

# *Falling Balls*



- 1- Main page to select game level and user Name
  - a) Level one with medium falling speed
  - b) Level two with high falling speed
- 2- After selecting game level user will be redirect to the game page
- 3- User name and start button will display on game page
- 4- User cannot play before clicking start button
- 5- After clicking the button decreasing counter will start

6- When timer stopped game will stop then you have to ask the user play again or redirect to the main page using confirm

**Bonus** (don't use confirm and use your own div window)

NOTE: through playing operation display to user how many colors are matched when he/she plays

**Bonus:** show to user his/her last playing information in next time playing (using window.localStorage)

#### Project Requirements:

- 1- Separate html pages from css , js and images in folders
- 2- Your code should be documented
- 3- Your variables should be readable

DeadLine: 10/12 /2017

*Best Wishes* 😊