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Orthonormal Sets and Basis , and Projections

Orthonormal Sets

An orthogonal set of unit vectors

Example #1

$$\left\{ \begin{bmatrix} 1 \\ 1 \\ 1 \end{bmatrix}, \begin{bmatrix} 1 \\ -2 \\ 1 \end{bmatrix}, \begin{bmatrix} 1 \\ 0 \\ -1 \end{bmatrix} \right\} \text{ An orthogonal basis for } \mathbb{R}^3$$

normalize

$$\left\{ \begin{bmatrix} 1/\sqrt{3} \\ 1/\sqrt{3} \\ 1/\sqrt{3} \end{bmatrix}, \begin{bmatrix} 1/\sqrt{6} \\ -2/\sqrt{6} \\ 1/\sqrt{6} \end{bmatrix}, \begin{bmatrix} 1/\sqrt{2} \\ 0 \\ -1/\sqrt{2} \end{bmatrix} \right\} \text{ An orthonormal basis for } \mathbb{R}^3$$

$$\vec{x} = c_1 \vec{v}_1 + c_2 \vec{v}_2 + \dots + c_n \vec{v}_n$$

$$c_i = \frac{\vec{x} \cdot \vec{v}_i}{\vec{v}_i \cdot \vec{v}_i} \text{ If } \{ \vec{v}_1, \dots, \vec{v}_n \} \text{ is a orthogonal basis.}$$

Orthonormal Basis

An orthogonal basis of unit vectors.

$\{ \vec{u}_1, \vec{u}_2, \dots, \vec{u}_n \}$ ← Orthonormal basis

$$c_i = \vec{x} \cdot \vec{v}_i$$

$$U = [\vec{u}_1, \vec{u}_2, \dots, \vec{u}_k]$$

$\{ \vec{u}_1, \dots, \vec{u}_k \}$ is an orthonormal subset of \mathbb{R}^n .

$$U^T U = \begin{bmatrix} \vec{u}_1^T \\ \vec{u}_2^T \\ \vdots \\ \vec{u}_k^T \end{bmatrix} [\vec{u}_1, \vec{u}_2, \dots, \vec{u}_k]$$

$$= \begin{bmatrix} \vec{u}_1^T \vec{u}_1 & \vec{u}_1^T \vec{u}_2 & \dots & \vec{u}_1^T \vec{u}_k \\ \vec{u}_2^T \vec{u}_1 & \vec{u}_2^T \vec{u}_2 & \dots & \vec{u}_2^T \vec{u}_k \\ \vdots & \vdots & \ddots & \vdots \\ \vec{u}_k^T \vec{u}_1 & \dots & \dots & \vec{u}_k^T \vec{u}_k \end{bmatrix} = \begin{bmatrix} \vec{u}_1 \cdot \vec{u}_1 & \vec{u}_1 \cdot \vec{u}_2 & \dots & \vec{u}_1 \cdot \vec{u}_k \\ \vdots & \vdots & \ddots & \vdots \\ \vec{u}_k \cdot \vec{u}_1 & \dots & \dots & \vec{u}_k \cdot \vec{u}_k \end{bmatrix}$$

$$= \begin{bmatrix} 1 & 0 & \dots & 0 \\ 0 & 1 & \dots & 0 \\ \vdots & \vdots & \ddots & \vdots \\ 0 & \dots & \dots & 1 \end{bmatrix} = I$$

Properties of \vec{U} :

$$1. \|U\vec{x}\| = \|\vec{x}\|$$

$$2. (U\vec{x})(U\vec{y}) = \vec{x} \cdot \vec{y}$$

$$3. (U\vec{x})(U\vec{y}) = 0 \iff \vec{x} \cdot \vec{y} = 0$$

$$\begin{aligned} (U\vec{x}) \cdot (U\vec{y}) &= (U\vec{x})^T (U\vec{y}) \\ &= \vec{x}^T U^T U \vec{y} \\ &= \vec{x}^T I \vec{y} \\ &= \vec{x}^T \vec{y} \\ &= \vec{x} \cdot \vec{y} \end{aligned}$$

If U is an $n \times n$ matrix with orthonormal columns, it is called orthogonal matrix.

$$U^T U = I$$

$$\begin{bmatrix} 1/\sqrt{3} \\ 1/\sqrt{6} \\ 1/\sqrt{6} \end{bmatrix} \cdot \begin{bmatrix} 1/\sqrt{3} \\ -2/\sqrt{6} \\ 0 \end{bmatrix} = \frac{1}{3} - \frac{2}{6} + 0 = 0$$

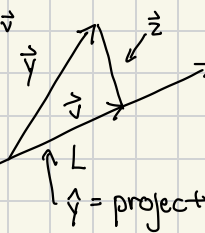
$$\begin{bmatrix} 1/\sqrt{3} & 1/\sqrt{6} & 1/\sqrt{6} \\ 1/\sqrt{6} & -2/\sqrt{6} & 0 \\ 1/\sqrt{6} & 0 & -1/\sqrt{2} \end{bmatrix}$$

$$\left\| \begin{bmatrix} 1/\sqrt{3} \\ 1/\sqrt{6} \\ 1/\sqrt{6} \end{bmatrix} \right\| = \sqrt{1/3 + 1/6 + 1/6} = 1$$

Orthogonal Projections

Example #1

$$\hat{\vec{y}} = \text{proj}_L \vec{y} = \frac{\vec{y} \cdot \vec{v}}{\vec{v} \cdot \vec{v}} \vec{v}$$



$$\vec{y} = \hat{\vec{y}} + \vec{z} = \begin{bmatrix} 3 \\ 3 \\ 3 \end{bmatrix} + \begin{bmatrix} -1 \\ 2 \\ -1 \end{bmatrix}$$

$$\hat{\vec{y}} \cdot \vec{z} = \begin{bmatrix} 3 \\ 3 \\ 3 \end{bmatrix} \cdot \begin{bmatrix} -1 \\ 2 \\ -1 \end{bmatrix} = -3 + 6 - 3 = 0$$

$$\vec{v} = \begin{bmatrix} 1 \\ 1 \\ 1 \end{bmatrix}, \vec{y} = \begin{bmatrix} 2 \\ 5 \\ 2 \end{bmatrix}$$

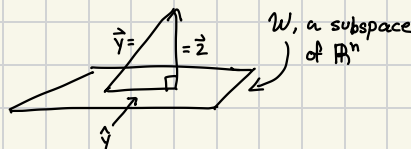
$$\vec{z} = \vec{y} - \hat{\vec{y}}$$

$$\hat{\vec{y}} = \frac{\vec{y} \cdot \vec{v}}{\vec{v} \cdot \vec{v}} \vec{v} = \frac{2+5+2}{1+1+1} \begin{bmatrix} 1 \\ 1 \\ 1 \end{bmatrix} = \frac{9}{3} \begin{bmatrix} 1 \\ 1 \\ 1 \end{bmatrix} = \begin{bmatrix} 3 \\ 3 \\ 3 \end{bmatrix}$$

$$\vec{y} = \hat{\vec{y}} + \vec{z} = \begin{bmatrix} 3 \\ 3 \\ 3 \end{bmatrix} + \begin{bmatrix} -1 \\ 2 \\ -1 \end{bmatrix}$$

$$\hat{\vec{y}} \cdot \vec{z} = \begin{bmatrix} 3 \\ 3 \\ 3 \end{bmatrix} \cdot \begin{bmatrix} -1 \\ 2 \\ -1 \end{bmatrix} = -3 + 6 - 3 = 0$$

$$\vec{z} = \vec{y} - \hat{\vec{y}} = \begin{bmatrix} 2 \\ 5 \\ 2 \end{bmatrix} - \begin{bmatrix} 3 \\ 3 \\ 3 \end{bmatrix} = \begin{bmatrix} -1 \\ 2 \\ -1 \end{bmatrix}$$



Theorem: If \vec{y} is a vector in \mathbb{R}^n and W is a subspace of \mathbb{R}^n , then \vec{y} can be written uniquely as $\vec{y} = \hat{\vec{y}} + \vec{z}$, where $\hat{\vec{y}} \in W$ and $\vec{z} \in W^\perp$.

Furthermore, if $\{ \vec{v}_1, \dots, \vec{v}_k \}$ is an orthogonal basis for W , then

$$\hat{\vec{y}} = \frac{\vec{y} \cdot \vec{v}_1}{\vec{v}_1 \cdot \vec{v}_1} \vec{v}_1 + \frac{\vec{y} \cdot \vec{v}_2}{\vec{v}_2 \cdot \vec{v}_2} \vec{v}_2 + \dots + \frac{\vec{y} \cdot \vec{v}_k}{\vec{v}_k \cdot \vec{v}_k} \vec{v}_k$$

(existence)

Proof: If $\{ \vec{v}_1, \dots, \vec{v}_k \}$ is an orthogonal basis for W , then since $\hat{\vec{y}}$ is constructed by $*$, it is a linear combination of vectors in W , $\hat{\vec{y}}$ is itself in W .

(continues up on the right)

$$\text{Want to show: } \vec{z} \in W^\perp; \text{ consider } \vec{z} \cdot \vec{v}_i = (\vec{y} - \hat{\vec{y}}) \cdot \vec{v}_i$$

$$= \left(\vec{y} - \frac{\vec{y} \cdot \vec{v}_1}{\vec{v}_1 \cdot \vec{v}_1} \vec{v}_1 - \frac{\vec{y} \cdot \vec{v}_2}{\vec{v}_2 \cdot \vec{v}_2} \vec{v}_2 - \dots - \frac{\vec{y} \cdot \vec{v}_k}{\vec{v}_k \cdot \vec{v}_k} \vec{v}_k \right) \cdot \vec{v}_i$$

(Proof continues here)

$$\begin{aligned} &= \vec{y} \cdot \vec{v}_i - \frac{\vec{y} \cdot \vec{v}_1}{\vec{v}_1 \cdot \vec{v}_1} \vec{v}_1 \cdot \vec{v}_i - \frac{\vec{y} \cdot \vec{v}_2}{\vec{v}_2 \cdot \vec{v}_2} \vec{v}_2 \cdot \vec{v}_i \\ &\quad - \dots - \frac{\vec{y} \cdot \vec{v}_k}{\vec{v}_k \cdot \vec{v}_k} \vec{v}_k \cdot \vec{v}_i \\ &= \vec{y} \cdot \vec{v}_i - \frac{\vec{y} \cdot \vec{v}_i}{\vec{v}_i \cdot \vec{v}_i} \vec{v}_i \cdot \vec{v}_i \\ &= \vec{y} \cdot \vec{v}_i - \vec{y} \cdot \vec{v}_i = 0 \end{aligned}$$

Since $\vec{z} \perp \vec{v}_i$ for every i , it must be orthogonal to every vector in W .

Thus, $\vec{z} \in W^\perp$.

Uniqueness: Let's pretend $\vec{y} = \hat{\vec{y}} + \vec{z}$ and $\vec{y} = \hat{\vec{\alpha}} + \vec{\beta}$, where $\hat{\vec{y}}, \hat{\vec{\alpha}} \in W$ and $\vec{z}, \vec{\beta} \in W^\perp$.

$$\hat{\vec{y}} + \vec{z} = \hat{\vec{\alpha}} + \vec{\beta}$$

$$(\hat{\vec{y}} - \hat{\vec{\alpha}}) \cdot (\hat{\vec{y}} - \hat{\vec{\alpha}}) = (\vec{\beta} - \vec{z}) \cdot (\vec{\beta} - \vec{z}) = 0$$

(continues in the next page)

Orthonormal Sets and Basis , and Projections

so $\hat{y} - \hat{\alpha} = \vec{0}$ or $\hat{y} = \hat{\alpha}$. Similarly, $\hat{\beta} = \hat{z}$. ■

Example #2

$$\left\{ \begin{bmatrix} 1 \\ 2 \\ 3 \\ 1 \\ 2 \end{bmatrix}, \begin{bmatrix} 2 \\ 1 \\ 0 \\ 0 \\ 2 \end{bmatrix}, \begin{bmatrix} 1 \\ -2 \\ 1 \\ 1 \\ 1 \end{bmatrix} \right\} = W, \text{ a subspace of } \mathbb{R}^5$$

Orthogonal basis for W

$$\vec{y} = \begin{bmatrix} 4 \\ 9 \\ -7 \\ -6 \\ 13 \end{bmatrix}, \vec{y} = \begin{bmatrix} 9 \\ 8 \\ -5 \\ -1 \\ 4 \end{bmatrix}, \vec{z} = \begin{bmatrix} -5 \\ -2 \\ -2 \\ -4 \\ 9 \end{bmatrix}$$



Check: $\vec{y} \cdot \vec{z} = 9(-5) + 8(-2) + (-5)(-2) + (-1)(-9) + 4(9)$
 $= -45 - 16 + 10 + 9 + 36$
 $= 0$

\hat{y} is the closest vector in W to \vec{y} .

$$\|\vec{y} - \hat{y}\| < \|\vec{y} - \vec{v}\|, \text{ where } \vec{v} \in W \text{ and } \vec{v} \neq \hat{y}.$$

$\|\vec{z}\|$ = the distance from \vec{y} to W .

Write \vec{y} as the sum of a vector in W and a vector in W^\perp . (or orthogonally decompose \vec{y} into a sum of a vector in W and a vector in W^\perp)

$$\vec{y} = \frac{\vec{y} \cdot \vec{v}_1}{\vec{v}_1 \cdot \vec{v}_1} \vec{v}_1 + \frac{\vec{y} \cdot \vec{v}_2}{\vec{v}_2 \cdot \vec{v}_2} \vec{v}_2 + \frac{\vec{y} \cdot \vec{v}_3}{\vec{v}_3 \cdot \vec{v}_3} \vec{v}_3$$

$$\vec{y} = \frac{\begin{bmatrix} 4 \\ 9 \\ -7 \\ -6 \\ 13 \end{bmatrix} \cdot \begin{bmatrix} 1 \\ 2 \\ 3 \\ 1 \\ 2 \end{bmatrix}}{\begin{bmatrix} 1 \\ 2 \\ 3 \\ 1 \\ 2 \end{bmatrix} \cdot \begin{bmatrix} 1 \\ 2 \\ 3 \\ 1 \\ 2 \end{bmatrix}} \begin{bmatrix} 1 \\ 2 \\ 3 \\ 1 \\ 2 \end{bmatrix} + \frac{\begin{bmatrix} 4 \\ 9 \\ -7 \\ -6 \\ 13 \end{bmatrix} \cdot \begin{bmatrix} 2 \\ 1 \\ 0 \\ 0 \\ 2 \end{bmatrix}}{\begin{bmatrix} 2 \\ 1 \\ 0 \\ 0 \\ 2 \end{bmatrix} \cdot \begin{bmatrix} 2 \\ 1 \\ 0 \\ 0 \\ 2 \end{bmatrix}} \begin{bmatrix} 2 \\ 1 \\ 0 \\ 0 \\ 2 \end{bmatrix} + \frac{\begin{bmatrix} 4 \\ 9 \\ -7 \\ -6 \\ 13 \end{bmatrix} \cdot \begin{bmatrix} 1 \\ -2 \\ 1 \\ 1 \\ 1 \end{bmatrix}}{\begin{bmatrix} 1 \\ -2 \\ 1 \\ 1 \\ 1 \end{bmatrix} \cdot \begin{bmatrix} 1 \\ -2 \\ 1 \\ 1 \\ 1 \end{bmatrix}} \begin{bmatrix} 1 \\ -2 \\ 1 \\ 1 \\ 1 \end{bmatrix}$$

$$= \frac{4+18-21-8+26}{1+4+9+1+4} \begin{bmatrix} 1 \\ 2 \\ 3 \\ 1 \\ 2 \end{bmatrix} + \frac{8+9+0+0-13}{4+1+0+0+4} \begin{bmatrix} 2 \\ 1 \\ 0 \\ 0 \\ 2 \end{bmatrix} + \frac{4+9+14-8+13}{1+1+1+1+1} \begin{bmatrix} 1 \\ -2 \\ 1 \\ 1 \\ 1 \end{bmatrix}$$

$$= \begin{bmatrix} 1 \\ 2 \\ 3 \\ 1 \\ 2 \end{bmatrix} + 2 \begin{bmatrix} 1 \\ 0 \\ 2 \\ 2 \\ 1 \end{bmatrix} + 4 \begin{bmatrix} 1 \\ -2 \\ 1 \\ 1 \\ 1 \end{bmatrix} = \begin{bmatrix} 9 \\ 8 \\ -5 \\ -1 \\ 4 \end{bmatrix} = \vec{y}$$

What if you want to do this projection, and you have a basis for W , but it's not orthogonal?