

07.01 Lab Exercise - SOLUTION

array.map()

array.filter()

1. Given an array of vegetables, use **map()** to make new array of fresh veggies: ['fresh beet', 'fresh carrot', etc]

```
const veggies = ['beet', 'carrot', 'celery', 'cucumber', 'broccoli', 'cauliflower', 'lettuce'];

const freshVeggies = veggies.map(function(e) {
  return 'fresh ' + e;
})

console.log(freshVeggies); // ['fresh beet', 'fresh carrot', 'fresh celery', 'fresh cucumber', 'fresh broccoli', 'fresh cauliflower', 'fresh lettuce'];
```

2. Use **filter()**, make a new array containing only the veggies that start with the letter 'c':

```
const C_veggies = veggies.filter(function(veg) {
  return veg[0] == 'c';
})

console.log('C_veggies', C_veggies);
// ['carrot', 'celery', 'cucumber', 'cauliflower']
```

3. Using filter-into-map chaining, get just the veggies that start with 'c', but with the word 'crunchy' before each veggie:

```
const cVeg = veggies.filter(v => v[0] == 'c').map(v => 'crunchy ' + v);
console.log('cVeg:', cVeg); // ['crunchy carrot', 'crunchy celery', 'crunchy cucumber', 'crunchy cauliflower']
```

pluralize words

Using **map**, pluralize each fruit in the provided fruits array:

```
const fruits = ["apple", "banana", "blueberry", "cherry", "grape", "kiwi", "lemon", "mango", "orange", "papaya", "peach", "strawberry"]
```

Pluralization rules are as follows:

- if word ends in "y", drop the "y" and add "ies" ("cherry" -> "cherries")
- if word ends in "h" or "o", add "es" ("peach" --> "peaches", "mango" --> "mangoes")
- otherwise, add "s" ("apple" --> "apples")

```
const fruitPl = fruits.map(function(fru) {
  let lastChar = fru[fru.length-1];
  let allButLastChar = fru.slice(0, fru.length-1);
  if(lastChar == "y") {
    return allButLastChar + "ies";
  } else if(lastChar == "h" || lastChar == "o") {
    return fru + "es";
  } else {
    return fru + "s";
  }
});

console.log(fruitPl);
```

4. Given two arrays, **furniture** and **woods**, use map to generate a new **woodFurniture** array, having all ten pieces of furniture, each with a random wood types:

```
const furniture = ["Desk", "Chair", "Bed", "Table", "Sofa", "Card
Table", "Tea Table", "Chest", "Dresser", "Sideboard"];

const woods = ["Oak", "Walnut", "Mahogany", "Maple"];
```

5. Use map; inside the function, generate a random number in the range of the woodTypes array and use that value to select a random wood type:

```
const woodFurn = furniture.map(function(e) {
  let r = Math.floor(Math.random() * woods.length);
  return woods[r] + " " + e;
});

console.log(woodFurn);
```

assigning apartment numbers using map to make a 2D array from a 1D array

An apartment building has four apartments on each of six floors. The units are provided:

```
const letters = ['A', 'B', 'C', 'D'];
```

Using map, generate all 24 apartment units and save them to a nested array, consisting of 6 items, each an array of 4 items.

Desired output: // [['1A', '1B', '1C', '1D'], ['2A', '2B', '2C', '2D'], ['3A', '3B', '3C', '3D'], ['4A', '4B', '4C', '4D']]

6. Call the map method on the array, saving whatever is returned in the end to a new array, aptNums:

```
const aptUnits = unitLetters.letters.map();
```

7. each iteration of map requires a loop to make the four-item array, which is all the apts for one floor.

```
const apts = letters.map(function(e) {  
  let floor = [];  
  for(i = 1; i <= 4; i++) {  
    floor.push(i + e);  
  }  
  return floor;  
});  
  
console.log(apts); // [ ['1A', '1B', '1C', '1D'], ['2A', '2B', '2C',  
'2D'], ['3A', '3B', '3C', '3D'], ['4A', '4B', '4C', '4D'] ]
```