VINCENT FERRER

COMPUTER SCIENCE STUDENT

09611700185

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vinnyy-ph.github.io

PROFILE

Highly motivated and results-oriented incoming third-year Computer Science student at Pamantasan ng Lungsod ng Maynila with a strong foundation in technical skills and a passion for innovation.

Proven ability to design, develop, and implement tech projects through independent work and collaboration within organizations. Eager to gain practical experience in a fast-paced tech environment and contribute to the success of your team.

PERSONAL INFO

Address
2150 Road 16 Fabie Estate
Barangay 790 Santa Ana, Manila

LinkedIn
www.linkedin.com/in/vnferrer/

Website Portfolio
www.vinnyy-ph.github.io

SKILLS

• Computer Literate
• Experience with Programming languages (Python, Java, C) and Web Development Tools (HTML, CSS, Javascript, React)
• Experienced with Software Development
• Strong analytical skills
• Excellent communicator

EDUCATION

Bachelor of Science in Computer Science | 2022 - 2026
Pamantasan ng Lungsod ng Maynila, Intramuros, Manila

Information Communication and Technology Strand | 2020 - 2022
Manuel A. Roxas High School, Paco, Manila
    Graduated as salutatorian with a GWA of 96

AWARDS AND ORGANIZATIONAL EXPERIENCE

Mobile Development Volunteer
Google Developer Student Clubs PLM Chapter | 2023 - 2024

Gained hands-on experience in mobile development through competitions with Google Developer Student Clubs PLM.

Hackaton Top 10 Finalists
GDSC PLM: 2024 INNOLYMPICS | 2024

Led a team of 4 to achieve Top 10 Finalist distinction at GDSC PLM: InnOlympics Hackathon. Managed a project development of a solution addressing UN Sustainable Development Goals.

Best Booth on DevUP: Synthesizing Emergent Technologies
PLM Computer Science Society | 2024

Co-created "Haliya," an AI-powered fortune teller exhibit that won as the Best Booth. Contributed to both front-end (React) and back-end (Python) development, integrating AI functionalities.

Best Game Award on Assembly Programming Game Presentation
Pamantasan ng Lungsod ng Maynila | 2024

Led the development of "Haribon Squadrons", a PLM-themed space invader game. and won "Best Game Award" in the Assembly Programming Game Presentation

Junior Graphic Designer Officer
PLM College of Engineering Student Council | 2023 - 2024

Served as Junior Graphic Designer Officer for the PLM College of Engineering Student Council. Designed creative materials for various CESC events and initiatives.