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Composing Digital Media

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For my Soundscape Narrative Proposal, my goal is to take listeners on an audible journey through the airport and onto an airplane. I feel like this topic relates to me personally because I studied abroad last semester, meaning that I traveled a lot - to 9 countries to be exact. People don't understand that traveling has its ups and downs. There are moments of chaos, boredom, relaxation, etc. I want to show listeners what my experience was like during every travel experience in the airport and on the plane. I also want listeners to be able to relate to this and understand the contrast between chaos and peace. Everybody has a different experience in the airport, but I want to show the listeners my personal experience. The best way I can describe this video is airport ASMR.

For me, I personally experience moments of chaos and relaxation during the process of getting onto a plane. Going through security and making sure I'm keeping up a timely pace so people behind me don't get annoyed with me is one of the most stressful parts of an airport. I also get stressed about gate changes, so I always listen to announcements in the airport to see if they are talking about my flight at all. I tried to incorporate the things that stress me out (the security beeping and suitcases zipping up) while also including announcements in the airport paired with the constant chatter to show the initial chaos of an airport. Then I move onto the part where you walk down the passenger boarding bridge, and that is where the shift in mood occurs. I tried to create this stark contrast by fading the end of the chatter and fading the new clip of the plane's white noise, which is demonstrated in my soundscape. I wanted the soundscape to

include some of my own sounds/voices because there were certain quotes that I couldn't get from the internet that would enhance the airport experience, such as a flight attendant saying "welcome aboard". I think having my own voice also personalizes the soundscape for me. I used to be a voice actor, so this was really cool to be able to do it again and incorporate it into a school assignment. I wanted to end the soundscape with my voice stating that the flight is over because I think that that is the natural ending to the airport experience. Hearing that you landed at your target destination is when the travel ends and you start to focus on the vacation ahead of you.
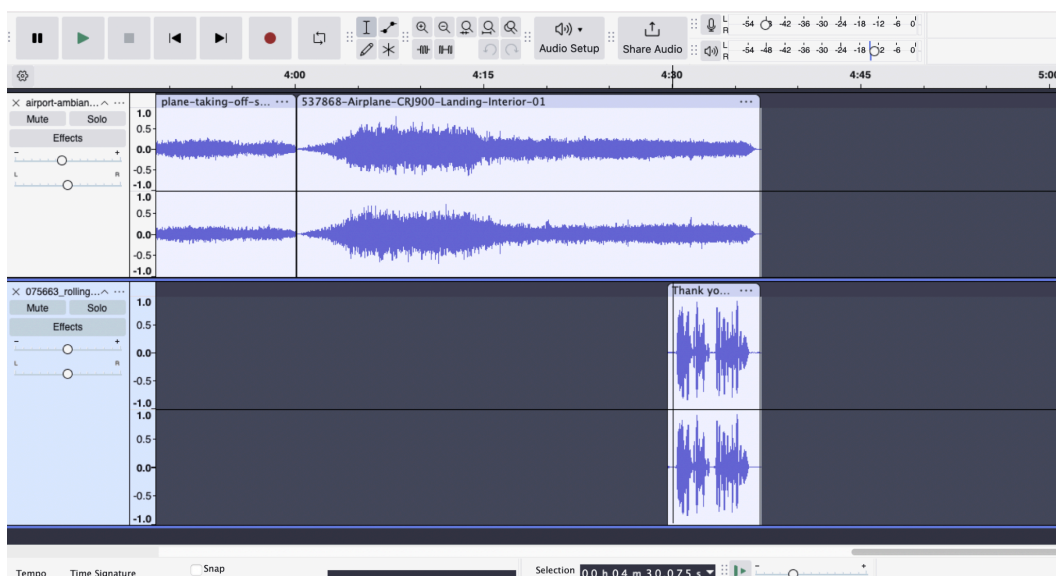
This is the screenshot of the ending of my soundscape. The "thank you for flying with us" marks the start of an exciting vacation and I want the listeners to feel this excitement, especially because I chose the Bahamas as the end destination.
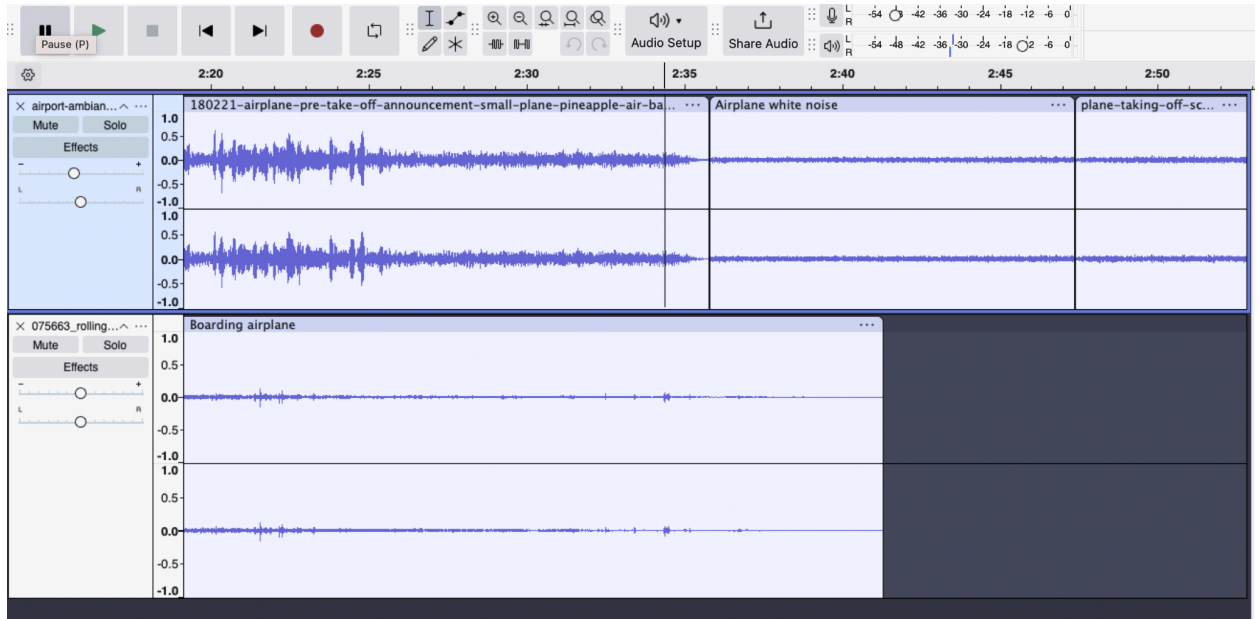
This is the part in the soundscape where the noise goes from loud to subtle and quiet as you are entering the airplane through the passenger bridge. This is the turning point for the soundscape.
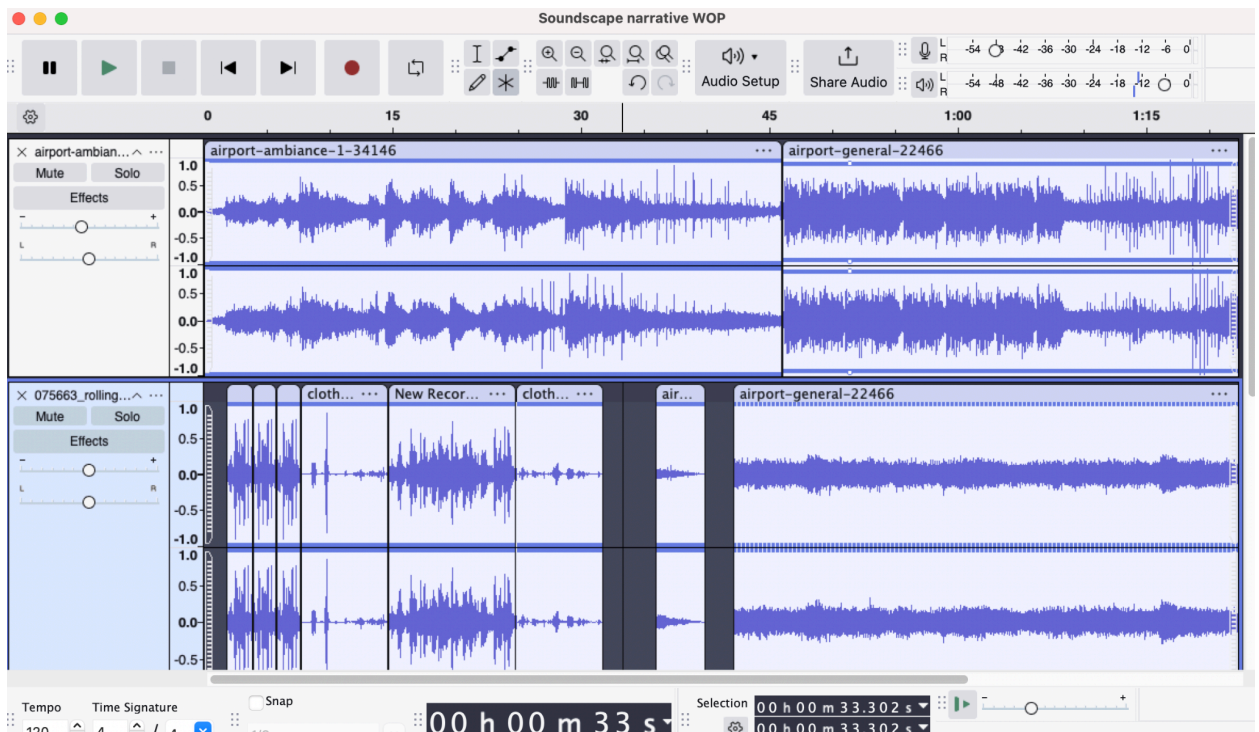
This was when I worked on my soundscape in the beginning. Obviously there was a lot of clips to edit, but the beginning needed to be full of different sounds to enhance the overwhelming feeling once you get to an airport.