Embedded Systems Lab 3-A

Abdelrahman Khayri Saad - 1905906

Abdelrahman Adel Abdelfattah - 17012296

Components

1x MPU6050

Code

```
// Modified version of (c) Michael Schoeffler 2017,
http://www.mschoeffler.de

#include "Wire.h" // This library allows you to communicate with I2C devices.
#include "EEPROM.h"

const int MPU_ADDR = 0x68; // I2C address of the MPU-6050. If ADO pin is set to HIGH, the I2C address will be 0x69.

int16_t accelerometer_x, accelerometer_y, accelerometer_z; // variables for accelerometer raw data int16_t gyro_x, gyro_y, gyro_z; // variables for gyro raw data int16_t temperature; // variables for temperature data

double angle_x, angle_y, angle_z;

int OFFSET = 400;
int Z_BIAS = 16000;
int MAX = Z_BIAS * 2;
```

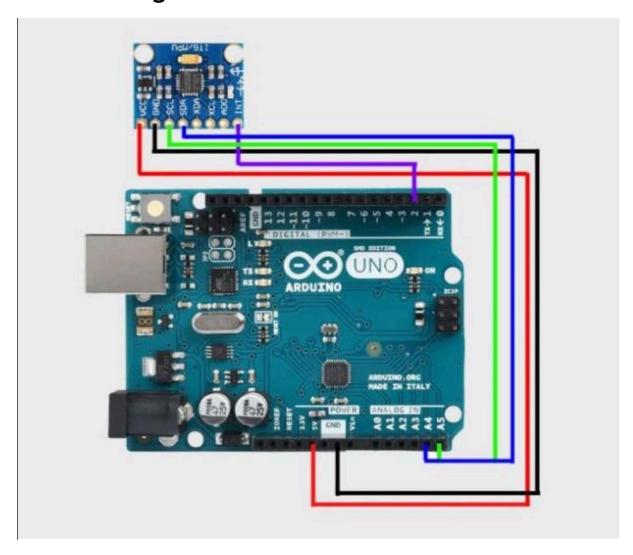
```
int eeprom start=-1, eeprom end=0;
double get angle(int16 t num1, int16 t num2) {
 double angle = RAD TO DEG * (atan2(num1, num2));
 if (angle < 0) {
 return angle;
void setup() {
 Serial.begin(9600);
 Wire.begin();
 Wire.write(0x6B);
 Wire.write(0);
MPU-6050)
 Wire.endTransmission(true);
void loop() {
 Wire.beginTransmission(MPU ADDR);
 Wire.write(0x3B);
0x3B (ACCEL XOUT H) [MPU-6000 and MPU-6050 Register Map and
Descriptions Revision 4.2, p.40]
that the Arduino will send a restart. As a result, the connection is
kept active.
 Wire.requestFrom (MPU ADDR, 7 * 2, true); // request a total of
7*2=14 registers
stored in the same variable
 accelerometer x = Wire.read() << 8 | Wire.read(); // reading</pre>
registers: 0x3B (ACCEL XOUT H) and 0x3C (ACCEL XOUT L)
 accelerometer y = Wire.read() << 8 | Wire.read(); // reading</pre>
registers: 0x3D (ACCEL YOUT H) and 0x3E (ACCEL YOUT L)
registers: 0x3F (ACCEL ZOUT H) and 0x40 (ACCEL ZOUT L)
```

```
gyro x = Wire.read() << 8 | Wire.read();</pre>
registers: 0x43 (GYRO XOUT H) and 0x44 (GYRO XOUT L)
 gyro y = Wire.read() << 8 | Wire.read();</pre>
registers: 0x45 (GYRO YOUT H) and 0x46 (GYRO YOUT L)
 gyro z = Wire.read() << 8 | Wire.read();</pre>
registers: 0x47 (GYRO ZOUT H) and 0x48 (GYRO ZOUT L)
 angle x = get angle (accelerometer z, accelerometer y);
 angle y = get angle(accelerometer z, accelerometer x);
  angle_z = get_angle(accelerometer_y, accelerometer x);
 angle y += OFFSET * 1;
 angle z += OFFSET * 2;
 accelerometer z -= Z BIAS;
 double acceleration = sqrt (pow (accelerometer x, 2) +
pow(accelerometer y, 2) + pow(accelerometer z, 2));
 acceleration = map(acceleration, 0, MAX, 0, 360) + OFFSET * 3;
 plotter(angle x, angle y, angle z, acceleration);
 EEPROM.put(eeprom end, acceleration);
  eeprom end = (eeprom end+1) % 10;
  if(eeprom start == -1 || eeprom_start == eeprom_end) eeprom_start++;
  if(eeprom_start == eeprom_end)
     double read;
     EEPROM.get(i, read);
```

```
// delay
delay(2);

void plotter(double angle_x, double angle_y, double angle_z, double
acceleration) {
    Serial.print("X:");
    Serial.print(angle_x);
    Serial.print("\tY:");
    Serial.print(angle_y);
    Serial.print(angle_z);
    Serial.print("\t2:");
    Serial.print(angle_z);
    Serial.print(angle_z);
    Serial.print(angle_z);
    Serial.print("\tA:");
    Serial.print("\ta:");
}
```

Circuit Diagram



Outputs



Citations

https://math.stackexchange.com/questions/2874301/transforming-x-y-z-acceleration-into-x-and-y-tilt-angles