

SOUFIANE OUANI

Mobile Developer

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CAREER OBJECTIVE

Aspiring Android Developer passionate about creating efficient and user-centered mobile applications. Seeking opportunities to grow in mobile and full-stack development while contributing to meaningful software projects.

ABOUT ME

Motivated and passionate mobile developer student with strong foundations in programming, object-oriented design, and problem-solving.

Currently pursuing a Diploma in Mobile Application Development at ISTA Khenifra, where I am learning Kotlin, C++, MySQL, and Android Studio.

I have developed several projects, including a Rock Paper Scissors Game, a Math Quiz App, and a Bank Management System using C++.

Eager to expand my skills in Android development, software engineering, and full-stack web technologies to build efficient and user-friendly applications.

EDUCATION

ISTA Khenifra | 2024 – 2026

Diploma in Mobile Application Development (Bac+2)

- Studying C++, Kotlin, and MySQL as core technologies.
- Learning mobile and web development principles.
- Focused on OOP, UI/UX design, and software engineering fundamentals.

INTERNSHIPS & PERSONAL PROJECTS

Rock Paper Scissors Game – C++

Developed a console-based game using random logic and conditional statements.

Math Game – C++

Created an interactive quiz game that generates random math problems and tracks player scores.

Bank Management System – C++

Built a console-based ATM simulator supporting account creation, deposits, withdrawals, and balance checking.

Also implemented a user (employee) management system with features to add, delete, update, and search users, as well as manage access permissions.

SKILLS

- C++ Programming
- Kotlin (Android Development)
- MySQL
- Android Studio
- Problem Solving
- Git & GitHub
- Teamwork & Communication