

- 1) Template matching depends on the number of supplied templates; the more the templates the better the results. It has a higher complexity than Hough transform because it scans the whole image. So, if the picture is of size $n \times n$ and the template is of size $m \times m$:
 - Complexity of template matching algorithm = $m \times m \times n \times n$
 - Complexity of Hough algorithm = $m \times n \times n$

m					
5	0	1	2	2	0
4	0	2	0	2	1
3	1	0	2	1	1
2	0	1	1	2	1
1	1	0	2	200	2
0	1	1	1	1	1
	0	1	2	3	4

a)

m	С	Equation of the line
0	0	y = 0
	1	y = 1
	2	y = 2
	3	y = 3
	4	y = 4
1	0	y = x
	2	y = x + 2
	3	y = x + 3
	4	y = x + 4
2	1	y = 2x + 1
	2	y = 2x + 2
	3	y = 2x + 3
	4	y = 2x + 4
3	0	y = 3x
	2	y = 3x + 2
	3	y = 3x + 3
	4	y = 3x + 4
4	1	y = 4x + 1
	3	y = 4x + 3
	4	y = 4x + 4
5	1	y = 5x + 1
	2	y = 5x + 2
	3	y = 5x + 3

- **b)** 200 < Edge points < 230 where 200 is the peak number of points and 230 is the total number of points.
- c) We cannot represent vertical lines because then $m=\infty$, which is not allowed.