Experiments on Approximate String Matching Algorithms

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Introduction

- Approximate String Search
 - Q-gram
 - Distance functions
- VGRAMS
 - Chen Li, et.al, VGRAM: Improving Performance of Approximate Queries on String Collections Using Variable Length Grams, VLDB 2007.
- Set-Similarity Joins
 - Arasu, et. al, Efficient Exact Set-Similarity Joins, VLDB 2006
 - Talking about SSjoin and PartEnum
- Merging and Filtering Algorithms
 - Chen Li, et. al., "Efficient Merging and Filtering Algorithms for Approximate String Searches", ICDE 2008

Overview

- 1. VGRAM and Exact Set-Similarity Join: PartEnum
 - a. VGRAM
 - b. PartEnum
 - c. PartEnum with VGRAM
- 2. Merging and Filtering Algorithms
 - a. ScanCount
 - b. MergeSkip
 - c. DivideSkip
 - d. Length filter
 - e. Charsum filter

VGRAM

- Description
 - → Variable gram length for q-gram
- Advantages
 - → Overcoming q length dilemma
 - → Great for suitable, large, datasets
 - → Improved speed, size
- Disadvantages
 - → Storage is more verbose
 - → Speed and Time for maintaining structures
 - → Volatile grams
 - → Fewer choice and more overhead on distance functions

Implementations of VGRAM

- Gram Dictionary
 - → Trie and inverse trie
 - → Hashmap
- Gram Pruning
 - → Frequencies analysis
 - → Keeping long grams that has high presence compared to its parent (eg. "tion" as to "tio")
 - → Keeping short grams that is not of high enough frequency
 - → Perform recursively to improve gram dictionary quality
- Distances
 - → NAG Vectors: NAG(s,k)
 - \square Maximum # of affected grams with k edit operations
 - □ Not computed exactly;
 - Preferably bounded as small as possible; rooms for optimization

PartEnum

- Description
 - → Set-Similarity join (SSJoin)
 - ☐ Traditionally probabilistic
 - → Signature based, Partitioning + Enumeration Hybrid method.
 - → Tailored towards a sweetspot between speed and correctness.
- Advantages
 - → Exact SSJoin
 - Produces very few false positives
 - → Good control parameters adapting to different datasets
 - □ Part & Enum ratio, gram lengths, edit distance, etc.

PartEnum with VGRAM

- Idea
 - → Use VGRAMs as atomic elements in PartEnum
 - → Reduced size and increased efficiency
 - \rightarrow Use NAG(s,k) to compare with VGRAM hamming distance.
- Implementation
 - → VGRAM dictionary construction
 - → Transform strings set into VGRAMs set
 - String → vector(vgrams,locations)
 - → Signature generation
 - → Distance eval
 - $\Box \quad Hamming(VGRAMS(s_1), VGRAMS(s_2)) \le NAG(s_2,k) + NAG(s_1,k)$

PartEnum Results

Current Datasets

- → Movie names from IMDB (english words, nonuniform length, difficult to sanitize)
- → Protein gene code (more random)
- → Gene code (size 20000) PartEnum sample results:

Parameters: ed=2 g=2 n1=2 n2=5

GramsID Size: 20249 Signature Size: 2274824 Build and save time: 0.911453 Search time: 0.00702548

Strings similar to dsfnk: dsn1 dstn dstyk ifnk sfn

Parameters: ed=2 q=2 n1=3 n2=5

GramsID Size: 20249 Signature Size: 3263224 Build and save time: 1.48798 Search time: 0.00726104

Strings similar to dsfnk: dsn1 dstn dstyk ifnk sfn

VGRAM-PartEnum

- → Ongoing effort on top of legacy Flamingo library
- → Full implementation not yet functional, near completion;
- → Freedom of implementation choices

Merging and Filtering Algorithms

Description:

- → Algorithms
- → Filters

Advantage:

- → ScanCount, MergeSkip and DivideSkip is faster on solving T-occurrence problems
- → Can use multiple kinds of similarity functions
- → Can improve performance by filters

Disadvantage:

- → Required fixed length of q-gram.
- → With edit distance threshold increasing, query time increases significantly.

Merging Algorithms

- HeapMerger pop list-heads to a heap, push from heap and count occurrences of each element
- ScanCount uses one counter for every possible stringid (scan count array), traverses inverted lists and increments counts in the array
- MergeOpt separate long lists from short lists, for short lists use heap merge, for long lists do binary search on candidates from short lists
- MergeSkip like heapmerger, but uses the merging-threshold to skip elements on the lists
- DivideSkip combines MergeOpt and MergeSkip, skipping is used for the short lists, binary search is done on the long lists

Merging Algorithms

```
Gram Length = 3 edit distance threshold = 1 (10 out of 20183, Protein gene code)
---- MergeOpt ----
                                                                             ---- MergeSkip ----
Average Query Time: 4.58e-05 ms
                                                                             Average Query Time: 3.54e-05 ms
---- HeapMerge ----
                                                                             ---- DivideSkip ----
Average Query Time: 5.69e-05 ms
                                                                             Average Query Time: 1.81e-05 ms
---- ScanCount ----
Average Query Time: 4.36e-05 ms
Gram Length = 3 edit distance threshold = 2 (10 out of 20183, Protein gene code)
---- MergeOpt -----
                                                                             ---- MergeSkip ----
Average Query Time: 0.0001848 ms
                                                                             Average Query Time: 0.0001337 ms
---- HeapMerge ----
                                                                             ---- DivideSkip ----
Average Query Time: 0.0003358 ms
                                                                             Average Query Time: 0.0001257 ms
---- ScanCount ----
Average Query Time: 0.0001324 ms
```

Filtering Algorithms

- Length Filter (intermediate level)
 - Partition the data strings based on their length
 - Partition the string collection
- Charsum Filter (leaf node)
 - Partition the data strings based on their charsums (sum of characters in the string).
 - Partition the inverted lists
- Continue on doing data test with filters adding to merging algorithms

Conclusions

- 1. Scancount, MergeSkip and DivideSkip is more efficient than MergeOpt and Heap.
- DivideSkip always gives the best result.
- When edit distance threshold grows, the time consumed by all algorithms increases significantly (around 10[^](threshold growth)).

Conclusions

- PartEnum
 - → Very adaptable overall algorithm for lots of pertinent tasks
 - ☐ Approximate strings; Set-joins; etc.
 - → Signature-based scheme able to achieve good speed
 - → Hybrid partitioning and enumerating provides good controls
- VGRAM
 - → Good idea with a large variety of different implementation decisions
 - → Adaptable to any variants using edit distances.
- PartEnum with VGRAM
 - → Larger construction overhead
 - NAG Calculations
 - Depends on optimization
 - → VGRAM Speedup on query time; better signature generations
 - → VGRAM index sizing improvement
 - Highly benefited in case of the right datasets
 - ☐ Human languages, etc.

Q&A