# Mohammed Abdul Rahman

Robotics and Programming Enthusiast | ROS Dev

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# Summary

I'm a passionate robotics enthusiast focused on mastering Robotics Operating System (ROS). I aim to develop innovative software for efficient robotic communication, control, and coordination. Committed to continuous learning, I strive to push the boundaries of robotics technology.

Education

Osmania University

December 2024

B.Eng. Computer Science and Engineering

Artificial Intelligence and Data Science

Technical Experience Team Robocon MJCET

12/2020 - Present

**Robotics Engineer** 

Funded by Muffakham Jah College of Engineering and Technology (MJCET); overseen by the Department of ECE

- Led the team to its first national DD Robocon qualification in 5 years, managing a core team of 25+ members through robot design, autonomous programming, and competitive strategy.
- Developed full-stack robotic systems using Python, ROS, and MoveIt across 6+ autonomous builds, implementing SLAM, odometry-based navigation, and real-time computer vision pipelines.
- Engineered high-speed autonomous robots with precise odometric control and peak acceleration of 4 m/s<sup>2</sup>; integrated ROS-based PS4 teleoperation for hybrid control.
- Collaborated with mechanical teams to co-develop and optimize swerve, mecanum, and holonomic omni drive systems; provided control logic that shaped drivetrain performance.
- Designed and fabricated 4 custom 2-layer PCBs enabling seamless integration of 10+ sensors and actuators (LIDAR, IR, servos, steppers, DC motors).
- Built modular ROS nodes for sensor fusion (IMU + encoders), object detection, and simulated a **7-DOF robotic arm** using MoveIt for planning and testing.
- Devised competitive gameplay and **anti-strategies** by analyzing tape, scouting opponents, and adapting tactics in real-time; preserved key strategies for playoffs to maintain unpredictability.
- Directed media and branding efforts: co-designed the official team logo (from 2023), edited 10+ recruitment and marketing videos, and created campaign visuals.

### **Consciente Technologies**

08/2022 - 09/2022

Robotics Engineer - Intern

- Developed software systems for robot localization, object detection, tracking, and control.
- Utilized ROS2, C++, MoveIt, and Python to enhance robotic functionality and performance.

Skills	ROS/ROS2	Python	C/C++	SLAM	Computer Vision
	MoveIt	Linux	3D Printing	CAD Design	PCB Design

- Developed a customized **Dynamic Window Approach (DWA) Local Planner** for autonomous navigation in **ROS**.
- Enhanced **obstacle avoidance** and **trajectory optimization** by implementing custom **cost** functions.
- Integrated the planner with **ROS 2 Navigation Stack** and tested it in **Gazebo simulation** for real-time performance.
- Optimized local path planning to improve robot **motion smoothness** and **collision** avoidance.
- Fine-tuned **velocity sampling** and **obstacle evaluation** parameters for better responsiveness in **dynamic environments**.

## GAMORA - Gesture Articulated Meta Operative Robotic Arm

12/2022 - 06/2024

- Designed a 5-DOF robotic arm using SolidWorks and converted it into a URDF for ROS integration.
- Implemented **motion planning** and **inverse kinematics** using **MoveIt** to achieve precise control.
- Integrated **Oculus Quest 2** for immersive visualization of the robot's **digital twin**, enhancing real-time interaction.
- Used **Oculus Touch controllers** to directly manipulate the robot's **end effector**, enabling remote operation in hazardous environments.

# KALB - Kinematical Autonomous Legged Bot

08/2022 - 10/2023

- Designed a 12-axis quadruped robot dog using SolidWorks and created its URDF for ROS integration.
- Configured controllers using the **CHAMP setup assistant**, modeling the system after the **MIT Cheetah robot**.
- Implemented autonomous navigation with the **ROS navigation stack**, incorporating **SLAM** and **mapping** for environmental awareness.
- Achieved fully autonomous operation with advanced **locomotion** and **navigation** capabilities using Gazebo simulation.

Swerve Drive 08/2021 - 08/2022

- Designed a **swerve drive system**, enabling **omnidirectional movement** by allowing each wheel to steer independently for enhanced **agility** and **maneuverability**.
- Converted the design into a URDF for ROS integration, implemented a swerve steering controller, and developed a waypoint navigation script using odometry and sensor fusion with encoders and an IMU.
- Utilized **BLDC motors** to achieve high-speed operation, optimizing performance within the competition's **3-minute time constraint**.
- Played a key role in **design**, **testing**, and **ROS integration**, with a primary focus on **odometry** and **waypoint navigation**.