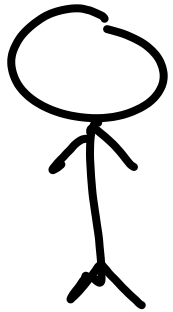


# Python Programming

For Junior

# Python → Bahasa Pemrograman

Owen



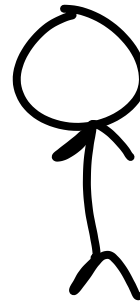
Halo Teo, aku boleh minta tolong ga?

Beliin aku Pentol dong

B.Indonesia

berapa ?

Teman



Teo oke!

100 biji

Kasih tau

berapa Pentol

?

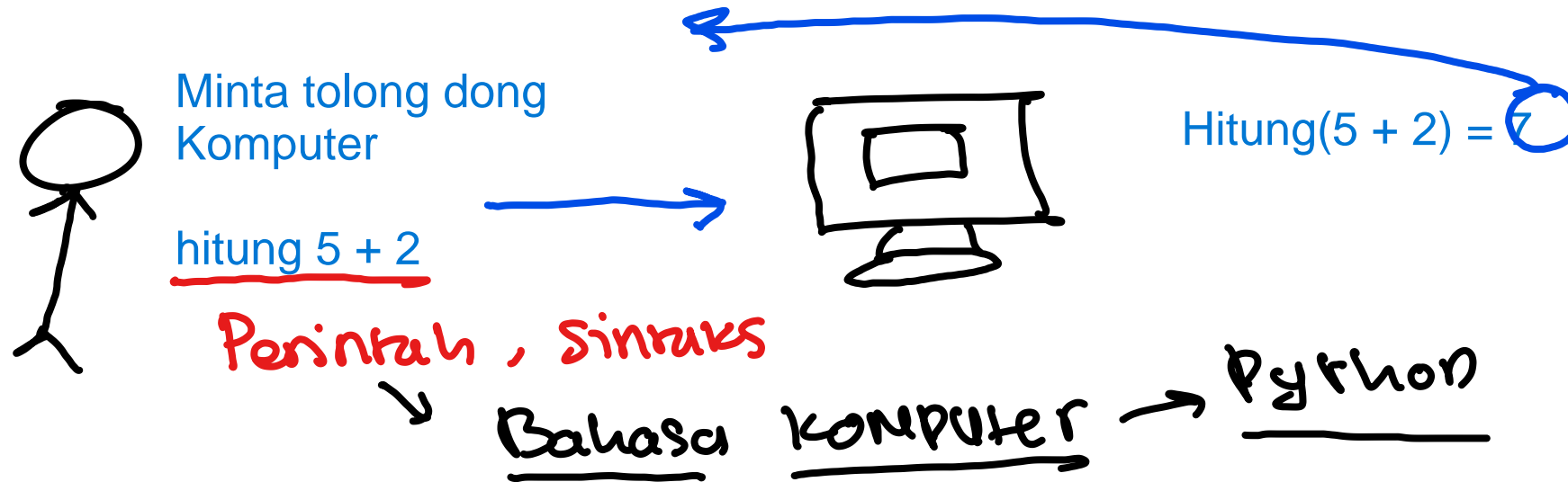
Parameter

Jelas

= 7

# bevi - Pentol (7)

Memerintah Teo untuk melakukan suatu pekerjaan tapi dengan syarat ada parameter jelas



Programming : Memberikan perintah kepada komputer tapi dengan parameter yang jelas

Parameter

Mon

input



Hard

Mon

Saldo Robux = 130

Damage

A.I

Player 1  
Player 2

N  
M

I  
Python

Player 1 attack Player 2



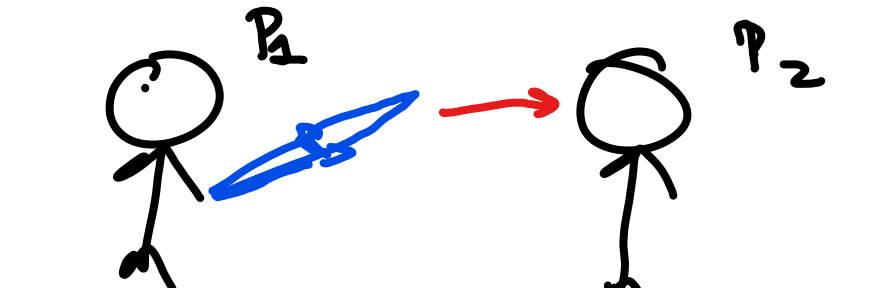
Player 2 [health] -= N

Player 2 attack Player 1

Player 1 [health] -= M

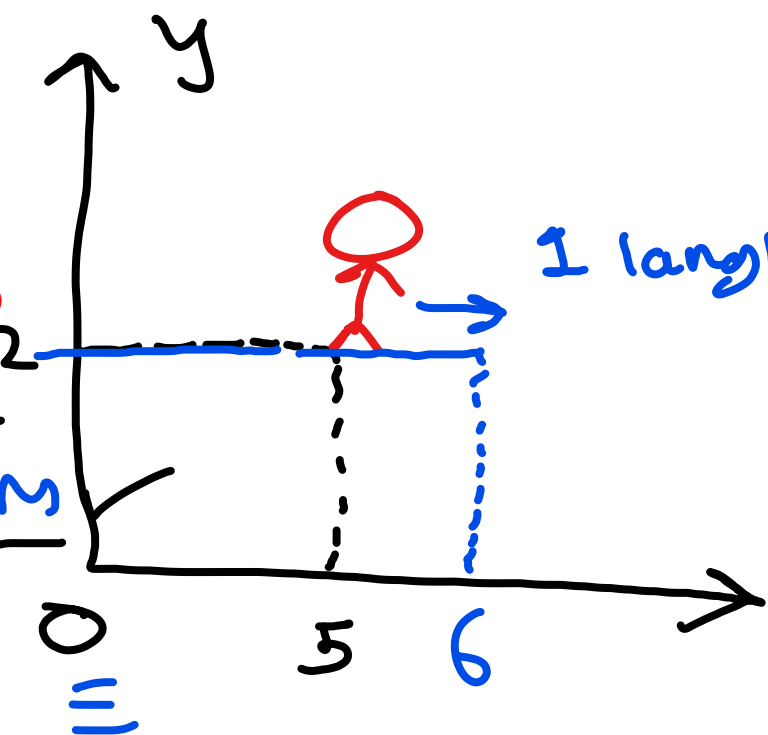
# Karakter bergerak, Player bergerak

Logic



health : 100  
score : —  
damage : N

health : 100  
score : —  
damage : M



1 langkah →  $\frac{MTK}{2D \rightarrow (x,y)}$

$N = 5$

P1 attack P2

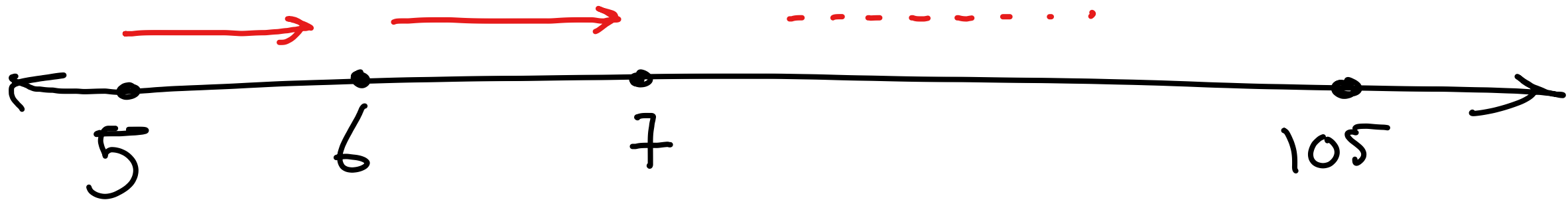
$$P_2 \text{ health} = 100 - 5 N = 100 - N$$
$$= 95$$

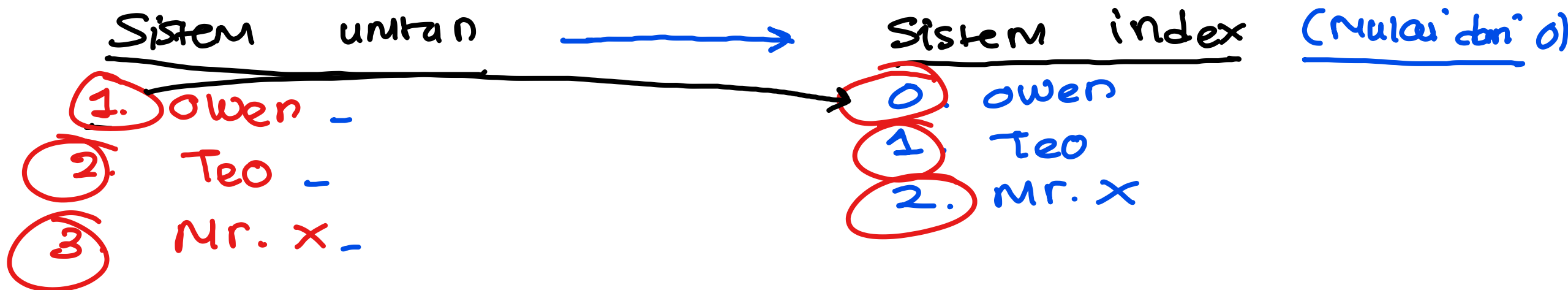
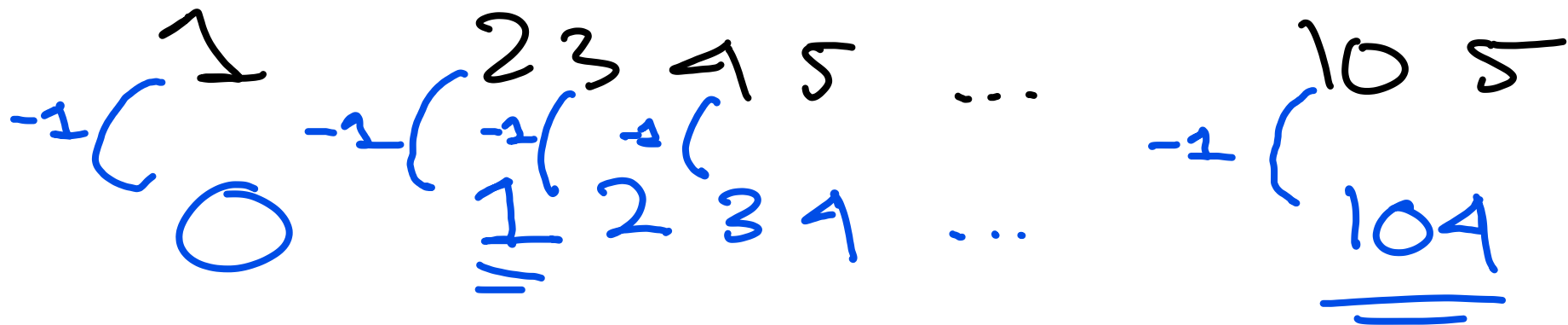
# Player (move)

Langkah ke-1

Langkah ke-2

Langkah ke-100





$$\underline{\text{index}} = \underline{\text{unitan} - 1}$$