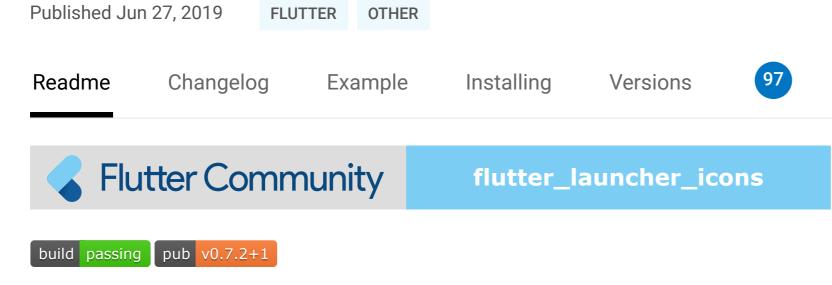
Q

# flutter\_launcher\_icons 0.7.2+1



# **Flutter Launcher Icons**

A command-line tool which simplifies the task of updating your Flutter app's launcher icon. Fully flexible, allowing you to choose what platform you wish to update the launcher icon for and if you want, the option to keep your old launcher icon in case you want to revert back sometime in the future.

## **What's New**

#### Version 0.7.2 (25th May 2019)

Reverted back using old interpolation method

### Version 0.7.1 (24th May 2019)

- Fixed issue with image dependency not working on latest version of Flutter (thanks to (0sboutet06)
- Fixed iOS icon sizes which were incorrect (thanks to @sestegra)
- Removed dart\_config git dependency and replaced with yaml dependency

#### **Version 0.7.0 (22nd November 2018)**

- Added check to ensure the Android file name is valid
- Fixed issue where there was a git diff when there was no change
- Fixed issue where iOS icon would be generated when it shouldn't be
- Added support for drawables to be used for adaptive icon backgrounds
- Added support for Flutter Launcher Icons to be able to run with it's own config file (no longer necessary to add to pubspec.yaml)

# Version 0.6.1 (26th August 2018)

Upgraded dependencies so that it should now work with Dart 2.1.0

Version 0.6.0 (8th August 2018)

Moved the package to Flutter Community

# **Version 0.5.0 (12th June 2018)**

[Android] Support for adaptive icons added

## :book: Guide

#### 1. Setup the config file

Add your Flutter Launcher Icons configuration to your pubspec.yaml or create a new config file called flutter\_launcher\_icons.yaml . An example is shown below. A more complex example can be found in the example project.

```
dev_dependencies:
 flutter_launcher_icons: "^0.7.2"
flutter_icons:
 android: "launcher_icon"
 ios: true
 image_path: "assets/icon/icon.png"
```

pubspec.yaml you will need to specify the name of the file when running the package.

If you name your configuration file something other than flutter\_launcher\_icons.yaml or

```
flutter pub get
  flutter pub run flutter_launcher_icons:main -f <your config file name here>
Note: If you are not using the existing pubspec.yaml ensure that your config file is located in
```

the same directory as it. 2. Run the package

# After setting up the configuration, all that is left to do is run the package.

flutter pub get

```
flutter pub pub run flutter_launcher_icons:main
If you encounter any issues please report them here.
```

In the above configuration, the package is setup to replace the existing launcher icons in both the Android and iOS project with the icon located in the image path specified above and given

the name "launcher\_icon" in the Android project and "Example-Icon" in the iOS project. ☐ Attributes

## Shown below is the full list of attributes which you can specify within your Flutter Launcher Icons configuration.

• android / ios

- false: Ignore making launcher icons for this platform o icon/path/here.png: This will generate a new launcher icons for the platform with the name you specify, without removing the old default existing Flutter launcher
- icon. • image\_path: The location of the icon image file which you want to use as the app launcher icon

• true: Override the default existing Flutter launcher icon for the platform specified

- image\_path\_android: The location of the icon image file specific for Android platform (optional - if not defined then the image\_path is used)
- image\_path\_ios: The location of the icon image file specific for iOS platform (optional if not defined then the image\_path is used)
- Note: iOS icons should fill the entire image and not contain transparent borders. The next two attributes are only used when generating Android launcher icon

• adaptive\_icon\_background : The color (E.g. "#ffffff" ) or image asset (E.g.

background of the adaptive icon. adaptive\_icon\_foreground: The image asset which will be used for the icon foreground of the adaptive icon

"assets/images/christmas-background.png" ) which will be used to fill out the

□ Troubleshooting Listed a couple common issues with solutions for them

# Generated icon color is different from the original icon

Caused by an update to the image dependency which is used by Flutter Launcher Icons.

Related issue

Image foreground is too big / too small For best results try and use a foreground image which has padding much like the one in the

Use #AARRGGBB for colors instead of ##AABBGGRR, to be compatible with Flutter image cla

# Related issue

Example

example.



- **Special thanks** 
  - Thanks to Brendan Duncan for the underlying image package to transform the icons. • Big thank you to all the contributors to the project. Every PR / reported issue is greatly
  - appreciated!

A package which simplifies the task

About

of updating your Flutter app's launcher icon. Fully flexible, allowing you to choose what platform you wish to update the launcher icon for and if you want, the option to keep your old launcher icon in case you want to revert back sometime in the future.

View/report issues

Repository (GitHub)

**API reference Author** 

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MIT (LICENSE) **Dependencies** 

args, image, yaml

flutter\_launcher\_icons

Packages that depend on