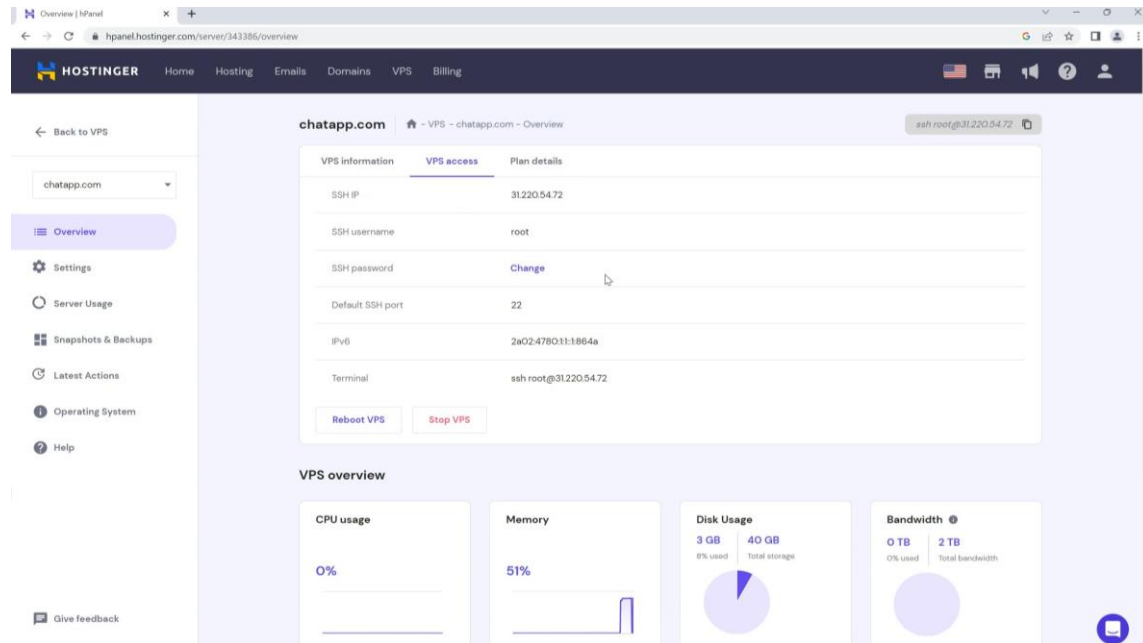
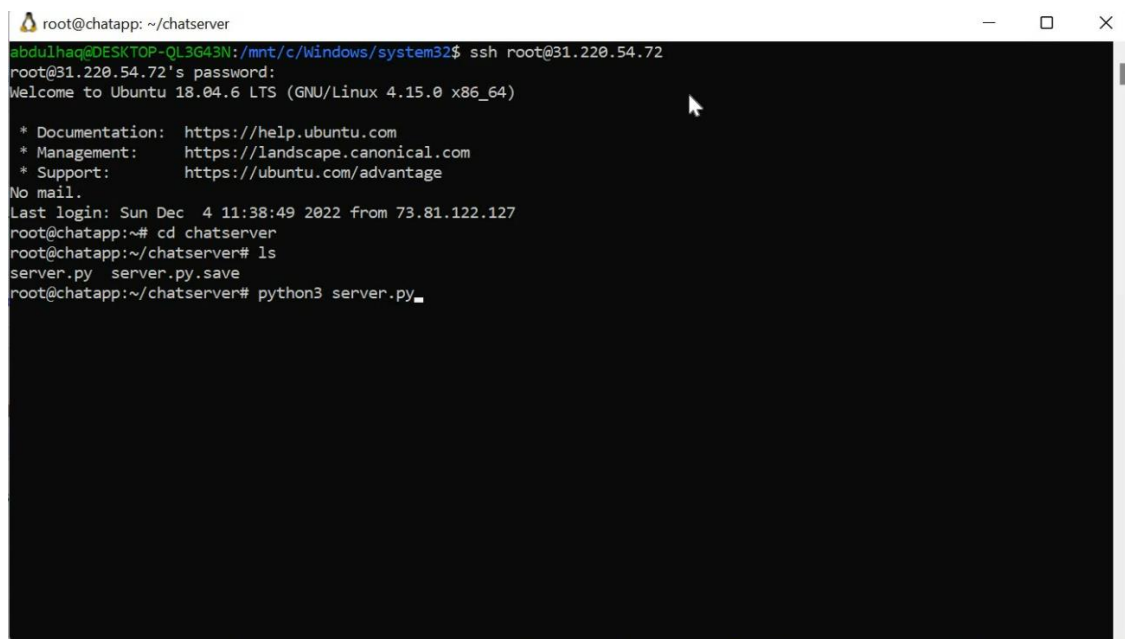


PROJECT TITLE: CHAT APPLICATION

PROJECT SCREENSHOTS



Activating the Hostinger Hosting Platform. SSH IP can be seen

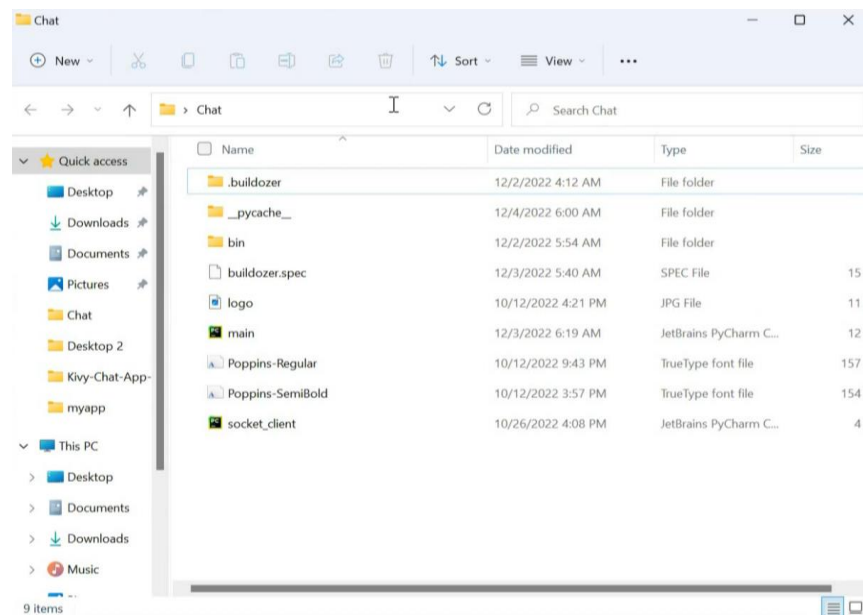


Windows Subsystem Linux and Running the Host IP address

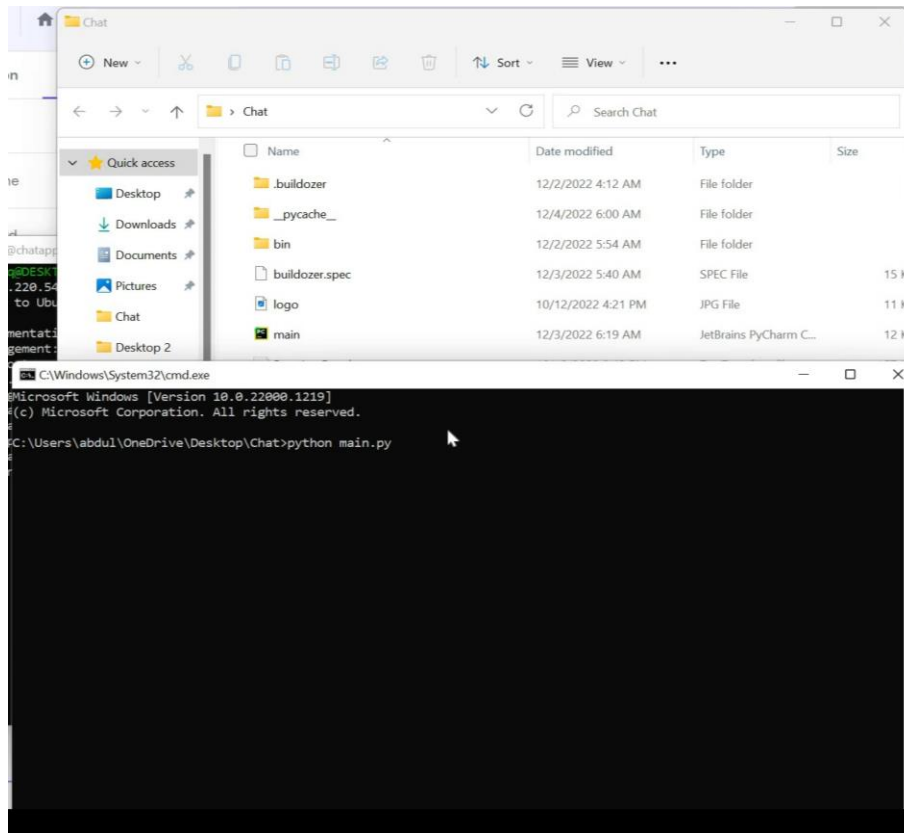
```
root@chatapp: ~/chatserver
abduihag@DESKTOP-QL3G43N:/mnt/c/windows/system32$ ssh root@31.220.54.72
root@31.220.54.72's password:
Welcome to Ubuntu 18.04.6 LTS (GNU/Linux 4.15.0 x86_64)

 * Documentation:  https://help.ubuntu.com
 * Management:    https://landscape.canonical.com
 * Support:       https://ubuntu.com/advantage
No mail.
Last login: Sun Dec  4 11:38:49 2022 from 73.81.122.127
root@chatapp:~# cd chatserver
root@chatapp:~/chatserver# ls
server.py  server.py.save
root@chatapp:~/chatserver# python3 server.py
Listening for connections on 31.220.54.72:1234...
```

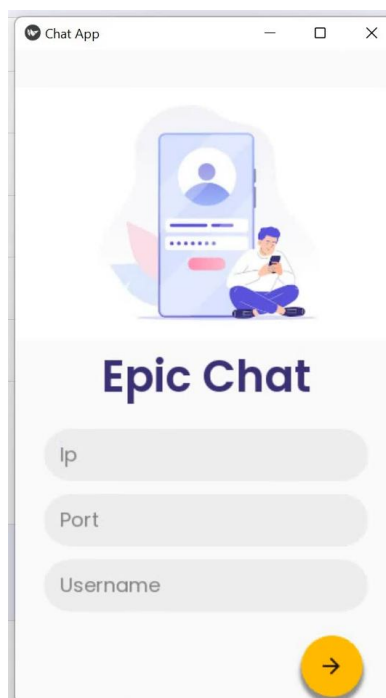
Running the server. Shows the message “Listening for connections...” means server is up and running



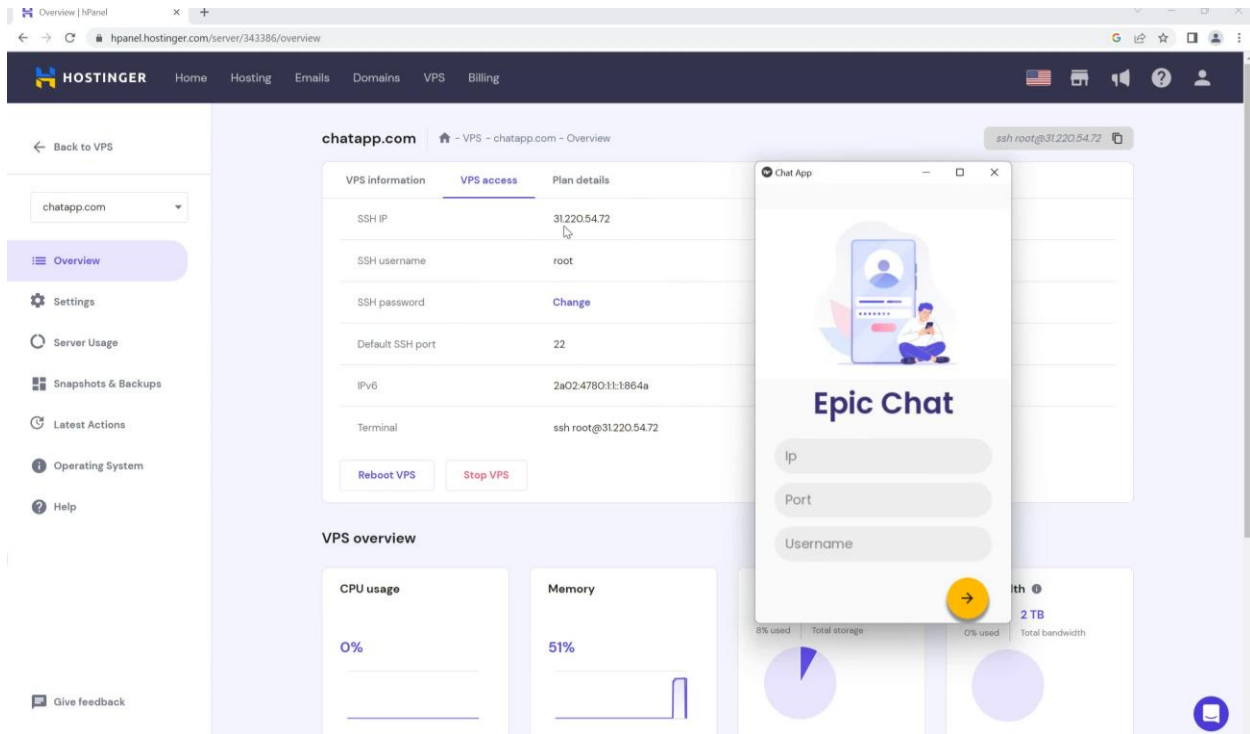
Chat app code files



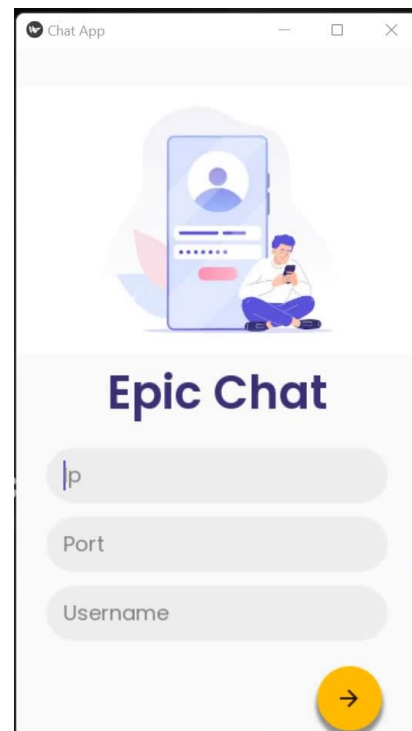
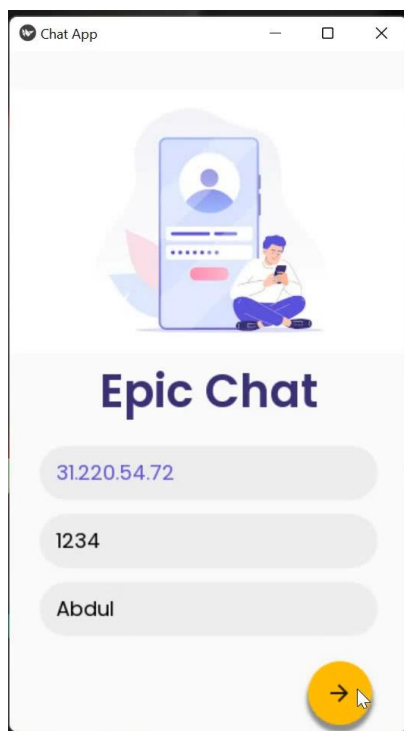
Running main.py file



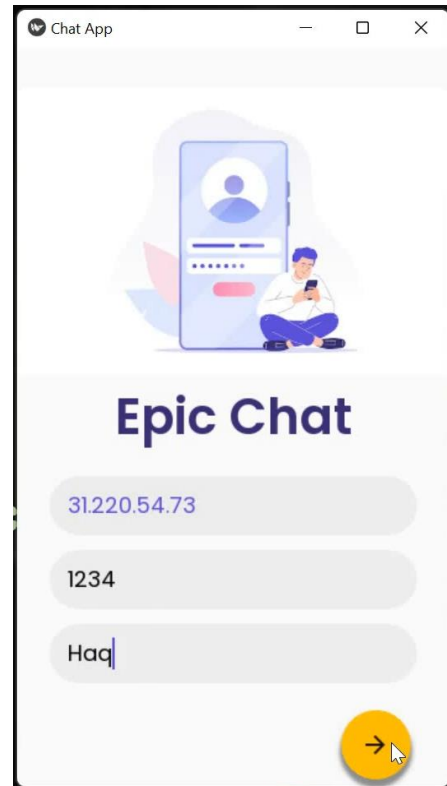
Chat App is launched



IP address for the app



PORT is mentioned in the code. Another User app is launched

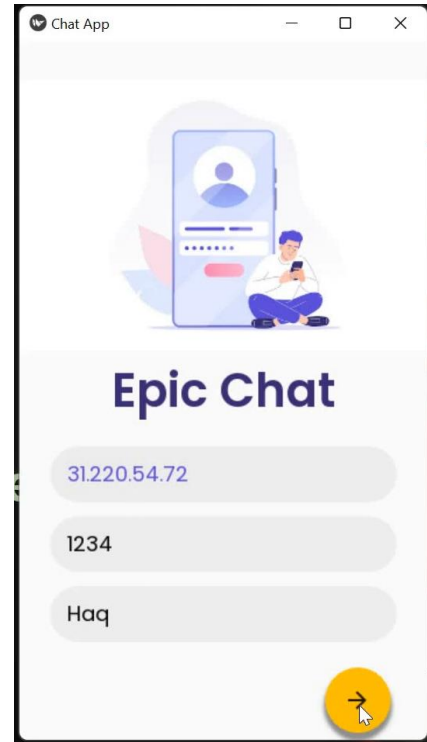


User 1 enters the chat room. User 2 uses a different IP address.

```

Select C:\Windows\System32\cmd.exe
[INFO ] [Python] v3.7.0 (v3.7.0:1bf9cc5093, Jun 27 2018, 04:59:51) [MSC v.1914 64 bit (AMD64)]
[INFO ] [Python] Interpreter at "C:\Users\abdul\AppData\Local\Programs\Python\Python37\python.exe"
[INFO ] [Logger] Purge log fired. Processing...
[INFO ] [Logger] Purge finished!
[INFO ] [Factory] 189 symbols loaded
[INFO ] [Image] Providers: img_tex, img_dds, img_sdl2, img_pil (img_ffpyplayer ignored)
[INFO ] [Window] Provider: sdl2
[INFO ] [GL] Using the "OpenGL" graphics system
[INFO ] [GL] GLEW initialization succeeded
[INFO ] [GL] Backend used <glew>
[INFO ] [GL] OpenGL version <b'4.6.0 - Build 30.0.101.1692'>
[INFO ] [GL] OpenGL vendor <b'Intel'>
[INFO ] [GL] OpenGL renderer <b'Intel(R) Iris(R) Xe Graphics'>
[INFO ] [GL] OpenGL parsed version: 4, 6
[INFO ] [GL] Shading version <b'4.60 - Build 30.0.101.1692'>
[INFO ] [GL] Texture max size <16384>
[INFO ] [GL] Texture max units <32>
[INFO ] [Window] auto add sdl2 input provider
[INFO ] [Window] virtual keyboard not allowed, single mode, not docked
[INFO ] [Text] Provider: sdl2
[INFO ] [KivyMD] v0.104.0
[INFO ] [GL] NPOT texture support is available
[INFO ] [GL] Unpack subimage support is available
[INFO ] [Base] Start application main loop
[INFO ] [Clipboard] Provider: wintypes
attempting to join 31.220.54.73: 1234 as Haq
[INFO ] [Base] Leaving application in progress...
3.997760700000001
  
```

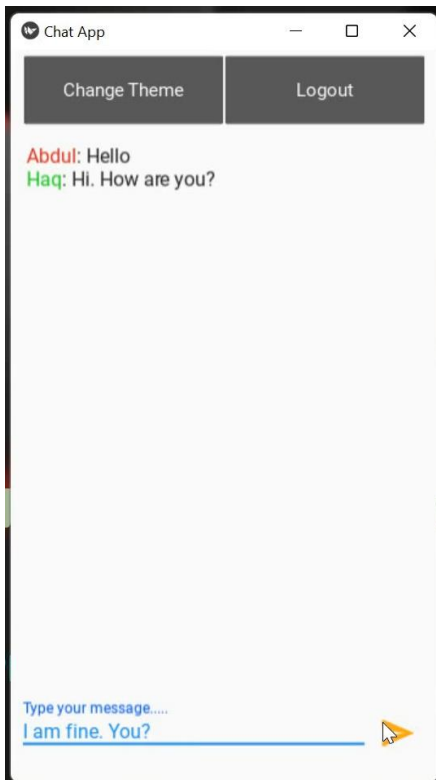
User 2 cannot enter the chatroom as he entered wrong IP address and the application is closed.



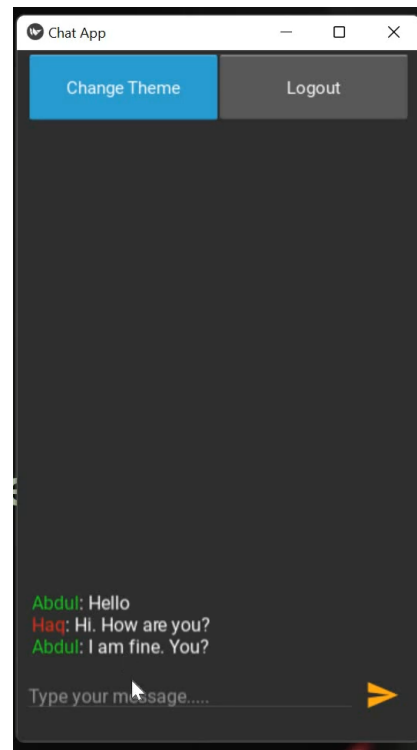
User 2 now enters the correct IP address



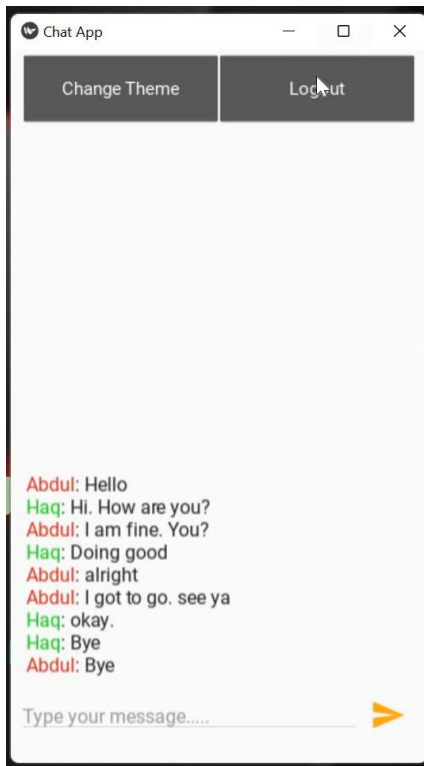
User 2 is now in the same chat room as User 1



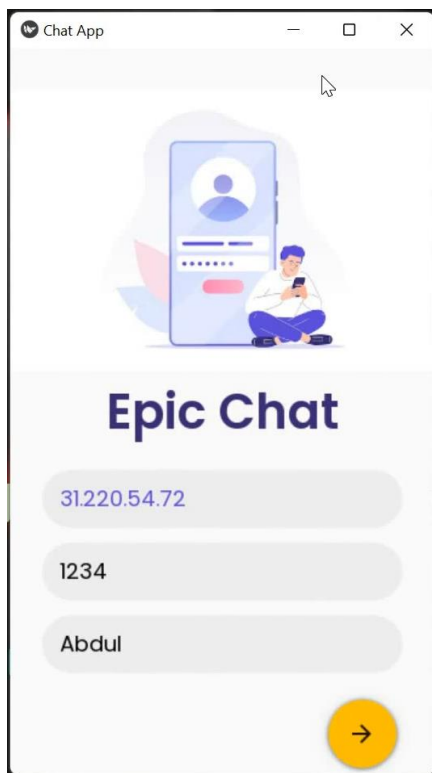
User 1 is sending messages which is received by User 2 and vice-versa



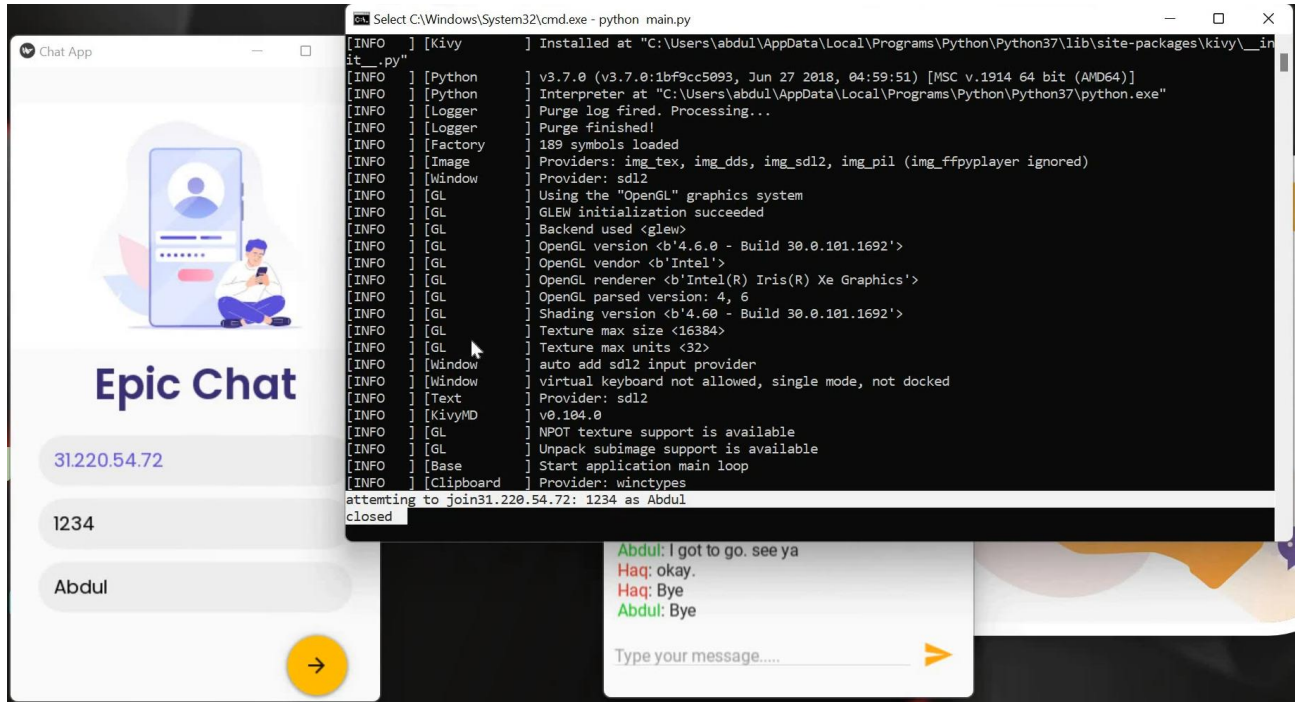
User 1 and 2 are chatting. User 2 changes the chat theme to dark using the Change Theme button



Users want to end the chat. User 1 clicked Logout button



User 1 is logged out and home screen is shown.



The connection of User 1 is closed.