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Research Interest :

Computer vision, image/video processing,  
pattern recognition, machine learning

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(You can download lecture notes in my homepage)

# **Introduction to Computer Vision**

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- Look at the following pictorial examples
  - Are they same ? How can you recognize it ?



\* Tell me the sources yielding the "difference" in a given scene



\* Can computers (or other devices) get such difference easily ?

➔ We need to construct "algorithm" to address these issues

- Challenge issues in computer vision
  - Still, there are many hurdles to be resolved by you



Viewpoint variations



Illumination conditions



Scale variations



Deformation



Background  
clutters



Occlusion



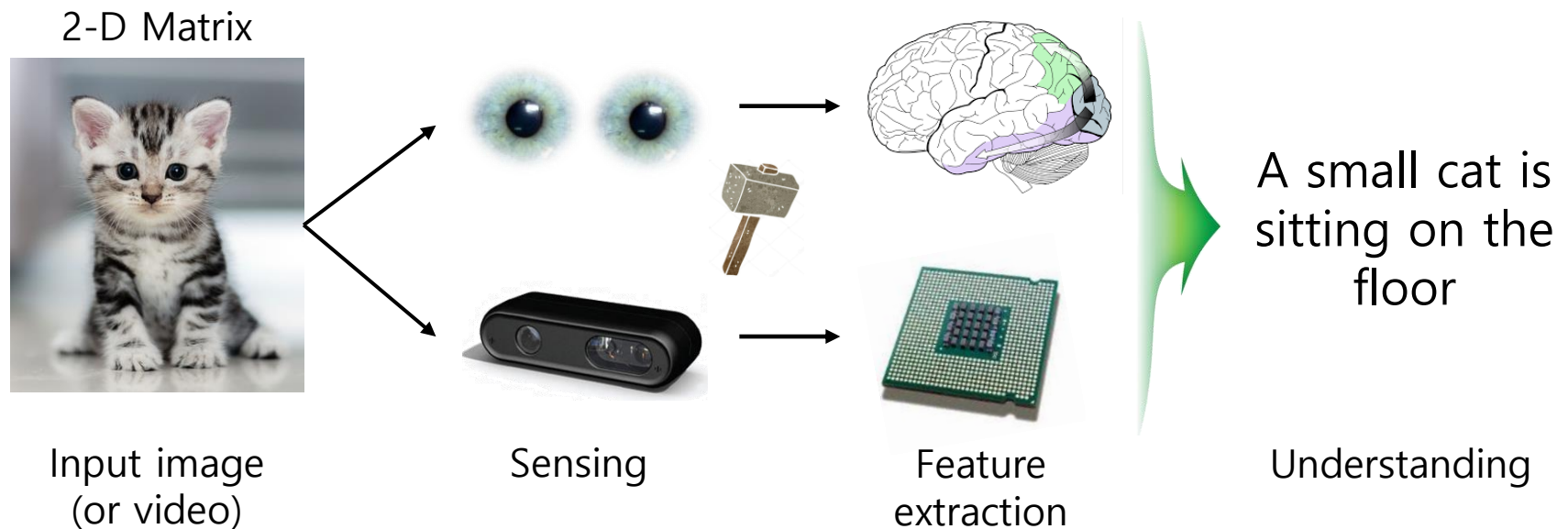
Intra-class  
variation

- \* Each topic is very hard to be solved completely ...
  - : However, many researches need to be conducted such conditions

# Definition (1/2)

## ■ What is computer vision ?

- Understanding a given image (video) via visual information

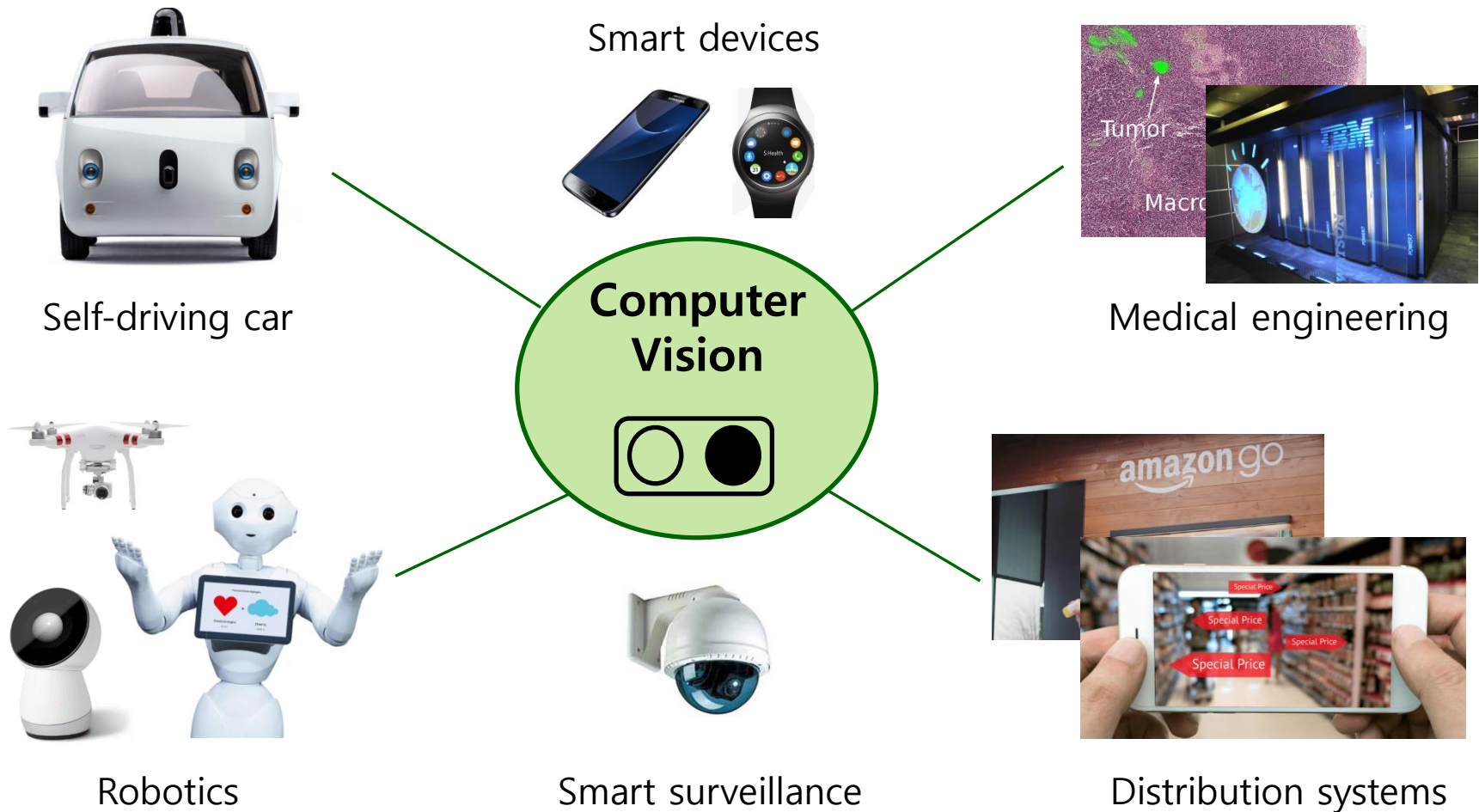


\* Raw data is generally pre-processed for better understanding

\* To extract "features", strong backgrounds for math are highly required !

# Definition (2/2)

## ■ Applications of computer vision





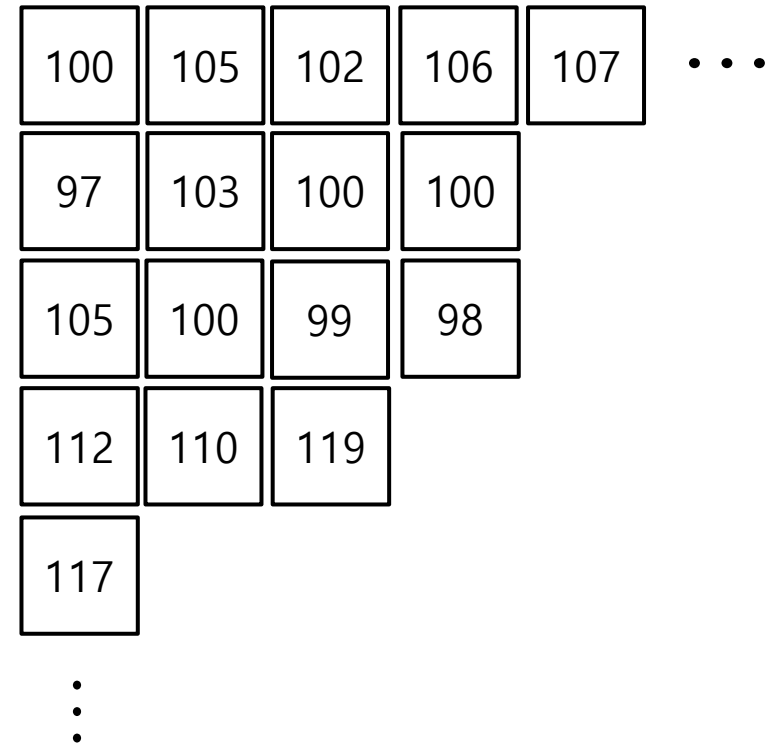
# Goal of Computer Vision

- Mimicking a human vision system (HVS)
  - Bridging the gap between pixels and “meaning”



What we see

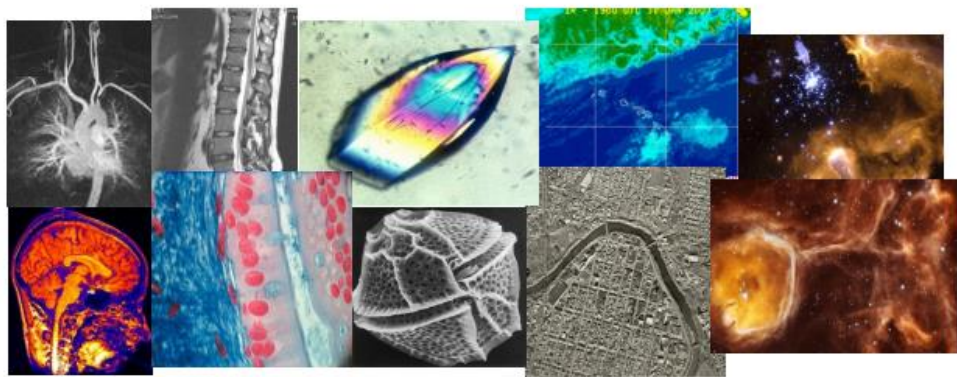
CV finds meaning in a set of pixels  
(spatially close)



What computers see

**KU KONKUK UNIVERSITY**

- 
- A collage of 12 images arranged in a 3x4 grid. The images include: a baby crawling on a white surface; a couple in wedding attire; a woman in a blue tank top running; a man in a suit with a 'BREAKING NEWS' banner; a football player in a white jersey; a man in a white shirt and blue jeans holding a large fish; a group of graduates in black gowns; a man in a white shirt and tie; a man in a white shirt and tie; a man in a white shirt and tie; a man in a white shirt and tie; a man in a white shirt and tie.



# Deep Computer Vision Lab.



# Information from Images (1/2)

- Plentiful semantic information
  - Vision as a source of semantic information

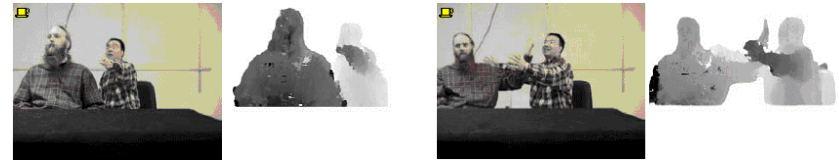


※ Images from Google image search

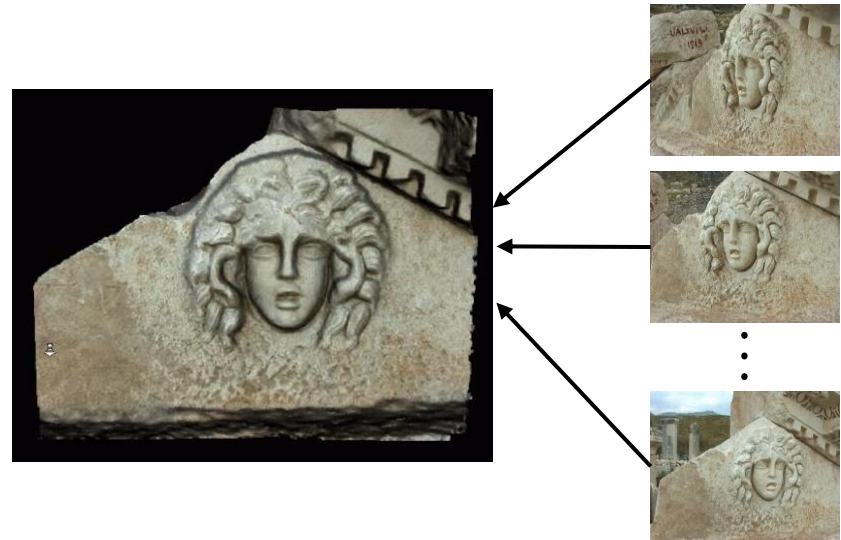
- Metric 3D information
  - Vision as measurement devices



3D reconstruction from urban scenes



Interactions from depth information



3D reconstruction from video

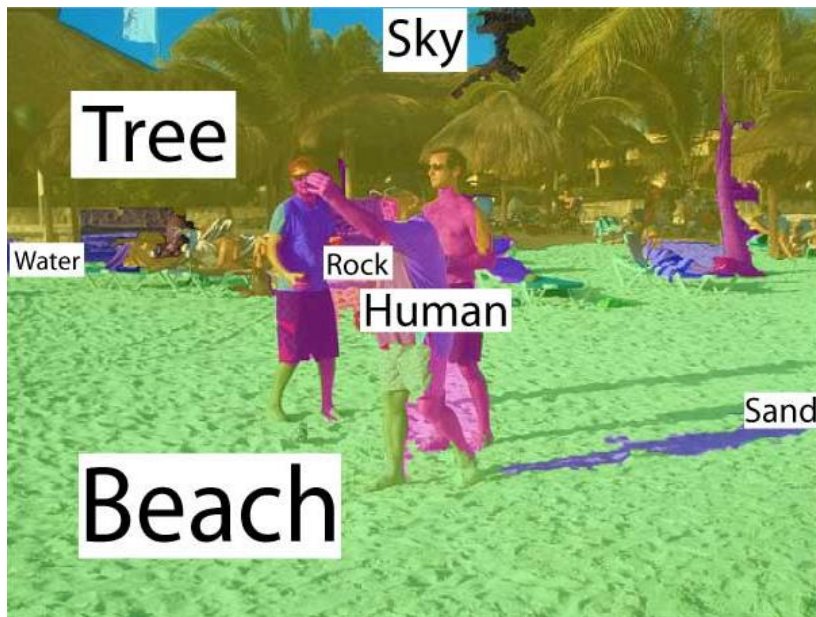




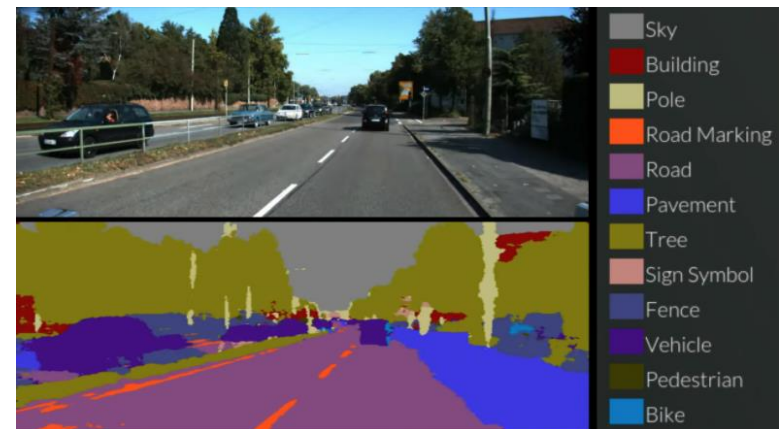
## ■ Scene understanding

- This is a key task for autonomous driving systems

\* Many companies attempt to achieve this using only a single camera !



Scene parsing (segmentation & recog.)



Scene parsing on the road



- **Quality enhancement**
  - **Make a clear image for better understanding**



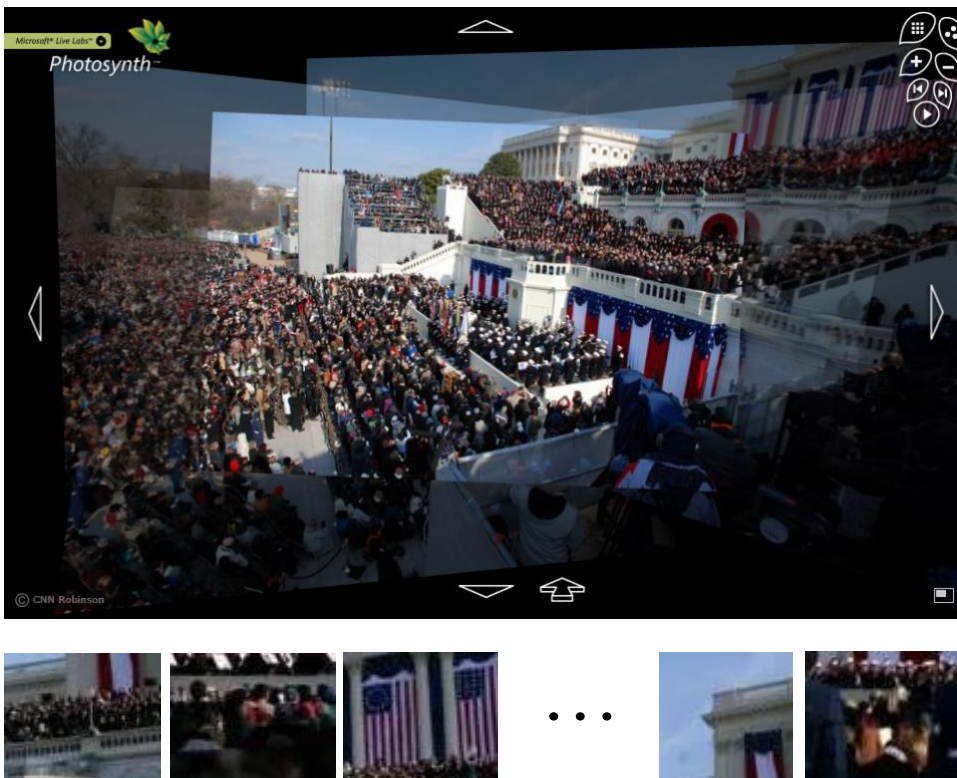
Image dehazing (from Kaiming he's results) [left: input, right : result]



Contrast enhancement (from Zhetong Liang's results) [left: input, right : result]



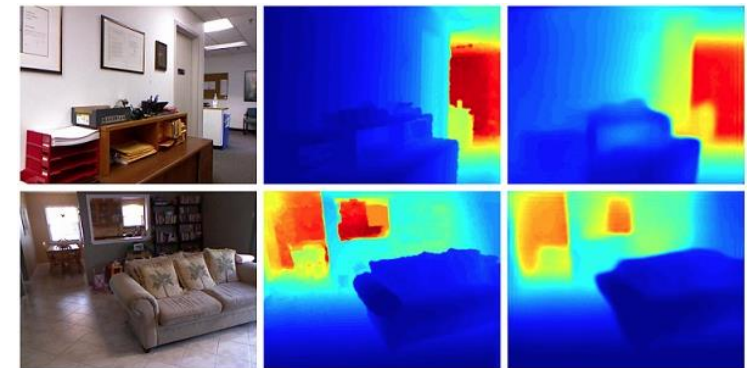
- 3D image processing
  - This is a key task for autonomous driving systems



3D reconstruction (Microsoft Photosynth)

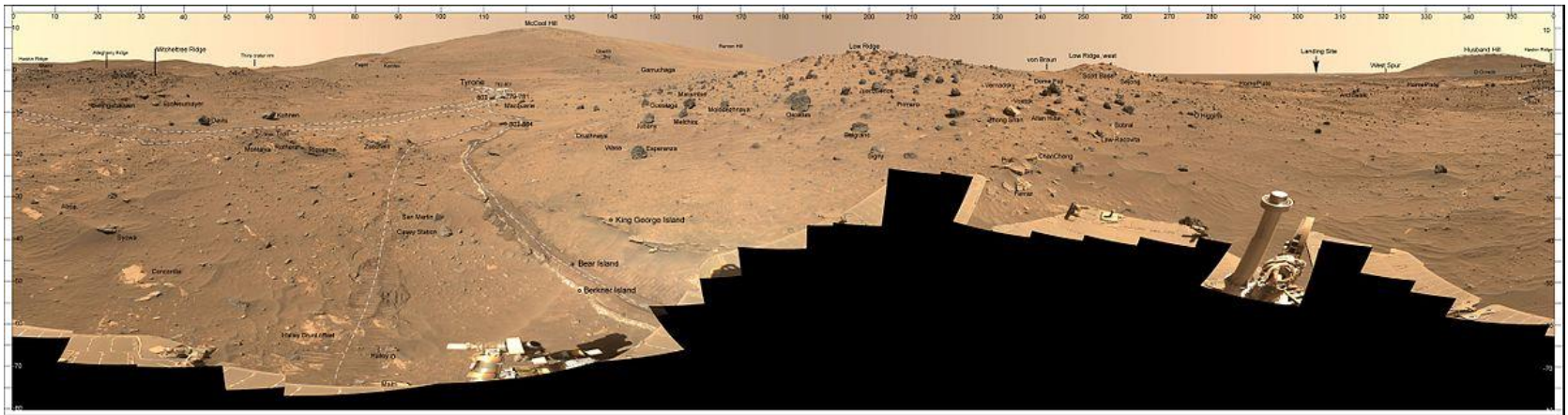


Geometry analysis

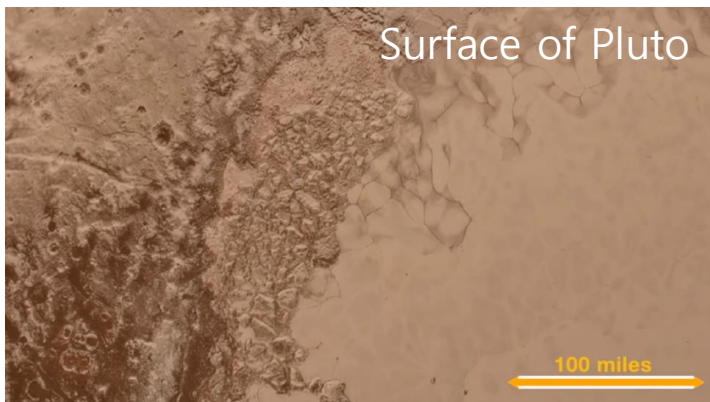


Depth estimation

- Vision for robotics and space exploration
  - This is a key task for autonomous driving systems



Color panorama on Mars



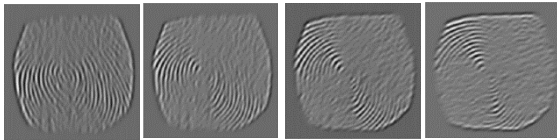
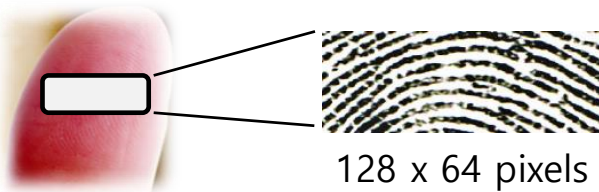
Surface of Pluto

- \* Panorama stitching
- \* 3D terrain modeling
- \* Obstacle detection and position tracking
- ✂ Computer vision on Mars (by Matthies et al.)



## ■ Biometrics

- Fingerprint and iris recognition are now deployed



Fingerprint recognition

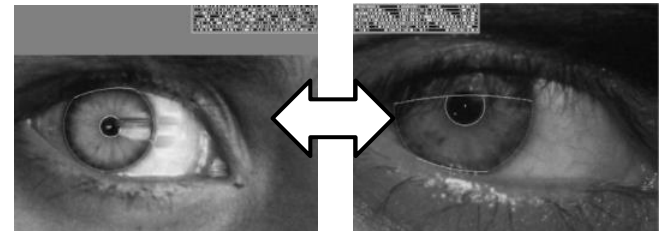


Verification



FR-based

How the Afghan girl was identified ?



Iris recognition

## ■ Vision in supermarkets

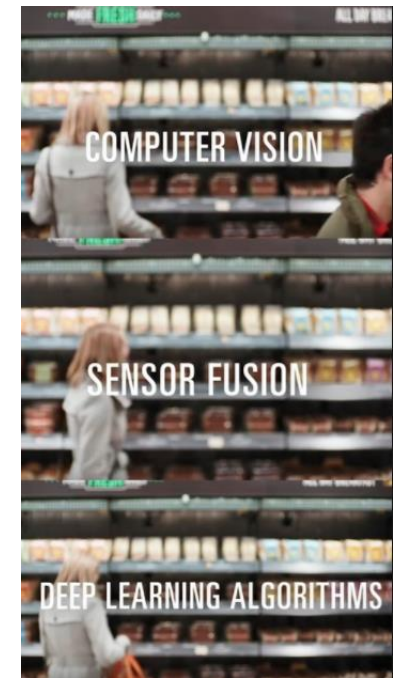
- More complicated scenarios can be possible !

- \* Items can be recognized by using computer vision techniques



[ Unmanned mart ]

(<https://www.youtube.com/watch?v=NrmMk1Myrxc>)

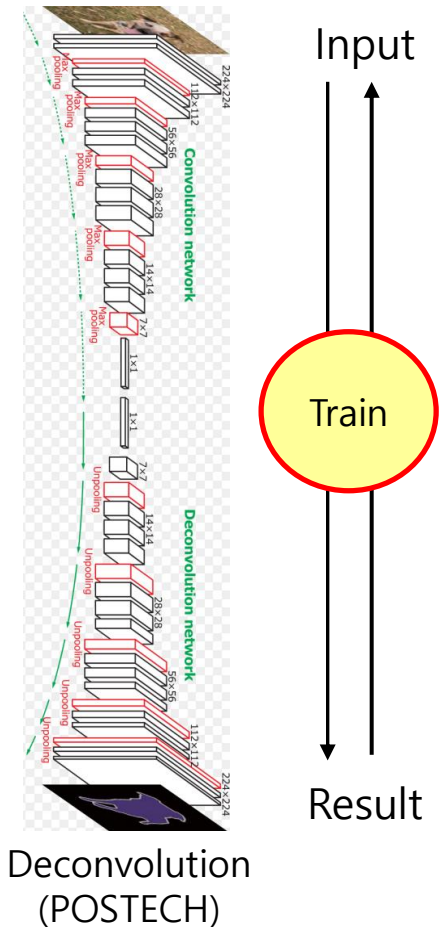
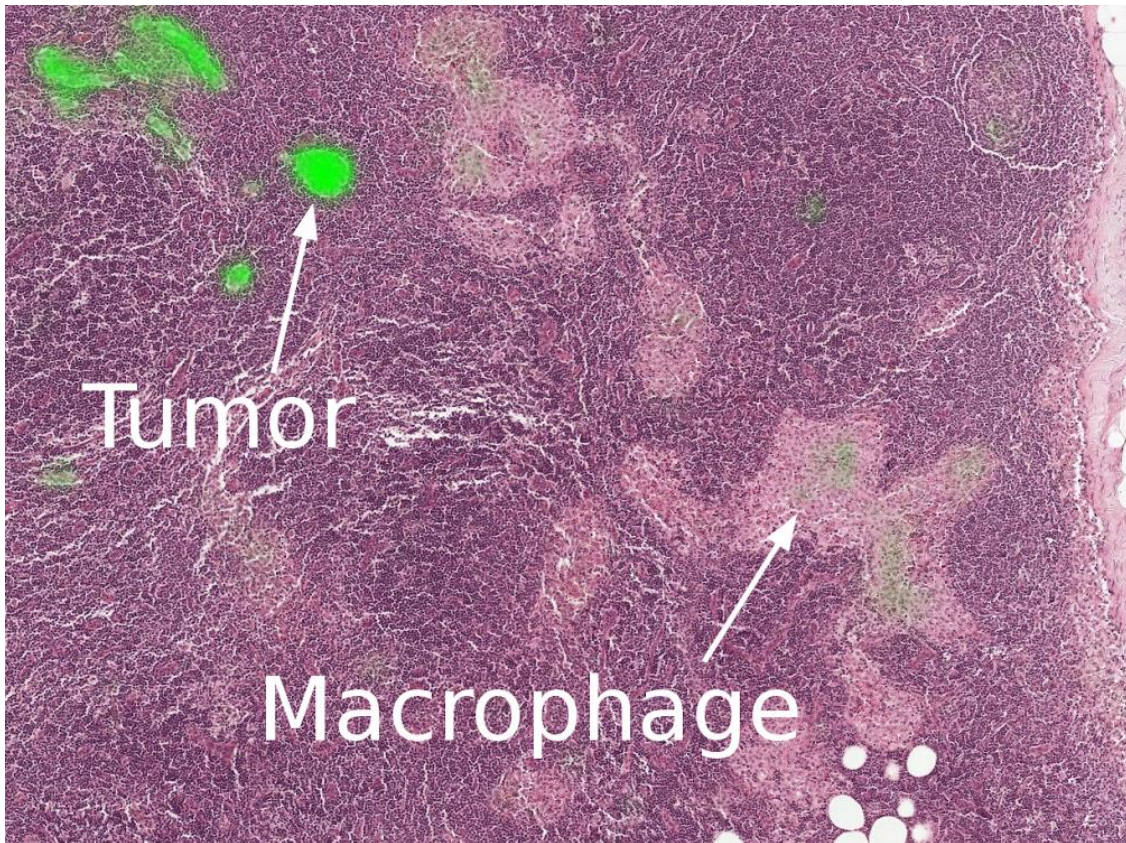


CV is a key technique !



# Main Topics in CV (8/8)

- Vision in medical imaging
  - More complicated scenarios can be possible !

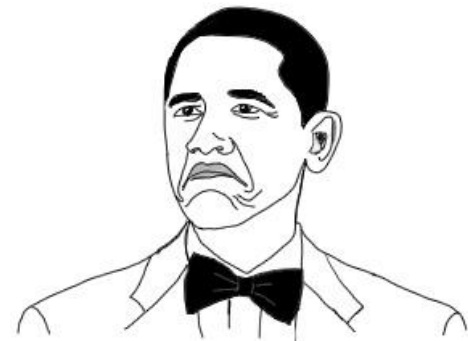




# Before Starting ...

- C, C, and C !
  - We only use C and C++ language
    - \* Students should be familiar with programming by C (or C++)
  - Particularly, pointer and object will be our main tool
    - \* Memory handling is very important since images are loaded via pointers
  - It will be very good chance to you for experiencing SOTA techniques
    - \* Students should be faithful to devising algorithms and coding it

# Are you ready ?



- Open library for computer vision
  - Many useful algorithms are included in OpenCV



OpenCV (Open Source Computer Vision Library) is released under a BSD license and hence it's free for both academic and commercial use. It has C++, C, Python and Java interfaces and supports Windows, Linux, Mac OS, iOS and Android. OpenCV was designed for computational efficiency and with a strong focus on real-time applications. Written in optimized C/C++, the library can take advantage of multi-core processing. Enabled with OpenCL, it can take advantage of the hardware acceleration of the underlying heterogeneous compute platform.

Adopted all around the world, OpenCV has more than 47 thousand people of user community and estimated number of downloads exceeding 14 million. Usage ranges from interactive art, to mines inspection, stitching maps on the web or through advanced robotics.

## ■ Structure overview

- Basically, it is constructed based on “classes”

- \* Therefore, there are a lot of **member functions** for each class
  - Our main class is “**Mat**” , which can be regarded as a matrix
  - ※ Think about the form of an image (it is a large matrix) !

- Name of member (functions) are straightforward and intuitive

- \* Although you meet some functions first time, you can understand it
  - For example, “imread” function is for reading a target image

- Many algorithms in computer vision are included as classes

- \* We can easily implement the state-of-the-art methods
  - For example, face detection can be implemented with ~30 lines

## ■ Download OpenCV library

- Visit <http://opencv.org/releases.html>

- \* We use the 3.4.5 (or 3.2.0) version

- \* Pre-requisite : Visual Studio 2017

- Execute the downloaded file

- \* Set the path for OpenCV library

➔ Now, we are read to include Opencv library in our C++ project



**Action item** : Read an image and show it using a pop-up window

- 1) Include OpenCV library in Win32 console project
- 2) After that, try to build the code in the next slide





## ■ Code example : image read

- Check the build result (two images are popped-up !)

```
#include <opencv2/imgproc.h>
#include <opencv2/highgui.h>
```

```
using namespace cv;
```

```
void main()
```

```
{
    // You can set the path of an image file
    Mat imgColor = imread("test.jpg", CV_LOAD_IMAGE_COLOR);
    Mat imgGray = imread("test.jpg", CV_LOAD_IMAGE_GRAYSCALE);

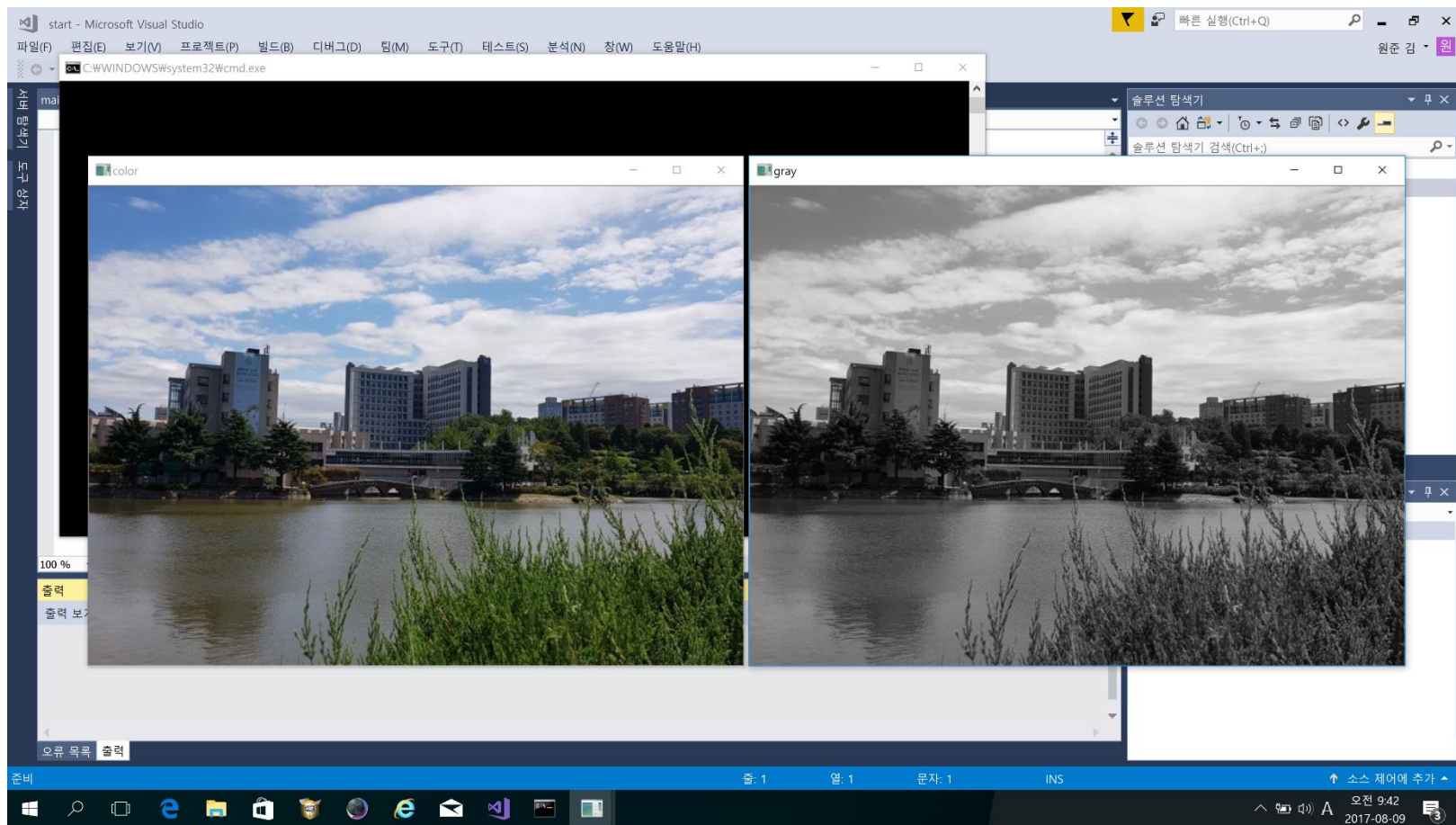
    imshow("color", imgColor);
    imshow("gray", imgGray);

    waitKey(5000);
}
```

You can set your own path

# First Task : Install OpenCV (3/3)

- Code example : image read
  - This is the result



- **Computer vision is a key technique in industry fields**
  - Most applications are based on computer vision
  - Find underlying meaning from a set of pixels
  
- **OpenCV provides a good starting point for CV**
  - You need to be familiar with handling C and C++
  - Complete our first task before the next class !