

# Lecture Notes (July 3rd, 2024)

M 340L Matrices and Matrix Calculations  
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Dot Products (also known as Inner Products)

If  $\vec{u}$  and  $\vec{v}$  are vectors in  $\mathbb{R}^n$ ,

$$\vec{u} \cdot \vec{v} = \vec{u}^T \vec{v} = \begin{bmatrix} u_1 & u_2 & \dots & u_n \end{bmatrix} \begin{bmatrix} v_1 \\ v_2 \\ \vdots \\ v_n \end{bmatrix} = u_1 v_1 + u_2 v_2 + \dots + u_n v_n$$

Properties of the dot product

1.  $\vec{u} \cdot \vec{v} = \vec{v} \cdot \vec{u}$
2.  $(\vec{u} + \vec{v}) \cdot \vec{w} = \vec{u} \cdot \vec{w} + \vec{v} \cdot \vec{w}$
3.  $(c\vec{u}) \cdot \vec{v} = c(\vec{u} \cdot \vec{v}) = \vec{u} \cdot (c\vec{v})$
4.  $\vec{u} \cdot \vec{u} \geq 0$  and  $\vec{u} \cdot \vec{u} = 0 \iff \vec{u} = \vec{0}$

The length/magnitude/norm of a vector is

$$\|\vec{v}\| = \sqrt{\vec{v} \cdot \vec{v}} = \sqrt{v_1^2 + v_2^2 + \dots + v_n^2}$$

A unit vector is a vector whose length is 1.

If  $\vec{v}$  is not  $\vec{0}$ , then you can normalize  $\vec{v}$  by replacing it with  $\frac{\vec{v}}{\|\vec{v}\|}$ , the unit vector in the direction of  $\vec{v}$ .

$$\vec{v} = \underbrace{\frac{\vec{v}}{\|\vec{v}\|}}_{\text{direction}} \underbrace{\|\vec{v}\|}_{\text{magnitude}} \quad \text{Also } \|\vec{v}\| \equiv \|\vec{v}\|$$

Example #1

$$\vec{v} = \begin{bmatrix} 2 \\ 1 \end{bmatrix}, \|\vec{v}\| = \sqrt{4+1} = \sqrt{5}$$

$$\frac{\vec{v}}{\|\vec{v}\|} = \frac{1}{\sqrt{5}} \begin{bmatrix} 2 \\ 1 \end{bmatrix} = \begin{bmatrix} 2/\sqrt{5} \\ 1/\sqrt{5} \end{bmatrix}$$

Constant Property

$$\begin{aligned} \|c\vec{v}\| &= \sqrt{(c\vec{v})^T (c\vec{v})} = \sqrt{c^2 \vec{v}^T \vec{v}} = \sqrt{c^2 \|\vec{v}\|^2} \\ &= \sqrt{c^2} \sqrt{\|\vec{v}\|^2} = |c| \|\vec{v}\| \end{aligned}$$

Example #2

Distance between  $\vec{u}$  and  $\vec{v}$

$$\text{dist}(\vec{u}, \vec{v}) = \|\vec{u} - \vec{v}\|$$



Orthogonal Vectors

Two vectors are orthogonal if  $\vec{u} \cdot \vec{v} = 0$ .

Example #3

$$\vec{u} = \begin{bmatrix} 2 \\ 1 \end{bmatrix}, \vec{v} = \begin{bmatrix} -2 \\ 1 \end{bmatrix}$$

$$\vec{u} \cdot \vec{v} = 1(-2) + 2(1) = 0$$

In general,

$$\vec{u} \cdot \vec{v} = \|\vec{u}\| \|\vec{v}\| \cos \theta \iff 0 \leq \theta \leq \pi$$

If  $S$  is a set in  $\mathbb{R}^n$  the orthogonal complement to  $S$ , denoted as  $S^\perp$  (read as "S-perp") is the set of vectors in  $\mathbb{R}^n$  orthogonal to every vector in  $S$ .

Example #3.1

$$S = \left\{ \begin{bmatrix} 1 \\ 2 \end{bmatrix}, \begin{bmatrix} 1 \\ 0 \end{bmatrix} \right\} \quad \text{I want to find } S^\perp$$

$$\text{and } \begin{bmatrix} 1 \\ 0 \end{bmatrix} \cdot \vec{v} = 0$$

$$\begin{aligned} \begin{bmatrix} 1 & 2 & 1 & 2 \\ 1 & 1 & 0 & 0 \end{bmatrix} \vec{v} &= \vec{0} \implies \begin{bmatrix} 1 & 2 & 1 & 2 \\ 0 & -1 & -1 & -2 \end{bmatrix} \vec{v} = \vec{0} \\ \xrightarrow{R_2 \leftrightarrow R_1} \begin{bmatrix} 1 & 2 & 1 & 2 \\ 0 & -1 & -1 & -2 \end{bmatrix} &\xrightarrow{\text{row op}} \begin{bmatrix} 1 & 0 & -1 & -2 \\ 0 & -1 & -1 & -2 \end{bmatrix}; \vec{v} = s \begin{bmatrix} 1 \\ 0 \\ 1 \\ 2 \end{bmatrix} + t \begin{bmatrix} 0 \\ 1 \\ 1 \\ 2 \end{bmatrix} \end{aligned}$$

$$\text{Sol: } S^\perp = \text{span} \left\{ \begin{bmatrix} 1 \\ 0 \\ 1 \\ 2 \end{bmatrix}, \begin{bmatrix} 0 \\ 1 \\ 1 \\ 2 \end{bmatrix} \right\} \quad S, t \in \mathbb{R}$$

$\hookrightarrow S^\perp$  is always a subspace of  $\mathbb{R}^n$

Orthogonal Set

An orthogonal set is a set of vectors  $\vec{v}_1, \vec{v}_2, \dots, \vec{v}_n$  where  $\vec{v}_i \cdot \vec{v}_j = 0$  when  $i \neq j$

Example #4

$$\left\{ \begin{bmatrix} 1 \\ 1 \\ 0 \end{bmatrix}, \begin{bmatrix} 0 \\ 1 \\ 1 \end{bmatrix}, \begin{bmatrix} 0 \\ 0 \\ 1 \end{bmatrix}, \begin{bmatrix} 1 \\ 2 \\ 1 \end{bmatrix} \right\}$$

This set is orthogonal

Linear Combinations

$$\begin{aligned} \vec{v}_1 \cdot \vec{v}_2 &= 1+0+1=0 \\ \vec{v}_1 \cdot \vec{v}_3 &= 0+0+0=0 \\ \vec{v}_1 \cdot \vec{v}_4 &= 1+2+1=0 \\ \vec{v}_2 \cdot \vec{v}_3 &= 0+0+0=0 \\ \vec{v}_2 \cdot \vec{v}_4 &= 1+0+1=0 \\ \vec{v}_3 \cdot \vec{v}_4 &= 0+0+1=0 \end{aligned}$$

Theorem

If  $\vec{v}_1, \dots, \vec{v}_k$  is an orthogonal set of non-zero vectors, then the set is linearly independent.

Proof

$$\text{Let } c_1 \vec{v}_1 + c_2 \vec{v}_2 + \dots + c_k \vec{v}_k = \vec{0}$$

$$\vec{v}_1 \cdot (c_1 \vec{v}_1 + c_2 \vec{v}_2 + \dots + c_k \vec{v}_k) = \vec{v}_1 \cdot \vec{0}$$

$$c_1 \vec{v}_1 \cdot \vec{v}_1 + \cancel{c_2 \vec{v}_1 \cdot \vec{v}_2} + \dots + \cancel{c_k \vec{v}_1 \cdot \vec{v}_k} = 0$$

$$c_1 \vec{v}_1 \cdot \vec{v}_1 = \vec{0}$$

Since  $\vec{v}_1 \neq \vec{0}$ ,  $\vec{v}_1 \cdot \vec{v}_1 \neq 0 \implies c_1 = 0$  so all  $c_i = 0$ , and the set is linearly independent.

Orthogonal Basis

An orthogonal basis is a basis which is also an orthogonal set.

Say  $\vec{v}_1, \dots, \vec{v}_k$  is an orthogonal basis for  $W$ .

$$\text{If } \vec{x} \in W$$

$$\vec{x} = c_1 \vec{v}_1 + c_2 \vec{v}_2 + \dots + c_k \vec{v}_k$$

$$\vec{x} \cdot \vec{v}_i = (c_1 \vec{v}_1 + c_2 \vec{v}_2 + \dots + c_k \vec{v}_k) \cdot \vec{v}_i$$

$$\vec{x} \cdot \vec{v}_i = c_1 \vec{v}_1 \cdot \vec{v}_i, \quad c_i = \frac{\vec{x} \cdot \vec{v}_i}{\vec{v}_i \cdot \vec{v}_i}$$

Example #5

$$\left\{ \begin{bmatrix} 1 \\ 1 \\ 0 \end{bmatrix}, \begin{bmatrix} 0 \\ 1 \\ 1 \end{bmatrix}, \begin{bmatrix} 1 \\ 2 \\ 1 \end{bmatrix} \right\} \leftarrow \text{Orthogonal basis for } \mathbb{R}^3$$

$$\vec{x} = \begin{bmatrix} 3 \\ 1 \\ 1 \end{bmatrix} = c_1 \vec{v}_1 + c_2 \vec{v}_2 + c_3 \vec{v}_3, \quad c_1 = \frac{\vec{x} \cdot \vec{v}_1}{\vec{v}_1 \cdot \vec{v}_1} = \frac{\begin{bmatrix} 3 \\ 1 \\ 1 \end{bmatrix} \cdot \begin{bmatrix} 1 \\ 1 \\ 0 \end{bmatrix}}{\begin{bmatrix} 1 \\ 1 \\ 0 \end{bmatrix} \cdot \begin{bmatrix} 1 \\ 1 \\ 0 \end{bmatrix}}$$

$$c_2 = \frac{\vec{x} \cdot \vec{v}_2}{\vec{v}_2 \cdot \vec{v}_2} = \frac{\begin{bmatrix} 3 \\ 1 \\ 1 \end{bmatrix} \cdot \begin{bmatrix} 0 \\ 1 \\ 1 \end{bmatrix}}{\begin{bmatrix} 0 \\ 1 \\ 1 \end{bmatrix} \cdot \begin{bmatrix} 0 \\ 1 \\ 1 \end{bmatrix}} = \frac{1+0+1}{1+0+1} = -1$$

$$c_3 = \frac{\vec{x} \cdot \vec{v}_3}{\vec{v}_3 \cdot \vec{v}_3} = \frac{\begin{bmatrix} 3 \\ 1 \\ 1 \end{bmatrix} \cdot \begin{bmatrix} 1 \\ 2 \\ 1 \end{bmatrix}}{\begin{bmatrix} 1 \\ 2 \\ 1 \end{bmatrix} \cdot \begin{bmatrix} 1 \\ 2 \\ 1 \end{bmatrix}} = \frac{1+2+1}{1+4+1} = 0$$

$$\vec{x} = \begin{bmatrix} 3 \\ 1 \\ 1 \end{bmatrix} = 2 \begin{bmatrix} 1 \\ 1 \\ 0 \end{bmatrix} + (-1) \begin{bmatrix} 0 \\ 1 \\ 1 \end{bmatrix} + 0 \begin{bmatrix} 1 \\ 2 \\ 1 \end{bmatrix}$$

Example #6 (What if your basis isn't orthogonal)

$$\left\{ \begin{bmatrix} 0 \\ 1 \\ 0 \end{bmatrix}, \begin{bmatrix} 1 \\ 0 \\ 0 \end{bmatrix}, \begin{bmatrix} 1 \\ 1 \\ 1 \end{bmatrix} \right\}, \vec{x} = \begin{bmatrix} 3 \\ 1 \\ 1 \end{bmatrix}$$

$$c_1 = \frac{\vec{x} \cdot \vec{v}_1}{\vec{v}_1 \cdot \vec{v}_1} = 1; \quad c_2 = \frac{\vec{x} \cdot \vec{v}_2}{\vec{v}_2 \cdot \vec{v}_2} = \frac{-1+2}{1+1} = 1/2$$

$$c_3 = \frac{\vec{x} \cdot \vec{v}_3}{\vec{v}_3 \cdot \vec{v}_3} = \frac{3+2+1}{1+1+1} = 7/6$$

$$c_1 \vec{v}_1 + c_2 \vec{v}_2 + c_3 \vec{v}_3 \rightarrow 1 \begin{bmatrix} 0 \\ 1 \\ 0 \end{bmatrix} + \frac{1}{2} \begin{bmatrix} 1 \\ 0 \\ 0 \end{bmatrix} + \frac{7}{6} \begin{bmatrix} 1 \\ 1 \\ 1 \end{bmatrix}$$

If your basis isn't orthogonal, you must do row reduction.

$$\begin{bmatrix} 1 \\ 2 \\ 3 \end{bmatrix} \neq \begin{bmatrix} 1-1/2+7/6 \\ 1/2+7/6 \\ 7/6 \end{bmatrix} = \begin{bmatrix} 10/6 \\ 10/6 \\ 7/6 \end{bmatrix}$$