Chapter 4 Exercises

The Sum of a Range

```
function range(start, end) {
 var myArray = [];
 for (i= start; i <= end; i++) {
  myArray.push(i);
 };
 return myArray;
};
function sum(rangeArray) {
 var rangeSum = 0;
 for (i=0; i <= rangeArray.length; i++) {
  rangeSum += i;
 };
 return rangeSum;
};
console.log(range(1, 10));
// \rightarrow [1, 2, 3, 4, 5, 6, 7, 8, 9, 10]
console.log(range(5, 2, -1));
// \rightarrow [5, 4, 3, 2]
console.log(sum(range(1, 10)));
// → 55
```

Reversing An Array

```
function reverseArray(array) {
  var revArray = [];
  for (i = 0; i < array.length; i++) {
   var temp = array[i];
   revArray.unshift(temp);
  };
  return revArray;
};</pre>
```

```
function reverseArrayInPlace(array) {
 var half = (array.length)/2;
 var half = Math.floor(half);
for (i = 0; i < half; i ++) {
  var temp = array[i];
  var farthest = array[array.length - 1 - i];
  array[i] = farthest;
  array[array.length - 1 - i] = temp;
 };
 return array;
};
console.log(reverseArray(["A", "B", "C"]));
// \rightarrow ["C", "B", "A"];
var arrayValue = [1, 2, 3, 4, 5];
reverseArrayInPlace(arrayValue);
console.log(arrayValue);
// \rightarrow [5, 4, 3, 2, 1]
A List
function arrayToList(myArray) {
     for (i = (myArray.length -1); i >= 0; i--)
  {
    var singleObj = {};
    singleObj = myArray[i];
    var List = {value: singleObj, rest: List};
  };
      return List;
};
function listToArray(myList) {
 var resultArray = [];
 for (var node = myList; node; node = node.rest) {
  resultArray.push(node.value);
 };
 return resultArray;
```

```
//produces an array from a list
};
function prepend(myElement, myList) {
 //takes an element and a list and creates a new list that adds
 //the element to the front of the input list
};
function nth(myList, myNumber) {
 //takes a list and a number and returns
 //the element at the given position in the list
 //or undefined when there is no such element
 //recursive
};
console.log(arrayToList([10, 20]));
// → {value: 10, rest: {value: 20, rest: null}}
console.log(listToArray(arrayToList([10, 20, 30])));
// \rightarrow [10, 20, 30]
console.log(prepend(10, prepend(20, null)));
// → {value: 10, rest: {value: 20, rest: null}}
console.log(nth(arrayToList([10, 20, 30]), 1));
// \rightarrow 20
// prepend
function prepend(myElement, myList) {
 if (myList == null) {
     var myNewList = {value: singleObj, rest: myList};
 }
 else {
  var myNewList = myList;
 };
 var singleObj = myElement;
 var myNewList = {value: singleObj, rest: myList};
 return myNewList;
};
```

```
function nth(myList, myNumber) {
 console.log(myList);
 var counter = 0;
 for (var node = myList; node; node = node.rest) {
     counter ++;
  if (counter == myNumber) {
   console.log("bob", node.value);
   return node.value;
  }
 };
 return undefined;
};
//nth recursive
var counter = 0;
function nth(myList, myNumber) {
//console.log(counter);
 if (myList.rest == null) {
  console.log ("null", myList.value);
  return false;
 }
 else if (counter == myNumber) {
  console.log ("here", myList.value);
  return myList.value;
 }
 else {
  counter ++;
  console.log("counter",counter);
  myList = myList.rest;
  nth(myList, myNumber);
  //console.log("made it here");
 };
};
```

// deep comparison

```
function deepEqual(value1, value2) {
 if (( ((typeof value1) == "object") && ((typeof value1) != null) ) && (((typeof value2)
== "object") && ( (typeof value2) != null) )) {
  if (value1 === value2) {
   return true;
  }
  else {
   return (value1 === value2);
  };
 };
};
//deep comparison 2
// take 2 values
// return true if value1 = value2 or value1 & value 2 are objects
//w/same properties whose values are equal
//recursive call to figure out whether values are equal
//
function deepEqual(value1, value2) {
 if (( ((typeof value1) == "object") && ((typeof value1) != null) ) && (((typeof value2)
== "object") && ( (typeof value2) != null) )) {
  console.log(Object.keys(value1)[0]);
     console.log(Object.keys(value2));
  //deep comparison
  //console.log(value1.keys);
     // count properties in objects and compare number
          // false if different
     //if the same go over one objects properties and compare to other object
     // compare values of properties with a recursive call to deep equal
     // false if different
     //return true at end of function if true
```

```
//for(variable in object) {};

else {
    return (value1 === value2);
    };

var obj = {here: {is: "an"}, object: 2};
    console.log(deepEqual(obj, obj));

// → true
    console.log(deepEqual(obj, {here: 1, object: 2}));

// → false
    console.log(deepEqual(obj, {here: {is: "an"}, object: 2}));

// → true
```