Lecture 2

Amplitude Modulation

Modulation

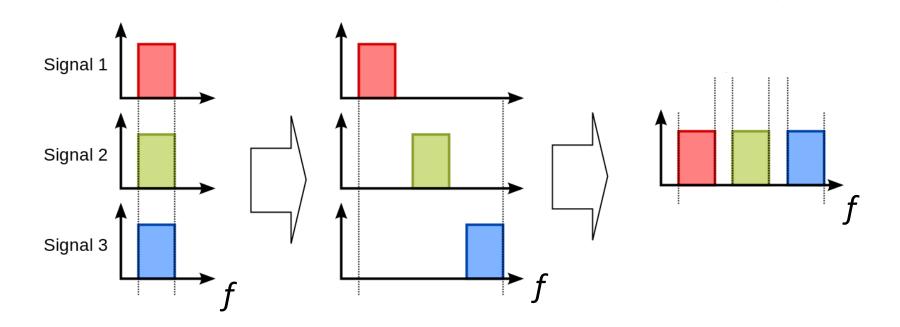
- Modulation is a process that shifts the range of frequencies of a signal to higher frequencies.
- Why do we need modulation?
- 1. Practical antenna dimensions

$$\lambda = \frac{c}{f}$$

- For efficient radiation of electromagnetic energy, the antenna should be on the order of a fraction or more of the wavelength (e.g. 10%)
- Speech: 100 Hz to 3 kHz (λ =3000 to 100 km)
- What about a signal around 100 MHz?

Modulation

2. Simultaneous transmission of multiple signals (frequency division multiplexing)



Baseband vs Bandpass (carrier) communications

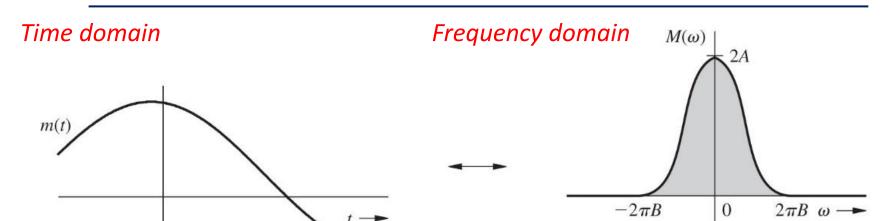
Baseband communications:

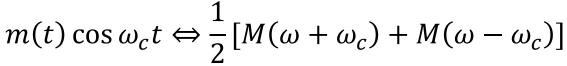
- Baseband (lowpass) message signals are directly transmitted without modification (e.g. telephone)
- Often limited to wired channels, cannot effectively use wireless channels
- Users cannot simultaneously share a common channel

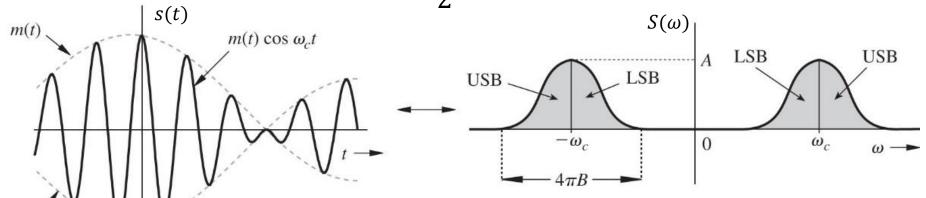
Bandpass (carrier) communications:

 Use Modulation to shift the frequency spectrum of the message signal.

Amplitude Modulation (AM)

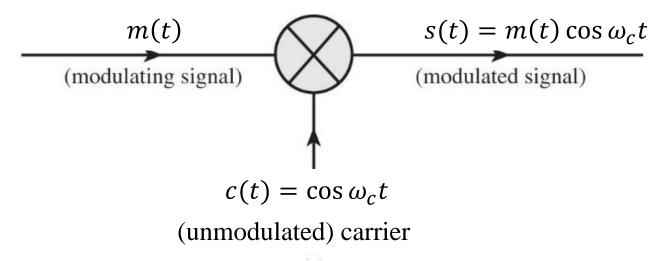






Amplitude Modulation (AM)

• Amplitude of the carrier is modulated (modified) by the message signal m(t)



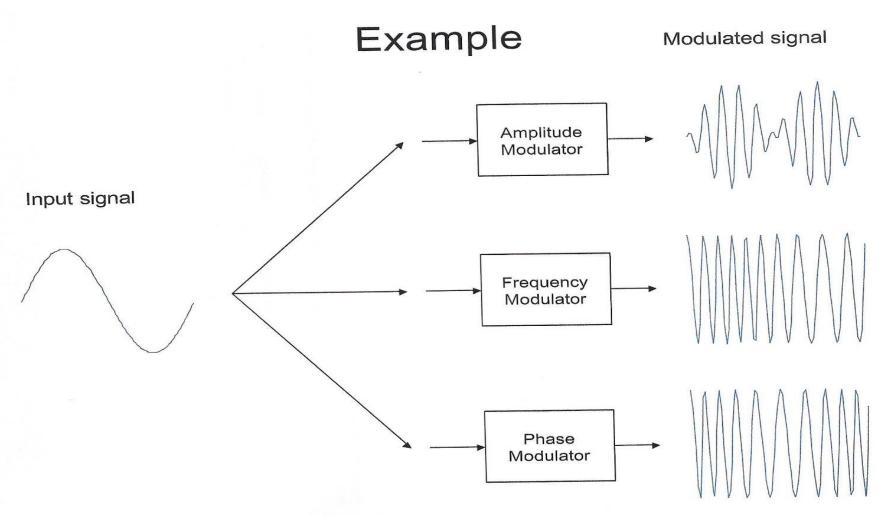
- m(t): modulating signal (message signal)
- $c(t) = cos\omega_c t$: unmodulated carrier (carries the message)
- $s(t) = m(t)cos\omega_c t$: modulated signal (transmitted)

Modulation

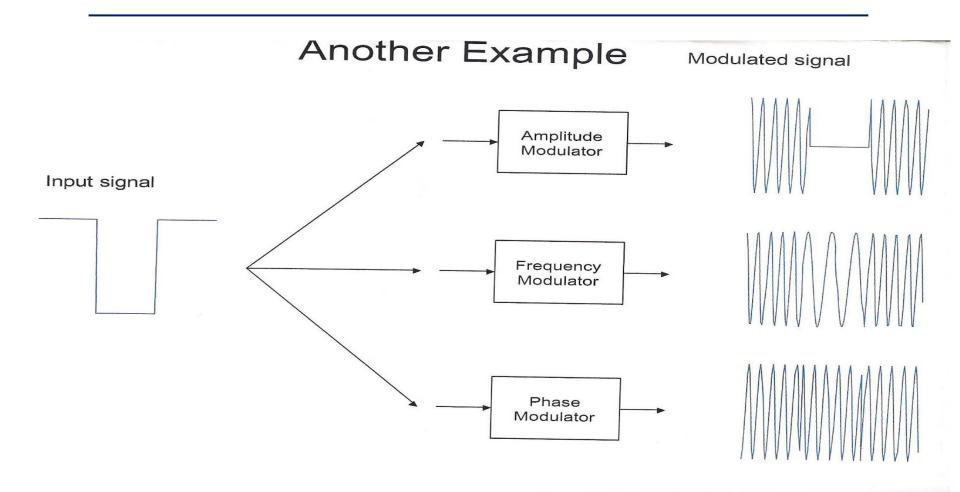
Generally,

- Modulation is the process of <u>varying</u> one of the parameters (amplitude, frequency, or phase) of a high frequency sinusoidal carrier with the baseband signal m(t).
- This results in Amplitude Modulation (AM),
 Frequency Modulation (FM) or Phase
 Modulation (PM), respectively.
- FM and PM are called angle modulation.

Modulation Types (Analog Modulation)



Modulation Types (Digital Modulation)

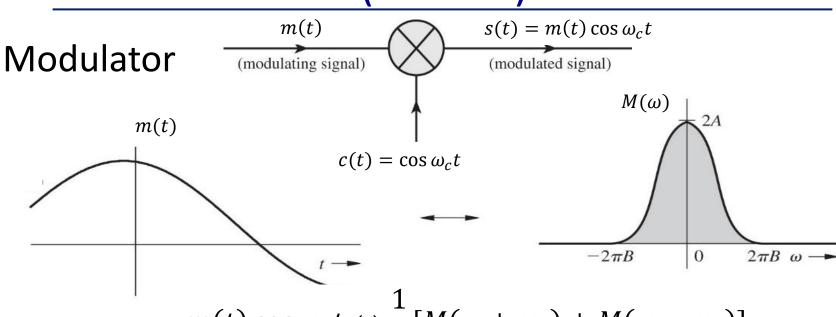


Analog Modulation

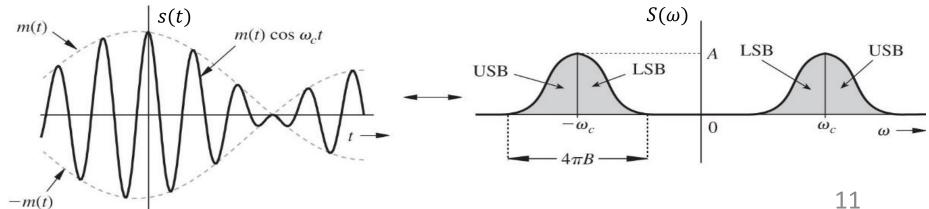
Different analog modulation techniques For each type:

- Mathematical representation (time and frequency domains)
 - * Bandwidth * transmitted power
- Modulators
- Demodulators
- Applications

1. Double sideband suppressed carrier (DSB-SC)



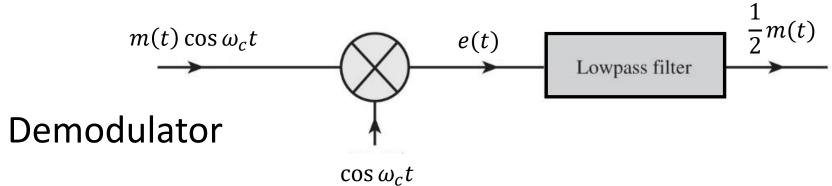
$$m(t)\cos\omega_c t \Leftrightarrow \frac{1}{2}[M(\omega + \omega_c) + M(\omega - \omega_c)]$$



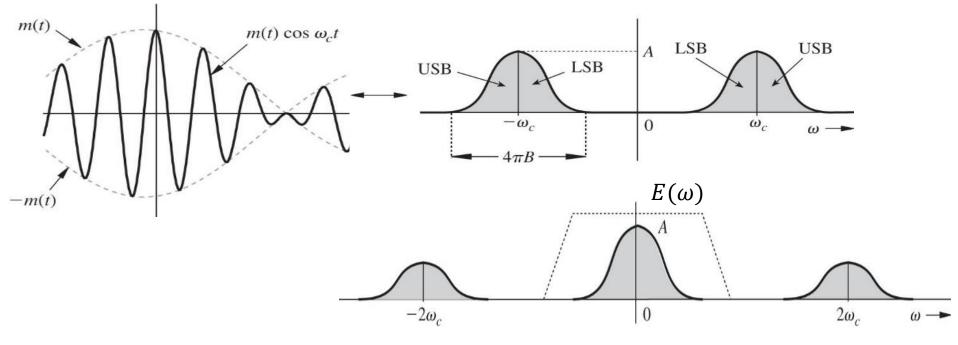
1. Double sideband suppressed carrier (DSB-SC)

- Upper sideband (USB) : $|\omega| > \omega_c$ (outside $\pm \omega_c$) Lower sideband (LSB) : $|\omega| < \omega_c$ (inside $\pm \omega_c$) Hence, called Double SideBand (**DSB**)
- No discrete component for the carrier, hence, Suppressed Carrier (SC)
- BW of modulating signal $m(t) = B \; Hz$ BW of modulated signal $s(t) = 2B \; Hz$
- If the power in the message signal is P_m , the transmitted power $P_s = \frac{1}{2}P_m$

• How to recover the baseband signal m(t) from the modulated signal?



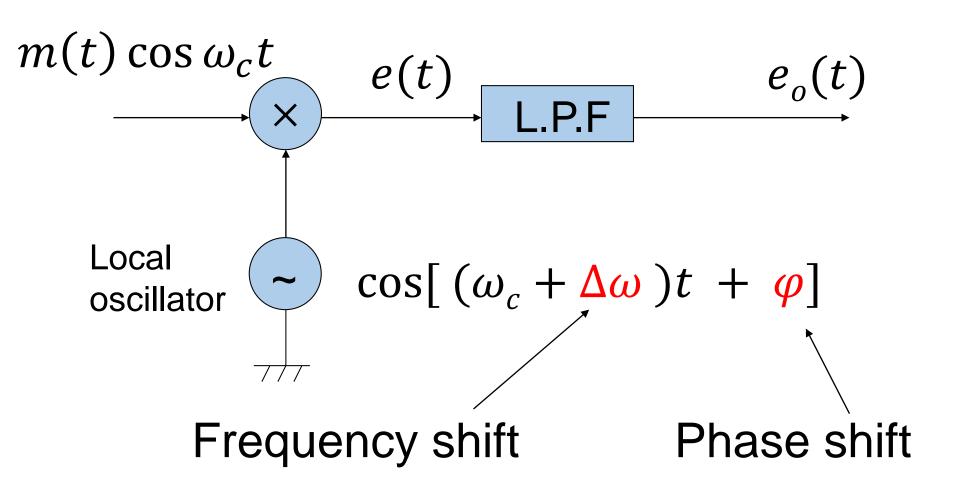
Local carrier



$$e(t) = m(t)\cos^2 \omega_c t = \frac{1}{2}[m(t) + m(t)\cos 2\omega_c t]$$
 Eliminated by the LPF
$$E(\omega) = \frac{1}{2}M(\omega) + \frac{1}{4}[M(\omega + 2\omega_c) + M(\omega - 2\omega_c)]$$
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- Condition: $f_c \ge B$ prevents overlap between modulated spectra at f_c and $-f_c$.
- Practically, $f_c \gg B$ to avoid distortion by antenna

- Is it that simple?
- Main problem: the local carrier at the receiver must be synchronized in frequency and phase with the incoming carrier in the received modulated signal
- Otherwise, we can have serious problems in demodulation as will be seen
- This is called synchronous or coherent detection (or demodulation).
- It increases the complexity and cost of the demodulator



•
$$e(t) = m(t) \cos(\omega_c t) \cos[(\omega_c + \Delta \omega)t + \varphi]$$

$$= \frac{1}{2} m(t) \{\cos(\Delta \omega t + \varphi) + \cos[(2\omega_c + \Delta \omega)t + \varphi]\}$$

- Second term will be suppressed by the L.P.F.
- Case 1: If $\Delta\omega=0$ and $\varphi=0$

$$e_o(t) = \frac{1}{2}m(t)$$

(no frequency or phase error)

• Case 2: If $\Delta \omega = 0$ and $\varphi \neq 0$

$$e_o(t) = \frac{1}{2} m(t) \cos \varphi$$

- If $\varphi=$ constant, $e_o(t)$ is proportional to m(t)
- Problems for φ either varying with time or equals to $\pm (\pi/2)$
- The phase error may cause attenuation of the output signal without causing distortion as long as it is constant.

• Case 3: If $\Delta\omega \neq 0$, $\varphi = 0$

$$e_o(t) = \frac{1}{2} m(t) \cos \Delta \omega t$$

- The output is multiplied by a low frequency sinusoid, this causes attenuation and distortion of the output signal.
- In a following lecture, we will study methods to synchronize the local carrier with the incoming carrier in the received signal.