

# Wireless Networks

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# Wireless vs. Wired Communication

Wired	Wireless
Each cable is a different channel	Wireless medium is a shared channel
Signal attenuation is negligibly small	Signal attenuation is significantly higher
Can be physically shielded from external interference	Interference is a major concern
Stations are fixed	Stations can be mobile
BER* $\sim 10^{-9}$	BER* $\sim 10^{-4}$

\*BER: percentage of bits received in error



# Wireless Importance

- Laying cables can be infeasible, e.g.
  - Cabling cost can be too high
  - Network lifetime is too short
- Mobility ✓
- Flexible Connectivity ✓

# Wireless Challenges

- Limited bandwidth (since a shared channel)
  - Requires more efficient utilization of bandwidth
- High noise levels
- Attenuation
  - Requires higher power levels
- Security
  - Eavesdropping, false identities, ... etc

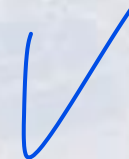
# Electromagnetic Waves

- Wireless communication is through EM waves ✓
- A wave is characterized by frequency ✓
- EM wave propagation speed
  - Medium dependent ✓
  - In vacuum =  $c$  = speed of light =  $3 \times 10^8 \text{ m/s}$
- Wavelength = Propagation Speed / Frequency
  - $C = \lambda f$

# EM Spectrum

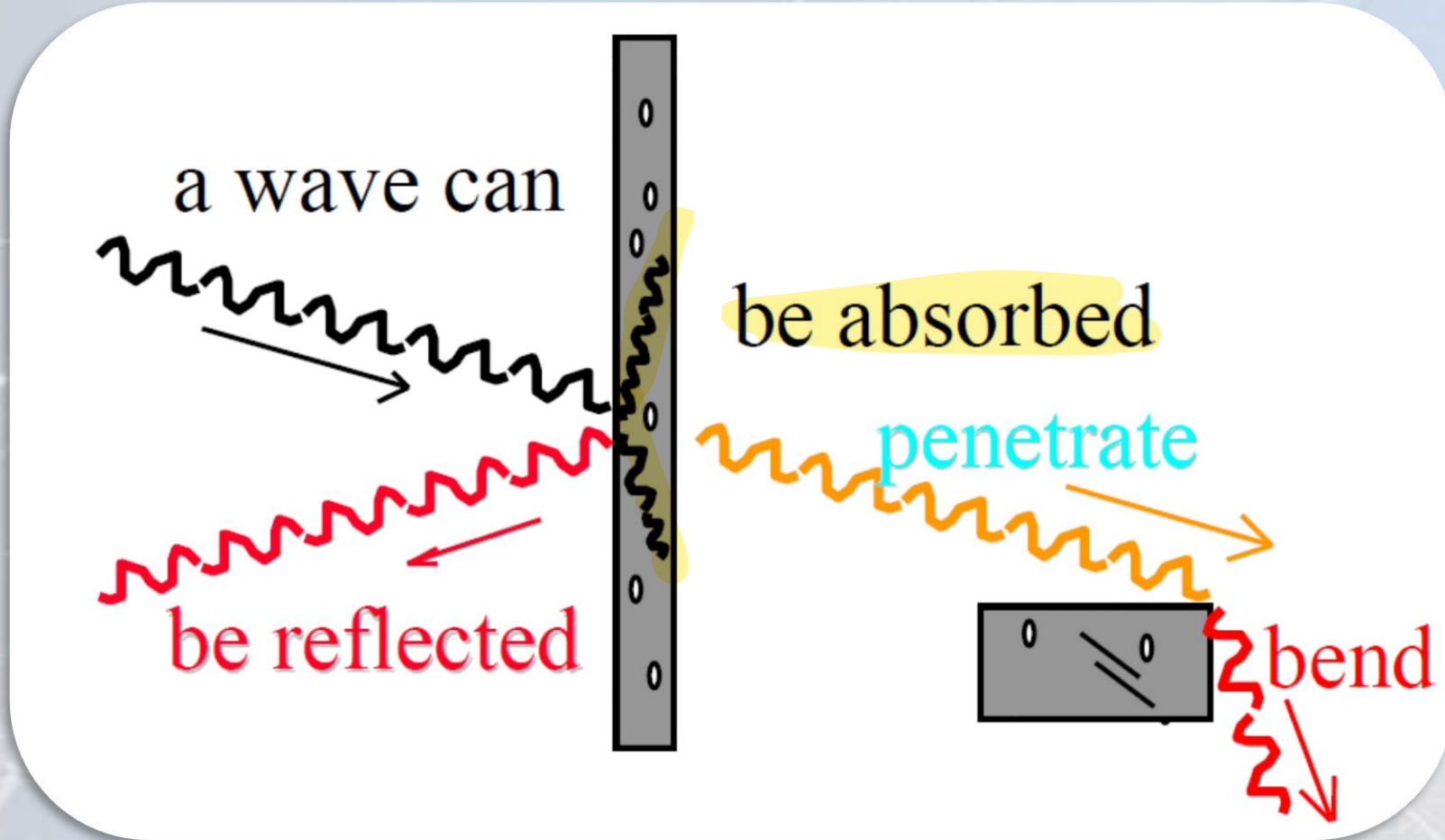
Wireless is a shared resource:

- Has to be tightly managed
  - International and national authorities (ITU-R, NTRA)
- Radio spectrum is divided into bands
  - band = name of a set of frequencies, e.g. 2.4GHz band
  - Bandwidth = the range of frequencies (max – min)
- Capacity is a function of bandwidth





# EM Wave Propagation



# Wireless Channel Characteristics

- Attenuation
  - Path loss
  - Absorption
- Multipath propagation
- Fading
- Interference
- Doppler Shift

DSF AI MP



# Path Loss

- Reduction in signal power due to propagation

Path Loss

$$\frac{P_r}{P_t} = G_t G_r \left( \frac{\lambda}{4\pi d} \right)^2 - \text{Friis formula}$$

- Between two isotropic antennas in free space
  - $P_r, P_t$ : Received and transmitted power
  - $G_t, G_r$ : Transmitter and receiver antennas gain
  - $\lambda$ : Wavelength
  - $d$ : distance between transmitter and receiver


- Calculations in dB: decibel (a logarithmic unit)

$$P_r = P_t + G_t + G_r + 20 \log \left( \frac{\lambda}{4\pi d} \right)$$


- Original Friis transmission equation assumes:
  - the bandwidth is narrow enough for a single  $\lambda$  to represent it
  - $d \gg \lambda$  (not valid otherwise)

# Absorption

- **Exponential decay** of signal power with distance travelled
- Depends on the medium and the frequency

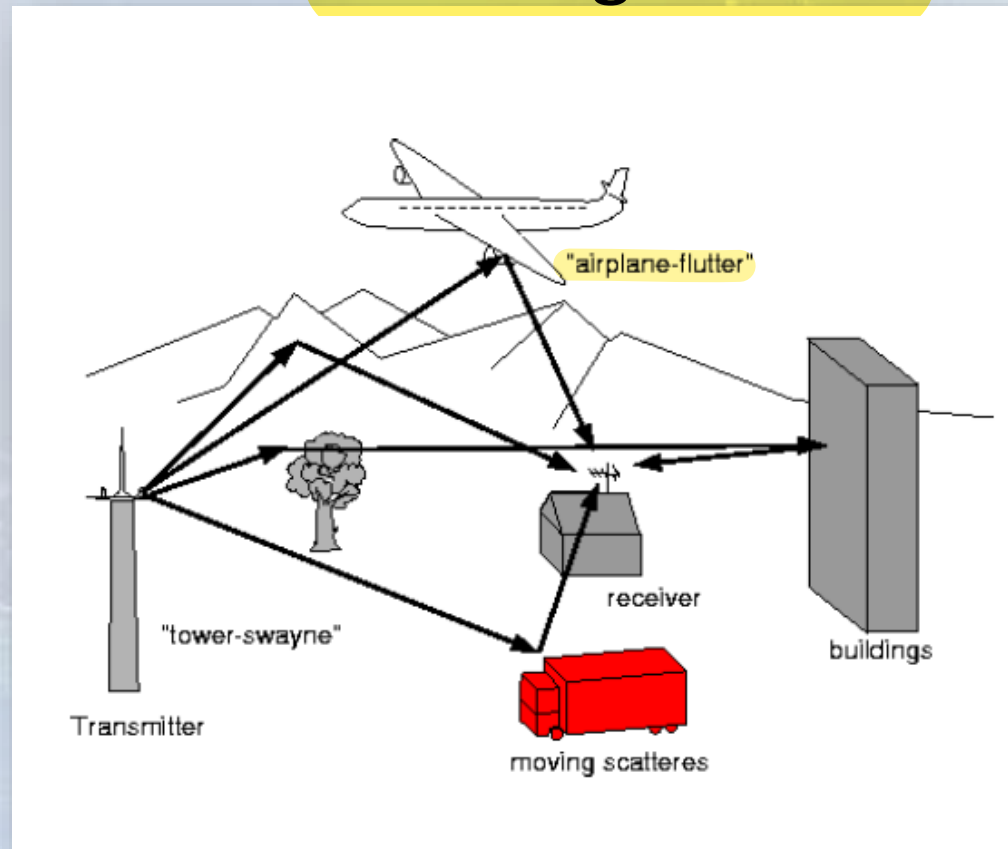

$$\text{Path Loss} = G_t G_r \left( \frac{\lambda}{4\pi d} \right)^2 e^{-\alpha d}$$

$\alpha$ : absorption coefficient



# Multipath Propagation

- Multiple copies of the same signal received at slightly different times
  - Caused by reflection, diffraction, and scattering
- Delay spread: time between receiving the first and last copy of the same signal





# Fading

- The variation in signal strength when received at the receiver.

Fast/Small Scale  
Fading

Slow/Large  
Scale Fading

# Fast Fading

- Rapid fluctuations in **amplitude** or **phase**
- Due to interference between multiple versions of the same Tx signal arriving at slightly different times.
- Multipath propagation due to diffraction, reflection & scattering
- Paths may add up constructively or destructively at Rx:
  - If phase difference=0, 2 signals adds up
  - If phase difference=180, 2 signals cancel each other

# Slow Fading

- Objects that partially absorb the transmissions lie between Tx and Rx
- Slow because the duration of the fade lasts for a long time
  - Duration of the fade may last for multiple seconds or minutes



# Countering Fading

- Diversity (Time, Frequency or Space)
    - Send same signal using multiple ways
    - Different ways experience different fading
    - Redundancy reduces probability of simultaneous destructive interference
  - Time: send a signal and after some time send it again ✓
  - Frequency: use multiple channels simultaneously ✓
  - Space: use more than one antenna at different locations ✓
- 
- Adaptive Modulation
    - Channel characteristics estimated
    - Fed back to Tx for adapting the modulation of the signal

# Interference

- Adjacent Channel Interference:
  - Signals in nearby frequencies have components outside their allocated ranges
  - Solution: introduce guard bands between allocated frequency ranges
- Co-channel (narrow band) Interference:
  - Other nearby systems using the same transmission frequency
  - Solution: allocate bands in intelligent way → no 2 close users use the same frequency.
- Inter Symbol Interference:
  - Temporal spreading and consequent overlapping of individual pulses in the signal due to multipath propagation.
  - The spreading of the pulse beyond its allotted time interval causes it to interfere with neighboring pulses
  - Solution: adaptive equalization:
    - Estimate the channel response (training using well known periodic pulses)
    - Compensate for the time dispersion

# Doppler Shift

- The change in observed frequency of received signal due to relative motion of Tx and Rx with respect to each other.
- If they are moving towards/away each other, then the received frequency will be higher/lower

$$f_d = \frac{v}{\lambda}$$

- $v$ : relative velocity between Tx and Rx
- $f_d$ : The change in frequency





# Thank You