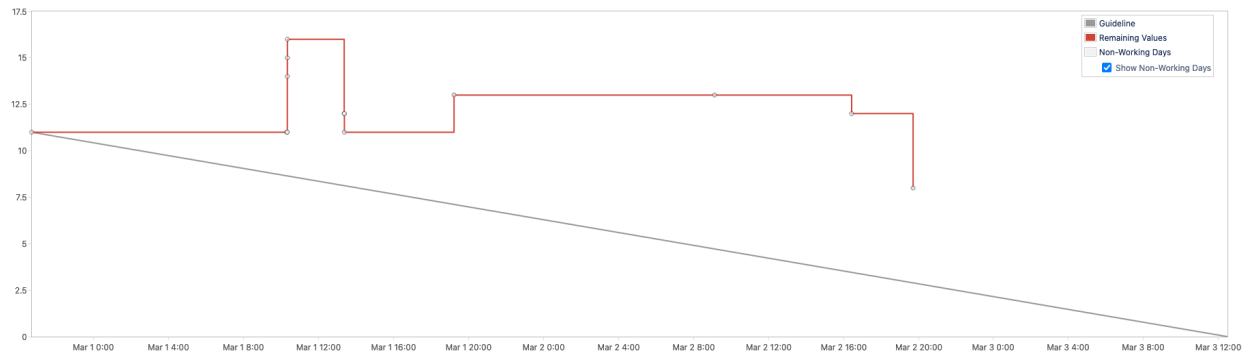


Sprint 2 Burndown Chart Analysis



This is the generated burndown chart for Sprint 2. We forgot to press the “Start Sprint” button, which is why the burndown chart starts on March 1. However, the date we originally set our sprint’s start date was Feb 16.

With Feb 16 as the start date, we would’ve had roughly 2 weeks to complete 11 story points. This would be very close to the velocity we had for Sprint 1 (11 points covered between Feb 2 to Feb 16). The reason this velocity didn’t change much is because our team has had generally the same capacity between sprints, in terms of how much time they had to dedicate to this project. Furthermore, most of our team was able to quickly start using the tools in our stack, so there wasn’t too much time spent for learning in Sprint 1. As a result, there hasn’t been much variance in our efficiency or our capacity between sprints, which is why the velocities of both sprints are very similar.