# Network Regularization

Weight initialization, dropout, batch normalization

Machine Learning and Data Mining, 2023

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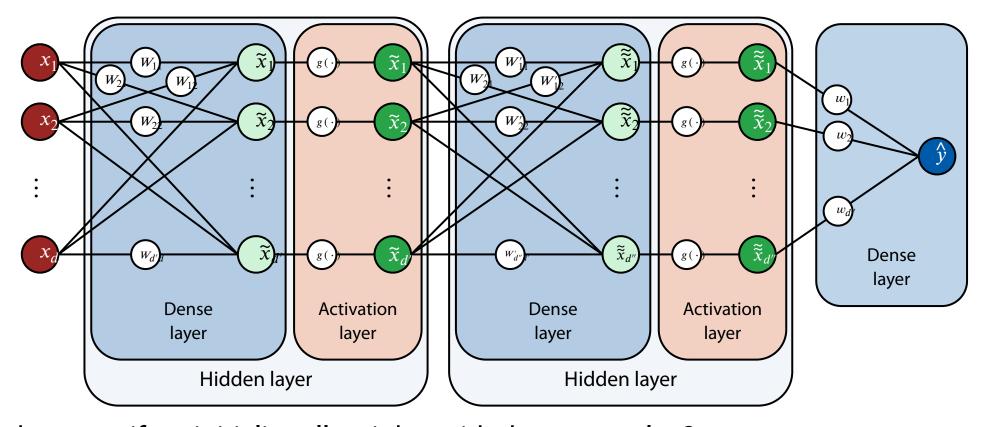
National Research University Higher School of Economics





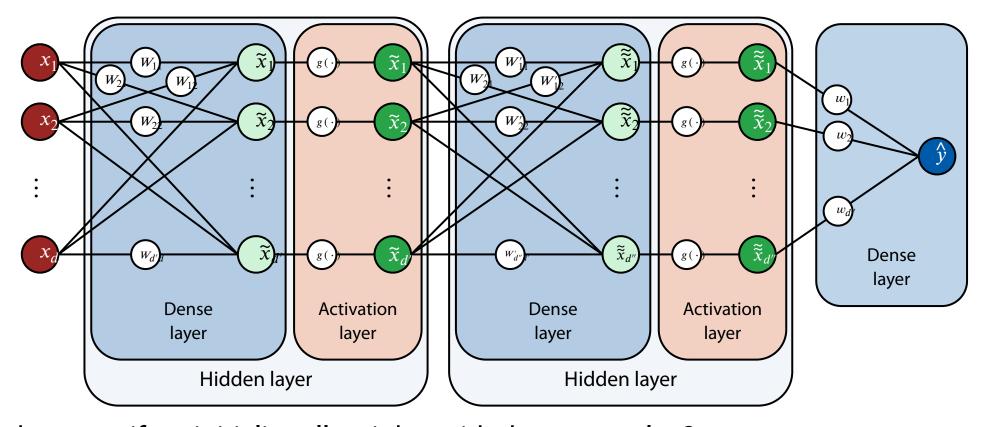
# Why care about weight initialization?

# Initialization with a constant (?)



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- What happens if we initialize all weights with the same value?
- ▶ Within each layer, the gradients for each of the weights will be the same as well  $\Rightarrow$  updates will be the same  $\Rightarrow$  network degrades!

# Initialization with a constant (?)

- Ok, so constant initialization is a bad idea
- So, any random initialization should be fine, right?

- ► For simplicity, let's omit the activation functions for now
- ▶ Then, the output of a neural network composed of dense layers only is:

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$$g \sim S^{m-1}$$

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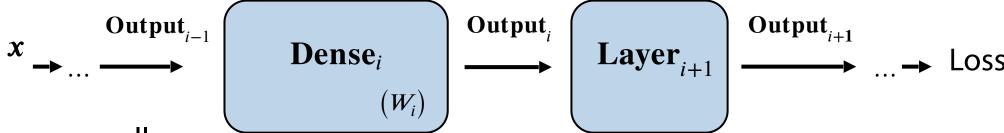
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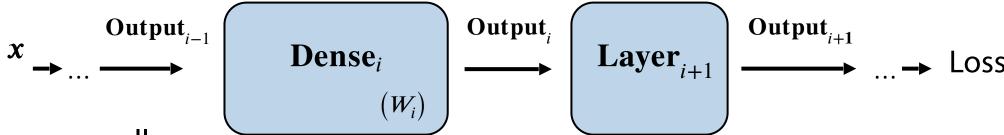
where *m* is the depth of the network

► For *S* too large, the gradients will explode; for *S* too small, they will vanish



More generally:

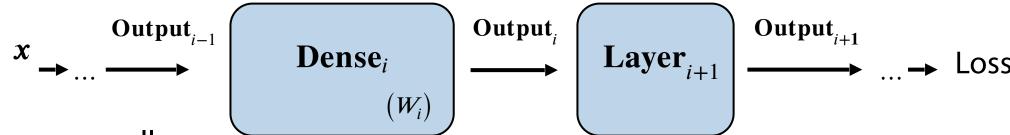
$$\frac{\partial \mathbf{Loss}}{\partial W_i} = \frac{\partial \mathbf{Loss}}{\partial \mathbf{Output}_i} \cdot \frac{\partial \mathbf{Dense}_i}{\partial W_i} = \frac{\partial \mathbf{Loss}}{\partial \mathbf{Output}_{i+1}} \cdot \frac{\partial \mathbf{Layer}_{i+1}}{\partial \mathbf{Output}_i} \cdot \mathbf{Output}_{i-1}$$



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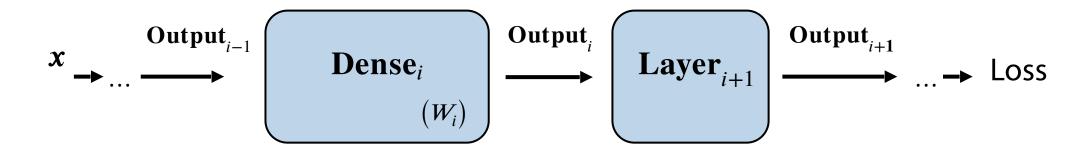
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▶ Idea: for stable learning we would like to "keep" the scale of the gradients at each step:

$$\operatorname{Var}\!\left(\frac{\partial \mathbf{Layer}_{i+1}}{\partial \mathbf{Output}_{i}} \cdot \frac{\partial \mathbf{Layer}_{i}}{\partial \mathbf{Output}_{i-1}}\right) \approx \operatorname{Var}\!\left(\frac{\partial \mathbf{Layer}_{i+1}}{\partial \mathbf{Output}_{i}}\right)$$



Similarly, we would also like to not scale the outputs at each step of the forward pass:

$$Var\left(Layer_{i+1}\left(Layer_{i}\left(Output_{i-1}\right)\right)\right) \approx Var\left(Layer_{i}\left(Output_{i-1}\right)\right)$$

#### Random initialization

$$\operatorname{Var}\!\!\left(\frac{\partial \mathbf{Layer}_{i+1}}{\partial \mathbf{Output}_{i}} \cdot \frac{\partial \mathbf{Layer}_{i}}{\partial \mathbf{Output}_{i-1}}\right) \approx \operatorname{Var}\!\!\left(\frac{\partial \mathbf{Layer}_{i+1}}{\partial \mathbf{Output}_{i}}\right)$$

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- ► E.g. for ReLU activation they result in initialization requirements, respectively:

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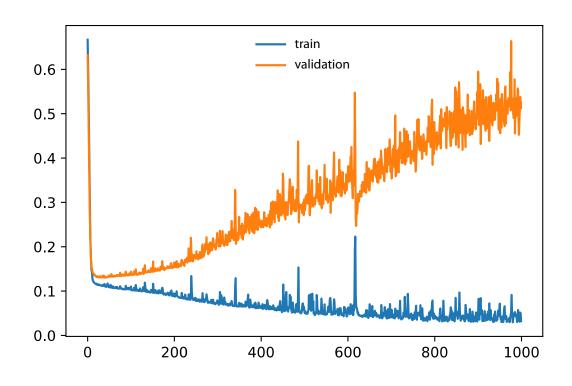
Typically you can just choose one of them, or alternatively average them out:

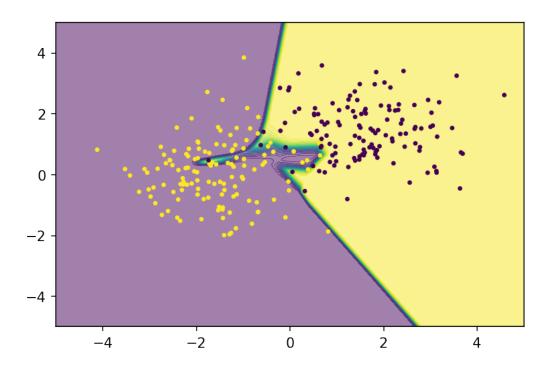
$$Var(W_{ij}) = \frac{4}{(\text{# outgoing connections}) + (\text{# incoming connections})}$$

# Overfitting with neural networks

# The problem of overfitting

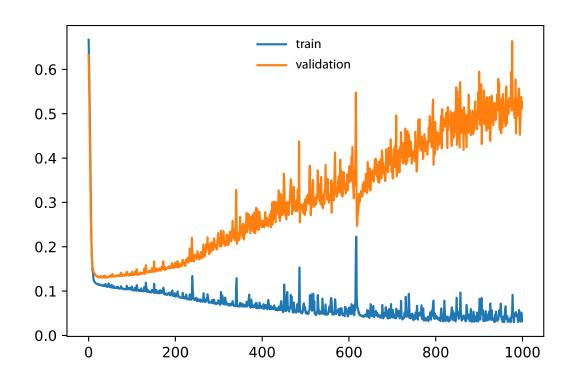
▶ Being highly complex models, neural networks are prone to overfitting

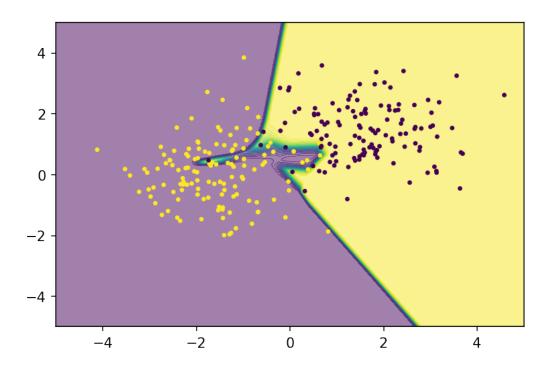




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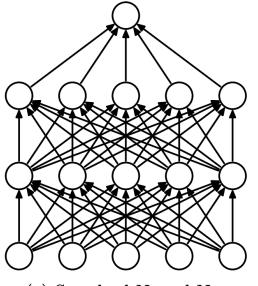




- ▶ Regularization techniques like L1/L2 regularization are also available for neural networks
- We also discussed early stopping (i.e. stop the training before validation error grows)

At train time – sets neuron activations
 to 0 with a given probability p

Image from: <a href="http://jmlr.org/papers/v15/srivastava14a.html">http://jmlr.org/papers/v15/srivastava14a.html</a>



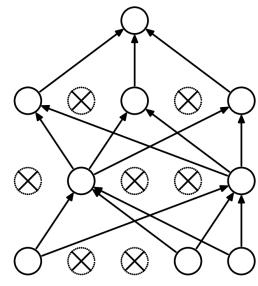
(a) Standard Neural Net

(b) After applying dropout.

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- At train time sets neuron activations to 0 with a given probability p
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- Makes neuron learn to work with a randomly chosen sample of other neurons

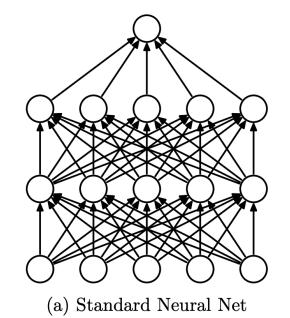
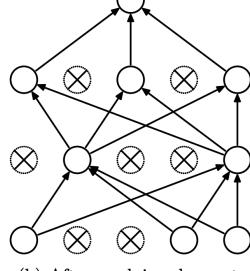


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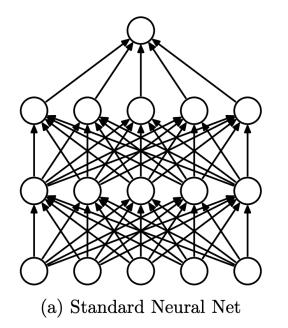
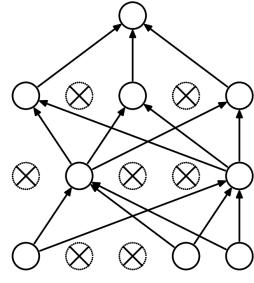


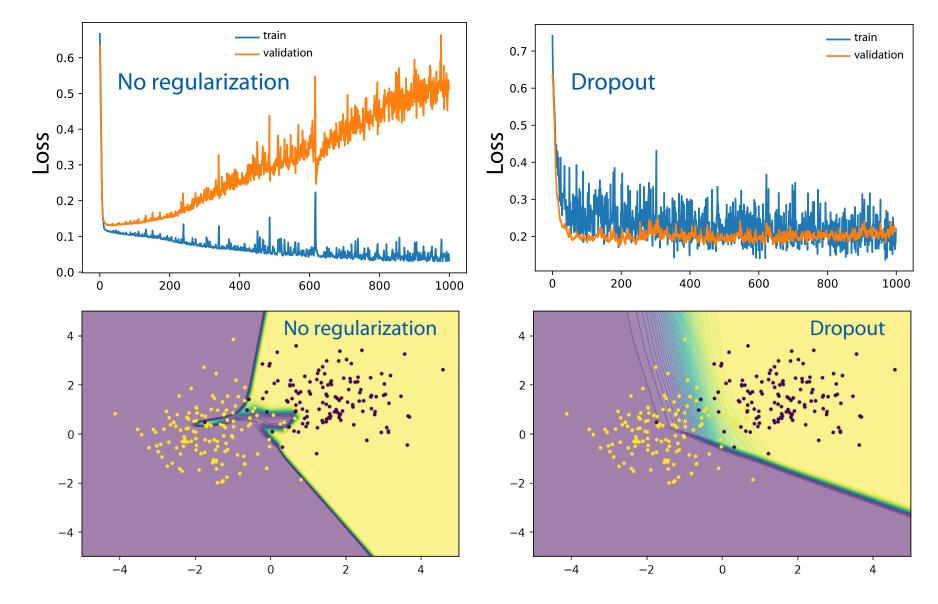
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(b) After applying dropout.

Drives it towards creating useful features rather than relying on other neurons to correct its mistakes

# Example from before



In this example, dropout results in a much better (though still not perfect) fit with lower test error

# Normalization layers

► This technique was originally proposed to mitigate the "internal covariate shift"

<u>internal covariate shift</u> the updates in one layer change

the input distributions of the subsequent layers

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- ▶ Works as follows (layer inputs  $x_i$ , outputs  $y_i$ ):
  - calculate sample mean and variance of the input on a single batch B

$$\mu_B = \frac{1}{|B|} \sum_{i \in B} x_i \qquad \sigma_B^2 = \frac{1}{|B|} \sum_{i \in B} (x_i - \mu_B)^2$$

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– normalize the input, then scale and shift (with the trainable parameters  $\gamma$ ,  $\beta$ ):

$$y_i = \gamma \cdot \frac{x_i - \mu_B}{\sqrt{\sigma_B^2 + \epsilon}} + \beta$$

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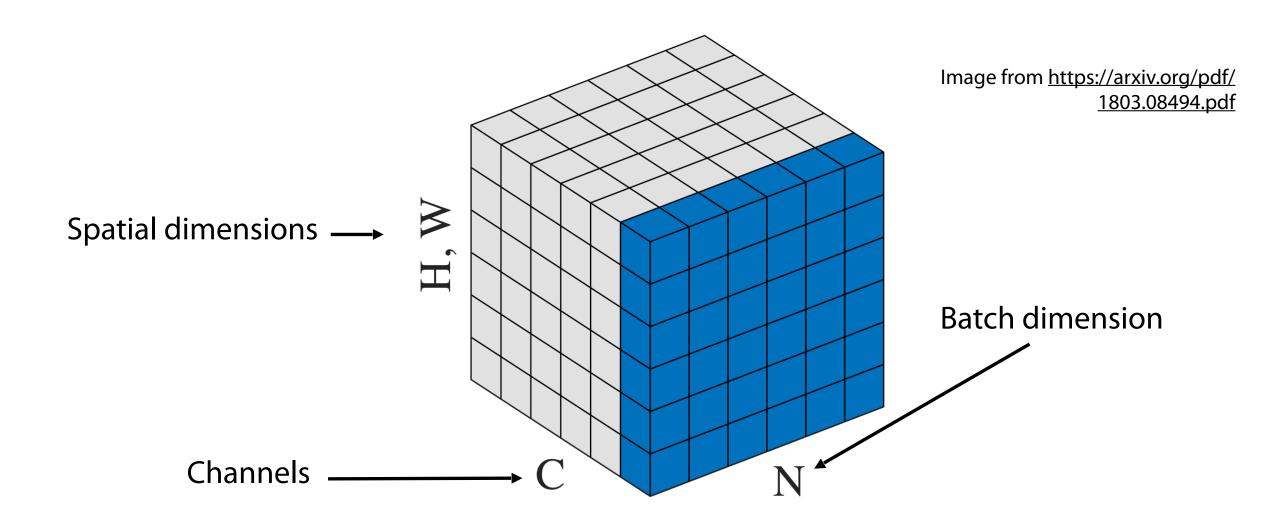
the updates in one layer change the input distributions of the subsequent layers

► Effectively removes the 'shift' and 'scale' degrees of freedom from the previous layer

$$y_i = \gamma \cdot \frac{x_i - \mu_B}{\sqrt{\sigma_B^2 + \epsilon}} + \beta$$

- ▶ Which dimension to normalize over? Typically, like this:
  - Batch of 1D vectors [Batch\_dim x Features\_dim]
    - separately for each component in Features\_dim, i.e., over Batch\_dim

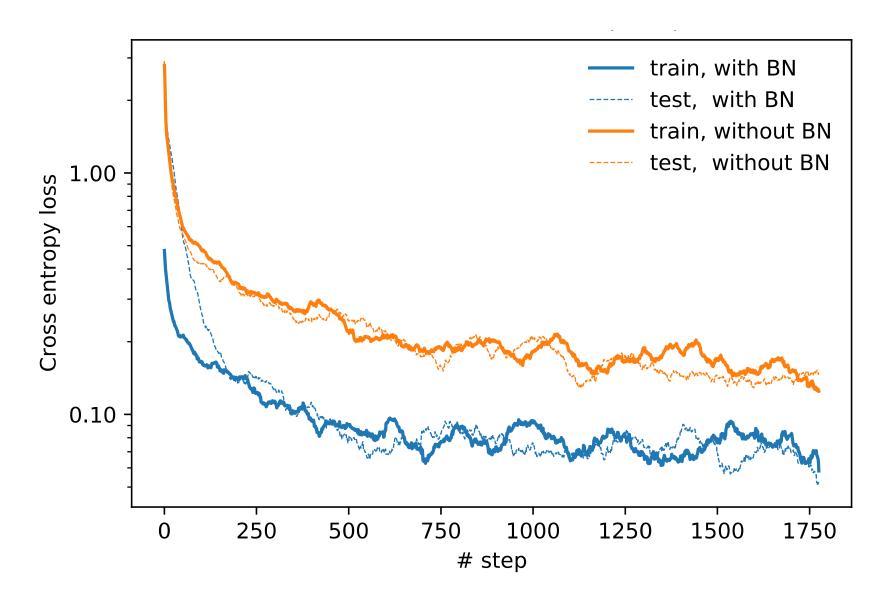
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  - Batch of ND objects [Batch\_dim x Spacial\_dim1 x ... x Channel\_dim]
    - separately for each component in Channel\_dim, i.e., over Batch\_dim x Spacial\_dim1 x ...



#### Batch normalization at inference time

- Calculating batch statistics at test time may be problematic
  - e.g. when there's a single object to predict
- ▶ Instead: calculate running mean and variance during training, apply at test time

# Example: CNN on MNIST



(shown: moving average loss)

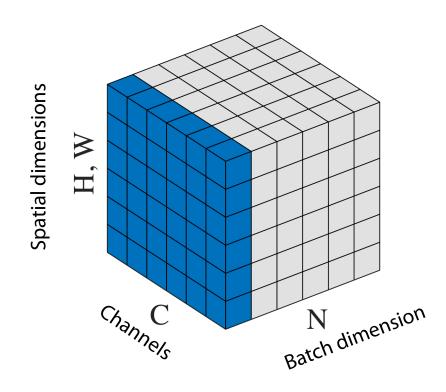
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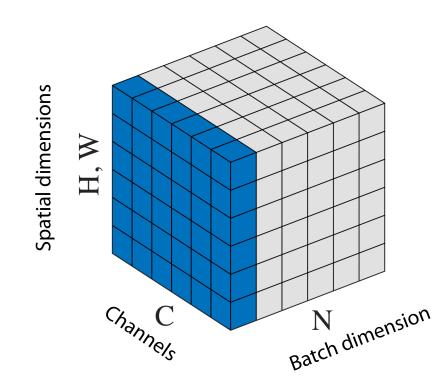
Image from <a href="https://arxiv.org/pdf/">https://arxiv.org/pdf/</a>
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  - the effect is quite different though
    - e.g. Layer Normalization "entangles" different neurons within a layer

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Food for thought: how exactly would you implement an early stopping rule?

# Thank you!



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