

## PROFILE

### PHONE:

07543 540490

### EMAIL:

[missnaw2003al@gmail.com](mailto:missnaw2003al@gmail.com)

### LOCATION:

Slough, England

### LINKEDIN:

<https://www.linkedin.com/in/nawal-abdi-23585a2b1/>

### ARTSTATION:

<http://www.artstation.com/unloading>

## SKILLS

### Art and Design:

- 2D Animation  
(Premiere Pro / Camtasia 9)
- 3D Modelling  
(Maya / Blender / Cinema 4D / Substance Painter / ZBrush)
- Environment Artist

### Game Development:

- Unreal Engine / Unity

### Technical:

- Programming  
(Lua / C++ / Javascript / Python / Node / SQL)
- Website Developing  
(HTML / CSS / Frameworks)
- Video Editor  
(Final Cut Pro, Premiere Pro, Video Star)

## ADDITIONAL NOTES

- Passionate about mobile game development and visual storytelling.
- Supported UI/UX design for in-game features, ensuring readability and engagement.

# NAWAL ABDI

## GAME ARTIST

A woman with a creative background with skills in modelling, environments, character design, and animation, and I love telling stories through these elements within games. I continuously challenge myself through self-driven projects and independent study, always seeking to grow both creatively and professionally.

## EXPERIENCE

### Creative Designer - Freelancer

Kunpeng Studio

10 / 2025

### Web Developer - Freelancer

UpWork

09/2020 – 11/2022

## EDUATION

### Royal Holloway, University of London

**Video Games Art and Design** in Mobile and Indie Game Development, Game Engines & Immersive Environments  
09/2022 - 07/2025

- Team Project: Co-developed a Shooting Game in a team of 3 using Unity.
  - Bring together modelling, environments, scripting, and gameplay systems into cohesive prototypes.
- Team Project: Co-developed a Virtual Production in Film & TV Academy – Beaconsfield
  - Collaboration across teams and organising along with problem-solving under technical constraints.

### Langley College

**Level 3 BTEC National Extended Diploma in IT**  
09/2020 - 08/2022

### Heston Community School

**High School** in English, Maths  
09/2014 - 08/2019

## PROJECT

### Celestial King – Indie Game

09/2024

<https://www.youtube.com/watch?v=Mlr1RaBQMfQ>

- Demonstrated a passion for solving complex game design challenges by implementing gameplay systems and mechanics in a 2.5D environment using Blueprints and Unreal workflows.