

















	Name	Duration	Start	Finish	Predecessors
1		<input checked="" type="checkbox"/> Virtual Reality Flight Simulator	185 days?	6/2/23 8:00 AM	20/10/23 5:00 PM	
2		Planning	5 days?	13/2/23 8:00 AM	17/2/23 5:00 PM	
3		Analysing	13.25 days?	6/2/23 8:00 AM	23/2/23 10:00 AM	
4		<input checked="" type="checkbox"/> Implementation	160 days?	20/2/23 8:00 AM	29/9/23 5:00 PM	
5		Design	7 days?	20/2/23 8:00 AM	28/2/23 5:00 PM	
6		Asset Creation (Blender)	13 days?	1/3/23 8:00 AM	17/3/23 5:00 PM	
7		Importing (To Unity)	7 days?	15/3/23 12:00 PM	24/3/23 1:00 PM	
8		Unity File System Organization	2.125 days?	24/3/23 4:00 PM	28/3/23 5:00 PM	
9		Creating Environment	18 days?	29/3/23 8:00 AM	21/4/23 5:00 PM	
10		Dynamics Modeling	17 days?	20/4/23 8:00 AM	12/5/23 5:00 PM	
11		Script Creation	17 days?	8/5/23 11:00 AM	31/5/23 11:00 AM	
12		Defining Aircraft Controls	17.5 days?	29/5/23 8:00 AM	21/6/23 1:00 PM	
13		Adding Routes	8 days?	1/9/23 8:00 AM	12/9/23 5:00 PM	
14		Adding Performance Measures	5 days?	10/9/23 8:00 AM	15/9/23 5:00 PM	
15		Adding UI	4 days?	15/9/23 8:00 AM	20/9/23 5:00 PM	
16		Optimization For VR Headset	7.875 days?	20/9/23 9:00 AM	29/9/23 5:00 PM	
17		<input checked="" type="checkbox"/> Testing and Calibration	7 days?	2/10/23 8:00 AM	10/10/23 5:00 PM	
18		Beta Testing	7 days?	2/10/23 8:00 AM	10/10/23 5:00 PM	
19		Deployment	9 days?	10/10/23 8:00 AM	20/10/23 5:00 PM	

