

Quicksort Pseudocode

arr: 1D array

low: lowest index, high: highest index

```
function quicksort(arr, low, high)
```

```
  if (low < high) then
```

```
    p <-- partition(arr, low, high) // returns an index
```

```
    quicksort(arr, low, p-1)
```

```
    quicksort(arr, p+1, high)
```

```
  end if
```

```
end function
```

```
function partition(arr, low, high)
```

```
  pivot <-- arr[high]
```

```
  i <-- low
```

```
  for low <= j < high
```

```
    if (arr[j] < pivot) then
```

```
      swap(arr, i, j)
```

```
      i = i + 1
```

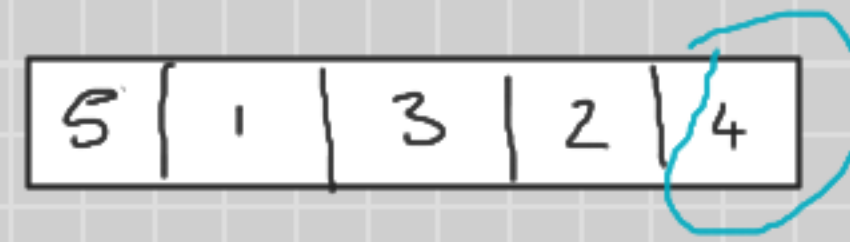
```
    end if
```

```
  end for
```

```
  swap(arr, i, high)
```

```
  return i
```

```
end function
```



```
function swap(arr, i, j)
```

```
  temp <-- arr[i]
```

```
  arr[i] <-- arr[j]
```

```
  arr[j] <-- temp
```

```
end function
```

```
function swap c++  
version
```

```
a ^= b
```

```
b ^= a
```

```
a ^= b
```

Quicksort Analysis: Best Case

arr: 1D array

low: lowest index, high: highest index

```
function quicksort(arr, low, high)
  if (low < high) then
    p <-- partition(arr, low, high) // returns an index
    quicksort(arr, low, p-1)
    quicksort(arr, p+1, high)
  end if
end function
```

$T(n)$

C_0

$C_1(n) + C_2$

$T(n/2)$

$T(n/2)$

function partition(arr, low, high)

$T(N)$

pivot <-- arr[high]

C_0

i <-- low

C_1

for low <= j < high

$C_2(n) + C_3$

if (arr[j] < pivot) then

$C_3(n-1)$

swap(arr, i, j)

$C_4(n-1)$

i = i + 1

$C_5(n-1)$

end if

end for

swap(arr, i, high)

C_6

return i

C_7

end function

$$2T(n/2) + C_1N + C_2 + C_0$$

$$2T(n/2) + \underline{C_1N + C_3} = 2T(n/2) + \Theta(n)$$

Master theorem in the form $T(n) = aT(n/b) + f(n)$

Quicksort Analysis: Worst Case

arr: 1D array

low: lowest index, high: highest index

```
function quicksort(arr, low, high)
  if (low < high) then
    p <-- partition(arr, low, high) // returns an index
    quicksort(arr, low, p-1)
    quicksort(arr, p+1, high)
  end if
end function
```

$$\begin{aligned}T(n) &= c_0 + c_1(n) + c_2 + T(n-1) + T(0) \\&= c_0 + c_1(n) + c_2 + T(n-1) + c_3 \\&= c_1(n) + c_4 + T(n-1)\end{aligned}$$

$$\begin{aligned}T(n) &= c(n) + c + (c(n-1) + c + t(n-2)) \\&= 3c + 2cn + t(n-2) \\&= 3c + 2cn + -(c(n-2) + c + t(n-3)) \\&= 5c + 3cn + t(n-3)\end{aligned}$$

$$(2k-1)c + kcn + t(n-k)$$

$$(2n-1)c + cn^2 + c$$

$$2cn + c + cn^2 + c$$

$$cn^2 + 2cn + c$$

$T(n)$

C_0

$C_1(n) + C_2$

$T(n-1)$

$T(0)$

function partition(arr, low, high)

 pivot <-- arr[high]

 i <-- low

 for low <= j < high

 if (arr[j] < pivot) then

 swap(arr, i, j)

 i = i + 1

 end if

 end for

 swap(arr, i, high)

 return i

end function

$T(N)$

C_0

C_1

$C_2(n) + C_3$

$C_3(n-1)$

$C_4(n-1)$

$C_5(n-1)$

C_6

C_7

Mergesort Analysis: Pesudocode

A: 1D array

l: lowest index of A

h: highest index of A

```
function MergeSort(A, int l, int h)
    if(l < h)
        mid = l + floor((h - l) / 2)
        MergeSort(A, l, mid)
        MergeSort(A, mid + 1, h)
        Merge(A, l, mid, h)
```

```
1 function F(A, l, mid, h)
2   L[] = A[l..mid]
3   R[] = A[mid+1 .. h]
4   i = 0, j = 0, k = 1
5   while (i <= mid and j < (h - mid))
6     if (L[i] > R[j])
7       A[k] = L[i], i = i + 1
8     else
9       A[k] = R[j], j = j + 1
10    k = k + 1
11  while (i <= mid)
12    A[k] = L[i], k = k + 1, i = i + 1
13  while (j < (h - mid))
14    A[k] = R[j], k = k + 1, j = j + 1
15
```

$i \leq \text{mid} - \text{low}$

^{lo, mid, hi}
MERGE(A, p, q, r)

```
1  n1 = q - p + 1
2  n2 = r - q
3  let L[1..n1 + 1] and R[1..n2 + 1] be new arrays
4  for i = 1 to n1
5    L[i] = A[p + i - 1]
6  for j = 1 to n2
7    R[j] = A[q + j]
8  L[n1 + 1] = ∞
9  R[n2 + 1] = ∞
10 i = 1
11 j = 1
12 for k = p to r
13   if L[i] ≤ R[j]
14     A[k] = L[i]
15     i = i + 1
16   else A[k] = R[j]
17     j = j + 1
```



```

function mergeSort(Vector)
  size ← LENGTH[Vector]
  if (size = 1)
    return Vector
  end if
  midpoint =  $\lfloor \frac{\text{size} + 1}{2} \rfloor$ 
  new Vector left(midpoint)
  new Vector right(size - midpoint)
  left ← vector[1 : midpoint]
  right ← vector[midpoint + 1 : size]
  return merge(mergeSort(left), mergeSort(right))
end function

```

newVector ← myVector[first:last]
 Copies values from vector "myVector" between
 "first" and "last" indices inclusive to the vector
 "newVector".

from ADS1

```

function merge(leftVec, rightVec)
  leftSize ← LENGTH[leftVec]
  rightSize ← LENGTH[rightVec]
  new Vector solution(leftSize + rightSize)
  i ← 1, j ← 1, k ← 1 k will be used to index the solution vector
  while (i ≤ leftSize ∧ j ≤ rightSize) do
    if (leftVec[i] < rightVec[j]) then
      solution[k] ← leftVec[i]
      i ← i + 1
    else
      solution[k] ← rightVec[j]
      j ← j + 1
    end if
    k ← k + 1
  end while
  while (i ≤ leftSize) do
    solution[k] ← leftVec[i]
    i ← i + 1
    k ← k + 1
  end while
  while (j ≤ rightSize)
    solution[k] ← rightVec[j]
    j ← j + 1
    k ← k + 1
  end while
  return solution
end function

```

