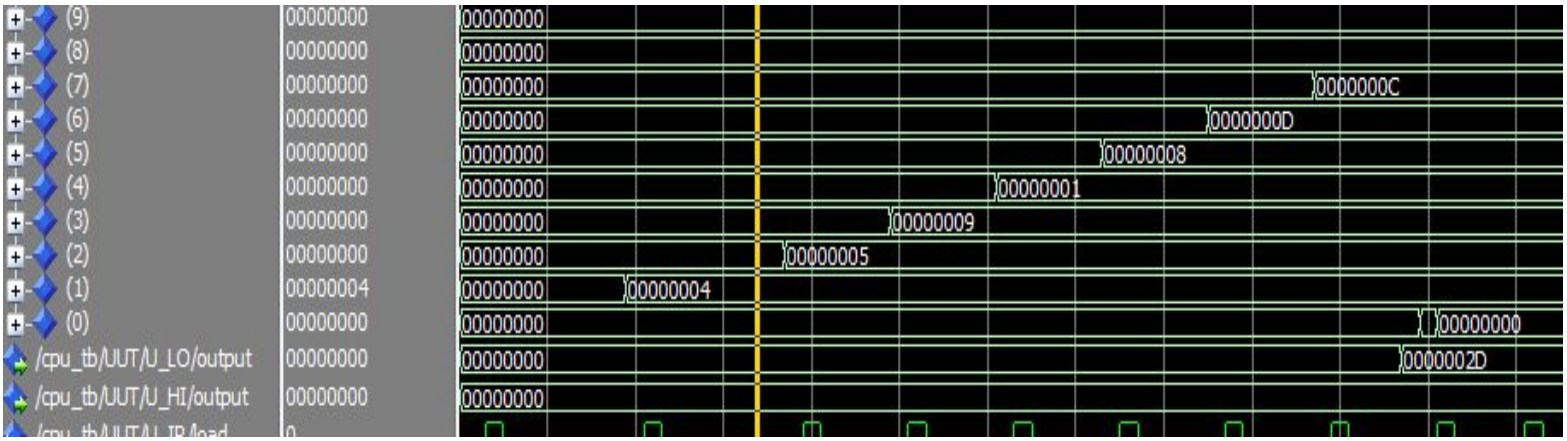
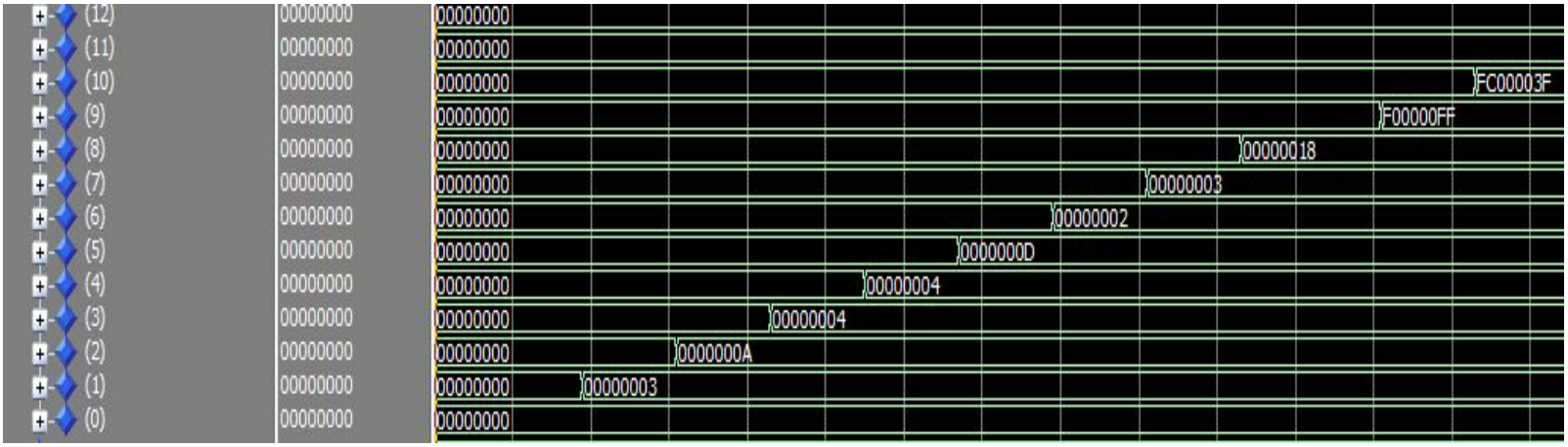
TestCase 1:

```
Depth = 256;
Width = 32;
Address_radix = hex;
Data_radix = bin;
% Program RAM Data %                          -- This program will test these instructios :
                                              -- lw, addu, and, xor, or, sub, multu, and j

Content
  Begin
00 : 10001100000000010000000000100100   ;    -- lw $s1, 24($s0)       /      load word in adress 24 + s0 to s1       // s1 = 4
04 : 10001100001000100000000000100100   ;    -- lw $s2, 24($s1)       /      load word in adress 24 + s1 to s2       // s2 = 5
08 : 00000000001000100001100000100001   ;    -- addu $s3, $s1, $s2    /      s3 = s1 + s2                            // s3 = 9
0C : 00000000010000110010000000100100   ;    -- and $s4, $s2, $s3     /      s4 = s2 and s3                          // s4 = 1
10 : 00000000011001000010100000100110   ;    -- xor $s5, $s3, $s4     /      s5 = s3 xor s4                          // s5 = 8
14 : 00000000011000010011000000100101   ;    -- or  $s6, $s3, $s1     /      s6 = s3 or  s1                          // s6 = D
18 : 00000000011000100001110000100011   ;    -- sub $s7, $s6, $s4     /      s7 = s6 - s4                            // s7 = C
1C : 00000000011000100000000000011001   ;    -- multu $s3, $s2        /      Lo = s3 * s2                            // LO = 2D
20 : 00001000000000000000000000001000   ;    -- j  20                 /      infinite loop
24 : 00000000000000000000000000000100   ;    -- 4
28 : 00000000000000000000000000000101   ;    -- 5


End;
```



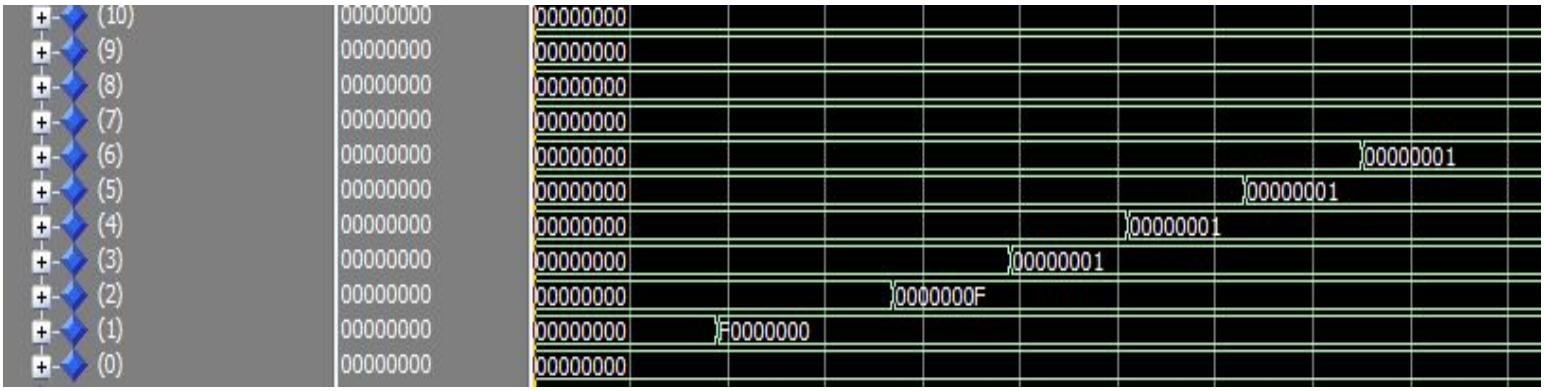
TestCase 2:

```
Depth = 256;
Width = 32;
Address_radix = hex;
Data_radix = bin;
% Program RAM Data %                          -- This program will test these instructions
                                              -- lw, addiu, subiu, andi, ori, xori, srl,
                                              -- sll, sra, and j.

Content
  Begin
00 : 10001100000000010000000000101100  ;      -- lw $s1, 2C($s0)       /      load word in adress 2C + s0 to s1       // s1 = 3
04 : 00100000001000100000000000000111  ;      -- addiu $s2, $s1, 7     /      add immediate s2 = s1 + 7               // s2 = A
08 : 01000000010000110000000000000110  ;      -- subiu $s3, $s2, 6     /      sub immediate s3 = s2 - 6               // s3 = 4
0C : 00110000011001000000000000000101  ;      -- andi $s4, $s3, 5      /      and immediate s4 = s3 and 5             // s4 = 4
10 : 00110100100001010000000000001001  ;      -- ori $s5, $s4, 9       /      or immediate s5 = s4 or 9               // s5 = D
14 : 00111000100001100000000000000110  ;      -- xori $s6, $s5, F      /      xorimmediate s6 = s5 xor F              // s6 = 2
18 : 00000000000001010011100010000010  ;      -- srl $s7, $s5, 2       /      shift right s7 = s5 shifted right twice // s7 = 3
1C : 00000000000001110100000011000000  ;      -- sll $s7, $s5, 2       /      shift left s8 = s7 shifted left 3 times // s8 = 18
20 : 10001100000010010000000000110000  ;      -- lw $s9, 30($s0)       /      load wordin adress 30 + s0 to s9        // s9 = F00000FF
24 : 00000000000010010101000010000011  ;      -- sra $s10, $s9, 2      /  s10 = s9 shifted arith right  2 times       // s10 = FC00003F
28 : 00001000000000000000000000001010  ;      -- j  28                 /      infinite loop
2C : 00000000000000000000000000000011  ;      -- 3
30 : 11110000000000000000000011111111  ;      -- F00000FF

End;
```



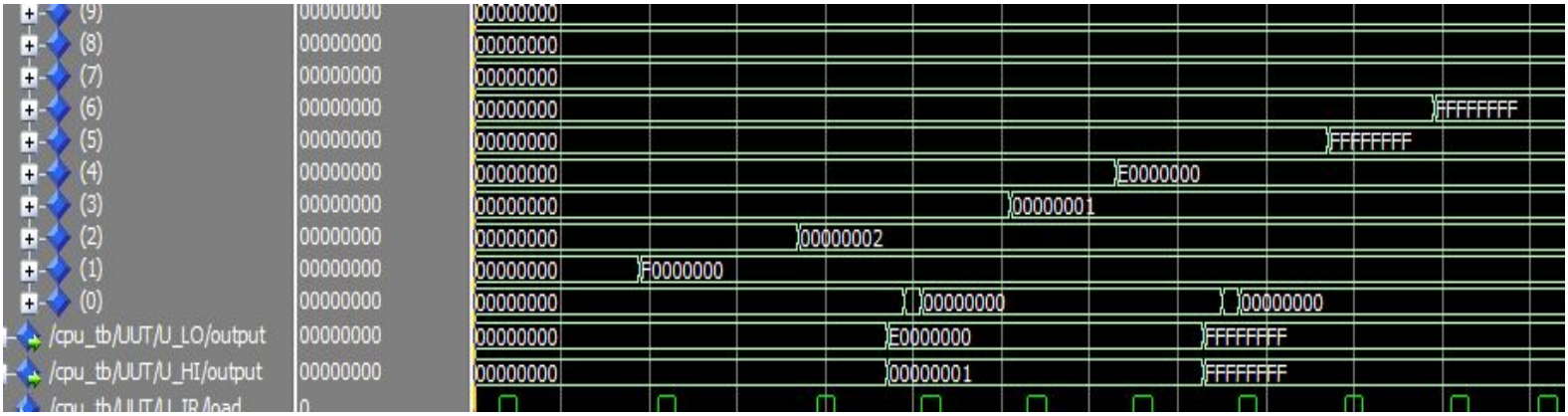
TestCase 3:

```
Depth = 256;
Width = 32;
Address_radix = hex;
Data_radix = bin;
% Program RAM Data %                          -- This program will test this instructions:
                                              -- lw, slt, sltu, slti, sltiu, and j.

Content
  Begin
00 : 10001100000000010000000000011100   ;     -- lw $s1, 1C($s0)       /     load word in adress 1C + s0 to s1       // s1 = F0000000
04 : 10001100000000100000000000100000   ;     -- lw $s2, 20($s0)       /     load word in adress 20 + s0 to s2       // s2 = 0000000F
08 : 00000000001000100001100000101010   ;     -- slt $s3 $s1, $s2      /     s3 =1  if s1 < s2 else s3=0 signed      // s3 = 1
0C : 00000000010000010010000000101011   ;     -- sltu $s4 $s2, $s1     /     s4 =1  if s2 < s1 else s4=0 unsigned    // s4 = 1
10 : 00100100001001010000000000011111   ;     -- slti $s5 $s1, 1F      /     s5 =1  if s1 < 1F else s5=0 signed      // s5 = 1
14 : 00101100010001100000000000011111   ;     -- sltiu $s6 $s2, 1F     /     s6 =1  if s2 < 1F else s6=0 unsigned    // s6 = 1
18 : 00001000000000000000000000001000   ;     -- j  18                 /     infinite loop
1C : 11110000000000000000000000000000   ;     -- F0000000
20 : 00000000000000000000000000001111   ;     -- 0000000F


End;
```



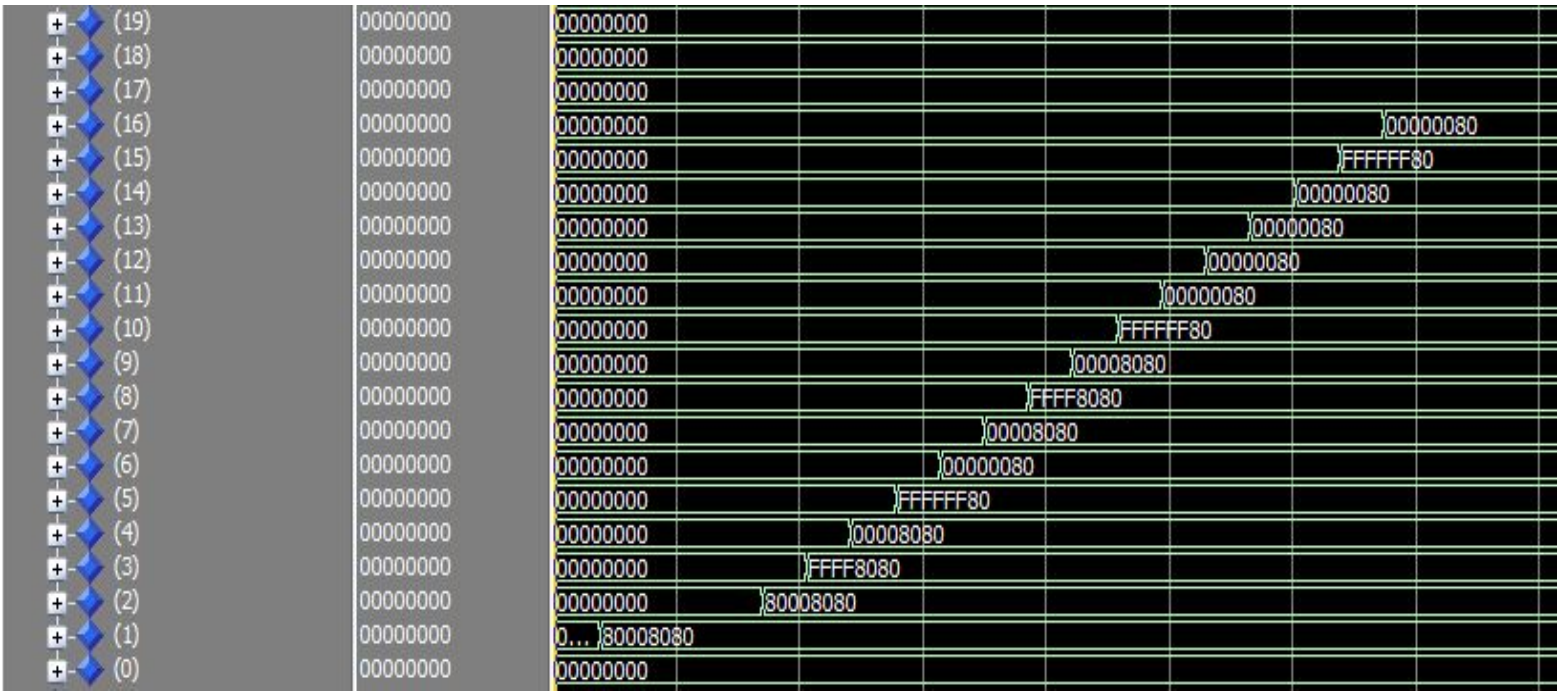
TestCase 4:

```
Depth = 256;
Width = 32;
Address_radix = hex;
Data_radix = bin;
% Program RAM Data %                          --  This program will test these insturctions:
Content                                       --  lw, multu, mult, mfhi, mflo, mult, and j.
  Begin
00 : 10001100000000010000000000100100   ;    -- lw $s1, 24($s0) /    load word in adress 24 + s0 to s1 // s1 = F0000000
04 : 10001100000000010000000000101000   ;    -- lw $s2, 28($s0) /    load data in adress 28 + s0 to s2 // s2 = 00000002
08 : 00000000001000100000000000011001   ;    -- multu $s1, $s2  /    mult unsigned s1 * s2             // HI= 1    ,LO= E00000000
0C : 00000000000000000000100000010000   ;    -- mfhi $s3        /    move from HI to s3                // s3 = 1
10 : 00000000000000000001000000010010   ;    -- mflo $s4        /    move from LO to s4                // s4 =E00000000
14 : 00000000001000100000000000011000   ;    -- mult $s1, $s2   /    mult signed s1 * s2               // HI= FFFFFFFF ,LO= FFFFFFFF
18 : 00000000000000000001010000010000   ;    -- mfhi $s5        /    move from HI to s5                // s5 = FFFFFFFF
1C : 00000000000000000001100000010010   ;    -- mflo $s6        /    move from LO to s6                // s6 = FFFFFFFF (not sure)
20 : 00001000000000000000000000001000   ;    -- j  20           /    infinite loop
24 : 11110000000000000000000000000000   ;    -- F0000000
28 : 00000000000000000000000000000010   ;    -- 00000002


End;
```



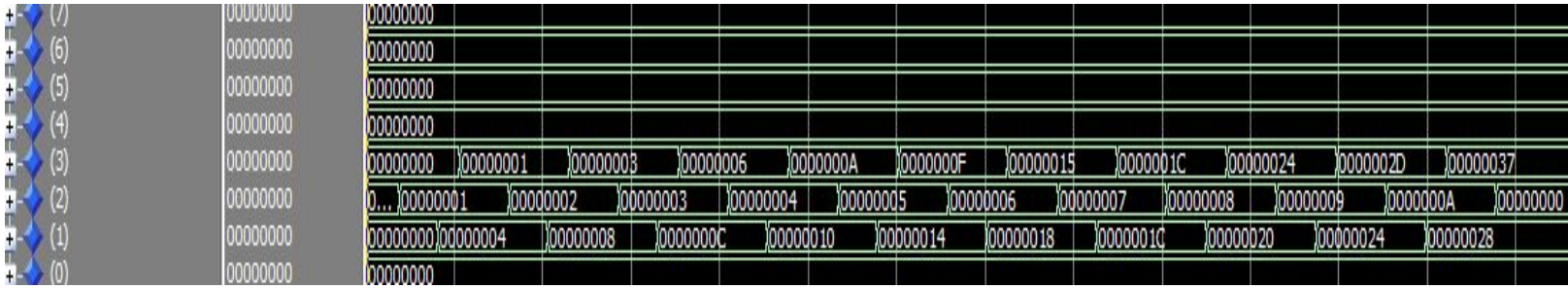
TestCase 5:

```
Depth = 256;
Width = 32;
Address_radix = hex;
Data_radix = bin;
% Program RAM Data %                        -- This program will test these instrunctions:
                                            -- lw, lh, lhu, lb, lbu, sw, sh, and sb.

Content
  Begin
00 : 10001100000000010000000001100100   ;       -- lw $s1, 64($s0)       /      load word in adress 64 + s0 to s1              // s1 = 80008080
04 : 10101100000000010000000001101000   ;       -- sw $s1, 68($s0)       /      store s1 in the adress s0 + 68
08 : 10100100000000010000000001101100   ;       -- sh $s1, 6C($s0)       /      store half s1 in the adress s0 + 6C
0C : 10100000000000010000000001110000   ;       -- sb $s1, 70($s0)       /      store byte of s1 in the adress s0 + 70

10 : 10001100000000010000000001101000   ;       -- lw  $s2, 68($s0)      /      load word in adress 68 + s0 to s2              // s2 = 80008080
14 : 10000100000000110000000001101000   ;       -- lh  $s3, 68($s0)      /      load half word in adress 68 + s0 to s3         // s3 = FFFF8080
18 : 10010100000001000000000001101000   ;       -- lhu $s4, 68($s0)      /      load half word unsigned in adress 68 + s0 to s4 // s4 = 00008080
1C : 10000000000001010000000001101000   ;       -- lb  $s5, 68($s0)      /      load byte word in adress 68 + s0 to s5         // s5 = FFFFFF80
20 : 10010000000001100000000001101000   ;       -- lbu $s6, 68($s0)      /      load byte unsigned unsigned adress 68 +s0 to s6 // s6 = 00000080

24 : 10001100000001110000000001101100   ;       -- lw  $s7, 6C($s0)      /      load word in adress 6C + s0 to s7              // s7 = 00008080
28 : 10000100000010000000000001101100   ;       -- lh  $s8, 6C($s0)      /      load half word in adress 6C + s0 to s8         // s8 = FFFF8080
2C : 10010100000010010000000001101100   ;       -- lhu $s9, 6C($s0)      /      load half word unsigned in adress 6C + s0 to s9 // s9 = 00008080
30 : 10000000000010100000000001101100   ;       -- lb  $s10, 6C($s0)     /      load byte word in adress 6C + s0 to s10        // s10 = FFFFFF80
34 : 10010000000010110000000001101100   ;       -- lbu $s11 6C($s0)      /      load byte unsigned unsigned adress 6C+s0 to s11 // s11 = 00000080

38 : 10001100000011000000000001110000   ;       -- lw  $s12, 70($s0)     /      load word in adress 70 + s0 to s12             // s12 = 00000080
3C : 10000100000011010000000001110000   ;       -- lh  $s13, 70($s0)     /      load half word in adress 70 + s0 to s13        // s13 = 00000080
40 : 10010100000011100000000001110000   ;       -- lhu $s14, 70($s0)     /      load half word unsigned in adress 70 +s0 to s14 // s14 = 00000080
44 : 10000000000011110000000001110000   ;       -- lb  $s15, 70($s0)     /      load byte word in adress 70 + s0 to s15        // s15 = FFFFFF80
48 : 10010000000100000000000001110000   ;       -- lbu $s16, 70($s0)     /      load byte unsigned unsigned adress 70+s0 to s16 // s16 = 00000080

4C : 00001000000000000000000000010011   ;       -- jmp  4C               /      infinite loop

64 : 10000000000000001000000010000000   ;       -- 80008080
End;
```



TestCase 6:

```
Depth = 256;
Width = 32;
Address_radix = hex;
Data_radix = bin;
% Program RAM Data %
Content
  Begin                                          -- This program will calculate the accumulated
                                                 -- sum of a table that ends with a 0
                                                 -- lw, beq, add, addui, j.

00 : 10001100001000100000000000011000   ;        -- lw $s2, 18($s1)       /      load data in adress 18 + s1 to s2
04 : 00010000010000000000000000000011   ;        -- beq $s2, $s0, 14      /      branch to 14 if s2 equal to 0
08 : 00100000001000010000000000000100   ;        -- addui $s1, $s1, 4     /      calculate the new address s1 = s1 + 4
0C : 00000000011000100001100000100001   ;        -- add   $s3, $s3, $s2   /      add the number to the accumulator s3 = s3 + s2
10 : 00001000000000000000000000000000   ;        -- j  0                  /      Jump to 0
14 : 00001100000000000000000000000101   ;        -- j  14                 /      infinite loop
18 : 00000000000000000000000000000001   ;        -- 1
1C : 00000000000000000000000000000010   ;        -- 2
20 : 00000000000000000000000000000011   ;        -- 3
24 : 00000000000000000000000000000100   ;        -- 4
28 : 00000000000000000000000000000101   ;        -- 5
2C : 00000000000000000000000000000110   ;        -- 6
30 : 00000000000000000000000000000111   ;        -- 7
34 : 00000000000000000000000000001000   ;        -- 8
38 : 00000000000000000000000000001001   ;        -- 9
3C : 00000000000000000000000000001010   ;        -- 10
40 : 00000000000000000000000000000000   ;        -- 0

End;
```



TestCase 7:

```
Depth = 256;
Width = 32;
Address_radix = hex;
Data_radix = bin;
% Program RAM Data %
Content
  Begin                                         -- This program will call a subroutine (TestCase6)
                                                -- beq, jal, jr, j

00 : 00001100000000000000000000000010   ;       -- jal  8               /       jump to address 8 and $s31 = PC + 4      // s31 = 4
04 : 00001000000000000000000000000001   ;       -- j  4                 /       infinite loop
08 : 10001100001000100000000000100000   ;       -- lw $s2, 20($s1)      /       load word in adress 20 + s1 to s2
0C : 00010000010000000000000000000011   ;       -- beq $s2, $s0, 1C     /       branch to 1C if s2 equal to 0
10 : 00100000010000100000000000000100   ;       -- addui $s1, $s1, 4    /       calculate the new address s1 = s1 + 4
14 : 00000000011000100001100000100001   ;       -- add   $s3, $s3, $s2  /       add the number to the accumulator s3 = s3 + s2
18 : 00001000000000000000000000000010   ;       -- j  8                 /       Jump to address 8
1C : 00000011111100000000000000000000   ;       -- jr  $s31             /       PC= $s31                                 // PC = 4
20 : 00000000000000000000000000000001   ;       -- 1
24 : 00000000000000000000000000000010   ;       -- 2
28 : 00000000000000000000000000000011   ;       -- 3
2C : 00000000000000000000000000000100   ;       -- 4
30 : 00000000000000000000000000000101   ;       -- 5
34 : 00000000000000000000000000000110   ;       -- 6
38 : 00000000000000000000000000000111   ;       -- 7
3C : 00000000000000000000000000001000   ;       -- 8
40 : 00000000000000000000000000001001   ;       -- 9
44 : 00000000000000000000000000001010   ;       -- 10
48 : 00000000000000000000000000000000   ;       -- 0

End;
```