



ATLAS NOTE

29th August 2014



Symbols defined in `atlasphysics.sty`

Ian C. Brock

University of Bonn

Abstract

This note lists the symbols defined in `atlasphysics.sty`. These provide examples of how to define your own symbols, as well as many symbols that are often used in ATLAS documents.

This document was generated using version 00-98-00 of the ATLAS \LaTeX package.

Contents

1 atlasphysics.sty style file	1
2 atlasparticle.sty	3
3 atlasmisc.sty	4
4 atlasbsm.sty	5
5 atlasunit.sty	6
6 atlasmath.sty	6
7 atlasother.sty	7
8 atlasprocess.sty	7
9 Old macros	8

1 atlasphysics.sty style file

The `atlasphysics.sty` style file implements a series of useful shortcuts to typeset a physics paper, such as particle symbols. It can be included in the preamble of your paper with the usual syntax:

```
\usepackage{style/atlasphysics}
```

As of version 01-00-00 the file is actually split into smaller files, which can be included or not using options. The following options are available, where the default setting is given in parentheses

bsm|nobsm, (off) BSM and SUSY particles;

math|nomath (off) A few extra maths definitions;

misc|nomisc (on) Miscellaneous definitions that are often used;

other|noother (off) Definitions that used to be in `atlasphysics.sty`, but are probably too specialised to be needed by most people;

particle|noparticle (on) Standard Model particles and some combinations;

process|noprocess (off) Some example processes. These are not included by default as the current choice is rather arbitrary and certainly not complete;

unit|nounit (on) Units that used to be defined – not needed if you use `siunitx` or `hepunits`.

There is an additional option `texmf`. If this option is included, the subfiles are included using the command: `\RequirePackage{atlasparticle}` etc. instead of `\RequirePackage{style/atlasparticle}`. This is useful if you install the ATLAS L^AT_EX package in a central directory such as `${HOME}/texmf/tex/latex`.

All definitions are done in a consistent way using `\newcommand*`. All definitions use `\ensuremath` where appropriate and are terminated with `\xspace`, so you can simply write “`\ttbar production`” instead of “`\ttbar\ production`” or “`\ttbar{} production`” to get “ $\bar{t}t$ production”.

See Appendix [9](#) for details on changes that were introduced when going from version 00-04-05 of `atlasnote` to version 01-00-00 of `atlaslatex`. Let me know if you spot some other changes that are not documented here!

The following sections list the macros defined in the various files.

2 atlasparticle.sty

Turn on including these definitions with the option particle and off with the option noparticle.

<code>\tbar</code>	\bar{t}
<code>\ttbar</code>	$t\bar{t}$
<code>\bbar</code>	\bar{b}
<code>\bbbar</code>	$b\bar{b}$
<code>\cbar</code>	\bar{c}
<code>\ccbar</code>	$c\bar{c}$
<code>\sbar</code>	\bar{s}
<code>\ssbar</code>	$s\bar{s}$
<code>\ubar</code>	\bar{u}
<code>\uubar</code>	$u\bar{u}$
<code>\dbar</code>	\bar{d}
<code>\ddbar</code>	$d\bar{d}$
<code>\fbar</code>	\bar{f}
<code>\ffbar</code>	$f\bar{f}$
<code>\qbar</code>	\bar{q}
<code>\qqbar</code>	$q\bar{q}$
<code>\nbar</code>	$\bar{\nu}$
<code>\nnbar</code>	$\nu\bar{\nu}$
<code>\ee</code>	e^+e^-
<code>\epm</code>	e^\pm
<code>\epem</code>	e^+e^-
<code>\mumu</code>	$\mu^+\mu^-$
<code>\tautau</code>	$\tau^+\tau^-$
<code>\leplep</code>	$\ell^+\ell^-$
<code>\ellell</code>	$\ell^+\ell^-$
<code>\lnu</code>	$\ell\nu$
<code>\Zzero</code>	Z
<code>\Zboson</code>	Z
<code>\Wplus</code>	W^+
<code>\Wminus</code>	W^-
<code>\Wboson</code>	W
<code>\Wpm</code>	W^\pm
<code>\Wmp</code>	W^\mp
<code>\pi</code>	π
<code>\pizero</code>	π^0
<code>\piplus</code>	π^+
<code>\piminus</code>	π^-
<code>\pipm</code>	π^\pm

<code>\pimp</code>	π^\mp
<code>\eta</code>	η
<code>\etaprime</code>	η'
<code>\Kzero</code>	K^0
<code>\Kzerobar</code>	\bar{K}^0
<code>\kaon</code>	K
<code>\Kplus</code>	K^+
<code>\Kminus</code>	K^-
<code>\KzeroL</code>	K_L^0
<code>\Kzerol</code>	K_L^0
<code>\Klong</code>	K_L^0
<code>\KzeroS</code>	K_S^0
<code>\Kzeros</code>	K_S^0
<code>\Kshort</code>	K_S^0
<code>\Kstar</code>	K^*
<code>\psi</code>	ψ
<code>\jpsi</code>	J/ψ
<code>\Jpsi</code>	J/ψ
<code>\psip</code>	ψ'
<code>\Usp</code>	Υ'
<code>\Upspp</code>	Υ''
<code>\Upsppp</code>	Υ'''
<code>\Upspppp</code>	Υ''''
<code>\UoneS</code>	$\Upsilon(1S)$
<code>\Dstar</code>	D^*
<code>\Dsstar</code>	D^{**}
<code>\Bd</code>	B_d^0
<code>\Bs</code>	B_s^0
<code>\Bu</code>	B_u
<code>\Bc</code>	B_c
<code>\Lb</code>	Λ_b
<code>\Bstar</code>	B^*
<code>\chic</code>	χ_c
<code>\BoBo</code>	$B^0-\bar{B}^0$
<code>\BodBod</code>	$B_d^0-\bar{B}_d^0$
<code>\BosBos</code>	$B_s^0-\bar{B}_s^0$
<code>\chib</code>	χ_b

A generic macro `\Ups[1]` is defined so that `\Ups{3}` produces $\Upsilon(3S)$.

3 atlasmisc.sty

Turn on including these definitions with the option `math` and off with the option `nomath`.

<code>\pt</code>	p_T
<code>\pT</code>	p_T
<code>\et</code>	E_T
<code>\eT</code>	E_T
<code>\ET</code>	E_T
<code>\HT</code>	H_T
<code>\ptsq</code>	p_T^2
<code>\MET</code>	E_T^{miss}
<code>\met</code>	E_T^{miss}
<code>\EjetRec</code>	E_{rec}
<code>\PjetRec</code>	p_{rec}
<code>\EjetTru</code>	E_{truth}
<code>\PjetTru</code>	p_{truth}
<code>\EjetDM</code>	E_{DM}
<code>\Rcone</code>	R_{cone}
<code>\abseta</code>	$ \eta $
<code>\Ecm</code>	E_{cm}
<code>\mh</code>	m_h
<code>\mW</code>	m_W
<code>\mZ</code>	m_Z
<code>\mH</code>	m_H
<code>\mA</code>	m_A
<code>\ra</code>	\rightarrow
<code>\la</code>	\leftarrow
<code>\rarrow</code>	\rightarrow
<code>\larrow</code>	\leftarrow
<code>\lapprox</code>	\lesssim
<code>\rapprox</code>	\gtrsim
<code>\gam</code>	γ
<code>\rts</code>	\sqrt{s}
<code>\stat</code>	(stat.)
<code>\syst</code>	(syst.)
<code>\alphas</code>	α_S
<code>\NF</code>	N_F
<code>\NC</code>	N_C
<code>\CF</code>	C_F
<code>\CA</code>	C_A
<code>\TF</code>	T_F

<code>\Lms</code>	$\Lambda_{\overline{\text{MS}}}$
<code>\Lmsfive</code>	$\Lambda_{\overline{\text{MS}}}^{(5)}$
<code>\KT</code>	k_{\perp}
<code>\Vcb</code>	$ V_{cb} $
<code>\Vub</code>	$ V_{ub} $
<code>\Vtd</code>	$ V_{td} $
<code>\Vts</code>	$ V_{ts} $
<code>\Vtb</code>	$ V_{tb} $
<code>\Vcs</code>	$ V_{cs} $
<code>\Vud</code>	$ V_{ud} $
<code>\Vus</code>	$ V_{us} $
<code>\Vcd</code>	$ V_{cd} $

A generic macro `\twomass` is defined, so that for example `\twomass{\mu}{\mu}` produces $m_{\mu\mu}$ and `\twomass{\mu}{e}` produces $m_{\mu e}$.

A macro `\dk` is also defined which makes it easier to write down decay chains. For example

```
\[ \eqalign{a \to & b+c \\
& & \dk & e+f \\
& & & \dk & g+h}
\]
```

produces

$$\begin{array}{c}
 a \rightarrow b + c \\
 \quad \quad \quad \searrow \\
 \quad \quad \quad e + f \\
 \quad \quad \quad \quad \quad \searrow \\
 \quad \quad \quad \quad \quad g + h
 \end{array}$$

Note that `\eqalign` is also redefined in this package so that `\dk` works.

4 atlasbsm.sty

Turn on including these definitions with the option bsm and off with the option nobsm.

The macro `\susy` simply puts a tilde ($\tilde{}$) over its argument, e.g. `\susy{q}` produces \tilde{q} .

For \tilde{q} , \tilde{t} , \tilde{b} , $\tilde{\ell}$, \tilde{e} , $\tilde{\mu}$ and $\tilde{\tau}$, L and R states are defined; for stop, sbottom and stau also the light (1) and heavy (2) states. There are four neutralinos and two charginos defined, the index number unfortunately needs to be written out completely. For the charginos the last letter(s) indicate(s) the charge: “p” for +, “m” for –, and “pm” for \pm .

<code>\Azero</code>	A^0
<code>\hzero</code>	h^0
<code>\Hzero</code>	H^0
<code>\Hboson</code>	H
<code>\Hplus</code>	H^+
<code>\Hminus</code>	H^-
<code>\Hpm</code>	H^\pm
<code>\Hmp</code>	H^\mp
<code>\ggino</code>	$\tilde{\chi}$
<code>\chinop</code>	$\tilde{\chi}^+$
<code>\chinom</code>	$\tilde{\chi}^-$
<code>\chinopm</code>	$\tilde{\chi}^\pm$
<code>\chinomp</code>	$\tilde{\chi}^\mp$
<code>\chinoonep</code>	$\tilde{\chi}_1^+$
<code>\chinoonem</code>	$\tilde{\chi}_1^-$
<code>\chinoonepm</code>	$\tilde{\chi}_1^\pm$
<code>\chinotwop</code>	$\tilde{\chi}_2^+$
<code>\chinotwom</code>	$\tilde{\chi}_2^-$
<code>\chinotwopm</code>	$\tilde{\chi}_2^\pm$
<code>\nino</code>	$\tilde{\chi}^0$
<code>\ninoone</code>	$\tilde{\chi}_1^0$
<code>\ninotwo</code>	$\tilde{\chi}_2^0$
<code>\ninothree</code>	$\tilde{\chi}_3^0$
<code>\ninofour</code>	$\tilde{\chi}_4^0$
<code>\gravino</code>	\tilde{G}
<code>\Zprime</code>	Z'
<code>\Zstar</code>	Z^*
<code>\squark</code>	\tilde{q}
<code>\squarkL</code>	\tilde{q}_L
<code>\squarkR</code>	\tilde{q}_R

<code>\gluino</code>	\tilde{g}
<code>\stop</code>	\tilde{t}
<code>\stopone</code>	\tilde{t}_1
<code>\stoptwo</code>	\tilde{t}_2
<code>\stopL</code>	\tilde{t}_L
<code>\stopR</code>	\tilde{t}_R
<code>\sbottom</code>	\tilde{b}
<code>\sbottomone</code>	\tilde{b}_1
<code>\sbottomtwo</code>	\tilde{b}_2
<code>\sbottomL</code>	\tilde{b}_L
<code>\sbottomR</code>	\tilde{b}_R
<code>\slepton</code>	$\tilde{\ell}$
<code>\sleptonL</code>	$\tilde{\ell}_L$
<code>\sleptonR</code>	$\tilde{\ell}_R$
<code>\sel</code>	\tilde{e}
<code>\selL</code>	\tilde{e}_L
<code>\selR</code>	\tilde{e}_R
<code>\smu</code>	$\tilde{\mu}$
<code>\smuL</code>	$\tilde{\mu}_L$
<code>\smuR</code>	$\tilde{\mu}_R$
<code>\stau</code>	$\tilde{\tau}$
<code>\stauL</code>	$\tilde{\tau}_L$
<code>\stauR</code>	$\tilde{\tau}_R$
<code>\stauone</code>	$\tilde{\tau}_1$
<code>\stautwo</code>	$\tilde{\tau}_2$
<code>\snu</code>	$\tilde{\nu}$

5 atlasunit.sty

Turn on including these definitions with the option `unit` and off with the option `nounit`.

<code>\TeV</code>	TeV
<code>\GeV</code>	GeV
<code>\MeV</code>	MeV
<code>\keV</code>	keV
<code>\eV</code>	eV
<code>\TeVc</code>	TeV/ c
<code>\GeVc</code>	GeV/ c
<code>\MeVc</code>	MeV/ c
<code>\keVc</code>	keV/ c
<code>\eVc</code>	eV/ c
<code>\TeVcc</code>	TeV/ c^2
<code>\GeVcc</code>	GeV/ c^2
<code>\MeVcc</code>	MeV/ c^2
<code>\keVcc</code>	keV/ c^2
<code>\eVcc</code>	eV/ c^2
<code>\ifb</code>	fb $^{-1}$
<code>\ipb</code>	pb $^{-1}$
<code>\inb</code>	nb $^{-1}$
<code>\degr</code>	$^{\circ}$

Lower case versions of the units also exist, e.g. `\tev`, `\gev`, `\mev`, `\kev`, and `\ev`.

As mentioned above, it is highly recommended to use a units package instead of these definitions. `siunitx` is the preferred package; a good alternative is `hepunits`. If either of these packages are used `atlasunit.sty` is not needed.

6 atlasmath.sty

Turn on including these definitions with the option `math` and off with the option `nomath`.

<code>\boxsq</code>	\Box^2
<code>\grad</code>	∇

The macro `\spinor` is also defined. `\spinor{u}`

produces
$$\begin{pmatrix} u_1 \\ u_2 \\ u_3 \\ u_4 \end{pmatrix}.$$

7 atlasother.sty

Turn on including these definitions with the option other and off with the option noother.

<code>\etpt</code>	$1/p_T - 1/E_T$
<code>\etptsig</code>	$(1/p_T - 1/E_T)/(\sigma(1/p_T))$
<code>\begL</code>	$10^{31} \text{ cm}^{-2} \text{ s}^{-1}$
<code>\lowL</code>	$10^{33} \text{ cm}^{-2} \text{ s}^{-1}$
<code>\highL</code>	$10^{34} \text{ cm}^{-2} \text{ s}^{-1}$
<code>\Epsb</code>	ϵ_b
<code>\Epsc</code>	ϵ_c
<code>\Mtau</code>	m_τ
<code>\swsq</code>	$\sin^2 \theta_W$
<code>\swel</code>	$\sin^2 \theta_{\text{eff}}^{\text{lept}}$
<code>\swsqb</code>	$\sin^2 \bar{\theta}_W$
<code>\swsqon</code>	$\sin^2 \theta_W \equiv 1 - m_W^2/m_Z^2$
<code>\gv</code>	g_V
<code>\ga</code>	g_A
<code>\gvbar</code>	\bar{g}_V
<code>\gabar</code>	\bar{g}_A
<code>\Zzv</code>	Z^*
<code>\Abb</code>	$A_{b\bar{b}}$
<code>\Acc</code>	$A_{c\bar{c}}$
<code>\Aqq</code>	$A_{q\bar{q}}$
<code>\Afb</code>	A_{fb}
<code>\GZ</code>	Γ_Z
<code>\GW</code>	Γ_W
<code>\GH</code>	Γ_H
<code>\GamHad</code>	Γ_{had}
<code>\Gbb</code>	$\Gamma_{b\bar{b}}$
<code>\Rbb</code>	$R_{b\bar{b}}$
<code>\Gcc</code>	$\Gamma_{c\bar{c}}$
<code>\Gvis</code>	Γ_{vis}
<code>\Ginv</code>	Γ_{inv}

8 atlasprocess.sty

Turn on including these definitions with the option process and off with the option noprocess.

<code>\btol</code>	$b \rightarrow \ell$
<code>\ctol</code>	$c \rightarrow \ell$
<code>\btocol</code>	$b \rightarrow c \rightarrow \ell$
<code>\Jee</code>	$J/\psi \rightarrow e^+e^-$
<code>\Jmm</code>	$J/\psi \rightarrow \mu^+\mu^-$
<code>\Jmumu</code>	$J/\psi \rightarrow \mu^+\mu^-$
<code>\Wjj</code>	$W \rightarrow jj$
<code>\tjjb</code>	$t \rightarrow jjb$
<code>\Hbb</code>	$H \rightarrow b\bar{b}$
<code>\Hgg</code>	$H \rightarrow \gamma\gamma$
<code>\Hl111</code>	$H \rightarrow ZZ^{(*)} \rightarrow \mu\mu\mu\mu$
<code>\Hmmmm</code>	$H \rightarrow \mu\mu\mu\mu$
<code>\Heeee</code>	$H \rightarrow eeee$
<code>\Zmm</code>	$Z \rightarrow \mu\mu$
<code>\Zee</code>	$Z \rightarrow ee$
<code>\Zll</code>	$Z \rightarrow \ell\ell$
<code>\Wln</code>	$W \rightarrow \ell\nu$
<code>\Wen</code>	$W \rightarrow e\nu$
<code>\Wmn</code>	$W \rightarrow \mu\nu$
<code>\Amm</code>	$A \rightarrow \mu\mu$
<code>\Ztautau</code>	$Z \rightarrow \tau\tau$
<code>\Wtaunu</code>	$W \rightarrow \tau\nu$
<code>\Atautau</code>	$A \rightarrow \tau\tau$
<code>\Htautau</code>	$H \rightarrow \tau\tau$
<code>\Brjl</code>	$\text{Br}(J/\psi \rightarrow \ell^+\ell^-)$

9 Old macros

With the introduction of `atlaslatex` several macro names have been changed to make them more consistent. A few have been removed. The changes include:

- Kaons now have a capital “K” in the macro name, e.g. `\Kplus` for K^+ ;
- `\Ztau`, `\Wtau`, `\Htau` `\Atau` have been replaced by `\Ztautau`, `\Wtautau`, `\Htautau` `\Atautau`;
- `\Ups` replaces `\ups`; the use of `\ups` to produce Υ in text mode has been removed;
- `\cm` has been removed, as it was the only length unit defined for text and math mode;
- `\mass` has been removed, as `\twomass` can do the same thing and the name is more intuitive.

Quite a few macros are more related to Z physics than they are to LHC physics and have been moved to the `atlasother.sty` file, which is not included by default. There are also macros for various decay processes, `atlasprocess.sty` which are not included by default, but may be useful for how you can define your favourite process.

It used to be the case that you had to use `\met{}` rather than just `\met` to get the spacing right, as somehow `xspace` did not do a good job for E_T^{miss} . However, with the latest version of the packages both forms work fine. You can compare E_T^{miss} and E_T^{miss} and see that the spacing is correct in both cases.