

Abby Thompson

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abbyythompson.github.io

PRODUCT DESIGNER

EDUCATION

UX Design Professional Diploma

UX Design Institute
2021 - 2022

Bachelor Of Software Engineering (Hons)

University Of Auckland
2014 - 2018

SKILLS

Soft skills

Interpersonal Skills,
Creativity, Adaptability,
Teamwork

Design

UI Design, UX Design,
Design Systems, User
Research, Prototyping,
Handoff, Accessibility

Tools

Figma, Dovetail &
UserInterviews, Slack,
Loom

Previous dev skills

HTML/CSS, JS, React, Git,
Agile

EXPERIENCE

Career break - Ski instructor Dec 2024 - Apr 2025

Atlassian, Product Designer on Compass

May 2022 - Dec 2024

During my tenure on a young and fast-paced developer-focused product like Compass, I excelled in collaborating with multiple teams and stakeholders, including cross-functional partners, to successfully deliver feature work.

I took the lead in initiating and executing multiple research projects from start to finish, providing valuable insights and fostering decision-making confidence.

Moreover, I played a pivotal role in enhancing the operational efficiency of the design team, from refining rituals to improving the design system.

Jasper, Frontend Engineer / Product Designer

Nov 2020 - Apr 2022

Jasper is a Prop-tech startup. I was involved in designing, developing and maintaining Jasper's three applications (admin, investor and marketing apps).

On a day-to-day basis, I interacted with the designer, product manager, backend team and other internal stakeholders that use our admin product. In our Agile environment, we all contributed to scoping out new features according to their feasibility and timelines.

Using Figma, I ensured seamless integration of new features into our existing experience as well as enhancing existing experiences.

Previously at Google, Macquarie and MYOB as a Software Engineer