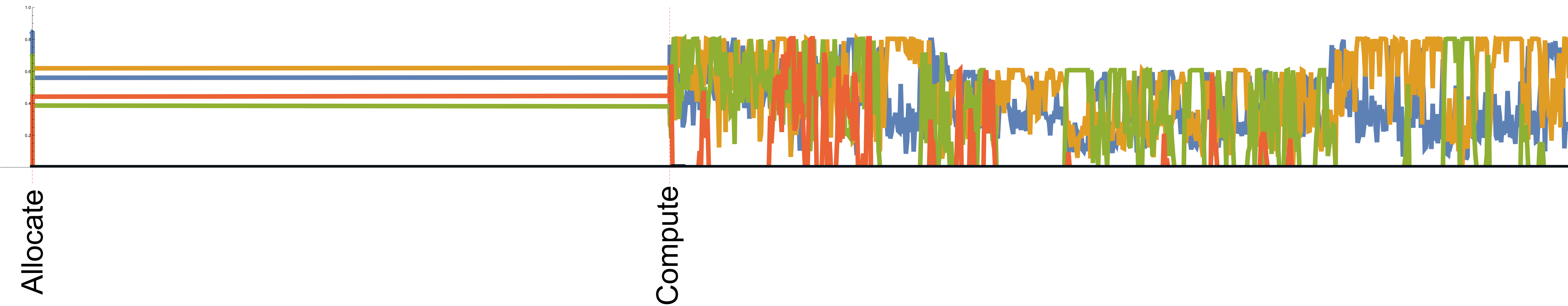
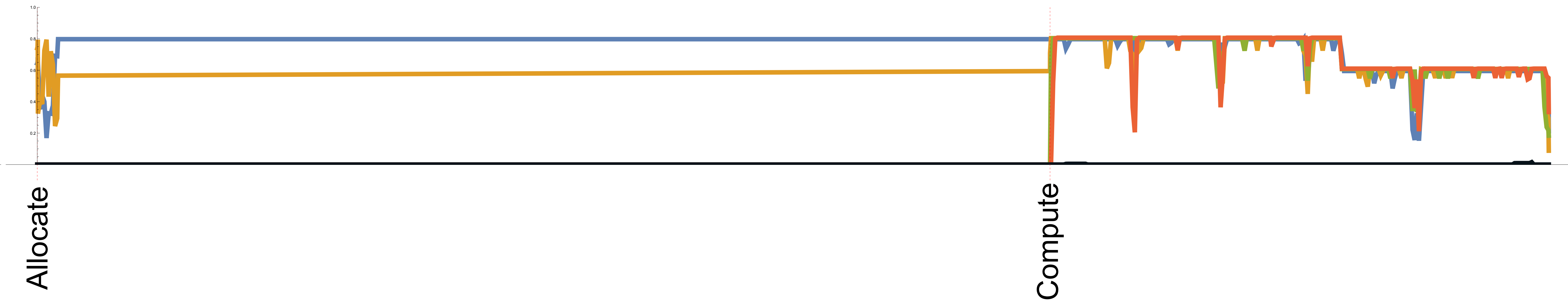


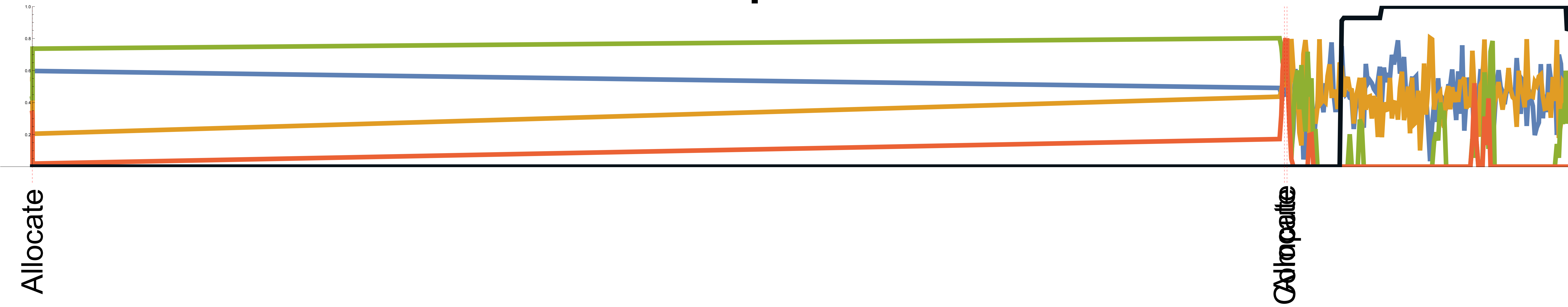
# Java



# ThreadedJava



# OpenCL



# RenderScript

