

# **Cognitive Robotics**

## **10. Grid-Based FastSLAM**

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# FastSLAM

- Rao-Blackwellization: Model the robot's path by **sampling** and **compute** the map given the **robot poses**
- No **uncertainty about the robot pose**
- Each **particle has its own map**
- Last lecture: **feature-based FastSLAM**
- Today: Use the ideas of **FastSLAM** to build **grid maps**

# Recap: Rao-Blackwellization for SLAM

Factorization of the SLAM posterior

poses                  map                  observations                  movements

$$p(x_{0:t}, m \mid z_{1:t}, u_{1:t})$$

# Recap: Rao-Blackwellization for SLAM

## Factorization of the SLAM posterior

poses                  map                  observations                  movements

↓                  ↓                  ↙                  ↘

$$p(x_{0:t}, m \mid z_{1:t}, u_{1:t})$$
$$= p(x_{0:t} \mid z_{1:t}, u_{1:t}) p(m \mid x_{1:t}, z_{1:t})$$

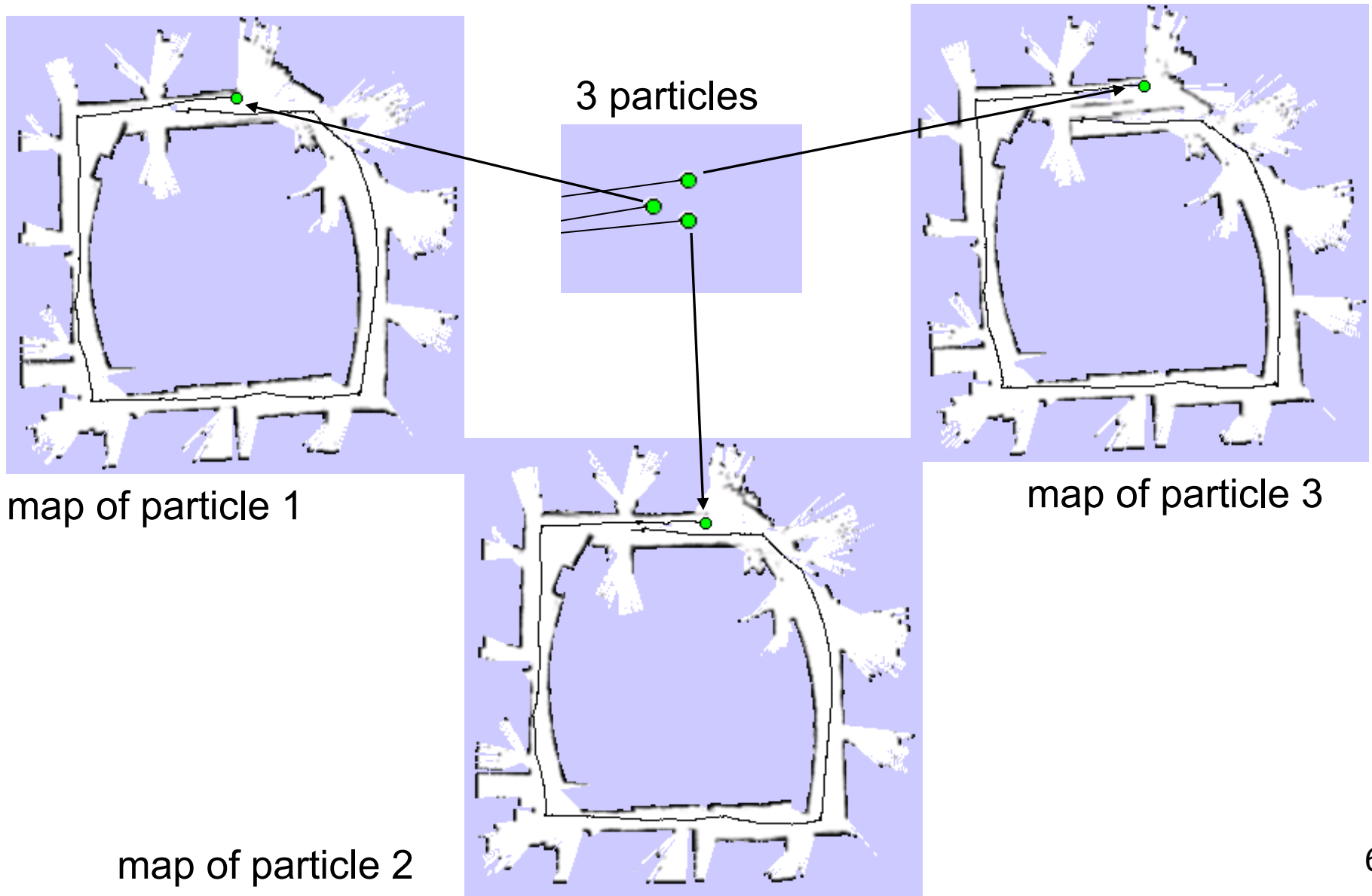
↑                  ↑

path posterior                  map posterior  
(particle filter)                  (given the path)

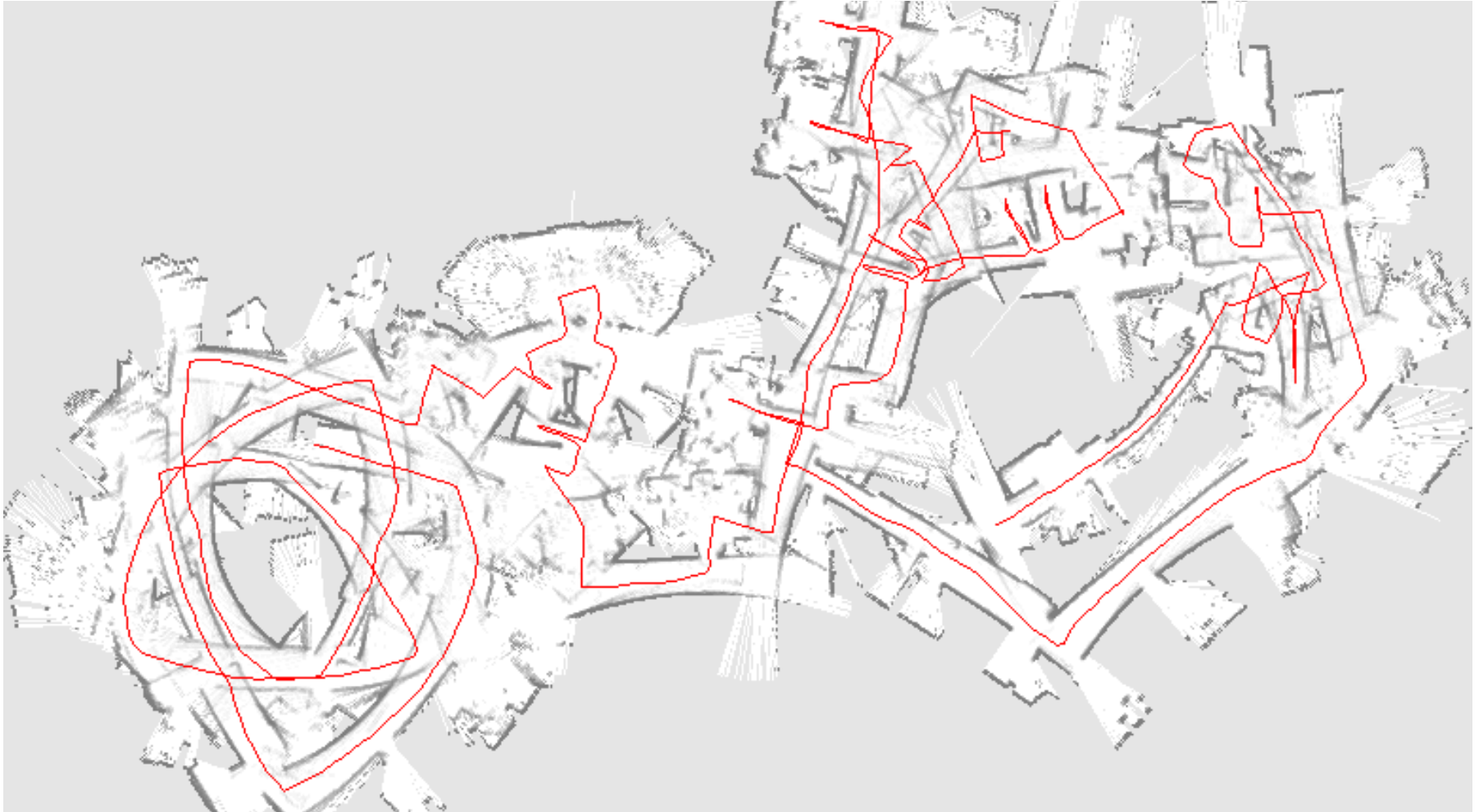
# Grid-Based Mapping with Rao-Blackwellized Particle Filters

- Each particle represents a possible trajectory of the robot
- Each particle maintains its own map
- Each particle updates its map based on “mapping with known poses”
- Grid-based FastSLAM uses parts of the MCL and mapping algorithms

# Particle Filter Example



# Performance of Grid-Based FastSLAM 1.0



# Problem

- Too many samples are needed to sufficiently model the motion noise
- Increasing the number of samples is difficult as each map is quite large
- **Idea:** Improve the pose estimate **before** applying the particle filter



# Recap: Pose Correction Using Scan Matching

Maximize the likelihood of the **current** pose relative to the **previous** pose and map

$$x_t^* = \underset{x_t}{\operatorname{argmax}} \left\{ p(z_t \mid x_t, m_{t-1}) p(x_t \mid u_t, x_{t-1}^*) \right\}$$

current measurement

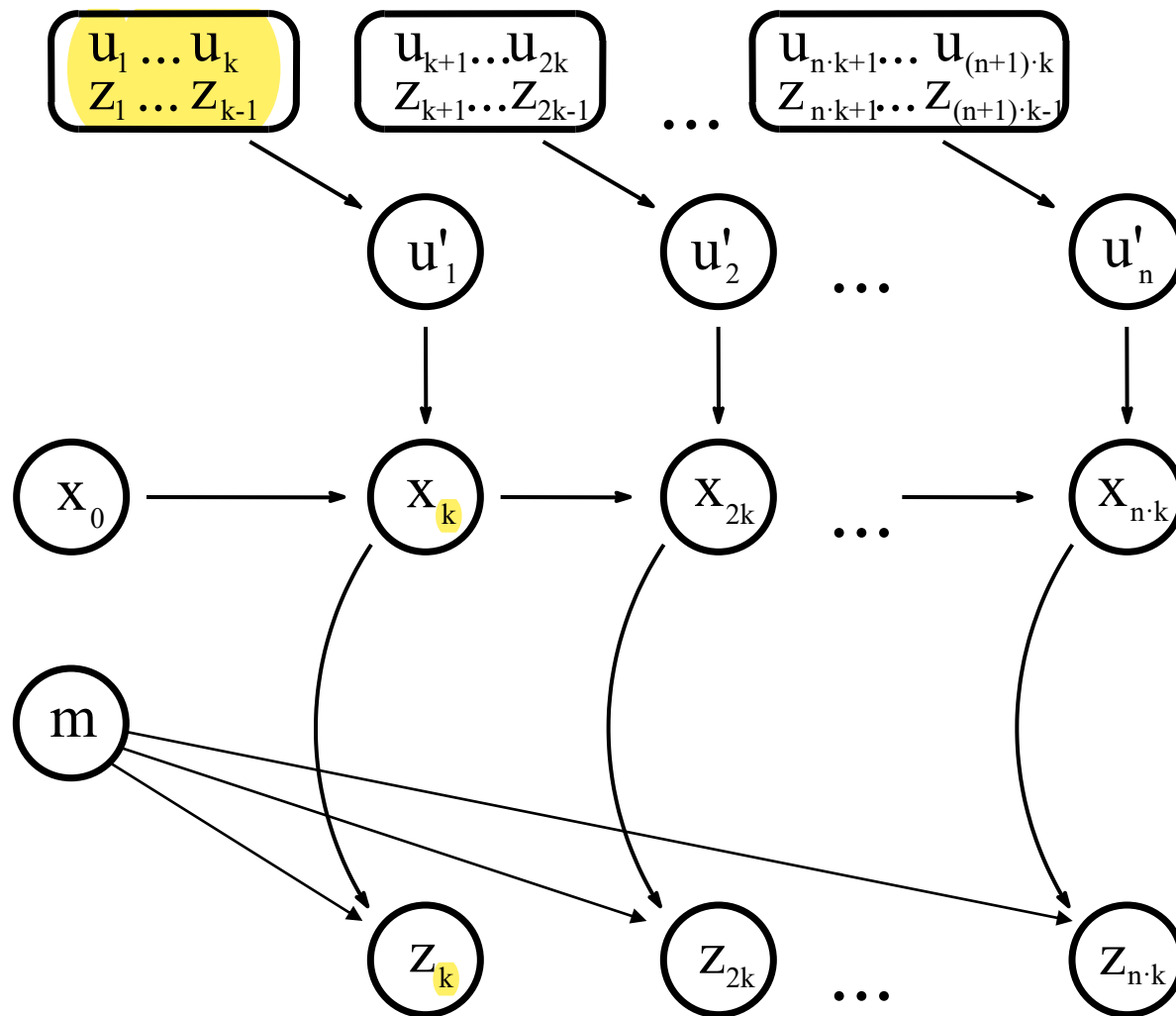
robot motion

map constructed so far

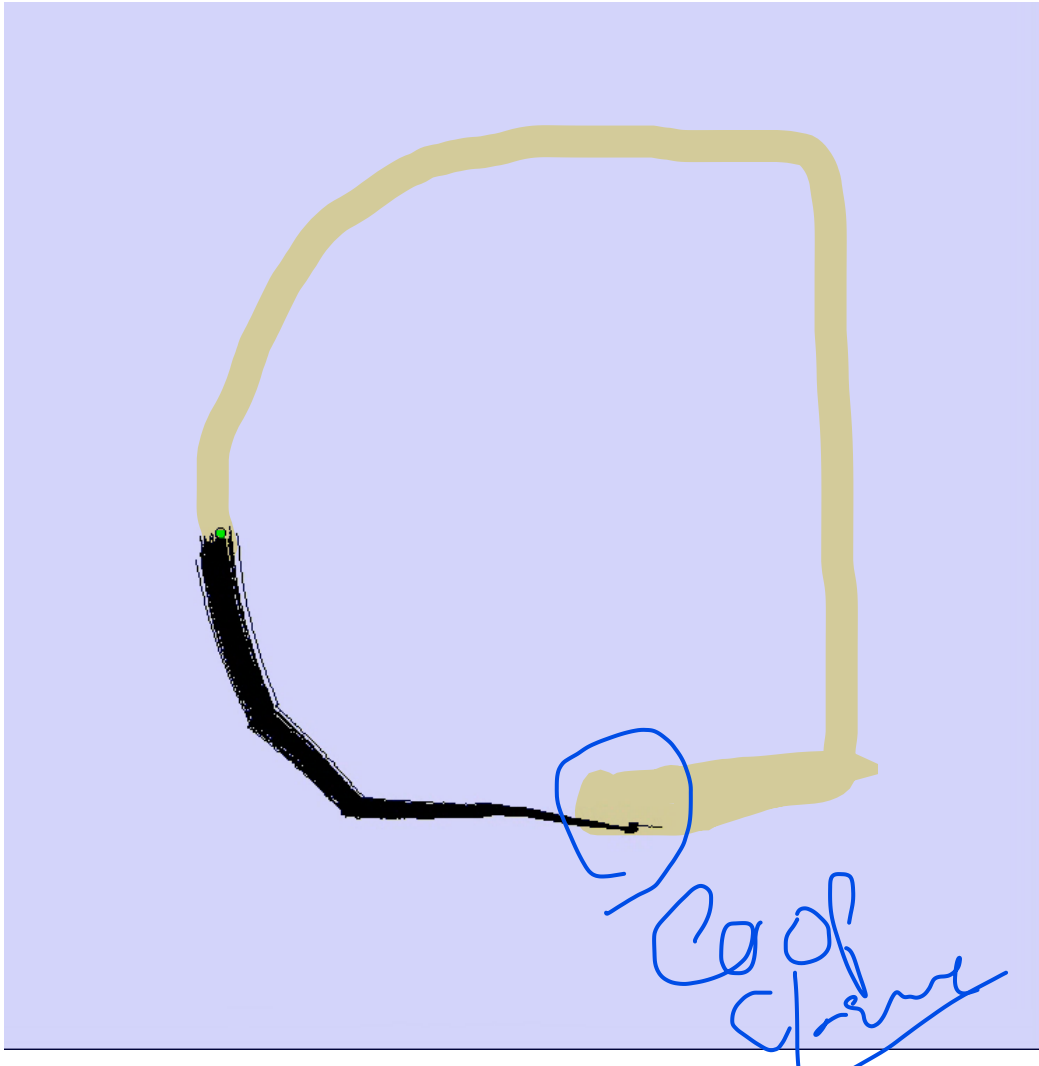
# Grid-Based FastSLAM with Improved Odometry

- Scan matching provides a **locally consistent** pose correction
- **Idea:** Pre-correct short odometry sequences using scan matching and use those as input to FastSLAM
- Fewer particles are needed, since the error in the input is smaller

# Graphical Model for Mapping with Improved Odometry

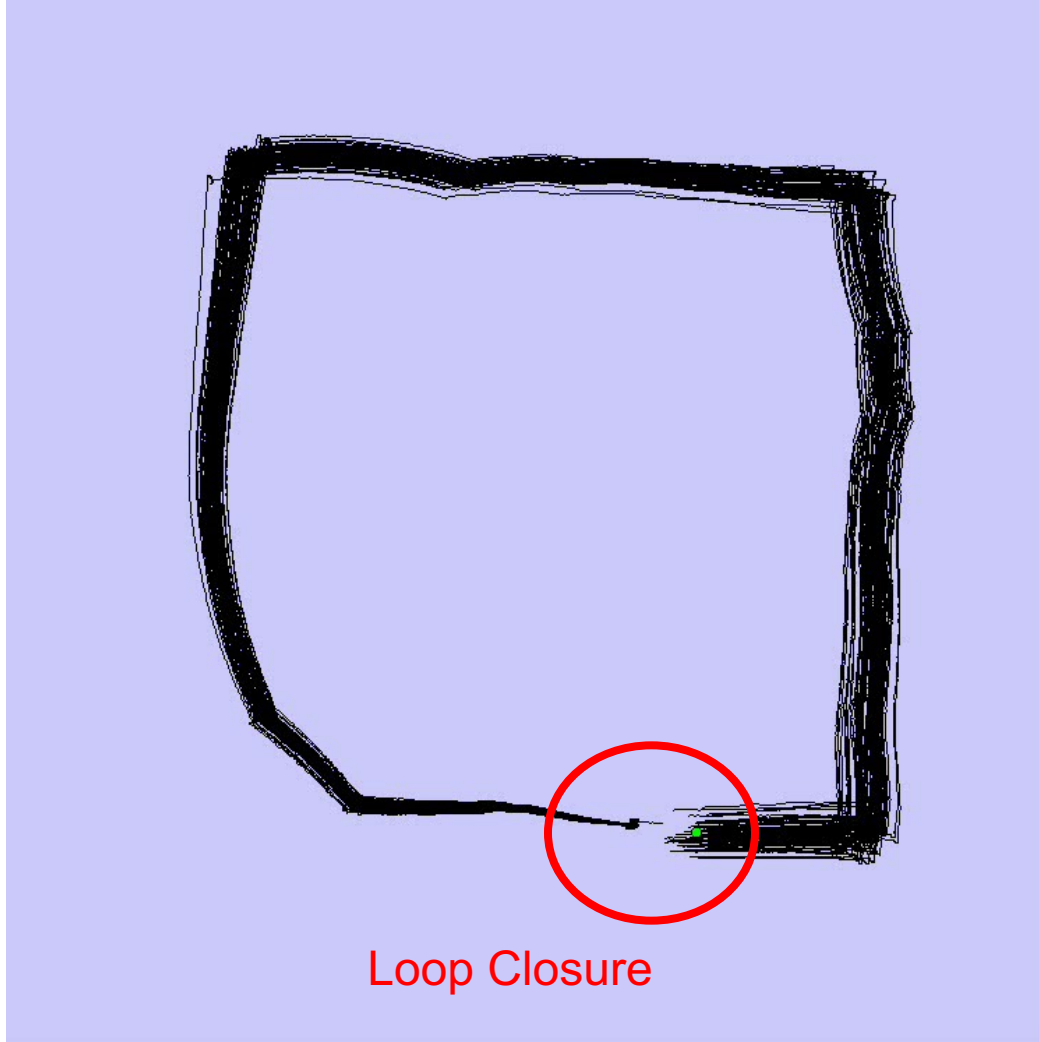


# Grid-Based FastSLAM with Scan-Matching



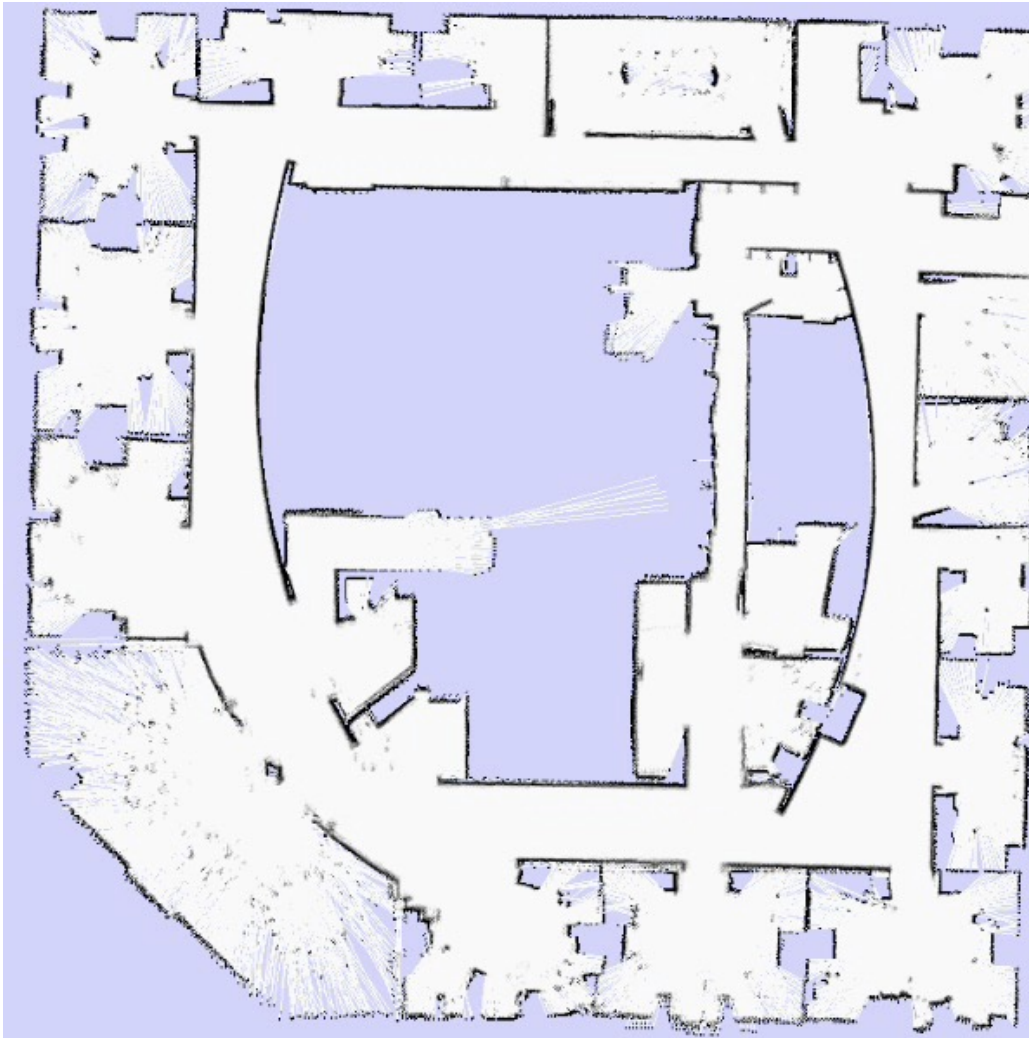
Courtesy:  
Dirk Hähnel

# Grid-Based FastSLAM with Scan-Matching



Courtesy:  
Dirk Hähnel

# Grid-Based FastSLAM with Scan-Matching



Courtesy:  
Dirk Hähnel

# Summary so far

- An approach to grid-based SLAM that combines scan matching and FastSLAM
- Scan matching to generate improved odometry estimates
- This version of grid-based FastSLAM can handle larger environments than before

# FastSLAM 2.0

- Compute an **improved** proposal that considers the most recent observation
- Draw from the posterior

$$x_t^{[i]} \sim p(x_t \mid x_{1:t-1}^{[i]}, u_{1:t}, z_{1:t})$$

## As a result:

- More precise sampling
- Less particles needed
- More accurate maps



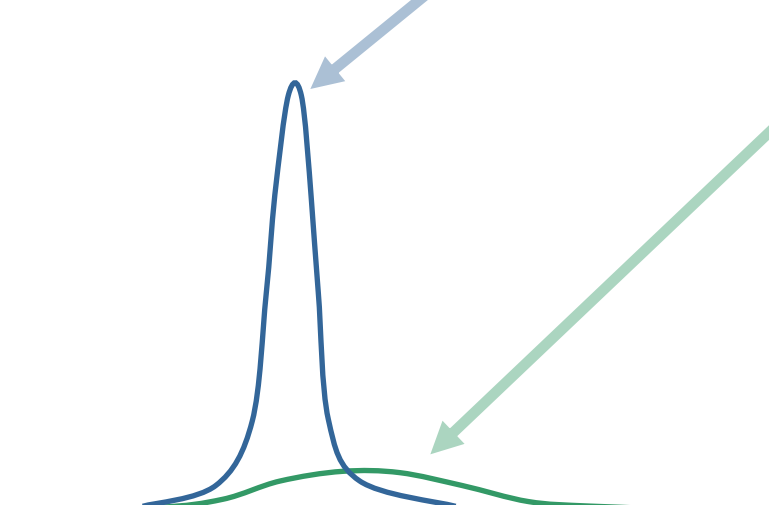
# Summarized Key Idea

- Perform scan matching for each particle using its own map
- Fit a Gaussian by sampling points around the maximum of scan matcher
- Calculate importance weights using measurement likelihood relative to sampled points
- Selective Resampling

# The Optimal Proposal Distribution

[Arulampalam et al., 2001]

$$p(x_t \mid x_{t-1}^{[i]}, m^{[i]}, z_t, u_t) = \frac{p(z_t \mid x_t, m^{[i]}) p(x_t \mid x_{t-1}^{[i]}, u_t)}{\int p(z_t \mid x_t, m^{[i]}) p(x_t \mid x_{t-1}^{[i]}, u_t) d x_t}$$

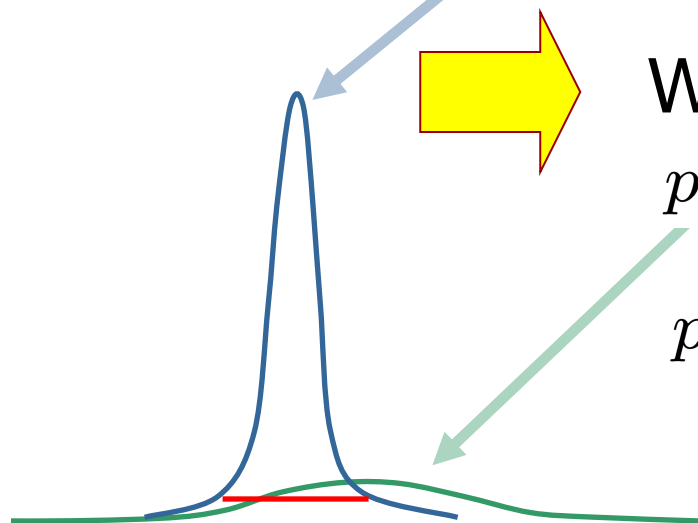


For lasers  $p(z_t \mid x_t, m^{[i]})$  is typically peaked and dominates the product

# The Optimal Proposal Distribution

[Arulampalam et al., 2001]

$$p(x_t \mid x_{t-1}^{[i]}, m^{[i]}, z_t, u_t) = \frac{p(z_t \mid x_t, m^{[i]}) p(x_t \mid x_{t-1}^{[i]}, u_t)}{\int p(z_t \mid x_t, m^{[i]}) p(x_t \mid x_{t-1}^{[i]}, u_t) dx_t}$$



We can safely approximate  
 $p(x_t \mid x_{t-1}^{[i]}, u_t)$  by a constant:

$$p(x_t \mid x_{t-1}^{[i]}, u_t) \mid_{x_t: p(z_t \mid x_t, m^{[i]}) > \epsilon} = c$$

# Resulting Proposal Distribution

$$p(x_t | x_{t-1}^{[i]}, m^{[i]}, z_t, u_t) \simeq \frac{p(z_t | x_t, m^{[i]})}{\int_{x_t \in \{x | p(z_t | x, m^{[i]}) > \epsilon\}} p(z_t | x_t, m^{[i]}) dx_t}$$

Gaussian approximation:

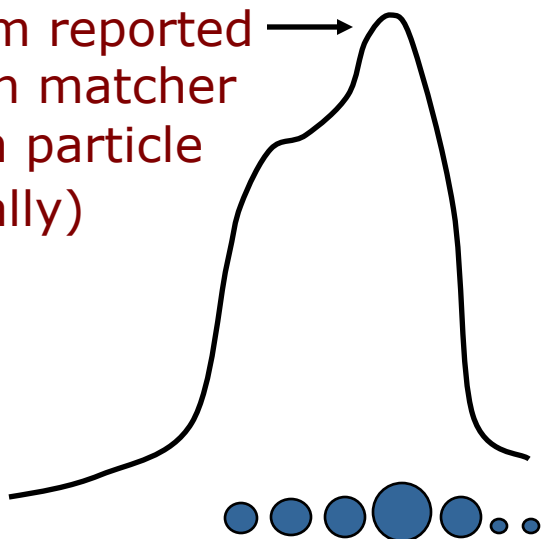
$$p(x_t | x_{t-1}^{[i]}, m^{[i]}, z_t, u_t) \simeq \mathcal{N}(\mu^{[i]}, \Sigma^{[i]})$$

# Resulting Proposal Distribution

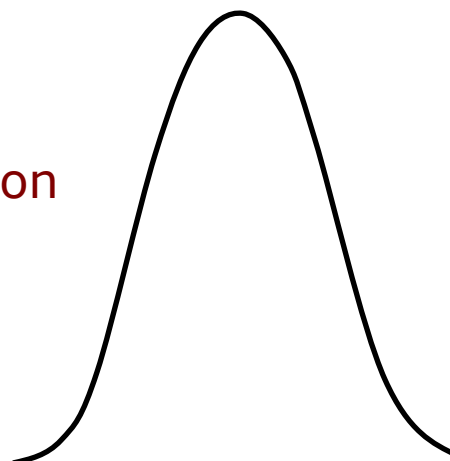
$$p(x_t | x_{t-1}^{[i]}, m^{[i]}, z_t, u_t) \simeq \frac{p(z_t | x_t, m^{[i]})}{\int_{x_t \in \{x | p(z_t | x, m^{[i]}) > \epsilon\}} p(z_t | x_t, m^{[i]}) dx_t}$$

Approximate this equation by a Gaussian:

maximum reported  
by a scan matcher  
(for each particle  
individually)



Gaussian  
approximation



Draw new  
particle pose  
from this  
Gaussian

# Estimating the Parameters of the Gaussian for Each Particle

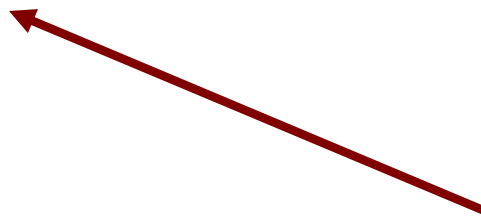
$$\mu^{[i]} = \frac{1}{\eta} \sum_{j=1}^K x_j^{[i]} p(z_t | x_j^{[i]}, m^{[i]})$$

$$\Sigma^{[i]} = \frac{1}{\eta} \sum_{j=1}^K (x_j^{[i]} - \mu^{[i]})(x_j^{[i]} - \mu^{[i]})^T p(z_t | x_j^{[i]}, m^{[i]})$$

$x_j^{[i]}$  are the points sampled around the result of the scan matcher for particle  $i$

# Computing the Importance Weights

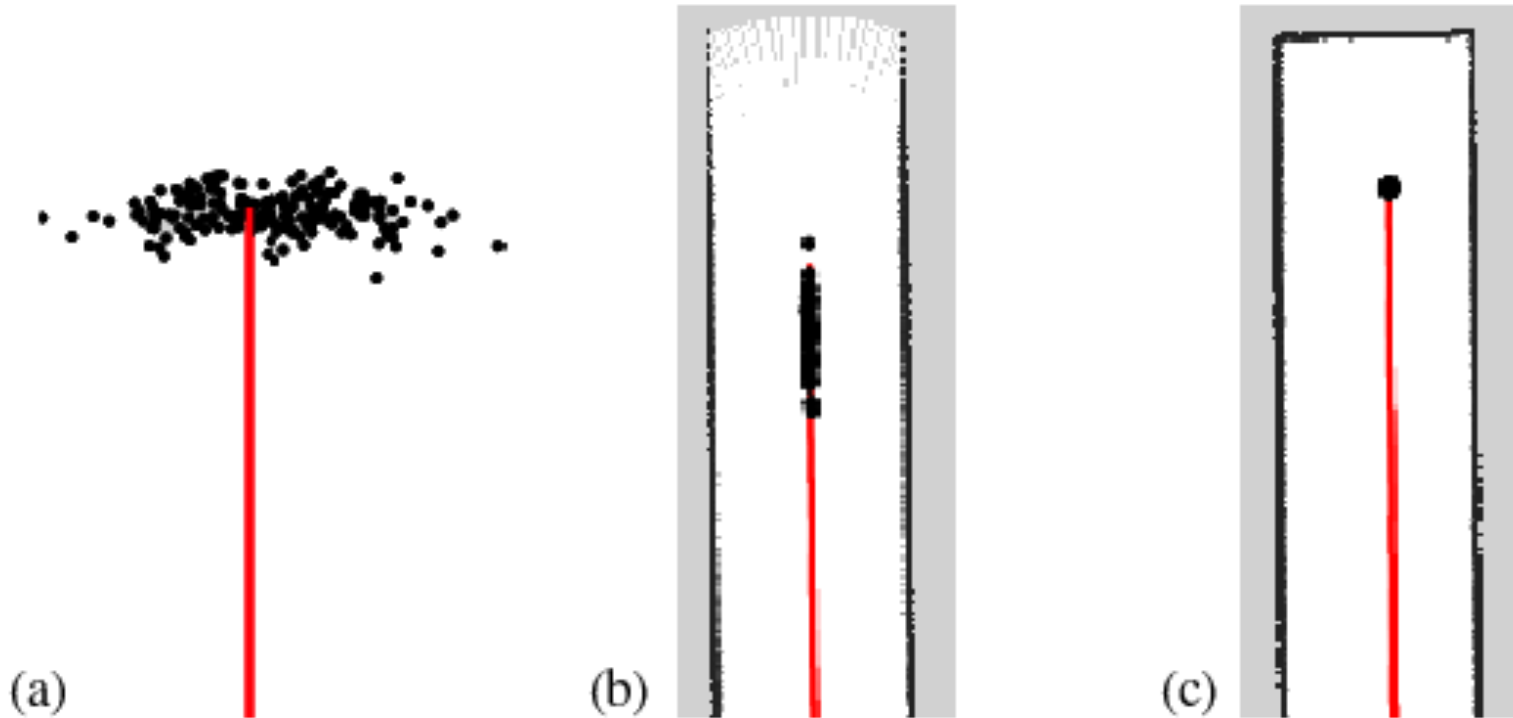
$$\begin{aligned}w_t^{[i]} &\simeq w_{t-1}^{[i]} \int p(z_t|x_t, m^{[i]})p(x_t|x_{t-1}^{[i]}, u_t)dx_t \\&\simeq w_{t-1}^{[i]} c \int_{x_t \in \{x|p(z_t|x, m^{[i]}) > \epsilon\}} p(z_t|x_t, m^{[i]})dx_t \\&\simeq w_{t-1}^{[i]} c \sum_{j=1}^K p(z_t|x_j^{[i]}, m^{[i]})\end{aligned}$$



Sampled points around the maximum of the likelihood function found by scan-matching

# Improved Proposal

The proposal adapts to the structure of the environment



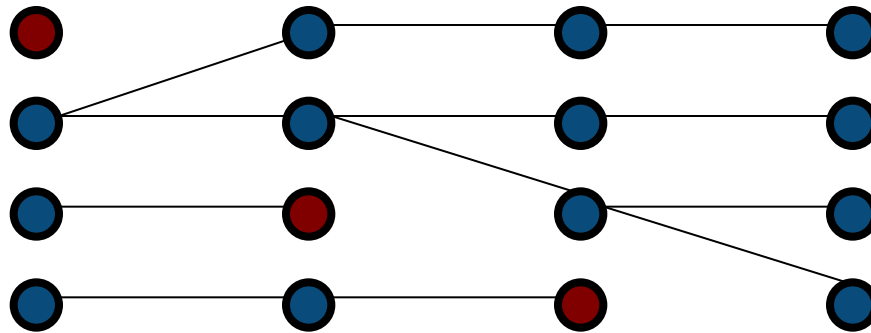


# Summarized Key Idea

- Perform scan matching for each particle using its own map
- Fit a Gaussian by sampling points around the maximum of scan matcher
- Calculate importance weights using measurement likelihood relative to sampled points
- Selective Resampling

# Resampling

- Resampling at each step limits the “memory”
- Suppose we loose each time 25% of the particles, this may lead to:



**Goal: Reduce the resampling actions**

# Selective Resampling

- Resampling is necessary to achieve convergence
- Resampling is dangerous, since important samples might get lost (“particle depletion”)
- Resampling makes only sense if particle weights differ significantly

**Key question: When to resample?**

# Number of Effective Particles

- Empirical measure of how well the target distribution is approximated by samples drawn from the proposal

$$n_{eff} = \frac{1}{\sum_i \left(w_t^{[i]}\right)^2}$$

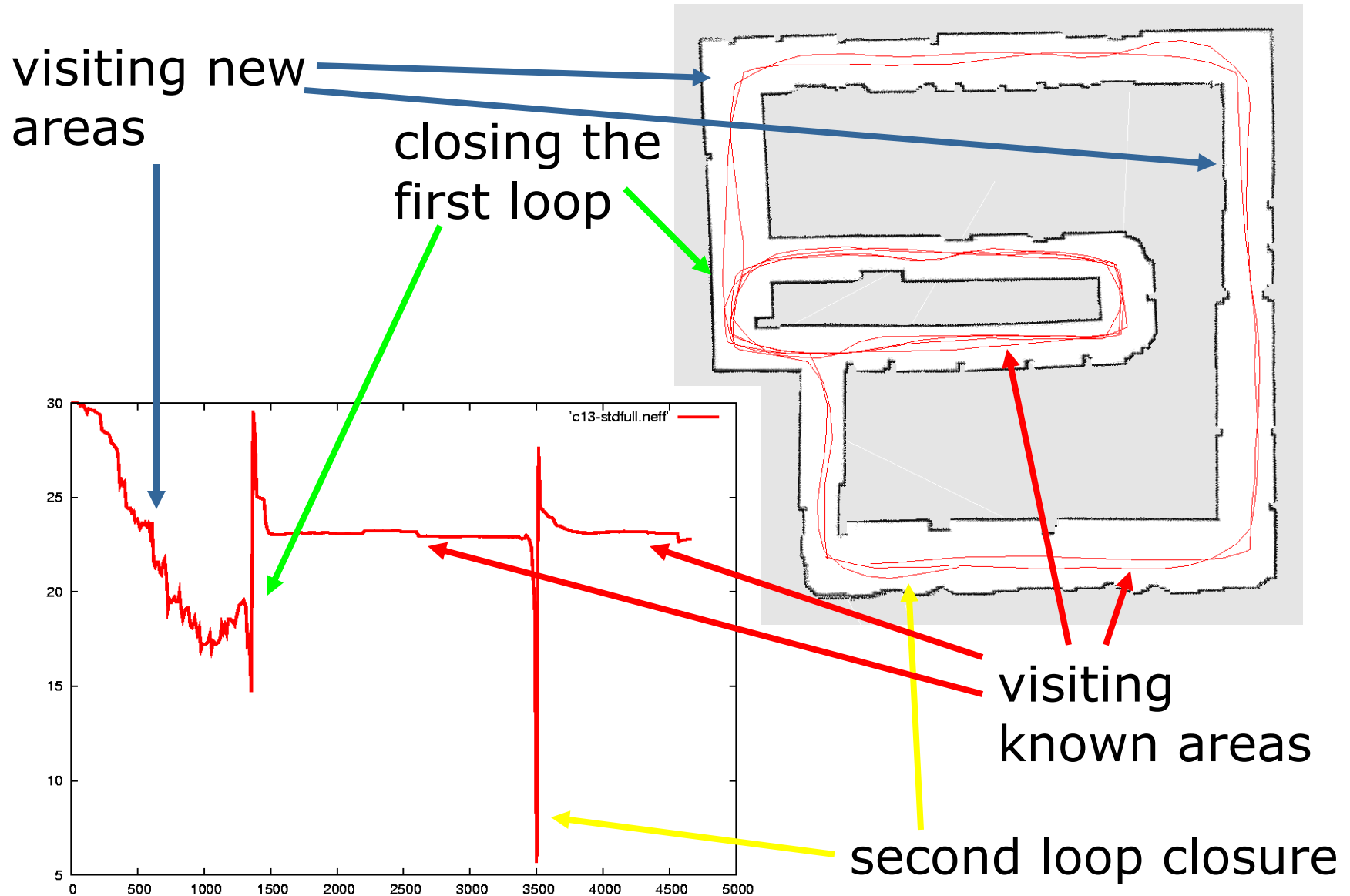
- $n_{eff}$  describes “the inverse variance of the normalized particle weights”
- For equal weights, the sample approximation is close to the target

# Resampling with $n_{eff}$

- If the approximation is close to the target, no resampling is needed
- Only resample when  $n_{eff}$  drops below a given threshold

$$\frac{1}{\sum_i \left(w_t^{[i]}\right)^2} \stackrel{?}{<} N/2$$

# Typical Evolution of $n_{eff}$



# Intel Lab



- **15 particles**
- four times faster than real-time P4, 2.8GHz
- 5cm resolution during scan matching
- 1cm resolution in final map

# Outdoor Campus Map



- **30 particles**
- $250 \times 250 \text{m}^2$
- 1.75 km (odometry)
- 30cm resolution in final map



# Summary:

## Grid-Based FastSLAM

- The ideas of FastSLAM can also be applied in the context of grid maps
- Improved proposals are essential
- Similar to scan-matching on a per-particle base
- Selective resampling reduces the risk of particle depletion
- Substantial reduction of the required number of particles

# Acknowledgment

- These slides have been created by Wolfram Burgard, Cyrill Stachniss and Maren Bennewitz