

```
In [1]: if True: #indentation is always 4 spaces or Tab
        print('Data Science')
```

Data Science

```
In [3]: if False:
        print('Data Science')
        print('bye for now')
```

bye for now

```
In [7]: if True:
        print('Data Science')
        print('bye for now')
```

Data Science

bye for now

```
In [9]: if True:
        print('Data Science')
        else:
        print('bye for now')
```

Data Science

```
In [11]: if False:
        print('Data Science')
        else:
        print('bye for now')
```

bye for now

```
In [13]: x=4
        r=x%2
        if r==0:
        print('Even number')
```

Even number

```
In [15]: x=5
        r=x%2
```

```
if r==0:  
    print('Even number')
```

```
In [19]: x=5  
r=x%2  
if r==0:  
    print('Even number')  
if r==1:  
    print('odd number')
```

odd number

```
In [21]: x=5  
r=x%2  
if r==0:  
    print('Even number')  
if r!=0:  
    print('odd number')
```

odd number

```
In [25]: x=24  
r=x%2  
if r==0:  
    print('Even number')  
else:  
    print('odd number')
```

Even number

```
In [31]: x=4  
r=x%2  
if r==0:  
    print('Even number')  
    if x>5:  
        print('greater number')  
else:  
    print('odd number')
```

Even number

```
In [33]: x=4
r=x%2
if r==0:
    print('Even number')
    if x>5:
        print('greater number')
    else:
        print('lesser number')
else:
    print('odd number')
```

Even number
lesser number

```
In [35]: x=6
r=x%2
if r==0:
    print('Even number')
    if x>5:
        print('greater number')
else:
    print('odd number')
```

Even number
greater number

```
In [37]: x = 2

if x == 1:
    print('one')
if x == 2:
    print('Two')
if x == 3:
    print('Three')
if x == 4:
    print('four')
```

Two

```
In [39]: x = 5
```

```
if x == 1:
    print('one')

elif x == 2:
    print('Two')
elif x == 3:
    print('Three')
elif x == 4:
    print('four')

else:
    print('number not found')
```

number not found

In []: