Week 1 Lecture Notes: Intro & Linked Lists

Slides: https://drive.google.com/file/d/1hM 1wN94kPi25khc8THP4CkxGE52lIGt/view

Interviews

- Algorithms are the core of interviews we'll learn about algorithms that are common in interviews in this course
- Judged on coding score, speed, debugging (can you figure out why a solution doesn't work?)
- Will also discuss resume, non-technical interviews, etc. in this course

Weekly Schedule

- Before first lecture: read guides, watch walkthroughs, and do warm up problems
- Attend lectures
- Complete weekly timed HackerRank test
- Optional: extra reading & practice problems

Tips for success

- Reach out for help as needed
- Build a habit [of practicing regularly] try doing one or two problems a day
 - Don't be too hard on yourself; keep going even if it's challenging
- Don't spend too much time on one problem (think 25-30 minutes max)
 - o Afterwards, review the solution and then try again with the solution in mind
- Attend all practice sessions
- Use the language you're most comfortable with

"Tell me about yourself" - talking points

- Talk about:
 - Interesting focuses/projects from past companies
 - Passion projects
 - Talking a bit about projects you're excited about is a good way to garner interest
 - Why you're interested in the company
 - Specialties you're interested in (mobile, machine learning, ...)
- Common mistakes:
 - Only talking about things that are on your resume
 - Not mentioning why you're interested in the role/company
 - Not showing enthusiasm
 - *interviewers are interviewing you as a potential coworker; they're evaluating if they want to work with you
 - Showing excitement keeps the interviewer engaged
 - Not knowing about the company/role you're interviewing for
- Spiel should be ~3 minutes total

Most common interview mistakes

- 1.) Jumping to conclusions/solving the wrong problem avoid doing this and wasting time
- 2.) Not communicating thought process you should be telling the interviewer what you're doing as you're doing it, don't stay silent
- 3.) Not engaging with interviewer interview is a collaborative process, your interviewer can help guide you to the right place and point out mistakes
- 4.) Missing crucial edge cases people often focus so heavily on solution that they forget to enumerate edge cases
- 5.) Not discussing space/runtime tradeoffs you should analyze the solution you come up with against other possible solutions

<u>UMPIRE method</u> (to address above mistakes) – can be used for coding, whiteboard interviews, etc.

- Understand what the interviewer is asking with clarifying questions and test cases
 - o Take a few minutes to make sure you and interviewer are on same page
 - Come up with your own test cases and validate with interviewer that output from your test case is what they expect
 - May be able to come up with solutions by walking through cases and possible solutions
 - State any assumptions you make
 - Is the input always sorted?
 - Is the input guaranteed to satisfy [x & y] conditions?
 - o Given [x] input, do we expect [y] output?
- Match does this problem match any common patterns we've seen?
 - O Which data structures/techniques can we use to simplify this problem?
 - o e.g. given linked list problem, would employing dummy head, two pointer, or multi-pass techniques solve the problem?

Plan

- Use diagrams and pseudocode to visualize how the problem will be solved
 - It's quicker to write pseudocode than actual code
 - Doing this gives the interviewer a chance to help you correct your course, give you hints, and help you catch bugs
 - Once validated, it makes actual coding a lot easier
- o It's easier to modify your solution before you write all the code
- Catch potential bugs before starting to write code
- Run through your approach with test cases to check that it works

• Implement – code

- Interviewers judge your code cleanliness, so keep it organized
- Aim for readability over conciseness make it easy to read through; it will help your interviewer understand your code
 - Also makes it easier for you to debug
 - To improve this, review weekly solutions and compare → see if you can apply what you notice in solutions to your own code
- **Review** the code you've written
 - Run through all the test cases to make sure they're all caught
 - o Trace through each line of your code with an input to check for the expected output
 - Catch possible edge cases, off-by-one errors, missed steps

- o Run your code and debug your code
 - Polish it and show that you know how to debug your code

Evaluate

- Analyze the runtime and space complexity of your solution
- o Discuss tradeoffs that were made, or assumptions that were taken
- Can also discuss what else you'd want to test if you had more time and what you'd want to improve if you had more time

Bonus tips:

- medium/hard LeetCode questions are most common, you may need to implement follow-up questions from the interviewer if there's time left over
- If you get stuck, talk to your interviewer they can help you get unstuck and work with you; they want to see you succeed
- To make sure you're on the same page as the interviewer, make sure the outputs of your test cases are what your interviewer expects
- Answering the "tell me about yourself" this question should just be a brief intro of yourself so they can ask follow-up questions after

Linked Lists

- The linked list patterns are generally pretty simple
 - Read up and practice dummy head, multi-pass, and two pointer patterns outlined in course portal
- The most challenging aspects of linked list questions are:
 - Making sure you update all the pointers properly
 - Keeping track of all the pointers
 - Writing clean code to deal with all the pointers
- To get better at linked lists, go through extra practice problems in assignment tab → helps you
 improve pointer bookkeeping and debugging pointer issues

Before the next session

- Read warm up guides
- Review warm up problems
- Read and watch UMPIRE guides
 - https://guides.codepath.org/compsci/UMPIRE-Interview-Strategy
 - o https://www.youtube.com/watch?v=W6V7MLE 5X4&feature=youtu.be
- Practice with post-session practice problems
 - Copy List with Random Pointer
 - o Linked List Cycle II

Next session: walking through a linked list problem with UMPIRE approach, group exercises using UMPIRE