



# MapReduce

# MapReduce History

[https://en.wikipedia.org/wiki/Apache\\_Hadoop#Timeline](https://en.wikipedia.org/wiki/Apache_Hadoop#Timeline)

- 2003: Google File System paper
- 2004: MapReduce paper from Google
- 2006: Open source implementation Hadoop
  - Hadoop begins
  - Hadoop sorts 1.8 TB on 188 nodes in 47.9 hours
  - Yahoo Hadoop cluster at 600 machines
- 2007: 1000 machine Yahoo cluster
- 2012: Hadoop YARN

# What is MapReduce?

- MapReduce = high-level programming model and implementation for large-scale parallel data processing

# MapReduce Motivation

- Not designed to be a DBMS
- Designed to simplify task of writing parallel programs
  - A simple programming model that applies to many large-scale computing problems
- Hides messy details in MapReduce runtime library:
  - Automatic parallelization
  - Load balancing
  - Network and disk transfer optimizations
  - Handling of machine failures
  - Robustness
  - **Improvements to core library benefit all users of library!**

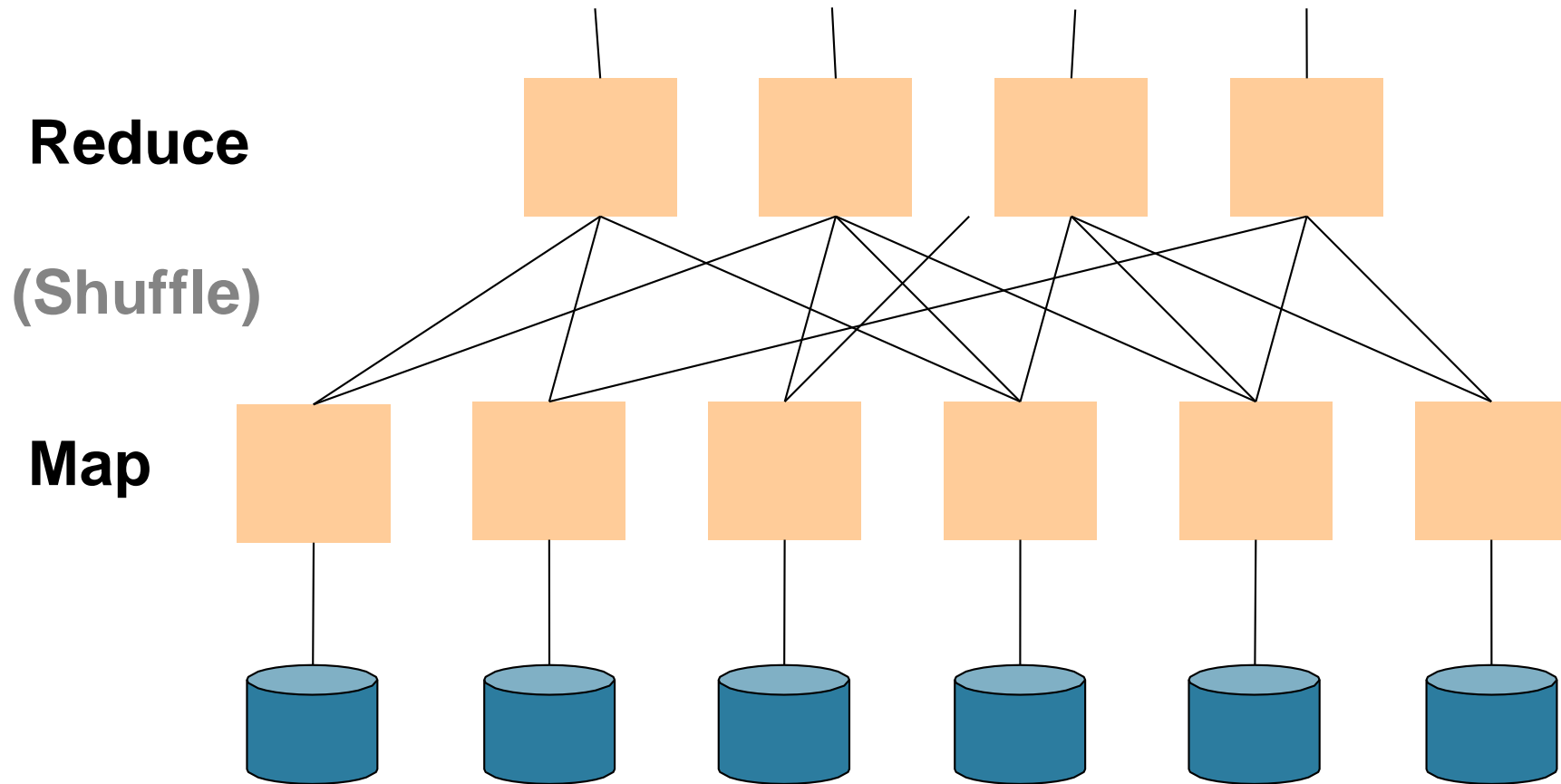
# Data Processing at Massive Scale

- Want to process petabytes of data and more
- Massive parallelism:
  - 100s, or 1000s, or 10000s servers (think data center)
  - Many hours
- Failure:
  - If medium-time-between-failure is 1 year
  - Then 10000 servers have one failure / hour

# Data Storage: GFS/HDFS

- MapReduce job input is a file
- Common implementation is to store files in a highly scalable file system such as **GFS/HDFS**
  - GFS: Google File System
  - HDFS: Hadoop File System
  - Each data file is split into M blocks (64MB or more)
  - Blocks are stored on random machines & replicated
  - Files are append only

Observation: Your favorite parallel algorithm...



# Typical Problems Solved by MR

- Read a lot of data
- **Map**: extract something you care about from each record
- Shuffle and Sort
- **Reduce**: aggregate, summarize, filter, transform
- Write the results

Outline stays the same,  
map and reduce change to fit  
the problem



# Data Model

Files !

A file = a bag of **(key, value)** pairs

A MapReduce program:

- Input: a bag of **(inputkey, value)** pairs
- Output: a bag of **(outputkey, value)** pairs

# Step 1: the **MAP** Phase

User provides the **MAP**-function:

- Input: **(input key, value)**
- Output: **bag** of **(intermediate key, value)**

System applies map function in parallel to all  
**(input key, value)** pairs in the input file

# Step 2: the REDUCE Phase

User provides the REDUCE function:

- Input:  
(intermediate key, bag of values)
- Output (original MR paper): bag of output (values)
- Output (Hadoop): bag of (output key, values)

System groups all pairs with the same intermediate key, and passes the bag of values to the REDUCE function

# Example

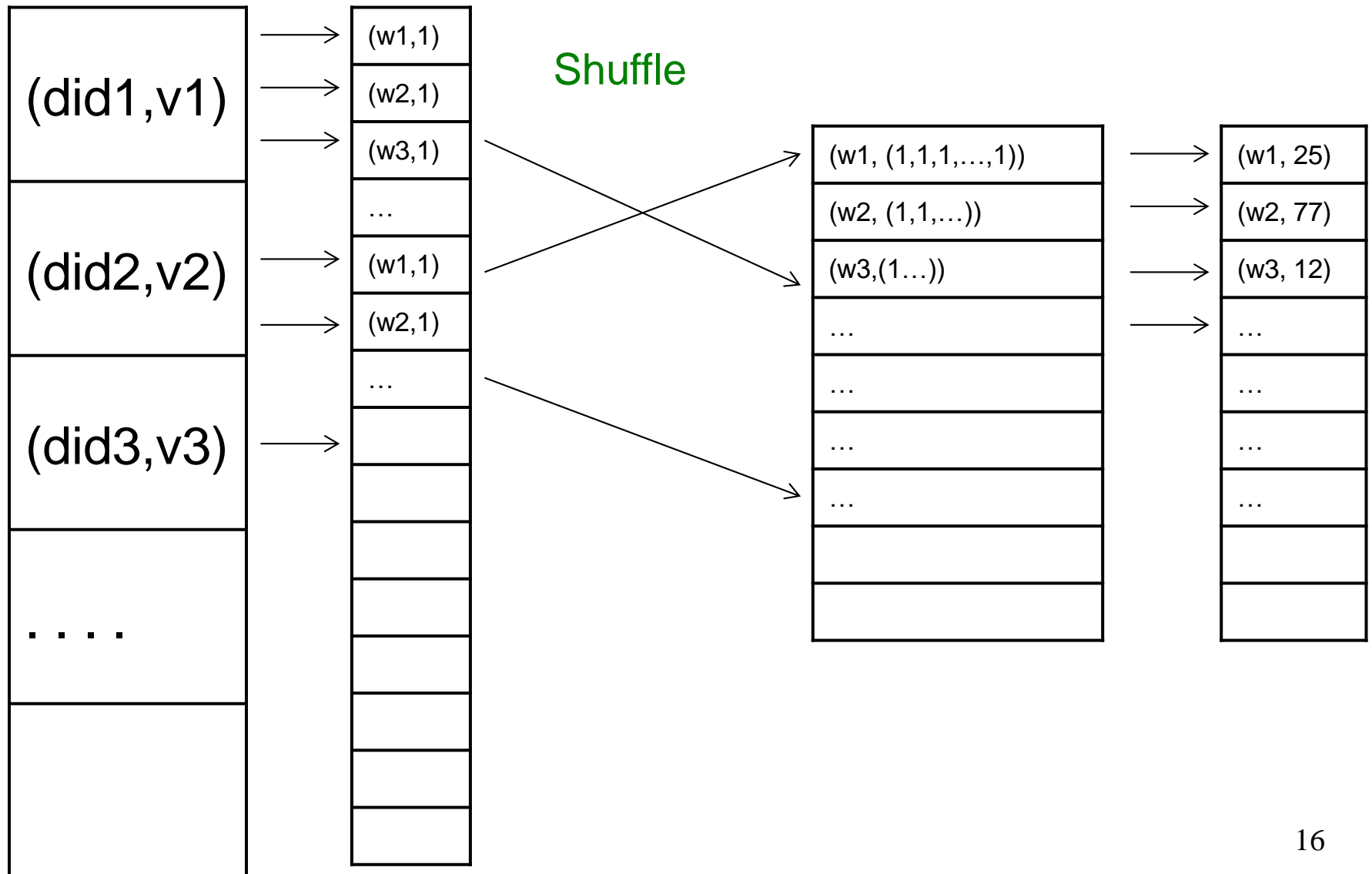
- Counting the number of occurrences of each word in a large collection of documents
- Each Document
  - The **key** = document id (**did**)
  - The **value** = set of words (**word**)

```
map(String key, String value):  
// key: document name  
// value: document contents  
for each word w in value:  
    EmitIntermediate(w, "1");
```

```
reduce(String key, Iterator values):  
// key: a word  
// values: a list of counts  
int result = 0;  
for each v in values:  
    result += ParseInt(v);  
Emit(AsString(result));
```

## MAP

## REDUCE



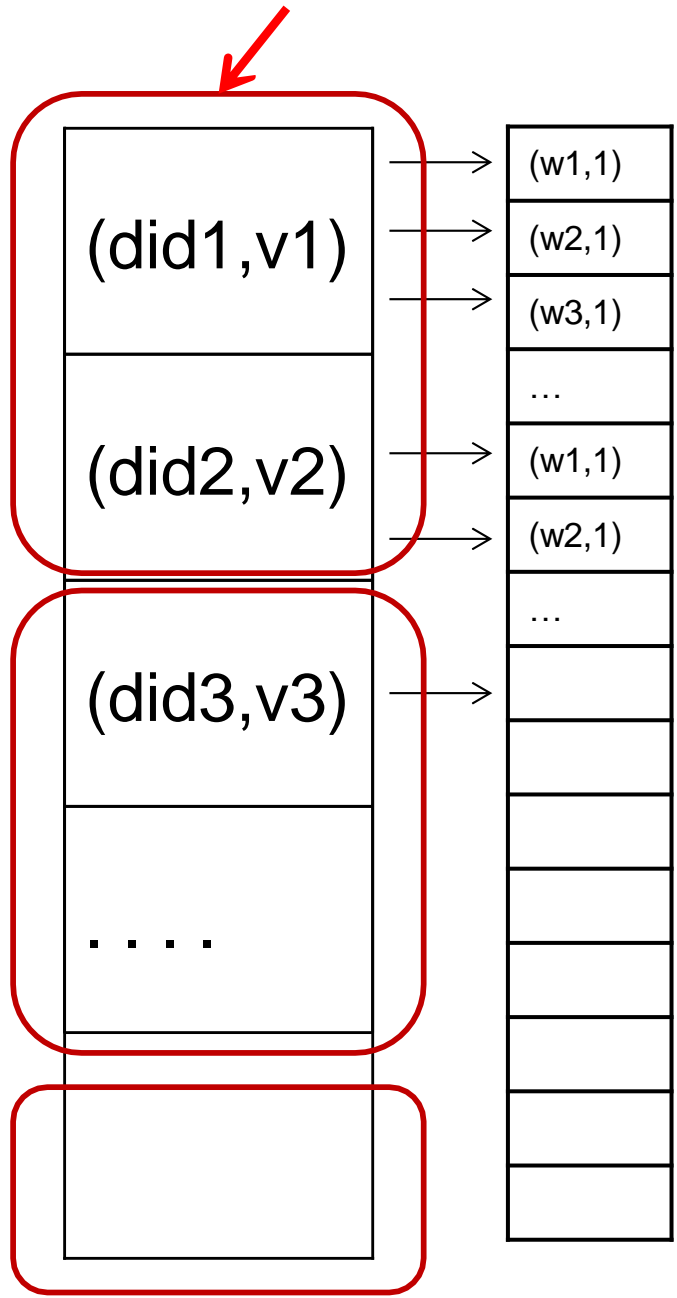
# Jobs v.s. Tasks

- A **MapReduce Job**
  - One single “query”, e.g. count the words in all docs
  - More complex queries may consists of multiple jobs
- A **Map Task**, or a **Reduce Task**
  - A group of instantiations of the map-, or reduce-function, which are scheduled on a single worker

# Workers

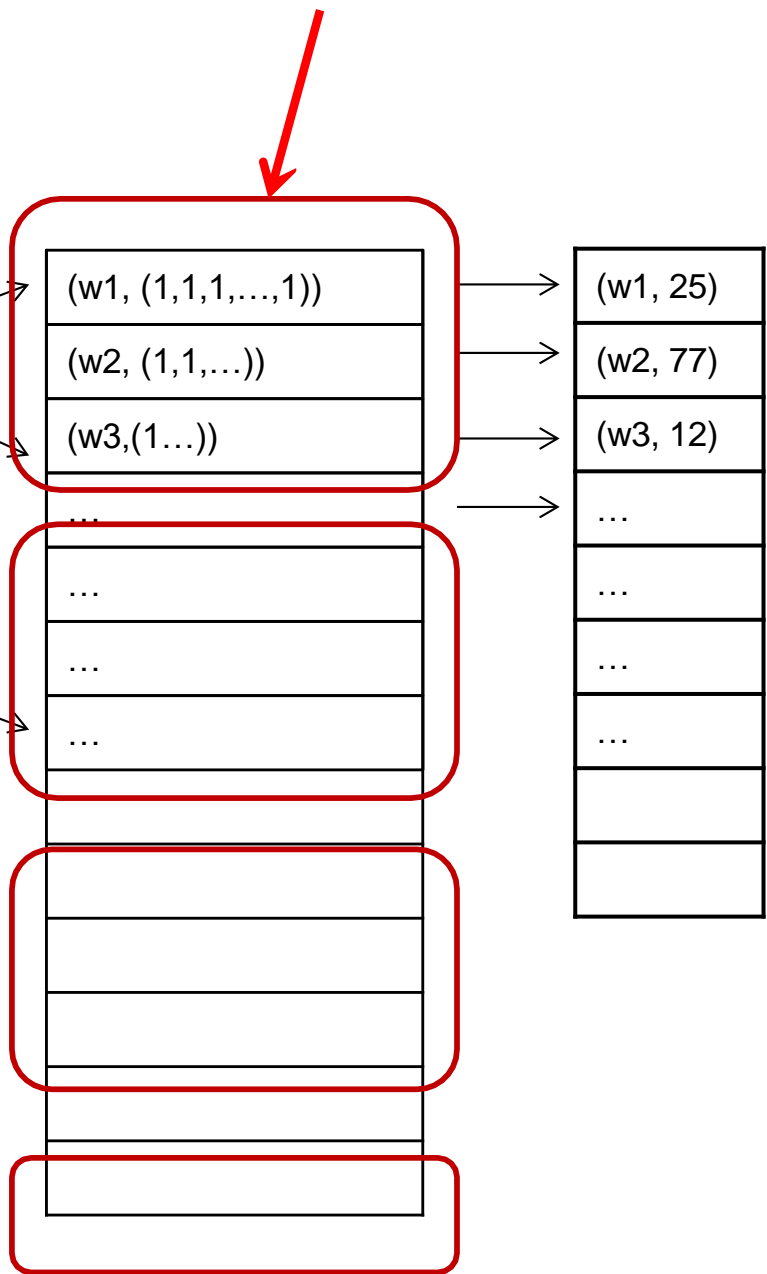
- A **worker** is a process that executes one task at a time
- Typically there is one worker per processor, hence 4 or 8 per node
- Often talk about “slots”
  - E.g., Each server has 2 map slots and 2 reduce slots

# MAP Tasks



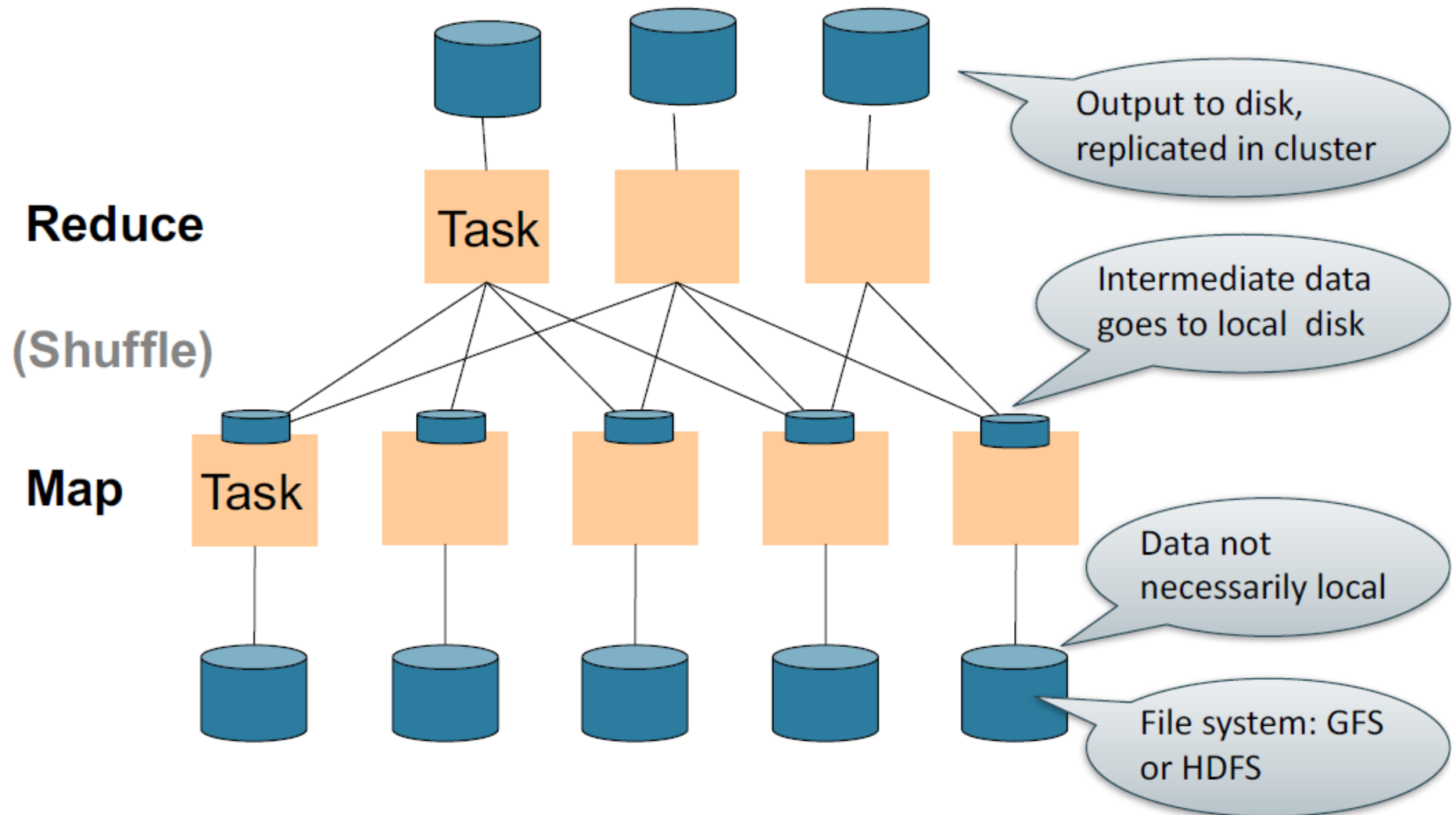
# Shuffle

# REDUCE Tasks





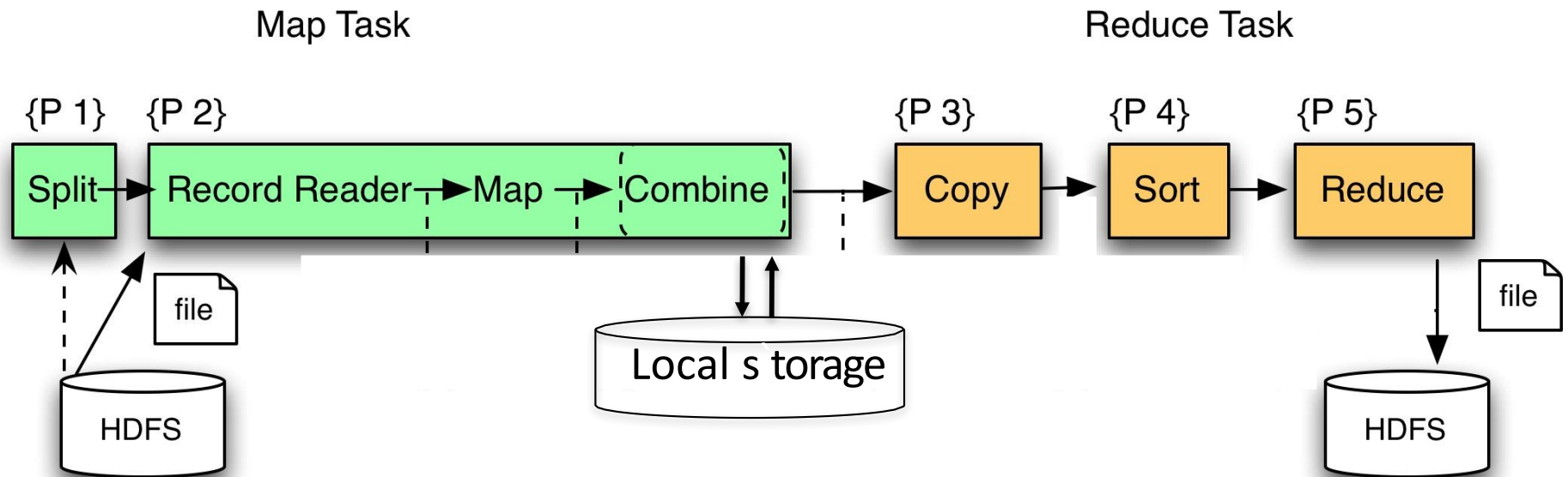
# Parallel MapReduce Details



# MapReduce Implementation

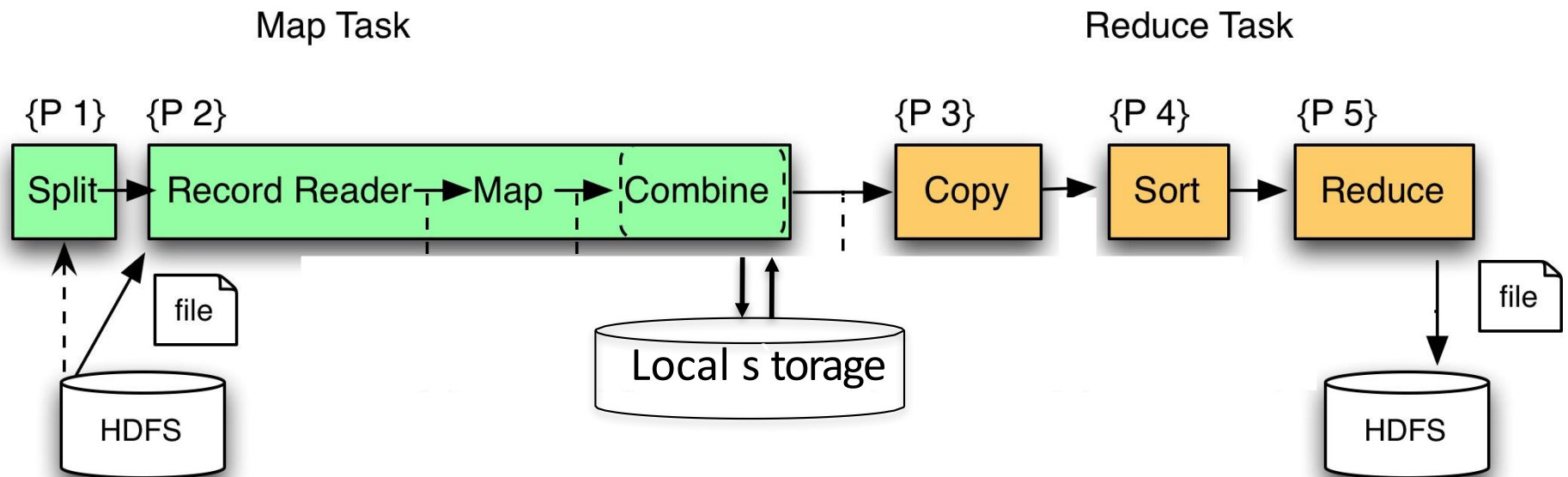
- There is one master node
- Input file gets partitioned further into  *$M'$  splits*
  - Each split is a contiguous piece of the input file
  - By default splits correspond to blocks
- Master assigns *workers* (=servers) to the  *$M'$  map tasks*, keeps track of their progress
- Workers write their output to local disk
- Output of each map task is partitioned into  *$R$  regions*
- Master assigns workers to the  *$R$  reduce tasks*
- Reduce workers read regions from the map workers' local disks

# MapReduce Phases



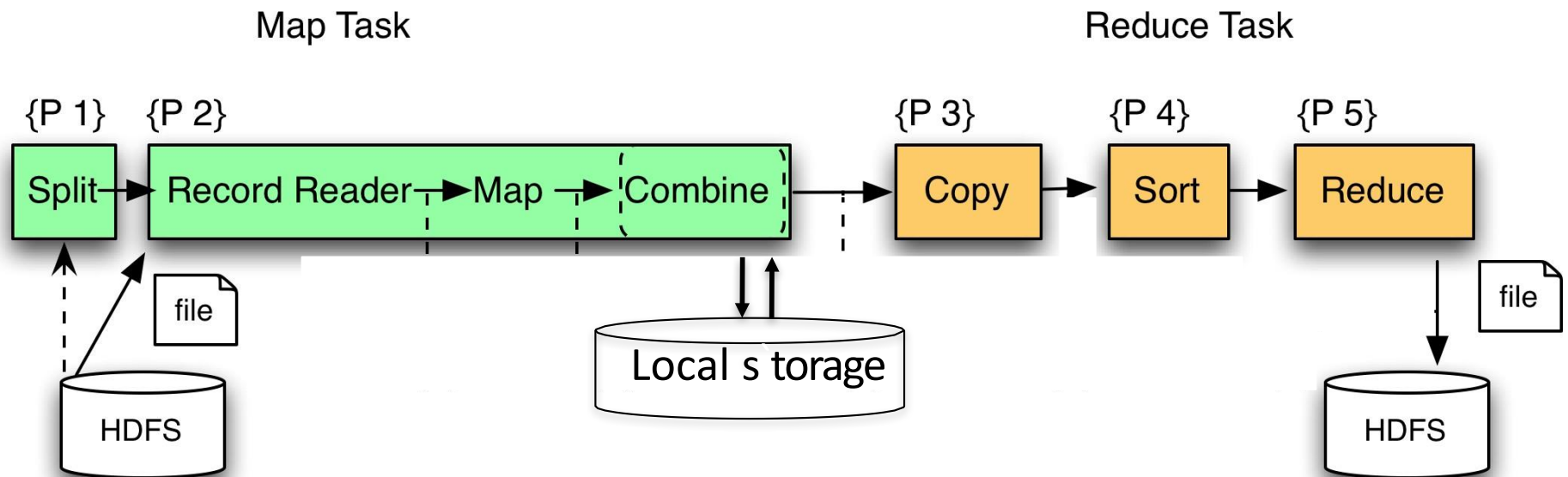
# MapReduce Phases

**Q:** If we compute an aggregate, when can we use a combiner?



# MapReduce Phases

Combine runs same code as reduce



# Interesting Implementation Details

- Worker failure:
  - Master pings workers periodically,
  - If down then reassigns its task to *another* worker
  - ( $\neq$  a parallel DBMS restarts whole query)
- How many map and reduce tasks:
  - Larger is better for load balancing
  - But more tasks also add overheads
  - ( $\neq$  parallel DBMS spreads ops across all nodes)

# How to Handle Skew?

Backup tasks:

- *Straggler* = a machine that takes unusually long time to complete one of the last tasks. Eg:
  - Bad disk forces frequent correctable errors (30MB/s → 1MB/s)
  - The cluster scheduler has scheduled other tasks on that machine
- Stragglers are a main reason for slowdown
- Solution: *pre-emptive backup execution of the last few remaining in-progress tasks*
- *BUT Skew can be inherent to application*

Doc(key, word)

# GroupBy in MapReduce

MapReduce IS A GroupBy!

**MAP**=GROUP BY, **REDUCE**=Aggregate

```
SELECT word, sum(1)
FROM Doc
GROUP BY word
```



# Joins in MapReduce

- If MR is GROUP-BY plus AGGREGATE, then how do we compute  $R(A,B) \bowtie S(B,C)$  using MR?

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- If MR is GROUP-BY plus AGGREGATE, then how do we compute  $R(A,B) \bowtie S(B,C)$  using MR?
- Answer:
  - Map: group R by R.B, group S by S.B
    - Input = either a tuple  $R(a,b)$  or a tuple  $S(b,c)$
    - Output =  $(b,R(a,b))$  or  $(b,S(b,c))$  respectively
  - Reduce:
    - Input =  $(b,\{R(a_1,b),R(a_2,b),\dots,S(b,c_1),S(b,c_2),\dots\})$
    - Output =  $\{R(a_1,b),R(a_2,b),\dots\} \times \{S(b,c_1),S(b,c_2),\dots\}$
    - In practice: improve the reduce function (next...)

Users(name, age)  
Pages(userName, url)

# Join in MR

```
Users = load `users` as (name, age);  
Pages = load `pages` as (userName, url);  
Jnd = join Users by name, Pages by userName;
```

```
map([String key], String value):  
    // value.relation is either 'Users' or 'Pages'  
    if value.relation='Users':  
        EmitIntermediate(value.name, (1, value));  
    else // value.relation='Pages':  
        EmitIntermediate(value.userName, (2, value));
```

Can either look up file name  
Or use two separate mappers

```
reduce(String user, Iterator values):  
    Users = empty; Pages = empty;  
    for each v in values:  
        if v.type = 1: Users.insert(v)  
        else Pages.insert(v);  
    for v1 in Users, for v2 in Pages  
        Emit(v1,v2);
```

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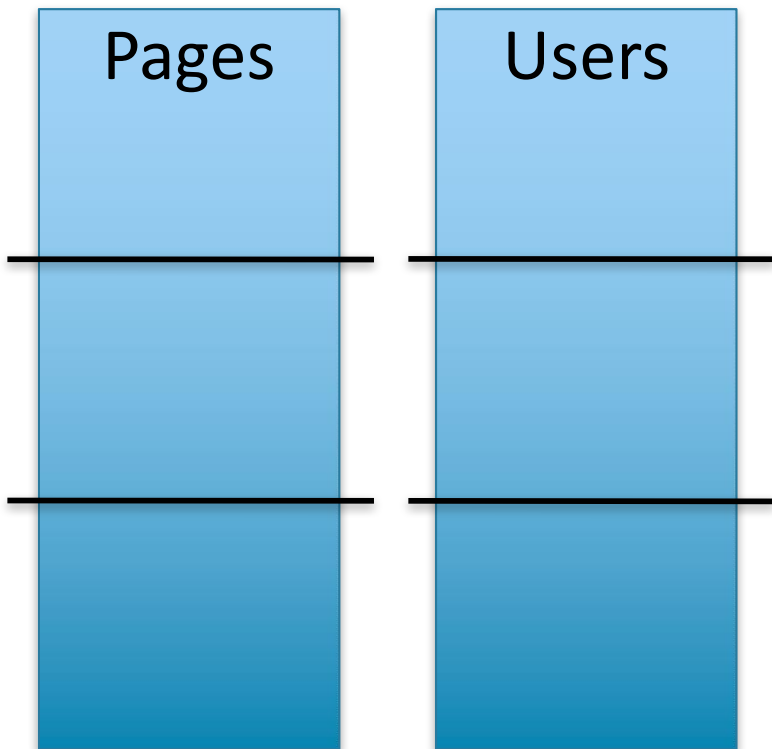
Pages

Users

# Join in MR

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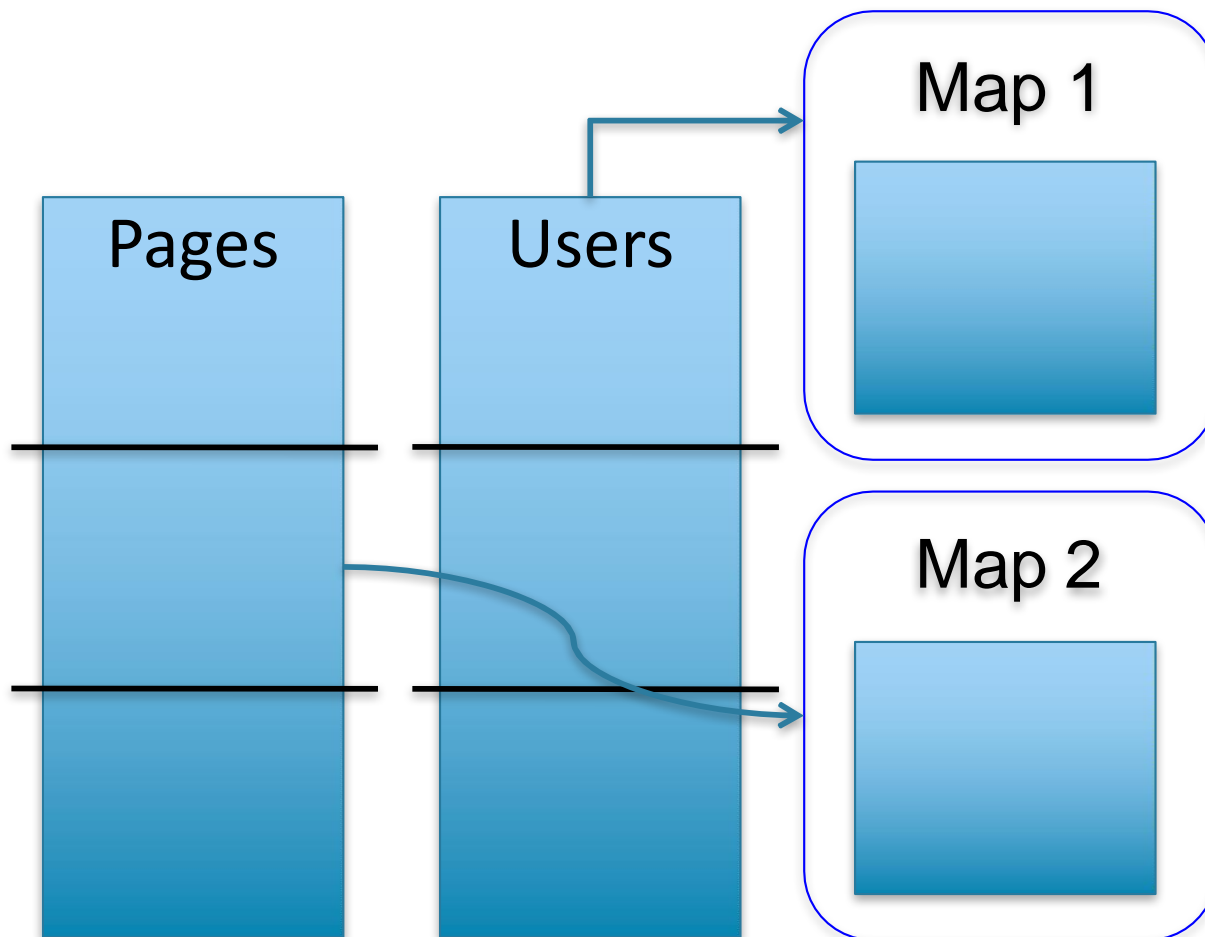
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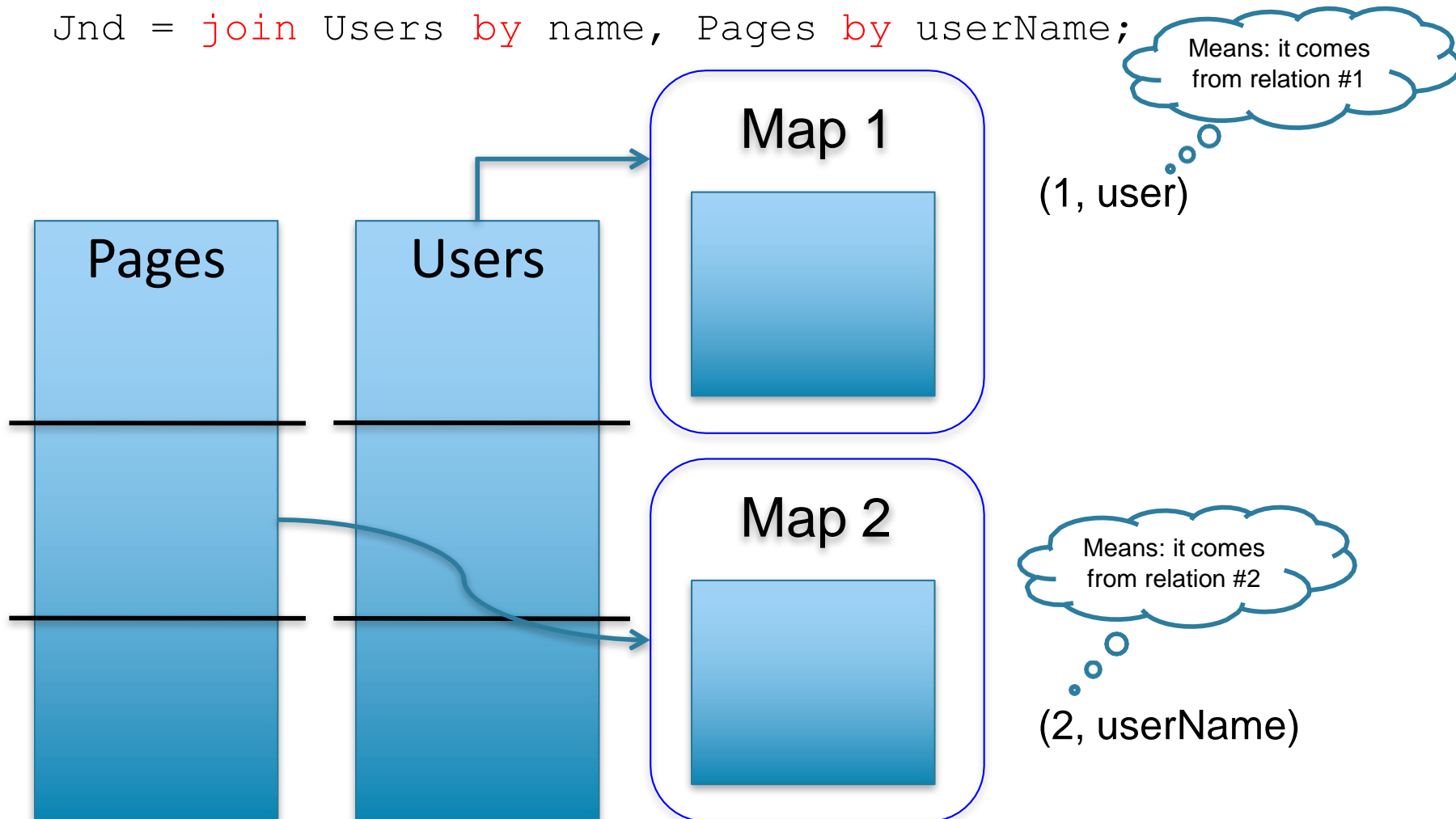
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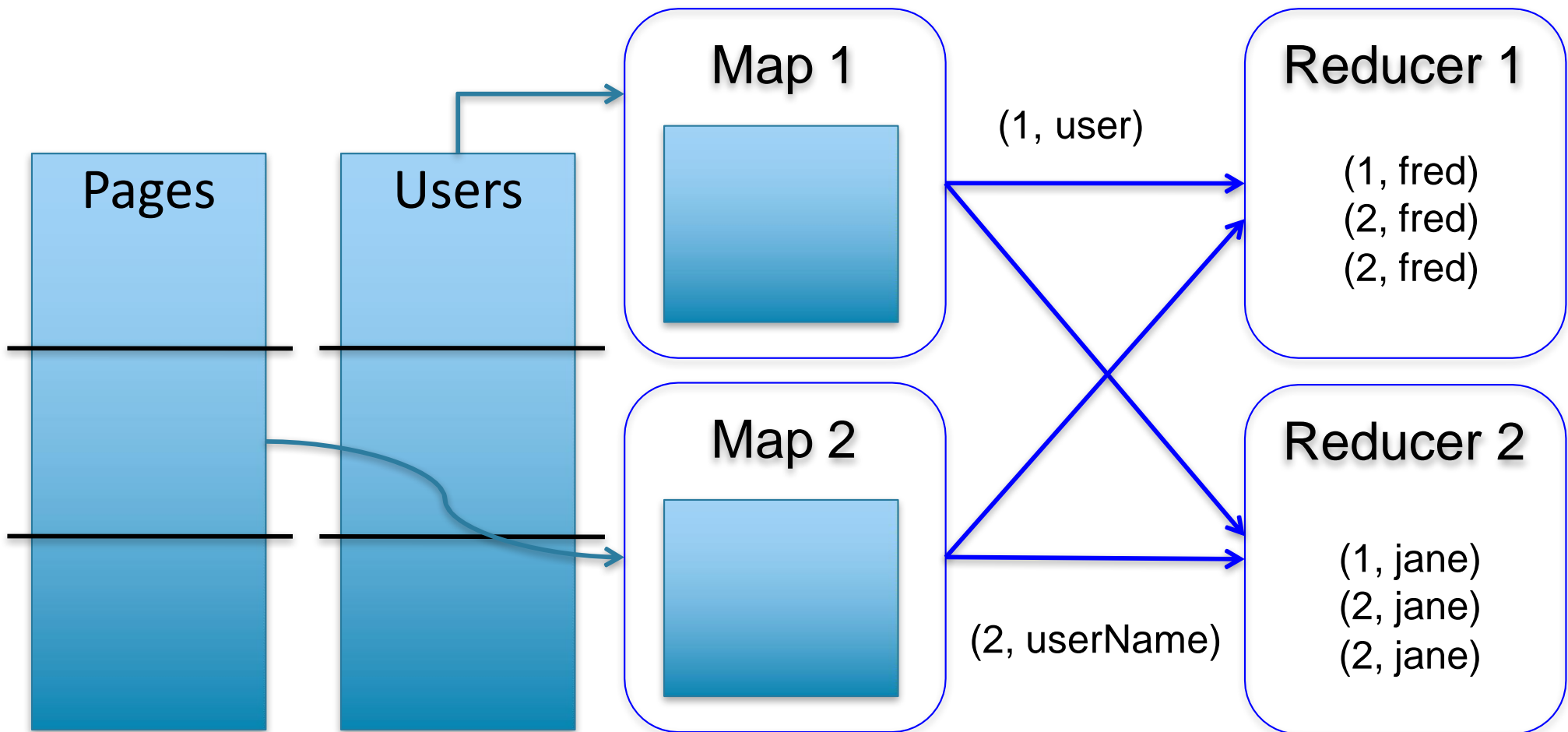
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# Discussion

## Parallel DBMS vs MapReduce?

# Parallel DBMS vs MapReduce

- Parallel DBMS
  - Relational data model and schema
  - Declarative query language: SQL
  - Many pre-defined operators: relational algebra
  - Can easily combine operators into complex queries
  - Query optimization, indexing, and physical tuning
  - Streams data from one operator to the next without blocking
  - Can do more than just run queries: Data management
    - Updates and transactions, constraints, security, etc.

# Parallel DBMS vs MapReduce

- MapReduce
  - Data model is a file with key-value pairs!
  - No need to “load data” before processing it
  - Easy to write user-defined operators
  - Can easily add nodes to the cluster (no need to even restart)
  - Uses less memory since processes one key-group at a time
  - Intra-query fault-tolerance thanks to results on disk
  - Intermediate results on disk also facilitate scheduling
  - Handles adverse conditions: e.g., stragglers
  - Arguably more scalable... but also needs more nodes!