

## Lab[01]- ARMv7 assembly

1. Write an ARM7 assembly program that does the following:
  - a. Loads the decimal value 255 into register R0.
  - b. Stores the content of R0 into memory location 0x20000000.
  - c. Loads the content of memory location 0x20000004 into register R1
  
2. . Write an ARM7 assembly program that:
  - a. Declares an array of 5 bytes named myArray and initializes it with values 1, 2, 3, 4, 5.
  - b. Loads the 3rd element of myArray into register R3.
  - c. Adds the value 10 to the 3rd element of myArray.
  
3. Write an ARM7 assembly program that copies a string from source memory location to destination memory location:
  - a. Define two strings: source initialized with "Hello" and destination with 5 bytes of space.
  - b. Copy the string "Hello" from source to destination byte-by-byte transfer.
  
4. Register Based Offset Addressing
  - a. Load the value at the memory location array + 4 into r7.
  - b. Store the value in r2 at the memory location array + 8.
  
5. **LabTask:** Pre-Indexed Addressing
  - a. Assume you have an array starting at address 1000H pointed by r0.
  - b. Load the value at the memory locations starting from 1000H to 1008H into R8, R9, R10. use *post-indexed addressing*
  - c. Store the value in r2, r3 and r4 at the memory locations starting from 1008H, down to 1000H. Use pre-indexed addressing
  
6. **LabTask:** Mixed Addressing Modes
  - a. Write a code snippet that calculates the sum of elements in an array assuming the array size is stored in r1. Store the result in r12.