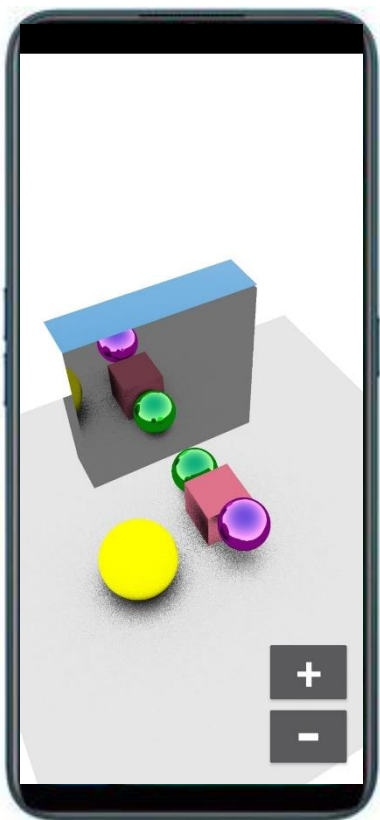




Mobile Computing



Raytracing on Android

Raytracing on Android is a real time Ray Tracer able to run on your Smartphone

Specifications:

Android Smartphone + OpenGL ES 3.1

60 FPS refresh rate

Variable Resolution + MSAA

Touch Gesture Control

Multiple Objects / Materials

Multiple Scenes

