Summary of JavaScript Image and Text Manipulation

This document explains how to manipulate images and text in JavaScript using inline event handling:

1. Hiding an Image:

- Animage(<img src="blobfish.jpg" id="ugly" onclick="makeInvisible(triggers the makeInvisible function on click.
- A CSS class . hidden { display: none; } hides elements.
- The function uses document.getElementById("ugly").className = "hidden" to hide the image.

2. Class Manipulation:

- The className property (camelCase) assigns a class, replacing existing ones.
- To add a class (e.g., big for 2em font size) to a paragraph with ID p1 while preserving its Verdana styling, a careful approach is needed (not fully detailed).
- 3. **Example Context**: A paragraph styled in Verdana at 1em can gain a big class on mouseover to increase font size without losing existing styles.
- 4. **Relation to Previous Concepts**: document.getElementById().className is similar to .value (form fields) and .innerHTML (text content).
- 5. **Limitations**: Inline event handling is used for simplicity, but professional methods are noted for later. Assigning className overwrites existing classes unless handled carefully.