

Abby Thompson

PRODUCT DESIGNER

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EDUCATION

UX Design Professional Diploma

UX Design Institute

2021 - Feb 2022

Bachelor Of Software Engineering (Honours)

University Of Auckland

2014 - 2018

SKILLS

Soft skills

Interpersonal Skills, Creativity,
Adaptability, Team Work

Design

UI Design, Design Systems, User
Research, Prototyping, Handoff, A11y

Tools

Figma, Dovetail & UserInterviews,
Slack, Loom

Previous dev skills

HTML/CSS, JS, React, Git, Agile

OUTSIDE OF WORK

I'm an avid Snowboarder/Skier,
Kitesurfer and Swimmer

EXPERIENCE

Atlassian, Product Designer on Compass

May 2022 - Present

During my tenure on a young and fast-paced product like Compass, I excelled in collaborating with multiple teams and stakeholders, including cross functional partners, to successfully deliver feature work.

I took the lead in initiating and executing multiple research projects from start to finish, providing valuable insights and fostering decision-making confidence.

Moreover, I played a pivotal role in enhancing the operational efficiency of the design team from rituals to the design system.

Jasper, Frontend Engineer / Product Designer

Nov 2020 - Apr 2022

Designing, developing and maintaining Jasper's three applications (admin, investor and marketing apps).

On a day to day basis, I interacted with the designer, product manager, backend team and other internal stakeholders that use our admin product. In our Agile environment, we all contributed to scoping out new features according to their feasibility and timeline.

Utilising Figma, I ensured seamless integration of new features into our existing experience as well as improving on existing experiences.

Previously at **Google**, **Macquarie** and **MYOB** as a Software Engineer