

1. (a) Finding maximum and minimum of given set of numbers.

Aim: To write a C-Program for finding the maximum and minimum of given set of numbers.

Program:

```
#include<stdio.h>
int main(void)
{
    int arr[20];
    int i, max, min, size;
    printf("Enter size of the array:");
    scanf("%d", &size);
    printf("Enter %d elements into the array:", size);
    for(i=0; i<size; i++)
        scanf("%d", &arr[i]);

    /* assume the first element as maximum and minimum */
    max = arr[0];
    min = arr[0];
    for(i=1; i<size; i++)
    {
        /* If current element of array is greater than max */
        if(arr[i]>max)
            max = arr[i];
        /* If current element of array is smaller than min */
        if(arr[i]<min)
            min = arr[i];
    }
    printf("Maximum element = %d\n", max);
    printf("Minimum element = %d\n", min);
    getch();
    return 0;
}
```

Output:

```
Enter size of the array:5
Enter 5 elements into the array:3 5 7 1 9
Maximum element = 9
Minimum element = 1
```

1. (b) Finding roots of quadratic equation.

Aim: To write a C-Program for finding roots of quadratic equation.

Program:

```
#include<stdio.h>
#include<math.h>
int main(void)
{
    float a,b,c,disc,root1,root2;
    printf("Enter a, b, c values:");
    scanf("%f %f %f",&a,&b,&c);
    disc=b*b-4*a*c;
    if(disc>0)
    {
        printf("\n****ROOTS REAL & UN EQUAL****\n");
        root1=(-b+sqrt(disc))/(2*a);
        root2=(-b-sqrt(disc))/(2*a);
        printf("Root1=%f & Root2=%f",root1,root2);
    }
    else if(disc==0)
    {
        printf("\n****ROOTS REAL & EQUAL****\n");
        root1=-b/(2*a);
        root2=-b/(2*a);
        printf("Root1=%f & Root2=%f",root1,root2);
    }
    else
        printf("\n****IMAGINARY ROOTS****\n");
    return 0;
}
```

Output:

```
Enter a,b,c values:2 9 -5
****ROOTS REAL & UN EQUAL****
Root1=0.500000 & Root2=-5.000000
-----
Enter a,b,c values:1 -12 36
****ROOTS REAL & EQUAL****
Root1=6.000000 & Root2=6.000000
-----
Enter a,b,c values:1 -10 34
****IMAGINARY ROOTS****
```

Example

Find the roots of quadratic equation $2x^2+9x-5=0$
 $a=2$, $b=9$ and $c=-5$
 $disc = 9*9-4*2*-5 = 121$
 $\therefore disc > 0$ roots are real and unequal

$$\text{root1} = (-b + \sqrt{\text{disc}}) / 2 * a = (-9 + \sqrt{121}) / (2 * 2) = (-9 + 11) / 4 = 2 / 4 = 0.5$$

$$\text{root2} = (-b - \sqrt{\text{disc}}) / 2 * a = (-9 - \sqrt{121}) / (2 * 2) = (-9 - 11) / 4 = -20 / 4 = -5$$

2. Find the roots of quadratic equation x^2

$$-12x + 36 = 0$$

$$a=1, b=-12 \text{ and } c=36$$

$$\text{disc} = (-12)^2 - 4 * 1 * 36 = 0$$

\therefore disc = 0 roots are real and equal

$$\text{root1} = -b / 2 * a = -(-12) / (2 * 1) = 12 / 2 = 6$$

$$\text{root2} = -b / 2 * a = -(-12) / (2 * 1) = 12 / 2 = 6$$

3. Find the roots of quadratic equation x^2

$$-10x + 34 = 0$$

$$a=1, b=-10 \text{ and } c=34$$

$$\text{disc} = 10^2 - 4 * 1 * 34 = -36$$

\therefore disc < 0 Roots are imaginary

2. (a) Generating Pascal triangle.

Aim: To write a C-Program for generating Pascal Triangle.

Program:

```
#include<stdio.h>
int main(void)
{
    int rows,k=1,space,i,j;
    system("cls"); //clrscr();
    printf("Enter number of rows: ");
    scanf("%d",&rows);

    for(i=0;i<rows;i++)
    {
        for(space=1; space <= rows-i; space++)
            printf(" ");
        for(j=0;j<=i;j++)
        {
            if(j == 0 || i == 0)
                k=1;
            else
                k=k*(i-j+1)/j;
            printf("%4d",k);
        }
        printf("\n");
    }
    getch();
    return 0;
}
```

Output:

Enter number of rows:5

```
  1
 1 1
1 2 1
1 3 3 1
1 4 6 4 1
```

2. (b) Pyramid of numbers

Aim: To write a C-Program for generating Pyramid of numbers.

Program:

```
#include <stdio.h>
#include <math.h>
int main()
{
    int rows,space,i,j;
    system("cls"); //clrscr();
    printf("Enter number of rows: ");
    scanf("%d",&rows);

    for(i=0; i<rows; i++)
    {
        for(space=1; space <= rows-i; space++)
            printf(" ");
        for(j=0-i; j <= i; j++)
        {
            printf("%2d",abs(j));
        }
        printf("\n");
    }
    getch();
    return 0;
}
```

Output:

Enter number of rows: 5

```
  0
 1 0 1
2 1 0 1 2
3 2 1 0 1 2 3
4 3 2 1 0 1 2 3 4
```

3. (a) Recursion: Factorial.

Aim: To write a C-Program for finding factorial of a given number using recursion.

Program:

```
#include<stdio.h>
int factorial(int);
int main(void)
{
    int n,res;
    system("cls"); //clrscr();
    printf("Enter any number:");
    scanf("%d",&n);
    res=factorial(n);
    printf("Factorial of %d is: %d", n, res);
    getch();
    return 0;
}

int factorial(int num)
{
    if(num == 0)
        return 1;
    else
        return (num * factorial(num-1));
}
```

Output:

Enter any number:6
Factorial of 6 is: 720

3. (b) Recursion: Fibonacci.

Aim: To write a C-Program for printing Fibonacci sequence up to the given number of terms using recursion.

Program:

```
#include <stdio.h>
int fibonacci(int);
int main(void)
{
    int nterms, fib = 0, i;
    system("cls"); //clrscr();
    printf("Enter the number of terms:");
    scanf("%d", &nterms);

    printf("Fibonacci series terms are:\n");
    for (i = 0; i < nterms; i++)
    {
        printf("%d, ", fibonacci(fib));
        fib++;
    }
}
```

```

    }
    getch();
    return 0;
}

int fibonacci(int n)
{
    if(n == 0 || n == 1)
        return n;
    return (fibonacci(n - 1) + fibonacci(n - 2));
}

```

Output:

Enter the number of terms:6
 Fibonacci series terms are:
 0, 1, 1, 2, 3, 5,

3. (c) Recursion: GCD.

Aim: To write a C-Program for finding GCD of a given numbers using recursion.

Program:

```

#include <stdio.h>
int gcd(int, int);
int main(void)
{
    int n1, n2;
    system("cls"); //clrscr();
    printf("Enter two integers: ");
    scanf("%d %d", &n1, &n2);
    printf("G.C.D of %d and %d is %d.", n1, n2, gcd(n1,n2));
    getch();
    return 0;
}

int gcd(int n1, int n2)
{
    if (n2 != 0)
        return gcd(n2, n1%n2);
    else
        return n1;
}

```

Output:

Enter two integers: 6 24
 G.C.D of 6 and 24 is 6.

4. (a) Matrix addition using arrays.

Aim: To write a C-Program for matrix addition using arrays.

<small>00</small> 2	<small>01</small> 4
<small>10</small> 6	<small>11</small> 8

+

<small>00</small> 8	<small>01</small> 6
<small>10</small> 4	<small>11</small> 2

=

<small>00</small> 10	<small>01</small> 10
<small>10</small> 10	<small>11</small> 10

Program:

```
#include<stdio.h>
int main(void)
{
    int a[10][10],b[10][10],c[10][10],rows,cols,i,j;
    system("cls"); //clrscr();

    printf("Enter Number of Rows[<10]: ");
    scanf("%d",&rows);
    printf("Enter Number of Columns[<10]: ");
    scanf("%d",&cols);

    printf("Enter A(%dx%d) matrix: ", rows, cols);
    for(i=0;i<rows;i++)
        for(j=0;j<cols;j++)
            scanf("%d",&a[i][j]);

    printf("Enter B(%dx%d) matrix: ", rows, cols);
    for(i=0;i<rows;i++)
        for(j=0;j<cols;j++)
            scanf("%d",&b[i][j]);

    for(i=0;i<rows;i++)
        for(j=0;j<cols;j++)
            c[i][j]=a[i][j]+b[i][j];

    printf("Resultant matrix C(%dx%d):\n", rows, cols);
    for(i=0;i<rows;i++)
    {
        for(j=0;j<cols;j++)
            printf("%d ",c[i][j]);
        printf("\n");
    }
    getch();
    return 0;
}
```

Output:

Enter Number of Rows[<10]: 2
Enter Number of Columns[<10]: 2

Enter A(2x2) matrix: 2 4 6 8

Enter B(2x2) matrix: 8 6 4 2

The resultant matrix C(2x2):

10 10

10 10

4. (b) Matrix multiplication using arrays.

Aim: To write a C-Program for matrix multiplication using arrays.

Program:

```
#include<stdio.h>
int main(void)
{
    int a[10][10], b[10][10], c[10][10], rows, cols, i, j, k;
    system("cls"); //clrscr();

    printf("\nEnter Number of rows:");
    scanf("%d",&rows);
    printf("Enter Number of columns:");
    scanf("%d",&cols);

    printf("Enter A(%dx%d) matrix: ", rows, cols);
    for(i=0;i<rows;i++)
        for(j=0;j<cols;j++)
            scanf("%d", &a[i][j]);

    printf("Enter B(%dx%d) matrix: ", rows, cols);
    for(i=0;i<rows;i++)
        for(j=0;j<cols;j++)
            scanf("%d", &b[i][j]);

    for(i=0;i<rows;i++)
        for(j=0;j<cols;j++)
        {
            c[i][j]=0;
            for(k=0;k<cols;k++)
                c[i][j]=c[i][j]+a[i][k]*b[k][j];
        }

    printf("\nResultant Matrix C(%dx%d):\n",rows,cols);
    for(i=0;i<rows;i++)
    {
        for(j=0;j<cols;j++)
            printf("%d ", c[i][j]);
        printf("\n");
    }
    getch();
}
```



```
    return 0;
}
```

Output:

```
Enter Number of rows:2
Enter Number of columns:2
Enter A(2x2) matrix: 3 2 1 2
Enter B(2x2) matrix: 3 2 1 4
```

```
Resultant Matrix C(2x2):
11 14
5 10
```

5. (a) Linear Search.

Aim: To write a C-Program for Linear Search.

Program:

```
#include<stdio.h>
int seqSearch(int[],int,int);
int main(void)
{
    int list[20], target, index, i, size;
    system("cls"); //clrscr();
    printf("Enter the size of the list:");
    scanf("%d", &size);
    printf("Enter any %d elements:\n", size);

    for (i = 0; i < size; i++)
        scanf("%d", &list[i]);
    printf("Enter a target value to search:");
    scanf("%d", &target);
    index=seqSearch(list,target,size);

    if (index==-1)
        printf("%d isn't present in the list.\n", target);
    else
        printf("%d is present at %d in the list",target, index);
    getch();
    return 0;
}

int seqSearch(int list[],int target,int size)
{
    int index;
    for (index = 0; index < size; index++)
```

```
        if (list[index] == target)
            return index;

    return -1;
}
```

Output:

Enter the size of the list:6
Enter any 6 elements:
2 4 1 3 5 9
Enter a target value to search:5
5 is present at 4 in the list

5. (b) Binary search.

Aim: To write a C-Program for Binary search.

Program:

```
#include <stdio.h>
int binSearch(int[],int,int);
int main(void)
{
    int i, index, size, target, list[20];
    system("cls"); //clrscr();
    printf("Enter size of the list:");
    scanf("%d",&size);
    printf("Enter any %d elements:\n", size);
    for(i = 0; i < size; i++)
        scanf("%d", &list[i]);

    printf("Enter target value:\n");
    scanf("%d", &target);
    index=binSearch(list,target,size);

    if(index==-1)
        printf("%d isn't found in the list",target);
    else
        printf("%d is fount at %d in the list",target,index);
    getch();
    return 0;
}

int binSearch(int list[], int target, int size)
{
    int first, mid, last;
    first = 0;
    last = size - 1;
    while (first <= last)
    {
```

```

        mid = (first+last)/2;
        if(target == list[mid])
            return mid;
        else if (target > list[mid])
            first = mid+1;
        else
            last = mid-1;
    }
    return -1;
}

```

Output:

```

Enter size of the list:6
Enter any 6 elements:
3 7 2 9 12 34
Enter target value:
9
9 is found at 3 in the list

```

6. (a) Bubble Sort.

Aim: To write a C-Program for Bubble Sort.

Program:

```

#include <stdio.h>
void swap(int*, int*);
void bubbleSort(int[],int);
void printArray(int[],int);
int main(void)
{
    int list[] = {64, 34, 25, 12, 22, 11, 90};
    int size = sizeof(list)/sizeof(list[0]);
    bubbleSort(list, size);
    printf("Sorted array(Bubble Sort): \n");
    printArray(list, size);
    getch();
    return 0;
}

void swap(int *xp, int *yp)
{
    int temp = *xp;
    *xp = *yp;
    *yp = temp;
}

```

```
// A function to implement bubble sort
void bubbleSort(int list[], int size)
{
    int cur, walk;
    for (cur = 0; cur < size; cur++)
        for (walk = size-1; walk > cur; walk--)
            if (list[walk] < list[walk-1])
                swap(&list[walk-1], &list[walk]);
}

/* Function to print an array */
void printArray(int list[], int size)
{
    int i;
    for (i=0; i < size; i++)
        printf("%d ", list[i]);
}
```

Output:

Sorted array(Bubble Sort):
11 12 22 25 34 64 90

6. (b) Selection Sort.

Aim: To write a C-Program for Selection Sort.

Program:

```
#include <stdio.h>
void swap(int*,int*);
void selectionSort(int[],int);
void printArray(int[],int);
// Driver program to test above functions
int main(void)
{
    int list[] = {64, 25, 12, 22, 11};
    int size = sizeof(list)/sizeof(list[0]);
    selectionSort(list, size-1);
    printf("Sorted array(Selection Sort): \n");
    printArray(list, size);
    getch();
    return 0;
}

void swap(int* xp, int* yp)
{
    int temp = *xp;
    *xp = *yp;
    *yp = temp;
}
```

```

void selectionSort(int list[], int size)
{
    int cur, walk, smlst;
    // One by one move boundary of unsorted subarray
    for (cur = 0; cur < size; cur++)
    {
        // Find the minimum element in unsorted array
        smlst = cur;
        for (walk = cur+1; walk <= size; walk++)
            if (list[walk] < list[smlst])
                smlst = walk;
        // Swap the found minimum element with the first element
        swap(&list[smlst], &list[cur]);
    }
}

/* Function to print the list */
void printArray(int list[], int size)
{
    int i;
    for (i=0; i < size; i++)
        printf("%d ", list[i]);
    printf("\n");
}

```

Output:

Sorted array(Selection Sort):
11 12 22 25 64

7. Functions for string manipulations.

Aim: To write a C-Program for string manipulations functions.

Program:

```

//Program for String Manipulation Functions
#include<stdio.h>
#include<String.h>
int main(void)
{
    char str1[20], str2[20], str3[20], str4[20];
    int len,i,j,k;
    system("cls"); //clrscr();

    puts("Enter string1[<20]:");
    gets(str1);
}

```

```

puts("Enter string2[<20]:");
gets(str2);

//Finding the length using strlen() function
printf("***String Lenght Functions***\n");
len=strlen(str1);
printf("String1 length=%d\n",len);
len=strlen(str2);
printf("String2 length=%d\n",len);

//Comparing the strings using strcmp() and strncmp() functions
printf("***String comparison***\n");
i=strcmp(str2,str1);
j=strncmp(str2,str1,3);
printf("i=%d j=%d\n",i,j);

//Copying the strings using strcpy() and strncpy() functions
printf("***String copying***\n");
strcpy(str3,str1);
puts(str3);
strncpy(str4,str1,3);
puts(str4);

//Concatenating the strings using strcat() and strncat() functions
printf("***String Concatenation***\n");
strcat(str3,str1);
puts(str3);
strncat(str4,str1,3);
puts(str4);

//Reversing the strings using strrev() function
printf("***String Reverse***\n");
strrev(str1);
puts(str1);

getch();
return 0;
}

```

Output:

```

Enter string1[<20]:
hyderabad
Enter string2[<20]:
hydarabad
***String Lenght Functions***
String1 length=9
String2 length=9

```

```

***String comparison***
i=-1 j=0
***String copying***
hyderabad
hyd
***String Concatenation***
hyderabadhyderabad
hydhyd
***String Reverse***
dabaredyh

```

8. (a) Programs on structures.

Aim: To write a C-Program for implementing structures concept.

Program:

```

#include<stdio.h>

typedef struct
{
    int ht_no,m1,m2,m3;
    char sname[20];
}STUDENT;

int main(void)
{
    STUDENT std;
    system("cls"); //clrscr();
    printf("Enter the Hall-Ticket No., Name of the student and 3-Subject Marks:\n");
    scanf("%d %s %d %d %d",&std.ht_no,&std.sname,&std.m1,&std.m2,&std.m3);
    printf("Hall-Ticket no of the student is: %d\n",std.ht_no);
    printf("Name of the student is: %s\n",std.sname);
    printf("Marks in Maths is: %d\n",std.m1);
    printf("Marks in Physics is: %d\n",std.m2);
    printf("Marks in Computer Science is: %d\n",std.m3);
    getch();
    return 0;
}

```

Output:

```

Enter the Hall-Ticket No., Name of the student and 3-Subject Marks:
101
Azher
20
18
18
Hall-Ticket no of the student is: 101

```

Name of the student is: Azher
Marks in Maths is: 20
Marks in Physics is: 18
Marks in Computer Science is: 18

8. (b) Programs on unions.

Aim: To write a C-Program for implementing unions concept.

Program:

```
#include <stdio.h>
#include <string.h>

union STUDENT
{
    char name[20];
    char semester[20];
    float average;
};

int main(void)
{
    union STUDENT std1;
    union STUDENT std2;
    // Assigning values to std1 union variable
    strcpy(std1.name, "Asher");
    strcpy(std1.semester, "First");
    std1.average = 86.50;
    printf("***Student-1 Details***\n");
    printf("Name : %s \n", std1.name);
    printf("Semister : %s \n", std1.semester);
    printf("Average : %f \n\n", std1.average);
    // Assigning values to std2 union variable
    printf("***Student-2 Details***\n");
    strcpy(std2.name, "Azhar");
    printf("Name : %s \n", std2.name);
    strcpy(std2.semester, "First");
    printf("Semister : %s \n", std2.semester);
    std2.average = 99.50;
    printf("Average : %f \n", std2.average);
    getch();
    return 0;
}
```

Output:

```
***Student-1 Details***
Name :
Semister :
Average : 86.500000
```


Student-2 Details

Name : Azhar

Semester : First

Average : 99.500000

9. Finding the number of characters, words and lines of given text file.

Aim: To write a C-Program for Finding the number of characters, words and lines of given text file.

Program:

```
#include <stdio.h>
#include <stdlib.h>
int main(void)
{
    FILE* fp;
    char fname[100];
    char ch;
    int characters, words, lines;
    printf("Enter source File Name: ");
    scanf("%s", fname);
    fp = fopen(fname, "r");
    if (fp == NULL)
    {
        printf("\nUnable to open file...\n");
        printf("Please check the file exists and have read privilege...\n");
        exit(1);
    }
    /*Logic to count characters, words and lines.*/
    characters = words = lines = 0;
    while ((ch = fgetc(fp)) != EOF)
    {
        //Counting Characters
        characters++;
        //Counting Lines
        if (ch == '\n' || ch == '\0')
            lines++;
        //Counting Words
        if (ch == ' ' || ch == '\t' || ch == '\n' || ch == '\0')
            words++;
    }
    // Printing File Statistics
    printf("\nTotal characters = %d", characters);
    printf("\nTotal words = %d", words);
    printf("\nTotal lines = %d", lines);
    // Close files to release resources
    fclose(fp);
}
```

```
getch();  
return 0;  
}
```

sample.txt

I love programming.
Working with files in C programming is fun.
I am learning C programming.

Output:

Enter source File Name: sample.txt
Total characters = 107
Total words = 18
Total lines = 3