# **IP'17 Testing Cases**

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### **IMPORTANT NOTE**

In all of the following cases, each step (1, 2, 3...etc.) should be applied completely to the original image **NOT** to the previous step... while parts of each step should be incrementally applied.

## **Example:**

#### **On Cat55**

- 1- Resize to 1333 × 1000 Resize to 177 × 100
- 2- Increase contrast (Stretch the histogram)

This means that you should resize original Cat55 to  $1333 \times 1000$ , and then resize the result to  $177 \times 100$ . While increasing contrast should be applied to **the original Cat55** 

**First: Geometry and Pixel Operations** 

Image(s)	Operations Sequences	Targeted Task(s)
Translate.bmp	1. Translate in X by +150	1- Translate with wrap
Translate.biiip	2. Translate in X by -135	Translate with wrap
Cat55.bmp	[Forward Mapping]  1. ALL: Resize to W × H = 400 × 400, Rotate  30° & Shear in X by 0.45	2- Forward mapping (ALL)
Cat55.bmp	[Reverse Mapping]  1. Resize to W × H = 1280 × 960 Resize to W × H = 400 × 400 Rotation by 30° Shear in X direction by 0.45  2. ALL: Resize to W × H = 400 × 400, Rotate 30° & Shear in X by 0.45	<ul><li>3- Reverse mapping</li><li>4- Scale</li><li>5- Rotation</li><li>6- Shear</li><li>7- ALL</li></ul>
bird.bmp	<ol> <li>Decrease RED brightness by 200         Decrease GREEN brightness by 200         Increase RED brightness by 50     </li> </ol>	8- Brighten/darken one channel
Cat55 & Marbles	1- Add 2 images	9- Add
Gamma1	1- Gamma by 0.25	10- Gamma
Gamma2	1- Gamma by 5	TO Gaillilla
ChessWarped	Image Warping $Pts1 = \begin{bmatrix} 215 & 95 & 660 & 780 \\ 100 & 295 & 330 & 137 \end{bmatrix}$ $Pts2 = \begin{bmatrix} 1 & 1 & 500 & 500 \\ 1 & 500 & 500 & 1 \end{bmatrix}$	Image warping

THANKS VERY MUCH FOR YOUR EFFORTS

**∅ GOOD LUCK isA ∅**