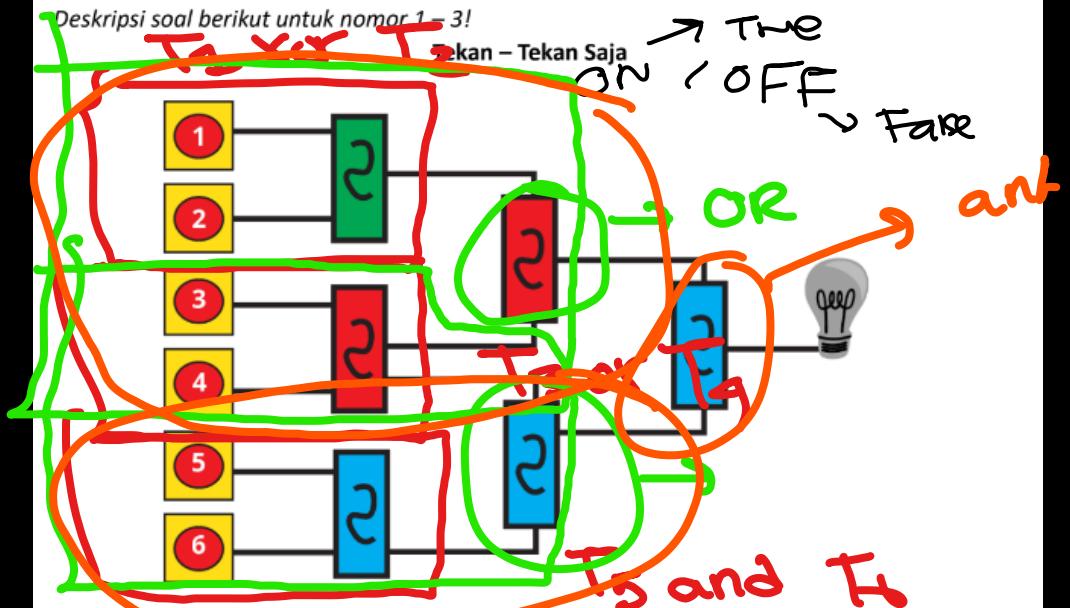


Deskripsi soal berikut untuk nomor 1 – 3!



Pak Dengklek mempunyai rangkaian listrik yang terdiri dari enam buah tombol dan jika ditekan akan mengalirkan arus listrik pada kabel-kabel terhubung. Namun arus yang mengalir akan melewati gerbang controller dengan 3 jenis yaitu : Gerbang yang bisa dilewati satu buah arus terhubung saja , Gerbang yang bisa dilewati minimal satu arus terhubung , dan gerbang yang hanya bisa dilewati jika arus yang terhubung adalah dua arus sekaligus 

1. Dari permasalahan di atas penekanan tombol 1 – 2 – 3 – 4 – 5 – 6 secara berurutan yang benar sehingga lampu dapat menyala adalah ...

- a. ON – OFF – OFF – ON – ON – ON
- b. ON – OFF – ~~OFF~~ – ON – ON
- c. ON – ON – OFF – ON – OFF – ON
- d. ON – ON – ON – OFF – OFF – OFF
- e. OFF – ON – OFF – OFF – ON – OFF

JAWABAN A

minimal salah = OR

harus salah = XOR

gaboleh False

$$\left(\left(T_1 \text{ xor } T_2 \right) \text{ or } \left(T_3 \text{ or } T_4 \right) \right) \text{ and } \left(\left(T_3 \text{ or } T_4 \right) \text{ and } \left(T_5 \text{ and } T_6 \right) \right)$$

gaboleh $T_5 = F$
atau $T_6 = F$
 T_5 dan $T_6 = \text{True}$

Mage Legendaris Hobi Berpetualang



4. Berdasarkan gambar di atas jika Frieren berjalan pada hari $5^{2023} + 24^{25^{26}}$ Frieren akan berada di ...
- Rumah Fern
 - Rumah Stark
 - Rumahnya Sendiri
 - Bertemu Demon Jahat
 - Tidak dapat ditentukan

$$(5 \bmod 8) + (5^{2023} \bmod 8) \bmod 8$$

$$(5^2)^{10^{11}} \bmod 8 \\ 25 \bmod 8 \equiv (25 \bmod 8)^{10^{11}} \equiv 1$$

$$5^{2023} + 24^{25^{26}} \bmod 8$$

$$(5^{2023} \bmod 8) + (24^{25^{26}} \bmod 8)$$

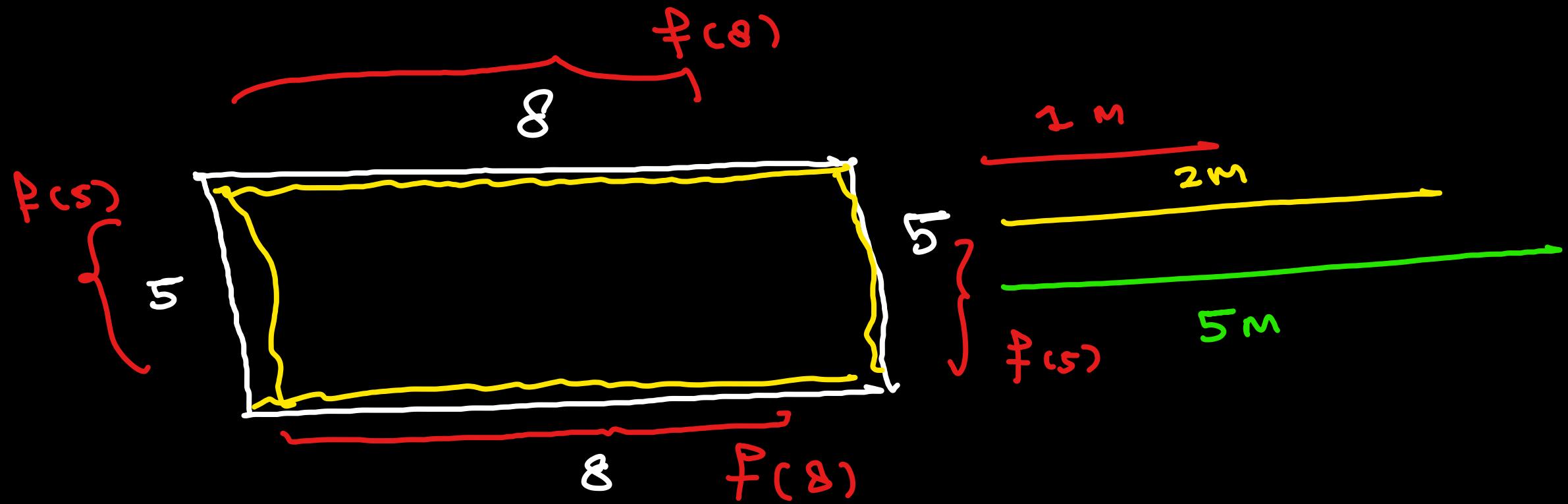
$$\bmod 8 = 5^{2023} \bmod 8$$

$$(5 \cdot 5^{2022} \bmod 8) = 5$$

$$a \stackrel{x}{\pm} b \bmod n \equiv ((a \bmod n) \stackrel{x}{\pm} (b \bmod n)) \bmod n$$

$$\begin{aligned} 99999 \bmod 5 &= ((\cancel{9990} \bmod 5) + \\ &\quad (9 \bmod 5)) \bmod 5 \\ &= 9 \bmod 5 \\ &= \underline{\underline{4}} \end{aligned}$$

$$a^b \bmod n \equiv (a \bmod n)^b \bmod n$$



* Dynamic Programming \Rightarrow Recursive

$$P(8) * P(8) + P(5) * P(5)$$

$$= P(8)^2 + P(5)^2$$



$f(n)$ = banyak cara memasang pagar
pada perimeter berukuran n



$$F(n) = F(n-1) + F(n-2) + F(n-5)$$

$$F(0) = 1 \quad , \quad F(1) = 1 \quad , \quad F(2) = 2$$

$$F(3) = 3 \quad , \quad F(4) = 5$$

int base_case[5] = {1,1,2,3,5}

```
if(n<5){
    return base_case[n];
else{
    return ...
```

$$F(8) = \dots$$

$$F(5) = \dots$$

1 semua
 1 1 2
 2 1 1
 1 2 1
 2 2 } 5 cara

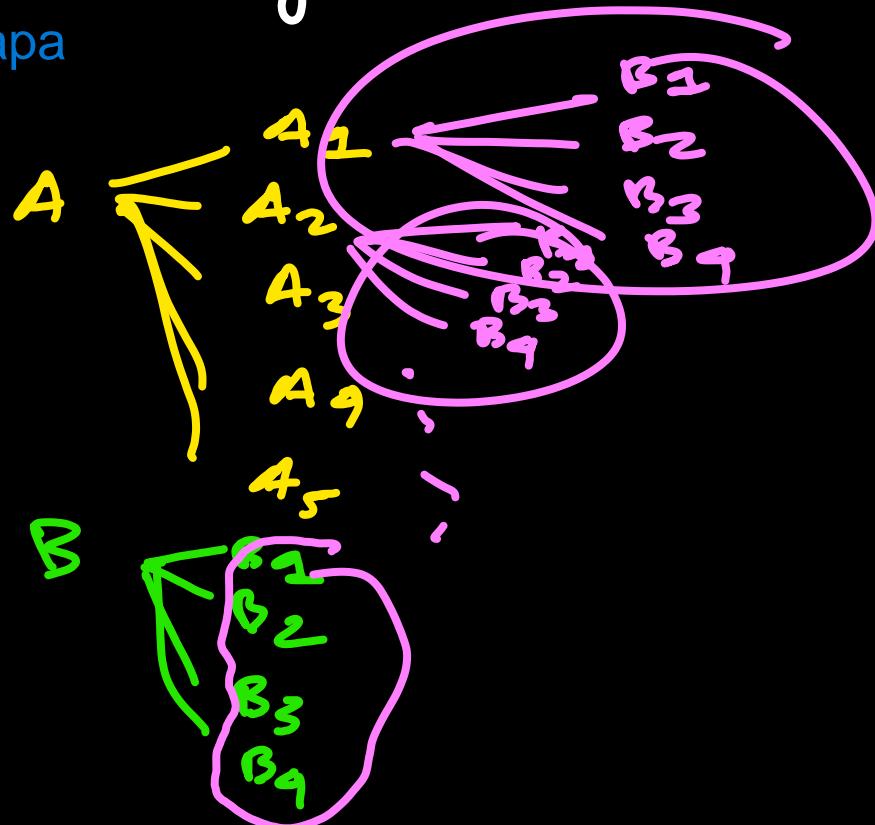
Kombinatorika

* Arusan Perkawian

Ada 5 jalan dari A ke B, 4 jalan dari B ke C, berapa banyak jalan dari A ke C tanpa putar balik

$$5 \times 4$$

$k_1 \leftrightarrow k_2$ (saling berkaitan)
Punya insan



Analisis Kompleksitas

Diberikan input bilangan bulat N
hitung berapa

$$1 + 2 + 3 + 4 + \dots + N$$

↳ gauss summation

$O(C \dots) =$

↳ Kompleksitas

Big-O Notation

Cara 1 :
`for(int i = 1; i<=N; i++)
 sum+=i`

Cara 2 :
`cout<<n*(n+1)/2<<endl;`

$O(C \dots)$ ↳ $10^8 \Rightarrow 1$ denik

* Konstan $\rightarrow \mathcal{O}(1)$

define variable, array, tipe data, dll,
operasi (TIDAK ADA LOOP, TIDAK ADA
RECURSIVE)

```
int n = ...  
if(...)  
else  
cout<< ... <<<
```

* Linear - Polynomial

```
for(int i=1; i<=10; i++){  
    cout<<"Roblox"<<endl;  
}
```

10 iterations

```
for(int i=1; i<=N; i++){  
    cout<<"Roblox"<<endl;  
}
```

$\mathcal{O}(C_N)$

→ N orang , setiap orang sebut 2x Roblox

```
for(int i = 1; i<=N; i++){
    for(int j = 1; j<=3;j++){
        cout<<"Roblox"<<endl;
    }
}
for(int i = 1; i<=N; i++){
    for(int j = 1; j<=N;j++){
        cout<<"Roblox"<<endl;
    }
}
```

$O(3N)$

$b^4 \leq 10^8$
1s

$O(N^2)$

```

for(int i = 1; i<=N; i++){
    for(int j = 1; j<=M;j++){
        cout<<"Roblox"<<endl;
    }
}

```

worst $\leftarrow i_{\max} = N$

```

for(int i = 1; i<=N; i++){
    for(int j = 1; j<=i;j++){
        cout<<"Roblox"<<endl;
    }
}

```

$$1 + 2 + 3 + \dots + N$$

$$O(CNM)$$

$$\begin{aligned}j_{\max} &= i_{\max} \\j_{\max} &= N\end{aligned}$$

$$O(CN^2)$$

$$\begin{aligned}&= \frac{n * (n+1)}{2} \\&= \frac{n^2 + n}{2}\end{aligned}$$

$1 \leq N \leq 10^8$ $\mathcal{O}(N^2)$

1 denk $\mathcal{O}(C \dots)$ $\xrightarrow{\leq 10^8}$

$\mathcal{O}((10^8)^2) = \mathcal{O}(10^{16})$ TLE

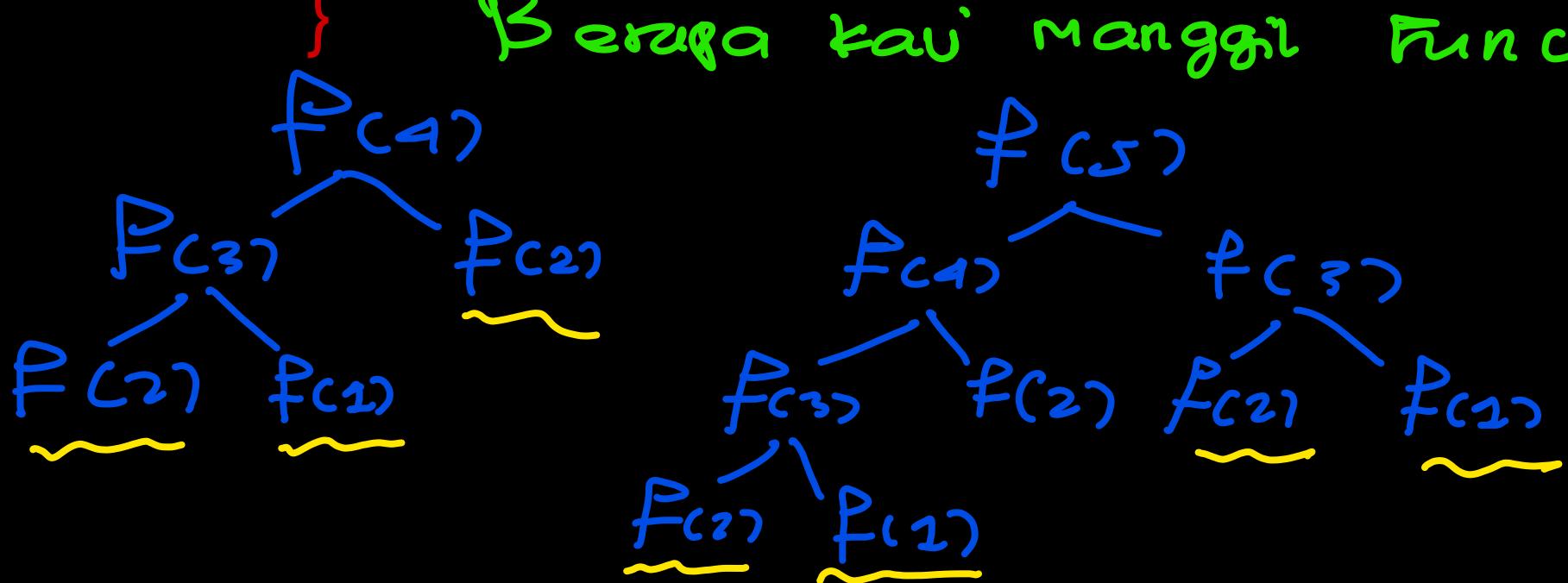
$1 \leq N \leq 10^9$, $\mathcal{O}(N^2)$ $10^{18} > 10^8 > 1s$

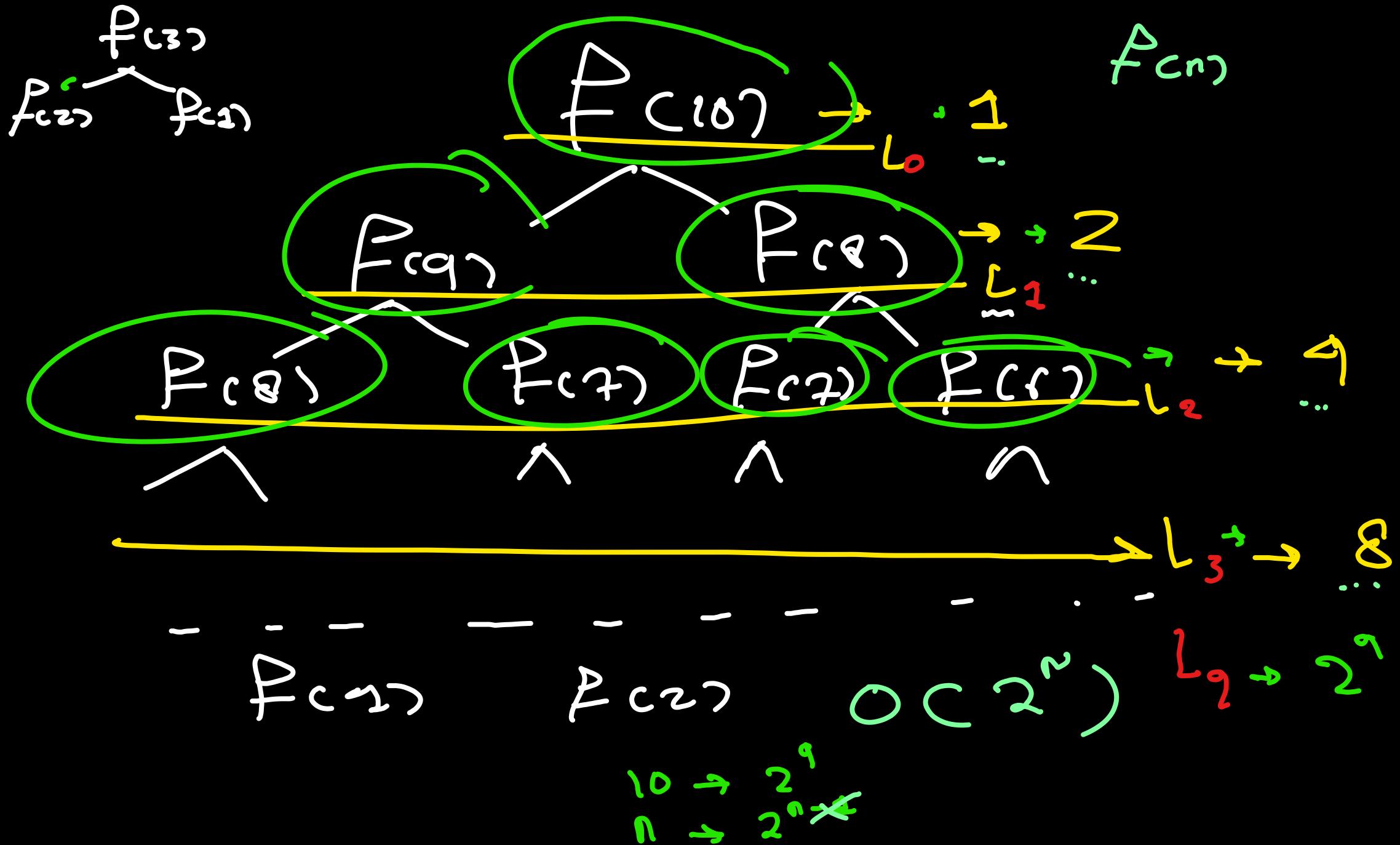
1 denk

* Eksponensial

$$f(1) = 1, f(2) = 1$$

```
int f (int n){  
    if(n == 1 || n == 2) return 1;  
    return f(n - 1) + f(n - 2); → Fibonacci  
}  
Berapa kali menggil fungtion
```





di level ke-n manggil function 2^n

$O(C 2^n)$

* Logaritmik

```
int N;  
cin>>N;  
while(N=2){  
    cout<<"Axel""<endl;  
}
```

}

Axel akan dicerak seus terakhir
 $N = 1$

Jalan ketika = true
 $!= 0$

While (...) {

Stop ketika = false
 $= 0$

$$N * 2 * 2 * 2 * 2 * \dots * 2 = N \cdot 2^x$$

N iteration sebangak x

$\frac{N}{2^x} = \frac{N}{\cancel{2^x}}$

banyak iterasi dicoret

sebangak x

$x = \text{banyak iterasi}$

$$\frac{N}{2^x} = 1 \leftrightarrow$$

$$N = 2^x$$

$x = \log N \rightarrow O(\lg N)$

$O(\log N)$

$$a^x = N \Leftrightarrow x = \underbrace{a^{\log N}}$$

```
int T(int N){  
    if(N == 1){  
        return 1;  
    }else{  
        return T(N/2) + N;  
    }  
}
```

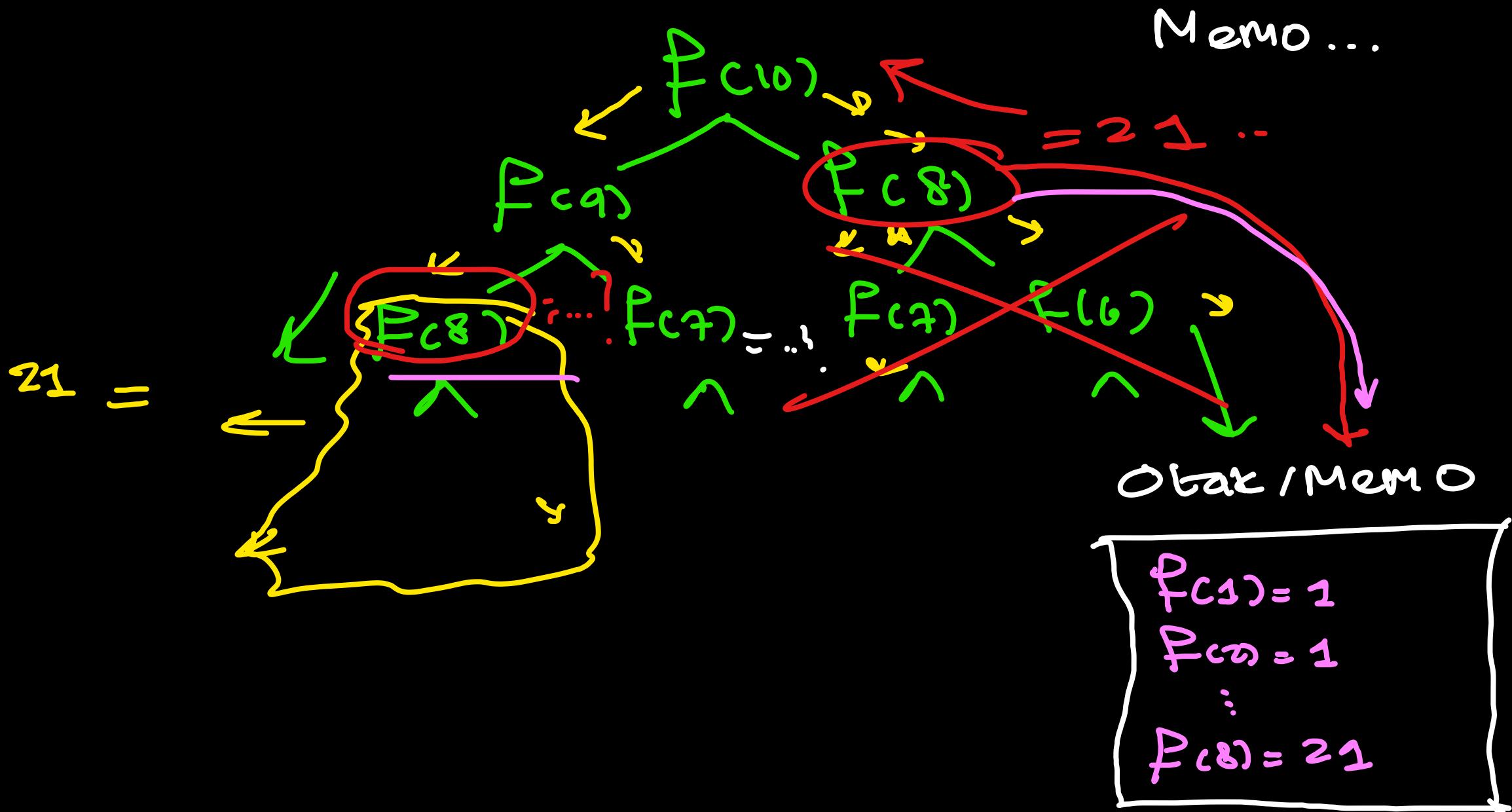
OC $\lg N$?

Dynamic Programming

$$f(n) = f(n-1) + f(n-2) \quad f(1)=1, f(2)=1$$

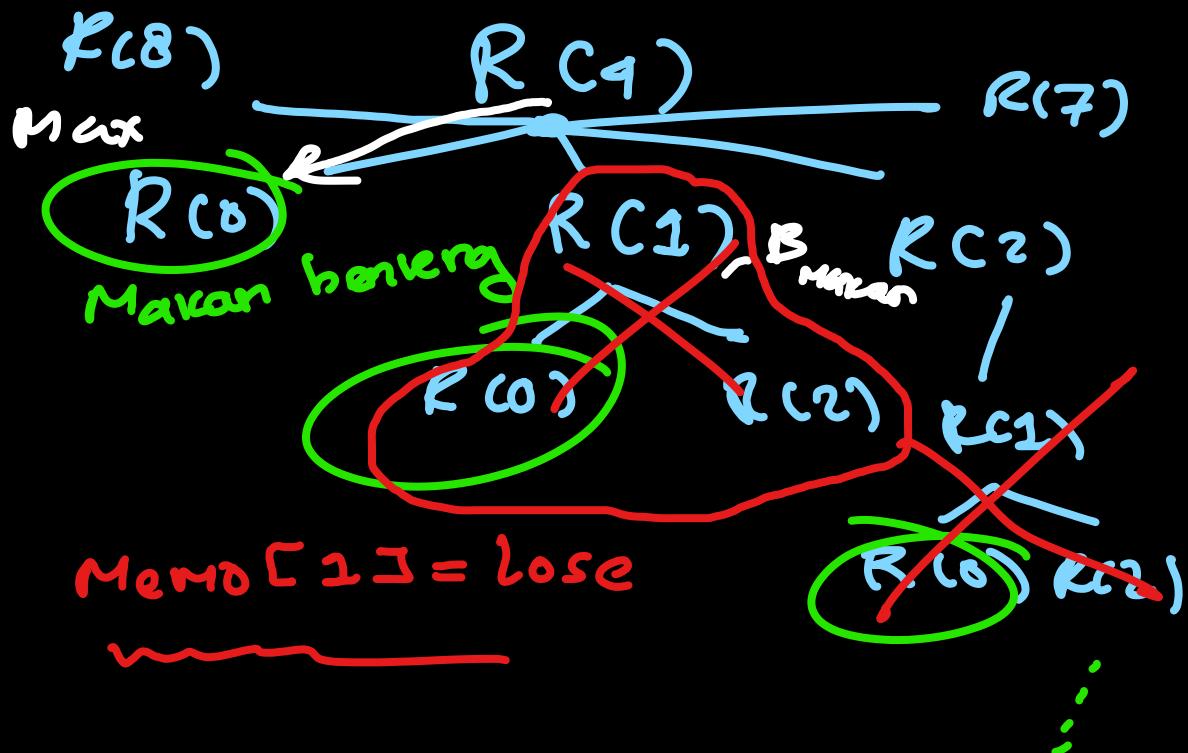
komplexität bis zu $\mathcal{O}(2^n)$

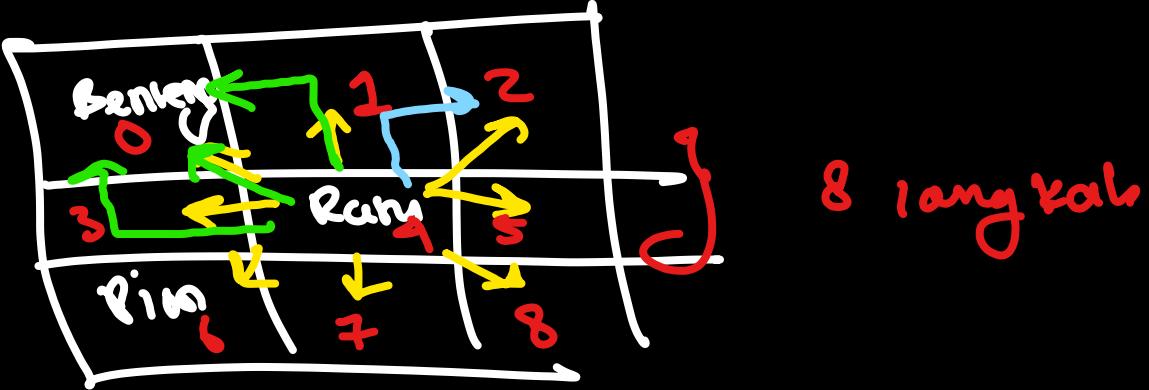
1, 1, 2, 3, 5, 8, 13, 21



$$f(10) \downarrow f(9) \downarrow f(8) \downarrow f(7) \downarrow f(6) \downarrow \vdots f(1)$$

$O(n^2)$





Soal Recursif Dynamic Programming
 Soal Recursif DnC - Greedy, etc

(1) optimisasi

(2) Traverse

(3) Combinatorics
 Berapa banyak cara
 Berapa banyak susunan

$$F(n) = n * F(n-1), \quad F(1) = 1$$

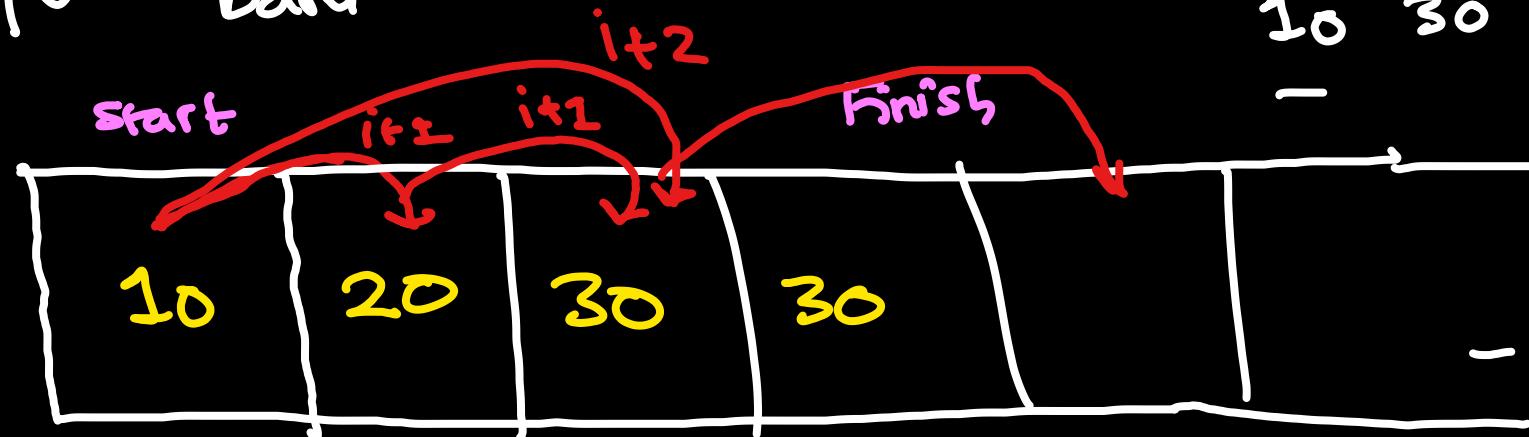
$n!$

$$\begin{aligned} C(n,r) &= \frac{n!}{(n-r)! \cdot (r!)} \\ &= \frac{F(n)}{F(n-r-1) \cdot F(r)} \end{aligned}$$



$B_1 \rightarrow B_2$ $B_1 \rightarrow B_3$

N batu



$B_1 \rightarrow B_2$ (Loncat 1 Petak) $\Rightarrow B_i \rightarrow B_{i+1}$

$B_2 \rightarrow B_3$ (Loncat 2 Petak) $\Rightarrow B_i \rightarrow B_{i+2}$

10 30 10 20
— —

Sehanyak
 n

 $B_2 \rightarrow B_2$ B_3 B_4 ~~B_5~~ $i+1$ B_N $i+2$

* cost minimum $\rightarrow \min (B_1 \rightarrow B_2 \rightarrow B_3, B_1 \rightarrow B_3)$

$$B_1 \rightarrow B_2 = B_1 \rightarrow B_2 = |30 - 10| = 20$$

$$B_1 \rightarrow B_3 = 1 \text{ langkah} \rightarrow B_2 \rightarrow B_3 = |30 - 10| + |40 - 30| = 30$$

$$2 \text{ langkah} \rightarrow B_1 \rightarrow B_3 = |10 - 10| = 30$$

- * Model Matematis \rightarrow Fungs. Rekursif
- (1) Bikin Fungsinya $\Rightarrow f(n)$
 - (2) Tentukan Base case $f_{c(0)}, B_1 - \underline{B_n}$
 $B_1 - B_n \Rightarrow f_{c(n)}$
 - (3) Recur / Rekursi $B_1 \rightarrow B_2 = 30$
-

- (1) $f_{c(n)} =$ Mengarakan berapa cost ^{min} dari $B_1 \rightarrow \underline{B_n}$
- (2) $f_{c(1)} = 0$
- $f_{c(2)} = 20$
- $f_{c(3)} = 30$
- $f_{c(4)} = 30$
- $f_{c(n)} = B_1 \rightarrow B_n$
- $f_{c(2)} = B_1 \rightarrow B_2 \leq 20$
- $B_1 \rightarrow B_3 = 20$
- $f_{c(3)} = 20$

$$\text{cost } (B_i \rightarrow B_j) = |h_i - h_j|$$

$$f_{cm} = \underline{B_1} \rightarrow \underline{B_n}$$

$$f_{c(1)} = B_1 \rightarrow B_1$$

$$f_{c(1)} = \underline{B_1} \rightarrow \underline{B_1} = |h_1 - h_1| = 0$$

$$f_{c(1)} = 0$$

(1) top-down

(2) bottom-up

(3)

$$\begin{aligned}
 f(1) &= 1 \\
 f(2) &= 2 \\
 f(3) &= 2+1 \\
 f(4) &= 3
 \end{aligned}$$

(1) Teknik pola

$$\begin{aligned}
 2 &= 1+1 \\
 f(3) &= f(2)+f(1) \rightarrow f(n) = \\
 f(4) &= 2+2 \\
 f(4) &= f(3)+f(2)
 \end{aligned}$$

(2) Teknik induksi matematik - deduksi induksi
 $\underline{f(n+1)}$

$$\begin{aligned}
 f(n) &= \min \left(\text{cost (Loncat 1 langkah)} - \right. \\
 &\quad \left. \text{cost (lonjat 2 langkah)} \right) \\
 &\quad + \text{cost } f(x,y) \quad \underline{f(n+2)}
 \end{aligned}$$

$f_{cm} = B_I \rightarrow B_n$

$f(x,y) = B_x \rightarrow B_y$

$$f(1,1) = 0$$

$$f(1,2) = 20$$

$$f(1,3) = 30$$

Transisi state

$f(x,y) = \min (\text{loncat 1 langkah}, \text{loncat 2 langkah})$

=

$B_x \rightarrow B_{x+1} = f(x+1, y)$

$B_x \rightarrow B_{x+2} = f(x+2, y)$

start - finish
bottoms up

$$F(x, y) = \min (F(x+1, y) , F(x+2, y)) + \text{cost}(x, y)$$

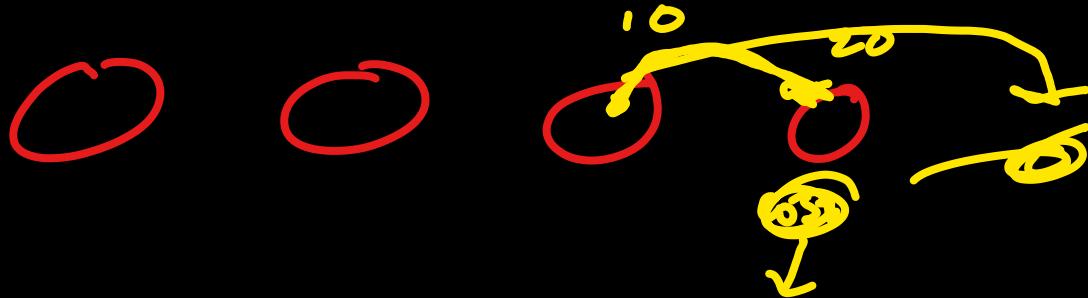
$$f(x, y) = \min (f(\underline{x+1}, y) , f(\underline{x+2}, y)) +$$

$|b_x - b_y|$ (bottom \Rightarrow start = finish returns 0)

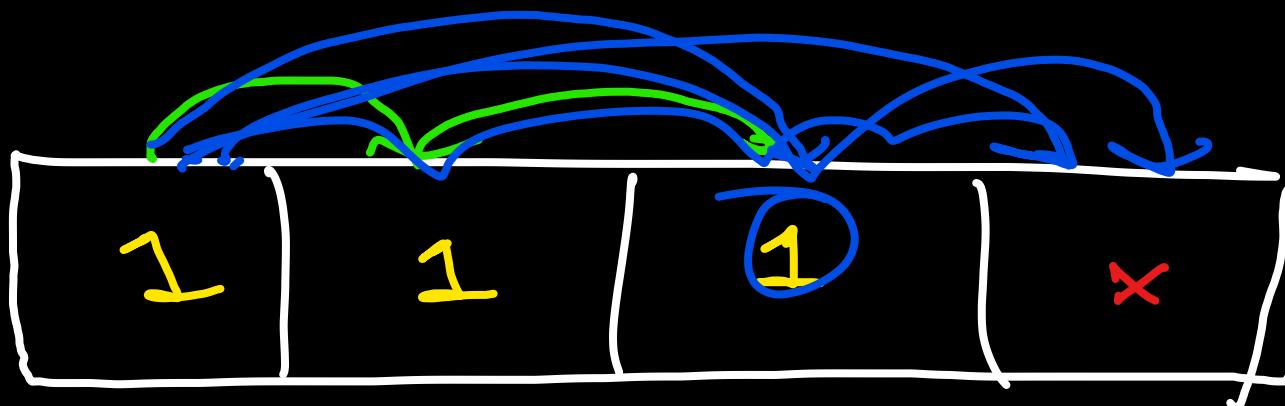
base case = $x = y$ $F(s, s) =$

$$f(x, y) = |b_y - b_x| \quad \text{Top down}$$

$$\min(2L, 2L) = 0$$



$$20 - 10 = 10$$



$dp[i-2]$

state top down

$dP[n]$ = Berapa banyak kombinasi
Penjumlahan ($= n$)

$$\underbrace{+ + + + +}_{dP[n]} = n$$

$$\underbrace{1 + - + - + -}_{dP[n-1]} = n-1$$

$$2 + \underbrace{+ - + - +}_{dp[n-2]} +$$

$$\dots + \underbrace{\dots + \dots + \dots}_{dp[n-6]} + = n-6$$

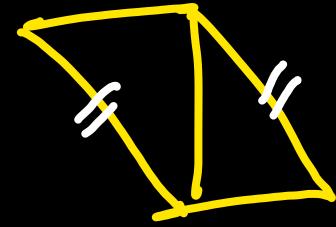
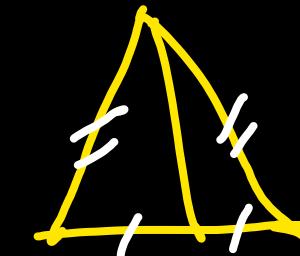
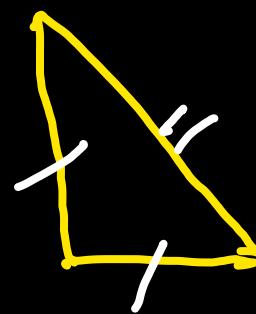
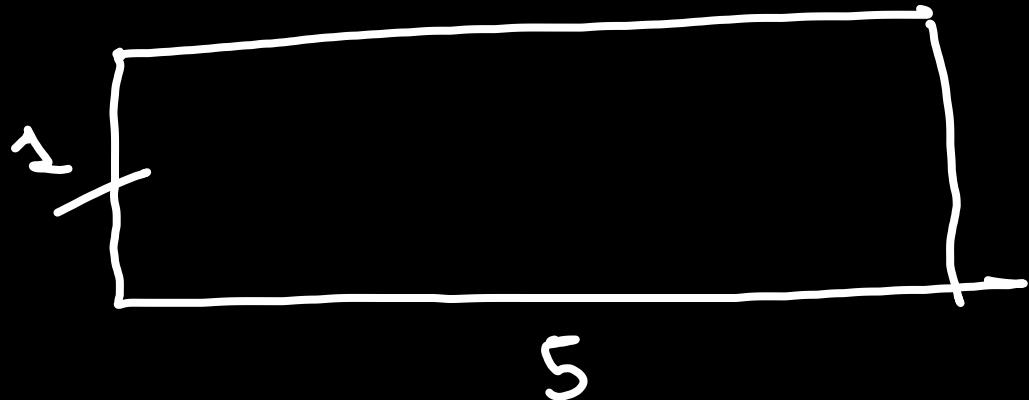
$$dp[0] = 0$$

$$dp[n] = \sum_{i=1}^6 dp[n-i], \quad dp[1] = 1 \\ dp[2] = 1$$

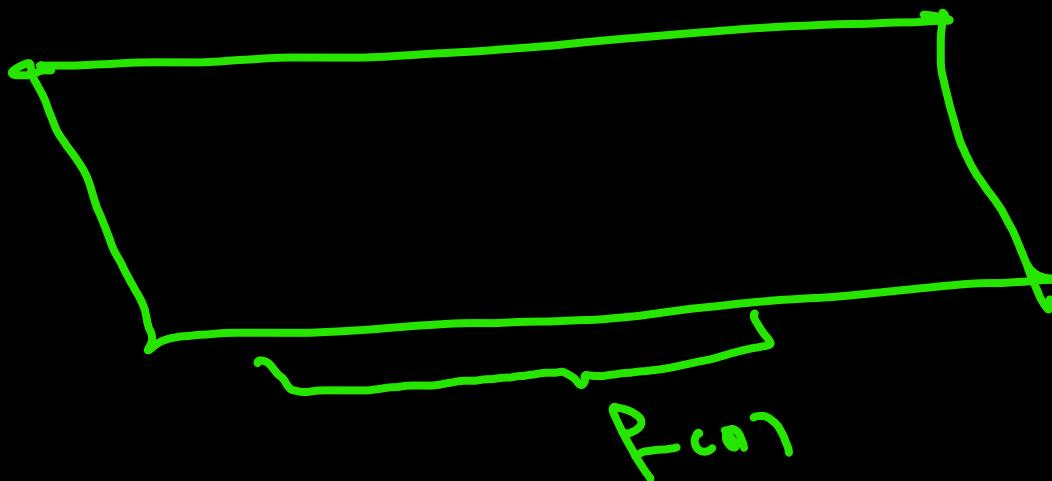
$n-i < 0$, return 0

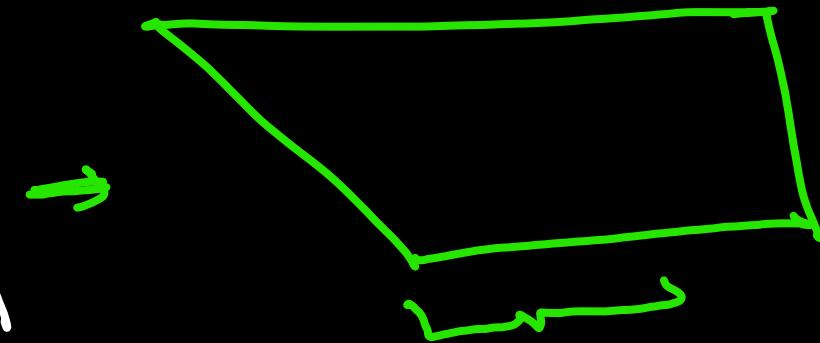
$$n=3, i=6$$

$$6 + \cancel{+ \dots \leq 3} \quad \text{Because card=0}$$



(1) $F_{(n)} =$ Banyak cara menasang ubin pada
Lantai $1 \times N$ (boleh rotasi / refleksi)



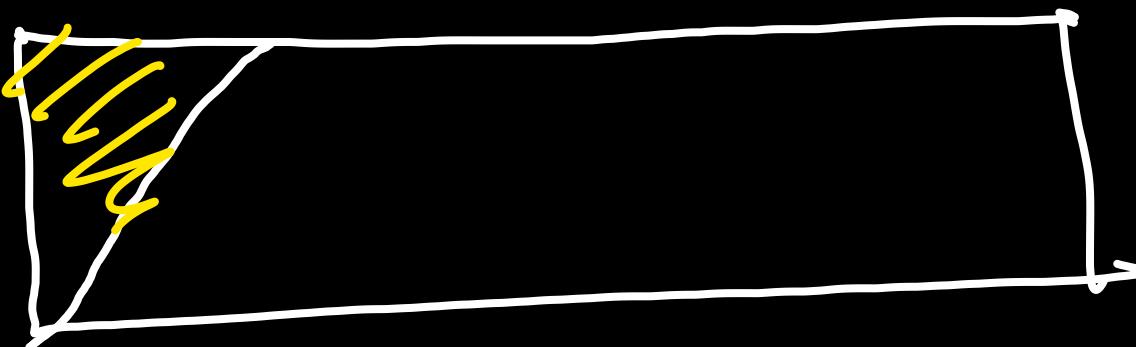


$g(n) = \text{banyak celah}$

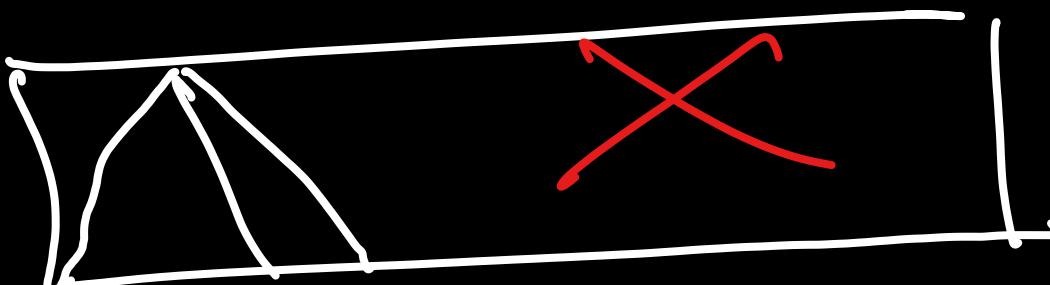
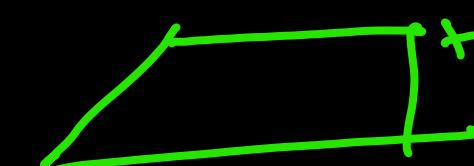
celah

trap $1 + N$

$g(n)$

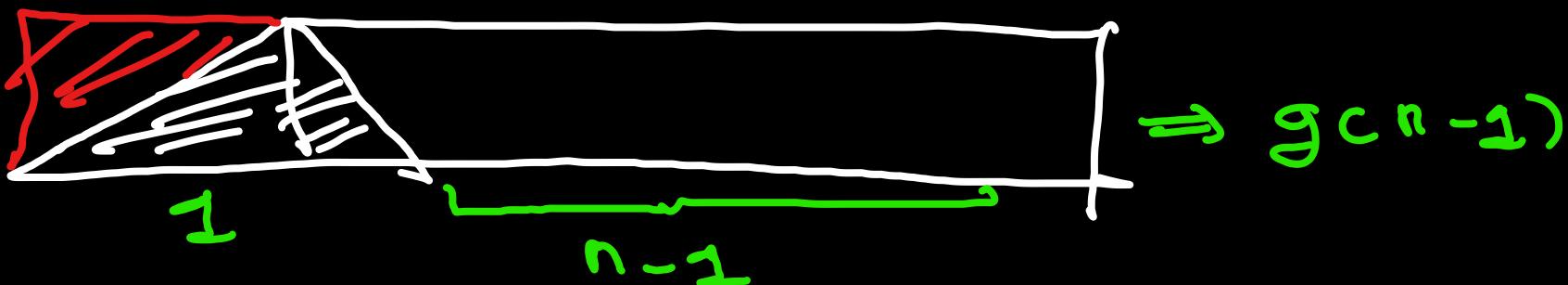
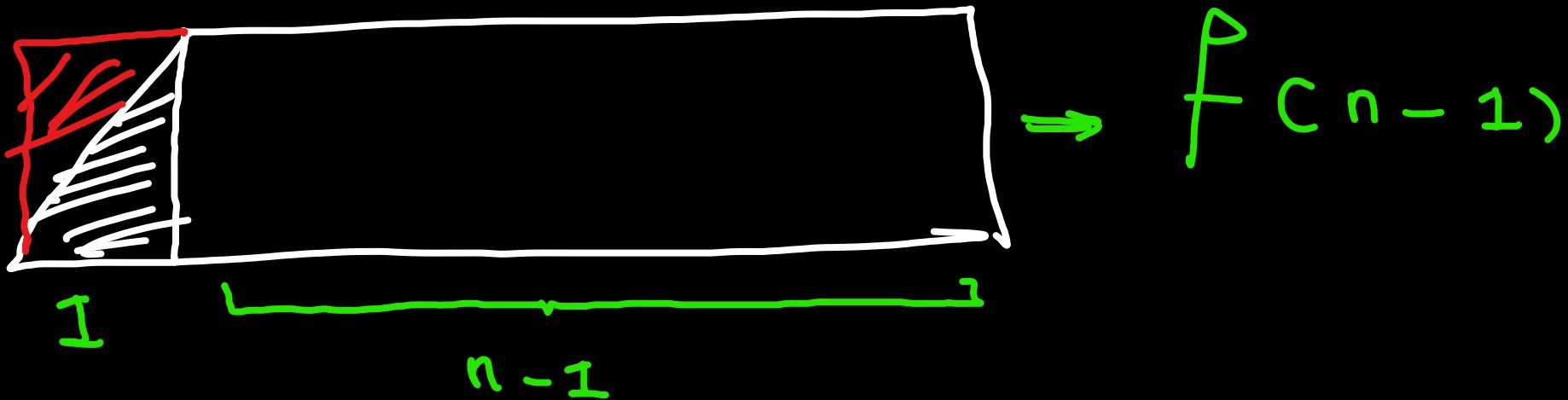


=



Tidak bisa

$$F(n) = 2g(n)$$





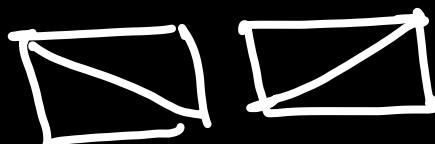
$$g^{(n)} = F^{(n-1)} + 2g^{(n-1)}$$

$$F^{(n)} = 2g^{(n)} \hookrightarrow 2g^{(n-1)} = F^{(n-1)}$$

$$g^{(n)} = F^{(n-1)} + F^{(n-1)}$$

$$g^{(n)} = 2F^{(n-1)}$$

$$F(n) = 2 \cdot 2 F(n-1) = 4 F(n-1) \xrightarrow{\text{impunit}}$$

$$F(1) = 2 = 2^1$$


(2 cara)

$$F(2) = 4 \cdot 2 = 8 = 2^2 \cdot 2^1 = 2^3$$

$$F(3) = 4 \cdot 8 = 32 = 2^2 \cdot 2^3 = 2^5$$

$$F(4) = 4 \cdot 32 = 2^2 \cdot 2^5 = 2^7$$

$$F(n) = 2^{\text{bilangan ganjil ke-}n} = 2^{n-1} \rightarrow \text{esposunit}$$

