

UNIT 07 LESSON 07.04



array.reduce() method

About the **reduce()** method:

- As with map() and filter(), reduce() is called on an array and runs a function on each array item, with the current item as the argument, e.
- The **reduce()** method returns ONE value which could be of any datatype (string, number, object, etc.).
- The **reduce()** method works on the principle of an **accumulator** value, which gets updated with each iteration of the array.
- The **accumulator** should be the first argument of the function.
- The answer is saved to the variable: let answer = array.reduce()

Let's try an example of **reduce()** to add up an array of numbers. The one value returned will be the **sum**.

```
const nums = [89, 95, 99, 95, 19, 95, 39, 79];
```

Next, call reduce() on the nums array, setting that equal to a new variable, sum.

```
const sum = nums.reduce();
```

Pass the function to the **reduce()** method. The function's arguments are the **accumultor**, which we will call **tot** and the current array item as **e**. The **accumulator** and the **answer** do not have to have different names-they could both be called **tot** or **sum**, but we will use different names to keep them distinct:

```
const sum = nums.reduce(function (tot, e) {
});
```

Inside the function, add the current item e to the tot, and return it. In this way, tot, accumulates:

```
const sum = nums.reduce(function(tot, e) {
    return tot + e;
});
```

Log the answer, **sum**, to see if it worked.

```
const sum = nums.reduce(function (tot, e) {
    return tot + e;
});
console.log(sum); // 610
```

Let's try another example of **reduce()**. This time, it's an array of strings, but the answer is still a number:

```
const veggies = ['beet', 'carrot', 'peas', 'celery', 'cucumber',
'broccoli'];
```

Use **reduce()** to add up the total number of chars of all the items ('beet' = 4, etc). Use the accumulator, **sum** again, since we are adding up a number:

```
const totChars = veggies.reduce(function (sum, e) {
    return sum + e.length;
});
console.log(totChars); // beet64688
```

We get a strange result: **beet64688**. What happend is since the first array item, **beet**, is a string, the data type string was assumed for the accumulator, with the result that the item length values were concatenated--not added. To fix this, declare number as the data type. This is done right after the closing curly brace of the function, with the initial value set to zero:

```
const totChars = veggies.reduce(function (sum, e) {
    return sum + e.length;
}, 0);
console.log(totChars); // 36
```

using an array of objects with reduce()

Given an array of movies, which you may recall from lesson 05.05 (Looping Arrays of Objects), we will use **reduce()** to get the average duration in minutes of all the movies:

Set up the reduce() method call, saved to a variable:

```
const avgMovieMins = movies.reduce();
```

Pass the function to reduce, with arguments of **sum** and **e**. We want the average of the items' **mins** property, but to calculate an average, first we need the sum, which we divide by the total number of items:

```
const avgMovieMins = movies.reduce(function(sum, e) {
});
```

Set the accumulator to zero, even though it will be able to figure out to do math without it:

```
const avgMovieMins = movies.reduce(function(sum, e) {
}, 0);
```

Inside the function, add the current movie's running time as **e.mins** to **sum**.

```
const avgMovieMins = movies.reduce(function(sum, e) {
    sum += e.mins;
}, 0);
```

Calculate the average and return it. This we obtain by dividing the current item's mins property, **e.mins**, by the total number of items in the array, **a.length**. This requires us to pass **a**, representing the array, to the function. To do this, we also need to pass in **i**. The calculated average is added to the **sum**. When it is done, we have the total average running time of the movies.

```
const avgMovieMins = movies.reduce(function(sum, e, i, a) {
    return sum += e.mins / a.length;
}, 0);
console.log(avgMovieMins); // 137.78571428571428
console.log(Math.round(avgMovieMins)); // 138
```

reduce() instead of map-into-filter chaining

- reduce() returns a single value of any data type--including an array, if you so choose.
- unlike **map()**, **reduce()** is not constrained to returning an arraay of the same number of items as in the original array.
- unlike **filter()**, which cannot transform any of the items in the array it is called on, **reduce()** CAN change the items.
- reduce() can--all by itself--make what otherwise would require a combination of filter() and map() to produce: a filtered array of transformed items.

In this example, if the vegetable starts with "c", make vegetable juice, and save the juices to a new array. We will first implement this with filter AND map, before achiveing the same result with just reduce:

Copy-paste our **veggies** array, so that we have it close at hand, but change the name to **vegetables**:

```
const vegetables = ['beet', 'carrot', 'peas', 'celery', 'cucumber',
'broccoli'];
```

Call the **filter()** method on the **vegetables** array, setting that equal to a new array, **cVegetables**:

```
const cVegetables = vegetables.filter();
```

Pass in the function with argument **e** for the current array item:

```
const cVegetables = vegetables.filter(function(e) {
});
```

The first character of a string is at index 0, so **e[0]** is the first letter of the current item. If **e[0]** is "c", we want to save **e** to the new array by returning it:

```
const cVegetables = vegetables.filter(function(e) {
   return e[0] == 'c';
});
```

Log the result:

```
console.log('cVegetables:', cVegetables);
// ['carrot', 'celery', 'cucumber']
```

Copy-paste the filter code, and rename the new array **cVegJuices**:

```
const cVegJuices = vegetables.filter(function(e) {
   return e[0] == 'c';
```

```
});
```

With **filter()** we have obtained the vegetables that start with "c", namely 'carrot', 'celery' and 'cucumber'. So now, it is time to make the juices. For this. we chain **map()** to the end of **filter()**:

```
const cVegJuices = vegetables.filter(function(e) {
    return e[0] == 'c';
}).map();
```

Pass map() its required function, with argument e:

```
const cVegJuices = vegetables.filter(function(e) {
    return e[0] == 'c';
}).map(function(e) {
});
```

Concatenate 'juice' onto the current item, **e**, and **return** that:

```
const cVegJuices = vegetables.filter(function(e) {
    return e[0] == 'c';
}).map(function(e) {
    return e + ' juice';
});
```

Log the result. It should be 'carrot juice', 'celery juice' and 'cucumber juice':

```
console.log('cVegJuices:', cVegJuices);
// ['carrot juice', 'celery juice', 'cucumber juice']
```

So that worked just fine, but now to get the same result using only the reduce method.

Call **reduce()** on the **vegetables** array, saving it to a new array, **cJuices**:

```
const cJuices = vegetables.reduce();
```

Pass in the required function with argument e:

```
const cJuices = vegetables.reduce(function(e) {
});
```

We need to tell **reduce()** to make an array, so pass a pair of empty square brackets [] to the method. This goes *after* the closing curly brace of the function:

```
const cJuices = vegetables.reduce(function(e) {
}, []);
```

Check to see **if** the first letter of the current item is "c", and if it is, add 'juice' to the item and **return** it:

```
const cJuices = vegetables.reduce(function(e) {
   if(e[0] == 'c') {
      return e + ' juice';
   }
}, []);
```

Log the result:

```
console.log('cJuices', cJuices);
// ['carrot juice', 'celery juice', 'cucumber juice']
```

We see that it worked, so we see that with **reduce()**, we can achieve what otherwise would require both map *and* filter. Also, notice that since we were not adding up a total, there was no **accumulator** argument.

END Lesson 07.04 NEXT: Lab 07.04 Lesson 07.05