# **IDEATION** — Top 3 Selected Ideas

Three potential solutions born from creative workshops to improve group holiday planning.

Student: Elamine Abderrahma

Program: UX Design — Zone01 Oujda

Date: 26 October 2025

Version: V1

"Every great design begins with an even better story." — Lorinda Mamo

# 1. Introduction

This document summarizes the top three ideas that emerged from the two ideation workshops: Brainwriting and Worst Idea. Each idea addresses key user pains and motivations discovered in the previous research steps.

## 2. The Three Selected Ideas

#### 1. TripSync — The Smart Planner

An app that automatically coordinates availability, budgets, and destinations using a shared Al-powered calendar.

Why: It ensures fairness, reduces planning stress, and lets every friend contribute equally.

### 2. MoodBoard Getaway

A visual voting platform where friends share travel inspirations through images, allowing the group to choose destinations collectively.

Why: It strengthens emotional connection and encourages participation through creativity.

#### 3. FairSplit Wallet

A simple, transparent cost-sharing tool that tracks expenses and divides payments automatically during trips.

Why: It eliminates money tension and keeps group dynamics positive.

# 3. Conclusion

These three ideas represent the outcome of creative collaboration and structured brainstorming. They will serve as foundations for the next phase: **User Flow** and **Prototyping**.

Prepared by Elamine Abderrahma — Zone01 Oujda, 2025