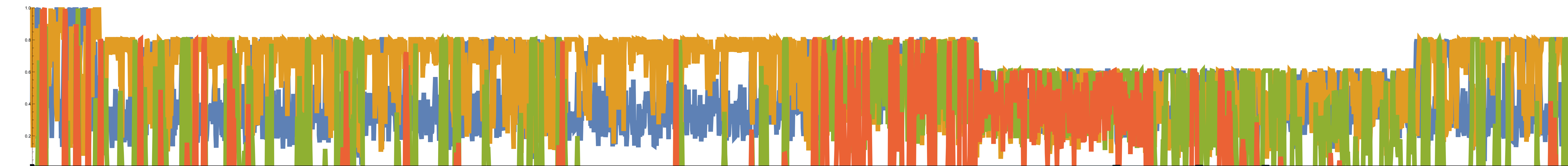
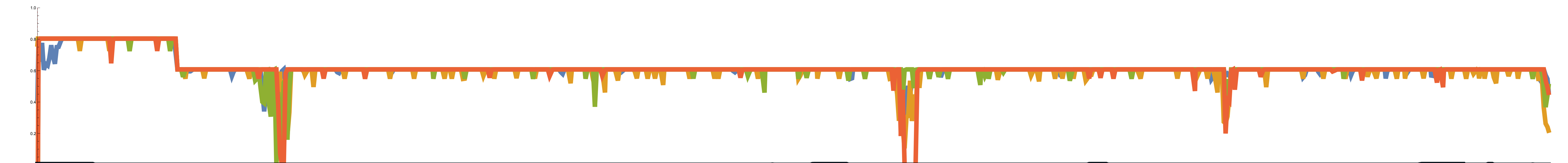


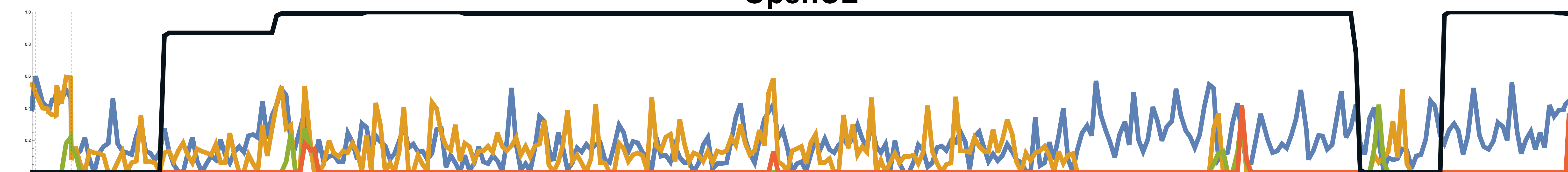
Java



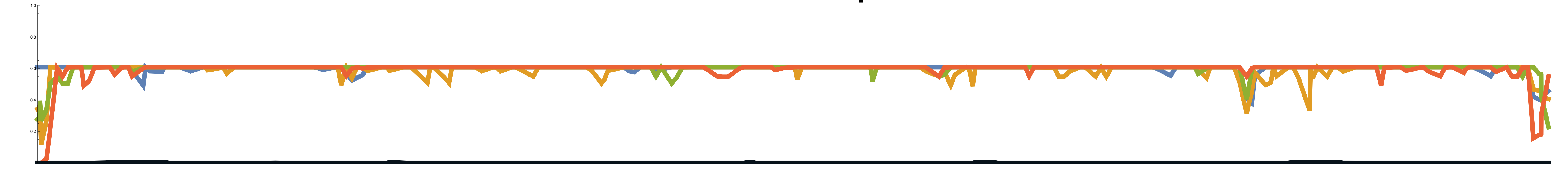
ThreadedJava



OpenCL



RenderScript



— CPU0 — CPU1 — CPU2
— CPU3 — GPU