

# A Summary for All the Semester

Mohamed Reda Hamdi / abdelmoiz Bensbai

## Contents

<b>1</b>	<b>Static and Dynamic Routing (RIP &amp; OSPF)</b>	<b>2</b>
1.1	Introduction . . . . .	2
1.2	Static Routing . . . . .	2
1.3	Dynamic Routing . . . . .	2
1.4	Routing Information Protocol (RIP) . . . . .	2
1.5	Open Shortest Path First (OSPF) . . . . .	2
1.6	Comparison Summary . . . . .	3
<b>2</b>	<b>Linux Network Services Configuration</b>	<b>3</b>
2.1	DHCP Server . . . . .	3
2.2	DHCP Relay . . . . .	3
2.3	DNS Server (BIND) . . . . .	3
2.4	Web Server . . . . .	3
<b>3</b>	<b>Multi-building University Network Project</b>	<b>4</b>
3.1	Architecture . . . . .	4
3.2	IP Addressing (VLSM) . . . . .	4
3.3	VLAN Configuration . . . . .	4
3.4	Network Security . . . . .	4
3.5	OSPF Routing . . . . .	4
3.6	Conclusion . . . . .	4

# 1 Static and Dynamic Routing (RIP & OSPF)

## 1.1 Introduction

Routing enables the transmission of packets from source to destination. This section discusses static routing and two dynamic routing protocols: RIP and OSPF.

## 1.2 Static Routing

**Working Principle:** Static routes are manually configured and fixed.

**Pros:**

- Full control over paths
- Simple for small networks

**Cons:**

- Difficult to manage large networks
- No adaptability

## 1.3 Dynamic Routing

**Working Principle:** Devices update routing tables automatically based on topology changes.

**Pros:**

- High adaptability
- Automatic management

**Cons:**

- More complex
- Dependent on protocol configuration

## 1.4 Routing Information Protocol (RIP)

Uses distance-vector algorithm and periodic updates. Suitable for small to medium networks.

**Pros:** Easy to configure, basic dynamic updates.

**Cons:** Slow convergence, limited scalability.

## 1.5 Open Shortest Path First (OSPF)

Uses link-state algorithm. Optimized for large networks with fast convergence.

**Pros:** Scalable, quick convergence.

**Cons:** Complex to configure, more resource-intensive.

## 1.6 Comparison Summary

- **Static:** Best for stable small networks.
- **RIP:** Basic dynamic routing for small/medium setups.
- **OSPF:** Efficient for large, complex networks.

## 2 Linux Network Services Configuration

### 2.1 DHCP Server

1. Install: `sudo apt install isc-dhcp-server`
2. Configure interface: `INTERFACESv4="ens33"`
3. Define subnet in `/etc/dhcp/dhcpd.conf`
4. Restart service and check status
5. Confirm IP allocation (e.g., 192.168.1.5)

### 2.2 DHCP Relay

1. Install: `sudo apt install isc-dhcp-relay`
2. Configure relay agent to point to DHCP server
3. Restart and check relay service

### 2.3 DNS Server (BIND)

1. Install: `sudo apt install bind9 bind9utils bind9-doc`
2. Create zones in `/etc/bind/named.conf.local`
3. Setup direct and reverse zone files (db.eidia.uemf, db.192)
4. Validate using `named-checkconf` and `named-checkzone`
5. Test using `dig` and `nslookup`

### 2.4 Web Server

1. Install Apache: `sudo apt install apache2`
2. Start and enable service
3. Create HTML file in `/var/www/html`
4. Configure virtual host in `/etc/apache2/sites-available/eidia.conf`
5. Enable site and reload Apache

## 3 Multi-building University Network Project

### 3.1 Architecture

- 4 Academic Buildings (A, B, C, D)
- 1 Administrative Building
- Central router for interconnection

### 3.2 IP Addressing (VLSM)

- Building A: 192.168.1.0/24
- VLANs (Prof, Etudiants, Visiteurs): Various /26-/30 ranges
- Admin VLANs: 192.168.20.0/24, 192.168.30.0/24, etc.

### 3.3 VLAN Configuration

- VLANs setup on switches: `vlan 10`, `vlan 20`, etc.
- Trunk ports: `switchport mode trunk`

### 3.4 Network Security

- ACLs restrict inter-VLAN access
- Port security with sticky MAC and shutdown on violation

### 3.5 OSPF Routing

Configured on the central router using:

```
router ospf 100
network 192.168.10.0 0.0.0.255 area 0
```

### 3.6 Conclusion

The semester covered theoretical and practical knowledge in networking:

- Mastery of routing concepts (static and dynamic)
- Implementation of core network services (DHCP, DNS, Web)
- Simulation and securing of complex university network topologies