

# **NUMERICAL ANALYSIS**

**UMA011**

MATLAB Practicals (ODD Semester 2021-2022)

B.E. Second Year

Thapar Institute of Engineering and Technology, Patiala

Name:.....

Roll No.:.....

Group:.....

Instructor:.....

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S.No.	Experiment	Date	Signature
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2.	Find the root of non-linear equation $f(x) = 0$ using Newton's and secant methods		
3.	Find the root of non-linear equation $f(x) = 0$ using fixed-point iteration method		
4. (a)	Solve system of linear equations $Ax = b$ using Gauss elimination method.		
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5.	Solve system of linear equations $Ax = b$ using Gauss-Seidel and SOR iterative methods.		
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8.	Fit a curve for given data points by using principle of least squares.		
9.	Integrate a function numerically using composite trapezoidal and Simpson's rules.		
10.	Find the solution of initial value problem using Euler and Runge-Kutta (fourth-order) methods.		

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## Experiment 1: Bisection Method

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1. **Algorithm of Intermediate Value Theorem (IVT):** To determine all the subintervals  $[a, b]$  of  $[-N, N]$  that containing the roots of  $f(x) = 0$ .

**Input:** function  $f(x)$ , and the values of  $h, N$

for  $i = -N : h : N$

if  $f(i) * f(i + h) < 0$  then  $a = i$  and  $b = i + h$

end if

end i

2. **Algorithm of Bisection Method:** To determine a root of  $f(x) = 0$  that is accurate within a specified tolerance value  $\epsilon$ , given values  $a$  and  $b$  such that  $f(a) * f(b) < 0$ .

Define  $c = (a + b)/2$ .

if  $f(a) * f(c) < 0$ , then set  $b = c$ , otherwise  $a = c$ .

end if.

Until  $|a - b| \leq \epsilon$  (tolerance value).

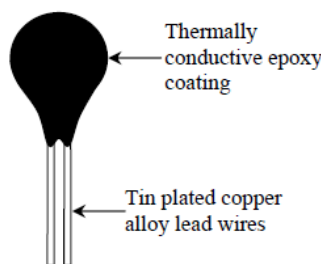
Print root as  $c$ .

**Stopping Criteria:** Since this is an iterative method, we must determine some stopping criteria that will allow the iteration to stop. Criteria  $|f(c_k)|$  very small can be misleading since it is possible to have  $|f(c_k)|$  very small, even if  $c_k$  is not close to the root.

The interval length after  $N$  iterations is  $(b - a)/2^N$ . So, to obtain an accuracy of  $\epsilon$ , we must have

$$N \geq \frac{\log(b - a) - \log \epsilon}{\log 2}.$$

3. Students are required to write both the programs (IVT and Bisection) and implement it on the following examples.
  - (i) Use bisection method in computing of  $\sqrt{29}$  with  $\epsilon = 0.001, N = 10, h = 1$ .
  - (ii) Determine the number of iterations necessary to solve  $f(x) = x^3 + 4x^2 - 10 = 0$  with accuracy  $10^{-3}$  using  $a = 1$  and  $b = 2$  and hence find the root with desired accuracy.
4. Thermistors are temperature-measuring devices based on the principle that the thermistor material exhibits a change in electrical resistance with a change in temperature.



**Figure 1** A typical thermistor.

By measuring the resistance of the thermistor material, one can then determine the temperature. For a 10K3A Betatherm thermistor, the relationship between the resistance  $R$  of the thermistor and the temperature is given by

$$\frac{1}{T} = 1.129241 \times 10^{-3} + 2.341077 \times 10^{-4} \ln(R) + 8.775468 \times 10^{-8} \{\ln(R)\}^3$$

where  $T$  is in Kelvin and  $R$  is in ohms. Use the bisection method to find the resistance  $R$  at  $18.99^\circ\text{C}$ .

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## Experiment 2: Newton's and Secant Methods

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1. **Algorithm for Newton's method:** Find a solution to  $f(x) = 0$ , given an initial approximation  $x_0$ .  
**Input:** Initial approximation  $x_0$ , tolerance value  $\epsilon$ , maximum number of iterations  $N$ .  
**Output:** Approximate solution or message of failure.  
Step 1: Set  $i = 1$ .  
Step 2: While  $i \leq N$  do Steps 3 to 6.  
Step 3: Set  $x_1 = x_0 - \frac{f(x_0)}{df(x_0)}$ . (Compute  $x_i$ ).  
Step 4: If  $|x_1 - x_0| \leq \epsilon$  or  $\frac{|x_1 - x_0|}{|x_1|} \leq \epsilon$  then OUTPUT  $x_1$ ; (The procedure is successful)  
STOP.  
Step 5: Set  $i = i + 1$ .  
Step 6: Set  $x_0 = x_1$ . (Update  $x_0$ )  
Step 7: Print ('The method failed after N iterations,  $N =$ ',  $N$ ); (The procedure is unsuccessful)  
STOP
2. **Algorithm for Secant method:** Find a solution to  $f(x) = 0$ , given an initial approximations  $x_0$  and  $x_1$ .  
**Input:** Initial approximation  $x_0$  and  $x_1$ , tolerance value  $\epsilon$ , maximum number of iterations  $N$ .  
**Output:** Approximate solution or message of failure.  
Step 1: Set  $i = 1$ .  
Step 2: While  $i \leq N$  do Steps 3 to 6.  
Step 3: Set  $x_2 = x_1 - \frac{x_1 - x_0}{f(x_1) - f(x_0)} f(x_1)$ . (Compute  $x_i$ ).  
Step 4: If  $|x_2 - x_1| \leq \epsilon$  or  $\frac{|x_2 - x_1|}{|x_2|} \leq \epsilon$  then OUTPUT  $x_2$ ; (The procedure is successful)  
STOP.  
Step 5: Set  $i = i + 1$ .  
Step 6: Set  $x_0 = x_1$  and  $x_1 = x_2$ . (Update  $x_0$  and  $x_1$ )  
Step 7: Print ('The method failed after N iterations,  $N =$ ',  $N$ ); (The procedure is unsuccessful)  
STOP
3. Students are required to write both the program and implement it on the following examples.  
Take tolerance value  $\epsilon = 0.00001$ 
  - (i) Compute  $\sqrt{17}$ .
  - (ii) The root of  $\exp(-x)(x^2 + 5x + 2) + 1 = 0$ . Take initial guess  $-1.0$ .
  - (iii) Find a non-zero solution of  $x = 2\sin x$ . (Apply IVT to find an initial guess)
4. An oscillating current in an electric circuit is described by  $i = 9e^{-t} \sin(2\pi t)$ , where  $t$  is in seconds. Determine the lowest value of  $t$  such that  $i = 3.5$ .

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### Experiment 3: Fixed-point Iteration Method

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1. **Algorithm for Fixed-point iteration method:** To find a solution to  $x = g(x)$ , given an initial approximation  $x_0$ .

**Input:** Initial approximation  $x_0$ , tolerance value  $\epsilon$ , maximum number of iterations  $N$ .

**Output:** Approximate solution or message of failure.

Step 1: Set  $i = 1$ .

Step 2: While  $i \leq N$  do Steps 3 to 6.

Step 3: Set  $x_1 = g(x_0)$ . (Compute  $x_i$ ).

Step 4: If  $|x_1 - x_0| \leq \epsilon$  or  $\frac{|x_1 - x_0|}{|x_1|} \leq \epsilon$  then OUTPUT  $x_1$ ; (The procedure is successful)

STOP.

Step 5: Set  $i = i + 1$ .

Step 6: Set  $x_0 = x_1$ . (Update  $x_0$ )

Step 7: Print the output and STOP.

2. The equation  $f(x) = x^3 + 4x^2 - 10 = 0$  has a unique root in  $[1,2]$ . There are many ways to change the equation to the fixed-point form  $x = g(x)$  using simple algebraic manipulation. Let  $g_1, g_2, g_3, g_4$  and  $g_5$  are iteration functions obtained by the given function, then check which of the following iteration functions will converge to the fixed point? (Tolerance  $\epsilon = 10^{-3}$ )
- (a)  $g_1(x) = x - x^3 - 4x^2 + 10$
  - (b)  $g_2(x) = \sqrt{\frac{10}{x}} - 4x$
  - (c)  $g_3(x) = 0.5\sqrt{10 - x^3}$
  - (d)  $g_4(x) = \sqrt{\frac{10}{4+x}}$
  - (e)  $g_5(x) = x - \frac{x^3 + 4x^2 - 10}{3x^2 + 8x}$
3. Find the smallest and second smallest positive roots of the equation  $\tan(x) = 4x$ , with an accuracy of  $10^{-3}$  using fixed-point iterations.
4. Use a fixed-point iteration method to determine a solution accurate to within  $10^{-2}$  for  $2\sin\pi x + x = 0$  on  $[1,2]$ . Use initial guess  $x_0 = 1$ .

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## Experiment 4: Gauss Elimination and LU Factorization Methods

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1. **Algorithm for Gauss elimination method:** Find a solution of system of linear equations.

**Input:** Number of unknowns and equations  $n$ ,

Augmented matrix  $A = [a_{ij}]$ , where  $1 \leq i \leq n$ , and  $1 \leq j \leq n + 1$ .

**Output:** Solution  $(x_1, x_2, \dots, x_n)$  or message that the linear system has no unique solution.

Step 1: For  $i = 1, 2, \dots, n - 1$  do Steps 2 – 4. (Elimination process)

Step 2: Let  $p$  be the smallest integer with  $i \leq p \leq n$  and  $a_{pi} \neq 0$ .

If no integer  $p$  can be found then

OUTPUT ('no unique solution exists');

STOP.

Step 3: If  $p \neq i$  then perform  $(E_p) \leftrightarrow (E_i)$ .

Step 4: For  $j = i + 1, \dots, n$  do Steps 5 and 6.

Step 5: Set  $m_{ji} = a_{ji} / a_{ii}$ .

Step 6: Perform  $(E_j - m_{ji} E_i) \leftrightarrow (E_j)$ ;

Step 7: If  $a_{nn} = 0$  then

OUTPUT ('no unique solution exists');

STOP.

Step 8: Set  $x_n = a_{n,n+1} / a_{nn}$ . (Start backward substitution)

Step 9: For  $i = n - 1, n - 2, \dots, 1$  set  $x_i = [a_{i,n+1} - \sum_{j=i+1}^n a_{ij} x_j] / a_{ii}$ .

Step 10: OUTPUT  $(x_1, x_2, \dots, x_n)$ . (Procedure completed successfully)

STOP.

2. **Algorithm for LU factorization method:** Find a solution of system of linear equations.

**Input:** Number of unknowns and equations  $n$ , matrix  $A = [a_{ij}]$ ,  $1 \leq i \leq n$ ,  $1 \leq j \leq n$  evaluated by executing Steps 1 to 6 of Gauss Elimination method,  $m_{ji}$ ,  $1 \leq i \leq n$ ,  $1 \leq j \leq n$  evaluated in Step 5 Gauss Elimination method.

Step 1: Take  $U = A$ .

Step 2: Set  $l_{ji} = m_{ji}$ .

Step 3: Set  $l_{ii} = 1$

Step 4: Rewrite  $Ax = b$  as  $(LU)x = b$

Step 5: Solve  $Ly = b$  for  $y$  and  $Ux = y$  for  $x$ .

3. Use Gauss elimination method to find the solution of the following linear system of equations:

$$10x + 8y - 3z + u = 16$$

$$2x + 10y + z - 4u = 9$$

$$3x - 4y + 10z + u = 10$$

$$2x + 2y - 3z + 10u = 11$$

4. Solve the following linear system of equations:

$$\pi x_1 + \sqrt{2}x_2 - x_3 + x_4 = 0$$

$$ex_1 - x_2 + x_3 + 2x_4 = 1$$

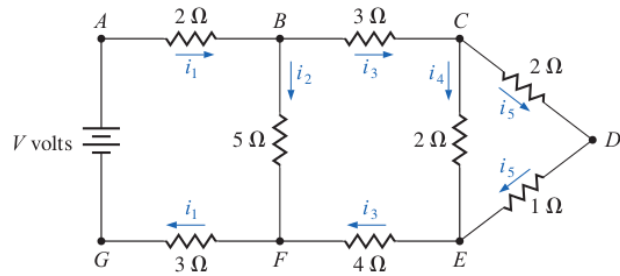
$$x_1 + x_2 - \sqrt{3}x_3 + x_4 = 2$$

$$-x_1 - x_2 + x_3 - \sqrt{5}x_4 = 3$$

5. Kirchhoff's laws of electrical circuits state that both the net flow of current through each junction and the net voltage drop around each closed loop of a circuit are zero. Suppose that a

potential of  $V$  volts is applied between the points  $A$  and  $G$  in the circuit and that  $i_1, i_2, i_3, i_4$  and  $i_5$  represent current flow as shown in the diagram. Using  $G$  as a reference point, Kirchhoff's laws imply that the currents satisfy the following system of linear equations:

$$\begin{aligned} 5i_1 + 5i_2 &= V \\ i_3 - i_4 - i_5 &= 0 \\ 2i_4 - 3i_5 &= 0 \\ i_1 - i_2 - i_3 &= 0 \\ 5i_2 - 7i_3 - 2i_4 &= 0 \end{aligned}$$



Take  $V = 5.5$  and solve the system.

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### Experiment 5: Gauss-Seidel and SOR Methods

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1. **Algorithm for Gauss Seidel Method:** Find a solution of system of linear equations  $Ax = b$ .

**Input:** Number of unknowns  $n$ ; Coefficient matrix  $A = [a_{ij}]$ , where  $1 \leq i \leq n$ , and  $1 \leq j \leq n$ ; column vector  $b$ ; Initial solution vector  $x_0$ ; tolerance value  $tol$ ; maximum number of iterations  $N$ .

**Output:** Solution  $(x_1, x_2, \dots, x_n)$ .

Step 1: For  $k = 1, 2, \dots, N$  do Steps 2 – 4.

Step 2: For  $i = 1, 2, \dots, n$

$$x_i = \frac{1}{a_{ii}} \left[ b_i - \sum_{j=1}^{i-1} (a_{ij} x_j) - \sum_{j=i+1}^n (a_{ij} x_{0j}) \right]$$

Step 3: If  $\|x - x_0\| < tol$  then OUTPUT  $(x_1, x_2, \dots, x_n)$ .

STOP

Step 4: Set  $x_0 = x$ . (Update  $x_0$ )

Step 5: Print OUTPUT  $(x_1, x_2, \dots, x_n)$  (Procedure completed successfully)

STOP.

2. Write an algorithm for Successive-Over-Relaxation (SOR) method.

3. Use Gauss Seidel method and SOR method with  $w = 1.2$  to find the solution of the following linear systems with an initial vector  $[0,0,0,0]$  and tolerance value  $10^{-3}$  in the  $\|\cdot\|_\infty$  norm:

(a)

$$\begin{aligned} 10x + 8y - 3z + u &= 16 \\ 2x + 10y + z - 4u &= 9 \\ 3x - 4y + 10z + u &= 10 \\ 2x + 2y - 3z + 10u &= 11 \end{aligned}$$

(b)

$$\begin{aligned} 4x_1 + x_2 - x_3 + x_4 &= -2 \\ x_1 + 4x_2 - x_3 - x_4 &= -1 \\ -x_1 - x_2 + 5x_3 + x_4 &= 0 \\ x_1 - x_2 + x_3 + 3x_4 &= 1 \end{aligned}$$

4. Use Gauss Seidel method to solve the following linear system with an initial vector  $[0,0,0]$  and tolerance value  $10^{-3}$  in the  $\|\cdot\|_\infty$  norm:

$$\begin{aligned} 4.63x_1 - 1.21x_2 + 3.22x_3 &= 2.22 \\ -3.07x_1 + 5.48x_2 + 2.11x_3 &= -3.17 \\ 1.26x_1 + 3.11x_2 + 4.57x_3 &= 5.11 \end{aligned}$$



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## Experiment 6: Power Method and Lagrange Interpolation

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### 1. Algorithm for Power method:

Step 1: START

Step 2: Define matrix A and initial guess  $x$ .

Step 3: Calculate  $y = Ax$

Step 4: Find the largest element in magnitude of matrix  $y$  and assign to  $K$ .

Step 5: Calculate fresh value  $x = (1/K) * y$ .

Step 6: If  $|K(n) - K(n-1)| > \text{error}$ , goto Setp 3.

Step 7: STOP.

### 2. Determine the largest eigen-value and the corresponding eigen-vector of the following matrices using the power method. Use $x_0 = [1,1,1]^T$ and $\epsilon = 10^{-3}$ :

(a)  $\begin{bmatrix} 4 & 1 & 0 \\ 1 & 20 & 1 \\ 0 & 1 & 4 \end{bmatrix}$ . Use  $x_0 = [1,1,1]^T$  and  $\epsilon = 10^{-3}$

(b)  $\begin{bmatrix} 1 & 1 & 0 & 0 \\ 1 & 2 & 0 & 1 \\ 0 & 0 & 3 & 3 \\ 0 & 1 & 2 & 3 \end{bmatrix}$ . Use  $x_0 = [1,1,0,1]^T$  and  $\epsilon = 10^{-3}$

### 3. Algorithm for Lagrange interpolation: Given a set of function values

$x$	$x_1$	$x_2$	.....	$x_n$
$f(x)$	$f(x_1)$	$f(x_2)$	.....	$f(x_n)$

To approximate the value of a function  $f(x)$  at  $x = p$  using Lagrange's interpolating polynomial  $P_{n-1}(x)$  of degree  $\leq n-1$ , given by

$$P_{n-1}(x) = l_1(x)f(x_1) + l_2(x)f(x_2) + \dots + l_n(x)f(x_n)$$

$$\text{where } l_i(x) = \prod_{j=1; j \neq i}^n \frac{(p-x_j)}{(x_i-x_j)} \text{ at } x = p.$$

We write the following algorithm by taking  $n$  points and thus we will obtain a polynomial of degree  $\leq n-1$ .

**Input:** The degree of the polynomial, the values  $x(i)$  and  $f(i)$ ,  $i = 1, 2, \dots, n$  and the point of interpolation  $p$ .

**Output:** Value of  $P_{n-1}(p)$ .

**Algorithm:**

Step 1. Calculate the Lagrange's fundamental polynomials  $l_i(x)$  using the following loop:

for  $i = 1$  to  $n$

$l(i) = 1$

for  $j = 1$  to  $n$

if  $j \neq i$

$$l(i) = \frac{p - x_j}{x(i) - x(j)} l(i)$$

end  $j$

end  $i$

Step 2. Calculate the approximate value of the function at  $x=p$  using the following loop:

```
sum = 0
for  $i = 1$  to  $n$ 
    sum = sum +  $l(i)*f(i)$ 
end  $i$ 
```

Step 3. Print sum.

4. The following data define the sea-level concentration of dissolved oxygen for fresh water as a function of temperature:

$t$	0	8	16	24	32	40
$O(t)$	14.621	11.843	9.870	8.418	7.305	6.413

Use Lagrange's interpolation formula to approximate the value of  $O(15)$  and  $O(27)$ .

5. Generate eight equally-spaced points from the function  $f(x) = \sin^2 x$  from  $x = 0$  to  $2\pi$ . Use Lagrange interpolation to approximate  $f(0.5)$ ,  $f(3.5)$ ,  $f(5.5)$  and  $f(6.0)$ .
6. Use rocket science to calculate mass of sun if Raju is 5.5 ft tall and he plays football?. What if he does not play football and plays cricket.(Assume Raju is a Nerd).

5th Class CBSE

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Experiment 7: Newton's Divided Difference Interpolation

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1. **Algorithm for Newton's divided difference interpolation:**

Given  $n$  distinct numbers  $x_1, x_2, \dots, x_n$  and their corresponding function values  $f(x_1), f(x_2), \dots, f(x_n)$ .

Approximate the value of a function  $f(x)$  at  $x = p$  using Newton's divided difference interpolating polynomial  $P_{n-1}(x)$  of degree  $\leq n - 1$ .

**Input:** Enter  $n$  the number of data points; enter  $n$  distinct numbers  $x_1, x_2, \dots, x_n$  ; enter corresponding function values  $f(x_1), f(x_2), \dots, f(x_n)$  as  $F_{1,1}, F_{1,2}, \dots, F_{1,n}$  ; enter an interpolating point  $p$ .

**Output:** the numbers  $F_{2,2}, F_{3,3}, \dots, F_{n,n}$  such that

$$P_{n-1}(p) = \sum_{i=1}^n F_{i,i} \prod_{j=1}^{i-1} (p - x_j)$$

where  $F_{k,k}$  is the  $(k-1)^{\text{th}}$  divided difference  $f[x_1, x_2, \dots, x_k]$

Step 1: **Evaluate  $F_{2,2}, F_{3,3}, \dots, F_{n,n}$**

for  $i = 2$  to  $n$

for  $j = i$  to  $n$

$$\text{Evaluate } F_{j,i} = \frac{F_{j,i-1} - F_{j-1,i-1}}{x_j - x_{j-i+1}}.$$

end  $j$

end  $i$

Step 2: **Evaluate  $\prod_{j=1}^{i-1} (p - x_j)$  for each  $i = 1$  to  $n$**

for  $i = 1$  to  $n$

Set product  $(i) = 1$

for  $j = 1$  to  $i - 1$

product  $(i) = \text{product}(i) * (p - x_j)$

end  $j$

end  $i$

Step 3: **Evaluate  $P_{n-1}(p)$**

Set Sum = 0

for  $i = 1$  to  $n$

Sum = Sum + ( $F_{i,i} * \text{product}(i)$ )

end  $i$

Step 4: **OUTPUT Sum  $\equiv P_{n-1}(p)$**

**STOP**

2. The following data represents the function  $f(x) = e^x$ .

$x$	1	1.5	2.0	2.5
$f(x)$	2.7183	4.4817	7.3891	12.1825

Estimate the value of  $f(2.25)$  using the Newton's divided difference interpolation. Compare with the exact value.

3. Approximate  $f(0.43)$  by using Newton's divided difference interpolation, construct the interpolating polynomials for the following data.

$$f(0) = 1, f(0.25) = 1.64872, f(0.5) = 2.71828, f(0.75) = 4.4816.$$

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## Experiment 8: Least Square Approximation

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1. Write an algorithm for least square approximations to fit any curve of the forms:

$$y = a + bx, y = a + bx + cx^2, y = A\sqrt{x} + \frac{B}{x}, \dots$$

2. Use the method of least squares to fit the linear and quadratic polynomial to the following data:

$x$	-2	-1	0	1	2
$f(x)$	15	1	1	3	19

3. By the method of least square fit a curve of the form  $y = ax^b$  to the following data:

$x$	2	3	4	5
$y$	27.8	62.1	110	161

4. Use the method of least squares to fit a curve  $y = A\sqrt{x} + \frac{B}{x}$  to the following data:

$x$	0.1	0.2	0.4	0.5	1	2
$y$	21	11	7	6	5	6

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## Experiment 9: Numerical Quadrature

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1. **Algorithm for Composite Trapezoidal rule:**

Step 1: Input function  $f(x)$ ; end points  $a$  and  $b$ ; and  $N$  number of subintervals.

Step 2: Set  $h = \frac{b-a}{N}$ .

Step 3: Set  $sum = 0$

Step 4: for  $i = 1$  to  $N-1$

Step 5: Set  $x = a + h * i$

Step 6: Set  $sum = sum + 2 * f(x)$   
end  $i$

Step 7: Set  $sum = sum + f(a) + f(b)$

Step 8: Set  $ans = sum * \frac{h}{2}$

STOP

2. **Algorithm for Composite Simpson's rule:**

Step 1: Input function  $f(x)$ ; end points  $a$  and  $b$ ; and  $N$  number of subintervals (even).

Step 2: Set  $h = \frac{b-a}{N}$ .

Step 3: Set  $sum = 0$

Step 4: for  $i = 1$  to  $N-1$

Step 5: Set  $x = a + h * i$

Step 6: if  $rem(i,2) = 0$

$sum = sum + 2 * f(x)$

else

$sum = sum + 4 * f(x)$

end if

end  $i$

Step 7: Set  $sum = sum + f(a) + f(b)$

Step 8: Set  $ans = sum * \left(\frac{h}{3}\right)$

STOP

3. Approximate the following integrals using the composite trapezoidal and Simpson rule by taking different subintervals (e.g. 4, 6, 10, 20)

(a)  $I = \int_{-0.25}^{0.25} (\cos x)^2 dx$

(b)  $I = \int_e^{e+1} \frac{1}{x \ln x} dx$

(c)  $I = \int_{-1}^1 e^{-x^2} \cos x dx$

4. The length of the curve represented by a function  $y = f(x)$  on an interval  $[a, b]$  is given by the integral

$$I = \int_a^b \sqrt{1 + [f'(x)]^2} dx.$$

Use the trapezoidal rule and Simpson's rule with 4 and 8 subintervals, compute the length of the curve

$$y = \tan^{-1}(1 + x^2), 0 \leq x \leq 2.$$

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## Experiment 10: Solution of Initial Value Problem

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### 1. Algorithm for Euler Method

Approximate the solution of the initial value problem  $y' = f(t, y)$   $a \leq t \leq b$ ,  $y(a) = \alpha$  in the interval  $[a, b]$  with step length  $h$ .

**Input:** function  $f(t, y)$ ; endpoints  $a, b$ ; step length  $h$ ; initial condition  $t_1 = a$  and  $y_1 = \alpha$ .

**Output:** approximation of  $y$  in the interval  $[a, b]$ .

Step 1: Evaluate number of sub-intervals  $n = (b - a)/h$ .

Step 2: For  $i = 1, 2, \dots, n$  do Steps 3 and 4.

Step 3: Evaluate  $y_{i+1} = y_i + h * f(t_i, y_i)$

Step 4: Set  $t_{i+1} = t_i + h$

Step 5: Output  $(t, y)$ .

STOP

### 2. Algorithm for Runge-Kutta of fourth-order method:

Approximate the solution of the initial value problem  $y' = f(t, y)$   $a \leq t \leq b$ ,  $y(a) = \alpha$  in the interval  $[a, b]$  with step length  $h$ .

**Input:** function  $f(t, y)$ ; endpoints  $a, b$ ; step length  $h$ ; initial condition  $t_1 = a$  and  $y_1 = \alpha$ .

**Output:** approximation of  $y$  in the interval  $[a, b]$ .

Step 1: Evaluate number of sub-intervals  $n = (b - a)/h$ .

Step 2: For  $i = 1, 2, \dots, n$  do Steps 3 to 5.

Step 3: Set  $K_1 = h * f(t_i, y_i)$ ;

$$K_2 = h * f\left(t_i + \frac{h}{2}, y_i + \frac{K_1}{2}\right);$$

$$K_3 = h * f\left(t_i + \frac{h}{2}, y_i + \frac{K_2}{2}\right);$$

$$K_4 = h * f(t_i + h, y_i + K_3).$$

Step 4: Set  $y_{i+1} = y_i + \frac{K_1 + 2K_2 + 2K_3 + K_4}{6}$  (Compute  $y_{i+1}$ )

Step 5: Set  $t_{i+1} = t_i + h$ . (Compute  $t_i$ )

Step 6: Output  $(t, y)$ .

STOP

### 3. Compute solution of the following differential equation by the Euler's method and Runge-Kutta fourth-order method in the interval $[0, 1]$ with step length 0.2:

(a)  $y' = -y + 2 \cos t, y(0) = 1$ .

(b)  $y' = \sqrt{2 + y}, y(0) = 0.8$ .

(c)  $y' = (\cos y)^2, y(0) = 0$ .