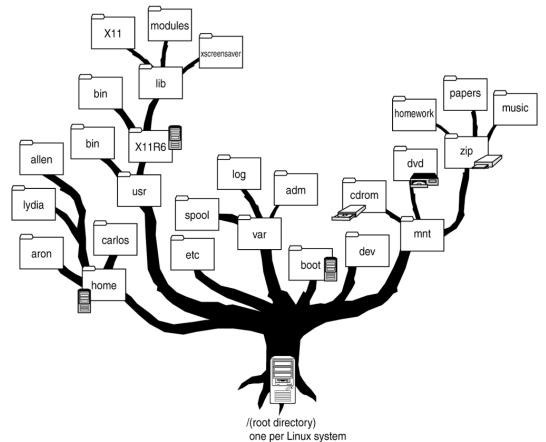
# File Systems



## File System

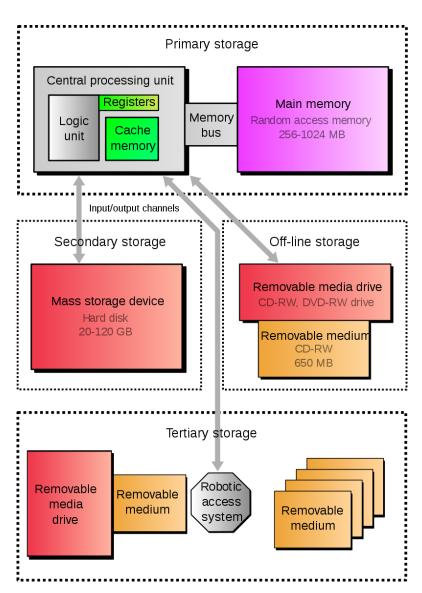
• A file system or filesystem (often abbreviated to fs) is a method and data structure that the operating system uses to control how data is stored and retrieved.





### Data Storage forms

- Primary storage (also known as main memory, internal memory, or prime memory), often referred to simply as memory, is the only one directly accessible to the CPU.
- Secondary storage (also known as external memory or auxiliary storage) differs from primary storage in that it is not directly accessible by the CPU.
- Tertiary storage or tertiary memory is a level below secondary storage. Typically, it involves a robotic mechanism which will mount (insert) and dismount removable mass storage media into a storage device according to the system's demands; such data are often copied to secondary storage before use.



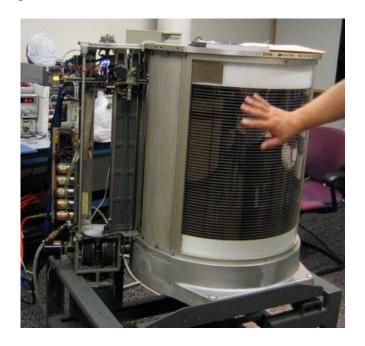
#### Hard disk drive

- A hard disk drive (HDD) is an electro-mechanical data storage device that stores and retrieves digital data using magnetic storage with one or more rigid rapidly rotating platters coated with magnetic material.
- Introduced by IBM in 1956.



### **HDD History Examples**

- IBM 350 (First Hard disk)
  - Introduced in 1956.
  - Size: two large refrigerators.
  - Capacity: 3.75 Mbyte.





### **HDD History Examples**

- IBM 1311
  - Introduced in 1962.
  - Size: washing machine.
  - Capacity: 1.43 Mbyte.

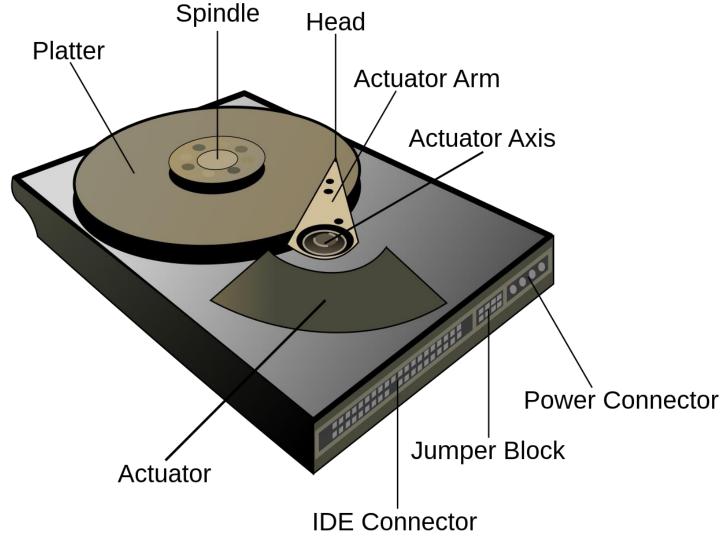


### HDD Improvements over years

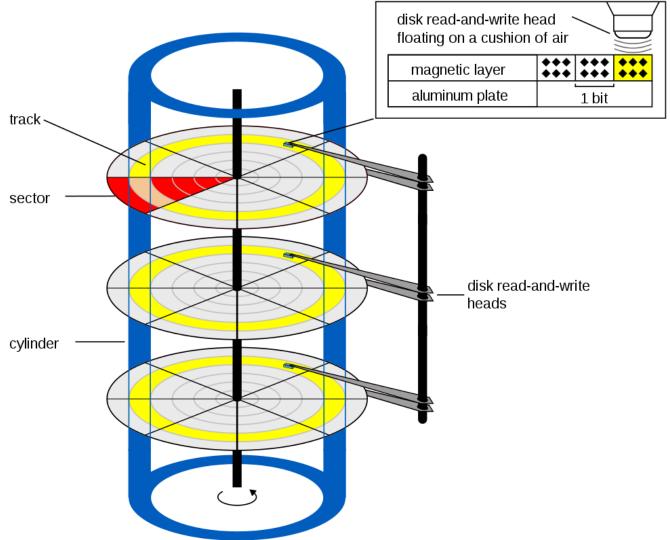
Improvement of HDD characteristics over time

Parameter	Started with (1957)	Improved to	Improvement
Capacity (formatted)	3.75 megabytes <sup>[18]</sup>	22 terabytes (as of 2023) <sup>[19]</sup>	5.86-million-to- one <sup>[c]</sup>
Physical volume	68 cubic feet (1.9 m <sup>3</sup> ) <sup>[d][6]</sup>	2.1 cubic inches (34 cm <sup>3</sup> ) <sup>[20][e]</sup>	56,000-to- one <sup>[f]</sup>
Weight	2,000 pounds (910 kg) <sup>[6]</sup>	2.2 ounces (62 g) <sup>[20]</sup>	15,000-to- one <sup>[g]</sup>
Average access time	approx. 600 milliseconds <sup>[6]</sup>	2.5 ms to 10 ms; RW RAM dependent	about 200-to-one <sup>[h]</sup>
Price	US\$9,200 per megabyte (1961; US\$83,107 in 2021) <sup>[21]</sup>	US\$0.024 per gigabyte by 2020 <sup>[22][i][23]</sup>	3.46-billion-to- one <sup>[j]</sup>
Data density	2,000 bits per square inch <sup>[24]</sup>	1.3 terabits per square inch in 2015 <sup>[25]</sup>	650-million-to- one <sup>[k]</sup>
Average lifespan	c. 2000 hrs MTBF <sup>[citation needed]</sup>	c. 2,500,000 hrs (~285 years) MTBF <sup>[26]</sup>	1250-to-one <sup>[I]</sup>

# Components of HDD Spindle

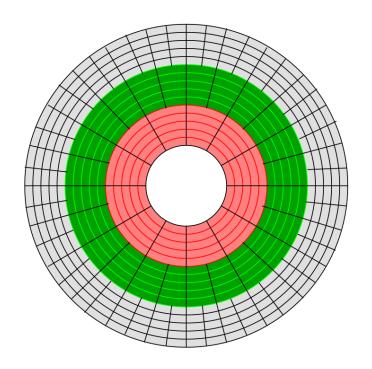


Components of HDD



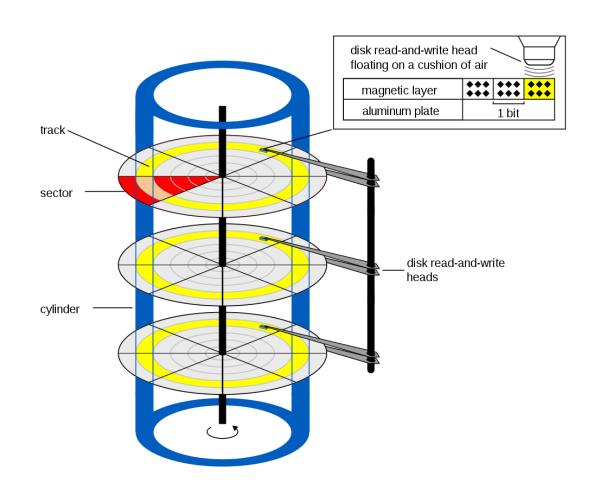
### Components of HDD

- Zone bit recording (ZBR) is a method used by disk drives to optimize the tracks for increased data capacity.
- Zone recording was pioneered and patented by Chuck Peddle in 1961 while working for General Electric.



## **HDD Addressing Schemes**

- CHS (Cylinder Head Sector)
  - Limited by:
    - 512 bytes / sector.
    - 63 sectors / track.
    - 255 heads (tracks/Cylinder).
    - 1024 Cylinders.
  - Maximum disk size: 8064 MB.
- LBA (Logical Block Addressing)



#### SSD

- A solid-state drive (SSD)
  - is a solid-state storage device that uses integrated circuit assemblies to store data persistently, typically using flash memory, and functioning as secondary storage in the hierarchy of computer storage.
- Outperforms the HDD in:
  - Speed.
  - Noise.
  - Capacity.
  - Durability.
  - Size.
  - Fragmentation.
  - Price.



### Disk Partitioning

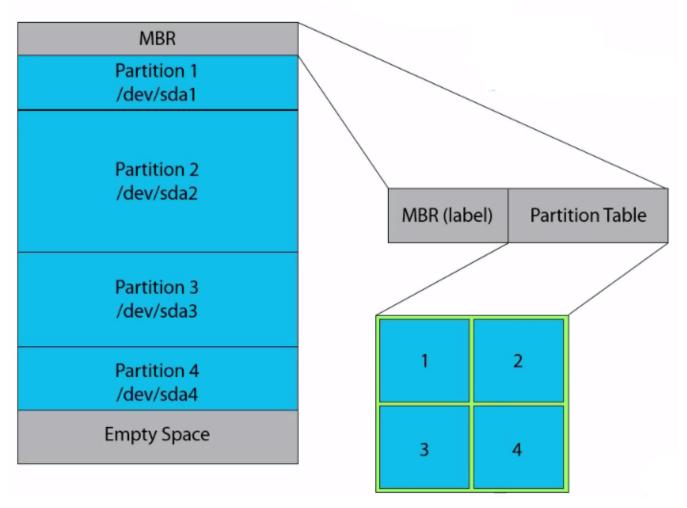
- **Disk partitioning** is the creation of one or more regions on secondary storage, so that each region can be managed separately. These regions are called partitions.
- Disk Partitioning reasons:
  - Organize data.
  - Security.
  - Avoid crossing size limits.
  - Implement quotes.
  - Supporting multiple filesystems.
- Partition Types:
  - Data Partitions.
  - Swap Partitions.



### Disk Partitioning

- Partition Table: is a table maintained on a disk by the operating system that outlines and describes the partitions on that disk.
- Partition Table Types:
  - MBR (Master Boot Record).
  - GPT (GUID (Globally Unique IDentifier) Partition Table).

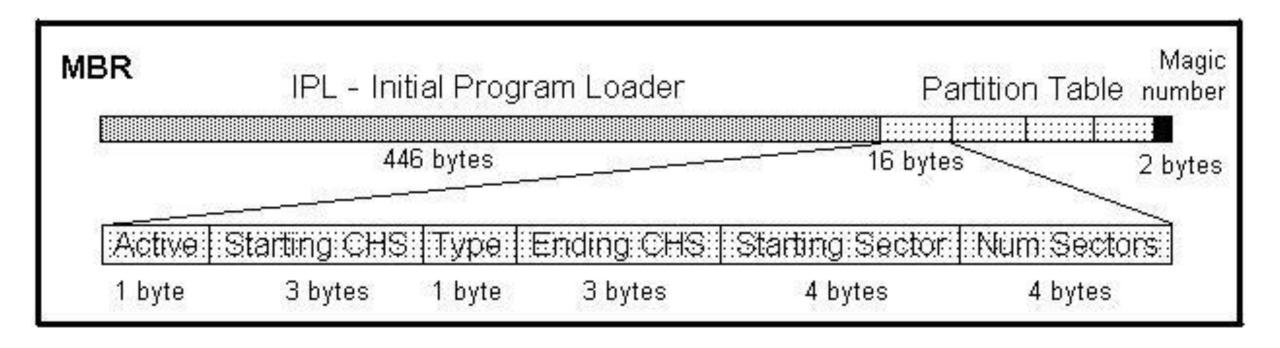
### Master Boot Record



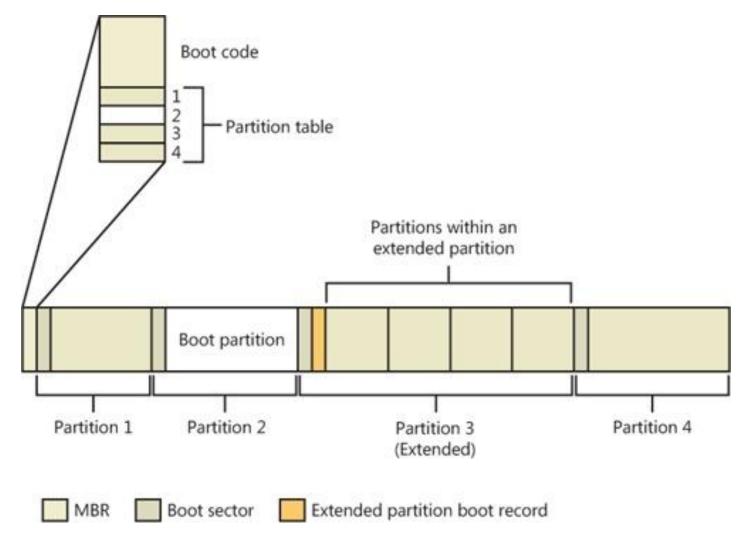
#### Master Boot Record



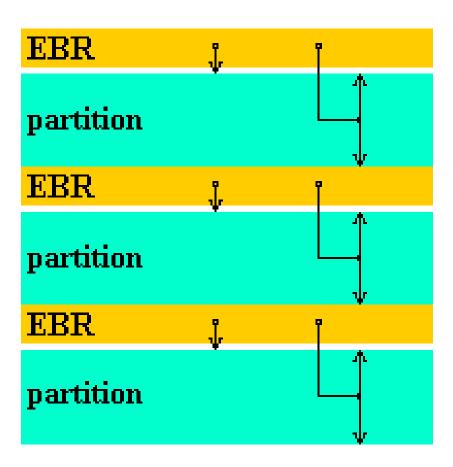
#### Master Boot Record



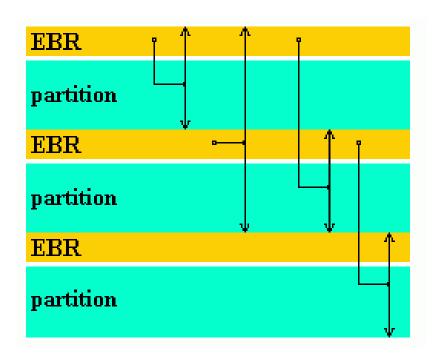
### MBR with an Extended Partition



## Extended Boot Record (First entry)



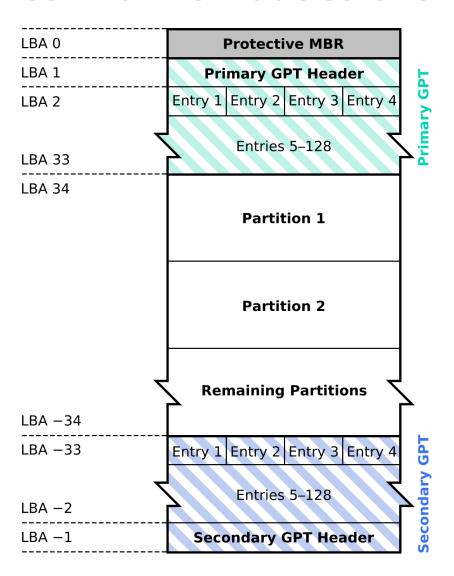
### Extended Boot Record (Second entry)



### GUID Partition Table (GPT)

- Up to 128 partition.
- Partition size: up to 9.44 ZiB (10^9 TiB).
- GPT table is repeated at the end of the hard disk.

#### **GUID Partition Table Scheme**



## **GPT Header**

#### **GPT** header format

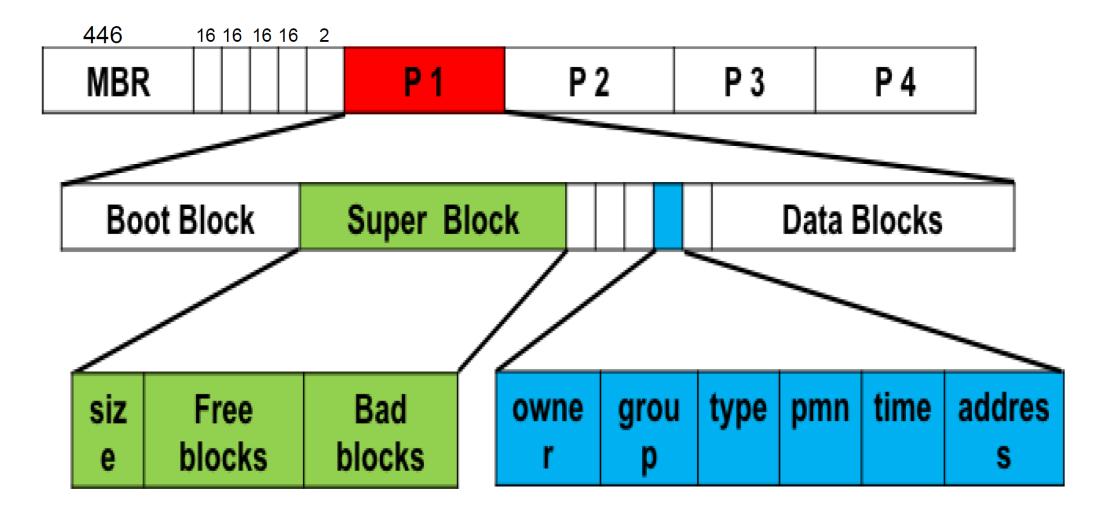
Offset	Length	Contents		
0 (0x00)	8 bytes	Signature ("EFI PART", 45h 46h 49h 20h 50h 41h 52h 54h or 0x5452415020494645ULL <sup>[a]</sup> on little-endian machines)		
8 (0x08)	4 bytes	Revision number of header - 1.0 (00h 00h 01h 00h) for UEFI 2.10		
12 (0x0C)	4 bytes	Header size in little endian (in bytes, usually 5Ch 00h 00h or 92 bytes)		
16 (0x10)	4 bytes	CRC32 of header (offset +0 to +0x5b) in little endian, with this field zeroed during calculation		
20 (0x14)	4 bytes	Reserved; must be zero		
24 (0x18)	8 bytes	Current LBA (location of this header copy)		
32 (0x20)	8 bytes	Backup LBA (location of the other header copy)		
40 (0x28)	8 bytes	First usable LBA for partitions (primary partition table last LBA + 1)		
48 (0x30)	8 bytes	Last usable LBA (secondary partition table first LBA – 1)		
56 (0x38)	16 bytes	Disk GUID in mixed endian <sup>[12]</sup>		
72 (0x48)	8 bytes	Starting LBA of array of partition entries (usually 2 for compatibility)		
80 (0x50)	4 bytes	Number of partition entries in array		
84 (0x54)	4 bytes	Size of a single partition entry (usually 80h or 128)		
88 (0x58)	4 bytes	CRC32 of partition entries array in little endian		
92 (0x5C)	*	Reserved; must be zeroes for the rest of the block (420 bytes for a sector size of 512 bytes; but can be more with larger sector sizes)		

# **GPT Partition Entry**

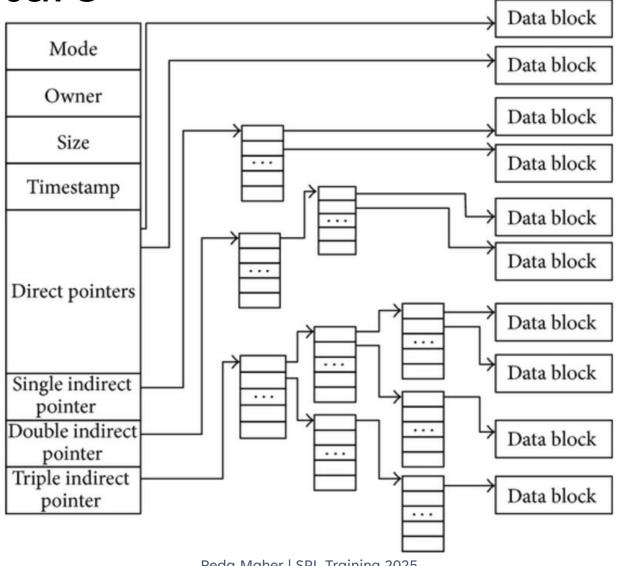
#### **GUID** partition entry format

Offset	Length	Contents
0 (0x00)	16 bytes	Partition type GUID (mixed endian[12])
16 (0x10)	16 bytes	Unique partition GUID (mixed endian)
32 (0x20)	8 bytes	First LBA (little endian)
40 (0x28)	8 bytes	Last LBA (inclusive, usually odd)
48 (0x30)	8 bytes	Attribute flags (e.g. bit 60 denotes read-only)
56 (0x38)	72 bytes	Partition name (36 UTF-16LE code units)

### Unix Filesystem



### Inode structure



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