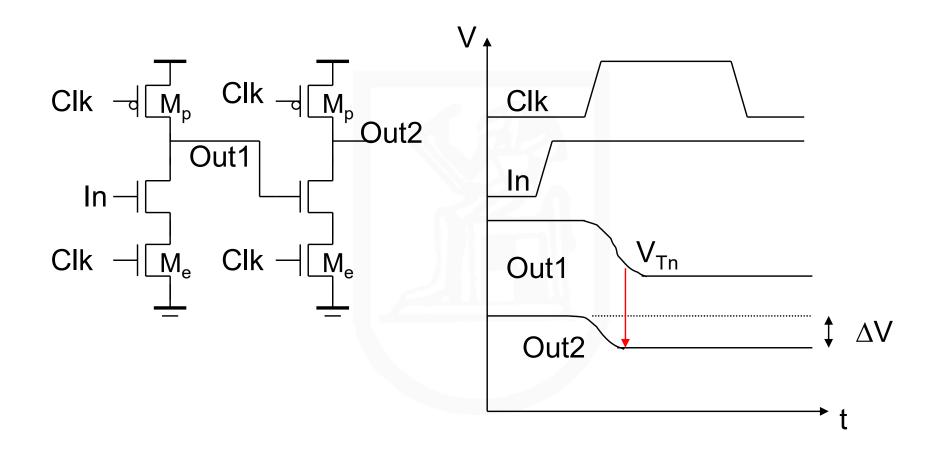
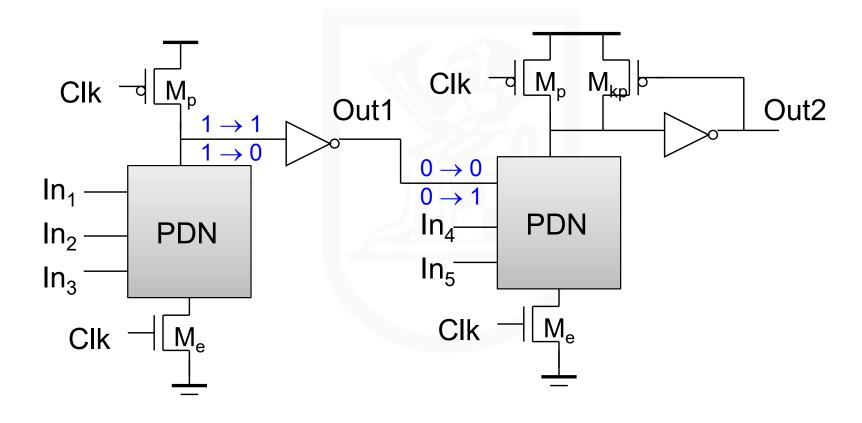
# **Cascading Dynamic Gates**

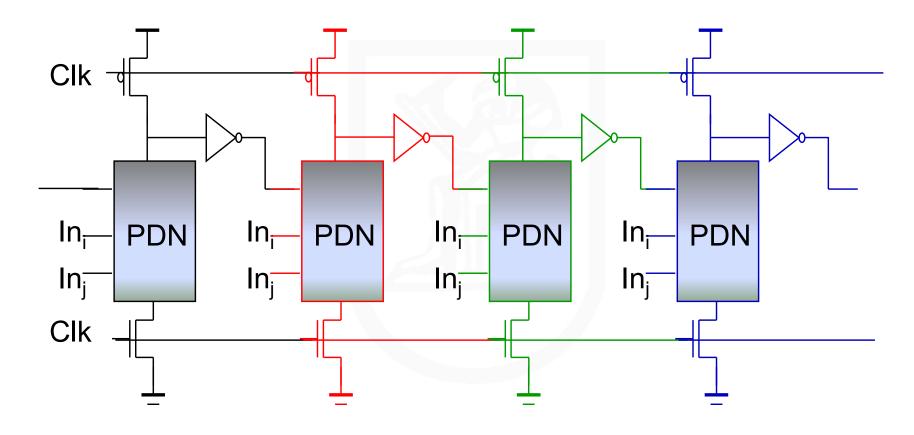


#### Only $0 \rightarrow 1$ transitions allowed at inputs

# **Domino Logic**



# Why Domino?



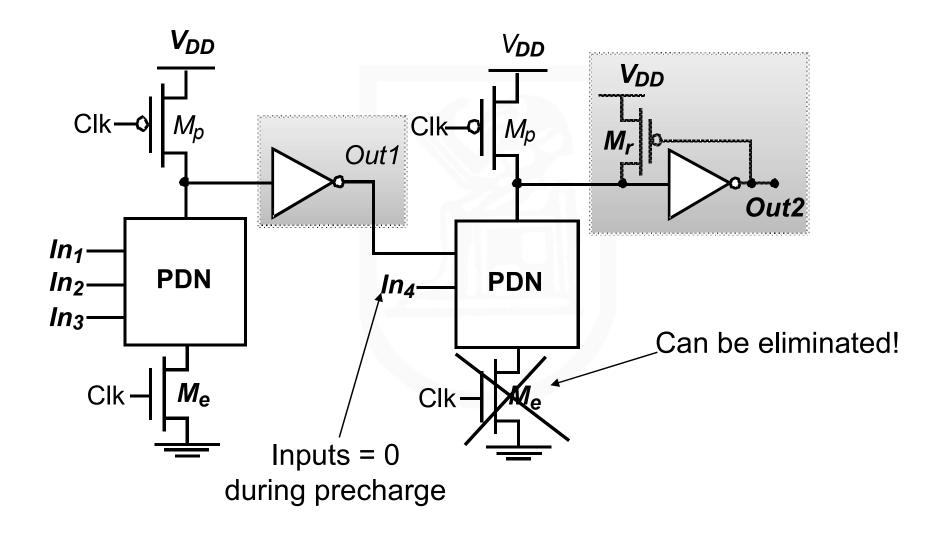
Like falling dominos!

# **Properties of Domino Logic**

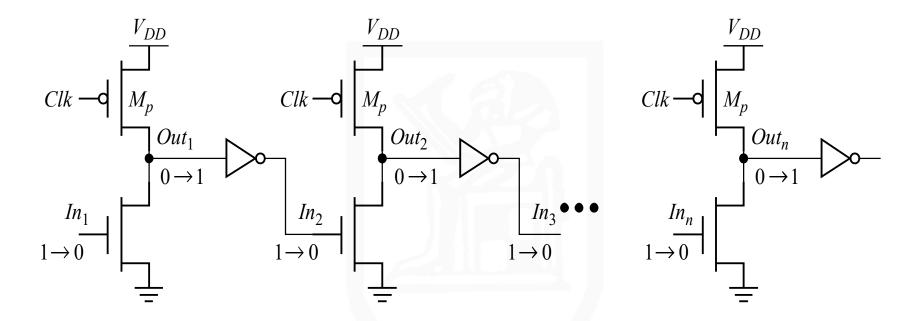
Only non-inverting logic can be implemented

- Very high speed
  - static inverter can be skewed, only L-H transition
  - Input capacitance reduced smaller logical effort

# **Designing with Domino Logic**

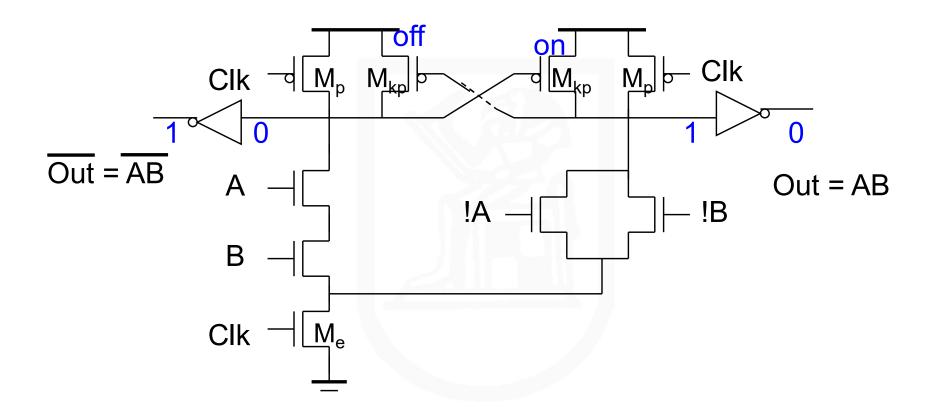


#### **Footless Domino**



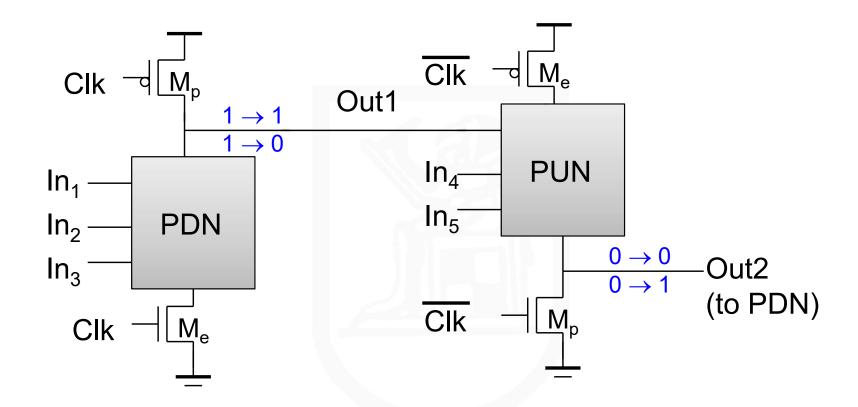
The first gate in the chain needs a foot switch Precharge is rippling – short-circuit current A solution is to delay the clock for each stage

# Differential (Dual Rail) Domino



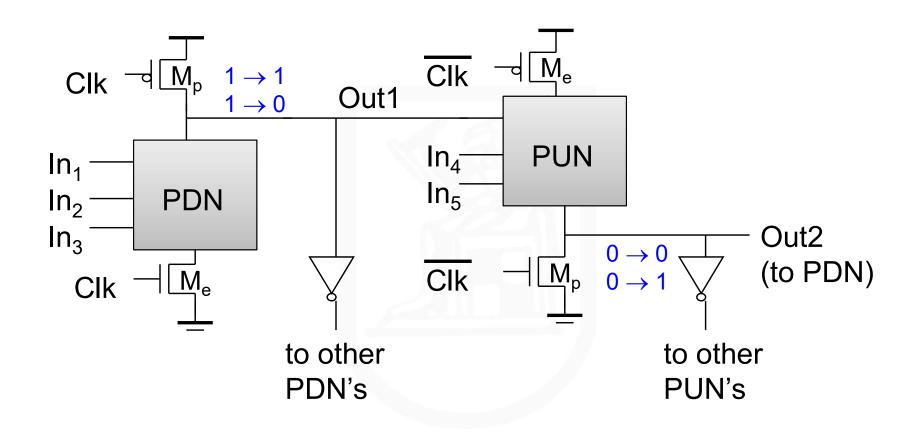
Solves the problem of non-inverting logic

### np-CMOS



Only  $0 \rightarrow 1$  transitions allowed at inputs of PDN Only  $1 \rightarrow 0$  transitions allowed at inputs of PUN

# **NORA** Logic



WARNING: Very sensitive to noise!