# **Experiment No. 1**

### Introduction to Matlab

## **Pre-Lab Reading:**

Visit this link to get idea about experiment http://ctms.engin.umich.edu/CTMS/index.php?aux=Basics Matlab

# **Objectives:**

When you have completed this assignment you will:

Have extensive knowledge to use Matlab software.

# **MATLAB Basics Tutorial [1]**

MATLAB is an interactive program for numerical computation and data visualization; it is used extensively by control engineers for analysis and design. There are many different toolboxes available which extend the basic functions of MATLAB into different application areas; in these tutorials, we will make extensive use of the Control Systems Toolbox. MATLAB is supported on Unix, Macintosh, and Windows environments; a student version of MATLAB is available for personal computers.

#### **Vectors**

Let's start off by creating something simple, like a vector. Enter each element of the vector (separated by a space) between brackets, and set it equal to a variable. For example, to create the vector a, enter the following into the MATLAB command window and MATLAB should return the following:

```
a = [1 2 3 4 5 6 9 8 7]

Output:

a =

1 2 3 4 5 6 9 8 7
```

Let's say you want to create a vector with elements between 0 and 20 evenly spaced in increments of two (this method is frequently used to create a time vector):

```
t = 0:2:20

Output:
t =

0 2 4 6 8 10 12 14 16 18 20
```

Manipulating vectors is almost as easy as creating them. First, suppose you would like to add 2 to each of the elements in the vector a. The equation for that looks like:

b = a + 2

Output: b =

3 4 5 6 7 8 11 10 9

Now suppose, you would like to add two vectors together. If the two vectors are the same length, it is easy. Simply add the two as shown below:

c = a + b

Output:

c =

4 6 8 10 12 14 20 18 16

Subtraction of vectors of the same length works exactly the same way.

#### **Functions**

To make life easier, MATLAB includes many standard functions. Each function is a block of code that accomplishes a specific task. MATLAB contains all of the standard functions such as sin, cos, log, exp, sqrt, as well as many others. Commonly used constants such as pi, and i or j for the square root of -1, are also incorporated into MATLAB.

sin(pi/4)

Output:

ans =

0.7071

To determine the usage of any function, type help [function name] at the MATLAB command window.

In MATLAB you can also define your own functions. MATLAB assumes by default that all functions act on arrays. Therefore, you must keep in mind the rules for array operations when writing your own functions. You can then combine your own functions with MATLAB functions. A function definition has to be saved in a 'function file', which is a file with the extension `.m'. The name of the file has to be the same as the name of the function, and should have the extension `.m'.

Consider the function  $f(x)=x^2+e^x$ . In MATLAB we will write a function with the same name. The definition of the function has to be saved in the file `f.m'. Through the menu `File -> New -> M-file' or by typing edit on the command line, the `MATLAB Editor/Debugger' is opened. If you now type the lines:

function y = f(x)

 $y = x.^2 + exp(x);$ 

and you save the file under the name 'f.m', then within MATLAB the function f(x)\$ is available.

Some comments on the file above are in order.

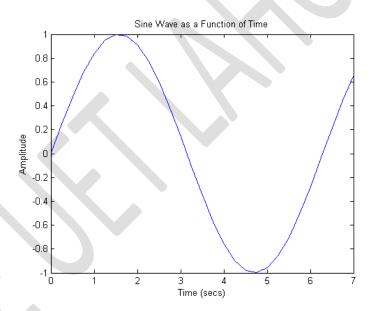
1. The first line of the file has to contain the word `function'. The variables used are local; they will not be available in your 'Workspace'.

- 2. If x is an array, then y becomes an array of function values.
- 3. The semicolon at the end prevents that at every function evaluation unnecessary output appears on your screen.

### **Plotting**

It is also easy to create plots in MATLAB. Suppose you wanted to plot a sine wave as a function of time. First, make a time vector (the semicolon after each statement tells MATLAB we don't want to see all the values) and then compute the sin value at each time. The commands after the plot function (title, xlabel, ylabel) will add annotations to the plot.

```
t = 0:0.25:7;
y = sin(t);
plot(t,y)
title('Sine Wave as a Function of Time')
xlabel('Time (secs)')
ylabel('Amplitude')
```



The plot contains approximately one period of a sine wave. Basic plotting is very easy in MATLAB, and the plot command has extensive add-on capabilities.

### **Polynomials as Vectors**

In MATLAB, a polynomial is represented by a vector. To create a polynomial in MATLAB, simply enter each coefficient of the polynomial into the vector in descending order. For instance, let's say you have the following polynomial:

To enter this into MATLAB, just enter it as a vector in the following manner:

$$x = [13 - 15 - 29]$$

#### Output:

x =

MATLAB can interpret a vector of length n+1 as an nth order polynomial. Thus, if your polynomial is missing any coefficients, you must enter zeros in the appropriate place in the vector. For example,

$$s^4 + 1$$

would be represented in MATLAB as:

$$y = [10001]$$

Output:

y =

1 0 0 0 1

You can find the value of a polynomial using the polyval function. For example, to find the value of the above polynomial at s = 2,

```
z = polyval([1 0 0 0 1],2)
```

Output:

z =

17

You can also extract the roots of a polynomial. This is useful when you have a high-order polynomial such as

Finding the roots would be as easy as entering the following command:

Output:

ans =

-5.5745

2.5836

-0.7951

0.7860

Let's say you want to multiply two polynomials together. The product of two polynomials is found by taking the convolution of their coefficients. MATLAB's function conv will do this for you.

$$x = [1 \ 2];$$

$$y = [148];$$

```
z = conv(x,y)

Output:
z =
1 6 16 16
```

Dividing two polynomials is just as easy. The deconv function will return the remainder as well as the result. Let's divide z by y and see if we get x.

```
[xx, R] = deconv(z,y)
Output:
xx =
    1    2
R =
    0    0    0    0
```

As you can see, this is just the polynomial/vector x from before. If y had not gone into z evenly, the remainder vector would have been something other than zero.

# Polynomials Using the s Variable

Another way to represent a polynomial is to use the Laplace variable s within MATLAB. This method is mainly used throughout these tutorials. Let's ignore the details of the Laplace domain for now and just represent polynomials with the s variable. To define the variable, type the following into the MATLAB command window:

```
s = tf('s')
Output:
s =
   s
Continuous-time transfer function.
```

Recall the polynomial given above:

To represent this in MATLAB, type the following into the MATLAB command window:

```
polynomial = s^4 + 3*s^3 - 15*s^2 - 2*s + 9

Output:

polynomial =

s^4 + 3 s^3 - 15 s^2 - 2 s + 9
```

Continuous-time transfer function.

Instead of using the roots function, we can use the zero function to find the roots of the polynomial. zero(polynomial)

Output:

ans =

-5.5745

2.5836

-0.7951

0.7860

As you can see, the result is the same as above using the roots command and the coefficients of the polynomial.

You can also multiply two polynomials together using the s variable. Let's redefine x and y.

```
x = s + 2;

y = s^2 + 4*s + 8;

z = x * y

Output:

z =

s^3 + 6 s^2 + 16 s + 16
```

Continuous-time transfer function.

The resulting polynomial has the same coefficients as the resulting vector from the conv function above.

#### **Matrices**

Entering matrices into MATLAB is the same as entering a vector, except each row of elements is separated by a semicolon (;) or a return:

```
B = [1 2 3 4; 5 6 7 8; 9 10 11 12]
B = [1 2 3 4
5 6 7 8
9 10 11 12]
```

Output:

```
B=
```

1 2 3 4

5 6 7 8

9 10 11 12

B =

1 2 3 4

5 6 7 8

9 10 11 12

Matrices in MATLAB can be manipulated in many ways. For one, you can find the transpose of a matrix using the apostrophe key:

C = B'

### Output:

C =

1 5 9

2 6 10

3 7 11

4 8 12

It should be noted that if C has been complex, the apostrophe would have actually given the complex conjugate transpose. To get the transpose in this case, use .' (the two commands are the same if the matrix is not complex).

Now you can multiply the two matrices B and C together. Remember that order matters when multiplying matrices.

D = B \* C

D = C \* B

Output:

D=

30 70 110

70 174 278

110 278 446

Output:

D=

107 122 137 152

```
122 140 158 176137 158 179 200152 176 200 224
```

Another option for matrix manipulation is that you can multiply the corresponding elements of two matrices using the .\* operator (the matrices must be the same size to do this).

E = [1 2; 3 4]

F = [23; 45]

G = E .\* F

Output:

E =

1 2

3 4

F =

2 3

4 5

G =

2 6

12 20

If you have a square matrix, like E, you can also multiply it by itself as many times as you like by raising it to a given power.

E^3

Output:

ans =

37 54

81 118

If you wanted to cube each element in the matrix, just use the element-by-element cubing.

E.^3

Output:

ans =

1 8

27 64

You can also find the inverse of a matrix:

There is even a function to find the coefficients of the characteristic polynomial of a matrix. The poly function creates a vector that includes the coefficients of the characteristic polynomial.

```
p = poly(E)

Output:
```

1.0000 -5.0000 -2.0000

p =

-0.3723

5.3723

Remember that the eigenvalues of a matrix are the same as the roots of its characteristic polynomial:

roots(p)

Output:

ans =

5.3723

-0.3723

#### Reference:

[1] Ctms.engin.umich.edu, "Control Tutorials for MATLAB and Simulink - MATLAB Basics Tutorial", 2016. [Online]. Available: http://ctms.engin.umich.edu/CTMS/index.php?aux=Basics\_Matlab. [Accessed: 1-Feb- 2016].