Homework 2

https://github.com/abdallaheiid/dsss_homework_2

Task 3:

```
def generate_random_int(min: int, max: int):
   Returns a random integer between min and max.
   # return a random integer between min and max
   return random.randint(min, max)
def choose_random_op():
   Returns a random operator from the list ['+', '-', '*']
   return random.choice(['+', '-', '*'])
def operator(number1: int, number2: int, operator: str):
   number1 (int): number 1
   number2 (int): number 2
   # return the result of the operation between n1 and n2
   result = f"{number1} {operator} {number2}"
   sol = 0
   if operator == '+': sol = number1 + number2
   elif operator == '-': sol = number1 - number2
     sol = number1 * number2
    return result, sol
```

```
ef math quiz():
 num_problems = 3
 print("Welcome to the Math Quiz Game!")
 print("You will be presented with math problems, and you need to provide the correct answers.")
  for _ in range(num_problems):
     n1 = generate_random_int(1, 10); n2 = generate_random_int(1, 5); o = choose_random_op()
     PROBLEM, ANSWER = operator(n1, n2, o)
     print(f"\nOuestion: {PROBLEM}")
         useranswer = input("Your answer: ")
         useranswer = int(useranswer)
      except ValueError:
         print("Wrong input. Please enter an integer.")
      if useranswer == ANSWER:
         print("Correct! You earned a point.")
         print(f"Wrong answer. The correct answer is {ANSWER}.")
 print(f"\nGame over! Your score is: {score}/{num_problems}")
```

Task 5:

```
Building wheels for collected packages: math-quiz-Eid
Building wheel for math-quiz-Eid (setup.py) ... done
Created wheel for math-quiz-Eid: filename=math_quiz_Eid-1.0-py3-none-any.whl s
ize=7040 sha256-cfab4edfd2c2a2884y8b27a64b35a27bf2652b791407lb36f86ff6fde7f6c7fa
Stored in directory: /private/var/folders/0d/5x_1jvxd02z1jfz1_nqw_r4h0000gn/T/
pip-ephem-wheel-cache-3u_gh50s/wheels/70/99/2b/c47a45ea46cac1fb06489578db4e44668
4d8f2476bf7d3a799
Successfully built math-quiz-Eid
Installing collected packages: pockets, coverage, sphinxcontrib-napoleon, sphinx
contrib-jquery, sphinx-click, pytest-cov, sphinx_rtd_theme, math-quiz-Eid
Successfully installed coverage-7.3.2 math-quiz-Eid-1.0 pockets-0.9.1 pytest-cov
-4.1.0 sphinx_click-5.0.1 sphinx_rtd_theme-1.3.0 sphinxcontrib-jquery-4.1 sphinx
contrib-napoleon-0.7
(base) abdallaheid@Abdallahs-MacBook-Air dsss_homework_2 %
```

Task 4:

```
class TestMathGame(unittest.TestCase):
   def test_generate_random_int(self):
       # Test if random numbers generated are within the specified range
       max val = 10
       for _ in range(1000) (variable) min_val: Literal[1] bm values
           self.assertTrue(min_val <= rand_num <= max_val)</pre>
   def choose_random_op(self):
       # Test if random operators generated are within the specified range
       operators = ['+', '-', '*']
       for _ in range(1000):
           rand_op = choose_random_op()
          self.assertTrue(rand_op in operators)
   def test_function_C(self):
           test_cases = [
               (5, 2, '+', '5 + 2', 7),
               (8, 3, '-', '8 - 3', 5),
               (4, 6, '*', '4 * 6', 24),
           for x in test_cases:
               # Unpack the test case tuple into variables
               problem, answer = operator(x[0], x[1], x[2])
               # the result with the expected result for each test case
               self.assertEqual(x[3], problem)
               self.assertEqual(x[4], answer)
if __name__ == "__main__":
   unittest.main()
```