Abduhakim Abdusamatov

SOFTWARE ENGINEER

SUMMARY

I am an aspiring software engineer, who graduated EMU university with CGPA 3.99, while being ranked as a top student in all the faculty of engineering. I have some experience in Mobile App and Web Development, I am quick to learn and witty :)

PERSONAL DETAILS

Birth date

Enter your birth date

CONTACT

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abduhakim00

WORK EXPERIENCE

- **Software Engineer Intern**

  CLOUDSOFT SOFTWARE DEVELOPMENT SOLUTIONS Mar 2022 - May 2022

  - Learnt and Used Web Scraping in Python for Market Research
  -Learn and Used Flutter, designed UI for various projects

EDUCATION

- **Bachelor's Degree, Software Engineering**

  EASTERN MEDITERRANEAN UNIVERSITY 2018-2022

TITLE (SKILLS SIMPLE STYLE 1)

Data Structures & Algorithms | Dart/Flutter | Web Scraping | C | Python | Java | HTML/CSS/JS | Flask | Node.JS | MongoDB | SQL | ASP.NET | React.js

TOP STUDENT IN FACULTY OF ENGINEERING

- Graduated as a Top Student in all Faculty of Engineering and Program of Software Engineering with cumulative GPA 3.99 in 2021-2022 Spring Semester
- Was qualified for High Honor Award in Faculty of Engineering, of EMU University, thrice in a row. The Award is granted to top 10 best performing students in a given faculty, which also includes financial awards

PROJECTS

- **COVID 19 CONTACT TRACKING APP** - A mobile application designed to keep track COVID 19 cases within your surroundings. It works by connecting phones together using BLE and Bluetooth. This project was developed using Flutter SDK and Firebase BAAS.
- **SECURE CLASS NOTEBOOK SYSTEM** -A Command line program that implements ' Secure Class Notebook', which provides every student a place to take notes and collaborate with the class and teachers. Used Python, SQLlite3, OS modules. For encryption, made use of RSA, SHA256 and Caesar Cipher
- **SUDOKU SOLVER -** Developed command line sudoku solver using backtracking algorithm using Python