

NUMERICAL ANALYSIS

UMA011

MATLAB Practicals (ODD Semester 2021-2022)

B.E. Second Year

Thapar Institute of Engineering and Technology, Patiala

Name:.....

Roll No.:.....

Group:.....

Instructor:.....

Contents

S.No.	Experiment	Date	Signature
1. (a)	Use intermediate value theorem to find the interval of the roots.		
(b)	Find the root of non-linear equation $f(x) = 0$ using bisection method.		
2.	Find the root of non-linear equation $f(x) = 0$ using Newton's and secant methods		
3.	Find the root of non-linear equation $f(x) = 0$ using fixed-point iteration method		
4. (a)	Solve system of linear equations $Ax = b$ using Gauss elimination method.		
(b)	Further use it to apply LU factorization method for solving system of linear equations		
5.	Solve system of linear equations $Ax = b$ using Gauss-Seidel and SOR iterative methods.		
6. (a)	Find a dominant eigen-value and associated eigen-vector by Power method.		
(b)	Implement Lagrange interpolating polynomials of degree $\leq n$ on $n+1$ discrete data points.		
7.	Implement Newton's divided difference interpolating polynomials for $n+1$ discrete data points.		
8.	Fit a curve for given data points by using principle of least squares.		
9.	Integrate a function numerically using composite trapezoidal and Simpson's rules.		
10.	Find the solution of initial value problem using Euler and Runge-Kutta (fourth-order) methods.		

Experiment 1: Bisection Method

1. **Algorithm of Intermediate Value Theorem (IVT):** To determine all the subintervals $[a, b]$ of $[-N, N]$ that containing the roots of $f(x) = 0$.

Input: function $f(x)$, and the values of h, N

for $i = -N : h : N$

if $f(i) * f(i + h) < 0$ then $a = i$ and $b = i + h$

end if

end i

2. **Algorithm of Bisection Method:** To determine a root of $f(x) = 0$ that is accurate within a specified tolerance value ϵ , given values a and b such that $f(a) * f(b) < 0$.

Define $c = (a + b)/2$.

if $f(a) * f(c) < 0$, then set $b = c$, otherwise $a = c$.

end if.

Until $|a - b| \leq \epsilon$ (tolerance value).

Print root as c .

Stopping Criteria: Since this is an iterative method, we must determine some stopping criteria that will allow the iteration to stop. Criteria $|f(c_k)|$ very small can be misleading since it is possible to have $|f(c_k)|$ very small, even if c_k is not close to the root.

The interval length after N iterations is $(b - a)/2^N$. So, to obtain an accuracy of ϵ , we must have

$$N \geq \frac{\log(b - a) - \log \epsilon}{\log 2}.$$

3. Students are required to write both the programs (IVT and Bisection) and implement it on the following examples.
 - (i) Use bisection method in computing of $\sqrt{29}$ with $\epsilon = 0.001, N = 10, h = 1$.
 - (ii) Determine the number of iterations necessary to solve $f(x) = x^3 + 4x^2 - 10 = 0$ with accuracy 10^{-3} using $a = 1$ and $b = 2$ and hence find the root with desired accuracy.
4. Thermistors are temperature-measuring devices based on the principle that the thermistor material exhibits a change in electrical resistance with a change in temperature.

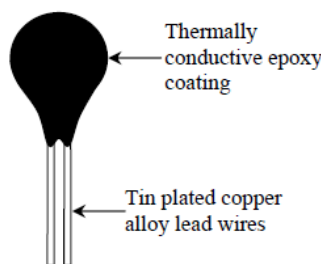


Figure 1 A typical thermistor.

By measuring the resistance of the thermistor material, one can then determine the temperature. For a 10K3A Betatherm thermistor, the relationship between the resistance R of the thermistor and the temperature is given by

$$\frac{1}{T} = 1.129241 \times 10^{-3} + 2.341077 \times 10^{-4} \ln(R) + 8.775468 \times 10^{-8} \{\ln(R)\}^3$$

where T is in Kelvin and R is in ohms. Use the bisection method to find the resistance R at 18.99°C .

Experiment 2: Newton's and Secant Methods

1. **Algorithm for Newton's method:** Find a solution to $f(x) = 0$, given an initial approximation x_0 .
Input: Initial approximation x_0 , tolerance value ϵ , maximum number of iterations N .
Output: Approximate solution or message of failure.
Step 1: Set $i = 1$.
Step 2: While $i \leq N$ do Steps 3 to 6.
Step 3: Set $x_1 = x_0 - \frac{f(x_0)}{df(x_0)}$. (Compute x_i).
Step 4: If $|x_1 - x_0| \leq \epsilon$ or $\frac{|x_1 - x_0|}{|x_1|} \leq \epsilon$ then OUTPUT x_1 ; (The procedure is successful)
STOP.
Step 5: Set $i = i + 1$.
Step 6: Set $x_0 = x_1$. (Update x_0)
Step 7: Print ('The method failed after N iterations, $N =$ ', N); (The procedure is unsuccessful)
STOP
2. **Algorithm for Secant method:** Find a solution to $f(x) = 0$, given an initial approximations x_0 and x_1 .
Input: Initial approximation x_0 and x_1 , tolerance value ϵ , maximum number of iterations N .
Output: Approximate solution or message of failure.
Step 1: Set $i = 1$.
Step 2: While $i \leq N$ do Steps 3 to 6.
Step 3: Set $x_2 = x_1 - \frac{x_1 - x_0}{f(x_1) - f(x_0)} f(x_1)$. (Compute x_i).
Step 4: If $|x_2 - x_1| \leq \epsilon$ or $\frac{|x_2 - x_1|}{|x_2|} \leq \epsilon$ then OUTPUT x_2 ; (The procedure is successful)
STOP.
Step 5: Set $i = i + 1$.
Step 6: Set $x_0 = x_1$ and $x_1 = x_2$. (Update x_0 and x_1)
Step 7: Print ('The method failed after N iterations, $N =$ ', N); (The procedure is unsuccessful)
STOP
3. Students are required to write both the program and implement it on the following examples.
Take tolerance value $\epsilon = 0.00001$
 - (i) Compute $\sqrt{17}$.
 - (ii) The root of $\exp(-x)(x^2 + 5x + 2) + 1 = 0$. Take initial guess -1.0 .
 - (iii) Find a non-zero solution of $x = 2\sin x$. (Apply IVT to find an initial guess)
4. An oscillating current in an electric circuit is described by $i = 9e^{-t} \sin(2\pi t)$, where t is in seconds. Determine the lowest value of t such that $i = 3.5$.

Experiment 3: Fixed-point Iteration Method

1. **Algorithm for Fixed-point iteration method:** To find a solution to $x = g(x)$, given an initial approximation x_0 .

Input: Initial approximation x_0 , tolerance value ϵ , maximum number of iterations N .

Output: Approximate solution or message of failure.

Step 1: Set $i = 1$.

Step 2: While $i \leq N$ do Steps 3 to 6.

Step 3: Set $x_1 = g(x_0)$. (Compute x_i).

Step 4: If $|x_1 - x_0| \leq \epsilon$ or $\frac{|x_1 - x_0|}{|x_1|} \leq \epsilon$ then OUTPUT x_1 ; (The procedure is successful)

STOP.

Step 5: Set $i = i + 1$.

Step 6: Set $x_0 = x_1$. (Update x_0)

Step 7: Print the output and STOP.

2. The equation $f(x) = x^3 + 4x^2 - 10 = 0$ has a unique root in $[1,2]$. There are many ways to change the equation to the fixed-point form $x = g(x)$ using simple algebraic manipulation. Let g_1, g_2, g_3, g_4 and g_5 are iteration functions obtained by the given function, then check which of the following iteration functions will converge to the fixed point? (Tolerance $\epsilon = 10^{-3}$)
- (a) $g_1(x) = x - x^3 - 4x^2 + 10$
 - (b) $g_2(x) = \sqrt{\frac{10}{x}} - 4x$
 - (c) $g_3(x) = 0.5\sqrt{10 - x^3}$
 - (d) $g_4(x) = \sqrt{\frac{10}{4+x}}$
 - (e) $g_5(x) = x - \frac{x^3 + 4x^2 - 10}{3x^2 + 8x}$
3. Find the smallest and second smallest positive roots of the equation $\tan(x) = 4x$, with an accuracy of 10^{-3} using fixed-point iterations.
4. Use a fixed-point iteration method to determine a solution accurate to within 10^{-2} for $2\sin\pi x + x = 0$ on $[1,2]$. Use initial guess $x_0 = 1$.

Experiment 4: Gauss Elimination and LU Factorization Methods

1. **Algorithm for Gauss elimination method:** Find a solution of system of linear equations.

Input: Number of unknowns and equations n ,

Augmented matrix $A = [a_{ij}]$, where $1 \leq i \leq n$, and $1 \leq j \leq n + 1$.

Output: Solution (x_1, x_2, \dots, x_n) or message that the linear system has no unique solution.

Step 1: For $i = 1, 2, \dots, n - 1$ do Steps 2 – 4. (Elimination process)

Step 2: Let p be the smallest integer with $i \leq p \leq n$ and $a_{pi} \neq 0$.

If no integer p can be found then

OUTPUT ('no unique solution exists');

STOP.

Step 3: If $p \neq i$ then perform $(E_p) \leftrightarrow (E_i)$.

Step 4: For $j = i + 1, \dots, n$ do Steps 5 and 6.

Step 5: Set $m_{ji} = a_{ji} / a_{ii}$.

Step 6: Perform $(E_j - m_{ji} E_i) \leftrightarrow (E_j)$;

Step 7: If $a_{nn} = 0$ then

OUTPUT ('no unique solution exists');

STOP.

Step 8: Set $x_n = a_{n,n+1} / a_{nn}$. (Start backward substitution)

Step 9: For $i = n - 1, n - 2, \dots, 1$ set $x_i = [a_{i,n+1} - \sum_{j=i+1}^n a_{ij} x_j] / a_{ii}$.

Step 10: OUTPUT (x_1, x_2, \dots, x_n) . (Procedure completed successfully)

STOP.

2. **Algorithm for LU factorization method:** Find a solution of system of linear equations.

Input: Number of unknowns and equations n , matrix $A = [a_{ij}]$, $1 \leq i \leq n$, $1 \leq j \leq n$ evaluated by executing Steps 1 to 6 of Gauss Elimination method, m_{ji} , $1 \leq i \leq n$, $1 \leq j \leq n$ evaluated in Step 5 Gauss Elimination method.

Step 1: Take $U = A$.

Step 2: Set $l_{ji} = m_{ji}$.

Step 3: Set $l_{ii} = 1$

Step 4: Rewrite $Ax = b$ as $(LU)x = b$

Step 5: Solve $Ly = b$ for y and $Ux = y$ for x .

3. Use Gauss elimination method to find the solution of the following linear system of equations:

$$10x + 8y - 3z + u = 16$$

$$2x + 10y + z - 4u = 9$$

$$3x - 4y + 10z + u = 10$$

$$2x + 2y - 3z + 10u = 11$$

4. Solve the following linear system of equations:

$$\pi x_1 + \sqrt{2}x_2 - x_3 + x_4 = 0$$

$$ex_1 - x_2 + x_3 + 2x_4 = 1$$

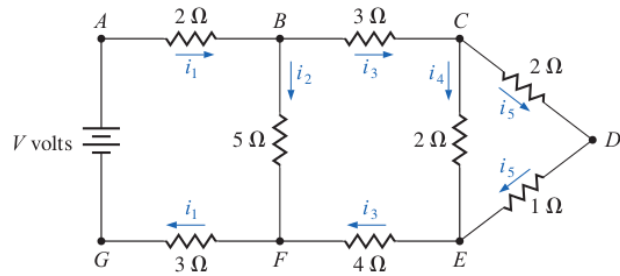
$$x_1 + x_2 - \sqrt{3}x_3 + x_4 = 2$$

$$-x_1 - x_2 + x_3 - \sqrt{5}x_4 = 3$$

5. Kirchhoff's laws of electrical circuits state that both the net flow of current through each junction and the net voltage drop around each closed loop of a circuit are zero. Suppose that a

potential of V volts is applied between the points A and G in the circuit and that i_1, i_2, i_3, i_4 and i_5 represent current flow as shown in the diagram. Using G as a reference point, Kirchhoff's laws imply that the currents satisfy the following system of linear equations:

$$\begin{aligned} 5i_1 + 5i_2 &= V \\ i_3 - i_4 - i_5 &= 0 \\ 2i_4 - 3i_5 &= 0 \\ i_1 - i_2 - i_3 &= 0 \\ 5i_2 - 7i_3 - 2i_4 &= 0 \end{aligned}$$



Take $V = 5.5$ and solve the system.

Experiment 5: Gauss-Seidel and SOR Methods

1. **Algorithm for Gauss Seidel Method:** Find a solution of system of linear equations $Ax = b$.

Input: Number of unknowns n ; Coefficient matrix $A = [a_{ij}]$, where $1 \leq i \leq n$, and $1 \leq j \leq n$; column vector b ; Initial solution vector x_0 ; tolerance value tol ; maximum number of iterations N .

Output: Solution (x_1, x_2, \dots, x_n) .

Step 1: For $k = 1, 2, \dots, N$ do Steps 2 – 4.

Step 2: For $i = 1, 2, \dots, n$

$$x_i = \frac{1}{a_{ii}} \left[b_i - \sum_{j=1}^{i-1} (a_{ij} x_j) - \sum_{j=i+1}^n (a_{ij} x_{0j}) \right]$$

Step 3: If $\|x - x_0\| < tol$ then OUTPUT (x_1, x_2, \dots, x_n) .

STOP

Step 4: Set $x_0 = x$. (Update x_0)

Step 5: Print OUTPUT (x_1, x_2, \dots, x_n) (Procedure completed successfully)

STOP.

2. Write an algorithm for Successive-Over-Relaxation (SOR) method.

3. Use Gauss Seidel method and SOR method with $w = 1.2$ to find the solution of the following linear systems with an initial vector $[0,0,0,0]$ and tolerance value 10^{-3} in the $\|\cdot\|_\infty$ norm:

(a)

$$\begin{aligned} 10x + 8y - 3z + u &= 16 \\ 2x + 10y + z - 4u &= 9 \\ 3x - 4y + 10z + u &= 10 \\ 2x + 2y - 3z + 10u &= 11 \end{aligned}$$

(b)

$$\begin{aligned} 4x_1 + x_2 - x_3 + x_4 &= -2 \\ x_1 + 4x_2 - x_3 - x_4 &= -1 \\ -x_1 - x_2 + 5x_3 + x_4 &= 0 \\ x_1 - x_2 + x_3 + 3x_4 &= 1 \end{aligned}$$

4. Use Gauss Seidel method to solve the following linear system with an initial vector $[0,0,0]$ and tolerance value 10^{-3} in the $\|\cdot\|_\infty$ norm:

$$\begin{aligned} 4.63x_1 - 1.21x_2 + 3.22x_3 &= 2.22 \\ -3.07x_1 + 5.48x_2 + 2.11x_3 &= -3.17 \\ 1.26x_1 + 3.11x_2 + 4.57x_3 &= 5.11 \end{aligned}$$

Experiment 6: Power Method and Lagrange Interpolation

1. Algorithm for Power method:

- Step 1: START
 Step 2: Define matrix A and initial guess x .
 Step 3: Calculate $y = Ax$
 Step 4: Find the largest element in magnitude of matrix y and assign to K .
 Step 5: Calculate fresh value $x = (1/K) * y$.
 Step 6: If $|K(n) - K(n - 1)| > \text{error}$, goto Setp 3.
 Step 7: STOP.

2. Determine the largest eigen-value and the corresponding eigen-vector of the following matrices using the power method. Use $x_0 = [1,1,1]^T$ and $\epsilon = 10^{-3}$:

- (a) $\begin{bmatrix} 4 & 1 & 0 \\ 1 & 20 & 1 \\ 0 & 1 & 4 \end{bmatrix}$. Use $x_0 = [1,1,1]^T$ and $\epsilon = 10^{-3}$
- (b) $\begin{bmatrix} 1 & 1 & 0 & 0 \\ 1 & 2 & 0 & 1 \\ 0 & 0 & 3 & 3 \\ 0 & 1 & 2 & 3 \end{bmatrix}$. Use $x_0 = [1,1,0,1]^T$ and $\epsilon = 10^{-3}$

3. Algorithm for Lagrange interpolation: Given a set of function values

x	x_1	x_2	x_n
$f(x)$	$f(x_1)$	$f(x_2)$	$f(x_n)$

To approximate the value of a function $f(x)$ at $x = p$ using Lagrange's interpolating polynomial $P_{n-1}(x)$ of degree $\leq n - 1$, given by

$$P_{n-1}(x) = l_1(x)f(x_1) + l_2(x)f(x_2) + \dots + l_n(x)f(x_n)$$

$$\text{where } l_i(x) = \prod_{j=1; j \neq i}^n \frac{(p-x_j)}{(x_i-x_j)} \text{ at } x = p.$$

We write the following algorithm by taking n points and thus we will obtain a polynomial of degree $\leq n - 1$.

Input: The degree of the polynomial, the values $x(i)$ and $f(i)$, $i = 1, 2, \dots, n$ and the point of interpolation p .

Output: Value of $P_{n-1}(p)$.

Algorithm:

Step 1. Calculate the Lagrange's fundamental polynomials $l_i(x)$ using the following loop:

```

for  $i = 1$  to  $n$ 
     $l(i) = 1$ 
    for  $j = 1$  to  $n$ 
        if  $j \neq i$ 
             $l(i) = \frac{p - x_j}{x(i) - x(j)} l(i)$ 
        end  $j$ 
    end  $i$ 
    
```

Step 2. Calculate the approximate value of the function at $x=p$ using the following loop:

```
sum = 0
for  $i = 1$  to  $n$ 
  sum = sum +  $l(i)*f(i)$ 
end  $i$ 
```

Step 3. Print sum.

4. The following data define the sea-level concentration of dissolved oxygen for fresh water as a function of temperature:

t	0	8	16	24	32	40
$O(t)$	14.621	11.843	9.870	8.418	7.305	6.413

Use Lagrange's interpolation formula to approximate the value of $O(15)$ and $O(27)$.

5. Generate eight equally-spaced points from the function $f(x) = \sin^2 x$ from $x = 0$ to 2π . Use Lagrange interpolation to approximate $f(0.5)$, $f(3.5)$, $f(5.5)$ and $f(6.0)$.

Experiment 7: Newton's Divided Difference Interpolation

1. **Algorithm for Newton's divided difference interpolation:**

Given n distinct numbers x_1, x_2, \dots, x_n and their corresponding function values $f(x_1), f(x_2), \dots, f(x_n)$.

Approximate the value of a function $f(x)$ at $x = p$ using Newton's divided difference interpolating polynomial $P_{n-1}(x)$ of degree $\leq n - 1$.

Input: Enter n the number of data points; enter n distinct numbers x_1, x_2, \dots, x_n ; enter corresponding function values $f(x_1), f(x_2), \dots, f(x_n)$ as $F_{1,1}, F_{1,2}, \dots, F_{1,n}$; enter an interpolating point p .

Output: the numbers $F_{2,2}, F_{3,3}, \dots, F_{n,n}$ such that

$$P_{n-1}(p) = \sum_{i=1}^n F_{i,i} \prod_{j=1}^{i-1} (p - x_j)$$

where $F_{k,k}$ is the $(k-1)^{\text{th}}$ divided difference $f[x_1, x_2, \dots, x_k]$

Step 1: **Evaluate $F_{2,2}, F_{3,3}, \dots, F_{n,n}$**

for $i = 2$ to n

for $j = i$ to n

$$\text{Evaluate } F_{j,i} = \frac{F_{j,i-1} - F_{j-1,i-1}}{x_j - x_{j-i+1}}.$$

end j

end i

Step 2: **Evaluate $\prod_{j=1}^{i-1} (p - x_j)$ for each $i = 1$ to n**

for $i = 1$ to n

Set product $(i) = 1$

for $j = 1$ to $i - 1$

product $(i) = \text{product}(i) * (p - x_j)$

end j

end i

Step 3: **Evaluate $P_{n-1}(p)$**

Set Sum = 0

for $i = 1$ to n

Sum = Sum + ($F_{i,i} * \text{product}(i)$)

end i

Step 4: **OUTPUT Sum $\equiv P_{n-1}(p)$**

STOP

2. The following data represents the function $f(x) = e^x$.

x	1	1.5	2.0	2.5
$f(x)$	2.7183	4.4817	7.3891	12.1825

Estimate the value of $f(2.25)$ using the Newton's divided difference interpolation. Compare with the exact value.

3. Approximate $f(0.43)$ by using Newton's divided difference interpolation, construct the interpolating polynomials for the following data.

$$f(0) = 1, f(0.25) = 1.64872, f(0.5) = 2.71828, f(0.75) = 4.4816.$$

Experiment 8: Least Square Approximation

1. Write an algorithm for least square approximations to fit any curve of the forms:

$$y = a + bx, y = a + bx + cx^2, y = A\sqrt{x} + \frac{B}{x}, \dots$$

2. Use the method of least squares to fit the linear and quadratic polynomial to the following data:

x	-2	-1	0	1	2
$f(x)$	15	1	1	3	19

3. By the method of least square fit a curve of the form $y = ax^b$ to the following data:

x	2	3	4	5
y	27.8	62.1	110	161

4. Use the method of least squares to fit a curve $y = A\sqrt{x} + \frac{B}{x}$ to the following data:

x	0.1	0.2	0.4	0.5	1	2
y	21	11	7	6	5	6

Experiment 9: Numerical Quadrature

1. **Algorithm for Composite Trapezoidal rule:**

Step 1: Input function $f(x)$; end points a and b ; and N number of subintervals.

Step 2: Set $h = \frac{b-a}{N}$.

Step 3: Set $sum = 0$

Step 4: for $i = 1$ to $N-1$

Step 5: Set $x = a + h * i$

Step 6: Set $sum = sum + 2 * f(x)$
end i

Step 7: Set $sum = sum + f(a) + f(b)$

Step 8: Set $ans = sum * \frac{h}{2}$

STOP

2. **Algorithm for Composite Simpson's rule:**

Step 1: Input function $f(x)$; end points a and b ; and N number of subintervals (even).

Step 2: Set $h = \frac{b-a}{N}$.

Step 3: Set $sum = 0$

Step 4: for $i = 1$ to $N-1$

Step 5: Set $x = a + h * i$

Step 6: if $rem(i,2) = 0$

$sum = sum + 2 * f(x)$

else

$sum = sum + 4 * f(x)$

end if

end i

Step 7: Set $sum = sum + f(a) + f(b)$

Step 8: Set $ans = sum * \left(\frac{h}{3}\right)$

STOP

3. Approximate the following integrals using the composite trapezoidal and Simpson rule by taking different subintervals (e.g. 4, 6, 10, 20)

(a) $I = \int_{-0.25}^{0.25} (\cos x)^2 dx$

(b) $I = \int_e^{e+1} \frac{1}{x \ln x} dx$

(c) $I = \int_{-1}^1 e^{-x^2} \cos x dx$

4. The length of the curve represented by a function $y = f(x)$ on an interval $[a, b]$ is given by the integral

$$I = \int_a^b \sqrt{1 + [f'(x)]^2} dx.$$

Use the trapezoidal rule and Simpson's rule with 4 and 8 subintervals, compute the length of the curve

$$y = \tan^{-1}(1 + x^2), 0 \leq x \leq 2.$$

Experiment 10: Solution of Initial Value Problem

1. Algorithm for Euler Method

Approximate the solution of the initial value problem $y' = f(t, y)$ $a \leq t \leq b$, $y(a) = \alpha$ in the interval $[a, b]$ with step length h .

Input: function $f(t, y)$; endpoints a, b ; step length h ; initial condition $t_1 = a$ and $y_1 = \alpha$.

Output: approximation of y in the interval $[a, b]$.

Step 1: Evaluate number of sub-intervals $n = (b - a)/h$.

Step 2: For $i = 1, 2, \dots, n$ do Steps 3 and 4.

Step 3: Evaluate $y_{i+1} = y_i + h * f(t_i, y_i)$

Step 4: Set $t_{i+1} = t_i + h$

Step 5: Output (t, y) .

STOP

2. Algorithm for Runge-Kutta of fourth-order method:

Approximate the solution of the initial value problem $y' = f(t, y)$ $a \leq t \leq b$, $y(a) = \alpha$ in the interval $[a, b]$ with step length h .

Input: function $f(t, y)$; endpoints a, b ; step length h ; initial condition $t_1 = a$ and $y_1 = \alpha$.

Output: approximation of y in the interval $[a, b]$.

Step 1: Evaluate number of sub-intervals $n = (b - a)/h$.

Step 2: For $i = 1, 2, \dots, n$ do Steps 3 to 5.

Step 3: Set $K_1 = h * f(t_i, y_i)$;

$$K_2 = h * f\left(t_i + \frac{h}{2}, y_i + \frac{K_1}{2}\right);$$

$$K_3 = h * f\left(t_i + \frac{h}{2}, y_i + \frac{K_2}{2}\right);$$

$$K_4 = h * f(t_i + h, y_i + K_3).$$

Step 4: Set $y_{i+1} = y_i + \frac{K_1 + 2K_2 + 2K_3 + K_4}{6}$ (Compute y_{i+1})

Step 5: Set $t_{i+1} = t_i + h$. (Compute t_i)

Step 6: Output (t, y) .

STOP

3. Compute solution of the following differential equation by the Euler's method and Runge-Kutta fourth-order method in the interval $[0, 1]$ with step length 0.2:

(a) $y' = -y + 2 \cos t, y(0) = 1$.

(b) $y' = \sqrt{2 + y}, y(0) = 0.8$.

(c) $y' = (\cos y)^2, y(0) = 0$.