

Pattern Classification

03. Pattern Classification Methods

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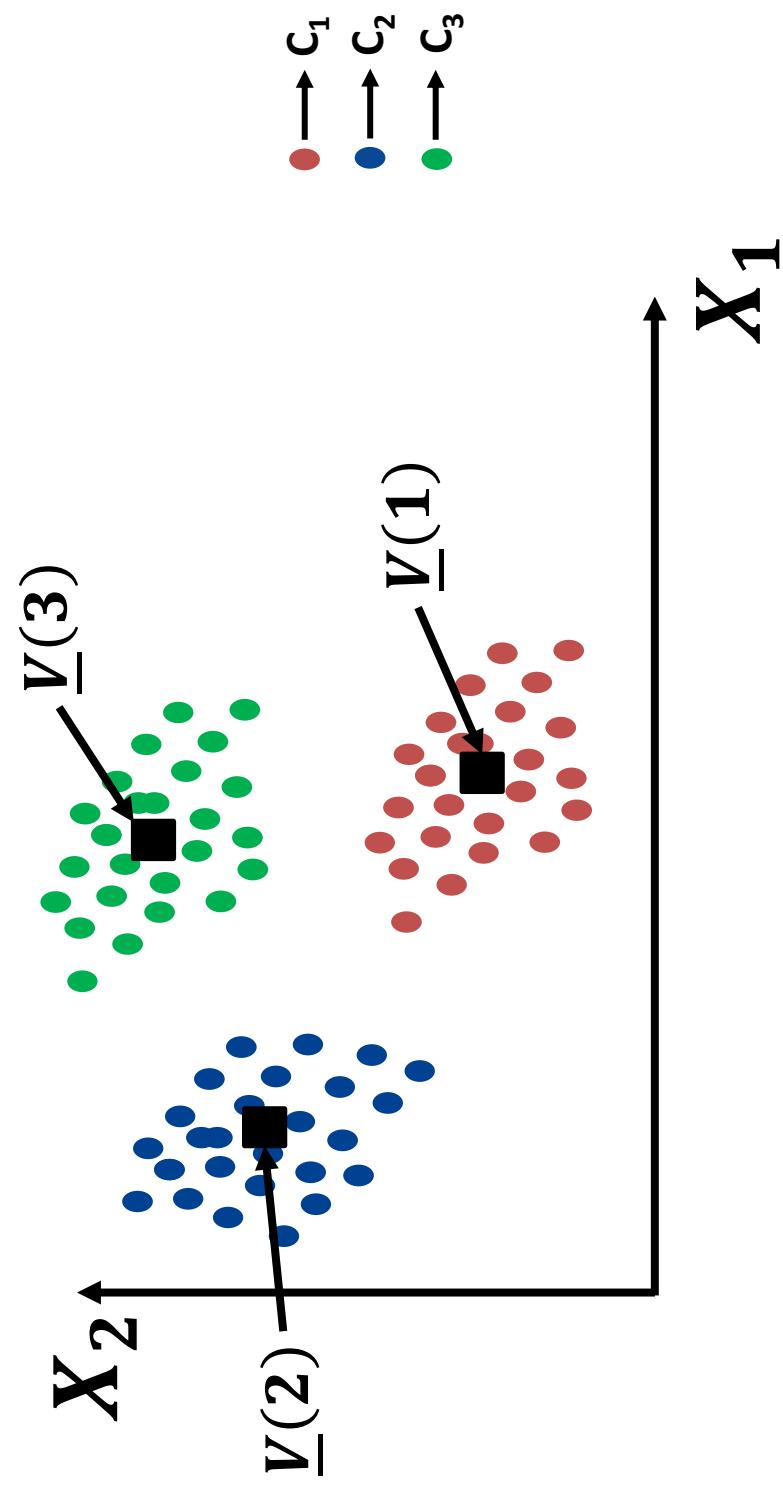
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Acknowledgment

- These slides have been created relying on lecture notes of Prof. Dr. Amir Atiya

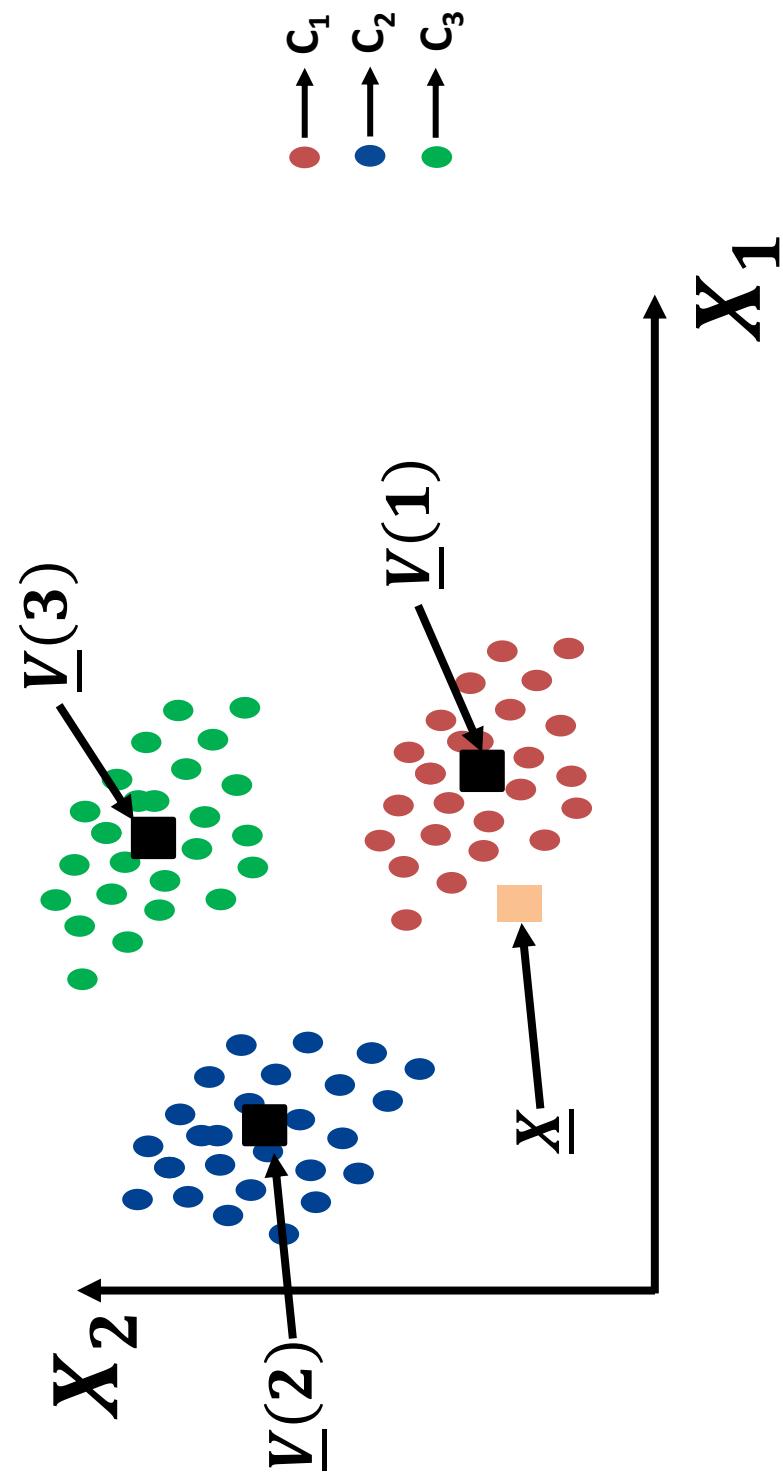
Minimum Distance Classifier

- Choose a center or a representative pattern from each class $\rightarrow \underline{V}(k)$, where k is the class index



Minimum Distance Classifier

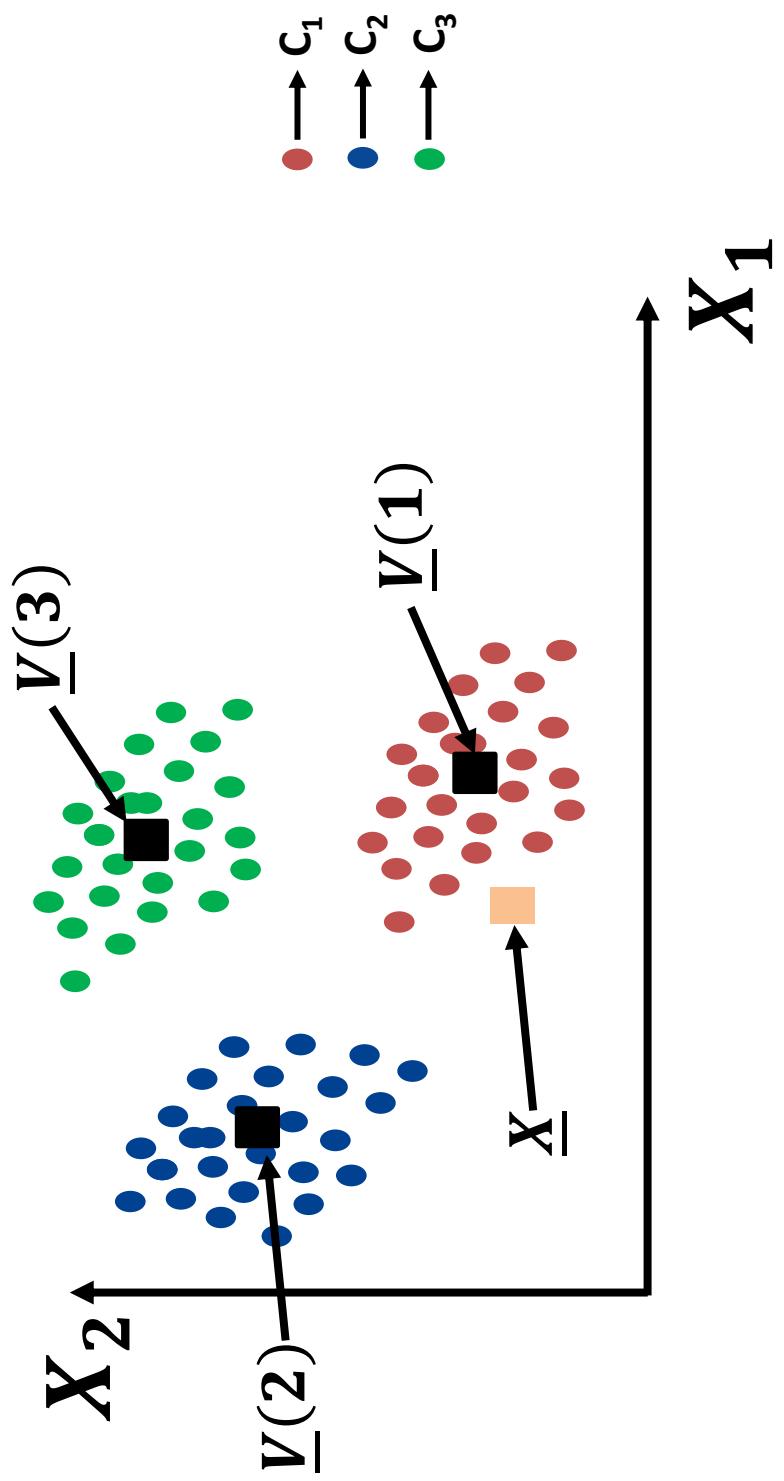
- Given a pattern \underline{X} that we would like to classify



Minimum Distance Classifier

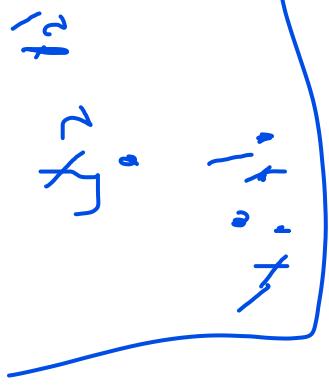
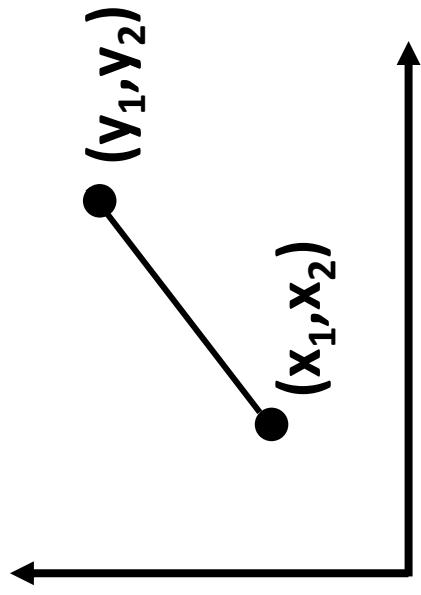
- Compute the distance from \underline{X} to each center $\underline{V}(k)$:

$$d(k) = \sum_{i=1}^N [V_i(k) - X_i]^2 \equiv \|\underline{V}(k) - \underline{X}\|^2$$



Recap: Euclidean Distance

- 2D:



hence,
distance =
 $\text{sqrt}((x2-x1)^{\text{pow}2} - (y2-y1)^{\text{pow}2})$

$$d^2 = (y_2 - y_1)^2 + (x_2 - x_1)^2$$

- N-dimensions:

$$d^2(\underline{X}, \underline{Y}) = \sum_{i=1}^N (Y_i - X_i)^2$$

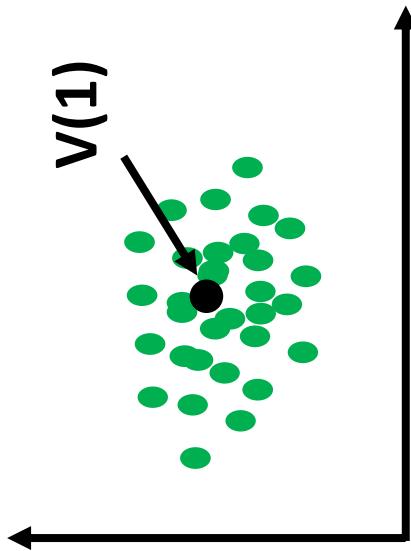
Minimum Distance Classifier

- Find κ corresponding to the minimum distance:
$$\kappa = \operatorname{argmin}_{1 \leq k \leq K} d(k)$$
- Then our classification of \underline{X} class C_κ
- \underline{X} is classified as belonging to the class corresponding to the nearest class center

Class Center Estimation

- Let $\underline{X}(m) \in C_1$,

$$\underline{V}(1) = \frac{1}{M_1} \sum_{m=1}^{M_1} \underline{X}(m)$$



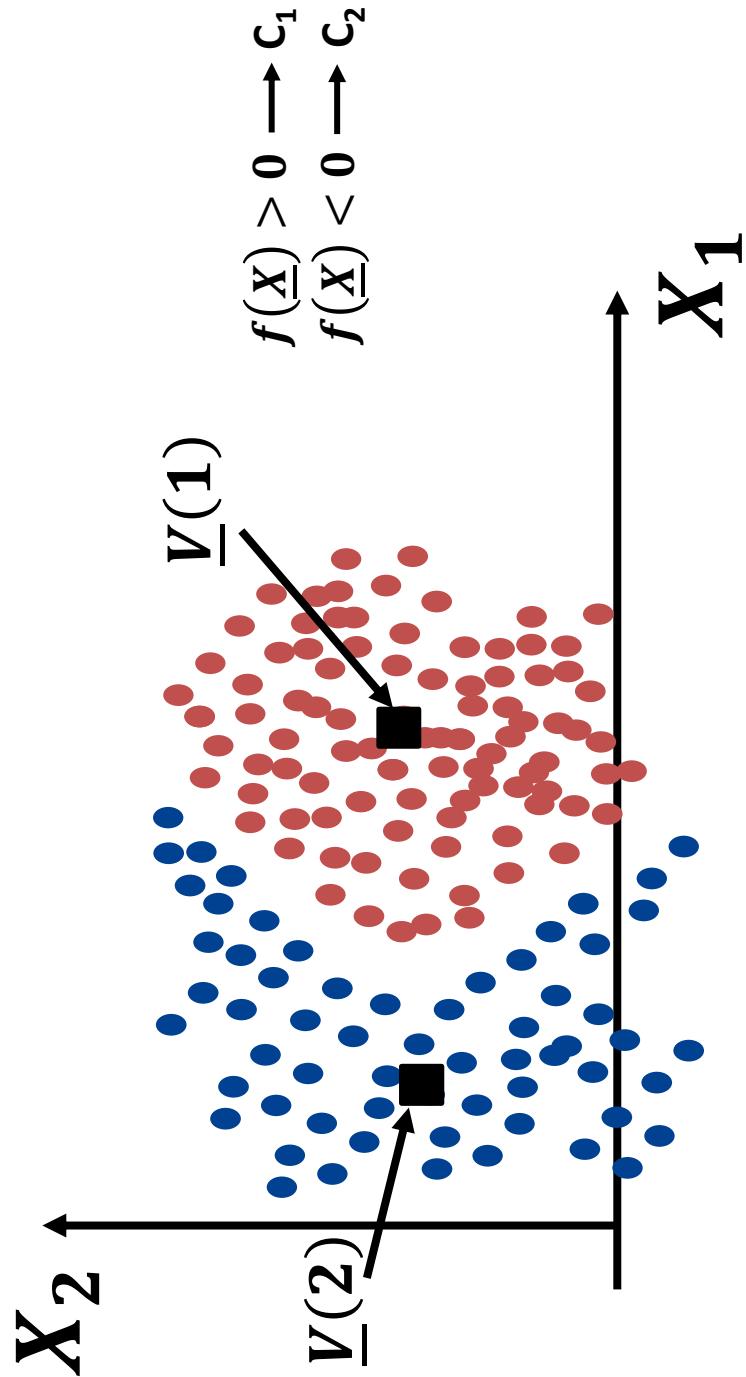
where, M_1 is the number of training patterns from class C_1

- This corresponds to component-wise averaging

$$V_i(1) = \frac{1}{M_1} \sum_{m=1}^{M_1} X_i(m)$$

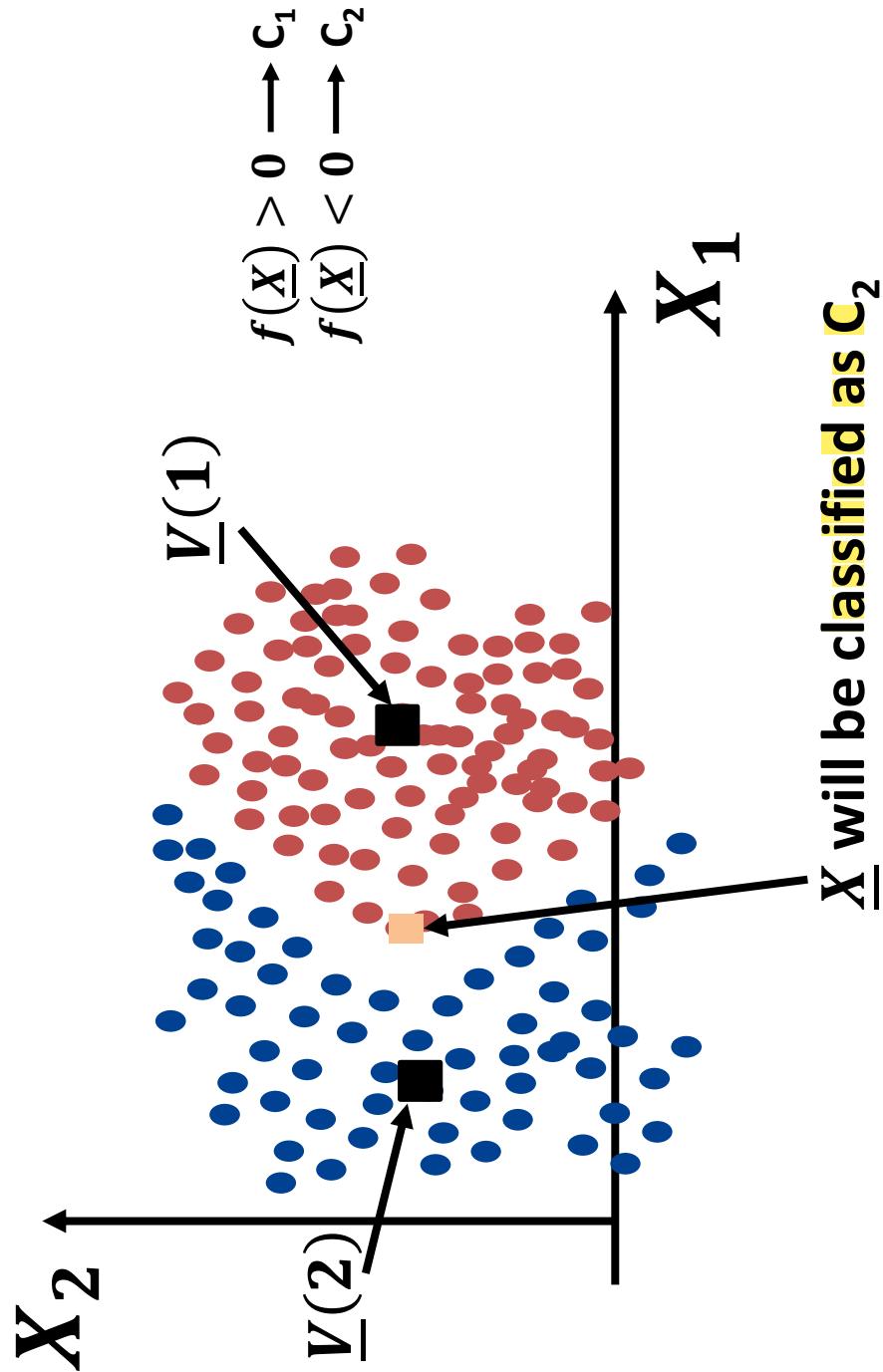
Minimum Distance Classifier

- Too **simple** to solve difficult problems



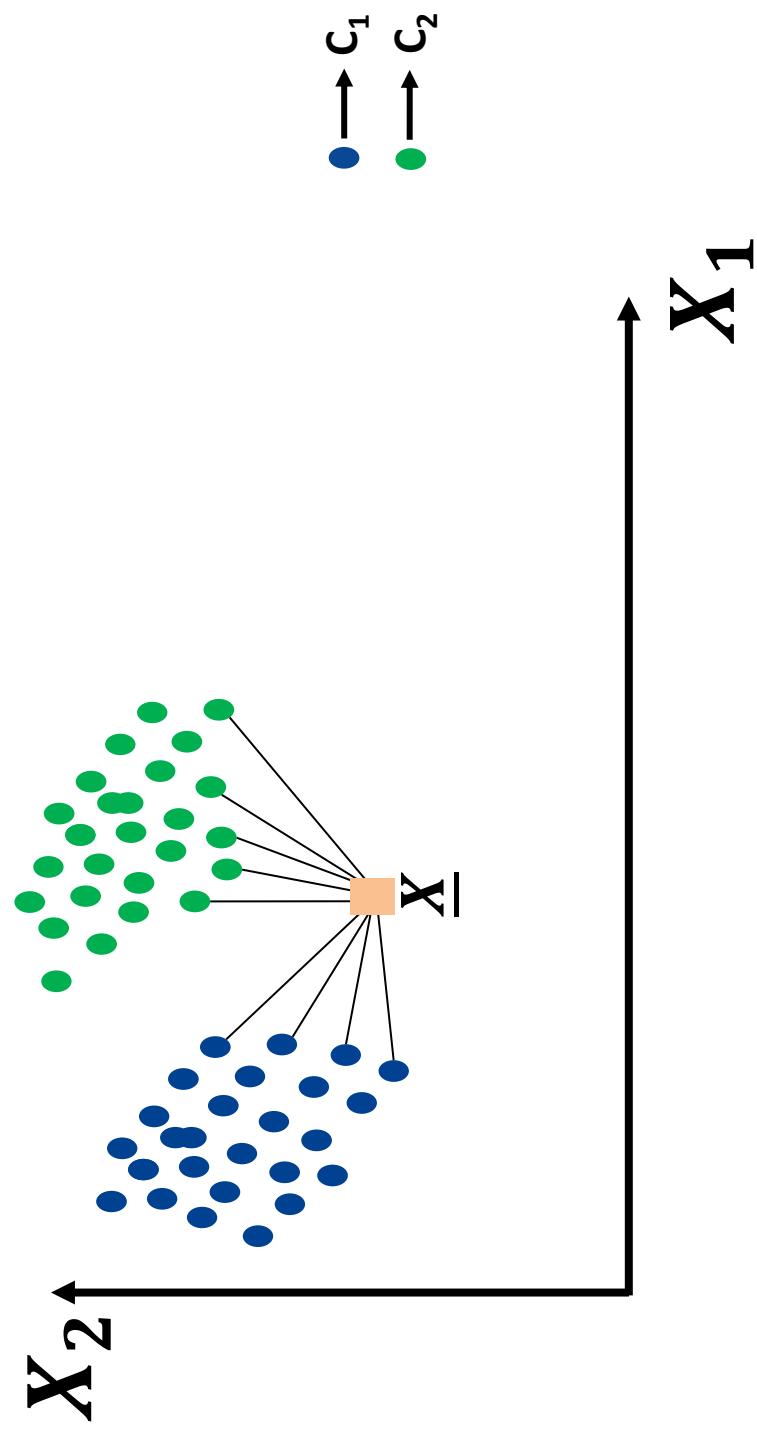
Minimum Distance Classifier

- Too simple to solve difficult problems



Nearest Neighbor Classifier

- The class of the nearest pattern to \underline{X} determines its classification

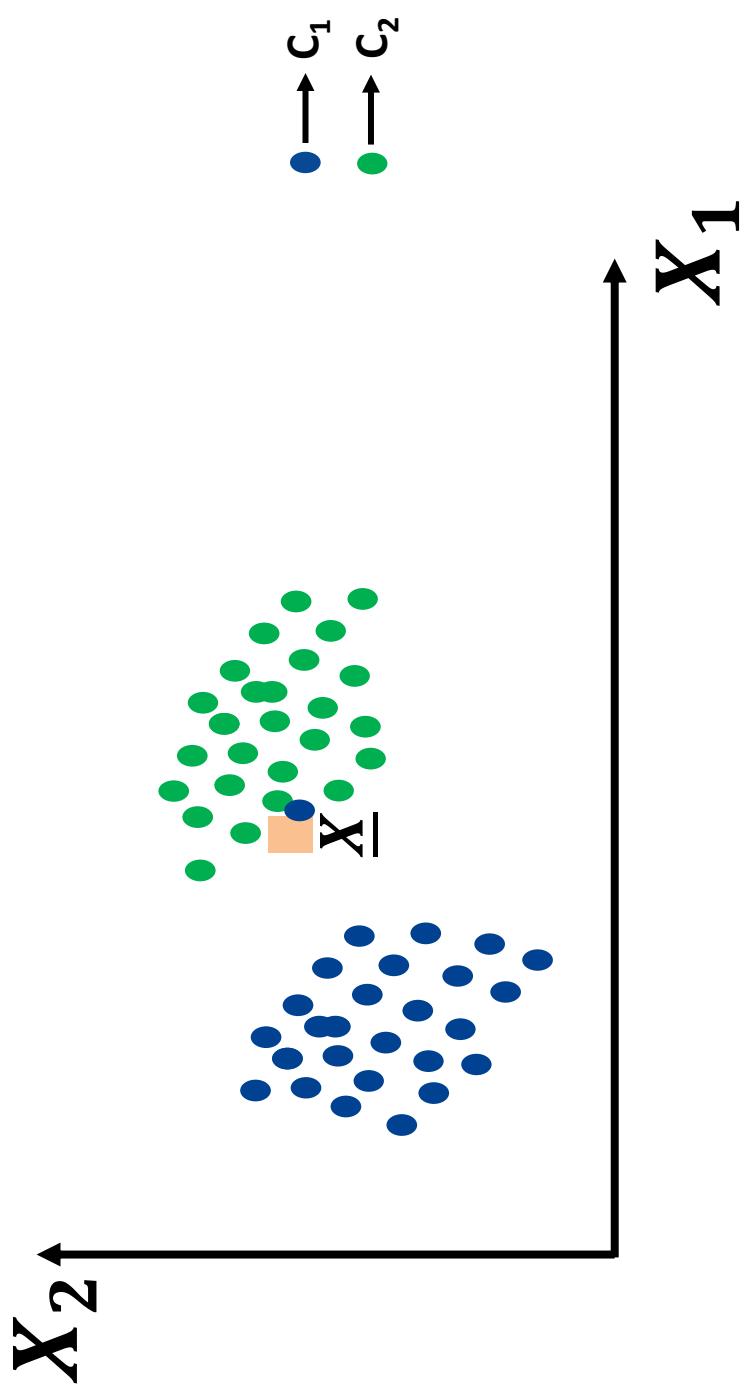


Nearest Neighbor Classifier

- Compute the distance between pattern \underline{X} and each pattern $\underline{X}(m)$ in the training set
- $d(m) = \|\underline{X} - \underline{X}(m)\|^2$
- The class of the pattern m that corresponds to the minimum distance is chosen as the classification of \underline{X}

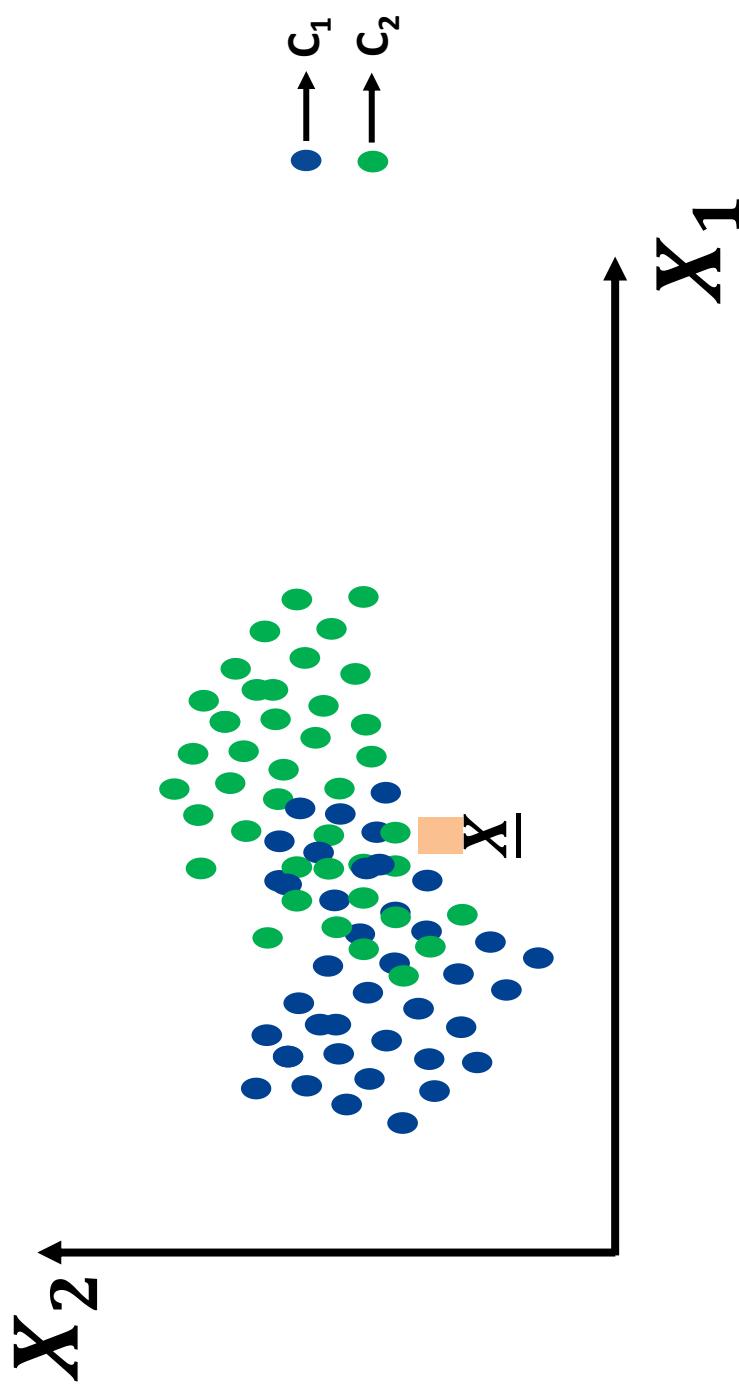
Nearest Neighbor Classifier

- The advantage of the nearest neighbor classifier is **its simplicity**
- However, a rogue pattern can affect the classification negatively



Nearest Neighbor Classifier

- Also, for patterns with large overlaps between the classes, the overlapping patterns can negatively affect performance

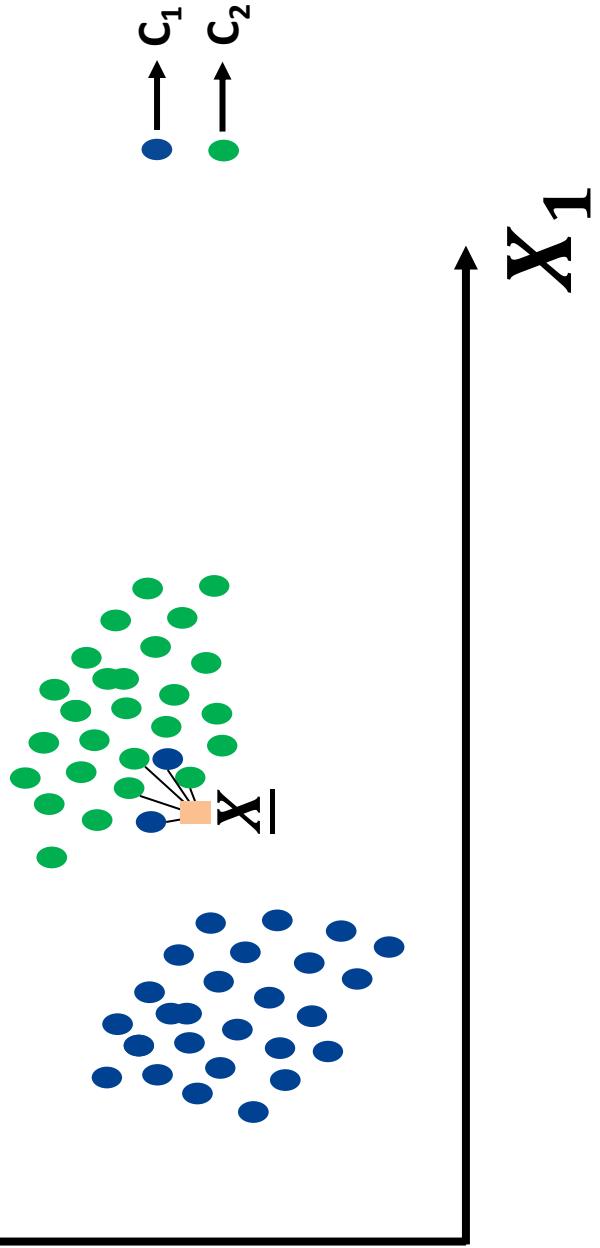


K-Nearest Neighbor Classifier

- To alleviate the problems of the NN classifier there is the k-nearest neighbor classifier
- Take the **k-nearest** points to point \underline{X}
- Choose the classification of \underline{X} as the class most often represented in these **k** points

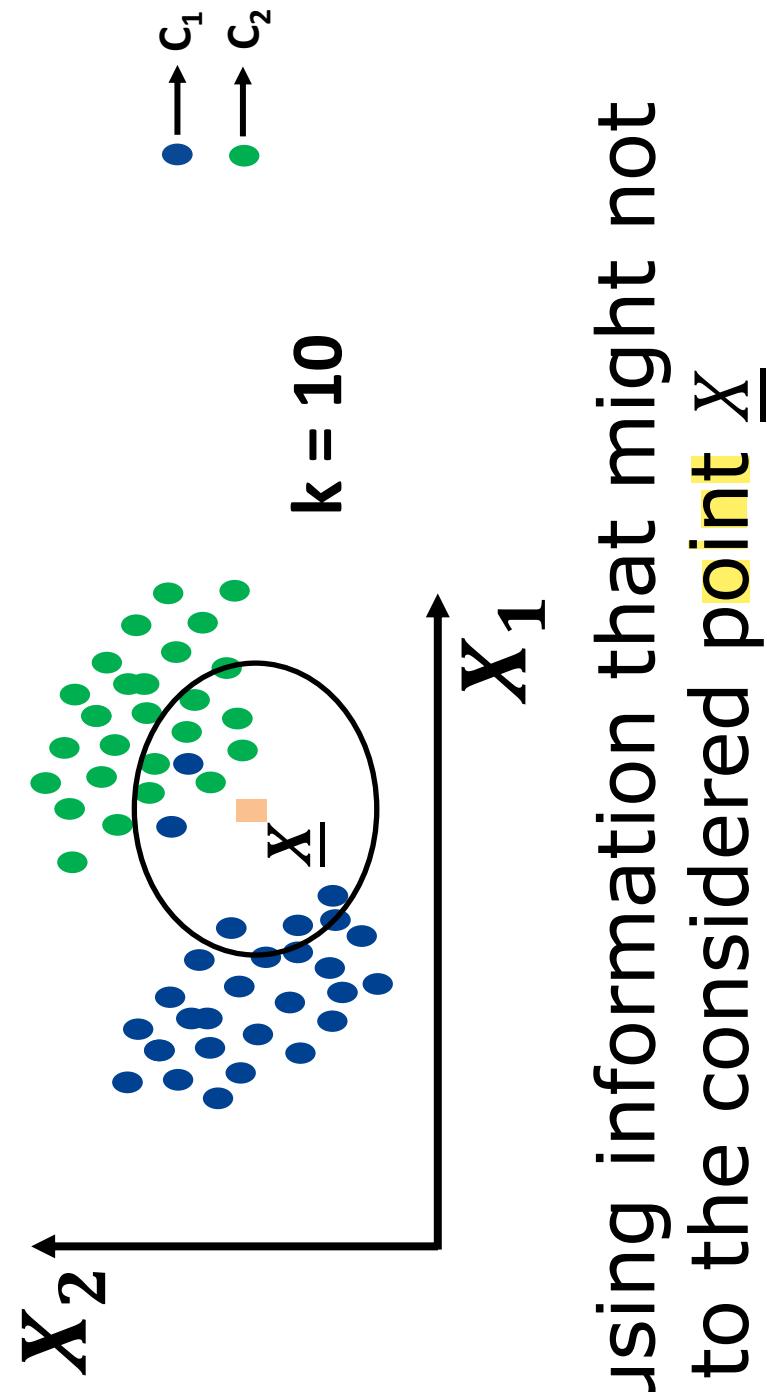
K-Nearest Neighbor Classifier

- Take $k = 5$
- One can see that C_2 is the majority \rightarrow classify \underline{X} as C_2
- The KNN rule is less dependent on strange patterns compared to the nearest neighbor classification rule



K-Nearest Neighbor Classifier

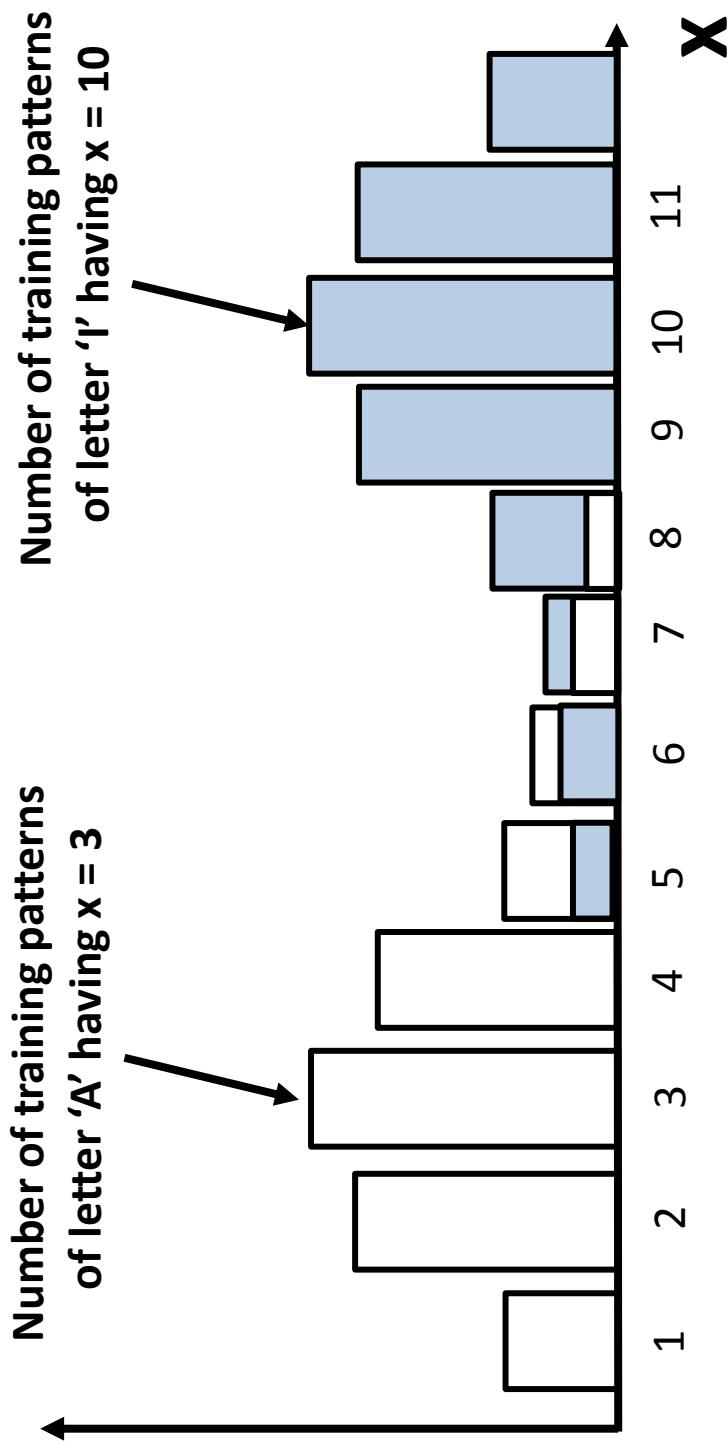
- The k-nearest neighbors could be a bit far away from \underline{X}



- Leading to using information that might not be relevant to the considered point \underline{X}

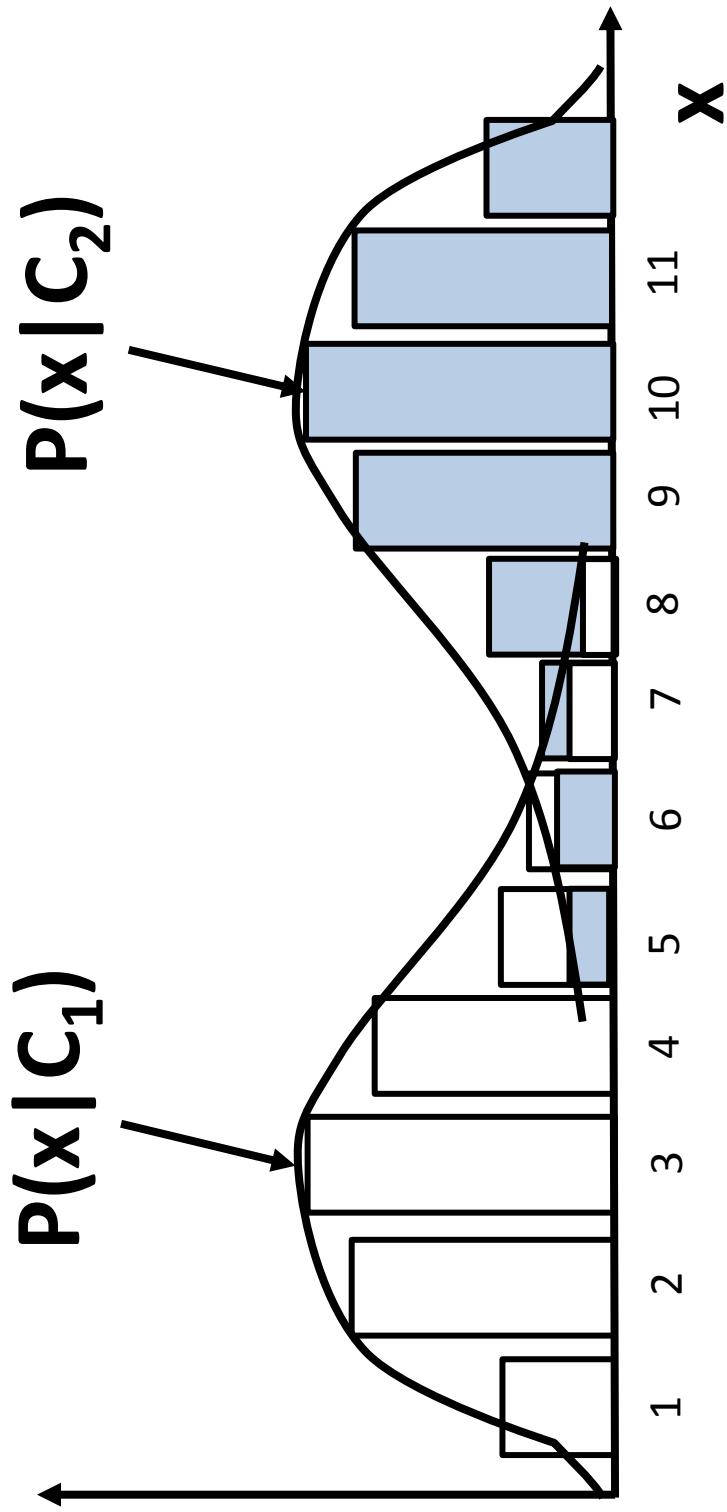
Bayes Classification Rule

- Recall: histogram for feature x from class C_1 (e.g., letter 'A')



Bayes Classification Rule

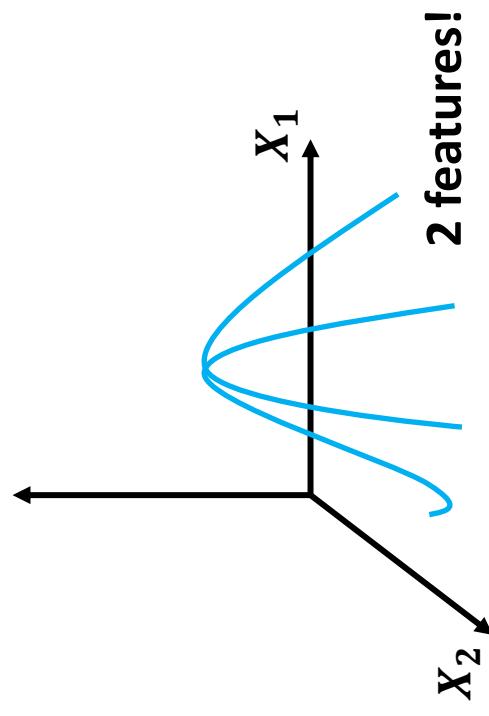
$P(x|\text{class } C_i)$ \equiv class **conditional probability** function
 \equiv probability density of feature x , given
that x comes from **class C_i**



Bayes Classification Rule

- If $\underline{X} = \begin{bmatrix} X_1 \\ X_2 \\ \vdots \\ X_N \end{bmatrix}$ is a feature vector then:

$$P(\underline{X} | C_i) = P(X_1, X_2, \dots, X_N | C_i)$$



Bayes Classification Rule

- Given a pattern \underline{X} (with unknown class) that we wish to classify:
 - Compute $P(C_1|\underline{X}), P(C_2|\underline{X}), \dots, P(C_K|\underline{X})$
 - Find the k giving **maximum** $P(C_k|\underline{X})$
- This is our classification according to the Bayes classification rule
- We classify the data point (pattern) as belonging to the **most likely** class

Bayes Classification Rule

- To compute $P(C_i | \underline{X})$, we use Bayes rule:

$$\begin{aligned} P(C_i | \underline{X}) &= \frac{P(C_i, \underline{X})}{P(\underline{X})} \\ &= \frac{P(\underline{X} | C_i) P(C_i)}{P(\underline{X})} \end{aligned}$$

Bayes Rule:

$$P(A, B) = P(A | B)P(B) = P(B | A)P(A)$$
$$P(A \cap B) = \frac{P(A \cap B)}{P(B)}$$

Bayes Classification Rule

- To compute $P(C_i|\underline{X})$, we use **Bayes rule**:

$$P(C_i|\underline{X}) = \frac{P(\underline{X}|C_i) P(C_i)}{P(\underline{X})}$$

- $P(\underline{X}|C_i) \equiv$ Class-conditional density (***defined before***)
- $P(C_i) \equiv$ Probability of class C_i before or without observing the features \underline{X}
 \equiv a **priori probability** of class C_i

Bayes Classification Rule

- The a priori probabilities represent the frequencies of the classes irrespective of the observed features
- For example in OCR, the a priori probabilities are taken as the frequency or **fraction of occurrence** of the different letters in a typical text
 - For the letters E & A $\rightarrow P(C_i)$ will be **higher**
 - For letters Q & X $\rightarrow P(C_i)$ will be low because they are infrequent

Bayes Classification Rule

- Find C_k giving $\max P(C_k | \underline{X})$

$$P(C_k | \underline{X}) = \frac{P(\underline{X} | C_k) P(C_k)}{P(\underline{X})}$$

- $P(C_k | \underline{X})$ \equiv **posterior prob.**
- $P(C_k)$ \equiv a priori prob.
- $P(\underline{X} | C_k)$ \equiv class-conditional densities

- $P(\underline{X}) = \sum_{i=1}^K P(\underline{X}, C_i) = \sum_{i=1}^K P(\underline{X} | C_i) P(C_i)$

Recap: Marginalization

- Discrete case:

da el kanon bta3 el shghra.

$$P(A) = \sum_{i=1}^N P(A, B = B_i)$$

- Continuous case:

$$P(x) = \int_{-\infty}^{\infty} P(x, y) dy$$

Law of total probability

- So:

$$P(\underline{X}) = \sum_{i=1}^K P(\underline{X}, C_i) = \sum_{i=1}^K P(\underline{X} | C_i) P(C_i)$$

Marginalization

Bayes rule

Bayes Classification Rule

$$P(C_k | \underline{X}) = \frac{P(\underline{X} | C_k) P(C_k)}{\sum_{i=1}^K P(\underline{X} | C_i) P(C_i)}$$

- In reality, we do not need to compute $P(\underline{X})$ because it is a common factor for all the terms in the expression for $P(C_k | \underline{X})$
- Hence, it will not affect which terms will end up being maximum

Bayes Classification Rule

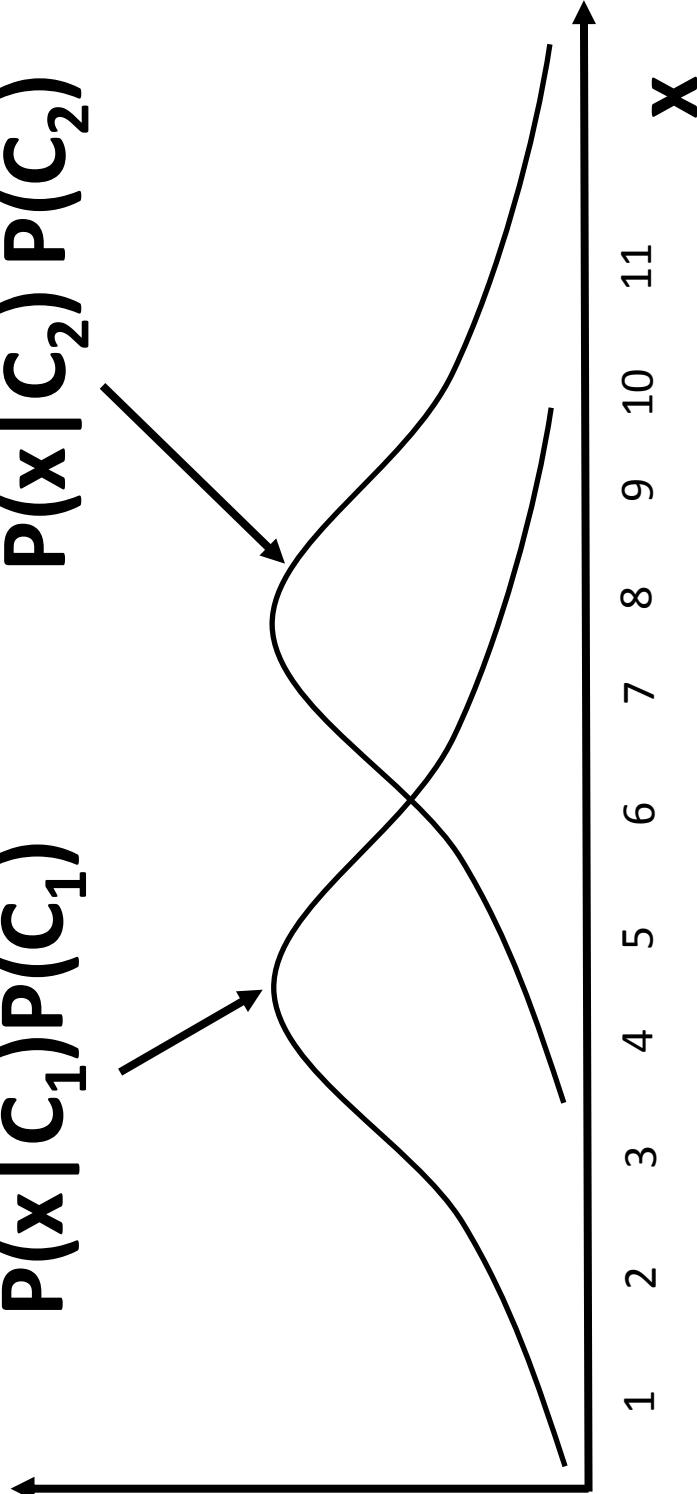
- Classify \underline{x} to the class corresponding to

$$\max P(\underline{X}|C_k) P(C_k)$$

b3d ma t7sb el classification, edrbhom baa fe e7tmalyt 7doshom fl 72e2a, 34an
te3rf e7tmalythom el wal3ya b3kam.

$$P(x|C_1) P(C_1)$$

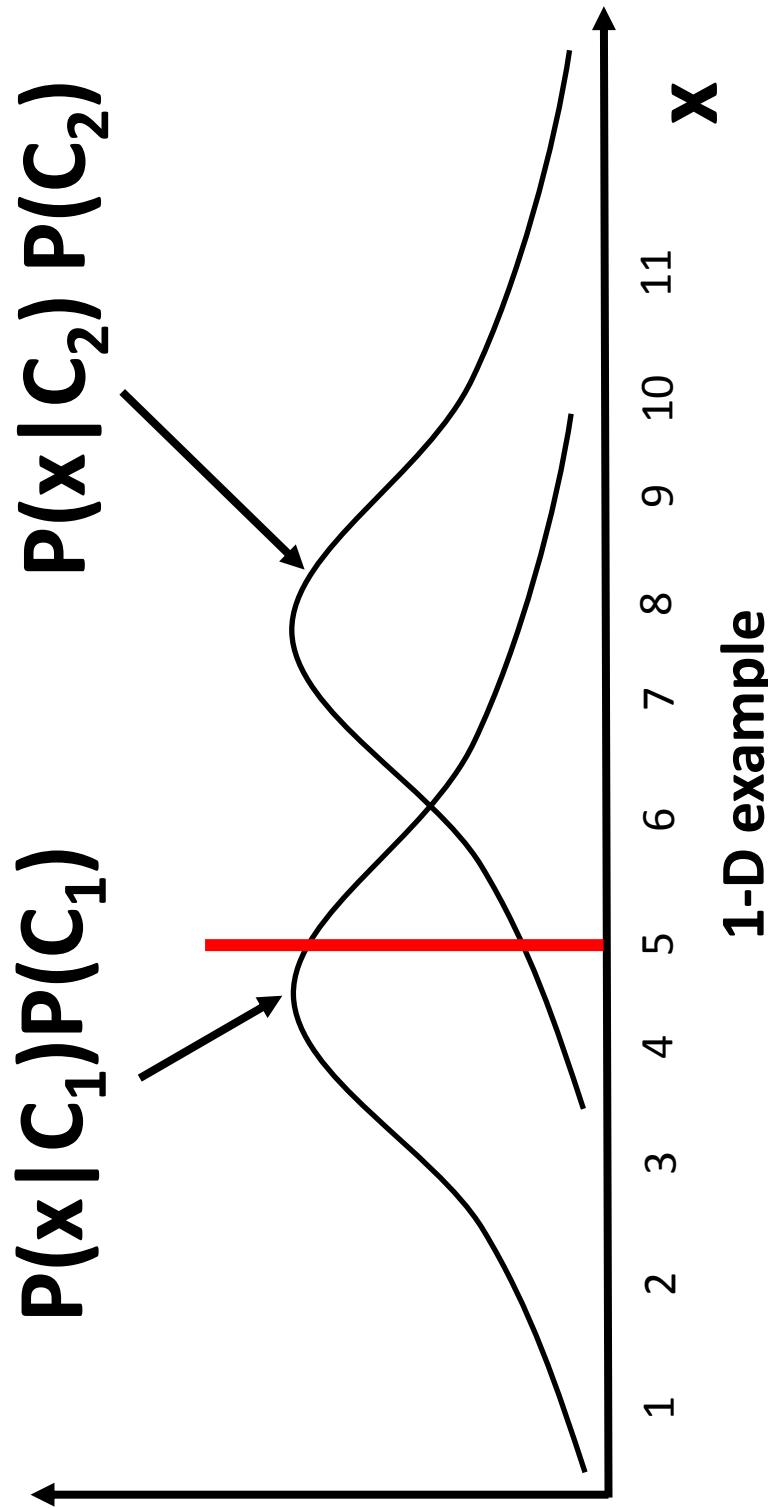
$$P(x|C_2) P(C_2)$$



1-D example

Bayes Classification Rule

- Classify \underline{X} to the class corresponding to $\max P(\underline{X}|C_k) P(C_k)$



1-D example

- For $x=5$, $P(x|C_1)P(C_1)$ has a higher value compared to $P(x|C_2)P(C_2)$
→ classify as C_1

Classification Accuracy

$$P(\text{correct classification} | \underline{X}) = \max_{1 \leq i \leq K} P(C_i | \underline{X})$$

- Example: 3-class case:
 - $P(C_1 | \underline{X}) = 0.6$, $P(C_2 | \underline{X}) = 0.3$, $P(C_3 | \underline{X}) = 0.1$
 - You classified \underline{X} as $C_1 \rightarrow$ it has highest $P(C_i | \underline{X})$
 - The probability that your classifier is correct equals to the probability that \underline{X} belongs to the same class of the classification (which is 0.6)

e7tmalyt en el classification bt3lk tkon s7 hya e7tmalyt en X tkon f3ln b7tnmy lel class da

Classification Accuracy

- Overall $P(\text{correct})$ is:

$$P(\text{correct}) = \int P(\text{correct}, \underline{X}) d\underline{X}$$

Marginal prob.

$$\begin{aligned} &= \int P(\text{correct} | \underline{X}) P(\underline{X}) d\underline{X} \\ &= \int \max_k \left[\frac{P(\underline{X} | C_k) P(C_k)}{P(\underline{X})} \right] \cancel{P(\underline{X})} d\underline{X} \\ &= \int \max_k P(\underline{X} | C_k) P(C_k) d\underline{X} \end{aligned}$$

Bayes rule

bmsly 3la el shape diagram bta3y, w bakhod el upper points lel rsma kolaha, w 34an t3rf el probability hattro7 t7sb el area under the whole curve

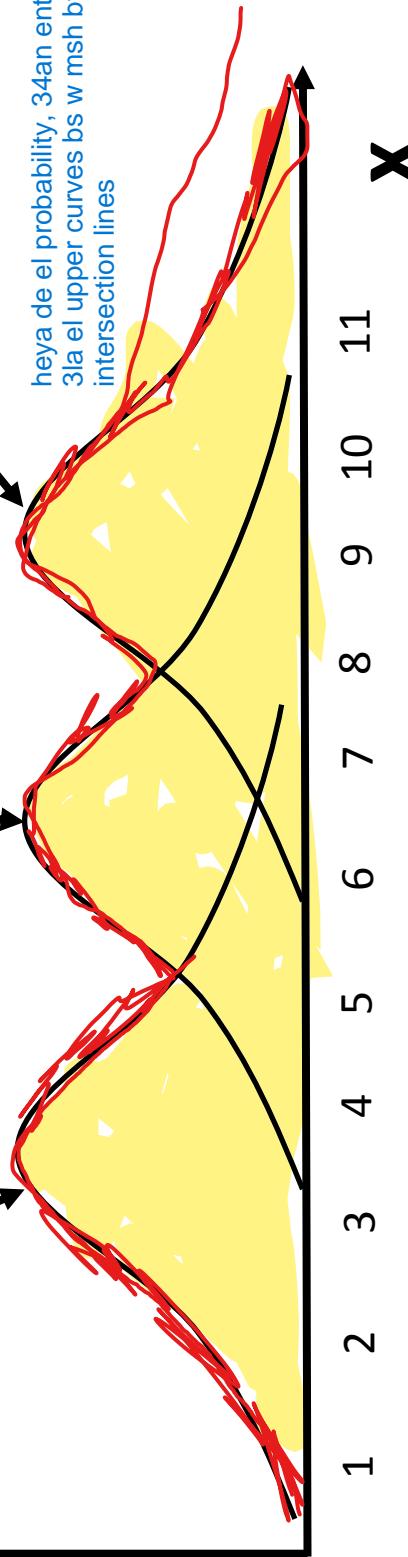
Classification Accuracy

- Overall $P(\text{correct})$ is:

$$P(\text{correct}) = \int_k \max P(\underline{X} | C_k) P(C_k) d\underline{X}$$

$$P(x | C_1) P(C_1) \quad P(x | C_2) P(C_2) \quad P(x | C_3) P(C_3)$$

heya de el probability, 34an enta htmsny
3la el upper curves bs w msh bt-consider el
intersection lines

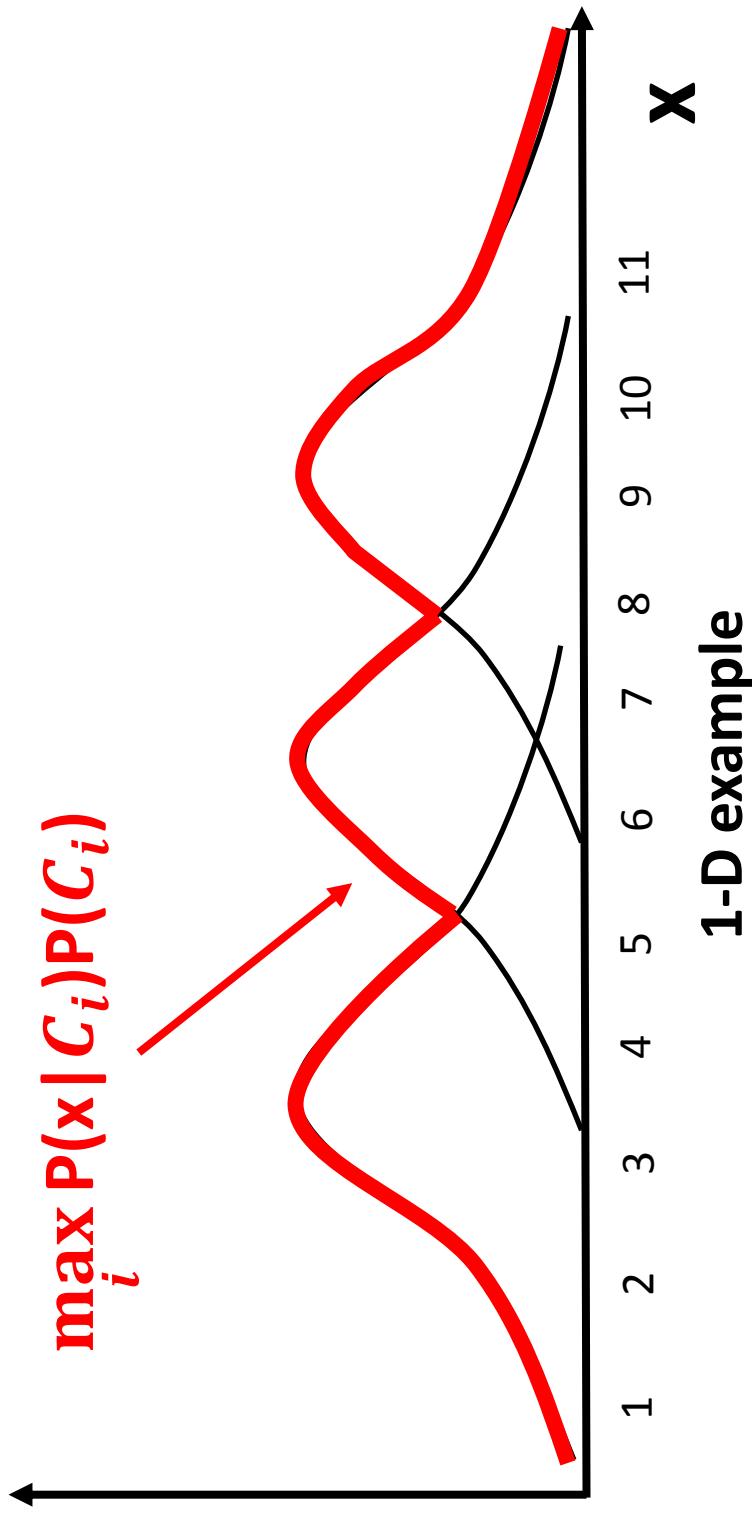


1-D example

Classification Accuracy

- Overall $P(\text{correct})$ is:

$$P(\text{correct}) = \int_k \max P(\underline{X} | C_k) P(C_k) d\underline{X}$$



1-D example

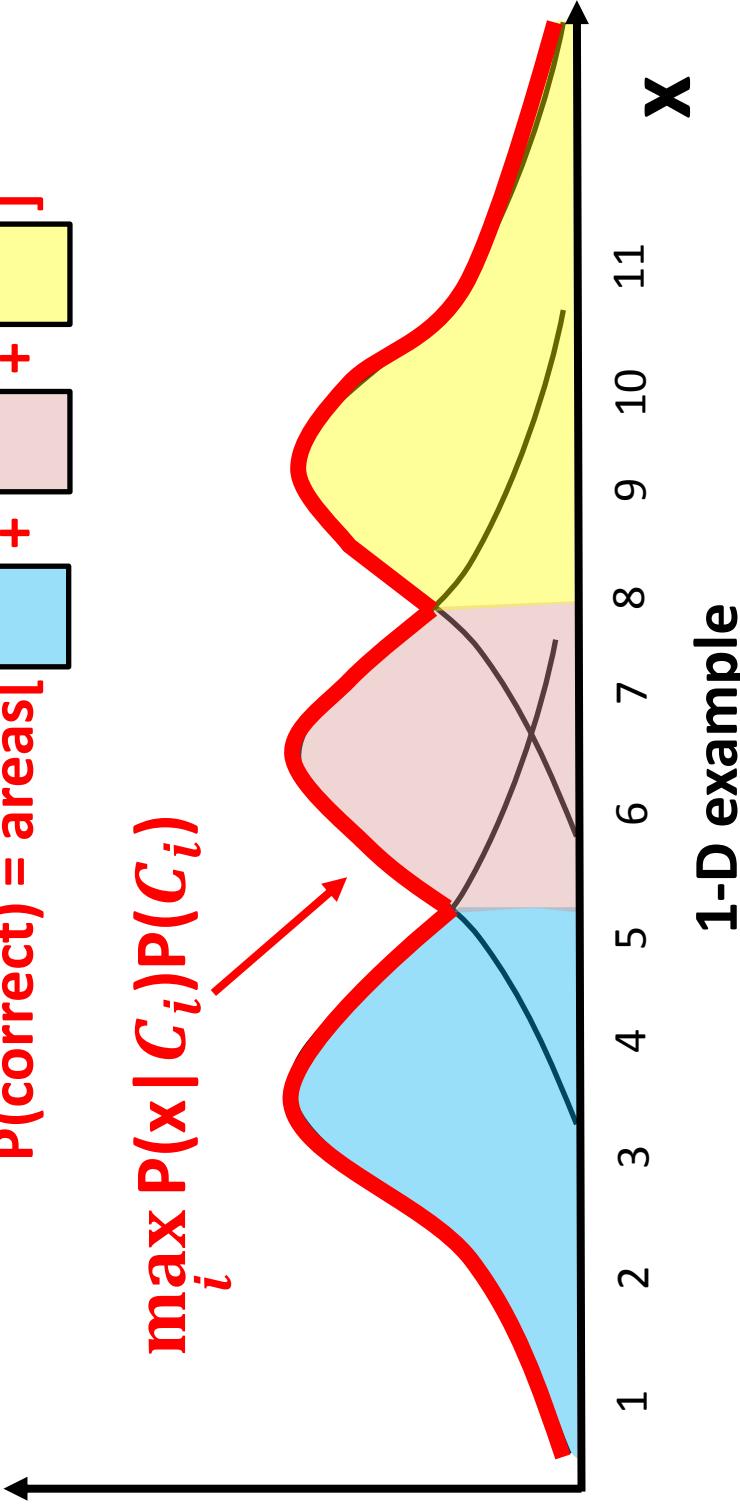
Classification Accuracy

- Overall $P(\text{correct})$ is:

$$P(\text{correct}) = \int_k \max P(\underline{X} | C_k) P(C_k) d\underline{X}$$

$$\text{P(correct)} = \text{areas}[\boxed{\textcolor{blue}{\text{ }} + \boxed{\textcolor{red}{\text{ }}} + \boxed{\textcolor{yellow}{\text{ }}}]$$

$$\max_i P(x | C_i) P(C_i)$$



1-D example

lma 3dd el features byzed, byb2a s3b ne7sb el P(err) 3la tou, fa lama bnege n7sb, bn7sb el area under curve, w b3den bn2ol el P(err) = 1 - P(correct)

Classification Accuracy

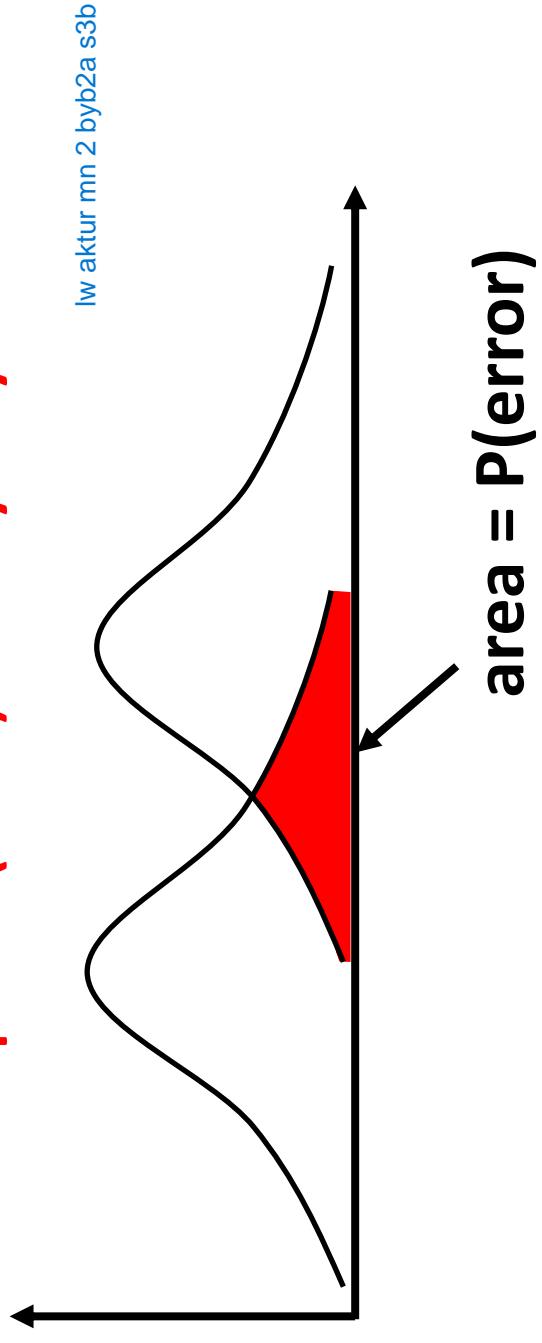
$$P(\text{correct}) = \int \max_k P(\underline{X} | C_k) P(C_k) d\underline{X}$$
$$P(\text{error}) = 1 - P(\text{correct})$$

Classification Accuracy

$$P(\text{correct}) = \int \max_k P(\underline{X}|C_k) P(C_k) d\underline{X}$$

$$P(\text{error}) = 1 - P(\text{correct})$$

We can compute $P(\text{error})$ directly only for 2-class case!



Acknowledgment

- These slides have been created relying on lecture notes of Prof. Dr. Amir Atiya