

Example 1

Determine the outputs of the program and correct the program if there are any errors. Assume that a green color LED is connected to pin 5 and the clock frequency of the Arduino is 16 MHz. Compute the number of counts required for a 3 ms delay in each cycle for the given delay. Compute the number of times the while_true loop will run to execute the delays of LED ON time of 5 s and LED OFF time of 4 s. Use a pre-scaler value of 1024.

```
#define GREEN_PIN 10
int green_on = 5000;
int green_off = 4000;

int delay_timer (int final_count){
    int count = 0;
    while(1) {
        if (TCNT1 >= _____) {
            TCNT1=0;
            count++;
            if (count == final_count){
                count=0;
                break; }
        }
    }
    return 0;
}
```

```
void loop() {
    pinMode(GREEN_PIN, INPUT);
    TCCR0A = 0b00000000;
    TCCR0B = 0b00000100;
    TCNT1 = 0x0000;
}

void loop() {
    digitalWrite(BLUE_PIN, HIGH);
    delay(green_on);

    digitalWrite(GREEN_PIN, LOW);
    delay_timer(blue_off);
}
```

Prescaler values and corresponding bits of TCCRxB

CSx2	CSx1	CSx0	Prescaler
0	0	1	1
0	1	0	8
0	1	1	64
1	0	0	256
1	0	1	1024

Solution of Example 1

System Clock frequency, $f_{\text{sys_clk}} = 16 \text{ MHz} = 16 \times 10^6 \text{ Hz}$;

Timer Clock frequency, $f_{\text{timer_clk}} = f_{\text{sys_clk}} / 1024 = 16 \times 10^6 \text{ Hz} / 1024 = 15625 \text{ Hz}$;

Timer Clock Period, $T_{\text{timer_clk}} = 1 / f_{\text{timer_clk}} = 1 / (15625 \text{ Hz}) = 64 \times 10^{-6} \text{ s}$

Required Delay = $3 \text{ ms} = 3 \times 10^{-3} \text{ s}$

$$\text{Timer count} = \frac{\text{Required delay}}{\text{Timer Clock Period}} - 1 = \frac{3 \times 10^{-3} \text{ s}}{64 \times 10^{-6} \text{ s}} - 1 = 46$$

Timer0 and Timer2 can count up to 255, whereas Timer1 can count up to 65,535; therefore, any Timer is suitable for this application.

The number of counts required in each cycle for the LED ON time of 5 s (5000 ms) = $5000 \text{ ms} / 3 \text{ ms} = 1667$.

The number of counts required in each cycle for the LED OFF time of 4 s (4000 ms) = $4000 \text{ ms} / 3 \text{ ms} = 1334$.

The output of the program is:

After correcting the program, the green LED connected to pin 5 will be turned ON for 5 s and OFF for 4 s and this ON-OFF status will be repeated indefinitely until the microcontroller's power is turned OFF.

Solution of Example 1 (Contd...)

The program after correction:

```
#define GREEN_PIN 5
int green_on = 1667;
int green_off = 1334;

int delay_timer (int final_count){
    int count = 0;
    while(1) {
        if (TCNT1 >= 46) {
            TCNT1=0;
            count++;
            if (count == final_count){
                count=0;
                break; }
        }
    }
    return 0;
}
```

```
void setup() {
    pinMode(GREEN_PIN, OUTPUT);
    TCCR1A = 0b00000000;
    TCCR1B = 0b00000101;
    TCNT1 = 0x0000;
}

void loop() {
    digitalWrite(GREEN_PIN, HIGH);
    delay_timer(green_on);

    digitalWrite(GREEN_PIN, LOW);
    delay_timer(green_off);
}
```

Example 2

You have to make an LED of red color blink every 4 seconds while using any of the three timers of ATmega328P microcontroller. The use of the built-in function `delay()` is prohibited. Decide which timer (Timer0/Timer1/Timer2) of the ATmega328P is suitable for your application. You may use a pre-scaler value of 8/64/256/1024. The system clock frequency of the ATmega328P microcontroller is 16 MHz. Write the necessary register set-up required for the program.

Solution of Example 2

System Clock frequency, $f_{\text{sys_clk}} = 16 \text{ MHz} = 16 \times 10^6 \text{ Hz}$;

Assuming a prescaler value of 1024,

Timer Clock frequency, $f_{\text{timer_clk}} = f_{\text{sys_clk}} / 1024 = 16 \times 10^6 \text{ Hz} / 1024 = 15625 \text{ Hz}$;

Timer Clock Period, $T_{\text{timer_clk}} = 1 / f_{\text{timer_clk}} = 1 / (15625 \text{ Hz}) = 64 \times 10^{-6} \text{ s}$

Required Delay = 4 s

$$\text{Timer count} = \frac{\text{Required delay}}{\text{Timer Clock Period}} - 1 = \frac{4\text{s}}{64 \times 10^{-6} \text{ s}} - 1 = 62499$$

Timer0 and Timer2 can count up to 255, whereas Timer1 can count up to 65,535; therefore, Timer1 is suitable for this application.

Solution of Example 2 (Contd..)

```
void setup() {
```

```
    pinMode(REDLED_PIN, OUTPUT);
```

```
    TCCR1A = 0x00; // Normal mode of Timer1 is used (0b00000000)
```

```
    TCCR1B = 0x05; // Prescaler value of 1024 is used (0b00000101)
```

```
    TCNT1 = 0x0000; // Initial value of the timer count register  
                    // of Timer1 (0b00000000000000000000)
```

```
}
```