

1. Copy the folder named "mods" to the game directory
2. In the file **run_mod.py** make sure that the game path is correct

```
def run(type):  
  
    if type == "mod":  
        start_game = 'start /b "" "C:\Program Files (x86)\Steam\steam.exe" -applaunch 730 -game mod_knife/csgo -console +workshop_workbench'  
    elif type == "basic":  
        start_game = 'start /b "" "C:\Program Files (x86)\Steam\steam.exe" -applaunch 730 -game mod_gun/csgo -console +workshop_workbench'  
  
    os.system(f'"{start_game}"')
```

3. If you need to adjust the mouse movement positions you can modify the values in the file **screen_manip.py**

```
def load_skin():  
    # move to load button  
    pyautogui.moveTo(0.85 * WIDTH, 0.98 * HEIGHT, duration=0.1)  
    pyautogui.click()  
    # move to skin folder  
    pyautogui.moveTo(0.40 * WIDTH, 0.4 * HEIGHT, duration=0.1)  
    # double click  
    pyautogui.click()  
    pyautogui.click()
```

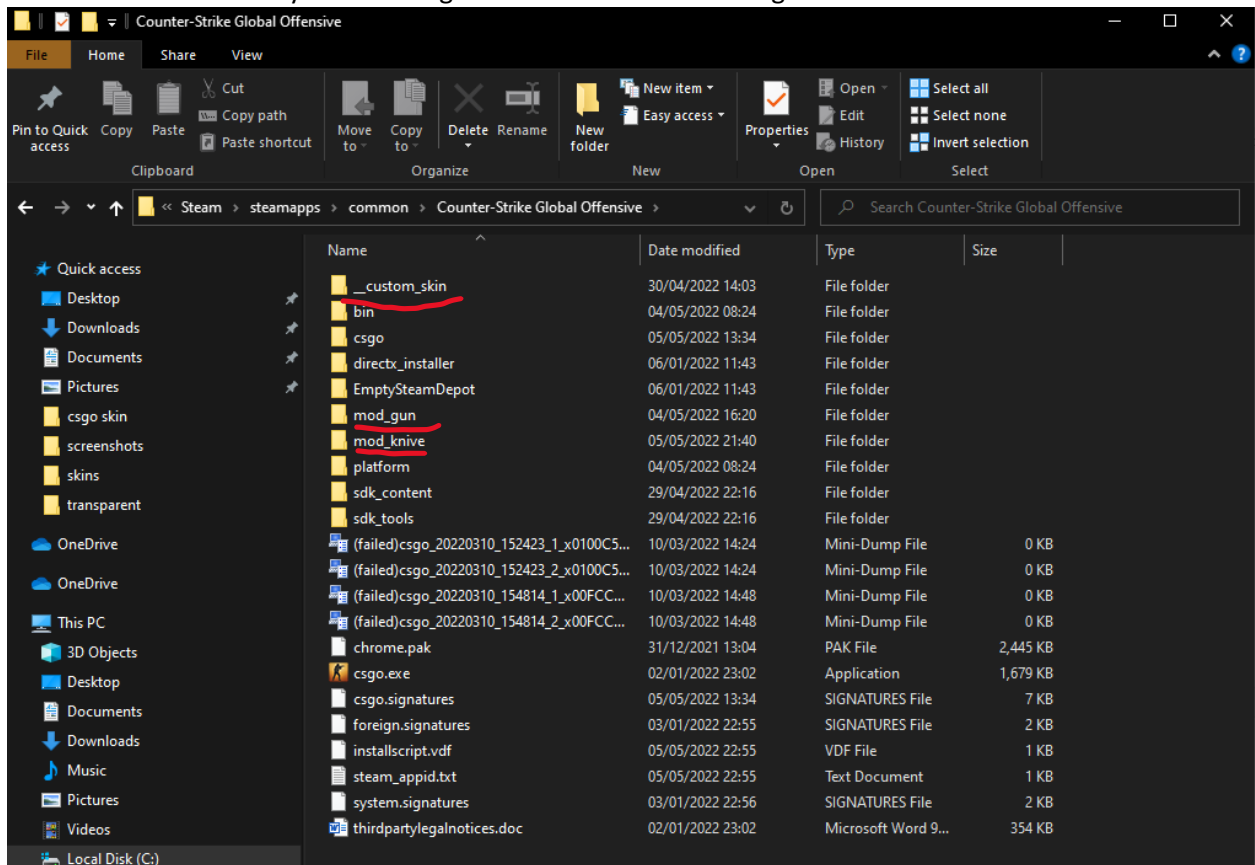
```
def side_view():  
    # move to sideview checkbox  
    pyautogui.moveTo(0.295 * WIDTH, 0.9 * HEIGHT, duration=0.1)  
    pyautogui.click()
```

```
def close_workshop():  
    pyautogui.moveTo(0.99 * WIDTH, 0.01 * HEIGHT, duration=0.1)  
    pyautogui.click()
```

The first value corresponds to the **X-axis**, the second value corresponds to the **Y-axis**

4. Before loading a skin make sure that the folder is set to the home directory of the game

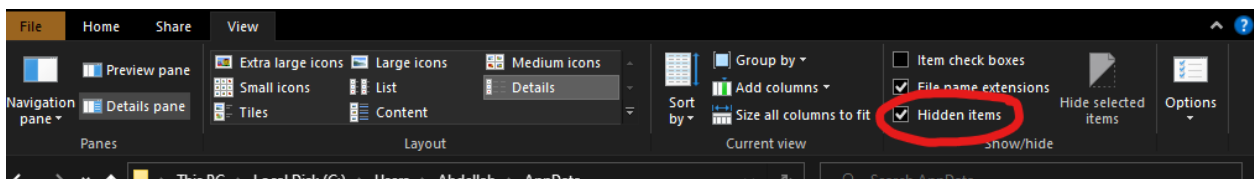
5. Make sure the directory tree in the game folder looks something like this:



6. Make sure the game folder path is correct in the file **modify_values.py**

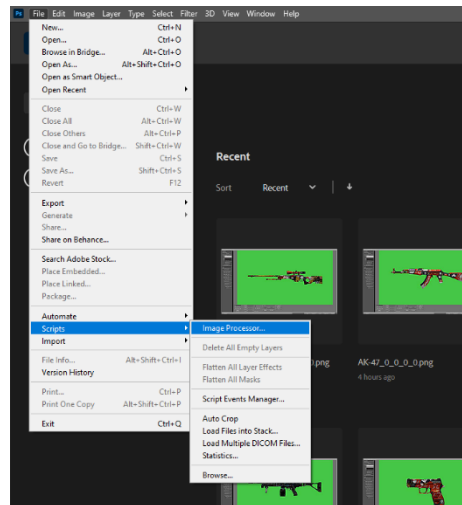
```
with open("C:\\Program Files (x86)\\Steam\\steamapps\\common\\Counter-Strike Global Offensive\\__custom_skin\\skin_custom.txt", 'w') as file2:  
    file2.write(values)
```

7. Before running the program, we need to install some dependencies, run the following command one time only: **pipenv install**
8. Every time when you open a new terminal for the first time we need to type: **pipenv shell**
9. Once everything is set we can run our program using :
- python skin_screenshot [base_directory] [screenshots_output_directory]**
10. Enable **hidden items**

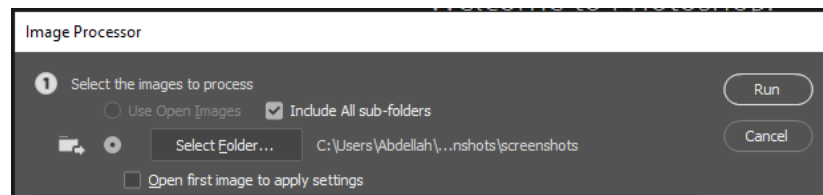


11. Go to the following directory: **C:\\Users\\[username] \\AppData\\Roaming\\Adobe\\Adobe Photoshop 2021\\Presets\\Actions** and paste the file **csgo.atn**

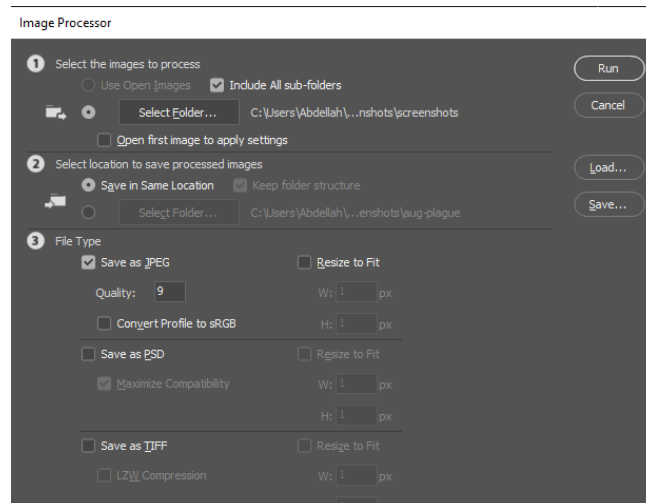
12. Launch Photoshop after taking all the screenshots and go to File > Scripts > Image Processor



13. Check **Include All sub-folder**, and selected the folder that contains all the screenshots



14. Check **Save in Same Location** and keep the file type **Save as JPEG**



15. Finally set the **Run Action** to **csgo** and press **Run**:

