustomizer optionsCustomizer() {
    return new WireMockConfigurationCustomizer() {
        @Override
        public void customize(WireMockConfiguration options) {
// perform your customization here
        }
    };
}
```

### 14.7.3. Using the Pluggable Architecture

You may encounter cases where your contracts have been defined in other formats, such as YAML, RAML, or PACT. In those cases, you still want to benefit from the automatic generation of tests and stubs. You can add your own implementation for generating both tests and stubs. Also, you can customize the way tests are generated (for example, you can generate tests for other languages) and the way stubs are generated (for example, you can generate stubs for other HTTP server implementations).

#### Custom Contract Converter

The `ContractConverter` interface lets you register your own implementation of a contract structure converter. The following code listing shows the `ContractConverter` interface:

```

package org.springframework.cloud.contract.spec;

import java.io.File;
import java.util.Collection;

/**
 * Converter to be used to convert FROM {@link File} TO {@link Contract} and from
 * {@link Contract} to {@code T}.
 *
 * @param <T> - type to which we want to convert the contract
 * @author Marcin Grzejszczak
 * @since 1.1.0
 */
public interface ContractConverter<T> extends ContractStorer<T> {

    /**
     * Should this file be accepted by the converter. Can use the file extension
     * to check
     * if the conversion is possible.
     * @param file - file to be considered for conversion
     * @return - {@code true} if the given implementation can convert the file
     */
    boolean isAccepted(File file);

    /**
     * Converts the given {@link File} to its {@link Contract} representation.
     * @param file - file to convert
     * @return - {@link Contract} representation of the file
     */
    Collection<Contract> convertFrom(File file);

    /**
     * Converts the given {@link Contract} to a {@link T} representation.
     * @param contract - the parsed contract
     * @return - {@link T} the type to which we do the conversion
     */
    T convertTo(Collection<Contract> contract);

}

```

Your implementation must define the condition on which it should start the conversion. Also, you must define how to perform that conversion in both directions.



Once you create your implementation, you must create a [/META-INF/spring.factories](#) file in which you provide the fully qualified name of your implementation.

The following example shows a typical `spring.factories` file:

```
org.springframework.cloud.contract.spec.ContractConverter=\
org.springframework.cloud.contract.verifier.converter.YamlContractConverter
```

## Using the Custom Test Generator

If you want to generate tests for languages other than Java or you are not happy with the way the verifier builds Java tests, you can register your own implementation.

The `SingleTestGenerator` interface lets you register your own implementation. The following code listing shows the `SingleTestGenerator` interface:

```
package org.springframework.cloud.contract.verifier.builder;

import java.nio.file.Path;
import java.util.Collection;

import org.springframework.cloud.contract.verifier.config.ContractVerifierConfigProperties;
import org.springframework.cloud.contract.verifier.file.ContractMetadata;

/**
 * Builds a single test.
 *
 * @since 1.1.0
 */
public interface SingleTestGenerator {

    /**
     * Creates contents of a single test class in which all test scenarios from
     * the
     * contract metadata should be placed.
     * @param properties - properties passed to the plugin
     * @param listOfFiles - list of parsed contracts with additional metadata
     * @param className - the name of the generated test class
     * @param classPackage - the name of the package in which the test class
     * should be
     * stored
     * @param includedDirectoryRelativePath - relative path to the included
     * directory
     * @return contents of a single test class
     * @deprecated use{@link
SingleTestGenerator#buildClass(ContractVerifierConfigProperties, Collection,
String, GeneratedClassData)}
    */
}
```

```

@Deprecated
String buildClass(ContractVerifierConfigProperties properties,
                  Collection<ContractMetadata> listOffiles, String className,
                  String classPackage, String includedDirectoryRelativePath);

/**
 * Creates contents of a single test class in which all test scenarios from
the
 * contract metadata should be placed.
 * @param properties - properties passed to the plugin
 * @param listOffiles - list of parsed contracts with additional metadata
 * @param generatedClassData - information about the generated class
 * @param includedDirectoryRelativePath - relative path to the included
directory
 * @return contents of a single test class
 */

default String buildClass(ContractVerifierConfigProperties properties,
                          Collection<ContractMetadata> listOffiles,
                          String includedDirectoryRelativePath, GeneratedClassData
generatedClassData) {
    String className = generatedClassData.className;
    String classPackage = generatedClassData.classPackage;
    String path = includedDirectoryRelativePath;
    return buildClass(properties, listOffiles, className, classPackage, path);
}

/**
 * Extension that should be appended to the generated test class. E.g. {@code
.java}
 * or {@code .php}
 * @param properties - properties passed to the plugin
 */
@Deprecated
String fileExtension(ContractVerifierConfigProperties properties);

class GeneratedClassData {

    public final String className;

    public final String classPackage;

    public final Path testClassPath;

    public GeneratedClassData(String className, String classPackage,
                            Path testClassPath) {
        this.className = className;
        this.classPackage = classPackage;
        this.testClassPath = testClassPath;
    }

}

```

```
}
```

Again, you must provide a `spring.factories` file, such as the one shown in the following example:

```
org.springframework.cloud.contract.verifier.builder.SingleTestGenerator=/  
com.example.MyGenerator
```

## Using the Custom Stub Generator

If you want to generate stubs for stub servers other than WireMock, you can plug in your own implementation of the `StubGenerator` interface. The following code listing shows the `StubGenerator` interface:

```
package org.springframework.cloud.contract.verifier.converter;  
  
import java.util.Map;  
  
import org.springframework.cloud.contract.spec.Contract;  
import org.springframework.cloud.contract.verifier.file.ContractMetadata;  
  
/**  
 * Converts contracts into their stub representation.  
 *  
 * @since 1.1.0  
 */  
public interface StubGenerator {  
  
    /**  
     * @param fileName - file name  
     * @return {@code true} if the converter can handle the file to convert it  
     * into a  
     * stub.  
     */  
    default boolean canHandleFileName(String fileName) {  
        return fileName.endsWith(fileExtension());  
    }  
  
    /**  
     * @param rootName - root name of the contract  
     * @param content - metadata of the contract  
     * @return the collection of converted contracts into stubs. One contract can  
     * result  
     * in multiple stubs.  
     */
```

```

    Map<Contract, String> convertContents(String rootName, ContractMetadata
content);

    /**
     * @param inputFileName - name of the input file
     * @return the name of the converted stub file. If you have multiple contracts
in a
     * single file then a prefix will be added to the generated file. If you
provide the
     * {@link Contract#name} field then that field will override the generated
file name.
     *
     * Example: name of file with 2 contracts is {@code foo.groovy}, it will be
converted
     * by the implementation to {@code foo.json}. The recursive file converter
will create
     * two files {@code 0_foo.json} and {@code 1_foo.json}
     */
    String generateOutputFileNameForInput(String inputFileName);

    /**
     * Describes the file extension that this stub generator can handle.
     * @return string describing the file extension
     */
    default String fileExtension() {
        return ".json";
    }

}

```

Again, you must provide a `spring.factories` file, such as the one shown in the following example:

```

# Stub converters
org.springframework.cloud.contract.verifier.converter.StubGenerator=\
org.springframework.cloud.contract.verifier.wiremock.DslToWireMockClientConverter

```

The default implementation is the WireMock stub generation.



You can provide multiple stub generator implementations. For example, from a single DSL, you can produce both WireMock stubs and Pact files.

## Using the Custom Stub Runner

If you decide to use a custom stub generation, you also need a custom way of running stubs with your different stub provider.

Assume that you use [Moco](#) to build your stubs and that you have written a stub generator and placed your stubs in a JAR file.

In order for Stub Runner to know how to run your stubs, you have to define a custom HTTP Stub server implementation, which might resemble the following example:

```
package org.springframework.cloud.contract.stubrunner.provider.moco

import com.github.dreamhead.moco.bootstrap.arg.HttpArgs
import com.github.dreamhead.moco.runner.JsonRunner
import com.github.dreamhead.moco.runner.RunnerSetting
import groovy.transform.CompileStatic
import groovy.util.logging.Commons

import org.springframework.cloud.contract.stubrunner.HttpServerStub
import org.springframework.util.SocketUtils

@Commons
@CompileStatic
class MocoHttpServerStub implements HttpServerStub {

    private boolean started
    private JsonRunner runner
    private int port

    @Override
    int port() {
        if (!isRunning()) {
            return -1
        }
        return port
    }

    @Override
    boolean isRunning() {
        return started
    }

    @Override
    HttpServerStub start() {
        return start(SocketUtils.findAvailableTcpPort())
    }

    @Override
    HttpServerStub start(int port) {
        this.port = port
        return this
    }

    @Override
```

```

HttpServerStub stop() {
    if (!isRunning()) {
        return this
    }
    this.runner.stop()
    return this
}

@Override
HttpServerStub registerMappings(Collection<File> stubFiles) {
    List<RunnerSetting> settings = stubFiles.findAll {
        it.name.endsWith("json") }
        .collect {
            log.info("Trying to parse [${it.name}]")
            try {
                return
            RunnerSetting.aRunnerSetting().addStream(it.newInputStream())
                build()
            }
            catch (Exception e) {
                log.warn("Exception occurred while trying to parse file
[ ${it.name} ]", e)
                return null
            }
        }.findAll { it }
    this.runner = JsonRunner.newJsonRunnerWithSetting(settings,
        HttpArgs.httpArgs().withPort(this.port).build())
    this.runner.run()
    this.started = true
    return this
}

@Override
String registeredMappings() {
    return ""
}

@Override
boolean isAccepted(File file) {
    return file.name.endsWith(".json")
}
}

```

Then you can register it in your `spring.factories` file, as the following example shows:

```

org.springframework.cloud.contract.stubrunner.HttpServerStub=\
org.springframework.cloud.contract.stubrunner.provider.moco.MocoHttpServerStub

```

Now you can run stubs with Moco.



If you do not provide any implementation, the default (WireMock) implementation is used. If you provide more than one, the first one on the list is used.

## Using the Custom Stub Downloader

You can customize the way your stubs are downloaded by creating an implementation of the `StubDownloaderBuilder` interface, as the following example shows:

```
package com.example;

class CustomStubDownloaderBuilder implements StubDownloaderBuilder {

    @Override
    public StubDownloader build(final StubRunnerOptions stubRunnerOptions) {
        return new StubDownloader() {
            @Override
            public Map.Entry<StubConfiguration, File> downloadAndUnpackStubJar(
                StubConfiguration config) {
                File unpackedStubs = retrieveStubs();
                return new AbstractMap.SimpleEntry<>(
                    new StubConfiguration(config.getGroupId(),
                        config.getArtifactId(), version,
                        config.getClassifier()), unpackedStubs);
            }

            File retrieveStubs() {
                // here goes your custom logic to provide a folder where all the
                stubs reside
            }
        };
    }
}
```

Then you can register it in your `spring.factories` file, as the following example shows:

```
# Example of a custom Stub Downloader Provider
org.springframework.cloud.contract.stubrunner.StubDownloaderBuilder=\
com.example.CustomStubDownloaderBuilder
```

Now you can pick a folder with the source of your stubs.



If you do not provide any implementation, the default (scanning the classpath) is used. If you provide the `stubsMode = StubRunnerProperties.StubsMode.LOCAL` or `stubsMode = StubRunnerProperties.StubsMode.REMOTE`, the Aether implementation is used. If you provide more than one, the first one on the list is used.

## Using the SCM Stub Downloader

Whenever the `repositoryRoot` starts with a SCM protocol (currently, we support only `git://`), the stub downloader tries to clone the repository and use it as a source of contracts to generate tests or stubs.

Through environment variables, system properties, or properties set inside the plugin or the contracts repository configuration, you can tweak the downloader's behavior. The following table describes the available properties:

*Table 4. SCM Stub Downloader properties*

Type of a property	Name of the property	Description
* <code>git.branch</code> (plugin prop)  * <code>stubrunner.properties.git.branch</code> (system prop)  * <code>STUBRUNNER_PROPERTIES_GIT_BRANCH</code> (env prop)	master	Which branch to checkout
* <code>git.username</code> (plugin prop)  * <code>stubrunner.properties.git.username</code> (system prop)  * <code>STUBRUNNER_PROPERTIES_GIT_USERNAME</code> (env prop)		Git clone username
* <code>git.password</code> (plugin prop)  * <code>stubrunner.properties.git.password</code> (system prop)  * <code>STUBRUNNER_PROPERTIES_GIT_PASSWORD</code> (env prop)		Git clone password

* <code>git.no-of-attempts</code> (plugin prop)	10	Number of attempts to push the commits to <code>origin</code>
* <code>stubrunner.properties.git.no-of-attempts</code> (system prop)		
*		
<code>STUBRUNNER_PROPERTIES_GIT_NO_OF_ATTEMPTS</code> (env prop)		
* <code>git.wait-between-attempts</code> (Plugin prop)	1000	Number of milliseconds to wait between attempts to push the commits to <code>origin</code>
*		
<code>stubrunner.properties.git.wait-between-attempts</code> (system prop)		
*		
<code>STUBRUNNER_PROPERTIES_GIT_WAIT_BETWEEN_ATTEMPTS</code> (env prop)		

## 14.8. “How-to” Guides

This section provides answers to some common “how do I do that...” questions that often arise when using Spring Cloud Contract. Its coverage is not exhaustive, but it does cover quite a lot.

If you have a specific problem that we do not cover here, you might want to check out [stackoverflow.com](https://stackoverflow.com) to see if someone has already provided an answer. Stack Overflow is also a great place to ask new questions (please use the `spring-cloud` tag).

We are also more than happy to extend this section. If you want to add a “how-to”, send us a [pull request](#).

### 14.8.1. Why use Spring Cloud Contract?

Spring Cloud Contract works great in a polyglot environment. This project has a lot of really interesting features. Quite a few of these features definitely make Spring Cloud Contract Verifier stand out on the market of Consumer Driven Contract (CDC) tooling. The most interesting features include the following:

- Ability to do CDC with messaging.
- Clear and easy to use, statically typed DSL.
- Ability to copy-paste your current JSON file to the contract and only edit its elements.
- Automatic generation of tests from the defined Contract.
- Stub Runner functionality: The stubs are automatically downloaded at runtime from Nexus/Artifactory.
- Spring Cloud integration: No discovery service is needed for integration tests.

- Spring Cloud Contract integrates with Pact and provides easy hooks to extend its functionality.
- Ability to add support for any language & framework through Docker.

### 14.8.2. How Can I Write Contracts in a Language Other than Groovy?

You can write a contract in YAML. See [this section](#) for more information.

We are working on allowing more ways of describing the contracts. You can check the [github-issues](#) for more information.

### 14.8.3. How Can I Provide Dynamic Values to a Contract?

One of the biggest challenges related to stubs is their reusability. Only if they can be widely used can they serve their purpose. The hard-coded values (such as dates and IDs) of request and response elements generally make that difficult. Consider the following JSON request:

```
{
  "time" : "2016-10-10 20:10:15",
  "id" : "9febab1c-6f36-4a0b-88d6-3b6a6d81cd4a",
  "body" : "foo"
}
```

Now consider the following JSON response:

```
{
  "time" : "2016-10-10 21:10:15",
  "id" : "c4231e1f-3ca9-48d3-b7e7-567d55f0d051",
  "body" : "bar"
}
```

Imagine the pain required to set the proper value of the `time` field (assume that this content is generated by the database) by changing the clock in the system or by providing stub implementations of data providers. The same is related to the field called `id`. You could create a stubbed implementation of UUID generator, but doing so makes little sense.

So, as a consumer, you want to send a request that matches any form of a time or any UUID. That way, your system works as usual, generating data without you having to stub out anything. Assume that, in case of the aforementioned JSON, the most important part is the `body` field. You can focus on that and provide matching for other fields. In other words, you would like the stub to work as follows:

```
{  
  "time" : "SOMETHING THAT MATCHES TIME",  
  "id" : "SOMETHING THAT MATCHES UUID",  
  "body" : "foo"  
}
```

As far as the response goes, as a consumer, you need a concrete value on which you can operate. Consequently, the following JSON is valid:

```
{  
  "time" : "2016-10-10 21:10:15",  
  "id" : "c4231e1f-3ca9-48d3-b7e7-567d55f0d051",  
  "body" : "bar"  
}
```

In the previous sections, we generated tests from contracts. So, from the producer's side, the situation looks much different. We parse the provided contract, and, in the test, we want to send a real request to your endpoints. So, for the case of a producer for the request, we cannot have any sort of matching. We need concrete values on which the producer's backend can work. Consequently, the following JSON would be valid:

```
{  
  "time" : "2016-10-10 20:10:15",  
  "id" : "9febab1c-6f36-4a0b-88d6-3b6a6d81cd4a",  
  "body" : "foo"  
}
```

On the other hand, from the point of view of the validity of the contract, the response does not necessarily have to contain concrete values for `time` or `id`. Suppose you generate those on the producer side. Again, you have to do a lot of stubbing to ensure that you always return the same values. That is why, from the producer's side you might want the following response:

```
{  
  "time" : "SOMETHING THAT MATCHES TIME",  
  "id" : "SOMETHING THAT MATCHES UUID",  
  "body" : "bar"  
}
```

How can you then provide a matcher for the consumer and a concrete value for the producer (and

the opposite at some other time)? Spring Cloud Contract lets you provide a dynamic value. That means that it can differ for both sides of the communication.

You can read more about this in the [Contract DSL](#) section.



Read the [Groovy docs related to JSON](#) to understand how to properly structure the request and response bodies.

#### 14.8.4. How to Do Stubs versioning?

This section covers version of the stubs, which you can handle in a number of different ways:

- [API Versioning](#)
- [JAR versioning](#)
- [Development or Production Stubs](#)

##### API Versioning

What does versioning really mean? If you refer to the API version, there are different approaches:

- Use hypermedia links and do not version your API by any means
- Pass the version through headers and URLs

We do not try to answer the question of which approach is better. You should pick whatever suits your needs and lets you generate business value.

Assume that you do version your API. In that case, you should provide as many contracts with as many versions as you support. You can create a subfolder for every version or append it to the contract name—whatever suits you best.

##### JAR versioning

If, by versioning, you mean the version of the JAR that contains the stubs, then there are essentially two main approaches.

Assume that you do continuous delivery and deployment, which means that you generate a new version of the jar each time you go through the pipeline and that the jar can go to production at any time. For example, your jar version looks like the following (because it got built on the 20.10.2016 at 20:15:21) :

1.0.0.20161020-201521-RELEASE

In that case your, generated stub jar should look like the following:

```
1.0.0.20161020-201521-RELEASE-stubs.jar
```

In this case, you should, inside your `application.yml` or `@AutoConfigureStubRunner` when referencing stubs, provide the latest version of the stubs. You can do that by passing the `+` sign. the following example shows how to do so:

```
@AutoConfigureStubRunner(ids = {"com.example:http-server-dsl:+:stubs:8080"})
```

If the versioning, however, is fixed (for example, `1.0.4.RELEASE` or `2.1.1`), you have to set the concrete value of the jar version. The following example shows how to do so for version 2.1.1:

```
@AutoConfigureStubRunner(ids = {"com.example:http-server-dsl:2.1.1:stubs:8080"})
```

## Development or Production Stubs

You can manipulate the classifier to run the tests against current the development version of the stubs of other services or the ones that were deployed to production. If you alter your build to deploy the stubs with the `prod-stubs` classifier once you reach production deployment, you can run tests in one case with development stubs and one with production stubs.

The following example works for tests that use the development version of the stubs:

```
@AutoConfigureStubRunner(ids = {"com.example:http-server-dsl:+:stubs:8080"})
```

The following example works for tests that use the production version of stubs:

```
@AutoConfigureStubRunner(ids = {"com.example:http-server-dsl:+:prod-stubs:8080"})
```

You can also pass those values also in properties from your deployment pipeline.

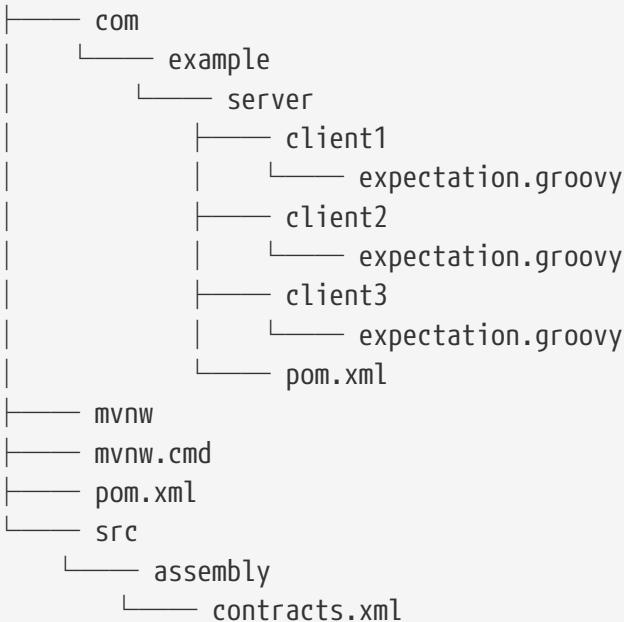
## 14.8.5. How Can I use a Common Repository with Contracts Instead of Storing Them with the Producer?

Another way of storing contracts, rather than having them with the producer, is to keep them in a common place. This situation can be related to security issues (where the consumers cannot clone the producer's code). Also if you keep contracts in a single place, then you, as a producer, know

how many consumers you have and which consumer you may break with your local changes.

## Repo Structure

Assume that we have a producer with coordinates of `com.example:server` and three consumers: `client1`, `client2`, and `client3`. Then, in the repository with common contracts, you could have the following setup (which you can check out [here](#)). The following listing shows such a structure:



As you can see under the slash-delimited `groupId/artifact id` folder (`com/example/server`) you have expectations of the three consumers (`client1`, `client2`, and `client3`). Expectations are the standard Groovy DSL contract files, as described throughout this documentation. This repository has to produce a JAR file that maps one-to-one to the contents of the repository.

The following example shows a `pom.xml` inside the `server` folder:

```
<?xml version="1.0" encoding="UTF-8"?>
<project xmlns:xsi="http://www.w3.org/2001/XMLSchema-instance"
         xmlns="http://maven.apache.org/POM/4.0.0"
         xsi:schemaLocation="http://maven.apache.org/POM/4.0.0
https://maven.apache.org/xsd/maven-4.0.0.xsd">
    <modelVersion>4.0.0</modelVersion>

    <groupId>com.example</groupId>
    <artifactId>server</artifactId>
    <version>0.0.1</version>

    <name>Server Stubs</name>
    <description>POM used to install locally stubs for consumer side</description>

    <parent>
```

```

<groupId>org.springframework.boot</groupId>
<artifactId>spring-boot-starter-parent</artifactId>
<version>2.2.0.BUILD-SNAPSHOT</version>
<relativePath/>
</parent>

<properties>
    <project.build.sourceEncoding>UTF-8</project.build.sourceEncoding>
    <java.version>1.8</java.version>
    <spring-cloud-contract.version>2.2.0.BUILD-SNAPSHOT</spring-cloud-contract.version>
    <spring-cloud-release.version>Hoxton.BUILD-SNAPSHOT</spring-cloud-release.version>
    <excludeBuildFolders>true</excludeBuildFolders>
</properties>

<dependencyManagement>
    <dependencies>
        <dependency>
            <groupId>org.springframework.cloud</groupId>
            <artifactId>spring-cloud-dependencies</artifactId>
            <version>${spring-cloud-release.version}</version>
            <type>pom</type>
            <scope>import</scope>
        </dependency>
    </dependencies>
</dependencyManagement>

<build>
    <plugins>
        <plugin>
            <groupId>org.springframework.cloud</groupId>
            <artifactId>spring-cloud-contract-maven-plugin</artifactId>
            <version>${spring-cloud-contract.version}</version>
            <extensions>true</extensions>
            <configuration>
                <!-- By default it would search under src/test/resources/ -->
                <contractsDirectory>${project.basedir}</contractsDirectory>
            </configuration>
        </plugin>
    </plugins>
</build>

<repositories>
    <repository>
        <id>spring-snapshots</id>
        <name>Spring Snapshots</name>
        <url>https://repo.spring.io/snapshot</url>
        <snapshots>
            <enabled>true</enabled>
        </snapshots>
    </repository>

```

```

    </repository>
<repository>
    <id>spring-milestones</id>
    <name>Spring Milestones</name>
    <url>https://repo.spring.io/milestone</url>
    <snapshots>
        <enabled>false</enabled>
    </snapshots>
</repository>
<repository>
    <id>spring-releases</id>
    <name>Spring Releases</name>
    <url>https://repo.spring.io/release</url>
    <snapshots>
        <enabled>false</enabled>
    </snapshots>
</repository>
</repositories>
<pluginRepositories>
    <pluginRepository>
        <id>spring-snapshots</id>
        <name>Spring Snapshots</name>
        <url>https://repo.spring.io/snapshot</url>
        <snapshots>
            <enabled>true</enabled>
        </snapshots>
    </pluginRepository>
    <pluginRepository>
        <id>spring-milestones</id>
        <name>Spring Milestones</name>
        <url>https://repo.spring.io/milestone</url>
        <snapshots>
            <enabled>false</enabled>
        </snapshots>
    </pluginRepository>
    <pluginRepository>
        <id>spring-releases</id>
        <name>Spring Releases</name>
        <url>https://repo.spring.io/release</url>
        <snapshots>
            <enabled>false</enabled>
        </snapshots>
    </pluginRepository>
</pluginRepositories>
</project>

```

There are no dependencies other than the Spring Cloud Contract Maven Plugin. Those pom files are necessary for the consumer side to run `mvn clean install -DskipTests` to locally install the stubs of the producer project.

The `pom.xml` in the root folder can look like the following:

```

<?xml version="1.0" encoding="UTF-8"?>
<project xmlns:xsi="http://www.w3.org/2001/XMLSchema-instance"
    xmlns="http://maven.apache.org/POM/4.0.0"
    xsi:schemaLocation="http://maven.apache.org/POM/4.0.0
https://maven.apache.org/xsd/maven-4.0.0.xsd">
    <modelVersion>4.0.0</modelVersion>

    <groupId>com.example.standalone</groupId>
    <artifactId>contracts</artifactId>
    <version>0.0.1</version>

    <name>Contracts</name>
    <description>Contains all the Spring Cloud Contracts, well, contracts. JAR
used by the
        producers to generate tests and stubs
    </description>

    <properties>
        <project.build.sourceEncoding>UTF-8</project.build.sourceEncoding>
    </properties>

    <build>
        <plugins>
            <plugin>
                <groupId>org.apache.maven.plugins</groupId>
                <artifactId>maven-assembly-plugin</artifactId>
                <executions>
                    <execution>
                        <id>contracts</id>
                        <phase>prepare-package</phase>
                        <goals>
                            <goal>single</goal>
                        </goals>
                        <configuration>
                            <attach>true</attach>
                        </configuration>
                    </execution>
                </executions>
            </plugin>
        </plugins>
    </build>

    <descriptor>${basedir}/src/assembly/contracts.xml</descriptor>
        <!-- If you want an explicit classifier remove the
following line -->
            <appendAssemblyId>false</appendAssemblyId>
        </configuration>
    </execution>
    </executions>
</plugin>
</plugins>
</build>

</project>

```

It uses the assembly plugin to build the JAR with all the contracts. The following example shows such a setup:

```
<assembly xmlns:xsi="http://www.w3.org/2001/XMLSchema-instance"
          xmlns="http://maven.apache.org/plugins/maven-assembly-
plugin/assembly/1.1.3"
          xsi:schemaLocation="http://maven.apache.org/plugins/maven-assembly-
plugin/assembly/1.1.3 https://maven.apache.org/xsd/assembly-1.1.3.xsd">
    <id>project</id>
    <formats>
        <format>jar</format>
    </formats>
    <includeBaseDirectory>false</includeBaseDirectory>
    <fileSets>
        <fileSet>
            <directory>${project.basedir}</directory>
            <outputDirectory>/</outputDirectory>
            <useDefaultExcludes>true</useDefaultExcludes>
            <excludes>
                <exclude>**/${project.build.directory}/**</exclude>
                <exclude>mvnw</exclude>
                <exclude>mvnw.cmd</exclude>
                <exclude>.mvn/**</exclude>
                <exclude>src/**</exclude>
            </excludes>
        </fileSet>
    </fileSets>
</assembly>
```

## Workflow

The workflow assumes that Spring Cloud Contract is set up both on the consumer and on the producer side. There is also the proper plugin setup in the common repository with contracts. The CI jobs are set for a common repository to build an artifact of all contracts and upload it to Nexus/Artifactory. The following image shows the UML for this workflow:

[how to common repo] | *how-to-common-repo.png*

## Consumer

When the consumer wants to work on the contracts offline, instead of cloning the producer code, the consumer team clones the common repository, goes to the required producer's folder (for example, `com/example/server`) and runs `mvn clean install -DskipTests` to locally install the stubs converted from the contracts.



You need to have Maven installed locally

## Producer

As a producer, you can alter the Spring Cloud Contract Verifier to provide the URL and the dependency of the JAR that contains the contracts, as follows:

```
<plugin>
  <groupId>org.springframework.cloud</groupId>
  <artifactId>spring-cloud-contract-maven-plugin</artifactId>
  <configuration>
    <contractsMode>REMOTE</contractsMode>
    <contractsRepositoryUrl>
      https://link/to/your/nexus/or/artifactory/or/sth
    </contractsRepositoryUrl>
    <contractDependency>
      <groupId>com.example.standalone</groupId>
      <artifactId>contracts</artifactId>
    </contractDependency>
  </configuration>
</plugin>
```

With this setup, the JAR with a groupid of `com.example.standalone` and artifactid `contracts` is downloaded from `link/to/your/nexus/or/artifactory/or/sth`. It is then unpacked in a local temporary folder, and the contracts present in `com/example/server` are picked as the ones used to generate the tests and the stubs. Due to this convention, the producer team can know which consumer teams will be broken when some incompatible changes are made.

The rest of the flow looks the same.

## How Can I Define Messaging Contracts per Topic Rather than per Producer?

To avoid messaging contracts duplication in the common repository, when a few producers write messages to one topic, we could create a structure in which the REST contracts are placed in a folder per producer and messaging contracts are placed in the folder per topic.

### For Maven Projects

To make it possible to work on the producer side, we should specify an inclusion pattern for filtering common repository jar files by messaging topics we are interested in. The `includedFiles` property of the Maven Spring Cloud Contract plugin lets us do so. Also, `contractsPath` need to be specified, since the default path would be the common repository `groupid/artifactid`. The following example shows a Maven plugin for Spring Cloud Contract:

```

<plugin>
    <groupId>org.springframework.cloud</groupId>
    <artifactId>spring-cloud-contract-maven-plugin</artifactId>
    <version>${spring-cloud-contract.version}</version>
    <configuration>
        <contractsMode>REMOTE</contractsMode>

        <contractsRepositoryUrl>https://link/to/your/nexus/or/artifactory/or/sth</contract
sRepositoryUrl>
            <contractDependency>
                <groupId>com.example</groupId>
                <artifactId>common-repo-with-contracts</artifactId>
                <version>+</version>
            </contractDependency>
            <contractsPath>/</contractsPath>
            <baseClassMappings>
                <baseClassMapping>
                    <contractPackageRegex>.*messaging.*</contractPackageRegex>
                    <baseClassFQN>com.example.services.MessagingBase</baseClassFQN>
                </baseClassMapping>
                <baseClassMapping>
                    <contractPackageRegex>.*rest.*</contractPackageRegex>
                    <baseClassFQN>com.example.services.TestBase</baseClassFQN>
                </baseClassMapping>
            </baseClassMappings>
            <includedFiles>
                <includedFile>**/${project.artifactId}/**</includedFile>
                <includedFile>**/${first-topic}/**</includedFile>
                <includedFile>**/${second-topic}/**</includedFile>
            </includedFiles>
        </configuration>
    </plugin>

```



Many of the values in the preceding Maven plugin can be changed. We included it for illustration purposes rather than trying to provide a “typical” example.

## For Gradle Projects

To work with a Gradle project:

1. Add a custom configuration for the common repository dependency, as follows:

```
ext {  
    contractsGroupId = "com.example"  
    contractsArtifactId = "common-repo"  
    contractsVersion = "1.2.3"  
}  
  
configurations {  
    contracts {  
        transitive = false  
    }  
}
```

2. Add the common repository dependency to your classpath, as follows:

```
dependencies {  
    contracts "${contractsGroupId}:${contractsArtifactId}:${contractsVersion}"  
    testCompile "${contractsGroupId}:${contractsArtifactId}:${contractsVersion}"  
}
```

3. Download the dependency to an appropriate folder, as follows:

```
task getContracts(type: Copy) {  
    from configurations.contracts  
    into new File(project.buildDir, "downloadedContracts")  
}
```

4. Unzip the JAR, as follows:

```
task unzipContracts(type: Copy) {  
    def zipFile = new File(project.buildDir,  
    "downloadedContracts/${contractsArtifactId}-${contractsVersion}.jar")  
    def outputDir = file("${buildDir}/unpackedContracts")  
  
    from zipTree(zipFile)  
    into outputDir  
}
```

5. Cleanup unused contracts, as follows:

```
task deleteUnwantedContracts(type: Delete) {
    delete fileTree(dir: "${buildDir}/unpackedContracts",
        include: "**/*",
        excludes: [
            "**/${project.name}/**",
            "**/${first-topic}/**",
            "**/${second-topic}/**"])
}
```

6. Create task dependencies, as follows:

```
unzipContracts.dependsOn("getContracts")
deleteUnwantedContracts.dependsOn("unzipContracts")
build.dependsOn("deleteUnwantedContracts")
```

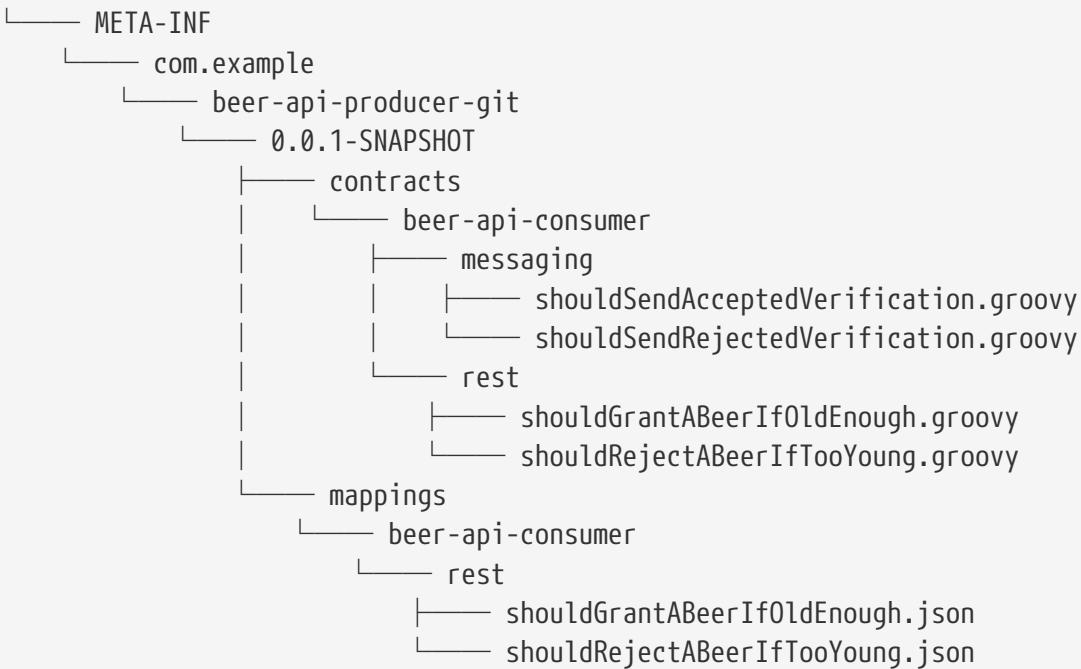
7. Configure the plugin by specifying the directory that contains the contracts, by setting the `contractsDslDir` property, as follows:

```
contracts {
    contractsDslDir = new File("${buildDir}/unpackedContracts")
}
```

#### 14.8.6. How Can I Use Git as the Storage for Contracts and Stubs?

In the polyglot world, there are languages that do not use binary storages, as Artifactory or Nexus do. Starting from Spring Cloud Contract version 2.0.0, we provide mechanisms to store contracts and stubs in a SCM (Source Control Management) repository. Currently, the only supported SCM is Git.

The repository would have to have the following setup (which you can checkout from [here](#)):



Under the **META-INF** folder:

- We group applications by **groupId** (such as `com.example`).
- Each application is represented by its **artifactId** (for example, `beer-api-producer-git`).
- Next, each application is organized by its version (such as `0.0.1-SNAPSHOT`). Starting from Spring Cloud Contract version `2.1.0`, you can specify the versions as follows (assuming that your versions follow semantic versioning):
  - `+` or `latest`: To find the latest version of your stubs (assuming that the snapshots are always the latest artifact for a given revision number). That means:
    - If you have `1.0.0.RELEASE`, `2.0.0.BUILD-SNAPSHOT`, and `2.0.0.RELEASE`, we assume that the latest is `2.0.0.BUILD-SNAPSHOT`.
    - If you have `1.0.0.RELEASE` and `2.0.0.RELEASE`, we assume that the latest is `2.0.0.RELEASE`.
    - If you have a version called `latest` or `+`, we will pick that folder.
  - `release`: To find the latest release version of your stubs. That means:
    - If you have `1.0.0.RELEASE`, `2.0.0.BUILD-SNAPSHOT`, and `2.0.0.RELEASE` we assume that the latest is `2.0.0.RELEASE`.
    - If you have a version called `release`, we pick that folder.

Finally, there are two folders:

- **contracts**: The good practice is to store the contracts required by each consumer in the folder with the consumer name (such as `beer-api-consumer`). That way, you can use the `stubs-per-consumer` feature. Further directory structure is arbitrary.
- **mappings**: The Maven or Gradle Spring Cloud Contract plugins push the stub server mappings in

this folder. On the consumer side, Stub Runner scans this folder to start stub servers with stub definitions. The folder structure is a copy of the one created in the `contracts` subfolder.

## Protocol Convention

To control the type and location of the source of contracts (whether binary storage or an SCM repository), you can use the protocol in the URL of the repository. Spring Cloud Contract iterates over registered protocol resolvers and tries to fetch the contracts (by using a plugin) or stubs (from Stub Runner).

For the SCM functionality, currently, we support the Git repository. To use it, in the property where the repository URL needs to be placed, you have to prefix the connection URL with `git://`. The following listing shows some examples:

```
git://file:///foo/bar  
git://https://github.com/spring-cloud-samples/spring-cloud-contract-nodejs-  
contracts-git.git  
git://git@github.com:spring-cloud-samples/spring-cloud-contract-nodejs-contracts-  
git.git
```

## Producer

For the producer, to use the SCM (Source Control Management) approach, we can reuse the same mechanism we use for external contracts. We route Spring Cloud Contract to use the SCM implementation from the URL that starts with the `git://` protocol.



You have to manually add the `pushStubsToScm` goal in Maven or execute (bind) the `pushStubsToScm` task in Gradle. We do not push stubs to the `origin` of your git repository.

The following listing includes the relevant parts both Maven and Gradle build files:

maven

```
<plugin>
  <groupId>org.springframework.cloud</groupId>
  <artifactId>spring-cloud-contract-maven-plugin</artifactId>
  <version>${spring-cloud-contract.version}</version>
  <extensions>true</extensions>
  <configuration>
    <!-- Base class mappings etc. -->

    <!-- We want to pick contracts from a Git repository -->
    <contractsRepositoryUrl>git://https://github.com/spring-cloud-
samples/spring-cloud-contract-nodejs-contracts-git.git</contractsRepositoryUrl>

    <!-- We reuse the contract dependency section to set up the path
        to the folder that contains the contract definitions. In our case the
        path will be /groupId/artifactId/version/contracts -->
    <contractDependency>
      <groupId>${project.groupId}</groupId>
      <artifactId>${project.artifactId}</artifactId>
      <version>${project.version}</version>
    </contractDependency>

    <!-- The contracts mode can't be classpath -->
    <contractsMode>REMOTE</contractsMode>
  </configuration>
  <executions>
    <execution>
      <phase>package</phase>
      <goals>
        <!-- By default we will not push the stubs back to SCM,
            you have to explicitly add it as a goal -->
        <goal>pushStubsToScm</goal>
      </goals>
    </execution>
  </executions>
</plugin>
```

*gradle*

```
contracts {  
    // We want to pick contracts from a Git repository  
    contractDependency {  
        stringNotation = "${project.group}:${project.name}:${project.version}"  
    }  
    /*  
     * We reuse the contract dependency section to set up the path  
     * to the folder that contains the contract definitions. In our case the  
     * path will be /groupId/artifactId/version/contracts  
     */  
    contractRepository {  
        repositoryUrl = "git://https://github.com/spring-cloud-samples/spring-  
        cloud-contract-nodejs-contracts-git.git"  
    }  
    // The mode can't be classpath  
    contractsMode = "REMOTE"  
    // Base class mappings etc.  
}  
  
/*  
In this scenario we want to publish stubs to SCM whenever  
the 'publish' task is executed  
*/  
publish.dependsOn("publishStubsToScm")
```

With such a setup:

- A git project is cloned to a temporary directory
- The SCM stub downloader goes to `META-INF/groupId/artifactId/version/contracts` folder to find contracts. For example, for `com.example:foo:1.0.0`, the path would be `META-INF/com.example/foo/1.0.0/contracts`.
- Tests are generated from the contracts.
- Stubs are created from the contracts.
- Once the tests pass, the stubs are committed in the cloned repository.
- Finally, a push is sent to that repo's `origin`.

## Producer with Contracts Stored Locally

Another option to use the SCM as the destination for stubs and contracts is to store the contracts locally, with the producer, and only push the contracts and the stubs to SCM. The following listing shows the setup required to achieve this with Maven and Gradle:

*maven*

```

<plugin>
    <groupId>org.springframework.cloud</groupId>
    <artifactId>spring-cloud-contract-maven-plugin</artifactId>
    <version>${spring-cloud-contract.version}</version>
    <extensions>true</extensions>
    <!-- In the default configuration, we want to use the contracts stored locally
-->
    <configuration>
        <baseClassMappings>
            <baseClassMapping>
                <contractPackageRegex>.*messaging.*</contractPackageRegex>
                <baseClassFQN>com.example.BeerMessagingBase</baseClassFQN>
            </baseClassMapping>
            <baseClassMapping>
                <contractPackageRegex>.*rest.*</contractPackageRegex>
                <baseClassFQN>com.example.BeerRestBase</baseClassFQN>
            </baseClassMapping>
        </baseClassMappings>
        <basePackageForTests>com.example</basePackageForTests>
    </configuration>
    <executions>
        <execution>
            <phase>package</phase>
            <goals>
                <!-- By default we will not push the stubs back to SCM,
                    you have to explicitly add it as a goal -->
                <goal>pushStubsToScm</goal>
            </goals>
            <configuration>
                <!-- We want to pick contracts from a Git repository -->

                <contractsRepositoryUrl>git://file://${env.ROOT}/target/contract_empty_git/
                    </contractsRepositoryUrl>
                    <!-- Example of URL via git protocol -->
                    <!--<contractsRepositoryUrl>git://git@github.com:spring-cloud-
samples/spring-cloud-contract-samples.git</contractsRepositoryUrl>-->
                        <!-- Example of URL via http protocol -->
                        <!--<contractsRepositoryUrl>git://https://github.com/spring-cloud-
samples/spring-cloud-contract-samples.git</contractsRepositoryUrl>-->
                            <!-- We reuse the contract dependency section to set up the path
                                to the folder that contains the contract definitions. In our case
                                the
                                path will be /groupId/artifactId/version/contracts -->
                            <contractDependency>
                                <groupId>${project.groupId}</groupId>
                                <artifactId>${project.artifactId}</artifactId>
                                <version>${project.version}</version>
                            </contractDependency>
                            <!-- The mode can't be classpath -->
                            <contractsMode>LOCAL</contractsMode>
                        </configuration>
                    </contractsRepositoryUrl>
                </configuration>
            </goals>
        </execution>
    </executions>
</plugin>

```

```

        </execution>
    </executions>
</plugin>
```

### *gradle*

```

contracts {
    // Base package for generated tests
    basePackageForTests = "com.example"
    baseClassMappings {
        baseClassMapping(".*messaging.*", "com.example.BeerMessagingBase")
        baseClassMapping(".*rest.*", "com.example.BeerRestBase")
    }
}

/*
In this scenario we want to publish stubs to SCM whenever
the 'publish' task is executed
*/
publishStubsToScm {
    // We want to modify the default set up of the plugin when publish stubs to
    scm is called
    customize {
        // We want to pick contracts from a Git repository
        contractDependency {
            stringNotation = "${project.group}:${project.name}:${project.version}"
        }
        /*
        We reuse the contract dependency section to set up the path
        to the folder that contains the contract definitions. In our case the
        path will be /groupId/artifactId/version/contracts
        */
        contractRepository {
            repositoryUrl = "git://file://${new File(project.rootDir,
"../target")}/contract_empty_git/"
        }
        // The mode can't be classpath
        contractsMode = "LOCAL"
    }
}

publish.dependsOn("publishStubsToScm")
publishToMavenLocal.dependsOn("publishStubsToScm")
```

With such a setup:

- Contracts from the default `src/test/resources/contracts` directory are picked.
- Tests are generated from the contracts.

- Stubs are created from the contracts.
- Once the tests pass:
  - The git project is cloned to a temporary directory.
  - The stubs and contracts are committed in the cloned repository.
- Finally, a push is done to that repository's `origin`.

## Keeping Contracts with the Producer and Stubs in an External Repository

You can also keep the contracts in the producer repository but keep the stubs in an external git repository. This is most useful when you want to use the base consumer-producer collaboration flow but cannot use an artifact repository to store the stubs.

To do so, use the usual producer setup and then add the `pushStubsToScm` goal and set `contractsRepositoryUrl` to the repository where you want to keep the stubs.

### Consumer

On the consumer side, when passing the `repositoryRoot` parameter, either from the `@AutoConfigureStubRunner` annotation, the JUnit rule, JUnit 5 extension, or properties, you can pass the URL of the SCM repository, prefixed with the `git://` protocol. The following example shows how to do so:

```
@AutoConfigureStubRunner(
    stubsMode="REMOTE",
    repositoryRoot="git://https://github.com/spring-cloud-samples/spring-cloud-
contract-nodejs-contracts-git.git",
    ids="com.example:bookstore:0.0.1.RELEASE"
)
```

With such a setup:

- The git project is cloned to a temporary directory.
- The SCM stub downloader goes to the `META-INF/groupId/artifactId/version/` folder to find stub definitions and contracts. For example, for `com.example:foo:1.0.0`, the path would be `META-INF/com.example/foo/1.0.0/`.
- Stub servers are started and fed with mappings.
- Messaging definitions are read and used in the messaging tests.

### 14.8.7. How Can I Use the Pact Broker?

When using [Pact](#), you can use the [Pact Broker](#) to store and share Pact definitions. Starting from Spring Cloud Contract 2.0.0, you can fetch Pact files from the Pact Broker to generate tests and stubs.



Pact follows the consumer contract convention. That means that the consumer creates the Pact definitions first and then shares the files with the Producer. Those expectations are generated from the Consumer's code and can break the Producer if the expectations are not met.

## How to Work with Pact

Spring Cloud Contract includes support for the [Pact](#) representation of contracts up until version 4. Instead of using the DSL, you can use Pact files. In this section, we show how to add Pact support for your project. Note, however, that not all functionality is supported. Starting with version 3, you can combine multiple matchers for the same element; you can use matchers for the body, headers, request and path; and you can use value generators. Spring Cloud Contract currently only supports multiple matchers that are combined by using the [AND](#) rule logic. Next to that, the request and path matchers are skipped during the conversion. When using a date, time, or datetime value generator with a given format, the given format is skipped and the ISO format is used.

### Pact Converter

In order to properly support the Spring Cloud Contract way of doing messaging with Pact, you have to provide some additional meta data entries.

To define the destination to which a message gets sent, you have to set a `metaData` entry in the Pact file with the `sentTo` key equal to the destination to which a message is to be sent (for example, `"metaData": { "sentTo": "activemq:output" }`).

### Pact Contract

Spring Cloud Contract can read the Pact JSON definition. You can place the file in the `src/test/resources/contracts` folder. Remember to put the `spring-cloud-contract-pact` dependency to your classpath. The following example shows such a Pact contract:

```
{
  "provider": {
    "name": "Provider"
  },
  "consumer": {
    "name": "Consumer"
  },
  "interactions": [
    {
      "description": "",
      "request": {
        "method": "PUT",
        "path": "/pactfraudcheck",
        "headers": {
          "Content-Type": "application/json"
        },
        "body": {
          "customer_id": "12345678901234567890123456789012",
          "version": "1.0.0"
        }
      }
    }
  ]
}
```

```
"clientId": "1234567890",
"loanAmount": 99999
},
"generators": {
  "body": {
    "$.clientId": {
      "type": "Regex",
      "regex": "[0-9]{10}"
    }
  }
},
"matchingRules": {
  "header": {
    "Content-Type": {
      "matchers": [
        {
          "match": "regex",
          "regex": "application/json.*"
        }
      ],
      "combine": "AND"
    }
  },
  "body": {
    "$.clientId": {
      "matchers": [
        {
          "match": "regex",
          "regex": "[0-9]{10}"
        }
      ],
      "combine": "AND"
    }
  }
},
"response": {
  "status": 200,
  "headers": {
    "Content-Type": "application/json"
  },
  "body": {
    "fraudCheckStatus": "FRAUD",
    "rejection.reason": "Amount too high"
  },
  "matchingRules": {
    "header": {
      "Content-Type": {
        "matchers": [
          {
            "match": "regex",
            "regex": "application/json.*"
          }
        ],
        "combine": "AND"
      }
    }
  }
}
```

```

        "regex": "application/json.*"
    }
],
"combine": "AND"
}
},
"body": {
    "$.fraudCheckStatus": {
        "matchers": [
            {
                "match": "regex",
                "regex": "FRAUD"
            }
        ],
        "combine": "AND"
    }
}
}
],
"metadata": {
    "pact-specification": {
        "version": "3.0.0"
    },
    "pact-jvm": {
        "version": "3.5.13"
    }
}
}
}

```

## Pact for Producers

On the producer side, you must add two additional dependencies to your plugin configuration. One is the Spring Cloud Contract Pact support, and the other represents the current Pact version that you use. The following listing shows how to do so for both Maven and Gradle:

### Maven

```
<dependency>
</dependency>
```

### Gradle

```
// if additional dependencies are needed e.g. for Pact
classpath "org.springframework.cloud:spring-cloud-contract-
pact:${findProperty('verifierVersion') ?: verifierVersion}"
```

When you execute the build of your application, a test and stub is generated. The following

example shows a test and stub that came from this process:

*test*

```
@Test
public void validate_shouldMarkClientAsFraud() throws Exception {
    // given:
    MockMvcRequestSpecification request = given()
        .header("Content-Type", "application/vnd.fraud.v1+json")
        .body("{\"clientId\":\"1234567890\", \"loanAmount\":99999}");

    // when:
    ResponseOptions response = given().spec(request)
        .put("/fraudcheck");

    // then:
    assertThat(response.statusCode()).isEqualTo(200);
    assertThat(response.header("Content-
Type")).matches("application/vnd\\.fraud\\.v1\\.+json.*");
    // and:
    DocumentContext parsedJson =
    JsonPath.parse(response.getBody().asString());

    assertThatJson(parsedJson).field("[rejectionReason]").isEqualTo("Amount too
    high");
    // and:
    assertThat(parsedJson.read("$.fraudCheckStatus",
    String.class)).matches("FRAUD");
}
```

*stub*

```
{  
  "id" : "996ae5ae-6834-4db6-8fac-358ca187ab62",  
  "uuid" : "996ae5ae-6834-4db6-8fac-358ca187ab62",  
  "request" : {  
    "url" : "/fraudcheck",  
    "method" : "PUT",  
    "headers" : {  
      "Content-Type" : {  
        "matches" : "application/vnd\\.\\.fraud\\.v1\\.+json.*"  
      }  
    },  
    "bodyPatterns" : [ {  
      "matchesJsonPath" : "$[?(@.['loanAmount'] = 99999)]"  
    }, {  
      "matchesJsonPath" : "$[?(@.clientId =~ /([0-9]{10})/)]"  
    } ]  
  },  
  "response" : {  
    "status" : 200,  
    "body" : "{\"fraudCheckStatus\":\"FRAUD\",\"rejectionReason\":\"Amount too  
high\"}",  
    "headers" : {  
      "Content-Type" : "application/vnd.fraud.v1+json; charset=UTF-8"  
    },  
    "transformers" : [ "response-template" ]  
  },  
}
```

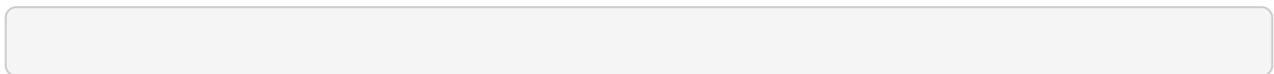
## Pact for Consumers

On the consumer side, you must add two additional dependencies to your project dependencies. One is the Spring Cloud Contract Pact support, and the other represents the current Pact version that you use. The following listing shows how to do so for both Maven and Gradle:

*Maven*



*Gradle*



## Communicating with the Pact Broker

Whenever the `repositoryRoot` property starts with a Pact protocol (starts with `pact://`), the stub downloader tries to fetch the Pact contract definitions from the Pact Broker. Whatever is set after

`pact://` is parsed as the Pact Broker URL.

By setting environment variables, system properties, or properties set inside the plugin or contracts repository configuration, you can tweak the downloader's behavior. The following table describes the properties:

*Table 5. Pact Stub Downloader properties*

Name of a property	Default	Description
* <code>pactbroker.host</code> (plugin prop) * <code>stubrunner.properties.pactbroker.host</code> (system prop)	Host from URL passed to <code>repositoryRoot</code>	The URL of the Pact Broker.
* <code>STUBRUNNER_PROPERTIES_PACTBROKER_HOST</code> (env prop)		
* <code>pactbroker.port</code> (plugin prop) * <code>stubrunner.properties.pactbroker.port</code> (system prop)	Port from URL passed to <code>repositoryRoot</code>	The port of Pact Broker.
* <code>STUBRUNNER_PROPERTIES_PACTBROKER_PORT</code> (env prop)		
* <code>pactbroker.protocol</code> (plugin prop) * <code>stubrunner.properties.pactbroker.protocol</code> (system prop)	Protocol from URL passed to <code>repositoryRoot</code>	The protocol of Pact Broker.
* <code>STUBRUNNER_PROPERTIES_PACTBROKER_PROTOCOL</code> (env prop)		
* <code>pactbroker.tags</code> (plugin prop) * <code>stubrunner.properties.pactbroker.tags</code> (system prop)	Version of the stub, or <code>latest</code> if version is <code>+</code>	The tags that should be used to fetch the stub.
* <code>STUBRUNNER_PROPERTIES_PACTBROKER_TAGS</code> (env prop)		

* <code>pactbroker.auth.scheme</code> (plugin prop)	Basic	The kind of authentication that should be used to connect to the Pact Broker.
*		
<code>stubrunner.properties.pactbroker.auth.scheme</code> (system prop)		
*		
<code>STUBRUNNER_PROPERTIES_PACTBROKER_AUTH_SCHEME</code> (env prop)		
* <code>pactbroker.auth.username</code> (plugin prop)	The username passed to <code>contractsRepositoryUsername</code> (maven) or <code>contractRepository.username</code> (gradle)	The username to use when connecting to the Pact Broker.
*		
<code>stubrunner.properties.pactbroker.auth.username</code> (system prop)		
*		
<code>STUBRUNNER_PROPERTIES_PACTBROKER_AUTH_USERNAME</code> (env prop)		
* <code>pactbroker.auth.password</code> (plugin prop)	The password passed to <code>contractsRepositoryPassword</code> (maven) or <code>contractRepository.password</code> (gradle)	The password to use when connecting to the Pact Broker.
*		
<code>stubrunner.properties.pactbroker.auth.password</code> (system prop)		
*		
<code>STUBRUNNER_PROPERTIES_PACTBROKER_AUTH_PASSWORD</code> (env prop)		
* <code>pactbroker.provider-name-with-group-id</code> (plugin prop)	false	When <code>true</code> , the provider name is a combination of <code>groupId:artifactId</code> . If <code>false</code> , only <code>artifactId</code> is used.
*		
<code>stubrunner.properties.pactbroker.provider-name-with-group-id</code> (system prop)		
*		
<code>STUBRUNNER_PROPERTIES_PACTBROKER_PROVIDER_NAME_WITH_GROUP_ID</code> (env prop)		

## Flow: Consumer Contract approach with Pact Broker | Consumer Side

The consumer uses the Pact framework to generate Pact files. The Pact files are sent to the Pact Broker. You can find an example of such a setup [here](#).

## Flow: Consumer Contract Approach with Pact Broker on the Producer Side

For the producer to use the Pact files from the Pact Broker, we can reuse the same mechanism we use for external contracts. We route Spring Cloud Contract to use the Pact implementation with the URL that contains the `pact://` protocol. You can pass the URL to the Pact Broker. You can find an example of such a setup [here](#). The following listing shows the configuration details for both Maven and Gradle:

*maven*

```
<plugin>
  <groupId>org.springframework.cloud</groupId>
  <artifactId>spring-cloud-contract-maven-plugin</artifactId>
  <version>${spring-cloud-contract.version}</version>
  <extensions>true</extensions>
  <configuration>
    <!-- Base class mappings etc. -->
    <!-- We want to pick contracts from a Git repository -->

    <contractsRepositoryUrl>pact://http://localhost:8085</contractsRepositoryUrl>

    <!-- We reuse the contract dependency section to set up the path
        to the folder that contains the contract definitions. In our case the
        path will be /groupId/artifactId/version/contracts -->
    <contractDependency>
      <groupId>${project.groupId}</groupId>
      <artifactId>${project.artifactId}</artifactId>
      <!-- When + is passed, a latest tag will be applied when fetching
          pacts -->
      <version>+</version>
    </contractDependency>

    <!-- The contracts mode can't be classpath -->
    <contractsMode>REMOTE</contractsMode>
  </configuration>
  <!-- Don't forget to add spring-cloud-contract-pact to the classpath! -->
  <dependencies>
    <dependency>
      <groupId>org.springframework.cloud</groupId>
      <artifactId>spring-cloud-contract-pact</artifactId>
      <version>${spring-cloud-contract.version}</version>
    </dependency>
  </dependencies>
</plugin>
```

*gradle*

```
buildscript {
    repositories {
        //...
    }

    dependencies {
        // ...
        // Don't forget to add spring-cloud-contract-pact to the classpath!
        classpath "org.springframework.cloud:spring-cloud-contract-
pact:${contractVersion}"
    }
}

contracts {
    // When + is passed, a latest tag will be applied when fetching pacts
    contractDependency {
        stringNotation = "${project.group}:${project.name}:+"
    }
    contractRepository {
        repositoryUrl = "pact://http://localhost:8085"
    }
    // The mode can't be classpath
    contractsMode = "REMOTE"
    // Base class mappings etc.
}
```

With such a setup:

- Pact files are downloaded from the Pact Broker.
- Spring Cloud Contract converts the Pact files into tests and stubs.
- The JAR with the stubs gets automatically created, as usual.

### Flow: Producer Contract approach with Pact on the Consumer Side

In the scenario where you do not want to do the consumer contract approach (for every single consumer, define the expectations) but you prefer to do producer contracts (the producer provides the contracts and publishes stubs), you can use Spring Cloud Contract with the Stub Runner option. You can find an example of such a setup [here](#).

Remember to add the Stub Runner and Spring Cloud Contract Pact modules as test dependencies.

The following listing shows the configuration details for both Maven and Gradle:

## *maven*

```
<dependencyManagement>
    <dependencies>
        <dependency>
            <groupId>org.springframework.cloud</groupId>
            <artifactId>spring-cloud-dependencies</artifactId>
            <version>${spring-cloud.version}</version>
            <type>pom</type>
            <scope>import</scope>
        </dependency>
    </dependencies>
</dependencyManagement>

<!-- Don't forget to add spring-cloud-contract-pact to the classpath! -->
<dependencies>
    <!-- ... -->
    <dependency>
        <groupId>org.springframework.cloud</groupId>
        <artifactId>spring-cloud-starter-contract-stub-runner</artifactId>
        <scope>test</scope>
    </dependency>
    <dependency>
        <groupId>org.springframework.cloud</groupId>
        <artifactId>spring-cloud-contract-pact</artifactId>
        <scope>test</scope>
    </dependency>
</dependencies>
```

## *gradle*

```
dependencyManagement {
    imports {
        mavenBom "org.springframework.cloud:spring-cloud-
dependencies:${springCloudVersion}"
    }
}

dependencies {
    //...
    testCompile("org.springframework.cloud:spring-cloud-starter-contract-stub-
runner")
    // Don't forget to add spring-cloud-contract-pact to the classpath!
    testCompile("org.springframework.cloud:spring-cloud-contract-pact")
}
```

Next, you can pass the URL of the Pact Broker to `repositoryRoot`, prefixed with `pact://` protocol (for example, `pact://http://localhost:8085`), as the following example shows:

```
@RunWith(SpringRunner.class)
@SpringBootTest
@AutoConfigureStubRunner(stubsMode = StubRunnerProperties.StubsMode.REMOTE,
        ids = "com.example:beer-api-producer-pact",
        repositoryRoot = "pact://http://localhost:8085")
public class BeerControllerTest {
    //Inject the port of the running stub
    @StubRunnerPort("beer-api-producer-pact") int producerPort;
    //...
}
```

With such a setup:

- Pact files are downloaded from the Pact Broker.
- Spring Cloud Contract converts the Pact files into stub definitions.
- The stub servers are started and fed with stubs.

#### 14.8.8. How Can I Debug the Request/Response Being Sent by the Generated Tests Client?

The generated tests all boil down to RestAssured in some form or fashion. RestAssured relies on the [Apache HttpClient](#). HttpClient has a facility called [wire logging](#), which logs the entire request and response to HttpClient. Spring Boot has a logging [common application property](#) for doing this sort of thing. To use it, add this to your application properties, as follows:

```
logging.level.org.apache.http.wire=DEBUG
```

#### 14.8.9. How Can I Debug the Mapping, Request, or Response Being Sent by WireMock?

Starting from version [1.2.0](#), we turn on WireMock logging to [info](#) and set the WireMock notifier to being verbose. Now you can exactly know what request was received by the WireMock server and which matching response definition was picked.

To turn off this feature, set WireMock logging to [ERROR](#), as follows:

```
logging.level.com.github.tomakehurst.wiremock=ERROR
```

## 14.8.10. How Can I See What Got Registered in the HTTP Server Stub?

You can use the `mappingsOutputFolder` property on `@AutoConfigureStubRunner`, `StubRunnerRule`, or ``StubRunnerExtension`` to dump all mappings per artifact ID. Also the port at which the given stub server was started is attached.

## 14.8.11. How Can I Reference Text from File?

In version 1.2.0, we added this ability. You can call a `file(...)` method in the DSL and provide a path relative to where the contract lies. If you use YAML, you can use the `bodyFromFile` property.

## 14.8.12. How Can I Generate Pact, YAML, or X files from Spring Cloud Contract Contracts?

Spring Cloud Contract comes with a `ToFileContractsTransformer` class that lets you dump contracts as files for the given `ContractConverter`. It contains a `static void main` method that lets you execute the transformer as an executable. It takes the following arguments:

- argument 1 : `FQN`: Fully qualified name of the `ContractConverter` (for example, `PactContractConverter`). **REQUIRED**.
- argument 2 : `path`: Path where the dumped files should be stored. **OPTIONAL**—defaults to `target/converted-contracts`.
- argument 3 : `path`: Path where the contracts should be searched for. **OPTIONAL**—defaults to `src/test/resources/contracts`.

After executing the transformer, the Spring Cloud Contract files are processed and, depending on the provided FQN of the `ContractTransformer`, the contracts are transformed to the required format and dumped to the provided folder.

The following example shows how to configure Pact integration for both Maven and Gradle:

*maven*

```
<plugin>
  <groupId>org.codehaus.mojo</groupId>
  <artifactId>exec-maven-plugin</artifactId>
  <version>1.6.0</version>
  <executions>
    <execution>
      <id>convert-dsl-to-pact</id>
      <phase>process-test-classes</phase>
      <configuration>
        <classpathScope>test</classpathScope>
        <mainClass>
          org.springframework.cloud.contract.verifier.utilToFileContractsTransformer
        </mainClass>
        <arguments>
          <argument>
            org.springframework.cloud.contract.verifier.spec.PactContractConverter
          </argument>
          <argument>${project.basedir}/target/pacts</argument>
          <argument>
            ${project.basedir}/src/test/resources/contracts
          </argument>
        </arguments>
      </configuration>
      <goals>
        <goal>java</goal>
      </goals>
    </execution>
  </executions>
</plugin>
```

*gradle*

```
task convertContracts(type: JavaExec) {
  main =
  "org.springframework.cloud.contract.verifier.utilToFileContractsTransformer"
  classpath = sourceSets.test.compileClasspath

  args("org.springframework.cloud.contract.verifier.spec.PactContractConverter"
  ,
       "${project.rootDir}/build/pacts",
       "${project.rootDir}/src/test/resources/contracts")
}

test.dependsOn("convertContracts")
```

### 14.8.13. How Can I Work with Transitive Dependencies?

The Spring Cloud Contract plugins add the tasks that create the stubs jar for you. One problem that arises is that, when reusing the stubs, you can mistakenly import all of that stub's dependencies. When building a Maven artifact, even though you have a couple of different jars, all of them share one pom, as the following listing shows:

```
└── producer-0.0.1.BUILD-20160903.075506-1-stubs.jar
└── producer-0.0.1.BUILD-20160903.075506-1-stubs.jar.sha1
└── producer-0.0.1.BUILD-20160903.075655-2-stubs.jar
└── producer-0.0.1.BUILD-20160903.075655-2-stubs.jar.sha1
└── producer-0.0.1.BUILD-SNAPSHOT.jar
└── producer-0.0.1.BUILD-SNAPSHOT.pom
└── producer-0.0.1.BUILD-SNAPSHOT-stubs.jar
...
...
...
```

There are three possibilities of working with those dependencies so as not to have any issues with transitive dependencies:

- Mark all application dependencies as optional
- Create a separate artifactid for the stubs
- Exclude dependencies on the consumer side

#### How Can I Mark All Application Dependencies as Optional?

If, in the `producer` application, you mark all of your dependencies as optional, when you include the `producer` stubs in another application (or when that dependency gets downloaded by Stub Runner) then, since all of the dependencies are optional, they do not get downloaded.

#### How can I Create a Separate `artifactid` for the Stubs?

If you create a separate `artifactid`, you can set it up in whatever way you wish. For example, you might decide to have no dependencies at all.

#### How can I Exclude Dependencies on the Consumer Side?

As a consumer, if you add the stub dependency to your classpath, you can explicitly exclude the unwanted dependencies.

### 14.8.14. How can I Generate Spring REST Docs Snippets from the Contracts?

When you want to include the requests and responses of your API by using Spring REST Docs, you only need to make some minor changes to your setup if you are using MockMvc and RestAssuredMockMvc. To do so, include the following dependencies (if you have not already done so):

*maven*

```
<dependency>
    <groupId>org.springframework.cloud</groupId>
    <artifactId>spring-cloud-starter-contract-verifier</artifactId>
    <scope>test</scope>
</dependency>
<dependency>
    <groupId>org.springframework.restdocs</groupId>
    <artifactId>spring-restdocs-mockmvc</artifactId>
    <optional>true</optional>
</dependency>
```

*gradle*

```
testCompile 'org.springframework.cloud:spring-cloud-starter-contract-verifier'
testCompile 'org.springframework.restdocs:spring-restdocs-mockmvc'
```

Next, you need to make some changes to your base class. The following examples use [WebAppContext](#) and the standalone option with RestAssured:

*WebAppContext*

```
package com.example.fraud;

import io.restassured.module.mockmvc.RestAssuredMockMvc;
import org.junit.Before;
import org.junit.Rule;
import org.junit.rules.TestName;
import org.junit.runner.RunWith;

import org.springframework.beans.factory.annotation.Autowired;
import org.springframework.boot.test.context.SpringBootTest;
import org.springframework.restdocs.JUnitRestDocumentation;
import org.springframework.test.context.junit4.SpringRunner;
import org.springframework.test.web.servlet.setup.MockMvcBuilders;
import org.springframework.web.context.WebApplicationContext;

import static
org.springframework.restdocs.mockmvc.MockMvcRestDocumentation.document;
import static
org.springframework.restdocs.mockmvc.MockMvcRestDocumentation.documentationConfiguration;

@RunWith(SpringRunner.class)
@SpringBootTest(classes = Application.class)
public abstract class FraudBaseWithWebAppSetup {
```

```
private static final String OUTPUT = "target/generated-snippets";

@Rule
public JUnitRestDocumentation restDocumentation = new
JUnitRestDocumentation(OUTPUT);

@Rule
public TestName testName = new TestName();

@Autowired
private WebApplicationContext context;

@Before
public void setup() {

    RestAssuredMockMvc.mockMvc(MockMvcBuilders.webAppContextSetup(this.context)
        .apply(documentationConfiguration(this.restDocumentation))
        .alwaysDo(document(
            getClass().getSimpleName() + "_" +
            testName.getMethodName())))
        .build());
}

protected void assertThatRejectionReasonIsNull(Object rejectionReason) {
    assert rejectionReason == null;
}

}
```

## *Standalone*

```
package com.example.fraud;

import io.restassured.module.mockmvc.RestAssuredMockMvc;
import org.junit.Before;
import org.junit.Rule;
import org.junit.rules.TestName;

import org.springframework.restdocs.JUnitRestDocumentation;
import org.springframework.test.web.servlet.setup.MockMvcBuilders;

import static
org.springframework.restdocs.mockmvc.MockMvcRestDocumentation.document;
import static
org.springframework.restdocs.mockmvc.MockMvcRestDocumentation.documentationConfiguration;

public abstract class FraudBaseWithStandaloneSetup {

    private static final String OUTPUT = "target/generated-snippets";

    @Rule
    public JUnitRestDocumentation restDocumentation = new
JUnitRestDocumentation(OUTPUT);

    @Rule
    public TestName testName = new TestName();

    @Before
    public void setup() {
        RestAssuredMockMvc.standaloneSetup(MockMvcBuilders
            .standaloneSetup(new FraudDetectionController())
            .apply(documentationConfiguration(this.restDocumentation))
            .alwaysDo(document(
                getClass().getSimpleName() + "_" +
testName.getMethodName())));
    }

}
```



You need not specify the output directory for the generated snippets (since version 1.2.0.RELEASE of Spring REST Docs).

### **14.8.15. How can I Use Stubs from a Location**

If you want to fetch contracts or stubs from a given location without cloning a repo or fetching a JAR, just use the `stubs://` protocol when providing the repository root argument for Stub Runner or the Spring Cloud Contract plugin. You can read more about this in [this section](#) of the

documentation.

### 14.8.16. How can I Generate Stubs at Runtime

If you want to generate stubs at runtime for contracts, it's enough to switch the `generateStubs` property in the `@AutoConfigureStubRunner` annotation, or call the `withGenerateStubs(true)` method on the JUnit Rule or Extension. You can read more about this in [this section](#) of the documentation.

### 14.8.17. How can I Make The Build Pass if There Are No Contracts or Stubs

If you want Stub Runner not to fail if no stubs were found, it's enough to switch the `generateStubs` property in the `@AutoConfigureStubRunner` annotation, or call the `withFailOnNoStubs(false)` method on the JUnit Rule or Extension. You can read more about this in [this section](#) of the documentation.

If you want the plugins not to fail the build when no contracts were found, you can set the `failOnNoStubs` flag in Maven or call the `contractRepository { failOnNoStubs(false) }` Closure in Gradle.

### 14.8.18. How can I Mark that a Contract Is in Progress

If a contract is in progress, it means that the on the producer side tests will not be generated, but the stub will be. You can read more about this in [this section](#) of the documentation.

In a CI build, before going to production, you would like to ensure that no in progress contracts are there on the classpath. That's because you may lead to false positives. That's why, by default, in the Spring Cloud Contract plugin, we set the value of `failOnInProgress` to `true`. If you want to allow such contracts when tests are to be generated, just set the flag to `false`.

## Appendix A: Common application properties

Various properties can be specified inside your `application.properties` file, inside your `application.yml` file, or as command line switches. This appendix provides a list of common Spring Cloud Contract properties and references to the underlying classes that consume them.



Property contributions can come from additional jar files on your classpath, so you should not consider this an exhaustive list. Also, you can define your own properties.

### Default application properties

Name	Default	Description
<code>stubrunner.amqp.enabled</code>	<code>false</code>	Whether to enable support for Stub Runner and AMQP.
<code>stubrunner.amqp.mockConnection</code>	<code>true</code>	Whether to enable support for Stub Runner and AMQP mocked connection factory.

Name	Default	Description
stubrunner.classifier	stubs	The classifier to use by default in ivy co-ordinates for a stub.
stubrunner.cloud.consul.enabled	true	Whether to enable stubs registration in Consul.
stubrunner.cloud.delegate.enabled	true	Whether to enable DiscoveryClient's Stub Runner implementation.
stubrunner.cloud.enabled	true	Whether to enable Spring Cloud support for Stub Runner.
stubrunner.cloud.eureka.enabled	true	Whether to enable stubs registration in Eureka.
stubrunner.cloud.ribbon.enabled	true	Whether to enable Stub Runner's Ribbon integration.
stubrunner.cloud.stubbed.discovery.enabled	true	Whether Service Discovery should be stubbed for Stub Runner. If set to false, stubs will get registered in real service discovery.
stubrunner.cloud.zookeeper.enabled	true	Whether to enable stubs registration in Zookeeper.
stubrunner.consumer-name		You can override the default {@code spring.application.name} of this field by setting a value to this parameter.
stubrunner.delete-stubs-after-test	true	If set to {@code false} will NOT delete stubs from a temporary folder after running tests.
stubrunner.fail-on-no-stubs	true	When enabled, this flag will tell stub runner to throw an exception when no stubs / contracts were found.
stubrunner.generate-stubs	false	When enabled, this flag will tell stub runner to not load the generated stubs, but convert the found contracts at runtime to a stub format and run those stubs.
stubrunner.http-server-stub-configure		Configuration for an HTTP server stub.

Name	Default	Description
stubrunner.ids	[]	The ids of the stubs to run in "ivy" notation ( <code>[groupId]:artifactId:[version]:[classifier][:port]</code> ). {@code groupId}, {@code classifier}, {@code version} and {@code port} can be optional.
stubrunner.ids-to-service-ids		Mapping of Ivy notation based ids to serviceIds inside your application. Example "a:b" → "myService" "artifactId" → "myOtherService"
stubrunner.integration.enabled	true	Whether to enable Stub Runner integration with Spring Integration.
stubrunner.jms.enabled	true	Whether to enable Stub Runner integration with Spring JMS.
stubrunner.kafka.enabled	true	Whether to enable Stub Runner integration with Spring Kafka.
stubrunner.kafka.initializer.enabled	true	Whether to allow Stub Runner to take care of polling for messages instead of the KafkaStubMessages component. The latter should be used only on the producer side.
stubrunner.mappings-output-folder		Dumps the mappings of each HTTP server to the selected folder.
stubrunner.max-port	15000	Max value of a port for the automatically started WireMock server.
stubrunner.min-port	10000	Min value of a port for the automatically started WireMock server.
stubrunner.password		Repository password.
stubrunner.properties		Map of properties that can be passed to custom {@link org.springframework.cloud.contract.stubrunner.StubDownloaderBuilder}.
stubrunner.proxy-host		Repository proxy host.

Name	Default	Description
stubrunner.proxy-port		Repository proxy port.
stubrunner.stream.enabled	true	Whether to enable Stub Runner integration with Spring Cloud Stream.
stubrunner.stubs-mode		Pick where the stubs should come from.
stubrunner.stubs-per-consumer	false	Should only stubs for this particular consumer get registered in HTTP server stub.
stubrunner.username		Repository username.
wiremock.placeholders.enabled	true	Flag to indicate that http URLs in generated wiremock stubs should be filtered to add or resolve a placeholder for a dynamic port.
wiremock.rest-template-ssl-enabled	false	
wiremock.server.files	[]	
wiremock.server.https-port	-1	
wiremock.server.https-port-dynamic	false	
wiremock.server.port	8080	
wiremock.server.port-dynamic	false	
wiremock.server.stubs	[]	

## Additional application properties



The following properties can be passed as a system property (e.g. `stubrunner.properties.git.branch`) or via an environment variable (e.g. `STUBRUNNER_PROPERTIES_GIT_BRANCH`) or as a property inside stub runner's annotation or a JUnit Rule / Extension. In the latter case you can pass `git.branch` property name instead of the `stubrunner.properties.git.branch` one.

Table 6. Stubrunner Properties Options

Name	Default	Description
stubrunner.properties.pactbroker.provider-name-with-group-id	false	When using the Pact Broker based approach, you can automatically group id to the provider name.

Name	Default	Description
stubrunner.properties.git.branch		When using the SCM based approach, you can customize the branch name to check out.
stubrunner.properties.git.commit-message	Updating project [\$project] with stubs	When using the SCM based approach, you can customize the commit message for created stubs. The <code>\$project</code> text will be replaced with the project name.
stubrunner.properties.git.no-of-attempts	10	When using the SCM based approach, you can customize number of retries to push the stubs to Git.
stubrunner.properties.git.username		When using the SCM based approach, you can pass the username to connect to the Git repository.
stubrunner.properties.git.password		When using the SCM based approach, you can pass the password to connect to the Git repository.
stubrunner.properties.git.wait-between-attempts	1000	When using the SCM based approach, you can customize waiting time in ms between trying to push the stubs to Git.
stubrunner.properties.stubs.find-producer	false	When using the Stubs protocol, you can toggle this flag to search for contracts via the <code>group id / artifact id</code> instead of taking the stubs directly from the provided folder.

# Chapter 15. Spring Cloud Vault

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Spring Cloud Vault Config provides client-side support for externalized configuration in a distributed system. With [HashiCorp's Vault](#) you have a central place to manage external secret properties for applications across all environments. Vault can manage static and dynamic secrets such as username/password for remote applications/resources and provide credentials for external services such as MySQL, PostgreSQL, Apache Cassandra, MongoDB, Consul, AWS and more.

## 15.1. Quick Start

### Prerequisites

To get started with Vault and this guide you need a \*NIX-like operating systems that provides:

- `wget`, `openssl` and `unzip`
- at least Java 7 and a properly configured `JAVA_HOME` environment variable

### Install Vault

```
$ src/test/bash/install_vault.sh
```

### Create SSL certificates for Vault

```
$ src/test/bash/create_certificates.sh
```



`create_certificates.sh` creates certificates in `work/ca` and a JKS truststore `work/keystore.jks`. If you want to run Spring Cloud Vault using this quickstart guide you need to configure the truststore the `spring.cloud.vault.ssl.trust-store` property to `file:work/keystore.jks`.

### Start Vault server

```
$ src/test/bash/local_run_vault.sh
```

Vault is started listening on `0.0.0.0:8200` using the `inmem` storage and `https`. Vault is sealed and not initialized when starting up.



If you want to run tests, leave Vault uninitialized. The tests will initialize Vault and create a root token **00000000-0000-0000-0000-000000000000**.

If you want to use Vault for your application or give it a try then you need to initialize it first.

```
$ export VAULT_ADDR="https://localhost:8200"  
$ export VAULT_SKIP_VERIFY=true # Don't do this for production  
$ vault init
```

You should see something like:

```
Key 1: 7149c6a2e16b8833f6eb1e76df03e47f6113a3288b3093faf5033d44f0e70fe701  
Key 2: 901c534c7988c18c20435a85213c683bdcf0efcd82e38e2893779f152978c18c02  
Key 3: 03ff3948575b1165a20c20ee7c3e6edf04f4cdbe0e82dbff5be49c63f98bc03a03  
Key 4: 216ae5cc3ddaf93ceb8e1d15bb9fc3176653f5b738f5f3d1ee00cd7dccbe926e04  
Key 5: b2898fc8130929d569c1677ee69dc5f3be57d7c4b494a6062693ce0b1c4d93d805  
Initial Root Token: 19aefa97-cccc-bbbb-aaaa-225940e63d76
```

Vault initialized with 5 keys and a key threshold of 3. Please securely distribute the above keys. When the Vault is re-sealed, restarted, or stopped, you must provide at least 3 of these keys to unseal it again.

Vault does not store the master key. Without at least 3 keys, your Vault will remain permanently sealed.

Vault will initialize and return a set of unsealing keys and the root token. Pick 3 keys and unseal Vault. Store the Vault token in the **VAULT\_TOKEN** environment variable.

```
$ vault unseal (Key 1)  
$ vault unseal (Key 2)  
$ vault unseal (Key 3)  
$ export VAULT_TOKEN=(Root token)  
# Required to run Spring Cloud Vault tests after manual initialization  
$ vault token-create -id="00000000-0000-0000-0000-000000000000" -policy="root"
```

Spring Cloud Vault accesses different resources. By default, the secret backend is enabled which accesses secret config settings via JSON endpoints.

The HTTP service has resources in the form:

```
/secret/{application}/{profile}  
/secret/{application}  
/secret/{defaultContext}/{profile}  
/secret/{defaultContext}
```

where the "application" is injected as the `spring.application.name` in the `SpringApplication` (i.e. what is normally "application" in a regular Spring Boot app), "profile" is an active profile (or comma-separated list of properties). Properties retrieved from Vault will be used "as-is" without further prefixing of the property names.

## 15.2. Client Side Usage

To use these features in an application, just build it as a Spring Boot application that depends on `spring-cloud-vault-config` (e.g. see the test cases). Example Maven configuration:

*Example 4. pom.xml*

```
<parent>
    <groupId>org.springframework.boot</groupId>
    <artifactId>spring-boot-starter-parent</artifactId>
    <version>2.0.0.RELEASE</version>
    <relativePath /> <!-- lookup parent from repository -->
</parent>

<dependencies>
    <dependency>
        <groupId>org.springframework.cloud</groupId>
        <artifactId>spring-cloud-starter-vault-config</artifactId>
        <version>2.2.0.RC2</version>
    </dependency>
    <dependency>
        <groupId>org.springframework.boot</groupId>
        <artifactId>spring-boot-starter-test</artifactId>
        <scope>test</scope>
    </dependency>
</dependencies>

<build>
    <plugins>
        <plugin>
            <groupId>org.springframework.boot</groupId>
            <artifactId>spring-boot-maven-plugin</artifactId>
        </plugin>
    </plugins>
</build>

<!-- repositories also needed for snapshots and milestones -->
```

Then you can create a standard Spring Boot application, like this simple HTTP server:

```

@SpringBootApplication
@RestController
public class Application {

    @RequestMapping("/")
    public String home() {
        return "Hello World!";
    }

    public static void main(String[] args) {
        SpringApplication.run(Application.class, args);
    }
}

```

When it runs it will pick up the external configuration from the default local Vault server on port **8200** if it is running. To modify the startup behavior you can change the location of the Vault server using `bootstrap.properties` (like `application.properties` but for the bootstrap phase of an application context), e.g.

*Example 5. bootstrap.yml*

```

spring.cloud.vault:
  host: localhost
  port: 8200
  scheme: https
  uri: https://localhost:8200
  connection-timeout: 5000
  read-timeout: 15000
  config:
    order: -10

```

- `host` sets the hostname of the Vault host. The host name will be used for SSL certificate validation
- `port` sets the Vault port
- `scheme` setting the scheme to `http` will use plain HTTP. Supported schemes are `http` and `https`.
- `uri` configure the Vault endpoint with an URI. Takes precedence over host/port/scheme configuration
- `connection-timeout` sets the connection timeout in milliseconds
- `read-timeout` sets the read timeout in milliseconds
- `config.order` sets the order for the property source

Enabling further integrations requires additional dependencies and configuration. Depending on how you have set up Vault you might need additional configuration like `SSL` and `authentication`.

If the application imports the `spring-boot-starter-actuator` project, the status of the vault server will be available via the `/health` endpoint.

The vault health indicator can be enabled or disabled through the property `management.health.vault.enabled` (default to `true`).

### 15.2.1. Authentication

Vault requires an [authentication mechanism](#) to authorize client requests.

Spring Cloud Vault supports multiple [authentication mechanisms](#) to authenticate applications with Vault.

For a quickstart, use the root token printed by the [Vault initialization](#).

*Example 6. bootstrap.yml*

```
spring.cloud.vault:  
  token: 19aefa97-cccc-bbbb-aaaa-225940e63d76
```



Consider carefully your security requirements. Static token authentication is fine if you want quickly get started with Vault, but a static token is not protected any further. Any disclosure to unintended parties allows Vault use with the associated token roles.

## 15.3. Authentication methods

Different organizations have different requirements for security and authentication. Vault reflects that need by shipping multiple authentication methods. Spring Cloud Vault supports token and AppId authentication.

### 15.3.1. Token authentication

Tokens are the core method for authentication within Vault. Token authentication requires a static token to be provided using the [Bootstrap Application Context](#).



Token authentication is the default authentication method. If a token is disclosed an unintended party gains access to Vault and can access secrets for the intended client.

*Example 7. bootstrap.yml*

```
spring.cloud.vault:  
  authentication: TOKEN  
  token: 00000000-0000-0000-0000-000000000000
```

- **authentication** setting this value to **TOKEN** selects the Token authentication method
- **token** sets the static token to use

See also: [Vault Documentation: Tokens](#)

### 15.3.2. AppId authentication

Vault supports **AppId** authentication that consists of two hard to guess tokens. The AppId defaults to **spring.application.name** that is statically configured. The second token is the UserId which is a part determined by the application, usually related to the runtime environment. IP address, Mac address or a Docker container name are good examples. Spring Cloud Vault Config supports IP address, Mac address and static UserId's (e.g. supplied via System properties). The IP and Mac address are represented as Hex-encoded SHA256 hash.

IP address-based UserId's use the local host's IP address.

*Example 8. bootstrap.yml using SHA256 IP-Address UserId's*

```
spring.cloud.vault:  
  authentication: APPID  
  app-id:  
    user-id: IP_ADDRESS
```

- **authentication** setting this value to **APPID** selects the AppId authentication method
- **app-id-path** sets the path of the AppId mount to use
- **user-id** sets the UserId method. Possible values are **IP\_ADDRESS**, **MAC\_ADDRESS** or a class name implementing a custom **AppIdUserIdMechanism**

The corresponding command to generate the IP address UserId from a command line is:

```
$ echo -n 192.168.99.1 | sha256sum
```



Including the line break of **echo** leads to a different hash value so make sure to include the **-n** flag.

Mac address-based UserId's obtain their network device from the localhost-bound device. The configuration also allows specifying a **network-interface** hint to pick the right device. The value of

`network-interface` is optional and can be either an interface name or interface index (0-based).

*Example 9. bootstrap.yml using SHA256 Mac-Address UserId's*

```
spring.cloud.vault:  
  authentication: APPID  
  app-id:  
    user-id: MAC_ADDRESS  
    network-interface: eth0
```

- `network-interface` sets network interface to obtain the physical address

The corresponding command to generate the IP address UserId from a command line is:

```
$ echo -n 0AFEDE1234AC | sha256sum
```



The Mac address is specified uppercase and without colons. Including the line break of `echo` leads to a different hash value so make sure to include the `-n` flag.

## Custom UserId

The UserId generation is an open mechanism. You can set `spring.cloud.vault.app-id.user-id` to any string and the configured value will be used as static UserId.

A more advanced approach lets you set `spring.cloud.vault.app-id.user-id` to a classname. This class must be on your classpath and must implement the `org.springframework.cloud.vault.AppIdUserIdMechanism` interface and the `createUserId` method. Spring Cloud Vault will obtain the UserId by calling `createUserId` each time it authenticates using AppId to obtain a token.

*Example 10. bootstrap.yml*

```
spring.cloud.vault:  
  authentication: APPID  
  app-id:  
    user-id: com.example.MyUserIdMechanism
```

*Example 11. MyUserIdMechanism.java*

```
public class MyUserIdMechanism implements AppIdUserIdMechanism {  
  
    @Override  
    public String createUserId() {  
        String userId = ...  
        return userId;  
    }  
}
```

See also: [Vault Documentation: Using the App ID auth backend](#)

### 15.3.3. AppRole authentication

[AppRole](#) is intended for machine authentication, like the deprecated (since Vault 0.6.1) [AppId authentication](#). AppRole authentication consists of two hard to guess (secret) tokens: RoleId and SecretId.

Spring Vault supports various AppRole scenarios (push/pull mode and wrapped).

RoleId and optionally SecretId must be provided by configuration, Spring Vault will not look up these or create a custom SecretId.

*Example 12. bootstrap.yml with AppRole authentication properties*

```
spring.cloud.vault:  
    authentication: APPROLE  
    app-role:  
        role-id: bde2076b-cccb-3cf0-d57e-bca7b1e83a52
```

The following scenarios are supported along the required configuration details:

*Table 7. Configuration*

Method	RoleId	SecretId	RoleName	Token
Provided RoleId/SecretId	Provided	Provided		
Provided RoleId without SecretId	Provided			
Provided RoleId, Pull SecretId	Provided	Provided	Provided	Provided
Pull RoleId, provided SecretId		Provided	Provided	Provided

Full Pull Mode			Provided	Provided
Wrapped				Provided
Wrapped RoleId, provided SecretId	Provided			Provided
Provided RoleId, wrapped SecretId		Provided		Provided

Table 8. Pull/Push/Wrapped Matrix

RoleId	SecretId	Supported
Provided	Provided	
Provided	Pull	
Provided	Wrapped	
Provided	Absent	
Pull	Provided	
Pull	Pull	
Pull	Wrapped	
Pull	Absent	
Wrapped	Provided	
Wrapped	Pull	
Wrapped	Wrapped	
Wrapped	Absent	



You can use still all combinations of push/pull/wrapped modes by providing a configured `AppRoleAuthentication` bean within the bootstrap context. Spring Cloud Vault cannot derive all possible AppRole combinations from the configuration properties.



AppRole authentication is limited to simple pull mode using reactive infrastructure. Full pull mode is not yet supported. Using Spring Cloud Vault with the Spring WebFlux stack enables Vault's reactive auto-configuration which can be disabled by setting `spring.cloud.vault.reactive.enabled=false`.

*Example 13. bootstrap.yml with all AppRole authentication properties*

```
spring.cloud.vault:  
  authentication: APPROLE  
  app-role:  
    role-id: bde2076b-cccb-3cf0-d57e-bca7b1e83a52  
    secret-id: 1696536f-1976-73b1-b241-0b4213908d39  
    role: my-role  
    app-role-path: approle
```

- **role-id** sets the RoleId.
- **secret-id** sets the SecretId. SecretId can be omitted if AppRole is configured without requiring SecretId (See [bind\\_secret\\_id](#)).
- **role**: sets the AppRole name for pull mode.
- **app-role-path** sets the path of the approle authentication mount to use.

See also: [Vault Documentation: Using the AppRole auth backend](#)

#### 15.3.4. AWS-EC2 authentication

The `aws-ec2` auth backend provides a secure introduction mechanism for AWS EC2 instances, allowing automated retrieval of a Vault token. Unlike most Vault authentication backends, this backend does not require first-deploying, or provisioning security-sensitive credentials (tokens, username/password, client certificates, etc.). Instead, it treats AWS as a Trusted Third Party and uses the cryptographically signed dynamic metadata information that uniquely represents each EC2 instance.

*Example 14. bootstrap.yml using AWS-EC2 Authentication*

```
spring.cloud.vault:  
  authentication: AWS_EC2
```

AWS-EC2 authentication enables nonce by default to follow the Trust On First Use (TOFU) principle. Any unintended party that gains access to the PKCS#7 identity metadata can authenticate against Vault.

During the first login, Spring Cloud Vault generates a nonce that is stored in the auth backend aside the instance Id. Re-authentication requires the same nonce to be sent. Any other party does not have the nonce and can raise an alert in Vault for further investigation.

The nonce is kept in memory and is lost during application restart. You can configure a static nonce with `spring.cloud.vault.aws-ec2.nonce`.

AWS-EC2 authentication roles are optional and default to the AMI. You can configure the authentication role by setting the `spring.cloud.vault.aws-ec2.role` property.

*Example 15. bootstrap.yml with configured role*

```
spring.cloud.vault:  
  authentication: AWS_EC2  
  aws-ec2:  
    role: application-server
```

*Example 16. bootstrap.yml with all AWS EC2 authentication properties*

```
spring.cloud.vault:  
  authentication: AWS_EC2  
  aws-ec2:  
    role: application-server  
    aws-ec2-path: aws-ec2  
    identity-document: http://...  
    nonce: my-static-nonce
```

- **authentication** setting this value to `AWS_EC2` selects the AWS EC2 authentication method
- **role** sets the name of the role against which the login is being attempted.
- **aws-ec2-path** sets the path of the AWS EC2 mount to use
- **identity-document** sets URL of the PKCS#7 AWS EC2 identity document
- **nonce** used for AWS-EC2 authentication. An empty nonce defaults to nonce generation

See also: [Vault Documentation: Using the aws auth backend](#)

### 15.3.5. AWS-IAM authentication

The `aws` backend provides a secure authentication mechanism for AWS IAM roles, allowing the automatic authentication with vault based on the current IAM role of the running application. Unlike most Vault authentication backends, this backend does not require first-deploying, or provisioning security-sensitive credentials (tokens, username/password, client certificates, etc.). Instead, it treats AWS as a Trusted Third Party and uses the 4 pieces of information signed by the caller with their IAM credentials to verify that the caller is indeed using that IAM role.

The current IAM role the application is running in is automatically calculated. If you are running your application on AWS ECS then the application will use the IAM role assigned to the ECS task of the running container. If you are running your application naked on top of an EC2 instance then the IAM role used will be the one assigned to the EC2 instance.

When using the AWS-IAM authentication you must create a role in Vault and assign it to your IAM role. An empty **role** defaults to the friendly name the current IAM role.

*Example 17. bootstrap.yml with required AWS-IAM Authentication properties*

```
spring.cloud.vault:  
  authentication: AWS_IAM
```

*Example 18. bootstrap.yml with all AWS-IAM Authentication properties*

```
spring.cloud.vault:  
  authentication: AWS_IAM  
  aws-iam:  
    role: my-dev-role  
    aws-path: aws  
    server-id: some.server.name  
    endpoint-uri: https://sts.eu-central-1.amazonaws.com
```

- **role** sets the name of the role against which the login is being attempted. This should be bound to your IAM role. If one is not supplied then the friendly name of the current IAM user will be used as the vault role.
- **aws-path** sets the path of the AWS mount to use
- **server-id** sets the value to use for the **X-Vault-AWS-IAM-Server-ID** header preventing certain types of replay attacks.
- **endpoint-uri** sets the value to use for the AWS STS API used for the **iam\_request\_url** parameter.

AWS-IAM requires the AWS Java SDK dependency ([com.amazonaws:aws-java-sdk-core](#)) as the authentication implementation uses AWS SDK types for credentials and request signing.

See also: [Vault Documentation: Using the aws auth backend](#)

### 15.3.6. Azure MSI authentication

The [azure](#) auth backend provides a secure introduction mechanism for Azure VM instances, allowing automated retrieval of a Vault token. Unlike most Vault authentication backends, this backend does not require first-deploying, or provisioning security-sensitive credentials (tokens, username/password, client certificates, etc.). Instead, it treats Azure as a Trusted Third Party and uses the managed service identity and instance metadata information that can be bound to a VM instance.

*Example 19. bootstrap.yml with required Azure Authentication properties*

```
spring.cloud.vault:  
  authentication: AZURE_MSI  
  azure-msi:  
    role: my-dev-role
```

*Example 20. bootstrap.yml with all Azure Authentication properties*

```
spring.cloud.vault:  
  authentication: AZURE_MSI  
  azure-msi:  
    role: my-dev-role  
    azure-path: azure
```

- **role** sets the name of the role against which the login is being attempted.
- **azure-path** sets the path of the Azure mount to use

Azure MSI authentication fetches environmental details about the virtual machine (subscription Id, resource group, VM name) from the instance metadata service.

See also: [Vault Documentation: Using the azure auth backend](#)

### 15.3.7. TLS certificate authentication

The **cert** auth backend allows authentication using SSL/TLS client certificates that are either signed by a CA or self-signed.

To enable **cert** authentication you need to:

1. Use SSL, see [Vault Client SSL configuration](#)
2. Configure a Java **Keystore** that contains the client certificate and the private key
3. Set the **spring.cloud.vault.authentication** to **CERT**

*Example 21. bootstrap.yml*

```
spring.cloud.vault:  
  authentication: CERT  
  ssl:  
    key-store: classpath:keystore.jks  
    key-store-password: changeit  
    cert-auth-path: cert
```

See also: [Vault Documentation: Using the Cert auth backend](#)

### 15.3.8. Cubbyhole authentication

Cubbyhole authentication uses Vault primitives to provide a secured authentication workflow. Cubbyhole authentication uses tokens as primary login method. An ephemeral token is used to obtain a second, login VaultToken from Vault's Cubbyhole secret backend. The login token is usually longer-lived and used to interact with Vault. The login token will be retrieved from a wrapped response stored at [/cubbyhole/response](#).

#### Creating a wrapped token



Response Wrapping for token creation requires Vault 0.6.0 or higher.

*Example 22. Creating and storing tokens*

```
$ vault token-create -wrap-ttl="10m"
Key          Value
---
wrapping_token: 397ccb93-ff6c-b17b-9389-380b01ca2645
wrapping_token_ttl: 0h10m0s
wrapping_token_creation_time: 2016-09-18 20:29:48.652957077 +0200 CEST
wrapped_accessor: 46b6aebb-187f-932a-26d7-4f3d86a68319
```

*Example 23. bootstrap.yml*

```
spring.cloud.vault:
  authentication: CUBBYHOLE
  token: 397ccb93-ff6c-b17b-9389-380b01ca2645
```

See also:

- [Vault Documentation: Tokens](#)
- [Vault Documentation: Cubbyhole Secret Backend](#)
- [Vault Documentation: Response Wrapping](#)

### 15.3.9. GCP-GCE authentication

The `gcp` auth backend allows Vault login by using existing GCP (Google Cloud Platform) IAM and GCE credentials.

GCP GCE (Google Compute Engine) authentication creates a signature in the form of a JSON Web Token (JWT) for a service account. A JWT for a Compute Engine instance is obtained from the GCE metadata service using [Instance identification](#). This API creates a JSON Web Token that can be used to confirm the instance identity.

Unlike most Vault authentication backends, this backend does not require first-deploying, or provisioning security-sensitive credentials (tokens, username/password, client certificates, etc.). Instead, it treats GCP as a Trusted Third Party and uses the cryptographically signed dynamic metadata information that uniquely represents each GCP service account.

*Example 24. bootstrap.yml with required GCP-GCE Authentication properties*

```
spring.cloud.vault:  
  authentication: GCP_GCE  
  gcp-gce:  
    role: my-dev-role
```

*Example 25. bootstrap.yml with all GCP-GCE Authentication properties*

```
spring.cloud.vault:  
  authentication: GCP_GCE  
  gcp-gce:  
    gcp-path: gcp  
    role: my-dev-role  
    service-account: my-service@projectid.iam.gserviceaccount.com
```

- `role` sets the name of the role against which the login is being attempted.
- `gcp-path` sets the path of the GCP mount to use
- `service-account` allows overriding the service account Id to a specific value. Defaults to the `default` service account.

See also:

- [Vault Documentation: Using the GCP auth backend](#)
- [GCP Documentation: Verifying the Identity of Instances](#)

### 15.3.10. GCP-IAM authentication

The `gcp` auth backend allows Vault login by using existing GCP (Google Cloud Platform) IAM and GCE credentials.

GCP IAM authentication creates a signature in the form of a JSON Web Token (JWT) for a service account. A JWT for a service account is obtained by calling GCP IAM's `projects.serviceAccounts.signJwt` API. The caller authenticates against GCP IAM and proves thereby its identity. This Vault backend treats GCP as a Trusted Third Party.

IAM credentials can be obtained from either the runtime environment , specifically the `GOOGLE_APPLICATION_CREDENTIALS` environment variable, the Google Compute metadata service, or supplied externally as e.g. JSON or base64 encoded. JSON is the preferred form as it carries the project id and service account identifier required for calling `projects.serviceAccounts.signJwt`.

*Example 26. bootstrap.yml with required GCP-IAM Authentication properties*

```
spring.cloud.vault:  
  authentication: GCP_IAM  
  gcp-iam:  
    role: my-dev-role
```

*Example 27. bootstrap.yml with all GCP-IAM Authentication properties*

```
spring.cloud.vault:  
  authentication: GCP_IAM  
  gcp-iam:  
    credentials:  
      location: classpath:credentials.json  
      encoded-key: e+KApn0=  
    gcp-path: gcp  
    jwt-validity: 15m  
    project-id: my-project-id  
    role: my-dev-role  
    service-account-id: my-service@projectid.iam.gserviceaccount.com
```

- **role** sets the name of the role against which the login is being attempted.
- **credentials.location** path to the credentials resource that contains Google credentials in JSON format.
- **credentials.encoded-key** the base64 encoded contents of an OAuth2 account private key in the JSON format.
- **gcp-path** sets the path of the GCP mount to use
- **jwt-validity** configures the JWT token validity. Defaults to 15 minutes.
- **project-id** allows overriding the project Id to a specific value. Defaults to the project Id from the obtained credential.
- **service-account** allows overriding the service account Id to a specific value. Defaults to the service account from the obtained credential.

GCP IAM authentication requires the Google Cloud Java SDK dependency ([com.google.apis:google-api-services-iam](#) and [com.google.auth:google-auth-library-oauth2-http](#)) as the authentication implementation uses Google APIs for credentials and JWT signing.



Google credentials require an OAuth 2 token maintaining the token lifecycle. All API is synchronous therefore, [`GcpIamAuthentication`](#) does not support [`AuthenticationSteps`](#) which is required for reactive usage.

See also:

- [Vault Documentation: Using the GCP auth backend](#)
- [GCP Documentation: projects.serviceAccounts.signJwt](#)

### 15.3.11. Kubernetes authentication

Kubernetes authentication mechanism (since Vault 0.8.3) allows to authenticate with Vault using a Kubernetes Service Account Token. The authentication is role based and the role is bound to a service account name and a namespace.

A file containing a JWT token for a pod's service account is automatically mounted at [/var/run/secrets/kubernetes.io/serviceaccount/token](#).

*Example 28. bootstrap.yml with all Kubernetes authentication properties*

```
spring.cloud.vault:
  authentication: KUBERNETES
  kubernetes:
    role: my-dev-role
    kubernetes-path: kubernetes
    service-account-token-file:
      /var/run/secrets/kubernetes.io/serviceaccount/token
```

- `role` sets the Role.
- `kubernetes-path` sets the path of the Kubernetes mount to use.
- `service-account-token-file` sets the location of the file containing the Kubernetes Service Account Token. Defaults to [/var/run/secrets/kubernetes.io/serviceaccount/token](#).

See also:

- [Vault Documentation: Kubernetes](#)
- [Kubernetes Documentation: Configure Service Accounts for Pods](#)

### 15.3.12. Pivotal CloudFoundry authentication

The `pcf` auth backend provides a secure introduction mechanism for applications running within Pivotal's CloudFoundry instances allowing automated retrieval of a Vault token. Unlike most Vault authentication backends, this backend does not require first-deploying, or provisioning security-sensitive credentials (tokens, username/password, client certificates, etc.) as identity provisioning is handled by PCF itself. Instead, it treats PCF as a Trusted Third Party and uses the managed instance identity.

*Example 29. bootstrap.yml with required PCF Authentication properties*

```
spring.cloud.vault:  
  authentication: PCF  
  pcf:  
    role: my-dev-role
```

*Example 30. bootstrap.yml with all PCF Authentication properties*

```
spring.cloud.vault:  
  authentication: PCF  
  pcf:  
    role: my-dev-role  
    pcf-path: path  
    instance-certificate: /etc/cf-instance-credentials/instance.crt  
    instance-key: /etc/cf-instance-credentials/instance.key
```

- `role` sets the name of the role against which the login is being attempted.
- `pcf-path` sets the path of the PCF mount to use.
- `instance-certificate` sets the path to the PCF instance identity certificate. Defaults to `#{CF_INSTANCE_CERT}` env variable.
- `instance-key` sets the path to the PCF instance identity key. Defaults to `#{CF_INSTANCE_KEY}` env variable.



PCF authentication requires BouncyCastle (bcpkix-jdk15on) to be on the classpath for RSA PSS signing.

See also: [Vault Documentation: Using the pcf auth backend](#)

## 15.4. Secret Backends

### 15.4.1. Generic Backend

Spring Cloud Vault supports at the basic level the generic secret backend. The generic secret backend allows storage of arbitrary values as key-value store. A single context can store one or many key-value tuples. Contexts can be organized hierarchically. Spring Cloud Vault allows using the Application name and a default context name (`application`) in combination with active profiles.

```
/secret/{application}/{profile}  
/secret/{application}  
/secret/{default-context}/{profile}  
/secret/{default-context}
```

The application name is determined by the properties:

- `spring.cloud.vault.generic.application-name`
- `spring.cloud.vault.application-name`
- `spring.application.name`

Secrets can be obtained from other contexts within the generic backend by adding their paths to the application name, separated by commas. For example, given the application name `usefulapp,mysql1,projectx/aws`, each of these folders will be used:

- `/secret/usefulapp`
- `/secret/mysql1`
- `/secret/projectx/aws`

Spring Cloud Vault adds all active profiles to the list of possible context paths. No active profiles will skip accessing contexts with a profile name.

Properties are exposed like they are stored (i.e. without additional prefixes).

```
spring.cloud.vault:  
  generic:  
    enabled: true  
    backend: secret  
    profile-separator: '/'  
    default-context: application  
    application-name: my-app
```

- `enabled` setting this value to `false` disables the secret backend config usage
- `backend` sets the path of the secret mount to use
- `default-context` sets the context name used by all applications
- `application-name` overrides the application name for use in the generic backend
- `profile-separator` separates the profile name from the context in property sources with profiles



The key-value secret backend can be operated in versioned (v2) and non-versioned (v1) modes. Depending on the mode of operation, a different API is required to access secrets. Make sure to enable `generic` secret backend usage for non-versioned key-value backends and `kv` secret backend usage for versioned key-value backends.

See also: [Vault Documentation: Using the KV Secrets Engine - Version 1 \(generic secret backend\)](#)

### 15.4.2. Versioned Key-Value Backend

Spring Cloud Vault supports the versioned Key-Value secret backend. The key-value backend allows storage of arbitrary values as key-value store. A single context can store one or many key-value

tuples. Contexts can be organized hierarchically. Spring Cloud Vault allows using the Application name and a default context name ([application](#)) in combination with active profiles.

```
/secret/{application}/{profile}  
/secret/{application}  
/secret/{default-context}/{profile}  
/secret/{default-context}
```

The application name is determined by the properties:

- [spring.cloud.vault\\_kv.application-name](#)
- [spring.cloud.vault.application-name](#)
- [spring.application.name](#)

Secrets can be obtained from other contexts within the key-value backend by adding their paths to the application name, separated by commas. For example, given the application name `usefulapp,mysql1,projectx/aws`, each of these folders will be used:

- `/secret/usefulapp`
- `/secret/mysql1`
- `/secret/projectx/aws`

Spring Cloud Vault adds all active profiles to the list of possible context paths. No active profiles will skip accessing contexts with a profile name.

Properties are exposed like they are stored (i.e. without additional prefixes).



Spring Cloud Vault adds the `data/` context between the mount path and the actual context path.

```
spring.cloud.vault:  
  kv:  
    enabled: true  
    backend: secret  
    profile-separator: '/'  
    default-context: application  
    application-name: my-app
```

- [enabled](#) setting this value to `false` disables the secret backend config usage
- [backend](#) sets the path of the secret mount to use
- [default-context](#) sets the context name used by all applications
- [application-name](#) overrides the application name for use in the generic backend
- [profile-separator](#) separates the profile name from the context in property sources with profiles



The key-value secret backend can be operated in versioned (v2) and non-versioned (v1) modes. Depending on the mode of operation, a different API is required to access secrets. Make sure to enable `generic` secret backend usage for non-versioned key-value backends and `kv` secret backend usage for versioned key-value backends.

See also: [Vault Documentation: Using the KV Secrets Engine - Version 2 \(versioned key-value backend\)](#)

### 15.4.3. Consul

Spring Cloud Vault can obtain credentials for HashiCorp Consul. The Consul integration requires the `spring-cloud-vault-config-consul` dependency.

*Example 31. pom.xml*

```
<dependencies>
    <dependency>
        <groupId>org.springframework.cloud</groupId>
        <artifactId>spring-cloud-vault-config-consul</artifactId>
        <version>2.2.0.RC2</version>
    </dependency>
</dependencies>
```

The integration can be enabled by setting `spring.cloud.vault.consul.enabled=true` (default `false`) and providing the role name with `spring.cloud.vault.consul.role=…`.

The obtained token is stored in `spring.cloud.consul.token` so using Spring Cloud Consul can pick up the generated credentials without further configuration. You can configure the property name by setting `spring.cloud.vault.consul.token-property`.

```
spring.cloud.vault:
  consul:
    enabled: true
    role: readonly
    backend: consul
    token-property: spring.cloud.consul.token
```

- `enabled` setting this value to `true` enables the Consul backend config usage
- `role` sets the role name of the Consul role definition
- `backend` sets the path of the Consul mount to use
- `token-property` sets the property name in which the Consul ACL token is stored

See also: [Vault Documentation: Setting up Consul with Vault](#)

## 15.4.4. RabbitMQ

Spring Cloud Vault can obtain credentials for RabbitMQ.

The RabbitMQ integration requires the `spring-cloud-vault-config-rabbitmq` dependency.

*Example 32. pom.xml*

```
<dependencies>
    <dependency>
        <groupId>org.springframework.cloud</groupId>
        <artifactId>spring-cloud-vault-config-rabbitmq</artifactId>
        <version>2.2.0.RC2</version>
    </dependency>
</dependencies>
```

The integration can be enabled by setting `spring.cloud.vault.rabbitmq.enabled=true` (default `false`) and providing the role name with `spring.cloud.vault.rabbitmq.role=…`.

Username and password are stored in `spring.rabbitmq.username` and `spring.rabbitmq.password` so using Spring Boot will pick up the generated credentials without further configuration. You can configure the property names by setting `spring.cloud.vault.rabbitmq.username-property` and `spring.cloud.vault.rabbitmq.password-property`.

```
spring.cloud.vault:
  rabbitmq:
    enabled: true
    role: readonly
    backend: rabbitmq
    username-property: spring.rabbitmq.username
    password-property: spring.rabbitmq.password
```

- `enabled` setting this value to `true` enables the RabbitMQ backend config usage
- `role` sets the role name of the RabbitMQ role definition
- `backend` sets the path of the RabbitMQ mount to use
- `username-property` sets the property name in which the RabbitMQ username is stored
- `password-property` sets the property name in which the RabbitMQ password is stored

See also: [Vault Documentation: Setting up RabbitMQ with Vault](#)

## 15.4.5. AWS

Spring Cloud Vault can obtain credentials for AWS.

The AWS integration requires the `spring-cloud-vault-config-aws` dependency.

*Example 33. pom.xml*

```
<dependencies>
  <dependency>
    <groupId>org.springframework.cloud</groupId>
    <artifactId>spring-cloud-vault-config-aws</artifactId>
    <version>2.2.0.RC2</version>
  </dependency>
</dependencies>
```

The integration can be enabled by setting `spring.cloud.vault.aws=true` (default `false`) and providing the role name with `spring.cloud.vault.aws.role=…`.

The access key and secret key are stored in `cloud.aws.credentials.accessKey` and `cloud.aws.credentials.secretKey` so using Spring Cloud AWS will pick up the generated credentials without further configuration. You can configure the property names by setting `spring.cloud.vault.aws.access-key-property` and `spring.cloud.vault.aws.secret-key-property`.

```
spring.cloud.vault:
  aws:
    enabled: true
    role: readonly
    backend: aws
    access-key-property: cloud.aws.credentials.accessKey
    secret-key-property: cloud.aws.credentials.secretKey
```

- `enabled` setting this value to `true` enables the AWS backend config usage
- `role` sets the role name of the AWS role definition
- `backend` sets the path of the AWS mount to use
- `access-key-property` sets the property name in which the AWS access key is stored
- `secret-key-property` sets the property name in which the AWS secret key is stored

See also: [Vault Documentation: Setting up AWS with Vault](#)

## 15.5. Database backends

Vault supports several database secret backends to generate database credentials dynamically based on configured roles. This means services that need to access a database no longer need to configure credentials: they can request them from Vault, and use Vault's leasing mechanism to more easily roll keys.

Spring Cloud Vault integrates with these backends:

- Database
- Apache Cassandra
- MongoDB
- MySQL
- PostgreSQL

Using a database secret backend requires to enable the backend in the configuration and the `spring-cloud-vault-config-databases` dependency.

Vault ships since 0.7.1 with a dedicated `database` secret backend that allows database integration via plugins. You can use that specific backend by using the generic database backend. Make sure to specify the appropriate backend path, e.g. `spring.cloud.vault.mysql.role.backend=database`.

*Example 34. pom.xml*

```
<dependencies>
    <dependency>
        <groupId>org.springframework.cloud</groupId>
        <artifactId>spring-cloud-vault-config-databases</artifactId>
        <version>2.2.0.RC2</version>
    </dependency>
</dependencies>
```



Enabling multiple JDBC-compliant databases will generate credentials and store them by default in the same property keys hence property names for JDBC secrets need to be configured separately.

### 15.5.1. Database

Spring Cloud Vault can obtain credentials for any database listed at [www.vaultproject.io/api/secret/databases/index.html](http://www.vaultproject.io/api/secret/databases/index.html). The integration can be enabled by setting `spring.cloud.vault.database.enabled=true` (default `false`) and providing the role name with `spring.cloud.vault.database.role=…`.

While the database backend is a generic one, `spring.cloud.vault.database` specifically targets JDBC databases. Username and password are stored in `spring.datasource.username` and `spring.datasource.password` so using Spring Boot will pick up the generated credentials for your `DataSource` without further configuration. You can configure the property names by setting `spring.cloud.vault.database.username-property` and `spring.cloud.vault.database.password-property`.

```
spring.cloud.vault:  
  database:  
    enabled: true  
    role: readonly  
    backend: database  
    username-property: spring.datasource.username  
    password-property: spring.datasource.password
```

- **enabled** setting this value to `true` enables the Database backend config usage
- **role** sets the role name of the Database role definition
- **backend** sets the path of the Database mount to use
- **username-property** sets the property name in which the Database username is stored
- **password-property** sets the property name in which the Database password is stored

See also: [Vault Documentation: Database Secrets backend](#)



Spring Cloud Vault does not support getting new credentials and configuring your `DataSource` with them when the maximum lease time has been reached. That is, if `max_ttl` of the Database role in Vault is set to `24h` that means that 24 hours after your application has started it can no longer authenticate with the database.

### 15.5.2. Apache Cassandra



The `cassandra` backend has been deprecated in Vault 0.7.1 and it is recommended to use the `database` backend and mount it as `cassandra`.

Spring Cloud Vault can obtain credentials for Apache Cassandra. The integration can be enabled by setting `spring.cloud.vault.cassandra.enabled=true` (default `false`) and providing the role name with `spring.cloud.vault.cassandra.role=…`.

Username and password are stored in `spring.data.cassandra.username` and `spring.data.cassandra.password` so using Spring Boot will pick up the generated credentials without further configuration. You can configure the property names by setting `spring.cloud.vault.cassandra.username-property` and `spring.cloud.vault.cassandra.password-property`.

```
spring.cloud.vault:  
  cassandra:  
    enabled: true  
    role: readonly  
    backend: cassandra  
    username-property: spring.data.cassandra.username  
    password-property: spring.data.cassandra.password
```

- **enabled** setting this value to `true` enables the Cassandra backend config usage
- **role** sets the role name of the Cassandra role definition
- **backend** sets the path of the Cassandra mount to use
- **username-property** sets the property name in which the Cassandra username is stored
- **password-property** sets the property name in which the Cassandra password is stored

See also: [Vault Documentation: Setting up Apache Cassandra with Vault](#)

### 15.5.3. MongoDB



The `mongodb` backend has been deprecated in Vault 0.7.1 and it is recommended to use the `database` backend and mount it as `mongodb`.

Spring Cloud Vault can obtain credentials for MongoDB. The integration can be enabled by setting `spring.cloud.vault.mongodb.enabled=true` (default `false`) and providing the role name with `spring.cloud.vault.mongodb.role=…`.

Username and password are stored in `spring.data.mongodb.username` and `spring.data.mongodb.password` so using Spring Boot will pick up the generated credentials without further configuration. You can configure the property names by setting `spring.cloud.vault.mongodb.username-property` and `spring.cloud.vault.mongodb.password-property`.

```
spring.cloud.vault:  
  mongodb:  
    enabled: true  
    role: readonly  
    backend: mongodb  
    username-property: spring.data.mongodb.username  
    password-property: spring.data.mongodb.password
```

- **enabled** setting this value to `true` enables the MongoDB backend config usage
- **role** sets the role name of the MongoDB role definition
- **backend** sets the path of the MongoDB mount to use

- `username-property` sets the property name in which the MongoDB username is stored
- `password-property` sets the property name in which the MongoDB password is stored

See also: [Vault Documentation: Setting up MongoDB with Vault](#)

#### 15.5.4. MySQL



The `mysql` backend has been deprecated in Vault 0.7.1 and it is recommended to use the `database` backend and mount it as `mysql`. Configuration for `spring.cloud.vault.mysql` will be removed in a future version.

Spring Cloud Vault can obtain credentials for MySQL. The integration can be enabled by setting `spring.cloud.vault.mysql.enabled=true` (default `false`) and providing the role name with `spring.cloud.vault.mysql.role=…`.

Username and password are stored in `spring.datasource.username` and `spring.datasource.password` so using Spring Boot will pick up the generated credentials without further configuration. You can configure the property names by setting `spring.cloud.vault.mysql.username-property` and `spring.cloud.vault.mysql.password-property`.

```
spring.cloud.vault:  
  mysql:  
    enabled: true  
    role: readonly  
    backend: mysql  
    username-property: spring.datasource.username  
    password-property: spring.datasource.password
```

- `enabled` setting this value to `true` enables the MySQL backend config usage
- `role` sets the role name of the MySQL role definition
- `backend` sets the path of the MySQL mount to use
- `username-property` sets the property name in which the MySQL username is stored
- `password-property` sets the property name in which the MySQL password is stored

See also: [Vault Documentation: Setting up MySQL with Vault](#)

#### 15.5.5. PostgreSQL



The `postgresql` backend has been deprecated in Vault 0.7.1 and it is recommended to use the `database` backend and mount it as `postgresql`. Configuration for `spring.cloud.vault.postgresql` will be removed in a future version.

Spring Cloud Vault can obtain credentials for PostgreSQL. The integration can be enabled by setting `spring.cloud.vault.postgresql.enabled=true` (default `false`) and providing the role name with

```
spring.cloud.vault.postgresql.role=….
```

Username and password are stored in `spring.datasource.username` and `spring.datasource.password` so using Spring Boot will pick up the generated credentials without further configuration. You can configure the property names by setting `spring.cloud.vault.postgresql.username-property` and `spring.cloud.vault.postgresql.password-property`.

```
spring.cloud.vault:  
  postgresql:  
    enabled: true  
    role: readonly  
    backend: postgresql  
    username-property: spring.datasource.username  
    password-property: spring.datasource.password
```

- `enabled` setting this value to `true` enables the PostgreSQL backend config usage
- `role` sets the role name of the PostgreSQL role definition
- `backend` sets the path of the PostgreSQL mount to use
- `username-property` sets the property name in which the PostgreSQL username is stored
- `password-property` sets the property name in which the PostgreSQL password is stored

See also: [Vault Documentation: Setting up PostgreSQL with Vault](#)

## 15.6. Configure PropertySourceLocator behavior

Spring Cloud Vault uses property-based configuration to create `PropertySources` for generic and discovered secret backends.

Discovered backends provide `VaultSecretBackendDescriptor` beans to describe the configuration state to use secret backend as `PropertySource`. A `SecretBackendMetadataFactory` is required to create a `SecretBackendMetadata` object which contains path, name and property transformation configuration.

`SecretBackendMetadata` is used to back a particular `PropertySource`.

You can register an arbitrary number of beans implementing `VaultConfigurer` for customization. Default generic and discovered backend registration is disabled if Spring Cloud Vault discovers at least one `VaultConfigurer` bean. You can however enable default registration with `SecretBackendConfigurer.registerDefaultGenericSecretBackends()` and `SecretBackendConfigurer.registerDefaultDiscoveredSecretBackends()`.

```
public class CustomizationBean implements VaultConfigurer {  
  
    @Override  
    public void addSecretBackends(SecretBackendConfigurer configurer) {  
  
        configurer.add("secret/my-application");  
  
        configurer.registerDefaultGenericSecretBackends(false);  
        configurer.registerDefaultDiscoveredSecretBackends(true);  
    }  
}
```



All customization is required to happen in the bootstrap context. Add your configuration classes to `META-INF/spring.factories` at `org.springframework.cloud.bootstrap.BootstrapConfiguration` in your application.

## 15.7. Service Registry Configuration

You can use a `DiscoveryClient` (such as from Spring Cloud Consul) to locate a Vault server by setting `spring.cloud.vault.discovery.enabled=true` (default `false`). The net result of that is that your apps need a `bootstrap.yml` (or an environment variable) with the appropriate discovery configuration. The benefit is that the Vault can change its co-ordinates, as long as the discovery service is a fixed point. The default service id is `vault` but you can change that on the client with `spring.cloud.vault.discovery.serviceId`.

The discovery client implementations all support some kind of metadata map (e.g. for Eureka we have `eureka.instance.metadataMap`). Some additional properties of the service may need to be configured in its service registration metadata so that clients can connect correctly. Service registries that do not provide details about transport layer security need to provide a `scheme` metadata entry to be set either to `https` or `http`. If no scheme is configured and the service is not exposed as secure service, then configuration defaults to `spring.cloud.vault.scheme` which is `https` when it's not set.

```
spring.cloud.vault.discovery:  
  enabled: true  
  service-id: my-vault-service
```

## 15.8. Vault Client Fail Fast

In some cases, it may be desirable to fail startup of a service if it cannot connect to the Vault Server. If this is the desired behavior, set the bootstrap configuration property `spring.cloud.vault.fail-fast=true` and the client will halt with an Exception.

```
spring.cloud.vault:  
  fail-fast: true
```

## 15.9. Vault Enterprise Namespace Support

Vault Enterprise allows using namespaces to isolate multiple Vaults on a single Vault server. Configuring a namespace by setting `spring.cloud.vault.namespace=…` enables the namespace header `X-Vault-Namespace` on every outgoing HTTP request when using the Vault `RestTemplate` or `WebClient`.

Please note that this feature is not supported by Vault Community edition and has no effect on Vault operations.

```
spring.cloud.vault:  
  namespace: my-namespace
```

See also: [Vault Enterprise: Namespaces](#)

## 15.10. Vault Client SSL configuration

SSL can be configured declaratively by setting various properties. You can set either `javax.net.ssl.trustStore` to configure JVM-wide SSL settings or `spring.cloud.vault.ssl.trust-store` to set SSL settings only for Spring Cloud Vault Config.

```
spring.cloud.vault:  
  ssl:  
    trust-store: classpath:keystore.jks  
    trust-store-password: changeit
```

- `trust-store` sets the resource for the trust-store. SSL-secured Vault communication will validate the Vault SSL certificate with the specified trust-store.
- `trust-store-password` sets the trust-store password

Please note that configuring `spring.cloud.vault.ssl.*` can be only applied when either Apache Http Components or the OkHttp client is on your class-path.

## 15.11. Lease lifecycle management (renewal and revocation)

With every secret, Vault creates a lease: metadata containing information such as a time duration, renewability, and more.

Vault promises that the data will be valid for the given duration, or Time To Live (TTL). Once the lease is expired, Vault can revoke the data, and the consumer of the secret can no longer be certain that it is valid.

Spring Cloud Vault maintains a lease lifecycle beyond the creation of login tokens and secrets. That said, login tokens and secrets associated with a lease are scheduled for renewal just before the lease expires until terminal expiry. Application shutdown revokes obtained login tokens and renewable leases.

Secret service and database backends (such as MongoDB or MySQL) usually generate a renewable lease so generated credentials will be disabled on application shutdown.



Static tokens are not renewed or revoked.

Lease renewal and revocation is enabled by default and can be disabled by setting `spring.cloud.vault.config.lifecycle.enabled` to `false`. This is not recommended as leases can expire and Spring Cloud Vault cannot longer access Vault or services using generated credentials and valid credentials remain active after application shutdown.

```
spring.cloud.vault:  
  config.lifecycle:  
    enabled: true  
    min-renewal: 10s  
    expiry-threshold: 1m  
    lease-endpoints: Legacy
```

- `enabled` controls whether leases associated with secrets are considered to be renewed and expired secrets are rotated. Enabled by default.
- `min-renewal` sets the duration that is at least required before renewing a lease. This setting prevents renewals from happening too often.
- `expiry-threshold` sets the expiry threshold. A lease is renewed the configured period of time before it expires.
- `lease-endpoints` sets the endpoints for renew and revoke. Legacy for vault versions before 0.8 and SysLeases for later.

See also: [Vault Documentation: Lease, Renew, and Revoke](#)

# Chapter 16. Spring Cloud Gateway

Hoxton.RELEASE

This project provides an API Gateway built on top of the Spring Ecosystem, including: Spring 5, Spring Boot 2 and Project Reactor. Spring Cloud Gateway aims to provide a simple, yet effective way to route to APIs and provide cross cutting concerns to them such as: security, monitoring/metrics, and resiliency.

## 16.1. How to Include Spring Cloud Gateway

To include Spring Cloud Gateway in your project use the starter with group `org.springframework.cloud` and artifact id `spring-cloud-starter-gateway`. See the [Spring Cloud Project page](#) for details on setting up your build system with the current Spring Cloud Release Train.

If you include the starter, but, for some reason, you do not want the gateway to be enabled, set `spring.cloud.gateway.enabled=false`.

**!** Spring Cloud Gateway is built upon [Spring Boot 2.x](#), [Spring WebFlux](#), and [Project Reactor](#). As a consequence many of the familiar synchronous libraries (Spring Data and Spring Security, for example) and patterns you may not apply when using Spring Cloud Gateway. If you are unfamiliar with these projects we suggest you begin by reading their documentation to familiarize yourself with some of the new concepts before working with Spring Cloud Gateway.

**!** Spring Cloud Gateway requires the Netty runtime provided by Spring Boot and Spring Webflux. It does not work in a traditional Servlet Container or built as a WAR.

## 16.2. Glossary

- **Route:** Route the basic building block of the gateway. It is defined by an ID, a destination URI, a collection of predicates and a collection of filters. A route is matched if aggregate predicate is true.
- **Predicate:** This is a [Java 8 Function Predicate](#). The input type is a [Spring Framework ServerWebExchange](#). This allows developers to match on anything from the HTTP request, such as headers or parameters.
- **Filter:** These are instances [Spring Framework GatewayFilter](#) constructed in with a specific factory. Here, requests and responses can be modified before or after sending the downstream request.

## 16.3. How It Works

image::{imagesurl}/spring\_cloud\_gateway\_diagram.png[Spring Cloud Gateway Diagram]

Clients make requests to Spring Cloud Gateway. If the Gateway Handler Mapping determines that a request matches a Route, it is sent to the Gateway Web Handler. This handler runs sends the request through a filter chain that is specific to the request. The reason the filters are divided by the dotted line, is that filters may execute logic before the proxy request is sent or after. All "pre" filter logic is executed, then the proxy request is made. After the proxy request is made, the "post" filter logic is executed.



URIs defined in routes without a port will get a default port set to 80 and 443 for HTTP and HTTPS URIs respectively.

## 16.4. Route Predicate Factories

Spring Cloud Gateway matches routes as part of the Spring WebFlux [HandlerMapping](#) infrastructure. Spring Cloud Gateway includes many built-in Route Predicate Factories. All of these predicates match on different attributes of the HTTP request. Multiple Route Predicate Factories can be combined and are combined via logical `and`.

### 16.4.1. After Route Predicate Factory

The After Route Predicate Factory takes one parameter, a datetime. This predicate matches requests that happen after the current datetime.

*application.yml*

```
spring:
  cloud:
    gateway:
      routes:
        - id: after_route
          uri: https://example.org
          predicates:
            - After=2017-01-20T17:42:47.789-07:00[America/Denver]
```

This route matches any request after Jan 20, 2017 17:42 Mountain Time (Denver).

### 16.4.2. Before Route Predicate Factory

The Before Route Predicate Factory takes one parameter, a datetime. This predicate matches requests that happen before the current datetime.

*application.yml*

```
spring:
  cloud:
    gateway:
      routes:
        - id: before_route
          uri: https://example.org
          predicates:
            - Before=2017-01-20T17:42:47.789-07:00[America/Denver]
```

This route matches any request before Jan 20, 2017 17:42 Mountain Time (Denver).

#### 16.4.3. Between Route Predicate Factory

The Between Route Predicate Factory takes two parameters, `datetime1` and `datetime2`. This predicate matches requests that happen after `datetime1` and before `datetime2`. The `datetime2` parameter must be after `datetime1`.

*application.yml*

```
spring:
  cloud:
    gateway:
      routes:
        - id: between_route
          uri: https://example.org
          predicates:
            - Between=2017-01-20T17:42:47.789-07:00[America/Denver], 2017-01-21T17:42:47.789-07:00[America/Denver]
```

This route matches any request after Jan 20, 2017 17:42 Mountain Time (Denver) and before Jan 21, 2017 17:42 Mountain Time (Denver). This could be useful for maintenance windows.

#### 16.4.4. Cookie Route Predicate Factory

The Cookie Route Predicate Factory takes two parameters, the cookie name and a regular expression. This predicate matches cookies that have the given name and the value matches the regular expression.

*application.yml*

```
spring:
  cloud:
    gateway:
      routes:
        - id: cookie_route
          uri: https://example.org
          predicates:
            - Cookie=chocolate, ch.p
```

This route matches the request has a cookie named `chocolate` who's value matches the `ch.p` regular expression.

#### 16.4.5. Header Route Predicate Factory

The Header Route Predicate Factory takes two parameters, the header name and a regular expression. This predicate matches with a header that has the given name and the value matches the regular expression.

*application.yml*

```
spring:
  cloud:
    gateway:
      routes:
        - id: header_route
          uri: https://example.org
          predicates:
            - Header=X-Request-Id, \d+
```

This route matches if the request has a header named `X-Request-Id` whose value matches the `\d+` regular expression (has a value of one or more digits).

#### 16.4.6. Host Route Predicate Factory

The Host Route Predicate Factory takes one parameter: a list of host name patterns. The pattern is an Ant style pattern with `.` as the separator. This predicates matches the `Host` header that matches the pattern.

*application.yml*

```
spring:
  cloud:
    gateway:
      routes:
        - id: host_route
          uri: https://example.org
          predicates:
            - Host=**.somehost.org,**.anotherhost.org
```

URI template variables are supported as well, such as `{sub}.myhost.org`.

This route would match if the request has a `Host` header has the value `www.somehost.org` or `beta.somehost.org` or `www.anotherhost.org`.

This predicate extracts the URI template variables (like `sub` defined in the example above) as a map of names and values and places it in the `ServerWebExchange.getAttributes()` with a key defined in `ServerWebExchangeUtils.URI_TEMPLATE_VARIABLES_ATTRIBUTE`. Those values are then available for use by [GatewayFilter Factories](#)

#### 16.4.7. Method Route Predicate Factory

The Method Route Predicate Factory takes one parameter: the HTTP method to match.

*application.yml*

```
spring:
  cloud:
    gateway:
      routes:
        - id: method_route
          uri: https://example.org
          predicates:
            - Method=GET
```

This route would match if the request method was a `GET`.

#### 16.4.8. Path Route Predicate Factory

The Path Route Predicate Factory takes two parameters: a list of Spring `PathMatcher` patterns and an optional flag to `matchOptionalTrailingSeparator`.

*application.yml*

```
spring:
  cloud:
    gateway:
      routes:
        - id: host_route
          uri: https://example.org
          predicates:
            - Path=/foo/{segment},/bar/{segment}
```

This route would match if the request path was, for example: `/foo/1` or `/foo/bar` or `/bar/baz`.

This predicate extracts the URI template variables (like `segment` defined in the example above) as a map of names and values and places it in the `ServerWebExchange.getAttributes()` with a key defined in `ServerWebExchangeUtils.URI_TEMPLATE_VARIABLES_ATTRIBUTE`. Those values are then available for use by [GatewayFilter Factories](#)

A utility method is available to make access to these variables easier.

```
Map<String, String> uriVariables =
ServerWebExchangeUtils.getPathPredicateVariables(exchange);

String segment = uriVariables.get("segment");
```

## 16.4.9. Query Route Predicate Factory

The Query Route Predicate Factory takes two parameters: a required `param` and an optional `regexp`.

*application.yml*

```
spring:
  cloud:
    gateway:
      routes:
        - id: query_route
          uri: https://example.org
          predicates:
            - Query=baz
```

This route would match if the request contained a `baz` query parameter.

*application.yml*

```
spring:
  cloud:
    gateway:
      routes:
        - id: query_route
          uri: https://example.org
          predicates:
            - Query=foo, ba.
```

This route would match if the request contained a `foo` query parameter whose value matched the `ba.` regexp, so `bar` and `baz` would match.

#### 16.4.10. RemoteAddr Route Predicate Factory

The RemoteAddr Route Predicate Factory takes a list (min size 1) of CIDR-notation (IPv4 or IPv6) strings, e.g. `192.168.0.1/16` (where `192.168.0.1` is an IP address and `16` is a subnet mask).

*application.yml*

```
spring:
  cloud:
    gateway:
      routes:
        - id: remoteaddr_route
          uri: https://example.org
          predicates:
            - RemoteAddr=192.168.1.1/24
```

This route would match if the remote address of the request was, for example, `192.168.1.10`.

#### 16.4.11. Weight Route Predicate Factory

The Weight Route Predicate Factory takes two argument group and weight. The weights are calculated per group.

*application.yml*

```
spring:
  cloud:
    gateway:
      routes:
        - id: weight_high
          uri: https://weighthigh.org
          predicates:
            - Weight=group1, 8
        - id: weight_low
          uri: https://weightlow.org
          predicates:
            - Weight=group1, 2
```

This route would forward ~80% of traffic to [weighthigh.org](https://weighthigh.org) and ~20% of traffic to [weightlow.org](https://weightlow.org)

## Modifying the way remote addresses are resolved

By default the RemoteAddr Route Predicate Factory uses the remote address from the incoming request. This may not match the actual client IP address if Spring Cloud Gateway sits behind a proxy layer.

You can customize the way that the remote address is resolved by setting a custom [RemoteAddressResolver](#). Spring Cloud Gateway comes with one non-default remote address resolver which is based off of the [X-Forwarded-For header](#), [XForwardedRemoteAddressResolver](#).

[XForwardedRemoteAddressResolver](#) has two static constructor methods which take different approaches to security:

[XForwardedRemoteAddressResolver::trustAll](#) returns a [RemoteAddressResolver](#) which always takes the first IP address found in the [X-Forwarded-For](#) header. This approach is vulnerable to spoofing, as a malicious client could set an initial value for the [X-Forwarded-For](#) which would be accepted by the resolver.

[XForwardedRemoteAddressResolver::maxTrustedIndex](#) takes an index which correlates to the number of trusted infrastructure running in front of Spring Cloud Gateway. If Spring Cloud Gateway is, for example only accessible via HAProxy, then a value of 1 should be used. If two hops of trusted infrastructure are required before Spring Cloud Gateway is accessible, then a value of 2 should be used.

Given the following header value:

```
X-Forwarded-For: 0.0.0.1, 0.0.0.2, 0.0.0.3
```

The [maxTrustedIndex](#) values below will yield the following remote addresses.

maxTrustedIndex	result
[Integer.MIN_VALUE,0]	(invalid, <code>IllegalArgumentException</code> during initialization)
1	0.0.0.3
2	0.0.0.2
3	0.0.0.1
[4, Integer.MAX_VALUE]	0.0.0.1

Using Java config:

GatewayConfig.java

```
RemoteAddressResolver resolver = XForwardedRemoteAddressResolver
    .maxTrustedIndex(1);

...
.route("direct-route",
    r -> r.remoteAddr("10.1.1.1", "10.10.1.1/24")
        .uri("https://downstream1")
.route("proxied-route",
    r -> r.remoteAddr(resolver, "10.10.1.1", "10.10.1.1/24")
        .uri("https://downstream2")
)
```

## 16.5. GatewayFilter Factories

Route filters allow the modification of the incoming HTTP request or outgoing HTTP response in some manner. Route filters are scoped to a particular route. Spring Cloud Gateway includes many built-in GatewayFilter Factories.

NOTE For more detailed examples on how to use any of the following filters, take a look at the [unit tests](#).

### 16.5.1. AddRequestHeader GatewayFilter Factory

The AddRequestHeader GatewayFilter Factory takes a name and value parameter.

*application.yml*

```
spring:
  cloud:
    gateway:
      routes:
        - id: add_request_header_route
          uri: https://example.org
          filters:
            - AddRequestHeader=X-Request-Foo, Bar
```

This will add `X-Request-Foo:Bar` header to the downstream request's headers for all matching requests.

AddRequestHeader is aware of URI variables used to match a path or host. URI variables may be used in the value and will be expanded at runtime.

*application.yml*

```
spring:
  cloud:
    gateway:
      routes:
        - id: add_request_header_route
          uri: https://example.org
          predicates:
            - Path=/foo/{segment}
          filters:
            - AddRequestHeader=X-Request-Foo, Bar-{segment}
```

### 16.5.2. AddRequestParameter GatewayFilter Factory

The AddRequestParameter GatewayFilter Factory takes a name and value parameter.

*application.yml*

```
spring:
  cloud:
    gateway:
      routes:
        - id: add_request_parameter_route
          uri: https://example.org
          filters:
            - AddRequestParameter=foo, bar
```

This will add `foo=bar` to the downstream request's query string for all matching requests.

AddRequestParameter is aware of URI variables used to match a path or host. URI variables may be used in the value and will be expanded at runtime.

*application.yml*

```
spring:
  cloud:
    gateway:
      routes:
        - id: add_request_parameter_route
          uri: https://example.org
          predicates:
            - Host: {segment}.myhost.org
          filters:
            - AddRequestParameter=foo, bar-{segment}
```

### 16.5.3. AddResponseHeader GatewayFilter Factory

The AddResponseHeader GatewayFilter Factory takes a name and value parameter.

*application.yml*

```
spring:
  cloud:
    gateway:
      routes:
        - id: add_response_header_route
          uri: https://example.org
          filters:
            - AddResponseHeader=X-Response-Foo, Bar
```

This will add **X-Response-Foo:Bar** header to the downstream response's headers for all matching requests.

AddResponseHeader is aware of URI variables used to match a path or host. URI variables may be used in the value and will be expanded at runtime.

*application.yml*

```
spring:
  cloud:
    gateway:
      routes:
        - id: add_response_header_route
          uri: https://example.org
          predicates:
            - Host: {segment}.myhost.org
          filters:
            - AddResponseHeader=foo, bar-{segment}
```

#### 16.5.4. DedupeResponseHeader GatewayFilter Factory

The DedupeResponseHeader GatewayFilter Factory takes a `name` parameter and an optional `strategy` parameter. `name` can contain a list of header names, space separated.

*application.yml*

```
spring:
  cloud:
    gateway:
      routes:
        - id: dedupe_response_header_route
          uri: https://example.org
          filters:
            - DedupeResponseHeader=Access-Control-Allow-Credentials Access-Control-Allow-Origin
```

This will remove duplicate values of `Access-Control-Allow-Credentials` and `Access-Control-Allow-Origin` response headers in cases when both the gateway CORS logic and the downstream add them.

The DedupeResponseHeader filter also accepts an optional `strategy` parameter. The accepted values are `RETAIN_FIRST` (default), `RETAIN_LAST`, and `RETAIN_UNIQUE`.

#### 16.5.5. Hystrix GatewayFilter Factory



Netflix has put Hystrix in maintenance mode. It is suggested you use the [Spring Cloud CircuitBreaker Gateway Filter](#) with Resilience4J as support for Hystrix will be removed in a future release.

[Hystrix](#) is a library from Netflix that implements the [circuit breaker pattern](#). The Hystrix GatewayFilter allows you to introduce circuit breakers to your gateway routes, protecting your services from cascading failures and allowing you to provide fallback responses in the event of downstream failures.

To enable Hystrix GatewayFilters in your project, add a dependency on `spring-cloud-starter-netflix-hystrix` from [Spring Cloud Netflix](#).

The Hystrix GatewayFilter Factory requires a single `name` parameter, which is the name of the [HystrixCommand](#).

*application.yml*

```
spring:
  cloud:
    gateway:
      routes:
        - id: hystrix_route
          uri: https://example.org
          filters:
            - Hystrix=myCommandName
```

This wraps the remaining filters in a `HystrixCommand` with command name `myCommandName`.

The Hystrix filter can also accept an optional `fallbackUri` parameter. Currently, only `forward:` schemed URIs are supported. If the fallback is called, the request will be forwarded to the controller matched by the URI.

*application.yml*

```
spring:
  cloud:
    gateway:
      routes:
        - id: hystrix_route
          uri: lb://backing-service:8088
          predicates:
            - Path=/consumingserviceendpoint
          filters:
            - name: Hystrix
              args:
                name: fallbackcmd
                fallbackUri: forward:/incaseoffailureusethis
            - RewritePath=/consumingserviceendpoint, /backingserviceendpoint
```

This will forward to the `/incaseoffailureusethis` URI when the Hystrix fallback is called. Note that this example also demonstrates (optional) Spring Cloud Netflix Ribbon load-balancing via the `lb` prefix on the destination URI.

The primary scenario is to use the `fallbackUri` to an internal controller or handler within the gateway app. However, it is also possible to reroute the request to a controller or handler in an external application, like so:

*application.yml*

```
spring:
  cloud:
    gateway:
      routes:
        - id: ingredients
          uri: lb://ingredients
          predicates:
            - Path=/ingredients/**
          filters:
            - name: Hystrix
              args:
                name: fetchIngredients
                fallbackUri: forward:/fallback
        - id: ingredients-fallback
          uri: http://localhost:9994
          predicates:
            - Path=/fallback
```

In this example, there is no `fallback` endpoint or handler in the gateway application, however, there is one in another app, registered under `localhost:9994`.

In case of the request being forwarded to fallback, the Hystrix Gateway filter also provides the `Throwable` that has caused it. It's added to the `ServerWebExchange` as the `ServerWebExchangeUtils.HYSTRIX_EXECUTION_EXCEPTION_ATTR` attribute that can be used when handling the fallback within the gateway app.

For the external controller/ handler scenario, headers can be added with exception details. You can find more information on it in the [FallbackHeaders GatewayFilter Factory section](#).

Hystrix settings (such as timeouts) can be configured with global defaults or on a route by route basis using application properties as explained on the [Hystrix wiki](#).

To set a 5 second timeout for the example route above, the following configuration would be used:

*application.yml*

```
hystrix.command.fallbackcmd.execution.isolation.thread.timeoutInMilliseconds: 5000
```

## 16.5.6. Spring Cloud CircuitBreaker GatewayFilter Factory

The Spring Cloud CircuitBreaker filter factory leverages the Spring Cloud CircuitBreaker APIs to wrap Gateway routes in a circuit breaker. Spring Cloud CircuitBreaker supports two libraries which can be used with Spring Cloud Gateway, Hystrix and Resilience4J. Since Netflix has places Hystrix in maintenance only mode we suggest you use Resilience4J.

To enable the Spring Cloud CircuitBreaker filter you will need to either place `spring-cloud-starter-circuitbreaker-reactor-resilience4j` or `spring-cloud-starter-netflix-hystrix` on the classpath.

*application.yml*

```
spring:
  cloud:
    gateway:
      routes:
        - id: circuitbreaker_route
          uri: https://example.org
          filters:
            - CircuitBreaker=myCircuitBreaker
```

To configure the circuit breaker, see the configuration for the underlying circuit breaker implementation you are using.

- [Resilience4J Documentation](#)
- [Hystrix Documentation](#)

The Spring Cloud CircuitBreaker filter can also accept an optional `fallbackUri` parameter. Currently, only `forward:` schemed URIs are supported. If the fallback is called, the request will be forwarded to the controller matched by the URI.

*application.yml*

```
spring:
  cloud:
    gateway:
      routes:
        - id: circuitbreaker_route
          uri: lb://backing-service:8088
          predicates:
            - Path=/consumingServiceEndpoint
          filters:
            - name: CircuitBreaker
              args:
                name: myCircuitBreaker
                fallbackUri: forward:/inCaseOfFailureUseThis
            - RewritePath=/consumingServiceEndpoint, /backingServiceEndpoint
```

## *Application.java*

```
@Bean
public RouteLocator routes(RouteLocatorBuilder builder) {
    return builder.routes()
        .route("circuitbreaker_route", r -> r.path("/consumingServiceEndpoint")
            .filters(f -> f.circuitBreaker(c ->
                c.name("myCircuitBreaker").fallbackUri("forward:/inCaseOfFailureUseThis"))
                    .rewritePath("/consumingServiceEndpoint",
                    "/backingServiceEndpoint")).uri("lb://backing-service:8088")
            .build());
}
```

This will forward to the `/inCaseOfFailureUseThis` URI when the circuit breaker fallback is called. Note that this example also demonstrates (optional) Spring Cloud Netflix Ribbon load-balancing via the `lb` prefix on the destination URI.

The primary scenario is to use the `fallbackUri` to an internal controller or handler within the gateway app. However, it is also possible to reroute the request to a controller or handler in an external application, like so:

## *application.yml*

```
spring:
  cloud:
    gateway:
      routes:
        - id: ingredients
          uri: lb://ingredients
          predicates:
            - Path=/ingredients/**
          filters:
            - name: CircuitBreaker
              args:
                name: fetchIngredients
                fallbackUri: forward:/fallback
        - id: ingredients-fallback
          uri: http://localhost:9994
          predicates:
            - Path=/fallback
```

In this example, there is no `fallback` endpoint or handler in the gateway application, however, there is one in another app, registered under `localhost:9994`.

In case of the request being forwarded to fallback, the Spring Cloud CircuitBreaker Gateway filter also provides the `Throwable` that has caused it. It's added to the `ServerWebExchange` as the `ServerWebExchangeUtils.CIRCUITBREAKER_EXECUTION_EXCEPTION_ATTR` attribute that can be used when handling the fallback within the gateway app.

For the external controller/handler scenario, headers can be added with exception details. You can

find more information on it in the [FallbackHeaders GatewayFilter Factory section](#).

### 16.5.7. FallbackHeaders GatewayFilter Factory

The `FallbackHeaders` factory allows you to add Hystrix or Spring Cloud CircuitBreaker execution exception details in headers of a request forwarded to a `fallbackUri` in an external application, like in the following scenario:

*application.yml*

```
spring:
  cloud:
    gateway:
      routes:
        - id: ingredients
          uri: lb://ingredients
          predicates:
            - Path=/ingredients/**
          filters:
            - name: CircuitBreaker
              args:
                name: fetchIngredients
                fallbackUri: forward:/fallback
        - id: ingredients-fallback
          uri: http://localhost:9994
          predicates:
            - Path=/fallback
          filters:
            - name: FallbackHeaders
              args:
                executionExceptionTypeHeaderName: Test-Header
```

In this example, after an execution exception occurs while running the circuit breaker, the request will be forwarded to the `fallback` endpoint or handler in an app running on `localhost:9994`. The headers with the exception type, message and -if available- root cause exception type and message will be added to that request by the `FallbackHeaders` filter.

The names of the headers can be overwritten in the config by setting the values of the arguments listed below, along with their default values:

- `executionExceptionTypeHeaderName` ("Execution-Exception-Type")
- `executionExceptionMessageHeaderName` ("Execution-Exception-Message")
- `rootCauseExceptionTypeHeaderName` ("Root-Cause-Exception-Type")
- `rootCauseExceptionMessageHeaderName` ("Root-Cause-Exception-Message")

For more information of circuit breakers and the Gateway see the [Hystrix GatewayFilter Factory section](#) or [Spring Cloud CircuitBreaker Factory section](#).

## 16.5.8. MapRequestHeader GatewayFilter Factory

The MapRequestHeader GatewayFilter Factory takes 'fromHeader' and 'toHeader' parameters. It creates a new named header (toHeader) and the value is extracted out of an existing named header (fromHeader) from the incoming http request. If the input header does not exist then the filter has no impact. If the new named header already exists then its values will be augmented with the new values.

*application.yml*

```
spring:
  cloud:
    gateway:
      routes:
        - id: map_request_header_route
          uri: https://example.org
          filters:
            - MapRequestHeader=Bar, X-Request-Foo
```

This will add **X-Request-Foo:<values>** header to the downstream request's with updated values from the incoming http request **Bar** header.

## 16.5.9. PrefixPath GatewayFilter Factory

The PrefixPath GatewayFilter Factory takes a single **prefix** parameter.

*application.yml*

```
spring:
  cloud:
    gateway:
      routes:
        - id: prefixpath_route
          uri: https://example.org
          filters:
            - PrefixPath=/mypath
```

This will prefix **/mypath** to the path of all matching requests. So a request to **/hello**, would be sent to **/mypath/hello**.

## 16.5.10. PreserveHostHeader GatewayFilter Factory

The PreserveHostHeader GatewayFilter Factory has no parameters. This filter sets a request attribute that the routing filter will inspect to determine if the original host header should be sent, rather than the host header determined by the http client.

*application.yml*

```
spring:
  cloud:
    gateway:
      routes:
        - id: preserve_host_route
          uri: https://example.org
          filters:
            - PreserveHostHeader
```

### 16.5.11. RequestRateLimiter GatewayFilter Factory

The RequestRateLimiter GatewayFilter Factory is uses a `RateLimiter` implementation to determine if the current request is allowed to proceed. If it is not, a status of `HTTP 429 - Too Many Requests` (by default) is returned.

This filter takes an optional `keyResolver` parameter and parameters specific to the rate limiter (see below).

`keyResolver` is a bean that implements the `KeyResolver` interface. In configuration, reference the bean by name using SpEL. `#{@myKeyResolver}` is a SpEL expression referencing a bean with the name `myKeyResolver`.

*KeyResolver.java*

```
public interface KeyResolver {
  Mono<String> resolve(ServerWebExchange exchange);
}
```

The `KeyResolver` interface allows pluggable strategies to derive the key for limiting requests. In future milestones, there will be some `KeyResolver` implementations.

The default implementation of `KeyResolver` is the `PrincipalNameKeyResolver` which retrieves the `Principal` from the `ServerWebExchange` and calls `Principal.getName()`.

By default, if the `KeyResolver` does not find a key, requests will be denied. This behavior can be adjusted with the `spring.cloud.gateway.filter.request-rate-limiter.deny-empty-key` (true or false) and `spring.cloud.gateway.filter.request-rate-limiter.empty-key-status-code` properties.



The RequestRateLimiter is not configurable via the "shortcut" notation. The example below is *invalid*

*application.properties*

```
# INVALID SHORTCUT CONFIGURATION
spring.cloud.gateway.routes[0].filters[0]=RequestRateLimiter=2, 2, #{@userkeyresolver}
```

## Redis RateLimiter

The redis implementation is based off of work done at [Stripe](#). It requires the use of the [spring-boot-starter-data-redis-reactive](#) Spring Boot starter.

The algorithm used is the [Token Bucket Algorithm](#).

The `redis-rate-limiter.replenishRate` is how many requests per second do you want a user to be allowed to do, without any dropped requests. This is the rate that the token bucket is filled.

The `redis-rate-limiter.burstCapacity` is the maximum number of requests a user is allowed to do in a single second. This is the number of tokens the token bucket can hold. Setting this value to zero will block all requests.

A steady rate is accomplished by setting the same value in `replenishRate` and `burstCapacity`. Temporary bursts can be allowed by setting `burstCapacity` higher than `replenishRate`. In this case, the rate limiter needs to be allowed some time between bursts (according to `replenishRate`), as 2 consecutive bursts will result in dropped requests ([HTTP 429 - Too Many Requests](#)).

*application.yml*

```
spring:
  cloud:
    gateway:
      routes:
        - id: requestratelimiter_route
          uri: https://example.org
          filters:
            - name: RequestRateLimiter
              args:
                redis-rate-limiter.replenishRate: 10
                redis-rate-limiter.burstCapacity: 20
```

*Config.java*

```
@Bean
KeyResolver userKeyResolver() {
    return exchange ->
    Mono.just(exchange.getRequest().getQueryParams().getFirst("user"));
}
```

This defines a request rate limit of 10 per user. A burst of 20 is allowed, but the next second only 10 requests will be available. The `KeyResolver` is a simple one that gets the `user` request parameter (note: this is not recommended for production).

A rate limiter can also be defined as a bean implementing the `RateLimiter` interface. In configuration, reference the bean by name using SpEL. `#{@myRateLimiter}` is a SpEL expression referencing a bean with the name `myRateLimiter`.

*application.yml*

```
spring:
  cloud:
    gateway:
      routes:
        - id: requestratelimiter_route
          uri: https://example.org
          filters:
            - name: RequestRateLimiter
              args:
                rate-limiter: "#{@myRateLimiter}"
                key-resolver: "#{@userKeyResolver}"
```

### 16.5.12. RedirectTo GatewayFilter Factory

The RedirectTo GatewayFilter Factory takes a `status` and a `url` parameter. The status should be a 300 series redirect http code, such as 301. The url should be a valid url. This will be the value of the `Location` header.

*application.yml*

```
spring:
  cloud:
    gateway:
      routes:
        - id: prefixpath_route
          uri: https://example.org
          filters:
            - RedirectTo=302, https://acme.org
```

This will send a status 302 with a `Location:https://acme.org` header to perform a redirect.

### 16.5.13. RemoveHopByHopHeadersFilter GatewayFilter Factory

The RemoveHopByHopHeadersFilter GatewayFilter Factory removes headers from forwarded requests. The default list of headers that is removed comes from the [IETF](#).

*The default removed headers are:*

- Connection
- Keep-Alive
- Proxy-Authenticate
- Proxy-Authorization
- TE
- Trailer
- Transfer-Encoding

- Upgrade

To change this, set the `spring.cloud.gateway.filter.remove-non-proxy-headers.headers` property to the list of header names to remove.

### 16.5.14. RemoveRequestHeader GatewayFilter Factory

The RemoveRequestHeader GatewayFilter Factory takes a `name` parameter. It is the name of the header to be removed.

*application.yml*

```
spring:  
  cloud:  
    gateway:  
      routes:  
        - id: removerequestheader_route  
          uri: https://example.org  
          filters:  
            - RemoveRequestHeader=X-Request-Foo
```

This will remove the `X-Request-Foo` header before it is sent downstream.

### 16.5.15. RemoveResponseHeader GatewayFilter Factory

The RemoveResponseHeader GatewayFilter Factory takes a `name` parameter. It is the name of the header to be removed.

*application.yml*

```
spring:  
  cloud:  
    gateway:  
      routes:  
        - id: removeresponseheader_route  
          uri: https://example.org  
          filters:  
            - RemoveResponseHeader=X-Response-Foo
```

This will remove the `X-Response-Foo` header from the response before it is returned to the gateway client.

To remove any kind of sensitive header you should configure this filter for any routes that you may want to do so. In addition you can configure this filter once using `spring.cloud.gateway.default-filters` and have it applied to all routes.

### 16.5.16. RemoveRequestParameter GatewayFilter Factory

The RemoveRequestParameter GatewayFilter Factory takes a `name` parameter. It is the name of the

query parameter to be removed.

*application.yml*

```
spring:
  cloud:
    gateway:
      routes:
        - id: removerequestparameter_route
          uri: https://example.org
          filters:
            - RemoveRequestParameter=foo
```

This will remove the `foo` parameter before it is sent downstream.

### 16.5.17. RewritePath GatewayFilter Factory

The RewritePath GatewayFilter Factory takes a path `regexp` parameter and a `replacement` parameter. This uses Java regular expressions for a flexible way to rewrite the request path.

*application.yml*

```
spring:
  cloud:
    gateway:
      routes:
        - id: rewritepath_route
          uri: https://example.org
          predicates:
            - Path=/foo/**
          filters:
            - RewritePath=/foo(?<segment>/?.*), ${segment}
```

For a request path of `/foo/bar`, this will set the path to `/bar` before making the downstream request. Notice the `$` Should be replaced with `\$` because of the YAML spec.

### 16.5.18. RewriteLocationResponseHeader GatewayFilter Factory

The RewriteLocationResponseHeader GatewayFilter Factory modifies the value of `Location` response header, usually to get rid of backend specific details. It takes `stripVersionMode`, `locationHeaderName`, `hostValue`, and `protocolsRegex` parameters.

*application.yml*

```
spring:
  cloud:
    gateway:
      routes:
        - id: rewriterelocationresponseheader_route
          uri: http://example.org
          filters:
            - RewriteLocationResponseHeader=AS_IN_REQUEST, Location, ,
```

For example, for a request `POST api.example.com/some/object/name`, `Location` response header value `object-service.prod.example.net/v2/some/object/id` will be rewritten as `api.example.com/some/object/id`.

Parameter `stripVersionMode` has the following possible values: `NEVER_STRIP`, `AS_IN_REQUEST` (default), `ALWAYS_STRIP`.

- `NEVER_STRIP` - Version will not be stripped, even if the original request path contains no version
- `AS_IN_REQUEST` - Version will be stripped only if the original request path contains no version
- `ALWAYS_STRIP` - Version will be stripped, even if the original request path contains version

Parameter `hostValue`, if provided, will be used to replace the `host:port` portion of the response `Location` header. If not provided, the value of the `Host` request header will be used.

Parameter `protocolsRegex` must be a valid regex `String`, against which the protocol name will be matched. If not matched, the filter will do nothing. Default is `http|https|ftp|ftps`.

### 16.5.19. RewriteResponseHeader GatewayFilter Factory

The `RewriteResponseHeader` GatewayFilter Factory takes `name`, `regexp`, and `replacement` parameters. It uses Java regular expressions for a flexible way to rewrite the response header value.

*application.yml*

```
spring:
  cloud:
    gateway:
      routes:
        - id: rewriteresponseheader_route
          uri: https://example.org
          filters:
            - RewriteResponseHeader=X-Response-Foo, , password=[^&]+, password=***
```

For a header value of `/42?user=ford&password=omg!what&flag=true`, it will be set to `/42?user=ford&password=***&flag=true` after making the downstream request. Please use `$\` to mean `$` because of the YAML spec.

## 16.5.20. SaveSession GatewayFilter Factory

The SaveSession GatewayFilter Factory forces a `WebSession::save` operation *before* forwarding the call downstream. This is of particular use when using something like [Spring Session](#) with a lazy data store and need to ensure the session state has been saved before making the forwarded call.

`application.yml`

```
spring:
  cloud:
    gateway:
      routes:
        - id: save_session
          uri: https://example.org
          predicates:
            - Path=/foo/**
          filters:
            - SaveSession
```

If you are integrating [Spring Security](#) with Spring Session, and want to ensure security details have been forwarded to the remote process, this is critical.

## 16.5.21. SecureHeaders GatewayFilter Factory

The SecureHeaders GatewayFilter Factory adds a number of headers to the response at the recommendation from [this blog post](#).

*The following headers are added (along with default values):*

- `X-Xss-Protection:1; mode=block`
- `Strict-Transport-Security:max-age=631138519`
- `X-Frame-Options:DENY`
- `X-Content-Type-Options:nosniff`
- `Referrer-Policy:no-referrer`
- `Content-Security-Policy:default-src 'self' https;; font-src 'self' https: data;; img-src 'self' https: data;; object-src 'none'; script-src https;; style-src 'self' https: 'unsafe-inline'`
- `X-Download-Options:noopener`
- `X-Permitted-Cross-Domain-Policies:none`

To change the default values set the appropriate property in the `spring.cloud.gateway.filter.secure-headers` namespace:

*Property to change:*

- `xss-protection-header`
- `strict-transport-security`
- `frame-options`
- `content-type-options`
- `referrer-policy`

- `content-security-policy`
- `download-options`
- `permitted-cross-domain-policies`

To disable the default values set the property `spring.cloud.gateway.filter.secure-headers.disable` with comma separated values.

*Example:*

```
spring.cloud.gateway.filter.secure-headers.disable=frame-options,download-options
```

### 16.5.22. SetPath GatewayFilter Factory

The SetPath GatewayFilter Factory takes a path `template` parameter. It offers a simple way to manipulate the request path by allowing templated segments of the path. This uses the uri templates from Spring Framework. Multiple matching segments are allowed.

*application.yml*

```
spring:  
  cloud:  
    gateway:  
      routes:  
        - id: setpath_route  
          uri: https://example.org  
          predicates:  
            - Path=/foo/{segment}  
          filters:  
            - SetPath=/{{segment}}
```

For a request path of `/foo/bar`, this will set the path to `/bar` before making the downstream request.

### 16.5.23. SetRequestHeader GatewayFilter Factory

The SetRequestHeader GatewayFilter Factory takes `name` and `value` parameters.

*application.yml*

```
spring:  
  cloud:  
    gateway:  
      routes:  
        - id: setrequestheader_route  
          uri: https://example.org  
          filters:  
            - SetRequestHeader=X-Request-Foo, Bar
```

This GatewayFilter replaces all headers with the given name, rather than adding. So if the downstream server responded with a `X-Request-Foo:1234`, this would be replaced with `X-Request-Foo:Bar`, which is what the downstream service would receive.

SetRequestHeader is aware of URI variables used to match a path or host. URI variables may be used in the value and will be expanded at runtime.

*application.yml*

```
spring:
  cloud:
    gateway:
      routes:
        - id: setrequestheader_route
          uri: https://example.org
          predicates:
            - Host: {segment}.myhost.org
          filters:
            - SetRequestHeader=foo, bar-{segment}
```

#### 16.5.24. SetResponseHeader GatewayFilter Factory

The SetResponseHeader GatewayFilter Factory takes **name** and **value** parameters.

*application.yml*

```
spring:
  cloud:
    gateway:
      routes:
        - id: setresponseheader_route
          uri: https://example.org
          filters:
            - SetResponseHeader=X-Response-Foo, Bar
```

This GatewayFilter replaces all headers with the given name, rather than adding. So if the downstream server responded with a **X-Response-Foo:1234**, this would be replaced with **X-Response-Foo:Bar**, which is what the gateway client would receive.

SetResponseHeader is aware of URI variables used to match a path or host. URI variables may be used in the value and will be expanded at runtime.

*application.yml*

```
spring:
  cloud:
    gateway:
      routes:
        - id: setresponseheader_route
          uri: https://example.org
          predicates:
            - Host: {segment}.myhost.org
          filters:
            - SetResponseHeader=foo, bar-{segment}
```

### 16.5.25. SetStatus GatewayFilter Factory

The SetStatus GatewayFilter Factory takes a single `status` parameter. It must be a valid Spring `HttpStatus`. It may be the integer value `404` or the string representation of the enumeration `NOT_FOUND`.

*application.yml*

```
spring:
  cloud:
    gateway:
      routes:
        - id: setstatusstring_route
          uri: https://example.org
          filters:
            - SetStatus=BAD_REQUEST
        - id: setstatusint_route
          uri: https://example.org
          filters:
            - SetStatus=401
```

In either case, the HTTP status of the response will be set to 401.

The SetStatus GatewayFilter can be configured to return the original HTTP status code from the proxied request in a header in the response. Header will be added to the response if configured using following property.

*application.yml*

```
spring:
  cloud:
    gateway:
      set-status:
        original-status-header-name: original-http-status
```

## 16.5.26. StripPrefix GatewayFilter Factory

The StripPrefix GatewayFilter Factory takes one parameter, `parts`. The `parts` parameter indicated the number of parts in the path to strip from the request before sending it downstream.

*application.yml*

```
spring:
  cloud:
    gateway:
      routes:
        - id: nameRoot
          uri: https://nameservice
          predicates:
            - Path=/name/**
          filters:
            - StripPrefix=2
```

When a request is made through the gateway to `/name/bar/foo` the request made to `nameservice` will look like `nameservice/foo`.

## 16.5.27. Retry GatewayFilter Factory

The Retry GatewayFilter Factory support following set of parameters:

- `retries`: the number of retries that should be attempted
- `statuses`: the HTTP status codes that should be retried, represented using `org.springframework.http.HttpStatus`
- `methods`: the HTTP methods that should be retried, represented using `org.springframework.http.HttpMethod`
- `series`: the series of status codes to be retried, represented using `org.springframework.http.HttpStatus.Series`
- `exceptions`: list of exceptions thrown that should be retried
- `backoff`: configured exponential backoff for the retries. Retries are performed after a backoff interval of `firstBackoff * (factor ^ n)` where `n` is the iteration. If `maxBackoff` is configured, the maximum backoff applied will be limited to `maxBackoff`. If `basedOnPreviousValue` is true, backoff will be calculated using `prevBackoff * factor`.

The following defaults are configured for `Retry` filter if enabled:

- `retries`—3 times
- `series`—5XX series
- `methods`—GET method
- `exceptions`—`IOException` and `TimeoutException`
- `backoff`—disabled

*application.yml*

```
spring:
  cloud:
    gateway:
      routes:
        - id: retry_test
          uri: http://localhost:8080/flakey
          predicates:
            - Host=*.retry.com
          filters:
            - name: Retry
              args:
                retries: 3
                statuses: BAD_GATEWAY
          backoff:
            firstBackoff: 10ms
            maxBackoff: 50ms
            factor: 2
            basedOnPreviousValue: false
```



The retry filter does not currently support retrying with a body (e.g. for POST or PUT requests with a body).



When using the retry filter with a `forward:` prefixed URL, the target endpoint should be written carefully so that in case of an error it does not do anything that could result in a response being sent to the client and committed. For example, if the target endpoint is an annotated controller, the target controller method should not return `ResponseEntity` with an error status code. Instead it should throw an `Exception`, or signal an error, e.g. via a `Mono.error(ex)` return value, which the retry filter can be configured to handle by retrying.

### 16.5.28. RequestSize GatewayFilter Factory

The RequestSize GatewayFilter Factory can restrict a request from reaching the downstream service , when the request size is greater than the permissible limit. The filter takes `RequestSize` as parameter which is the permissible size limit of the request defined in bytes.

*application.yml*

```
spring:  
  cloud:  
    gateway:  
      routes:  
        - id: request_size_route  
          uri: http://localhost:8080/upload  
          predicates:  
            - Path=/upload  
          filters:  
            - name: RequestSize  
              args:  
                maxSize: 5000000
```

The RequestSize GatewayFilter Factory set the response status as **413 Payload Too Large** with a additional header **errorMessage** when the Request is rejected due to size. Following is an example of such an **errorMessage** .

**errorMessage : Request size is larger than permissible limit. Request size is 6.0 MB where permissible limit is 5.0 MB**



The default Request size will be set to 5 MB if not provided as filter argument in route definition.

### 16.5.29. Modify Request Body GatewayFilter Factory

**This filter is considered BETA and the API may change in the future**

This filter can be used to modify the request body before it is sent downstream by the Gateway.



This filter can only be configured using the Java DSL

```

@Bean
public RouteLocator routes(RouteLocatorBuilder builder) {
    return builder.routes()
        .route("rewrite_request_obj", r -> r.host("*.rewriterequestobj.org"))
            .filters(f -> f.prefixPath("/httpbin"))
                .modifyRequestBody(String.class, Hello.class,
Media.Type.APPLICATION_JSON_VALUE,
(exchange, s) -> return Mono.just(new
Hello(s.toUpperCase())))).uri(uri))
        .build();
}

static class Hello {
    String message;

    public Hello() { }

    public Hello(String message) {
        this.message = message;
    }

    public String getMessage() {
        return message;
    }

    public void setMessage(String message) {
        this.message = message;
    }
}

```

### 16.5.30. Modify Response Body GatewayFilter Factory

**This filter is considered BETA and the API may change in the future**

This filter can be used to modify the response body before it is sent back to the Client.



This filter can only be configured using the Java DSL

```

@Bean
public RouteLocator routes(RouteLocatorBuilder builder) {
    return builder.routes()
        .route("rewrite_response_upper", r -> r.host("*.rewriteresponseupper.org"))
            .filters(f -> f.prefixPath("/httpbin"))
                .modifyResponseBody(String.class, String.class,
(exchange, s) -> Mono.just(s.toUpperCase()))).uri(uri)
        .build();
}

```

### 16.5.31. Default Filters

If you would like to add a filter and apply it to all routes you can use `spring.cloud.gateway.default-filters`. This property takes a list of filters

*application.yml*

```
spring:
  cloud:
    gateway:
      default-filters:
        - AddResponseHeader=X-Response-Default-Foo, Default-Bar
        - PrefixPath=/httpbin
```

## 16.6. Global Filters

The `GlobalFilter` interface has the same signature as `GatewayFilter`. These are special filters that are conditionally applied to all routes. (This interface and usage are subject to change in future milestones).

### 16.6.1. Combined Global Filter and GatewayFilter Ordering

When a request comes in (and matches a Route) the Filtering Web Handler will add all instances of `GlobalFilter` and all route specific instances of `GatewayFilter` to a filter chain. This combined filter chain is sorted by the `org.springframework.core.Ordered` interface, which can be set by implementing the `getOrder()` method.

As Spring Cloud Gateway distinguishes between "pre" and "post" phases for filter logic execution (see: [How it Works](#)), the filter with the highest precedence will be the first in the "pre"-phase and the last in the "post"-phase.

```
@Bean
public GlobalFilter customFilter() {
    return CustomGlobalFilter();
}

public class CustomGlobalFilter implements GlobalFilter, Ordered {

    @Override
    public Mono<Void> filter(ServerWebExchange exchange, GatewayFilterChain chain) {
        log.info("custom global filter");
        return chain.filter(exchange);
    }

    @Override
    public int getOrder() {
        return -1;
    }
}
```

## 16.6.2. Forward Routing Filter

The `ForwardRoutingFilter` looks for a URI in the `exchange` attribute `ServerWebExchangeUtils.GATEWAY_REQUEST_URL_ATTR`. If the url has a `forward` scheme (ie `forward:///localendpoint`), it will use the Spring `DispatcherHandler` to handle the request. The path part of the request URL will be overridden with the path in the forward URL. The unmodified original url is appended to the list in the `ServerWebExchangeUtils.GATEWAY_ORIGINAL_REQUEST_URL_ATTR` attribute.

## 16.6.3. LoadBalancerClient Filter

The `LoadBalancerClientFilter` looks for a URI in the `exchange` attribute `ServerWebExchangeUtils.GATEWAY_REQUEST_URL_ATTR`. If the url has a `lb` scheme (ie `lb://myservice`), it will use the Spring Cloud `LoadBalancerClient` to resolve the name (`myservice` in the previous example) to an actual host and port and replace the URI in the same attribute. The unmodified original url is appended to the list in the `ServerWebExchangeUtils.GATEWAY_ORIGINAL_REQUEST_URL_ATTR` attribute. The filter will also look in the `ServerWebExchangeUtils.GATEWAY_SCHEME_PREFIX_ATTR` attribute to see if it equals `lb` and then the same rules apply.

## *application.yml*

```
spring:  
  cloud:  
    gateway:  
      routes:  
        - id: myRoute  
          uri: lb://service  
          predicates:  
            - Path=/service/**
```



By default when a service instance cannot be found in the `LoadBalancer` a `503` will be returned. You can configure the Gateway to return a `404` by setting `spring.cloud.gateway.loadbalancer.use404=true`.



The `isSecure` value of the `ServiceInstance` returned from the `LoadBalancer` will override the scheme specified in the request made to the Gateway. For example, if the request comes into the Gateway over `HTTPS` but the `ServiceInstance` indicates it is not secure, then the downstream request will be made over `HTTP`. The opposite situation can also apply. However if `GATEWAY_SCHEME_PREFIX_ATTR` is specified for the route in the Gateway configuration, the prefix will be stripped and the resulting scheme from the route URL will override the `ServiceInstance` configuration.



`LoadBalancerClientFilter` uses a blocking Ribbon `LoadBalancerClient` under the hood. We suggest you use `ReactiveLoadBalancerClientFilter` instead. You can switch to using it by setting the value of the `spring.cloud.loadbalancer.ribbon.enabled` to `false`.

### 16.6.4. `ReactiveLoadBalancerClientFilter`

The `ReactiveLoadBalancerClientFilter` looks for a URI in the `exchange` attribute `ServerWebExchangeUtils.GATEWAY_REQUEST_URL_ATTR`. If the url has a `lb` scheme (ie `lb://myservice`), it will use the Spring Cloud `ReactorLoadBalancer` to resolve the name (`myservice` in the previous example) to an actual host and port and replace the URI in the same attribute. The unmodified original url is appended to the list in the `ServerWebExchangeUtils.GATEWAY_ORIGINAL_REQUEST_URL_ATTR` attribute. The filter will also look in the `ServerWebExchangeUtils.GATEWAY_SCHEME_PREFIX_ATTR` attribute to see if it equals `lb` and then the same rules apply.

`application.yml`

```
spring:  
  cloud:  
    gateway:  
      routes:  
        - id: myRoute  
          uri: lb://service  
          predicates:  
            - Path=/service/**
```



By default when a service instance cannot be found by the `ReactorLoadBalancer`, a `503` will be returned. You can configure the Gateway to return a `404` by setting `spring.cloud.gateway.loadbalancer.use404=true`.



The `isSecure` value of the `ServiceInstance` returned from the `ReactiveLoadBalancerClientFilter` will override the scheme specified in the request made to the Gateway. For example, if the request comes into the Gateway over `HTTPS` but the `ServiceInstance` indicates it is not secure, then the downstream request will be made over `HTTP`. The opposite situation can also apply. However if `GATEWAY_SCHEME_PREFIX_ATTR` is specified for the route in the Gateway configuration, the prefix will be stripped and the resulting scheme from the route URL will override the `ServiceInstance` configuration.

### 16.6.5. Netty Routing Filter

The Netty Routing Filter runs if the url located in the `ServerWebExchangeUtils.GATEWAY_REQUEST_URL_ATTR` exchange attribute has a `http` or `https` scheme. It uses the Netty `HttpClient` to make the downstream proxy request. The response is put in the `ServerWebExchangeUtils.CLIENT_RESPONSE_ATTR` exchange attribute for use in a later filter. (There is an experimental `WebClientHttpRoutingFilter` that performs the same function, but does not require netty)

### 16.6.6. Netty Write Response Filter

The `NettyWriteResponseFilter` runs if there is a Netty `HttpClientResponse` in the `ServerWebExchangeUtils.CLIENT_RESPONSE_ATTR` exchange attribute. It is run after all other filters have completed and writes the proxy response back to the gateway client response. (There is an experimental `WebClientWriteResponseFilter` that performs the same function, but does not require netty)

### 16.6.7. RouteToRequestUrl Filter

The `RouteToRequestUrlFilter` runs if there is a `Route` object in the `ServerWebExchangeUtils.GATEWAY_ROUTE_ATTR` exchange attribute. It creates a new URI, based off of the request URI, but updated with the `URI` attribute of the `Route` object. The new URI is placed in the `ServerWebExchangeUtils.GATEWAY_REQUEST_URL_ATTR` exchange attribute`.

If the URI has a scheme prefix, such as `lb:ws://serviceid`, the `lb` scheme is stripped from the URI and placed in the `ServerWebExchangeUtils.GATEWAY_SCHEME_PREFIX_ATTR` for use later in the filter chain.

### 16.6.8. Websocket Routing Filter

The Websocket Routing Filter runs if the url located in the `ServerWebExchangeUtils.GATEWAY_REQUEST_URL_ATTR` exchange attribute has a `ws` or `wss` scheme. It uses the Spring Web Socket infrastructure to forward the Websocket request downstream.

Websockets may be load-balanced by prefixing the URI with `lb`, such as `lb:ws://serviceid`.



If you are using `SockJS` as a fallback over normal http, you should configure a normal HTTP route as well as the Websocket Route.

*application.yml*

```
spring:
  cloud:
    gateway:
      routes:
        # SockJS route
        - id: websocket_sockjs_route
          uri: http://localhost:3001
          predicates:
            - Path=/websocket/info/**
        # Normal Websocket route
        - id: websocket_route
          uri: ws://localhost:3001
          predicates:
            - Path=/websocket/**
```

### 16.6.9. Gateway Metrics Filter

To enable Gateway Metrics add `spring-boot-starter-actuator` as a project dependency. Then, by default, the Gateway Metrics Filter runs as long as the property `spring.cloud.gateway.metrics.enabled` is not set to `false`. This filter adds a timer metric named "gateway.requests" with the following tags:

- `routeId`: The route id
- `routeUri`: The URI that the API will be routed to
- `outcome`: Outcome as classified by `HttpStatus.Series`
- `status`: Http Status of the request returned to the client
- `httpStatusCode`: Http Status of the request returned to the client
- `httpMethod`: The Http method used for the request

These metrics are then available to be scraped from `/actuator/metrics/gateway.requests` and can be

easily integrated with Prometheus to create a [Grafana dashboard](#).



To enable the prometheus endpoint add micrometer-registry-prometheus as a project dependency.

### 16.6.10. Marking An Exchange As Routed

After the Gateway has routed a `ServerWebExchange` it will mark that exchange as "routed" by adding `gatewayAlreadyRouted` to the exchange attributes. Once a request has been marked as routed, other routing filters will not route the request again, essentially skipping the filter. There are convenience methods that you can use to mark an exchange as routed or check if an exchange has already been routed.

- `ServerWebExchangeUtils.isAlreadyRouted` takes a `ServerWebExchange` object and checks if it has been "routed"
- `ServerWebExchangeUtils.setAlreadyRouted` takes a `ServerWebExchange` object and marks it as "routed"

## 16.7. TLS / SSL

The Gateway can listen for requests on https by following the usual Spring server configuration. Example:

*application.yml*

```
server:  
  ssl:  
    enabled: true  
    key-alias: scg  
    key-store-password: scg1234  
    key-store: classpath:scg-keystore.p12  
    key-store-type: PKCS12
```

Gateway routes can be routed to both http and https backends. If routing to a https backend then the Gateway can be configured to trust all downstream certificates with the following configuration:

*application.yml*

```
spring:  
  cloud:  
    gateway:  
      httpclient:  
        ssl:  
          useInsecureTrustManager: true
```

Using an insecure trust manager is not suitable for production. For a production deployment the Gateway can be configured with a set of known certificates that it can trust with the following

configuration:

*application.yml*

```
spring:
  cloud:
    gateway:
      httpclient:
        ssl:
          trustedX509Certificates:
            - cert1.pem
            - cert2.pem
```

If the Spring Cloud Gateway is not provisioned with trusted certificates the default trust store is used (which can be overridden with system property `javax.net.ssl.trustStore`).

### 16.7.1. TLS Handshake

The Gateway maintains a client pool that it uses to route to backends. When communicating over https the client initiates a TLS handshake. A number of timeouts are associated with this handshake. These timeouts can be configured (defaults shown):

*application.yml*

```
spring:
  cloud:
    gateway:
      httpclient:
        ssl:
          handshake-timeout-millis: 10000
          close-notify-flush-timeout-millis: 3000
          close-notify-read-timeout-millis: 0
```

## 16.8. Configuration

Configuration for Spring Cloud Gateway is driven by a collection of `RouteDefinitionLocator`'s.

*RouteDefinitionLocator.java*

```
public interface RouteDefinitionLocator {
  Flux<RouteDefinition> getRouteDefinitions();
}
```

By default, a `PropertiesRouteDefinitionLocator` loads properties using Spring Boot's `@ConfigurationProperties` mechanism.

The configuration examples above all use a shortcut notation that uses positional arguments rather than named ones. The two examples below are equivalent:

*application.yml*

```
spring:
  cloud:
    gateway:
      routes:
        - id: setstatus_route
          uri: https://example.org
          filters:
            - name: SetStatus
              args:
                status: 401
        - id: setstatusshortcut_route
          uri: https://example.org
          filters:
            - SetStatus=401
```

For some usages of the gateway, properties will be adequate, but some production use cases will benefit from loading configuration from an external source, such as a database. Future milestone versions will have [RouteDefinitionLocator](#) implementations based off of Spring Data Repositories such as: Redis, MongoDB and Cassandra.

## 16.9. Route metadata configuration

Additional parameters can be configured for each route using metadata:

*application.yml*

```
spring:
  cloud:
    gateway:
      routes:
        - id: route_with_metadata
          uri: https://example.org
          metadata:
            optionName: "OptionValue"
            compositeObject:
              name: "value"
            iAmNumber: 1
```

All metadata properties could be acquired from exchange:

```
Route route = exchange.getAttribute(GATEWAY_ROUTE_ATTR);
// get all metadata properties
route.getMetadata();
// get a single metadata property
route.getMetadata(someKey);
```

### 16.9.1. Fluent Java Routes API

To allow for simple configuration in Java, there is a fluent API defined in the [RouteLocatorBuilder](#) bean.

*GatewaySampleApplication.java*

```
// static imports from GatewayFilters and RoutePredicates
@Bean
public RouteLocator customRouteLocator(RouteLocatorBuilder builder,
ThrottleGatewayFilterFactory throttle) {
    return builder.routes()
        .route(r -> r.host("*.abc.org").and().path("/image/png")
            .filters(f ->
                f.addResponseHeader("X-TestHeader", "foobar"))
            .uri("http://httpbin.org:80")
        )
        .route(r -> r.path("/image/webp")
            .filters(f ->
                f.addResponseHeader("X-AnotherHeader", "baz"))
            .uri("http://httpbin.org:80")
            .metadata("key", "value")
        )
        .route(r -> r.order(-1)
            .host("*.throttle.org").and().path("/get")
            .filters(f -> f.filter(throttle.apply(1,
                1,
                10,
                TimeUnit.SECONDS)))
            .uri("http://httpbin.org:80")
            .metadata("key", "value")
        )
        .build();
}
```

This style also allows for more custom predicate assertions. The predicates defined by [RouteDefinitionLocator](#) beans are combined using logical [and](#). By using the fluent Java API, you can use the [and\(\)](#), [or\(\)](#) and [negate\(\)](#) operators on the [Predicate](#) class.

### 16.9.2. DiscoveryClient Route Definition Locator

The Gateway can be configured to create routes based on services registered with a [DiscoveryClient](#) compatible service registry.

To enable this, set `spring.cloud.gateway.discovery.locator.enabled=true` and make sure a [DiscoveryClient](#) implementation is on the classpath and enabled (such as Netflix Eureka, Consul or Zookeeper).

## Configuring Predicates and Filters For DiscoveryClient Routes

By default the Gateway defines a single predicate and filter for routes created via a `DiscoveryClient`.

The default predicate is a path predicate defined with the pattern `/serviceId/**`, where `serviceId` is the id of the service from the `DiscoveryClient`.

The default filter is rewrite path filter with the regex `/serviceId/(?<remaining>.* )` and the replacement `/${remaining}`. This just strips the service id from the path before the request is sent downstream.

If you would like to customize the predicates and/or filters used by the `DiscoveryClient` routes you can do so by setting `spring.cloud.gateway.discovery.locator.predicates[x]` and `spring.cloud.gateway.discovery.locator.filters[y]`. When doing so you need to make sure to include the default predicate and filter above, if you want to retain that functionality. Below is an example of what this looks like.

*application.properties*

```
spring.cloud.gateway.discovery.locator.predicates[0].name: Path
spring.cloud.gateway.discovery.locator.predicates[0].args[pattern]:
  "/'+serviceId+'/**"
spring.cloud.gateway.discovery.locator.predicates[1].name: Host
spring.cloud.gateway.discovery.locator.predicates[1].args[pattern]: "/**.foo.com"
spring.cloud.gateway.discovery.locator.filters[0].name: Hystrix
spring.cloud.gateway.discovery.locator.filters[0].args[name]: serviceId
spring.cloud.gateway.discovery.locator.filters[1].name: RewritePath
spring.cloud.gateway.discovery.locator.filters[1].args[regexp]: "/'+ serviceId +
  '/(?<remaining>.* )"
spring.cloud.gateway.discovery.locator.filters[1].args[replacement]: "/${remaining}"
```

## 16.10. Reactor Netty Access Logs

To enable Reactor Netty access logs, set `-Dreactor.netty.http.server.accessLogEnabled=true`. (It must be a Java System Property, not a Spring Boot property).

The logging system can be configured to have a separate access log file. Below is an example logback configuration:

*logback.xml*

```
<appender name="accessLog" class="ch.qos.logback.core.FileAppender">
    <file>access_log.log</file>
    <encoder>
        <pattern>%msg%n</pattern>
    </encoder>
</appender>
<appender name="async" class="ch.qos.logback.classic.AsyncAppender">
    <appender-ref ref="accessLog" />
</appender>

<logger name="reactor.netty.http.server.AccessLog" level="INFO"
additivity="false">
    <appender-ref ref="async"/>
</logger>
```

## 16.11. CORS Configuration

The gateway can be configured to control CORS behavior. The "global" CORS configuration is a map of URL patterns to [Spring Framework CorsConfiguration](#).

*application.yml*

```
spring:
  cloud:
    gateway:
      globalcors:
        corsConfigurations:
          '/**':
            allowedOrigins: "https://docs.spring.io"
            allowedMethods:
              - GET
```

In the example above, CORS requests will be allowed from requests that originate from docs.spring.io for all GET requested paths.

To provide the same CORS configuration to requests that are not handled by some gateway route predicate, set the property [spring.cloud.gateway.globalcors.add-to-simple-url-handler-mapping](#) equal to true. This is useful when trying to support CORS preflight requests and your route predicate doesn't evaluate to true because the http method is [options](#).

## 16.12. Actuator API

The [/gateway](#) actuator endpoint allows to monitor and interact with a Spring Cloud Gateway application. To be remotely accessible, the endpoint has to be [enabled](#) and [exposed via HTTP or JMX](#) in the application properties.

*application.properties*

```
management.endpoint.gateway.enabled=true # default value
management.endpoints.web.exposure.include=gateway
```

### 16.12.1. Verbose Actuator Format

A new, more verbose format has been added to Gateway. This adds more detail to each route allowing to view the predicates and filters associated to each route along with any configuration that is available.

[/actuator/gateway/routes](#)

```
[  
 {  
   "predicate": "(Hosts: [**.addrequestheader.org] && Paths: [/headers], match trailing slash: true)",  
   "route_id": "add_request_header_test",  
   "filters": [  
     "[[AddResponseHeader X-Response-Default-Foo = 'Default-Bar'], order = 1]",  
     "[[AddRequestHeader X-Request-Foo = 'Bar'], order = 1]",  
     "[[PrefixPath prefix = '/httpbin'], order = 2]"  
   ],  
   "uri": "lb://testservice",  
   "order": 0  
 }  
]
```

This feature is enabled by default. To disable it, set the following property:

*application.properties*

```
spring.cloud.gateway.actuator.verbose.enabled=false
```

This will default to true in a future release.

### 16.12.2. Retrieving route filters

#### Global Filters

To retrieve the [global filters](#) applied to all routes, make a [GET](#) request to [/actuator/gateway/globalfilters](#). The resulting response is similar to the following:

```
{
    "org.springframework.cloud.gateway.filter.LoadBalancerClientFilter@77856cc5": 10100,
    "org.springframework.cloud.gateway.filter.RouteToRequestUrlFilter@4f6fd101": 10000,
    "org.springframework.cloud.gateway.filter.NettyWriteResponseFilter@32d22650": -1,
    "org.springframework.cloud.gateway.filter.ForwardRoutingFilter@106459d9":
2147483647,
    "org.springframework.cloud.gateway.filter.NettyRoutingFilter@1fb5e0": 2147483647,
    "org.springframework.cloud.gateway.filter.ForwardPathFilter@33a71d23": 0,
    "org.springframework.cloud.gateway.filter.AdaptCachedBodyGlobalFilter@135064ea":
2147483637,
    "org.springframework.cloud.gateway.filter.WebsocketRoutingFilter@23c05889":
2147483646
}
```

The response contains details of the global filters in place. For each global filter is provided the string representation of the filter object (e.g., `org.springframework.cloud.gateway.filter.LoadBalancerClientFilter@77856cc5`) and the corresponding `order` in the filter chain.

## Route Filters

To retrieve the `GatewayFilter` factories applied to routes, make a `GET` request to `/actuator/gateway/routefilters`. The resulting response is similar to the following:

```
{
    "[AddRequestHeaderGatewayFilterFactory@570ed9c configClass =
AbstractNameValueGatewayFilterFactory.NameValueConfig)": null,
    "[SecureHeadersGatewayFilterFactory@fceab5d configClass = Object)": null,
    "[SaveSessionGatewayFilterFactory@4449b273 configClass = Object)": null
}
```

The response contains details of the `GatewayFilter` factories applied to any particular route. For each factory is provided the string representation of the corresponding object (e.g., `[SecureHeadersGatewayFilterFactory@fceab5d configClass = Object]`). Note that the `null` value is due to an incomplete implementation of the endpoint controller, for that it tries to set the order of the object in the filter chain, which does not apply to a `GatewayFilter` factory object.

### 16.12.3. Refreshing the route cache

To clear the routes cache, make a `POST` request to `/actuator/gateway/refresh`. The request returns a 200 without response body.

### 16.12.4. Retrieving the routes defined in the gateway

To retrieve the routes defined in the gateway, make a `GET` request to `/actuator/gateway/routes`. The resulting response is similar to the following:

```
[{
  "route_id": "first_route",
  "route_object": {
    "predicate": "org.springframework.cloud.gateway.handler.predicate.PathRoutePredicateFactory$$Lambda$432/1736826640@1e9d7e7d",
    "filters": [
      "OrderedGatewayFilter{delegate=org.springframework.cloud.gateway.filter.factory.PreserveHostHeaderGatewayFilterFactory$$Lambda$436/674480275@6631ef72, order=0}"
    ]
  },
  "order": 0
},
{
  "route_id": "second_route",
  "route_object": {
    "predicate": "org.springframework.cloud.gateway.handler.predicate.PathRoutePredicateFactory$$Lambda$432/1736826640@cd8d298",
    "filters": []
  },
  "order": 0
}]
}
```

The response contains details of all the routes defined in the gateway. The following table describes the structure of each element (i.e., a route) of the response.

<b>Path</b>	<b>Type</b>	<b>Description</b>
<code>route_id</code>	String	The route id.
<code>route_object.predicate</code>	Object	The route predicate.
<code>route_object.filters</code>	Array	The <a href="#">GatewayFilter factories</a> applied to the route.
<code>order</code>	Number	The route order.

### 16.12.5. Retrieving information about a particular route

To retrieve information about a single route, make a `GET` request to [`/actuator/gateway/routes/{id}`](#) (e.g., [`/actuator/gateway/routes/first\_route`](#)). The resulting response is similar to the following:

```
{
  "id": "first_route",
  "predicates": [
    {
      "name": "Path",
      "args": {"_genkey_0":"/first"}
    }
  ],
  "filters": [],
  "uri": "https://www.uri-destination.org",
  "order": 0
}]
```

The following table describes the structure of the response.

Path	Type	Description
<code>id</code>	String	The route id.
<code>predicates</code>	Array	The collection of route predicates. Each item defines the name and the arguments of a given predicate.
<code>filters</code>	Array	The collection of filters applied to the route.
<code>uri</code>	String	The destination URI of the route.
<code>order</code>	Number	The route order.

### 16.12.6. Creating and deleting a particular route

To create a route, make a `POST` request to `/gateway/routes/{id_route_to_create}` with a JSON body that specifies the fields of the route (see the previous subsection).

To delete a route, make a `DELETE` request to `/gateway/routes/{id_route_to_delete}`.

### 16.12.7. Recap: list of all endpoints

The table below summarises the Spring Cloud Gateway actuator endpoints. Note that each endpoint has `/actuator/gateway` as the base-path.

ID	HTTP Method	Description
<code>globalfilters</code>	GET	Displays the list of global filters applied to the routes.
<code>routefilters</code>	GET	Displays the list of GatewayFilter factories applied to a particular route.
<code>refresh</code>	POST	Clears the routes cache.
<code>routes</code>	GET	Displays the list of routes defined in the gateway.
<code>routes/{id}</code>	GET	Displays information about a particular route.
<code>routes/{id}</code>	POST	Add a new route to the gateway.

ID	HTTP Method	Description
routes/{id}	DELETE	Remove an existing route from the gateway.

## 16.13. Troubleshooting

### 16.13.1. Log Levels

Below are some useful loggers that contain valuable trouble shooting information at the `DEBUG` and `TRACE` levels.

- `org.springframework.cloud.gateway`
- `org.springframework.http.server.reactive`
- `org.springframework.web.reactive`
- `org.springframework.boot.autoconfigure.web`
- `reactor.netty`
- `redisratelimiter`

### 16.13.2. Wiretap

The Reactor Netty `HttpClient` and `HttpServer` can have wiretap enabled. When combined with setting the `reactor.netty` log level to `DEBUG` or `TRACE` will enable logging of information such as headers and bodies sent and received across the wire. To enable this, set `spring.cloud.gateway.httpserver.wiretap=true` and/or `spring.cloud.gateway.httpclient.wiretap=true` for the `HttpServer` and `HttpClient` respectively.

## 16.14. Developer Guide

TODO: overview of writing custom integrations

### 16.14.1. Writing Custom Route Predicate Factories

TODO: document writing Custom Route Predicate Factories

### 16.14.2. Writing Custom GatewayFilter Factories

In order to write a `GatewayFilter` you will need to implement `GatewayFilterFactory`. There is an abstract class called `AbstractGatewayFilterFactory` which you can extend.

*PreGatewayFilterFactory.java*

```
public class PreGatewayFilterFactory extends  
AbstractGatewayFilterFactory<PreGatewayFilterFactory.Config> {  
  
    public PreGatewayFilterFactory() {  
        super(Config.class);  
    }  
  
    @Override  
    public GatewayFilter apply(Config config) {  
        // grab configuration from Config object  
        return (exchange, chain) -> {  
            //If you want to build a "pre" filter you need to manipulate the  
            //request before calling chain.filter  
            ServerHttpRequest.Builder builder = exchange.getRequest().mutate();  
            //use builder to manipulate the request  
            return chain.filter(exchange.mutate().request(request).build());  
        };  
    }  
  
    public static class Config {  
        //Put the configuration properties for your filter here  
    }  
}
```

### *PostGatewayFilterFactory.java*

```
public class PostGatewayFilterFactory extends  
AbstractGatewayFilterFactory<PostGatewayFilterFactory.Config> {  
  
    public PostGatewayFilterFactory() {  
        super(Config.class);  
    }  
  
    @Override  
    public GatewayFilter apply(Config config) {  
        // grab configuration from Config object  
        return (exchange, chain) -> {  
            return chain.filter(exchange).then(Mono.fromRunnable(() -> {  
                ServerHttpResponse response = exchange.getResponse();  
                //Manipulate the response in some way  
            }));  
        };  
    }  
  
    public static class Config {  
        //Put the configuration properties for your filter here  
    }  
}
```

### **16.14.3. Writing Custom Global Filters**

In order to write a custom global filter, you will need to implement [GlobalFilter](#) interface. This will apply the filter to all requests.

Example of how to set up a Global Pre and Post filter, respectively

```

@Bean
public GlobalFilter customGlobalFilter() {
    return (exchange, chain) -> exchange.getPrincipal()
        .map(Principal::getName)
        .defaultIfEmpty("Default User")
        .map(userName -> {
            //adds header to proxied request
            exchange.getRequest().mutate().header("CUSTOM-REQUEST-HEADER",
userName).build();
            return exchange;
        })
        .flatMap(chain::filter);
}

@Bean
public GlobalFilter customGlobalPostFilter() {
    return (exchange, chain) -> chain.filter(exchange)
        .then(Mono.just(exchange))
        .map(serverWebExchange -> {
            //adds header to response
            serverWebExchange.getResponse().getHeaders().set("CUSTOM-RESPONSE-HEADER",
HttpStatus.OK.equals(serverWebExchange.getResponse().getStatusCode()) ?
"It worked": "It did not work");
            return serverWebExchange;
        })
        .then();
}

```

#### 16.14.4. Writing Custom Route Locators and Writers

TODO: document writing Custom Route Locators and Writers

### 16.15. Building a Simple Gateway Using Spring MVC or Webflux

Spring Cloud Gateway provides a utility object called `ProxyExchange` which you can use inside a regular Spring web handler as a method parameter. It supports basic downstream HTTP exchanges via methods that mirror the HTTP verbs. With MVC it also supports forwarding to a local handler via the `forward()` method. To use the `ProxyExchange` just include the right module in your classpath (either `spring-cloud-gateway-mvc` or `spring-cloud-gateway-webflux`).

MVC example (proxying a request to "/test" downstream to a remote server):

```

@RestController
@SpringBootApplication
public class GatewaySampleApplication {

    @Value("${remote.home}")
    private URI home;

    @GetMapping("/test")
    public ResponseEntity<?> proxy(ProxyExchange<byte[]> proxy) throws Exception {
        return proxy.uri(home.toString() + "/image/png").get();
    }

}

```

The same thing with Webflux:

```

@RestController
@SpringBootApplication
public class GatewaySampleApplication {

    @Value("${remote.home}")
    private URI home;

    @GetMapping("/test")
    public Mono<ResponseEntity<?>> proxy(ProxyExchange<byte[]> proxy) throws Exception {
        return proxy.uri(home.toString() + "/image/png").get();
    }

}

```

There are convenience methods on the `ProxyExchange` to enable the handler method to discover and enhance the URI path of the incoming request. For example you might want to extract the trailing elements of a path to pass them downstream:

```

@GetMapping("/proxy/path/**")
public ResponseEntity<?> proxyPath(ProxyExchange<byte[]> proxy) throws Exception {
    String path = proxy.path("/proxy/path/");
    return proxy.uri(home.toString() + "/foos/" + path).get();
}

```

All the features of Spring MVC or Webflux are available to Gateway handler methods. So you can inject request headers and query parameters, for instance, and you can constrain the incoming requests with declarations in the mapping annotation. See the documentation for `@RequestMapping` in Spring MVC for more details of those features.

Headers can be added to the downstream response using the `header()` methods on `ProxyExchange`.

You can also manipulate response headers (and anything else you like in the response) by adding a mapper to the `get()` etc. method. The mapper is a `Function` that takes the incoming `ResponseEntity` and converts it to an outgoing one.

First class support is provided for "sensitive" headers ("cookie" and "authorization" by default) which are not passed downstream, and for "proxy" headers (`x-forwarded-*`).

## 16.16. Configuration properties

To see the list of all Spring Cloud Gateway related configuration properties please check [the Appendix page](#).

# Chapter 17. Spring Cloud Function

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3.0.0.RC2

## 17.1. Introduction

Spring Cloud Function is a project with the following high-level goals:

- Promote the implementation of business logic via functions.
- Decouple the development lifecycle of business logic from any specific runtime target so that the same code can run as a web endpoint, a stream processor, or a task.
- Support a uniform programming model across serverless providers, as well as the ability to run standalone (locally or in a PaaS).
- Enable Spring Boot features (auto-configuration, dependency injection, metrics) on serverless providers.

It abstracts away all of the transport details and infrastructure, allowing the developer to keep all the familiar tools and processes, and focus firmly on business logic.

Here's a complete, executable, testable Spring Boot application (implementing a simple string manipulation):

```
@SpringBootApplication
public class Application {

    @Bean
    public Function<Flux<String>, Flux<String>> uppercase() {
        return flux -> flux.map(value -> value.toUpperCase());
    }

    public static void main(String[] args) {
        SpringApplication.run(Application.class, args);
    }
}
```

It's just a Spring Boot application, so it can be built, run and tested, locally and in a CI build, the same way as any other Spring Boot application. The **Function** is from `java.util` and **Flux** is a **Reactive Streams Publisher** from **Project Reactor**. The function can be accessed over HTTP or messaging.

Spring Cloud Function has 4 main features:

In the nutshell Spring Cloud Function provides the following features: 1. Wrappers for **@Beans** of

type `Function`, `Consumer` and `Supplier`, exposing them to the outside world as either HTTP endpoints and/or message stream listeners/publishers with RabbitMQ, Kafka etc.

- *Choice of programming styles - reactive, imperative or hybrid.*
- *Function composition and adaptation (e.g., composing imperative functions with reactive).*
- *Support for reactive function with multiple inputs and outputs allowing merging, joining and other complex streaming operation to be handled by functions.*
- *Transparent type conversion of inputs and outputs.*
- *Packaging functions for deployments, specific to the target platform (e.g., Project Riff, AWS Lambda and more)*
- *Adapters to expose function to the outside world as HTTP endpoints etc.*
- *Deploying a JAR file containing such an application context with an isolated classloader, so that you can pack them together in a single JVM.*
- *Compiling strings which are Java function bodies into bytecode, and then turning them into @Beans that can be wrapped as above.*
- *Adapters for AWS Lambda, Azure, Apache OpenWhisk and possibly other "serverless" service providers.*



Spring Cloud is released under the non-restrictive Apache 2.0 license. If you would like to contribute to this section of the documentation or if you find an error, please find the source code and issue trackers in the project at [github](#).

## 17.2. Getting Started

Build from the command line (and "install" the samples):

```
$ ./mvnw clean install
```

(If you like to YOLO add `-DskipTests`.)

Run one of the samples, e.g.

```
$ java -jar spring-cloud-function-samples/function-sample/target/*.jar
```

This runs the app and exposes its functions over HTTP, so you can convert a string to uppercase, like this:

```
$ curl -H "Content-Type: text/plain" localhost:8080/uppercase -d Hello  
HELLO
```

You can convert multiple strings (a `Flux<String>`) by separating them with new lines

```
$ curl -H "Content-Type: text/plain" localhost:8080/uppercase -d 'Hello  
> World'  
HELLOWORLD
```

(You can use `\n` in a terminal to insert a new line in a literal string like that.)

## 17.3. Programming model

### 17.3.1. Function Catalog and Flexible Function Signatures

One of the main features of Spring Cloud Function is to adapt and support a range of type signatures for user-defined functions, while providing a consistent execution model. That's why all user defined functions are transformed into a canonical representation by [FunctionCatalog](#).

While users don't normally have to care about the [FunctionCatalog](#) at all, it is useful to know what kind of functions are supported in user code.

It is also important to understand that Spring Cloud Function provides first class support for reactive API provided by [Project Reactor](#) allowing reactive primitives such as [Mono](#) and [Flux](#) to be used as types in user defined functions providing greater flexibility when choosing programming model for your function implementation. Reactive programming model also enables functional support for features that would be otherwise difficult to impossible to implement using imperative programming style. For more on this please read [Function Arity](#) section.

### 17.3.2. Java 8 function support

Spring Cloud Function embraces and builds on top of the 3 core functional interfaces defined by Java and available to us since Java 8.

- [Supplier<O>](#)
- [Function<I, O>](#)
- [Consumer<I>](#)

#### Supplier

Supplier can be *reactive* - [Supplier<Flux<T>>](#) or *imperative* - [Supplier<T>](#). From the invocation standpoint this should make no difference to the implementor of such Supplier. However, when used within frameworks (e.g., [Spring Cloud Stream](#)), Suppliers, especially reactive, often used to represent the source of the stream, therefore they are invoked once to get the stream (e.g., Flux) to which consumers can subscribe to. In other words such suppliers represent an equivalent of an *infinite stream*. However, the same reactive suppliers can also represent *finite* stream(s) (e.g., result set on the polled JDBC data). In those cases such reactive suppliers must be hooked up to some polling mechanism of the underlying framework.

To assist with that Spring Cloud Function provides a marker annotation [org.springframework.cloud.function.context.PollableSupplier](#) to signal that such supplier produces a finite stream and may need to be polled again. That said, it is important to understand that Spring

Cloud Function itself provides no behavior for this annotation.

In addition `PollableSupplier` annotation exposes a *splittable* attribute to signal that produced stream needs to be split (see [Splitter EIP](#))

Here is the example:

```
@PollableSupplier(splittable = true)
public Supplier<Flux<String>> someSupplier() {
    return () -> {
        String v1 = String.valueOf(System.nanoTime());
        String v2 = String.valueOf(System.nanoTime());
        String v3 = String.valueOf(System.nanoTime());
        return Flux.just(v1, v2, v3);
    };
}
```

## Function

Function can also be written in imperative or reactive way, yet unlike Supplier and Consumer there are no special considerations for the implementor other than understanding that when used within frameworks such as [Spring Cloud Stream](#) and others, reactive function is invoked only once to pass a reference to the stream (Flux or Mono) and imperative is invoked once per event.

## Consumer

Consumer is a little bit special because it has a `void` return type, which implies blocking, at least potentially. Most likely you will not need to write `Consumer<Flux<?>>`, but if you do need to do that, remember to subscribe to the input flux. If you declare a `Consumer` of a non publisher type (which is normal), it will be converted to a function that returns a publisher, so that it can be subscribed to in a controlled way.

### 17.3.3. Function Composition

Function Composition is a feature that allows one to compose several functions into one. The core support is based on function composition feature available with `Function.andThen(..)` support available since Java 8. However on top of it, we provide few additional features.

#### Declarative Function Composition

This feature allows you to provide composition instruction in a declarative way using `|` (pipe) or `,` (comma) delimiter when providing `spring.cloud.function.definition` property.

For example

```
--spring.cloud.function.definition=uppercase|reverse
```

Here we effectively provided a definition of a single function which itself is a composition of

function `uppercase` and function `reverse`. In fact that is one of the reasons why the property name is `definition` and not `name`, since the definition of a function can be a composition of several named functions. And as mentioned you can use `,` instead of pipe (such as `... definition=uppercase,reverse`).

## Composing non-Functions

Spring Cloud Function also supports composing Supplier with Consumer or Function as well as Function with Consumer. What's important here is to understand the end product of such definitions. Composing Supplier with Function still results in Supplier while composing Supplier with Consumer will effectively render Runnable. Following the same logic composing Function with Consumer will result in Consumer.

And of course you can't compose uncomposable such as Consumer and Function, Consumer and Supplier etc.

### 17.3.4. Function Routing

Since version 2.2 Spring Cloud Function provides routing feature allowing you to invoke a single function which acts as a router to an actual function you wish to invoke. This feature is very useful in certain FAAS environments where maintaining configurations for several functions could be cumbersome or exposing more than one function is not possible.

The `RoutingFunction` is registered in `FunctionCatalog` under the name `functionRouter`. For simplicity and consistency you can also refer to `RoutingFunction.FUNCTION_NAME` constant.

This function has the following signature:

```
public class RoutingFunction implements Function<Object, Object> {  
    ...  
}
```

The routing instructions could be communicated in several ways;

#### Message Headers

If the input argument is of type `Message<?>`, you can communicate routing instruction by setting one of `spring.cloud.function.definition` or `spring.cloud.function.routing-expression` Message headers. For more static cases you can use `spring.cloud.function.definition` header which allows you to provide the name of a single function (e.g., `...definition=foo`) or a composition instruction (e.g., `...definition=foo|bar|baz`). For more dynamic cases you can use `spring.cloud.function.routing-expression` header which allows you to use Spring Expression Language (SpEL) and provide SpEL expression that should resolve into definition of a function (as described above).



SpEL evaluation context's root object is the actual input argument, so in the case of `Message<?>` you can construct expression that has access to both `payload` and `headers` (e.g., `spring.cloud.function.routing-expression=headers.function_name`).

In specific execution environments/models the adapters are responsible to translate and

communicate `spring.cloud.function.definition` and/or `spring.cloud.function.routing-expression` via Message header. For example, when using `spring-cloud-function-web` you can provide `spring.cloud.function.definition` as an HTTP header and the framework will propagate it as well as other HTTP headers as Message headers.

## Application Properties

Routing instruction can also be communicated via `spring.cloud.function.definition` or `spring.cloud.function.routing-expression` as application properties. The rules described in the previous section apply here as well. The only difference is you provide these instructions as application properties (e.g., `--spring.cloud.function.definition=foo`).

 When dealing with reactive inputs (e.g., Publisher), routing instructions must only be provided via Function properties. This is due to the nature of the reactive functions which are invoked only once to pass a Publisher and the rest is handled by the reactor, hence we can not access and/or rely on the routing instructions communicated via individual values (e.g., Message).

### 17.3.5. Function Arity

There are times when a stream of data needs to be categorized and organized. For example, consider a classic big-data use case of dealing with unorganized data containing, let's say, 'orders' and 'invoices', and you want each to go into a separate data store. This is where function arity (functions with multiple inputs and outputs) support comes to play.

Let's look at an example of such a function (full implementation details are available [here](#)),

```
@Bean
public Function<Flux<Integer>, Tuple2<Flux<String>, Flux<String>>> organise() {
    return flux -> ...;
}
```

Given that Project Reactor is a core dependency of SCF, we are using its Tuple library. Tuples give us a unique advantage by communicating to us both *cardinality* and *type* information. Both are extremely important in the context of SCSt. Cardinality lets us know how many input and output bindings need to be created and bound to the corresponding inputs and outputs of a function. Awareness of the type information ensures proper type conversion.

Also, this is where the 'index' part of the naming convention for binding names comes into play, since, in this function, the two output binding names are `organise-out-0` and `organise-out-1`.

 IMPORTANT: At the moment, function arity is **only** supported for reactive functions (`Function<TupleN<Flux<?>...>`, `TupleN<Flux<?>...>>`) centered on Complex event processing where evaluation and computation on confluence of events typically requires view into a stream of events rather than single event.

### 17.3.6. Kotlin Lambda support

We also provide support for Kotlin lambdas (since v2.0). Consider the following:

```
@Bean  
open fun kotlinSupplier(): () -> String {  
    return { "Hello from Kotlin" }  
}  
  
@Bean  
open fun kotlinFunction(): (String) -> String {  
    return { it.toUpperCase() }  
}  
  
@Bean  
open fun kotlinConsumer(): (String) -> Unit {  
    return { println(it) }  
}
```

The above represents Kotlin lambdas configured as Spring beans. The signature of each maps to a Java equivalent of `Supplier`, `Function` and `Consumer`, and thus supported/recognized signatures by the framework. While mechanics of Kotlin-to-Java mapping are outside of the scope of this documentation, it is important to understand that the same rules for signature transformation outlined in "Java 8 function support" section are applied here as well.

To enable Kotlin support all you need is to add `spring-cloud-function-kotlin` module to your classpath which contains the appropriate autoconfiguration and supporting classes.

### 17.3.7. Function Component Scan

Spring Cloud Function will scan for implementations of `Function`, `Consumer` and `Supplier` in a package called `functions` if it exists. Using this feature you can write functions that have no dependencies on Spring - not even the `@Component` annotation is needed. If you want to use a different package, you can set `spring.cloud.function.scan.packages`. You can also use `spring.cloud.function.scan.enabled=false` to switch off the scan completely.

## 17.4. Standalone Web Applications

The `spring-cloud-function-web` module has autoconfiguration that activates when it is included in a Spring Boot web application (with MVC support). There is also a `spring-cloud-starter-function-web` to collect all the optional dependencies in case you just want a simple getting started experience.

With the web configurations activated your app will have an MVC endpoint (on "/" by default, but configurable with `spring.cloud.function.web.path`) that can be used to access the functions in the application context. The supported content types are plain text and JSON.

Method	Path	Request	Response	Status
GET	/{supplier}	-	Items from the named supplier	200 OK
POST	/{consumer}	JSON object or text	Mirrors input and pushes request body into consumer	202 Accepted
POST	/{consumer}	JSON array or text with new lines	Mirrors input and pushes body into consumer one by one	202 Accepted
POST	/{function}	JSON object or text	The result of applying the named function	200 OK
POST	/{function}	JSON array or text with new lines	The result of applying the named function	200 OK
GET	/{function}/{item}	-	Convert the item into an object and return the result of applying the function	200 OK

As the table above shows the behaviour of the endpoint depends on the method and also the type of incoming request data. When the incoming data is single valued, and the target function is declared as obviously single valued (i.e. not returning a collection or [Flux](#)), then the response will also contain a single value. For multi-valued responses the client can ask for a server-sent event stream by sending `Accept: text/event-stream`.

If there is only a single function (consumer etc.) in the catalog, the name in the path is optional. Composite functions can be addressed using pipes or commas to separate function names (pipes are legal in URL paths, but a bit awkward to type on the command line).

For cases where there is more than a single function in catalog and you want to map a specific function to the root path (e.g., "/"), or you want to compose several functions and then map to the root path you can do so by providing [spring.cloud.function.definition](#) property which essentially used by spring-cloud-function-web module to provide default mapping for cases where there is some type of a conflict (e.g., more than one function available etc).

For example,

```
--spring.cloud.function.definition=foo|bar
```

The above property will compose 'foo' and 'bar' function and map the composed function to the "/" path.

Functions and consumers that are declared with input and output in `Message<?>` will see the request headers on the input messages, and the output message headers will be converted to HTTP headers.

When POSTing text the response format might be different with Spring Boot 2.0 and older versions, depending on the content negotiation (provide content type and accept headers for the best results).

## 17.5. Standalone Streaming Applications

To send or receive messages from a broker (such as RabbitMQ or Kafka) you can leverage `spring-cloud-stream` project and its integration with Spring Cloud Function. Please refer to [Spring Cloud Function](#) section of the Spring Cloud Stream reference manual for more details and examples.

## 17.6. Deploying a Packaged Function

Spring Cloud Function provides a "deployer" library that allows you to launch a jar file (or exploded archive, or set of jar files) with an isolated class loader and expose the functions defined in it. This is quite a powerful tool that would allow you to, for instance, adapt a function to a range of different input-output adapters without changing the target jar file. Serverless platforms often have this kind of feature built in, so you could see it as a building block for a function invoker in such a platform (indeed the [Riff](#) Java function invoker uses this library).

The standard entry point is to add `spring-cloud-function-deployer` to the classpath, the deployer kicks in and looks for some configuration to tell it where to find the function jar.

```
<dependency>
    <groupId>org.springframework.cloud</groupId>
    <artifactId>spring-cloud-function-deployer</artifactId>
    <version>${spring.cloud.function.version}</version>
</dependency>
```

At a minimum the user has to provide a `spring.cloud.function.location` which is a URL or resource location for the archive containing the functions. It can optionally use a `maven:` prefix to locate the artifact via a dependency lookup (see [FunctionProperties](#) for complete details). A Spring Boot application is bootstrapped from the jar file, using the `MANIFEST.MF` to locate a start class, so that a standard Spring Boot fat jar works well, for example. If the target jar can be launched successfully then the result is a function registered in the main application's `FunctionCatalog`. The registered function can be applied by code in the main application, even though it was created in an isolated class loader (by default).

Here is the example of deploying a JAR which contains an 'uppercase' function and invoking it .

```

@SpringBootApplication
public class DeployFunctionDemo {

    public static void main(String[] args) {
        ApplicationContext context = SpringApplication.run(DeployFunctionDemo.class,
            "--spring.cloud.function.location=..../target/uppercase-0.0.1-
SNAPSHOT.jar",
            "--spring.cloud.function.definition=uppercase");

        FunctionCatalog catalog = context.getBean(FunctionCatalog.class);
        Function<String, String> function = catalog.lookup("uppercase");
        System.out.println(function.apply("hello"));
    }
}

```

## 17.7. Functional Bean Definitions

Spring Cloud Function supports a "functional" style of bean declarations for small apps where you need fast startup. The functional style of bean declaration was a feature of Spring Framework 5.0 with significant enhancements in 5.1.

### 17.7.1. Comparing Functional with Traditional Bean Definitions

Here's a vanilla Spring Cloud Function application from with the familiar `@Configuration` and `@Bean` declaration style:

```

@SpringBootApplication
public class DemoApplication {

    @Bean
    public Function<String, String> uppercase() {
        return value -> value.toUpperCase();
    }

    public static void main(String[] args) {
        SpringApplication.run(DemoApplication.class, args);
    }

}

```

You can run the above in a serverless platform, like AWS Lambda or Azure Functions, or you can run it in its own HTTP server just by including `spring-cloud-function-starter-web` on the classpath. Running the main method would expose an endpoint that you can use to ping that `uppercase` function:

```
$ curl localhost:8080 -d foo
FOO
```

The web adapter in `spring-cloud-function-starter-web` uses Spring MVC, so you needed a Servlet container. You can also use Webflux where the default server is netty (even though you can still use Servlet containers if you want to) - just include the `spring-cloud-starter-function-webflux` dependency instead. The functionality is the same, and the user application code can be used in both.

Now for the functional beans: the user application code can be recast into "functional" form, like this:

```
@SpringBootConfiguration
public class DemoApplication implements
ApplicationContextInitializer<GenericApplicationContext> {

    public static void main(String[] args) {
        FunctionalSpringApplication.run(DemoApplication.class, args);
    }

    public Function<String, String> uppercase() {
        return value -> value.toUpperCase();
    }

    @Override
    public void initialize(GenericApplicationContext context) {
        context.registerBean("demo", FunctionRegistration.class,
            () -> new FunctionRegistration<>(uppercase())
                .type(FunctionType.from(String.class).to(String.class)));
    }
}
```

The main differences are:

- The main class is an `ApplicationContextInitializer`.
- The `@Bean` methods have been converted to calls to `context.registerBean()`
- The `@SpringBootApplication` has been replaced with `@SpringBootConfiguration` to signify that we are not enabling Spring Boot autoconfiguration, and yet still marking the class as an "entry point".
- The `SpringApplication` from Spring Boot has been replaced with a `FunctionalSpringApplication` from Spring Cloud Function (it's a subclass).

The business logic beans that you register in a Spring Cloud Function app are of type `FunctionRegistration`. This is a wrapper that contains both the function and information about the input and output types. In the `@Bean` form of the application that information can be derived reflectively, but in a functional bean registration some of it is lost unless we use a

## FunctionRegistration

An alternative to using an `ApplicationContextInitializer` and `FunctionRegistration` is to make the application itself implement `Function` (or `Consumer` or `Supplier`). Example (equivalent to the above):

```
@SpringBootConfiguration
public class DemoApplication implements Function<String, String> {

    public static void main(String[] args) {
        FunctionalSpringApplication.run(DemoApplication.class, args);
    }

    @Override
    public String uppercase(String value) {
        return value.toUpperCase();
    }
}
```

It would also work if you add a separate, standalone class of type `Function` and register it with the `SpringApplication` using an alternative form of the `run()` method. The main thing is that the generic type information is available at runtime through the class declaration.

The app runs in its own HTTP server if you add `spring-cloud-starter-function-webflux` (it won't work with the MVC starter at the moment because the functional form of the embedded Servlet container hasn't been implemented). The app also runs just fine in AWS Lambda or Azure Functions, and the improvements in startup time are dramatic.



The "lite" web server has some limitations for the range of `Function` signatures - in particular it doesn't (yet) support `Message` input and output, but POJOs and any kind of `Publisher` should be fine.

### 17.7.2. Testing Functional Applications

Spring Cloud Function also has some utilities for integration testing that will be very familiar to Spring Boot users. For example, here is an integration test for the HTTP server wrapping the app above:

```

@RunWith(SpringRunner.class)
@FunctionalSpringBootTest
@AutoConfigureWebTestClient
public class FunctionalTests {

    @Autowired
    private WebTestClient client;

    @Test
    public void words() throws Exception {
        client.post().uri("/").body(Mono.just("foo"), String.class).exchange()
            .expectStatus().isOk().expectBody(String.class).isEqualTo("FOO");
    }

}

```

This test is almost identical to the one you would write for the `@Bean` version of the same app - the only difference is the `@FunctionalSpringBootTest` annotation, instead of the regular `@SpringBootTest`. All the other pieces, like the `@Autowired WebTestClient`, are standard Spring Boot features.

Or you could write a test for a non-HTTP app using just the `FunctionCatalog`. For example:

```

@RunWith(SpringRunner.class)
@FunctionalSpringBootTest
public class FunctionalTests {

    @Autowired
    private FunctionCatalog catalog;

    @Test
    public void words() throws Exception {
        Function<Flux<String>, Flux<String>> function = catalog.lookup(Function.class,
            "function");
        assertThat(function.apply(Flux.just("foo")).blockFirst()).isEqualTo("FOO");
    }

}

```

(The `FunctionCatalog` always returns functions from `Flux` to `Flux`, even if the user declares them with a simpler signature.)

### 17.7.3. Limitations of Functional Bean Declaration

Most Spring Cloud Function apps have a relatively small scope compared to the whole of Spring Boot, so we are able to adapt it to these functional bean definitions easily. If you step outside that limited scope, you can extend your Spring Cloud Function app by switching back to `@Bean` style configuration, or by using a hybrid approach. If you want to take advantage of Spring Boot autoconfiguration for integrations with external datastores, for example, you will need to use

`@EnableAutoConfiguration`. Your functions can still be defined using the functional declarations if you want (i.e. the "hybrid" style), but in that case you will need to explicitly switch off the "full functional mode" using `spring.functional.enabled=false` so that Spring Boot can take back control.

## 17.8. Dynamic Compilation

There is a sample app that uses the function compiler to create a function from a configuration property. The vanilla "function-sample" also has that feature. And there are some scripts that you can run to see the compilation happening at run time. To run these examples, change into the `scripts` directory:

```
cd scripts
```

Also, start a RabbitMQ server locally (e.g. execute `rabbitmq-server`).

Start the Function Registry Service:

```
./function-registry.sh
```

Register a Function:

```
./registerFunction.sh -n uppercase -f "f->f.map(s->s.toString().toUpperCase())"
```

Run a REST Microservice using that Function:

```
./web.sh -f uppercase -p 9000
curl -H "Content-Type: text/plain" -H "Accept: text/plain" localhost:9000/uppercase -d
foo
```

Register a Supplier:

```
./registerSupplier.sh -n words -f "()->Flux.just(\"foo\", \"bar\")"
```

Run a REST Microservice using that Supplier:

```
./web.sh -s words -p 9001
curl -H "Accept: application/json" localhost:9001/words
```

Register a Consumer:

```
./registerConsumer.sh -n print -t String -f "System.out::println"
```

Run a REST Microservice using that Consumer:

```
./web.sh -c print -p 9002  
curl -X POST -H "Content-Type: text/plain" -d foo localhost:9002/print
```

Run Stream Processing Microservices:

First register a streaming words supplier:

```
./registerSupplier.sh -n wordstream -f "()->Flux.interval(Duration.ofMillis(1000)).map(i->\\"message-\\"+i)\"
```

Then start the source (supplier), processor (function), and sink (consumer) apps (in reverse order):

```
./stream.sh -p 9103 -i uppercaseWords -c print  
./stream.sh -p 9102 -i words -f uppercase -o uppercaseWords  
./stream.sh -p 9101 -s wordstream -o words
```

The output will appear in the console of the sink app (one message per second, converted to uppercase):

```
MESSAGE-0  
MESSAGE-1  
MESSAGE-2  
MESSAGE-3  
MESSAGE-4  
MESSAGE-5  
MESSAGE-6  
MESSAGE-7  
MESSAGE-8  
MESSAGE-9  
...
```

## 17.9. Serverless Platform Adapters

As well as being able to run as a standalone process, a Spring Cloud Function application can be adapted to run one of the existing serverless platforms. In the project there are adapters for [AWS Lambda](#), [Azure](#), and [Apache OpenWhisk](#). The [Oracle Fn platform](#) has its own Spring Cloud Function adapter. And [Riff](#) supports Java functions and its [Java Function Invoker](#) acts natively as an adapter for Spring Cloud Function jars.

### 17.9.1. AWS Lambda

The [AWS](#) adapter takes a Spring Cloud Function app and converts it to a form that can run in AWS Lambda.

The adapter has a couple of generic request handlers that you can use. The most generic is `SpringBootStreamHandler`, which uses a Jackson `ObjectMapper` provided by Spring Boot to serialize and deserialize the objects in the function. There is also a `SpringBootRequestHandler` which you can extend, and provide the input and output types as type parameters (enabling AWS to inspect the class and do the JSON conversions itself).

If your app has more than one `@Bean` of type `Function` etc. then you can choose the one to use by configuring `function.name` (e.g. as `FUNCTION_NAME` environment variable in AWS). The functions are extracted from the Spring Cloud `FunctionCatalog` (searching first for `Function` then `Consumer` and finally `Supplier`).

## Notes on JAR Layout

You don't need the Spring Cloud Function Web or Stream adapter at runtime in Lambda, so you might need to exclude those before you create the JAR you send to AWS. A Lambda application has to be shaded, but a Spring Boot standalone application does not, so you can run the same app using 2 separate jars (as per the sample). The sample app creates 2 jar files, one with an `aws` classifier for deploying in Lambda, and one executable (thin) jar that includes `spring-cloud-function-web` at runtime. Spring Cloud Function will try and locate a "main class" for you from the JAR file manifest, using the `Start-Class` attribute (which will be added for you by the Spring Boot tooling if you use the starter parent). If there is no `Start-Class` in your manifest you can use an environment variable or system property `MAIN_CLASS` when you deploy the function to AWS.

If you are not using the functional bean definitions but relying on Spring Boot's auto-configuration, then additional transformers must be configured as part of the maven-shade-plugin execution.

```

<plugin>
    <groupId>org.apache.maven.plugins</groupId>
    <artifactId>maven-shade-plugin</artifactId>
    <dependencies>
        <dependency>
            <groupId>org.springframework.boot</groupId>
            <artifactId>spring-boot-maven-plugin</artifactId>
        </dependency>
    </dependencies>
    <configuration>
        <createDependencyReducedPom>false</createDependencyReducedPom>
        <shadedArtifactAttached>true</shadedArtifactAttached>
        <shadedClassifierName>aws</shadedClassifierName>
        <transformers>
            <transformer
implementation="org.apache.maven.plugins.shade.resourceAppendingTransformer">
                <resource>META-INF/spring.handlers</resource>
            </transformer>
            <transformer
implementation="org.springframework.boot.maven.PropertiesMergingResourceTransformer">
                <resource>META-INF/spring.factories</resource>
            </transformer>
            <transformer
implementation="org.apache.maven.plugins.shade.resourceAppendingTransformer">
                <resource>META-INF/spring.schemas</resource>
            </transformer>
        </transformers>
    </configuration>
</plugin>

```

## Build file setup

In order to run Spring Cloud Function applications on AWS Lambda, you can leverage Maven or Gradle plugins offered by the cloud platform provider.

### Maven

In order to use the adapter plugin for Maven, add the plugin dependency to your `pom.xml` file:

```

<dependencies>
    <dependency>
        <groupId>org.springframework.cloud</groupId>
        <artifactId>spring-cloud-function-adapter-aws</artifactId>
    </dependency>
</dependencies>

```

As pointed out in the [Notes on JAR Layout](#), you will need a shaded jar in order to upload it to AWS Lambda. You can use the [Maven Shade Plugin](#) for that. The example of the [setup](#) can be found

above.

You can use the Spring Boot Maven Plugin to generate the [thin jar](#).

```
<plugin>
  <groupId>org.springframework.boot</groupId>
  <artifactId>spring-boot-maven-plugin</artifactId>
  <dependencies>
    <dependency>
      <groupId>org.springframework.boot.experimental</groupId>
      <artifactId>spring-boot-thin-layout</artifactId>
      <version>${wrapper.version}</version>
    </dependency>
  </dependencies>
</plugin>
```

You can find the entire sample [pom.xml](#) file for deploying Spring Cloud Function applications to AWS Lambda with Maven [here](#).

## Gradle

In order to use the adapter plugin for Gradle, add the dependency to your [build.gradle](#) file:

```
dependencies {
  compile("org.springframework.cloud:spring-cloud-function-adapter-aws:${version}")
}
```

As pointed out in [Notes on JAR Layout](#), you will need a shaded jar in order to upload it to AWS Lambda. You can use the [Gradle Shadow Plugin](#) for that:

```

buildscript {
    dependencies {
        classpath "com.github.jengelman.gradle.plugins:shadow:${shadowPluginVersion}"
    }
}
apply plugin: 'com.github.johnrengelman.shadow'

assemble.dependsOn = [shadowJar]

import com.github.jengelman.gradle.plugins.shadow.transformers.*

shadowJar {
    classifier = 'aws'
    dependencies {
        exclude(
            dependency("org.springframework.cloud:spring-cloud-function-
web:${springCloudFunctionVersion}"))
    }
    // Required for Spring
    mergeServiceFiles()
    append 'META-INF/spring.handlers'
    append 'META-INF/spring.schemas'
    append 'META-INF/spring.tooling'
    transform(PropertiesFileTransformer) {
        paths = ['META-INF/spring.factories']
        mergeStrategy = "append"
    }
}

```

You can use the Spring Boot Gradle Plugin and Spring Boot Thin Gradle Plugin to generate the [thin jar](#).

```

buildscript {
    dependencies {
        classpath("org.springframework.boot.experimental:spring-boot-thin-gradle-
plugin:${wrapperVersion}")
        classpath("org.springframework.boot:spring-boot-gradle-
plugin:${springBootVersion}")
    }
}
apply plugin: 'org.springframework.boot'
apply plugin: 'org.springframework.boot.experimental.thin-launcher'
assemble.dependsOn = [thinJar]

```

You can find the entire sample [build.gradle](#) file for deploying Spring Cloud Function applications to AWS Lambda with Gradle [here](#).

## Upload

Build the sample under `spring-cloud-function-samples/function-sample-aws` and upload the `-aws` jar file to Lambda. The handler can be `example.Handler` or `org.springframework.cloud.function.adapter.aws.SpringBootStreamHandler` (FQN of the class, *not* a method reference, although Lambda does accept method references).

```
./mvnw -U clean package
```

Using the AWS command line tools it looks like this:

```
aws lambda create-function --function-name Uppercase --role arn:aws:iam::[USERID]:role/service-role/[ROLE] --zip-file fileb://function-sample-aws/target/function-sample-aws-2.0.0.BUILD-SNAPSHOT-aws.jar --handler org.springframework.cloud.function.adapter.aws.SpringBootStreamHandler --description "Spring Cloud Function Adapter Example" --runtime java8 --region us-east-1 --timeout 30 --memory-size 1024 --publish
```

The input type for the function in the AWS sample is a Foo with a single property called "value". So you would need this to test it:

```
{  
    "value": "test"  
}
```

 The AWS sample app is written in the "functional" style (as an `ApplicationContextInitializer`). This is much faster on startup in Lambda than the traditional `@Bean` style, so if you don't need `@Beans` (or `@EnableAutoConfiguration`) it's a good choice. Warm starts are not affected.

## Type Conversion

Spring Cloud Function will attempt to transparently handle type conversion between the raw input stream and types declared by your function.

For example, if your function signature is as such `Function<Foo, Bar>` we will attempt to convert incoming stream event to an instance of `Foo`.

In the event type is not known or can not be determined (e.g., `Function<?, ?>`) we will attempt to convert an incoming stream event to a generic `Map`.

## Raw Input

There are times when you may want to have access to a raw input. In this case all you need is to declare your function signature to accept `InputStream`. For example, `Function<InputStream, ?>`. In this case we will not attempt any conversion and will pass the raw input directly to a function.

## 17.9.2. Microsoft Azure

The [Azure](#) adapter bootstraps a Spring Cloud Function context and channels function calls from the Azure framework into the user functions, using Spring Boot configuration where necessary. Azure Functions has quite a unique, but invasive programming model, involving annotations in user code that are specific to the platform. The easiest way to use it with Spring Cloud is to extend a base class and write a method in it with the `@FunctionName` annotation which delegates to a base class method.

This project provides an adapter layer for a Spring Cloud Function application onto Azure. You can write an app with a single `@Bean` of type `Function` and it will be deployable in Azure if you get the JAR file laid out right.

There is an `AzureSpringBootRequestHandler` which you must extend, and provide the input and output types as annotated method parameters (enabling Azure to inspect the class and create JSON bindings). The base class has two useful methods (`handleRequest` and `handleOutput`) to which you can delegate the actual function call, so mostly the function will only ever have one line.

Example:

```
public class FooHandler extends AzureSpringBootRequestHandler<Foo, Bar> {
    @FunctionName("uppercase")
    public Bar execute(
        @HttpTrigger(name = "req", methods = { HttpMethod.GET,
            HttpMethod.POST }, authLevel = AuthorizationLevel.ANONYMOUS)
        Foo foo,
        ExecutionContext context) {
        return handleRequest(foo, context);
    }
}
```

This Azure handler will delegate to a `Function<Foo,Bar>` bean (or a `Function<Publisher<Foo>,Publisher<Bar>>`). Some Azure triggers (e.g. `@CosmosDBTrigger`) result in a input type of `List` and in that case you can bind to `List` in the Azure handler, or `String` (the raw JSON). The `List` input delegates to a `Function` with input type `Map<String, Object>`, or `Publisher` or `List` of the same type. The output of the `Function` can be a `List` (one-for-one) or a single value (aggregation), and the output binding in the Azure declaration should match.

If your app has more than one `@Bean` of type `Function` etc. then you can choose the one to use by configuring `function.name`. Or if you make the `@FunctionName` in the Azure handler method match the function name it should work that way (also for function apps with multiple functions). The functions are extracted from the Spring Cloud `FunctionCatalog` so the default function names are the same as the bean names.

### Accessing Azure ExecutionContext

Some time there is a need to access the target execution context provided by Azure runtime in the form of `com.microsoft.azure.functions.ExecutionContext`. For example one of such needs is logging, so it can appear in the Azure console.

For that purpose Spring Cloud Function will register `ExecutionContext` as bean in the Application context, so it could be injected into your function. For example

```
@Bean
public Function<Foo, Bar> uppercase(ExecutionContext targetContext) {
    return foo -> {
        targetContext.getLogger().info("Invoking 'uppercase' on " + foo.getValue());
        return new Bar(foo.getValue().toUpperCase());
    };
}
```

Normally type-based injection should suffice, however if need to you can also utilise the bean name under which it is registered which is `targetExecutionContext`.

## Notes on JAR Layout

You don't need the Spring Cloud Function Web at runtime in Azure, so you can exclude this before you create the JAR you deploy to Azure, but it won't be used if you include it, so it doesn't hurt to leave it in. A function application on Azure is an archive generated by the Maven plugin. The function lives in the JAR file generated by this project. The sample creates it as an executable jar, using the thin layout, so that Azure can find the handler classes. If you prefer you can just use a regular flat JAR file. The dependencies should **not** be included.

## Build file setup

In order to run Spring Cloud Function applications on Microsoft Azure, you can leverage the Maven plugin offered by the cloud platform provider.

In order to use the adapter plugin for Maven, add the plugin dependency to your `pom.xml` file:

```
<dependencies>
    <dependency>
        <groupId>org.springframework.cloud</groupId>
        <artifactId>spring-cloud-function-adapter-azure</artifactId>
    </dependency>
</dependencies>
```

Then, configure the plugin. You will need to provide Azure-specific configuration for your application, specifying the `resourceGroup`, `appName` and other optional properties, and add the `package` goal execution so that the `function.json` file required by Azure is generated for you. Full plugin documentation can be found in the [plugin repository](#).

```
<plugin>
  <groupId>com.microsoft.azure</groupId>
  <artifactId>azure-functions-maven-plugin</artifactId>
  <configuration>
    <resourceGroup>${functionResourceGroup}</resourceGroup>
    <appName>${functionAppName}</appName>
  </configuration>
  <executions>
    <execution>
      <id>package-functions</id>
      <goals>
        <goal>package</goal>
      </goals>
    </execution>
  </executions>
</plugin>
```

You will also have to ensure that the files to be scanned by the plugin can be found in the Azure functions staging directory (see the [plugin repository](#) for more details on the staging directory and it's default location).

You can find the entire sample [pom.xml](#) file for deploying Spring Cloud Function applications to Microsoft Azure with Maven [here](#).



As of yet, only Maven plugin is available. Gradle plugin has not been created by the cloud platform provider.

## Build

```
./mvnw -U clean package
```

## Running the sample

You can run the sample locally, just like the other Spring Cloud Function samples:

and `curl -H "Content-Type: text/plain" localhost:8080/function -d '{"value": "hello foobar"}'`.

You will need the `az` CLI app (see [docs.microsoft.com/en-us/azure/azure-functions/functions-create-first-java-maven](#) for more detail). To deploy the function on Azure runtime:

```
$ az login
$ mvn azure-functions:deploy
```

On another terminal try this: `curl <azure-function-url-from-the-log>/api/uppercase -d '{"value": "hello foobar!"}'`. Please ensure that you use the right URL for the function above. Alternatively you can test the function in the Azure Dashboard UI (click on the function name, go to the right hand side and click "Test" and to the bottom right, "Run").

The input type for the function in the Azure sample is a Foo with a single property called "value". So you need this to test it with something like below:

```
{  
  "value": "foobar"  
}
```

 The Azure sample app is written in the "non-functional" style (using `@Bean`). The functional style (with just `Function` or `ApplicationContextInitializer`) is much faster on startup in Azure than the traditional `@Bean` style, so if you don't need `@Beans` (or `@EnableAutoConfiguration`) it's a good choice. Warm starts are not affected.

# Chapter 18. Spring Cloud Kubernetes

This reference guide covers how to use Spring Cloud Kubernetes.

## 18.1. Why do you need Spring Cloud Kubernetes?

Spring Cloud Kubernetes provide Spring Cloud common interface implementations that consume Kubernetes native services. The main objective of the projects provided in this repository is to facilitate the integration of Spring Cloud and Spring Boot applications running inside Kubernetes.

## 18.2. Starters

Starters are convenient dependency descriptors you can include in your application. Include a starter to get the dependencies and Spring Boot auto-configuration for a feature set.

Starter	Features
<pre>&lt;dependency&gt; &lt;groupId&gt;org.springframework.cloud&lt;/groupId&gt; &lt;artifactId&gt;spring-cloud-starter-kubernetes&lt;/artifactId&gt; &lt;/dependency&gt;</pre>	<p><a href="#">Discovery Client</a> implementation that resolves service names to Kubernetes Services.</p>
<pre>&lt;dependency&gt; &lt;groupId&gt;org.springframework.cloud&lt;/groupId&gt; &lt;artifactId&gt;spring-cloud-starter-kubernetes-config&lt;/artifactId&gt; &lt;/dependency&gt;</pre>	<p>Load application properties from Kubernetes <a href="#">ConfigMaps</a> and <a href="#">Secrets</a>. Reload application properties when a ConfigMap or Secret changes.</p>
<pre>&lt;dependency&gt; &lt;groupId&gt;org.springframework.cloud&lt;/groupId&gt; &lt;artifactId&gt;spring-cloud-starter-kubernetes-ribbon&lt;/artifactId&gt; &lt;/dependency&gt;</pre>	<p><a href="#">Ribbon</a> client-side load balancer with server list obtained from Kubernetes Endpoints.</p>

Starter	Features
<pre data-bbox="158 202 754 471">&lt;dependency&gt; &lt;groupId&gt;org.springframework.cloud&lt;/groupId&gt; &lt;artifactId&gt;spring-cloud-starter-kubernetes-all&lt;/artifactId&gt; &lt;/dependency&gt;</pre>	All Spring Cloud Kubernetes features.

## 18.3. DiscoveryClient for Kubernetes

This project provides an implementation of [Discovery Client](#) for [Kubernetes](#). This client lets you query Kubernetes endpoints (see [services](#)) by name. A service is typically exposed by the Kubernetes API server as a collection of endpoints that represent [http](#) and [https](#) addresses and that a client can access from a Spring Boot application running as a pod. This discovery feature is also used by the Spring Cloud Kubernetes Ribbon project to fetch the list of the endpoints defined for an application to be load balanced.

This is something that you get for free by adding the following dependency inside your project:

```
<dependency>
<groupId>org.springframework.cloud</groupId>
<artifactId>spring-cloud-starter-kubernetes</artifactId>
</dependency>
```

To enable loading of the [DiscoveryClient](#), add `@EnableDiscoveryClient` to the according configuration or application class, as the following example shows:

```
@SpringBootApplication
@EnableDiscoveryClient
public class Application {
    public static void main(String[] args) {
        SpringApplication.run(Application.class, args);
    }
}
```

Then you can inject the client in your code simply by autowiring it, as the following example shows:

```
@Autowired  
private DiscoveryClient discoveryClient;
```

You can choose to enable `DiscoveryClient` from all namespaces by setting the following property in `application.properties`:

```
spring.cloud.kubernetes.discovery.all-namespaces=true
```

If, for any reason, you need to disable the `DiscoveryClient`, you can set the following property in `application.properties`:

```
spring.cloud.kubernetes.discovery.enabled=false
```

Some Spring Cloud components use the `DiscoveryClient` in order to obtain information about the local service instance. For this to work, you need to align the Kubernetes service name with the `spring.application.name` property.



`spring.application.name` has no effect as far as the name registered for the application within Kubernetes

Spring Cloud Kubernetes can also watch the Kubernetes service catalog for changes and update the `DiscoveryClient` implementation accordingly. In order to enable this functionality you need to add `@EnableScheduling` on a configuration class in your application.

## 18.4. Kubernetes native service discovery

Kubernetes itself is capable of (server side) service discovery (see: [kubernetes.io/docs/concepts/services-networking/service/#discovering-services](https://kubernetes.io/docs/concepts/services-networking/service/#discovering-services)). Using native kubernetes service discovery ensures compatibility with additional tooling, such as Istio ([istio.io](https://istio.io)), a service mesh that is capable of load balancing, ribbon, circuit breaker, failover, and much more.

The caller service then need only refer to names resolvable in a particular Kubernetes cluster. A simple implementation might use a spring `RestTemplate` that refers to a fully qualified domain name (FQDN), such as `{service-name}.{namespace}.svc.{cluster}.local:{service-port}`.

Additionally, you can use Hystrix for:

- Circuit breaker implementation on the caller side, by annotating the spring boot application class with `@EnableCircuitBreaker`
- Fallback functionality, by annotating the respective method with `@HystrixCommand(fallbackMethod=`

## 18.5. Kubernetes PropertySource implementations

The most common approach to configuring your Spring Boot application is to create an `application.properties` or `application.yaml` or an `application-profile.properties` or `application-profile.yaml` file that contains key-value pairs that provide customization values to your application or Spring Boot starters. You can override these properties by specifying system properties or environment variables.

### 18.5.1. Using a ConfigMap PropertySource

Kubernetes provides a resource named `ConfigMap` to externalize the parameters to pass to your application in the form of key-value pairs or embedded `application.properties` or `application.yaml` files. The [Spring Cloud Kubernetes Config](#) project makes Kubernetes `ConfigMap` instances available during application bootstrapping and triggers hot reloading of beans or Spring context when changes are detected on observed `ConfigMap` instances.

The default behavior is to create a `ConfigMapPropertySource` based on a Kubernetes `ConfigMap` that has a `metadata.name` value of either the name of your Spring application (as defined by its `spring.application.name` property) or a custom name defined within the `bootstrap.properties` file under the following key: `spring.cloud.kubernetes.config.name`.

However, more advanced configuration is possible where you can use multiple `ConfigMap` instances. The `spring.cloud.kubernetes.config.sources` list makes this possible. For example, you could define the following `ConfigMap` instances:

```
spring:
  application:
    name: cloud-k8s-app
  cloud:
    kubernetes:
      config:
        name: default-name
        namespace: default-namespace
        sources:
          # Spring Cloud Kubernetes looks up a ConfigMap named c1 in namespace
          default-namespace
          - name: c1
          # Spring Cloud Kubernetes looks up a ConfigMap named default-name in
          whatever namespace n2
          - namespace: n2
          # Spring Cloud Kubernetes looks up a ConfigMap named c3 in namespace n3
          - namespace: n3
          name: c3
```

In the preceding example, if `spring.cloud.kubernetes.config.namespace` had not been set, the `ConfigMap` named `c1` would be looked up in the namespace that the application runs.

Any matching `ConfigMap` that is found is processed as follows:

- Apply individual configuration properties.
- Apply as `yaml` the content of any property named `application.yaml`.
- Apply as a properties file the content of any property named `application.properties`.

The single exception to the aforementioned flow is when the `ConfigMap` contains a **single** key that indicates the file is a YAML or properties file. In that case, the name of the key does NOT have to be `application.yaml` or `application.properties` (it can be anything) and the value of the property is treated correctly. This features facilitates the use case where the `ConfigMap` was created by using something like the following:

```
kubectl create configmap game-config --from-file=/path/to/app-config.yaml
```

Assume that we have a Spring Boot application named `demo` that uses the following properties to read its thread pool configuration.

- `pool.size.core`
- `pool.size.maximum`

This can be externalized to config map in `yaml` format as follows:

```
kind: ConfigMap
apiVersion: v1
metadata:
  name: demo
data:
  pool.size.core: 1
  pool.size.max: 16
```

Individual properties work fine for most cases. However, sometimes, embedded `yaml` is more convenient. In this case, we use a single property named `application.yaml` to embed our `yaml`, as follows:

```
kind: ConfigMap
apiVersion: v1
metadata:
  name: demo
data:
  application.yaml: |-
```

pool:  
size:  
core: 1  
max:16

The following example also works:

```
kind: ConfigMap
apiVersion: v1
metadata:
  name: demo
data:
  custom-name.yaml: |-
```

pool:  
size:  
core: 1  
max:16

You can also configure Spring Boot applications differently depending on active profiles that are merged together when the [ConfigMap](#) is read. You can provide different property values for different profiles by using an [application.properties](#) or [application.yaml](#) property, specifying profile-specific values, each in their own document (indicated by the `---` sequence), as follows:

```
kind: ConfigMap
apiVersion: v1
metadata:
  name: demo
data:
  application.yml: |-  
    greeting:  
      message: Say Hello to the World  
    farewell:  
      message: Say Goodbye  
---  
    spring:  
      profiles: development  
    greeting:  
      message: Say Hello to the Developers  
    farewell:  
      message: Say Goodbye to the Developers  
---  
    spring:  
      profiles: production  
    greeting:  
      message: Say Hello to the Ops
```

In the preceding case, the configuration loaded into your Spring Application with the **development** profile is as follows:

```
greeting:  
  message: Say Hello to the Developers  
farewell:  
  message: Say Goodbye to the Developers
```

However, if the **production** profile is active, the configuration becomes:

```
greeting:  
  message: Say Hello to the Ops  
farewell:  
  message: Say Goodbye
```

If both profiles are active, the property that appears last within the **ConfigMap** overwrites any preceding values.

Another option is to create a different config map per profile and spring boot will automatically

fetch it based on active profiles

```
kind: ConfigMap
apiVersion: v1
metadata:
  name: demo
data:
  application.yml: |-  
    greeting:  
      message: Say Hello to the World  
    farewell:  
      message: Say Goodbye
```

```
kind: ConfigMap
apiVersion: v1
metadata:
  name: demo-development
data:
  application.yml: |-  
    spring:  
      profiles: development  
    greeting:  
      message: Say Hello to the Developers  
    farewell:  
      message: Say Goodbye to the Developers
```

```
kind: ConfigMap
apiVersion: v1
metadata:
  name: demo-production
data:
  application.yml: |-  
    spring:  
      profiles: production  
    greeting:  
      message: Say Hello to the Ops  
    farewell:  
      message: Say Goodbye
```

To tell Spring Boot which `profile` should be enabled at bootstrap, you can pass `SPRING_PROFILES_ACTIVE` environment variable. To do so, you can launch your Spring Boot application with an environment variable that you can define it in the PodSpec at the container

specification. Deployment resource file, as follows:

```
apiVersion: apps/v1
kind: Deployment
metadata:
  name: deployment-name
  labels:
    app: deployment-name
spec:
  replicas: 1
  selector:
    matchLabels:
      app: deployment-name
  template:
    metadata:
      labels:
        app: deployment-name
    spec:
      containers:
        - name: container-name
          image: your-image
          env:
            - name: SPRING_PROFILES_ACTIVE
              value: "development"
```



You should check the security configuration section. To access config maps from inside a pod you need to have the correct Kubernetes service accounts, roles and role bindings.

Another option for using [ConfigMap](#) instances is to mount them into the Pod by running the Spring Cloud Kubernetes application and having Spring Cloud Kubernetes read them from the file system. This behavior is controlled by the [spring.cloud.kubernetes.config.paths](#) property. You can use it in addition to or instead of the mechanism described earlier. You can specify multiple (exact) file paths in [spring.cloud.kubernetes.config.paths](#) by using the `,` delimiter.



You have to provide the full exact path to each property file, because directories are not being recursively parsed.

Table 9. Properties:

Name	Type	Default	Description
<a href="#">spring.cloud.kubernetes.config.enabled</a>	Boolean	true	Enable ConfigMaps <a href="#">PropertySource</a>
<a href="#">spring.cloud.kubernetes.config.name</a>	String	<code> \${spring.application.name}</code>	Sets the name of <a href="#">ConfigMap</a> to look up

Name	Type	Default	Description
spring.cloud.kubernetes.config.namespace	String	Client namespace	Sets the Kubernetes namespace where to lookup
spring.cloud.kubernetes.config.paths	List	null	Sets the paths where ConfigMap instances are mounted
spring.cloud.kubernetes.config.enableApi	Boolean	true	Enable or disable consuming ConfigMap instances through APIs

## 18.5.2. Secrets PropertySource

Kubernetes has the notion of [Secrets](#) for storing sensitive data such as passwords, OAuth tokens, and so on. This project provides integration with [Secrets](#) to make secrets accessible by Spring Boot applications. You can explicitly enable or disable this feature by setting the `spring.cloud.kubernetes.secrets.enabled` property.

When enabled, the `SecretsPropertySource` looks up Kubernetes for [Secrets](#) from the following sources:

1. Reading recursively from secrets mounts
2. Named after the application (as defined by `spring.application.name`)
3. Matching some labels

### Note:

By default, consuming Secrets through the API (points 2 and 3 above) **is not enabled** for security reasons. The permission 'list' on secrets allows clients to inspect secrets values in the specified namespace. Further, we recommend that containers share secrets through mounted volumes.

If you enable consuming Secrets through the API, we recommend that you limit access to Secrets by using an authorization policy, such as RBAC. For more information about risks and best practices when consuming Secrets through the API refer to [this doc](#).

If the secrets are found, their data is made available to the application.

Assume that we have a spring boot application named `demo` that uses properties to read its database configuration. We can create a Kubernetes secret by using the following command:

```
oc create secret generic db-secret --from-literal=username=user --from-literal=password=p455w0rd
```

The preceding command would create the following secret (which you can see by using `oc get secrets db-secret -o yaml`):

```
apiVersion: v1
data:
  password: cDQ1NXcwcmQ=
  username: dXNlcg==
kind: Secret
metadata:
  creationTimestamp: 2017-07-04T09:15:57Z
  name: db-secret
  namespace: default
  resourceVersion: "357496"
  selfLink: /api/v1/namespaces/default/secrets/db-secret
  uid: 63c89263-6099-11e7-b3da-76d6186905a8
type: Opaque
```

Note that the data contains Base64-encoded versions of the literal provided by the [create](#) command.

Your application can then use this secret—for example, by exporting the secret's value as environment variables:

```
apiVersion: v1
kind: Deployment
metadata:
  name: ${project.artifactId}
spec:
  template:
    spec:
      containers:
        - env:
            - name: DB_USERNAME
              valueFrom:
                secretKeyRef:
                  name: db-secret
                  key: username
            - name: DB_PASSWORD
              valueFrom:
                secretKeyRef:
                  name: db-secret
                  key: password
```

You can select the Secrets to consume in a number of ways:

1. By listing the directories where secrets are mapped:

```
-Dspring.cloud.kubernetes.secrets.paths=/etc/secrets/db  
-secret,etc/secrets/postgresql
```

If you have all the secrets mapped to a common root, you can set them like:

```
-Dspring.cloud.kubernetes.secrets.paths=/etc/secrets
```

2. By setting a named secret:

```
-Dspring.cloud.kubernetes.secrets.name=db-secret
```

3. By defining a list of labels:

```
-Dspring.cloud.kubernetes.secrets.labels.broker=activemq  
-Dspring.cloud.kubernetes.secrets.labels.db=postgresql
```

As the case with [ConfigMap](#), more advanced configuration is also possible where you can use multiple [Secret](#) instances. The [spring.cloud.kubernetes.secrets.sources](#) list makes this possible. For example, you could define the following [Secret](#) instances:

```

spring:
  application:
    name: cloud-k8s-app
  cloud:
    kubernetes:
      secrets:
        name: default-name
        namespace: default-namespace
        sources:
          # Spring Cloud Kubernetes looks up a Secret named s1 in namespace
          default-namespace
          - name: s1
          # Spring Cloud Kubernetes looks up a Secret named default-name in
          whatever namespace n2
          - namespace: n2
          # Spring Cloud Kubernetes looks up a Secret named s3 in namespace n3
          - namespace: n3
          name: s3

```

In the preceding example, if `spring.cloud.kubernetes.secrets.namespace` had not been set, the `Secret` named `s1` would be looked up in the namespace that the application runs.

*Table 10. Properties:*

Name	Type	Default	Description
<code>spring.cloud.kubernetes.secrets.enabled</code>	Boolean	<code>true</code>	Enable Secrets PropertySource
<code>spring.cloud.kubernetes.secrets.name</code>	String	<code>#{spring.application.name}</code>	Sets the name of the secret to look up
<code>spring.cloud.kubernetes.secrets.namespace</code>	String	Client namespace	Sets the Kubernetes namespace where to look up
<code>spring.cloud.kubernetes.secrets.labels</code>	Map	<code>null</code>	Sets the labels used to lookup secrets
<code>spring.cloud.kubernetes.secrets.paths</code>	List	<code>null</code>	Sets the paths where secrets are mounted (example 1)
<code>spring.cloud.kubernetes.secrets.enableApi</code>	Boolean	<code>false</code>	Enables or disables consuming secrets through APIs (examples 2 and 3)

Notes:

- The `spring.cloud.kubernetes.secrets.labels` property behaves as defined by [Map-based](#)

## binding.

- The `spring.cloud.kubernetes.secrets.paths` property behaves as defined by [Collection-based binding](#).
- Access to secrets through the API may be restricted for security reasons. The preferred way is to mount secrets to the Pod.

You can find an example of an application that uses secrets (though it has not been updated to use the new `spring-cloud-kubernetes` project) at [spring-boot-camel-config](#)

### 18.5.3. PropertySource Reload

Some applications may need to detect changes on external property sources and update their internal status to reflect the new configuration. The reload feature of Spring Cloud Kubernetes is able to trigger an application reload when a related `ConfigMap` or `Secret` changes.

By default, this feature is disabled. You can enable it by using the `spring.cloud.kubernetes.reload.enabled=true` configuration property (for example, in the `application.properties` file).

The following levels of reload are supported (by setting the `spring.cloud.kubernetes.reload.strategy` property): \* `refresh` (default): Only configuration beans annotated with `@ConfigurationProperties` or `@RefreshScope` are reloaded. This reload level leverages the refresh feature of Spring Cloud Context. \* `restart_context`: the whole Spring `ApplicationContext` is gracefully restarted. Beans are recreated with the new configuration. \* `shutdown`: the Spring `ApplicationContext` is shut down to activate a restart of the container. When you use this level, make sure that the lifecycle of all non-daemon threads is bound to the `ApplicationContext` and that a replication controller or replica set is configured to restart the pod.

Assuming that the reload feature is enabled with default settings (`refresh` mode), the following bean is refreshed when the config map changes:

```
@Configuration
@ConfigurationProperties(prefix = "bean")
public class MyConfig {

    private String message = "a message that can be changed live";

    // getter and setters

}
```

To see that changes effectively happen, you can create another bean that prints the message periodically, as follows

```

@Component
public class MyBean {

    @Autowired
    private MyConfig config;

    @Scheduled(fixedDelay = 5000)
    public void hello() {
        System.out.println("The message is: " + config.getMessage());
    }
}

```

You can change the message printed by the application by using a [ConfigMap](#), as follows:

```

apiVersion: v1
kind: ConfigMap
metadata:
  name: reload-example
data:
  application.properties: |-  

    bean.message=Hello World!

```

Any change to the property named `bean.message` in the [ConfigMap](#) associated with the pod is reflected in the output. More generally speaking, changes associated to properties prefixed with the value defined by the `prefix` field of the [@ConfigurationProperties](#) annotation are detected and reflected in the application. [Associating a ConfigMap with a pod](#) is explained earlier in this chapter.

The full example is available in [spring-cloud-kubernetes-reload-example](#).

The reload feature supports two operating modes:

- \* Event (default): Watches for changes in config maps or secrets by using the Kubernetes API (web socket). Any event produces a re-check on the configuration and, in case of changes, a reload. The `view` role on the service account is required in order to listen for config map changes. A higher level role (such as `edit`) is required for secrets (by default, secrets are not monitored).
- \* Polling: Periodically re-creates the configuration from config maps and secrets to see if it has changed. You can configure the polling period by using the `spring.cloud.kubernetes.reload.period` property and defaults to 15 seconds. It requires the same role as the monitored property source. This means, for example, that using polling on file-mounted secret sources does not require particular privileges.

*Table 11. Properties:*

Name	Type	Default	Description
spring.cloud.kubernetes.reload.enabled	Boolean	false	Enables monitoring of property sources and configuration reload
spring.cloud.kubernetes.reload.monitoring-config-maps	Boolean	true	Allow monitoring changes in config maps
spring.cloud.kubernetes.reload.monitoring-secrets	Boolean	false	Allow monitoring changes in secrets
spring.cloud.kubernetes.reload.strategy	Enum	refresh	The strategy to use when firing a reload ( <code>refresh</code> , <code>restart_context</code> , or <code>shutdown</code> )
spring.cloud.kubernetes.reload.mode	Enum	event	Specifies how to listen for changes in property sources ( <code>event</code> or <code>polling</code> )
spring.cloud.kubernetes.reload.period	Duration	15s	The period for verifying changes when using the <code>polling</code> strategy

Notes: \* You should not use properties under `spring.cloud.kubernetes.reload` in config maps or secrets. Changing such properties at runtime may lead to unexpected results. \* Deleting a property or the whole config map does not restore the original state of the beans when you use the `refresh` level.

## 18.6. Ribbon Discovery in Kubernetes

Spring Cloud client applications that call a microservice should be interested on relying on a client load-balancing feature in order to automatically discover at which endpoint(s) it can reach a given service. This mechanism has been implemented within the [spring-cloud-kubernetes-ribbon](#) project, where a Kubernetes client populates a [Ribbon ServerList](#) that contains information about such endpoints.

The implementation is part of the following starter that you can use by adding its dependency to your pom file:

```

<dependency>
    <groupId>org.springframework.cloud</groupId>
    <artifactId>spring-cloud-starter-kubernetes-ribbon</artifactId>
    <version>${latest.version}</version>
</dependency>

```

When the list of the endpoints is populated, the Kubernetes client searches the registered endpoints that live in the current namespace or project by matching the service name defined in the Ribbon Client annotation, as follows:

```
@RibbonClient(name = "name-service")
```

You can configure Ribbon's behavior by providing properties in your `application.properties` (through your application's dedicated `ConfigMap`) by using the following format: `<name of your service>.ribbon.<Ribbon configuration key>`, where:

- `<name of your service>` corresponds to the service name you access over Ribbon, as configured by using the `@RibbonClient` annotation (such as `name-service` in the preceding example).
- `<Ribbon configuration key>` is one of the Ribbon configuration keys defined by Ribbon's `CommonClientConfigKey` class.

Additionally, the `spring-cloud-kubernetes-ribbon` project defines two additional configuration keys to further control how Ribbon interacts with Kubernetes. In particular, if an endpoint defines multiple ports, the default behavior is to use the first one found. To select more specifically which port to use in a multi-port service, you can use the `PortName` key. If you want to specify in which Kubernetes namespace the target service should be looked up, you can use the `KubernetesNamespace` key, remembering in both instances to prefix these keys with your service name and `ribbon` prefix, as specified earlier.

*Table 12. Spring Cloud Kubernetes Ribbon Configuration*

Property Key	Type	Default Value
<code>spring.cloud.kubernetes.ribbon.enabled</code>	boolean	true
<code>spring.cloud.kubernetes.ribbon.mode</code>	<code>KubernetesRibbonMode</code>	POD
<code>spring.cloud.kubernetes.ribbon.cluster-domain</code>	string	cluster.local

- `spring.cloud.kubernetes.ribbon.mode` supports `POD` and `SERVICE` modes.
  - The `POD` mode is to achieve load balancing by obtaining the Pod IP address of Kubernetes and using Ribbon. `POD` mode uses the load balancing of the Ribbon Does not support

Kubernetes load balancing. The traffic policy of [Istio](#) is not supported.

- the `SERVICE` mode is directly based on the `service name` of the Ribbon. Get The Kubernetes service is concatenated into `service-name.{namespace}.svc.{cluster.domain}:{port}` such as: `demo1.default.svc.cluster.local:8080`. the `SERVICE` mode uses load balancing of the Kubernetes service to support Istio's traffic policy.
- `spring.cloud.kubernetes.ribbon.cluster-domain` Set the custom Kubernetes cluster domain suffix. The default value is: 'cluster.local'

The following examples use this module for ribbon discovery:

- [Spring Cloud Circuitbreaker and Ribbon](#)
- [fabric8-quickstarts - Spring Boot - Ribbon](#)
- [Kubeflix - LoanBroker - Bank](#)



You can disable the Ribbon discovery client by setting the `spring.cloud.kubernetes.ribbon.enabled=false` key within the application properties file.

## 18.7. Kubernetes Ecosystem Awareness

All of the features described earlier in this guide work equally well, regardless of whether your application is running inside Kubernetes. This is really helpful for development and troubleshooting. From a development point of view, this lets you start your Spring Boot application and debug one of the modules that is part of this project. You need not deploy it in Kubernetes, as the code of the project relies on the [Fabric8 Kubernetes Java client](#), which is a fluent DSL that can communicate by using `http` protocol to the REST API of the Kubernetes Server.

### 18.7.1. Kubernetes Profile Autoconfiguration

When the application runs as a pod inside Kubernetes, a Spring profile named `kubernetes` automatically gets activated. This lets you customize the configuration, to define beans that are applied when the Spring Boot application is deployed within the Kubernetes platform (for example, different development and production configuration).

### 18.7.2. Istio Awareness

When you include the `spring-cloud-kubernetes-istio` module in the application classpath, a new profile is added to the application, provided the application is running inside a Kubernetes Cluster with [Istio](#) installed. You can then use spring `@Profile("istio")` annotations in your Beans and `@Configuration` classes.

The Istio awareness module uses `me.snowdrop:istio-client` to interact with Istio APIs, letting us discover traffic rules, circuit breakers, and so on, making it easy for our Spring Boot applications to consume this data to dynamically configure themselves according to the environment.

## 18.8. Pod Health Indicator

Spring Boot uses [HealthIndicator](#) to expose info about the health of an application. That makes it really useful for exposing health-related information to the user and makes it a good fit for use as [readiness probes](#).

The Kubernetes health indicator (which is part of the core module) exposes the following info:

- Pod name, IP address, namespace, service account, node name, and its IP address
- A flag that indicates whether the Spring Boot application is internal or external to Kubernetes

## 18.9. Leader Election

<TBD>

## 18.10. Security Configurations Inside Kubernetes

### 18.10.1. Namespace

Most of the components provided in this project need to know the namespace. For Kubernetes (1.3+), the namespace is made available to the pod as part of the service account secret and is automatically detected by the client. For earlier versions, it needs to be specified as an environment variable to the pod. A quick way to do this is as follows:

```
env:  
- name: "KUBERNETES_NAMESPACE"  
  valueFrom:  
    fieldRef:  
      fieldPath: "metadata.namespace"
```

### 18.10.2. Service Account

For distributions of Kubernetes that support more fine-grained role-based access within the cluster, you need to make sure a pod that runs with [spring-cloud-kubernetes](#) has access to the Kubernetes API. For any service accounts you assign to a deployment or pod, you need to make sure they have the correct roles.

Depending on the requirements, you'll need [get](#), [list](#) and [watch](#) permission on the following resources:

*Table 13. Kubernetes Resource Permissions*

Dependency	Resources
spring-cloud-starter-kubernetes	pods, services, endpoints

Dependency	Resources
spring-cloud-starter-kubernetes-config	configmaps, secrets
spring-cloud-starter-kubernetes-ribbon	pods, services, endpoints

For development purposes, you can add `cluster-reader` permissions to your `default` service account. On a production system you'll likely want to provide more granular permissions.

The following Role and RoleBinding are an example for namespaced permissions for the `default` account:

```

kind: Role
apiVersion: rbac.authorization.k8s.io/v1
metadata:
  namespace: YOUR-NAME-SPACE
  name: namespace-reader
rules:
  - apiGroups: [ "", "extensions", "apps" ]
    resources: [ "configmaps", "pods", "services", "endpoints", "secrets" ]
    verbs: [ "get", "list", "watch" ]

---

kind: RoleBinding
apiVersion: rbac.authorization.k8s.io/v1
metadata:
  name: namespace-reader-binding
  namespace: YOUR-NAME-SPACE
subjects:
  - kind: ServiceAccount
    name: default
    apiGroup: ""
roleRef:
  kind: Role
  name: namespace-reader
  apiGroup: ""

```

## 18.11. Service Registry Implementation

In Kubernetes service registration is controlled by the platform, the application itself does not control registration as it may do in other platforms. For this reason using `spring.cloud.service-registry.auto-registration.enabled` or setting `@EnableDiscoveryClient(autoRegister=false)` will have no effect in Spring Cloud Kubernetes.

## 18.12. Examples

Spring Cloud Kubernetes tries to make it transparent for your applications to consume Kubernetes Native Services by following the Spring Cloud interfaces.

In your applications, you need to add the `spring-cloud-kubernetes-discovery` dependency to your classpath and remove any other dependency that contains a `DiscoveryClient` implementation (that is, a Eureka discovery client). The same applies for `PropertySourceLocator`, where you need to add to the classpath the `spring-cloud-kubernetes-config` and remove any other dependency that contains a `PropertySourceLocator` implementation (that is, a configuration server client).

The following projects highlight the usage of these dependencies and demonstrate how you can use these libraries from any Spring Boot application:

- [Spring Cloud Kubernetes Examples](#): the ones located inside this repository.
- Spring Cloud Kubernetes Full Example: Minions and Boss
  - [Minion](#)
  - [Boss](#)
- Spring Cloud Kubernetes Full Example: [SpringOne Platform Tickets Service](#)
- [Spring Cloud Gateway with Spring Cloud Kubernetes Discovery and Config](#)
- [Spring Boot Admin with Spring Cloud Kubernetes Discovery and Config](#)

## 18.13. Other Resources

This section lists other resources, such as presentations (slides) and videos about Spring Cloud Kubernetes.

- [S1P Spring Cloud on PKS](#)
- [Spring Cloud, Docker, Kubernetes → London Java Community July 2018](#)

Please feel free to submit other resources through pull requests to [this repository](#).

## 18.14. Configuration properties

To see the list of all Sleuth related configuration properties please check [the Appendix page](#).

## 18.15. Building

### 18.15.1. Basic Compile and Test

To build the source you will need to install JDK 1.7.

Spring Cloud uses Maven for most build-related activities, and you should be able to get off the ground quite quickly by cloning the project you are interested in and typing

```
$ ./mvnw install
```



You can also install Maven (>=3.3.3) yourself and run the `mvn` command in place of `./mvnw` in the examples below. If you do that you also might need to add `-P spring` if your local Maven settings do not contain repository declarations for spring pre-release artifacts.



Be aware that you might need to increase the amount of memory available to Maven by setting a `MAVEN_OPTS` environment variable with a value like `-Xmx512m -XX:MaxPermSize=128m`. We try to cover this in the `.mvn` configuration, so if you find you have to do it to make a build succeed, please raise a ticket to get the settings added to source control.

For hints on how to build the project look in `.travis.yml` if there is one. There should be a "script" and maybe "install" command. Also look at the "services" section to see if any services need to be running locally (e.g. mongo or rabbit). Ignore the git-related bits that you might find in "before\_install" since they're related to setting git credentials and you already have those.

The projects that require middleware generally include a `docker-compose.yml`, so consider using [Docker Compose](#) to run the middleware servers in Docker containers. See the README in the [scripts demo repository](#) for specific instructions about the common cases of mongo, rabbit and redis.



If all else fails, build with the command from `.travis.yml` (usually `./mvnw install`).

## 18.15.2. Documentation

The `spring-cloud-build` module has a "docs" profile, and if you switch that on it will try to build asciidoc sources from `src/main/asciidoc`. As part of that process it will look for a `README.adoc` and process it by loading all the includes, but not parsing or rendering it, just copying it to  `${main.basedir}` (defaults to `$/home/marcin/repo/spring-cloud-scripts`, i.e. the root of the project). If there are any changes in the README it will then show up after a Maven build as a modified file in the correct place. Just commit it and push the change.

## 18.15.3. Working with the code

If you don't have an IDE preference we would recommend that you use [Spring Tools Suite](#) or [Eclipse](#) when working with the code. We use the [m2eclipse](#) eclipse plugin for maven support. Other IDEs and tools should also work without issue as long as they use Maven 3.3.3 or better.

### Importing into eclipse with m2eclipse

We recommend the [m2eclipse](#) eclipse plugin when working with eclipse. If you don't already have m2eclipse installed it is available from the "eclipse marketplace".



Older versions of m2e do not support Maven 3.3, so once the projects are imported into Eclipse you will also need to tell m2eclipse to use the right profile for the projects. If you see many different errors related to the POMs in the projects, check that you have an up to date installation. If you can't upgrade m2e, add the "spring" profile to your `settings.xml`. Alternatively you can copy the repository settings from the "spring" profile of the parent pom into your `settings.xml`.

## Importing into eclipse without m2eclipse

If you prefer not to use m2eclipse you can generate eclipse project metadata using the following command:

```
$ ./mvnw eclipse:eclipse
```

The generated eclipse projects can be imported by selecting `import existing projects` from the `file` menu.

# 18.16. Contributing

Spring Cloud is released under the non-restrictive Apache 2.0 license, and follows a very standard Github development process, using Github tracker for issues and merging pull requests into master. If you want to contribute even something trivial please do not hesitate, but follow the guidelines below.

## 18.16.1. Sign the Contributor License Agreement

Before we accept a non-trivial patch or pull request we will need you to sign the [Contributor License Agreement](#). Signing the contributor's agreement does not grant anyone commit rights to the main repository, but it does mean that we can accept your contributions, and you will get an author credit if we do. Active contributors might be asked to join the core team, and given the ability to merge pull requests.

## 18.16.2. Code of Conduct

This project adheres to the Contributor Covenant [code of conduct](#). By participating, you are expected to uphold this code. Please report unacceptable behavior to [spring-code-of-conduct@pivotal.io](mailto:spring-code-of-conduct@pivotal.io).

## 18.16.3. Code Conventions and Housekeeping

None of these is essential for a pull request, but they will all help. They can also be added after the original pull request but before a merge.

- Use the Spring Framework code format conventions. If you use Eclipse you can import formatter settings using the `eclipse-code-formatter.xml` file from the [Spring Cloud Build](#) project. If using IntelliJ, you can use the [Eclipse Code Formatter Plugin](#) to import the same file.
- Make sure all new `.java` files to have a simple Javadoc class comment with at least an `@author`

tag identifying you, and preferably at least a paragraph on what the class is for.

- Add the ASF license header comment to all new `.java` files (copy from existing files in the project)
- Add yourself as an `@author` to the `.java` files that you modify substantially (more than cosmetic changes).
- Add some Javadocs and, if you change the namespace, some XSD doc elements.
- A few unit tests would help a lot as well — someone has to do it.
- If no-one else is using your branch, please rebase it against the current master (or other target branch in the main project).
- When writing a commit message please follow [these conventions](#), if you are fixing an existing issue please add `Fixes gh-XXXX` at the end of the commit message (where XXXX is the issue number).

#### 18.16.4. Checkstyle

Spring Cloud Build comes with a set of checkstyle rules. You can find them in the `spring-cloud-build-tools` module. The most notable files under the module are:

`spring-cloud-build-tools/`

```
└── src
    ├── checkstyle
    │   └── checkstyle-suppressions.xml ③
    └── main
        └── resources
            ├── checkstyle-header.txt ②
            └── checkstyle.xml ①
```

① Default Checkstyle rules

② File header setup

③ Default suppression rules

#### Checkstyle configuration

Checkstyle rules are **disabled by default**. To add checkstyle to your project just define the following properties and plugins.

pom.xml

```
<properties>
<maven-checkstyle-plugin.failsOnError>true</maven-checkstyle-plugin.failsOnError> ①
    <maven-checkstyle-plugin.failsOnViolation>true
    </maven-checkstyle-plugin.failsOnViolation> ②
    <maven-checkstyle-plugin.includeTestSourceDirectory>true
    </maven-checkstyle-plugin.includeTestSourceDirectory> ③
</properties>

<build>
    <plugins>
        <plugin> ④
            <groupId>io.spring.javaformat</groupId>
            <artifactId>spring-javaformat-maven-plugin</artifactId>
        </plugin>
        <plugin> ⑤
            <groupId>org.apache.maven.plugins</groupId>
            <artifactId>maven-checkstyle-plugin</artifactId>
        </plugin>
    </plugins>

    <reporting>
        <plugins>
            <plugin> ⑤
                <groupId>org.apache.maven.plugins</groupId>
                <artifactId>maven-checkstyle-plugin</artifactId>
            </plugin>
        </plugins>
    </reporting>
</build>
```

① Fails the build upon Checkstyle errors

② Fails the build upon Checkstyle violations

③ Checkstyle analyzes also the test sources

④ Add the Spring Java Format plugin that will reformat your code to pass most of the Checkstyle formatting rules

⑤ Add checkstyle plugin to your build and reporting phases

If you need to suppress some rules (e.g. line length needs to be longer), then it's enough for you to define a file under  `${project.root}/src/checkstyle/checkstyle-suppressions.xml` with your suppressions. Example:

`projectRoot/src/checkstyle/checkstyle-suppressions.xml`

```
<?xml version="1.0"?>
<!DOCTYPE suppressions PUBLIC
  "-//Puppy Crawl//DTD Suppressions 1.1//EN"
  "https://www.puppycrawl.com/dtds/suppressions_1_1.dtd">
<suppressions>
  <suppress files=".*ConfigServerApplication\.java"
checks="HideUtilityClassConstructor"/>
  <suppress files=".*ConfigClientWatch\.java" checks="LineLengthCheck"/>
</suppressions>
```

It's advisable to copy the  `${spring-cloud-build.rootFolder}/.editorconfig` and  `${spring-cloud-build.rootFolder}/.springformat` to your project. That way, some default formatting rules will be applied. You can do so by running this script:

```
$ curl https://raw.githubusercontent.com/spring-cloud/spring-cloud-
build/master/.editorconfig -o .editorconfig
$ touch .springformat
```

## 18.16.5. IDE setup

### IntelliJ IDEA

In order to setup IntelliJ you should import our coding conventions, inspection profiles and set up the checkstyle plugin. The following files can be found in the [Spring Cloud Build](#) project.

`spring-cloud-build-tools/`

```
└── src
    ├── checkstyle
    │   └── checkstyle-suppressions.xml ③
    └── main
        └── resources
            ├── checkstyle-header.txt ②
            ├── checkstyle.xml ①
            └── intellij
                ├── IntelliJ_Project_Defaults.xml ④
                └── IntelliJ_Spring_Boot_Java_Conventions.xml ⑤
```

① Default Checkstyle rules

② File header setup

③ Default suppression rules

④ Project defaults for IntelliJ that apply most of Checkstyle rules

⑤ Project style conventions for IntelliJ that apply most of Checkstyle rules

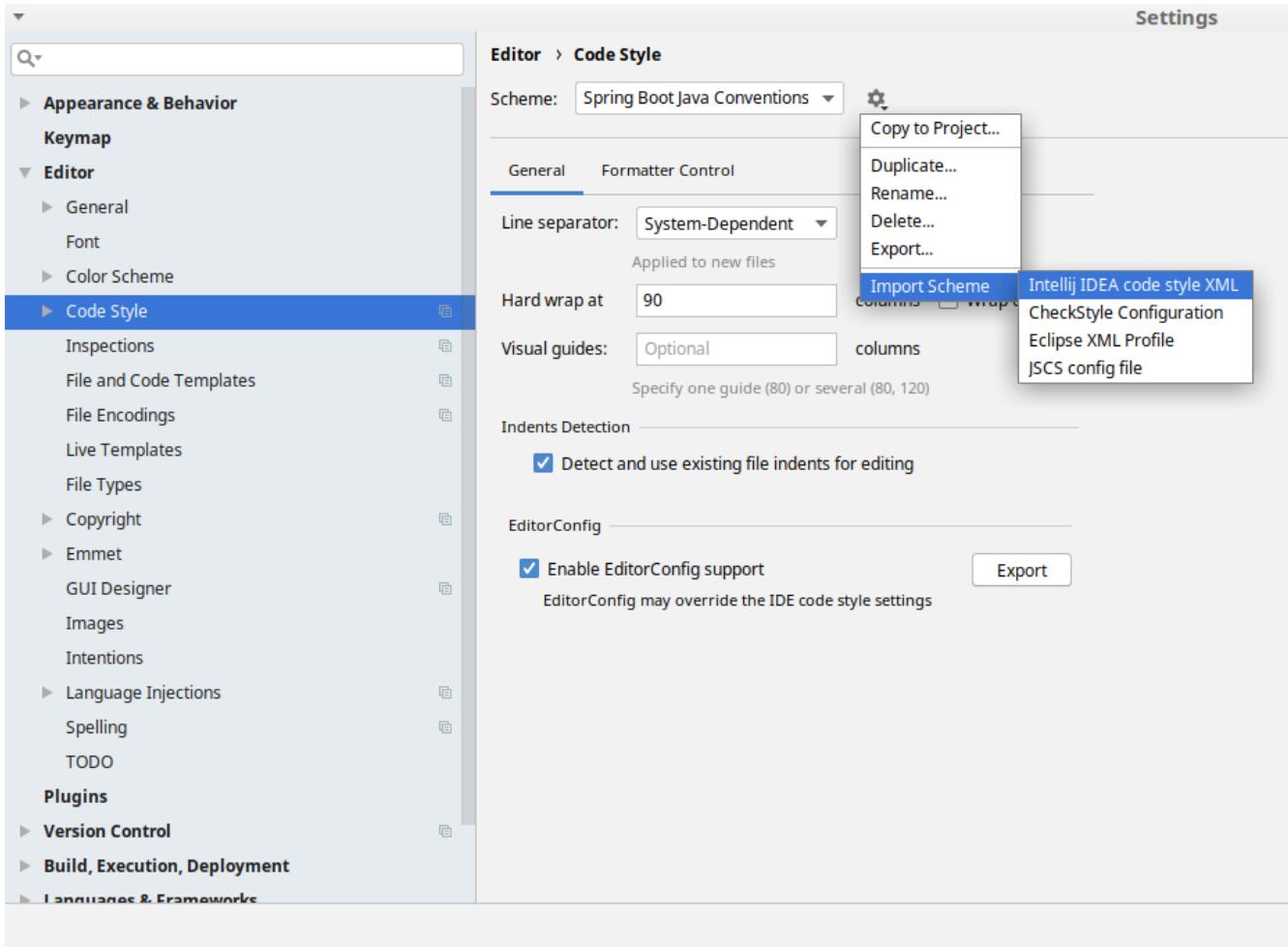


Figure 4. Code style

Go to **File** → **Settings** → **Editor** → **Code style**. There click on the icon next to the **Scheme** section. There, click on the **Import Scheme** value and pick the **IntelliJ IDEA code style XML** option. Import the [spring-cloud-build-tools/src/main/resources/intellij/IntelliJ\\_Spring\\_Boot\\_Java\\_Conventions.xml](#) file.

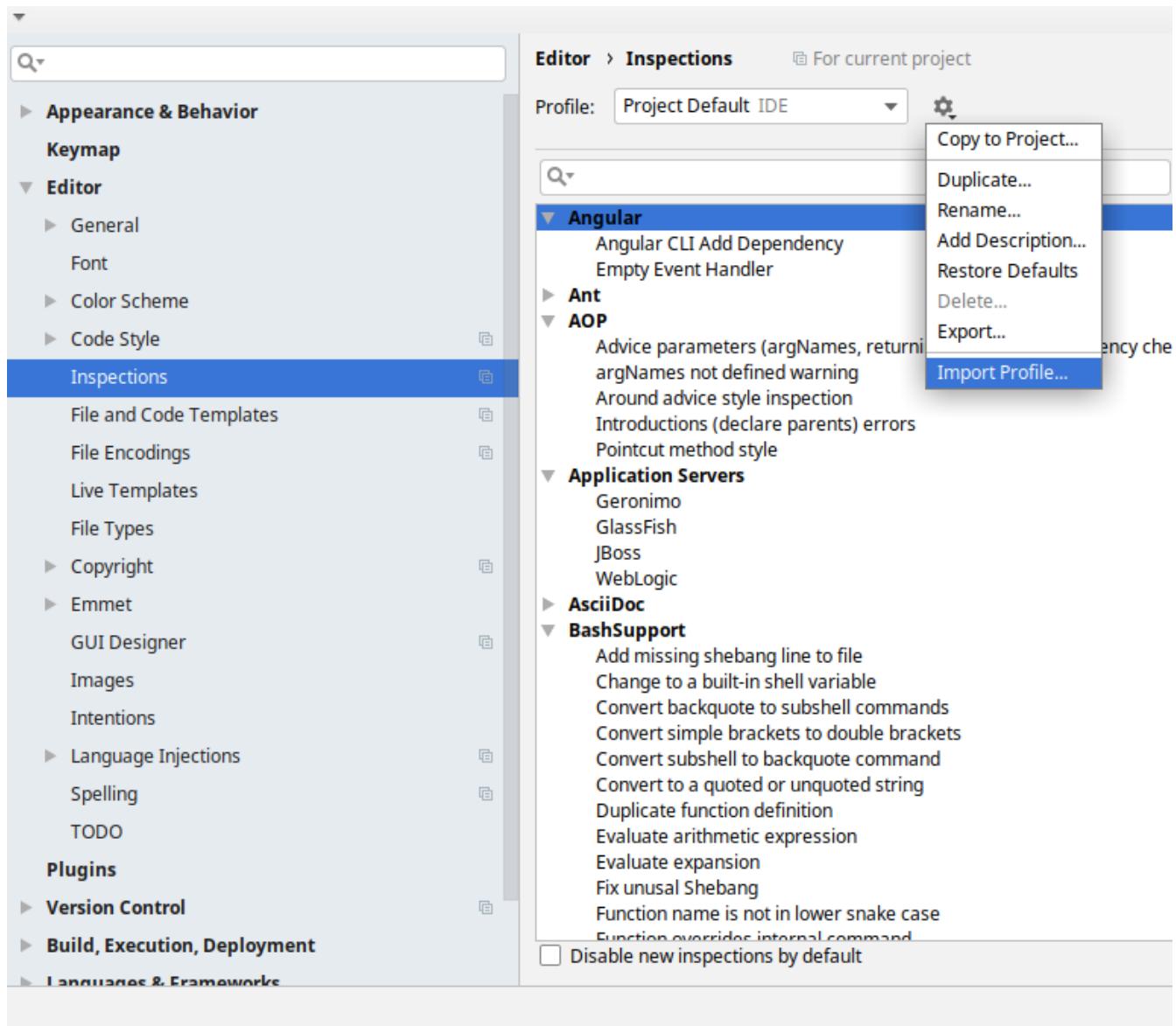
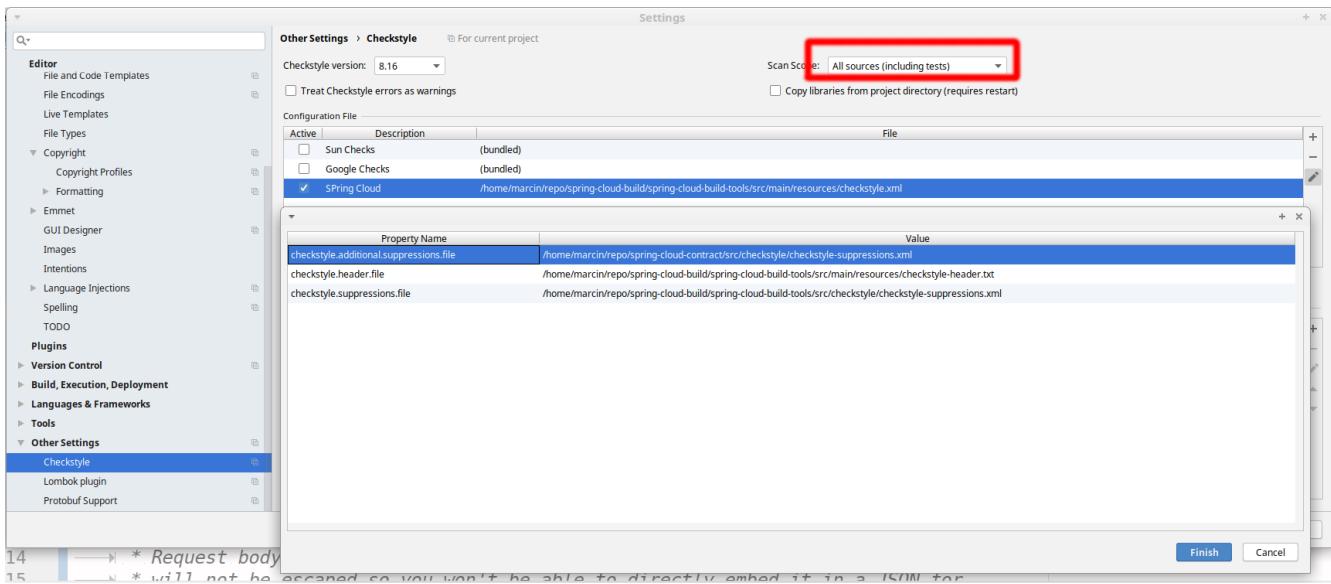


Figure 5. Inspection profiles

Go to `File → Settings → Editor → Inspections`. There click on the icon next to the `Profile` section. There, click on the `Import Profile` and import the `spring-cloud-build-tools/src/main/resources/intellij/IntelliJ_Project_Defaults.xml` file.

### Checkstyle

To have IntelliJ work with Checkstyle, you have to install the `Checkstyle` plugin. It's advisable to also install the `Assertions2Assertj` to automatically convert the JUnit assertions



Go to **File → Settings → Other settings → Checkstyle**. There click on the **+** icon in the **Configuration file** section. There, you'll have to define where the checkstyle rules should be picked from. In the image above, we've picked the rules from the cloned Spring Cloud Build repository. However, you can point to the Spring Cloud Build's GitHub repository (e.g. for the `checkstyle.xml` : [raw.githubusercontent.com/spring-cloud/spring-cloud-build/master/spring-cloud-build-tools/src/main/resources/checkstyle.xml](https://raw.githubusercontent.com/spring-cloud/spring-cloud-build/master/spring-cloud-build-tools/src/main/resources/checkstyle.xml)). We need to provide the following variables:

- **checkstyle.header.file** - please point it to the Spring Cloud Build's, [spring-cloud-build-tools/src/main/resources/checkstyle-header.txt](https://raw.githubusercontent.com/spring-cloud/spring-cloud-build-tools/src/main/resources/checkstyle-header.txt) file either in your cloned repo or via the [raw.githubusercontent.com/spring-cloud/spring-cloud-build/master/spring-cloud-build-tools/src/main/resources/checkstyle-header.txt](https://raw.githubusercontent.com/spring-cloud/spring-cloud-build/master/spring-cloud-build-tools/src/main/resources/checkstyle-header.txt) URL.
- **checkstyle.suppressions.file** - default suppressions. Please point it to the Spring Cloud Build's, [spring-cloud-build-tools/src/checkstyle/checkstyle-suppressions.xml](https://raw.githubusercontent.com/spring-cloud/spring-cloud-build-tools/src/checkstyle/checkstyle-suppressions.xml) file either in your cloned repo or via the [raw.githubusercontent.com/spring-cloud/spring-cloud-build/master/spring-cloud-build-tools/src/checkstyle/checkstyle-suppressions.xml](https://raw.githubusercontent.com/spring-cloud/spring-cloud-build/master/spring-cloud-build-tools/src/checkstyle/checkstyle-suppressions.xml) URL.
- **checkstyle.additional.suppressions.file** - this variable corresponds to suppressions in your local project. E.g. you're working on `spring-cloud-contract`. Then point to the `project-root/src/checkstyle/checkstyle-suppressions.xml` folder. Example for `spring-cloud-contract` would be: `/home/username/spring-cloud-contract/src/checkstyle/checkstyle-suppressions.xml`.



Remember to set the **Scan Scope** to **All sources** since we apply checkstyle rules for production and test sources.

# Chapter 19. Spring Cloud GCP

João André Martins; Jisha Abubaker; Ray Tsang; Mike Eltsufin; Artem Bilan; Andreas Berger; Balint Pato; Chengyuan Zhao; Dmitry Solomakha; Elena Felder; Daniel Zou

## 19.1. Introduction

The Spring Cloud GCP project makes the Spring Framework a first-class citizen of Google Cloud Platform (GCP).

Spring Cloud GCP lets you leverage the power and simplicity of the Spring Framework to:

- Publish and subscribe to Google Cloud Pub/Sub topics
- Configure Spring JDBC with a few properties to use Google Cloud SQL
- Map objects, relationships, and collections with Spring Data Cloud Spanner and Spring Data Cloud Datastore
- Write and read from Spring Resources backed up by Google Cloud Storage
- Exchange messages with Spring Integration using Google Cloud Pub/Sub on the background
- Trace the execution of your app with Spring Cloud Sleuth and Google Stackdriver Trace
- Configure your app with Spring Cloud Config, backed up by the Google Runtime Configuration API
- Consume and produce Google Cloud Storage data via Spring Integration GCS Channel Adapters
- Use Spring Security via Google Cloud IAP
- Analyze your images for text, objects, and other content with Google Cloud Vision

## 19.2. Getting Started

This section describes how to get up to speed with Spring Cloud GCP libraries.

### 19.2.1. Setting up Dependencies

All Spring Cloud GCP artifacts are made available through Maven Central. The following resources are provided to help you setup the libraries for your project:

- Maven Bill of Materials for dependency management
- Starter Dependencies for depending on Spring Cloud GCP modules

You may also consult our [Github project](#) to examine the code or build directly from source.

#### Bill of Materials

The Spring Cloud GCP Bill of Materials (BOM) contains the versions of all the dependencies it uses.

If you're a Maven user, adding the following to your pom.xml file will allow you omit any Spring

Cloud GCP dependency version numbers from your configuration. Instead, the version of the BOM you're using determines the versions of the used dependencies.

```
<dependencyManagement>
  <dependencies>
    <dependency>
      <groupId>org.springframework.cloud</groupId>
      <artifactId>spring-cloud-gcp-dependencies</artifactId>
      <version>1.2.0.RC2</version>
      <type>pom</type>
      <scope>import</scope>
    </dependency>
  </dependencies>
</dependencyManagement>
```

See the [sections](#) in the README for selecting an available version and Maven repository.

In the following sections, it will be assumed you are using the Spring Cloud GCP BOM and the dependency snippets will not contain versions.

Gradle users can achieve the same kind of BOM experience using Spring's [dependency-management-plugin](#) Gradle plugin. For simplicity, the Gradle dependency snippets in the remainder of this document will also omit their versions.

## Starter Dependencies

Spring Cloud GCP offers [starter dependencies](#) through Maven to easily depend on different modules of the library. Each starter contains all the dependencies and transitive dependencies needed to begin using their corresponding Spring Cloud GCP module.

For example, if you wish to write a Spring application with Cloud Pub/Sub, you would include the [spring-cloud-gcp-starter-pubsub](#) dependency in your project. You do **not** need to include the underlying [spring-cloud-gcp-pubsub](#) dependency, because the [starter](#) dependency includes it.

A summary of these artifacts are provided below.

Spring Cloud GCP Starter	Description	Maven Artifact Name
Core	Automatically configure authentication and Google project settings	<a href="#">org.springframework.cloud:spring-cloud-gcp-starter</a>
Cloud Spanner	Provides integrations with Google Cloud Spanner	<a href="#">org.springframework.cloud:spring-cloud-gcp-starter-data-spanner</a>
Cloud Datastore	Provides integrations with Google Cloud Datastore	<a href="#">org.springframework.cloud:spring-cloud-gcp-starter-data-datastore</a>

Spring Cloud GCP Starter	Description	Maven Artifact Name
Cloud Pub/Sub	Provides integrations with Google Cloud Pub/Sub	<a href="#">org.springframework.cloud:spring-cloud-gcp-starter-pubsub</a>
Logging	Enables Stackdriver Logging	<a href="#">org.springframework.cloud:spring-cloud-gcp-starter-logging</a>
SQL - MySQL	Cloud SQL integrations with MySQL	<a href="#">org.springframework.cloud:spring-cloud-gcp-starter-sql-mysql</a>
SQL - PostgreSQL	Cloud SQL integrations with PostgreSQL	<a href="#">org.springframework.cloud:spring-cloud-gcp-starter-sql-postgresql</a>
Storage	Provides integrations with Google Cloud Storage and Spring Resource	<a href="#">org.springframework.cloud:spring-cloud-gcp-starter-storage</a>
Config	Enables usage of Google Runtime Configuration API as a Spring Cloud Config server	<a href="#">org.springframework.cloud:spring-cloud-gcp-starter-config</a>
Trace	Enables instrumentation with Google Stackdriver Tracing	<a href="#">org.springframework.cloud:spring-cloud-gcp-starter-trace</a>
Vision	Provides integrations with Google Cloud Vision	<a href="#">org.springframework.cloud:spring-cloud-gcp-starter-vision</a>
Security - IAP	Provides a security layer over applications deployed to Google Cloud	<a href="#">org.springframework.cloud:spring-cloud-gcp-starter-security-iap</a>

## Spring Initializr

[Spring Initializr](#) is a tool which generates the scaffolding code for a new Spring Boot project. It handles the work of generating the Maven or Gradle build file so you do not have to manually add the dependencies yourself.

Spring Initializr offers three modules from Spring Cloud GCP that you can use to generate your project.

- **GCP Support:** The GCP Support module contains auto-configuration support for every Spring Cloud GCP integration. Most of the autoconfiguration code is only enabled if the required dependency is added to your project.
- **GCP Messaging:** Google Cloud Pub/Sub integrations work out of the box.
- **GCP Storage:** Google Cloud Storage integrations work out of the box.

### 19.2.2. Learning Spring Cloud GCP

There are a variety of resources to help you learn how to use Spring Cloud GCP libraries.

## Sample Applications

The easiest way to learn how to use Spring Cloud GCP is to consult the [sample applications on Github](#). Spring Cloud GCP provides sample applications which demonstrate how to use every integration in the library. The table below highlights several samples of the most commonly used integrations in Spring Cloud GCP.

GCP Integration	Sample Application
Cloud Pub/Sub	<a href="#">spring-cloud-gcp-pubsub-sample</a>
Cloud Spanner	<a href="#">spring-cloud-gcp-data-spanner-sample</a>
Datastore	<a href="#">spring-cloud-gcp-data-datastore-sample</a>
Cloud SQL (w/ MySQL)	<a href="#">spring-cloud-gcp-sql-mysql-sample</a>
Cloud Storage	<a href="#">spring-cloud-gcp-storage-resource-sample</a>
Stackdriver Logging	<a href="#">spring-cloud-gcp-logging-sample</a>
Trace	<a href="#">spring-cloud-gcp-trace-sample</a>
Cloud Vision	<a href="#">spring-cloud-gcp-vision-api-sample</a>
Cloud Security - IAP	<a href="#">spring-cloud-gcp-security-iap-sample</a>

Each sample application demonstrates how to use Spring Cloud GCP libraries in context and how to setup the dependencies for the project. The applications are fully functional and can be deployed to Google Cloud Platform as well. If you are interested, you may consult guides for [deploying an application to AppEngine](#) and [to Google Kubernetes Engine](#).

## Codelabs

For a more hands-on approach, there are several guides and codelabs to help you get up to speed. These guides provide step-by-step instructions for building an application using Spring Cloud GCP.

Some examples include:

- [Deploy a Spring Boot app to App Engine](#)
- [Build a Kotlin Spring Boot app with Cloud SQL and Cloud Pub/Sub](#)
- [Build a Spring Boot application with Datastore](#)
- [Messaging with Spring Integration and Cloud Pub/Sub](#)

The full collection of Spring codelabs can be found on the [Google Developer Codelabs page](#).

## 19.3. Spring Cloud GCP Core

Each Spring Cloud GCP module uses `GcpProjectIdProvider` and `CredentialsProvider` to get the GCP project ID and access credentials.

Spring Cloud GCP provides a Spring Boot starter to auto-configure the core components.

Maven coordinates, using [Spring Cloud GCP BOM](#):

```
<dependency>
    <groupId>org.springframework.cloud</groupId>
    <artifactId>spring-cloud-gcp-starter</artifactId>
</dependency>
```

Gradle coordinates:

```
dependencies {
    compile group: 'org.springframework.cloud', name: 'spring-cloud-gcp-starter'
}
```

### 19.3.1. Project ID

`GcpProjectIdProvider` is a functional interface that returns a GCP project ID string.

```
public interface GcpProjectIdProvider {
    String getProjectId();
}
```

The Spring Cloud GCP starter auto-configures a `GcpProjectIdProvider`. If a `spring.cloud.gcp.project-id` property is specified, the provided `GcpProjectIdProvider` returns that property value.

```
spring.cloud.gcp.project-id=my-gcp-project-id
```

Otherwise, the project ID is discovered based on an [ordered list of rules](#):

1. The project ID specified by the `GOOGLE_CLOUD_PROJECT` environment variable
2. The Google App Engine project ID
3. The project ID specified in the JSON credentials file pointed by the `GOOGLE_APPLICATION_CREDENTIALS` environment variable
4. The Google Cloud SDK project ID
5. The Google Compute Engine project ID, from the Google Compute Engine Metadata Server

### 19.3.2. Credentials

`CredentialsProvider` is a functional interface that returns the credentials to authenticate and authorize calls to Google Cloud Client Libraries.

```
public interface CredentialsProvider {
    Credentials getCredentials() throws IOException;
}
```

The Spring Cloud GCP starter auto-configures a [CredentialsProvider](#). It uses the `spring.cloud.gcp.credentials.location` property to locate the OAuth2 private key of a Google service account. Keep in mind this property is a Spring Resource, so the credentials file can be obtained from a number of [different locations](#) such as the file system, classpath, URL, etc. The next example specifies the credentials location property in the file system.

```
spring.cloud.gcp.credentials.location=file:/usr/local/key.json
```

Alternatively, you can set the credentials by directly specifying the `spring.cloud.gcp.credentials.encoded-key` property. The value should be the base64-encoded account private key in JSON format.

If that credentials aren't specified through properties, the starter tries to discover credentials from a [number of places](#):

1. Credentials file pointed to by the `GOOGLE_APPLICATION_CREDENTIALS` environment variable
2. Credentials provided by the Google Cloud SDK `gcloud auth application-default login` command
3. Google App Engine built-in credentials
4. Google Cloud Shell built-in credentials
5. Google Compute Engine built-in credentials

If your app is running on Google App Engine or Google Compute Engine, in most cases, you should omit the `spring.cloud.gcp.credentials.location` property and, instead, let the Spring Cloud GCP Starter get the correct credentials for those environments. On App Engine Standard, the [App Identity service account credentials](#) are used, on App Engine Flexible, the [Flexible service account credential](#) are used and on Google Compute Engine, the [Compute Engine Default Service Account](#) is used.

## Scopes

By default, the credentials provided by the Spring Cloud GCP Starter contain scopes for every service supported by Spring Cloud GCP.

Service	Scope
Spanner	<a href="https://www.googleapis.com/auth/spanner.admin">www.googleapis.com/auth/spanner.admin</a> , <a href="https://www.googleapis.com/auth/spanner.data">www.googleapis.com/auth/spanner.data</a>
Datastore	<a href="https://www.googleapis.com/auth/datastore">www.googleapis.com/auth/datastore</a>
Pub/Sub	<a href="https://www.googleapis.com/auth/pubsub">www.googleapis.com/auth/pubsub</a>
Storage (Read Only)	<a href="https://www.googleapis.com/auth/devstorage.read_only">www.googleapis.com/auth/devstorage.read_only</a>
Storage (Write/Write)	<a href="https://www.googleapis.com/auth/devstorage.read_write">www.googleapis.com/auth/devstorage.read_write</a>
Runtime Config	<a href="https://www.googleapis.com/auth/cloudruntimeconfig">www.googleapis.com/auth/cloudruntimeconfig</a>
Trace (Append)	<a href="https://www.googleapis.com/auth/trace.append">www.googleapis.com/auth/trace.append</a>

Cloud Platform	<a href="https://www.googleapis.com/auth/cloud-platform">www.googleapis.com/auth/cloud-platform</a>
Vision	<a href="https://www.googleapis.com/auth/cloud-vision">www.googleapis.com/auth/cloud-vision</a>

The Spring Cloud GCP starter allows you to configure a custom scope list for the provided credentials. To do that, specify a comma-delimited list of [Google OAuth2 scopes](#) in the `spring.cloud.gcp.credentials.scopes` property.

`spring.cloud.gcp.credentials.scopes` is a comma-delimited list of [Google OAuth2 scopes](#) for Google Cloud Platform services that the credentials returned by the provided [CredentialsProvider](#) support.

```
spring.cloud.gcp.credentials.scopes=https://www.googleapis.com/auth/pubsub,https://www.googleapis.com/auth/sqlservice.admin
```

You can also use `DEFAULT_SCOPES` placeholder as a scope to represent the starters default scopes, and append the additional scopes you need to add.

```
spring.cloud.gcp.credentials.scopes=DEFAULT_SCOPES,https://www.googleapis.com/auth/cloud-vision
```

### 19.3.3. Environment

[GcpEnvironmentProvider](#) is a functional interface, auto-configured by the Spring Cloud GCP starter, that returns a [GcpEnvironment](#) enum. The provider can help determine programmatically in which GCP environment (App Engine Flexible, App Engine Standard, Kubernetes Engine or Compute Engine) the application is deployed.

```
public interface GcpEnvironmentProvider {  
    GcpEnvironment getCurrentEnvironment();  
}
```

### 19.3.4. Spring Initializr

This starter is available from [Spring Initializr](#) through the [GCP Support](#) entry.

## 19.4. Google Cloud Pub/Sub

Spring Cloud GCP provides an abstraction layer to publish to and subscribe from Google Cloud Pub/Sub topics and to create, list or delete Google Cloud Pub/Sub topics and subscriptions.

A Spring Boot starter is provided to auto-configure the various required Pub/Sub components.

Maven coordinates, using [Spring Cloud GCP BOM](#):

```
<dependency>
    <groupId>org.springframework.cloud</groupId>
    <artifactId>spring-cloud-gcp-starter-pubsub</artifactId>
</dependency>
```

Gradle coordinates:

```
dependencies {
    compile group: 'org.springframework.cloud', name: 'spring-cloud-gcp-starter-
    pubsub'
}
```

This starter is also available from [Spring Initializr](#) through the [GCP Messaging](#) entry.

### 19.4.1. Sample

Sample applications for [using the template](#) and [using a subscription-backed reactive stream](#) are available.

### 19.4.2. Pub/Sub Operations & Template

[PubSubOperations](#) is an abstraction that allows Spring users to use Google Cloud Pub/Sub without depending on any Google Cloud Pub/Sub API semantics. It provides the common set of operations needed to interact with Google Cloud Pub/Sub. [PubSubTemplate](#) is the default implementation of [PubSubOperations](#) and it uses the [Google Cloud Java Client for Pub/Sub](#) to interact with Google Cloud Pub/Sub.

#### Publishing to a topic

[PubSubTemplate](#) provides asynchronous methods to publish messages to a Google Cloud Pub/Sub topic. The [publish\(\)](#) method takes in a topic name to post the message to, a payload of a generic type and, optionally, a map with the message headers. The topic name could either be a canonical topic name within the current project, or the fully-qualified name referring to a topic in a different project using the [projects/<project\\_name>/topics/<topic\\_name>](#) format.

Here is an example of how to publish a message to a Google Cloud Pub/Sub topic:

```
Map<String, String> headers = Collections.singletonMap("key1", "val1");
pubSubTemplate.publish(topicName, "message", headers).get();
```

By default, the [SimplePubSubMessageConverter](#) is used to convert payloads of type [byte\[\]](#), [ByteString](#), [ByteBuffer](#), and [String](#) to Pub/Sub messages.

#### Subscribing to a subscription

Google Cloud Pub/Sub allows many subscriptions to be associated to the same topic. [PubSubTemplate](#)

allows you to listen to subscriptions via the `subscribe()` method. When listening to a subscription, messages will be pulled from Google Cloud Pub/Sub asynchronously and passed to a user provided message handler. The subscription name could either be a canonical subscription name within the current project, or the fully-qualified name referring to a subscription in a different project using the `projects/<project_name>/subscriptions/<subscription_name>` format.

## Example

Subscribe to a subscription with a message handler:

```
Subscriber subscriber = pubSubTemplate.subscribe(subscriptionName, (message) -> {
    logger.info("Message received from " + subscriptionName + " subscription: "
        + message.getPubsubMessage().getData().toStringUtf8());
    message.ack();
});
```

## Subscribe methods

`PubSubTemplate` provides the following subscribe methods:

<code>subscribe(String subscription, Consumer&lt;BasicAcknowledgeablePubsubMessage&gt; messageConsumer)</code>	asynchronously pulls messages and passes them to <code>messageConsumer</code>
<code>subscribeAndConvert(String subscription, Consumer&lt;ConvertedBasicAcknowledgablePubsubMessage&lt;T&gt;&gt; messageConsumer, Class&lt;T&gt; payloadType)</code>	same as <code>pull</code> , but converts message payload to <code>payloadType</code> using the converter configured in the template

As of version 1.2, subscribing by itself is not enough to keep an application running. For a command-line application, you may want to provide your own `ThreadPoolTaskScheduler` bean named `pubsubSubscriberThreadPool`, which by default creates non-daemon threads that will keep an application from stopping. This default behavior has been overridden in Spring Cloud GCP for consistency with Cloud Pub/Sub client library, and to avoid holding up command-line applications that would like to shut down once their work is done.



## Pulling messages from a subscription

Google Cloud Pub/Sub supports synchronous pulling of messages from a subscription. This is different from subscribing to a subscription, in the sense that subscribing is an asynchronous task.

### Example

Pull up to 10 messages:

```
int maxMessages = 10;
boolean returnImmediately = false;
List<AcknowledgeablePubsubMessage> messages = pubSubTemplate.pull(subscriptionName,
maxMessages,
returnImmediately);

//acknowledge the messages
pubSubTemplate.ack(messages);

messages.forEach(message ->
logger.info(message.getPubsubMessage().getData().toStringUtf8()));
```

### Pull methods

`PubsubTemplate` provides the following pull methods:

<code>pull(String subscription, Integer maxMessages, Boolean returnImmediately)</code>	Pulls a number of messages from a subscription, allowing for the retry settings to be configured. Any messages received by <code>pull()</code> are not automatically acknowledged. See <a href="#">Acknowledging messages</a> .  If <code>returnImmediately</code> is <code>true</code> , the system will respond immediately even if it there are no messages available to return in the <code>Pull</code> response. Otherwise, the system may wait (for a bounded amount of time) until at least one message is available, rather than returning no messages.
<code>pullAndAck</code>	Works the same as the <code>pull</code> method and, additionally, acknowledges all received messages.
<code>pullNext</code>	Allows for a single message to be pulled and automatically acknowledged from a subscription.
<code>pullAndConvert</code>	Works the same as the <code>pull</code> method and, additionally, converts the Pub/Sub binary payload to an object of the desired type, using the converter configured in the template.

### Acknowledging messages

There are two ways to acknowledge messages.

1. To acknowledge multiple messages at once, you can use the `PubSubTemplate.ack()` method. You can also use the `PubSubTemplate.nack()` for negatively acknowledging messages. Using these methods for acknowledging messages in batches is more efficient than acknowledging messages

- individually, but they **require** the collection of messages to be from the same project.
2. To acknowledge messages individually you can use the `ack()` or `nack()` method on each of them (to acknowledge or negatively acknowledge, correspondingly).



All `ack()`, `nack()`, and `modifyAckDeadline()` methods on messages as well as `PubSubSubscriberTemplate` are implemented asynchronously, returning a `ListenableFuture<Void>` to be able to process the asynchronous execution.

## JSON support

For serialization and deserialization of POJOs using Jackson JSON, configure a `PubSubMessageConverter` bean, and the Spring Boot starter for GCP Pub/Sub will automatically wire it into the `PubSubTemplate`.

```
// Note: The ObjectMapper is used to convert Java POJOs to and from JSON.  
// You will have to configure your own instance if you are unable to depend  
// on the ObjectMapper provided by Spring Boot starters.  
  
@Bean  
public PubSubMessageConverter pubSubMessageConverter() {  
    return new JacksonPubSubMessageConverter(new ObjectMapper());  
}
```



Alternatively, you can set it directly by calling the `setMessageConverter()` method on the `PubSubTemplate`. Other implementations of the `PubSubMessageConverter` can also be configured in the same manner.

Assuming you have the following class defined:

```
static class TestUser {  
  
    String username;  
  
    String password;  
  
    public String getUsername() {  
        return this.username;  
    }  
  
    void setUsername(String username) {  
        this.username = username;  
    }  
  
    public String getPassword() {  
        return this.password;  
    }  
  
    void setPassword(String password) {  
        this.password = password;  
    }  
}
```

You can serialize objects to JSON on publish automatically:

```
TestUser user = new TestUser();  
user.setUsername("John");  
user.setPassword("password");  
pubSubTemplate.publish(topicName, user);
```

And that's how you convert messages to objects on pull:

```
int maxMessages = 1;  
boolean returnImmediately = false;  
List<ConvertedAcknowledgeablePubsubMessage<TestUser>> messages =  
pubSubTemplate.pullAndConvert(  
    subscriptionName, maxMessages, returnImmediately, TestUser.class);  
  
ConvertedAcknowledgeablePubsubMessage<TestUser> message = messages.get(0);  
  
//acknowledge the message  
message.ack();  
  
TestUser receivedTestUser = message.getPayload();
```

Please refer to our [Pub/Sub JSON Payload Sample App](#) as a reference for using this functionality.

### 19.4.3. Reactive Stream Subscription

It is also possible to acquire a reactive stream backed by a subscription. To do so, a Project Reactor dependency (`io.projectreactor:reactor-core`) must be added to the project. The combination of the Pub/Sub starter and the Project Reactor dependencies will then make a `PubSubReactiveFactory` bean available, which can then be used to get a `Publisher`.

```
@Autowired
PubSubReactiveFactory reactiveFactory;

// ...

Flux<AcknowledgeablePubsubMessage> flux
    = reactiveFactory.poll("exampleSubscription", 1000);
```

The `Flux` then represents an infinite stream of GCP Pub/Sub messages coming in through the specified subscription. For unlimited demand, the Pub/Sub subscription will be polled regularly, at intervals determined by `pollingPeriodMs` parameter passed in when creating the `Flux`. For bounded demand, the `pollingPeriodMs` parameter is unused. Instead, as many messages as possible (up to the requested number) are delivered immediately, with the remaining messages delivered as they become available.

The full range of Project Reactor operations can be applied to the stream. For example, if you only want to fetch 5 messages, you can use `limitRequest` operation to turn the infinite stream into a finite one:

```
Flux<AcknowledgeablePubsubMessage> fiveMessageFlux = flux.limitRequest(5);
```

Messages flowing through the `Flux` should be manually acknowledged.

```
flux.doOnNext(AcknowledgeablePubsubMessage::ack);
```

### 19.4.4. Pub/Sub management

`PubSubAdmin` is the abstraction provided by Spring Cloud GCP to manage Google Cloud Pub/Sub resources. It allows for the creation, deletion and listing of topics and subscriptions.

 Generally when referring to topics and subscriptions, you can either use the short canonical name within the current project, or the fully-qualified name referring to a topic or subscription in a different project using the `projects/<project_name>/topics|subscriptions/<name>` format.

`PubSubAdmin` depends on `GcpProjectIdProvider` and either a `CredentialsProvider` or a `TopicAdminClient` and a `SubscriptionAdminClient`. If given a `CredentialsProvider`, it creates a `TopicAdminClient` and a `SubscriptionAdminClient` with the Google Cloud Java Library for Pub/Sub default settings. The Spring Boot starter for GCP Pub/Sub auto-configures a `PubSubAdmin` object using

the `GcpProjectIdProvider` and the `CredentialsProvider` auto-configured by the Spring Boot GCP Core starter.

## Creating a topic

`PubSubAdmin` implements a method to create topics:

```
public Topic createTopic(String topicName)
```

Here is an example of how to create a Google Cloud Pub/Sub topic:

```
public void newTopic() {  
    pubSubAdmin.createTopic("topicName");  
}
```

## Deleting a topic

`PubSubAdmin` implements a method to delete topics:

```
public void deleteTopic(String topicName)
```

Here is an example of how to delete a Google Cloud Pub/Sub topic:

```
public void deleteTopic() {  
    pubSubAdmin.deleteTopic("topicName");  
}
```

## Listing topics

`PubSubAdmin` implements a method to list topics:

```
public List<Topic> listTopics
```

Here is an example of how to list every Google Cloud Pub/Sub topic name in a project:

```
List<String> topics = pubSubAdmin  
    .listTopics()  
    .stream()  
    .map(Topic::getName)  
    .collect(Collectors.toList());
```

## Creating a subscription

`PubSubAdmin` implements a method to create subscriptions to existing topics:

```
public Subscription createSubscription(String subscriptionName, String topicName,  
Integer ackDeadline, String pushEndpoint)
```

Here is an example of how to create a Google Cloud Pub/Sub subscription:

```
public void newSubscription() {  
    pubSubAdmin.createSubscription("subscriptionName", "topicName", 10,  
    "https://my.endpoint/push");  
}
```

Alternative methods with default settings are provided for ease of use. The default value for `ackDeadline` is 10 seconds. If `pushEndpoint` isn't specified, the subscription uses message pulling, instead.

```
public Subscription createSubscription(String subscriptionName, String topicName)
```

```
public Subscription createSubscription(String subscriptionName, String topicName,  
Integer ackDeadline)
```

```
public Subscription createSubscription(String subscriptionName, String topicName,  
String pushEndpoint)
```

## Deleting a subscription

`PubSubAdmin` implements a method to delete subscriptions:

```
public void deleteSubscription(String subscriptionName)
```

Here is an example of how to delete a Google Cloud Pub/Sub subscription:

```
public void deleteSubscription() {  
    pubSubAdmin.deleteSubscription("subscriptionName");  
}
```

## Listing subscriptions

`PubSubAdmin` implements a method to list subscriptions:

```
public List<Subscription> listSubscriptions()
```

Here is an example of how to list every subscription name in a project:

```

List<String> subscriptions = pubSubAdmin
    .listSubscriptions()
    .stream()
    .map(Subscription::getName)
    .collect(Collectors.toList());

```

## 19.4.5. Configuration

The Spring Boot starter for Google Cloud Pub/Sub provides the following configuration options:

Name	Description	Required	Default value
<code>spring.cloud.gcp.pubsub.enabled</code>	Enables or disables Pub/Sub auto-configuration	No	<code>true</code>
<code>spring.cloud.gcp.pubsub.project-id</code>	GCP project ID where the Google Cloud Pub/Sub API is hosted, if different from the one in the <a href="#">Spring Cloud GCP Core Module</a>	No	
<code>spring.cloud.gcp.pubsub.credentials.location</code>	OAuth2 credentials for authenticating with the Google Cloud Pub/Sub API, if different from the ones in the <a href="#">Spring Cloud GCP Core Module</a>	No	
<code>spring.cloud.gcp.pubsub.emulator-host</code>	The host and port of the local running emulator. If provided, this will setup the client to connect against a running <a href="#">Google Cloud Pub/Sub Emulator</a> .	No	
<code>spring.cloud.gcp.pubsub.credentials.encoded-key</code>	Base64-encoded contents of OAuth2 account private key for authenticating with the Google Cloud Pub/Sub API, if different from the ones in the <a href="#">Spring Cloud GCP Core Module</a>	No	
<code>spring.cloud.gcp.pubsub.credentials.scopes</code>	<a href="#">OAuth2 scope</a> for Spring Cloud GCP Pub/Sub credentials	No	<a href="http://www.googleapis.com/auth/pubsub">www.googleapis.com/auth/pubsub</a>

<code>spring.cloud.gcp.pubsub.keepAliveIntervalMinutes</code>	Determines frequency of keepalive gRPC ping	No	5 minutes
<code>spring.cloud.gcp.pubsub.subscriber.parallel-pull-count</code>	The number of pull workers	No	1
<code>spring.cloud.gcp.pubsub.subscriber.max-ack-extension-period</code>	The maximum period a message ack deadline will be extended, in seconds	No	0
<code>spring.cloud.gcp.pubsub.subscriber.pull-endpoint</code>	The endpoint for synchronous pulling messages	No	pubsub.googleapis.com:443
<code>spring.cloud.gcp.pubsub.[subscriber,publisher].executor-threads</code>	Number of threads used by <code>Subscriber</code> instances created by <code>SubscriberFactory</code>	No	4
<code>spring.cloud.gcp.pubsub.[subscriber,publisher].retry.total-timeout-seconds</code>	TotalTimeout has ultimate control over how long the logic should keep trying the remote call until it gives up completely. The higher the total timeout, the more retries can be attempted.	No	0
<code>spring.cloud.gcp.pubsub.[subscriber,publisher].retry.initial-retry-delay-second</code>	InitialRetryDelay controls the delay before the first retry. Subsequent retries will use this value adjusted according to the RetryDelayMultiplier.	No	0
<code>spring.cloud.gcp.pubsub.[subscriber,publisher].retry.retry-delay-multiplier</code>	RetryDelayMultiplier controls the change in retry delay. The retry delay of the previous call is multiplied by the RetryDelayMultiplier to calculate the retry delay for the next call.	No	1

<code>spring.cloud.gcp.pubsub.[subscriber,publisher].retry.max-retry-delay-seconds</code>	MaxRetryDelay puts a limit on the value of the retry delay, so that the RetryDelayMultiplier can't increase the retry delay higher than this amount.	No	0
<code>spring.cloud.gcp.pubsub.[subscriber,publisher].retry.max-attempts</code>	MaxAttempts defines the maximum number of attempts to perform. If this value is greater than 0, and the number of attempts reaches this limit, the logic will give up retrying even if the total retry time is still lower than TotalTimeout.	No	0
<code>spring.cloud.gcp.pubsub.[subscriber,publisher].retry.jittered</code>	Jitter determines if the delay time should be randomized.	No	true
<code>spring.cloud.gcp.pubsub.[subscriber,publisher].retry.initial-rpc-timeout-seconds</code>	InitialRpcTimeout controls the timeout for the initial RPC. Subsequent calls will use this value adjusted according to the RpcTimeoutMultiplier.	No	0
<code>spring.cloud.gcp.pubsub.[subscriber,publisher].retry.rpc-timeout-multiplier</code>	RpcTimeoutMultiplier controls the change in RPC timeout. The timeout of the previous call is multiplied by the RpcTimeoutMultiplier to calculate the timeout for the next call.	No	1
<code>spring.cloud.gcp.pubsub.[subscriber,publisher].retry.max-rpc-timeout-seconds</code>	MaxRpcTimeout puts a limit on the value of the RPC timeout, so that the RpcTimeoutMultiplier can't increase the RPC timeout higher than this amount.	No	0

<code>spring.cloud.gcp.pubsub.[subscriber,publisher].batching.flow-control.max-outstanding-element-count</code>	Maximum number of outstanding elements to keep in memory before enforcing flow control.	No	unlimited
<code>spring.cloud.gcp.pubsub.[subscriber,publisher].batching.flow-control.max-outstanding-request-bytes</code>	Maximum number of outstanding bytes to keep in memory before enforcing flow control.	No	unlimited
<code>spring.cloud.gcp.pubsub.[subscriber,publisher].batching.flow-control.limit-exceeded-behavior</code>	The behavior when the specified limits are exceeded.	No	Block
<code>spring.cloud.gcp.pubsub.publisher.batching.element-count-threshold</code>	The element count threshold to use for batching.	No	unset (threshold does not apply)
<code>spring.cloud.gcp.pubsub.publisher.batching.request-byte-threshold</code>	The request byte threshold to use for batching.	No	unset (threshold does not apply)
<code>spring.cloud.gcp.pubsub.publisher.batching.delay-threshold-seconds</code>	The delay threshold to use for batching. After this amount of time has elapsed (counting from the first element added), the elements will be wrapped up in a batch and sent.	No	unset (threshold does not apply)
<code>spring.cloud.gcp.pubsub.publisher.batching.enabled</code>	Enables batching.	No	false

## 19.5. Spring Resources

[Spring Resources](#) are an abstraction for a number of low-level resources, such as file system files, classpath files, servlet context-relative files, etc. Spring Cloud GCP adds a new resource type: a Google Cloud Storage (GCS) object.

A Spring Boot starter is provided to auto-configure the various Storage components.

Maven coordinates, using [Spring Cloud GCP BOM](#):

```
<dependency>
    <groupId>org.springframework.cloud</groupId>
    <artifactId>spring-cloud-gcp-starter-storage</artifactId>
</dependency>
```

Gradle coordinates:

```
dependencies {
    compile group: 'org.springframework.cloud', name: 'spring-cloud-gcp-starter-
storage'
}
```

This starter is also available from [Spring Initializr](#) through the [GCP Storage](#) entry.

### 19.5.1. Google Cloud Storage

The Spring Resource Abstraction for Google Cloud Storage allows GCS objects to be accessed by their GCS URL using the [@Value](#) annotation:

```
@Value("gs://[YOUR_GCS_BUCKET]/[GCS_FILE_NAME]")
private Resource gcsResource;
```

...or the Spring application context

```
SpringApplication.run(...).getResource("gs://[YOUR_GCS_BUCKET]/[GCS_FILE_NAME]");
```

This creates a [Resource](#) object that can be used to read the object, among [other possible operations](#).

It is also possible to write to a [Resource](#), although a [WritableResource](#) is required.

```
@Value("gs://[YOUR_GCS_BUCKET]/[GCS_FILE_NAME]")
private Resource gcsResource;
...
try (OutputStream os = ((WritableResource) gcsResource).getOutputStream()) {
    os.write("foo".getBytes());
}
```

To work with the [Resource](#) as a Google Cloud Storage resource, cast it to [GoogleStorageResource](#).

If the resource path refers to an object on Google Cloud Storage (as opposed to a bucket), then the [getBlob](#) method can be called to obtain a [Blob](#). This type represents a GCS file, which has associated [metadata](#), such as content-type, that can be set. The [createSignedUrl](#) method can also be used to obtain [signed URLs](#) for GCS objects. However, creating signed URLs requires that the resource was created using service account credentials.

The Spring Boot Starter for Google Cloud Storage auto-configures the `Storage` bean required by the `spring-cloud-gcp-storage` module, based on the `CredentialsProvider` provided by the Spring Boot GCP starter.

## Setting the Content Type

You can set the content-type of Google Cloud Storage files from their corresponding `Resource` objects:

```
((GoogleStorageResource)gcsResource).getBlob().toBuilder().setContentType("text/html")
.build().update();
```

## 19.5.2. Configuration

The Spring Boot Starter for Google Cloud Storage provides the following configuration options:

Name	Description	Required	Default value
<code>spring.cloud.gcp.storage.enabled</code>	Enables the GCP storage APIs.	No	<code>true</code>
<code>spring.cloud.gcp.storage.auto-create-files</code>	Creates files and buckets on Google Cloud Storage when writes are made to non-existent files	No	<code>true</code>
<code>spring.cloud.gcp.storage.credentials.location</code>	OAuth2 credentials for authenticating with the Google Cloud Storage API, if different from the ones in the <a href="#">Spring Cloud GCP Core Module</a>	No	
<code>spring.cloud.gcp.storage.credentials.encoded-key</code>	Base64-encoded contents of OAuth2 account private key for authenticating with the Google Cloud Storage API, if different from the ones in the <a href="#">Spring Cloud GCP Core Module</a>	No	
<code>spring.cloud.gcp.storage.credentials.scopes</code>	<a href="#">OAuth2 scope</a> for Spring Cloud GCP Storage credentials	No	<a href="https://www.googleapis.com/auth/devstorage.read_write">www.googleapis.com/auth/devstorage.read_write</a>

## 19.5.3. Sample

A [sample application](#) and a [codelab](#) are available.

## 19.6. Spring JDBC

Spring Cloud GCP adds integrations with [Spring JDBC](#) so you can run your MySQL or PostgreSQL databases in Google Cloud SQL using Spring JDBC, or other libraries that depend on it like Spring Data JPA.

The Cloud SQL support is provided by Spring Cloud GCP in the form of two Spring Boot starters, one for MySQL and another one for PostgreSQL. The role of the starters is to read configuration from properties and assume default settings so that user experience connecting to MySQL and PostgreSQL is as simple as possible.

Maven coordinates, using [Spring Cloud GCP BOM](#):

```
<dependency>
    <groupId>org.springframework.cloud</groupId>
    <artifactId>spring-cloud-gcp-starter-sql-mysql</artifactId>
</dependency>
<dependency>
    <groupId>org.springframework.cloud</groupId>
    <artifactId>spring-cloud-gcp-starter-sql-postgresql</artifactId>
</dependency>
```

Gradle coordinates:

```
dependencies {
    compile group: 'org.springframework.cloud', name: 'spring-cloud-gcp-starter-sql-
mysql'
    compile group: 'org.springframework.cloud', name: 'spring-cloud-gcp-starter-sql-
postgresql'
}
```

### 19.6.1. Prerequisites

In order to use the Spring Boot Starters for Google Cloud SQL, the Google Cloud SQL API must be enabled in your GCP project.

To do that, go to the [API library page](#) of the Google Cloud Console, search for "Cloud SQL API", click the first result and enable the API.



There are several similar "Cloud SQL" results. You must access the "Google Cloud SQL API" one and enable the API from there.

### 19.6.2. Spring Boot Starter for Google Cloud SQL

The Spring Boot Starters for Google Cloud SQL provide an auto-configured [DataSource](#) object. Coupled with Spring JDBC, it provides a [JdbcTemplate](#) object bean that allows for operations such as querying and modifying a database.

```

public List<Map<String, Object>> listUsers() {
    return jdbcTemplate.queryForList("SELECT * FROM user;");
}

```

You can rely on [Spring Boot data source auto-configuration](#) to configure a `DataSource` bean. In other words, properties like the SQL username, `spring.datasource.username`, and password, `spring.datasource.password` can be used. There is also some configuration specific to Google Cloud SQL:

Property name	Description	Default value
<code>spring.cloud.gcp.sql.enabled</code>	Enables or disables Cloud SQL auto configuration	<code>true</code>
<code>spring.cloud.gcp.sql.database-name</code>	Name of the database to connect to.	
<code>spring.cloud.gcp.sql.instance-connection-name</code>	A string containing a Google Cloud SQL instance's project ID, region and name, each separated by a colon. For example, <code>my-project-id:my-region:my-instance-name</code> .	
<code>spring.cloud.gcp.sql.credentials.location</code>	File system path to the Google OAuth2 credentials private key file. Used to authenticate and authorize new connections to a Google Cloud SQL instance.	Default credentials provided by the Spring GCP Boot starter
<code>spring.cloud.gcp.sql.credentials.encoded-key</code>	Base64-encoded contents of OAuth2 account private key in JSON format. Used to authenticate and authorize new connections to a Google Cloud SQL instance.	Default credentials provided by the Spring GCP Boot starter



If you provide your own `spring.datasource.url`, it will be ignored, unless you disable Cloud SQL auto configuration with `spring.cloud.gcp.sql.enabled=false`.

## DataSource creation flow

Based on the previous properties, the Spring Boot starter for Google Cloud SQL creates a `CloudSqlJdbcInfoProvider` object which is used to obtain an instance's JDBC URL and driver class name. If you provide your own `CloudSqlJdbcInfoProvider` bean, it is used instead and the properties related to building the JDBC URL or driver class are ignored.

The `DataSourceProperties` object provided by Spring Boot Autoconfigure is mutated in order to use the JDBC URL and driver class names provided by `CloudSqlJdbcInfoProvider`, unless those values were provided in the properties. It is in the `DataSourceProperties` mutation step that the credentials

factory is registered in a system property to be `SqlCredentialFactory`.

`DataSource` creation is delegated to `Spring Boot`. You can select the type of connection pool (e.g., Tomcat, HikariCP, etc.) by [adding their dependency to the classpath](#).

Using the created `DataSource` in conjunction with Spring JDBC provides you with a fully configured and operational `JdbcTemplate` object that you can use to interact with your SQL database. You can connect to your database with as little as a database and instance names.

## Troubleshooting tips

### Connection issues

If you're not able to connect to a database and see an endless loop of [Connecting to Cloud SQL instance \[…\] on IP \[…\]](#), it's likely that exceptions are being thrown and logged at a level lower than your logger's level. This may be the case with HikariCP, if your logger is set to INFO or higher level.

To see what's going on in the background, you should add a `logback.xml` file to your application resources folder, that looks like this:

```
<?xml version="1.0" encoding="UTF-8"?>
<configuration>
    <include resource="org/springframework/boot/logging/logback/base.xml"/>
    <logger name="com.zaxxer.hikari.pool" level="DEBUG"/>
</configuration>
```

**Errors like `c.g.cloud.sql.core.SslSocketFactory : Re-throwing cached exception due to attempt to refresh instance information too soon after error`**

If you see a lot of errors like this in a loop and can't connect to your database, this is usually a symptom that something isn't right with the permissions of your credentials or the Google Cloud SQL API is not enabled. Verify that the Google Cloud SQL API is enabled in the Cloud Console and that your service account has the [necessary IAM roles](#).

To find out what's causing the issue, you can enable DEBUG logging level as mentioned [above](#).

**PostgreSQL: `java.net.SocketException: already connected` issue**

We found this exception to be common if your Maven project's parent is `spring-boot` version `1.5.x`, or in any other circumstance that would cause the version of the `org.postgresql:postgresql` dependency to be an older one (e.g., `9.4.1212.jre7`).

To fix this, re-declare the dependency in its correct version. For example, in Maven:

```
<dependency>
  <groupId>org.postgresql</groupId>
  <artifactId>postgresql</artifactId>
  <version>42.1.1</version>
</dependency>
```

### 19.6.3. Samples

Available sample applications and codelabs:

- [Spring Cloud GCP MySQL](#)
- [Spring Cloud GCP PostgreSQL](#)
- [Spring Data JPA with Spring Cloud GCP SQL](#)
- Codelab: [Spring Pet Clinic using Cloud SQL](#)

## 19.7. Spring Integration

Spring Cloud GCP provides Spring Integration adapters that allow your applications to use Enterprise Integration Patterns backed up by Google Cloud Platform services.

### 19.7.1. Channel Adapters for Cloud Pub/Sub

The channel adapters for Google Cloud Pub/Sub connect your Spring [MessageChannels](#) to Google Cloud Pub/Sub topics and subscriptions. This enables messaging between different processes, applications or micro-services backed up by Google Cloud Pub/Sub.

The Spring Integration Channel Adapters for Google Cloud Pub/Sub are included in the [spring-cloud-gcp-pubsub](#) module.

Maven coordinates, using [Spring Cloud GCP BOM](#):

```
<dependency>
  <groupId>org.springframework.cloud</groupId>
  <artifactId>spring-cloud-gcp-pubsub</artifactId>
</dependency>
<dependency>
  <groupId>org.springframework.integration</groupId>
  <artifactId>spring-integration-core</artifactId>
</dependency>
```

Gradle coordinates:

```
dependencies {
    compile group: 'org.springframework.cloud', name: 'spring-cloud-gcp-pubsub'
    compile group: 'org.springframework.integration', name: 'spring-integration-core'
}
```

## Inbound channel adapter (using Pub/Sub Streaming Pull)

`PubSubInboundChannelAdapter` is the inbound channel adapter for GCP Pub/Sub that listens to a GCP Pub/Sub subscription for new messages. It converts new messages to an internal Spring `Message` and then sends it to the bound output channel.

Google Pub/Sub treats message payloads as byte arrays. So, by default, the inbound channel adapter will construct the Spring `Message` with `byte[]` as the payload. However, you can change the desired payload type by setting the `payloadType` property of the `PubSubInboundChannelAdapter`. The `PubSubInboundChannelAdapter` delegates the conversion to the desired payload type to the `PubSubMessageConverter` configured in the `PubSubTemplate`.

To use the inbound channel adapter, a `PubSubInboundChannelAdapter` must be provided and configured on the user application side.

```
@Bean
public MessageChannel pubsubInputChannel() {
    return new PublishSubscribeChannel();
}

@Bean
public PubSubInboundChannelAdapter messageChannelAdapter(
    @Qualifier("pubsubInputChannel") MessageChannel inputChannel,
    SubscriberFactory subscriberFactory) {
    PubSubInboundChannelAdapter adapter =
        new PubSubInboundChannelAdapter(subscriberFactory, "subscriptionName");
    adapter.setOutputChannel(inputChannel);
    adapter.setAckMode(AckMode.MANUAL);

    return adapter;
}
```

In the example, we first specify the `MessageChannel` where the adapter is going to write incoming messages to. The `MessageChannel` implementation isn't important here. Depending on your use case, you might want to use a `MessageChannel` other than `PublishSubscribeChannel`.

Then, we declare a `PubSubInboundChannelAdapter` bean. It requires the channel we just created and a `SubscriberFactory`, which creates `Subscriber` objects from the Google Cloud Java Client for Pub/Sub. The Spring Boot starter for GCP Pub/Sub provides a configured `SubscriberFactory`.

The `PubSubInboundChannelAdapter` supports three acknowledgement modes, with `AckMode.AUTO` being the default value;

## Automatic acking (`AckMode.AUTO`)

A message is acked with GCP Pub/Sub if the adapter sent it to the channel and no exceptions were thrown.

If a `RuntimeException` is thrown while the message is processed, then the message is handled in the following way:

- If an error channel is configured for the adapter (`pubSubInboundChannelAdapter.getErrorChannel() != null`) then the message will be acked and forwarded with the error to the error channel.
- If no error channel is configured for the adapter, then the message is nacked.

## Automatic acking OK (`AckMode.AUTO_ACK`)

A message is acked with GCP Pub/Sub if the adapter sent it to the channel and no exceptions were thrown. If a `RuntimeException` is thrown while the message is processed, then the message is neither acked / nor nacked.

This is useful when using the subscription's ack deadline timeout as a retry delivery backoff mechanism.

## Manually acking (`AckMode.MANUAL`)

The adapter attaches a `BasicAcknowledgeablePubsubMessage` object to the `Message` headers. Users can extract the `BasicAcknowledgeablePubsubMessage` using the `GcpPubSubHeaders.ORIGINAL_MESSAGE` key and use it to (n)ack a message.

```
@Bean
@ServiceActivator(inputChannel = "pubsubInputChannel")
public MessageHandler messageReceiver() {
    return message -> {
        LOGGER.info("Message arrived! Payload: " + new String((byte[])
message.getPayload()));
        BasicAcknowledgeablePubsubMessage originalMessage =
            message.getHeaders().get(GcpPubSubHeaders.ORIGINAL_MESSAGE,
BasicAcknowledgeablePubsubMessage.class);
        originalMessage.ack();
    };
}
```

## Pollable Message Source (using Pub/Sub Synchronous Pull)

While `PubSubInboundChannelAdapter`, through the underlying Asynchronous Pull Pub/Sub mechanism, provides the best performance for high-volume applications that receive a steady flow of messages, it can create load balancing anomalies due to message caching. This behavior is most obvious when publishing a large batch of small messages that take a long time to process individually. It manifests as one subscriber taking up most messages, even if multiple subscribers are available to take on the work. For a more detailed explanation of this scenario, see [GCP Pub/Sub](#)

[documentation](#).

In such a scenario, a `PubSubMessageSource` can help spread the load between different subscribers more evenly.

As with the Inbound Channel Adapter, the message source has a configurable acknowledgement mode, payload type, and header mapping.

The default behavior is to return from the synchronous pull operation immediately if no messages are present. This can be overridden by using `setBlockOnPull()` method to wait for at least one message to arrive.

By default, `PubSubMessageSource` pulls from the subscription one message at a time. To pull a batch of messages on each request, use the `setMaxFetchSize()` method to set the batch size.

```
@Bean
@InboundChannelAdapter(channel = "pubsubInputChannel", poller = @Poller(fixedDelay =
"100"))
public MessageSource<Object> pubsubAdapter(PubSubTemplate pubSubTemplate) {
    PubSubMessageSource messageSource = new PubSubMessageSource(pubSubTemplate,
"exampleSubscription");
    messageSource.setAckMode(AckMode.MANUAL);
    messageSource.setPayloadType(String.class);
    messageSource.setBlockOnPull(true);
    messageSource.setMaxFetchSize(100);
    return messageSource;
}
```

The `@InboundChannelAdapter` annotation above ensures that the configured `MessageSource` is polled for messages, which are then available for manipulation with any Spring Integration mechanism on the `pubsubInputChannel` message channel. For example, messages can be retrieved in a method annotated with `@ServiceActivator`, as seen below.

For additional flexibility, `PubSubMessageSource` attaches an `AcknowledgeablePubSubMessage` object to the `GcpPubSubHeaders.ORIGINAL_MESSAGE` message header. The object can be used for manually (n)acking the message.

```
@ServiceActivator(inputChannel = "pubsubInputChannel")
public void messageReceiver(String payload,
    @Header(GcpPubSubHeaders.ORIGINAL_MESSAGE) AcknowledgeablePubsubMessage
message)
    throws InterruptedException {
    LOGGER.info("Message arrived by Synchronous Pull! Payload: " + payload);
    message.ack();
}
```



`AcknowledgeablePubSubMessage` objects acquired by synchronous pull are aware of their own acknowledgement IDs. Streaming pull does not expose this information due to limitations of the underlying API, and returns `BasicAcknowledgeablePubsubMessage` objects that allow acking/nacking individual messages, but not extracting acknowledgement IDs for future processing.

## Outbound channel adapter

`PubSubMessageHandler` is the outbound channel adapter for GCP Pub/Sub that listens for new messages on a Spring `MessageChannel`. It uses `PubSubTemplate` to post them to a GCP Pub/Sub topic.

To construct a Pub/Sub representation of the message, the outbound channel adapter needs to convert the Spring `Message` payload to a byte array representation expected by Pub/Sub. It delegates this conversion to the `PubSubTemplate`. To customize the conversion, you can specify a `PubSubMessageConverter` in the `PubSubTemplate` that should convert the `Object` payload and headers of the Spring `Message` to a `PubsubMessage`.

To use the outbound channel adapter, a `PubSubMessageHandler` bean must be provided and configured on the user application side.

```
@Bean  
@ServiceActivator(inputChannel = "pubsubOutputChannel")  
public MessageHandler messageSender(PubSubTemplate pubsubTemplate) {  
    return new PubSubMessageHandler(pubsubTemplate, "topicName");  
}
```

The provided `PubSubTemplate` contains all the necessary configuration to publish messages to a GCP Pub/Sub topic.

`PubSubMessageHandler` publishes messages asynchronously by default. A publish timeout can be configured for synchronous publishing. If none is provided, the adapter waits indefinitely for a response.

It is possible to set user-defined callbacks for the `publish()` call in `PubSubMessageHandler` through the `setPublishFutureCallback()` method. These are useful to process the message ID, in case of success, or the error if any was thrown.

To override the default destination you can use the `GcpPubSubHeaders.DESTINATION` header.

```

@.Autowired
private MessageChannel pubsubOutputChannel;

public void handleMessage(Message<?> msg) throws MessagingException {
    final Message<?> message = MessageBuilder
        .withPayload(msg.getPayload())
        .setHeader(GcpPubSubHeaders.TOPIC, "customTopic").build();
    pubsubOutputChannel.send(message);
}

```

It is also possible to set an SpEL expression for the topic with the `setTopicExpression()` or `setTopicExpressionString()` methods.

## Header mapping

These channel adapters contain header mappers that allow you to map, or filter out, headers from Spring to Google Cloud Pub/Sub messages, and vice-versa. By default, the inbound channel adapter maps every header on the Google Cloud Pub/Sub messages to the Spring messages produced by the adapter. The outbound channel adapter maps every header from Spring messages into Google Cloud Pub/Sub ones, except the ones added by Spring, like headers with key `"id"`, `"timestamp"` and `"gcp_pubsub_acknowledgement"`. In the process, the outbound mapper also converts the value of the headers into string.

Each adapter declares a `setHeaderMapper()` method to let you further customize which headers you want to map from Spring to Google Cloud Pub/Sub, and vice-versa.

For example, to filter out headers `"foo"`, `"bar"` and all headers starting with the prefix `"prefix_"`, you can use `setHeaderMapper()` along with the `PubSubHeaderMapper` implementation provided by this module.

```

PubSubMessageHandler adapter = ...
...
PubSubHeaderMapper headerMapper = new PubSubHeaderMapper();
headerMapper.setOutboundHeaderPatterns("!foo", "!bar", "!prefix_*", "*");
adapter.setHeaderMapper(headerMapper);

```

 The order in which the patterns are declared in `PubSubHeaderMapper.setOutboundHeaderPatterns()` and `PubSubHeaderMapper.setInboundHeaderPatterns()` matters. The first patterns have precedence over the following ones.

In the previous example, the `"*"` pattern means every header is mapped. However, because it comes last in the list, [the previous patterns take precedence](#).

### 19.7.2. Sample

Available examples:

- sender and receiver sample application
- JSON payloads sample application
- codelab

### 19.7.3. Channel Adapters for Google Cloud Storage

The channel adapters for Google Cloud Storage allow you to read and write files to Google Cloud Storage through [MessageChannels](#).

Spring Cloud GCP provides two inbound adapters, [GcsInboundFileSynchronizingMessageSource](#) and [GcsStreamingMessageSource](#), and one outbound adapter, [GcsMessageHandler](#).

The Spring Integration Channel Adapters for Google Cloud Storage are included in the [spring-cloud-gcp-storage](#) module.

To use the Storage portion of Spring Integration for Spring Cloud GCP, you must also provide the [spring-integration-file](#) dependency, since it isn't pulled transitively.

Maven coordinates, using [Spring Cloud GCP BOM](#):

```
<dependency>
    <groupId>org.springframework.cloud</groupId>
    <artifactId>spring-cloud-gcp-storage</artifactId>
</dependency>
<dependency>
    <groupId>org.springframework.integration</groupId>
    <artifactId>spring-integration-file</artifactId>
</dependency>
```

Gradle coordinates:

```
dependencies {
    compile group: 'org.springframework.cloud', name: 'spring-cloud-gcp-starter-storage'
    compile group: 'org.springframework.integration', name: 'spring-integration-file'
}
```

#### Inbound channel adapter

The Google Cloud Storage inbound channel adapter polls a Google Cloud Storage bucket for new files and sends each of them in a [Message](#) payload to the [MessageChannel](#) specified in the [@InboundChannelAdapter](#) annotation. The files are temporarily stored in a folder in the local file system.

Here is an example of how to configure a Google Cloud Storage inbound channel adapter.

```

@Bean
@InboundChannelAdapter(channel = "new-file-channel", poller = @Poller(fixedDelay =
"5000"))
public MessageSource<File> synchronizerAdapter(Storage gcs) {
    GcsInboundFileSynchronizer synchronizer = new GcsInboundFileSynchronizer(gcs);
    synchronizer.setRemoteDirectory("your-gcs-bucket");

    GcsInboundFileSynchronizingMessageSource synchAdapter =
        new GcsInboundFileSynchronizingMessageSource(synchronizer);
    synchAdapter.setLocalDirectory(new File("local-directory"));

    return synchAdapter;
}

```

## Inbound streaming channel adapter

The inbound streaming channel adapter is similar to the normal inbound channel adapter, except it does not require files to be stored in the file system.

Here is an example of how to configure a Google Cloud Storage inbound streaming channel adapter.

```

@Bean
@InboundChannelAdapter(channel = "streaming-channel", poller = @Poller(fixedDelay =
"5000"))
public MessageSource<InputStream> streamingAdapter(Storage gcs) {
    GcsStreamingMessageSource adapter =
        new GcsStreamingMessageSource(new GcsRemoteFileTemplate(new
GcsSessionFactory(gcs)));
    adapter.setRemoteDirectory("your-gcs-bucket");
    return adapter;
}

```

## Outbound channel adapter

The outbound channel adapter allows files to be written to Google Cloud Storage. When it receives a [Message](#) containing a payload of type [File](#), it writes that file to the Google Cloud Storage bucket specified in the adapter.

Here is an example of how to configure a Google Cloud Storage outbound channel adapter.

```

@Bean
@ServiceActivator(inputChannel = "writeFiles")
public MessageHandler outboundChannelAdapter(Storage gcs) {
    GcsMessageHandler outboundChannelAdapter = new GcsMessageHandler(new
    GcsSessionFactory(gcs));
    outboundChannelAdapter.setRemoteDirectoryExpression(new ValueExpression<>("your-gcs-
bucket"));

    return outboundChannelAdapter;
}

```

## 19.7.4. Sample

A [sample application](#) is available.

# 19.8. Spring Cloud Stream

Spring Cloud GCP provides a [Spring Cloud Stream](#) binder to Google Cloud Pub/Sub.

The provided binder relies on the [Spring Integration Channel Adapters for Google Cloud Pub/Sub](#).

Maven coordinates, using [Spring Cloud GCP BOM](#):

```

<dependency>
    <groupId>org.springframework.cloud</groupId>
    <artifactId>spring-cloud-gcp-pubsub-stream-binder</artifactId>
</dependency>

```

Gradle coordinates:

```

dependencies {
    compile group: 'org.springframework.cloud', name: 'spring-cloud-gcp-pubsub-stream-
binder'
}

```

## 19.8.1. Overview

This binder binds producers to Google Cloud Pub/Sub topics and consumers to subscriptions.



Partitioning is currently not supported by this binder.

## 19.8.2. Configuration

You can configure the Spring Cloud Stream Binder for Google Cloud Pub/Sub to automatically generate the underlying resources, like the Google Cloud Pub/Sub topics and subscriptions for producers and consumers. For that, you can use the

`spring.cloud.stream.gcp.pubsub.bindings.<channelName>.consumer|producer.auto-create-resources` property, which is turned ON by default.

Starting with version 1.1, these and other binder properties can be configured globally for all the bindings, e.g. `spring.cloud.stream.gcp.pubsub.default.consumer.auto-create-resources`.

If you are using Pub/Sub auto-configuration from the Spring Cloud GCP Pub/Sub Starter, you should refer to the [configuration](#) section for other Pub/Sub parameters.



To use this binder with a [running emulator](#), configure its host and port via `spring.cloud.gcp.pubsub.emulator-host`.

## Producer Destination Configuration

If automatic resource creation is turned ON and the topic corresponding to the destination name does not exist, it will be created.

For example, for the following configuration, a topic called `myEvents` would be created.

*application.properties*

```
spring.cloud.stream.bindings.events.destination=myEvents
spring.cloud.stream.gcp.pubsub.bindings.events.producer.auto-create-resources=true
```

## Consumer Destination Configuration

If automatic resource creation is turned ON and the subscription and/or the topic do not exist for a consumer, a subscription and potentially a topic will be created. The topic name will be the same as the destination name, and the subscription name will be the destination name followed by the consumer group name.

Regardless of the `auto-create-resources` setting, if the consumer group is not specified, an anonymous one will be created with the name `anonymous.<destinationName>.<randomUUID>`. Then when the binder shuts down, all Pub/Sub subscriptions created for anonymous consumer groups will be automatically cleaned up.

For example, for the following configuration, a topic named `myEvents` and a subscription called `myEvents.consumerGroup1` would be created. If the consumer group is not specified, a subscription called `anonymous.myEvents.a6d83782-c5a3-4861-ac38-e6e2af15a7be` would be created and later cleaned up.



If you are manually creating Pub/Sub subscriptions for consumers, make sure that they follow the naming convention of `<destinationName>.<consumerGroup>`.

*application.properties*

```
spring.cloud.stream.bindings.events.destination=myEvents
spring.cloud.stream.gcp.pubsub.bindings.events.consumer.auto-create-resources=true

# specify consumer group, and avoid anonymous consumer group generation
spring.cloud.stream.bindings.events.group=consumerGroup1
```

### 19.8.3. Binding with Functions

Since version 3.0, Spring Cloud Stream supports a functional programming model natively. This means that the only requirement for turning your application into a sink is presence of a `java.util.function.Consumer` bean in the application context.

```
@Bean
public Consumer<UserMessage> logUserMessage() {
    return userMessage -> {
        // process message
    }
};
```

A source application is one where a `Supplier` bean is present. It can return an object, in which case Spring Cloud Stream will invoke the supplier repeatedly. Alternatively, the function can return a reactive stream, which will be used as is.

```
@Bean
Supplier<Flux<UserMessage>> generateUserMessages() {
    return () -> /* flux creation logic */;
}
```

A processor application works similarly to a source application, except it is triggered by presence of a `Function` bean.



Even though Spring Cloud Stream is able to autodiscover functional beans, when using the `spring-cloud-gcp-pubsub-stream-binder` dependency, configuring the `spring.cloud.function.definition` property to indicate the function bean is **required**. If this property is omitted, you will see a warning `Found more than one function beans in BeanFactory: [your-bean-name, pubSubReactiveScheduler]`, and the function returned by `your-bean-name` will never be bound to a Cloud Pub/Sub topic or subscription.

### 19.8.4. Binding with Annotations



As of version 3.0, annotation binding is considered legacy.

To set up a sink application in this style, you would associate a class with a binding interface, such

as the built-in `Sink` interface.

```
@EnableBinding(Sink.class)
public class SinkExample {

    @StreamListener(Sink.INPUT)
    public void handleMessage(UserMessage userMessage) {
        // process message
    }
}
```

To set up a source application, you would similarly associate a class with a built-in `Source` interface, and inject an instance of it provided by Spring Cloud Stream.

```
@EnableBinding(Source.class)
public class SourceExample {

    @Autowired
    private Source source;

    public void sendMessage() {
        this.source.output().send(new GenericMessage<>(/* your object here */));
    }
}
```

### 19.8.5. Streaming vs. Polled Input

Many Spring Cloud Stream applications will use the built-in `Sink` binding, which triggers the *streaming* input binder creation. Messages can then be consumed with an input handler marked by `@StreamListener(Sink.INPUT)` annotation, at whatever rate Pub/Sub sends them.

For more control over the rate of message arrival, a polled input binder can be set up by defining a custom binding interface with an `@Input`-annotated method returning `PollableMessageSource`.

```
public interface PollableSink {

    @Input("input")
    PollableMessageSource input();
}
```

The `PollableMessageSource` can then be injected and queried, as needed.

```

@EnableBinding(PollableSink.class)
public class SinkExample {

    @Autowired
    PollableMessageSource destIn;

    @Bean
    public ApplicationRunner singlePollRunner() {
        return args -> {
            // This will poll only once.
            // Add a loop or a scheduler to get more messages.
            destIn.poll((message) -> System.out.println("Message retrieved: " +
message));
        };
    }
}

```

## 19.8.6. Sample

Sample applications are available:

- For [streaming input, annotation-based](#).
- For [streaming input, functional style](#).
- For [polled input](#).

## 19.9. Spring Cloud Bus

Using [Cloud Pub/Sub](#) as the [Spring Cloud Bus](#) implementation is as simple as importing the [spring-cloud-gcp-starter-bus-pubsub](#) starter.

This starter brings in the [Spring Cloud Stream binder for Cloud Pub/Sub](#), which is used to both publish and subscribe to the bus. If the bus topic (named [springCloudBus](#) by default) does not exist, the binder automatically creates it. The binder also creates anonymous subscriptions for each project using the [spring-cloud-gcp-starter-bus-pubsub](#) starter.

Maven coordinates, using [Spring Cloud GCP BOM](#):

```

<dependency>
    <groupId>org.springframework.cloud</groupId>
    <artifactId>spring-cloud-gcp-starter-bus-pubsub</artifactId>
</dependency>

```

Gradle coordinates:

```
dependencies {
    compile group: 'org.springframework.cloud', name: 'spring-cloud-gcp-starter-bus-pubsub'
}
```

## 19.9.1. Configuration Management with Spring Cloud Config and Spring Cloud Bus

Spring Cloud Bus can be used to push configuration changes from a Spring Cloud Config server to the clients listening on the same bus.

To use GCP Pub/Sub as the bus implementation, both the configuration server and the configuration client need the [spring-cloud-gcp-starter-bus-pubsub](#) dependency.

All other configuration is standard to [Spring Cloud Config](#).

[spring cloud bus over pubsub] | *spring\_cloud\_bus\_over\_pubsub.png*

Spring Cloud Config Server typically runs on port [8888](#), and can read configuration from a [variety of source control systems](#) such as GitHub, and even from the local filesystem. When the server is notified that new configuration is available, it fetches the updated configuration and sends a notification ([RefreshRemoteApplicationEvent](#)) out via Spring Cloud Bus.

When configuration is stored locally, config server polls the parent directory for changes. With configuration stored in source control repository, such as GitHub, the config server needs to be notified that a new version of configuration is available. In a deployed server, this would be done automatically through a GitHub webhook, but in a local testing scenario, the [/monitor](#) HTTP endpoint needs to be invoked manually.

```
curl -X POST http://localhost:8888/monitor -H "X-Github-Event: push" -H "Content-Type: application/json" -d '{"commits": [{"modified": ["application.properties"]}]}'
```

By adding the [spring-cloud-gcp-starter-bus-pubsub](#) dependency, you instruct Spring Cloud Bus to use Cloud Pub/Sub to broadcast configuration changes. Spring Cloud Bus will then create a topic named [springCloudBus](#), as well as a subscription for each configuration client.

The configuration server happens to also be a configuration client, subscribing to the configuration changes that it sends out. Thus, in a scenario with one configuration server and one configuration client, two anonymous subscriptions to the [springCloudBus](#) topic are created. However, a config server disables configuration refresh by default (see [ConfigServerBootstrapApplicationListener](#) for more details).

A [demo application](#) showing configuration management and distribution over a Cloud Pub/Sub-powered bus is available. The sample contains two examples of configuration management with Spring Cloud Bus: one monitoring a local file system, and the other retrieving configuration from a GitHub repository.

## 19.10. Spring Cloud Sleuth

[Spring Cloud Sleuth](#) is an instrumentation framework for Spring Boot applications. It captures trace information and can forward traces to services like Zipkin for storage and analysis.

Google Cloud Platform provides its own managed distributed tracing service called [Stackdriver Trace](#). Instead of running and maintaining your own Zipkin instance and storage, you can use Stackdriver Trace to store traces, view trace details, generate latency distributions graphs, and generate performance regression reports.

This Spring Cloud GCP starter can forward Spring Cloud Sleuth traces to Stackdriver Trace without an intermediary Zipkin server.

Maven coordinates, using [Spring Cloud GCP BOM](#):

```
<dependency>
  <groupId>org.springframework.cloud</groupId>
  <artifactId>spring-cloud-gcp-starter-trace</artifactId>
</dependency>
```

Gradle coordinates:

```
dependencies {
  compile group: 'org.springframework.cloud', name: 'spring-cloud-gcp-starter-trace'
}
```

You must enable Stackdriver Trace API from the Google Cloud Console in order to capture traces. Navigate to the [Stackdriver Trace API](#) for your project and make sure it's enabled.



If you are already using a Zipkin server capturing trace information from multiple platform/frameworks, you can also use a [Stackdriver Zipkin proxy](#) to forward those traces to Stackdriver Trace without modifying existing applications.

### 19.10.1. Tracing

Spring Cloud Sleuth uses the [Brave tracer](#) to generate traces. This integration enables Brave to use the [StackdriverTracePropagation](#) propagation.

A propagation is responsible for extracting trace context from an entity (e.g., an HTTP servlet request) and injecting trace context into an entity. A canonical example of the propagation usage is a web server that receives an HTTP request, which triggers other HTTP requests from the server before returning an HTTP response to the original caller. In the case of [StackdriverTracePropagation](#), first it looks for trace context in the `x-cloud-trace-context` key (e.g., an HTTP request header). The value of the `x-cloud-trace-context` key can be formatted in three different ways:

- `x-cloud-trace-context: TRACE_ID`

- `x-cloud-trace-context: TRACE_ID/SPAN_ID`
- `x-cloud-trace-context: TRACE_ID/SPAN_ID;o=TRACE_TRUE`

`TRACE_ID` is a 32-character hexadecimal value that encodes a 128-bit number.

`SPAN_ID` is an unsigned long. Since Stackdriver Trace doesn't support span joins, a new span ID is always generated, regardless of the one specified in `x-cloud-trace-context`.

`TRACE_TRUE` can either be `0` if the entity should be untraced, or `1` if it should be traced. This field forces the decision of whether or not to trace the request; if omitted then the decision is deferred to the sampler.

If a `x-cloud-trace-context` key isn't found, `StackdriverTracePropagation` falls back to tracing with the [X-B3 headers](#).

## 19.10.2. Spring Boot Starter for Stackdriver Trace

Spring Boot Starter for Stackdriver Trace uses Spring Cloud Sleuth and auto-configures a `StackdriverSender` that sends the Sleuth's trace information to Stackdriver Trace.

All configurations are optional:

Name	Description	Required	Default value
<code>spring.cloud.gcp.trace.enabled</code>	Auto-configure Spring Cloud Sleuth to send traces to Stackdriver Trace.	No	<code>true</code>
<code>spring.cloud.gcp.trace.project-id</code>	Overrides the project ID from the <a href="#">Spring Cloud GCP Module</a>	No	
<code>spring.cloud.gcp.trace.credentials.location</code>	Overrides the credentials location from the <a href="#">Spring Cloud GCP Module</a>	No	
<code>spring.cloud.gcp.trace.credentials.encoded-key</code>	Overrides the credentials encoded key from the <a href="#">Spring Cloud GCP Module</a>	No	
<code>spring.cloud.gcp.trace.credentials.scopes</code>	Overrides the credentials scopes from the <a href="#">Spring Cloud GCP Module</a>	No	
<code>spring.cloud.gcp.trace.num-executor-threads</code>	Number of threads used by the Trace executor	No	4

<code>spring.cloud.gcp.trace.authority</code>	HTTP/2 authority the channel claims to be connecting to.	No	
<code>spring.cloud.gcp.trace.compression</code>	Name of the compression to use in Trace calls	No	
<code>spring.cloud.gcp.trace.deadline-ms</code>	Call deadline in milliseconds	No	
<code>spring.cloud.gcp.trace.max-inbound-size</code>	Maximum size for inbound messages	No	
<code>spring.cloud.gcp.trace.max-outbound-size</code>	Maximum size for outbound messages	No	
<code>spring.cloud.gcp.trace.wait-for-ready</code>	Waits for the channel to be ready in case of a transient failure	No	<code>false</code>
<code>spring.cloud.gcp.trace.messageTimeout</code>	Timeout in seconds before pending spans will be sent in batches to GCP Stackdriver Trace. (previously <code>spring.zipkin.messageTimeout</code> )	No	1

You can use core Spring Cloud Sleuth properties to control Sleuth's sampling rate, etc. Read [Sleuth documentation](#) for more information on Sleuth configurations.

For example, when you are testing to see the traces are going through, you can set the sampling rate to 100%.

```
spring.sleuth.sampler.probability=1          # Send 100% of the request
traces to Stackdriver.
spring.sleuth.web.skipPattern=(^cleanup.*|.+favicon.*) # Ignore some URL paths.
spring.sleuth.scheduled.enabled=false        # disable executor 'async'
traces
```



By default, Spring Cloud Sleuth auto-configuration instruments executor beans, which causes many traces with the name `async` to appear in Stackdriver Trace. This is especially a problem because our starter comes with an executor. To avoid this noise, please disable automatic instrumentation of executors via `spring.sleuth.scheduled.enabled=false` in your application configuration.

Spring Cloud GCP Trace does override some Sleuth configurations:

- Always uses 128-bit Trace IDs. This is required by Stackdriver Trace.
- Does not use Span joins. Span joins will share the span ID between the client and server Spans.

Stackdriver requires that every Span ID within a Trace to be unique, so Span joins are not supported.

- Uses `StackdriverHttpClientParser` and `StackdriverHttpServerParser` by default to populate Stackdriver related fields.

### 19.10.3. Overriding the auto-configuration

Spring Cloud Sleuth supports sending traces to multiple tracing systems as of version 2.1.0. In order to get this to work, every tracing system needs to have a `Reporter<Span>` and `Sender`. If you want to override the provided beans you need to give them a specific name. To do this you can use respectively `StackdriverTraceAutoConfiguration.REPORTER_BEAN_NAME` and `StackdriverTraceAutoConfiguration.SENDER_BEAN_NAME`.

### 19.10.4. Customizing spans

You can add additional tags and annotations to spans by using the `brave.SpanCustomizer`, which is available in the application context.

Here's an example that uses `WebMvcConfigurer` to configure an MVC interceptor that adds two extra tags to all web controller spans.

```
@SpringBootApplication
public class Application implements WebMvcConfigurer {

    public static void main(String[] args) {
        SpringApplication.run(Application.class, args);
    }

    @Autowired
    private SpanCustomizer spanCustomizer;

    @Override
    public void addInterceptors(InterceptorRegistry registry) {
        registry.addInterceptor(new HandlerInterceptor() {
            @Override
            public boolean preHandle(HttpServletRequest request, HttpServletResponse response, Object handler) throws Exception {
                spanCustomizer.tag("session-id", request.getSession().getId());
                spanCustomizer.tag("environment", "QA");

                return true;
            }
        });
    }
}
```

You can then search and filter traces based on these additional tags in the Stackdriver Trace service.

## 19.10.5. Integration with Logging

Integration with Stackdriver Logging is available through the [Stackdriver Logging Support](#). If the Trace integration is used together with the Logging one, the request logs will be associated to the corresponding traces. The trace logs can be viewed by going to the [Google Cloud Console Trace List](#), selecting a trace and pressing the [Logs → View](#) link in the [Details](#) section.

## 19.10.6. Sample

A [sample application](#) and a [codelab](#) are available.

# 19.11. Stackdriver Logging

Maven coordinates, using [Spring Cloud GCP BOM](#):

```
<dependency>
    <groupId>org.springframework.cloud</groupId>
    <artifactId>spring-cloud-gcp-starter-logging</artifactId>
</dependency>
```

Gradle coordinates:

```
dependencies {
    compile group: 'org.springframework.cloud', name: 'spring-cloud-gcp-starter-
logging'
}
```

[Stackdriver Logging](#) is the managed logging service provided by Google Cloud Platform.

This module provides support for associating a web request trace ID with the corresponding log entries. It does so by retrieving the [X-B3-TraceId](#) value from the [Mapped Diagnostic Context \(MDC\)](#), which is set by Spring Cloud Sleuth. If Spring Cloud Sleuth isn't used, the configured [TraceIdExtractor](#) extracts the desired header value and sets it as the log entry's trace ID. This allows grouping of log messages by request, for example, in the [Google Cloud Console Logs viewer](#).

 Due to the way logging is set up, the GCP project ID and credentials defined in `application.properties` are ignored. Instead, you should set the `GOOGLE_CLOUD_PROJECT` and `GOOGLE_APPLICATION_CREDENTIALS` environment variables to the project ID and credentials private key location, respectively. You can do this easily if you're using the [Google Cloud SDK](#), using the `gcloud config set project [YOUR_PROJECT_ID]` and `gcloud auth application-default login` commands, respectively.

## 19.11.1. Web MVC Interceptor

For use in Web MVC-based applications, [TraceIdLoggingWebMvcInterceptor](#) is provided that extracts

the request trace ID from an HTTP request using a `TraceIdExtractor` and stores it in a thread-local, which can then be used in a logging appender to add the trace ID metadata to log messages.



If Spring Cloud GCP Trace is enabled, the logging module disables itself and delegates log correlation to Spring Cloud Sleuth.

`LoggingWebMvcConfigurer` configuration class is also provided to help register the `TraceIdLoggingWebMvcInterceptor` in Spring MVC applications.

Applications hosted on the Google Cloud Platform include trace IDs under the `x-cloud-trace-context` header, which will be included in log entries. However, if Sleuth is used the trace ID will be picked up from the MDC.

## 19.11.2. Logback Support

Currently, only Logback is supported and there are 2 possibilities to log to Stackdriver via this library with Logback: via direct API calls and through JSON-formatted console logs.

### Log via API

A Stackdriver appender is available using `org/springframework/cloud/gcp/logging/logback-appender.xml`. This appender builds a Stackdriver Logging log entry from a JUL or Logback log entry, adds a trace ID to it and sends it to Stackdriver Logging.

`STACKDRIVER_LOG_NAME` and `STACKDRIVER_LOG_FLUSH_LEVEL` environment variables can be used to customize the `STACKDRIVER` appender.

Your configuration may then look like this:

```
<configuration>
    <include resource="org/springframework/cloud/gcp/logging/logback-appender.xml" />

    <root level="INFO">
        <appender-ref ref="STACKDRIVER" />
    </root>
</configuration>
```

If you want to have more control over the log output, you can further configure the appender. The following properties are available:

Property	Default Value	Description
<code>log</code>	<code>spring.log</code>	The Stackdriver Log name. This can also be set via the <code>STACKDRIVER_LOG_NAME</code> environmental variable.

Property	Default Value	Description
<code>flushLevel</code>	<code>WARN</code>	If a log entry with this level is encountered, trigger a flush of locally buffered log to Stackdriver Logging. This can also be set via the <code>STACKDRIVER_LOG_FLUSH_LEVEL</code> environmental variable.

## Log via Console

For Logback, a `org/springframework/cloud/gcp/logging/logback-json-appender.xml` file is made available for import to make it easier to configure the JSON Logback appender.

Your configuration may then look something like this:

```
<configuration>
    <include resource="org/springframework/cloud/gcp/logging/logback-json-appender.xml"
/>

    <root level="INFO">
        <appender-ref ref="CONSOLE_JSON" />
    </root>
</configuration>
```

If your application is running on Google Kubernetes Engine, Google Compute Engine or Google App Engine Flexible, your console logging is automatically saved to Google Stackdriver Logging. Therefore, you can just include `org/springframework/cloud/gcp/logging/logback-json-appender.xml` in your logging configuration, which logs JSON entries to the console. The trace id will be set correctly.

If you want to have more control over the log output, you can further configure the appender. The following properties are available:

Property	Default Value	Description
<code>projectId</code>	If not set, default value is determined in the following order: <ol style="list-style-type: none"> <li>1. <code>SPRING_CLOUD_GCP_LOGGING_PROJECT_ID</code> Environmental Variable.</li> <li>2. Value of <code>DefaultGcpProjectIdProvider.getProjectId()</code></li> </ol>	This is used to generate fully qualified Stackdriver Trace ID format: <code>projects/[PROJECT-ID]/traces/[TRACE-ID]</code> .  This format is required to correlate trace between Stackdriver Trace and Stackdriver Logging.  If <code>projectId</code> is not set and cannot be determined, then it'll log <code>traceId</code> without the fully qualified format.
<code>includeTraceId</code>	<code>true</code>	Should the <code>traceId</code> be included
<code>includeSpanId</code>	<code>true</code>	Should the <code>spanId</code> be included
<code>includeLevel</code>	<code>true</code>	Should the severity be included
<code>includeThreadName</code>	<code>true</code>	Should the thread name be included
<code>includeMDC</code>	<code>true</code>	Should all MDC properties be included. The MDC properties <code>X-B3-TraceId</code> , <code>X-B3-SpanId</code> and <code>X-Span-Export</code> provided by Spring Sleuth will get excluded as they get handled separately
<code>includeLoggerName</code>	<code>true</code>	Should the name of the logger be included
<code>includeFormattedMessage</code>	<code>true</code>	Should the formatted log message be included.
<code>includeExceptionInMessage</code>	<code>true</code>	Should the stacktrace be appended to the formatted log message. This setting is only evaluated if <code>includeFormattedMessage</code> is <code>true</code>
<code>includeContextName</code>	<code>true</code>	Should the logging context be included
<code>includeMessage</code>	<code>false</code>	Should the log message with blank placeholders be included
<code>includeException</code>	<code>false</code>	Should the stacktrace be included as a own field

Property	Default Value	Description
serviceContext	none	Define the Stackdriver service context data (service and version). This allows filtering of error reports for service and version in the <a href="#">Google Cloud Error Reporting View</a> .
customJson	none	Defines custom json data. Data will be added to the json output.

This is an example of such an Logback configuration:

```
<configuration>
  <property name="projectId" value="${projectId:-${GOOGLE_CLOUD_PROJECT}}"/>

  <appender name="CONSOLE_JSON" class="ch.qos.logback.core.ConsoleAppender">
    <encoder class="ch.qos.logback.core.encoder.LayoutWrappingEncoder">
      <layout class="org.springframework.cloud.gcp.logging.StackdriverJsonLayout">
        <projectId>${projectId}</projectId>

        <!--<includeTraceId>true</includeTraceId>-->
        <!--<includeSpanId>true</includeSpanId>-->
        <!--<includeLevel>true</includeLevel>-->
        <!--<includeThreadName>true</includeThreadName>-->
        <!--<includeMDC>true</includeMDC>-->
        <!--<includeLoggerName>true</includeLoggerName>-->
        <!--<includeFormattedMessage>true</includeFormattedMessage>-->
        <!--<includeExceptionInMessage>true</includeExceptionInMessage>-->
        <!--<includeContextName>true</includeContextName>-->
        <!--<includeMessage>false</includeMessage>-->
        <!--<includeException>false</includeException>-->
        <!--<serviceContext>
          <service>service-name</service>
          <version>service-version</version>
        </serviceContext>-->
        <!--<customJson>{"custom-key": "custom-value"}</customJson>-->
      </layout>
    </encoder>
  </appender>
</configuration>
```

### 19.11.3. Sample

A [Sample Spring Boot Application](#) is provided to show how to use the Cloud logging starter.

## 19.12. Spring Cloud Config

Spring Cloud GCP makes it possible to use the [Google Runtime Configuration API](#) as a [Spring Cloud Config](#) server to remotely store your application configuration data.

The Spring Cloud GCP Config support is provided via its own Spring Boot starter. It enables the use of the Google Runtime Configuration API as a source for Spring Boot configuration properties.



The Google Cloud Runtime Configuration service is in beta status.

Maven coordinates, using [Spring Cloud GCP BOM](#):

```
<dependency>
    <groupId>org.springframework.cloud</groupId>
    <artifactId>spring-cloud-gcp-starter-config</artifactId>
</dependency>
```

Gradle coordinates:

```
dependencies {
    compile group: 'org.springframework.cloud', name: 'spring-cloud-gcp-starter-
config'
}
```

### 19.12.1. Configuration

The following parameters are configurable in Spring Cloud GCP Config:

Name	Description	Required	Default value
<code>spring.cloud.gcp.config.enabled</code>	Enables the Config client	No	<code>false</code>
<code>spring.cloud.gcp.config.name</code>	Name of your application	No	Value of the <code>spring.application.name</code> property. If none, <code>application</code>
<code>spring.cloud.gcp.config.profile</code>	Active profile	No	Value of the <code>spring.profiles.active</code> property. If more than a single profile, last one is chosen
<code>spring.cloud.gcp.config.timeout-millis</code>	Timeout in milliseconds for connecting to the Google Runtime Configuration API	No	<code>60000</code>

<code>spring.cloud.gcp.config.project-id</code>	GCP project ID where the Google Runtime Configuration API is hosted	No	
<code>spring.cloud.gcp.credentials.location</code>	OAuth2 credentials for authenticating with the Google Runtime Configuration API	No	
<code>spring.cloud.gcp.credentials.encoded-key</code>	Base64-encoded OAuth2 credentials for authenticating with the Google Runtime Configuration API	No	
<code>spring.cloud.gcp.credentials.scopes</code>	OAuth2 scope for Spring Cloud GCP Config credentials	No	<a href="http://www.googleapis.com/auth/cloudruntimeconfig">www.googleapis.com/auth/cloudruntimeconfig</a>



These properties should be specified in a `bootstrap.yml`/`bootstrap.properties` file, rather than the usual `applications.yml`/`application.properties`.



Core properties, as described in [Spring Cloud GCP Core Module](#), do not apply to Spring Cloud GCP Config.

## 19.12.2. Quick start

1. Create a configuration in the Google Runtime Configuration API that is called  `${spring.application.name}_[${spring.profiles.active}]`. In other words, if `spring.application.name` is `myapp` and `spring.profiles.active` is `prod`, the configuration should be called `myapp_prod`.

In order to do that, you should have the [Google Cloud SDK](#) installed, own a Google Cloud Project and run the following command:

```
gcloud init # if this is your first Google Cloud SDK run.
gcloud beta runtime-config configs create myapp_prod
gcloud beta runtime-config configs variables set myapp.queue-size 25 --config-name myapp_prod
```

2. Configure your `bootstrap.properties` file with your application's configuration data:

```
spring.application.name=myapp
spring.profiles.active=prod
```

3. Add the `@ConfigurationProperties` annotation to a Spring-managed bean:

```

@Component
@ConfigurationProperties("myapp")
public class SampleConfig {

    private int queueSize;

    public int getQueueSize() {
        return this.queueSize;
    }

    public void setQueueSize(int queueSize) {
        this.queueSize = queueSize;
    }
}

```

When your Spring application starts, the `queueSize` field value will be set to 25 for the above `SampleConfig` bean.

### 19.12.3. Refreshing the configuration at runtime

[Spring Cloud](#) provides support to have configuration parameters be reloadable with the POST request to `/actuator/refresh` endpoint.

1. Add the Spring Boot Actuator dependency:

Maven coordinates:

```

<dependency>
    <groupId>org.springframework.boot</groupId>
    <artifactId>spring-boot-starter-actuator</artifactId>
</dependency>

```

Gradle coordinates:

```

dependencies {
    compile group: 'org.springframework.boot', name: 'spring-boot-starter-actuator'
}

```

2. Add `@RefreshScope` to your Spring configuration class to have parameters be reloadable at runtime.
3. Add `management.endpoints.web.exposure.include=refresh` to your `application.properties` to allow unrestricted access to `/actuator/refresh`.
4. Update a property with `gcloud`:

```
$ gcloud beta runtime-config configs variables set \
  myapp.queue_size 200 \
  --config-name myapp_prod
```

5. Send a POST request to the refresh endpoint:

```
$ curl -XPOST https://myapp.host.com/actuator/refresh
```

#### 19.12.4. Sample

A [sample application](#) and a [codelab](#) are available.

## 19.13. Spring Data Cloud Spanner

[Spring Data](#) is an abstraction for storing and retrieving POJOs in numerous storage technologies. Spring Cloud GCP adds Spring Data support for [Google Cloud Spanner](#).

Maven coordinates for this module only, using [Spring Cloud GCP BOM](#):

```
<dependency>
  <groupId>org.springframework.cloud</groupId>
  <artifactId>spring-cloud-gcp-data-spanner</artifactId>
</dependency>
```

Gradle coordinates:

```
dependencies {
    compile group: 'org.springframework.cloud', name: 'spring-cloud-gcp-data-spanner'
}
```

We provide a [Spring Boot Starter for Spring Data Spanner](#), with which you can leverage our recommended auto-configuration setup. To use the starter, see the coordinates see below.

Maven:

```
<dependency>
  <groupId>org.springframework.cloud</groupId>
  <artifactId>spring-cloud-gcp-starter-data-spanner</artifactId>
</dependency>
```

Gradle:

```

dependencies {
    compile group: 'org.springframework.cloud', name: 'spring-cloud-gcp-starter-data-
spanner'
}

```

This setup takes care of bringing in the latest compatible version of Cloud Java Cloud Spanner libraries as well.

### 19.13.1. Configuration

To setup Spring Data Cloud Spanner, you have to configure the following:

- Setup the connection details to Google Cloud Spanner.
- Enable Spring Data Repositories (optional).

#### Cloud Spanner settings

You can the use [Spring Boot Starter for Spring Data Spanner](#) to autoconfigure Google Cloud Spanner in your Spring application. It contains all the necessary setup that makes it easy to authenticate with your Google Cloud project. The following configuration options are available:

Name	Description	Required	Default value
<code>spring.cloud.gcp.spanner.instance-id</code>	Cloud Spanner instance to use	Yes	
<code>spring.cloud.gcp.spanner.database</code>	Cloud Spanner database to use	Yes	
<code>spring.cloud.gcp.spanner.project-id</code>	GCP project ID where the Google Cloud Spanner API is hosted, if different from the one in the <a href="#">Spring Cloud GCP Core Module</a>	No	
<code>spring.cloud.gcp.spanner.credentials.location</code>	OAuth2 credentials for authenticating with the Google Cloud Spanner API, if different from the ones in the <a href="#">Spring Cloud GCP Core Module</a>	No	
<code>spring.cloud.gcp.spanner.credentials.encoded-key</code>	Base64-encoded OAuth2 credentials for authenticating with the Google Cloud Spanner API, if different from the ones in the <a href="#">Spring Cloud GCP Core Module</a>	No	

<code>spring.cloud.gcp.spanner.credentials.scopes</code>	<code>OAuth2 scope</code> for Spring Cloud GCP Cloud Spanner credentials	No	<a href="http://www.googleapis.com/auth/spanner.data">www.googleapis.com/auth/spanner.data</a>
<code>spring.cloud.gcp.spanner.createInterleavedTableDdlonDeleteCascade</code>	If <code>true</code> , then schema statements generated by <code>SpannerSchemaUtils</code> for tables with interleaved parent-child relationships will be "ON DELETE CASCADE". The schema for the tables will be "ON DELETE NO ACTION" if <code>false</code> .	No	<code>true</code>
<code>spring.cloud.gcp.spanner.numRpcChannels</code>	Number of gRPC channels used to connect to Cloud Spanner	No	4 - Determined by Cloud Spanner client library
<code>spring.cloud.gcp.spanner.prefetchChunks</code>	Number of chunks prefetched by Cloud Spanner for read and query	No	4 - Determined by Cloud Spanner client library
<code>spring.cloud.gcp.spanner.minSessions</code>	Minimum number of sessions maintained in the session pool	No	0 - Determined by Cloud Spanner client library
<code>spring.cloud.gcp.spanner.maxSessions</code>	Maximum number of sessions session pool can have	No	400 - Determined by Cloud Spanner client library
<code>spring.cloud.gcp.spanner.maxIdleSessions</code>	Maximum number of idle sessions session pool will maintain	No	0 - Determined by Cloud Spanner client library
<code>spring.cloud.gcp.spanner.writeSessionsFraction</code>	Fraction of sessions to be kept prepared for write transactions	No	0.2 - Determined by Cloud Spanner client library
<code>spring.cloud.gcp.spanner.keepAliveIntervalMinutes</code>	How long to keep idle sessions alive	No	30 - Determined by Cloud Spanner client library
<code>spring.cloud.gcp.spanner.failIfPoolExhausted</code>	If all sessions are in use, fail the request by throwing an exception. Otherwise, by default, block until a session becomes available.	No	<code>false</code>

## Repository settings

Spring Data Repositories can be configured via the `@EnableSpannerRepositories` annotation on your main `@Configuration` class. With our Spring Boot Starter for Spring Data Cloud Spanner, `@EnableSpannerRepositories` is automatically added. It is not required to add it to any other class, unless there is a need to override finer grain configuration parameters provided by `@EnableSpannerRepositories`.

## Autoconfiguration

Our Spring Boot autoconfiguration creates the following beans available in the Spring application context:

- an instance of `SpannerTemplate`
- an instance of `SpannerDatabaseAdminTemplate` for generating table schemas from object hierarchies and creating and deleting tables and databases
- an instance of all user-defined repositories extending `SpannerRepository`, `CrudRepository`, `PagingAndSortingRepository`, when repositories are enabled
- an instance of `DatabaseClient` from the Google Cloud Java Client for Spanner, for convenience and lower level API access

### 19.13.2. Object Mapping

Spring Data Cloud Spanner allows you to map domain POJOs to Cloud Spanner tables via annotations:

```
@Table(name = "traders")
public class Trader {

    @PrimaryKey
    @Column(name = "trader_id")
    String traderId;

    String firstName;

    String lastName;

    @NotMapped
    Double temporaryNumber;
}
```

Spring Data Cloud Spanner will ignore any property annotated with `@NotMapped`. These properties will not be written to or read from Spanner.

## Constructors

Simple constructors are supported on POJOs. The constructor arguments can be a subset of the persistent properties. Every constructor argument needs to have the same name and type as a

persistent property on the entity and the constructor should set the property from the given argument. Arguments that are not directly set to properties are not supported.

```
@Table(name = "traders")
public class Trader {
    @PrimaryKey
    @Column(name = "trader_id")
    String traderId;

    String firstName;

    String lastName;

    @NotMapped
    Double temporaryNumber;

    public Trader(String traderId, String firstName) {
        this.traderId = traderId;
        this.firstName = firstName;
    }
}
```

## Table

The `@Table` annotation can provide the name of the Cloud Spanner table that stores instances of the annotated class, one per row. This annotation is optional, and if not given, the name of the table is inferred from the class name with the first character uncapitalized.

### SpEL expressions for table names

In some cases, you might want the `@Table` table name to be determined dynamically. To do that, you can use [Spring Expression Language](#).

For example:

```
@Table(name = "trades_#{tableNameSuffix}")
public class Trade {
    // ...
}
```

The table name will be resolved only if the `tableNameSuffix` value/bean in the Spring application context is defined. For example, if `tableNameSuffix` has the value "123", the table name will resolve to `trades_123`.

## Primary Keys

For a simple table, you may only have a primary key consisting of a single column. Even in that case, the `@PrimaryKey` annotation is required. `@PrimaryKey` identifies the one or more ID properties

corresponding to the primary key.

Spanner has first class support for composite primary keys of multiple columns. You have to annotate all of your POJO's fields that the primary key consists of with `@PrimaryKey` as below:

```
@Table(name = "trades")
public class Trade {
    @PrimaryKey(keyOrder = 2)
    @Column(name = "trade_id")
    private String tradeId;

    @PrimaryKey(keyOrder = 1)
    @Column(name = "trader_id")
    private String traderId;

    private String action;

    private Double price;

    private Double shares;

    private String symbol;
}
```

The `keyOrder` parameter of `@PrimaryKey` identifies the properties corresponding to the primary key columns in order, starting with 1 and increasing consecutively. Order is important and must reflect the order defined in the Cloud Spanner schema. In our example the DDL to create the table and its primary key is as follows:

```
CREATE TABLE trades (
    trader_id STRING(MAX),
    trade_id STRING(MAX),
    action STRING(15),
    symbol STRING(10),
    price FLOAT64,
    shares FLOAT64
) PRIMARY KEY (trader_id, trade_id)
```

Spanner does not have automatic ID generation. For most use-cases, sequential IDs should be used with caution to avoid creating data hotspots in the system. Read [Spanner Primary Keys documentation](#) for a better understanding of primary keys and recommended practices.

## Columns

All accessible properties on POJOs are automatically recognized as a Cloud Spanner column. Column naming is generated by the `PropertyNameFieldNamingStrategy` by default defined on the `SpannerMappingContext` bean. The `@Column` annotation optionally provides a different column name than that of the property and some other settings:

- `name` is the optional name of the column
- `spannerTypeMaxLength` specifies for `STRING` and `BYTES` columns the maximum length. This setting is only used when generating DDL schema statements based on domain types.
- `nullable` specifies if the column is created as `NOT NULL`. This setting is only used when generating DDL schema statements based on domain types.
- `spannerType` is the Cloud Spanner column type you can optionally specify. If this is not specified then a compatible column type is inferred from the Java property type.
- `spannerCommitTimestamp` is a boolean specifying if this property corresponds to an auto-populated commit timestamp column. Any value set in this property will be ignored when writing to Cloud Spanner.

## Embedded Objects

If an object of type `B` is embedded as a property of `A`, then the columns of `B` will be saved in the same Cloud Spanner table as those of `A`.

If `B` has primary key columns, those columns will be included in the primary key of `A`. `B` can also have embedded properties. Embedding allows reuse of columns between multiple entities, and can be useful for implementing parent-child situations, because Cloud Spanner requires child tables to include the key columns of their parents.

For example:

```

class X {
    @PrimaryKey
    String grandParentId;

    long age;
}

class A {
    @PrimaryKey
    @Embedded
    X grandParent;

    @PrimaryKey(keyOrder = 2)
    String parentId;

    String value;
}

@Table(name = "items")
class B {
    @PrimaryKey
    @Embedded
    A parent;

    @PrimaryKey(keyOrder = 2)
    String id;

    @Column(name = "child_value")
    String value;
}

```

Entities of **B** can be stored in a table defined as:

```

CREATE TABLE items (
    grandParentId STRING(MAX),
    parentId STRING(MAX),
    id STRING(MAX),
    value STRING(MAX),
    child_value STRING(MAX),
    age INT64
) PRIMARY KEY (grandParentId, parentId, id)

```

Note that embedded properties' column names must all be unique.

## Relationships

Spring Data Cloud Spanner supports parent-child relationships using the Cloud Spanner [parent-child interleaved table mechanism](#). Cloud Spanner interleaved tables enforce the one-to-many

relationship and provide efficient queries and operations on entities of a single domain parent entity. These relationships can be up to 7 levels deep. Cloud Spanner also provides automatic cascading delete or enforces the deletion of child entities before parents.

While one-to-one and many-to-many relationships can be implemented in Cloud Spanner and Spring Data Cloud Spanner using constructs of interleaved parent-child tables, only the parent-child relationship is natively supported. Cloud Spanner does not support the foreign key constraint, though the parent-child key constraint enforces a similar requirement when used with interleaved tables.

For example, the following Java entities:

```
@Table(name = "Singers")
class Singer {
    @PrimaryKey
    long SingerId;

    String FirstName;

    String LastName;

    byte[] SingerInfo;

    @Interleaved
    List<Album> albums;
}

@Table(name = "Albums")
class Album {
    @PrimaryKey
    long SingerId;

    @PrimaryKey(keyOrder = 2)
    long AlbumId;

    String AlbumTitle;
}
```

These classes can correspond to an existing pair of interleaved tables. The `@Interleaved` annotation may be applied to `Collection` properties and the inner type is resolved as the child entity type. The schema needed to create them can also be generated using the `SpannerSchemaUtils` and executed using the `SpannerDatabaseAdminTemplate`:

```

@.Autowired
SpannerSchemaUtils schemaUtils;

@Autowired
SpannerDatabaseAdminTemplate databaseAdmin;
...

// Get the create statmenets for all tables in the table structure rooted at Singer
List<String> createStrings =
this.schemaUtils.getCreateTableDdlStringsForInterleavedHierarchy(Singer.class);

// Create the tables and also create the database if necessary
this.databaseAdmin.executeDdlStrings(createStrings, true);

```

The `createStrings` list contains table schema statements using column names and types compatible with the provided Java type and any resolved child relationship types contained within based on the configured custom converters.

```

CREATE TABLE Singers (
    SingerId    INT64 NOT NULL,
    FirstName   STRING(1024),
    LastName    STRING(1024),
    SingerInfo  BYTES(MAX),
) PRIMARY KEY (SingerId);

CREATE TABLE Albums (
    SingerId    INT64 NOT NULL,
    AlbumId     INT64 NOT NULL,
    AlbumTitle  STRING(MAX),
) PRIMARY KEY (SingerId, AlbumId),
INTERLEAVE IN PARENT Singers ON DELETE CASCADE;

```

The `ON DELETE CASCADE` clause indicates that Cloud Spanner will delete all Albums of a singer if the Singer is deleted. The alternative is `ON DELETE NO ACTION`, where a Singer cannot be deleted until all of its Albums have already been deleted. When using `SpannerSchemaUtils` to generate the schema strings, the `spring.cloud.gcp.spanner.createInterleavedTableDdlOnDeleteCascade` boolean setting determines if these schema are generated as `ON DELETE CASCADE` for `true` and `ON DELETE NO ACTION` for `false`.

Cloud Spanner restricts these relationships to 7 child layers. A table may have multiple child tables.

On updating or inserting an object to Cloud Spanner, all of its referenced children objects are also updated or inserted in the same request, respectively. On read, all of the interleaved child rows are also all read.

### Lazy Fetch

`@Interleaved` properties are retrieved eagerly by default, but can be fetched lazily for performance

in both read and write:

```
@Interleaved(lazy = true)  
List<Album> albums;
```

Lazily-fetched interleaved properties are retrieved upon the first interaction with the property. If a property marked for lazy fetching is never retrieved, then it is also skipped when saving the parent entity.

If used inside a transaction, subsequent operations on lazily-fetched properties use the same transaction context as that of the original parent entity.

## Supported Types

Spring Data Cloud Spanner natively supports the following types for regular fields but also utilizes custom converters (detailed in following sections) and dozens of pre-defined Spring Data custom converters to handle other common Java types.

Natively supported types:

- `com.google.cloud.ByteArray`
- `com.google.cloud.Date`
- `com.google.cloud.Timestamp`
- `java.lang.Boolean, boolean`
- `java.lang.Double, double`
- `java.lang.Long, long`
- `java.lang.Integer, int`
- `java.lang.String`
- `double[]`
- `long[]`
- `boolean[]`
- `java.util.Date`
- `java.util.Instant`
- `java.sql.Date`

## Lists

Spanner supports `ARRAY` types for columns. `ARRAY` columns are mapped to `List` fields in POJOS.

Example:

```
List<Double> curve;
```

The types inside the lists can be any singular property type.

## Lists of Structs

Cloud Spanner queries can [construct STRUCT values](#) that appear as columns in the result. Cloud Spanner requires STRUCT values appear in ARRAYS at the root level: `SELECT ARRAY(SELECT STRUCT(1 as val1, 2 as val2) as pair FROM Users)`.

Spring Data Cloud Spanner will attempt to read the column STRUCT values into a property that is an [Iterable](#) of an entity type compatible with the schema of the column STRUCT value.

For the previous array-select example, the following property can be mapped with the constructed `ARRAY<STRUCT>` column: `List<TwoInts> pair;` where the `TwoInts` type is defined:

```
class TwoInts {  
  
    int val1;  
  
    int val2;  
}
```

## Custom types

Custom converters can be used to extend the type support for user defined types.

1. Converters need to implement the `org.springframework.core.convert.converter.Converter` interface in both directions.
2. The user defined type needs to be mapped to one of the basic types supported by Spanner:
  - `com.google.cloud.ByteArray`
  - `com.google.cloud.Date`
  - `com.google.cloud.Timestamp`
  - `java.lang.Boolean, boolean`
  - `java.lang.Double, double`
  - `java.lang.Long, long`
  - `java.lang.String`
  - `double[]`
  - `long[]`
  - `boolean[]`
  - `enum` types
3. An instance of both Converters needs to be passed to a `ConverterAwareMappingSpannerEntityProcessor`, which then has to be made available as a `@Bean` for `SpannerEntityProcessor`.

For example:

We would like to have a field of type `Person` on our `Trade` POJO:

```
@Table(name = "trades")
public class Trade {
    //...
    Person person;
    //...
}
```

Where Person is a simple class:

```
public class Person {

    public String firstName;
    public String lastName;

}
```

We have to define the two converters:

```
public class PersonWriteConverter implements Converter<Person, String> {

    @Override
    public String convert(Person person) {
        return person.firstName + " " + person.lastName;
    }
}

public class PersonReadConverter implements Converter<String, Person> {

    @Override
    public Person convert(String s) {
        Person person = new Person();
        person.firstName = s.split(" ")[0];
        person.lastName = s.split(" ")[1];
        return person;
    }
}
```

That will be configured in our [@Configuration](#) file:

```
@Configuration
public class ConverterConfiguration {

    @Bean
    public SpannerEntityProcessor spannerEntityProcessor(SpannerMappingContext
spannerMappingContext) {
        return new ConverterAwareSpannerEntityProcessor(spannerMappingContext,
                Arrays.asList(new PersonWriteConverter()),
                Arrays.asList(new PersonReadConverter()));
    }
}
```

### Custom Converter for Struct Array Columns

If a `Converter<Struct, A>` is provided, then properties of type `List<A>` can be used in your entity types.

### 19.13.3. Spanner Operations & Template

`SpannerOperations` and its implementation, `SpannerTemplate`, provides the Template pattern familiar to Spring developers. It provides:

- Resource management
- One-stop-shop to Spanner operations with the Spring Data POJO mapping and conversion features
- Exception conversion

Using the `autoconfigure` provided by our Spring Boot Starter for Spanner, your Spring application context will contain a fully configured `SpannerTemplate` object that you can easily autowire in your application:

```

@SpringBootApplication
public class SpannerTemplateExample {

    @Autowired
    SpannerTemplate spannerTemplate;

    public void doSomething() {
        this.spannerTemplate.delete(Trade.class, KeySet.all());
        //...
        Trade t = new Trade();
        //...
        this.spannerTemplate.insert(t);
        //...
        List<Trade> tradesByAction = spannerTemplate.findAll(Trade.class);
        //...
    }
}

```

The Template API provides convenience methods for:

- [Reads](#), and by providing `SpannerReadOptions` and `SpannerQueryOptions`
  - Stale read
  - Read with secondary indices
  - Read with limits and offsets
  - Read with sorting
- [Queries](#)
- DML operations (delete, insert, update, upsert)
- Partial reads
  - You can define a set of columns to be read into your entity
- Partial writes
  - Persist only a few properties from your entity
- Read-only transactions
- Locking read-write transactions

## SQL Query

Cloud Spanner has SQL support for running read-only queries. All the query related methods start with `query` on `SpannerTemplate`. Using `SpannerTemplate` you can execute SQL queries that map to POJOs:

```

List<Trade> trades = this.spannerTemplate.query(Trade.class, Statement.of("SELECT * FROM trades"));

```

## Read

Spanner exposes a [Read API](#) for reading single row or multiple rows in a table or in a secondary index.

Using [SpannerTemplate](#) you can execute reads, for example:

```
List<Trade> trades = this.spannerTemplate.readAll(Trade.class);
```

Main benefit of reads over queries is reading multiple rows of a certain pattern of keys is much easier using the features of the [KeySet](#) class.

## Advanced reads

### Stale read

All reads and queries are **strong reads** by default. A **strong read** is a read at a current time and is guaranteed to see all data that has been committed up until the start of this read. An **exact staleness read** is read at a timestamp in the past. Cloud Spanner allows you to determine how current the data should be when you read data. With [SpannerTemplate](#) you can specify the [Timestamp](#) by setting it on [SpannerQueryOptions](#) or [SpannerReadOptions](#) to the appropriate read or query methods:

Reads:

```
// a read with options:  
SpannerReadOptions spannerReadOptions = new  
SpannerReadOptions().setTimestamp(myTimestamp);  
List<Trade> trades = this.spannerTemplate.readAll(Trade.class, spannerReadOptions);
```

Queries:

```
// a query with options:  
SpannerQueryOptions spannerQueryOptions = new  
SpannerQueryOptions().setTimestamp(myTimestamp);  
List<Trade> trades = this.spannerTemplate.query(Trade.class, Statement.of("SELECT *  
FROM trades"), spannerQueryOptions);
```

You can also read with **bounded staleness** by setting [.setTimestampBound\(TimestampBound.ofMinReadTimestamp\(myTimestamp\)\)](#) on the query and read options objects. Bounded staleness lets Cloud Spanner choose any point in time later than or equal to the given timestampBound, but it cannot be used inside transactions.

## Read from a secondary index

Using a [secondary index](#) is available for Reads via the Template API and it is also implicitly available via SQL for Queries.

The following shows how to read rows from a table using a [secondary index](#) simply by setting `index` on `SpannerReadOptions`:

```
SpannerReadOptions spannerReadOptions = new
SpannerReadOptions().setIndex("TradesByTrader");
List<Trade> trades = this.spannerTemplate.readAll(Trade.class, spannerReadOptions);
```

### Read with offsets and limits

Limits and offsets are only supported by Queries. The following will get only the first two rows of the query:

```
SpannerQueryOptions spannerQueryOptions = new
SpannerQueryOptions().setLimit(2).setOffset(3);
List<Trade> trades = this.spannerTemplate.query(Trade.class, Statement.of("SELECT *"
FROM trades"), spannerQueryOptions);
```

Note that the above is equivalent of executing `SELECT * FROM trades LIMIT 2 OFFSET 3.`

### Sorting

Reads by keys do not support sorting. However, queries on the Template API support sorting through standard SQL and also via Spring Data Sort API:

```
List<Trade> trades = this.spannerTemplate.queryAll(Trade.class, Sort.by("action"));
```

If the provided sorted field name is that of a property of the domain type, then the column name corresponding to that property will be used in the query. Otherwise, the given field name is assumed to be the name of the column in the Cloud Spanner table. Sorting on columns of Cloud Spanner types STRING and BYTES can be done while ignoring case:

```
Sort.by(Order.desc("action").ignoreCase())
```

### Partial read

Partial read is only possible when using Queries. In case the rows returned by the query have fewer columns than the entity that it will be mapped to, Spring Data will map the returned columns only. This setting also applies to nested structs and their corresponding nested POJO properties.

```
List<Trade> trades = this.spannerTemplate.query(Trade.class, Statement.of("SELECT
action, symbol FROM trades"),
new SpannerQueryOptions().setAllowMissingResultSetColumns(true));
```

If the setting is set to `false`, then an exception will be thrown if there are missing columns in the query result.

## Summary of options for Query vs Read

Feature	Query supports it	Read supports it
SQL	yes	no
Partial read	yes	no
Limits	yes	no
Offsets	yes	no
Secondary index	yes	yes
Read using index range	no	yes
Sorting	yes	no

## Write / Update

The write methods of `SpannerOperations` accept a POJO and writes all of its properties to Spanner. The corresponding Spanner table and entity metadata is obtained from the given object's actual type.

If a POJO was retrieved from Spanner and its primary key properties values were changed and then written or updated, the operation will occur as if against a row with the new primary key values. The row with the original primary key values will not be affected.

### Insert

The `insert` method of `SpannerOperations` accepts a POJO and writes all of its properties to Spanner, which means the operation will fail if a row with the POJO's primary key already exists in the table.

```
Trade t = new Trade();
this.spannerTemplate.insert(t);
```

### Update

The `update` method of `SpannerOperations` accepts a POJO and writes all of its properties to Spanner, which means the operation will fail if the POJO's primary key does not already exist in the table.

```
// t was retrieved from a previous operation
this.spannerTemplate.update(t);
```

### Upsert

The `upsert` method of `SpannerOperations` accepts a POJO and writes all of its properties to Spanner using update-or-insert.

```
// t was retrieved from a previous operation or it's new
this.spannerTemplate.upsert(t);
```

## Partial Update

The update methods of `SpannerOperations` operate by default on all properties within the given object, but also accept `String[]` and `Optional<Set<String>>` of column names. If the `Optional` of set of column names is empty, then all columns are written to Spanner. However, if the `Optional` is occupied by an empty set, then no columns will be written.

```
// t was retrieved from a previous operation or it's new
this.spannerTemplate.update(t, "symbol", "action");
```

## DML

DML statements can be executed using `SpannerOperations.executeDmlStatement`. Inserts, updates, and deletions can affect any number of rows and entities.

You can execute `partitioned DML` updates by using the `executePartitionedDmlStatement` method. Partitioned DML queries have performance benefits but also have restrictions and cannot be used inside transactions.

## Transactions

`SpannerOperations` provides methods to run `java.util.Function` objects within a single transaction while making available the read and write methods from `SpannerOperations`.

### Read/Write Transaction

Read and write transactions are provided by `SpannerOperations` via the `performReadWriteTransaction` method:

```
@Autowired
SpannerOperations mySpannerOperations;

public String doWorkInsideTransaction() {
    return mySpannerOperations.performReadWriteTransaction(
        transActionSpannerOperations -> {
            // Work with transActionSpannerOperations here.
            // It is also a SpannerOperations object.

            return "transaction completed";
        }
    );
}
```

The `performReadWriteTransaction` method accepts a `Function` that is provided an instance of a `SpannerOperations` object. The final returned value and type of the function is determined by the user. You can use this object just as you would a regular `SpannerOperations` with a few exceptions:

- Its read functionality cannot perform stale reads, because all reads and writes happen at the single point in time of the transaction.

- It cannot perform sub-transactions via `performReadWriteTransaction` or `performReadOnlyTransaction`.

As these read-write transactions are locking, it is recommended that you use the `performReadOnlyTransaction` if your function does not perform any writes.

### Read-only Transaction

The `performReadOnlyTransaction` method is used to perform read-only transactions using a `SpannerOperations`:

```
@Autowired
SpannerOperations mySpannerOperations;

public String doWorkInsideTransaction() {
    return mySpannerOperations.performReadOnlyTransaction(
        transActionSpannerOperations -> {
            // Work with transActionSpannerOperations here.
            // It is also a SpannerOperations object.

            return "transaction completed";
        }
    );
}
```

The `performReadOnlyTransaction` method accepts a `Function` that is provided an instance of a `SpannerOperations` object. This method also accepts a `ReadOptions` object, but the only attribute used is the timestamp used to determine the snapshot in time to perform the reads in the transaction. If the timestamp is not set in the read options the transaction is run against the current state of the database. The final returned value and type of the function is determined by the user. You can use this object just as you would a regular `SpannerOperations` with a few exceptions:

- Its read functionality cannot perform stale reads (other than the staleness set on the entire transaction), because all reads happen at the single point in time of the transaction.
- It cannot perform sub-transactions via `performReadWriteTransaction` or `performReadOnlyTransaction`
- It cannot perform any write operations.

Because read-only transactions are non-locking and can be performed on points in time in the past, these are recommended for functions that do not perform write operations.

### Declarative Transactions with `@Transactional` Annotation

This feature requires a bean of `SpannerTransactionManager`, which is provided when using `spring-cloud-gcp-starter-data-spanner`.

`SpannerTemplate` and `SpannerRepository` support running methods with the `@Transactional annotation` as transactions. If a method annotated with `@Transactional` calls another method also annotated, then both methods will work within the same transaction. `performReadOnlyTransaction`

and `performReadWriteTransaction` cannot be used in `@Transactional` annotated methods because Cloud Spanner does not support transactions within transactions.

## DML Statements

`SpannerTemplate` supports **DML Statements**. DML statements can also be executed in transactions via `performReadWriteTransaction` or using the `@Transactional` annotation.

### 19.13.4. Repositories

[Spring Data Repositories](#) are a powerful abstraction that can save you a lot of boilerplate code.

For example:

```
public interface TraderRepository extends SpannerRepository<Trader, String> {  
}
```

Spring Data generates a working implementation of the specified interface, which can be conveniently autowired into an application.

The `Trader` type parameter to `SpannerRepository` refers to the underlying domain type. The second type parameter, `String` in this case, refers to the type of the key of the domain type.

For POJOs with a composite primary key, this ID type parameter can be any descendant of `Object[]` compatible with all primary key properties, any descendant of `Iterable`, or `com.google.cloud.spanner.Key`. If the domain POJO type only has a single primary key column, then the primary key property type can be used or the `Key` type.

For example in case of Trades, that belong to a Trader, `TradeRepository` would look like this:

```
public interface TradeRepository extends SpannerRepository<Trade, String[]> {  
}
```

```

public class MyApplication {

    @Autowired
    SpannerTemplate spannerTemplate;

    @Autowired
    StudentRepository studentRepository;

    public void demo() {

        this.tradeRepository.deleteAll();
        String traderId = "demo_trader";
        Trade t = new Trade();
        t.symbol = stock;
        t.action = action;
        t.traderId = traderId;
        t.price = 100.0;
        t.shares = 12345.6;
        this.spannerTemplate.insert(t);

        Iterable<Trade> allTrades = this.tradeRepository.findAll();

        int count = this.tradeRepository.countByAction("BUY");

    }
}

```

## CRUD Repository

[CrudRepository](#) methods work as expected, with one thing Spanner specific: the `save` and `saveAll` methods work as update-or-insert.

## Paging and Sorting Repository

You can also use [PagingAndSortingRepository](#) with Spanner Spring Data. The sorting and pageable `findAll` methods available from this interface operate on the current state of the Spanner database. As a result, beware that the state of the database (and the results) might change when moving page to page.

## Spanner Repository

The [SpannerRepository](#) extends the [PagingAndSortingRepository](#), but adds the read-only and the read-write transaction functionality provided by Spanner. These transactions work very similarly to those of [SpannerOperations](#), but is specific to the repository's domain type and provides repository functions instead of template functions.

For example, this is a read-only transaction:

```

@.Autowired
SpannerRepository myRepo;

public String doWorkInsideTransaction() {
    return myRepo.performReadOnlyTransaction(
        transactionSpannerRepo -> {
            // Work with the single-transaction transactionSpannerRepo here.
            // This is a SpannerRepository object.

            return "transaction completed";
        }
    );
}

```

When creating custom repositories for your own domain types and query methods, you can extend [SpannerRepository](#) to access Cloud Spanner-specific features as well as all features from [PagingAndSortingRepository](#) and [CrudRepository](#).

### 19.13.5. Query Methods

[SpannerRepository](#) supports Query Methods. Described in the following sections, these are methods residing in your custom repository interfaces of which implementations are generated based on their names and annotations. Query Methods can read, write, and delete entities in Cloud Spanner. Parameters to these methods can be any Cloud Spanner data type supported directly or via custom configured converters. Parameters can also be of type [Struct](#) or POJOs. If a POJO is given as a parameter, it will be converted to a [Struct](#) with the same type-conversion logic as used to create write mutations. Comparisons using Struct parameters are limited to [what is available with Cloud Spanner](#).

#### Query methods by convention

```

public interface TradeRepository extends SpannerRepository<Trade, String[]> {
    List<Trade> findByAction(String action);

    int countByAction(String action);

    // Named methods are powerful, but can get unwieldy
    List<Trade>
    findTop3DistinctByActionAndSymbolIgnoreCaseOrTraderIdOrderBySymbolDesc(
        String action, String symbol, String traderId);
}

```

In the example above, the [query methods](#) in [TradeRepository](#) are generated based on the name of the methods, using the [Spring Data Query creation naming convention](#).

`List<Trade> findByAction(String action)` would translate to a `SELECT * FROM trades WHERE action = ?.`

The `findTop3DistinctByActionAndSymbolIgnoreCaseOrTraderIdOrderBySymbolDesc(String action, String symbol, String traderId);` function will be translated as the equivalent of this SQL query:

```
SELECT DISTINCT * FROM trades
WHERE ACTION = ? AND LOWER(SYMBOL) = LOWER(?)
ORDER BY SYMBOL DESC
LIMIT 3
```

The following filter options are supported:

- Equality
- Greater than or equals
- Greater than
- Less than or equals
- Less than
- Is null
- Is not null
- Is true
- Is false
- Like a string
- Not like a string
- Contains a string
- Not contains a string
- In
- Not in

Note that the phrase `SymbolIgnoreCase` is translated to `LOWER(SYMBOL) = LOWER(?)` indicating a non-case-sensitive matching. The `IgnoreCase` phrase may only be appended to fields that correspond to columns of type STRING or BYTES. The Spring Data "AllIgnoreCase" phrase appended at the end of the method name is not supported.

The `Like` or `NotLike` naming conventions:

```
List<Trade> findBySymbolLike(String symbolFragment);
```

The param `symbolFragment` can contain [wildcard characters](#) for string matching such as `_` and `%`.

The `Contains` and `NotContains` naming conventions:

```
List<Trade> findBySymbolContains(String symbolFragment);
```

The param `symbolFragment` is a regular expression that is checked for occurrences.

The `In` and `NotIn` keywords must be used with `Iterable` corresponding parameters.

Delete queries are also supported. For example, query methods such as `deleteByAction` or `removeByAction` delete entities found by `findByAction`. The delete operation happens in a single transaction.

Delete queries can have the following return types:

- \* An integer type that is the number of entities deleted
- \* A collection of entities that were deleted
- \* `void`

## Custom SQL/DML query methods

The example above for `List<Trade> fetchByActionNamedQuery(String action)` does not match the [Spring Data Query creation naming convention](#), so we have to map a parametrized Spanner SQL query to it.

The SQL query for the method can be mapped to repository methods in one of two ways:

- `namedQueries` properties file
- using the `@Query` annotation

The names of the tags of the SQL correspond to the `@Param` annotated names of the method parameters.

Custom SQL query methods can accept a single `Sort` or `Pageable` parameter that is applied on top of any paging but will override any sorting in the SQL:

```
@Query("SELECT * FROM trades ORDER BY action DESC")
List<Trade> sortedTrades(Pageable pageable);

@Query("SELECT * FROM trades ORDER BY action DESC LIMIT 1")
Trade sortedTopTrade(Pageable pageable);
```

This can be used:

```
List<Trade> customSortedTrades = tradeRepository.sortedTrades(PageRequest
    .of(2, 2, org.springframework.data.domain.Sort.by(Order.asc("id"))));
```

The results would be sorted by "id" in ascending order.

Your query method can also return non-entity types:

```

@Query("SELECT COUNT(1) FROM trades WHERE action = @action")
int countByActionQuery(String action);

@Query("SELECT EXISTS(SELECT COUNT(1) FROM trades WHERE action = @action)")
boolean existsByActionQuery(String action);

@Query("SELECT action FROM trades WHERE action = @action LIMIT 1")
String getFirstString(@Param("action") String action);

@Query("SELECT action FROM trades WHERE action = @action")
List<String> getFirstStringList(@Param("action") String action);

```

DML statements can also be executed by query methods, but the only possible return value is a `long` representing the number of affected rows. The `dmlStatement` boolean setting must be set on `@Query` to indicate that the query method is executed as a DML statement.

```

@Query(value = "DELETE FROM trades WHERE action = @action", dmlStatement = true)
long deleteByActionQuery(String action);

```

### Query methods with named queries properties

By default, the `namedQueriesLocation` attribute on `@EnableSpannerRepositories` points to the `META-INF/spanner-named-queries.properties` file. You can specify the query for a method in the properties file by providing the SQL as the value for the "interface.method" property:

```
Trade.fetchByActionNamedQuery=SELECT * FROM trades WHERE trades.action = @tag0
```

```

public interface TradeRepository extends SpannerRepository<Trade, String[]> {
    // This method uses the query from the properties file instead of one generated
    // based on name.
    List<Trade> fetchByActionNamedQuery(@Param("tag0") String action);
}

```

### Query methods with annotation

Using the `@Query` annotation:

```

public interface TradeRepository extends SpannerRepository<Trade, String[]> {
    @Query("SELECT * FROM trades WHERE trades.action = @tag0")
    List<Trade> fetchByActionNamedQuery(@Param("tag0") String action);
}

```

Table names can be used directly. For example, "trades" in the above example. Alternatively, table names can be resolved from the `@Table` annotation on domain classes as well. In this case, the query

should refer to table names with fully qualified class names between `:` characters: `:fully.qualified.ClassName:`. A full example would look like:

```
@Query("SELECT * FROM :com.example.Trade WHERE trades.action = @tag0")
List<Trade> fetchByActionNamedQuery(String action);
```

This allows table names evaluated with SpEL to be used in custom queries.

SpEL can also be used to provide SQL parameters:

```
@Query("SELECT * FROM :com.example.Trade WHERE trades.action = @tag0
    AND price > #{#priceRadius * -1} AND price < #{#priceRadius * 2}")
List<Trade> fetchByActionNamedQuery(String action, Double priceRadius);
```

When using the `IN` SQL clause, remember to use `IN UNNEST(@iterableParam)` to specify a single `Iterable` parameter. You can also use a fixed number of singular parameters such as `IN (@stringParam1, @stringParam2)`.

## Projections

Spring Data Spanner supports [projections](#). You can define projection interfaces based on domain types and add query methods that return them in your repository:

```
public interface TradeProjection {

    String getAction();

    @Value("#{target.symbol + ' ' + target.action}")
    String getSymbolAndAction();
}

public interface TradeRepository extends SpannerRepository<Trade, Key> {

    List<Trade> findByTraderId(String traderId);

    List<TradeProjection> findByAction(String action);

    @Query("SELECT action, symbol FROM trades WHERE action = @action")
    List<TradeProjection> findByQuery(String action);
}
```

Projections can be provided by name-convention-based query methods as well as by custom SQL queries. If using custom SQL queries, you can further restrict the columns retrieved from Spanner to just those required by the projection to improve performance.

Properties of projection types defined using SpEL use the fixed name `target` for the underlying domain object. As a result accessing underlying properties take the form `target.<property-name>`.

## REST Repositories

When running with Spring Boot, repositories can be exposed as REST services by simply adding this dependency to your pom file:

```
<dependency>
  <groupId>org.springframework.boot</groupId>
  <artifactId>spring-boot-starter-data-rest</artifactId>
</dependency>
```

If you prefer to configure parameters (such as path), you can use `@RepositoryRestResource` annotation:

```
@RepositoryRestResource(collectionResourceRel = "trades", path = "trades")
public interface TradeRepository extends SpannerRepository<Trade, String[]> { }
```

For example, you can retrieve all `Trade` objects in the repository by using `curl http://<server>:<port>/trades`, or any specific trade via `curl http://<server>:<port>/trades/<trader_id>,<trade_id>`.

The separator between your primary key components, `id` and `trader_id` in this case, is a comma by default, but can be configured to any string not found in your key values by extending the `SpannerKeyIdConverter` class:

```
@Component
class MySpecialIdConverter extends SpannerKeyIdConverter {

    @Override
    protected String getUrlIdSeparator() {
        return ":";
    }
}
```

You can also write trades using `curl -XPOST -H"Content-Type: application/json" -d@test.json http://<server>:<port>/trades/` where the file `test.json` holds the JSON representation of a `Trade` object.

### 19.13.6. Database and Schema Admin

Databases and tables inside Spanner instances can be created automatically from `SpannerPersistentEntity` objects:

```

@.Autowired
private SpannerSchemaUtils spannerSchemaUtils;

@Autowired
private SpannerDatabaseAdminTemplate spannerDatabaseAdminTemplate;

public void createTable(SpannerPersistentEntity entity) {
    if(!spannerDatabaseAdminTemplate.tableExists(entity.tableName()){

        // The boolean parameter indicates that the database will be created if it does
        // not exist.
        spannerDatabaseAdminTemplate.executeDdlStrings(Arrays.asList(
            spannerSchemaUtils.getCreateTableDDLString(entity.getType()), true));
    }
}

```

Schemas can be generated for entire object hierarchies with interleaved relationships and composite keys.

### 19.13.7. Events

Spring Data Cloud Spanner publishes events extending the Spring Framework's [ApplicationEvent](#) to the context that can be received by [ApplicationListener](#) beans you register.

Type	Description	Contents
<a href="#">AfterReadEvent</a>	Published immediately after entities are read by key from Cloud Spanner by <a href="#">SpannerTemplate</a>	The entities loaded. The read options and key-set originally specified for the load operation.
<a href="#">AfterQueryEvent</a>	Published immediately after entities are read by query from Cloud Spanner by <a href="#">SpannerTemplate</a>	The entities loaded. The query options and query statement originally specified for the load operation.
<a href="#">BeforeExecuteDmlEvent</a>	Published immediately before DML statements are executed by <a href="#">SpannerTemplate</a>	The DML statement to execute.
<a href="#">AfterExecuteDmlEvent</a>	Published immediately after DML statements are executed by <a href="#">SpannerTemplate</a>	The DML statement to execute and the number of rows affected by the operation as reported by Cloud Spanner.
<a href="#">BeforeSaveEvent</a>	Published immediately before upsert/update/insert operations are executed by <a href="#">SpannerTemplate</a>	The mutations to be sent to Cloud Spanner, the entities to be saved, and optionally the properties in those entities to save.

Type	Description	Contents
<code>AfterSaveEvent</code>	Published immediately after upsert/update/insert operations are executed by <code>SpannerTemplate</code>	The mutations sent to Cloud Spanner, the entities to be saved, and optionally the properties in those entities to save.
<code>BeforeDeleteEvent</code>	Published immediately before delete operations are executed by <code>SpannerTemplate</code>	The mutations to be sent to Cloud Spanner. The target entities, keys, or entity type originally specified for the delete operation.
<code>AfterDeleteEvent</code>	Published immediately after delete operations are executed by <code>SpannerTemplate</code>	The mutations sent to Cloud Spanner. The target entities, keys, or entity type originally specified for the delete operation.

### 19.13.8. Auditing

Spring Data Cloud Spanner supports the `@LastModifiedDate` and `@LastModifiedBy` auditing annotations for properties:

```


|   |
|---|
| <pre> @Table public class SimpleEntity {     @PrimaryKey     String id;      @LastModifiedBy     String lastUser;      @LastModifiedDate     DateTime lastTouched; } </pre> |
|---|


```

Upon insert, update, or save, these properties will be set automatically by the framework before mutations are generated and saved to Cloud Spanner.

To take advantage of these features, add the `@EnableSpannerAuditing` annotation to your configuration class and provide a bean for an `AuditorAware<A>` implementation where the type `A` is the desired property type annotated by `@LastModifiedBy`:

```
@Configuration
@EnableSpannerAuditing
public class Config {

    @Bean
    public AuditorAware<String> auditorProvider() {
        return () -> Optional.of("YOUR_USERNAME_HERE");
    }
}
```

The `AuditorAware` interface contains a single method that supplies the value for fields annotated by `@LastModifiedBy` and can be of any type. One alternative is to use Spring Security's `User` type:

```
class SpringSecurityAuditorAware implements AuditorAware<User> {

    public Optional<User> getCurrentAuditor() {

        return Optional.ofNullable(SecurityContextHolder.getContext())
            .map(SecurityContext::getAuthentication)
            .filter(Authentication::isAuthenticated)
            .map(Authentication::getPrincipal)
            .map(User.class::cast);
    }
}
```

You can also set a custom provider for properties annotated `@LastModifiedDate` by providing a bean for `DateTimeProvider` and providing the bean name to `@EnableSpannerAuditing(dateTimeProviderRef = "customDateTimeProviderBean")`.

### 19.13.9. Multi-Instance Usage

Your application can be configured to use multiple Cloud Spanner instances or databases by providing a custom bean for `DatabaseIdProvider`. The default bean uses the instance ID, database name, and project ID options you configured in `application.properties`.

```
@Bean
public DatabaseIdProvider databaseIdProvider() {
    // return custom connection options provider
}
```

The `DatabaseId` given by this provider is used as the target database name and instance of each operation Spring Data Cloud Spanner executes. By providing a custom implementation of this bean (for example, supplying a thread-local `DatabaseId`), you can direct your application to use multiple instances or databases.

Database administrative operations, such as creating tables using `SpannerDatabaseAdminTemplate`, will also utilize the provided `DatabaseId`.

If you would like to configure every aspect of each connection (such as pool size and retry settings), you can supply a bean for [Supplier<DatabaseClient>](#).

### 19.13.10. Sample

A [sample application](#) is available.

## 19.14. Spring Data Cloud Datastore



This integration is fully compatible with [Firestore in Datastore Mode](#), but not with [Firestore in Native Mode](#).

[Spring Data](#) is an abstraction for storing and retrieving POJOs in numerous storage technologies. Spring Cloud GCP adds Spring Data support for [Google Cloud Firestore](#) in Datastore mode.

Maven coordinates for this module only, using [Spring Cloud GCP BOM](#):

```
<dependency>
    <groupId>org.springframework.cloud</groupId>
    <artifactId>spring-cloud-gcp-data-datastore</artifactId>
</dependency>
```

Gradle coordinates:

```
dependencies {
    compile group: 'org.springframework.cloud', name: 'spring-cloud-gcp-data-
    datastore'
}
```

We provide a [Spring Boot Starter for Spring Data Datastore](#), with which you can use our recommended auto-configuration setup. To use the starter, see the coordinates below.

Maven:

```
<dependency>
    <groupId>org.springframework.cloud</groupId>
    <artifactId>spring-cloud-gcp-starter-data-datastore</artifactId>
</dependency>
```

Gradle:

```
dependencies {
    compile group: 'org.springframework.cloud', name: 'spring-cloud-gcp-starter-data-
    datastore'
}
```

This setup takes care of bringing in the latest compatible version of Cloud Java Cloud Datastore libraries as well.

### 19.14.1. Configuration

To setup Spring Data Cloud Datastore, you have to configure the following:

- Setup the connection details to Google Cloud Datastore.

#### Cloud Datastore settings

You can the use [Spring Boot Starter for Spring Data Datastore](#) to autoconfigure Google Cloud Datastore in your Spring application. It contains all the necessary setup that makes it easy to authenticate with your Google Cloud project. The following configuration options are available:

Name	Description	Required	Default value
<code>spring.cloud.gcp.datastore.enabled</code>	Enables the Cloud Datastore client	No	<code>true</code>
<code>spring.cloud.gcp.datastore.project-id</code>	GCP project ID where the Google Cloud Datastore API is hosted, if different from the one in the <a href="#">Spring Cloud GCP Core Module</a>	No	
<code>spring.cloud.gcp.datastore.credentials.location</code>	OAuth2 credentials for authenticating with the Google Cloud Datastore API, if different from the ones in the <a href="#">Spring Cloud GCP Core Module</a>	No	
<code>spring.cloud.gcp.datastore.credentials.encoded-key</code>	Base64-encoded OAuth2 credentials for authenticating with the Google Cloud Datastore API, if different from the ones in the <a href="#">Spring Cloud GCP Core Module</a>	No	
<code>spring.cloud.gcp.datastore.credentials.scopes</code>	<a href="#">OAuth2 scope</a> for Spring Cloud GCP Cloud Datastore credentials	No	<a href="http://www.googleapis.com/auth/datastore">www.googleapis.com/auth/datastore</a>
<code>spring.cloud.gcp.datastore.namespace</code>	The Cloud Datastore namespace to use	No	the Default namespace of Cloud Datastore in your GCP project

<code>spring.cloud.gcp.datastore.host</code>	The <code>hostname:port</code> of the datastore service or emulator to connect to. Can be used to connect to a manually started <a href="#">Datastore Emulator</a> . If the autoconfigured emulator is enabled, this property will be ignored and <code>localhost:&lt;emulator_port&gt;</code> will be used.	No	
<code>spring.cloud.gcp.datastore.emulator.enabled</code>	To enable the auto configuration to start a local instance of the Datastore Emulator.	No	<code>false</code>
<code>spring.cloud.gcp.datastore.emulator.port</code>	The local port to use for the Datastore Emulator	No	<code>8081</code>
<code>spring.cloud.gcp.datastore.emulator.consistency</code>	The <code>consistency</code> to use for the Datastore Emulator instance	No	<code>0.9</code>

## Repository settings

Spring Data Repositories can be configured via the `@EnableDatastoreRepositories` annotation on your main `@Configuration` class. With our Spring Boot Starter for Spring Data Cloud Datastore, `@EnableDatastoreRepositories` is automatically added. It is not required to add it to any other class, unless there is a need to override finer grain configuration parameters provided by `@EnableDatastoreRepositories`.

## Autoconfiguration

Our Spring Boot autoconfiguration creates the following beans available in the Spring application context:

- an instance of `DatastoreTemplate`
- an instance of all user defined repositories extending `CrudRepository`, `PagingAndSortingRepository`, and `DatastoreRepository` (an extension of `PagingAndSortingRepository` with additional Cloud Datastore features) when repositories are enabled
- an instance of `Datastore` from the Google Cloud Java Client for Datastore, for convenience and lower level API access

## Datastore Emulator Autoconfiguration

This Spring Boot autoconfiguration can also configure and start a local Datastore Emulator server if enabled by property.

It is useful for integration testing, but not for production.

When enabled, the `spring.cloud.gcp.datastore.host` property will be ignored and the Datastore autoconfiguration itself will be forced to connect to the autoconfigured local emulator instance.

It will create an instance of `LocalDatastoreHelper` as a bean that stores the `DatastoreOptions` to get the `Datastore` client connection to the emulator for convenience and lower level API for local access. The emulator will be properly stopped after the Spring application context shutdown.

## 19.14.2. Object Mapping

Spring Data Cloud Datastore allows you to map domain POJOs to Cloud Datastore kinds and entities via annotations:

```
@Entity(name = "traders")
public class Trader {

    @Id
    @Field(name = "trader_id")
    String traderId;

    String firstName;

    String lastName;

    @Transient
    Double temporaryNumber;
}
```

Spring Data Cloud Datastore will ignore any property annotated with `@Transient`. These properties will not be written to or read from Cloud Datastore.

## Constructors

Simple constructors are supported on POJOs. The constructor arguments can be a subset of the persistent properties. Every constructor argument needs to have the same name and type as a persistent property on the entity and the constructor should set the property from the given argument. Arguments that are not directly set to properties are not supported.

```
@Entity(name = "traders")
public class Trader {

    @Id
    @Field(name = "trader_id")
    String traderId;

    String firstName;

    String lastName;

    @Transient
    Double temporaryNumber;

    public Trader(String traderId, String firstName) {
        this.traderId = traderId;
        this.firstName = firstName;
    }
}
```

## Kind

The `@Entity` annotation can provide the name of the Cloud Datastore kind that stores instances of the annotated class, one per row.

## Keys

`@Id` identifies the property corresponding to the ID value.

You must annotate one of your POJO's fields as the ID value, because every entity in Cloud Datastore requires a single ID value:

```

@Entity(name = "trades")
public class Trade {
    @Id
    @Field(name = "trade_id")
    String tradeId;

    @Field(name = "trader_id")
    String traderId;

    String action;

    Double price;

    Double shares;

    String symbol;
}

```

Datastore can automatically allocate integer ID values. If a POJO instance with a `Long` ID property is written to Cloud Datastore with `null` as the ID value, then Spring Data Cloud Datastore will obtain a newly allocated ID value from Cloud Datastore and set that in the POJO for saving. Because primitive `long` ID properties cannot be `null` and default to `0`, keys will not be allocated.

## Fields

All accessible properties on POJOs are automatically recognized as a Cloud Datastore field. Field naming is generated by the `PropertyNameFieldNamingStrategy` by default defined on the `DatastoreMappingContext` bean. The `@Field` annotation optionally provides a different field name than that of the property.

## Supported Types

Spring Data Cloud Datastore supports the following types for regular fields and elements of collections:

Type	Stored as
<code>com.google.cloud.Timestamp</code>	<code>com.google.cloud.datastore.TimestampValue</code>
<code>com.google.cloud.datastore.Blob</code>	<code>com.google.cloud.datastore.BlobValue</code>
<code>com.google.cloud.datastore.LatLng</code>	<code>com.google.cloud.datastore.LatLngValue</code>
<code>java.lang.Boolean, boolean</code>	<code>com.google.cloud.datastore.BooleanValue</code>
<code>java.lang.Double, double</code>	<code>com.google.cloud.datastore.DoubleValue</code>
<code>java.lang.Long, long</code>	<code>com.google.cloud.datastore.LongValue</code>
<code>java.lang.Integer, int</code>	<code>com.google.cloud.datastore.LongValue</code>
<code>java.lang.String</code>	<code>com.google.cloud.datastore.StringValue</code>

Type	Stored as
<code>com.google.cloud.datastore.Entity</code>	<code>com.google.cloud.datastore.EntityValue</code>
<code>com.google.cloud.datastore.Key</code>	<code>com.google.cloud.datastore.KeyValue</code>
<code>byte[]</code>	<code>com.google.cloud.datastore.BlobValue</code>
Java <code>enum</code> values	<code>com.google.cloud.datastore.StringValue</code>

In addition, all types that can be converted to the ones listed in the table by `org.springframework.core.convert.support.DefaultConversionService` are supported.

## Custom types

Custom converters can be used extending the type support for user defined types.

- Converters need to implement the `org.springframework.core.convert.converter.Converter` interface in both directions.
- The user defined type needs to be mapped to one of the basic types supported by Cloud Datastore.
- An instance of both Converters (read and write) needs to be passed to the `DatastoreCustomConversions` constructor, which then has to be made available as a `@Bean` for `DatastoreCustomConversions`.

For example:

We would like to have a field of type `Album` on our `Singer` POJO and want it to be stored as a string property:

```
@Entity
public class Singer {

    @Id
    String singerId;

    String name;

    Album album;
}
```

Where `Album` is a simple class:

```
public class Album {
    String albumName;

    LocalDate date;
}
```

We have to define the two converters:

```
//Converter to write custom Album type
static final Converter<Album, String> ALBUM_STRING_CONVERTER =
    new Converter<Album, String>() {
        @Override
        public String convert(Album album) {
            return album.getAlbumName() + " " +
                album.getDate().format(DateTimeFormatter.ISO_DATE);
        }
   };

//Converters to read custom Album type
static final Converter<String, Album> STRING_ALBUM_CONVERTER =
    new Converter<String, Album>() {
        @Override
        public Album convert(String s) {
            String[] parts = s.split(" ");
            return new Album(parts[0], LocalDate.parse(parts.length -
1], DateTimeFormatter.ISO_DATE));
        }
   };
```

That will be configured in our [@Configuration](#) file:

```
@Configuration
public class ConverterConfiguration {
    @Bean
    public DatastoreCustomConversions datastoreCustomConversions() {
        return new DatastoreCustomConversions(
            Arrays.asList(
                ALBUM_STRING_CONVERTER,
                STRING_ALBUM_CONVERTER));
    }
}
```

## Collections and arrays

Arrays and collections (types that implement [java.util.Collection](#)) of supported types are supported. They are stored as [com.google.cloud.datastore.ListValue](#). Elements are converted to Cloud Datastore supported types individually. [byte\[\]](#) is an exception, it is converted to [com.google.cloud.datastore.Blob](#).

## Custom Converter for collections

Users can provide converters from [List<?>](#) to the custom collection type. Only read converter is necessary, the Collection API is used on the write side to convert a collection to the internal list type.

Collection converters need to implement the `org.springframework.core.convert.converter.Converter` interface.

Example:

Let's improve the Singer class from the previous example. Instead of a field of type `Album`, we would like to have a field of type `Set<Album>`:

```
@Entity
public class Singer {

    @Id
    String singerId;

    String name;

    Set<Album> albums;
}
```

We have to define a read converter only:

```
static final Converter<List<?>, Set<?>> LIST_SET_CONVERTER =
    new Converter<List<?>, Set<?>>() {
        @Override
        public Set<?> convert(List<?> source) {
            return Collections.unmodifiableSet(new HashSet<>(source));
        }
    };
};
```

And add it to the list of custom converters:

```
@Configuration
public class ConverterConfiguration {
    @Bean
    public DatastoreCustomConversions datastoreCustomConversions() {
        return new DatastoreCustomConversions(
            Arrays.asList(
                LIST_SET_CONVERTER,
                ALBUM_STRING_CONVERTER,
                STRING_ALBUM_CONVERTER));
    }
}
```

## Inheritance Hierarchies

Java entity types related by inheritance can be stored in the same Kind. When reading and querying entities using `DatastoreRepository` or `DatastoreTemplate` with a superclass as the type

parameter, you can receive instances of subclasses if you annotate the superclass and its subclasses with `DiscriminatorField` and `DiscriminatorValue`:

```
@Entity(name = "pets")
@DiscriminatorField(field = "pet_type")
abstract class Pet {
    @Id
    Long id;

    abstract String speak();
}

@DiscriminatorValue("cat")
class Cat extends Pet {
    @Override
    String speak() {
        return "meow";
    }
}

@DiscriminatorValue("dog")
class Dog extends Pet {
    @Override
    String speak() {
        return "woof";
    }
}

@DiscriminatorValue("pug")
class Pug extends Dog {
    @Override
    String speak() {
        return "woof woof";
    }
}
```

Instances of all 3 types are stored in the `pets` Kind. Because a single Kind is used, all classes in the hierarchy must share the same ID property and no two instances of any type in the hierarchy can share the same ID value.

Entity rows in Cloud Datastore store their respective types' `DiscriminatorValue` in a field specified by the root superclass's `DiscriminatorField` (`pet_type` in this case). Reads and queries using a given type parameter will match each entity with its specific type. For example, reading a `List<Pet>` will produce a list containing instances of all 3 types. However, reading a `List<Dog>` will produce a list containing only `Dog` and `Pug` instances. You can include the `pet_type` discrimination field in your Java entities, but its type must be convertible to a collection or array of `String`. Any value set in the discrimination field will be overwritten upon write to Cloud Datastore.

### 19.14.3. Relationships

There are three ways to represent relationships between entities that are described in this section:

- Embedded entities stored directly in the field of the containing entity
- **@Descendant** annotated properties for one-to-many relationships
- **@Reference** annotated properties for general relationships without hierarchy

#### Embedded Entities

Fields whose types are also annotated with **@Entity** are converted to **EntityValue** and stored inside the parent entity.

Here is an example of Cloud Datastore entity containing an embedded entity in JSON:

```
{  
  "name" : "Alexander",  
  "age" : 47,  
  "child" : {"name" : "Philip" }  
}
```

This corresponds to a simple pair of Java entities:

```
import org.springframework.cloud.gcp.data.datastore.core.mapping.Entity;  
import org.springframework.data.annotation.Id;  
  
@Entity("parents")  
public class Parent {  
    @Id  
    String name;  
  
    Child child;  
}  
  
@Entity  
public class Child {  
    String name;  
}
```

**Child** entities are not stored in their own kind. They are stored in their entirety in the **child** field of the **parents** kind.

Multiple levels of embedded entities are supported.



Embedded entities don't need to have **@Id** field, it is only required for top level entities.

Example:

Entities can hold embedded entities that are their own type. We can store trees in Cloud Datastore using this feature:

```
import org.springframework.cloud.gcp.data.datastore.core.mapping.Embedded;
import org.springframework.cloud.gcp.data.datastore.core.mapping.Entity;
import org.springframework.data.annotation.Id;

@Entity
public class EmbeddableTreeNode {
    @Id
    long value;

    EmbeddableTreeNode left;

    EmbeddableTreeNode right;

    Map<String, Long> longValues;

    Map<String, List<Timestamp>> listTimestamps;

    public EmbeddableTreeNode(long value, EmbeddableTreeNode left, EmbeddableTreeNode right) {
        this.value = value;
        this.left = left;
        this.right = right;
    }
}
```

## Maps

Maps will be stored as embedded entities where the key values become the field names in the embedded entity. The value types in these maps can be any regularly supported property type, and the key values will be converted to String using the configured converters.

Also, a collection of entities can be embedded; it will be converted to [ListValue](#) on write.

Example:

Instead of a binary tree from the previous example, we would like to store a general tree (each node can have an arbitrary number of children) in Cloud Datastore. To do that, we need to create a field of type [List<EmbeddableTreeNode>](#):

```
import org.springframework.cloud.gcp.data.datastore.core.mapping.Embedded;
import org.springframework.data.annotation.Id;

public class EmbeddableTreeNode {
    @Id
    long value;

    List<EmbeddableTreeNode> children;

    Map<String, EmbeddableTreeNode> siblingNodes;

    Map<String, Set<EmbeddableTreeNode>> subNodeGroups;

    public EmbeddableTreeNode(List<EmbeddableTreeNode> children) {
        this.children = children;
    }
}
```

Because Maps are stored as entities, they can further hold embedded entities:

- Singular embedded objects in the value can be stored in the values of embedded Maps.
- Collections of embedded objects in the value can also be stored as the values of embedded Maps.
- Maps in the value are further stored as embedded entities with the same rules applied recursively for their values.

## Ancestor-Descendant Relationships

Parent-child relationships are supported via the [@Descendants](#) annotation.

Unlike embedded children, descendants are fully-formed entities residing in their own kinds. The parent entity does not have an extra field to hold the descendant entities. Instead, the relationship is captured in the descendants' keys, which refer to their parent entities:

```
import org.springframework.cloud.gcp.data.datastore.core.mapping.Descendants;
import org.springframework.cloud.gcp.data.datastore.core.mapping.Entity;
import org.springframework.data.annotation.Id;

@Entity("orders")
public class ShoppingOrder {
    @Id
    long id;

    @Descendants
    List<Item> items;
}

@Entity("purchased_item")
public class Item {
    @Id
    Key purchasedItemKey;

    String name;

    Timestamp timeAddedToOrder;
}
```

For example, an instance of a GQL key-literal representation for `Item` would also contain the parent `ShoppingOrder` ID value:

```
Key(orders, '12345', purchased_item, 'eggs')
```

The GQL key-literal representation for the parent `ShoppingOrder` would be:

```
Key(orders, '12345')
```

The Cloud Datastore entities exist separately in their own kinds.

The `ShoppingOrder`:

```
{
    "id" : 12345
}
```

The two items inside that order:

```

{
  "purchasedItemKey" : Key(orders, '12345', purchased_item, 'eggs'),
  "name" : "eggs",
  "timeAddedToOrder" : "2014-09-27 12:30:00.45-8:00"
}

{
  "purchasedItemKey" : Key(orders, '12345', purchased_item, 'sausage'),
  "name" : "sausage",
  "timeAddedToOrder" : "2014-09-28 11:30:00.45-9:00"
}

```

The parent-child relationship structure of objects is stored in Cloud Datastore using Datastore's [ancestor relationships](#). Because the relationships are defined by the Ancestor mechanism, there is no extra column needed in either the parent or child entity to store this relationship. The relationship link is part of the descendant entity's key value. These relationships can be many levels deep.

Properties holding child entities must be collection-like, but they can be any of the supported interconvertible collection-like types that are supported for regular properties such as [List](#), arrays, [Set](#), etc... Child items must have [Key](#) as their ID type because Cloud Datastore stores the ancestor relationship link inside the keys of the children.

Reading or saving an entity automatically causes all subsequent levels of children under that entity to be read or saved, respectively. If a new child is created and added to a property annotated [@Descendants](#) and the key property is left null, then a new key will be allocated for that child. The ordering of the retrieved children may not be the same as the ordering in the original property that was saved.

Child entities cannot be moved from the property of one parent to that of another unless the child's key property is set to [null](#) or a value that contains the new parent as an ancestor. Since Cloud Datastore entity keys can have multiple parents, it is possible that a child entity appears in the property of multiple parent entities. Because entity keys are immutable in Cloud Datastore, to change the key of a child you must delete the existing one and re-save it with the new key.

## Key Reference Relationships

General relationships can be stored using the [@Reference](#) annotation.

```

import org.springframework.data.annotation.Reference;
import org.springframework.data.annotation.Id;

@Entity
public class ShoppingOrder {
    @Id
    long id;

    @Reference
    List<Item> items;

    @Reference
    Item specialSingleItem;
}

@Entity
public class Item {
    @Id
    Key purchasedItemKey;

    String name;

    Timestamp timeAddedToOrder;
}

```

`@Reference` relationships are between fully-formed entities residing in their own kinds. The relationship between `ShoppingOrder` and `Item` entities are stored as a Key field inside `ShoppingOrder`, which are resolved to the underlying Java entity type by Spring Data Cloud Datastore:

```
{
    "id" : 12345,
    "specialSingleItem" : Key(item, "milk"),
    "items" : [ Key(item, "eggs"), Key(item, "sausage") ]
}
```

Reference properties can either be singular or collection-like. These properties correspond to actual columns in the entity and Cloud Datastore Kind that hold the key values of the referenced entities. The referenced entities are full-fledged entities of other Kinds.

Similar to the `@Descendants` relationships, reading or writing an entity will recursively read or write all of the referenced entities at all levels. If referenced entities have `null` ID values, then they will be saved as new entities and will have ID values allocated by Cloud Datastore. There are no requirements for relationships between the key of an entity and the keys that entity holds as references. The order of collection-like reference properties is not preserved when reading back from Cloud Datastore.

#### 19.14.4. Datastore Operations & Template

`DatastoreOperations` and its implementation, `DatastoreTemplate`, provides the Template pattern familiar to Spring developers.

Using the auto-configuration provided by Spring Boot Starter for Datastore, your Spring application context will contain a fully configured `DatastoreTemplate` object that you can autowire in your application:

```
@SpringBootApplication
public class DatastoreTemplateExample {

    @Autowired
    DatastoreTemplate datastoreTemplate;

    public void doSomething() {
        this.datastoreTemplate.deleteAll(Trader.class);
        //...
        Trader t = new Trader();
        //...
        this.datastoreTemplate.save(t);
        //...
        List<Trader> traders = datastoreTemplate.findAll(Trader.class);
        //...
    }
}
```

The Template API provides convenience methods for:

- Write operations (saving and deleting)
- Read-write transactions

#### GQL Query

In addition to retrieving entities by their IDs, you can also submit queries.

```
<T> Iterable<T> query(Query<? extends BaseEntity> query, Class<T> entityClass);

<A, T> Iterable<T> query(Query<A> query, Function<A, T> entityFunc);

Iterable<Key> queryKeys(Query<Key> query);
```

These methods, respectively, allow querying for:

- \* entities mapped by a given entity class using all the same mapping and converting features
- \* arbitrary types produced by a given mapping function
- \* only the Cloud Datastore keys of the entities found by the query

## Find by ID(s)

Using `DatastoreTemplate` you can find entities by id. For example:

```
Trader trader = this.datastoreTemplate.findById("trader1", Trader.class);

List<Trader> traders = this.datastoreTemplate.findAllById(Arrays.asList("trader1",
    "trader2"), Trader.class);

List<Trader> allTraders = this.datastoreTemplate.findAll(Trader.class);
```

Cloud Datastore executes key-based reads with strong consistency, but queries with eventual consistency. In the example above the first two reads utilize keys, while the third is executed using a query based on the corresponding Kind of `Trader`.

## Indexes

By default, all fields are indexed. To disable indexing on a particular field, `@Unindexed` annotation can be used.

Example:

```
import org.springframework.cloud.gcp.data.datastore.core.mapping.Unindexed;

public class ExampleItem {
    long indexedField;

    @Unindexed
    long unindexedField;

    @Unindexed
    List<String> unindexedListField;
}
```

When using queries directly or via Query Methods, Cloud Datastore requires [composite custom indexes](#) if the select statement is not `SELECT *` or if there is more than one filtering condition in the `WHERE` clause.

## Read with offsets, limits, and sorting

`DatastoreRepository` and custom-defined entity repositories implement the Spring Data `PagingAndSortingRepository`, which supports offsets and limits using page numbers and page sizes. Paging and sorting options are also supported in `DatastoreTemplate` by supplying a `DatastoreQueryOptions` to `findAll`.

## Partial read

This feature is not supported yet.

## Write / Update

The write methods of `DatastoreOperations` accept a POJO and writes all of its properties to Datastore. The required Datastore kind and entity metadata is obtained from the given object's actual type.

If a POJO was retrieved from Datastore and its ID value was changed and then written or updated, the operation will occur as if against a row with the new ID value. The entity with the original ID value will not be affected.

```
Trader t = new Trader();
this.datastoreTemplate.save(t);
```

The `save` method behaves as update-or-insert.

### Partial Update

This feature is not supported yet.

## Transactions

Read and write transactions are provided by `DatastoreOperations` via the `performTransaction` method:

```
@Autowired
DatastoreOperations myDatastoreOperations;

public String doWorkInsideTransaction() {
    return myDatastoreOperations.performTransaction(
        transactionDatastoreOperations -> {
            // Work with transactionDatastoreOperations here.
            // It is also a DatastoreOperations object.

            return "transaction completed";
        }
    );
}
```

The `performTransaction` method accepts a `Function` that is provided an instance of a `DatastoreOperations` object. The final returned value and type of the function is determined by the user. You can use this object just as you would a regular `DatastoreOperations` with an exception:

- It cannot perform sub-transactions.

Because of Cloud Datastore's consistency guarantees, there are [limitations](#) to the operations and relationships among entities used inside transactions.

## Declarative Transactions with @Transactional Annotation

This feature requires a bean of `DatastoreTransactionManager`, which is provided when using `spring-cloud-gcp-starter-datastore`.

`DatastoreTemplate` and `DatastoreRepository` support running methods with the `@Transactional annotation` as transactions. If a method annotated with `@Transactional` calls another method also annotated, then both methods will work within the same transaction. `performTransaction` cannot be used in `@Transactional` annotated methods because Cloud Datastore does not support transactions within transactions.

## Read-Write Support for Maps

You can work with Maps of type `Map<String, ?>` instead of with entity objects by directly reading and writing them to and from Cloud Datastore.



This is a different situation than using entity objects that contain Map properties.

The map keys are used as field names for a Datastore entity and map values are converted to Datastore supported types. Only simple types are supported (i.e. collections are not supported). Converters for custom value types can be added (see [Custom types](#) section).

Example:

```
Map<String, Long> map = new HashMap<>();
map.put("field1", 1L);
map.put("field2", 2L);
map.put("field3", 3L);

keyForMap = datastoreTemplate.createKey("kindName", "id");

//write a map
datastoreTemplate.writeMap(keyForMap, map);

//read a map
Map<String, Long> loadedMap = datastoreTemplate.findByIdAsMap(keyForMap, Long.class);
```

## 19.14.5. Repositories

[Spring Data Repositories](#) are an abstraction that can reduce boilerplate code.

For example:

```
public interface TraderRepository extends DatastoreRepository<Trader, String> { }
```

Spring Data generates a working implementation of the specified interface, which can be autowired into an application.

The `Trader` type parameter to `DatastoreRepository` refers to the underlying domain type. The second type parameter, `String` in this case, refers to the type of the key of the domain type.

```
public class MyApplication {

    @Autowired
    TraderRepository traderRepository;

    public void demo() {

        this.traderRepository.deleteAll();
        String traderId = "demo_trader";
        Trader t = new Trader();
        t.traderId = traderId;
        this.tradeRepository.save(t);

        Iterable<Trader> allTraders = this.traderRepository.findAll();

        int count = this.traderRepository.count();
    }
}
```

Repositories allow you to define custom Query Methods (detailed in the following sections) for retrieving, counting, and deleting based on filtering and paging parameters. Filtering parameters can be of types supported by your configured custom converters.

## Query methods by convention

```

public interface TradeRepository extends DatastoreRepository<Trade, String[]> {
    List<Trader> findByAction(String action);

    //throws an exception if no results
    Trader findOneByAction(String action);

    //because of the annotation, returns null if no results
    @Nullable
    Trader getByAction(String action);

    Optional<Trader> getOneByAction(String action);

    int countByAction(String action);

    boolean existsByAction(String action);

    List<Trade>
    findTop3ByActionAndSymbolAndPriceGreaterThanOrEqualAndPriceLessThanOrEqualOrderBySymbolDesc(
        String action, String symbol, double priceFloor, double priceCeiling);

    Page<TestEntity> findByAction(String action, Pageable pageable);

    Slice<TestEntity> findBySymbol(String symbol, Pageable pageable);

    List<TestEntity> findBySymbol(String symbol, Sort sort);
}

```

In the example above the [query methods](#) in `TradeRepository` are generated based on the name of the methods using the [Spring Data Query creation naming convention](#).

Cloud Datastore only supports filter components joined by AND, and the following operations:

- `equals`
- `greater than or equals`
- `greater than`
- `less than or equals`
- `less than`
- `is null`

After writing a custom repository interface specifying just the signatures of these methods, implementations are generated for you and can be used with an auto-wired instance of the repository. Because of Cloud Datastore's requirement that explicitly selected fields must all appear in a composite index together, `find` name-based query methods are run as `SELECT *`.

Delete queries are also supported. For example, query methods such as `deleteByAction` or `removeByAction` delete entities found by `findByAction`. Delete queries are executed as separate read and delete operations instead of as a single transaction because Cloud Datastore cannot query in transactions unless ancestors for queries are specified. As a result, `removeBy` and `deleteBy` name-convention query methods cannot be used inside transactions via either `performInTransaction` or

@Transactional annotation.

Delete queries can have the following return types:

- An integer type that is the number of entities deleted
- A collection of entities that were deleted
- 'void'

Methods can have `org.springframework.data.domain.Pageable` parameter to control pagination and sorting, or `org.springframework.data.domain.Sort` parameter to control sorting only. See [Spring Data documentation](#) for details.

For returning multiple items in a repository method, we support Java collections as well as `org.springframework.data.domain.Page` and `org.springframework.data.domain.Slice`. If a method's return type is `org.springframework.data.domain.Page`, the returned object will include current page, total number of results and total number of pages.



Methods that return `Page` execute an additional query to compute total number of pages. Methods that return `Slice`, on the other hand, don't execute any additional queries and therefore are much more efficient.

## Query by example

Query by Example is an alternative querying technique. It enables dynamic query generation based on a user-provided object. See [Spring Data Documentation](#) for details.

### Unsupported features:

1. Currently, only equality queries are supported (no ignore-case matching, regexp matching, etc.).
2. Per-field matchers are not supported.
3. Embedded entities matching is not supported.

For example, if you want to find all users with the last name "Smith", you would use the following code:

```
userRepository.findAll(  
    Example.of(new User(null, null, "Smith")))
```

`null` fields are not used in the filter by default. If you want to include them, you would use the following code:

```
userRepository.findAll(  
    Example.of(new User(null, null, "Smith")),  
    ExampleMatcher.matching().withIncludeNullValues())
```

## Custom GQL query methods

Custom GQL queries can be mapped to repository methods in one of two ways:

- `namedQueries` properties file
- using the `@Query` annotation

### Query methods with annotation

Using the `@Query` annotation:

The names of the tags of the GQL correspond to the `@Param` annotated names of the method parameters.

```
public interface TraderRepository extends DatastoreRepository<Trader, String> {

    @Query("SELECT * FROM traders WHERE name = @trader_name")
    List<Trader> tradersByName(@Param("trader_name") String traderName);

    @Query("SELECT * FROM test_entities_ci WHERE name = @trader_name")
    TestEntity getOneTestEntity(@Param("trader_name") String traderName);

    @Query("SELECT * FROM traders WHERE name = @trader_name")
    List<Trader> tradersByNameSort(@Param("trader_name") String traderName, Sort sort);

    @Query("SELECT * FROM traders WHERE name = @trader_name")
    Slice<Trader> tradersByNameSlice(@Param("trader_name") String traderName, Pageable pageable);

    @Query("SELECT * FROM traders WHERE name = @trader_name")
    Page<Trader> tradersByNamePage(@Param("trader_name") String traderName, Pageable pageable);
}
```

When the return type is `Slice` or `Pageable`, the result set cursor that points to the position just after the page is preserved in the returned `Slice` or `Page` object. To take advantage of the cursor to query for the next page or slice, use `result.getPageable().next()`.

 `Page` requires the total count of entities produced by the query. Therefore, the first query will have to retrieve all of the records just to count them. Instead, we recommend using the `Slice` return type, because it does not require an additional count query.

```
Slice<Trader> slice1 = tradersByNamePage("Dave", PageRequest.of(0, 5));
Slice<Trader> slice2 = tradersByNamePage("Dave", slice1.getPageable().next());
```



You cannot use these Query Methods in repositories where the type parameter is a subclass of another class annotated with [DiscriminatorField](#).

The following parameter types are supported:

- `com.google.cloud.Timestamp`
- `com.google.cloud.datastore.Blob`
- `com.google.cloud.datastore.Key`
- `com.google.cloud.datastore.Cursor`
- `java.lang.Boolean`
- `java.lang.Double`
- `java.lang.Long`
- `java.lang.String`
- `enum` values. These are queried as `String` values.

With the exception of `Cursor`, array forms of each of the types are also supported.

If you would like to obtain the count of items of a query or if there are any items returned by the query, set the `count = true` or `exists = true` properties of the `@Query` annotation, respectively. The return type of the query method in these cases should be an integer type or a boolean type.

Cloud Datastore provides provides the `SELECT __key__ FROM ...` special column for all kinds that retrieves the `Key` of each row. Selecting this special `__key__` column is especially useful and efficient for `count` and `exists` queries.

You can also query for non-entity types:

```
@Query(value = "SELECT __key__ from test_entities_ci")
List<Key> getKeys();

@Query(value = "SELECT __key__ from test_entities_ci limit 1")
Key getKey();
```

In order to use `@Id` annotated fields in custom queries, use `__key__` keyword for the field name. The parameter type should be of `Key`, as in the following example.

Repository method:

```
@Query("select * from test_entities_ci where size = @size and __key__ = @id")
LinkedList<TestEntity> findEntities(@Param("size") long size, @Param("id") Key id);
```

Generate a key from id value using `DatastoreTemplate.createKey` method and use it as a parameter for the repository method:

```
this.testEntityRepository.findEntities(1L,  
datastoreTemplate.createKey(TestEntity.class, 1L))
```

SpEL can be used to provide GQL parameters:

```
@Query("SELECT * FROM |com.example.Trade| WHERE trades.action = @act  
AND price > :#{#priceRadius * -1} AND price < :#{#priceRadius * 2}")  
List<Trade> fetchByActionNamedQuery(@Param("act") String action, @Param("priceRadius")  
Double r);
```

Kind names can be directly written in the GQL annotations. Kind names can also be resolved from the `@Entity` annotation on domain classes.

In this case, the query should refer to table names with fully qualified class names surrounded by `|` characters: `|fully.qualified.ClassName|`. This is useful when SpEL expressions appear in the kind name provided to the `@Entity` annotation. For example:

```
@Query("SELECT * FROM |com.example.Trade| WHERE trades.action = @act")  
List<Trade> fetchByActionNamedQuery(@Param("act") String action);
```

### Query methods with named queries properties

You can also specify queries with Cloud Datastore parameter tags and SpEL expressions in properties files.

By default, the `namedQueriesLocation` attribute on `@EnableDatastoreRepositories` points to the `META-INF/datastore-named-queries.properties` file. You can specify the query for a method in the properties file by providing the GQL as the value for the "interface.method" property:



You cannot use these Query Methods in repositories where the type parameter is a subclass of another class annotated with `DiscriminatorField`.

```
Trader.fetchByName=SELECT * FROM traders WHERE name = @tag0
```

```
public interface TraderRepository extends DatastoreRepository<Trader, String> {  
  
    // This method uses the query from the properties file instead of one generated  
    // based on name.  
    List<Trader> fetchByName(@Param("tag0") String traderName);  
  
}
```

## Transactions

These transactions work very similarly to those of [DatastoreOperations](#), but is specific to the repository's domain type and provides repository functions instead of template functions.

For example, this is a read-write transaction:

```
@Autowired  
DatastoreRepository myRepo;  
  
public String doWorkInsideTransaction() {  
    return myRepo.performTransaction(  
        transactionDatastoreRepo -> {  
            // Work with the single-transaction transactionDatastoreRepo here.  
            // This is a DatastoreRepository object.  
  
            return "transaction completed";  
        }  
    );  
}
```

## Projections

Spring Data Cloud Datastore supports [projections](#). You can define projection interfaces based on domain types and add query methods that return them in your repository:

```
public interface TradeProjection {  
  
    String getAction();  
  
    @Value("#{target.symbol + ' ' + target.action}")  
    String getSymbolAndAction();  
}  
  
public interface TradeRepository extends DatastoreRepository<Trade, Key> {  
  
    List<Trade> findByTraderId(String traderId);  
  
    List<TradeProjection> findByAction(String action);  
  
    @Query("SELECT action, symbol FROM trades WHERE action = @action")  
    List<TradeProjection> findByQuery(String action);  
}
```

Projections can be provided by name-convention-based query methods as well as by custom GQL queries. If using custom GQL queries, you can further restrict the fields retrieved from Cloud Datastore to just those required by the projection. However, custom select statements (those not using `SELECT *`) require composite indexes containing the selected fields.

Properties of projection types defined using SpEL use the fixed name `target` for the underlying domain object. As a result, accessing underlying properties take the form `target.<property-name>`.

## REST Repositories

When running with Spring Boot, repositories can be exposed as REST services by simply adding this dependency to your pom file:

```
<dependency>
  <groupId>org.springframework.boot</groupId>
  <artifactId>spring-boot-starter-data-rest</artifactId>
</dependency>
```

If you prefer to configure parameters (such as path), you can use `@RepositoryRestResource` annotation:

```
@RepositoryRestResource(collectionResourceRel = "trades", path = "trades")
public interface TradeRepository extends DatastoreRepository<Trade, String[]> { }
```

For example, you can retrieve all `Trade` objects in the repository by using `curl http://<server>:<port>/trades`, or any specific trade via `curl http://<server>:<port>/trades/<trader_id>`.

You can also write trades using `curl -XPOST -H"Content-Type: application/json" -d@test.json http://<server>:<port>/trades/` where the file `test.json` holds the JSON representation of a `Trade` object.

To delete trades, you can use `curl -XDELETE http://<server>:<port>/trades/<trader_id>`

### 19.14.6. Events

Spring Data Cloud Datastore publishes events extending the Spring Framework's `ApplicationEvent` to the context that can be received by `ApplicationListener` beans you register.

Type	Description	Contents
<code>AfterFindByKeyEvent</code>	Published immediately after read by-key operations are executed by <code>DatastoreTemplate</code>	The entities read from Cloud Datastore and the original keys in the request.
<code>AfterQueryEvent</code>	Published immediately after read byquery operations are executed by <code>DatastoreTemplate</code>	The entities read from Cloud Datastore and the original query in the request.
<code>BeforeSaveEvent</code>	Published immediately before save operations are executed by <code>DatastoreTemplate</code>	The entities to be sent to Cloud Datastore and the original Java objects being saved.

Type	Description	Contents
<code>AfterSaveEvent</code>	Published immediately after save operations are executed by <code>DatastoreTemplate</code>	The entities sent to Cloud Datastore and the original Java objects being saved.
<code>BeforeDeleteEvent</code>	Published immediately before delete operations are executed by <code>DatastoreTemplate</code>	The keys to be sent to Cloud Datastore. The target entities, ID values, or entity type originally specified for the delete operation.
<code>AfterDeleteEvent</code>	Published immediately after delete operations are executed by <code>DatastoreTemplate</code>	The keys sent to Cloud Datastore. The target entities, ID values, or entity type originally specified for the delete operation.

### 19.14.7. Auditing

Spring Data Cloud Datastore supports the `@LastModifiedDate` and `@LastModifiedBy` auditing annotations for properties:

```
@Entity
public class SimpleEntity {
    @Id
    String id;

    @LastModifiedBy
    String lastUser;

    @LastModifiedDate
    DateTime lastTouched;
}
```

Upon insert, update, or save, these properties will be set automatically by the framework before Datastore entities are generated and saved to Cloud Datastore.

To take advantage of these features, add the `@EnableDatastoreAuditing` annotation to your configuration class and provide a bean for an `AuditorAware<A>` implementation where the type `A` is the desired property type annotated by `@LastModifiedBy`:

```

@Configuration
@EnableDatastoreAuditing
public class Config {

    @Bean
    public AuditorAware<String> auditorProvider() {
        return () -> Optional.of("YOUR_USERNAME_HERE");
    }
}

```

The `AuditorAware` interface contains a single method that supplies the value for fields annotated by `@LastModifiedBy` and can be of any type. One alternative is to use Spring Security's `User` type:

```

class SpringSecurityAuditorAware implements AuditorAware<User> {

    public Optional<User> getCurrentAuditor() {

        return Optional.ofNullable(SecurityContextHolder.getContext())
            .map(SecurityContext::getAuthentication)
            .filter(Authentication::isAuthenticated)
            .map(Authentication::getPrincipal)
            .map(User.class::cast);
    }
}

```

You can also set a custom provider for properties annotated `@LastModifiedDate` by providing a bean for `DateTimeProvider` and providing the bean name to `@EnableDatastoreAuditing(dateTimeProviderRef = "customDateTimeProviderBean")`.

## 19.14.8. Partitioning Data by Namespace

You can [partition your data by using more than one namespace](#). This is the recommended method for multi-tenancy in Cloud Datastore.

```

@Bean
public DatastoreNamespaceProvider namespaceProvider() {
    // return custom Supplier of a namespace string.
}

```

The `DatastoreNamespaceProvider` is a synonym for `Supplier<String>`. By providing a custom implementation of this bean (for example, supplying a thread-local namespace name), you can direct your application to use multiple namespaces. Every read, write, query, and transaction you perform will utilize the namespace provided by this supplier.

Note that your provided namespace in `application.properties` will be ignored if you define a namespace provider bean.

## 19.14.9. Spring Boot Actuator Support

### Cloud Datastore Health Indicator

If you are using Spring Boot Actuator, you can take advantage of the Cloud Datastore health indicator called `datastore`. The health indicator will verify whether Cloud Datastore is up and accessible by your application. To enable it, all you need to do is add the [Spring Boot Actuator](#) to your project.

```
<dependency>
  <groupId>org.springframework.boot</groupId>
  <artifactId>spring-boot-starter-actuator</artifactId>
</dependency>
```

## 19.14.10. Sample

A [Simple Spring Boot Application](#) and more advanced [Sample Spring Boot Application](#) are provided to show how to use the Spring Data Cloud Datastore starter and template.

## 19.15. Spring Data Reactive Repositories for Cloud Firestore



Currently some features are not supported: transactions, sorting, query by example, projections, auditing.

[Spring Data](#) is an abstraction for storing and retrieving POJOs in numerous storage technologies. Spring Cloud GCP adds Spring Data support for [Google Cloud Firestore](#) in native mode, providing reactive template and repositories support. To begin using this library, add the `spring-cloud-gcp-data-firestore` artifact to your project.

Maven coordinates for this module only, using [Spring Cloud GCP BOM](#):

```
<dependency>
  <groupId>org.springframework.cloud</groupId>
  <artifactId>spring-cloud-gcp-data-firestore</artifactId>
</dependency>
```

Gradle coordinates:

```
dependencies {
  compile group: 'org.springframework.cloud', name: 'spring-cloud-gcp-data-firestore'
}
```

We provide a Spring Boot Starter for Spring Data Firestore, with which you can use our recommended auto-configuration setup. To use the starter, see the coordinates below.

```
<dependency>
    <groupId>org.springframework.cloud</groupId>
    <artifactId>spring-cloud-gcp-starter-data-firebase</artifactId>
</dependency>
```

Gradle coordinates:

```
dependencies {
    compile group: 'org.springframework.cloud', name: 'spring-cloud-gcp-starter-data-
    firebase'
}
```

## 19.15.1. Configuration

### Properties

The Spring Boot starter for Google Cloud Firestore provides the following configuration options:

Name	Description	Required	Default value
<code>spring.cloud.gcp.firebaseio.enabled</code>	Enables or disables Pub/Sub auto-configuration	No	<code>true</code>
<code>spring.cloud.gcp.firebaseio.project-id</code>	GCP project ID where the Google Cloud Firestore API is hosted, if different from the one in the <a href="#">Spring Cloud GCP Core Module</a>	No	
<code>spring.cloud.gcp.firebaseio.credentials.location</code>	OAuth2 credentials for authenticating with the Google Cloud Firestore API, if different from the ones in the <a href="#">Spring Cloud GCP Core Module</a>	No	
<code>spring.cloud.gcp.firebaseio.credentials.encoded-key</code>	Base64-encoded OAuth2 credentials for authenticating with the Google Cloud Firestore API, if different from the ones in the <a href="#">Spring Cloud GCP Core Module</a>	No	
<code>spring.cloud.gcp.firebaseio.credentials.scope</code>	OAuth2 scope for Spring Cloud GCP Cloud Firestore credentials	No	<a href="http://www.googleapis.com/auth/datastore">www.googleapis.com/auth/datastore</a>

## Reactive Repository settings

Spring Data Repositories can be configured via the `@EnableReactiveFirestoreRepositories` annotation on your main `@Configuration` class. With our Spring Boot Starter for Spring Data Cloud Firestore, `@EnableReactiveFirestoreRepositories` is automatically added. It is not required to add it to any other class, unless there is a need to override finer grain configuration parameters provided by `@EnableReactiveFirestoreRepositories`.

## Autoconfiguration

Our Spring Boot autoconfiguration creates the following beans available in the Spring application context:

- an instance of `FirebaseTemplate`
- instances of all user defined repositories extending `FirebaseReactiveRepository` (an extension of `ReactiveCrudRepository` with additional Cloud Firestore features) when repositories are enabled
- an instance of `Firebase` from the Google Cloud Java Client for Firestore, for convenience and lower level API access

## 19.15.2. Object Mapping

Spring Data Cloud Firestore allows you to map domain POJOs to [Cloud Firestore collections](#) and documents via annotations:

```
import org.springframework.data.annotation.Id;
import org.springframework.cloud.gcp.data.firestore.Document;

@Document(collectionName = "usersCollection")
public class User {
    @DocumentId
    private String name;

    private Integer age;
}
```

`@Document(collectionName = "usersCollection")` annotation configures the collection name for the documents of this type. This annotation is optional, by default the collection name is derived from the class name.

`@DocumentId` annotation marks a field to be used as document id. This annotation is required.



Internally we use Firestore client library object mapping. See [the documentation](#) for supported annotations.

## 19.15.3. Reactive Repositories

[Spring Data Repositories](#) is an abstraction that can reduce boilerplate code.

For example:

```
public interface UserRepository extends FirestoreReactiveRepository<User> {  
    Flux<User> findByAge(Integer age);  
  
    Flux<User> findByAgeGreaterThanOrEqualTo(Integer age1, Integer age2);  
  
    Flux<User> findByAgeLessThan(Integer age);  
  
    Flux<User> findByAgeLessThanOrEqualTo(Integer age, Pageable pageable);  
  
    Mono<Long> countByAgeIsGreaterThanOrEqualTo(Integer age);  
}
```

Spring Data generates a working implementation of the specified interface, which can be autowired into an application.

The `User` type parameter to `FirebaseReactiveRepository` refers to the underlying domain type.

```
public class MyApplication {  
  
    @Autowired  
    UserRepository userRepository;  
  
    public void writeReadDeleteTest() {  
        User alice = new User("Alice", 29);  
        User bob = new User("Bob", 60);  
  
        this.userRepository.save(alice).block();  
        this.userRepository.save(bob).block();  
  
        assertThat(this.userRepository.count().block()).isEqualTo(2);  
  
        assertThat(this.userRepository.findAll().map(User::getName).collectList().block())  
            .containsExactlyInAnyOrder("Alice", "Bob");  
    }  
}
```

Repositories allow you to define custom Query Methods (detailed in the following sections) for retrieving and counting based on filtering and paging parameters.



Custom queries with `@Query` annotation are not supported since there is no query language in Cloud Firestore

#### 19.15.4. Query methods by convention

```

public class MyApplication {
    public void partTreeRepositoryMethodTest() {
        User u1 = new User("Cloud", 22);
        User u2 = new User("Squall", 17);
        Flux<User> users = Flux.fromArray(new User[] {u1, u2});

        this.userRepository.saveAll(users).blockLast();

        assertThat(this.userRepository.count().block()).isEqualTo(2);

        assertThat(this.userRepository.findByAge(22).collectList().block()).containsExactly(u1);
        assertThat(this.userRepository.findByAgeGreaterThanOrEqualTo(20,
            30).collectList().block())
            .containsExactly(u1);

        assertThat(this.userRepository.findByAgeGreaterThanOrEqualTo(10).collectList().block()).containsExactlyInAnyOrder(u1,
            u2);
    }
}

```

In the example above the query method implementations in [UserRepository](#) are generated based on the name of the methods using the [Spring Data Query creation naming convention](#).

Cloud Firestore only supports filter components joined by AND, and the following operations:

- `equals`
- `greater than or equals`
- `greater than`
- `less than or equals`
- `less than`
- `is null`

After writing a custom repository interface specifying just the signatures of these methods, implementations are generated for you and can be used with an auto-wired instance of the repository.

## 19.15.5. Transactions

Read-only and read-write transactions are provided by [TransactionalOperator](#) (see this [blog post](#) on reactive transactions for details). In order to use it, you would need to autowire [ReactiveFirestoreTransactionManager](#) like this:

```
public class MyApplication {  
    @Autowired  
    ReactiveFirestoreTransactionManager txManager;  
}
```

After that you will be able to use it to create an instance of `TransactionalOperator`. Note that you can switch between read-only and read-write transactions using `TransactionDefinition` object:

```
DefaultTransactionDefinition transactionDefinition = new  
DefaultTransactionDefinition();  
transactionDefinition.setReadOnly(false);  
TransactionalOperator operator = TransactionalOperator.create(this.txManager,  
transactionDefinition);
```

When you have an instance of `TransactionalOperator`, you can execute a sequence of Firestore operations in a transaction using `operator::transactional`:

```
User alice = new User("Alice", 29);  
User bob = new User("Bob", 60);  
  
this.userRepository.save(alice)  
    .then(this.userRepository.save(bob))  
    .as(operator::transactional)  
    .block();  
  
this.userRepository.findAll()  
    .flatMap(a -> {  
        a.setAge(a.getAge() - 1);  
        return this.userRepository.save(a);  
    })  
    .as(operator::transactional).collectList().block();  
  
assertThat(this.userRepository.findAll().map(User::getAge).collectList().block())  
    .containsExactlyInAnyOrder(28, 59);
```

 Read operations in a transaction can only happen before write operations. All write operations are applied atomically. Read documents are locked until the transaction finishes with a commit or a rollback, which are handled by Spring Data. If an `Exception` is thrown within a transaction, the rollback operation is executed. Otherwise, the commit operation is executed.

## Declarative Transactions with `@Transactional` Annotation

This feature requires a bean of `SpannerTransactionManager`, which is provided when using `spring-cloud-gcp-starter-data-firestore`.

`FirestoreTemplate` and `FirestoreReactiveRepository` support running methods with the `@Transactional` annotation as transactions. If a method annotated with `@Transactional` calls another method also annotated, then both methods will work within the same transaction.

One way to use this feature is illustrated here. You would need to do the following:

1. Annotate your configuration class with the `@EnableTransactionManagement` annotation.
2. Create a service class that has methods annotated with `@Transactional`:

```
class UserService {  
    @Autowired  
    private UserRepository userRepository;  
  
    @Transactional  
    public Mono<Void> updateUsers() {  
        return this.userRepository.findAll()  
            .flatMap(a -> {  
                a.setAge(a.getAge() - 1);  
                return this.userRepository.save(a);  
            })  
            .then();  
    }  
}
```

3. Make a Spring Bean provider that creates an instance of that class:

```
@Bean  
public UserService userService() {  
    return new UserService();  
}
```

After that, you can autowire your service like so:

```
public class MyApplication {  
    @Autowired  
    UserService userService;  
}
```

Now when you call the methods annotated with `@Transactional` on your service object, a transaction will be automatically started. If an error occurs during the execution of a method annotated with `@Transactional`, the transaction will be rolled back. If no error occurs, the transaction will be committed.

## 19.15.6. Reactive Repository Sample

A [sample application](#) is available.

## 19.15.7. Cloud Firestore Spring Boot Starter

If you prefer using Firestore client only, Spring Cloud GCP provides a convenience starter which automatically configures authentication settings and client objects needed to begin using [Google Cloud Firestore](#) in native mode.

See [documentation](#) to learn more about Cloud Firestore.

To begin using this library, add the `spring-cloud-gcp-starter-firebase` artifact to your project.

Maven coordinates, using [Spring Cloud GCP BOM](#):

```
<dependency>
    <groupId>org.springframework.cloud</groupId>
    <artifactId>spring-cloud-gcp-starter-firebase</artifactId>
</dependency>
```

Gradle coordinates:

```
dependencies {
    compile group: 'org.springframework.cloud', name: 'spring-cloud-gcp-starter-
    firebase'
}
```

## Using Cloud Firestore

The starter automatically configures and registers a `Firebase` bean in the Spring application context. To start using it, simply use the `@Autowired` annotation.

```

@Autowired
Firestore firestore;

void writeDocumentFromObject() throws ExecutionException, InterruptedException {
    // Add document data with id "joe" using a custom User class
    User data = new User("Joe",
        Arrays.asList(
            new Phone(12345, PhoneType.CELL),
            new Phone(54321, PhoneType.WORK)));

    // .get() blocks on response
    WriteResult writeResult = this.firestore.document("users/joe").set(data).get();

    LOGGER.info("Update time: " + writeResult.getUpdateTime());
}

User readDocumentToObject() throws ExecutionException, InterruptedException {
    ApiFuture<DocumentSnapshot> documentFuture =
        this.firestore.document("users/joe").get();

    User user = documentFuture.get().toObject(User.class);

    LOGGER.info("read: " + user);

    return user;
}

```

## Sample

A [sample application](#) is available.

## 19.16. Cloud Memorystore for Redis

### 19.16.1. Spring Caching

[Cloud Memorystore for Redis](#) provides a fully managed in-memory data store service. Cloud Memorystore is compatible with the Redis protocol, allowing easy integration with [Spring Caching](#).

All you have to do is create a Cloud Memorystore instance and use its IP address in `application.properties` file as `spring.redis.host` property value. Everything else is exactly the same as setting up redis-backed Spring caching.



Memorystore instances and your application instances have to be located in the same region.

In short, the following dependencies are needed:

```
<dependency>
    <groupId>org.springframework.boot</groupId>
    <artifactId>spring-boot-starter-cache</artifactId>
</dependency>
<dependency>
    <groupId>org.springframework.boot</groupId>
    <artifactId>spring-boot-starter-data-redis</artifactId>
</dependency>
```

And then you can use `org.springframework.cache.annotation.Cacheable` annotation for methods you'd like to be cached.

```
@Cacheable("cache1")
public String hello(@PathVariable String name) {
    ....
}
```

If you are interested in a detailed how-to guide, please check [Spring Boot Caching using Cloud Memorystore codelab](#).

Cloud Memorystore documentation can be found [here](#).

## 19.17. Cloud Identity-Aware Proxy (IAP) Authentication

[Cloud Identity-Aware Proxy \(IAP\)](#) provides a security layer over applications deployed to Google Cloud.

The IAP starter uses [Spring Security OAuth 2.0 Resource Server](#) functionality to automatically extract user identity from the proxy-injected `x-goog-iap-jwt-assertion` HTTP header.

The following claims are validated automatically:

- Issue time
- Expiration time
- Issuer
- Audience

The *audience* (`"aud"` claim) validation string is automatically determined when the application is running on App Engine Standard or App Engine Flexible. This functionality relies on Cloud Resource Manager API to retrieve project details, so the following setup is needed:

- Enable Cloud Resource Manager API in [GCP Console](#).
- Make sure your application has `resourcemanager.projects.get` permission.

App Engine automatic *audience* determination can be overridden by using

`spring.cloud.gcp.security.iap.audience` property. It supports multiple allowable audiences by providing a comma-delimited list.

For Compute Engine or Kubernetes Engine `spring.cloud.gcp.security.iap.audience` property **must** be provided, as the *audience* string depends on the specific Backend Services setup and cannot be inferred automatically. To determine the *audience* value, follow directions in IAP [Verify the JWT payload](#) guide. If `spring.cloud.gcp.security.iap.audience` is not provided, the application will fail to start the following message:

```
No qualifying bean of type  
'org.springframework.cloud.gcp.security.iap.AudienceProvider' available.
```



If you create a custom `WebSecurityConfigurerAdapter`, enable extracting user identity by adding `.oauth2ResourceServer().jwt()` configuration to the `HttpSecurity` object. If no custom `WebSecurityConfigurerAdapter` is present, nothing needs to be done because Spring Boot will add this customization by default.

Starter Maven coordinates, using [Spring Cloud GCP BOM](#):

```
<dependency>  
    <groupId>org.springframework.cloud</groupId>  
    <artifactId>spring-cloud-gcp-starter-security-iap</artifactId>  
</dependency>
```

Starter Gradle coordinates:

```
dependencies {  
    compile group: 'org.springframework.cloud', name: 'spring-cloud-gcp-starter-  
    security-iap'  
}
```

## 19.17.1. Configuration

The following properties are available.



Modifying registry, algorithm, and header properties might be useful for testing, but the defaults should not be changed in production.

Name	Description	Required	Default
<code>spring.cloud.gcp.security.iap.registry</code>	Link to JWK public key registry.	true	<a href="http://www.gstatic.com/iap/verify/public_key-jwk">www.gstatic.com/iap/verify/public_key-jwk</a>
<code>spring.cloud.gcp.security.iap.algorithm</code>	Encryption algorithm used to sign the JWK token.	true	ES256

Name	Description	Required	Default
<code>spring.cloud.gcp.security.iap.header</code>	Header from which to extract the JWK key.	true	<code>x-goog-iap-jwt-assertion</code>
<code>spring.cloud.gcp.security.iap.issuer</code>	JWK issuer to verify.	true	<code>cloud.google.com/iap</code>
<code>spring.cloud.gcp.security.iap.audience</code>	Custom JWK audience to verify.	false on App Engine; true on GCE/GKE	

## 19.17.2. Sample

A [sample application](#) is available.

# 19.18. Google Cloud Vision

The [Google Cloud Vision API](#) allows users to leverage machine learning algorithms for processing images and documents including: image classification, face detection, text extraction, optical character recognition, and others.

Spring Cloud GCP provides:

- A convenience starter which automatically configures authentication settings and client objects needed to begin using the [Google Cloud Vision API](#).
- `CloudVisionTemplate` which simplifies interactions with the Cloud Vision API.
  - Allows you to easily send images to the API as Spring Resources.
  - Offers convenience methods for common operations, such as classifying content of an image.
- `DocumentOcrTemplate` which offers convenient methods for running [optical character recognition \(OCR\)](#) on PDF and TIFF documents.

## 19.18.1. Dependency Setup

To begin using this library, add the `spring-cloud-gcp-starter-vision` artifact to your project.

Maven coordinates, using [Spring Cloud GCP BOM](#):

```
<dependency>
  <groupId>org.springframework.cloud</groupId>
  <artifactId>spring-cloud-gcp-starter-vision</artifactId>
</dependency>
```

Gradle coordinates:

```
dependencies {
    compile group: 'org.springframework.cloud', name: 'spring-cloud-gcp-starter-vision'
}
```

## Cloud Vision OCR Dependencies

If you are interested in applying optical character recognition (OCR) on documents for your project, you'll need to add both `spring-cloud-gcp-starter-vision` and `spring-cloud-gcp-starter-storage` to your dependencies. The storage starter is necessary because the Cloud Vision API will process your documents and write OCR output files all within your Google Cloud Storage buckets.

Maven coordinates using [Spring Cloud GCP BOM](#):

```
<dependency>
    <groupId>org.springframework.cloud</groupId>
    <artifactId>spring-cloud-gcp-starter-vision</artifactId>
</dependency>
<dependency>
    <groupId>org.springframework.cloud</groupId>
    <artifactId>spring-cloud-gcp-starter-storage</artifactId>
</dependency>
```

Gradle coordinates:

```
dependencies {
    compile group: 'org.springframework.cloud', name: 'spring-cloud-gcp-starter-vision'
    compile group: 'org.springframework.cloud', name: 'spring-cloud-gcp-starter-storage'
}
```

## 19.18.2. Image Analysis

The `CloudVisionTemplate` allows you to easily analyze images; it provides the following method for interfacing with Cloud Vision:

```
public AnnotateImageResponse analyzeImage(Resource imageResource, Feature.Type... featureTypes)
```

### Parameters:

- `Resource imageResource` refers to the Spring Resource of the image object you wish to analyze. The Google Cloud Vision documentation provides a [list of the image types that they support](#).
- `Feature.Type... featureTypes` refers to a var-arg array of Cloud Vision Features to extract from the image. A feature refers to a kind of image analysis one wishes to perform on an image, such as label detection, OCR recognition, facial detection, etc. One may specify multiple features to analyze within one request. A full list of Cloud Vision Features is provided in the [Cloud Vision Feature docs](#).

### Returns:

- `AnnotateImageResponse` contains the results of all the feature analyses that were specified in the request. For each feature type that you provide in the request, `AnnotateImageResponse` provides a getter method to get the result of that feature analysis. For example, if you analyzed an image using the `LABEL_DETECTION` feature, you would retrieve the results from the response using `annotateImageResponse.getLabelAnnotationsList()`.

`AnnotateImageResponse` is provided by the Google Cloud Vision libraries; please consult the [RPC reference](#) or [Javadoc](#) for more details. Additionally, you may consult the [Cloud Vision docs](#) to familiarize yourself with the concepts and features of the API.

## Detect Image Labels Example

[Image labeling](#) refers to producing labels that describe the contents of an image. Below is a code sample of how this is done using the Cloud Vision Spring Template.

```
@Autowired  
private ResourceLoader resourceLoader;  
  
@Autowired  
private CloudVisionTemplate cloudVisionTemplate;  
  
public void processImage() {  
    Resource imageResource = this.resourceLoader.getResource("my_image.jpg");  
    AnnotateImageResponse response = this.cloudVisionTemplate.analyzeImage(  
        imageResource, Type.LABEL_DETECTION);  
    System.out.println("Image Classification results: " +  
        response.getLabelAnnotationsList());  
}
```

### 19.18.3. Document OCR Template

The `DocumentOcrTemplate` allows you to easily run [optical character recognition \(OCR\)](#) on your PDF and TIFF documents stored in your Google Storage bucket.

First, you will need to create a bucket in [Google Cloud Storage](#) and [upload the documents you wish to process into the bucket](#).

#### Running OCR on a Document

When OCR is run on a document, the Cloud Vision APIs will output a collection of OCR output files in JSON which describe the text content, bounding rectangles of words and letters, and other information about the document.

The `DocumentOcrTemplate` provides the following method for running OCR on a document saved in Google Cloud Storage:

```
ListenableFuture<DocumentOcrResultSet> runOcrForDocument(GoogleStorageLocation document,  
GoogleStorageLocation outputPathPrefix)
```

The method allows you to specify the location of the document and the output location for where all the JSON output files will be saved in Google Cloud Storage. It returns a [ListenableFuture](#) containing [DocumentOcrResultSet](#) which contains the OCR content of the document.



Running OCR on a document is an operation that can take between several minutes to several hours depending on how large the document is. It is recommended to register callbacks to the returned [ListenableFuture](#) or ignore it and process the JSON output files at a later point in time using [readOcrOutputFile](#) or [readOcrOutputFileSet](#).

## Running OCR Example

Below is a code snippet of how to run OCR on a document stored in a Google Storage bucket and read the text in the first page of the document.

```
@Autowired
private DocumentOcrTemplate documentOcrTemplate;

public void runOcrOnDocument() {
    GoogleStorageLocation document = GoogleStorageLocation.forFile(
        "your-bucket", "test.pdf");
    GoogleStorageLocation outputLocationPrefix = GoogleStorageLocation.forFolder(
        "your-bucket", "output_folder/test.pdf/");

    ListenableFuture<DocumentOcrResultSet> result =
        this.documentOcrTemplate.runOcrForDocument(
            document, outputLocationPrefix);

    DocumentOcrResultSet ocrPages = result.get(5, TimeUnit.MINUTES);

    String page1Text = ocrPages.getPage(1).getText();
    System.out.println(page1Text);
}
```

## Reading OCR Output Files

In some use-cases, you may need to directly read OCR output files stored in Google Cloud Storage.

[DocumentOcrTemplate](#) offers the following methods for reading and processing OCR output files:

- [readOcrOutputFileSet\(GoogleStorageLocation jsonOutputFilePathPrefix\)](#): Reads a collection of OCR output files under a file path prefix and returns the parsed contents. All of the files under the path should correspond to the same document.
- [readOcrOutputFile\(GoogleStorageLocation jsonFile\)](#): Reads a single OCR output file and returns the parsed contents.

## Reading OCR Output Files Example

The code snippet below describes how to read the OCR output files of a single document.

```
@Autowired  
private DocumentOcrTemplate documentOcrTemplate;  
  
// Parses the OCR output files corresponding to a single document in a directory  
public void parseOutputFileSet() {  
    GoogleStorageLocation ocrOutputPrefix = GoogleStorageLocation.forFolder(  
        "your-bucket", "json_output_set/");  
  
    DocumentOcrResultSet result =  
this.documentOcrTemplate.readOcrOutputFileSet(ocrOutputPrefix);  
    System.out.println("Page 2 text: " + result.getPage(2).getText());  
}  
  
// Parses a single OCR output file  
public void parseSingleOutputFile() {  
    GoogleStorageLocation ocrOutputFile = GoogleStorageLocation.forFile(  
        "your-bucket", "json_output_set/test_output-2-to-2.json");  
  
    DocumentOcrResultSet result =  
this.documentOcrTemplate.readOcrOutputFile(ocrOutputFile);  
    System.out.println("Page 2 text: " + result.getPage(2).getText());  
}
```

### 19.18.4. Configuration

The following options may be configured with Spring Cloud GCP Vision libraries.

Name	Description	Required	Default value
spring.cloud.gcp.vision.enabled	Enables or disables Cloud Vision autoconfiguration	No	true
spring.cloud.gcp.vision.executors-threads-count	Number of threads used during document OCR processing for waiting on long-running OCR operations	No	1
spring.cloud.gcp.vision.json-output-batch-size	Number of document pages to include in each OCR output file.	No	20

## 19.18.5. Sample

Samples are provided to show example usages of Spring Cloud GCP with Google Cloud Vision.

- The [Image Labeling Sample](#) shows you how to use image labelling in your Spring application. The application generates labels describing the content inside the images you specify in the application.
- The [Document OCR demo](#) shows how you can apply OCR processing on your PDF/TIFF documents in order to extract their text contents.

## 19.19. Google Cloud BigQuery

[Google Cloud BigQuery](#) is a fully managed, petabyte scale, low cost analytics data warehouse.

Spring Cloud GCP provides:

- A convenience starter which provides autoconfiguration for the [BigQuery](#) client objects with credentials needed to interface with BigQuery.
- A Spring Integration message handler for loading data into BigQuery tables in your Spring integration pipelines.

Maven coordinates, using [Spring Cloud GCP BOM](#):

```
<dependency>
    <groupId>org.springframework.cloud</groupId>
    <artifactId>spring-cloud-gcp-bigquery-starter</artifactId>
</dependency>
```

Gradle coordinates:

```
dependencies {
    compile group: 'org.springframework.cloud', name: 'spring-cloud-gcp-bigquery-
    starter'
}
```

### 19.19.1. BigQuery Autoconfiguration

Adding the [spring-cloud-gcp-bigquery-starter](#) dependency to the POM will enable autoconfiguration of the client objects needed to interface with BigQuery.

#### BigQuery Client Object

The [GcpBigQueryAutoConfiguration](#) class configures an instance of [BigQuery](#) for you by inferring your credentials and Project ID from the machine's environment.

Example usage:

```

// BigQuery client object provided by our autoconfiguration.
@Autowired
BigQuery bigquery;

public void runQuery() throws InterruptedException {
    String query = "SELECT column FROM table;";
    QueryJobConfiguration queryConfig =
        QueryJobConfiguration.newBuilder(query).build();

    // Run the query using the BigQuery object
    for (FieldValueList row : bigquery.query(queryConfig).iterateAll()) {
        for (FieldValue val : row) {
            System.out.println(val);
        }
    }
}

```

This object is used to interface with all BigQuery services. For more information, see the [BigQuery Client Library usage examples](#).

## BigQueryTemplate

The `BigQueryTemplate` class is a wrapper over the `BigQuery` client object and makes it easier to load data into BigQuery tables. A `BigQueryTemplate` is scoped to a single dataset. The autoconfigured `BigQueryTemplate` instance will use the dataset provided through the property `spring.cloud.gcp.bigquery.datasetName`.

Below is a code snippet of how to load a CSV data `InputStream` to a BigQuery table.

```

// BigQuery client object provided by our autoconfiguration.
@Autowired
BigQueryTemplate bigQueryTemplate;

public void loadData(InputStream dataInputStream, String tableName) {
    ListenableFuture<Job> bigQueryJobFuture =
        bigQueryTemplate.writeDataToTable(
            tableName,
            dataFile.getInputStream(),
            FormatOptions.csv());

    // After the future is complete, the data is successfully loaded.
    Job job = bigQueryJobFuture.get();
}

```

## 19.19.2. Spring Integration

Spring Cloud GCP BigQuery also provides a Spring Integration message handler `BigQueryFileMessageHandler`. This is useful for incorporating BigQuery data loading operations in a

Spring Integration pipeline.

Below is an example configuring a `ServiceActivator` bean using the `BigQueryFileMessageHandler`.

```
@Bean
public DirectChannel bigQueryWriteDataChannel() {
    return new DirectChannel();
}

@Bean
public DirectChannel bigQueryJobReplyChannel() {
    return new DirectChannel();
}

@Bean
@ServiceActivator(inputChannel = "bigQueryWriteDataChannel")
public MessageHandler messageSender(BigQueryTemplate bigQueryTemplate) {
    BigQueryFileMessageHandler messageHandler = new
    BigQueryFileMessageHandler(bigQueryTemplate);
    messageHandler.setFormatOptions(FormatOptions.csv());
    messageHandler.setOutputChannel(bigQueryJobReplyChannel());
    return messageHandler;
}
```

## BigQuery Message Handling

The `BigQueryFileMessageHandler` accepts the following message payload types for loading into BigQuery: `java.io.File`, `byte[]`, `org.springframework.core.io.Resource`, and `java.io.InputStream`. The message payload will be streamed and written to the BigQuery table you specify.

By default, the `BigQueryFileMessageHandler` is configured to read the headers of the messages it receives to determine how to load the data. The headers are specified by the class `BigQuerySpringMessageHeaders` and summarized below.

Header	Description
<code>BigQuerySpringMessageHeaders.TABLE_NAME</code>	Specifies the BigQuery table within your dataset to write to.
<code>BigQuerySpringMessageHeaders.FORMAT_OPTIONS</code>	Describes the data format of your data to load (i.e. CSV, JSON, etc.).

Alternatively, you may omit these headers and explicitly set the table name or format options by calling `setTableName(...)` and `setFormatOptions(...)`.

## BigQuery Message Reply

After the `BigQueryFileMessageHandler` processes a message to load data to your BigQuery table, it will respond with a `Job` on the reply channel. The `Job object` provides metadata and information about the load file operation.

By default, the `BigQueryFileMessageHandler` is run in asynchronous mode, with `setSync(false)`, and it will reply with a `ListenableFuture<Job>` on the reply channel. The future is tied to the status of the data loading job and will complete when the job completes.

If the handler is run in synchronous mode with `setSync(true)`, then the handler will block on the completion of the loading job and block until it is complete.



If you decide to use Spring Integration Gateways and you wish to receive `ListenableFuture<Job>` as a reply object in the Gateway, you will have to call `.setAsyncExecutor(null)` on your `GatewayProxyFactoryBean`. This is needed to indicate that you wish to reply on the built-in async support rather than rely on async handling of the gateway.

### 19.19.3. Configuration

The following application properties may be configured with Spring Cloud GCP BigQuery libraries.

Name	Description	Required	Default value
<code>spring.cloud.gcp.bigquery.datasetName</code>	The BigQuery dataset that the <code>BigQueryTemplate</code> and <code>BigQueryFileMessageHandler</code> is scoped to.	Yes	
<code>spring.cloud.gcp.bigquery.enabled</code>	Enables or disables Spring Cloud GCP BigQuery autoconfiguration.	No	<code>true</code>
<code>spring.cloud.gcp.bigquery.project-id</code>	GCP project ID of the project using BigQuery APIs, if different from the one in the <a href="#">Spring Cloud GCP Core Module</a> .	No	Project ID is typically inferred from <code>gcloud</code> configuration.
<code>spring.cloud.gcp.bigquery.credentials.location</code>	Credentials file location for authenticating with the Google Cloud BigQuery APIs, if different from the ones in the <a href="#">Spring Cloud GCP Core Module</a>	No	Inferred from <a href="#">Application Default Credentials</a> , typically set by <code>gcloud</code> .

## 19.20. Cloud Foundry

Spring Cloud GCP provides support for Cloud Foundry's [GCP Service Broker](#). Our Pub/Sub, Cloud Spanner, Storage, Stackdriver Trace and Cloud SQL MySQL and PostgreSQL starters are Cloud Foundry aware and retrieve properties like project ID, credentials, etc., that are used in auto

configuration from the Cloud Foundry environment.

In order to take advantage of the Cloud Foundry support make sure the following dependency is added:

```
<dependency>
    <groupId>org.springframework.cloud</groupId>
    <artifactId>spring-cloud-gcp-starter-cloudfoundry</artifactId>
</dependency>
```

In cases like Pub/Sub's topic and subscription, or Storage's bucket name, where those parameters are not used in auto configuration, you can fetch them using the VCAP mapping provided by Spring Boot. For example, to retrieve the provisioned Pub/Sub topic, you can use the `vcap.services.mypubsub.credentials.topic_name` property from the application environment.

 If the same service is bound to the same application more than once, the auto configuration will not be able to choose among bindings and will not be activated for that service. This includes both MySQL and PostgreSQL bindings to the same app.

 In order for the Cloud SQL integration to work in Cloud Foundry, auto-reconfiguration must be disabled. You can do so using the `cf set-env <APP> JBP_CONFIG_SPRING_AUTO_RECONFIGURATION '{enabled: false}'` command. Otherwise, Cloud Foundry will produce a `DataSource` with an invalid JDBC URL (i.e., `jdbc:mysql://null/null`).

## 19.21. Kotlin Support

The latest version of the Spring Framework provides first-class support for Kotlin. For Kotlin users of Spring, the Spring Cloud GCP libraries work out-of-the-box and are fully interoperable with Kotlin applications.

For more information on building a Spring application in Kotlin, please consult the [Spring Kotlin documentation](#).

### 19.21.1. Prerequisites

Ensure that your Kotlin application is properly set up. Based on your build system, you will need to include the correct Kotlin build plugin in your project:

- [Kotlin Maven Plugin](#)
- [Kotlin Gradle Plugin](#)

Depending on your application's needs, you may need to augment your build configuration with compiler plugins:

- [Kotlin Spring Plugin](#): Makes your Spring configuration classes/members non-final for

convenience.

- [Kotlin JPA Plugin](#): Enables using JPA in Kotlin applications.

Once your Kotlin project is properly configured, the Spring Cloud GCP libraries will work within your application without any additional setup.

## 19.21.2. Sample

A [Kotlin sample application](#) is provided to demonstrate a working Maven setup and various Spring Cloud GCP integrations from within Kotlin.

## 19.22. Configuration properties

To see the list of all GCP related configuration properties please check [the Appendix page](#).

# Chapter 20. Spring Cloud Circuit Breaker

Hoxton.RELEASE

## 20.1. Configuring Resilience4J Circuit Breakers

### Starters

There are two starters for the Resilience4J implementations, one for reactive applications and one for non-reactive applications.

- `org.springframework.cloud:spring-cloud-starter-circuitbreaker-resilience4j` - non-reactive applications
- `org.springframework.cloud:spring-cloud-starter-circuitbreaker-reactor-resilience4j` - reactive applications

### Auto-Configuration

You can disable the Resilience4J auto-configuration by setting `spring.cloud.circuitbreaker.resilience4j.enabled` to `false`.

### Default Configuration

To provide a default configuration for all of your circuit breakers create a `Customize` bean that is passed a `Resilience4JCircuitBreakerFactory` or `ReactiveResilience4JCircuitBreakerFactory`. The `configureDefault` method can be used to provide a default configuration.

```
@Bean
public Customizer<Resilience4JCircuitBreakerFactory> defaultCustomizer() {
    return factory -> factory.configureDefault(id -> new
Resilience4JConfigBuilder(id)

.timeLimiterConfig(TimeLimiterConfig.custom().timeoutDuration(Duration.ofSeconds(4
)).build())
.circuitBreakerConfig(CircuitBreakerConfig.ofDefaults())
.build());
}
```

### Reactive Example

```

@Bean
public Customizer<ReactiveResilience4JCircuitBreakerFactory> defaultCustomizer() {
    return factory -> factory.configureDefault(id -> new
Resilience4JConfigBuilder(id)
    .circuitBreakerConfig(CircuitBreakerConfig.ofDefaults())

    .timeLimiterConfig(TimeLimiterConfig.custom().timeoutDuration(Duration.ofSeconds(4
))).build()).build());
}

```

## Specific Circuit Breaker Configuration

Similarly to providing a default configuration, you can create a `Customize` bean this is passed a `Resilience4JCircuitBreakerFactory` or `ReactiveResilience4JCircuitBreakerFactory`.

```

@Bean
public Customizer<Resilience4JCircuitBreakerFactory> slowCustomizer() {
    return factory -> factory.configure(builder ->
builder.circuitBreakerConfig(CircuitBreakerConfig.ofDefaults()

    .timeLimiterConfig(TimeLimiterConfig.custom().timeoutDuration(Duration.ofSeconds(2
))).build()), "slow");
}

```

In addition to configuring the circuit breaker that is created you can also customize the circuit breaker after it has been created but before it is returned to the caller. To do this you can use the `addCircuitBreakerCustomizer` method. This can be useful for adding event handlers to Resilience4J circuit breakers.

```

@Bean
public Customizer<Resilience4JCircuitBreakerFactory> slowCustomizer() {
    return factory -> factory.addCircuitBreakerCustomizer(circuitBreaker ->
circuitBreaker.getEventPublisher()
    .onError(normalFluxErrorConsumer).onSuccess(normalFluxSuccessConsumer),
    "normalflux");
}

```

## Reactive Example

```
@Bean
public Customizer<ReactiveResilience4JCircuitBreakerFactory> slowCusomtizer() {
    return factory -> {
        factory.configure(builder -> builder

            .timeLimiterConfig(TimeLimiterConfig.custom().timeoutDuration(Duration.ofSeconds(2))
            ).build())
            .circuitBreakerConfig(CircuitBreakerConfig.ofDefaults(), "slow",
"slowflux");
        factory.addCircuitBreakerCustomizer(circuitBreaker ->
circuitBreaker.getEventPublisher()

        .onError(normalFluxErrorConsumer).onSuccess(normalFluxSuccessConsumer),
"normalflux");
    };
}
```

## Collecting Metrics

Spring Cloud Circuit Breaker Resilience4j includes auto-configuration to setup metrics collection as long as the right dependencies are on the classpath. To enable metric collection you must include `org.springframework.boot:spring-boot-starter-actuator`, and `io.github.resilience4j:resilience4j-micrometer`. For more information on the metrics that get produced when these dependencies are present, see the [Resilience4j documentation](#).



You don't have to include `micrometer-core` directly as it is brought in by `spring-boot-starter-actuator`

## 20.2. Configuring Spring Retry Circuit Breakers

Spring Retry provides declarative retry support for Spring applications. A subset of the project includes the ability to implement circuit breaker functionality. Spring Retry provides a circuit breaker implementation via a combination of it's `CircuitBreakerRetryPolicy` and a `stateful retry`. All circuit breakers created using Spring Retry will be created using the `CircuitBreakerRetryPolicy` and a `DefaultRetryState`. Both of these classes can be configured using `SpringRetryConfigBuilder`.

### Default Configuration

To provide a default configuration for all of your circuit breakers create a `Customize` bean that is passed a `SpringRetryCircuitBreakerFactory`. The `configureDefault` method can be used to provide a default configuration.

```
@Bean
public Customizer<SpringRetryCircuitBreakerFactory> defaultCustomizer() {
    return factory -> factory.configureDefault(id -> new
SpringRetryConfigBuilder(id)
    .retryPolicy(new TimeoutRetryPolicy()).build());
}
```

## Specific Circuit Breaker Configuration

Similarly to providing a default configuration, you can create a `Customize` bean this is passed a `SpringRetryCircuitBreakerFactory`.

```
@Bean
public Customizer<SpringRetryCircuitBreakerFactory> slowCustomizer() {
    return factory -> factory.configure(builder -> builder.retryPolicy(new
SimpleRetryPolicy(1)).build(), "slow");
}
```

In addition to configuring the circuit breaker that is created you can also customize the circuit breaker after it has been created but before it is returned to the caller. To do this you can use the `addRetryTemplateCustomizers` method. This can be useful for adding event handlers to the `RetryTemplate`.

```

@Bean
public Customizer<SpringRetryCircuitBreakerFactory> slowCustomizer() {
    return factory -> factory.addRetryTemplateCustomizers(retryTemplate ->
retryTemplate.registerListener(new RetryListener() {

    @Override
    public <T, E extends Throwable> boolean open(RetryContext context,
RetryCallback<T, E> callback) {
        return false;
    }

    @Override
    public <T, E extends Throwable> void close(RetryContext context,
RetryCallback<T, E> callback, Throwable throwable) {

    }

    @Override
    public <T, E extends Throwable> void onError(RetryContext context,
RetryCallback<T, E> callback, Throwable throwable) {
        }

    }));
}

```

## 20.3. Building

### 20.3.1. Basic Compile and Test

To build the source you will need to install JDK 1.8.

Spring Cloud uses Maven for most build-related activities, and you should be able to get off the ground quite quickly by cloning the project you are interested in and typing

```
$ ./mvnw install
```



You can also install Maven ( $\geq 3.3.3$ ) yourself and run the `mvn` command in place of `./mvnw` in the examples below. If you do that you also might need to add `-P spring` if your local Maven settings do not contain repository declarations for spring pre-release artifacts.

 Be aware that you might need to increase the amount of memory available to Maven by setting a `MAVEN_OPTS` environment variable with a value like `-Xmx512m -XX:MaxPermSize=128m`. We try to cover this in the `.mvn` configuration, so if you find you have to do it to make a build succeed, please raise a ticket to get the settings added to source control.

For hints on how to build the project look in `.travis.yml` if there is one. There should be a "script" and maybe "install" command. Also look at the "services" section to see if any services need to be running locally (e.g. mongo or rabbit). Ignore the git-related bits that you might find in "before\_install" since they're related to setting git credentials and you already have those.

The projects that require middleware generally include a `docker-compose.yml`, so consider using [Docker Compose](#) to run the middleware servers in Docker containers. See the README in the [scripts demo repository](#) for specific instructions about the common cases of mongo, rabbit and redis.

 If all else fails, build with the command from `.travis.yml` (usually `./mvnw install`).

### 20.3.2. Documentation

The spring-cloud-build module has a "docs" profile, and if you switch that on it will try to build asciidoc sources from `src/main/asciidoc`. As part of that process it will look for a `README.adoc` and process it by loading all the includes, but not parsing or rendering it, just copying it to  `${main.basedir}` (defaults to `$/home/marcin/repo/spring-cloud-scripts`, i.e. the root of the project). If there are any changes in the README it will then show up after a Maven build as a modified file in the correct place. Just commit it and push the change.

### 20.3.3. Working with the code

If you don't have an IDE preference we would recommend that you use [Spring Tools Suite](#) or [Eclipse](#) when working with the code. We use the [m2eclipse](#) eclipse plugin for maven support. Other IDEs and tools should also work without issue as long as they use Maven 3.3.3 or better.

#### Importing into eclipse with m2eclipse

We recommend the [m2eclipse](#) eclipse plugin when working with eclipse. If you don't already have m2eclipse installed it is available from the "eclipse marketplace".

 Older versions of m2e do not support Maven 3.3, so once the projects are imported into Eclipse you will also need to tell m2eclipse to use the right profile for the projects. If you see many different errors related to the POMs in the projects, check that you have an up to date installation. If you can't upgrade m2e, add the "spring" profile to your `settings.xml`. Alternatively you can copy the repository settings from the "spring" profile of the parent pom into your `settings.xml`.

#### Importing into eclipse without m2eclipse

If you prefer not to use m2eclipse you can generate eclipse project metadata using the following command:

```
$ ./mvnw eclipse:eclipse
```

The generated eclipse projects can be imported by selecting `import existing projects` from the `file` menu.

## 20.4. Contributing

Spring Cloud is released under the non-restrictive Apache 2.0 license, and follows a very standard Github development process, using Github tracker for issues and merging pull requests into master. If you want to contribute even something trivial please do not hesitate, but follow the guidelines below.

### 20.4.1. Sign the Contributor License Agreement

Before we accept a non-trivial patch or pull request we will need you to sign the [Contributor License Agreement](#). Signing the contributor's agreement does not grant anyone commit rights to the main repository, but it does mean that we can accept your contributions, and you will get an author credit if we do. Active contributors might be asked to join the core team, and given the ability to merge pull requests.

### 20.4.2. Code of Conduct

This project adheres to the Contributor Covenant [code of conduct](#). By participating, you are expected to uphold this code. Please report unacceptable behavior to [spring-code-of-conduct@pivotal.io](mailto:spring-code-of-conduct@pivotal.io).

### 20.4.3. Code Conventions and Housekeeping

None of these is essential for a pull request, but they will all help. They can also be added after the original pull request but before a merge.

- Use the Spring Framework code format conventions. If you use Eclipse you can import formatter settings using the `eclipse-code-formatter.xml` file from the [Spring Cloud Build](#) project. If using IntelliJ, you can use the [Eclipse Code Formatter Plugin](#) to import the same file.
- Make sure all new `.java` files to have a simple Javadoc class comment with at least an `@author` tag identifying you, and preferably at least a paragraph on what the class is for.
- Add the ASF license header comment to all new `.java` files (copy from existing files in the project)
- Add yourself as an `@author` to the `.java` files that you modify substantially (more than cosmetic changes).
- Add some Javadocs and, if you change the namespace, some XSD doc elements.
- A few unit tests would help a lot as well — someone has to do it.
- If no-one else is using your branch, please rebase it against the current master (or other target branch in the main project).

- When writing a commit message please follow [these conventions](#), if you are fixing an existing issue please add Fixes gh-XXXX at the end of the commit message (where XXXX is the issue number).

#### 20.4.4. Checkstyle

Spring Cloud Build comes with a set of checkstyle rules. You can find them in the [spring-cloud-build-tools](#) module. The most notable files under the module are:

*spring-cloud-build-tools/*

```
└── src
    ├── checkstyle
    │   └── checkstyle-suppressions.xml ③
    └── main
        └── resources
            ├── checkstyle-header.txt ②
            └── checkstyle.xml ①
```

① Default Checkstyle rules

② File header setup

③ Default suppression rules

#### Checkstyle configuration

Checkstyle rules are **disabled by default**. To add checkstyle to your project just define the following properties and plugins.

pom.xml

```
<properties>
<maven-checkstyle-plugin.failsOnError>true</maven-checkstyle-plugin.failsOnError> ①
    <maven-checkstyle-plugin.failsOnViolation>true
    </maven-checkstyle-plugin.failsOnViolation> ②
    <maven-checkstyle-plugin.includeTestSourceDirectory>true
    </maven-checkstyle-plugin.includeTestSourceDirectory> ③
</properties>

<build>
    <plugins>
        <plugin> ④
            <groupId>io.spring.javaformat</groupId>
            <artifactId>spring-javaformat-maven-plugin</artifactId>
        </plugin>
        <plugin> ⑤
            <groupId>org.apache.maven.plugins</groupId>
            <artifactId>maven-checkstyle-plugin</artifactId>
        </plugin>
    </plugins>

    <reporting>
        <plugins>
            <plugin> ⑤
                <groupId>org.apache.maven.plugins</groupId>
                <artifactId>maven-checkstyle-plugin</artifactId>
            </plugin>
        </plugins>
    </reporting>
</build>
```

① Fails the build upon Checkstyle errors

② Fails the build upon Checkstyle violations

③ Checkstyle analyzes also the test sources

④ Add the Spring Java Format plugin that will reformat your code to pass most of the Checkstyle formatting rules

⑤ Add checkstyle plugin to your build and reporting phases

If you need to suppress some rules (e.g. line length needs to be longer), then it's enough for you to define a file under  `${project.root}/src/checkstyle/checkstyle-suppressions.xml` with your suppressions. Example:

`projectRoot/src/checkstyle/checkstyle-suppressions.xml`

```
<?xml version="1.0"?>
<!DOCTYPE suppressions PUBLIC
  "-//Puppy Crawl//DTD Suppressions 1.1//EN"
  "https://www.puppycrawl.com/dtds/suppressions_1_1.dtd">
<suppressions>
  <suppress files=".*ConfigServerApplication\.java"
checks="HideUtilityClassConstructor"/>
  <suppress files=".*ConfigClientWatch\.java" checks="LineLengthCheck"/>
</suppressions>
```

It's advisable to copy the  `${spring-cloud-build.rootFolder}/.editorconfig` and  `${spring-cloud-build.rootFolder}/.springformat` to your project. That way, some default formatting rules will be applied. You can do so by running this script:

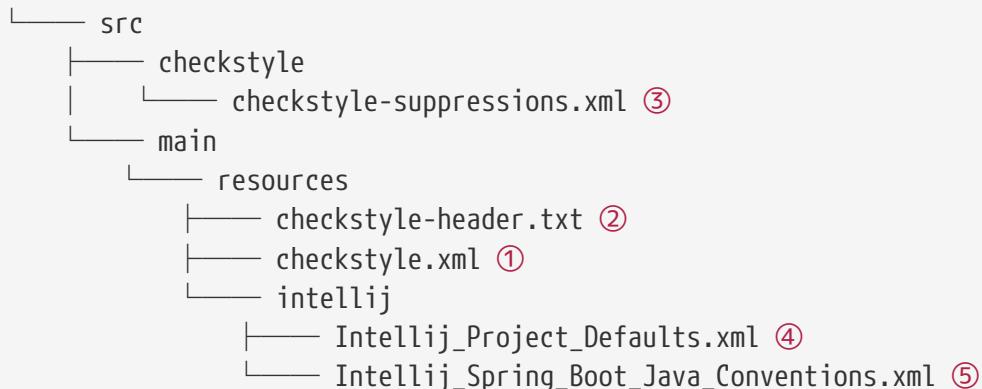
```
$ curl https://raw.githubusercontent.com/spring-cloud/spring-cloud-
build/master/.editorconfig -o .editorconfig
$ touch .springformat
```

## 20.4.5. IDE setup

### IntelliJ IDEA

In order to setup IntelliJ you should import our coding conventions, inspection profiles and set up the checkstyle plugin. The following files can be found in the [Spring Cloud Build](#) project.

`spring-cloud-build-tools/`



① Default Checkstyle rules

② File header setup

③ Default suppression rules

④ Project defaults for IntelliJ that apply most of Checkstyle rules

⑤ Project style conventions for IntelliJ that apply most of Checkstyle rules

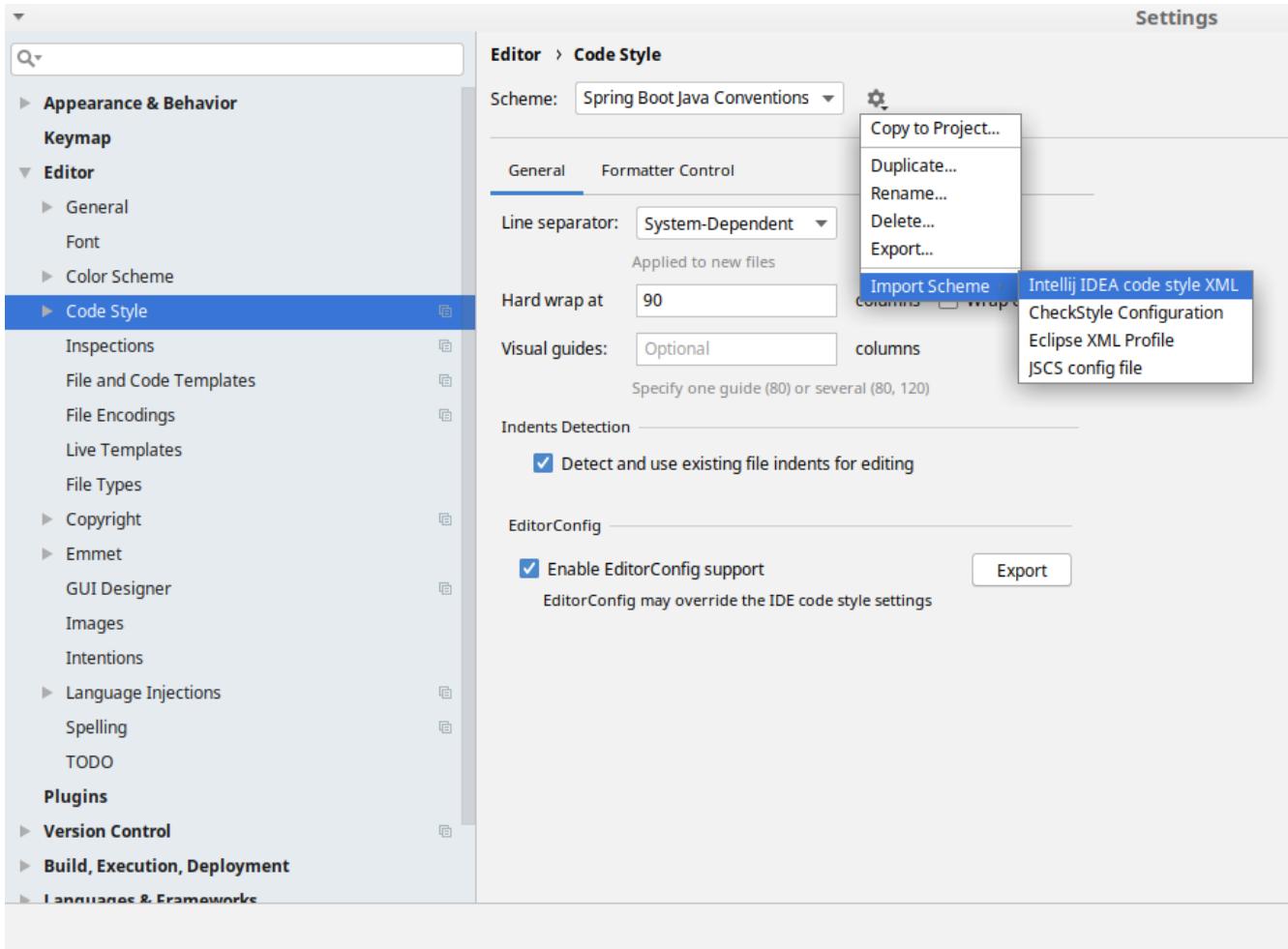


Figure 6. Code style

Go to **File** → **Settings** → **Editor** → **Code style**. There click on the icon next to the **Scheme** section. There, click on the **Import Scheme** value and pick the **IntelliJ IDEA code style XML** option. Import the [spring-cloud-build-tools/src/main/resources/intellij/IntelliJ\\_Spring\\_Boot\\_Java\\_Conventions.xml](#) file.

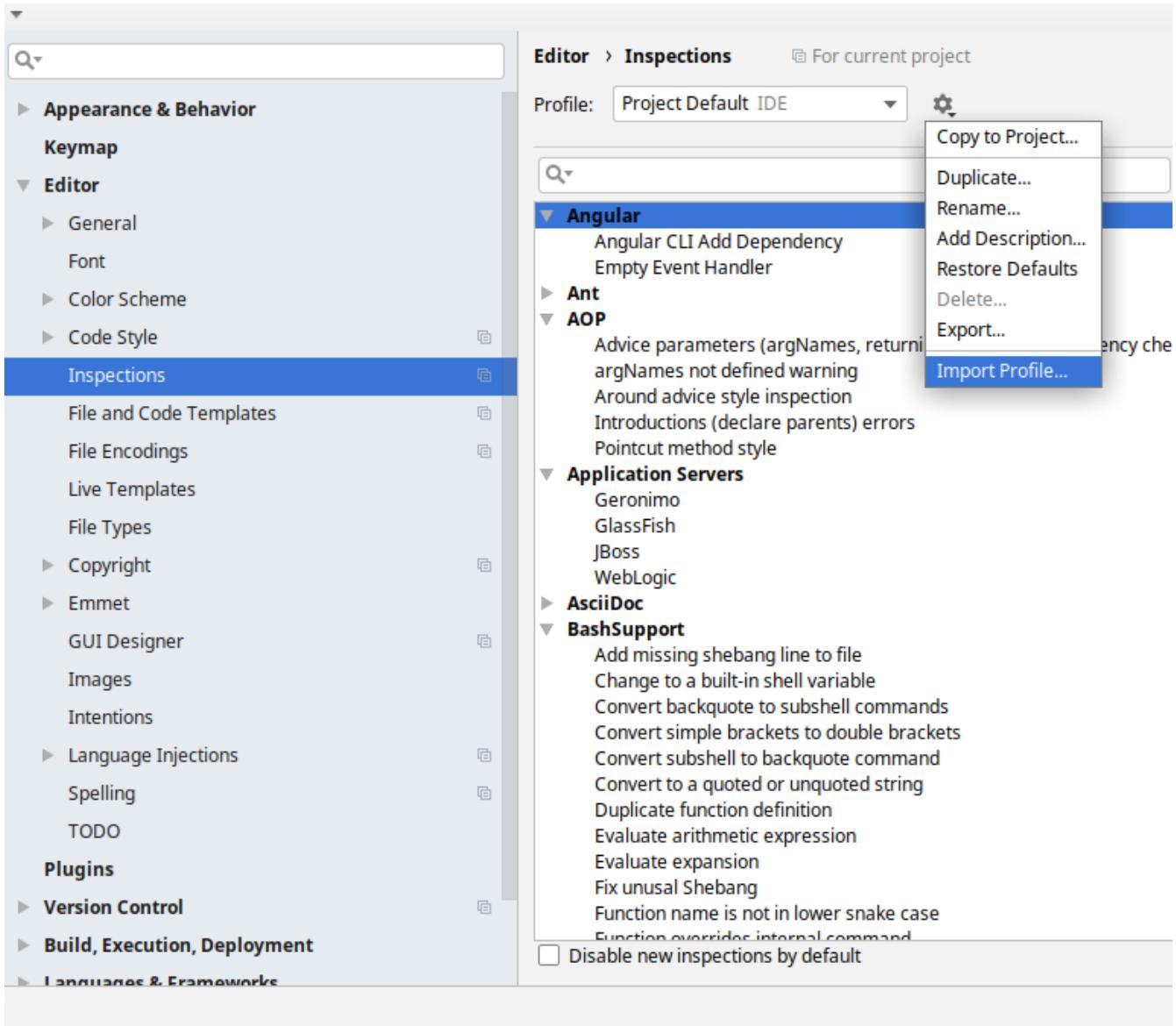
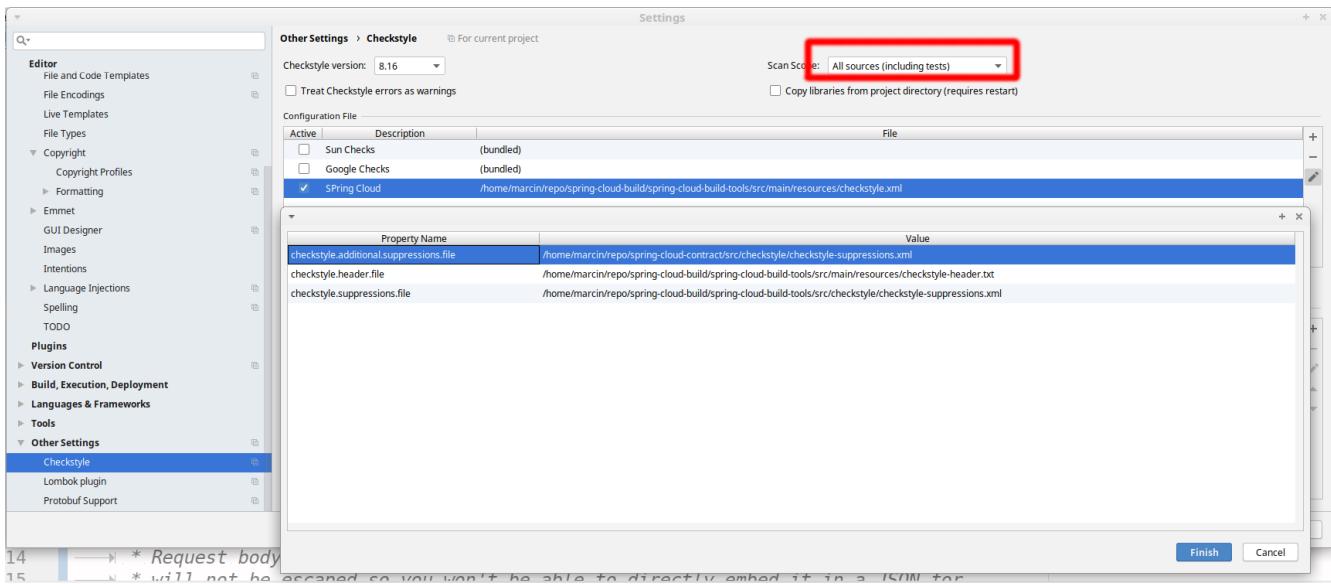


Figure 7. Inspection profiles

Go to `File → Settings → Editor → Inspections`. There click on the icon next to the `Profile` section. There, click on the `Import Profile` and import the `spring-cloud-build-tools/src/main/resources/intellij/IntelliJ_Project_Defaults.xml` file.

### Checkstyle

To have IntelliJ work with Checkstyle, you have to install the `Checkstyle` plugin. It's advisable to also install the `Assertions2Assertj` to automatically convert the JUnit assertions



Go to **File → Settings → Other settings → Checkstyle**. There click on the **+** icon in the **Configuration file** section. There, you'll have to define where the checkstyle rules should be picked from. In the image above, we've picked the rules from the cloned Spring Cloud Build repository. However, you can point to the Spring Cloud Build's GitHub repository (e.g. for the `checkstyle.xml` : [raw.githubusercontent.com/spring-cloud/spring-cloud-build/master/spring-cloud-build-tools/src/main/resources/checkstyle.xml](https://raw.githubusercontent.com/spring-cloud/spring-cloud-build/master/spring-cloud-build-tools/src/main/resources/checkstyle.xml)). We need to provide the following variables:

- **checkstyle.header.file** - please point it to the Spring Cloud Build's, [spring-cloud-build-tools/src/main/resources/checkstyle-header.txt](https://raw.githubusercontent.com/spring-cloud/spring-cloud-build-tools/src/main/resources/checkstyle-header.txt) file either in your cloned repo or via the [raw.githubusercontent.com/spring-cloud/spring-cloud-build/master/spring-cloud-build-tools/src/main/resources/checkstyle-header.txt](https://raw.githubusercontent.com/spring-cloud/spring-cloud-build/master/spring-cloud-build-tools/src/main/resources/checkstyle-header.txt) URL.
- **checkstyle.suppressions.file** - default suppressions. Please point it to the Spring Cloud Build's, [spring-cloud-build-tools/src/checkstyle/checkstyle-suppressions.xml](https://raw.githubusercontent.com/spring-cloud/spring-cloud-build-tools/src/checkstyle/checkstyle-suppressions.xml) file either in your cloned repo or via the [raw.githubusercontent.com/spring-cloud/spring-cloud-build/master/spring-cloud-build-tools/src/checkstyle/checkstyle-suppressions.xml](https://raw.githubusercontent.com/spring-cloud/spring-cloud-build/master/spring-cloud-build-tools/src/checkstyle/checkstyle-suppressions.xml) URL.
- **checkstyle.additional.suppressions.file** - this variable corresponds to suppressions in your local project. E.g. you're working on `spring-cloud-contract`. Then point to the `project-root/src/checkstyle/checkstyle-suppressions.xml` folder. Example for `spring-cloud-contract` would be: `/home/username/spring-cloud-contract/src/checkstyle/checkstyle-suppressions.xml`.



Remember to set the **Scan Scope** to **All sources** since we apply checkstyle rules for production and test sources.

# Chapter 21. Spring Cloud Stream

## 21.1. A Brief History of Spring's Data Integration Journey

Spring's journey on Data Integration started with [Spring Integration](#). With its programming model, it provided a consistent developer experience to build applications that can embrace [Enterprise Integration Patterns](#) to connect with external systems such as, databases, message brokers, and among others.

Fast forward to the cloud-era, where microservices have become prominent in the enterprise setting. [Spring Boot](#) transformed the way how developers built Applications. With Spring's programming model and the runtime responsibilities handled by Spring Boot, it became seamless to develop stand-alone, production-grade Spring-based microservices.

To extend this to Data Integration workloads, Spring Integration and Spring Boot were put together into a new project. Spring Cloud Stream was born.

With Spring Cloud Stream, developers can:

- \* Build, test, iterate, and deploy data-centric applications in isolation.
- \* Apply modern microservices architecture patterns, including composition through messaging.
- \* Decouple application responsibilities with event-centric thinking. An event can represent something that has happened in time, to which the downstream consumer applications can react without knowing where it originated or the producer's identity.
- \* Port the business logic onto message brokers (such as RabbitMQ, Apache Kafka, Amazon Kinesis).
- \* Interoperate between channel-based and non-channel-based application binding scenarios to support stateless and stateful computations by using Project Reactor's Flux and Kafka Streams APIs.
- \* Rely on the framework's automatic content-type support for common use-cases. Extending to different data conversion types is possible.

## 21.2. Quick Start

You can try Spring Cloud Stream in less than 5 min even before you jump into any details by following this three-step guide.

We show you how to create a Spring Cloud Stream application that receives messages coming from the messaging middleware of your choice (more on this later) and logs received messages to the console. We call it [LoggingConsumer](#). While not very practical, it provides a good introduction to some of the main concepts and abstractions, making it easier to digest the rest of this user guide.

The three steps are as follows:

1. [Creating a Sample Application by Using Spring Initializr](#)
2. [Importing the Project into Your IDE](#)
3. [Adding a Message Handler, Building, and Running](#)

## Creating a Sample Application by Using Spring Initializr

To get started, visit the [Spring Initializr](#). From there, you can generate our [LoggingConsumer](#) application. To do so:

1. In the **Dependencies** section, start typing `stream`. When the “Cloud Stream” option appears, select it.
2. Start typing either ‘kafka’ or ‘rabbit’.
3. Select “Kafka” or “RabbitMQ”.

Basically, you choose the messaging middleware to which your application binds. We recommend using the one you have already installed or feel more comfortable with installing and running. Also, as you can see from the Initializer screen, there are a few other options you can choose. For example, you can choose Gradle as your build tool instead of Maven (the default).

4. In the **Artifact** field, type ‘logging-consumer’.

The value of the **Artifact** field becomes the application name. If you chose RabbitMQ for the middleware, your Spring Initializr should now be as follows:

The screenshot shows the Spring Initializr interface. At the top, it says "SPRING INITIALIZR bootstrap your application now". Below that, a search bar says "Generate a [Maven Project] with [Java] and Spring Boot 2.0.0".  
  
The "Project Metadata" section has fields for "Group" (com.example) and "Artifact" (logging-consumer).  
  
The "Dependencies" section has a search bar for "kafka" and a "Selected Dependencies" list containing "Cloud Stream" and "RabbitMQ".  
  
At the bottom, there's a green "Generate Project" button and a note: "Don't know what to look for? Want more options? [Switch to the full version](#)".

5. Click the **Generate Project** button.

Doing so downloads the zipped version of the generated project to your hard drive.

6. Unzip the file into the folder you want to use as your project directory.



We encourage you to explore the many possibilities available in the Spring Initializr. It lets you create many different kinds of Spring applications.

## Importing the Project into Your IDE

Now you can import the project into your IDE. Keep in mind that, depending on the IDE, you may need to follow a specific import procedure. For example, depending on how the project was generated (Maven or Gradle), you may need to follow specific import procedure (for example, in

Eclipse or STS, you need to use File → Import → Maven → Existing Maven Project).

Once imported, the project must have no errors of any kind. Also, `src/main/java` should contain `com.example.loggingconsumer.LoggingConsumerApplication`.

Technically, at this point, you can run the application's main class. It is already a valid Spring Boot application. However, it does not do anything, so we want to add some code.

## Adding a Message Handler, Building, and Running

Modify the `com.example.loggingconsumer.LoggingConsumerApplication` class to look as follows:

```
@SpringBootApplication
@EnableBinding(Sink.class)
public class LoggingConsumerApplication {

    public static void main(String[] args) {
        SpringApplication.run(LoggingConsumerApplication.class, args);
    }

    @StreamListener(Sink.INPUT)
    public void handle(Person person) {
        System.out.println("Received: " + person);
    }

    public static class Person {
        private String name;
        public String getName() {
            return name;
        }
        public void setName(String name) {
            this.name = name;
        }
        public String toString() {
            return this.name;
        }
    }
}
```

As you can see from the preceding listing:

- We have enabled `Sink` binding (input-no-output) by using `@EnableBinding(Sink.class)`. Doing so signals to the framework to initiate binding to the messaging middleware, where it automatically creates the destination (that is, queue, topic, and others) that are bound to the `Sink.INPUT` channel.
- We have added a `handler` method to receive incoming messages of type `Person`. Doing so lets you see one of the core features of the framework: It tries to automatically convert incoming message payloads to type `Person`.

You now have a fully functional Spring Cloud Stream application that does listens for messages. From here, for simplicity, we assume you selected RabbitMQ in [step one](#). Assuming you have RabbitMQ installed and running, you can start the application by running its `main` method in your IDE.

You should see following output:

```
--- [ main] c.s.b.r.p.RabbitExchangeQueueProvisioner : declaring queue for
inbound: input.anonymous.CbMIwdkJSB01ZoPD0tHtCg, bound to: input
--- [ main] o.s.a.r.c.CachingConnectionFactory      : Attempting to connect to:
[localhost:5672]
--- [ main] o.s.a.r.c.CachingConnectionFactory      : Created new connection:
rabbitConnectionFactory#2a3a299:0/SimpleConnection@66c83fc8. . .
.
.
.
--- [ main] o.s.i.a.i.AmqpInboundChannelAdapter    : started
inbound.input.anonymous.CbMIwdkJSB01ZoPD0tHtCg
.
.
.
--- [ main] c.e.l.LoggingConsumerApplication        : Started
LoggingConsumerApplication in 2.531 seconds (JVM running for 2.897)
```

Go to the RabbitMQ management console or any other RabbitMQ client and send a message to `input.anonymous.CbMIwdkJSB01ZoPD0tHtCg`. The `anonymous.CbMIwdkJSB01ZoPD0tHtCg` part represents the group name and is generated, so it is bound to be different in your environment. For something more predictable, you can use an explicit group name by setting `spring.cloud.stream.bindings.input.group=hello` (or whatever name you like).

The contents of the message should be a JSON representation of the `Person` class, as follows:

```
{"name": "Sam Spade"}
```

Then, in your console, you should see:

`Received: Sam Spade`

You can also build and package your application into a boot jar (by using `./mvnw clean install`) and run the built JAR by using the `java -jar` command.

Now you have a working (albeit very basic) Spring Cloud Stream application.

## 21.3. What's New in 2.0?

Spring Cloud Stream introduces a number of new features, enhancements, and changes. The following sections outline the most notable ones:

- [New Features and Components](#)
- [Notable Enhancements](#)

### 21.3.1. New Features and Components

- **Polling Consumers:** Introduction of polled consumers, which lets the application control message processing rates. See “[Using Polled Consumers](#)” for more details. You can also read [this blog post](#) for more details.
- **Micrometer Support:** Metrics has been switched to use [Micrometer](#). [MeterRegistry](#) is also provided as a bean so that custom applications can autowire it to capture custom metrics. See “[Metrics Emitter](#)” for more details.
- **New Actuator Binding Controls:** New actuator binding controls let you both visualize and control the Bindings lifecycle. For more details, see [Binding visualization and control](#).
- **Configurable RetryTemplate:** Aside from providing properties to configure [RetryTemplate](#), we now let you provide your own template, effectively overriding the one provided by the framework. To use it, configure it as a [@Bean](#) in your application.

### 21.3.2. Notable Enhancements

This version includes the following notable enhancements:

- [Both Actuator and Web Dependencies Are Now Optional](#)
- [Content-type Negotiation Improvements](#)
- [Notable Deprecations](#)

#### Both Actuator and Web Dependencies Are Now Optional

This change slims down the footprint of the deployed application in the event neither actuator nor web dependencies required. It also lets you switch between the reactive and conventional web paradigms by manually adding one of the following dependencies.

The following listing shows how to add the conventional web framework:

```
<dependency>
    <groupId>org.springframework.boot</groupId>
    <artifactId>spring-boot-starter-web</artifactId>
</dependency>
```

The following listing shows how to add the reactive web framework:

```
<dependency>
    <groupId>org.springframework.boot</groupId>
    <artifactId>spring-boot-starter-webflux</artifactId>
</dependency>
```

The following list shows how to add the actuator dependency:

```
<dependency>
    <groupId>org.springframework.boot</groupId>
    <artifactId>spring-boot-starter-actuator</artifactId>
</dependency>
```

## Content-type Negotiation Improvements

One of the core themes for version 2.0 is improvements (in both consistency and performance) around content-type negotiation and message conversion. The following summary outlines the notable changes and improvements in this area. See the “[Content Type Negotiation](#)” section for more details. Also [this blog post](#) contains more detail.

- All message conversion is now handled **only** by `MessageConverter` objects.
- We introduced the `@StreamMessageConverter` annotation to provide custom `MessageConverter` objects.
- We introduced the default `Content Type` as `application/json`, which needs to be taken into consideration when migrating 1.3 application or operating in the mixed mode (that is, 1.3 producer → 2.0 consumer).
- Messages with textual payloads and a `contentType` of `text/…` or `…/json` are no longer converted to `Message<String>` for cases where the argument type of the provided `MessageHandler` can not be determined (that is, `public void handle(Message<?> message)` or `public void handle(Object payload)`). Furthermore, a strong argument type may not be enough to properly convert messages, so the `contentType` header may be used as a supplement by some `MessageConverters`.

### 21.3.3. Notable Deprecations

As of version 2.0, the following items have been deprecated:

- [Java Serialization \(Java Native and Kryo\)](#)
- [Deprecated Classes and Methods](#)

#### Java Serialization (Java Native and Kryo)

`JavaSerializationMessageConverter` and `KryoMessageConverter` remain for now. However, we plan to move them out of the core packages and support in the future. The main reason for this deprecation is to flag the issue that type-based, language-specific serialization could cause in distributed environments, where Producers and Consumers may depend on different JVM versions or have different versions of supporting libraries (that is, Kryo). We also wanted to draw the attention to the fact that Consumers and Producers may not even be Java-based, so polyglot style serialization (i.e., JSON) is better suited.

#### Deprecated Classes and Methods

The following is a quick summary of notable deprecations. See the corresponding {spring-cloud-stream-javadoc-current}[javadoc] for more details.

- `SharedChannelRegistry`. Use `SharedBindingTargetRegistry`.

- **Bindings**. Beans qualified by it are already uniquely identified by their type—for example, provided `Source`, `Processor`, or custom bindings:

```
public interface Sample {  
    String OUTPUT = "sampleOutput";  
  
    @Output(Sample.OUTPUT)  
    MessageChannel output();  
}
```

- `HeaderMode.raw`. Use `none`, `headers` or `embeddedHeaders`
- `ProducerProperties.partitionKeyExtractorClass` in favor of `partitionKeyExtractorName` and `ProducerProperties.partitionSelectorClass` in favor of `partitionSelectorName`. This change ensures that both components are Spring configured and managed and are referenced in a Spring-friendly way.
- `BinderAwareRouterBeanPostProcessor`. While the component remains, it is no longer a `BeanPostProcessor` and will be renamed in the future.
- `BinderProperties.setEnvironment(Properties environment)`.  
`BinderProperties.setEnvironment(Map<String, Object> environment)`. Use

This section goes into more detail about how you can work with Spring Cloud Stream. It covers topics such as creating and running stream applications.

## 21.4. Introducing Spring Cloud Stream

Spring Cloud Stream is a framework for building message-driven microservice applications. Spring Cloud Stream builds upon Spring Boot to create standalone, production-grade Spring applications and uses Spring Integration to provide connectivity to message brokers. It provides opinionated configuration of middleware from several vendors, introducing the concepts of persistent publish-subscribe semantics, consumer groups, and partitions.

You can add the `@EnableBinding` annotation to your application to get immediate connectivity to a message broker, and you can add `@StreamListener` to a method to cause it to receive events for stream processing. The following example shows a sink application that receives external messages:

```
@SpringBootApplication
@EnableBinding(Sink.class)
public class VoteRecordingSinkApplication {

    public static void main(String[] args) {
        SpringApplication.run(VoteRecordingSinkApplication.class, args);
    }

    @StreamListener(Sink.INPUT)
    public void processVote(Vote vote) {
        votingService.recordVote(vote);
    }
}
```

The `@EnableBinding` annotation takes one or more interfaces as parameters (in this case, the parameter is a single `Sink` interface). An interface declares input and output channels. Spring Cloud Stream provides the `Source`, `Sink`, and `Processor` interfaces. You can also define your own interfaces.

The following listing shows the definition of the `Sink` interface:

```
public interface Sink {
    String INPUT = "input";

    @Input(Sink.INPUT)
    SubscribableChannel input();
}
```

The `@Input` annotation identifies an input channel, through which received messages enter the application. The `@Output` annotation identifies an output channel, through which published messages leave the application. The `@Input` and `@Output` annotations can take a channel name as a parameter. If a name is not provided, the name of the annotated method is used.

Spring Cloud Stream creates an implementation of the interface for you. You can use this in the application by autowiring it, as shown in the following example (from a test case):

```

@RunWith(SpringJUnit4ClassRunner.class)
@SpringApplicationConfiguration(classes = VoteRecordingSinkApplication.class)
@WebAppConfiguration
@DirtiesContext
public class StreamApplicationTests {

    @Autowired
    private Sink sink;

    @Test
    public void contextLoads() {
        assertNotNull(this.sink.input());
    }
}

```

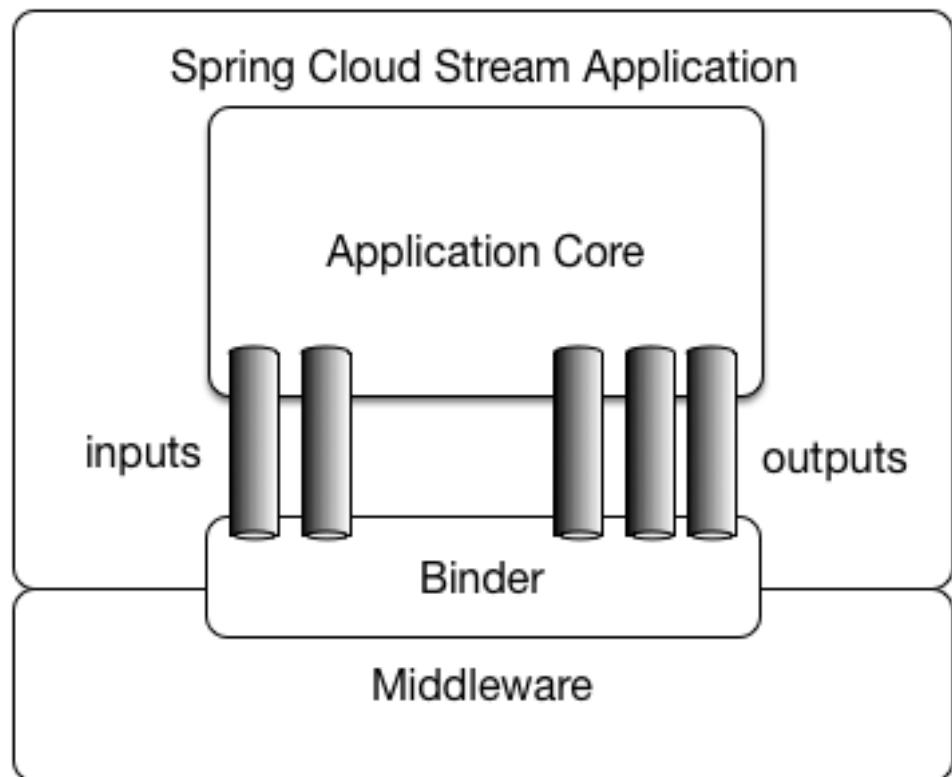
## 21.5. Main Concepts

Spring Cloud Stream provides a number of abstractions and primitives that simplify the writing of message-driven microservice applications. This section gives an overview of the following:

- [Spring Cloud Stream's application model](#)
- [The Binder Abstraction](#)
- [Persistent publish-subscribe support](#)
- [Consumer group support](#)
- [Partitioning support](#)
- [A pluggable Binder SPI](#)

### 21.5.1. Application Model

A Spring Cloud Stream application consists of a middleware-neutral core. The application communicates with the outside world through input and output channels injected into it by Spring Cloud Stream. Channels are connected to external brokers through middleware-specific Binder implementations.



*Figure 8. Spring Cloud Stream Application*

## Fat JAR

Spring Cloud Stream applications can be run in stand-alone mode from your IDE for testing. To run a Spring Cloud Stream application in production, you can create an executable (or “fat”) JAR by using the standard Spring Boot tooling provided for Maven or Gradle. See the [Spring Boot Reference Guide](#) for more details.

### 21.5.2. The Binder Abstraction

Spring Cloud Stream provides Binder implementations for [Kafka](#) and [Rabbit MQ](#). Spring Cloud Stream also includes a [TestSupportBinder](#), which leaves a channel unmodified so that tests can interact with channels directly and reliably assert on what is received. You can also use the extensible API to write your own Binder.

Spring Cloud Stream uses Spring Boot for configuration, and the Binder abstraction makes it possible for a Spring Cloud Stream application to be flexible in how it connects to middleware. For example, deployers can dynamically choose, at runtime, the destinations (such as the Kafka topics or RabbitMQ exchanges) to which channels connect. Such configuration can be provided through external configuration properties and in any form supported by Spring Boot (including application arguments, environment variables, and `application.yml` or `application.properties` files). In the sink example from the [Introducing Spring Cloud Stream](#) section, setting the `spring.cloud.stream.bindings.input.destination` application property to `raw-sensor-data` causes it to read from the `raw-sensor-data` Kafka topic or from a queue bound to the `raw-sensor-data` RabbitMQ exchange.

Spring Cloud Stream automatically detects and uses a binder found on the classpath. You can use different types of middleware with the same code. To do so, include a different binder at build time.

For more complex use cases, you can also package multiple binders with your application and have it choose the binder( and even whether to use different binders for different channels) at runtime.

### 21.5.3. Persistent Publish-Subscribe Support

Communication between applications follows a publish-subscribe model, where data is broadcast through shared topics. This can be seen in the following figure, which shows a typical deployment for a set of interacting Spring Cloud Stream applications.

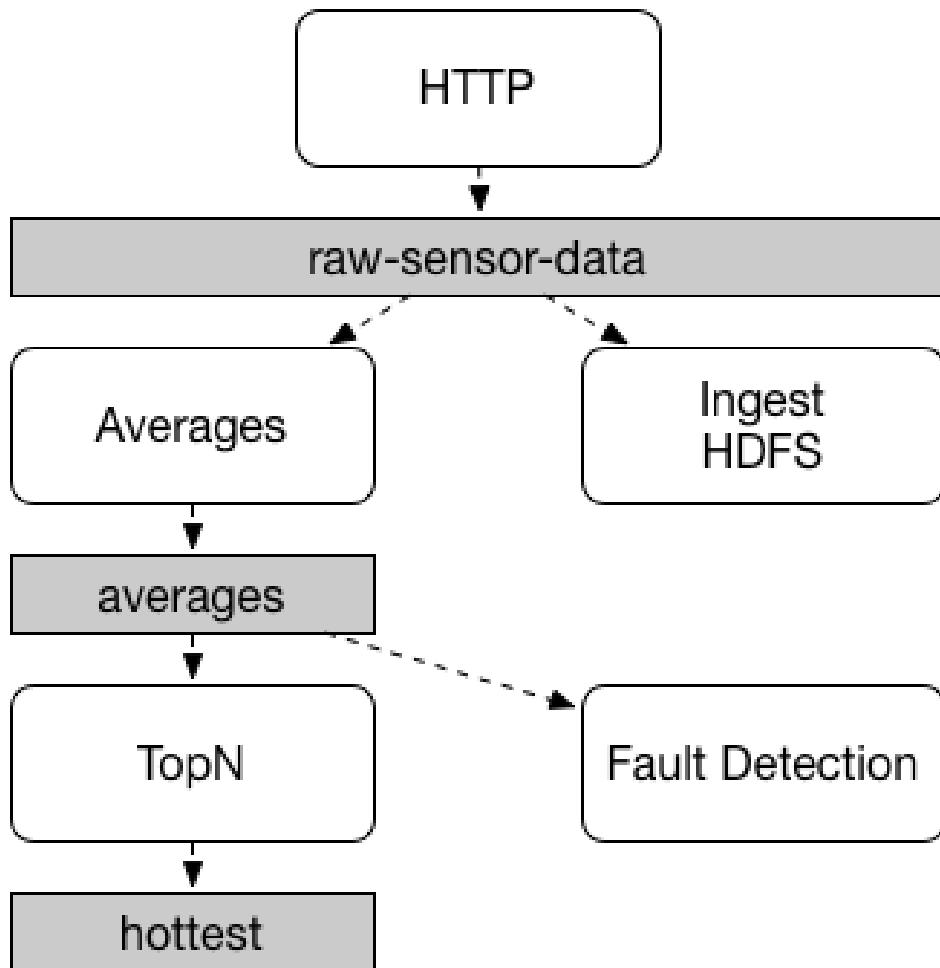


Figure 9. Spring Cloud Stream Publish-Subscribe

Data reported by sensors to an HTTP endpoint is sent to a common destination named `raw-sensor-data`. From the destination, it is independently processed by a microservice application that computes time-windowed averages and by another microservice application that ingests the raw data into HDFS (Hadoop Distributed File System). In order to process the data, both applications declare the topic as their input at runtime.

The publish-subscribe communication model reduces the complexity of both the producer and the consumer and lets new applications be added to the topology without disruption of the existing flow. For example, downstream from the average-calculating application, you can add an application that calculates the highest temperature values for display and monitoring. You can then add another application that interprets the same flow of averages for fault detection. Doing all communication through shared topics rather than point-to-point queues reduces coupling between microservices.

While the concept of publish-subscribe messaging is not new, Spring Cloud Stream takes the extra step of making it an opinionated choice for its application model. By using native middleware support, Spring Cloud Stream also simplifies use of the publish-subscribe model across different platforms.

#### 21.5.4. Consumer Groups

While the publish-subscribe model makes it easy to connect applications through shared topics, the ability to scale up by creating multiple instances of a given application is equally important. When doing so, different instances of an application are placed in a competing consumer relationship, where only one of the instances is expected to handle a given message.

Spring Cloud Stream models this behavior through the concept of a consumer group. (Spring Cloud Stream consumer groups are similar to and inspired by Kafka consumer groups.) Each consumer binding can use the `spring.cloud.stream.bindings.<channelName>.group` property to specify a group name. For the consumers shown in the following figure, this property would be set as `spring.cloud.stream.bindings.<channelName>.group=hdfsWrite` or `spring.cloud.stream.bindings.<channelName>.group=average`.

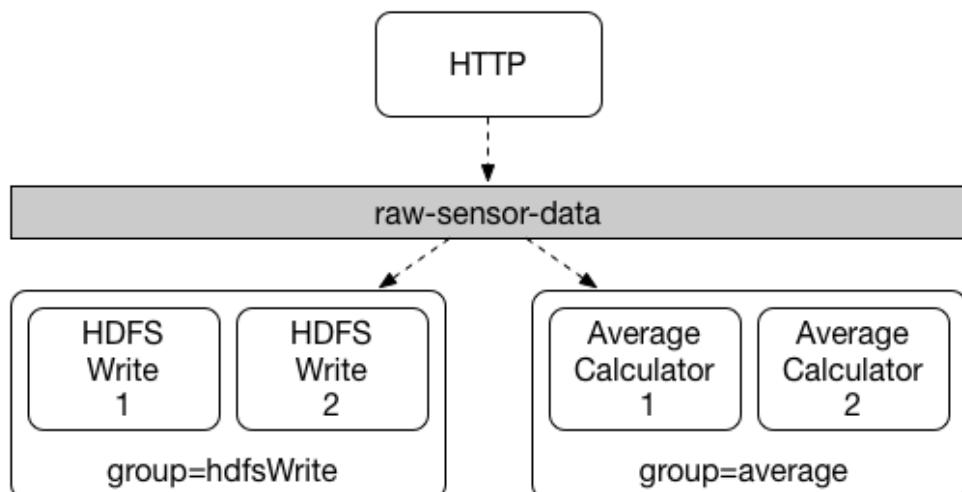


Figure 10. Spring Cloud Stream Consumer Groups

All groups that subscribe to a given destination receive a copy of published data, but only one member of each group receives a given message from that destination. By default, when a group is not specified, Spring Cloud Stream assigns the application to an anonymous and independent single-member consumer group that is in a publish-subscribe relationship with all other consumer groups.

#### 21.5.5. Consumer Types

Two types of consumer are supported:

- Message-driven (sometimes referred to as Asynchronous)
- Polled (sometimes referred to as Synchronous)

Prior to version 2.0, only asynchronous consumers were supported. A message is delivered as soon as it is available and a thread is available to process it.

When you wish to control the rate at which messages are processed, you might want to use a synchronous consumer.

## Durability

Consistent with the opinionated application model of Spring Cloud Stream, consumer group subscriptions are durable. That is, a binder implementation ensures that group subscriptions are persistent and that, once at least one subscription for a group has been created, the group receives messages, even if they are sent while all applications in the group are stopped.



Anonymous subscriptions are non-durable by nature. For some binder implementations (such as RabbitMQ), it is possible to have non-durable group subscriptions.

In general, it is preferable to always specify a consumer group when binding an application to a given destination. When scaling up a Spring Cloud Stream application, you must specify a consumer group for each of its input bindings. Doing so prevents the application's instances from receiving duplicate messages (unless that behavior is desired, which is unusual).

### 21.5.6. Partitioning Support

Spring Cloud Stream provides support for partitioning data between multiple instances of a given application. In a partitioned scenario, the physical communication medium (such as the broker topic) is viewed as being structured into multiple partitions. One or more producer application instances send data to multiple consumer application instances and ensure that data identified by common characteristics are processed by the same consumer instance.

Spring Cloud Stream provides a common abstraction for implementing partitioned processing use cases in a uniform fashion. Partitioning can thus be used whether the broker itself is naturally partitioned (for example, Kafka) or not (for example, RabbitMQ).

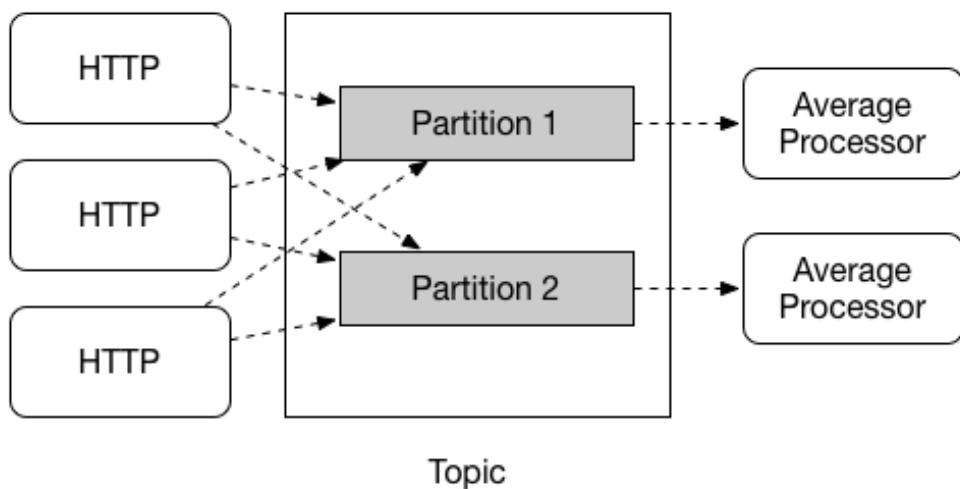


Figure 11. Spring Cloud Stream Partitioning

Partitioning is a critical concept in stateful processing, where it is critical (for either performance or consistency reasons) to ensure that all related data is processed together. For example, in the time-windowed average calculation example, it is important that all measurements from any given

sensor are processed by the same application instance.

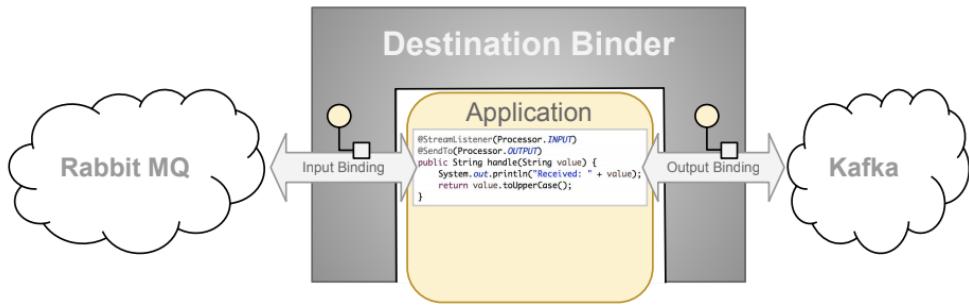


To set up a partitioned processing scenario, you must configure both the data-producing and the data-consuming ends.

## 21.6. Programming Model

To understand the programming model, you should be familiar with the following core concepts:

- **Destination Binders:** Components responsible to provide integration with the external messaging systems.
- **Destination Bindings:** Bridge between the external messaging systems and application provided *Producers* and *Consumers* of messages (created by the Destination Binders).
- **Message:** The canonical data structure used by producers and consumers to communicate with Destination Binders (and thus other applications via external messaging systems).



### 21.6.1. Destination Binders

Destination Binders are extension components of Spring Cloud Stream responsible for providing the necessary configuration and implementation to facilitate integration with external messaging systems. This integration is responsible for connectivity, delegation, and routing of messages to and from producers and consumers, data type conversion, invocation of the user code, and more.

Binders handle a lot of the boiler plate responsibilities that would otherwise fall on your shoulders. However, to accomplish that, the binder still needs some help in the form of minimalistic yet required set of instructions from the user, which typically come in the form of some type of configuration.

While it is out of scope of this section to discuss all of the available binder and binding configuration options (the rest of the manual covers them extensively), *Destination Binding* does require special attention. The next section discusses it in detail.

### 21.6.2. Destination Bindings

As stated earlier, *Destination Bindings* provide a bridge between the external messaging system and application-provided *Producers* and *Consumers*.

Applying the `@EnableBinding` annotation to one of the application's configuration classes defines a destination binding. The `@EnableBinding` annotation itself is meta-annotated with `@Configuration`

and triggers the configuration of the Spring Cloud Stream infrastructure.

The following example shows a fully configured and functioning Spring Cloud Stream application that receives the payload of the message from the `INPUT` destination as a `String` type (see [Content Type Negotiation](#) section), logs it to the console and sends it to the `OUTPUT` destination after converting it to upper case.

```
@SpringBootApplication
@EnableBinding(Processor.class)
public class MyApplication {

    public static void main(String[] args) {
        SpringApplication.run(MyApplication.class, args);
    }

    @StreamListener(Processor.INPUT)
    @SendTo(Processor.OUTPUT)
    public String handle(String value) {
        System.out.println("Received: " + value);
        return value.toUpperCase();
    }
}
```

As you can see the `@EnableBinding` annotation can take one or more interface classes as parameters. The parameters are referred to as *bindings*, and they contain methods representing *bindable components*. These components are typically message channels (see [Spring Messaging](#)) for channel-based binders (such as Rabbit, Kafka, and others). However other types of bindings can provide support for the native features of the corresponding technology. For example Kafka Streams binder (formerly known as KStream) allows native bindings directly to Kafka Streams (see [Kafka Streams](#) for more details).

Spring Cloud Stream already provides *binding* interfaces for typical message exchange contracts, which include:

- **Sink:** Identifies the contract for the message consumer by providing the destination from which the message is consumed.
- **Source:** Identifies the contract for the message producer by providing the destination to which the produced message is sent.
- **Processor:** Encapsulates both the sink and the source contracts by exposing two destinations that allow consumption and production of messages.

```
public interface Sink {  
  
    String INPUT = "input";  
  
    @Input(Sink.INPUT)  
    SubscribableChannel input();  
}
```

```
public interface Source {  
  
    String OUTPUT = "output";  
  
    @Output(Source.OUTPUT)  
    MessageChannel output();  
}
```

```
public interface Processor extends Source, Sink {}
```

While the preceding example satisfies the majority of cases, you can also define your own contracts by defining your own bindings interfaces and use `@Input` and `@Output` annotations to identify the actual *bindable components*.

For example:

```
public interface Barista {  
  
    @Input  
    SubscribableChannel orders();  
  
    @Output  
    MessageChannel hotDrinks();  
  
    @Output  
    MessageChannel coldDrinks();  
}
```

Using the interface shown in the preceding example as a parameter to `@EnableBinding` triggers the creation of the three bound channels named `orders`, `hotDrinks`, and `coldDrinks`, respectively.

You can provide as many binding interfaces as you need, as arguments to the `@EnableBinding` annotation, as shown in the following example:

```
@EnableBinding(value = { Orders.class, Payment.class })
```

In Spring Cloud Stream, the bindable `MessageChannel` components are the Spring Messaging

`MessageChannel` (for outbound) and its extension, `SubscribableChannel`, (for inbound).

## Pollable Destination Binding

While the previously described bindings support event-based message consumption, sometimes you need more control, such as rate of consumption.

Starting with version 2.0, you can now bind a pollable consumer:

The following example shows how to bind a pollable consumer:

```
public interface PolledBarista {  
  
    @Input  
    PollableMessageSource orders();  
  
    ...  
}
```

In this case, an implementation of `PollableMessageSource` is bound to the `orders` “channel”. See [Using Polled Consumers](#) for more details.

## Customizing Channel Names

By using the `@Input` and `@Output` annotations, you can specify a customized channel name for the channel, as shown in the following example:

```
public interface Barista {  
    @Input("inboundOrders")  
    SubscribableChannel orders();  
}
```

In the preceding example, the created bound channel is named `inboundOrders`.

Normally, you need not access individual channels or bindings directly (other than configuring them via `@EnableBinding` annotation). However there may be times, such as testing or other corner cases, when you do.

Aside from generating channels for each binding and registering them as Spring beans, for each bound interface, Spring Cloud Stream generates a bean that implements the interface. That means you can have access to the interfaces representing the bindings or individual channels by auto-wiring either in your application, as shown in the following two examples:

*Autowire Binding interface*

```
@Autowire  
private Source source  
  
public void sayHello(String name) {  
    source.output().send(MessageBuilder.withPayload(name).build());  
}
```

#### *Autowire individual channel*

```
@Autowire  
private MessageChannel output;  
  
public void sayHello(String name) {  
    output.send(MessageBuilder.withPayload(name).build());  
}
```

You can also use standard Spring's `@Qualifier` annotation for cases when channel names are customized or in multiple-channel scenarios that require specifically named channels.

The following example shows how to use the `@Qualifier` annotation in this way:

```
@Autowire  
@Qualifier("myChannel")  
private MessageChannel output;
```

### 21.6.3. Producing and Consuming Messages

You can write a Spring Cloud Stream application by using either Spring Integration annotations or Spring Cloud Stream native annotation.

#### Spring Integration Support

Spring Cloud Stream is built on the concepts and patterns defined by [Enterprise Integration Patterns](#) and relies in its internal implementation on an already established and popular implementation of Enterprise Integration Patterns within the Spring portfolio of projects: [Spring Integration](#) framework.

So its only natural for it to support the foundation, semantics, and configuration options that are already established by Spring Integration

For example, you can attach the output channel of a `Source` to a `MessageSource` and use the familiar `@InboundChannelAdapter` annotation, as follows:

```
@EnableBinding(Source.class)
public class TimerSource {

    @Bean
    @InboundChannelAdapter(value = Source.OUTPUT, poller = @Poller(fixedDelay = "10",
maxMessagesPerPoll = "1"))
    public MessageSource<String> timerMessageSource() {
        return () -> new GenericMessage<>("Hello Spring Cloud Stream");
    }
}
```

Similarly, you can use `@Transformer` or `@ServiceActivator` while providing an implementation of a message handler method for a *Processor* binding contract, as shown in the following example:

```
@EnableBinding(Processor.class)
public class TransformProcessor {
    @Transformer(inputChannel = Processor.INPUT, outputChannel = Processor.OUTPUT)
    public Object transform(String message) {
        return message.toUpperCase();
    }
}
```

 While this may be skipping ahead a bit, it is important to understand that, when you consume from the same binding using `@StreamListener` annotation, a pub-sub model is used. Each method annotated with `@StreamListener` receives its own copy of a message, and each one has its own consumer group. However, if you consume from the same binding by using one of the Spring Integration annotation (such as `@Aggregator`, `@Transformer`, or `@ServiceActivator`), those consume in a competing model. No individual consumer group is created for each subscription.

## Using `@StreamListener` Annotation

Complementary to its Spring Integration support, Spring Cloud Stream provides its own `@StreamListener` annotation, modeled after other Spring Messaging annotations (`@MessageMapping`, `@JmsListener`, `@RabbitListener`, and others) and provides conveniences, such as content-based routing and others.

```

@EnableBinding(Sink.class)
public class VoteHandler {

    @Autowired
    VotingService votingService;

    @StreamListener(Sink.INPUT)
    public void handle(Vote vote) {
        votingService.record(vote);
    }
}

```

As with other Spring Messaging methods, method arguments can be annotated with `@Payload`, `@Headers`, and `@Header`.

For methods that return data, you must use the `@SendTo` annotation to specify the output binding destination for data returned by the method, as shown in the following example:

```

@EnableBinding(Processor.class)
public class TransformProcessor {

    @Autowired
    VotingService votingService;

    @StreamListener(Processor.INPUT)
    @SendTo(Processor.OUTPUT)
    public VoteResult handle(Vote vote) {
        return votingService.record(vote);
    }
}

```

## Using `@StreamListener` for Content-based routing

Spring Cloud Stream supports dispatching messages to multiple handler methods annotated with `@StreamListener` based on conditions.

In order to be eligible to support conditional dispatching, a method must satisfy the following conditions:

- It must not return a value.
- It must be an individual message handling method (reactive API methods are not supported).

The condition is specified by a SpEL expression in the `condition` argument of the annotation and is evaluated for each message. All the handlers that match the condition are invoked in the same thread, and no assumption must be made about the order in which the invocations take place.

In the following example of a `@StreamListener` with dispatching conditions, all the messages bearing a header `type` with the value `bogey` are dispatched to the `receiveBogey` method, and all the messages

bearing a header `type` with the value `bacall` are dispatched to the `receiveBacall` method.

```
@EnableBinding(Sink.class)
@EnableAutoConfiguration
public static class TestPojoWithAnnotatedArguments {

    @StreamListener(target = Sink.INPUT, condition = "headers['type']=='bogey'")
    public void receiveBogey(@Payload BogeyPojo bogeyPojo) {
        // handle the message
    }

    @StreamListener(target = Sink.INPUT, condition = "headers['type']=='bacall'")
    public void receiveBacall(@Payload BacallPojo bacallPojo) {
        // handle the message
    }
}
```

### Content Type Negotiation in the Context of `condition`

It is important to understand some of the mechanics behind content-based routing using the `condition` argument of `@StreamListener`, especially in the context of the type of the message as a whole. It may also help if you familiarize yourself with the [Content Type Negotiation](#) before you proceed.

Consider the following scenario:

```
@EnableBinding(Sink.class)
@EnableAutoConfiguration
public static class CatsAndDogs {

    @StreamListener(target = Sink.INPUT, condition =
"payload.class.simpleName=='Dog'")
    public void bark(Dog dog) {
        // handle the message
    }

    @StreamListener(target = Sink.INPUT, condition =
"payload.class.simpleName=='Cat'")
    public void purr(Cat cat) {
        // handle the message
    }
}
```

The preceding code is perfectly valid. It compiles and deploys without any issues, yet it never produces the result you expect.

That is because you are testing something that does not yet exist in a state you expect. That is because the payload of the message is not yet converted from the wire format (`byte[]`) to the

desired type. In other words, it has not yet gone through the type conversion process described in the [Content Type Negotiation](#).

So, unless you use a SPeL expression that evaluates raw data (for example, the value of the first byte in the byte array), use message header-based expressions (such as `condition = "headers['type']=='dog'"`).



At the moment, dispatching through `@StreamListener` conditions is supported only for channel-based binders (not for reactive programming) support.

## Spring Cloud Function support

Since Spring Cloud Stream v2.1, another alternative for defining *stream handlers* and *sources* is to use build-in support for [Spring Cloud Function](#) where they can be expressed as beans of type `java.util.function.[Supplier/Function/Consumer]`.

To specify which functional bean to bind to the external destination(s) exposed by the bindings, you must provide `spring.cloud.stream.function.definition` property.

Here is the example of the Processor application exposing message handler as `java.util.function.Function`

```
@SpringBootApplication
@EnableBinding(Processor.class)
public class MyFunctionBootApp {

    public static void main(String[] args) {
        SpringApplication.run(MyFunctionBootApp.class, "--"
            + "spring.cloud.stream.function.definition=toUpperCase");
    }

    @Bean
    public Function<String, String> toUpperCase() {
        return s -> s.toUpperCase();
    }
}
```

In the above you we simply define a bean of type `java.util.function.Function` called `toUpperCase` and identify it as a bean to be used as message handler whose 'input' and 'output' must be bound to the external destinations exposed by the Processor binding.

Below are the examples of simple functional applications to support Source, Processor and Sink.

Here is the example of a Source application defined as `java.util.function.Supplier`

```

@SpringBootApplication
@EnableBinding(Source.class)
public static class SourceFromSupplier {
    public static void main(String[] args) {
        SpringApplication.run(SourceFromSupplier.class, "--spring.cloud.stream.function.definition=date");
    }
    @Bean
    public Supplier<Date> date() {
        return () -> new Date(12345L);
    }
}

```

Here is the example of a Processor application defined as [java.util.function.Function](#)

```

@SpringBootApplication
@EnableBinding(Processor.class)
public static class ProcessorFromFunction {
    public static void main(String[] args) {
        SpringApplication.run(ProcessorFromFunction.class, "--spring.cloud.stream.function.definition=toUpperCase");
    }
    @Bean
    public Function<String, String> toUpperCase() {
        return s -> s.toUpperCase();
    }
}

```

Here is the example of a Sink application defined as [java.util.function.Consumer](#)

```

@EnableAutoConfiguration
@EnableBinding(Sink.class)
public static class SinkFromConsumer {
    public static void main(String[] args) {
        SpringApplication.run(SinkFromConsumer.class, "--spring.cloud.stream.function.definition=sink");
    }
    @Bean
    public Consumer<String> sink() {
        return System.out::println;
    }
}

```

## Functional Composition

Using this programming model you can also benefit from functional composition where you can dynamically compose complex handlers from a set of simple functions. As an example let's add the

following function bean to the application defined above

```
@Bean  
public Function<String, String> wrapInQuotes() {  
    return s -> "\"" + s + "\"";  
}
```

and modify the `spring.cloud.stream.function.definition` property to reflect your intention to compose a new function from both ‘toUpperCase’ and ‘wrapInQuotes’. To do that Spring Cloud Function allows you to use | (pipe) symbol. So to finish our example our property will now look like this:

```
--spring.cloud.stream.function.definition=topperCase|wrapInQuotes
```

## Using Polled Consumers

### Overview

When using polled consumers, you poll the `PollableMessageSource` on demand. Consider the following example of a polled consumer:

```
public interface PolledConsumer {  
  
    @Input  
    PollableMessageSource destIn();  
  
    @Output  
    MessageChannel destOut();  
  
}
```

Given the polled consumer in the preceding example, you might use it as follows:

```

@Bean
public ApplicationRunner poller(PollableMessageSource destIn, MessageChannel destOut) {
    return args -> {
        while (someCondition()) {
            try {
                if (!destIn.poll(m -> {
                    String newPayload = ((String) m.getPayload()).toUpperCase();
                    destOut.send(new GenericMessage<>(newPayload));
                })) {
                    Thread.sleep(1000);
                }
            }
            catch (Exception e) {
                // handle failure
            }
        }
    };
}

```

The `PollableMessageSource.poll()` method takes a `MessageHandler` argument (often a lambda expression, as shown here). It returns `true` if the message was received and successfully processed.

As with message-driven consumers, if the `MessageHandler` throws an exception, messages are published to error channels, as discussed in “[[binder-error-channels](#)”].

Normally, the `poll()` method acknowledges the message when the `MessageHandler` exits. If the method exits abnormally, the message is rejected (not re-queued), but see [Handling Errors](#). You can override that behavior by taking responsibility for the acknowledgment, as shown in the following example:

```

@Bean
public ApplicationRunner poller(PollableMessageSource dest1In, MessageChannel dest2Out) {
    return args -> {
        while (someCondition()) {
            if (!dest1In.poll(m -> {
                StaticMessageHeaderAccessor.getAcknowledgmentCallback(m).noAutoAck();
                // e.g. hand off to another thread which can perform the ack
                // or acknowledge(Status.REQUEUE)

            })) {
                Thread.sleep(1000);
            }
        }
    };
}

```



You must `ack` (or `nack`) the message at some point, to avoid resource leaks.



Some messaging systems (such as Apache Kafka) maintain a simple offset in a log. If a delivery fails and is re-queued with `StaticMessageHeaderAccessor.getAcknowledgmentCallback(m).acknowledge(Status.REQUEUE);`, any later successfully ack'd messages are redelivered.

There is also an overloaded `poll` method, for which the definition is as follows:

```
poll(MessageHandler handler, ParameterizedTypeReference<?> type)
```

The `type` is a conversion hint that allows the incoming message payload to be converted, as shown in the following example:

```
boolean result = pollableSource.poll(received -> {
    Map<String, Foo> payload = (Map<String, Foo>) received.getPayload();
    ...
}, new ParameterizedTypeReference<Map<String, Foo>>() {});
```

#### Handling Errors

By default, an error channel is configured for the pollable source; if the callback throws an exception, an `ErrorMessage` is sent to the error channel (`<destination>.group.errors`); this error channel is also bridged to the global Spring Integration `errorChannel`.

You can subscribe to either error channel with a `@ServiceActivator` to handle errors; without a subscription, the error will simply be logged and the message will be acknowledged as successful. If the error channel service activator throws an exception, the message will be rejected (by default) and won't be redelivered. If the service activator throws a `RequeueCurrentMessageException`, the message will be requeued at the broker and will be again retrieved on a subsequent poll.

If the listener throws a `RequeueCurrentMessageException` directly, the message will be requeued, as discussed above, and will not be sent to the error channels.

#### 21.6.4. Error Handling

Errors happen, and Spring Cloud Stream provides several flexible mechanisms to handle them. The error handling comes in two flavors:

- **application:** The error handling is done within the application (custom error handler).
- **system:** The error handling is delegated to the binder (re-queue, DL, and others). Note that the techniques are dependent on binder implementation and the capability of the underlying messaging middleware.

Spring Cloud Stream uses the [Spring Retry](#) library to facilitate successful message processing. See [Retry Template](#) for more details. However, when all fails, the exceptions thrown by the message

handlers are propagated back to the binder. At that point, binder invokes custom error handler or communicates the error back to the messaging system (re-queue, DLQ, and others).

## Application Error Handling

There are two types of application-level error handling. Errors can be handled at each binding subscription or a global handler can handle all the binding subscription errors. Let's review the details.

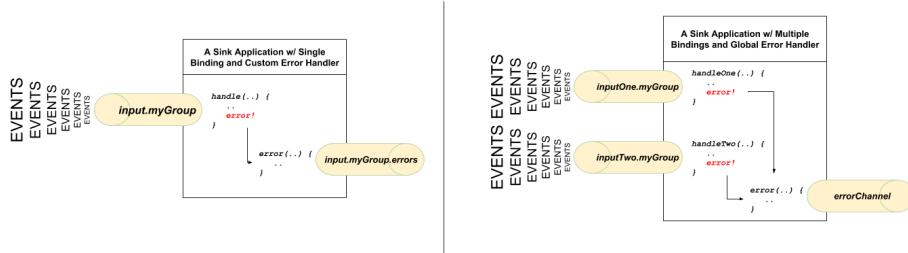


Figure 12. A Spring Cloud Stream Sink Application with Custom and Global Error Handlers

For each input binding, Spring Cloud Stream creates a dedicated error channel with the following semantics `<destinationName>.errors`.



The `<destinationName>` consists of the name of the binding (such as `input`) and the name of the group (such as `myGroup`).

Consider the following:

```
spring.cloud.stream.bindings.input.group=myGroup
```

```
@StreamListener(Sink.INPUT) // destination name 'input.myGroup'  
public void handle(Person value) {  
    throw new RuntimeException("BOOM!");  
}  
  
@ServiceActivator(inputChannel = Processor.INPUT + ".myGroup.errors") //channel name  
'input.myGroup.errors'  
public void error(Message<?> message) {  
    System.out.println("Handling ERROR: " + message);  
}
```

In the preceding example the destination name is `input.myGroup` and the dedicated error channel name is `input.myGroup.errors`.

 The use of `@StreamListener` annotation is intended specifically to define bindings that bridge internal channels and external destinations. Given that the destination specific error channel does NOT have an associated external destination, such channel is a prerogative of Spring Integration (SI). This means that the handler for such destination must be defined using one of the SI handler annotations (i.e., `@ServiceActivator`, `@Transformer` etc.).

 If `group` is not specified anonymous group is used (something like `input.anonymous.2K37rb06Q6m2r51-SPIDDQ`), which is not suitable for error handling scenarios, since you don't know what it's going to be until the destination is created.

Also, in the event you are binding to the existing destination such as:

```
spring.cloud.stream.bindings.input.destination=myFooDestination  
spring.cloud.stream.bindings.input.group=myGroup
```

the full destination name is `myFooDestination.myGroup` and then the dedicated error channel name is `myFooDestination.myGroup.errors`.

Back to the example...

The `handle(..)` method, which subscribes to the channel named `input`, throws an exception. Given there is also a subscriber to the error channel `input.myGroup.errors` all error messages are handled by this subscriber.

If you have multiple bindings, you may want to have a single error handler. Spring Cloud Stream automatically provides support for a *global error channel* by bridging each individual error channel to the channel named `errorChannel`, allowing a single subscriber to handle all errors, as shown in the following example:

```
@StreamListener("errorChannel")  
public void error(Message<?> message) {  
    System.out.println("Handling ERROR: " + message);  
}
```

This may be a convenient option if error handling logic is the same regardless of which handler produced the error.

### System Error Handling

System-level error handling implies that the errors are communicated back to the messaging system and, given that not every messaging system is the same, the capabilities may differ from binder to binder.

That said, in this section we explain the general idea behind system level error handling and use Rabbit binder as an example. NOTE: Kafka binder provides similar support, although some

configuration properties do differ. Also, for more details and configuration options, see the individual binder's documentation.

If no internal error handlers are configured, the errors propagate to the binders, and the binders subsequently propagate those errors back to the messaging system. Depending on the capabilities of the messaging system such a system may *drop* the message, *re-queue* the message for re-processing or *send the failed message to DLQ*. Both Rabbit and Kafka support these concepts. However, other binders may not, so refer to your individual binder's documentation for details on supported system-level error-handling options.

## Drop Failed Messages

By default, if no additional system-level configuration is provided, the messaging system drops the failed message. While acceptable in some cases, for most cases, it is not, and we need some recovery mechanism to avoid message loss.

### DLQ - Dead Letter Queue

DLQ allows failed messages to be sent to a special destination: - *Dead Letter Queue*.

When configured, failed messages are sent to this destination for subsequent re-processing or auditing and reconciliation.

For example, continuing on the previous example and to set up the DLQ with Rabbit binder, you need to set the following property:

```
spring.cloud.stream.rabbit.bindings.input.consumer.auto-bind-dlq=true
```

Keep in mind that, in the above property, `input` corresponds to the name of the input destination binding. The `consumer` indicates that it is a consumer property and `auto-bind-dlq` instructs the binder to configure DLQ for `input` destination, which results in an additional Rabbit queue named `input.myGroup.dlq`.

Once configured, all failed messages are routed to this queue with an error message similar to the following:

```
delivery_mode: 1
headers:
x-death:
count: 1
reason: rejected
queue: input.hello
time: 1522328151
exchange:
routing-keys: input.myGroup
Payload {"name":"Bob"}
```

As you can see from the above, your original message is preserved for further actions.

However, one thing you may have noticed is that there is limited information on the original issue with the message processing. For example, you do not see a stack trace corresponding to the original error. To get more relevant information about the original error, you must set an additional property:

```
spring.cloud.stream.rabbit.bindings.input.consumer.republish-to-dlq=true
```

Doing so forces the internal error handler to intercept the error message and add additional information to it before publishing it to DLQ. Once configured, you can see that the error message contains more information relevant to the original error, as follows:

```
delivery_mode: 2
headers:
x-original-exchange:
x-exception-message: has an error
x-original-routingKey: input.myGroup
x-exception-stacktrace: org.springframework.messaging.MessageHandlingException: nested
exception is
    org.springframework.messaging.MessagingException: has an error,
failedMessage=GenericMessage [payload=byte[15],
    headers={amqp_receivedDeliveryMode=NON_PERSISTENT,
amqp_receivedRoutingKey=input.hello, amqp_deliveryTag=1,
    deliveryAttempt=3, amqp_consumerQueue=input.hello, amqp_redelivered=false,
id=a15231e6-3f80-677b-5ad7-d4b1e61e486e,
    amqp_consumerTag=amq.ctag-skBFapilvtZhDsn0k3ZmQg, contentType=application/json,
timestamp=1522327846136}]
    at
org.springframework.integration.handler.MethodInvokingMessageProcessor.processMessage(MethodInvokingMessageProcessor.java:107)
    at. . .
Payload {"name":"Bob"}
```

This effectively combines application-level and system-level error handling to further assist with downstream troubleshooting mechanics.

## Re-queue Failed Messages

As mentioned earlier, the currently supported binders (Rabbit and Kafka) rely on [RetryTemplate](#) to facilitate successful message processing. See [Retry Template](#) for details. However, for cases when **max-attempts** property is set to 1, internal reprocessing of the message is disabled. At this point, you can facilitate message re-processing (re-tries) by instructing the messaging system to re-queue the failed message. Once re-queued, the failed message is sent back to the original handler, essentially creating a retry loop.

This option may be feasible for cases where the nature of the error is related to some sporadic yet short-term unavailability of some resource.

To accomplish that, you must set the following properties:

```
spring.cloud.stream.bindings.input.consumer.max-attempts=1  
spring.cloud.stream.rabbit.bindings.input.consumer.requeue-rejected=true
```

In the preceding example, the `max-attempts` set to 1 essentially disabling internal re-tries and `requeue-rejected` (short for *requeue rejected messages*) is set to `true`. Once set, the failed message is resubmitted to the same handler and loops continuously or until the handler throws `AmqpRejectAndDontRequeueException` essentially allowing you to build your own re-try logic within the handler itself.

### **Retry Template**

The `RetryTemplate` is part of the [Spring Retry](#) library. While it is out of scope of this document to cover all of the capabilities of the `RetryTemplate`, we will mention the following consumer properties that are specifically related to the `RetryTemplate`:

#### **maxAttempts**

The number of attempts to process the message.

Default: 3.

#### **backOffInitialInterval**

The backoff initial interval on retry.

Default 1000 milliseconds.

#### **backOffMaxInterval**

The maximum backoff interval.

Default 10000 milliseconds.

#### **backOffMultiplier**

The backoff multiplier.

Default 2.0.

#### **defaultRetryable**

Whether exceptions thrown by the listener that are not listed in the `retryableExceptions` are retryable.

Default: `true`.

#### **retryableExceptions**

A map of `Throwable` class names in the key and a boolean in the value. Specify those exceptions (and subclasses) that will or won't be retried. Also see `defaultRetriable`. Example: `spring.cloud.stream.bindings.input.consumer.retryable-exceptions.java.lang.IllegalStateException=false`.

Default: empty.

While the preceding settings are sufficient for majority of the customization requirements, they may not satisfy certain complex requirements at, which point you may want to provide your own instance of the `RetryTemplate`. To do so configure it as a bean in your application configuration. The application provided instance will override the one provided by the framework. Also, to avoid conflicts you must qualify the instance of the `RetryTemplate` you want to be used by the binder as `@StreamRetryTemplate`. For example,

```
@StreamRetryTemplate  
public RetryTemplate myRetryTemplate() {  
    return new RetryTemplate();  
}
```

As you can see from the above example you don't need to annotate it with `@Bean` since `@StreamRetryTemplate` is a qualified `@Bean`.

### 21.6.5. Reactive Programming Support

Spring Cloud Stream also supports the use of reactive APIs where incoming and outgoing data is handled as continuous data flows. Support for reactive APIs is available through `spring-cloud-stream-reactive`, which needs to be added explicitly to your project.

The programming model with reactive APIs is declarative. Instead of specifying how each individual message should be handled, you can use operators that describe functional transformations from inbound to outbound data flows.

At present Spring Cloud Stream supports the only the [Reactor API](#). In the future, we intend to support a more generic model based on Reactive Streams.

The reactive programming model also uses the `@StreamListener` annotation for setting up reactive handlers. The differences are that:

- The `@StreamListener` annotation must not specify an input or output, as they are provided as arguments and return values from the method.
- The arguments of the method must be annotated with `@Input` and `@Output`, indicating which input or output the incoming and outgoing data flows connect to, respectively.
- The return value of the method, if any, is annotated with `@Output`, indicating the input where data should be sent.



Reactive programming support requires Java 1.8.

 As of Spring Cloud Stream 1.1.1 and later (starting with release train Brooklyn.SR2), reactive programming support requires the use of Reactor 3.0.4.RELEASE and higher. Earlier Reactor versions (including 3.0.1.RELEASE, 3.0.2.RELEASE and 3.0.3.RELEASE) are not supported. `spring-cloud-stream-reactive` transitively retrieves the proper version, but it is possible for the project structure to manage the version of the `io.projectreactor:reactor-core` to an earlier release, especially when using Maven. This is the case for projects generated by using Spring Initializr with Spring Boot 1.x, which overrides the Reactor version to `2.0.8.RELEASE`. In such cases, you must ensure that the proper version of the artifact is released. You can do so by adding a direct dependency on `io.projectreactor:reactor-core` with a version of `3.0.4.RELEASE` or later to your project.

 The use of term, “reactive”, currently refers to the reactive APIs being used and not to the execution model being reactive (that is, the bound endpoints still use a ‘push’ rather than a ‘pull’ model). While some backpressure support is provided by the use of Reactor, we do intend, in a future release, to support entirely reactive pipelines by the use of native reactive clients for the connected middleware.

## Reactor-based Handlers

A Reactor-based handler can have the following argument types:

- For arguments annotated with `@Input`, it supports the Reactor `Flux` type. The parameterization of the inbound Flux follows the same rules as in the case of individual message handling: It can be the entire `Message`, a POJO that can be the `Message` payload, or a POJO that is the result of a transformation based on the `Message` content-type header. Multiple inputs are provided.
- For arguments annotated with `Output`, it supports the `FluxSender` type, which connects a `Flux` produced by the method with an output. Generally speaking, specifying outputs as arguments is only recommended when the method can have multiple outputs.

A Reactor-based handler supports a return type of `Flux`. In that case, it must be annotated with `@Output`. We recommend using the return value of the method when a single output `Flux` is available.

The following example shows a Reactor-based `Processor`:

```
@EnableBinding(Processor.class)
@EnableAutoConfiguration
public static class UppercaseTransformer {

    @StreamListener
    @Output(Processor.OUTPUT)
    public Flux<String> receive(@Input(Processor.INPUT) Flux<String> input) {
        return input.map(s -> s.toUpperCase());
    }
}
```

The same processor using output arguments looks like the following example:

```
@EnableBinding(Processor.class)
@EnableAutoConfiguration
public static class UppercaseTransformer {

    @StreamListener
    public void receive(@Input(Processor.INPUT) Flux<String> input,
        @Output(Processor.OUTPUT) FluxSender output) {
        output.send(input.map(s -> s.toUpperCase()));
    }
}
```

## Reactive Sources

Spring Cloud Stream reactive support also provides the ability for creating reactive sources through the `@StreamEmitter` annotation. By using the `@StreamEmitter` annotation, a regular source may be converted to a reactive one. `@StreamEmitter` is a method level annotation that marks a method to be an emitter to outputs declared with `@EnableBinding`. You cannot use the `@Input` annotation along with `@StreamEmitter`, as the methods marked with this annotation are not listening for any input. Rather, methods marked with `@StreamEmitter` generate output. Following the same programming model used in `@StreamListener`, `@StreamEmitter` also allows flexible ways of using the `@Output` annotation, depending on whether the method has any arguments, a return type, and other considerations.

The remainder of this section contains examples of using the `@StreamEmitter` annotation in various styles.

The following example emits the `Hello, World` message every millisecond and publishes to a Reactor `Flux`:

```
@EnableBinding(Source.class)
@EnableAutoConfiguration
public static class HelloWorldEmitter {

    @StreamEmitter
    @Output(Source.OUTPUT)
    public Flux<String> emit() {
        return Flux.intervalMillis(1)
            .map(l -> "Hello World");
    }
}
```

In the preceding example, the resulting messages in the `Flux` are sent to the output channel of the `Source`.

The next example is another flavor of an `@StreamEmmitter` that sends a Reactor `Flux`. Instead of returning a `Flux`, the following method uses a `FluxSender` to programmatically send a `Flux` from a

source:

```
@EnableBinding(Source.class)
@EnableAutoConfiguration
public static class HelloWorldEmitter {

    @StreamEmitter
    @Output(Source.OUTPUT)
    public void emit(FluxSender output) {
        output.send(Flux.intervalMillis(1)
            .map(l -> "Hello World"));
    }
}
```

The next example is exactly same as the above snippet in functionality and style. However, instead of using an explicit `@Output` annotation on the method, it uses the annotation on the method parameter.

```
@EnableBinding(Source.class)
@EnableAutoConfiguration
public static class HelloWorldEmitter {

    @StreamEmitter
    public void emit(@Output(Source.OUTPUT) FluxSender output) {
        output.send(Flux.intervalMillis(1)
            .map(l -> "Hello World"));
    }
}
```

The last example in this section is yet another flavor of writing reacting sources by using the Reactive Streams Publisher API and taking advantage of the support for it in [Spring Integration Java DSL](#). The `Publisher` in the following example still uses Reactor `Flux` under the hood, but, from an application perspective, that is transparent to the user and only needs Reactive Streams and Java DSL for Spring Integration:

```

@EnableBinding(Source.class)
@EnableAutoConfiguration
public static class HelloWorldEmitter {

    @StreamEmitter
    @Output(Source.OUTPUT)
    @Bean
    public Publisher<Message<String>> emit() {
        return IntegrationFlows.from(() ->
            new GenericMessage<>("Hello World"),
            e -> e.poller(p -> p.fixedDelay(1)))
            .toReactivePublisher();
    }
}

```

## 21.7. Binders

Spring Cloud Stream provides a Binder abstraction for use in connecting to physical destinations at the external middleware. This section provides information about the main concepts behind the Binder SPI, its main components, and implementation-specific details.

### 21.7.1. Producers and Consumers

The following image shows the general relationship of producers and consumers:

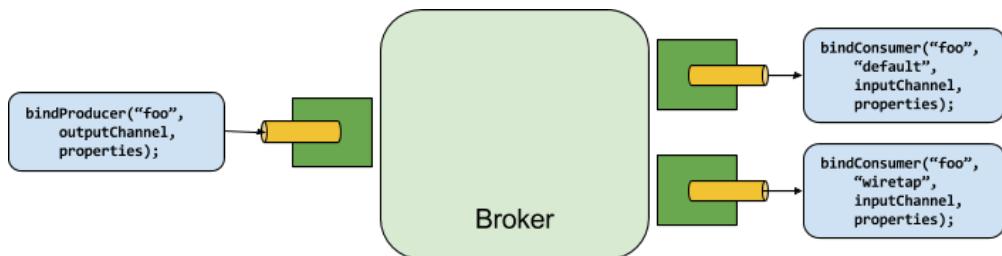


Figure 13. Producers and Consumers

A producer is any component that sends messages to a channel. The channel can be bound to an external message broker with a [Binder](#) implementation for that broker. When invoking the `bindProducer()` method, the first parameter is the name of the destination within the broker, the second parameter is the local channel instance to which the producer sends messages, and the third parameter contains properties (such as a partition key expression) to be used within the adapter that is created for that channel.

A consumer is any component that receives messages from a channel. As with a producer, the consumer's channel can be bound to an external message broker. When invoking the `bindConsumer()` method, the first parameter is the destination name, and a second parameter provides the name of a logical group of consumers. Each group that is represented by consumer bindings for a given destination receives a copy of each message that a producer sends to that destination (that is, it follows normal publish-subscribe semantics). If there are multiple consumer instances bound with the same group name, then messages are load-balanced across those

consumer instances so that each message sent by a producer is consumed by only a single consumer instance within each group (that is, it follows normal queueing semantics).

### 21.7.2. Binder SPI

The Binder SPI consists of a number of interfaces, out-of-the box utility classes, and discovery strategies that provide a pluggable mechanism for connecting to external middleware.

The key point of the SPI is the **Binder** interface, which is a strategy for connecting inputs and outputs to external middleware. The following listing shows the definition of the **Binder** interface:

```
public interface Binder<T, C extends ConsumerProperties, P extends ProducerProperties>
{
    Binding<T> bindConsumer(String name, String group, T inboundBindTarget, C
consumerProperties);

    Binding<T> bindProducer(String name, T outboundBindTarget, P producerProperties);
}
```

The interface is parameterized, offering a number of extension points:

- Input and output bind targets. As of version 1.0, only **MessageChannel** is supported, but this is intended to be used as an extension point in the future.
- Extended consumer and producer properties, allowing specific Binder implementations to add supplemental properties that can be supported in a type-safe manner.

A typical binder implementation consists of the following:

- A class that implements the **Binder** interface;
- A Spring **@Configuration** class that creates a bean of type **Binder** along with the middleware connection infrastructure.
- A **META-INF/spring.binders** file found on the classpath containing one or more binder definitions, as shown in the following example:

```
kafka:\norg.springframework.cloud.stream.binder.kafka.config.KafkaBinderConfiguration
```

### 21.7.3. Binder Detection

Spring Cloud Stream relies on implementations of the Binder SPI to perform the task of connecting channels to message brokers. Each Binder implementation typically connects to one type of messaging system.

#### Classpath Detection

By default, Spring Cloud Stream relies on Spring Boot's auto-configuration to configure the binding

process. If a single Binder implementation is found on the classpath, Spring Cloud Stream automatically uses it. For example, a Spring Cloud Stream project that aims to bind only to RabbitMQ can add the following dependency:

```
<dependency>
  <groupId>org.springframework.cloud</groupId>
  <artifactId>spring-cloud-stream-binder-rabbit</artifactId>
</dependency>
```

For the specific Maven coordinates of other binder dependencies, see the documentation of that binder implementation.

#### 21.7.4. Multiple Binders on the Classpath

When multiple binders are present on the classpath, the application must indicate which binder is to be used for each channel binding. Each binder configuration contains a `META-INF/spring.binders` file, which is a simple properties file, as shown in the following example:

```
rabbit:\n  org.springframework.cloud.stream.binder.rabbit.config.RabbitServiceAutoConfiguration
```

Similar files exist for the other provided binder implementations (such as Kafka), and custom binder implementations are expected to provide them as well. The key represents an identifying name for the binder implementation, whereas the value is a comma-separated list of configuration classes that each contain one and only one bean definition of type `org.springframework.cloud.stream.binder.Binder`.

Binder selection can either be performed globally, using the `spring.cloud.stream.defaultBinder` property (for example, `spring.cloud.stream.defaultBinder=rabbit`) or individually, by configuring the binder on each channel binding. For instance, a processor application (that has channels named `input` and `output` for read and write respectively) that reads from Kafka and writes to RabbitMQ can specify the following configuration:

```
spring.cloud.stream.bindings.input.binder=kafka\nspring.cloud.stream.bindings.output.binder=rabbit
```

#### 21.7.5. Connecting to Multiple Systems

By default, binders share the application's Spring Boot auto-configuration, so that one instance of each binder found on the classpath is created. If your application should connect to more than one broker of the same type, you can specify multiple binder configurations, each with different environment settings.

Turning on explicit binder configuration disables the default binder configuration process altogether. If you do so, all binders in use must be included in the configuration. Frameworks that intend to use Spring Cloud Stream transparently may create binder configurations that can be referenced by name, but they do not affect the default binder configuration. In order to do so, a binder configuration may have its `defaultCandidate` flag set to false (for example, `spring.cloud.stream.binders.<configurationName>.defaultCandidate=false`). This denotes a configuration that exists independently of the default binder configuration process.

The following example shows a typical configuration for a processor application that connects to two RabbitMQ broker instances:

```
spring:
  cloud:
    stream:
      bindings:
        input:
          destination: thing1
          binder: rabbit1
        output:
          destination: thing2
          binder: rabbit2
      binders:
        rabbit1:
          type: rabbit
          environment:
            spring:
              rabbitmq:
                host: <host1>
        rabbit2:
          type: rabbit
          environment:
            spring:
              rabbitmq:
                host: <host2>
```

## 21.7.6. Binding visualization and control

Since version 2.0, Spring Cloud Stream supports visualization and control of the Bindings through Actuator endpoints.

Starting with version 2.0 actuator and web are optional, you must first add one of the web dependencies as well as add the actuator dependency manually. The following example shows how to add the dependency for the Web framework:

```
<dependency>
    <groupId>org.springframework.boot</groupId>
    <artifactId>spring-boot-starter-web</artifactId>
</dependency>
```

The following example shows how to add the dependency for the WebFlux framework:

```
<dependency>
    <groupId>org.springframework.boot</groupId>
    <artifactId>spring-boot-starter-webflux</artifactId>
</dependency>
```

You can add the Actuator dependency as follows:

```
<dependency>
    <groupId>org.springframework.boot</groupId>
    <artifactId>spring-boot-starter-actuator</artifactId>
</dependency>
```

 To run Spring Cloud Stream 2.0 apps in Cloud Foundry, you must add `spring-boot-starter-web` and `spring-boot-starter-actuator` to the classpath. Otherwise, the application will not start due to health check failures.

You must also enable the `bindings` actuator endpoints by setting the following property: `--management.endpoints.web.exposure.include=bindings`.

Once those prerequisites are satisfied, you should see the following in the logs when application start:

```
: Mapped "[actuator/bindings/{name}],methods=[POST] . . .
: Mapped "[actuator/bindings],methods=[GET] . . .
: Mapped "[actuator/bindings/{name}],methods=[GET] . . .
```

To visualize the current bindings, access the following URL: `<host>:<port>/actuator/bindings`

Alternative, to see a single binding, access one of the URLs similar to the following: `<host>:<port>/actuator/bindings/myBindingName`

You can also stop, start, pause, and resume individual bindings by posting to the same URL while providing a `state` argument as JSON, as shown in the following examples:

```
curl -d '{"state":"STOPPED"}' -H "Content-Type: application/json" -X POST <host>:<port>/actuator/bindings/myBindingName curl -d '{"state":"STARTED"}' -H "Content-Type: application/json" -X POST <host>:<port>/actuator/bindings/myBindingName curl -d '{"state":"PAUSED"}' -H "Content-Type: application/json" -X POST <host>:<port>/actuator/bindings/myBindingName curl -d '{"state":"RESUMED"}' -H "Content-Type: application/json" -X POST <host>:<port>/actuator/bindings/
```

## myBindingName



**PAUSED** and **RESUMED** work only when the corresponding binder and its underlying technology supports it. Otherwise, you see the warning message in the logs. Currently, only Kafka binder supports the **PAUSED** and **RESUMED** states.

### 21.7.7. Binder Configuration Properties

The following properties are available when customizing binder configurations. These properties exposed via `org.springframework.cloud.stream.config.BinderProperties`

They must be prefixed with `spring.cloud.stream.binders.<configurationName>`.

#### type

The binder type. It typically references one of the binders found on the classpath — in particular, a key in a `META-INF/spring.binders` file.

By default, it has the same value as the configuration name.

#### inheritEnvironment

Whether the configuration inherits the environment of the application itself.

Default: `true`.

#### environment

Root for a set of properties that can be used to customize the environment of the binder. When this property is set, the context in which the binder is being created is not a child of the application context. This setting allows for complete separation between the binder components and the application components.

Default: `empty`.

#### defaultCandidate

Whether the binder configuration is a candidate for being considered a default binder or can be used only when explicitly referenced. This setting allows adding binder configurations without interfering with the default processing.

Default: `true`.

## 21.8. Configuration Options

Spring Cloud Stream supports general configuration options as well as configuration for bindings and binders. Some binders let additional binding properties support middleware-specific features.

Configuration options can be provided to Spring Cloud Stream applications through any mechanism supported by Spring Boot. This includes application arguments, environment variables, and YAML or .properties files.

## 21.8.1. Binding Service Properties

These properties are exposed via `org.springframework.cloud.stream.config.BindingServiceProperties`

### **spring.cloud.stream.instanceCount**

The number of deployed instances of an application. Must be set for partitioning on the producer side. Must be set on the consumer side when using RabbitMQ and with Kafka if `autoRebalanceEnabled=false`.

Default: `1`.

### **spring.cloud.stream.instanceIndex**

The instance index of the application: A number from `0` to `instanceCount - 1`. Used for partitioning with RabbitMQ and with Kafka if `autoRebalanceEnabled=false`. Automatically set in Cloud Foundry to match the application's instance index.

### **spring.cloud.stream.dynamicDestinations**

A list of destinations that can be bound dynamically (for example, in a dynamic routing scenario). If set, only listed destinations can be bound.

Default: empty (letting any destination be bound).

### **spring.cloud.stream.defaultBinder**

The default binder to use, if multiple binders are configured. See [Multiple Binders on the Classpath](#).

Default: empty.

### **spring.cloud.stream.overrideCloudConnectors**

This property is only applicable when the `cloud` profile is active and Spring Cloud Connectors are provided with the application. If the property is `false` (the default), the binder detects a suitable bound service (for example, a RabbitMQ service bound in Cloud Foundry for the RabbitMQ binder) and uses it for creating connections (usually through Spring Cloud Connectors). When set to `true`, this property instructs binders to completely ignore the bound services and rely on Spring Boot properties (for example, relying on the `spring.rabbitmq.*` properties provided in the environment for the RabbitMQ binder). The typical usage of this property is to be nested in a customized environment [when connecting to multiple systems](#).

Default: `false`.

### **spring.cloud.stream.bindingRetryInterval**

The interval (in seconds) between retrying binding creation when, for example, the binder does not support late binding and the broker (for example, Apache Kafka) is down. Set it to zero to treat such conditions as fatal, preventing the application from starting.

Default: `30`

## 21.8.2. Binding Properties

Binding properties are supplied by using the format of `spring.cloud.stream.bindings.<channelName>.<property>=<value>`. The `<channelName>` represents the name of the channel being configured (for example, `output` for a `Source`).

To avoid repetition, Spring Cloud Stream supports setting values for all channels, in the format of `spring.cloud.stream.default.<property>=<value>`.

When it comes to avoiding repetitions for extended binding properties, this format should be used - `spring.cloud.stream.<binder-type>.default.<producer|consumer>.<property>=<value>`.

In what follows, we indicate where we have omitted the `spring.cloud.stream.bindings.<channelName>`. prefix and focus just on the property name, with the understanding that the prefix is included at runtime.

### Common Binding Properties

These properties are exposed via `org.springframework.cloud.stream.config.BindingProperties`

The following binding properties are available for both input and output bindings and must be prefixed with `spring.cloud.stream.bindings.<channelName>`. (for example, `spring.cloud.stream.bindings.input.destination=ticktock`).

Default values can be set by using the `spring.cloud.stream.default` prefix (for example `spring.cloud.stream.default.contentType=application/json`).

#### destination

The target destination of a channel on the bound middleware (for example, the RabbitMQ exchange or Kafka topic). If the channel is bound as a consumer, it could be bound to multiple destinations, and the destination names can be specified as comma-separated `String` values. If not set, the channel name is used instead. The default value of this property cannot be overridden.

#### group

The consumer group of the channel. Applies only to inbound bindings. See [Consumer Groups](#).

Default: `null` (indicating an anonymous consumer).

#### contentType

The content type of the channel. See “[Content Type Negotiation](#)”.

Default: `application/json`.

#### binder

The binder used by this binding. See “[Multiple Binders on the Classpath](#)” for details.

Default: `null` (the default binder is used, if it exists).

## Consumer Properties

These properties are exposed via `org.springframework.cloud.stream.binder.ConsumerProperties`

The following binding properties are available for input bindings only and must be prefixed with `spring.cloud.stream.bindings.<channelName>.consumer.` (for example, `spring.cloud.stream.bindings.input.consumer.concurrency=3`).

Default values can be set by using the `spring.cloud.stream.default.consumer` prefix (for example, `spring.cloud.stream.default.consumer.headerMode=none`).

### concurrency

The concurrency of the inbound consumer.

Default: `1`.

### partitioned

Whether the consumer receives data from a partitioned producer.

Default: `false`.

### headerMode

When set to `none`, disables header parsing on input. Effective only for messaging middleware that does not support message headers natively and requires header embedding. This option is useful when consuming data from non-Spring Cloud Stream applications when native headers are not supported. When set to `headers`, it uses the middleware's native header mechanism. When set to `embeddedHeaders`, it embeds headers into the message payload.

Default: depends on the binder implementation.

### maxAttempts

If processing fails, the number of attempts to process the message (including the first). Set to `1` to disable retry.

Default: `3`.

### backOffInitialInterval

The backoff initial interval on retry.

Default: `1000`.

### backOffMaxInterval

The maximum backoff interval.

Default: `10000`.

### backOffMultiplier

The backoff multiplier.

Default: `2.0`.

## **defaultRetryable**

Whether exceptions thrown by the listener that are not listed in the `retryableExceptions` are retryable.

Default: `true`.

## **instanceIndex**

When set to a value greater than equal to zero, it allows customizing the instance index of this consumer (if different from `spring.cloud.stream.instanceIndex`). When set to a negative value, it defaults to `spring.cloud.stream.instanceIndex`. See “[Instance Index and Instance Count](#)” for more information.

Default: `-1`.

## **instanceCount**

When set to a value greater than equal to zero, it allows customizing the instance count of this consumer (if different from `spring.cloud.stream.instanceCount`). When set to a negative value, it defaults to `spring.cloud.stream.instanceCount`. See “[Instance Index and Instance Count](#)” for more information.

Default: `-1`.

## **retryableExceptions**

A map of `Throwable` class names in the key and a boolean in the value. Specify those exceptions (and subclasses) that will or won't be retried. Also see `defaultRetryable`. Example: `spring.cloud.stream.bindings.input.consumer.retryable-exceptions.java.lang.IllegalStateException=false`.

Default: empty.

## **useNativeDecoding**

When set to `true`, the inbound message is deserialized directly by the client library, which must be configured correspondingly (for example, setting an appropriate Kafka producer value deserializer). When this configuration is being used, the inbound message unmarshalling is not based on the `contentType` of the binding. When native decoding is used, it is the responsibility of the producer to use an appropriate encoder (for example, the Kafka producer value serializer) to serialize the outbound message. Also, when native encoding and decoding is used, the `headerMode=embeddedHeaders` property is ignored and headers are not embedded in the message. See the producer property `useNativeEncoding`.

Default: `false`.

## **Producer Properties**

These properties are exposed via `org.springframework.cloud.stream.binder.ProducerProperties`

The following binding properties are available for output bindings only and must be prefixed with `spring.cloud.stream.bindings.<channelName>.producer`. (for example, `spring.cloud.stream.bindings.input.producer.partitionKeyExpression=paylod.id`).

Default values can be set by using the prefix `spring.cloud.stream.default.producer` (for example, `spring.cloud.stream.default.producer.partitionKeyExpression=payload.id`).

### **partitionKeyExpression**

A SpEL expression that determines how to partition outbound data. If set, or if `partitionKeyExtractorClass` is set, outbound data on this channel is partitioned. `partitionCount` must be set to a value greater than 1 to be effective. Mutually exclusive with `partitionKeyExtractorClass`. See “[Partitioning Support](#)”.

Default: `null`.

### **partitionKeyExtractorClass**

A `PartitionKeyExtractorStrategy` implementation. If set, or if `partitionKeyExpression` is set, outbound data on this channel is partitioned. `partitionCount` must be set to a value greater than 1 to be effective. Mutually exclusive with `partitionKeyExpression`. See “[Partitioning Support](#)”.

Default: `null`.

### **partitionSelectorClass**

A `PartitionSelectorStrategy` implementation. Mutually exclusive with `partitionSelectorExpression`. If neither is set, the partition is selected as the `hashCode(key) % partitionCount`, where `key` is computed through either `partitionKeyExpression` or `partitionKeyExtractorClass`.

Default: `null`.

### **partitionSelectorExpression**

A SpEL expression for customizing partition selection. Mutually exclusive with `partitionSelectorClass`. If neither is set, the partition is selected as the `hashCode(key) % partitionCount`, where `key` is computed through either `partitionKeyExpression` or `partitionKeyExtractorClass`.

Default: `null`.

### **partitionCount**

The number of target partitions for the data, if partitioning is enabled. Must be set to a value greater than 1 if the producer is partitioned. On Kafka, it is interpreted as a hint. The larger of this and the partition count of the target topic is used instead.

Default: `1`.

### **requiredGroups**

A comma-separated list of groups to which the producer must ensure message delivery even if they start after it has been created (for example, by pre-creating durable queues in RabbitMQ).

### **headerMode**

When set to `none`, it disables header embedding on output. It is effective only for messaging middleware that does not support message headers natively and requires header embedding. This option is useful when producing data for non-Spring Cloud Stream applications when

native headers are not supported. When set to `headers`, it uses the middleware's native header mechanism. When set to `embeddedHeaders`, it embeds headers into the message payload.

Default: Depends on the binder implementation.

#### **useNativeEncoding**

When set to `true`, the outbound message is serialized directly by the client library, which must be configured correspondingly (for example, setting an appropriate Kafka producer value serializer). When this configuration is being used, the outbound message marshalling is not based on the `contentType` of the binding. When native encoding is used, it is the responsibility of the consumer to use an appropriate decoder (for example, the Kafka consumer value deserializer) to deserialize the inbound message. Also, when native encoding and decoding is used, the `headerMode=embeddedHeaders` property is ignored and headers are not embedded in the message. See the consumer property `useNativeDecoding`.

Default: `false`.

#### **errorChannelEnabled**

When set to `true`, if the binder supports asynchronous send results, send failures are sent to an error channel for the destination. See “[[binder-error-channels](#)]” for more information.

Default: `false`.

### **21.8.3. Using Dynamically Bound Destinations**

Besides the channels defined by using `@EnableBinding`, Spring Cloud Stream lets applications send messages to dynamically bound destinations. This is useful, for example, when the target destination needs to be determined at runtime. Applications can do so by using the `BinderAwareChannelResolver` bean, registered automatically by the `@EnableBinding` annotation.

The 'spring.cloud.stream.dynamicDestinations' property can be used for restricting the dynamic destination names to a known set (whitelisting). If this property is not set, any destination can be bound dynamically.

The `BinderAwareChannelResolver` can be used directly, as shown in the following example of a REST controller using a path variable to decide the target channel:

```

@EnableBinding
@Controller
public class SourceWithDynamicDestination {

    @Autowired
    private BinderAwareChannelResolver resolver;

    @RequestMapping(path = "/{target}", method = POST, consumes = "*/*")
    @ResponseStatus(HttpStatus.ACCEPTED)
    public void handleRequest(@RequestBody String body, @PathVariable("target")
target,
        @RequestHeader(HttpHeaders.CONTENT_TYPE) Object contentType) {
        sendMessage(body, target, contentType);
    }

    private void sendMessage(String body, String target, Object contentType) {
        resolver.resolveDestination(target).send(MessageBuilder.createMessage(body,
            new
MessageHeaders(Collections.singletonMap(MessageHeaders.CONTENT_TYPE, contentType))));
    }
}

```

Now consider what happens when we start the application on the default port (8080) and make the following requests with CURL:

```
curl -H "Content-Type: application/json" -X POST -d "customer-1"
http://localhost:8080/customers
```

```
curl -H "Content-Type: application/json" -X POST -d "order-1"
http://localhost:8080/orders
```

The destinations, 'customers' and 'orders', are created in the broker (in the exchange for Rabbit or in the topic for Kafka) with names of 'customers' and 'orders', and the data is published to the appropriate destinations.

The `BinderAwareChannelResolver` is a general-purpose Spring Integration `DestinationResolver` and can be injected in other components—for example, in a router using a SpEL expression based on the `target` field of an incoming JSON message. The following example includes a router that reads SpEL expressions:

```

@EnableBinding
@Controller
public class SourceWithDynamicDestination {

    @Autowired
    private BinderAwareChannelResolver resolver;

    @RequestMapping(path = "/", method = POST, consumes = "application/json")
    @ResponseStatus(HttpStatus.ACCEPTED)
    public void handleRequest(@RequestBody String body,
    @RequestHeader(HttpHeaders.CONTENT_TYPE) Object contentType) {
        sendMessage(body, contentType);
    }

    private void sendMessage(Object body, Object contentType) {
        routerChannel().send(MessageBuilder.createMessage(body,
            new
        MessageHeaders(Collections.singletonMap(MessageHeaders.CONTENT_TYPE, contentType))));
    }

    @Bean(name = "routerChannel")
    public MessageChannel routerChannel() {
        return new DirectChannel();
    }

    @Bean
    @ServiceActivator(inputChannel = "routerChannel")
    public ExpressionEvaluatingRouter router() {
        ExpressionEvaluatingRouter router =
            new ExpressionEvaluatingRouter(new
        SpelExpressionParser().parseExpression("payload.target"));
        router.setDefaultOutputChannelName("default-output");
        router.setChannelResolver(resolver);
        return router;
    }
}

```

The [Router Sink Application](#) uses this technique to create the destinations on-demand.

If the channel names are known in advance, you can configure the producer properties as with any other destination. Alternatively, if you register a `NewBindingCallback<>` bean, it is invoked just before the binding is created. The callback takes the generic type of the extended producer properties used by the binder. It has one method:

```

void configure(String channelName, MessageChannel channel, ProducerProperties
producerProperties,
    T extendedProducerProperties);

```

The following example shows how to use the RabbitMQ binder:

```
@Bean
public NewBindingCallback<RabbitProducerProperties> dynamicConfigurer() {
    return (name, channel, props, extended) -> {
        props.setRequiredGroups("bindThisQueue");
        extended.setQueueNameGroupOnly(true);
        extended.setAutoBindDlq(true);
        extended.setDeadLetterQueueName("myDLQ");
    };
}
```



If you need to support dynamic destinations with multiple binder types, use `Object` for the generic type and cast the `extended` argument as needed.

## 21.9. Content Type Negotiation

Data transformation is one of the core features of any message-driven microservice architecture. Given that, in Spring Cloud Stream, such data is represented as a Spring `Message`, a message may have to be transformed to a desired shape or size before reaching its destination. This is required for two reasons:

1. To convert the contents of the incoming message to match the signature of the application-provided handler.
2. To convert the contents of the outgoing message to the wire format.

The wire format is typically `byte[]` (that is true for the Kafka and Rabbit binders), but it is governed by the binder implementation.

In Spring Cloud Stream, message transformation is accomplished with an `org.springframework.messaging.converter.MessageConverter`.



As a supplement to the details to follow, you may also want to read the following [blog post](#).

### 21.9.1. Mechanics

To better understand the mechanics and the necessity behind content-type negotiation, we take a look at a very simple use case by using the following message handler as an example:

```
@StreamListener(Processor.INPUT)
@SendTo(Processor.OUTPUT)
public String handle(Person person) {...}
```



For simplicity, we assume that this is the only handler in the application (we assume there is no internal pipeline).

The handler shown in the preceding example expects a `Person` object as an argument and produces a `String` type as an output. In order for the framework to succeed in passing the incoming `Message` as an argument to this handler, it has to somehow transform the payload of the `Message` type from the wire format to a `Person` type. In other words, the framework must locate and apply the appropriate `MessageConverter`. To accomplish that, the framework needs some instructions from the user. One of these instructions is already provided by the signature of the handler method itself (`Person` type). Consequently, in theory, that should be (and, in some cases, is) enough. However, for the majority of use cases, in order to select the appropriate `MessageConverter`, the framework needs an additional piece of information. That missing piece is `contentType`.

Spring Cloud Stream provides three mechanisms to define `contentType` (in order of precedence):

1. **HEADER:** The `contentType` can be communicated through the `Message` itself. By providing a `contentType` header, you declare the content type to use to locate and apply the appropriate `MessageConverter`.
2. **BINDING:** The `contentType` can be set per destination binding by setting the `spring.cloud.stream.bindings.input.contentType` property.



The `input` segment in the property name corresponds to the actual name of the destination (which is “input” in our case). This approach lets you declare, on a per-binding basis, the content type to use to locate and apply the appropriate `MessageConverter`.

3. **DEFAULT:** If `contentType` is not present in the `Message` header or the binding, the default `application/json` content type is used to locate and apply the appropriate `MessageConverter`.

As mentioned earlier, the preceding list also demonstrates the order of precedence in case of a tie. For example, a header-provided content type takes precedence over any other content type. The same applies for a content type set on a per-binding basis, which essentially lets you override the default content type. However, it also provides a sensible default (which was determined from community feedback).

Another reason for making `application/json` the default stems from the interoperability requirements driven by distributed microservices architectures, where producer and consumer not only run in different JVMs but can also run on different non-JVM platforms.

When the non-void handler method returns, if the the return value is already a `Message`, that `Message` becomes the payload. However, when the return value is not a `Message`, the new `Message` is constructed with the return value as the payload while inheriting headers from the input `Message` minus the headers defined or filtered by `SpringIntegrationProperties.messageHandlerNotPropagatedHeaders`. By default, there is only one header set there: `contentType`. This means that the new `Message` does not have `contentType` header set, thus ensuring that the `contentType` can evolve. You can always opt out of returning a `Message` from the handler method where you can inject any header you wish.

If there is an internal pipeline, the `Message` is sent to the next handler by going through the same process of conversion. However, if there is no internal pipeline or you have reached the end of it, the `Message` is sent back to the output destination.

## Content Type versus Argument Type

As mentioned earlier, for the framework to select the appropriate `MessageConverter`, it requires argument type and, optionally, content type information. The logic for selecting the appropriate `MessageConverter` resides with the argument resolvers (`HandlerMethodArgumentResolvers`), which trigger right before the invocation of the user-defined handler method (which is when the actual argument type is known to the framework). If the argument type does not match the type of the current payload, the framework delegates to the stack of the pre-configured `MessageConverters` to see if any one of them can convert the payload. As you can see, the `Object fromMessage(Message<?> message, Class<?> targetClass);` operation of the `MessageConverter` takes `targetClass` as one of its arguments. The framework also ensures that the provided `Message` always contains a `contentType` header. When no `contentType` header was already present, it injects either the per-binding `contentType` header or the default `contentType` header. The combination of `contentType` argument type is the mechanism by which framework determines if message can be converted to a target type. If no appropriate `MessageConverter` is found, an exception is thrown, which you can handle by adding a custom `MessageConverter` (see “[User-defined Message Converters](#)”).

But what if the payload type matches the target type declared by the handler method? In this case, there is nothing to convert, and the payload is passed unmodified. While this sounds pretty straightforward and logical, keep in mind handler methods that take a `Message<?>` or `Object` as an argument. By declaring the target type to be `Object` (which is an `instanceof` everything in Java), you essentially forfeit the conversion process.



Do not expect `Message` to be converted into some other type based only on the `contentType`. Remember that the `contentType` is complementary to the target type. If you wish, you can provide a hint, which `MessageConverter` may or may not take into consideration.

## Message Converters

`MessageConverters` define two methods:

```
Object fromMessage(Message<?> message, Class<?> targetClass);  
Message<?> toMessage(Object payload, @Nullable MessageHeaders headers);
```

It is important to understand the contract of these methods and their usage, specifically in the context of Spring Cloud Stream.

The `fromMessage` method converts an incoming `Message` to an argument type. The payload of the `Message` could be any type, and it is up to the actual implementation of the `MessageConverter` to support multiple types. For example, some JSON converter may support the payload type as `byte[]`, `String`, and others. This is important when the application contains an internal pipeline (that is, `input → handler1 → handler2 →... → output`) and the output of the upstream handler results in a

`Message` which may not be in the initial wire format.

However, the `toMessage` method has a more strict contract and must always convert `Message` to the wire format: `byte[]`.

So, for all intents and purposes (and especially when implementing your own converter) you regard the two methods as having the following signatures:

```
Object fromMessage(Message<?> message, Class<?> targetClass);  
Message<byte[]> toMessage(Object payload, @Nullable MessageHeaders headers);
```

## 21.9.2. Provided MessageConverters

As mentioned earlier, the framework already provides a stack of `MessageConverters` to handle most common use cases. The following list describes the provided `MessageConverters`, in order of precedence (the first `MessageConverter` that works is used):

1. `ApplicationJsonMessageMarshallingConverter`: Variation of the `org.springframework.messaging.converter.MappingJackson2MessageConverter`. Supports conversion of the payload of the `Message` to/from POJO for cases when `contentType` is `application/json` (DEFAULT).
2. `TupleJsonMessageConverter`: **DEPRECATED** Supports conversion of the payload of the `Message` to/from `org.springframework.tuple.Tuple`.
3. `ByteArrayMessageConverter`: Supports conversion of the payload of the `Message` from `byte[]` to `byte[]` for cases when `contentType` is `application/octet-stream`. It is essentially a pass through and exists primarily for backward compatibility.
4. `ObjectStringMessageConverter`: Supports conversion of any type to a `String` when `contentType` is `text/plain`. It invokes Object's `toString()` method or, if the payload is `byte[]`, a new `String(byte[])`.
5. `JavaSerializationMessageConverter`: **DEPRECATED** Supports conversion based on java serialization when `contentType` is `application/x-java-serialized-object`.
6. `KryoMessageConverter`: **DEPRECATED** Supports conversion based on Kryo serialization when `contentType` is `application/x-java-object`.
7. `JsonUnmarshallingConverter`: Similar to the `ApplicationJsonMessageMarshallingConverter`. It supports conversion of any type when `contentType` is `application/x-java-object`. It expects the actual type information to be embedded in the `contentType` as an attribute (for example, `application/x-java-object;type=foo.bar.Cat`).

When no appropriate converter is found, the framework throws an exception. When that happens, you should check your code and configuration and ensure you did not miss anything (that is, ensure that you provided a `contentType` by using a binding or a header). However, most likely, you found some uncommon case (such as a custom `contentType` perhaps) and the current stack of provided `MessageConverters` does not know how to convert. If that is the case, you can add custom `MessageConverter`. See [User-defined Message Converters](#).

### 21.9.3. User-defined Message Converters

Spring Cloud Stream exposes a mechanism to define and register additional `MessageConverters`. To use it, implement `org.springframework.messaging.converter.MessageConverter`, configure it as a `@Bean`, and annotate it with `@StreamMessageConverter`. It is then appended to the existing stack of `MessageConverter`'s.



It is important to understand that custom `MessageConverter` implementations are added to the head of the existing stack. Consequently, custom `MessageConverter` implementations take precedence over the existing ones, which lets you override as well as add to the existing converters.

The following example shows how to create a message converter bean to support a new content type called `application/bar`:

```
@EnableBinding(Sink.class)
@SpringBootApplication
public static class SinkApplication {

    ...

    @Bean
    @StreamMessageConverter
    public MessageConverter customMessageConverter() {
        return new MyCustomMessageConverter();
    }
}

public class MyCustomMessageConverter extends AbstractMessageConverter {

    public MyCustomMessageConverter() {
        super(newMimeType("application", "bar"));
    }

    @Override
    protected boolean supports(Class<?> clazz) {
        return (Bar.class.equals(clazz));
    }

    @Override
    protected Object convertFromInternal(Message<?> message, Class<?> targetClass,
Object conversionHint) {
        Object payload = message.getPayload();
        return (payload instanceof Bar ? payload : new Bar((byte[]) payload));
    }
}
```

Spring Cloud Stream also provides support for Avro-based converters and schema evolution. See “[Schema Evolution Support](#)” for details.

## 21.10. Schema Evolution Support

Spring Cloud Stream provides support for schema evolution so that the data can be evolved over time and still work with older or newer producers and consumers and vice versa. Most serialization models, especially the ones that aim for portability across different platforms and languages, rely on a schema that describes how the data is serialized in the binary payload. In order to serialize the data and then to interpret it, both the sending and receiving sides must have access to a schema that describes the binary format. In certain cases, the schema can be inferred from the payload type on serialization or from the target type on deserialization. However, many applications benefit from having access to an explicit schema that describes the binary data format. A schema registry lets you store schema information in a textual format (typically JSON) and makes that information accessible to various applications that need it to receive and send data in binary format. A schema is referenceable as a tuple consisting of:

- A subject that is the logical name of the schema
- The schema version
- The schema format, which describes the binary format of the data

This following sections goes through the details of various components involved in schema evolution process.

### 21.10.1. Schema Registry Client

The client-side abstraction for interacting with schema registry servers is the [SchemaRegistryClient](#) interface, which has the following structure:

```
public interface SchemaRegistryClient {  
  
    SchemaRegistrationResponse register(String subject, String format, String schema);  
  
    String fetch(SchemaReference schemaReference);  
  
    String fetch(Integer id);  
  
}
```

Spring Cloud Stream provides out-of-the-box implementations for interacting with its own schema server and for interacting with the Confluent Schema Registry.

A client for the Spring Cloud Stream schema registry can be configured by using the [@EnableSchemaRegistryClient](#), as follows:

```
@EnableBinding(Sink.class)
@SpringBootApplication
@EnableSchemaRegistryClient
public static class AvroSinkApplication {
    ...
}
```



The default converter is optimized to cache not only the schemas from the remote server but also the `parse()` and `toString()` methods, which are quite expensive. Because of this, it uses a `DefaultSchemaRegistryClient` that does not cache responses. If you intend to change the default behavior, you can use the client directly on your code and override it to the desired outcome. To do so, you have to add the property `spring.cloud.stream.schemaRegistryClient.cached=true` to your application properties.

## Schema Registry Client Properties

The Schema Registry Client supports the following properties:

### `spring.cloud.stream.schemaRegistryClient.endpoint`

The location of the schema-server. When setting this, use a full URL, including protocol (`http` or `https`), port, and context path.

#### Default

`localhost:8990/`

### `spring.cloud.stream.schemaRegistryClient.cached`

Whether the client should cache schema server responses. Normally set to `false`, as the caching happens in the message converter. Clients using the schema registry client should set this to `true`.

#### Default

`true`

## 21.10.2. Avro Schema Registry Client Message Converters

For applications that have a `SchemaRegistryClient` bean registered with the application context, Spring Cloud Stream auto configures an Apache Avro message converter for schema management. This eases schema evolution, as applications that receive messages can get easy access to a writer schema that can be reconciled with their own reader schema.

For outbound messages, if the content type of the channel is set to `application/*+avro`, the `MessageConverter` is activated, as shown in the following example:

```
spring.cloud.stream.bindings.output.contentType=application/*+avro
```

During the outbound conversion, the message converter tries to infer the schema of each outbound

messages (based on its type) and register it to a subject (based on the payload type) by using the `SchemaRegistryClient`. If an identical schema is already found, then a reference to it is retrieved. If not, the schema is registered, and a new version number is provided. The message is sent with a `contentType` header by using the following scheme: `application/[prefix].[subject].v[version]+avro`, where `prefix` is configurable and `subject` is deduced from the payload type.

For example, a message of the type `User` might be sent as a binary payload with a content type of `application/vnd.user.v2+avro`, where `user` is the subject and `2` is the version number.

When receiving messages, the converter infers the schema reference from the header of the incoming message and tries to retrieve it. The schema is used as the writer schema in the deserialization process.

### Avro Schema Registry Message Converter Properties

If you have enabled Avro based schema registry client by setting `spring.cloud.stream.bindings.output.contentType=application/*+avro`, you can customize the behavior of the registration by setting the following properties.

#### `spring.cloud.stream.schema.avro.dynamicSchemaGenerationEnabled`

Enable if you want the converter to use reflection to infer a Schema from a POJO.

Default: `false`

#### `spring.cloud.stream.schema.avro.readerSchema`

Avro compares schema versions by looking at a writer schema (origin payload) and a reader schema (your application payload). See the [Avro documentation](#) for more information. If set, this overrides any lookups at the schema server and uses the local schema as the reader schema.  
Default: `null`

#### `spring.cloud.stream.schema.avro.schemaLocations`

Registers any `.avsc` files listed in this property with the Schema Server.

Default: `empty`

#### `spring.cloud.stream.schema.avro.prefix`

The prefix to be used on the Content-Type header.

Default: `vnd`

### 21.10.3. Apache Avro Message Converters

Spring Cloud Stream provides support for schema-based message converters through its `spring-cloud-stream-schema` module. Currently, the only serialization format supported out of the box for schema-based message converters is Apache Avro, with more formats to be added in future versions.

The `spring-cloud-stream-schema` module contains two types of message converters that can be used for Apache Avro serialization:

- Converters that use the class information of the serialized or deserialized objects or a schema with a location known at startup.
- Converters that use a schema registry. They locate the schemas at runtime and dynamically register new schemas as domain objects evolve.

## 21.10.4. Converters with Schema Support

The `AvroSchemaMessageConverter` supports serializing and deserializing messages either by using a predefined schema or by using the schema information available in the class (either reflectively or contained in the `SpecificRecord`). If you provide a custom converter, then the default `AvroSchemaMessageConverter` bean is not created. The following example shows a custom converter:

To use custom converters, you can simply add it to the application context, optionally specifying one or more `MimeTypes` with which to associate it. The default `MimeType` is `application/avro`.

If the target type of the conversion is a `GenericRecord`, a schema must be set.

The following example shows how to configure a converter in a sink application by registering the Apache Avro `MessageConverter` without a predefined schema. In this example, note that the mime type value is `avro/bytes`, not the default `application/avro`.

```
@EnableBinding(Sink.class)
@SpringBootApplication
public static class SinkApplication {

    ...

    @Bean
    public MessageConverter userMessageConverter() {
        return new AvroSchemaMessageConverter(MediaType.valueOf("avro/bytes"));
    }
}
```

Conversely, the following application registers a converter with a predefined schema (found on the classpath):

```

@EnableBinding(Sink.class)
@SpringBootApplication
public static class SinkApplication {

    ...

    @Bean
    public MessageConverter userMessageConverter() {
        AvroSchemaMessageConverter converter = new
AvroSchemaMessageConverter(MediaType.valueOf("avro/bytes"));
        converter.setSchemaLocation(new ClassPathResource("schemas/User.avro"));
        return converter;
    }
}

```

## 21.10.5. Schema Registry Server

Spring Cloud Stream provides a schema registry server implementation. To use it, you can add the `spring-cloud-stream-schema-server` artifact to your project and use the `@EnableSchemaRegistryServer` annotation, which adds the schema registry server REST controller to your application. This annotation is intended to be used with Spring Boot web applications, and the listening port of the server is controlled by the `server.port` property. The `spring.cloud.stream.schema.server.path` property can be used to control the root path of the schema server (especially when it is embedded in other applications). The `spring.cloud.stream.schema.server.allowSchemaDeletion` boolean property enables the deletion of a schema. By default, this is disabled.

The schema registry server uses a relational database to store the schemas. By default, it uses an embedded database. You can customize the schema storage by using the [Spring Boot SQL database and JDBC configuration options](#).

The following example shows a Spring Boot application that enables the schema registry:

```

@SpringBootApplication
@EnableSchemaRegistryServer
public class SchemaRegistryServerApplication {
    public static void main(String[] args) {
        SpringApplication.run(SchemaRegistryServerApplication.class, args);
    }
}

```

## Schema Registry Server API

The Schema Registry Server API consists of the following operations:

- `POST /`—see “[Registering a New Schema](#)”
- `'GET /{subject}/{format}/{version}'`—see “[Retrieving an Existing Schema by Subject, Format, and Version](#)”

- `GET /{subject}/{format}` — see “[Retrieving an Existing Schema by Subject and Format](#)”
- `GET /schemas/{id}` — see “[Retrieving an Existing Schema by ID](#)”
- `DELETE /{subject}/{format}/{version}` — see “[Deleting a Schema by Subject, Format, and Version](#)”
- `DELETE /schemas/{id}` — see “[Deleting a Schema by ID](#)”
- `DELETE /{subject}` — see “[Deleting a Schema by Subject](#)”

## Registering a New Schema

To register a new schema, send a `POST` request to the `/` endpoint.

The `/` accepts a JSON payload with the following fields:

- `subject`: The schema subject
- `format`: The schema format
- `definition`: The schema definition

Its response is a schema object in JSON, with the following fields:

- `id`: The schema ID
- `subject`: The schema subject
- `format`: The schema format
- `version`: The schema version
- `definition`: The schema definition

## Retrieving an Existing Schema by Subject, Format, and Version

To retrieve an existing schema by subject, format, and version, send `GET` request to the `/{subject}/{format}/{version}` endpoint.

Its response is a schema object in JSON, with the following fields:

- `id`: The schema ID
- `subject`: The schema subject
- `format`: The schema format
- `version`: The schema version
- `definition`: The schema definition

## Retrieving an Existing Schema by Subject and Format

To retrieve an existing schema by subject and format, send a `GET` request to the `/{subject}/format` endpoint.

Its response is a list of schemas with each schema object in JSON, with the following fields:

- `id`: The schema ID

- **subject**: The schema subject
- **format**: The schema format
- **version**: The schema version
- **definition**: The schema definition

### Retrieving an Existing Schema by ID

To retrieve a schema by its ID, send a `GET` request to the `/schemas/{id}` endpoint.

Its response is a schema object in JSON, with the following fields:

- **id**: The schema ID
- **subject**: The schema subject
- **format**: The schema format
- **version**: The schema version
- **definition**: The schema definition

### Deleting a Schema by Subject, Format, and Version

To delete a schema identified by its subject, format, and version, send a `DELETE` request to the `/{subject}/{format}/{version}` endpoint.

### Deleting a Schema by ID

To delete a schema by its ID, send a `DELETE` request to the `/schemas/{id}` endpoint.

### Deleting a Schema by Subject

`DELETE /{subject}`

Delete existing schemas by their subject.



This note applies to users of Spring Cloud Stream 1.1.0.RELEASE only. Spring Cloud Stream 1.1.0.RELEASE used the table name, `schema`, for storing `Schema` objects. `Schema` is a keyword in a number of database implementations. To avoid any conflicts in the future, starting with 1.1.1.RELEASE, we have opted for the name `SCHEMA_REPOSITORY` for the storage table. Any Spring Cloud Stream 1.1.0.RELEASE users who upgrade should migrate their existing schemas to the new table before upgrading.

### Using Confluent's Schema Registry

The default configuration creates a `DefaultSchemaRegistryClient` bean. If you want to use the Confluent schema registry, you need to create a bean of type `ConfluentSchemaRegistryClient`, which supersedes the one configured by default by the framework. The following example shows how to create such a bean:

```

@Bean
public SchemaRegistryClient
schemaRegistryClient(@Value("${spring.cloud.stream.schemaRegistryClient.endpoint}")
String endpoint){
    ConfluentSchemaRegistryClient client = new ConfluentSchemaRegistryClient();
    client.setEndpoint(endpoint);
    return client;
}

```



The ConfluentSchemaRegistryClient is tested against Confluent platform version 4.0.0.

## 21.10.6. Schema Registration and Resolution

To better understand how Spring Cloud Stream registers and resolves new schemas and its use of Avro schema comparison features, we provide two separate subsections:

- “[Schema Registration Process \(Serialization\)](#)”
- “[Schema Resolution Process \(Deserialization\)](#)”

### Schema Registration Process (Serialization)

The first part of the registration process is extracting a schema from the payload that is being sent over a channel. Avro types such as `SpecificRecord` or `GenericRecord` already contain a schema, which can be retrieved immediately from the instance. In the case of POJOs, a schema is inferred if the `spring.cloud.stream.schema.avro.dynamicSchemaGenerationEnabled` property is set to `true` (the default).

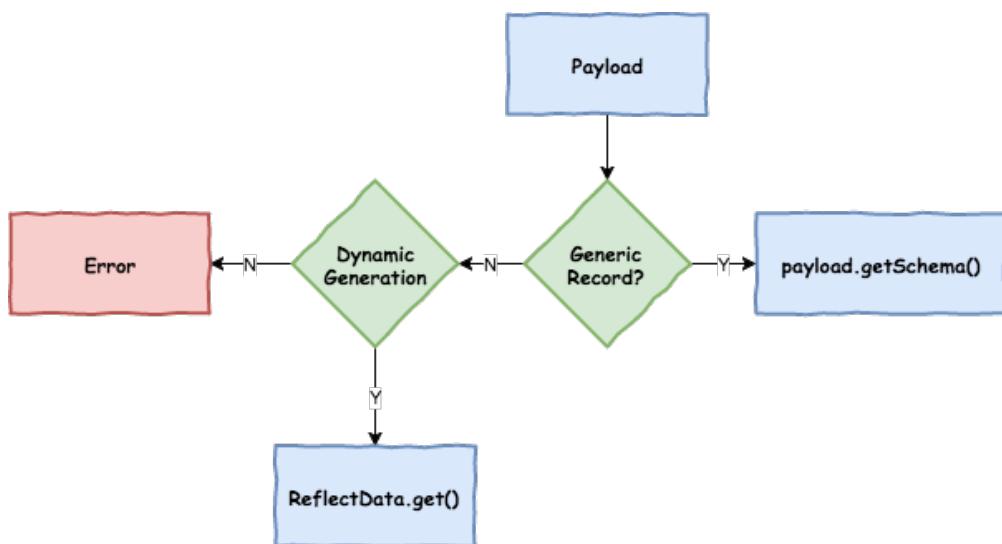


Figure 14. Schema Writer Resolution Process

Once a schema is obtained, the converter loads its metadata (version) from the remote server. First, it queries a local cache. If no result is found, it submits the data to the server, which replies with versioning information. The converter always caches the results to avoid the overhead of querying the Schema Server for every new message that needs to be serialized.

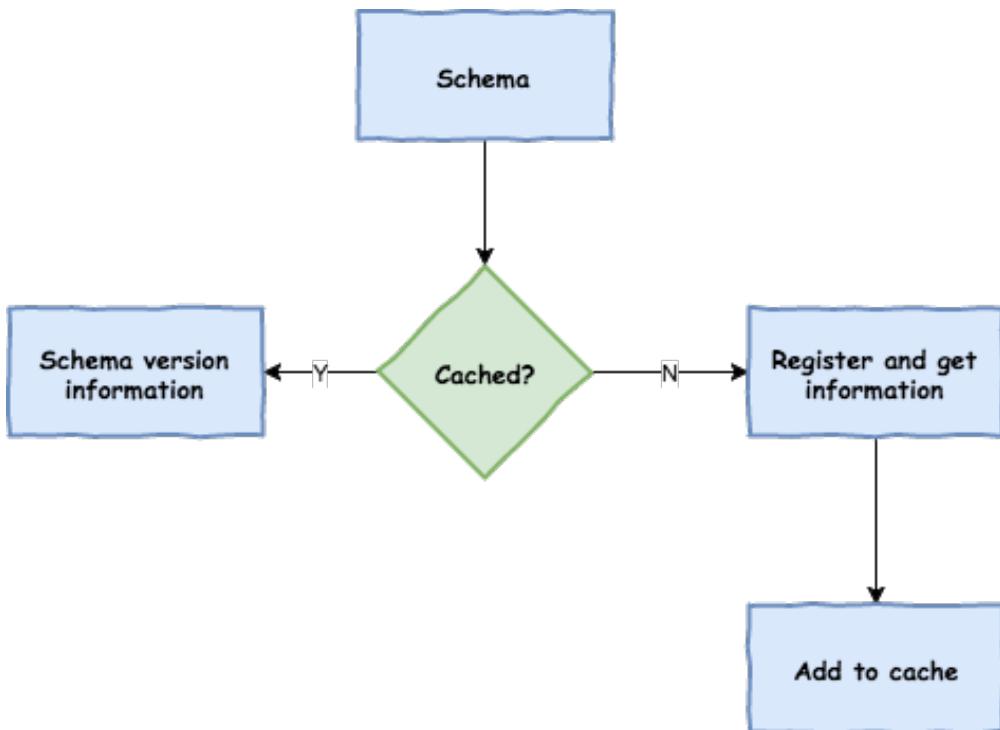


Figure 15. Schema Registration Process

With the schema version information, the converter sets the `contentType` header of the message to carry the version information—for example: `application/vnd.user.v1+avro`.

### Schema Resolution Process (Deserialization)

When reading messages that contain version information (that is, a `contentType` header with a scheme like the one described under “[Schema Registration Process \(Serialization\)](#)”), the converter queries the Schema server to fetch the writer schema of the message. Once it has found the correct schema of the incoming message, it retrieves the reader schema and, by using Avro’s schema resolution support, reads it into the reader definition (setting defaults and any missing properties).

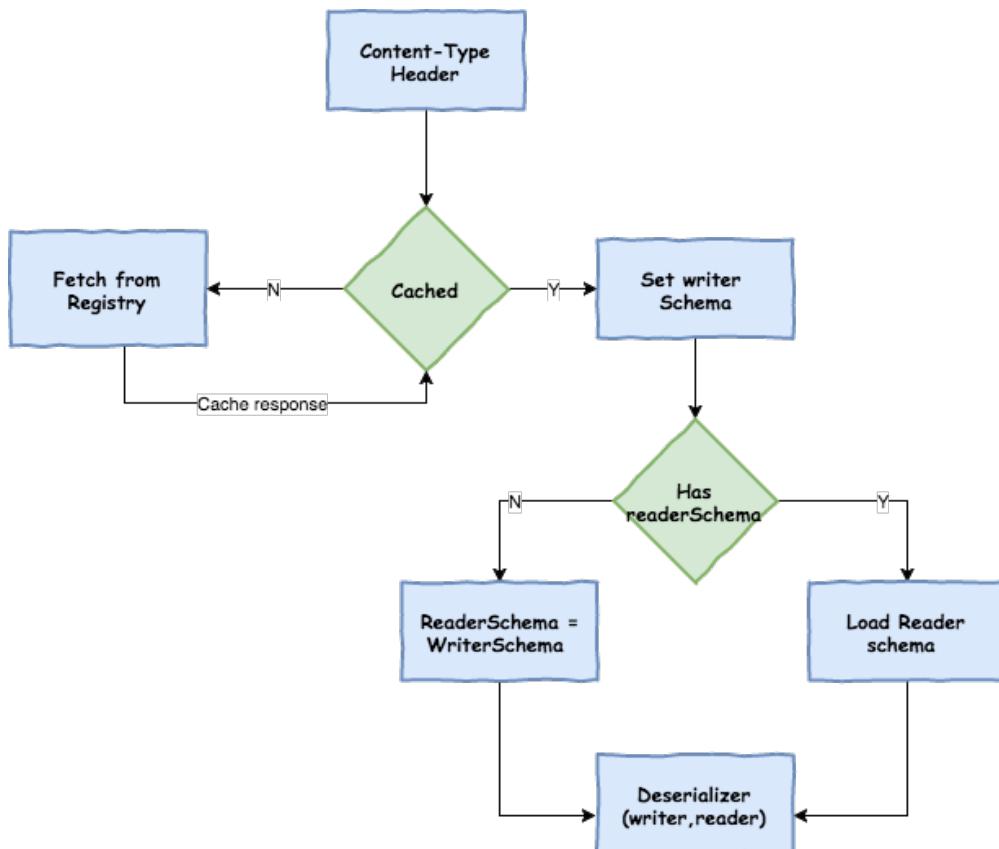


Figure 16. Schema Reading Resolution Process

You should understand the difference between a writer schema (the application that wrote the message) and a reader schema (the receiving application). We suggest taking a moment to read [the Avro terminology](#) and understand the process. Spring Cloud Stream always fetches the writer schema to determine how to read a message. If you want to get Avro's schema evolution support working, you need to make sure that a `readerSchema` was properly set for your application.



## 21.11. Inter-Application Communication

Spring Cloud Stream enables communication between applications. Inter-application communication is a complex issue spanning several concerns, as described in the following topics:

- “[Connecting Multiple Application Instances](#)”
- “[Instance Index and Instance Count](#)”
- “[Partitioning](#)”

### 21.11.1. Connecting Multiple Application Instances

While Spring Cloud Stream makes it easy for individual Spring Boot applications to connect to messaging systems, the typical scenario for Spring Cloud Stream is the creation of multi-application pipelines, where microservice applications send data to each other. You can achieve this scenario by correlating the input and output destinations of “adjacent” applications.

Suppose a design calls for the Time Source application to send data to the Log Sink application. You could use a common destination named `ticktock` for bindings within both applications.

Time Source (that has the channel name `output`) would set the following property:

```
spring.cloud.stream.bindings.output.destination=ticktock
```

Log Sink (that has the channel name `input`) would set the following property:

```
spring.cloud.stream.bindings.input.destination=ticktock
```

## 21.11.2. Instance Index and Instance Count

When scaling up Spring Cloud Stream applications, each instance can receive information about how many other instances of the same application exist and what its own instance index is. Spring Cloud Stream does this through the `spring.cloud.stream.instanceCount` and `spring.cloud.stream.instanceIndex` properties. For example, if there are three instances of a HDFS sink application, all three instances have `spring.cloud.stream.instanceCount` set to `3`, and the individual applications have `spring.cloud.stream.instanceIndex` set to `0`, `1`, and `2`, respectively.

When Spring Cloud Stream applications are deployed through Spring Cloud Data Flow, these properties are configured automatically; when Spring Cloud Stream applications are launched independently, these properties must be set correctly. By default, `spring.cloud.stream.instanceCount` is `1`, and `spring.cloud.stream.instanceIndex` is `0`.

In a scaled-up scenario, correct configuration of these two properties is important for addressing partitioning behavior (see below) in general, and the two properties are always required by certain binders (for example, the Kafka binder) in order to ensure that data are split correctly across multiple consumer instances.

## 21.11.3. Partitioning

Partitioning in Spring Cloud Stream consists of two tasks:

- “[Configuring Output Bindings for Partitioning](#)”
- “[Configuring Input Bindings for Partitioning](#)”

### Configuring Output Bindings for Partitioning

You can configure an output binding to send partitioned data by setting one and only one of its `partitionKeyExpression` or `partitionKeyExtractorName` properties, as well as its `partitionCount` property.

For example, the following is a valid and typical configuration:

```
spring.cloud.stream.bindings.output.producer.partitionKeyExpression=payload.id
spring.cloud.stream.bindings.output.producer.partitionCount=5
```

Based on that example configuration, data is sent to the target partition by using the following logic.

A partition key's value is calculated for each message sent to a partitioned output channel based on the `partitionKeyExpression`. The `partitionKeyExpression` is a SpEL expression that is evaluated against the outbound message for extracting the partitioning key.

If a SpEL expression is not sufficient for your needs, you can instead calculate the partition key value by providing an implementation of `org.springframework.cloud.stream.binder.PartitionKeyExtractorStrategy` and configuring it as a bean (by using the `@Bean` annotation). If you have more than one bean of type `org.springframework.cloud.stream.binder.PartitionKeyExtractorStrategy` available in the Application Context, you can further filter it by specifying its name with the `partitionKeyExtractorName` property, as shown in the following example:

```
--spring.cloud.stream.bindings.output.producer.partitionKeyExtractorName=customPartitionKeyExtractor  
--spring.cloud.stream.bindings.output.producer.partitionCount=5  
.  
@Bean  
public CustomPartitionKeyExtractorClass customPartitionKeyExtractor() {  
    return new CustomPartitionKeyExtractorClass();  
}
```

 In previous versions of Spring Cloud Stream, you could specify the implementation of `org.springframework.cloud.stream.binder.PartitionKeyExtractorStrategy` by setting the `spring.cloud.stream.bindings.output.producer.partitionKeyExtractorClass` property. Since version 2.0, this property is deprecated, and support for it will be removed in a future version.

Once the message key is calculated, the partition selection process determines the target partition as a value between `0` and `partitionCount - 1`. The default calculation, applicable in most scenarios, is based on the following formula: `key.hashCode() % partitionCount`. This can be customized on the binding, either by setting a SpEL expression to be evaluated against the 'key' (through the `partitionSelectorExpression` property) or by configuring an implementation of `org.springframework.cloud.stream.binder.PartitionSelectorStrategy` as a bean (by using the `@Bean` annotation). Similar to the `PartitionKeyExtractorStrategy`, you can further filter it by using the `spring.cloud.stream.bindings.output.producer.partitionSelectorName` property when more than one bean of this type is available in the Application Context, as shown in the following example:

```
--spring.cloud.stream.bindings.output.producer.partitionSelectorName=customPartitionSelector  
.  
@Bean  
public CustomPartitionSelectorClass customPartitionSelector() {  
    return new CustomPartitionSelectorClass();  
}
```



In previous versions of Spring Cloud Stream you could specify the implementation of `org.springframework.cloud.stream.binder.PartitionSelectorStrategy` by setting the `spring.cloud.stream.bindings.output.producer.partitionSelectorClass` property. Since version 2.0, this property is deprecated and support for it will be removed in a future version.

## Configuring Input Bindings for Partitioning

An input binding (with the channel name `input`) is configured to receive partitioned data by setting its `partitioned` property, as well as the `instanceIndex` and `instanceCount` properties on the application itself, as shown in the following example:

```
spring.cloud.stream.bindings.input.consumer.partitioned=true  
spring.cloud.stream.instanceIndex=3  
spring.cloud.stream.instanceCount=5
```

The `instanceCount` value represents the total number of application instances between which the data should be partitioned. The `instanceIndex` must be a unique value across the multiple instances, with a value between `0` and `instanceCount - 1`. The instance index helps each application instance to identify the unique partition(s) from which it receives data. It is required by binders using technology that does not support partitioning natively. For example, with RabbitMQ, there is a queue for each partition, with the queue name containing the instance index. With Kafka, if `autoRebalanceEnabled` is `true` (default), Kafka takes care of distributing partitions across instances, and these properties are not required. If `autoRebalanceEnabled` is set to false, the `instanceCount` and `instanceIndex` are used by the binder to determine which partition(s) the instance subscribes to (you must have at least as many partitions as there are instances). The binder allocates the partitions instead of Kafka. This might be useful if you want messages for a particular partition to always go to the same instance. When a binder configuration requires them, it is important to set both values correctly in order to ensure that all of the data is consumed and that the application instances receive mutually exclusive datasets.

While a scenario in which using multiple instances for partitioned data processing may be complex to set up in a standalone case, Spring Cloud Dataflow can simplify the process significantly by populating both the input and output values correctly and by letting you rely on the runtime infrastructure to provide information about the instance index and instance count.

## 21.12. Testing

Spring Cloud Stream provides support for testing your microservice applications without connecting to a messaging system. You can do that by using the `TestSupportBinder` provided by the `spring-cloud-stream-test-support` library, which can be added as a test dependency to the application, as shown in the following example:

```
<dependency>
    <groupId>org.springframework.cloud</groupId>
    <artifactId>spring-cloud-stream-test-support</artifactId>
    <scope>test</scope>
</dependency>
```



The [TestSupportBinder](#) uses the Spring Boot autoconfiguration mechanism to supersede the other binders found on the classpath. Therefore, when adding a binder as a dependency, you must make sure that the `test` scope is being used.

The [TestSupportBinder](#) lets you interact with the bound channels and inspect any messages sent and received by the application.

For outbound message channels, the [TestSupportBinder](#) registers a single subscriber and retains the messages emitted by the application in a [MessageCollector](#). They can be retrieved during tests and have assertions made against them.

You can also send messages to inbound message channels so that the consumer application can consume the messages. The following example shows how to test both input and output channels on a processor:

```

@RunWith(SpringRunner.class)
@SpringBootTest(webEnvironment= SpringBootTest.WebEnvironment.RANDOM_PORT)
public class ExampleTest {

    @Autowired
    private Processor processor;

    @Autowired
    private MessageCollector messageCollector;

    @Test
    @SuppressWarnings("unchecked")
    public void testWiring() {
        Message<String> message = new GenericMessage<>("hello");
        processor.input().send(message);
        Message<String> received = (Message<String>)
messageCollector.forChannel(processor.output()).poll();
        assertThat(received.getPayload(), equalTo("hello world"));
    }

    @SpringBootApplication
    @EnableBinding(Processor.class)
    public static class MyProcessor {

        @Autowired
        private Processor channels;

        @Transformer(inputChannel = Processor.INPUT, outputChannel = Processor.OUTPUT)
        public String transform(String in) {
            return in + " world";
        }
    }
}

```

In the preceding example, we create an application that has an input channel and an output channel, both bound through the `Processor` interface. The bound interface is injected into the test so that we can have access to both channels. We send a message on the input channel, and we use the `MessageCollector` provided by Spring Cloud Stream's test support to capture that the message has been sent to the output channel as a result. Once we have received the message, we can validate that the component functions correctly.

### 21.12.1. Disabling the Test Binder Autoconfiguration

The intent behind the test binder superseding all the other binders on the classpath is to make it easy to test your applications without making changes to your production dependencies. In some cases (for example, integration tests) it is useful to use the actual production binders instead, and that requires disabling the test binder autoconfiguration. To do so, you can exclude the `org.springframework.cloud.stream.test.binder.TestSupportBinderAutoConfiguration` class by using

one of the Spring Boot autoconfiguration exclusion mechanisms, as shown in the following example:

```
@SpringBootApplication(exclude = TestSupportBinderAutoConfiguration.class)
@EnableBinding(Processor.class)
public static class MyProcessor {

    @Transformer(inputChannel = Processor.INPUT, outputChannel = Processor.OUTPUT)
    public String transform(String in) {
        return in + " world";
    }
}
```

When autoconfiguration is disabled, the test binder is available on the classpath, and its `defaultCandidate` property is set to `false` so that it does not interfere with the regular user configuration. It can be referenced under the name, `test`, as shown in the following example:

```
spring.cloud.stream.defaultBinder=test
```

## 21.13. Health Indicator

Spring Cloud Stream provides a health indicator for binders. It is registered under the name `binders` and can be enabled or disabled by setting the `management.health.binders.enabled` property.

By default `management.health.binders.enabled` is set to `false`. Setting `management.health.binders.enabled` to `true` enables the health indicator, allowing you to access the `/health` endpoint to retrieve the binder health indicators.

Health indicators are binder-specific and certain binder implementations may not necessarily provide a health indicator.

## 21.14. Metrics Emitter

Spring Boot Actuator provides dependency management and auto-configuration for [Micrometer](#), an application metrics facade that supports numerous [monitoring systems](#).

Spring Cloud Stream provides support for emitting any available micrometer-based metrics to a binding destination, allowing for periodic collection of metric data from stream applications without relying on polling individual endpoints.

Metrics Emitter is activated by defining the `spring.cloud.stream.bindings.applicationMetrics.destination` property, which specifies the name of the binding destination used by the current binder to publish metric messages.

For example:

```
spring.cloud.stream.bindings.applicationMetrics.destination=myMetricDestination
```

The preceding example instructs the binder to bind to `myMetricDestination` (that is, Rabbit exchange, Kafka topic, and others).

The following properties can be used for customizing the emission of metrics:

#### **spring.cloud.stream.metrics.key**

The name of the metric being emitted. Should be a unique value per application.

Default:

`${spring.application.name}:${vcap.application.name:${spring.config.name:application}}}`

#### **spring.cloud.stream.metrics.properties**

Allows white listing application properties that are added to the metrics payload

Default: null.

#### **spring.cloud.stream.metrics.meter-filter**

Pattern to control the 'meters' one wants to capture. For example, specifying `spring.integration.*` captures metric information for meters whose name starts with `spring.integration.`.

Default: all 'meters' are captured.

#### **spring.cloud.stream.metrics.schedule-interval**

Interval to control the rate of publishing metric data.

Default: 1 min

Consider the following:

```
java -jar time-source.jar \
  --spring.cloud.stream.bindings.applicationMetrics.destination=someMetrics \
  --spring.cloud.stream.metrics.properties=spring.application** \
  --spring.cloud.stream.metrics.meter-filter=spring.integration.*
```

The following example shows the payload of the data published to the binding destination as a result of the preceding command:

```
{
  "name": "application",
  "createdTime": "2018-03-23T14:48:12.700Z",
  "properties": {
  },
  "metrics": [
    {
      "id": {
        "name": "spring.integration.send",
        "tags": [
          {
            "key": "exception",
            "value": "none"
          },
          {
            "key": "name",
            "value": "input"
          },
          {
            "key": "result",
            "value": "success"
          },
          {
            "key": "type",
            "value": "channel"
          }
        ],
        "type": "TIMER",
        "description": "Send processing time",
        "baseUnit": "milliseconds"
      },
      "timestamp": "2018-03-23T14:48:12.697Z",
      "sum": 130.340546,
      "count": 6,
      "mean": 21.72342433333333,
      "upper": 116.176299,
      "total": 130.340546
    }
  ]
}
```

 Given that the format of the Metric message has slightly changed after migrating to Micrometer, the published message will also have a `STREAM_CLOUD_STREAM_VERSION` header set to `2.x` to help distinguish between Metric messages from the older versions of the Spring Cloud Stream.

## 21.15. Samples

For Spring Cloud Stream samples, see the [spring-cloud-stream-samples](#) repository on GitHub.

### 21.15.1. Deploying Stream Applications on CloudFoundry

On CloudFoundry, services are usually exposed through a special environment variable called [VCAP\\_SERVICES](#).

When configuring your binder connections, you can use the values from an environment variable as explained on the [dataflow Cloud Foundry Server](#) docs.

# Chapter 22. Binder Implementations

## 22.1. Apache Kafka Binder

This guide describes the Apache Kafka implementation of the Spring Cloud Stream Binder. It contains information about its design, usage, and configuration options, as well as information on how the Stream Cloud Stream concepts map onto Apache Kafka specific constructs. In addition, this guide explains the Kafka Streams binding capabilities of Spring Cloud Stream.

### Usage

To use Apache Kafka binder, you need to add `spring-cloud-stream-binder-kafka` as a dependency to your Spring Cloud Stream application, as shown in the following example for Maven:

```
<dependency>
  <groupId>org.springframework.cloud</groupId>
  <artifactId>spring-cloud-stream-binder-kafka</artifactId>
</dependency>
```

Alternatively, you can also use the Spring Cloud Stream Kafka Starter, as shown inn the following example for Maven:

```
<dependency>
  <groupId>org.springframework.cloud</groupId>
  <artifactId>spring-cloud-starter-stream-kafka</artifactId>
</dependency>
```

### Apache Kafka Binder Overview

The following image shows a simplified diagram of how the Apache Kafka binder operates:

[kafka binder] | *images/kafka-binder.png*

*Figure 17. Kafka Binder*

The Apache Kafka Binder implementation maps each destination to an Apache Kafka topic. The consumer group maps directly to the same Apache Kafka concept. Partitioning also maps directly to Apache Kafka partitions as well.

The binder currently uses the Apache Kafka `kafka-clients` 1.0.0 jar and is designed to be used with a broker of at least that version. This client can communicate with older brokers (see the Kafka documentation), but certain features may not be available. For example, with versions earlier than 0.11.x.x, native headers are not supported. Also, 0.11.x.x does not support the `autoAddPartitions` property.

## Configuration Options

This section contains the configuration options used by the Apache Kafka binder.

For common configuration options and properties pertaining to binder, see the [core documentation](#).

### Kafka Binder Properties

#### **spring.cloud.stream.kafka.binder.brokers**

A list of brokers to which the Kafka binder connects.

Default: `localhost`.

#### **spring.cloud.stream.kafka.binder.defaultBrokerPort**

`brokers` allows hosts specified with or without port information (for example, `host1,host2:port2`). This sets the default port when no port is configured in the broker list.

Default: `9092`.

#### **spring.cloud.stream.kafka.binder.configuration**

Key/Value map of client properties (both producers and consumer) passed to all clients created by the binder. Due to the fact that these properties are used by both producers and consumers, usage should be restricted to common properties—for example, security settings. Properties here supersede any properties set in boot.

Default: Empty map.

#### **spring.cloud.stream.kafka.binder.consumerProperties**

Key/Value map of arbitrary Kafka client consumer properties. Properties here supersede any properties set in boot and in the `configuration` property above.

Default: Empty map.

#### **spring.cloud.stream.kafka.binder.headers**

The list of custom headers that are transported by the binder. Only required when communicating with older applications ( $\leq 1.3.x$ ) with a `kafka-clients` version  $< 0.11.0.0$ . Newer versions support headers natively.

Default: empty.

#### **spring.cloud.stream.kafka.binder.healthTimeout**

The time to wait to get partition information, in seconds. Health reports as down if this timer expires.

Default: 10.

#### **spring.cloud.stream.kafka.binder.requiredAcks**

The number of required acks on the broker. See the Kafka documentation for the producer `acks` property.

Default: 1.

#### **spring.cloud.stream.kafka.binder.minPartitionCount**

Effective only if `autoCreateTopics` or `autoAddPartitions` is set. The global minimum number of partitions that the binder configures on topics on which it produces or consumes data. It can be superseded by the `partitionCount` setting of the producer or by the value of `instanceCount * concurrency` settings of the producer (if either is larger).

Default: 1.

#### **spring.cloud.stream.kafka.binder.producerProperties**

Key/Value map of arbitrary Kafka client producer properties. Properties here supersede any properties set in boot and in the `configuration` property above.

Default: Empty map.

#### **spring.cloud.stream.kafka.binder.replicationFactor**

The replication factor of auto-created topics if `autoCreateTopics` is active. Can be overridden on each binding.

Default: 1.

#### **spring.cloud.stream.kafka.binder.autoCreateTopics**

If set to `true`, the binder creates new topics automatically. If set to `false`, the binder relies on the topics being already configured. In the latter case, if the topics do not exist, the binder fails to start.



This setting is independent of the `auto.topic.create.enable` setting of the broker and does not influence it. If the server is set to auto-create topics, they may be created as part of the metadata retrieval request, with default broker settings.

Default: `true`.

#### **spring.cloud.stream.kafka.binder.autoAddPartitions**

If set to `true`, the binder creates new partitions if required. If set to `false`, the binder relies on the partition size of the topic being already configured. If the partition count of the target topic is smaller than the expected value, the binder fails to start.

Default: `false`.

#### **spring.cloud.stream.kafka.binder.transaction.transactionIdPrefix**

Enables transactions in the binder. See `transaction.id` in the Kafka documentation and `Transactions` in the `spring-kafka` documentation. When transactions are enabled, individual `producer` properties are ignored and all producers use the `spring.cloud.stream.kafka.binder.transaction.producer.*` properties.

Default `null` (no transactions)

#### **spring.cloud.stream.kafka.binder.transaction.producer.\***

Global producer properties for producers in a transactional binder. See [spring.cloud.stream.kafka.binder.transaction.transactionIdPrefix](#) and [Kafka Producer Properties](#) and the general producer properties supported by all binders.

Default: See individual producer properties.

#### **spring.cloud.stream.kafka.binder.headerMapperBeanName**

The bean name of a [KafkaHeaderMapper](#) used for mapping [spring-messaging](#) headers to and from Kafka headers. Use this, for example, if you wish to customize the trusted packages in a [DefaultKafkaHeaderMapper](#) that uses JSON deserialization for the headers.

Default: none.

#### **Kafka Consumer Properties**

The following properties are available for Kafka consumers only and must be prefixed with [spring.cloud.stream.kafka.bindings.<channelName>.consumer..](#)

#### **admin.configuration**

A Map of Kafka topic properties used when provisioning topics—for example, [spring.cloud.stream.kafka.bindings.input.consumer.admin.configuration.message.format.version =0.9.0.0](#)

Default: none.

#### **admin.replicas-assignment**

A Map<Integer, List<Integer>> of replica assignments, with the key being the partition and the value being the assignments. Used when provisioning new topics. See the [NewTopic](#) Javadocs in the [kafka-clients](#) jar.

Default: none.

#### **admin.replication-factor**

The replication factor to use when provisioning topics. Overrides the binder-wide setting. Ignored if [replicas-assignments](#) is present.

Default: none (the binder-wide default of 1 is used).

#### **autoRebalanceEnabled**

When [true](#), topic partitions is automatically rebalanced between the members of a consumer group. When [false](#), each consumer is assigned a fixed set of partitions based on [spring.cloud.stream.instanceCount](#) and [spring.cloud.stream.instanceIndex](#). This requires both the [spring.cloud.stream.instanceCount](#) and [spring.cloud.stream.instanceIndex](#) properties to be set appropriately on each launched instance. The value of the [spring.cloud.stream.instanceCount](#) property must typically be greater than 1 in this case.

Default: [true](#).

#### **ackEachRecord**

When [autoCommitOffset](#) is [true](#), this setting dictates whether to commit the offset after each

record is processed. By default, offsets are committed after all records in the batch of records returned by `consumer.poll()` have been processed. The number of records returned by a poll can be controlled with the `max.poll.records` Kafka property, which is set through the consumer `configuration` property. Setting this to `true` may cause a degradation in performance, but doing so reduces the likelihood of redelivered records when a failure occurs. Also, see the binder `requiredAcks` property, which also affects the performance of committing offsets.

Default: `false`.

#### **autoCommitOffset**

Whether to autocommit offsets when a message has been processed. If set to `false`, a header with the key `kafka_acknowledgment` of the type `org.springframework.kafka.support.Acknowledgment` header is present in the inbound message. Applications may use this header for acknowledging messages. See the examples section for details. When this property is set to `false`, Kafka binder sets the ack mode to `org.springframework.kafka.listener.AbstractMessageListenerContainer.AckMode.MANUAL` and the application is responsible for acknowledging records. Also see `ackEachRecord`.

Default: `true`.

#### **autoCommitOnError**

Effective only if `autoCommitOffset` is set to `true`. If set to `false`, it suppresses auto-commits for messages that result in errors and commits only for successful messages. It allows a stream to automatically replay from the last successfully processed message, in case of persistent failures. If set to `true`, it always auto-commits (if auto-commit is enabled). If not set (the default), it effectively has the same value as `enableDlq`, auto-committing erroneous messages if they are sent to a DLQ and not committing them otherwise.

Default: not set.

#### **resetOffsets**

Whether to reset offsets on the consumer to the value provided by `startOffset`.

Default: `false`.

#### **startOffset**

The starting offset for new groups. Allowed values: `earliest` and `latest`. If the consumer group is set explicitly for the consumer 'binding' (through `spring.cloud.stream.bindings.<channelName>.group`), 'startOffset' is set to `earliest`. Otherwise, it is set to `latest` for the `anonymous` consumer group. Also see `resetOffsets` (earlier in this list).

Default: null (equivalent to `earliest`).

#### **enableDlq**

When set to true, it enables DLQ behavior for the consumer. By default, messages that result in errors are forwarded to a topic named `error.<destination>.<group>`. The DLQ topic name can be configurable by setting the `dlqName` property. This provides an alternative option to the more common Kafka replay scenario for the case when the number of errors is relatively small and replaying the entire original topic may be too cumbersome. See [Dead-Letter Topic Processing](#)

processing for more information. Starting with version 2.0, messages sent to the DLQ topic are enhanced with the following headers: `x-original-topic`, `x-exception-message`, and `x-exception-stacktrace` as `byte[]`. **Not allowed when `destinationIsPattern` is true.**

Default: `false`.

## configuration

Map with a key/value pair containing generic Kafka consumer properties.

Default: Empty map.

## dlqName

The name of the DLQ topic to receive the error messages.

Default: `null` (If not specified, messages that result in errors are forwarded to a topic named `error.<destination>.<group>`).

## dlqProducerProperties

Using this, DLQ-specific producer properties can be set. All the properties available through kafka producer properties can be set through this property.

Default: Default Kafka producer properties.

## standardHeaders

Indicates which standard headers are populated by the inbound channel adapter. Allowed values: `none`, `id`, `timestamp`, or `both`. Useful if using native deserialization and the first component to receive a message needs an `id` (such as an aggregator that is configured to use a JDBC message store).

Default: `none`

## converterBeanName

The name of a bean that implements `RecordMessageConverter`. Used in the inbound channel adapter to replace the default `MessagingMessageConverter`.

Default: `null`

## idleEventInterval

The interval, in milliseconds, between events indicating that no messages have recently been received. Use an `ApplicationListener<ListenerContainerIdleEvent>` to receive these events. See [Example: Pausing and Resuming the Consumer](#) for a usage example.

Default: `30000`

## destinationIsPattern

When true, the destination is treated as a regular expression `Pattern` used to match topic names by the broker. When true, topics are not provisioned, and `enableDlq` is not allowed, because the binder does not know the topic names during the provisioning phase. Note, the time taken to detect new topics that match the pattern is controlled by the consumer property `metadata.max.age.ms`, which (at the time of writing) defaults to 300,000ms (5 minutes). This can be

configured using the `configuration` property above.

Default: `false`

### Kafka Producer Properties

The following properties are available for Kafka producers only and must be prefixed with `spring.cloud.stream.kafka.bindings.<channelName>.producer..`

#### `admin.configuration`

A `Map` of Kafka topic properties used when provisioning new topics—for example, `spring.cloud.stream.kafka.bindings.input.consumer.admin.configuration.message.format.version =0.9.0.0`

Default: none.

#### `admin.replicas-assignment`

A `Map<Integer, List<Integer>>` of replica assignments, with the key being the partition and the value being the assignments. Used when provisioning new topics. See `NewTopic` javadocs in the `kafka-clients` jar.

Default: none.

#### `admin.replication-factor`

The replication factor to use when provisioning new topics. Overrides the binder-wide setting. Ignored if `replicas-assignments` is present.

Default: none (the binder-wide default of 1 is used).

#### `bufferSize`

Upper limit, in bytes, of how much data the Kafka producer attempts to batch before sending.

Default: `16384`.

#### `sync`

Whether the producer is synchronous.

Default: `false`.

#### `batchTimeout`

How long the producer waits to allow more messages to accumulate in the same batch before sending the messages. (Normally, the producer does not wait at all and simply sends all the messages that accumulated while the previous send was in progress.) A non-zero value may increase throughput at the expense of latency.

Default: `0`.

#### `messageKeyExpression`

A SpEL expression evaluated against the outgoing message used to populate the key of the produced Kafka message—for example, `headers['myKey']`. The payload cannot be used because, by the time this expression is evaluated, the payload is already in the form of a `byte[]`.

Default: `none`.

## headerPatterns

A comma-delimited list of simple patterns to match Spring messaging headers to be mapped to the Kafka `Headers` in the `ProducerRecord`. Patterns can begin or end with the wildcard character (asterisk). Patterns can be negated by prefixing with `!`. Matching stops after the first match (positive or negative). For example `!ask,as*` will pass `ash` but not `ask`. `id` and `timestamp` are never mapped.

Default: `*` (all headers - except the `id` and `timestamp`)

## configuration

Map with a key/value pair containing generic Kafka producer properties.

Default: Empty map.

The Kafka binder uses the `partitionCount` setting of the producer as a hint to create a topic with the given partition count (in conjunction with the `minPartitionCount`, the maximum of the two being the value being used). Exercise caution when configuring both `minPartitionCount` for a binder and `partitionCount` for an application, as the larger value is used. If a topic already exists with a smaller partition count and `autoAddPartitions` is disabled (the default), the binder fails to start. If a topic already exists with a smaller partition count and `autoAddPartitions` is enabled, new partitions are added. If a topic already exists with a larger number of partitions than the maximum of (`minPartitionCount` or `partitionCount`), the existing partition count is used.



## Usage examples

In this section, we show the use of the preceding properties for specific scenarios.

### Example: Setting `autoCommitOffset` to `false` and Relying on Manual Acking

This example illustrates how one may manually acknowledge offsets in a consumer application.

This example requires that `spring.cloud.stream.kafka.bindings.input.consumer.autoCommitOffset` be set to `false`. Use the corresponding input channel name for your example.

```

@SpringBootApplication
@EnableBinding(Sink.class)
public class ManuallyAcknowledgingConsumer {

    public static void main(String[] args) {
        SpringApplication.run(ManuallyAcknowledgingConsumer.class, args);
    }

    @StreamListener(Sink.INPUT)
    public void process(Message<?> message) {
        Acknowledgment acknowledgment =
        message.getHeaders().get(KafkaHeaders.ACKNOWLEDGMENT, Acknowledgment.class);
        if (acknowledgment != null) {
            System.out.println("Acknowledgment provided");
            acknowledgment.acknowledge();
        }
    }
}

```

## Example: Security Configuration

Apache Kafka 0.9 supports secure connections between client and brokers. To take advantage of this feature, follow the guidelines in the [Apache Kafka Documentation](#) as well as the Kafka 0.9 [security guidelines from the Confluent documentation](#). Use the `spring.cloud.stream.kafka.binder.configuration` option to set security properties for all clients created by the binder.

For example, to set `security.protocol` to `SASL_SSL`, set the following property:

```
spring.cloud.stream.kafka.binder.configuration.security.protocol=SASL_SSL
```

All the other security properties can be set in a similar manner.

When using Kerberos, follow the instructions in the [reference documentation](#) for creating and referencing the JAAS configuration.

Spring Cloud Stream supports passing JAAS configuration information to the application by using a JAAS configuration file and using Spring Boot properties.

## Using JAAS Configuration Files

The JAAS and (optionally) krb5 file locations can be set for Spring Cloud Stream applications by using system properties. The following example shows how to launch a Spring Cloud Stream application with SASL and Kerberos by using a JAAS configuration file:

```
java -Djava.security.auth.login.config=/path/to/kafka_client_jaas.conf -jar log.jar \
--spring.cloud.stream.kafka.binder.brokers=secure.server:9092 \
--spring.cloud.stream.bindings.input.destination=stream.ticktock \
--spring.cloud.stream.kafka.binder.configuration.security.protocol=SASL_PLAINTEXT
```

## Using Spring Boot Properties

As an alternative to having a JAAS configuration file, Spring Cloud Stream provides a mechanism for setting up the JAAS configuration for Spring Cloud Stream applications by using Spring Boot properties.

The following properties can be used to configure the login context of the Kafka client:

### **spring.cloud.stream.kafka.binder.jaas.loginModule**

The login module name. Not necessary to be set in normal cases.

Default: `com.sun.security.auth.module.Krb5LoginModule`.

### **spring.cloud.stream.kafka.binder.jaas.controlFlag**

The control flag of the login module.

Default: `required`.

### **spring.cloud.stream.kafka.binder.jaas.options**

Map with a key/value pair containing the login module options.

Default: Empty map.

The following example shows how to launch a Spring Cloud Stream application with SASL and Kerberos by using Spring Boot configuration properties:

```
java --spring.cloud.stream.kafka.binder.brokers=secure.server:9092 \
--spring.cloud.stream.bindings.input.destination=stream.ticktock \
--spring.cloud.stream.kafka.binder.autoCreateTopics=false \
--spring.cloud.stream.kafka.binder.configuration.security.protocol=SASL_PLAINTEXT \
--spring.cloud.stream.kafka.binder.jaas.options.useKeyTab=true \
--spring.cloud.stream.kafka.binder.jaas.options.storeKey=true \
 \
--spring.cloud.stream.kafka.binder.jaas.options.keyTab=/etc/security/keytabs/kafka_client.keytab \
--spring.cloud.stream.kafka.binder.jaas.options.principal=kafka-client
-1@EXAMPLE.COM
```

The preceding example represents the equivalent of the following JAAS file:

```
KafkaClient {  
    com.sun.security.auth.module.Krb5LoginModule required  
    useKeyTab=true  
    storeKey=true  
    keyTab="/etc/security/keytabs/kafka_client.keytab"  
    principal="kafka-client-1@EXAMPLE.COM";  
};
```

If the topics required already exist on the broker or will be created by an administrator, autocreation can be turned off and only client JAAS properties need to be sent.



Do not mix JAAS configuration files and Spring Boot properties in the same application. If the `-Djava.security.auth.login.config` system property is already present, Spring Cloud Stream ignores the Spring Boot properties.



Be careful when using the `autoCreateTopics` and `autoAddPartitions` with Kerberos. Usually, applications may use principals that do not have administrative rights in Kafka and Zookeeper. Consequently, relying on Spring Cloud Stream to create/modify topics may fail. In secure environments, we strongly recommend creating topics and managing ACLs administratively by using Kafka tooling.

### Example: Pausing and Resuming the Consumer

If you wish to suspend consumption but not cause a partition rebalance, you can pause and resume the consumer. This is facilitated by adding the `Consumer` as a parameter to your `@StreamListener`. To resume, you need an `ApplicationListener` for `ListenerContainerIdleEvent` instances. The frequency at which events are published is controlled by the `idleEventInterval` property. Since the consumer is not thread-safe, you must call these methods on the calling thread.

The following simple application shows how to pause and resume:

```

@SpringBootApplication
@EnableBinding(Sink.class)
public class Application {

    public static void main(String[] args) {
        SpringApplication.run(Application.class, args);
    }

    @StreamListener(Sink.INPUT)
    public void in(String in, @Header(KafkaHeaders.CONSUMER) Consumer<?, ?> consumer)
    {
        System.out.println(in);
        consumer.pause(Collections.singleton(new TopicPartition("myTopic", 0)));
    }

    @Bean
    public ApplicationListener<ListenerContainerIdleEvent> idleListener() {
        return event -> {
            System.out.println(event);
            if (event.getConsumer().paused().size() > 0) {
                event.getConsumer().resume(event.getConsumer().paused());
            }
        };
    }
}

```

## Error Channels

Starting with version 1.3, the binder unconditionally sends exceptions to an error channel for each consumer destination and can also be configured to send async producer send failures to an error channel. See [Error Handling](#) for more information.

The payload of the [ErrorMessage](#) for a send failure is a [KafkaSendFailureException](#) with properties:

- **failedMessage**: The Spring Messaging [Message<?>](#) that failed to be sent.
- **record**: The raw [ProducerRecord](#) that was created from the [failedMessage](#)

There is no automatic handling of producer exceptions (such as sending to a [Dead-Letter queue](#)). You can consume these exceptions with your own Spring Integration flow.

## Kafka Metrics

Kafka binder module exposes the following metrics:

**spring.cloud.stream.binder.kafka.offset**: This metric indicates how many messages have not been yet consumed from a given binder's topic by a given consumer group. The metrics provided are based on the Mircometer metrics library. The metric contains the consumer group information, topic and the actual lag in committed offset from the latest offset on the topic. This metric is

particularly useful for providing auto-scaling feedback to a PaaS platform.

## Dead-Letter Topic Processing

Because you cannot anticipate how users would want to dispose of dead-lettered messages, the framework does not provide any standard mechanism to handle them. If the reason for the dead-lettering is transient, you may wish to route the messages back to the original topic. However, if the problem is a permanent issue, that could cause an infinite loop. The sample Spring Boot application within this topic is an example of how to route those messages back to the original topic, but it moves them to a “parking lot” topic after three attempts. The application is another spring-cloud-stream application that reads from the dead-letter topic. It terminates when no messages are received for 5 seconds.

The examples assume the original destination is `so8400out` and the consumer group is `so8400`.

There are a couple of strategies to consider:

- Consider running the rerouting only when the main application is not running. Otherwise, the retries for transient errors are used up very quickly.
- Alternatively, use a two-stage approach: Use this application to route to a third topic and another to route from there back to the main topic.

The following code listings show the sample application:

### *application.properties*

```
spring.cloud.stream.bindings.input.group=so8400replay
spring.cloud.stream.bindings.input.destination=error.so8400out.so8400

spring.cloud.stream.bindings.output.destination=so8400out
spring.cloud.stream.bindings.output.producer.partitioned=true

spring.cloud.stream.bindings.parkingLot.destination=so8400in.parkingLot
spring.cloud.stream.bindings.parkingLot.producer.partitioned=true

spring.cloud.stream.kafka.binder.configuration.auto.offset.reset=earliest

spring.cloud.stream.kafka.binder.headers=x-retries
```

### *Application*

```
@SpringBootApplication
@EnableBinding(TwoOutputProcessor.class)
public class ReRouteDlqKApplication implements CommandLineRunner {

    private static final String X_RETRIES_HEADER = "x-retries";

    public static void main(String[] args) {
        SpringApplication.run(ReRouteDlqKApplication.class, args).close();
    }
}
```

```

private final AtomicInteger processed = new AtomicInteger();

@Autowired
private MessageChannel parkingLot;

@StreamListener(Processor.INPUT)
@SendTo(Processor.OUTPUT)
public Message<?> reRoute(Message<?> failed) {
    processed.incrementAndGet();
    Integer retries = failed.getHeaders().get(X_RETRIES_HEADER, Integer.class);
    if (retries == null) {
        System.out.println("First retry for " + failed);
        return MessageBuilder.fromMessage(failed)
            .setHeader(X_RETRIES_HEADER, new Integer(1))
            .setHeader(BinderHeaders.PARTITION_OVERRIDE,
failed.getHeaders().get(KafkaHeaders.RECEIVED_PARTITION_ID))
            .build();
    }
    else if (retries.intValue() < 3) {
        System.out.println("Another retry for " + failed);
        return MessageBuilder.fromMessage(failed)
            .setHeader(X_RETRIES_HEADER, new Integer(retries.intValue() + 1))
            .setHeader(BinderHeaders.PARTITION_OVERRIDE,
failed.getHeaders().get(KafkaHeaders.RECEIVED_PARTITION_ID))
            .build();
    }
    else {
        System.out.println("Retries exhausted for " + failed);
        parkingLot.send(MessageBuilder.fromMessage(failed)
            .setHeader(BinderHeaders.PARTITION_OVERRIDE,
failed.getHeaders().get(KafkaHeaders.RECEIVED_PARTITION_ID))
            .build());
    }
    return null;
}

@Override
public void run(String... args) throws Exception {
    while (true) {
        int count = this.processed.get();
        Thread.sleep(5000);
        if (count == this.processed.get()) {
            System.out.println("Idle, terminating");
            return;
        }
    }
}

```

```
public interface TwoOutputProcessor extends Processor {  
  
    @Output("parkingLot")  
    MessageChannel parkingLot();  
  
}  
  
}
```

## Partitioning with the Kafka Binder

Apache Kafka supports topic partitioning natively.

Sometimes it is advantageous to send data to specific partitions—for example, when you want to strictly order message processing (all messages for a particular customer should go to the same partition).

The following example shows how to configure the producer and consumer side:

```

@SpringBootApplication
@EnableBinding(Source.class)
public class KafkaPartitionProducerApplication {

    private static final Random RANDOM = new Random(System.currentTimeMillis());

    private static final String[] data = new String[] {
        "foo1", "bar1", "qux1",
        "foo2", "bar2", "qux2",
        "foo3", "bar3", "qux3",
        "foo4", "bar4", "qux4",
    };

    public static void main(String[] args) {
        new SpringApplicationBuilder(KafkaPartitionProducerApplication.class)
            .web(false)
            .run(args);
    }

    @InboundChannelAdapter(channel = Source.OUTPUT, poller = @Poller(fixedRate =
"5000"))
    public Message<?> generate() {
        String value = data[RANDOM.nextInt(data.length)];
        System.out.println("Sending: " + value);
        return MessageBuilder.withPayload(value)
            .setHeader("partitionKey", value)
            .build();
    }
}

```

*application.yml*

```

spring:
  cloud:
    stream:
      bindings:
        output:
          destination: partitioned.topic
          producer:
            partitioned: true
            partition-key-expression: headers['partitionKey']
            partition-count: 12

```

 The topic must be provisioned to have enough partitions to achieve the desired concurrency for all consumer groups. The above configuration supports up to 12 consumer instances (6 if their `concurrency` is 2, 4 if their concurrency is 3, and so on). It is generally best to “over-provision” the partitions to allow for future increases in consumers or concurrency.

 The preceding configuration uses the default partitioning (`key.hashCode() % partitionCount`). This may or may not provide a suitably balanced algorithm, depending on the key values. You can override this default by using the `partitionSelectorExpression` or `partitionSelectorClass` properties.

Since partitions are natively handled by Kafka, no special configuration is needed on the consumer side. Kafka allocates partitions across the instances.

The following Spring Boot application listens to a Kafka stream and prints (to the console) the partition ID to which each message goes:

```
@SpringBootApplication
@EnableBinding(Sink.class)
public class KafkaPartitionConsumerApplication {

    public static void main(String[] args) {
        new SpringApplicationBuilder(KafkaPartitionConsumerApplication.class)
            .web(false)
            .run(args);
    }

    @StreamListener(Sink.INPUT)
    public void listen(@Payload String in, @Header(KafkaHeaders.RECEIVED_PARTITION_ID)
int partition) {
        System.out.println(in + " received from partition " + partition);
    }
}
```

*application.yml*

```
spring:
  cloud:
    stream:
      bindings:
        input:
          destination: partitioned.topic
          group: myGroup
```

You can add instances as needed. Kafka rebalances the partition allocations. If the instance count (or `instance count * concurrency`) exceeds the number of partitions, some consumers are idle.

## 22.2. Apache Kafka Streams Binder

### 22.2.1. Usage

For using the Kafka Streams binder, you just need to add it to your Spring Cloud Stream application, using the following Maven coordinates:

```
<dependency>
  <groupId>org.springframework.cloud</groupId>
  <artifactId>spring-cloud-stream-binder-kafka-streams</artifactId>
</dependency>
```

### 22.2.2. Kafka Streams Binder Overview

Spring Cloud Stream's Apache Kafka support also includes a binder implementation designed explicitly for Apache Kafka Streams binding. With this native integration, a Spring Cloud Stream "processor" application can directly use the [Apache Kafka Streams](#) APIs in the core business logic.

Kafka Streams binder implementation builds on the foundation provided by the [Kafka Streams in Spring Kafka](#) project.

Kafka Streams binder provides binding capabilities for the three major types in Kafka Streams - KStream, KTable and GlobalKTable.

As part of this native integration, the high-level [Streams DSL](#) provided by the Kafka Streams API is available for use in the business logic.

An early version of the [Processor API](#) support is available as well.

As noted early-on, Kafka Streams support in Spring Cloud Stream is strictly only available for use in the Processor model. A model in which the messages read from an inbound topic, business processing can be applied, and the transformed messages can be written to an outbound topic. It can also be used in Processor applications with a no-outbound destination.

#### Streams DSL

This application consumes data from a Kafka topic (e.g., `words`), computes word count for each unique word in a 5 seconds time window, and the computed results are sent to a downstream topic (e.g., `counts`) for further processing.

```

@SpringBootApplication
@EnableBinding(KStreamProcessor.class)
public class WordCountProcessorApplication {

    @StreamListener("input")
    @SendTo("output")
    public KStream<?, WordCount> process(KStream<?, String> input) {
        return input
            .flatMapValues(value ->
Arrays.asList(value.toLowerCase().split("\\W+")))
            .groupBy((key, value) -> value)
            .windowedBy(TimeWindows.of(5000))
            .count(Materialized.as("WordCounts-multi"))
            .toStream()
            .map((key, value) -> new KeyValue<>(null, new WordCount(key.key(),
value, new Date(key.window().start()), new Date(key.window().end()))));
    }

    public static void main(String[] args) {
        SpringApplication.run(WordCountProcessorApplication.class, args);
    }
}

```

Once built as a uber-jar (e.g., `wordcount-processor.jar`), you can run the above example like the following.

```

java -jar wordcount-processor.jar
--spring.cloud.stream.bindings.input.destination=words
--spring.cloud.stream.bindings.output.destination=counts

```

This application will consume messages from the Kafka topic `words` and the computed results are published to an output topic `counts`.

Spring Cloud Stream will ensure that the messages from both the incoming and outgoing topics are automatically bound as KStream objects. As a developer, you can exclusively focus on the business aspects of the code, i.e. writing the logic required in the processor. Setting up the Streams DSL specific configuration required by the Kafka Streams infrastructure is automatically handled by the framework.

### 22.2.3. Configuration Options

This section contains the configuration options used by the Kafka Streams binder.

For common configuration options and properties pertaining to binder, refer to the [core documentation](#).

#### Kafka Streams Properties

The following properties are available at the binder level and must be prefixed with

`spring.cloud.stream.kafka.streams.binder.` literal.

## configuration

Map with a key/value pair containing properties pertaining to Apache Kafka Streams API. This property must be prefixed with `spring.cloud.stream.kafka.streams.binder..`. Following are some examples of using this property.

```
spring.cloud.stream.kafka.streams.binder.configuration.default.key.serde=org.apache.kafka.common.serialization.Serdes$StringSerde
spring.cloud.stream.kafka.streams.binder.configuration.default.value.serde=org.apache.kafka.common.serialization.Serdes$StringSerde
spring.cloud.stream.kafka.streams.binder.configuration.commit.interval.ms=1000
```

For more information about all the properties that may go into streams configuration, see StreamsConfig JavaDocs in Apache Kafka Streams docs.

## brokers

Broker URL

Default: `localhost`

## zkNodes

Zookeeper URL

Default: `localhost`

## serdeError

Deserialization error handler type. Possible values are - `logAndContinue`, `logAndFail` or `sendToDlq`

Default: `logAndFail`

## applicationId

Convenient way to set the application.id for the Kafka Streams application globally at the binder level. If the application contains multiple `StreamListener` methods, then application.id should be set at the binding level per input binding.

Default: `none`

The following properties are *only* available for Kafka Streams producers and must be prefixed with `spring.cloud.stream.kafka.streams.bindings.<binding name>.producer.` literal. For convenience, if there are multiple output bindings and they all require a common value, that can be configured by using the prefix `spring.cloud.stream.kafka.streams.default.producer..`

## keySerde

key serde to use

Default: `none`.

## **valueSerde**

value serde to use

Default: `none`.

## **useNativeEncoding**

flag to enable native encoding

Default: `false`.

The following properties are *only* available for Kafka Streams consumers and must be prefixed with `spring.cloud.stream.kafka.streams.bindings.<binding name>.consumer.'literal'`. For convenience, if there multiple input bindings and they all require a common value, that can be configured by using the prefix `'spring.cloud.stream.kafka.streams.default.consumer..'`

## **applicationId**

Setting application.id per input binding.

Default: `none`

## **keySerde**

key serde to use

Default: `none`.

## **valueSerde**

value serde to use

Default: `none`.

## **materializedAs**

state store to materialize when using incoming KTable types

Default: `none`.

## **useNativeDecoding**

flag to enable native decoding

Default: `false`.

## **dlqName**

DLQ topic name.

Default: `none`.

## **TimeWindow properties:**

Windowing is an important concept in stream processing applications. Following properties are available to configure time-window computations.

## **spring.cloud.stream.kafka.streams.timeWindow.length**

When this property is given, you can autowire a `TimeWindows` bean into the application. The value is expressed in milliseconds.

Default: `none`.

## **spring.cloud.stream.kafka.streams.timeWindow.advanceBy**

Value is given in milliseconds.

Default: `none`.

### **22.2.4. Multiple Input Bindings**

For use cases that requires multiple incoming KStream objects or a combination of KStream and KTable objects, the Kafka Streams binder provides multiple bindings support.

Let's see it in action.

#### **Multiple Input Bindings as a Sink**

```
@EnableBinding(KStreamKTableBinding.class)
.....
.....
@StreamListener
public void process(@Input("inputStream") KStream<String, PlayEvent> playEvents,
                    @Input("inputTable") KTable<Long, Song> songTable) {
    ....
    ....
}

interface KStreamKTableBinding {

    @Input("inputStream")
    KStream<?, ?> inputStream();

    @Input("inputTable")
    KTable<?, ?> inputTable();
}
```

In the above example, the application is written as a sink, i.e. there are no output bindings and the application has to decide concerning downstream processing. When you write applications in this style, you might want to send the information downstream or store them in a state store (See below for Queryable State Stores).

In the case of incoming KTable, if you want to materialize the computations to a state store, you have to express it through the following property.

```
spring.cloud.stream.kafka.streams.bindings.inputTable.consumer.materializedAs: all-songs
```

The above example shows the use of KTable as an input binding. The binder also supports input bindings for GlobalKTable. GlobalKTable binding is useful when you have to ensure that all instances of your application has access to the data updates from the topic. KTable and GlobalKTable bindings are only available on the input. Binder supports both input and output bindings for KStream.

### Multiple Input Bindings as a Processor

```
@EnableBinding(KStreamKTableBinding.class)
....
....

@StreamListener
@SendTo("output")
public KStream<String, Long> process(@Input("input") KStream<String, Long>
userClicksStream,
   @Input("inputTable") KTable<String, String>
userRegionsTable) {
    ...
    ...
}

interface KStreamKTableBinding extends KafkaStreamsProcessor {

    @Input("inputX")
    KTable<?, ?> inputTable();
}
```

### 22.2.5. Multiple Output Bindings (aka Branching)

Kafka Streams allow outbound data to be split into multiple topics based on some predicates. The Kafka Streams binder provides support for this feature without compromising the programming model exposed through `StreamListener` in the end user application.

You can write the application in the usual way as demonstrated above in the word count example. However, when using the branching feature, you are required to do a few things. First, you need to make sure that your return type is `KStream[]` instead of a regular `KStream`. Second, you need to use the `SendTo` annotation containing the output bindings in the order (see example below). For each of these output bindings, you need to configure destination, content-type etc., complying with the standard Spring Cloud Stream expectations.

Here is an example:

```

@EnableBinding(KStreamProcessorWithBranches.class)
@EnableAutoConfiguration
public static class WordCountProcessorApplication {

    @Autowired
    private TimeWindows timeWindows;

    @StreamListener("input")
    @SendTo({"output1","output2","output3"})
    public KStream<?, WordCount>[] process(KStream<Object, String> input) {

        Predicate<Object, WordCount> isEnglish = (k, v) ->
v.word.equals("english");
        Predicate<Object, WordCount> isFrench = (k, v) ->
v.word.equals("french");
        Predicate<Object, WordCount> isSpanish = (k, v) ->
v.word.equals("spanish");

        return input
            .flatMapValues(value ->
Arrays.asList(value.toLowerCase().split("\\W+")))
            .groupBy((key, value) -> value)
            .windowedBy(timeWindows)
            .count(Materialized.as("WordCounts-1"))
            .toStream()
            .map((key, value) -> new KeyValue<>(null, new WordCount(key.key(),
value, new Date(key.window().start()), new Date(key.window().end()))))
            .branch(isEnglish, isFrench, isSpanish);
    }

    interface KStreamProcessorWithBranches {

        @Input("input")
        KStream<?, ?> input();

        @Output("output1")
        KStream<?, ?> output1();

        @Output("output2")
        KStream<?, ?> output2();

        @Output("output3")
        KStream<?, ?> output3();
    }
}

```

Properties:

```

spring.cloud.stream.bindings.output1.contentType: application/json
spring.cloud.stream.bindings.output2.contentType: application/json
spring.cloud.stream.bindings.output3.contentType: application/json
spring.cloud.stream.kafka.streams.binder.configuration.commit.interval.ms: 1000
spring.cloud.stream.kafka.streams.binder.configuration:
  default.key.serde: org.apache.kafka.common.serialization.Serdes$StringSerde
  default.value.serde: org.apache.kafka.common.serialization.Serdes$StringSerde
spring.cloud.stream.bindings.output1:
  destination: foo
  producer:
    headerMode: raw
spring.cloud.stream.bindings.output2:
  destination: bar
  producer:
    headerMode: raw
spring.cloud.stream.bindings.output3:
  destination: fox
  producer:
    headerMode: raw
spring.cloud.stream.bindings.input:
  destination: words
  consumer:
    headerMode: raw

```

## 22.2.6. Message Conversion

Similar to message-channel based binder applications, the Kafka Streams binder adapts to the out-of-the-box content-type conversions without any compromise.

It is typical for Kafka Streams operations to know the type of SerDe's used to transform the key and value correctly. Therefore, it may be more natural to rely on the SerDe facilities provided by the Apache Kafka Streams library itself at the inbound and outbound conversions rather than using the content-type conversions offered by the framework. On the other hand, you might be already familiar with the content-type conversion patterns provided by the framework, and that, you'd like to continue using for inbound and outbound conversions.

Both the options are supported in the Kafka Streams binder implementation.

### Outbound serialization

If native encoding is disabled (which is the default), then the framework will convert the message using the `contentType` set by the user (otherwise, the default `application/json` will be applied). It will ignore any SerDe set on the outbound in this case for outbound serialization.

Here is the property to set the `contentType` on the outbound.

```
spring.cloud.stream.bindings.output.contentType: application/json
```

Here is the property to enable native encoding.

```
spring.cloud.stream.bindings.output.nativeEncoding: true
```

If native encoding is enabled on the output binding (user has to enable it as above explicitly), then the framework will skip any form of automatic message conversion on the outbound. In that case, it will switch to the Serde set by the user. The `valueSerde` property set on the actual output binding will be used. Here is an example.

```
spring.cloud.stream.kafka.streams.bindings.output.producer.valueSerde:  
org.apache.kafka.common.serialization.Serdes$StringSerde
```

If this property is not set, then it will use the "default" SerDe: `spring.cloud.stream.kafka.streams.binder.configuration.default.value.serde`.

It is worth to mention that Kafka Streams binder does not serialize the keys on outbound - it simply relies on Kafka itself. Therefore, you either have to specify the `keySerde` property on the binding or it will default to the application-wide common `keySerde`.

Binding level key serde:

```
spring.cloud.stream.kafka.streams.bindings.output.producer.keySerde
```

Common Key serde:

```
spring.cloud.stream.kafka.streams.binder.configuration.default.key.serde
```

If branching is used, then you need to use multiple output bindings. For example,

```
interface KStreamProcessorWithBranches {  
  
    @Input("input")  
    KStream<?, ?> input();  
  
    @Output("output1")  
    KStream<?, ?> output1();  
  
    @Output("output2")  
    KStream<?, ?> output2();  
  
    @Output("output3")  
    KStream<?, ?> output3();  
}
```

If `nativeEncoding` is set, then you can set different SerDe's on individual output bindings as below.

```
spring.cloud.stream.kafka.streams.bindings.output1.producer.valueSerde=IntegerSerde  
spring.cloud.stream.kafka.streams.bindings.output2.producer.valueSerde=StringSerde  
spring.cloud.stream.kafka.streams.bindings.output3.producer.valueSerde=JsonSerde
```

Then if you have `SendTo` like this, `@SendTo({"output1", "output2", "output3"})`, the `KStream[]` from the branches are applied with proper SerDe objects as defined above. If you are not enabling `nativeEncoding`, you can then set different `contentType` values on the output bindings as below. In that case, the framework will use the appropriate message converter to convert the messages before sending to Kafka.

```
spring.cloud.stream.bindings.output1.contentType: application/json  
spring.cloud.stream.bindings.output2.contentType: application/java-serialzied-object  
spring.cloud.stream.bindings.output3.contentType: application/octet-stream
```

## Inbound Deserialization

Similar rules apply to data deserialization on the inbound.

If native decoding is disabled (which is the default), then the framework will convert the message using the `contentType` set by the user (otherwise, the default `application/json` will be applied). It will ignore any SerDe set on the inbound in this case for inbound deserialization.

Here is the property to set the `contentType` on the inbound.

```
spring.cloud.stream.bindings.input.contentType: application/json
```

Here is the property to enable native decoding.

```
spring.cloud.stream.bindings.input.nativeDecoding: true
```

If native decoding is enabled on the input binding (user has to enable it as above explicitly), then the framework will skip doing any message conversion on the inbound. In that case, it will switch to the SerDe set by the user. The `valueSerde` property set on the actual output binding will be used. Here is an example.

```
spring.cloud.stream.kafka.streams.bindings.input.consumer.valueSerde:  
org.apache.kafka.common.serialization.Serdes$StringSerde
```

If this property is not set, it will use the default SerDe: `spring.cloud.stream.kafka.streams.binder.configuration.default.value.serde`.

It is worth to mention that Kafka Streams binder does not deserialize the keys on inbound - it simply relies on Kafka itself. Therefore, you either have to specify the `keySerde` property on the binding or it will default to the application-wide common `keySerde`.

Binding level key serde:

```
spring.cloud.stream.kafka.streams.bindings.input.consumer.keySerde
```

Common Key serde:

```
spring.cloud.stream.kafka.streams.binder.configuration.default.key.serde
```

As in the case of KStream branching on the outbound, the benefit of setting value SerDe per binding is that if you have multiple input bindings (multiple KStreams object) and they all require separate value SerDe's, then you can configure them individually. If you use the common configuration approach, then this feature won't be applicable.

## 22.2.7. Error Handling

Apache Kafka Streams provide the capability for natively handling exceptions from deserialization errors. For details on this support, please see [this](#). Out of the box, Apache Kafka Streams provide two kinds of deserialization exception handlers - `logAndContinue` and `logAndFail`. As the name indicates, the former will log the error and continue processing the next records and the latter will log the error and fail. `LogAndFail` is the default deserialization exception handler.

### Handling Deserialization Exceptions

Kafka Streams binder supports a selection of exception handlers through the following properties.

```
spring.cloud.stream.kafka.streams.binder.serdeError: logAndContinue
```

In addition to the above two deserialization exception handlers, the binder also provides a third one for sending the erroneous records (poison pills) to a DLQ topic. Here is how you enable this DLQ exception handler.

```
spring.cloud.stream.kafka.streams.binder.serdeError: sendToDlq
```

When the above property is set, all the deserialization error records are automatically sent to the DLQ topic.

```
spring.cloud.stream.kafka.streams.bindings.input.consumer.dlqName: foo-dlq
```

If this is set, then the error records are sent to the topic `foo-dlq`. If this is not set, then it will create a DLQ topic with the name `error.<input-topic-name>.<group-name>`.

A couple of things to keep in mind when using the exception handling feature in Kafka Streams binder.

- The property `spring.cloud.stream.kafka.streams.binder.serdeError` is applicable for the entire application. This implies that if there are multiple `StreamListener` methods in the same application, this property is applied to all of them.
- The exception handling for deserialization works consistently with native deserialization and framework provided message conversion.

## Handling Non-Deserialization Exceptions

For general error handling in Kafka Streams binder, it is up to the end user applications to handle application level errors. As a side effect of providing a DLQ for deserialization exception handlers, Kafka Streams binder provides a way to get access to the DLQ sending bean directly from your application. Once you get access to that bean, you can programmatically send any exception records from your application to the DLQ.

It continues to remain hard to robust error handling using the high-level DSL; Kafka Streams doesn't natively support error handling yet.

However, when you use the low-level Processor API in your application, there are options to control this behavior. See below.

```

@.Autowired
private SendToDlqAndContinue dlqHandler;

@StreamListener("input")
@SendTo("output")
public KStream<?, WordCount> process(KStream<Object, String> input) {

    input.process(() -> new Processor() {
        ProcessorContext context;

        @Override
        public void init(ProcessorContext context) {
            this.context = context;
        }

        @Override
        public void process(Object o, Object o2) {

            try {
                .....
                .....
            }
            catch(Exception e) {
                //explicitly provide the kafka topic corresponding to the
                input binding as the first argument.
                //DLQ handler will correctly map to the dlq topic from the
                actual incoming destination.
                dlqHandler.sendToDlq("topic-name", (byte[]) o1, (byte[]) o2,
context.partition());
            }
        }

        .....
        .....
    });
}

```

## 22.2.8. State Store

State store is created automatically by Kafka Streams when the DSL is used. When processor API is used, you need to register a state store manually. In order to do so, you can use [KafkaStreamsStateStore](#) annotation. You can specify the name and type of the store, flags to control log and disabling cache, etc. Once the store is created by the binder during the bootstrapping phase, you can access this state store through the processor API. Below are some primitives for doing this.

Creating a state store:

```
@KafkaStreamsStateStore(name="mystate", type=KafkaStreamsStateStoreProperties.StoreType.WINDOW, lengthMs=300000)
public void process(KStream<Object, Product> input) {
    ...
}
```

Accessing the state store:

```
Processor<Object, Product>() {

    WindowStore<Object, String> state;

    @Override
    public void init(ProcessorContext processorContext) {
        state = (WindowStore)processorContext.getStateStore("mystate");
    }
    ...
}
```

## 22.2.9. Interactive Queries

As part of the public Kafka Streams binder API, we expose a class called [InteractiveQueryService](#). You can access this as a Spring bean in your application. An easy way to get access to this bean from your application is to "autowire" the bean.

```
@Autowired
private InteractiveQueryService interactiveQueryService;
```

Once you gain access to this bean, then you can query for the particular state-store that you are interested. See below.

```
ReadOnlyKeyValueStore<Object, Object> keyValueStore =
    interactiveQueryService.getQueryableStoreType("my-store",
Queryables.QueryableStoreTypes.keyValueStore());
```

If there are multiple instances of the kafka streams application running, then before you can query them interactively, you need to identify which application instance hosts the key. [InteractiveQueryService](#) API provides methods for identifying the host information.

In order for this to work, you must configure the property [application.server](#) as below:

```
spring.cloud.stream.kafka.streams.binder.configuration.application.server:
<server>:<port>
```

Here are some code snippets:

```
org.apache.kafka.streams.state.HostInfo hostInfo =
interactiveQueryService.getHostInfo("store-name",
                                    key, keySerializer);

if (interactiveQueryService.getCurrentHostInfo().equals(hostInfo)) {

    //query from the store that is locally available
}
else {
    //query from the remote host
}
```

## 22.2.10. Accessing the underlying KafkaStreams object

`StreamBuilderFactoryBean` from `spring-kafka` that is responsible for constructing the `KafkaStreams` object can be accessed programmatically. Each `StreamBuilderFactoryBean` is registered as `stream-builder` and appended with the `StreamListener` method name. If your `StreamListener` method is named as `process` for example, the stream builder bean is named as `stream-builder-process`. Since this is a factory bean, it should be accessed by prepending an ampersand (&) when accessing it programmatically. Following is an example and it assumes the `StreamListener` method is named as `process`

```
StreamsBuilderFactoryBean streamsBuilderFactoryBean = context.getBean("&stream-
builder-process", StreamsBuilderFactoryBean.class);
KafkaStreams kafkaStreams = streamsBuilderFactoryBean.getKafkaStreams();
```

## 22.2.11. State Cleanup

By default, the `KafkaStreams.cleanup()` method is called when the binding is stopped. See [the Spring Kafka documentation](#). To modify this behavior simply add a single `CleanupConfig @Bean` (configured to clean up on start, stop, or neither) to the application context; the bean will be detected and wired into the factory bean.

# 22.3. RabbitMQ Binder

This guide describes the RabbitMQ implementation of the Spring Cloud Stream Binder. It contains information about its design, usage and configuration options, as well as information on how the Stream Cloud Stream concepts map into RabbitMQ specific constructs.

## Usage

To use the RabbitMQ binder, you can add it to your Spring Cloud Stream application, by using the following Maven coordinates:

```
<dependency>
    <groupId>org.springframework.cloud</groupId>
    <artifactId>spring-cloud-stream-binder-rabbit</artifactId>
</dependency>
```

Alternatively, you can use the Spring Cloud Stream RabbitMQ Starter, as follows:

```
<dependency>
    <groupId>org.springframework.cloud</groupId>
    <artifactId>spring-cloud-starter-stream-rabbit</artifactId>
</dependency>
```

## RabbitMQ Binder Overview

The following simplified diagram shows how the RabbitMQ binder operates:

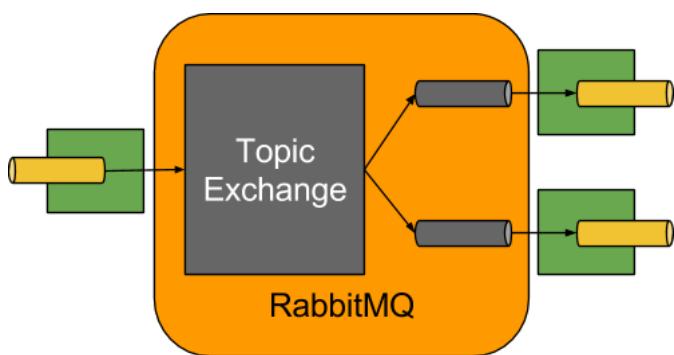


Figure 18. RabbitMQ Binder

By default, the RabbitMQ Binder implementation maps each destination to a [TopicExchange](#). For each consumer group, a [Queue](#) is bound to that [TopicExchange](#). Each consumer instance has a corresponding RabbitMQ [Consumer](#) instance for its group's [Queue](#). For partitioned producers and consumers, the queues are suffixed with the partition index and use the partition index as the routing key. For anonymous consumers (those with no [group](#) property), an auto-delete queue (with a randomized unique name) is used.

By using the optional [autoBindDlq](#) option, you can configure the binder to create and configure dead-letter queues (DLQs) (and a dead-letter exchange [DLX](#), as well as routing infrastructure). By default, the dead letter queue has the name of the destination, appended with [.dlq](#). If retry is enabled ([maxAttempts > 1](#)), failed messages are delivered to the DLQ after retries are exhausted. If retry is disabled ([maxAttempts = 1](#)), you should set [requeueRejected](#) to [false](#) (the default) so that failed messages are routed to the DLQ, instead of being re-queued. In addition, [republishToDlq](#) causes the binder to publish a failed message to the DLQ (instead of rejecting it). This feature lets additional information (such as the stack trace in the [x-exception-stacktrace](#) header) be added to the message in headers. This option does not need retry enabled. You can republish a failed message after just one attempt. Starting with version 1.2, you can configure the delivery mode of republished messages. See the [republishDeliveryMode](#) property.

 Setting `requeueRejected` to `true` (with `republishToDlq=false`) causes the message to be re-queued and redelivered continually, which is likely not what you want unless the reason for the failure is transient. In general, you should enable retry within the binder by setting `maxAttempts` to greater than one or by setting `republishToDlq` to `true`.

See [RabbitMQ Binder Properties](#) for more information about these properties.

The framework does not provide any standard mechanism to consume dead-letter messages (or to re-route them back to the primary queue). Some options are described in [Dead-Letter Queue Processing](#).

 When multiple RabbitMQ binders are used in a Spring Cloud Stream application, it is important to disable 'RabbitAutoConfiguration' to avoid the same configuration from `RabbitAutoConfiguration` being applied to the two binders. You can exclude the class by using the `@SpringBootApplication` annotation.

Starting with version 2.0, the `RabbitMessageChannelBinder` sets the `RabbitTemplate.userPublisherConnection` property to `true` so that the non-transactional producers avoid deadlocks on consumers, which can happen if cached connections are blocked because of a [memory alarm](#) on the broker.

 Currently, a `multiplex` consumer (a single consumer listening to multiple queues) is only supported for message-driven consumers; polled consumers can only retrieve messages from a single queue.

## Configuration Options

This section contains settings specific to the RabbitMQ Binder and bound channels.

For general binding configuration options and properties, see the [Spring Cloud Stream core documentation](#).

### RabbitMQ Binder Properties

By default, the RabbitMQ binder uses Spring Boot's `ConnectionFactory`. Consequently, it supports all Spring Boot configuration options for RabbitMQ. (For reference, see the [Spring Boot documentation](#)). RabbitMQ configuration options use the `spring.rabbitmq` prefix.

In addition to Spring Boot options, the RabbitMQ binder supports the following properties:

#### `spring.cloud.stream.rabbit.binder.adminAddresses`

A comma-separated list of RabbitMQ management plugin URLs. Only used when `nodes` contains more than one entry. Each entry in this list must have a corresponding entry in `spring.rabbitmq.addresses`. Only needed if you use a RabbitMQ cluster and wish to consume from the node that hosts the queue. See [Queue Affinity](#) and the [LocalizedQueueConnectionFactory](#) for more information.

Default: empty.

## **spring.cloud.stream.rabbit.binder.nodes**

A comma-separated list of RabbitMQ node names. When more than one entry, used to locate the server address where a queue is located. Each entry in this list must have a corresponding entry in `spring.rabbitmq.addresses`. Only needed if you use a RabbitMQ cluster and wish to consume from the node that hosts the queue. See [Queue Affinity and the LocalizedQueueConnectionFactory](#) for more information.

Default: empty.

## **spring.cloud.stream.rabbit.binder.compressionLevel**

The compression level for compressed bindings. See [java.util.zip.Deflater](#).

Default: `1` (BEST\_LEVEL).

## **spring.cloud.stream.binder.connection-name-prefix**

A connection name prefix used to name the connection(s) created by this binder. The name is this prefix followed by `#n`, where `n` increments each time a new connection is opened.

Default: none (Spring AMQP default).

## **RabbitMQ Consumer Properties**

The following properties are available for Rabbit consumers only and must be prefixed with `spring.cloud.stream.rabbit.bindings.<channelName>.consumer..`

### **acknowledgeMode**

The acknowledge mode.

Default: `AUTO`.

### **autoBindDlq**

Whether to automatically declare the DLQ and bind it to the binder DLX.

Default: `false`.

### **bindingRoutingKey**

The routing key with which to bind the queue to the exchange (if `bindQueue` is `true`). For partitioned destinations, `-<instanceIndex>` is appended.

Default: `#`.

### **bindQueue**

Whether to bind the queue to the destination exchange. Set it to `false` if you have set up your own infrastructure and have previously created and bound the queue.

Default: `true`.

### **consumerTagPrefix**

Used to create the consumer tag(s); will be appended by `#n` where `n` increments for each consumer created. Example:  `${spring.application.name}-`

`${spring.cloud.stream.bindings.input.group}-${spring.cloud.stream.instance-index}.`

Default: none - the broker will generate random consumer tags.

#### **deadLetterQueueName**

The name of the DLQ

Default: `prefix+destination.dlq`

#### **deadLetterExchange**

A DLX to assign to the queue. Relevant only if `autoBindDlq` is `true`.

Default: '`prefix+DLX`'

#### **deadLetterExchangeType**

The type of the DLX to assign to the queue. Relevant only if `autoBindDlq` is `true`.

Default: '`direct`'

#### **deadLetterRoutingKey**

A dead letter routing key to assign to the queue. Relevant only if `autoBindDlq` is `true`.

Default: `destination`

#### **declareDlx**

Whether to declare the dead letter exchange for the destination. Relevant only if `autoBindDlq` is `true`. Set to `false` if you have a pre-configured DLX.

Default: `true`.

#### **declareExchange**

Whether to declare the exchange for the destination.

Default: `true`.

#### **delayedExchange**

Whether to declare the exchange as a [Delayed Message Exchange](#). Requires the delayed message exchange plugin on the broker. The `x-delayed-type` argument is set to the `exchangeType`.

Default: `false`.

#### **dlqDeadLetterExchange**

If a DLQ is declared, a DLX to assign to that queue.

Default: `none`

#### **dlqDeadLetterRoutingKey**

If a DLQ is declared, a dead letter routing key to assign to that queue.

Default: `none`

## **dlqExpires**

How long before an unused dead letter queue is deleted (in milliseconds).

Default: `no expiration`

## **dlqLazy**

Declare the dead letter queue with the `x-queue-mode=lazy` argument. See “[Lazy Queues](#)”. Consider using a policy instead of this setting, because using a policy allows changing the setting without deleting the queue.

Default: `false`.

## **dlqMaxLength**

Maximum number of messages in the dead letter queue.

Default: `no limit`

## **dlqMaxLengthBytes**

Maximum number of total bytes in the dead letter queue from all messages.

Default: `no limit`

## **dlqMaxPriority**

Maximum priority of messages in the dead letter queue (0-255).

Default: `none`

## **dlqOverflowBehavior**

Action to take when `dlqMaxLength` or `dlqMaxLengthBytes` is exceeded; currently `drop-head` or `reject-publish` but refer to the RabbitMQ documentation.

Default: `none`

## **dlqTtl**

Default time to live to apply to the dead letter queue when declared (in milliseconds).

Default: `no limit`

## **durableSubscription**

Whether the subscription should be durable. Only effective if `group` is also set.

Default: `true`.

## **exchangeAutoDelete**

If `declareExchange` is true, whether the exchange should be auto-deleted (that is, removed after the last queue is removed).

Default: `true`.

## **exchangeDurable**

If `declareExchange` is true, whether the exchange should be durable (that is, it survives broker restart).

Default: `true`.

### **exchangeType**

The exchange type: `direct`, `fanout` or `topic` for non-partitioned destinations and `direct` or `topic` for partitioned destinations.

Default: `topic`.

### **exclusive**

Whether to create an exclusive consumer. Concurrency should be 1 when this is `true`. Often used when strict ordering is required but enabling a hot standby instance to take over after a failure. See `recoveryInterval`, which controls how often a standby instance attempts to consume.

Default: `false`.

### **expires**

How long before an unused queue is deleted (in milliseconds).

Default: `no expiration`

### **failedDeclarationRetryInterval**

The interval (in milliseconds) between attempts to consume from a queue if it is missing.

Default: 5000

### **headerPatterns**

Patterns for headers to be mapped from inbound messages.

Default: `['*']` (all headers).

### **lazy**

Declare the queue with the `x-queue-mode=lazy` argument. See “Lazy Queues”. Consider using a policy instead of this setting, because using a policy allows changing the setting without deleting the queue.

Default: `false`.

### **maxConcurrency**

The maximum number of consumers.

Default: 1.

### **maxLength**

The maximum number of messages in the queue.

Default: `no limit`

## **maxLengthBytes**

The maximum number of total bytes in the queue from all messages.

Default: `no limit`

## **maxPriority**

The maximum priority of messages in the queue (0-255).

Default: `none`

## **missingQueuesFatal**

When the queue cannot be found, whether to treat the condition as fatal and stop the listener container. Defaults to `false` so that the container keeps trying to consume from the queue—for example, when using a cluster and the node hosting a non-HA queue is down.

Default: `false`

## **overflowBehavior**

Action to take when `maxLength` or `maxLengthBytes` is exceeded; currently `drop-head` or `reject-publish` but refer to the RabbitMQ documentation.

Default: `none`

## **prefetch**

Prefetch count.

Default: `1`.

## **prefix**

A prefix to be added to the name of the `destination` and queues.

Default: `""`.

## **queueDeclarationRetries**

The number of times to retry consuming from a queue if it is missing. Relevant only when `missingQueuesFatal` is `true`. Otherwise, the container keeps retrying indefinitely.

Default: `3`

## **queueNameGroupOnly**

When true, consume from a queue with a name equal to the `group`. Otherwise the queue name is `destination.group`. This is useful, for example, when using Spring Cloud Stream to consume from an existing RabbitMQ queue.

Default: `false`.

## **recoveryInterval**

The interval between connection recovery attempts, in milliseconds.

Default: `5000`.

## **requeueRejected**

Whether delivery failures should be re-queued when retry is disabled or `republishToDlq` is `false`.

Default: `false`.

## **republishDeliveryMode**

When `republishToDlq` is `true`, specifies the delivery mode of the republished message.

Default: `DeliveryMode.PERSISTENT`

## **republishToDlq**

By default, messages that fail after retries are exhausted are rejected. If a dead-letter queue (DLQ) is configured, RabbitMQ routes the failed message (unchanged) to the DLQ. If set to `true`, the binder republishes failed messages to the DLQ with additional headers, including the exception message and stack trace from the cause of the final failure.

Default: `false`

## **transacted**

Whether to use transacted channels.

Default: `false`.

## **ttl**

Default time to live to apply to the queue when declared (in milliseconds).

Default: `no limit`

## **txSize**

The number of deliveries between acks.

Default: `1`.

## **Advanced Listener Container Configuration**

To set listener container properties that are not exposed as binder or binding properties, add a single bean of type `ListenerContainerCustomizer` to the application context. The binder and binding properties will be set and then the customizer will be called. The customizer (`configure()` method) is provided with the queue name as well as the consumer group as arguments.

## **Rabbit Producer Properties**

The following properties are available for Rabbit producers only and must be prefixed with `spring.cloud.stream.rabbit.bindings.<channelName>.producer..`

## **autoBindDlq**

Whether to automatically declare the DLQ and bind it to the binder DLX.

Default: `false`.

## **batchingEnabled**

Whether to enable message batching by producers. Messages are batched into one message according to the following properties (described in the next three entries in this list): 'batchSize', `batchBufferLimit`, and `batchTimeout`. See [Batching](#) for more information.

Default: `false`.

## **batchSize**

The number of messages to buffer when batching is enabled.

Default: `100`.

## **batchBufferLimit**

The maximum buffer size when batching is enabled.

Default: `10000`.

## **batchTimeout**

The batch timeout when batching is enabled.

Default: `5000`.

## **bindingRoutingKey**

The routing key with which to bind the queue to the exchange (if `bindQueue` is `true`). Only applies to non-partitioned destinations. Only applies if `requiredGroups` are provided and then only to those groups.

Default: `#`.

## **bindQueue**

Whether to bind the queue to the destination exchange. Set it to `false` if you have set up your own infrastructure and have previously created and bound the queue. Only applies if `requiredGroups` are provided and then only to those groups.

Default: `true`.

## **compress**

Whether data should be compressed when sent.

Default: `false`.

## **deadLetterQueueName**

The name of the DLQ Only applies if `requiredGroups` are provided and then only to those groups.

Default: `prefix+destination.dlq`

## **deadLetterExchange**

A DLX to assign to the queue. Relevant only when `autoBindDlq` is `true`. Applies only when `requiredGroups` are provided and then only to those groups.

Default: 'prefix+DLX'

### **deadLetterExchangeType**

The type of the DLX to assign to the queue. Relevant only if `autoBindDlq` is `true`. Applies only when `requiredGroups` are provided and then only to those groups.

Default: 'direct'

### **deadLetterRoutingKey**

A dead letter routing key to assign to the queue. Relevant only when `autoBindDlq` is `true`. Applies only when `requiredGroups` are provided and then only to those groups.

Default: `destination`

### **declareDlx**

Whether to declare the dead letter exchange for the destination. Relevant only if `autoBindDlq` is `true`. Set to `false` if you have a pre-configured DLX. Applies only when `requiredGroups` are provided and then only to those groups.

Default: `true`.

### **declareExchange**

Whether to declare the exchange for the destination.

Default: `true`.

### **delayExpression**

A SpEL expression to evaluate the delay to apply to the message (`x-delay` header). It has no effect if the exchange is not a delayed message exchange.

Default: No `x-delay` header is set.

### **delayedExchange**

Whether to declare the exchange as a `Delayed Message Exchange`. Requires the delayed message exchange plugin on the broker. The `x-delayed-type` argument is set to the `exchangeType`.

Default: `false`.

### **deliveryMode**

The delivery mode.

Default: `PERSISTENT`.

### **dlqDeadLetterExchange**

When a DLQ is declared, a DLX to assign to that queue. Applies only if `requiredGroups` are provided and then only to those groups.

Default: `none`

### **dlqDeadLetterRoutingKey**

When a DLQ is declared, a dead letter routing key to assign to that queue. Applies only when `requiredGroups` are provided and then only to those groups.

Default: `none`

### **dlqExpires**

How long (in milliseconds) before an unused dead letter queue is deleted. Applies only when `requiredGroups` are provided and then only to those groups.

Default: `no expiration`

### **dlqLazy**

Declare the dead letter queue with the `x-queue-mode=lazy` argument. See “[Lazy Queues](#)”. Consider using a policy instead of this setting, because using a policy allows changing the setting without deleting the queue. Applies only when `requiredGroups` are provided and then only to those groups.

### **dlqMaxLength**

Maximum number of messages in the dead letter queue. Applies only if `requiredGroups` are provided and then only to those groups.

Default: `no limit`

### **dlqMaxLengthBytes**

Maximum number of total bytes in the dead letter queue from all messages. Applies only when `requiredGroups` are provided and then only to those groups.

Default: `no limit`

### **dlqMaxPriority**

Maximum priority of messages in the dead letter queue (0-255) Applies only when `requiredGroups` are provided and then only to those groups.

Default: `none`

### **dlqTtl**

Default time (in milliseconds) to live to apply to the dead letter queue when declared. Applies only when `requiredGroups` are provided and then only to those groups.

Default: `no limit`

### **exchangeAutoDelete**

If `declareExchange` is `true`, whether the exchange should be auto-delete (it is removed after the last queue is removed).

Default: `true`.

### **exchangeDurable**

If `declareExchange` is `true`, whether the exchange should be durable (survives broker restart).

Default: `true`.

### **exchangeType**

The exchange type: `direct`, `fanout` or `topic` for non-partitioned destinations and `direct` or `topic` for partitioned destinations.

Default: `topic`.

### **expires**

How long (in milliseconds) before an unused queue is deleted. Applies only when `requiredGroups` are provided and then only to those groups.

Default: `no expiration`

### **headerPatterns**

Patterns for headers to be mapped to outbound messages.

Default: `[ '*' ]` (all headers).

### **lazy**

Declare the queue with the `x-queue-mode=lazy` argument. See “Lazy Queues”. Consider using a policy instead of this setting, because using a policy allows changing the setting without deleting the queue. Applies only when `requiredGroups` are provided and then only to those groups.

Default: `false`.

### **maxLength**

Maximum number of messages in the queue. Applies only when `requiredGroups` are provided and then only to those groups.

Default: `no limit`

### **maxLengthBytes**

Maximum number of total bytes in the queue from all messages. Only applies if `requiredGroups` are provided and then only to those groups.

Default: `no limit`

### **maxPriority**

Maximum priority of messages in the queue (0-255). Only applies if `requiredGroups` are provided and then only to those groups.

Default: `none`

### **prefix**

A prefix to be added to the name of the `destination` exchange.

Default: `""`.

### **queueNameGroupOnly**

When `true`, consume from a queue with a name equal to the `group`. Otherwise the queue name is `destination.group`. This is useful, for example, when using Spring Cloud Stream to consume from an existing RabbitMQ queue. Applies only when `requiredGroups` are provided and then only to those groups.

Default: `false`.

### **routingKeyExpression**

A SpEL expression to determine the routing key to use when publishing messages. For a fixed routing key, use a literal expression, such as `routingKeyExpression='my.routingKey'` in a properties file or `routingKeyExpression: '''my.routingKey'''` in a YAML file.

Default: `destination` or `destination-<partition>` for partitioned destinations.

### **transacted**

Whether to use transacted channels.

Default: `false`.

### **ttl**

Default time (in milliseconds) to live to apply to the queue when declared. Applies only when `requiredGroups` are provided and then only to those groups.

Default: `no limit`

In the case of RabbitMQ, content type headers can be set by external applications. Spring Cloud Stream supports them as part of an extended internal protocol used for any type of transport—including transports, such as Kafka (prior to 0.11), that do not natively support headers.



## **Retry With the RabbitMQ Binder**

When retry is enabled within the binder, the listener container thread is suspended for any back off periods that are configured. This might be important when strict ordering is required with a single consumer. However, for other use cases, it prevents other messages from being processed on that thread. An alternative to using binder retry is to set up dead lettering with time to live on the dead-letter queue (DLQ) as well as dead-letter configuration on the DLQ itself. See “[RabbitMQ Binder Properties](#)” for more information about the properties discussed here. You can use the following example configuration to enable this feature:

- Set `autoBindDlq` to `true`. The binder creates a DLQ. Optionally, you can specify a name in `deadLetterQueueName`.
- Set `dlqTtl` to the back off time you want to wait between redeliveries.
- Set the `dlqDeadLetterExchange` to the default exchange. Expired messages from the DLQ are routed to the original queue, because the default `deadLetterRoutingKey` is the queue name (`destination.group`). Setting to the default exchange is achieved by setting the property with no value, as shown in the next example.

To force a message to be dead-lettered, either throw an `AmqpRejectAndDontRequeueException` or set

`requeueRejected` to `true` (the default) and throw any exception.

The loop continue without end, which is fine for transient problems, but you may want to give up after some number of attempts. Fortunately, RabbitMQ provides the `x-death` header, which lets you determine how many cycles have occurred.

To acknowledge a message after giving up, throw an `ImmediateAcknowledgeAmqpException`.

### Putting it All Together

The following configuration creates an exchange `myDestination` with queue `myDestination.consumerGroup` bound to a topic exchange with a wildcard routing key `#`:

```
---  
spring.cloud.stream.bindings.input.destination=myDestination  
spring.cloud.stream.bindings.input.group=consumerGroup  
#disable binder retries  
spring.cloud.stream.bindings.input.consumer.max-attempts=1  
#dlx/dlq setup  
spring.cloud.stream.rabbit.bindings.input.consumer.auto-bind-dlq=true  
spring.cloud.stream.rabbit.bindings.input.consumer.dlq-ttl=5000  
spring.cloud.stream.rabbit.bindings.input.consumer.dlq-dead-letter-exchange=  
---
```

This configuration creates a DLQ bound to a direct exchange (`DLX`) with a routing key of `myDestination.consumerGroup`. When messages are rejected, they are routed to the DLQ. After 5 seconds, the message expires and is routed to the original queue by using the queue name as the routing key, as shown in the following example:

## Spring Boot application

```
@SpringBootApplication
@EnableBinding(Sink.class)
public class XDeathApplication {

    public static void main(String[] args) {
        SpringApplication.run(XDeathApplication.class, args);
    }

    @StreamListener(Sink.INPUT)
    public void listen(String in, @Header(name = "x-death", required = false) Map<?, ?> death) {
        if (death != null && death.get("count").equals(3L)) {
            // giving up - don't send to DLX
            throw new ImmediateAcknowledgeAmqpException("Failed after 4 attempts");
        }
        throw new AmqpRejectAndDontRequeueException("failed");
    }
}
```

Notice that the count property in the `x-death` header is a `Long`.

## Error Channels

Starting with version 1.3, the binder unconditionally sends exceptions to an error channel for each consumer destination and can also be configured to send async producer send failures to an error channel. See “[[binder-error-channels](#)]” for more information.

RabbitMQ has two types of send failures:

- Returned messages,
- Negatively acknowledged [Publisher Confirms](#).

The latter is rare. According to the RabbitMQ documentation “[A nack] will only be delivered if an internal error occurs in the Erlang process responsible for a queue.”.

As well as enabling producer error channels (as described in “[[binder-error-channels](#)]”), the RabbitMQ binder only sends messages to the channels if the connection factory is appropriately configured, as follows:

- `ccf.setPublisherConfirms(true);`
- `ccf.setPublisherReturns(true);`

When using Spring Boot configuration for the connection factory, set the following properties:

- `spring.rabbitmq.publisher-confirms`
- `spring.rabbitmq.publisher-returns`

The payload of the `ErrorMessage` for a returned message is a `ReturnedAmqpMessageException` with the

following properties:

- **failedMessage**: The spring-messaging `Message<?>` that failed to be sent.
- **amqpMessage**: The raw spring-amqp `Message`.
- **replyCode**: An integer value indicating the reason for the failure (for example, 312 - No route).
- **replyText**: A text value indicating the reason for the failure (for example, `NO_ROUTE`).
- **exchange**: The exchange to which the message was published.
- **routingKey**: The routing key used when the message was published.

For negatively acknowledged confirmations, the payload is a `NackedAmqpMessageException` with the following properties:

- **failedMessage**: The spring-messaging `Message<?>` that failed to be sent.
- **nackReason**: A reason (if available—you may need to examine the broker logs for more information).

There is no automatic handling of these exceptions (such as sending to a [dead-letter queue](#)). You can consume these exceptions with your own Spring Integration flow.

## Dead-Letter Queue Processing

Because you cannot anticipate how users would want to dispose of dead-lettered messages, the framework does not provide any standard mechanism to handle them. If the reason for the dead-lettering is transient, you may wish to route the messages back to the original queue. However, if the problem is a permanent issue, that could cause an infinite loop. The following Spring Boot application shows an example of how to route those messages back to the original queue but moves them to a third “parking lot” queue after three attempts. The second example uses the [RabbitMQ Delayed Message Exchange](#) to introduce a delay to the re-queued message. In this example, the delay increases for each attempt. These examples use a `@RabbitListener` to receive messages from the DLQ. You could also use `RabbitTemplate.receive()` in a batch process.

The examples assume the original destination is `so8400in` and the consumer group is `so8400`.

### Non-Partitioned Destinations

The first two examples are for when the destination is **not** partitioned:

```

@SpringBootApplication
public class ReRouteDlqApplication {

    private static final String ORIGINAL_QUEUE = "so8400in.so8400";

    private static final String DLQ = ORIGINAL_QUEUE + ".dlq";

    private static final String PARKING_LOT = ORIGINAL_QUEUE + ".parkingLot";

    private static final String X_RETRIES_HEADER = "x-retries";

    public static void main(String[] args) throws Exception {
        ConfigurableApplicationContext context =
        SpringApplication.run(ReRouteDlqApplication.class, args);
        System.out.println("Hit enter to terminate");
        System.in.read();
        context.close();
    }

    @Autowired
    private RabbitTemplate rabbitTemplate;

    @RabbitListener(queues = DLQ)
    public void rePublish(Message failedMessage) {
        Integer retriesHeader = (Integer)
        failedMessage.getMessageProperties().getHeaders().get(X_RETRIES_HEADER);
        if (retriesHeader == null) {
            retriesHeader = Integer.valueOf(0);
        }
        if (retriesHeader < 3) {
            failedMessage.getMessageProperties().getHeaders().put(X_RETRIES_HEADER,
retriesHeader + 1);
            this.rabbitTemplate.send(ORIGINAL_QUEUE, failedMessage);
        }
        else {
            this.rabbitTemplate.send(PARKING_LOT, failedMessage);
        }
    }

    @Bean
    public Queue parkingLot() {
        return new Queue(PARKING_LOT);
    }

}

```

```

@SpringBootApplication
public class ReRouteDlqApplication {

```

```

private static final String ORIGINAL_QUEUE = "so8400in.so8400";

private static final String DLQ = ORIGINAL_QUEUE + ".dlq";

private static final String PARKING_LOT = ORIGINAL_QUEUE + ".parkingLot";

private static final String X_RETRIES_HEADER = "x-retries";

private static final String DELAY_EXCHANGE = "dlqReRouter";

public static void main(String[] args) throws Exception {
    ConfigurableApplicationContext context =
SpringApplication.run(ReRouteDlqApplication.class, args);
    System.out.println("Hit enter to terminate");
    System.in.read();
    context.close();
}

@Autowired
private RabbitTemplate rabbitTemplate;

@RabbitListener(queues = DLQ)
public void rePublish(Message failedMessage) {
    Map<String, Object> headers =
failedMessage.getMessageProperties().getHeaders();
    Integer retriesHeader = (Integer) headers.get(X_RETRIES_HEADER);
    if (retriesHeader == null) {
        retriesHeader = Integer.valueOf(0);
    }
    if (retriesHeader < 3) {
        headers.put(X_RETRIES_HEADER, retriesHeader + 1);
        headers.put("x-delay", 5000 * retriesHeader);
        this.rabbitTemplate.send(DELAY_EXCHANGE, ORIGINAL_QUEUE, failedMessage);
    }
    else {
        this.rabbitTemplate.send(PARKING_LOT, failedMessage);
    }
}

@Bean
public DirectExchange delayExchange() {
    DirectExchange exchange = new DirectExchange(DELAY_EXCHANGE);
    exchange.setDelayed(true);
    return exchange;
}

@Bean
public Binding bindOriginalToDelay() {
    return BindingBuilder.bind(new
Queue(ORIGINAL_QUEUE)).to(delayExchange()).with(ORIGINAL_QUEUE);
}

```

```

@Bean
public Queue parkingLot() {
    return new Queue(PARKING_LOT);
}

}

```

## Partitioned Destinations

With partitioned destinations, there is one DLQ for all partitions. We determine the original queue from the headers.

`republishToDlq=false`

When `republishToDlq` is `false`, RabbitMQ publishes the message to the DLX/DLQ with an `x-death` header containing information about the original destination, as shown in the following example:

```

@SpringBootApplication
public class ReRouteDlqApplication {

    private static final String ORIGINAL_QUEUE = "so8400in.so8400";

    private static final String DLQ = ORIGINAL_QUEUE + ".dlq";

    private static final String PARKING_LOT = ORIGINAL_QUEUE + ".parkingLot";

    private static final String X_DEATH_HEADER = "x-death";

    private static final String X_RETRIES_HEADER = "x-retries";

    public static void main(String[] args) throws Exception {
        ConfigurableApplicationContext context =
        SpringApplication.run(ReRouteDlqApplication.class, args);
        System.out.println("Hit enter to terminate");
        System.in.read();
        context.close();
    }

    @Autowired
    private RabbitTemplate rabbitTemplate;

    @SuppressWarnings("unchecked")
    @RabbitListener(queues = DLQ)
    public void rePublish(Message failedMessage) {
        Map<String, Object> headers =
        failedMessage.getMessageProperties().getHeaders();
        Integer retriesHeader = (Integer) headers.get(X_RETRIES_HEADER);
        if (retriesHeader == null) {
            retriesHeader = Integer.valueOf(0);
        }
    }
}

```

```

    }

    if (retriesHeader < 3) {
        headers.put(X_RETRIES_HEADER, retriesHeader + 1);
        List<Map<String, ?>> xDeath = (List<Map<String, ?>>) headers.get(X_DEATH_HEADER);
        String exchange = (String) xDeath.get(0).get("exchange");
        List<String> routingKeys = (List<String>) xDeath.get(0).get("routing-keys");
        this.rabbitTemplate.send(exchange, routingKeys.get(0), failedMessage);
    }
    else {
        this.rabbitTemplate.send(PARKING_LOT, failedMessage);
    }
}

@Bean
public Queue parkingLot() {
    return new Queue(PARKING_LOT);
}

}

```

### republishToDlq=true

When `republishToDlq` is `true`, the republishing recoverer adds the original exchange and routing key to headers, as shown in the following example:

```

@SpringBootApplication
public class ReRouteDlqApplication {

    private static final String ORIGINAL_QUEUE = "so8400in.so8400";

    private static final String DLQ = ORIGINAL_QUEUE + ".dlq";

    private static final String PARKING_LOT = ORIGINAL_QUEUE + ".parkingLot";

    private static final String X_RETRIES_HEADER = "x-retries";

    private static final String X_ORIGINAL_EXCHANGE_HEADER =
RepublishMessageRecoverer.X_ORIGINAL_EXCHANGE;

    private static final String X_ORIGINAL_ROUTING_KEY_HEADER =
RepublishMessageRecoverer.X_ORIGINAL_ROUTING_KEY;

    public static void main(String[] args) throws Exception {
        ConfigurableApplicationContext context =
SpringApplication.run(ReRouteDlqApplication.class, args);
        System.out.println("Hit enter to terminate");
        System.in.read();
        context.close();
    }
}

```

```

    }

    @Autowired
    private RabbitTemplate rabbitTemplate;

    @RabbitListener(queues = DLQ)
    public void rePublish(Message failedMessage) {
        Map<String, Object> headers =
            failedMessage.getMessageProperties().getHeaders();
        Integer retriesHeader = (Integer) headers.get(X_RETRIES_HEADER);
        if (retriesHeader == null) {
            retriesHeader = Integer.valueOf(0);
        }
        if (retriesHeader < 3) {
            headers.put(X_RETRIES_HEADER, retriesHeader + 1);
            String exchange = (String) headers.get(X_ORIGINAL_EXCHANGE_HEADER);
            String originalRoutingKey = (String)
                headers.get(X_ORIGINAL_ROUTING_KEY_HEADER);
            this.rabbitTemplate.send(exchange, originalRoutingKey, failedMessage);
        }
        else {
            this.rabbitTemplate.send(PARKING_LOT, failedMessage);
        }
    }

    @Bean
    public Queue parkingLot() {
        return new Queue(PARKING_LOT);
    }

}

```

## Partitioning with the RabbitMQ Binder

RabbitMQ does not support partitioning natively.

Sometimes, it is advantageous to send data to specific partitions—for example, when you want to strictly order message processing, all messages for a particular customer should go to the same partition.

The [RabbitMessageChannelBinder](#) provides partitioning by binding a queue for each partition to the destination exchange.

The following Java and YAML examples show how to configure the producer:

## Producer

```
@SpringBootApplication
@EnableBinding(Source.class)
public class RabbitPartitionProducerApplication {

    private static final Random RANDOM = new Random(System.currentTimeMillis());

    private static final String[] data = new String[] {
        "abc1", "def1", "qux1",
        "abc2", "def2", "qux2",
        "abc3", "def3", "qux3",
        "abc4", "def4", "qux4",
    };

    public static void main(String[] args) {
        new SpringApplicationBuilder(RabbitPartitionProducerApplication.class)
            .web(false)
            .run(args);
    }

    @InboundChannelAdapter(channel = Source.OUTPUT, poller = @Poller(fixedRate =
"5000"))
    public Message<?> generate() {
        String value = data[RANDOM.nextInt(data.length)];
        System.out.println("Sending: " + value);
        return MessageBuilder.withPayload(value)
            .setHeader("partitionKey", value)
            .build();
    }

}
```

## application.yml

```
spring:
  cloud:
    stream:
      bindings:
        output:
          destination: partitioned.destination
          producer:
            partitioned: true
            partition-key-expression: headers['partitionKey']
            partition-count: 2
            required-groups:
              - myGroup
```

The configuration in the preceding example uses the default partitioning (`key.hashCode() % partitionCount`). This may or may not provide a suitably balanced algorithm, depending on the key values. You can override this default by using the `partitionSelectorExpression` or `partitionSelectorClass` properties.



The `required-groups` property is required only if you need the consumer queues to be provisioned when the producer is deployed. Otherwise, any messages sent to a partition are lost until the corresponding consumer is deployed.

The following configuration provisions a topic exchange:

<b>partitioned.destination</b>	topic	D
--------------------------------	-------	---

The following queues are bound to that exchange:

<b>partitioned.destination.myGroup-0</b>	D
<b>partitioned.destination.myGroup-1</b>	D

The following bindings associate the queues to the exchange:

Bindings			
To	Routing key	Arguments	
partitioned.destination.myGroup-0	partitioned.destination-0		<button>Unbind</button>
partitioned.destination.myGroup-1	partitioned.destination-1		<button>Unbind</button>

The following Java and YAML examples continue the previous examples and show how to configure the consumer:

## Consumer

```
@SpringBootApplication
@EnableBinding(Sink.class)
public class RabbitPartitionConsumerApplication {

    public static void main(String[] args) {
        new SpringApplicationBuilder(RabbitPartitionConsumerApplication.class)
            .web(false)
            .run(args);
    }

    @StreamListener(Sink.INPUT)
    public void listen(@Payload String in, @Header(AmqpHeaders.CONSUMER_QUEUE) String queue) {
        System.out.println(in + " received from queue " + queue);
    }

}
```

## application.yml

```
spring:
  cloud:
    stream:
      bindings:
        input:
          destination: partitioned.destination
          group: myGroup
          consumer:
            partitioned: true
            instance-index: 0
```

 The `RabbitMessageChannelBinder` does not support dynamic scaling. There must be at least one consumer per partition. The consumer's `instanceIndex` is used to indicate which partition is consumed. Platforms such as Cloud Foundry can have only one instance with an `instanceIndex`.

# Appendix: Compendium of Configuration Properties

Name	Default	Description
aws.paramstore.default-context	application	
aws.paramstore.enabled	true	Is AWS Parameter Store support enabled.
aws.paramstore.fail-fast	true	Throw exceptions during config lookup if true, otherwise, log warnings.
aws.paramstore.name		Alternative to <code>spring.application.name</code> to use in looking up values in AWS Parameter Store.
aws.paramstore.prefix	/config	Prefix indicating first level for every property. Value must start with a forward slash followed by a valid path segment or be empty. Defaults to "/config".
aws.paramstore.profile-separator	-	
cloud.aws.credentials.access-key		The access key to be used with a static provider.
cloud.aws.credentials.instance-profile	true	Configures an instance profile credentials provider with no further configuration.
cloud.aws.credentials.profile-name		The AWS profile name.
cloud.aws.credentials.profile-path		The AWS profile path.
cloud.aws.credentials.secret-key		The secret key to be used with a static provider.
cloud.aws.credentials.use-default-aws-credentials-chain	false	Use the DefaultAWSCredentialsChain instead of configuring a custom credentials chain.

Name	Default	Description
cloud.aws.loader.core-pool-size	1	The core pool size of the Task Executor used for parallel S3 interaction. @see org.springframework.scheduling.concurrent.ThreadPoolTaskExecutor#setCorePoolSize(int)
cloud.aws.loader.max-pool-size		The maximum pool size of the Task Executor used for parallel S3 interaction. @see org.springframework.scheduling.concurrent.ThreadPoolTaskExecutor#setMaxPoolSize(int)
cloud.aws.loader.queue-capacity		The maximum queue capacity for backed up S3 requests. @see org.springframework.scheduling.concurrent.ThreadPoolTaskExecutor#setQueueCapacity(int)
cloud.aws.region.auto	true	Enables automatic region detection based on the EC2 meta data service.
cloud.aws.region.static		
cloud.aws.stack.auto	true	Enables the automatic stack name detection for the application.
cloud.aws.stack.name	myStackName	The name of the manually configured stack name that will be used to retrieve the resources.
encrypt.fail-on-error	true	Flag to say that a process should fail if there is an encryption or decryption error.
encrypt.key		A symmetric key. As a stronger alternative, consider using a keystore.
encrypt.key-store.alias		Alias for a key in the store.
encrypt.key-store.location		Location of the key store file, e.g. classpath:/keystore.jks.
encrypt.key-store.password		Password that locks the keystore.

Name	Default	Description
encrypt.key-store.secret		Secret protecting the key (defaults to the same as the password).
encrypt.key-store.type	jks	The KeyStore type. Defaults to jks.
encrypt.rsa.algorithm		The RSA algorithm to use (DEFAULT or OEAR). Once it is set, do not change it (or existing ciphers will not be decryptable).
encrypt.rsa.salt	deadbeef	Salt for the random secret used to encrypt cipher text. Once it is set, do not change it (or existing ciphers will not be decryptable).
encrypt.rsa.strong	false	Flag to indicate that "strong" AES encryption should be used internally. If true, then the GCM algorithm is applied to the AES encrypted bytes. Default is false (in which case "standard" CBC is used instead). Once it is set, do not change it (or existing ciphers will not be decryptable).
encrypt.salt	deadbeef	A salt for the symmetric key, in the form of a hex-encoded byte array. As a stronger alternative, consider using a keystore.
endpoints.zookeeper.enabled	true	Enable the /zookeeper endpoint to inspect the state of zookeeper.
eureka.client.healthcheck.enabled	true	Enables the Eureka health check handler.
health.config.enabled	false	Flag to indicate that the config server health indicator should be installed.
health.config.time-to-live	0	Time to live for cached result, in milliseconds. Default 300000 (5 min).
hystrix.metrics.enabled	true	Enable Hystrix metrics polling. Defaults to true.

Name	Default	Description
hystrix.metrics.polling-interval-ms	2000	Interval between subsequent polling of metrics. Defaults to 2000 ms.
hystrix.shareSecurityContext	false	Enables auto-configuration of the Hystrix concurrency strategy plugin hook who will transfer the <a href="#">SecurityContext</a> from your main thread to the one used by the Hystrix command.
management.endpoint.bindings.cache.time-to-live	0ms	Maximum time that a response can be cached.
management.endpoint.bindings.enabled	true	Whether to enable the bindings endpoint.
management.endpoint.bus-env.enabled	true	Whether to enable the bus-env endpoint.
management.endpoint.bus-refresh.enabled	true	Whether to enable the bus-refresh endpoint.
management.endpoint.channels.cache.time-to-live	0ms	Maximum time that a response can be cached.
management.endpoint.channels.enabled	true	Whether to enable the channels endpoint.
management.endpoint.consul.cache.time-to-live	0ms	Maximum time that a response can be cached.
management.endpoint.consul.enabled	true	Whether to enable the consul endpoint.
management.endpoint.env.post.enabled	true	Enables writable environment endpoint.
management.endpoint.features.cache.time-to-live	0ms	Maximum time that a response can be cached.
management.endpoint.features.enabled	true	Whether to enable the features endpoint.
management.endpoint.gateway.enabled	true	Whether to enable the gateway endpoint.
management.endpoint.hystrix.config		Hystrix settings. These are traditionally set using servlet parameters. Refer to the documentation of Hystrix for more details.

Name	Default	Description
management.endpoint.hystrix.stream.enabled	true	Whether to enable the hystrix.stream endpoint.
management.endpoint.pause.enabled	true	Enable the /pause endpoint (to send Lifecycle.stop()).
management.endpoint.refresh.enabled	true	Enable the /refresh endpoint to refresh configuration and re-initialize refresh scoped beans.
management.endpoint.restart.enabled	true	Enable the /restart endpoint to restart the application context.
management.endpoint.resume.enabled	true	Enable the /resume endpoint (to send Lifecycle.start()).
management.endpoint.service-registry.cache.time-to-live	0ms	Maximum time that a response can be cached.
management.endpoint.service-registry.enabled	true	Whether to enable the service-registry endpoint.
management.health.binders.enabled	true	Allows to enable/disable binder's health indicators. If you want to disable health indicator completely, then set it to <b>false</b> .
management.health.refresh.enabled	true	Enable the health endpoint for the refresh scope.
management.health.zookeeper.enabled	true	Enable the health endpoint for zookeeper.
management.metrics.binders.hystrix.enabled	true	Enables creation of OK Http Client factory beans.
management.metrics.export.cloudwatch.batch-size		
management.metrics.export.cloudwatch.connect-timeout		
management.metrics.export.cloudwatch.enabled	true	Enables cloud watch metrics.
management.metrics.export.cloudwatch.namespace		Cloud watch namespace.
management.metrics.export.cloudwatch.num-threads		
management.metrics.export.cloudwatch.read-timeout		

Name	Default	Description
management.metrics.export.cloudwatch.step		
maven.checksum-policy		
maven.connect-timeout		
maven.enable-repository-listener		
maven.local-repository		
maven.offline		
maven.proxy		
maven.remote-repositories		
maven.request-timeout		
maven.resolve-pom		
maven.update-policy		
proxy.auth.load-balanced	false	
proxy.auth.routes		Authentication strategy per route.
ribbon.eager-load.clients		
ribbon.eager-load.enabled	false	
ribbon.http.client.enabled	false	Deprecated property to enable Ribbon RestClient.
ribbon.okhttp.enabled	false	Enables the use of the OK HTTP Client with Ribbon.
ribbon.restclient.enabled	false	Enables the use of the deprecated Ribbon RestClient.
ribbon.secure-ports		
spring.cloud.bus.ack.destination-service		Service that wants to listen to acks. By default null (meaning all services).
spring.cloud.bus.ack.enabled	true	Flag to switch off acks (default on).
spring.cloud.bus.destination	springCloudBus	Name of Spring Cloud Stream destination for messages.
spring.cloud.bus.enabled	true	Flag to indicate that the bus is enabled.
spring.cloud.bus.env.enabled	true	Flag to switch off environment change events (default on).

Name	Default	Description
spring.cloud.bus.id	application	The identifier for this application instance.
spring.cloud.bus.refresh.enabled	true	Flag to switch off refresh events (default on).
spring.cloud.bus.trace.enabled	false	Flag to switch on tracing of acks (default off).
spring.cloud.circuitbreaker.hystrix.enabled	true	Enables auto-configuration of the Hystrix Spring Cloud CircuitBreaker API implementation.
spring.cloud.cloudfoundry.discovery.default-server-port	80	Port to use when no port is defined by ribbon.
spring.cloud.cloudfoundry.discovery.enabled	true	Flag to indicate that discovery is enabled.
spring.cloud.cloudfoundry.discovery.heartbeat-frequency	5000	Frequency in milliseconds of poll for heart beat. The client will poll on this frequency and broadcast a list of service ids.
spring.cloud.cloudfoundry.discovery.internal-domain	apps.internal	Default internal domain when configured to use Native DNS service discovery.
spring.cloud.cloudfoundry.discovery.order	0	Order of the discovery client used by <a href="#">CompositeDiscoveryClient</a> for sorting available clients.
spring.cloud.cloudfoundry.discovery.use-container-ip	false	Whether to resolve hostname when BOSH DNS is used. In order to use this feature, <code>spring.cloud.cloudfoundry.discovery.use-dns</code> must be true.
spring.cloud.cloudfoundry.discovery.use-dns	false	Whether to use BOSH DNS for the discovery. In order to use this feature, your Cloud Foundry installation must support Service Discovery.
spring.cloud.cloudfoundry.org		Organization name to initially target.
spring.cloud.cloudfoundry.password		Password for user to authenticate and obtain token.
spring.cloud.cloudfoundry.skip-ssl-validation	false	

Name	Default	Description
spring.cloud.cloudfoundry.space		Space name to initially target.
spring.cloud.cloudfoundry.url		URL of Cloud Foundry API (Cloud Controller).
spring.cloud.cloudfoundry.username		Username to authenticate (usually an email address).
spring.cloud.compatibility-verifier.compatible-boot-versions	2.1.x	Default accepted versions for the Spring Boot dependency. You can set {@code x} for the patch version if you don't want to specify a concrete value. Example: {@code 3.4.x}
spring.cloud.compatibility-verifier.enabled	false	Enables creation of Spring Cloud compatibility verification.
spring.cloud.config.allow-override	true	Flag to indicate that {@link #isOverrideSystemProperties() systemPropertiesOverride} can be used. Set to false to prevent users from changing the default accidentally. Default true.
spring.cloud.config.discovery.enabled	false	Flag to indicate that config server discovery is enabled (config server URL will be looked up via discovery).
spring.cloud.config.discovery.service-id	configserver	Service id to locate config server.
spring.cloud.config.enabled	true	Flag to say that remote configuration is enabled. Default true;
spring.cloud.config.fail-fast	false	Flag to indicate that failure to connect to the server is fatal (default false).
spring.cloud.config.headers		Additional headers used to create the client request.
spring.cloud.config.label		The label name to use to pull remote configuration properties. The default is set on the server (generally "master" for a git based server).

Name	Default	Description
spring.cloud.config.name		Name of application used to fetch remote properties.
spring.cloud.config.override-none	false	Flag to indicate that when {@link #setAllowOverride(boolean) allowOverride} is true, external properties should take lowest priority and should not override any existing property sources (including local config files). Default false.
spring.cloud.config.override-system-properties	true	Flag to indicate that the external properties should override system properties. Default true.
spring.cloud.config.password		The password to use (HTTP Basic) when contacting the remote server.
spring.cloud.config.profile	default	The default profile to use when fetching remote configuration (comma-separated). Default is "default".
spring.cloud.config.request-connect-timeout	0	timeout on waiting to connect to the Config Server.
spring.cloud.config.request-read-timeout	0	timeout on waiting to read data from the Config Server.
spring.cloud.config.retry.initial-interval	1000	Initial retry interval in milliseconds.
spring.cloud.config.retry.max-attempts	6	Maximum number of attempts.
spring.cloud.config.retry.max-interval	2000	Maximum interval for backoff.
spring.cloud.config.retry.multiplier	1.1	Multiplier for next interval.
spring.cloud.config.send-state	true	Flag to indicate whether to send state. Default true.
spring.cloud.config.server.accept-empty	true	Flag to indicate that If HTTP 404 needs to be sent if Application is not Found.
spring.cloud.config.server.aws-s3.bucket		Name of the S3 bucket that contains config.

Name	Default	Description
spring.cloud.config.server.awss3.order	0	
spring.cloud.config.server.awss3.region		AWS region that contains config.
spring.cloud.config.server.boots trap	false	Flag indicating that the config server should initialize its own Environment with properties from the remote repository. Off by default because it delays startup but can be useful when embedding the server in another application.
spring.cloud.config.server.cred hub.ca-cert-files		
spring.cloud.config.server.cred hub.connection-timeout		
spring.cloud.config.server.cred hub.oauth2.registration-id		
spring.cloud.config.server.cred hub.order		
spring.cloud.config.server.cred hub.read-timeout		
spring.cloud.config.server.cred hub.url		
spring.cloud.config.server.default-application-name	application	Default application name when incoming requests do not have a specific one.
spring.cloud.config.server.default-label		Default repository label when incoming requests do not have a specific label.
spring.cloud.config.server.default-profile	default	Default application profile when incoming requests do not have a specific one.
spring.cloud.config.server.encrypt.enabled	true	Enable decryption of environment properties before sending to client.

Name	Default	Description
spring.cloud.config.server.encryptplain-text-encrypt	false	Enable decryption of environment properties served by plain text endpoint {@link org.springframework.cloud.config.server.resource.ResourceController}.
spring.cloud.config.server.git.basedir		Base directory for local working copy of repository.
spring.cloud.config.server.git.clone-on-start	false	Flag to indicate that the repository should be cloned on startup (not on demand). Generally leads to slower startup but faster first query.
spring.cloud.config.server.git.default-label		The default label to be used with the remote repository.
spring.cloud.config.server.git.delete-untracked-branches	false	Flag to indicate that the branch should be deleted locally if it's origin tracked branch was removed.
spring.cloud.config.server.git.force-pull	false	Flag to indicate that the repository should force pull. If true discard any local changes and take from remote repository.
spring.cloud.config.server.git.host-key		Valid SSH host key. Must be set if hostKeyAlgorithm is also set.
spring.cloud.config.server.git.host-key-algorithm		One of ssh-dss, ssh-rsa, ecdsa-sha2-nistp256, ecdsa-sha2-nistp384, or ecdsa-sha2-nistp521. Must be set if hostKey is also set.
spring.cloud.config.server.git.ignore-local-ssh-settings	false	If true, use property-based instead of file-based SSH config.
spring.cloud.config.server.git.known-hosts-file		Location of custom .known_hosts file.
spring.cloud.config.server.git.order		The order of the environment repository.
spring.cloud.config.server.git.passphrase		Passphrase for unlocking your ssh private key.
spring.cloud.config.server.git.password		Password for authentication with remote repository.

Name	Default	Description
spring.cloud.config.server.git.preferred-authentications		Override server authentication method order. This should allow for evading login prompts if server has keyboard-interactive authentication before the publickey method.
spring.cloud.config.server.git.private-key		Valid SSH private key. Must be set if ignoreLocalSshSettings is true and Git URI is SSH format.
spring.cloud.config.server.git.proxy		HTTP proxy configuration.
spring.cloud.config.server.git.refresh-rate	0	Time (in seconds) between refresh of the git repository.
spring.cloud.config.server.git.repos		Map of repository identifier to location and other properties.
spring.cloud.config.server.git.search-paths		Search paths to use within local working copy. By default searches only the root.
spring.cloud.config.server.git.skip-ssl-validation	false	Flag to indicate that SSL certificate validation should be bypassed when communicating with a repository served over an HTTPS connection.
spring.cloud.config.server.git.strict-host-key-checking	true	If false, ignore errors with host key.
spring.cloud.config.server.git.timeout	5	Timeout (in seconds) for obtaining HTTP or SSH connection (if applicable), defaults to 5 seconds.
spring.cloud.config.server.git.uri		URI of remote repository.
spring.cloud.config.server.git.username		Username for authentication with remote repository.
spring.cloud.config.server.health.repositories		
spring.cloud.config.server.jdbc.order	0	
spring.cloud.config.server.jdbc.sql	SELECT KEY, VALUE from PROPERTIES where APPLICATION=? and PROFILE=? and LABEL=?	SQL used to query database for keys and values.

Name	Default	Description
spring.cloud.config.server.native.add-label-locations	true	Flag to determine whether label locations should be added.
spring.cloud.config.server.native.default-label	master	
spring.cloud.config.server.native.fail-on-error	false	Flag to determine how to handle exceptions during decryption (default false).
spring.cloud.config.server.native.order		
spring.cloud.config.server.native.search-locations	[]	Locations to search for configuration files. Defaults to the same as a Spring Boot app so [classpath:/,classpath:/config/,file:./,file:./config/].
spring.cloud.config.server.native.version		Version string to be reported for native repository.
spring.cloud.config.server.overrides		Extra map for a property source to be sent to all clients unconditionally.
spring.cloud.config.server.prefix		Prefix for configuration resource paths (default is empty). Useful when embedding in another application when you don't want to change the context path or servlet path.
spring.cloud.config.server.redis.order		
spring.cloud.config.server.strip-document-from-yaml	true	Flag to indicate that YAML documents that are text or collections (not a map) should be returned in "native" form.
spring.cloud.config.server.svn.base-dir		Base directory for local working copy of repository.
spring.cloud.config.server.svn.default-label		The default label to be used with the remote repository.
spring.cloud.config.server.svn.order		The order of the environment repository.
spring.cloud.config.server.svn.passphrase		Passphrase for unlocking your ssh private key.

Name	Default	Description
spring.cloud.config.server.svn.password		Password for authentication with remote repository.
spring.cloud.config.server.svn.search-paths		Search paths to use within local working copy. By default searches only the root.
spring.cloud.config.server.svn.strict-host-key-checking	true	Reject incoming SSH host keys from remote servers not in the known host list.
spring.cloud.config.server.svn.uri		URI of remote repository.
spring.cloud.config.server.svn.username		Username for authentication with remote repository.
spring.cloud.config.server.vault.backend	secret	Vault backend. Defaults to secret.
spring.cloud.config.server.vault.default-key	application	The key in vault shared by all applications. Defaults to application. Set to empty to disable.
spring.cloud.config.server.vault.host	127.0.0.1	Vault host. Defaults to 127.0.0.1.
spring.cloud.config.server.vault.kv-version	1	Value to indicate which version of Vault kv backend is used. Defaults to 1.
spring.cloud.config.server.vault.namespace		The value of the Vault X-Vault-Namespace header. Defaults to null. This a Vault Enterprise feature only.
spring.cloud.config.server.vault.order		
spring.cloud.config.server.vault.port	8200	Vault port. Defaults to 8200.
spring.cloud.config.server.vault.profile-separator	,	Vault profile separator. Defaults to comma.
spring.cloud.config.server.vault.proxy		HTTP proxy configuration.
spring.cloud.config.server.vault.scheme	http	Vault scheme. Defaults to http.

Name	Default	Description
spring.cloud.config.server.vault.skip-ssl-validation	false	Flag to indicate that SSL certificate validation should be bypassed when communicating with a repository served over an HTTPS connection.
spring.cloud.config.server.vault.timeout	5	Timeout (in seconds) for obtaining HTTP connection, defaults to 5 seconds.
spring.cloud.config.token		Security Token passed thru to underlying environment repository.
spring.cloud.config.uri	[localhost:8888]	The URI of the remote server (default localhost:8888).
spring.cloud.config.username		The username to use (HTTP Basic) when contacting the remote server.
spring.cloud.consul.config.acl-token		
spring.cloud.consul.config.data-key	data	If format is Format.PROPERTIES or Format.YAML then the following field is used as key to look up consul for configuration.
spring.cloud.consul.config.default-context	application	
spring.cloud.consul.config.enabled	true	
spring.cloud.consul.config.fail-fast	true	Throw exceptions during config lookup if true, otherwise, log warnings.
spring.cloud.consul.config.format		
spring.cloud.consul.config.name		Alternative to spring.application.name to use in looking up values in consul KV.
spring.cloud.consul.config.prefix	config	
spring.cloud.consul.config.profile-separator	,	

Name	Default	Description
spring.cloud.consul.config.watch.delay	1000	The value of the fixed delay for the watch in millis. Defaults to 1000.
spring.cloud.consul.config.watch.enabled	true	If the watch is enabled. Defaults to true.
spring.cloud.consul.config.watch.wait-time	55	The number of seconds to wait (or block) for watch query, defaults to 55. Needs to be less than default ConsulClient (defaults to 60). To increase ConsulClient timeout create a ConsulClient bean with a custom ConsulRawClient with a custom HttpClient.
spring.cloud.consul.discovery.access-token		
spring.cloud.consul.discovery.catalog-services-watch-delay	1000	The delay between calls to watch consul catalog in millis, default is 1000.
spring.cloud.consul.discovery.catalog-services-watch-timeout	2	The number of seconds to block while watching consul catalog, default is 2.
spring.cloud.consul.discovery.consistency-mode		Consistency mode for health service request.
spring.cloud.consul.discovery.datacenters		Map of serviceId's → datacenter to query for in server list. This allows looking up services in another datacenters.
spring.cloud.consul.discovery.default-query-tag		Tag to query for in service list if one is not listed in serverListQueryTags.
spring.cloud.consul.discovery.default-zone-metadata-name	zone	Service instance zone comes from metadata. This allows changing the metadata tag name.
spring.cloud.consul.discovery.deregister	true	Disable automatic de-registration of service in consul.
spring.cloud.consul.discovery.enabled	true	Is service discovery enabled?

Name	Default	Description
spring.cloud.consul.discovery.fail-fast	true	Throw exceptions during service registration if true, otherwise, log warnings (defaults to true).
spring.cloud.consul.discovery.health-check-critical-timeout		Timeout to deregister services critical for longer than timeout (e.g. 30m). Requires consul version 7.x or higher.
spring.cloud.consul.discovery.health-check-headers		Headers to be applied to the Health Check calls.
spring.cloud.consul.discovery.health-check-interval	10s	How often to perform the health check (e.g. 10s), defaults to 10s.
spring.cloud.consul.discovery.health-check-path	/actuator/health	Alternate server path to invoke for health checking.
spring.cloud.consul.discovery.health-check-timeout		Timeout for health check (e.g. 10s).
spring.cloud.consul.discovery.health-check-tls-skip-verify		Skips certificate verification during service checks if true, otherwise runs certificate verification.
spring.cloud.consul.discovery.health-check-url		Custom health check url to override default.
spring.cloud.consul.discovery.heartbeat.enabled	false	
spring.cloud.consul.discovery.heartbeat.interval-ratio		
spring.cloud.consul.discovery.heartbeat.ttl-unit	s	
spring.cloud.consul.discovery.heartbeat.ttl-value	30	
spring.cloud.consul.discovery.hostname		Hostname to use when accessing server.
spring.cloud.consul.discovery.include-hostname-in-instance-id	false	Whether hostname is included into the default instance id when registering service.
spring.cloud.consul.discovery.instance-group		Service instance group.
spring.cloud.consul.discovery.instance-id		Unique service instance id.

Name	Default	Description
spring.cloud.consul.discovery.instance-zone		Service instance zone.
spring.cloud.consul.discovery.ip-address		IP address to use when accessing service (must also set preferIpAddress to use).
spring.cloud.consul.discovery.lifecycle.enabled	true	
spring.cloud.consul.discovery.management-port		Port to register the management service under (defaults to management port).
spring.cloud.consul.discovery.management-suffix	management	Suffix to use when registering management service.
spring.cloud.consul.discovery.management-tags		Tags to use when registering management service.
spring.cloud.consul.discovery.order	0	Order of the discovery client used by <a href="#">CompositeDiscoveryClient</a> for sorting available clients.
spring.cloud.consul.discovery.port		Port to register the service under (defaults to listening port).
spring.cloud.consul.discovery.prefer-agent-address	false	Source of how we will determine the address to use.
spring.cloud.consul.discovery.prefer-ip-address	false	Use ip address rather than hostname during registration.
spring.cloud.consul.discovery.query-passing	false	Add the 'passing` parameter to /v1/health/service/serviceName. This pushes health check passing to the server.
spring.cloud.consul.discovery.register	true	Register as a service in consul.
spring.cloud.consul.discovery.register-health-check	true	Register health check in consul. Useful during development of a service.
spring.cloud.consul.discovery.scheme	http	Whether to register an http or https service.
spring.cloud.consul.discovery.server-list-query-tags		Map of serviceId's → tag to query for in server list. This allows filtering services by a single tag.

Name	Default	Description
spring.cloud.consul.discovery.service-name		Service name.
spring.cloud.consul.discovery.tags		Tags to use when registering service.
spring.cloud.consul.enabled	true	Is spring cloud consul enabled.
spring.cloud.consul.host	localhost	Consul agent hostname. Defaults to 'localhost'.
spring.cloud.consul.port	8500	Consul agent port. Defaults to '8500'.
spring.cloud.consul.retry.initial-interval	1000	Initial retry interval in milliseconds.
spring.cloud.consul.retry.max-attempts	6	Maximum number of attempts.
spring.cloud.consul.retry.max-interval	2000	Maximum interval for backoff.
spring.cloud.consul.retry.multiplier	1.1	Multiplier for next interval.
spring.cloud.consul.scheme		Consul agent scheme (HTTP/HTTPS). If there is no scheme in address - client will use HTTP.
spring.cloud.consul.tls.certificate-password		Password to open the certificate.
spring.cloud.consul.tls.certificate-path		File path to the certificate.
spring.cloud.consul.tls.key-store-instance-type		Type of key framework to use.
spring.cloud.consul.tls.key-store-password		Password to an external keystore.
spring.cloud.consul.tls.key-store-path		Path to an external keystore.
spring.cloud.discovery.client.cloudfoundry.order		
spring.cloud.discovery.client.composite-indicator.enabled	true	Enables discovery client composite health indicator.
spring.cloud.discovery.client.health-indicator.enabled	true	

Name	Default	Description
spring.cloud.discovery.client.health-indicator.include-description	false	
spring.cloud.discovery.client.simple.instances		
spring.cloud.discovery.client.simple.local.instance-id		The unique identifier or name for the service instance.
spring.cloud.discovery.client.simple.local.metadata		Metadata for the service instance. Can be used by discovery clients to modify their behaviour per instance, e.g. when load balancing.
spring.cloud.discovery.client.simple.local.service-id		The identifier or name for the service. Multiple instances might share the same service ID.
spring.cloud.discovery.client.simple.local.uri		The URI of the service instance. Will be parsed to extract the scheme, host, and port.
spring.cloud.discovery.client.simple.order		
spring.cloud.discovery.enabled	true	Enables discovery client health indicators.
spring.cloud.features.enabled	true	Enables the features endpoint.
spring.cloud.function.compile		Configuration for function bodies, which will be compiled. The key in the map is the function name and the value is a map containing a key "lambda" which is the body to compile, and optionally a "type" (defaults to "function"). Can also contain "inputType" and "outputType" in case it is ambiguous.
spring.cloud.function.definition		Definition of the function to be used. This could be function name (e.g., 'myFunction') or function composition definition (e.g., 'myFunction yourFunction')

Name	Default	Description
spring.cloud.function.imports		Configuration for a set of files containing function bodies, which will be imported and compiled. The key in the map is the function name and the value is another map, containing a "location" of the file to compile and (optionally) a "type" (defaults to "function").
spring.cloud.function.routing-expression		SpEL expression which should result in function definition (e.g., function name or composition instruction). NOTE: SpEL evaluation context's root object is the input argument (e.g., Message).
spring.cloud.function.task.consumer		
spring.cloud.function.task.function		
spring.cloud.function.task.supplier		
spring.cloud.function.web.export.auto-startup	true	Flag to indicate that the supplier emits HTTP requests automatically on startup.
spring.cloud.function.web.export.debug	true	Flag to indicate that extra logging is required for the supplier.
spring.cloud.function.web.export.enabled	false	Flag to enable the export of a supplier.
spring.cloud.function.web.export.sink.headers		Additional headers to append to the outgoing HTTP requests.
spring.cloud.function.web.export.sink.name		The name of a specific existing Supplier to export from the function catalog.
spring.cloud.function.web.export.sink.url		URL template for outgoing HTTP requests. Each item from the supplier is POSTed to this target.

Name	Default	Description
spring.cloud.function.web.exporter.source.include-headers	true	Include the incoming headers in the outgoing Supplier. If true the supplier will be of generic type Message of T equal to the source type.
spring.cloud.function.web.exporter.source.type		If the origin url is set, the type of content expected (e.g. a POJO class). Defaults to String.
spring.cloud.function.web.exporter.source.url		URL template for creating a virtual Supplier from HTTP GET.
spring.cloud.function.web.path		Path to web resources for functions (should start with / if not empty).
spring.cloud.function.web.supplier.auto-startup	true	
spring.cloud.function.web.supplier.debug	true	
spring.cloud.function.web.supplier.enabled	false	
spring.cloud.function.web.supplier.headers		
spring.cloud.function.web.supplier.name		
spring.cloud.function.web.supplier.template-url		
spring.cloud.gateway.default-filters		List of filter definitions that are applied to every route.
spring.cloud.gateway.discovery.locator.enabled	false	Flag that enables DiscoveryClient gateway integration.
spring.cloud.gateway.discovery.locator.filters		
spring.cloud.gateway.discovery.locator.include-expression	true	SpEL expression that will evaluate whether to include a service in gateway integration or not, defaults to: true.

Name	Default	Description
spring.cloud.gateway.discovery.locator.lower-case-service-id	false	Option to lower case serviceId in predicates and filters, defaults to false. Useful with eureka when it automatically uppercases serviceId. so MYSERIVCE, would match /myservice/**
spring.cloud.gateway.discovery.locator.predicates		
spring.cloud.gateway.discovery.locator.route-id-prefix		The prefix for the routeId, defaults to discoveryClient.getClass().getSimpleName() + "_". Service Id will be appended to create the routeId.
spring.cloud.gateway.discovery.locator.url-expression	'lb://'+serviceId	SpEL expression that create the uri for each route, defaults to: 'lb://'+serviceId.
spring.cloud.gateway.enabled	true	Enables gateway functionality.
spring.cloud.gateway.filter.remove-hop-by-hop.headers		
spring.cloud.gateway.filter.remove-hop-by-hop.order		
spring.cloud.gateway.filter.request-rate-limiter.deny-empty-key	true	Switch to deny requests if the Key Resolver returns an empty key, defaults to true.
spring.cloud.gateway.filter.request-rate-limiter.empty-key-status-code		HttpStatus to return when denyEmptyKey is true, defaults to FORBIDDEN.
spring.cloud.gateway.filter.secure-headers.content-security-policy	default-src 'self' https;; font-src 'self' https: data;; img-src 'self' https: data;; object-src 'none'; script-src https;; style-src 'self' https: 'unsafe-inline'	
spring.cloud.gateway.filter.secure-headers.content-type-options	nosniff	
spring.cloud.gateway.filter.secure-headers.disable		
spring.cloud.gateway.filter.secure-headers.download-options	noopen	

Name	Default	Description
spring.cloud.gateway.filter.secure-headers.frame-options	DENY	
spring.cloud.gateway.filter.secure-headers.permitted-cross-domain-policies	none	
spring.cloud.gateway.filter.secure-headers.referrer-policy	no-referrer	
spring.cloud.gateway.filter.secure-headers.strict-transport-security	max-age=631138519	
spring.cloud.gateway.filter.secure-headers.xss-protection-header	1 ; mode=block	
spring.cloud.gateway.forwarded.enabled	true	Enables the ForwardedHeadersFilter.
spring.cloud.gateway.globalcors.cors-configurations		
spring.cloud.gateway.httpClient.connect-timeout		The connect timeout in millis, the default is 45s.
spring.cloud.gateway.httpClient.pool.acquire-timeout		Only for type FIXED, the maximum time in millis to wait for aquiring.
spring.cloud.gateway.httpClient.pool.max-connections		Only for type FIXED, the maximum number of connections before starting pending acquisition on existing ones.
spring.cloud.gateway.httpClient.pool.name	proxy	The channel pool map name, defaults to proxy.
spring.cloud.gateway.httpClient.pool.type		Type of pool for HttpClient to use, defaults to ELASTIC.
spring.cloud.gateway.httpClient.proxy.host		Hostname for proxy configuration of Netty HttpClient.
spring.cloud.gateway.httpClient.proxy.non-proxy-hosts-pattern		Regular expression (Java) for a configured list of hosts. that should be reached directly, bypassing the proxy

Name	Default	Description
spring.cloud.gateway.httpclient.proxy.password		Password for proxy configuration of Netty HttpClient.
spring.cloud.gateway.httpclient.proxy.port		Port for proxy configuration of Netty HttpClient.
spring.cloud.gateway.httpclient.proxy.username		Username for proxy configuration of Netty HttpClient.
spring.cloud.gateway.httpclient.response-timeout		The response timeout.
spring.cloud.gateway.httpclient.ssl.close-notify-flush-timeout	3000ms	SSL close_notify flush timeout. Default to 3000 ms.
spring.cloud.gateway.httpclient.ssl.close-notify-flush-timeout-millis		
spring.cloud.gateway.httpclient.ssl.close-notify-read-timeout		SSL close_notify read timeout. Default to 0 ms.
spring.cloud.gateway.httpclient.ssl.close-notify-read-timeout-millis		
spring.cloud.gateway.httpclient.ssl.default-configuration-type		The default ssl configuration type. Defaults to TCP.
spring.cloud.gateway.httpclient.ssl.handshake-timeout	10000ms	SSL handshake timeout. Default to 10000 ms
spring.cloud.gateway.httpclient.ssl.handshake-timeout-millis		
spring.cloud.gateway.httpclient.ssl.key-password		Key password, default is same as keyStorePassword.
spring.cloud.gateway.httpclient.ssl.key-store		Keystore path for Netty HttpClient.
spring.cloud.gateway.httpclient.ssl.key-store-password		Keystore password.
spring.cloud.gateway.httpclient.ssl.key-store-provider		Keystore provider for Netty HttpClient, optional field.
spring.cloud.gateway.httpclient.ssl.key-store-type	JKS	Keystore type for Netty HttpClient, default is JKS.
spring.cloud.gateway.httpclient.ssl.trusted-x509-certificates		Trusted certificates for verifying the remote endpoint's certificate.

Name	Default	Description
spring.cloud.gateway.httpclient.ssl.use-insecure-trust-manager	false	Installs the netty InsecureTrustManagerFactory. This is insecure and not suitable for production.
spring.cloud.gateway.httpclient.websocket.max-frame-payload-length		Max frame payload length.
spring.cloud.gateway.httpclient.wiretap	false	Enables wiretap debugging for Netty HttpClient.
spring.cloud.gateway.httpserver.wiretap	false	Enables wiretap debugging for Netty HttpServer.
spring.cloud.gateway.loadbalancer.use404	false	
spring.cloud.gateway.metrics.enabled	true	Enables the collection of metrics data.
spring.cloud.gateway.metrics.tags		Tags map that added to metrics.
spring.cloud.gateway.proxy.headers		Fixed header values that will be added to all downstream requests.
spring.cloud.gateway.proxy.sensitive		A set of sensitive header names that will not be sent downstream by default.
spring.cloud.gateway.redis-rate-limiter.burst-capacity-header	X-RateLimit-Burst-Capacity	The name of the header that returns the burst capacity configuration.
spring.cloud.gateway.redis-rate-limiter.config		
spring.cloud.gateway.redis-rate-limiter.include-headers	true	Whether or not to include headers containing rate limiter information, defaults to true.
spring.cloud.gateway.redis-rate-limiter.remaining-header	X-RateLimit-Remaining	The name of the header that returns number of remaining requests during the current second.
spring.cloud.gateway.redis-rate-limiter.replenish-rate-header	X-RateLimit-Replenish-Rate	The name of the header that returns the replenish rate configuration.
spring.cloud.gateway.routes		List of Routes.

Name	Default	Description
spring.cloud.gateway.set-status.original-status-header-name		The name of the header which contains http code of the proxied request.
spring.cloud.gateway.streaming-media-types		
spring.cloud.gateway.x-forwarded.enabled	true	If the XForwardedHeadersFilter is enabled.
spring.cloud.gateway.x-forwarded.for-append	true	If appending X-Forwarded-For as a list is enabled.
spring.cloud.gateway.x-forwarded.for-enabled	true	If X-Forwarded-For is enabled.
spring.cloud.gateway.x-forwarded.host-append	true	If appending X-Forwarded-Host as a list is enabled.
spring.cloud.gateway.x-forwarded.host-enabled	true	If X-Forwarded-Host is enabled.
spring.cloud.gateway.x-forwarded.order	0	The order of the XForwardedHeadersFilter.
spring.cloud.gateway.x-forwarded.port-append	true	If appending X-Forwarded-Port as a list is enabled.
spring.cloud.gateway.x-forwarded.port-enabled	true	If X-Forwarded-Port is enabled.
spring.cloud.gateway.x-forwarded.prefix-append	true	If appending X-Forwarded-Prefix as a list is enabled.
spring.cloud.gateway.x-forwarded.prefix-enabled	true	If X-Forwarded-Prefix is enabled.
spring.cloud.gateway.x-forwarded.proto-append	true	If appending X-Forwarded-Proto as a list is enabled.
spring.cloud.gateway.x-forwarded.proto-enabled	true	If X-Forwarded-Proto is enabled.
spring.cloud.gcp.bigquery.credentials.encoded-key		
spring.cloud.gcp.bigquery.credentials.location		
spring.cloud.gcp.bigquery.credentials.scopes		
spring.cloud.gcp.bigquery.dataset-name		Name of the BigQuery dataset to use.
spring.cloud.gcp.bigquery.enabled	true	Auto-configure Google Cloud BigQuery components.

Name	Default	Description
spring.cloud.gcp.bigquery.project-id		Overrides the GCP project ID specified in the Core module to use for BigQuery.
spring.cloud.gcp.config.credentials.encoded-key		
spring.cloud.gcp.config.credentials.location		
spring.cloud.gcp.config.credentials.scopes		
spring.cloud.gcp.config.enabled	false	Enables Spring Cloud GCP Config.
spring.cloud.gcp.config.name		Name of the application.
spring.cloud.gcp.config.profile		Comma-delimited string of profiles under which the app is running. Gets its default value from the {@code spring.profiles.active} property, falling back on the {@code spring.profiles.default} property.
spring.cloud.gcp.config.project-id		Overrides the GCP project ID specified in the Core module.
spring.cloud.gcp.config.timeout-millis	60000	Timeout for Google Runtime Configuration API calls.
spring.cloud.gcp.credentials.encoded-key		
spring.cloud.gcp.credentials.location		
spring.cloud.gcp.credentials.scopes		
spring.cloud.gcp.datastore.credentials.encoded-key		
spring.cloud.gcp.datastore.credentials.location		
spring.cloud.gcp.datastore.credentials.scopes		
spring.cloud.gcp.datastore.emulator-host		@deprecated use <code>spring.cloud.gcp.datastore.host</code> instead. @see #host

Name	Default	Description
spring.cloud.gcp.datastore.emulator.consistency	0.9	Consistency to use creating the Datastore server instance. Default: {@code 0.9}
spring.cloud.gcp.datastore.emulator.enabled	false	If enabled the Datastore client will connect to an local datastore emulator.
spring.cloud.gcp.datastore.emulator.port	8081	Is the datastore emulator port. Default: {@code 8081}
spring.cloud.gcp.datastore.enabled	true	Auto-configure Google Cloud Datastore components.
spring.cloud.gcp.datastore.host		The host and port of a Datastore emulator as the following example: localhost:8081.
spring.cloud.gcp.datastore.nameSpace		
spring.cloud.gcp.datastore.project-id		
spring.cloud.gcp.firebaseio.credentials.encoded-key		
spring.cloud.gcp.firebaseio.credentials.location		
spring.cloud.gcp.firebaseio.credentials.scopes		
spring.cloud.gcp.firebaseio.enabled	true	Auto-configure Google Cloud Firestore components.
spring.cloud.gcp.firebaseio.host-port	firebase.googleapis.com:443	The host and port of the Firestore emulator service; can be overridden to specify an emulator.
spring.cloud.gcp.firebaseio.project-id		
spring.cloud.gcp.logging.enabled	true	Auto-configure Google Cloud Stackdriver logging for Spring MVC.
spring.cloud.gcp.project-id		GCP project ID where services are running.
spring.cloud.gcp.pubsub.credentials.encoded-key		
spring.cloud.gcp.pubsub.credentials.location		

Name	Default	Description
spring.cloud.gcp.pubsub.credentials.scopes		
spring.cloud.gcp.pubsub.emulator-host		The host and port of the local running emulator. If provided, this will setup the client to connect against a running pub/sub emulator.
spring.cloud.gcp.pubsub.enabled	true	Auto-configure Google Cloud Pub/Sub components.
spring.cloud.gcp.pubsub.keep-alive-interval-minutes	5	How often to ping the server to keep the channel alive.
spring.cloud.gcp.pubsub.project-id		Overrides the GCP project ID specified in the Core module.
spring.cloud.gcp.pubsub.publisher.batching.delay-threshold-seconds		The delay threshold to use for batching. After this amount of time has elapsed (counting from the first element added), the elements will be wrapped up in a batch and sent.
spring.cloud.gcp.pubsub.publisher.batching.element-count-threshold		The element count threshold to use for batching.
spring.cloud.gcp.pubsub.publisher.batching.enabled		Enables batching if true.
spring.cloud.gcp.pubsub.publisher.batching.flow-control.limit-exceeded-behavior		The behavior when the specified limits are exceeded.
spring.cloud.gcp.pubsub.publisher.batching.flow-control.max-outstanding-element-count		Maximum number of outstanding elements to keep in memory before enforcing flow control.
spring.cloud.gcp.pubsub.publisher.batching.flow-control.max-outstanding-request-bytes		Maximum number of outstanding bytes to keep in memory before enforcing flow control.
spring.cloud.gcp.pubsub.publisher.batching.request-byte-threshold		The request byte threshold to use for batching.
spring.cloud.gcp.pubsub.publisher.executor-threads	4	Number of threads used by every publisher.

Name	Default	Description
spring.cloud.gcp.pubsub.publisher.retry.initial-retry-delay-seconds		InitialRetryDelay controls the delay before the first retry. Subsequent retries will use this value adjusted according to the RetryDelayMultiplier.
spring.cloud.gcp.pubsub.publisher.retry.initial-rpc-timeout-seconds		InitialRpcTimeout controls the timeout for the initial RPC. Subsequent calls will use this value adjusted according to the RpcTimeoutMultiplier.
spring.cloud.gcp.pubsub.publisher.retry.jittered		Jitter determines if the delay time should be randomized.
spring.cloud.gcp.pubsub.publisher.retry.max-attempts		MaxAttempts defines the maximum number of attempts to perform. If this value is greater than 0, and the number of attempts reaches this limit, the logic will give up retrying even if the total retry time is still lower than TotalTimeout.
spring.cloud.gcp.pubsub.publisher.retry.max-retry-delay-seconds		MaxRetryDelay puts a limit on the value of the retry delay, so that the RetryDelayMultiplier can't increase the retry delay higher than this amount.
spring.cloud.gcp.pubsub.publisher.retry.max-rpc-timeout-seconds		MaxRpcTimeout puts a limit on the value of the RPC timeout, so that the RpcTimeoutMultiplier can't increase the RPC timeout higher than this amount.
spring.cloud.gcp.pubsub.publisher.retry.retry-delay-multiplier		RetryDelayMultiplier controls the change in retry delay. The retry delay of the previous call is multiplied by the RetryDelayMultiplier to calculate the retry delay for the next call.

Name	Default	Description
spring.cloud.gcp.pubsub.publisher.retry.rpc-timeout-multiplier		RpcTimeoutMultiplier controls the change in RPC timeout. The timeout of the previous call is multiplied by the RpcTimeoutMultiplier to calculate the timeout for the next call.
spring.cloud.gcp.pubsub.publisher.retry.total-timeout-seconds		TotalTimeout has ultimate control over how long the logic should keep trying the remote call until it gives up completely. The higher the total timeout, the more retries can be attempted.
spring.cloud.gcp.pubsub.reactive.enabled	true	Auto-configure Google Cloud Pub/Sub Reactive components.
spring.cloud.gcp.pubsub.subscriber.executor-threads	4	Number of threads used by every subscriber.
spring.cloud.gcp.pubsub.subscriber.flow-control.limit-exceeded-behavior		The behavior when the specified limits are exceeded.
spring.cloud.gcp.pubsub.subscriber.flow-control.max-outstanding-element-count		Maximum number of outstanding elements to keep in memory before enforcing flow control.
spring.cloud.gcp.pubsub.subscriber.flow-control.max-outstanding-request-bytes		Maximum number of outstanding bytes to keep in memory before enforcing flow control.
spring.cloud.gcp.pubsub.subscriber.max-ack-extension-period	0	The optional max ack extension period in seconds for the subscriber factory.
spring.cloud.gcp.pubsub.subscriber.max-acknowledgement-threads	4	Number of threads used for batch acknowledgement.
spring.cloud.gcp.pubsub.subscriber.parallel-pull-count		The optional parallel pull count setting for the subscriber factory.
spring.cloud.gcp.pubsub.subscriber.pull-endpoint		The optional pull endpoint setting for the subscriber factory.

Name	Default	Description
spring.cloud.gcp.pubsub.subscriber.retry.initial-retry-delay-seconds		InitialRetryDelay controls the delay before the first retry. Subsequent retries will use this value adjusted according to the RetryDelayMultiplier.
spring.cloud.gcp.pubsub.subscriber.retry.initial-rpc-timeout-seconds		InitialRpcTimeout controls the timeout for the initial RPC. Subsequent calls will use this value adjusted according to the RpcTimeoutMultiplier.
spring.cloud.gcp.pubsub.subscriber.retry.jittered		Jitter determines if the delay time should be randomized.
spring.cloud.gcp.pubsub.subscriber.retry.max-attempts		MaxAttempts defines the maximum number of attempts to perform. If this value is greater than 0, and the number of attempts reaches this limit, the logic will give up retrying even if the total retry time is still lower than TotalTimeout.
spring.cloud.gcp.pubsub.subscriber.retry.max-retry-delay-seconds		MaxRetryDelay puts a limit on the value of the retry delay, so that the RetryDelayMultiplier can't increase the retry delay higher than this amount.
spring.cloud.gcp.pubsub.subscriber.retry.max-rpc-timeout-seconds		MaxRpcTimeout puts a limit on the value of the RPC timeout, so that the RpcTimeoutMultiplier can't increase the RPC timeout higher than this amount.
spring.cloud.gcp.pubsub.subscriber.retry.retry-delay-multiplier		RetryDelayMultiplier controls the change in retry delay. The retry delay of the previous call is multiplied by the RetryDelayMultiplier to calculate the retry delay for the next call.

Name	Default	Description
spring.cloud.gcp.pubsub.subscriber.retry.rpc-timeout-multiplier		RpcTimeoutMultiplier controls the change in RPC timeout. The timeout of the previous call is multiplied by the RpcTimeoutMultiplier to calculate the timeout for the next call.
spring.cloud.gcp.pubsub.subscriber.retry.total-timeout-seconds		TotalTimeout has ultimate control over how long the logic should keep trying the remote call until it gives up completely. The higher the total timeout, the more retries can be attempted.
spring.cloud.gcp.security.iap.algorithm	ES256	Encryption algorithm used to sign the JWK token.
spring.cloud.gcp.security.iap.audience		Non-dynamic audience string to validate.
spring.cloud.gcp.security.iap.enabled	true	Auto-configure Google Cloud IAP identity extraction components.
spring.cloud.gcp.security.iap.header	x-goog-iap-jwt-assertion	Header from which to extract the JWK key.
spring.cloud.gcp.security.iap.issuer	<a href="https://cloud.google.com/iap">cloud.google.com/iap</a>	JWK issuer to verify.
spring.cloud.gcp.security.iap.registry	<a href="https://www.gstatic.com/iap/verify/public_key-jwk">www.gstatic.com/iap/verify/public_key-jwk</a>	Link to JWK public key registry.
spring.cloud.gcp.spanner.create-interleaved-table-ddl-on-delete-cascade	true	
spring.cloud.gcp.spanner.credentials.encoded-key		
spring.cloud.gcp.spanner.credentials.location		
spring.cloud.gcp.spanner.credentials.scopes		
spring.cloud.gcp.spanner.database		
spring.cloud.gcp.spanner.enabled	true	Auto-configure Google Cloud Spanner components.

Name	Default	Description
spring.cloud.gcp.spanner.fail-if-pool-exhausted	false	
spring.cloud.gcp.spanner.instance-id		
spring.cloud.gcp.spanner.keep-alive-interval-minutes	-1	
spring.cloud.gcp.spanner.max-idle-sessions	-1	
spring.cloud.gcp.spanner.max-sessions	-1	
spring.cloud.gcp.spanner.min-sessions	-1	
spring.cloud.gcp.spanner.num-rpc-channels	-1	
spring.cloud.gcp.spanner.prefetch-chunks	-1	
spring.cloud.gcp.spanner.project-id		
spring.cloud.gcp.spanner.write-sessions-fraction	-1	
spring.cloud.gcp.sql.credentials		Overrides the GCP OAuth2 credentials specified in the Core module.
spring.cloud.gcp.sql.database-name		Name of the database in the Cloud SQL instance.
spring.cloud.gcp.sql.enabled	true	Auto-configure Google Cloud SQL support components.
spring.cloud.gcp.sql.instance-connection-name		Cloud SQL instance connection name. [GCP_PROJECT_ID]:[INSTANCE_REGION]:[INSTANCE_NAME].
spring.cloud.gcp.storage.auto-create-files		
spring.cloud.gcp.storage.credentials.encoded-key		
spring.cloud.gcp.storage.credentials.location		
spring.cloud.gcp.storage.credentials.scopes		

Name	Default	Description
spring.cloud.gcp.storage.enabled	true	Auto-configure Google Cloud Storage components.
spring.cloud.gcp.trace.authority		HTTP/2 authority the channel claims to be connecting to.
spring.cloud.gcp.trace.compression		Compression to use for the call.
spring.cloud.gcp.trace.credentials.encoded-key		
spring.cloud.gcp.trace.credentials.location		
spring.cloud.gcp.trace.credentials.scopes		
spring.cloud.gcp.trace.deadline-ms		Call deadline.
spring.cloud.gcp.trace.enabled	true	Auto-configure Google Cloud Stackdriver tracing components.
spring.cloud.gcp.trace.max-inbound-size		Maximum size for an inbound message.
spring.cloud.gcp.trace.max-outbound-size		Maximum size for an outbound message.
spring.cloud.gcp.trace.message-timeout	1	Timeout in seconds before pending spans will be sent in batches to GCP Stackdriver Trace.
spring.cloud.gcp.trace.num-executor-threads	4	Number of threads to be used by the Trace executor.
spring.cloud.gcp.trace.project-id		Overrides the GCP project ID specified in the Core module.
spring.cloud.gcp.trace.wait-for-ready		Waits for the channel to be ready in case of a transient failure. Defaults to failing fast in that case.
spring.cloud.gcp.vision.credentials.encoded-key		
spring.cloud.gcp.vision.credentials.location		
spring.cloud.gcp.vision.credentials.scopes		

Name	Default	Description
spring.cloud.gcp.vision.enabled	true	Auto-configure Google Cloud Vision components.
spring.cloud.gcp.vision.executor-threads-count	1	Number of threads used to poll for the completion of Document OCR operations.
spring.cloud.gcp.vision.json-output-batch-size	20	Number of document pages to include in each JSON output file.
spring.cloud.httpClientFactories.apache.enabled	true	Enables creation of Apache HttpClient factory beans.
spring.cloud.httpClientFactories.ok.enabled	true	Enables creation of OK HttpClient factory beans.
spring.cloud.hypermedia.refresh.fixed-delay	5000	
spring.cloud.hypermedia.refresh.initial-delay	10000	
spring.cloud.inetutils.default-hostname	localhost	The default hostname. Used in case of errors.
spring.cloud.inetutils.default-ip-address	127.0.0.1	The default IP address. Used in case of errors.
spring.cloud.inetutils.ignored-interfaces		List of Java regular expressions for network interfaces that will be ignored.
spring.cloud.inetutils.preferred-networks		List of Java regular expressions for network addresses that will be preferred.
spring.cloud.inetutils.timeout-seconds	1	Timeout, in seconds, for calculating hostname.
spring.cloud.inetutils.use-only-site-local-interfaces	false	Whether to use only interfaces with site local addresses. See {@link InetAddress#isSiteLocalAddress()} for more details.
spring.cloud.kubernetes.client.api-version		
spring.cloud.kubernetes.client.apiVersion	v1	Kubernetes API Version
spring.cloud.kubernetes.client.ca-cert-data		

Name	Default	Description
spring.cloud.kubernetes.client.ca-cert-file		
spring.cloud.kubernetes.client.caCertData		Kubernetes API CACertData
spring.cloud.kubernetes.client.caCertFile		Kubernetes API CACertFile
spring.cloud.kubernetes.client.client-cert-data		
spring.cloud.kubernetes.client.client-cert-file		
spring.cloud.kubernetes.client.client-key-algo		
spring.cloud.kubernetes.client.client-key-data		
spring.cloud.kubernetes.client.client-key-file		
spring.cloud.kubernetes.client.client-key-passphrase		
spring.cloud.kubernetes.client.clientCertData		Kubernetes API ClientCertData
spring.cloud.kubernetes.client.clientCertFile		Kubernetes API ClientCertFile
spring.cloud.kubernetes.client.clientKeyAlgo	RSA	Kubernetes API ClientKeyAlgo
spring.cloud.kubernetes.client.clientKeyData		Kubernetes API ClientKeyData
spring.cloud.kubernetes.client.clientKeyFile		Kubernetes API ClientKeyFile
spring.cloud.kubernetes.client.clientKeyPassphrase	changeit	Kubernetes API ClientKeyPassphrase
spring.cloud.kubernetes.client.connection-timeout		
spring.cloud.kubernetes.client.connectionTimeout	10s	Connection timeout
spring.cloud.kubernetes.client.h2p-proxy		
spring.cloud.kubernetes.client.h2ps-proxy		

Name	Default	Description
spring.cloud.kubernetes.client.logging-interval		
spring.cloud.kubernetes.client.loggingInterval	20s	Logging interval
spring.cloud.kubernetes.client.master-url		
spring.cloud.kubernetes.client.masterUrl	<a href="#">kubernetes.default.svc</a>	Kubernetes API Master Node URL
spring.cloud.kubernetes.client.namespace	true	Kubernetes Namespace
spring.cloud.kubernetes.client.no-proxy		
spring.cloud.kubernetes.client.password		Kubernetes API Password
spring.cloud.kubernetes.client.proxy-password		
spring.cloud.kubernetes.client.proxy-username		
spring.cloud.kubernetes.client.request-timeout		
spring.cloud.kubernetes.client.requestTimeout	10s	Request timeout
spring.cloud.kubernetes.client.rolling-timeout		
spring.cloud.kubernetes.client.rollingTimeout	900s	Rolling timeout
spring.cloud.kubernetes.client.trust-certs		
spring.cloud.kubernetes.client.trustCerts	false	Kubernetes API Trust Certificates
spring.cloud.kubernetes.client.username		Kubernetes API Username
spring.cloud.kubernetes.client.watch-reconnect-interval		
spring.cloud.kubernetes.client.watch-reconnect-limit		
spring.cloud.kubernetes.client.watchReconnectInterval	1s	Reconnect Interval

Name	Default	Description
spring.cloud.kubernetes.client.watchReconnectLimit	-1	Reconnect Interval limit retries
spring.cloud.kubernetes.config.enable-api	true	
spring.cloud.kubernetes.config.enabled	true	Enable the ConfigMap property source locator.
spring.cloud.kubernetes.config.name		
spring.cloud.kubernetes.config.namespace		
spring.cloud.kubernetes.config.paths		
spring.cloud.kubernetes.config.sources		
spring.cloud.kubernetes.discovery.all-namespaces	false	If discovering all namespaces.
spring.cloud.kubernetes.discovery.enabled	true	If Kubernetes Discovery is enabled.
spring.cloud.kubernetes.discovery.filter		SpEL expression to filter services AFTER they have been retrieved from the Kubernetes API server.
spring.cloud.kubernetes.discovery.known-secure-ports		Set the port numbers that are considered secure and use HTTPS.
spring.cloud.kubernetes.discovery.metadata.add-annotations	true	When set, the Kubernetes annotations of the services will be included as metadata of the returned ServiceInstance.
spring.cloud.kubernetes.discovery.metadata.add-labels	true	When set, the Kubernetes labels of the services will be included as metadata of the returned ServiceInstance.
spring.cloud.kubernetes.discovery.metadata.add-ports	true	When set, any named Kubernetes service ports will be included as metadata of the returned ServiceInstance.

Name	Default	Description
spring.cloud.kubernetes.discovery.metadata.annotations-prefix		When addAnnotations is set, then this will be used as a prefix to the key names in the metadata map.
spring.cloud.kubernetes.discovery.metadata.labels-prefix		When addLabels is set, then this will be used as a prefix to the key names in the metadata map.
spring.cloud.kubernetes.discovery.metadata.ports-prefix	port.	When addPorts is set, then this will be used as a prefix to the key names in the metadata map.
spring.cloud.kubernetes.discovery.primary-port-name		If set then the port with a given name is used as primary when multiple ports are defined for a service.
spring.cloud.kubernetes.discovery.service-labels		If set, then only the services matching these labels will be fetched from the Kubernetes API server.
spring.cloud.kubernetes.discovery.service-name	unknown	The service name of the local instance.
spring.cloud.kubernetes.reload.enabled	false	Enables the Kubernetes configuration reload on change.
spring.cloud.kubernetes.reload.max-wait-for-restart	2s	If Restart or Shutdown strategies are used, Spring Cloud Kubernetes waits a random amount of time before restarting. This is done in order to avoid having all instances of the same application restart at the same time. This property configures the maximum of amount of wait time from the moment the signal is received that a restart is needed until the moment the restart is actually triggered
spring.cloud.kubernetes.reload.mode		Sets the detection mode for Kubernetes configuration reload.

Name	Default	Description
spring.cloud.kubernetes.reload.monitoring-config-maps	true	Enables monitoring on config maps to detect changes.
spring.cloud.kubernetes.reload.monitoring-secrets	false	Enables monitoring on secrets to detect changes.
spring.cloud.kubernetes.reload.period	15000ms	Sets the polling period to use when the detection mode is POLLING.
spring.cloud.kubernetes.reload.strategy		Sets the reload strategy for Kubernetes configuration reload on change.
spring.cloud.kubernetes.ribbon.cluster-domain	cluster.local	cluster domain.
spring.cloud.kubernetes.ribbon.enabled	true	Ribbon enabled,default true.
spring.cloud.kubernetes.ribbon.mode		{@link KubernetesRibbonMode} setting ribbon server list with ip of pod or service name. default value is POD.
spring.cloud.kubernetes.secrets.enable-api	false	
spring.cloud.kubernetes.secrets.enabled	true	Enable the Secrets property source locator.
spring.cloud.kubernetes.secrets.labels		
spring.cloud.kubernetes.secrets.name		
spring.cloud.kubernetes.secrets.namespace		
spring.cloud.kubernetes.secrets.paths		
spring.cloud.kubernetes.secrets.sources		
spring.cloud.loadbalancer.cache.caffeine.spec		The spec to use to create caches. See CaffeineSpec for more details on the spec format.

Name	Default	Description
spring.cloud.loadbalancer.cache.ttl	30s	Time To Live - time counted from writing of the record, after which cache entries are expired, expressed as a {@link Duration}. The property {@link String} has to be in keeping with the appropriate syntax as specified in Spring Boot <code>StringToDurationConverter</code>. @see <a href="https://github.com/spring-projects/spring-boot/blob/master/spring-boot-project/spring-boot/src/main/java/org/springframework/boot/convert/StringToDurationConverter.java">StringToDurationConverter.java</a>
spring.cloud.loadbalancer.retry.enabled	true	
spring.cloud.loadbalancer.ribbon.enabled	true	Causes <b>RibbonLoadBalancerClient</b> to be used by default.
spring.cloud.refresh.enabled	true	Enables autoconfiguration for the refresh scope and associated features.
spring.cloud.refresh.extra-refreshable	true	Additional class names for beans to post process into refresh scope.
spring.cloud.service-registry.auto-registration.enabled	true	Whether service auto-registration is enabled. Defaults to true.
spring.cloud.service-registry.auto-registration.fail-fast	false	Whether startup fails if there is no AutoServiceRegistration. Defaults to false.
spring.cloud.service-registry.auto-registration.register-management	true	Whether to register the management as a service. Defaults to true.

Name	Default	Description
spring.cloud.stream.binders		Additional per-binder properties (see {@link BinderProperties}) if more than one binder of the same type is used (i.e., connect to multiple instances of RabbitMq). Here you can specify multiple binder configurations, each with different environment settings. For example; spring.cloud.stream.binders.rabbit1.environment... , spring.cloud.stream.binders.rabbit2.environment... .
spring.cloud.stream.binding-retry-interval	30	Retry interval (in seconds) used to schedule binding attempts. Default: 30 sec.
spring.cloud.stream.bindings		Additional binding properties (see {@link BinderProperties}) per binding name (e.g., 'input'). For example; This sets the content-type for the 'input' binding of a Sink application: 'spring.cloud.stream.bindings.input.contentType=text/plain'
spring.cloud.stream.consul.binder.event-timeout	5	
spring.cloud.stream.default-binder		The name of the binder to use by all bindings in the event multiple binders available (e.g., 'rabbit').
spring.cloud.stream.dynamic-destinations	[]	A list of destinations that can be bound dynamically. If set, only listed destinations can be bound.
spring.cloud.stream.function.batch-mode	false	
spring.cloud.stream.function.bindings		
spring.cloud.stream.function.definition		Definition of functions to bind. If several functions need to be composed into one, use pipes (e.g., 'fooFunc   barFunc')

Name	Default	Description
spring.cloud.stream.instance-count	1	The number of deployed instances of an application. Default: 1. NOTE: Could also be managed per individual binding "spring.cloud.stream.bindings.foo.consumer.instance-count" where 'foo' is the name of the binding.
spring.cloud.stream.instance-index	0	The instance id of the application: a number from 0 to instanceCount-1. Used for partitioning and with Kafka. NOTE: Could also be managed per individual binding "spring.cloud.stream.bindings.foo.consumer.instance-index" where 'foo' is the name of the binding.
spring.cloud.stream.instance-index-list		A list of instance id's from 0 to instanceCount-1. Used for partitioning and with Kafka. NOTE: Could also be managed per individual binding "spring.cloud.stream.bindings.foo.consumer.instance-index-list" where 'foo' is the name of the binding. This setting will override the one set in 'spring.cloud.stream.instance-index'
spring.cloud.stream.integration.message-handler-not-propagated-headers		Message header names that will NOT be copied from the inbound message.
spring.cloud.stream.kafka.bind.er.auto-add-partitions	false	
spring.cloud.stream.kafka.bind.er.auto-create-topics	true	
spring.cloud.stream.kafka.bind.er.brokers	[localhost]	
spring.cloud.stream.kafka.bind.er.configuration		Arbitrary kafka properties that apply to both producers and consumers.

Name	Default	Description
spring.cloud.stream.kafka.bind.er.consumer-properties		Arbitrary kafka consumer properties.
spring.cloud.stream.kafka.bind.er.header-mapper-bean-name		The bean name of a custom header mapper to use instead of a {@link org.springframework.kafka.support.DefaultKafkaHeaderMapper}.
spring.cloud.stream.kafka.bind.er.headers	[]	
spring.cloud.stream.kafka.bind.er.health-timeout	60	Time to wait to get partition information in seconds; default 60.
spring.cloud.stream.kafka.bind.er.jaas		
spring.cloud.stream.kafka.bind.er.min-partition-count	1	
spring.cloud.stream.kafka.bind.er.producer-properties		Arbitrary kafka producer properties.
spring.cloud.stream.kafka.bind.er.replication-factor	1	
spring.cloud.stream.kafka.bind.er.required-acks	1	
spring.cloud.stream.kafka.bind.er.transaction.producer.batch-timeout		
spring.cloud.stream.kafka.bind.er.transaction.producer.buffer-size		
spring.cloud.stream.kafka.bind.er.transaction.producer.compression-type		
spring.cloud.stream.kafka.bind.er.transaction.producer.configuration		
spring.cloud.stream.kafka.bind.er.transaction.producer.error-channel-enabled		

Name	Default	Description
spring.cloud.stream.kafka.bind er.transaction.producer.header- mode		
spring.cloud.stream.kafka.bind er.transaction.producer.header- patterns		
spring.cloud.stream.kafka.bind er.transaction.producer.message- key-expression		
spring.cloud.stream.kafka.bind er.transaction.producer.partition- count		
spring.cloud.stream.kafka.bind er.transaction.producer.partition- key-expression		
spring.cloud.stream.kafka.bind er.transaction.producer.partition- key-extractor-name		
spring.cloud.stream.kafka.bind er.transaction.producer.partition- selector-expression		
spring.cloud.stream.kafka.bind er.transaction.producer.partition- selector-name		
spring.cloud.stream.kafka.bind er.transaction.producer.require- d-groups		
spring.cloud.stream.kafka.bind er.transaction.producer.sync		
spring.cloud.stream.kafka.bind er.transaction.producer.topic		
spring.cloud.stream.kafka.bind er.transaction.producer.use- native-encoding		
spring.cloud.stream.kafka.bind er.transaction.transaction-id- prefix		
spring.cloud.stream.kafka.bindi ngs		

Name	Default	Description
spring.cloud.stream.kafka.strea ms.binder.application-id		
spring.cloud.stream.kafka.strea ms.binder.auto-add-partitions		
spring.cloud.stream.kafka.strea ms.binder.auto-create-topics		
spring.cloud.stream.kafka.strea ms.binder.brokers		
spring.cloud.stream.kafka.strea ms.binder.configuration		
spring.cloud.stream.kafka.strea ms.binder.consumer-properties		
spring.cloud.stream.kafka.strea ms.binder.deserialization- exception-handler		{@link <a href="#">org.apache.kafka.streams.error s.DeserializationExceptionHandler</a> } to use when there is a deserialization exception. This handler will be applied against all input bindings unless overridden at the consumer binding.
spring.cloud.stream.kafka.strea ms.binder.functions		
spring.cloud.stream.kafka.strea ms.binder.header-mapper- bean-name		
spring.cloud.stream.kafka.strea ms.binder.headers		
spring.cloud.stream.kafka.strea ms.binder.health-timeout		
spring.cloud.stream.kafka.strea ms.binder.jaas		
spring.cloud.stream.kafka.strea ms.binder.min-partition-count		
spring.cloud.stream.kafka.strea ms.binder.producer-properties		
spring.cloud.stream.kafka.strea ms.binder.replication-factor		
spring.cloud.stream.kafka.strea ms.binder.required-acks		

Name	Default	Description
spring.cloud.stream.kafka.streams.binder.serde-error		
spring.cloud.stream.kafka.streams.binder.state-store-retry.backoff-period	1000	
spring.cloud.stream.kafka.streams.binder.state-store-retry.max-attempts	1	
spring.cloud.stream.kafka.streams.bindings		
spring.cloud.stream.metrics.export-properties		List of properties that are going to be appended to each message. This gets populated by <code>onApplicationEvent</code> , once the context refreshes to avoid overhead of doing per message basis.
spring.cloud.stream.metrics.key		The name of the metric being emitted. Should be a unique value per application. Defaults to: <code> \${spring.application.name}:\${vcap.application.name}:\${spring.config.name}:application}`}.</code>
spring.cloud.stream.metrics.meter-filter		Pattern to control the 'meters' one wants to capture. By default all 'meters' will be captured. For example, ' <code>spring.integration.*`</code> ' will only capture metric information for meters whose name starts with 'spring.integration'.
spring.cloud.stream.metrics.properties		Application properties that should be added to the metrics payload For example: <code>spring.application**`</code> .
spring.cloud.stream.metrics.schedule-interval	60s	Interval expressed as Duration for scheduling metrics snapshots publishing. Defaults to 60 seconds

Name	Default	Description
spring.cloud.stream.override-cloud-connectors	false	This property is only applicable when the cloud profile is active and Spring Cloud Connectors are provided with the application. If the property is false (the default), the binder detects a suitable bound service (for example, a RabbitMQ service bound in Cloud Foundry for the RabbitMQ binder) and uses it for creating connections (usually through Spring Cloud Connectors). When set to true, this property instructs binders to completely ignore the bound services and rely on Spring Boot properties (for example, relying on the <code>spring.rabbitmq.*</code> properties provided in the environment for the RabbitMQ binder). The typical usage of this property is to be nested in a customized environment when connecting to multiple systems.
spring.cloud.stream.poller.fixed-delay	1000	Fixed delay for default poller.
spring.cloud.stream.poller.max-messages-per-poll	1	Maximum messages per poll for the default poller.
spring.cloud.stream.rabbit.bind.er.admin-addresses	[]	Urls for management plugins; only needed for queue affinity.
spring.cloud.stream.rabbit.bind.er.admin-adresses		
spring.cloud.stream.rabbit.bind.er.compression-level	0	Compression level for compressed bindings; see 'java.util.zip.Deflator'.
spring.cloud.stream.rabbit.bind.er.connection-name-prefix		Prefix for connection names from this binder.
spring.cloud.stream.rabbit.bind.er.nodes	[]	Cluster member node names; only needed for queue affinity.
spring.cloud.stream.rabbit.bindings		

Name	Default	Description
spring.cloud.stream.sendto.destination	none	The name of the header used to determine the name of the output destination
spring.cloud.task.batch.comma nd-line-runner-order	0	The order for the {@code CommandLineRunner} used to run batch jobs when {@code spring.cloud.task.batch.fail-on-job-failure=true}. Defaults to 0 (same as the {@link org.springframework.boot.autoconfigure.batch.JobLauncherCommandLineRunner}).
spring.cloud.task.batch.events.c hunk-order		Establishes the default {@link Ordered} precedence for {@link org.springframework.batch.core.ChunkListener}.
spring.cloud.task.batch.events.c hunk.enabled	true	This property is used to determine if a task should listen for batch chunk events.
spring.cloud.task.batch.events.e nabled	true	This property is used to determine if a task should listen for batch events.
spring.cloud.task.batch.events.it em-process-order		Establishes the default {@link Ordered} precedence for {@link org.springframework.batch.core.ItemProcessListener}.
spring.cloud.task.batch.events.it em-process.enabled	true	This property is used to determine if a task should listen for batch item processed events.
spring.cloud.task.batch.events.it em-read-order		Establishes the default {@link Ordered} precedence for {@link org.springframework.batch.core.ItemReadListener}.
spring.cloud.task.batch.events.it em-read.enabled	true	This property is used to determine if a task should listen for batch item read events.
spring.cloud.task.batch.events.it em-write-order		Establishes the default {@link Ordered} precedence for {@link org.springframework.batch.core.ItemWriteListener}.

Name	Default	Description
spring.cloud.task.batch.events.item-write.enabled	true	This property is used to determine if a task should listen for batch item write events.
spring.cloud.task.batch.events.job-execution-order		Establishes the default {@link Ordered} precedence for {@link org.springframework.batch.core.JobExecutionListener}.
spring.cloud.task.batch.events.job-execution.enabled	true	This property is used to determine if a task should listen for batch job execution events.
spring.cloud.task.batch.events.skip-order		Establishes the default {@link Ordered} precedence for {@link org.springframework.batch.core.SkipListener}.
spring.cloud.task.batch.events.skip.enabled	true	This property is used to determine if a task should listen for batch skip events.
spring.cloud.task.batch.events.step-execution-order		Establishes the default {@link Ordered} precedence for {@link org.springframework.batch.core.StepExecutionListener}.
spring.cloud.task.batch.events.step-execution.enabled	true	This property is used to determine if a task should listen for batch step execution events.
spring.cloud.task.batch.fail-on-job-failure	false	This property is used to determine if a task app should return with a non zero exit code if a batch job fails.
spring.cloud.task.batch.fail-on-job-failure-poll-interval	5000	Fixed delay in milliseconds that Spring Cloud Task will wait when checking if {@link org.springframework.batch.core.JobExecution}s have completed, when spring.cloud.task.batch.failOnJobFailure is set to true. Defaults to 5000.

Name	Default	Description
spring.cloud.task.batch.job-names		Comma-separated list of job names to execute on startup (for instance, <code>job1,job2</code> ). By default, all Jobs found in the context are executed. @deprecated use <code>spring.batch.job.names</code> instead of <code>spring.cloud.task.batch.jobNames</code> .
spring.cloud.task.batch.listener.enabled	true	This property is used to determine if a task will be linked to the batch jobs that are run.
spring.cloud.task.closecontext-enabled	false	When set to true the context is closed at the end of the task. Else the context remains open.
spring.cloud.task.events.enabled	true	This property is used to determine if a task app should emit task events.
spring.cloud.task.executionid		An id that will be used by the task when updating the task execution.
spring.cloud.task.external-execution-id		An id that can be associated with a task.
spring.cloud.task.initialize-enabled		If set to true then tables are initialized. If set to false tables are not initialized. Defaults to null. The requirement for it to be defaulted to null is so that we can support the <code>&lt;code&gt;spring.cloud.task.initialize.enabled&lt;/code&gt;</code> until it is removed.
spring.cloud.task.parent-execution-id		The id of the parent task execution id that launched this task execution. Defaults to null if task execution had no parent.
spring.cloud.task.single-instance-enabled	false	This property is used to determine if a task will execute if another task with the same app name is running.

Name	Default	Description
spring.cloud.task.single-instance-lock-check-interval	500	Declares the time (in millis) that a task execution will wait between checks. Default time is: 500 millis.
spring.cloud.task.single-instance-lock-ttl		Declares the maximum amount of time (in millis) that a task execution can hold a lock to prevent another task from executing with a specific task name when the single-instance-enabled is set to true. Default time is: Integer.MAX_VALUE.
spring.cloud.task.table-prefix	TASK_	The prefix to append to the table names created by Spring Cloud Task.
spring.cloud.util.enabled	true	Enables creation of Spring Cloud utility beans.
spring.cloud.vault.app-id.app-id-path	app-id	Mount path of the AppId authentication backend.
spring.cloud.vault.app-id.network-interface		Network interface hint for the "MAC_ADDRESS" UserId mechanism.
spring.cloud.vault.app-id.user-id	MAC_ADDRESS	UserId mechanism. Can be either "MAC_ADDRESS", "IP_ADDRESS", a string or a class name.
spring.cloud.vault.app-role.app-role-path	approle	Mount path of the AppRole authentication backend.
spring.cloud.vault.app-role.role		Name of the role, optional, used for pull-mode.
spring.cloud.vault.app-role.role-id		The RoleId.
spring.cloud.vault.app-role.secret-id		The SecretId.
spring.cloud.vault.application-name	application	Application name for AppId authentication.
spring.cloud.vault.authentication		
spring.cloud.vault.aws-ec2.aws-ec2-path	aws-ec2	Mount path of the AWS-EC2 authentication backend.

Name	Default	Description
spring.cloud.vault.aws-ec2.identity-document	<a href="#">169.254.169.254/latest/dynamic/instance-identity/pkcs7</a>	URL of the AWS-EC2 PKCS7 identity document.
spring.cloud.vault.aws-ec2.nonce		Nonce used for AWS-EC2 authentication. An empty nonce defaults to nonce generation.
spring.cloud.vault.aws-ec2.role		Name of the role, optional.
spring.cloud.vault.aws-iam.aws-path	aws	Mount path of the AWS authentication backend.
spring.cloud.vault.aws-iam.endpoint-uri		STS server URI. @since 2.2
spring.cloud.vault.aws-iam.role		Name of the role, optional. Defaults to the friendly IAM name if not set.
spring.cloud.vault.aws-iam.server-name		Name of the server used to set {@code X-Vault-AWS-IAM-Server-ID} header in the headers of login requests.
spring.cloud.vault.aws.access-key-property	cloud.aws.credentials.accessKey	Target property for the obtained access key.
spring.cloud.vault.aws.backend	aws	aws backend path.
spring.cloud.vault.aws.enabled	false	Enable aws backend usage.
spring.cloud.vault.aws.role		Role name for credentials.
spring.cloud.vault.aws.secret-key-property	cloud.aws.credentials.secretKey	Target property for the obtained secret key.
spring.cloud.vault.azure-msi.azure-path	azure	Mount path of the Azure MSI authentication backend.
spring.cloud.vault.azure-msi.role		Name of the role.
spring.cloud.vault.cassandra.backend	cassandra	Cassandra backend path.
spring.cloud.vault.cassandra.enabled	false	Enable cassandra backend usage.
spring.cloud.vault.cassandra.password-property	spring.data.cassandra.password	Target property for the obtained password.
spring.cloud.vault.cassandra.role		Role name for credentials.
spring.cloud.vault.cassandra.static-role	false	Enable static role usage. @since 2.2

Name	Default	Description
spring.cloud.vault.cassandra.username-property	spring.data.cassandra.username	Target property for the obtained username.
spring.cloud.vault.config.lifecycle.enabled	true	Enable lifecycle management.
spring.cloud.vault.config.lifecycle.expiry-threshold		The expiry threshold. {@link Lease} is renewed the given {@link Duration} before it expires. @since 2.2
spring.cloud.vault.config.lifecycle.lease-endpoints		Set the {@link LeaseEndpoints} to delegate renewal/revocation calls to. {@link LeaseEndpoints} encapsulates differences between Vault versions that affect the location of renewal/revocation endpoints. Can be {@link LeaseEndpoints#SysLeases} for version 0.8 or above of Vault or {@link LeaseEndpoints#Legacy} for older versions (the default). @since 2.2
spring.cloud.vault.config.lifecycle.min-renewal		The time period that is at least required before renewing a lease. @since 2.2
spring.cloud.vault.config.order	0	Used to set a {@link org.springframework.core.env.PropertySource} priority. This is useful to use Vault as an override on other property sources. @see org.springframework.core.PriorityOrdered
spring.cloud.vault.connection-timeout	5000	Connection timeout.
spring.cloud.vault.consul.backend	consul	Consul backend path.
spring.cloud.vault.consul.enabled	false	Enable consul backend usage.
spring.cloud.vault.consul.role		Role name for credentials.
spring.cloud.vault.consul.token-property	spring.cloud.consul.token	Target property for the obtained token.

Name	Default	Description
spring.cloud.vault.database.backend	database	Database backend path.
spring.cloud.vault.database.enabled	false	Enable database backend usage.
spring.cloud.vault.database.password-property	spring.datasource.password	Target property for the obtained password.
spring.cloud.vault.database.role		Role name for credentials.
spring.cloud.vault.database.static-role	false	Enable static role usage.
spring.cloud.vault.database.username-property	spring.datasource.username	Target property for the obtained username.
spring.cloud.vault.discovery.enabled	false	Flag to indicate that Vault server discovery is enabled (vault server URL will be looked up via discovery).
spring.cloud.vault.discovery.service-id	vault	Service id to locate Vault.
spring.cloud.vault.enabled	true	Enable Vault config server.
spring.cloud.vault.fail-fast	false	Fail fast if data cannot be obtained from Vault.
spring.cloud.vault.gcp-gce.gcp-path	gcp	Mount path of the Kubernetes authentication backend.
spring.cloud.vault.gcp-gce.role		Name of the role against which the login is being attempted.
spring.cloud.vault.gcp-gce.service-account		Optional service account id. Using the default id if left unconfigured.
spring.cloud.vault.gcp-iam.credentials.encoded-key		The base64 encoded contents of an OAuth2 account private key in JSON format.
spring.cloud.vault.gcp-iam.credentials.location		Location of the OAuth2 credentials private key. <p> Since this is a Resource, the private key can be in a multitude of locations, such as a local file system, classpath, URL, etc.
spring.cloud.vault.gcp-iam.gcp-path	gcp	Mount path of the Kubernetes authentication backend.

Name	Default	Description
spring.cloud.vault.gcp-iam.jwt-validity	15m	Validity of the JWT token.
spring.cloud.vault.gcp-iam.project-id		Overrides the GCP project Id.
spring.cloud.vault.gcp-iam.role		Name of the role against which the login is being attempted.
spring.cloud.vault.gcp-iam.service-account-id		Overrides the GCP service account Id.
spring.cloud.vault.generic.application-name	application	Application name to be used for the context.
spring.cloud.vault.generic.backend	secret	Name of the default backend.
spring.cloud.vault.generic.default-context	application	Name of the default context.
spring.cloud.vault.generic.enabled	true	Enable the generic backend.
spring.cloud.vault.generic.profile-separator	/	Profile-separator to combine application name and profile.
spring.cloud.vault.host	localhost	Vault server host.
spring.cloud.vault.kubernetes.kubernetes-path	kubernetes	Mount path of the Kubernetes authentication backend.
spring.cloud.vault.kubernetes.role		Name of the role against which the login is being attempted.
spring.cloud.vault.kubernetes.service-account-token-file	/var/run/secrets/kubernetes.io/serviceaccount/token	Path to the service account token file.
spring.cloud.vault.kv.application-name	application	Application name to be used for the context.
spring.cloud.vault.kv.backend	secret	Name of the default backend.
spring.cloud.vault.kv.backend-version	2	Key-Value backend version. Currently supported versions are: <ul> <li>Version 1 (unversioned key-value backend).</li> <li>Version 2 (versioned key-value backend).</li> </ul>
spring.cloud.vault.kv.default-context	application	Name of the default context.
spring.cloud.vault.kv.enabled	false	Enable the key-value backend.

Name	Default	Description
spring.cloud.vault.kv.profile-separator	/	Profile-separator to combine application name and profile.
spring.cloud.vault.mongodb.backend	mongodb	Cassandra backend path.
spring.cloud.vault.mongodb.enabled	false	Enable mongodb backend usage.
spring.cloud.vault.mongodb.password-property	spring.data.mongodb.password	Target property for the obtained password.
spring.cloud.vault.mongodb.role		Role name for credentials.
spring.cloud.vault.mongodb.static-role	false	Enable static role usage. @since 2.2
spring.cloud.vault.mongodb.username-property	spring.data.mongodb.username	Target property for the obtained username.
spring.cloud.vault.mysql.backend	mysql	mysql backend path.
spring.cloud.vault.mysql.enabled	false	Enable mysql backend usage.
spring.cloud.vault.mysql.password-property	spring.datasource.password	Target property for the obtained username.
spring.cloud.vault.mysql.role		Role name for credentials.
spring.cloud.vault.mysql.username-property	spring.datasource.username	Target property for the obtained username.
spring.cloud.vault.namespace		Vault namespace (requires Vault Enterprise).
spring.cloud.vault.pcf.instance-certificate		Path to the instance certificate (PEM). Defaults to {@code CF_INSTANCE_CERT} env variable.
spring.cloud.vault.pcf.instance-key		Path to the instance key (PEM). Defaults to {@code CF_INSTANCE_KEY} env variable.
spring.cloud.vault.pcf.pcf-path	pcf	Mount path of the Kubernetes authentication backend.
spring.cloud.vault.pcf.role		Name of the role against which the login is being attempted.
spring.cloud.vault.port	8200	Vault server port.

Name	Default	Description
spring.cloud.vault.postgresql.backend	postgresql	postgresql backend path.
spring.cloud.vault.postgresql.enabled	false	Enable postgresql backend usage.
spring.cloud.vault.postgresql.password-property	spring.datasource.password	Target property for the obtained username.
spring.cloud.vault.postgresql.role		Role name for credentials.
spring.cloud.vault.postgresql.username-property	spring.datasource.username	Target property for the obtained username.
spring.cloud.vault.rabbitmq.backend	rabbitmq	rabbitmq backend path.
spring.cloud.vault.rabbitmq.enabled	false	Enable rabbitmq backend usage.
spring.cloud.vault.rabbitmq.password-property	spring.rabbitmq.password	Target property for the obtained password.
spring.cloud.vault.rabbitmq.role		Role name for credentials.
spring.cloud.vault.rabbitmq.username-property	spring.rabbitmq.username	Target property for the obtained username.
spring.cloud.vault.read-timeout	15000	Read timeout.
spring.cloud.vault.scheme	https	Protocol scheme. Can be either "http" or "https".
spring.cloud.vault.ssl.cert-auth-path	cert	Mount path of the TLS cert authentication backend.
spring.cloud.vault.ssl.key-store		Trust store that holds certificates and private keys.
spring.cloud.vault.ssl.key-store-password		Password used to access the key store.
spring.cloud.vault.ssl.trust-store		Trust store that holds SSL certificates.
spring.cloud.vault.ssl.trust-store-password		Password used to access the trust store.
spring.cloud.vault.token		Static vault token. Required if {@link #authentication} is {@code TOKEN}.
spring.cloud.vault.uri		Vault URI. Can be set with scheme, host and port.

Name	Default	Description
spring.cloud.zookeeper.base-sleep-time-ms	50	Initial amount of time to wait between retries.
spring.cloud.zookeeper.block-until-connected-unit		The unit of time related to blocking on connection to Zookeeper.
spring.cloud.zookeeper.block-until-connected-wait	10	Wait time to block on connection to Zookeeper.
spring.cloud.zookeeper.connect-string	localhost:2181	Connection string to the Zookeeper cluster.
spring.cloud.zookeeper.default-health-endpoint		Default health endpoint that will be checked to verify that a dependency is alive.
spring.cloud.zookeeper.dependencies		Mapping of alias to ZookeeperDependency. From Ribbon perspective the alias is actually serviceID since Ribbon can't accept nested structures in serviceID.
spring.cloud.zookeeper.dependency-configurations		
spring.cloud.zookeeper.dependency-names		
spring.cloud.zookeeper.discovery.enabled	true	
spring.cloud.zookeeper.discovery.initial-status		The initial status of this instance (defaults to {@link StatusConstants#STATUS_UP}).
spring.cloud.zookeeper.discovery.instance-host		Predefined host with which a service can register itself in Zookeeper. Corresponds to the {code address} from the URI spec.
spring.cloud.zookeeper.discovery.instance-id		Id used to register with zookeeper. Defaults to a random UUID.
spring.cloud.zookeeper.discovery.instance-port		Port to register the service under (defaults to listening port).
spring.cloud.zookeeper.discovery.instance-ssl-port		Ssl port of the registered service.

Name	Default	Description
spring.cloud.zookeeper.discovery.metadata		Gets the metadata name/value pairs associated with this instance. This information is sent to zookeeper and can be used by other instances.
spring.cloud.zookeeper.discovery.order	0	Order of the discovery client used by <a href="#">CompositeDiscoveryClient</a> for sorting available clients.
spring.cloud.zookeeper.discovery.register	true	Register as a service in zookeeper.
spring.cloud.zookeeper.discovery.root	/services	Root Zookeeper folder in which all instances are registered.
spring.cloud.zookeeper.discovery.uri-spec	{scheme}://{address}:{port}	The URI specification to resolve during service registration in Zookeeper.
spring.cloud.zookeeper.enabled	true	Is Zookeeper enabled.
spring.cloud.zookeeper.max-retries	10	Max number of times to retry.
spring.cloud.zookeeper.max-sleep-ms	500	Max time in ms to sleep on each retry.
spring.cloud.zookeeper.prefix		Common prefix that will be applied to all Zookeeper dependencies' paths.
spring.sleuth.annotation.enabled	true	
spring.sleuth.async.configurer.enabled	true	Enable default AsyncConfigurer.
spring.sleuth.async.enabled	true	Enable instrumenting async related components so that the tracing information is passed between threads.
spring.sleuth.async.ignored-beans		List of {@link java.util.concurrent.Executor} bean names that should be ignored and not wrapped in a trace representation.

Name	Default	Description
spring.sleuth.baggage-keys		List of baggage key names that should be propagated out of process. These keys will be prefixed with <code>baggage</code> before the actual key. This property is set in order to be backward compatible with previous Sleuth versions. @see <code>brave.propagation.ExtraFieldPropagation.FactoryBuilder#addPrefixedFields(String, java.util.Collection)</code>
spring.sleuth.enabled	true	
spring.sleuth.feign.enabled	true	Enable span information propagation when using Feign.
spring.sleuth.feign.processor.enabled	true	Enable post processor that wraps Feign Context in its tracing representations.
spring.sleuth.grpc.enabled	true	Enable span information propagation when using GRPC.
spring.sleuth.http.enabled	true	
spring.sleuth.http.legacy.enabled	false	
spring.sleuth.hystrix.strategy.enabled	true	Enable custom <code>HystrixConcurrencyStrategy</code> that wraps all Callable instances into their Sleuth representative - the <code>TraceCallable</code> .
spring.sleuth.hystrix.strategy.passThrough	false	When enabled the tracing information is passed to the Hystrix execution threads but spans are not created for each execution.
spring.sleuth.integration.enabled	true	Enable Spring Integration sleuth instrumentation.

Name	Default	Description
spring.sleuth.integration.patterns	[!hystrixStreamOutput*, *]	An array of patterns against which channel names will be matched. @see org.springframework.integration.config.GlobalChannelInterceptor#patterns() Defaults to any channel name not matching the Hystrix Stream channel name.
spring.sleuth.integration.websockets.enabled	true	Enable tracing for WebSockets.
spring.sleuth.keys.http.headers		Additional headers that should be added as tags if they exist. If the header value is multi-valued, the tag value will be a comma-separated, single-quoted list.
spring.sleuth.keys.http.prefix	http.	Prefix for header names if they are added as tags.
spring.sleuth.local-keys		Same as {@link #propagationKeys} except that this field is not propagated to remote services. @see brave.propagation.ExtraFieldPropagation.FactoryBuilder#addRedactedField(String)
spring.sleuth.log.slf4j.enabled	true	Enable a {@link Slf4jScopeDecorator} that prints tracing information in the logs.
spring.sleuth.log.slf4j.whitelisted-mdc-keys		A list of keys to be put from baggage to MDC.
spring.sleuth.messaging.enabled	false	Should messaging be turned on.
spring.sleuth.messaging.jms.enabled	true	Enable tracing of JMS.
spring.sleuth.messaging.jms.remote-service-name	jms	
spring.sleuth.messaging.kafka.enabled	true	Enable tracing of Kafka.
spring.sleuth.messaging.kafka.mapper.enabled	true	Enable DefaultKafkaHeaderMapper tracing for Kafka.

Name	Default	Description
spring.sleuth.messaging.kafka.remote-service-name	kafka	
spring.sleuth.messaging.rabbit.enabled	true	Enable tracing of RabbitMQ.
spring.sleuth.messaging.rabbit.remote-service-name	rabbitmq	
spring.sleuth.opentracing.enabled	true	
spring.sleuth.propagation-keys		<p>List of fields that are referenced the same in-process as it is on the wire. For example, the name "x-vcap-request-id" would be set as-is including the prefix.</p> <p>&lt;p&gt; Note: {@code fieldName} will be implicitly lower-cased.</p> <p>@see  <a href="#">brave.propagation.ExtraFieldPropagation.FactoryBuilder#addField(String)</a></p>
spring.sleuth.propagation.tag.enabled	true	Enables a {@link TagPropagationFinishedSpanHandler} that adds extra propagated fields to span tags.
spring.sleuth.propagation.tag.whitelisted-keys		A list of keys to be put from extra propagation fields to span tags.
spring.sleuth.reactor.decorate-on-each	true	When true decorates on each operator, will be less performing, but logging will always contain the tracing entries in each operator. When false decorates on last operator, will be more performing, but logging might not always contain the tracing entries.
spring.sleuth.reactor.enabled	true	When true enables instrumentation for reactor.
spring.sleuth.redis.enabled	true	Enable span information propagation when using Redis.
spring.sleuth.redis.remote-service-name	redis	Service name for the remote Redis endpoint.

Name	Default	Description
spring.sleuth.rxjava.schedulers.hook.enabled	true	Enable support for RxJava via RxJavaSchedulersHook.
spring.sleuth.rxjava.schedulers.ignoredthreads	[HystrixMetricPoller, ^RxComputation.*\$]	Thread names for which spans will not be sampled.
spring.sleuth.sampler.probability		Probability of requests that should be sampled. E.g. 1.0 - 100% requests should be sampled. The precision is whole-numbers only (i.e. there's no support for 0.1% of the traces).
spring.sleuth.sampler.rate	10	A rate per second can be a nice choice for low-traffic endpoints as it allows you surge protection. For example, you may never expect the endpoint to get more than 50 requests per second. If there was a sudden surge of traffic, to 5000 requests per second, you would still end up with 50 traces per second. Conversely, if you had a percentage, like 10%, the same surge would end up with 500 traces per second, possibly overloading your storage. Amazon X-Ray includes a rate-limited sampler (named Reservoir) for this purpose. Brave has taken the same approach via the {@link brave.sampler.RateLimitingSampler}.
spring.sleuth.scheduled.enabled	true	Enable tracing for {@link org.springframework.scheduling.annotation.Scheduled}.
spring.sleuth.scheduled.skip-pattern	org.springframework.cloud.netflix.hystrix.stream.HystrixStreamTask	Pattern for the fully qualified name of a class that should be skipped.
spring.sleuth.supports-join	true	True means the tracing system supports sharing a span ID between a client and server.

Name	Default	Description
spring.sleuth.trace-id128	false	When true, generate 128-bit trace IDs instead of 64-bit ones.
spring.sleuth.web.additional-skip-pattern		Additional pattern for URLs that should be skipped in tracing. This will be appended to the {@link SleuthWebProperties#skipPattern}.
spring.sleuth.web.client.enabled	true	Enable interceptor injecting into {@link org.springframework.web.client.RestTemplate}.
spring.sleuth.web.client.skip-pattern		Pattern for URLs that should be skipped in client side tracing.
spring.sleuth.web.enabled	true	When true enables instrumentation for web applications.
spring.sleuth.web.exception-logging-filter-enabled	true	Flag to toggle the presence of a filter that logs thrown exceptions.
spring.sleuth.web.exception-throwing-filter-enabled	true	Flag to toggle the presence of a filter that logs thrown exceptions. @deprecated use {@link #exceptionLoggingFilterEnabled}
spring.sleuth.web.filter-order		Order in which the tracing filters should be registered. Defaults to {@link TraceHttpAutoConfiguration#T RACING_FILTER_ORDER}.
spring.sleuth.web.ignore-auto-configured-skip-patterns	false	If set to true, auto-configured skip patterns will be ignored. @see TraceWebAutoConfiguration
spring.sleuth.web.skip-pattern	/api-docs. / <b>swagger</b> . . .png . .css . .js . .html /favicon.ico /hystrix.stream	Pattern for URLs that should be skipped in tracing.
spring.sleuth.zuul.enabled	true	Enable span information propagation when using Zuul.

Name	Default	Description
spring.zipkin.activemq.message-max-bytes	100000	Maximum number of bytes for a given message with spans sent to Zipkin over ActiveMQ.
spring.zipkin.activemq.queue	zipkin	Name of the ActiveMQ queue where spans should be sent to Zipkin.
spring.zipkin.base-url	localhost:9411/	URL of the zipkin query server instance. You can also provide the service id of the Zipkin server if Zipkin's registered in service discovery (e.g. <a href="#">zipkinserver()</a> ).
spring.zipkin.compression.enabled	false	
spring.zipkin.discovery-client-enabled		If set to {@code false}, will treat the {@link ZipkinProperties#baseUrl} as a URL always.
spring.zipkin.enabled	true	Enables sending spans to Zipkin.
spring.zipkin.encoder		Encoding type of spans sent to Zipkin. Set to {@link SpanBytesEncoder#JSON_V1} if your server is not recent.
spring.zipkin.kafka.topic	zipkin	Name of the Kafka topic where spans should be sent to Zipkin.
spring.zipkin.locator.discovery.enabled	false	Enabling of locating the host name via service discovery.
spring.zipkin.message-timeout	1	Timeout in seconds before pending spans will be sent in batches to Zipkin.
spring.zipkin.rabbitmq.addresses		Addresses of the RabbitMQ brokers used to send spans to Zipkin
spring.zipkin.rabbitmq.queue	zipkin	Name of the RabbitMQ queue where spans should be sent to Zipkin.
spring.zipkin.sender.type		Means of sending spans to Zipkin.

Name	Default	Description
spring.zipkin.service.name		The name of the service, from which the Span was sent via HTTP, that should appear in Zipkin.
stubrunner.amqp.enabled	false	Whether to enable support for Stub Runner and AMQP.
stubrunner.amqp.mockCOnnect ion	true	Whether to enable support for Stub Runner and AMQP mocked connection factory.
stubrunner.classifier	stubs	The classifier to use by default in ivy co-ordinates for a stub.
stubrunner.cloud.consul.enable d	true	Whether to enable stubs registration in Consul.
stubrunner.cloud.delegate.enabled	true	Whether to enable DiscoveryClient's Stub Runner implementation.
stubrunner.cloud.enabled	true	Whether to enable Spring Cloud support for Stub Runner.
stubrunner.cloud.eureka.enabled	true	Whether to enable stubs registration in Eureka.
stubrunner.cloud.ribbon.enabled	true	Whether to enable Stub Runner's Ribbon integration.
stubrunner.cloud.stubbed.disco very.enabled	true	Whether Service Discovery should be stubbed for Stub Runner. If set to false, stubs will get registered in real service discovery.
stubrunner.cloud.zookeeper.enabled	true	Whether to enable stubs registration in Zookeeper.
stubrunner.consumer-name		You can override the default {@code spring.application.name} of this field by setting a value to this parameter.
stubrunner.delete-stubs-after-test	true	If set to {@code false} will NOT delete stubs from a temporary folder after running tests.
stubrunner.fail-on-no-stubs	true	When enabled, this flag will tell stub runner to throw an exception when no stubs / contracts were found.

Name	Default	Description
stubrunner.generate-stubs	false	When enabled, this flag will tell stub runner to not load the generated stubs, but convert the found contracts at runtime to a stub format and run those stubs.
stubrunner.http-server-stub-configure		Configuration for an HTTP server stub.
stubrunner.ids	[]	The ids of the stubs to run in "ivy" notation ([groupId]:artifactId:[version]:[classifier][:port]). {@code groupId}, {@code classifier}, {@code version} and {@code port} can be optional.
stubrunner.ids-to-service-ids		Mapping of Ivy notation based ids to serviceIds inside your application. Example "a:b" → "myService" "artifactId" → "myOtherService"
stubrunner.integration.enabled	true	Whether to enable Stub Runner integration with Spring Integration.
stubrunner.jms.enabled	true	Whether to enable Stub Runner integration with Spring JMS.
stubrunner.kafka.enabled	true	Whether to enable Stub Runner integration with Spring Kafka.
stubrunner.kafka.initializer.enabled	true	Whether to allow Stub Runner to take care of polling for messages instead of the KafkaStubMessages component. The latter should be used only on the producer side.
stubrunner.mappings-output-folder		Dumps the mappings of each HTTP server to the selected folder.
stubrunner.max-port	15000	Max value of a port for the automatically started WireMock server.
stubrunner.min-port	10000	Min value of a port for the automatically started WireMock server.

Name	Default	Description
stubrunner.password		Repository password.
stubrunner.properties		Map of properties that can be passed to custom {@link org.springframework.cloud.contract.stubrunner.StubDownloaderBuilder}.
stubrunner.proxy-host		Repository proxy host.
stubrunner.proxy-port		Repository proxy port.
stubrunner.stream.enabled	true	Whether to enable Stub Runner integration with Spring Cloud Stream.
stubrunner.stubs-mode		Pick where the stubs should come from.
stubrunner.stubs-per-consumer	false	Should only stubs for this particular consumer get registered in HTTP server stub.
stubrunner.username		Repository username.
wiremock.placeholders.enabled	true	Flag to indicate that http URLs in generated wiremock stubs should be filtered to add or resolve a placeholder for a dynamic port.
wiremock.rest-template-ssl-enabled	false	
wiremock.server.files	[]	
wiremock.server.https-port	-1	
wiremock.server.https-port-dynamic	false	
wiremock.server.port	8080	
wiremock.server.port-dynamic	false	
wiremock.server.stubs	[]	