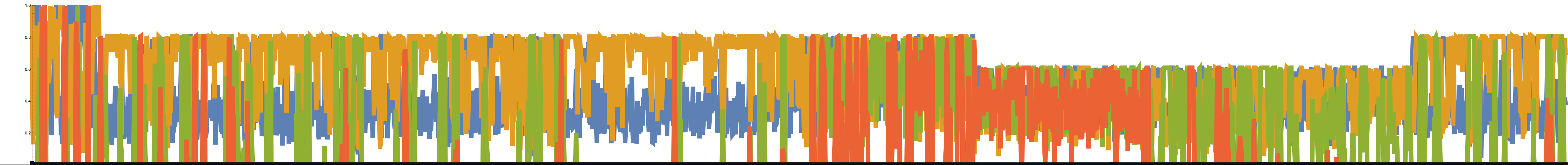
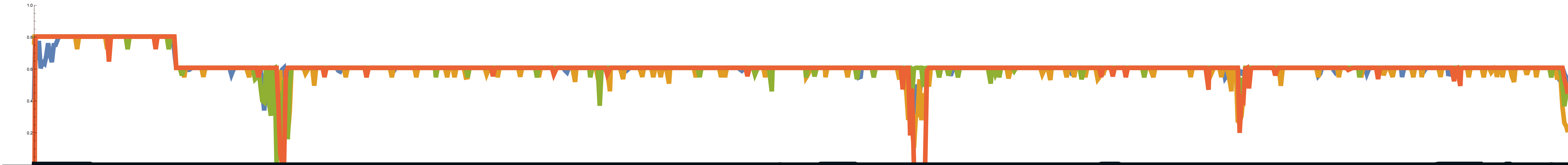


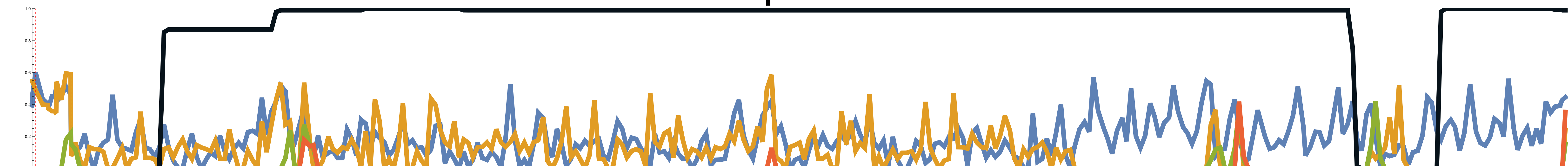
Java



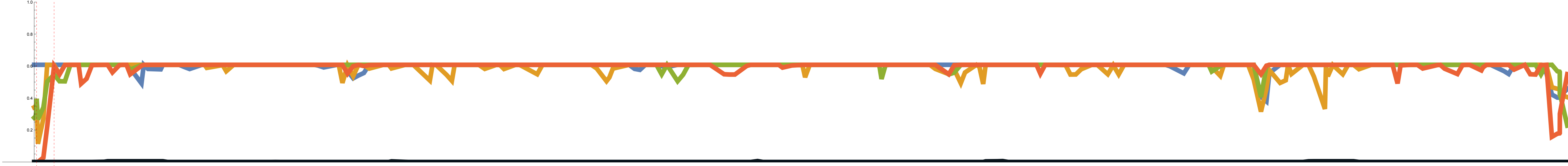
ThreadedJava



OpenCL



RenderScript



Compute

Compute

Compile
Compute

SetupArgs
Compute